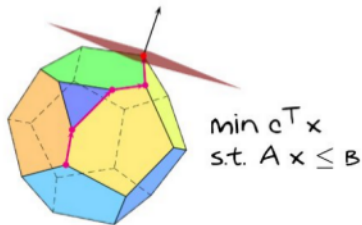


The simplex method

- ▶ Finding an initial vertex
- ▶ Wrapping it up:
Solving a linear program with the simplex algorithm



Finding an initial vertex: Phase 1

LP1 feasible \Leftrightarrow OPTVALUE LP2 = 0

LP1

$$\begin{aligned} \max \quad & C^T \cdot X \\ A X &\leq b \\ X &\geq 0 \end{aligned}$$

(x^*, y^*) opt. vertex of LP2,
then x^* feasible basic sol.
of LP1.

Quiz:

Which (x^*, y^*) is feas. vertex
of auxiliary LP?

$$AX \leq b \begin{cases} \rightarrow A_1 X \leq b_1 & b_1 \geq 0, b_1 \in \mathbb{R}^{m_1} \\ \rightarrow A_2 X \leq b_2 & b_2 < 0, b_2 \in \mathbb{R}^{m_2} \end{cases}$$

~~X~~ $x^* = 0, y^* = |b_2|$

$$\min \sum_{i=1}^{m_2} y_i$$

LP2.

$$\begin{aligned} A_1 X &\leq b_1 \\ A_2 X &\leq b_2 + y \\ x, y &\geq 0 \\ y &\leq |b_2| \end{aligned}$$

0 $x^* = 0, y^* = b_2$

(x^*, y^*) feasible
 $x \geq 0, y \leq |b_2|$ or active

\Rightarrow feasible initial vertex.

Solving a linear program with simplex

- ▶ Given $\max\{c^T x : x \in \mathbb{R}^n, Ax \leq b\}$
- ▶ Re-write $\max\{c^T(y - z) : y, z \in \mathbb{R}^n, A(y - z) \leq b, y, z \geq 0\}$
- ▶ Find initial vertex or assert that LP is infeasible (Phase 1)
- ▶ Solve LP with simplex method using initial vertex (Phase 2)
Outcome: Optimal solution or assertion that LP is unbounded