



Control Hijacking

Basic Control Hijacking Attacks

Control hijacking attacks

Attacker's goal:

Take over target machine (e.g. web server)

Execute arbitrary code on target by hijacking application control flow

Examples:

Buffer overflow and integer overflow attacks

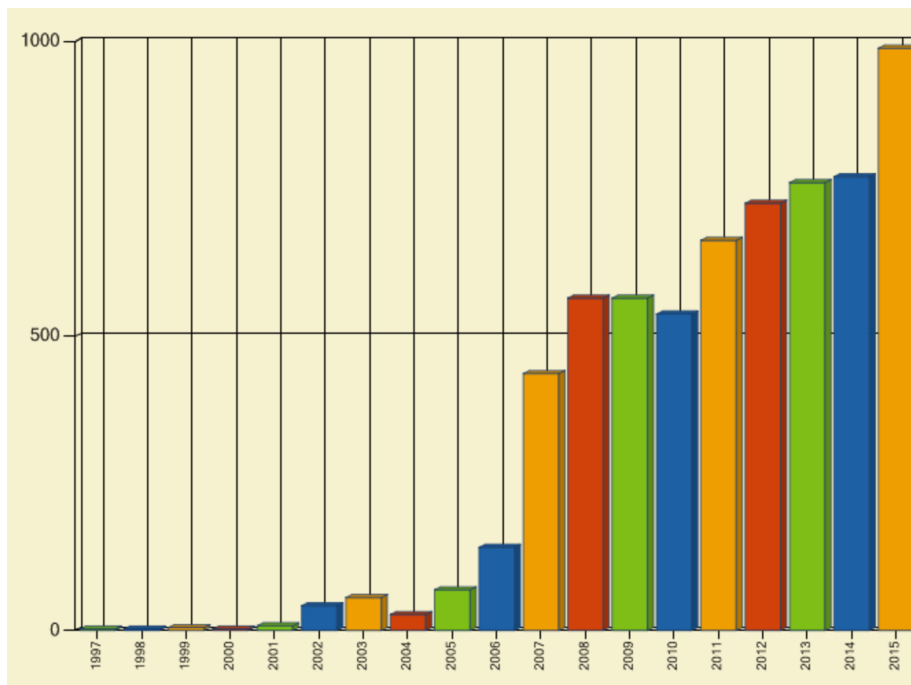
Format string vulnerabilities

Use after free

First example: buffer overflows

Extremely common bug in C/C++ programs.

First major exploit: 1988 Internet Worm. fingerd.



Source: web.nvd.nist.gov

What is needed

Understanding C functions, the stack, and the heap.

Know how system calls are made

The exec() system call

Attacker needs to know which CPU and OS used on the target machine:

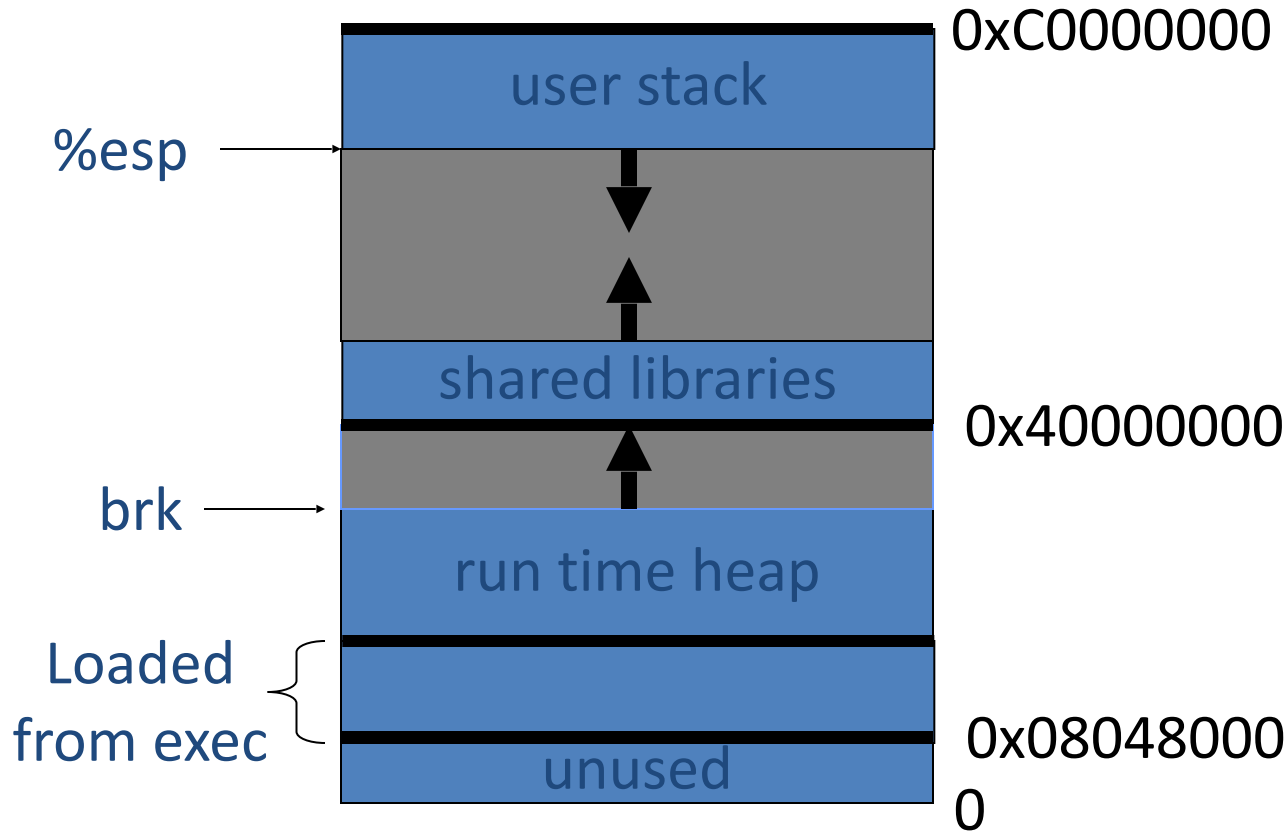
Our examples are for x86 running Linux or Windows

Details vary slightly between CPUs and OSs:

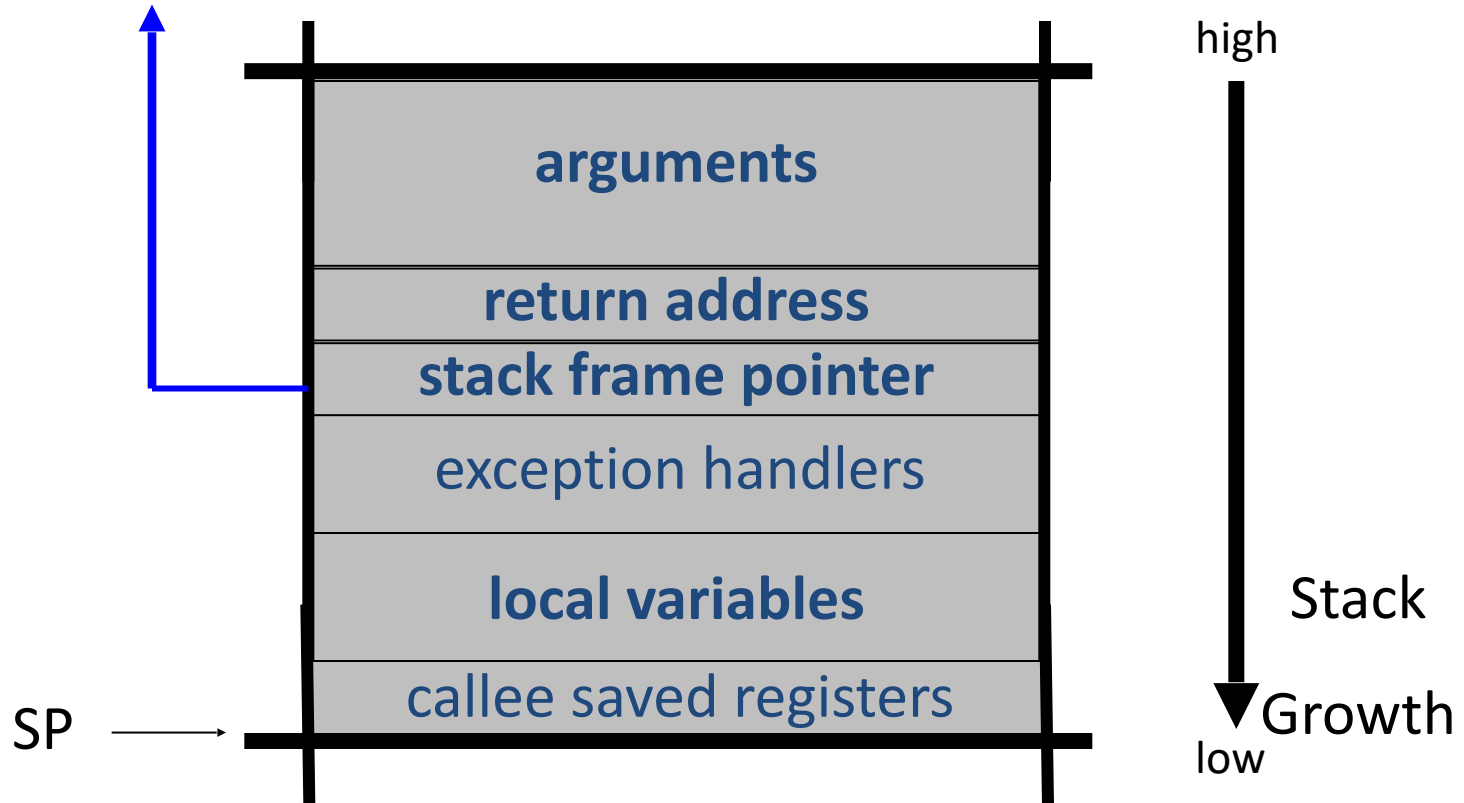
Little endian vs. big endian (x86 vs. Motorola)

Stack Frame structure (Unix vs. Windows)

Linux process memory layout



Stack Frame

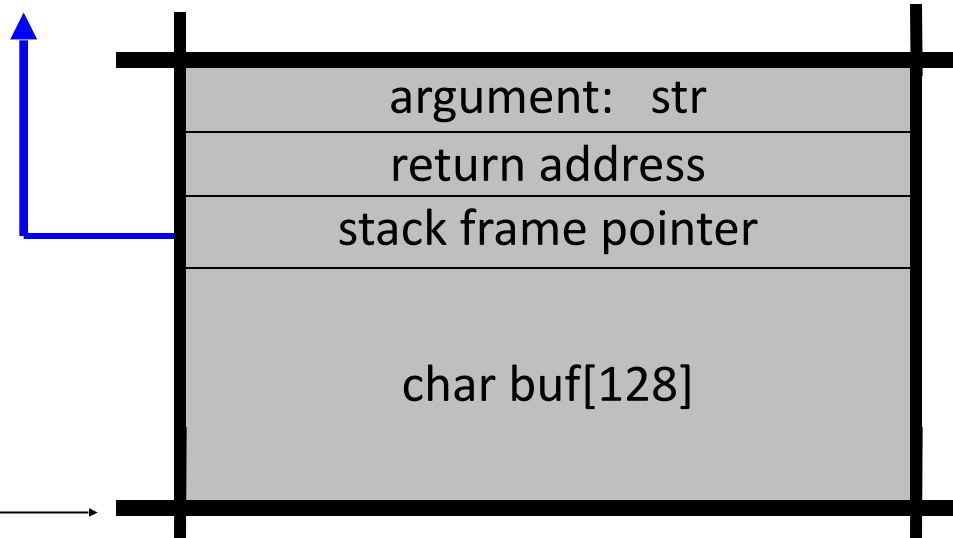


What are buffer overflows?

Suppose a web server contains a function:

When func() is called stack looks like:

```
void func(char *str) {  
    char buf[128];  
    strcpy(buf, str);  
    do-something(buf);  
}
```

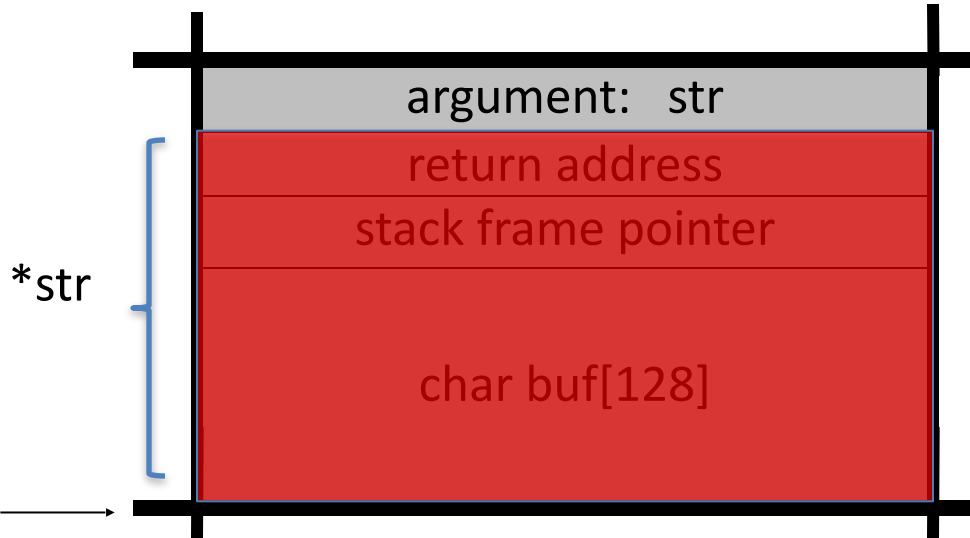


What are buffer overflows?

What if `*str` is 136 bytes long?

After `strcpy`:

```
void func(char *str) {  
    char buf[128];  
  
    strcpy(buf, str);  
    do-something(buf);  
}
```



Problem:
no length checking in `strcpy()`

Basic stack exploit

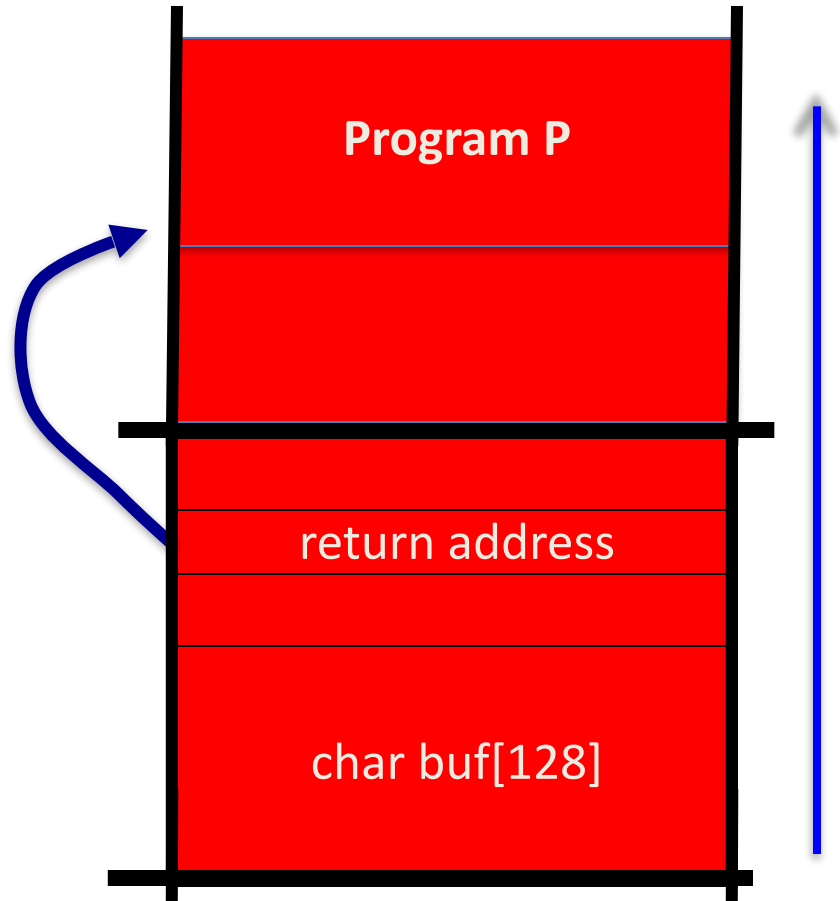
Suppose `*str` is such that
after `strcpy` stack looks like:

Program P: `exec("/bin/sh")`

(exact shell code by Aleph One)

When `func()` exits, the user gets shell !

Note: attack code P runs *in stack*.



The NOP slide

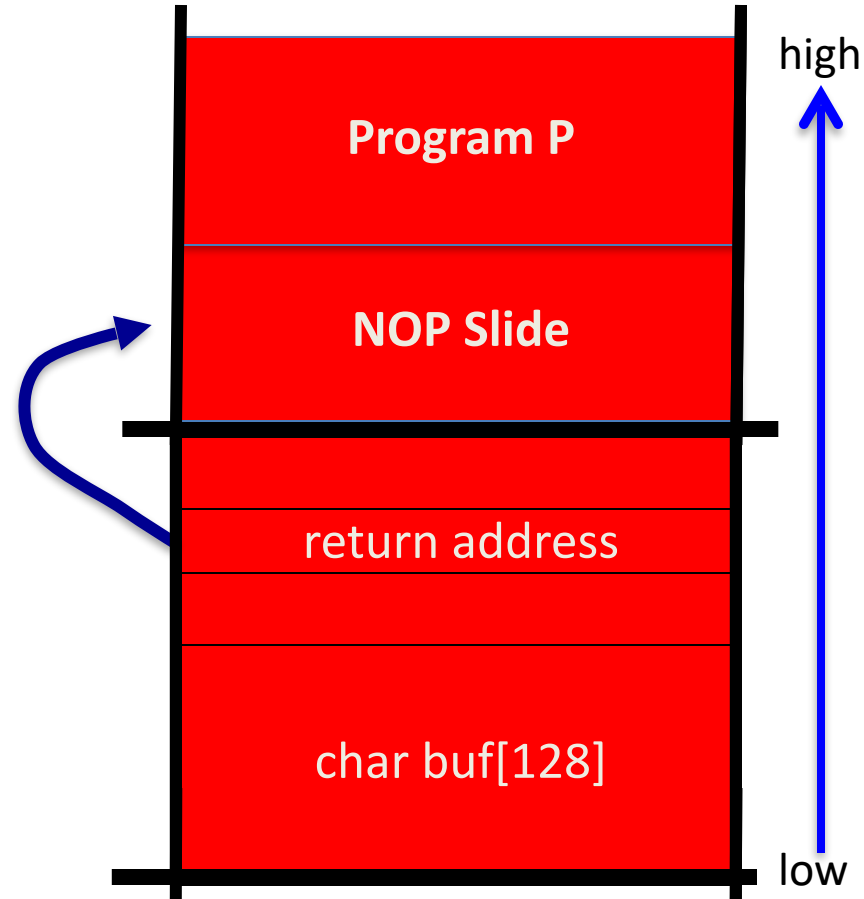
Problem: how does attacker determine ret-address?

Solution: NOP slide

Guess approximate stack state
when `func()` is called

Insert many NOPs before program P:

`nop , xor eax,eax , inc ax`



Details and examples

Some complications:

Program `P` should not contain the `'\0'` character.

Overflow should not crash program before `func()` exits.

(in)Famous remote stack smashing overflows:

Overflow in Windows animated cursors (ANI). `LoadAniIcon()`

Buffer overflow in Symantec virus detection (May 2016)

o erflo hen par ing PE header kernel ln.

Many unsafe libc functions

`strcpy` (char *dest, const char *src)

`strcat` (char *dest, const char *src)

`gets` (char *s)

`scanf` (const char *format, ...) and many more.

“Safe” libc versions `strncpy()`, `strncat()` are misleading

e.g. `strncpy()` may leave string unterminated.

Windows C run time (CRT):

`strcpy_s` (*dest, DestSize, *src): ensures proper termination

Buffer overflow opportunities

Exception handlers: (Windows SEH attacks ... more on this later)

Overwrite the address of an exception handler in stack frame.

Function pointers: (e.g. PHP 4.0.2, MS MediaPlayer Bitmaps)



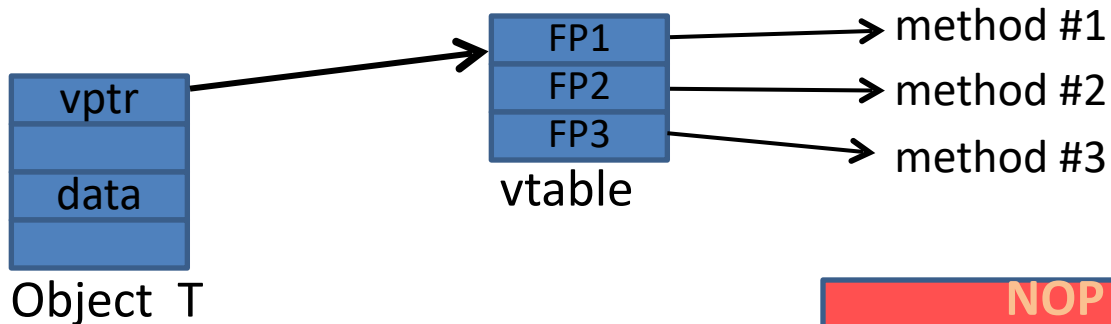
Overflowing buf will override function pointer.

Longjmp buffers: longjmp(pos) (e.g. Perl 5.003)

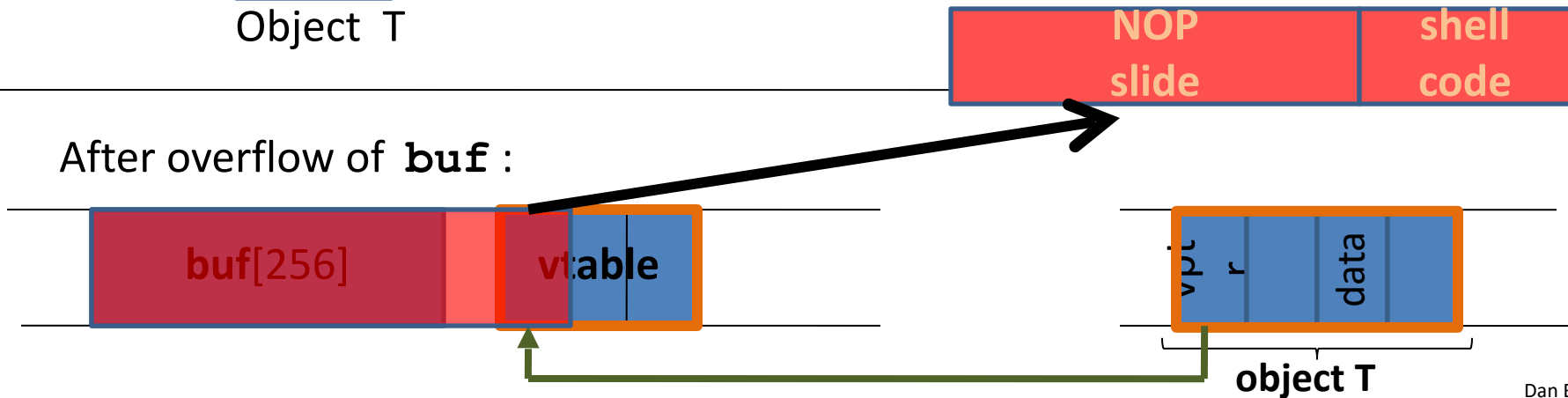
Overflowing buf next to pos overrides value of pos.

Heap exploits: corrupting virtual tables

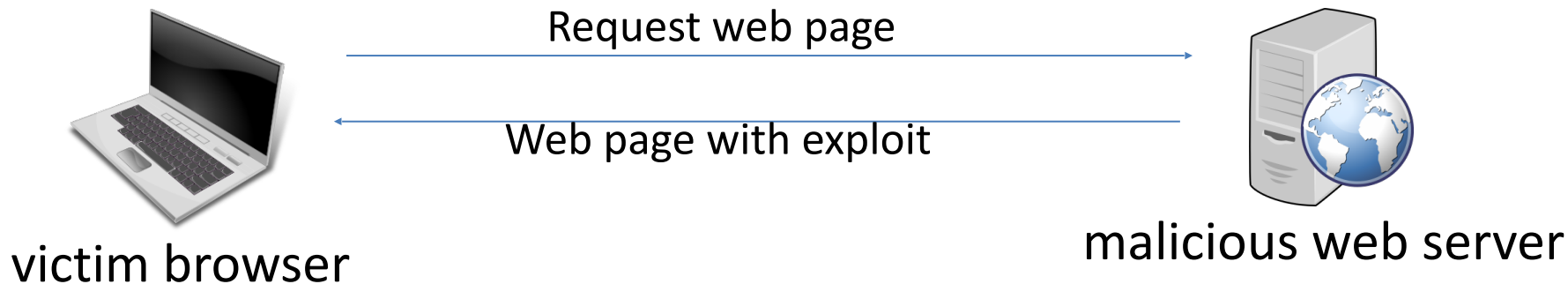
Compiler generated function pointers (e.g. C++ code)



After overflow of **buf** :



An example: exploiting the browser heap



Attacker's goal is to infect browsers visiting the web site

How: send javascript to browser that exploits a heap overflow

A reliable exploit?

```
<SCRIPT language="text/javascript">
```

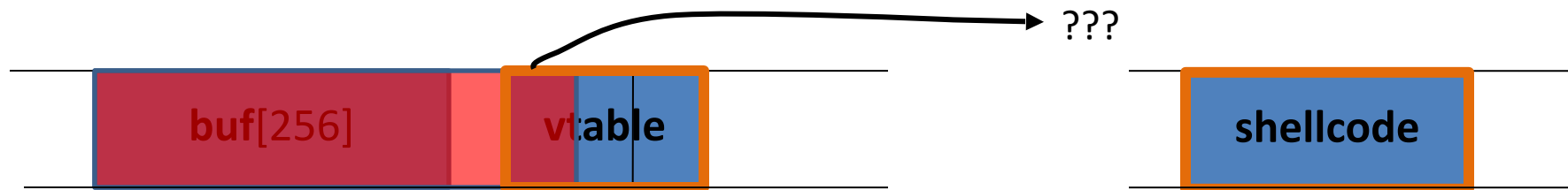
```
shellcode = unescape("%u4343%u4343%..."); // allocate in heap
```

```
overflow-string = unescape("%u2332%u4276%...");
```

```
cause-overflow(overflow-string); // overflow buf[ ]
```

```
</SCRIPT>
```

Problem: attacker does not know where browser places **shellcode** on the heap

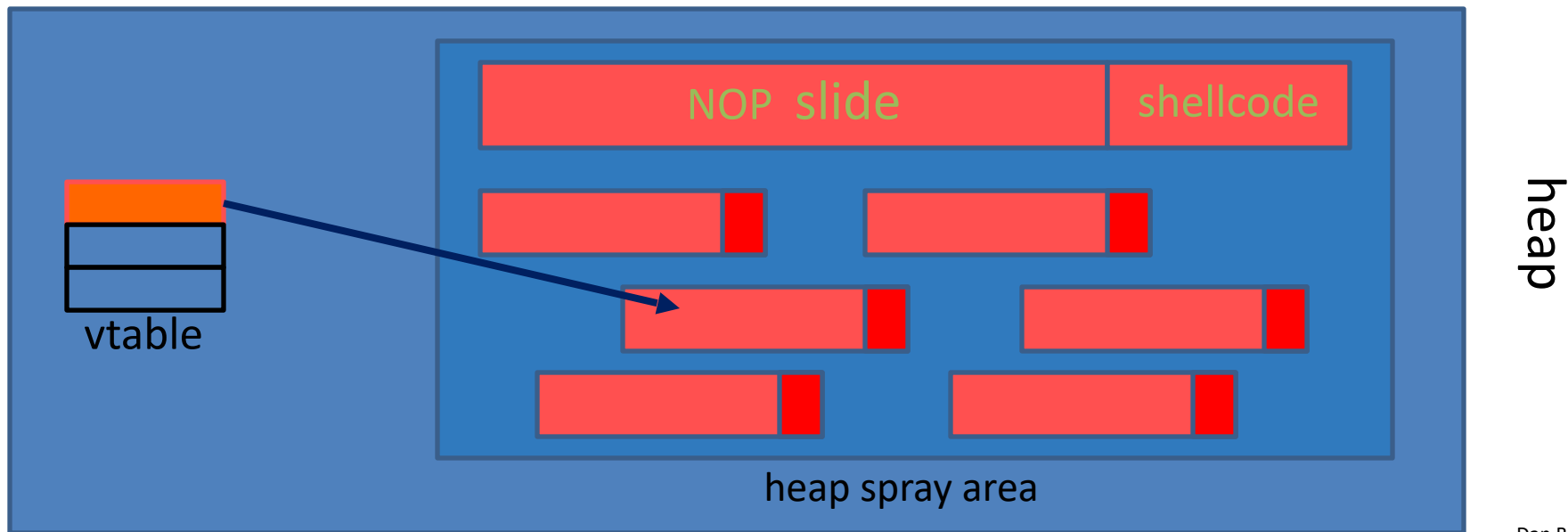


Heap Spraying

[SkyLined 2004]

Idea:

1. use Javascript to spray heap with shellcode (and NOP slides)
2. then point vtable ptr anywhere in spray area



Javascript heap spraying

```
var nop = unescape("%u9090%u9090")
while (nop.length < 0x100000)  nop += nop;

var shellcode = unescape("%u4343%u4343%...");

var x = new Array ()
for (i=0; i<1000; i++) {
    x[i] = nop + shellcode;
}
```

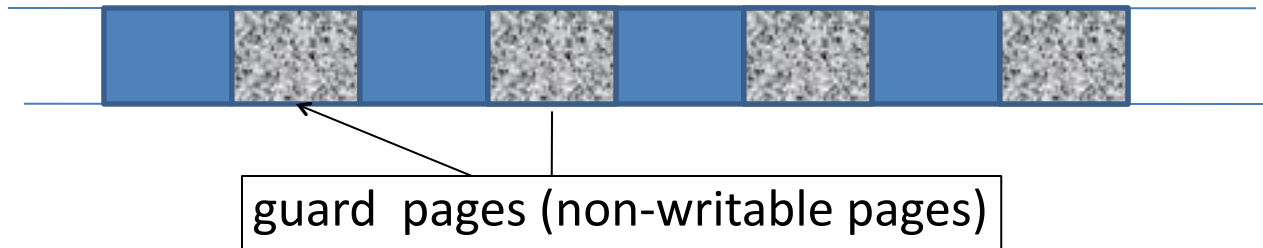
Pointing function-ptr almost anywhere in heap will cause shellcode to execute.

Ad-hoc heap overflow mitigations

Better browser architecture:

Store JavaScript strings in a separate heap from browser heap

OpenBSD and Windows 8 heap overflow protection:



Nozzle [RLZ'08] : detect sprays by prevalence of code on heap

Finding overflows by fuzzing

To find overflow:

- Run web server on local machine

- Issue malformed requests (ending with “\$\$\$\$\$”)

 - Many automated tools exist (called fuzzers – next week)

- If web server crashes,

 - search core dump for “\$\$\$\$\$” to find overflow location

Construct exploit (not easy given latest defenses)



Control Hijacking

More Control Hijacking Attacks

More Hijacking Opportunities

Integer overflows: (e.g. MS Direc X MIDI Lib)

Double free: double free space on heap

Integer Overflows

(see Phrack 60)

Problem: what happens when int exceeds max value?

int m; (32 bits)

short s; (16 bits)

char c; (8 bits)

$c = 0x80 + 0x80 = 128 + 128 \Rightarrow c = 0$

$s = 0xff80 + 0x80 \Rightarrow s = 0$

$m = 0xffffffff80 + 0x80 \Rightarrow m = 0$

Can this be exploited?

An example

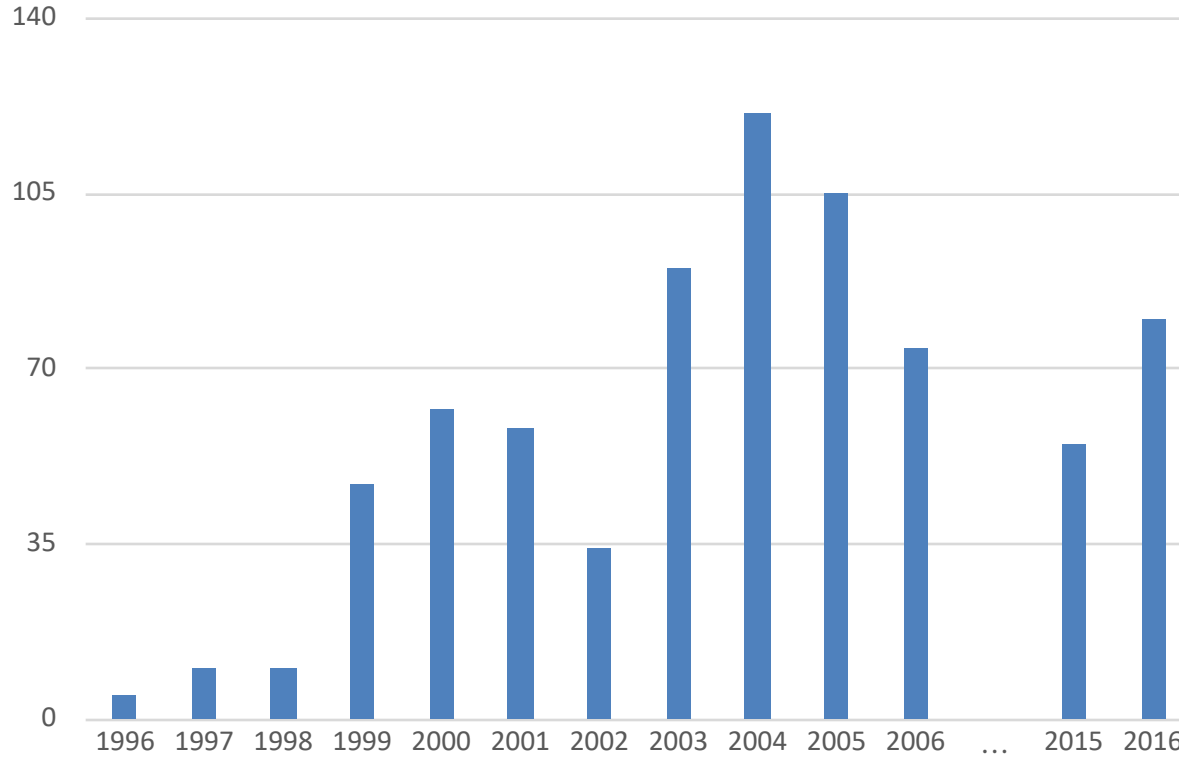
```
void func( char *buf1, *buf2,  unsigned int len1, len2) {  
    char temp[256];  
    if (len1 + len2 > 256) {return -1}           // length check  
    memcpy(temp, buf1, len1);                     // cat buffers  
    memcpy(temp+len1, buf2, len2);  
    do-something(temp);                           // do stuff  
}
```

What if **len1 = 0x80, len2 = 0xffffffff80** ?

$\Rightarrow \text{len1} + \text{len2} = 0$

Second `memcpy()` will overflow heap !!

Integer overflow exploit stats



Source: NVD/CVE

Format string bugs

Format string problem

```
int func(char *user) {  
    fprintf( stderr, user);  
}
```

Problem: what if * er = % % % % % % % ??

Most likely program will crash: DoS.

If not, program will print memory contents. Privacy?

Full exploit using user = "%n"

Correct form: fprintf(stdout, "%s", user);

Vulnerable functions

Any function using a format string.

Printing:

`printf, fprintf, sprintf, ...`

`vprintf, vfprintf, vsprintf, ...`

Logging:

`syslog, err, warn`

Exploit

Dumping arbitrary memory:

Walk up stack until desired pointer is found.

```
printf( "%08x.%08x.%08x.%08x|%s|" )
```

Writing to arbitrary memory:

`printf("hello %n", &temp)` -- writes '6' into temp.

```
printf( "%08x.%08x.%08x.%08x.%n" )
```

Use after free exploits

IE11 Example: CVE-2014-0282 (simplified)

```
<form id="form">
```

```
  <textarea id="c1" name="a1" ></textarea>
```

```
  <input id="c2" type="text" name="a2" value="val">
```

```
</form>
```

```
<script>
```

```
  function changer() {
```

```
    document.getElementById("form").innerHTML = "";
```

```
    CollectGarbage();
```

```
  }
```

```
  document.getElementById("c1").onpropertychange = changer;
```

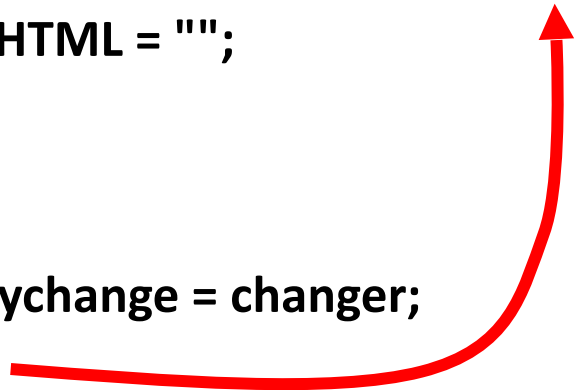
```
  document.getElementById("form").reset();
```

```
</script>
```

Loop on form elements:

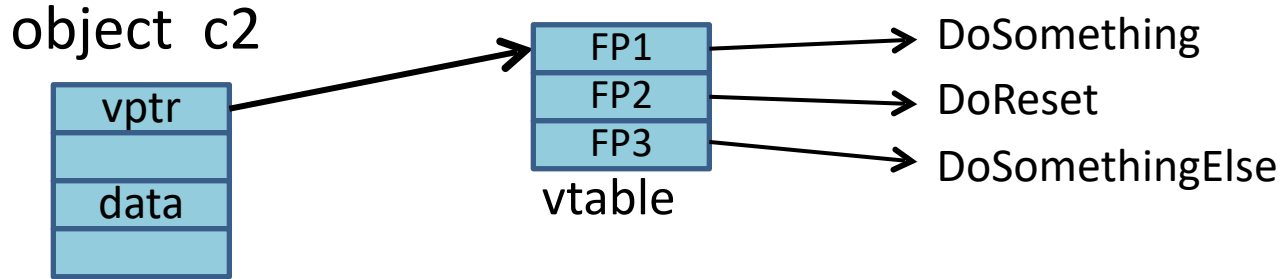
c1.DoReset()

c2.DoReset()



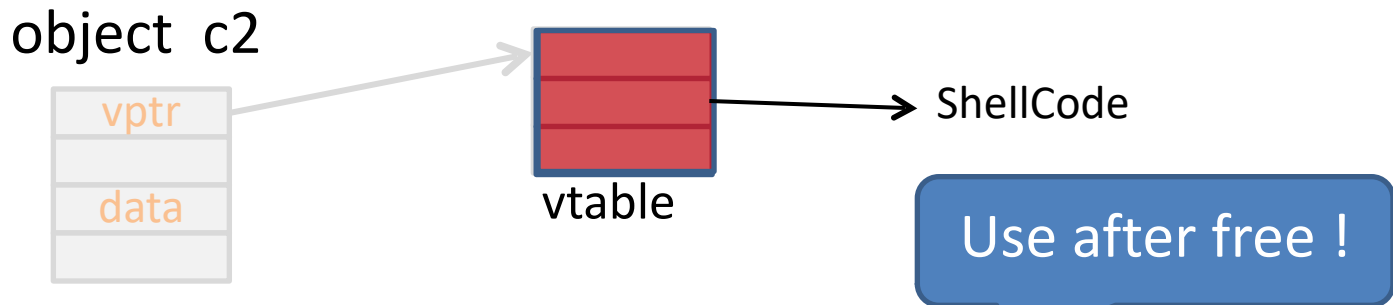
What just happened?

c1.doReset() causes ***changer()*** to be called and free object c2



What just happened?

c1.doReset() causes ***changer()*** to be called and free object c2



Suppose attacker allocates a string of same size as vtable

When `c2.DoReset()` is called, attacker gets shell

The exploit

```
<script>  
  function changer() {  
    document.getElementById("form").innerHTML = "";  
    CollectGarbage();  
  
    --- allocate string object to occupy vtable location ---  
  }  
  
  document.getElementById("c1").onpropertychange = changer;  
  document.getElementById("form").reset();  
</script>
```

Lesson: use after free can be a serious security vulnerability !!

Next lecture ...

DEFENSES

THE END