


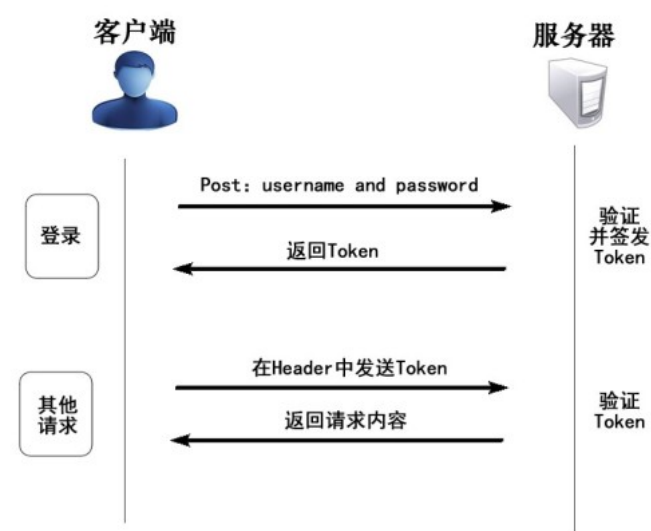
原创

asp.net core 2.0 web api基于JWT自定义策略授权

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JWT(json web token)是一种基于json的身份验证机制，流程如下：



通过登录，来获取Token，再在之后每次请求的Header中追加Authorization为Token的凭据，服务端验证通过即可能获取想要访问的资源。关于JWT的技术，可参考网络上文章，这里不作详细说明，

这篇博文，主要说明在asp.net core 2.0中，基于jwt的web api的权限设置，即在asp.net core中怎么用JWT，再次就是不同用户或角色因为权限问题，即使援用Token，也不能访问不该访问的资源。

基本思路是我们自定义一个策略，来验证用户，和验证用户授权，PermissionRequirement是验证传输授权的参数。在Startup的ConfigureServices注入验证（Authentication），授权（Authorization），和JWT(JwtBearer)

自定义策略：

已封装成AuthorizePolicy.JWT nuget包，并发布到nuget上：

<https://www.nuget.org/packages/AuthorizePolicy.JWT/>

源码如下：

JwtToken.cs

```
/// <summary>
/// 获取基于JWT的Token
/// </summary>
/// <param name="username"></param>
/// <returns></returns>
public static dynamic BuildJwtToken(Claim[] claims, PermissionRequirement permissionRequir
{
    var now = DateTime.UtcNow;
    var jwt = new JwtSecurityToken(
        issuer: permissionRequirement.Issuer,
        audience: permissionRequirement.Audience,
        claims: claims,
        notBefore: now,
        expires: now.Add(permissionRequirement.ExpirationTime)
    );
}
```

```

var encodedJwt = new JwtSecurityTokenHandler().WriteToken(jwt);
var response = new
{
    Status = true,
    access_token = encodedJwt,
    expires_in = permissionRequirement.Expiration.TotalMilliseconds,
    token_type = "Bearer"
};
return response;
}

```

Permission.cs

```

/// <summary>
/// 用户或角色或其他凭据实体
/// </summary>
public class Permission
{
    /// <summary>
    /// 用户或角色或其他凭据名称
    /// </summary>
    public virtual string Name
    { get; set; }
    /// <summary>
    /// 请求Url
    /// </summary>
    public virtual string Url
    { get; set; }
}

```

PermissionRequirement.cs

```

/// <summary>
/// 必要参数类
/// </summary>
public class PermissionRequirement : IAuthorizationRequirement
{
    /// <summary>
    /// 用户权限集合
    /// </summary>
    public List<Permission> Permissions { get; private set; }
    /// <summary>
    /// 无权限action
    /// </summary>
    public string DeniedAction { get; set; }
    /// <summary>
    /// 认证授权类型
    /// </summary>
    public string ClaimType { internal get; set; }
    /// <summary>
    /// 请求路径
    /// </summary>
    public string LoginPath { get; set; } = "/Api/Login";
    /// <summary>
    /// 发行人
    /// </summary>
    public string Issuer { get; set; }
    /// <summary>
    /// 订阅人
    /// </summary>
    public string Audience { get; set; }
    /// <summary>

```



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```

public TimeSpan Expiration { get; set; } = TimeSpan.FromMinutes(5000);
/// <summary>
/// 签名验证
/// </summary>
public SigningCredentials SigningCredentials { get; set; }
/// <summary>
/// 构造
/// </summary>
/// <param name="deniedAction">无权限action</param>
/// <param name="userPermissions">用户权限集合</param>
/// <summary>
/// 构造
/// </summary>
/// <param name="deniedAction">拒绝请求的url</param>
/// <param name="permissions">权限集合</param>
/// <param name="claimType">声明类型</param>
/// <param name="issuer">发行人</param>
/// <param name="audience">订阅人</param>
/// <param name="signingCredentials">签名验证实体</param>
public PermissionRequirement(string deniedAction, List<Permission> permissions, string issuer,
{
    ClaimType = claimType;
    DeniedAction = deniedAction;
    Permissions = permissions;
    Issuer = issuer;
    Audience = audience;
    SigningCredentials = signingCredentials;
}
}

```

自定义策略类PermissionHandler.cs

```

/// <summary>
/// 权限授权Handler
/// </summary>
public class PermissionHandler : AuthorizationHandler<PermissionRequirement>
{
    /// <summary>
    /// 验证方案提供对象
    /// </summary>
    public IAuthenticationSchemeProvider Schemes { get; set; }
    /// <summary>
    /// 自定义策略参数
    /// </summary>
    public PermissionRequirement Requirement
    { get; set; }
    /// <summary>
    /// 构造
    /// </summary>
    /// <param name="schemes"></param>
    public PermissionHandler(IAuthenticationSchemeProvider schemes)
    {
        Schemes = schemes;
    }
    protected override async Task HandleRequirementAsync(AuthorizationHandlerContext context)
    {
        ///赋值用户权限
        Requirement = requirement;
        ///从AuthorizationHandlerContext转成HttpContext, 以便取出表求信息
        var httpContext = (context.Resource as Microsoft.AspNetCore.Mvc.Filters.AuthorizationInfo)
        //请求Url
    }
}

```


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```
foreach (var scheme in await Schemes.GetRequestHandlerSchemesAsync())
{
    var handler = await handlers.GetHandlerAsync(httpContext, scheme.Name) as IAuth
    if (handler != null && await handler.HandleRequestAsync())
    {
        context.Fail();
        return;
    }
}
//判断请求是否拥有凭据，即有没有登录
var defaultAuthenticate = await Schemes.GetDefaultAuthenticateSchemeAsync();
if (defaultAuthenticate != null)
{
    var result = await httpContext.AuthenticateAsync(defaultAuthenticate.Name);
    //result?.Principal不为空即登录成功
    if (result?.Principal != null)
    {
        httpContext.User = result.Principal;
        //权限中是否存在请求的url
        if (Requirement.Permissions.GroupBy(g => g.Url).Where(w => w.Key.ToLower() ==
        {
            var name = httpContext.User.Claims.SingleOrDefault(s => s.Type == require
            //验证权限
            if (Requirement.Permissions.Where(w => w.Name == name && w.Url.ToLower()
            {
                //无权限跳转到拒绝页面
                httpContext.Response.Redirect(requirement.DeniedAction);
            }
        }
        context.Succeed(requirement);
        return;
    }
}
//判断没有登录时，是否访问登录的url,并且是Post请求，并助是form表单提交类型，否则为失!
if (!requestUrl.Equals(Requirement.LoginPath.ToLower(), StringComparison.Ordinal) && (!htt
|| !httpContext.Request.HasFormContentType))
{
    context.Fail();
    return;
}
context.Succeed(requirement);
}
```



新建asp.net core 2.0的web api项目，并在项目添加AuthorizePolicy.JWT如图



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先设置配置文件，用户可以定义密钥和发生人，订阅人

```
"Audience": {
    "Secret": "ABCDEFGHIJKLMNOPQRSTUVWXYZ1234567890",
```

}

在ConfigureServices中注入验证 (Authentication) , 授权 (Authorization) , 和JWT(JwtBearer)

Startup.cs

```
public void ConfigureServices(IServiceCollection services)
{
    //读取配置文件
    var audienceConfig = Configuration.GetSection("Audience");
    var symmetricKeyAsBase64 = audienceConfig["Secret"];
    var keyByteArray = Encoding.ASCII.GetBytes(symmetricKeyAsBase64);
    var signingKey = new SymmetricSecurityKey(keyByteArray);
    var tokenValidationParameters = new TokenValidationParameters
    {
        ValidateIssuerSigningKey = true,
        IssuerSigningKey = signingKey,
        ValidateIssuer = true,
        ValidIssuer = audienceConfig["Issuer"],
        ValidateAudience = true,
        ValidAudience = audienceConfig["Audience"],
        ValidateLifetime = true,
        ClockSkew = TimeSpan.Zero
    };
    var signingCredentials = new SigningCredentials(signingKey, SecurityAlgorithms.HmacSha256);
    services.AddAuthorization(options =>
    {
        //这个集合模拟用户权限表,可从数据库中查询出来
        var permission = new List<Permission> {
            new Permission { Url="/", Name="admin"},
            new Permission { Url="/api/values", Name="admin"},
            new Permission { Url="/", Name="system"},
            new Permission { Url="/api/values/1", Name="system"}
        };

        //如果第三个参数, 是ClaimTypes.Role, 上面集合的每个元素的Name为角色名称, 如果
        var permissionRequirement = new PermissionRequirement("/api/denied", permission, 1);
        options.AddPolicy("Permission",
            policy => policy.Requirements.Add(permissionRequirement));
    }).AddAuthentication(options =>
    {
        options.DefaultAuthenticateScheme = JwtBearerDefaults.AuthenticationScheme;
        options.DefaultChallengeScheme = JwtBearerDefaults.AuthenticationScheme;
    })
    .AddJwtBearer(o =>
    {
        //不使用https
        o.RequireHttpsMetadata = false;
        o.TokenValidationParameters = tokenValidationParameters;
    });
    //注入授权Handler
    services.AddSingleton<IAuthorizationHandler, PermissionHandler>();
    services.AddMvc();
}
```



在需要授权的Controller上添加授权特性

[Authorize("Permission")]

PermissionController类有两个方法, 一个是登录, 验证用户名和密码是否正确, 如果正确就发放Token, 如果失败, 验证失败, 别一个成功登后的无权限导航action。

```
[Authorize("Permission")]
public class PermissionController : Controller
{
    // ...
}
```

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```

PermissionRequirement _requirement;
public PermissionController(IAuthorizationHandler authorizationHandler)
{
    _requirement = (authorizationHandler as PermissionHandler).Requirement;
}
[AllowAnonymous]
[HttpPost("/api/login")]
public IActionResult Login(string username, string password, string role)
{
    var isValidated = username == "gsw" && password == "111111";
    if (!isValidated)
    {
        return new JsonResult(new
        {
            Status = false,
            Message = "认证失败"
        });
    }
    else
    {
        //如果是基于角色的授权策略, 这里要添加用户;如果是基于角色的授权策略, 这里要添加
        var claims = new Claim[] { new Claim(ClaimTypes.Name, username), new Claim(ClaimTypes
        //用户标识
        var identity = new ClaimsIdentity(JwtBearerDefaults.AuthenticationScheme);
        identity.AddClaims(claims);
        //登录
        HttpContext.SignInAsync(JwtBearerDefaults.AuthenticationScheme, new ClaimsPrincip
        var token = JwtToken.BuildJwtToken(claims, _requirement);
        return new JsonResult(token);
    }
}
[AllowAnonymous]
[HttpGet("/api/denied")]
public IActionResult Denied()
{
    return new JsonResult(new
    {
        Status = false,
        Message = "你无权限访问"
    });
}
}

```



下面定义一个控制台 (.NetFramework) 程序, 用RestSharp来访问我们定义的web api, 其中1为admin角色登录, 2为system角色登录, 3为错误用户名密码登录, 4是一个查询功能, 在startup.cs中, admin角色是具有查询/api/values的权限的, 所以用admin登录是能正常访问的, 用system登录, 能成功登录, 但没有权限访问/api/values, 用户名密码错误, 访问/api/values, 直接是没有授权的

```

class Program
{
    /// <summary>
    /// 访问Url
    /// </summary>
    static string _url = "http://localhost:39286";
    static void Main(string[] args)
    {
        dynamic token = null;
        while (true)
        {
            Console.WriteLine("1、登录【admin】 2、登录【system】 3、登录【错误用户名密码】");
            var mark = Console.ReadLine();
            var starturl = new Starturl();

```

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```

    {
        case "1":
            token = AdminLogin();
            break;
        case "2":
            token = SystemLogin();
            break;
        case "3":
            token = NullLogin();
            break;
        case "4":
            AdminInvoock(token);
            break;
    }
    stopwatch.Stop();
    TimeSpan timespan = stopwatch.Elapsed;
    Console.WriteLine($"间隔时间: {timespan.TotalSeconds}");
}
}

static dynamic NullLogin()
{
    var loginClient = new RestClient(_url);
    var loginRequest = new RestRequest("/api/login", Method.POST);
    loginRequest.AddParameter("username", "gswaa");
    loginRequest.AddParameter("password", "111111");
    //或用用户名密码查询对应角色
    loginRequest.AddParameter("role", "system");
    IRestResponse loginResponse = loginClient.Execute(loginRequest);
    var loginContent = loginResponse.Content;
    Console.WriteLine(loginContent);
    return Newtonsoft.Json.JsonConvert.DeserializeObject(loginContent);
}

static dynamic SystemLogin()
{
    var loginClient = new RestClient(_url);
    var loginRequest = new RestRequest("/api/login", Method.POST);
    loginRequest.AddParameter("username", "gsw");
    loginRequest.AddParameter("password", "111111");
    //或用用户名密码查询对应角色
    loginRequest.AddParameter("role", "system");
    IRestResponse loginResponse = loginClient.Execute(loginRequest);
    var loginContent = loginResponse.Content;
    Console.WriteLine(loginContent);
    return Newtonsoft.Json.JsonConvert.DeserializeObject(loginContent);
}

static dynamic AdminLogin()
{
    var loginClient = new RestClient(_url);
    var loginRequest = new RestRequest("/api/login", Method.POST);
    loginRequest.AddParameter("username", "gsw");
    loginRequest.AddParameter("password", "111111");
    //或用用户名密码查询对应角色
    loginRequest.AddParameter("role", "admin");
    IRestResponse loginResponse = loginClient.Execute(loginRequest);
    var loginContent = loginResponse.Content;
    Console.WriteLine(loginContent);
    return Newtonsoft.Json.JsonConvert.DeserializeObject(loginContent);
}

static void AdminInvoock(dynamic token)
{
    var client = new RestClient(_url);
    //这里要在获取的令牌字符串前加Bearer

```



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```
IRestResponse response = client.Execute(request);
var content = response.Content;
Console.WriteLine($"状态: {response.StatusCode} 返回结果: {content}");
}
}
```

运行结果:



源码: <https://github.com/axzxs2001/AuthorizePolicy.JWT>

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