

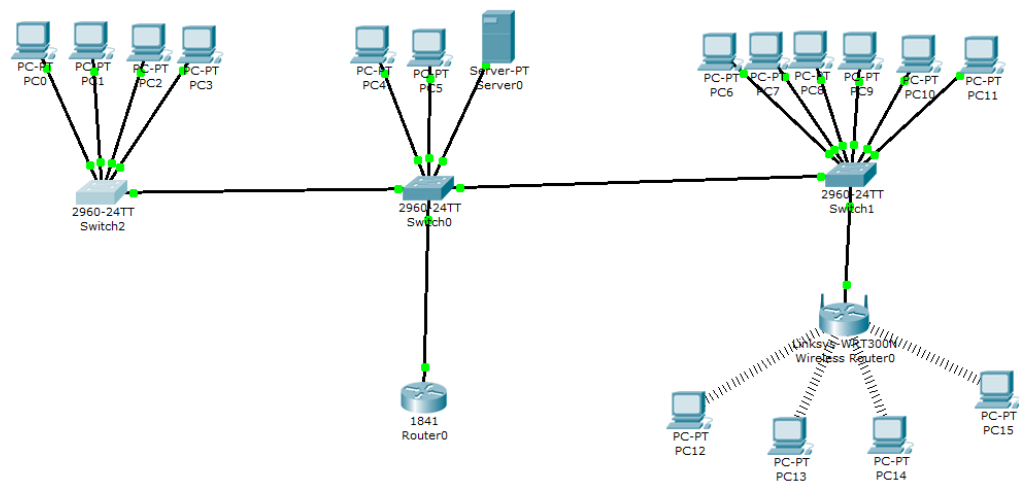
Course work

Name: Zeng Yuhang

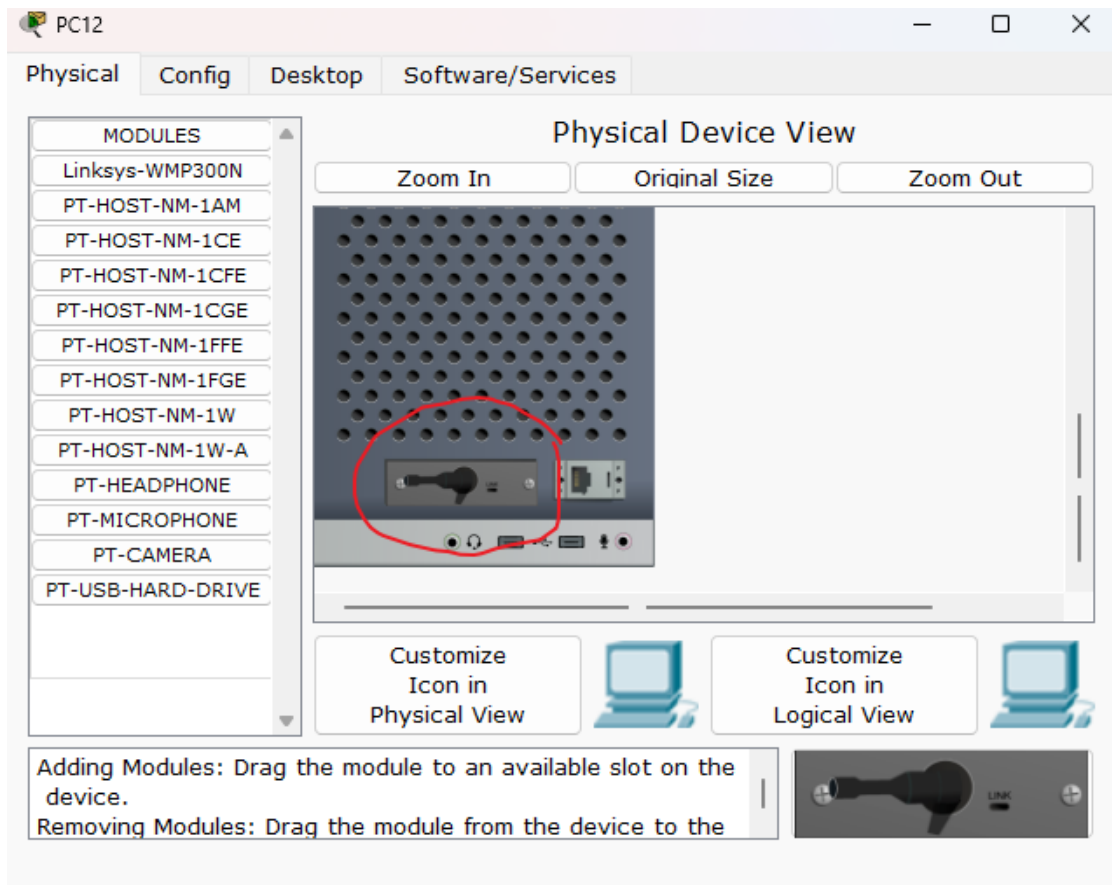
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1. Adding equipment

I have added 22 devices as instruction says. The only difference is that the version of Cisco Packet Tracer is so low that it does not contain Cisco 1941 Router. I substitute it by 1841 Router. There is no much difference between two kinds of router in this task except for the commands used to connect the departments.

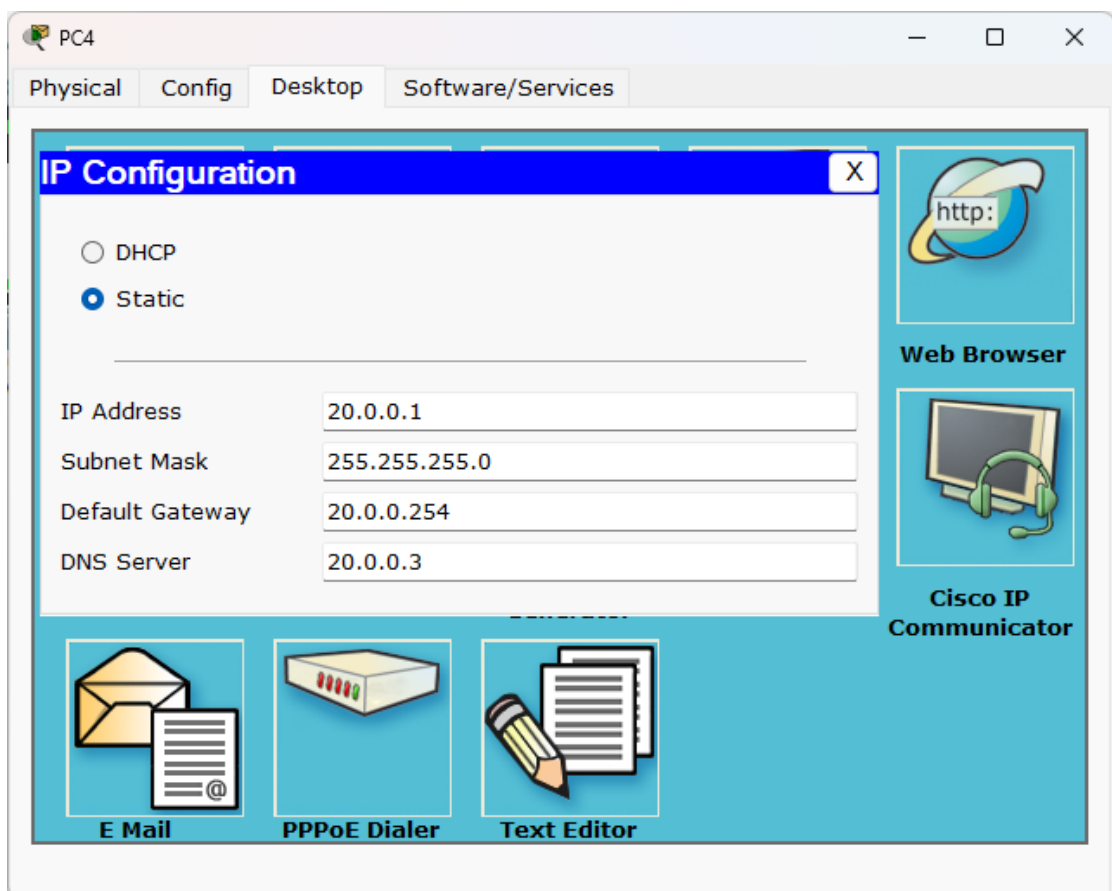
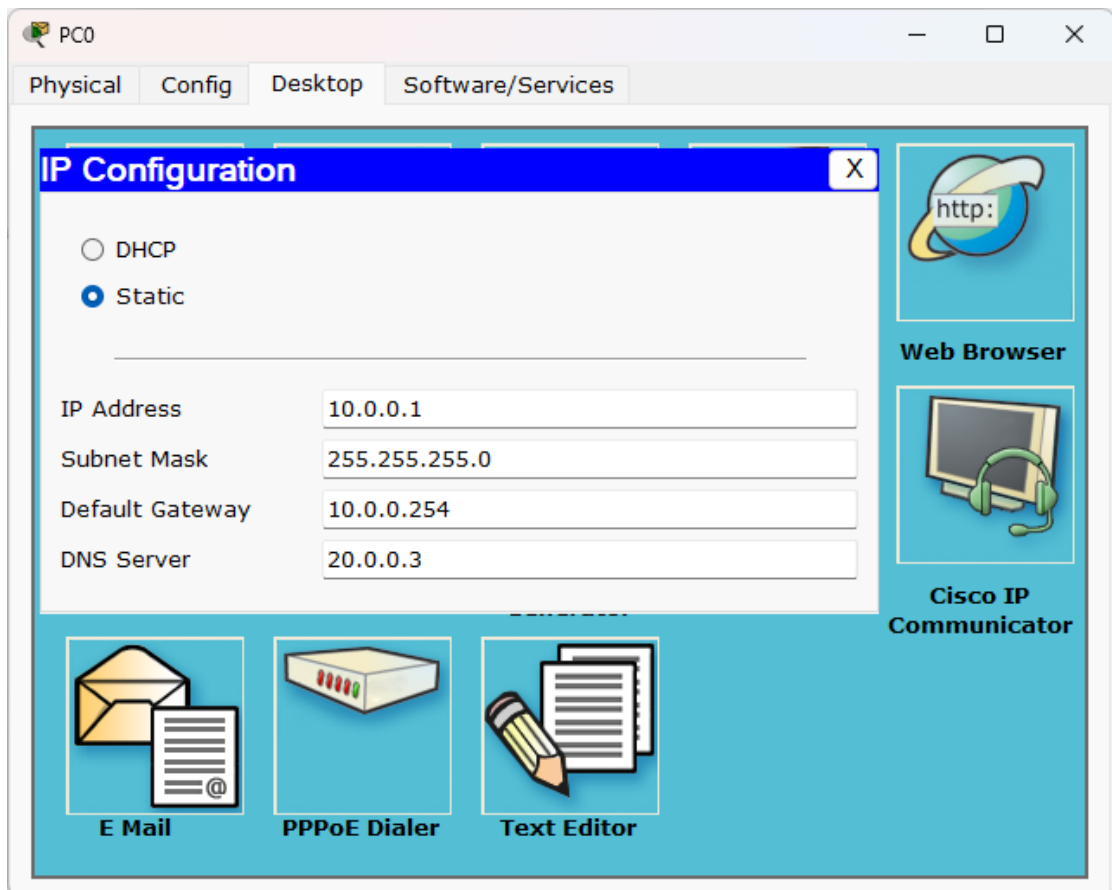


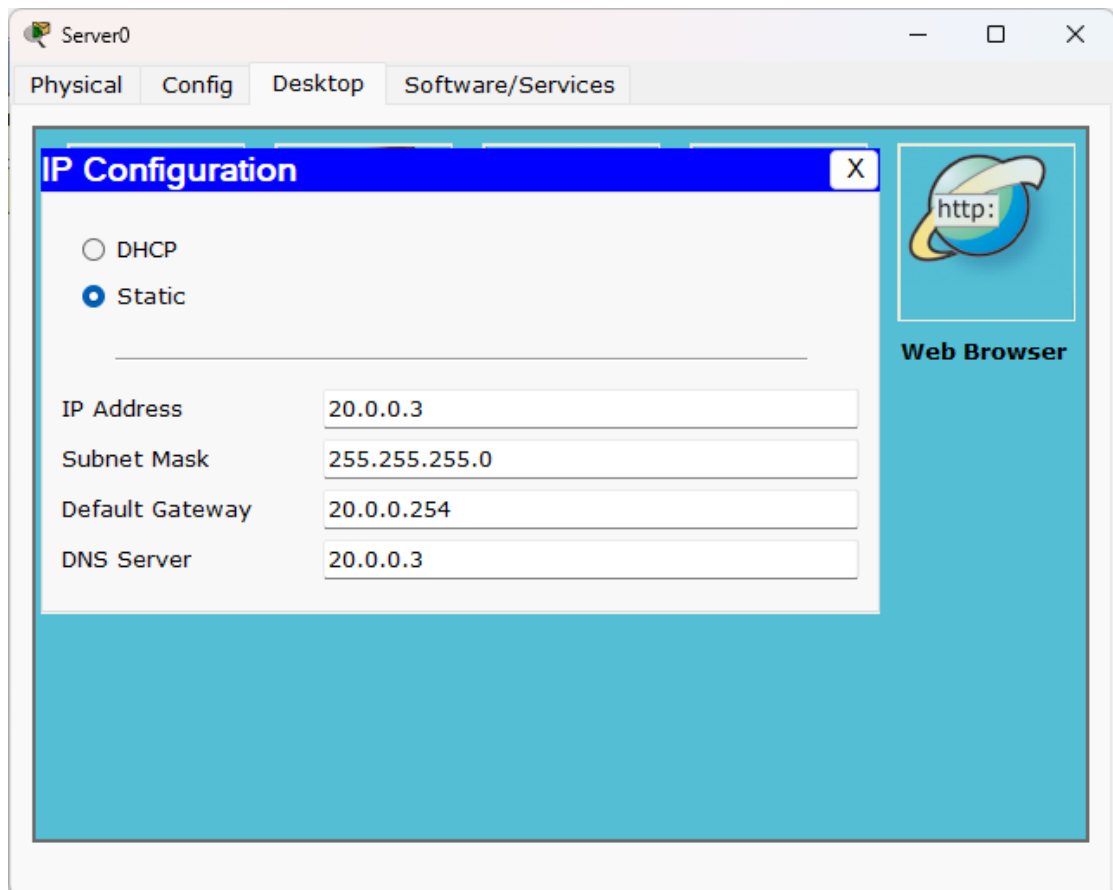
2. Installing the Wi-Fi module in the PC



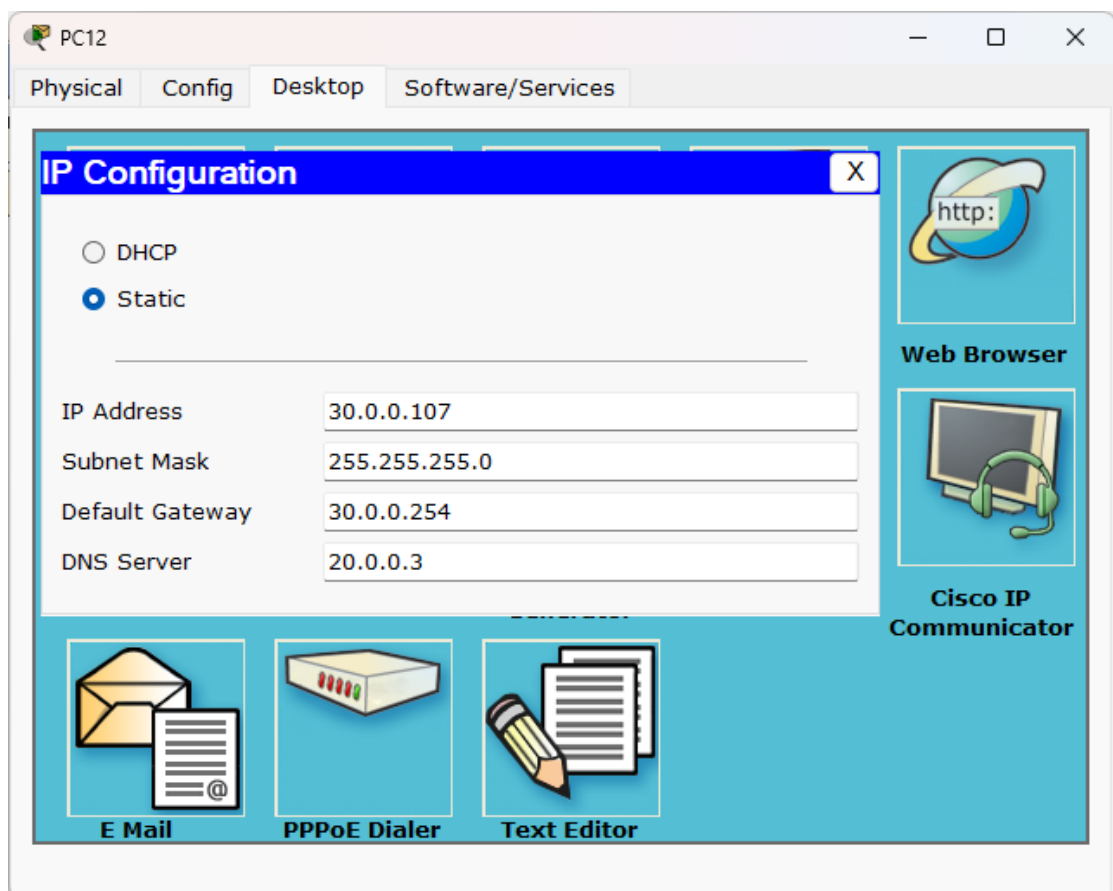
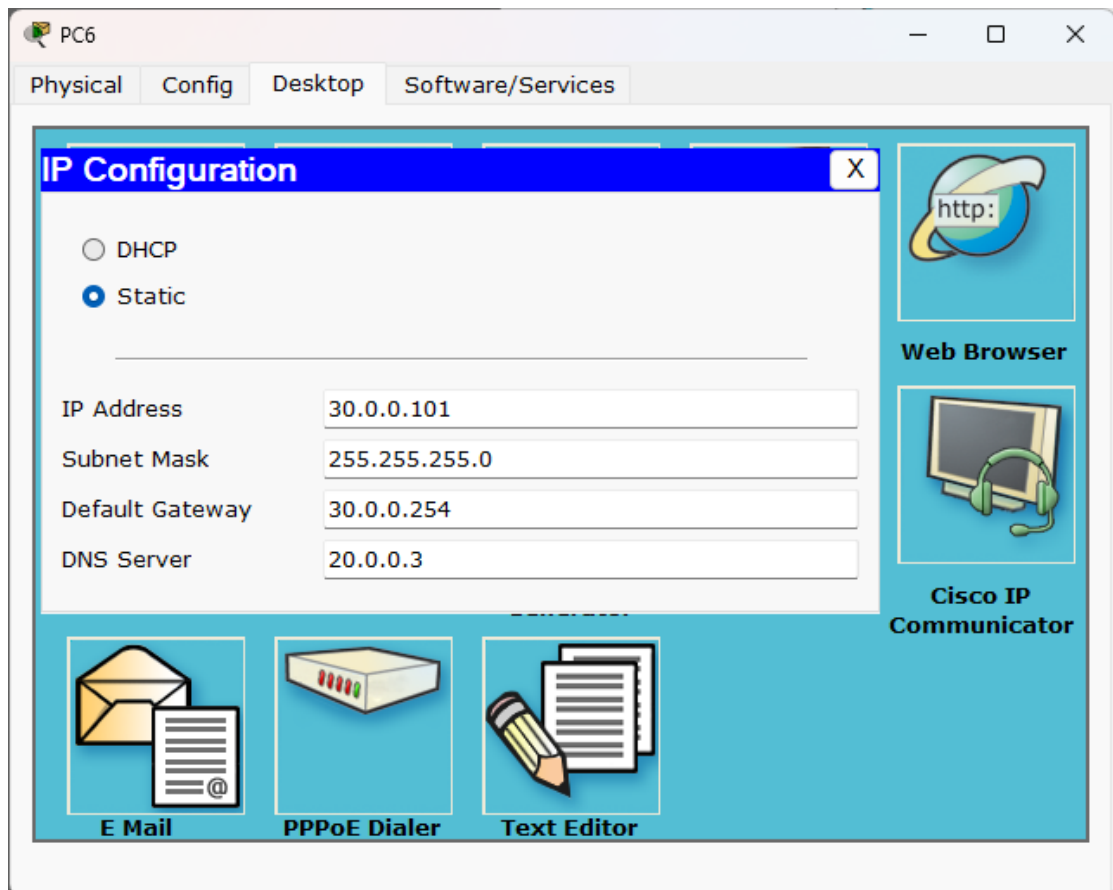
In order to make PC12-15 be able to connect to Wi-Fi, we need to change the physical device of the machines. The device in the red circle is the part to connect the PC to network. It is initialed like . I firstly drag it off the machine, and then put the WMP300N to the right position. To emphasize, the operations described above can be done only if the device is showdown by clicking the red button like  to make the green light switched off.

3. Setting up the PCs of the first and second departments
Set IP Address, Subnet Mask, Default Gateway and DNS Server exactly as instruction says.
Below are the examples.



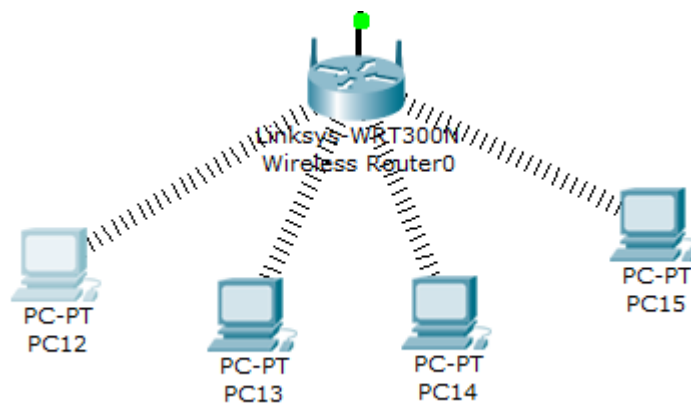


4. Setting up the third department
The IP set of third department is a little different from others of two department. The PCs connect to Wireless Router do not have inference FastEthernet. Instead, we need to config the IP address which is set DHCP as default in inference Wireless. Below are examples.

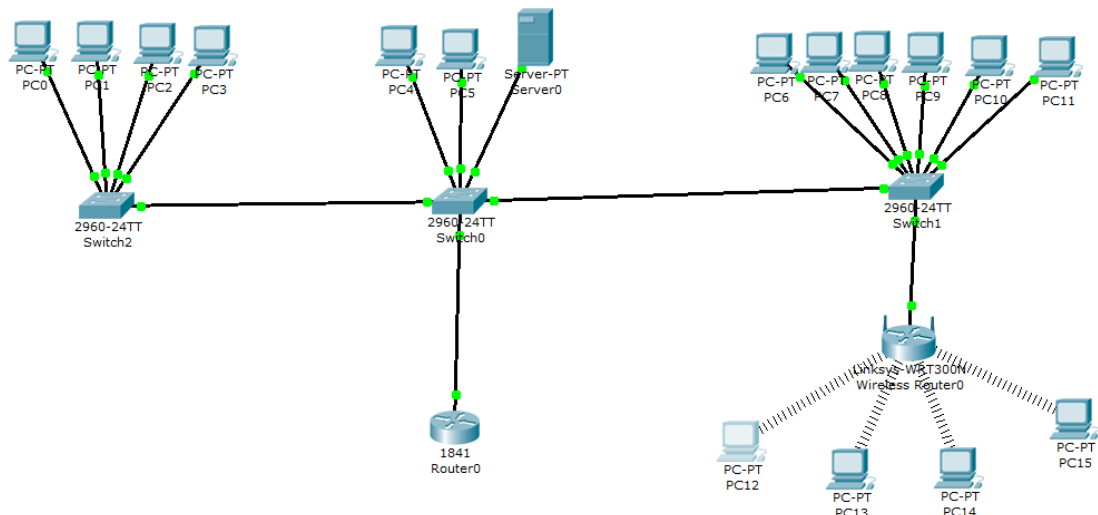


5. Configuring the router

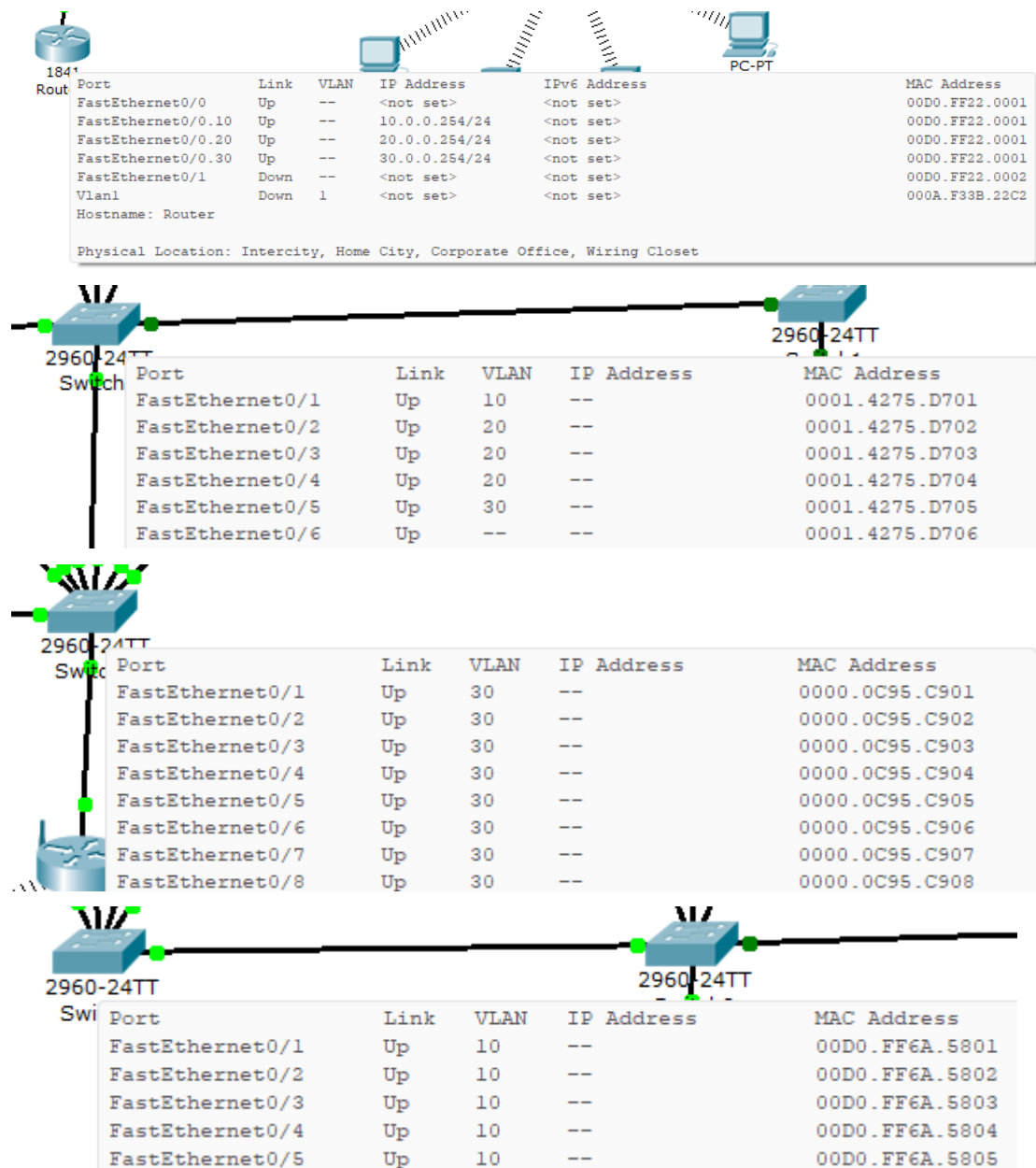
After following the instruction rightly, there will appear connection lines similar to Wi-Fi signal.



6. Connect the cables and connect the departments
Connect the cables using Copper Straight-Through.



Then, follow the instruction to create 4 different VLANs. And set the right VLAN in the inferences of each switch. Specially, the inference connects switch and router needs to be set to Trunk mode so that messages from all VLANs can be transferred to the router. We also need to create sub inference for router because messages from all VLANs will send to the same inference in this task. We distinguish different VLAN using different sub inference.



The ping results are showing below.

```
PC0
Physical Config Desktop Software/Services

Command Prompt

Packet Tracer PC Command Line 1.0
C>ping 10.0.0.2

Pinging 10.0.0.2 with 32 bytes of data:

Reply from 10.0.0.2: bytes=32 time=10ms TTL=128
Reply from 10.0.0.2: bytes=32 time=1ms TTL=128
Reply from 10.0.0.2: bytes=32 time=1ms TTL=128
Reply from 10.0.0.2: bytes=32 time=1ms TTL=128

Ping statistics for 10.0.0.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 6ms, Maximum = 10ms, Average = 7ms

C>ping 20.0.0.2

Pinging 20.0.0.2 with 32 bytes of data:

Request timed out.
Reply from 20.0.0.2: bytes=32 time=10ms TTL=127
Reply from 20.0.0.2: bytes=32 time=10ms TTL=127
Reply from 20.0.0.2: bytes=32 time=10ms TTL=127
Reply from 20.0.0.2: bytes=32 time=10ms TTL=127

Ping statistics for 20.0.0.2:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 10ms, Maximum = 10ms, Average = 10ms

C>ping 30.0.0.2

Pinging 30.0.0.2 with 32 bytes of data:

Request timed out.
Reply from 30.0.0.2: bytes=32 time=10ms TTL=127
Reply from 30.0.0.2: bytes=32 time=10ms TTL=127
Reply from 30.0.0.2: bytes=32 time=10ms TTL=127
Reply from 30.0.0.2: bytes=32 time=10ms TTL=127

Ping statistics for 30.0.0.2:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 10ms, Maximum = 10ms, Average = 10ms

C>ping 30.0.0.102

Pinging 30.0.0.102 with 32 bytes of data:

Request timed out.
Reply from 30.0.0.102: bytes=32 time=10ms TTL=127
Reply from 30.0.0.102: bytes=32 time=10ms TTL=127
Reply from 30.0.0.102: bytes=32 time=10ms TTL=127
Reply from 30.0.0.102: bytes=32 time=10ms TTL=127

Ping statistics for 30.0.0.102:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 10ms, Maximum = 10ms, Average = 10ms

C>ping 30.0.0.110

Pinging 30.0.0.110 with 32 bytes of data:

Request timed out.
Reply from 30.0.0.110: bytes=32 time=10ms TTL=127
Reply from 30.0.0.110: bytes=32 time=10ms TTL=127
Reply from 30.0.0.110: bytes=32 time=10ms TTL=127
Reply from 30.0.0.110: bytes=32 time=10ms TTL=127

Ping statistics for 30.0.0.110:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 10ms, Maximum = 10ms, Average = 10ms

C>
PC0
```

```
PC5
Physical Config Desktop Software/Services

Command Prompt

Packet Tracer PC Command Line 1.0
C>ping 20.0.0.1

Pinging 20.0.0.1 with 32 bytes of data:

Reply from 20.0.0.1: bytes=32 time=10ms TTL=128
Reply from 20.0.0.1: bytes=32 time=1ms TTL=128
Reply from 20.0.0.1: bytes=32 time=1ms TTL=128
Reply from 20.0.0.1: bytes=32 time=1ms TTL=128

Ping statistics for 20.0.0.1:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 2ms, Maximum = 10ms, Average = 6ms

C>ping 10.0.0.1

Pinging 10.0.0.1 with 32 bytes of data:

Reply from 10.0.0.1: bytes=32 time=10ms TTL=127
Reply from 10.0.0.1: bytes=32 time=10ms TTL=127
Reply from 10.0.0.1: bytes=32 time=10ms TTL=127
Reply from 10.0.0.1: bytes=32 time=10ms TTL=127

Ping statistics for 10.0.0.1:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 2ms, Maximum = 10ms, Average = 6ms

C>ping 30.0.0.101

Pinging 30.0.0.101 with 32 bytes of data:

Request timed out.
Reply from 30.0.0.101: bytes=32 time=10ms TTL=127
Reply from 30.0.0.101: bytes=32 time=10ms TTL=127
Reply from 30.0.0.101: bytes=32 time=10ms TTL=127
Reply from 30.0.0.101: bytes=32 time=10ms TTL=127

Ping statistics for 30.0.0.101:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 11ms, Maximum = 11ms, Average = 10ms

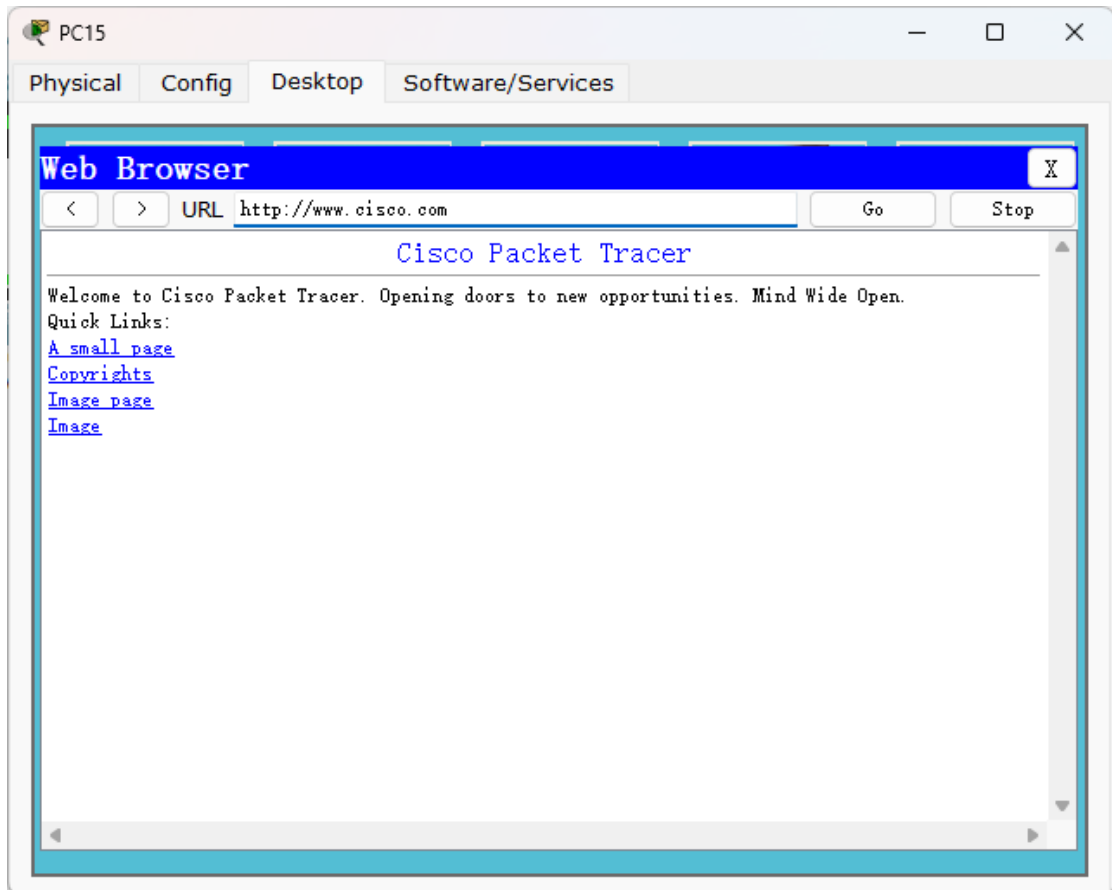
C>ping 30.0.0.110

Pinging 30.0.0.110 with 32 bytes of data:

Reply from 30.0.0.110: bytes=32 time=10ms TTL=127
Reply from 30.0.0.110: bytes=32 time=10ms TTL=127
Reply from 30.0.0.110: bytes=32 time=10ms TTL=127
Reply from 30.0.0.110: bytes=32 time=10ms TTL=127

Ping statistics for 30.0.0.110:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 10ms, Maximum = 10ms, Average = 10ms

C>
PC5
```

8. Configure SSH
9. Configure the protection against on each switch

final result:

