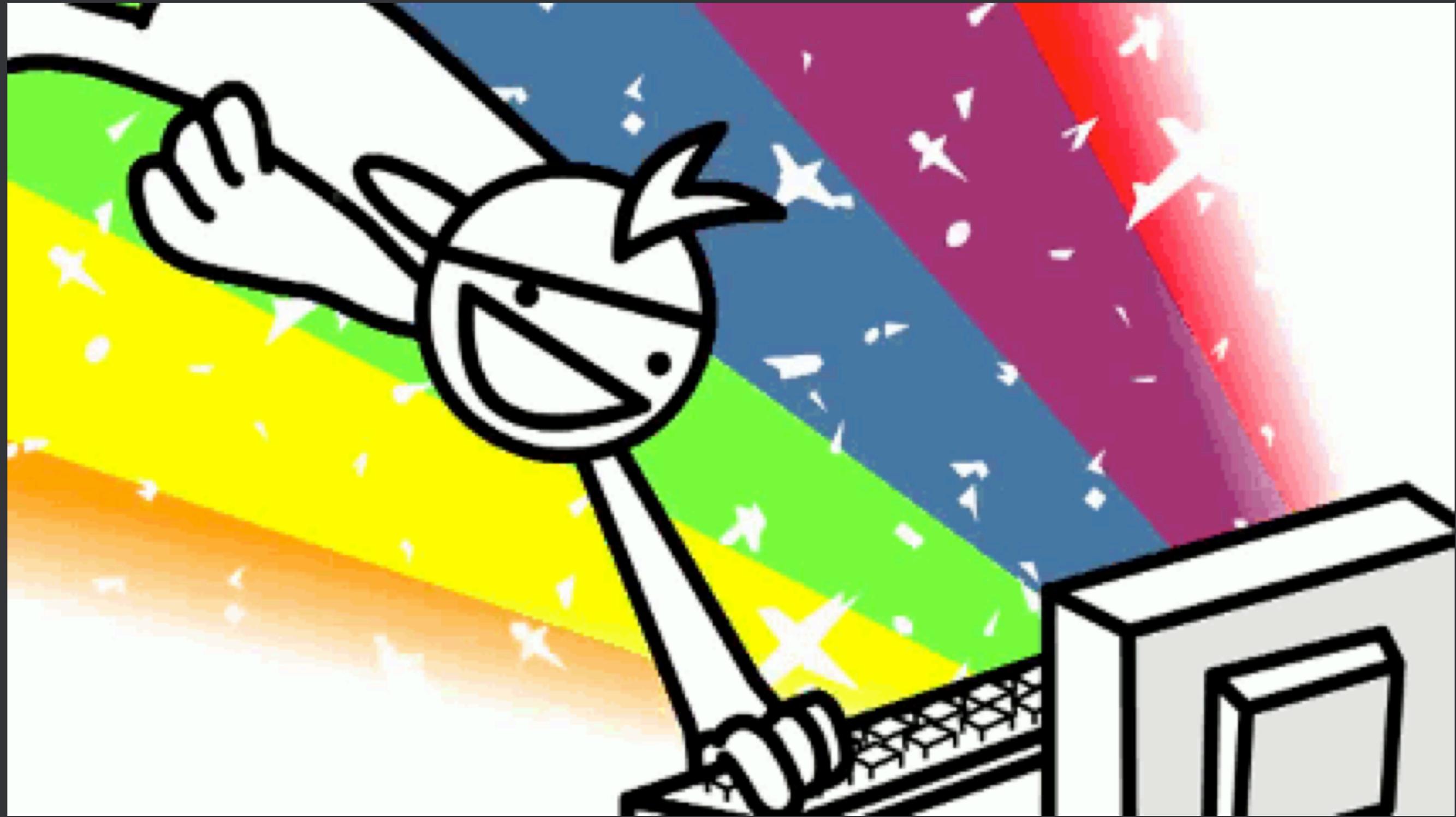


CS 253: Web Security, DNS, HTTP

Admin

- Assignment 0 is out!

What happens when you type a URL and press enter?

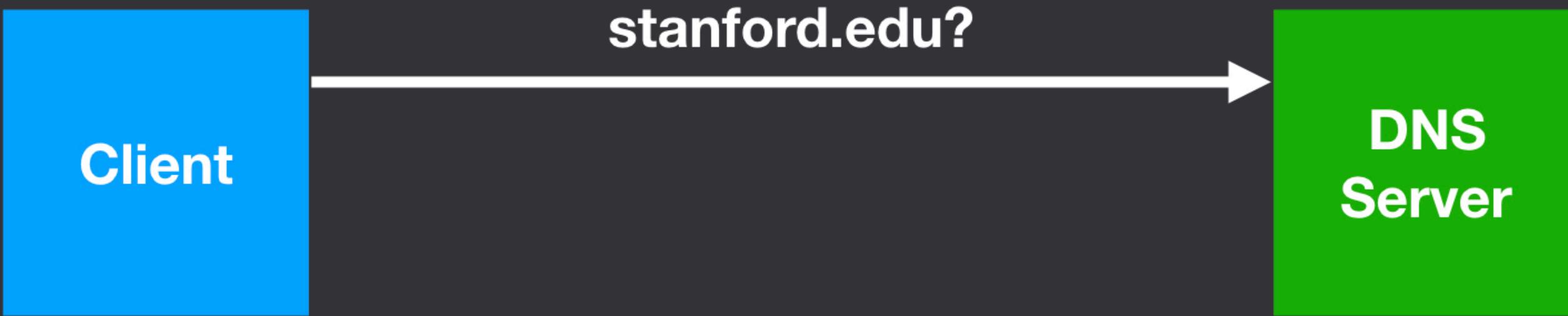


Domain Name System (DNS)

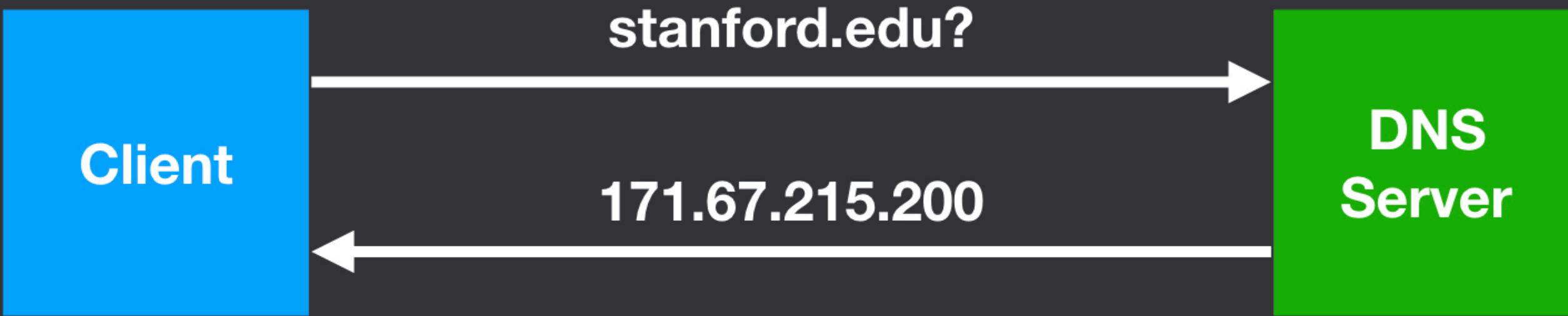
DNS



DNS



DNS



How does the “DNS server” work?

DNS

Client

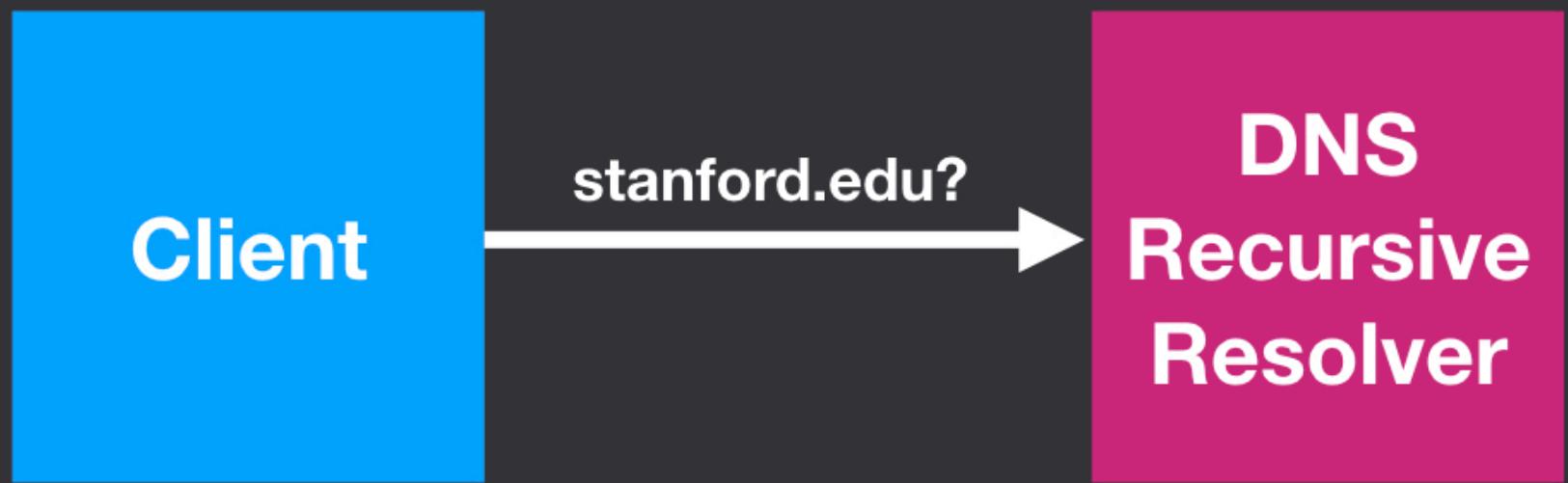
DNS
Recursive
Resolver

DNS

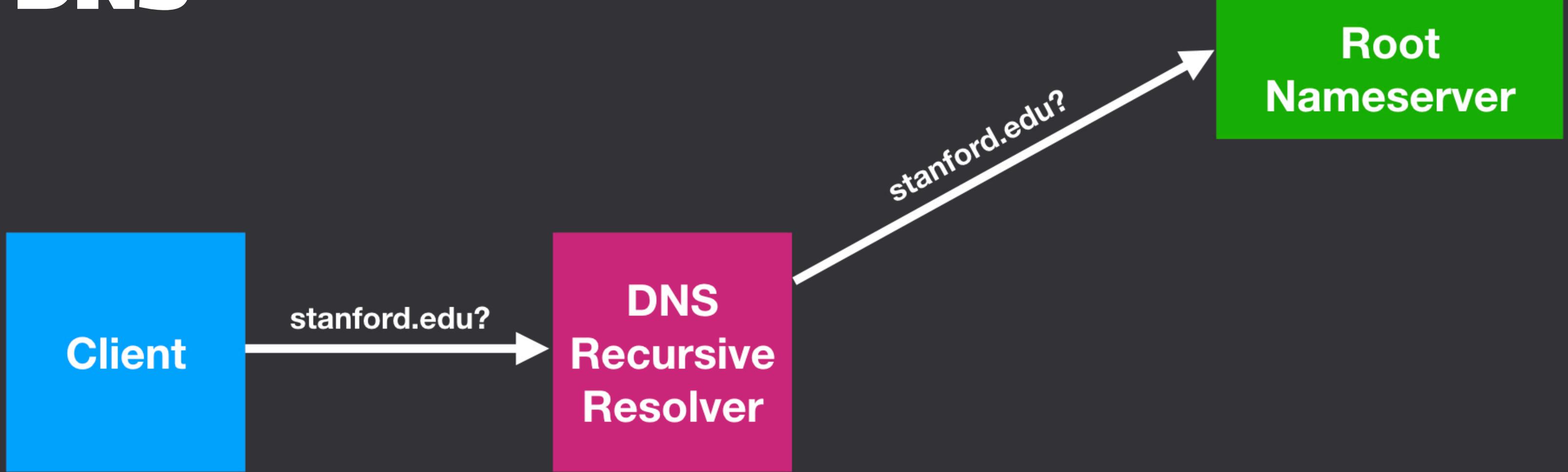


DNS

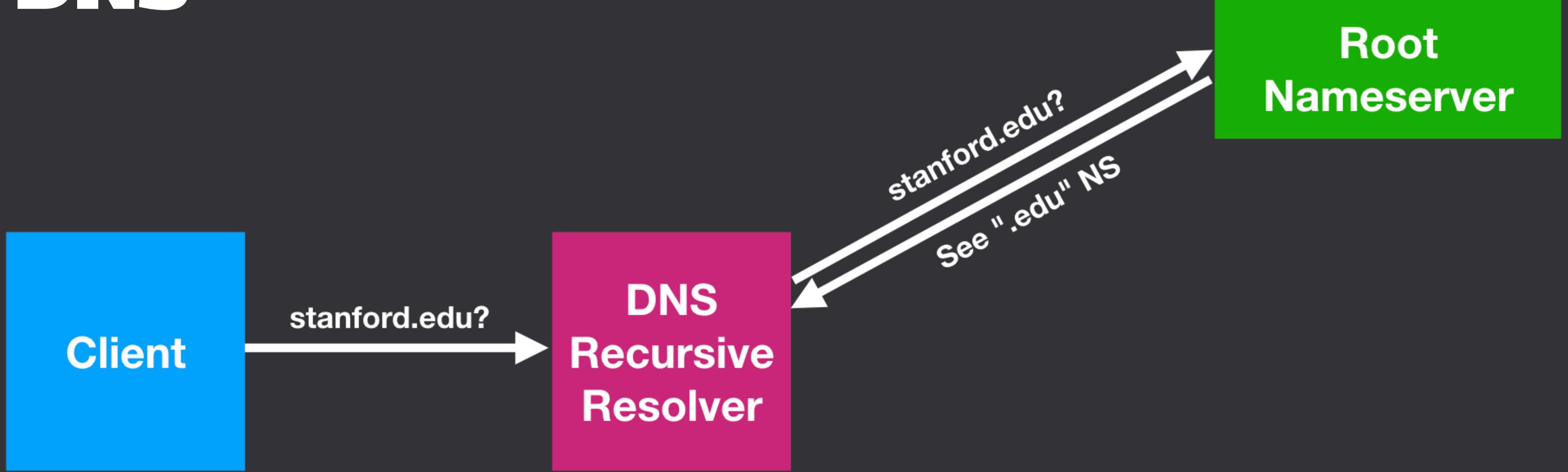
Root
Nameserver



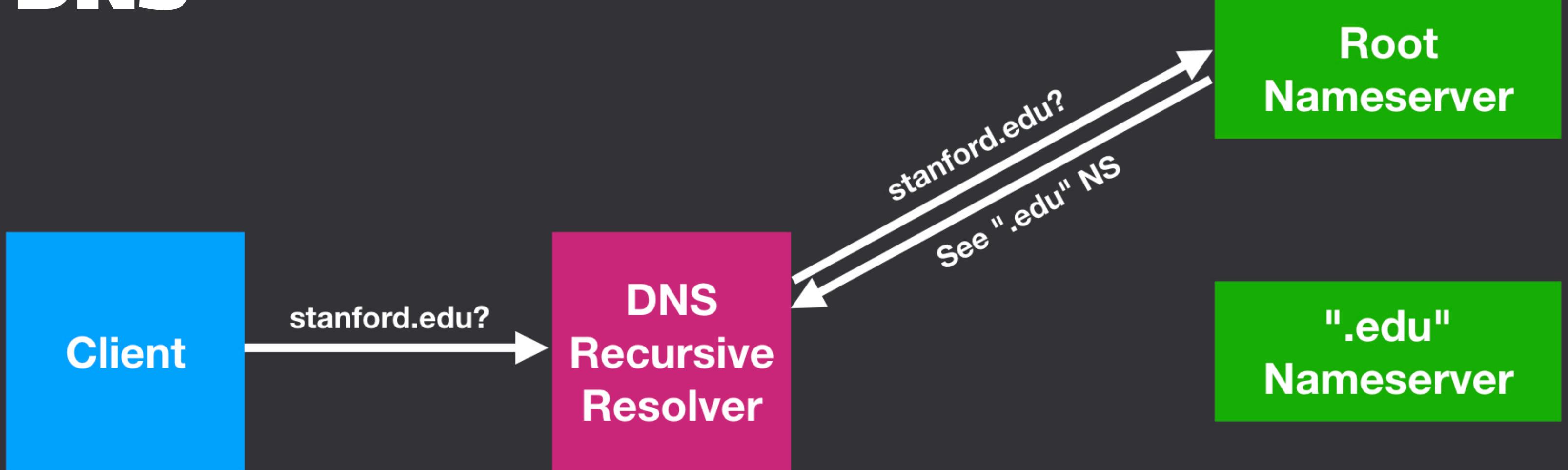
DNS



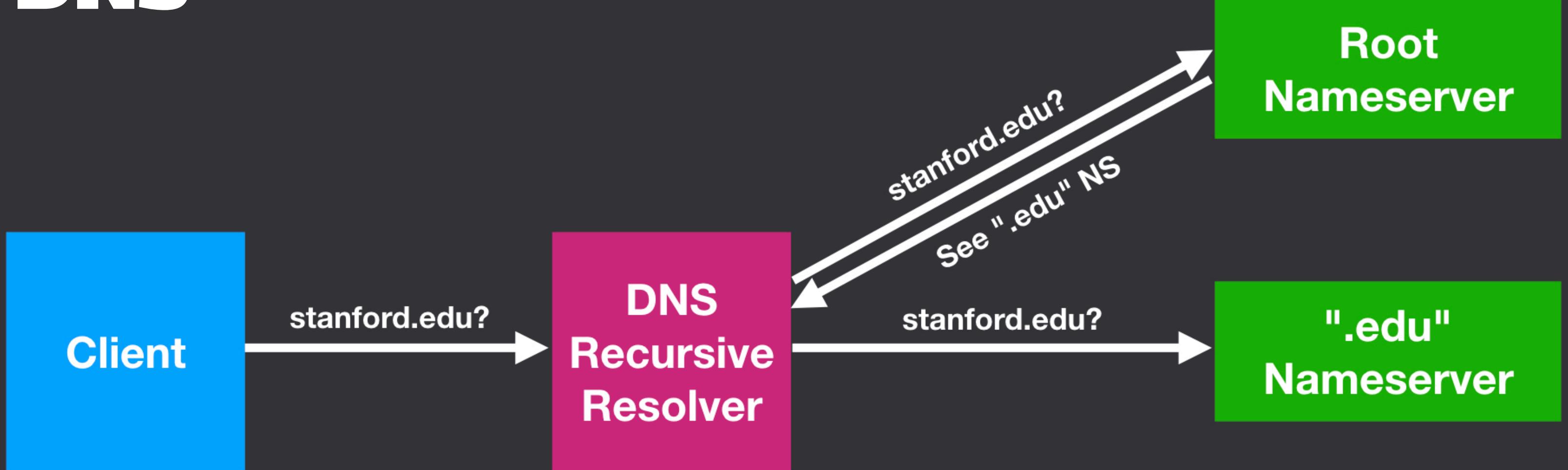
DNS



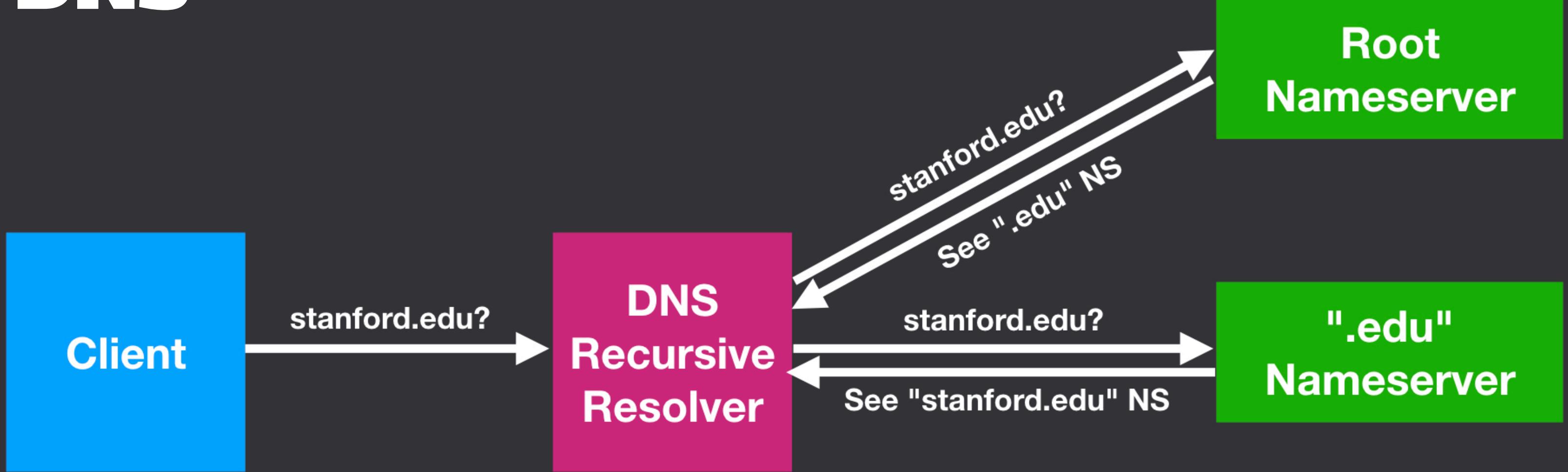
DNS



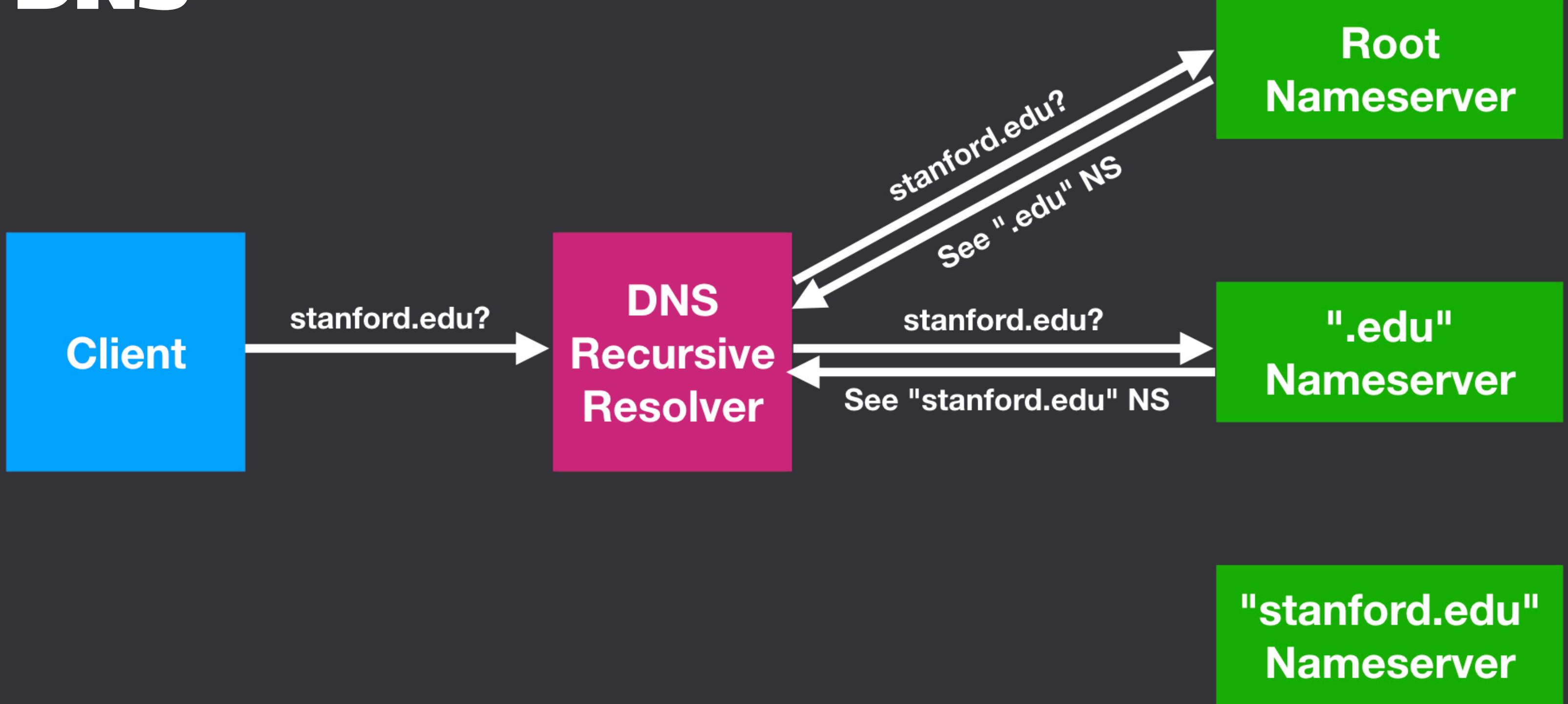
DNS



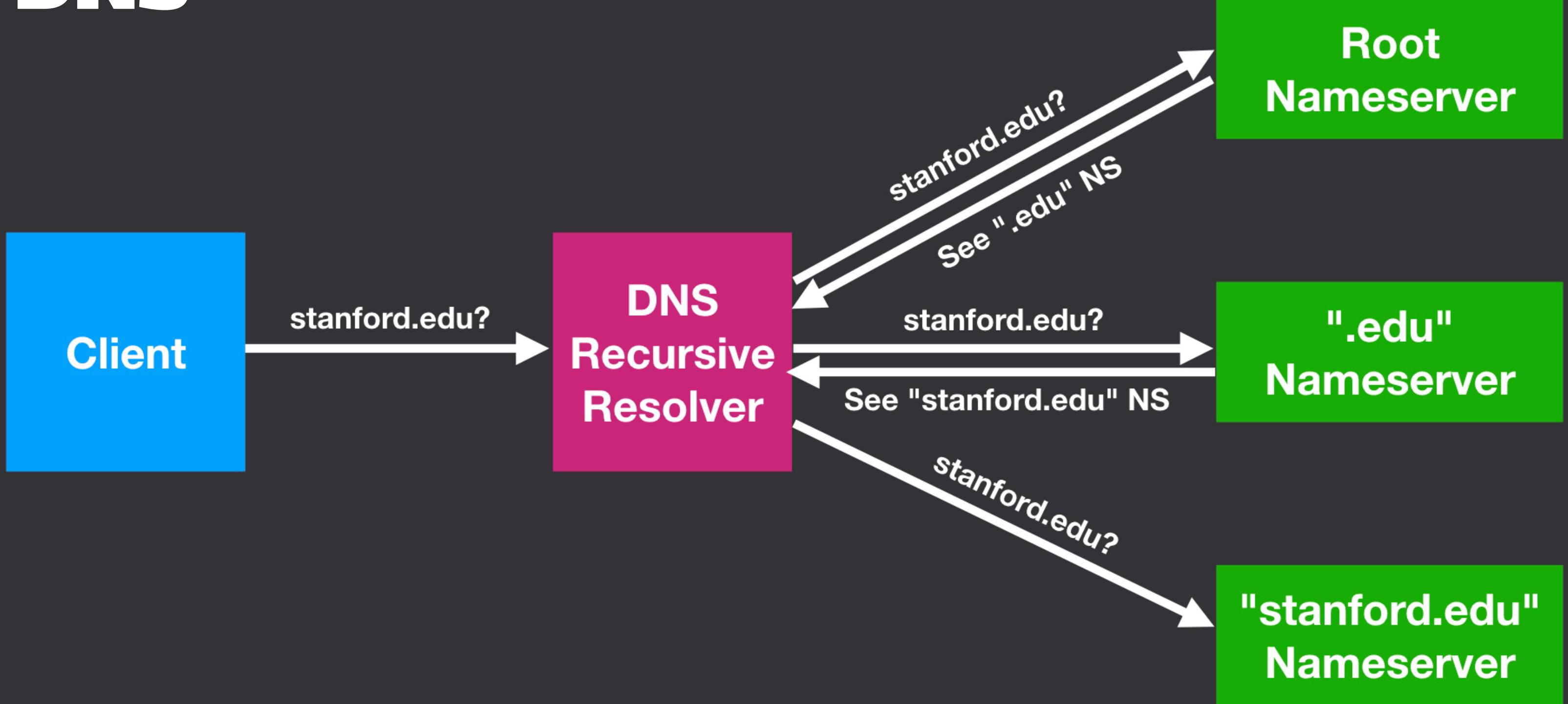
DNS



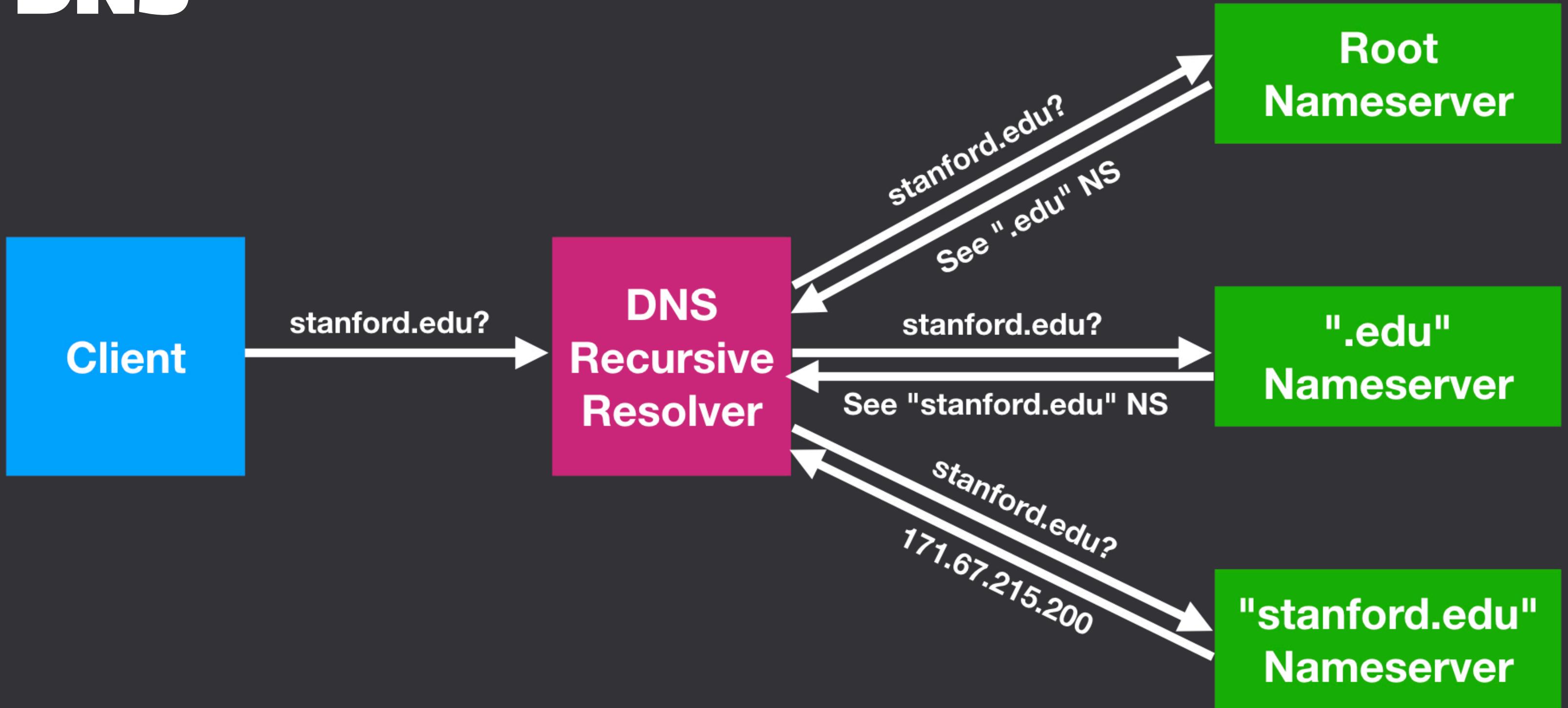
DNS



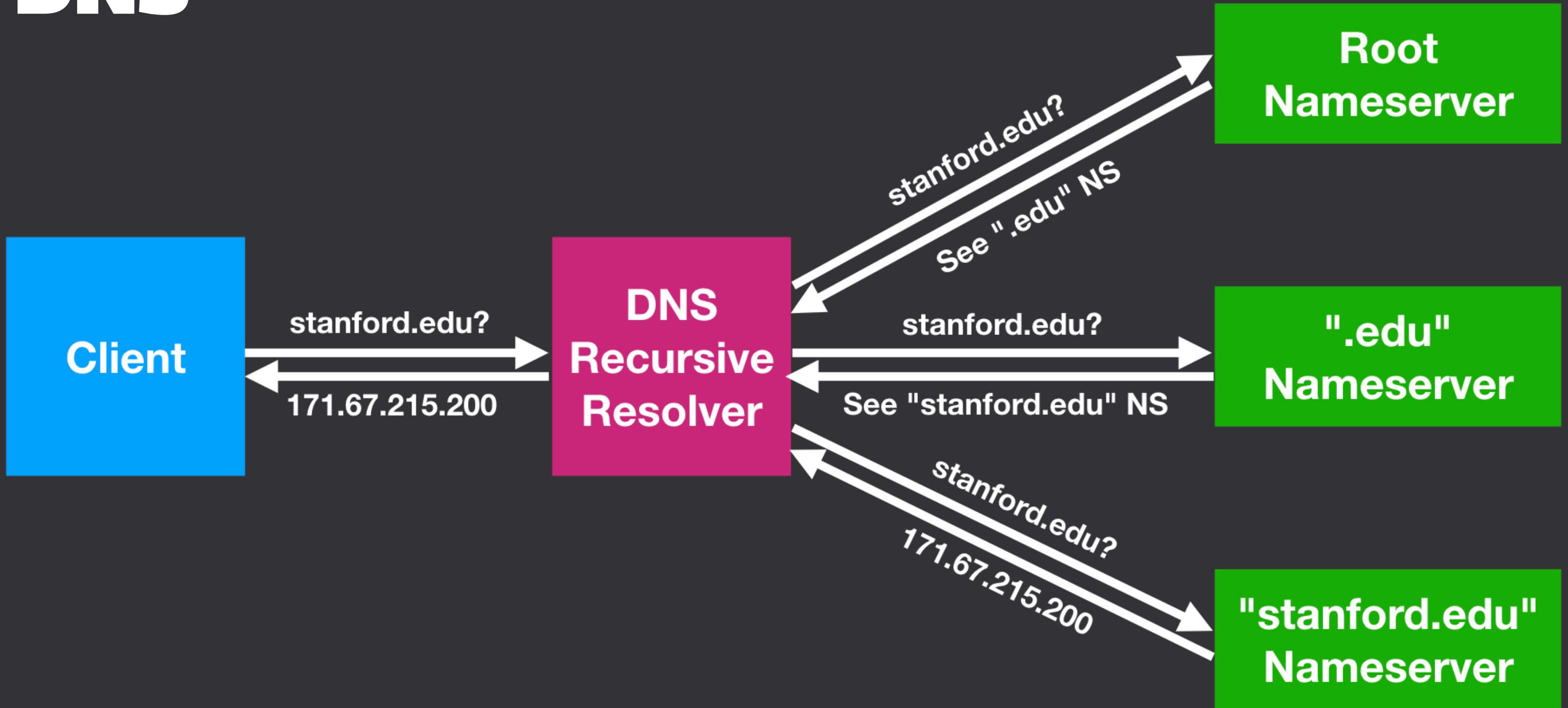
DNS



DNS



DNS



What happens when you type a URL and press enter?

1. **Client** asks **DNS Recursive Resolver** to lookup a hostname (**stanford.edu**).
2. **DNS Recursive Resolver** sends DNS query to **Root Nameserver**
 - **Root Nameserver** responds with IP address of **TLD Nameserver** ("edu" Nameserver)
3. **DNS Recursive Resolver** sends DNS query to **TLD Nameserver**
 - **TLD Nameserver** responds with IP address of **Domain Nameserver** ("stanford.edu" Nameserver)
4. **DNS Recursive Resolver** sends DNS query to **Domain Nameserver**
 - **Domain Nameserver** is authoritative, so replies with server IP address.
5. **DNS Recursive Resolver** finally responds to **Client**, sending server IP address (171.67.215.200)

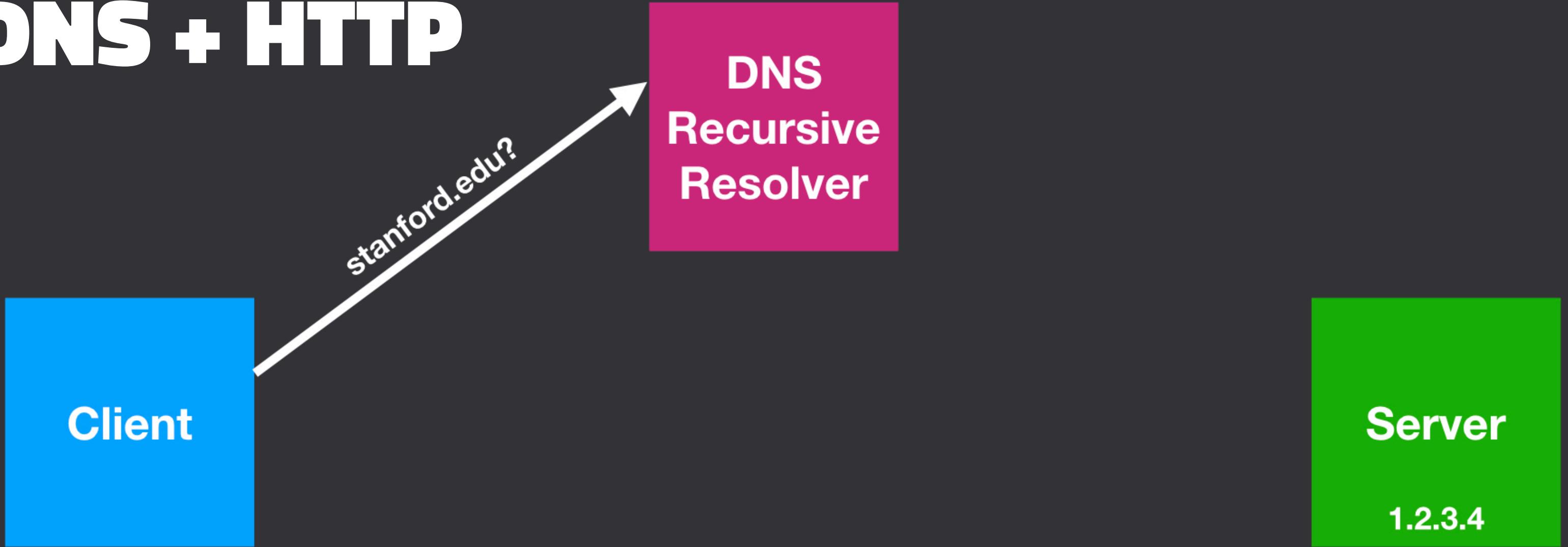
DNS + HTTP

DNS
Recursive
Resolver

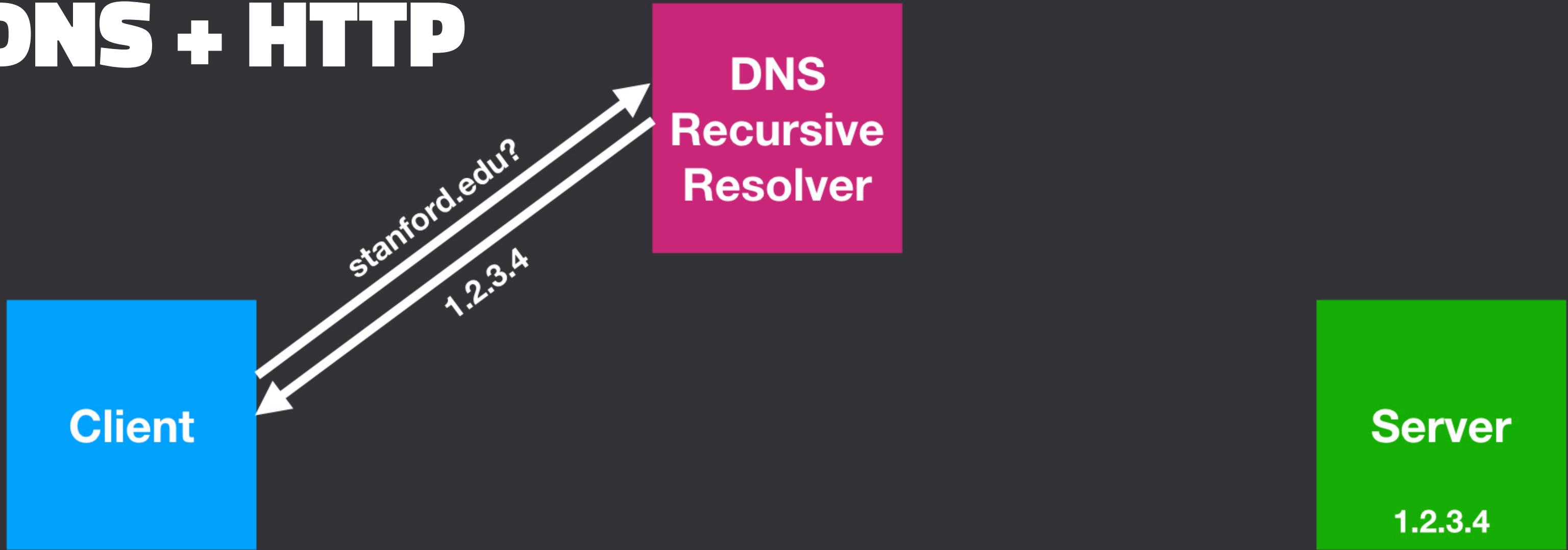
Client

Server
1.2.3.4

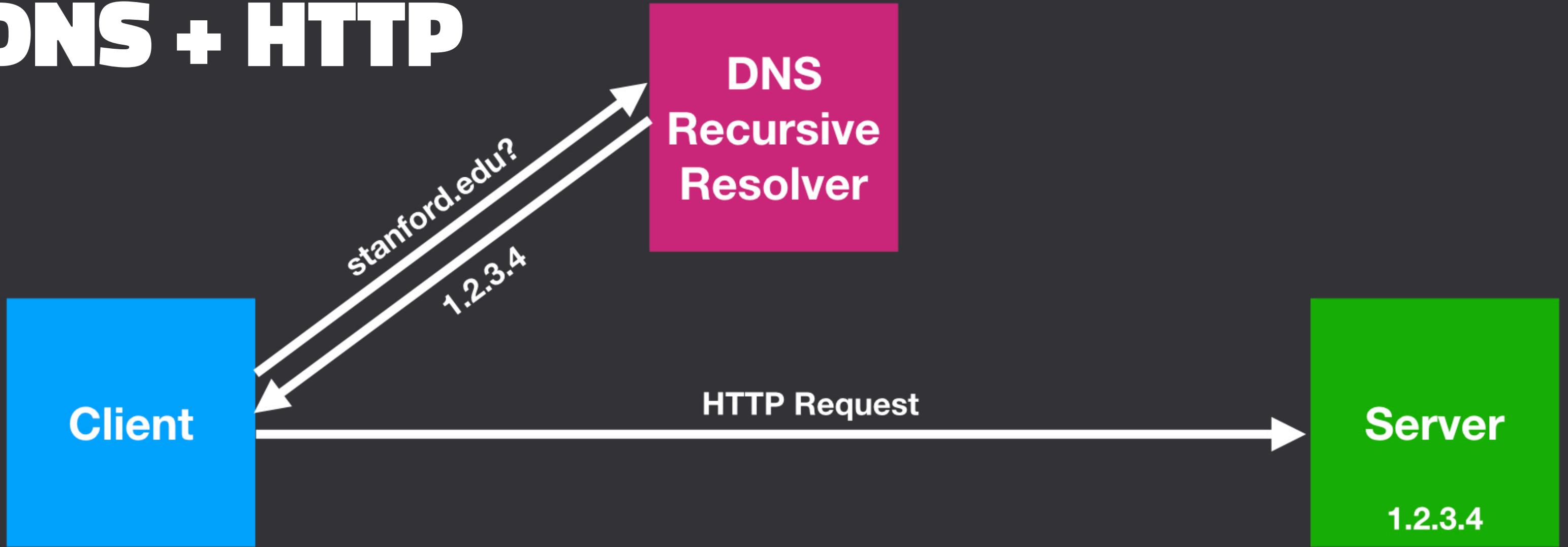
DNS + HTTP



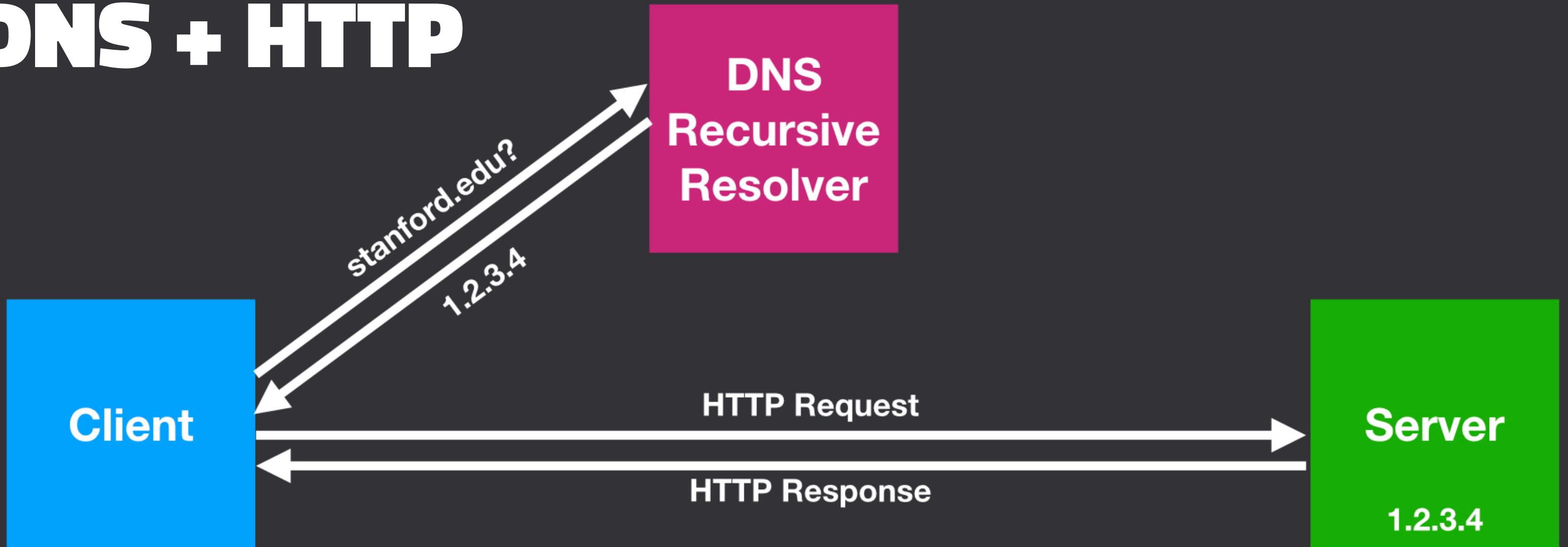
DNS + HTTP



DNS + HTTP



DNS + HTTP

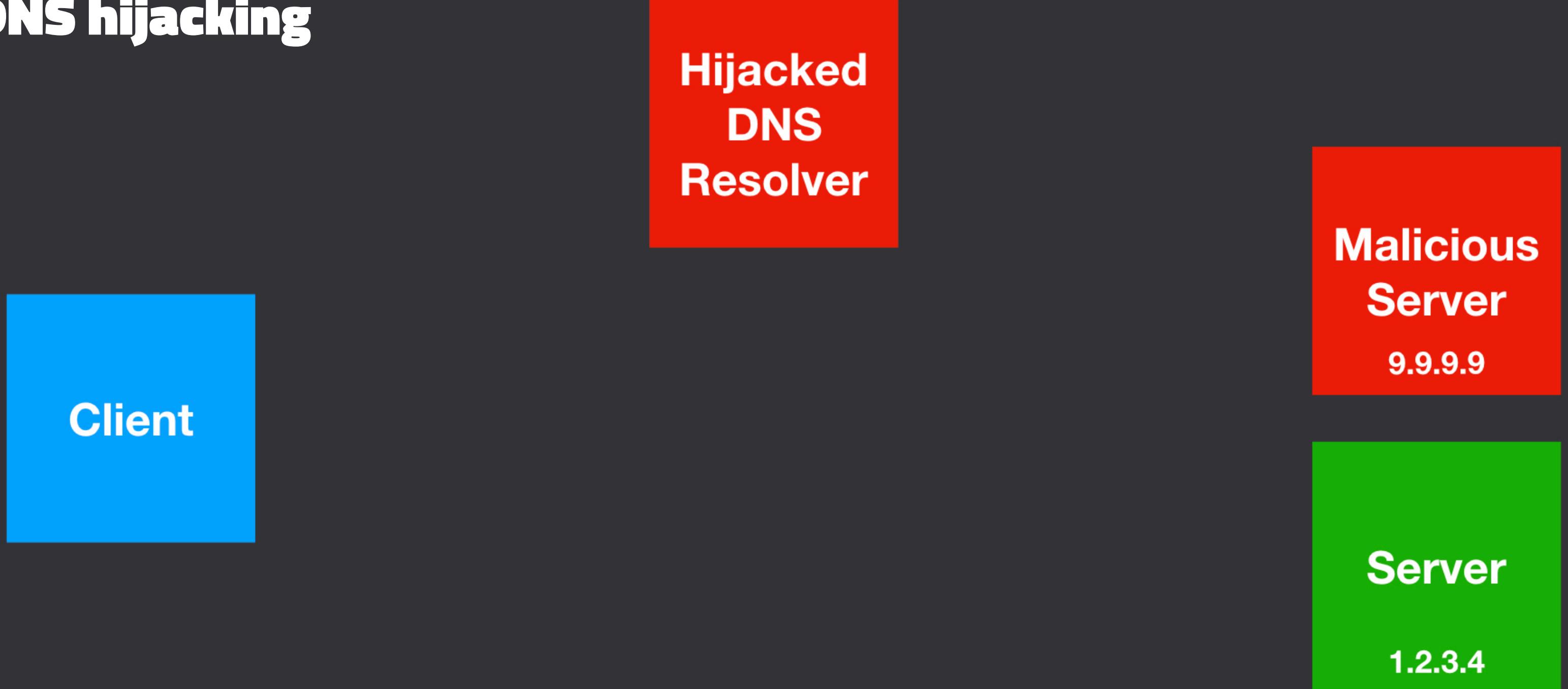


Attacks on DNS

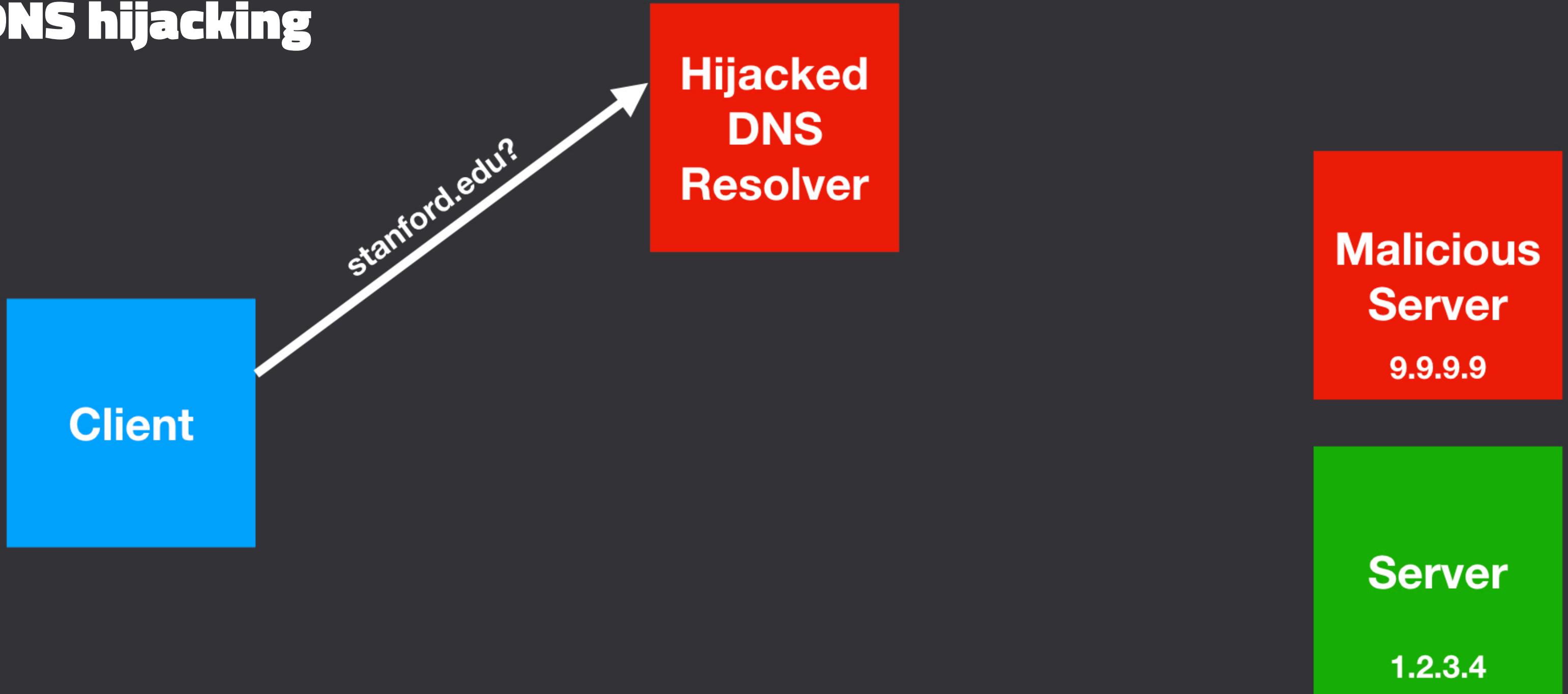
DNS hijacking

- Attacker changes target DNS record to point to attacker IP address
 - Causes all site visitors to be directed to attacker's web server
- Motivation
 - Phishing
 - Revenue through ads, cryptocurrency mining, etc.
- How do they do it?

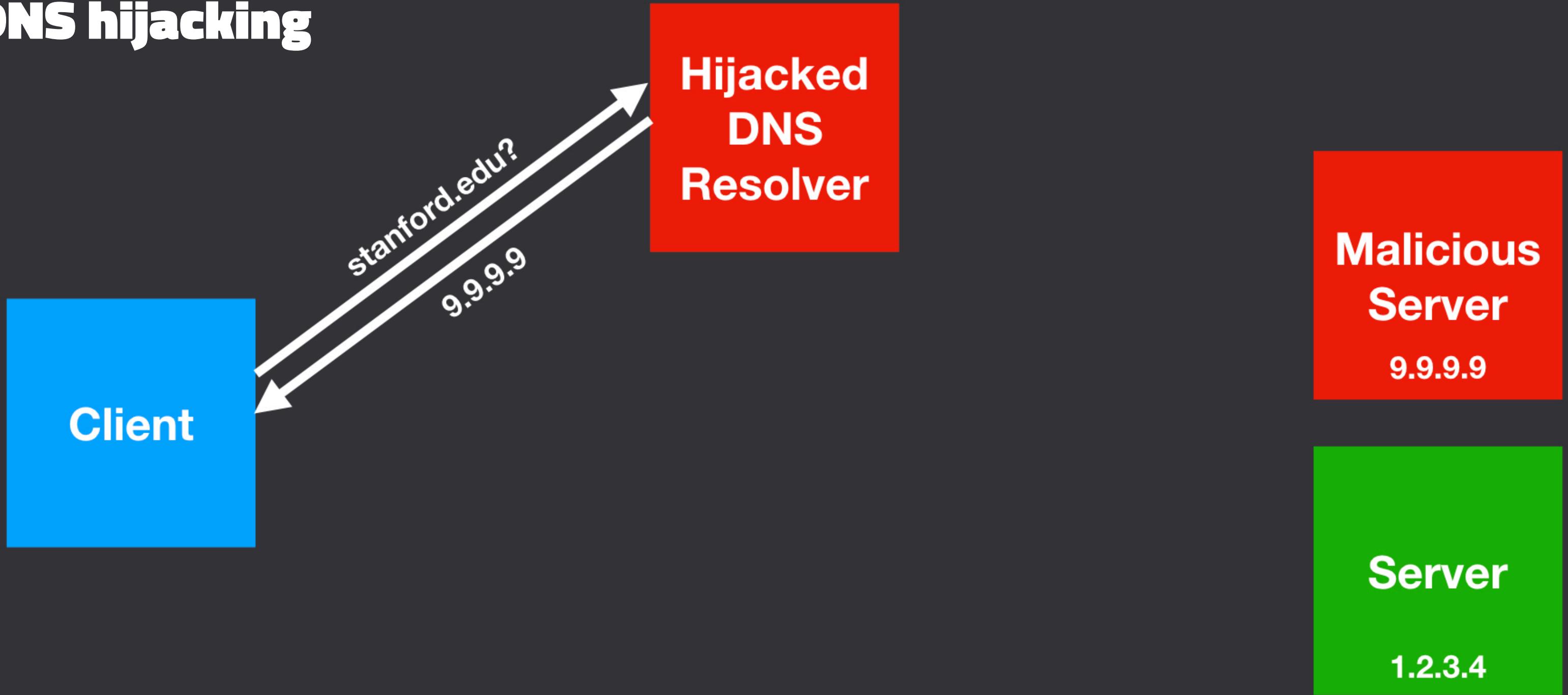
DNS hijacking



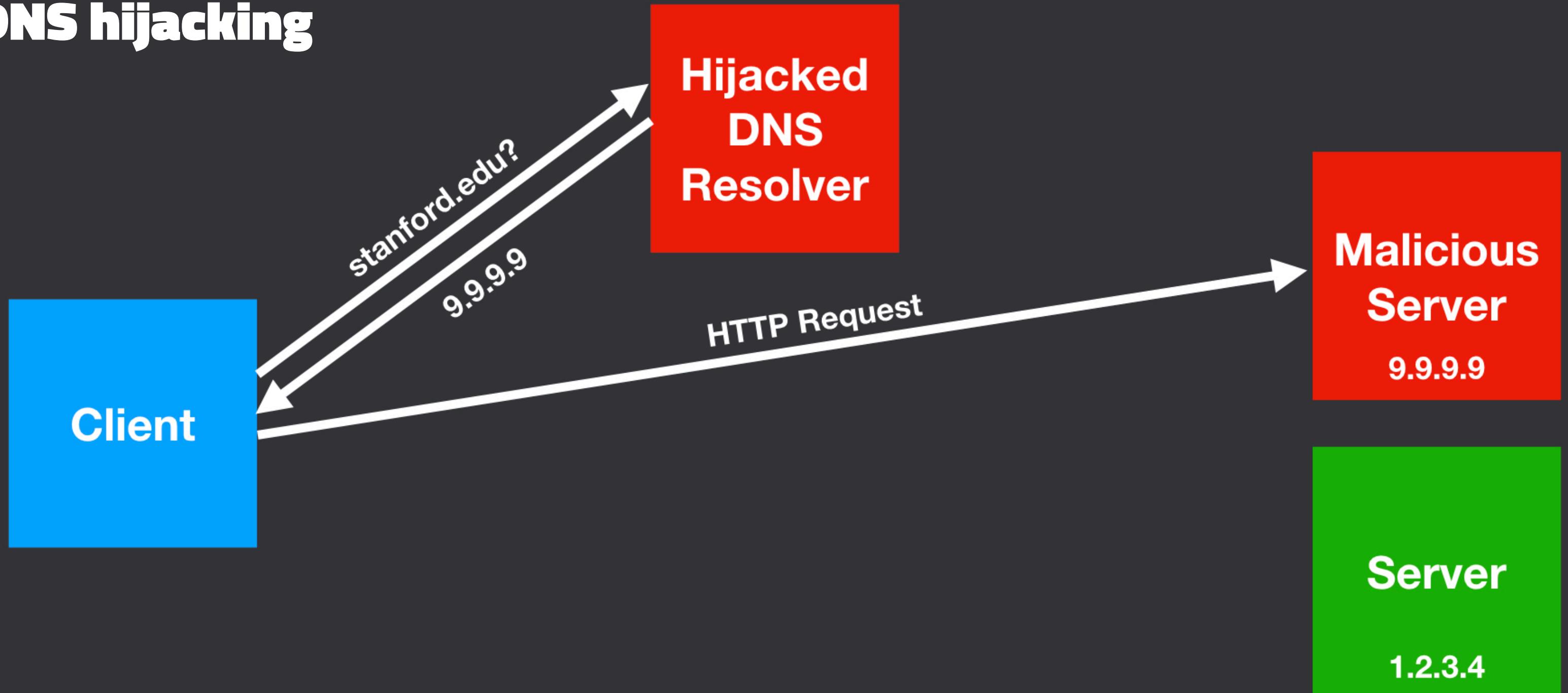
DNS hijacking



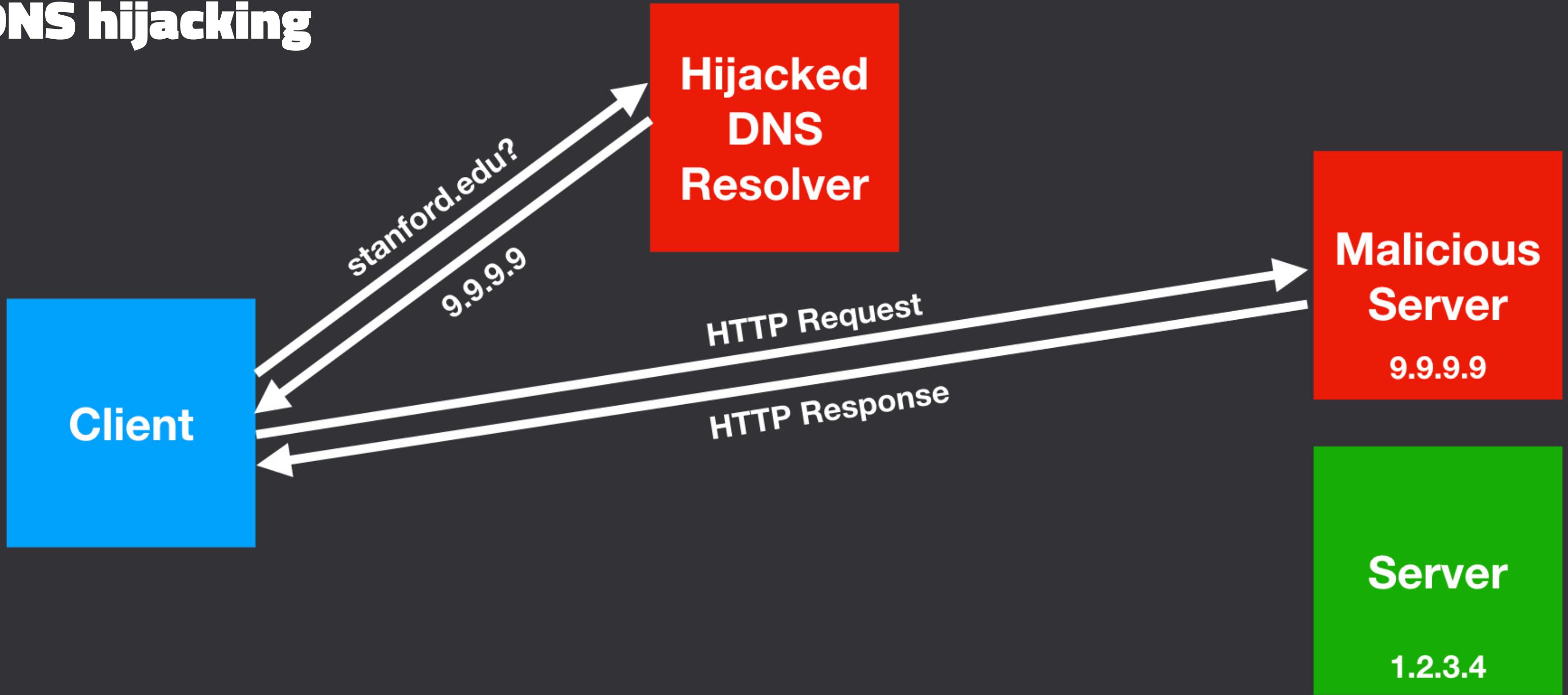
DNS hijacking



DNS hijacking



DNS hijacking



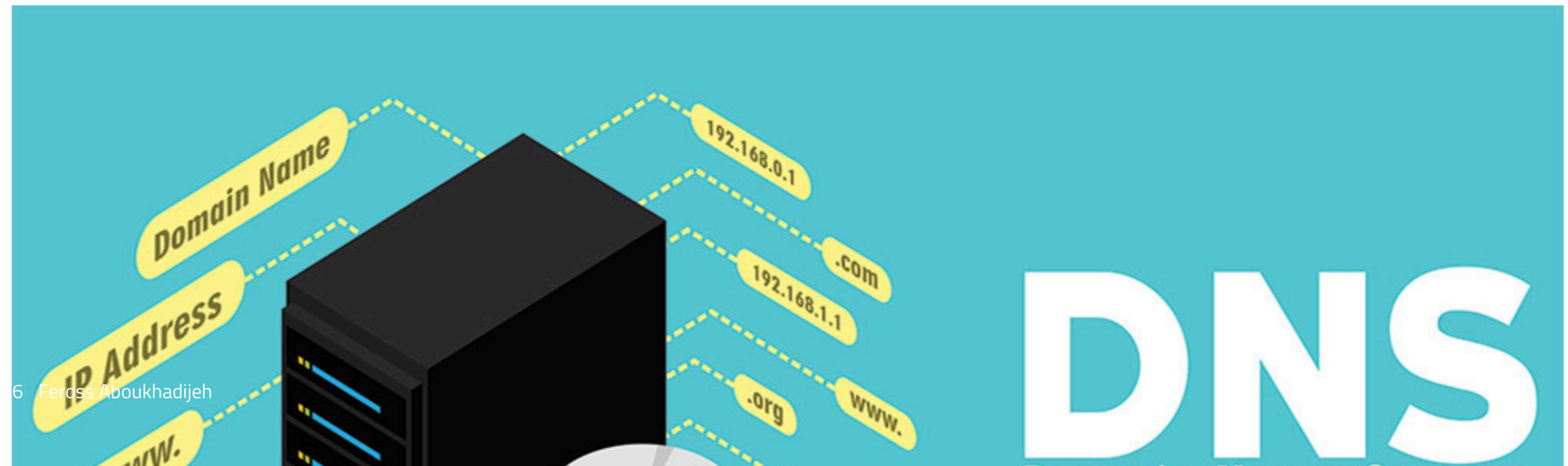
DNS hijacking vectors

- Hijacked recursive DNS resolver (shown previously)
- Hijacked DNS nameserver
- Compromised user account at DNS provider
- Malware changes user's local DNS settings
- Hijacked router

University Security

86% of Education Industry Experienced DNS Attack in Past Year

The education industry also has the lowest adoption of network security policy management automation at only 8%, according to a new report.



[Make this My Homepage](#)[F.A.Q.](#) [Customer Support](#) [Why am I here?](#)

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DNS privacy

- Queries are in plaintext
- ISPs have been known to sell this data
- **Pro tip:** Consider switching your DNS settings to **1.1.1.1** or another provider with a good privacy policy



FIREFOX

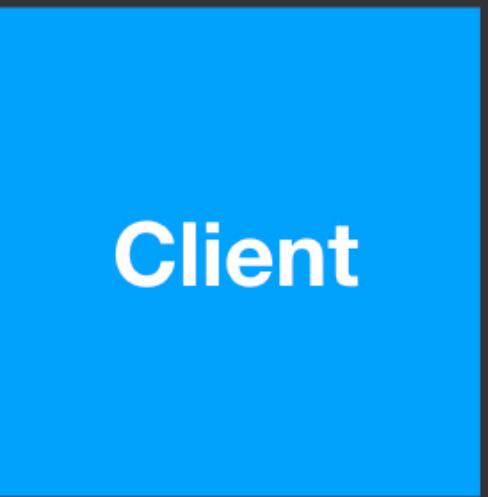
What's next in making Encrypted DNS-over-HTTPS the Default

Selena Deckelmann | September 6, 2019

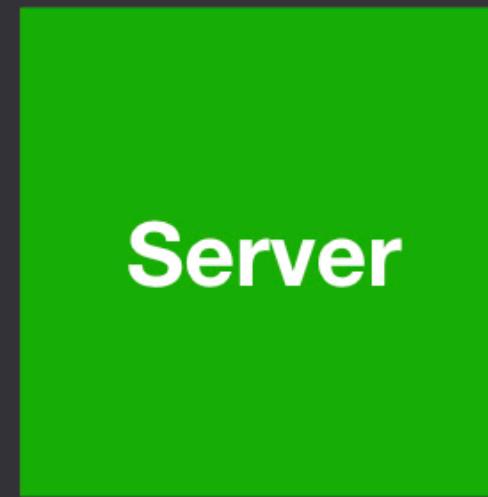
In 2017, Mozilla began working on the DNS-over-HTTPS (DoH) protocol, and since [June 2018](#) we've been running experiments in

What happens when you type a URL and press enter?

HTTP

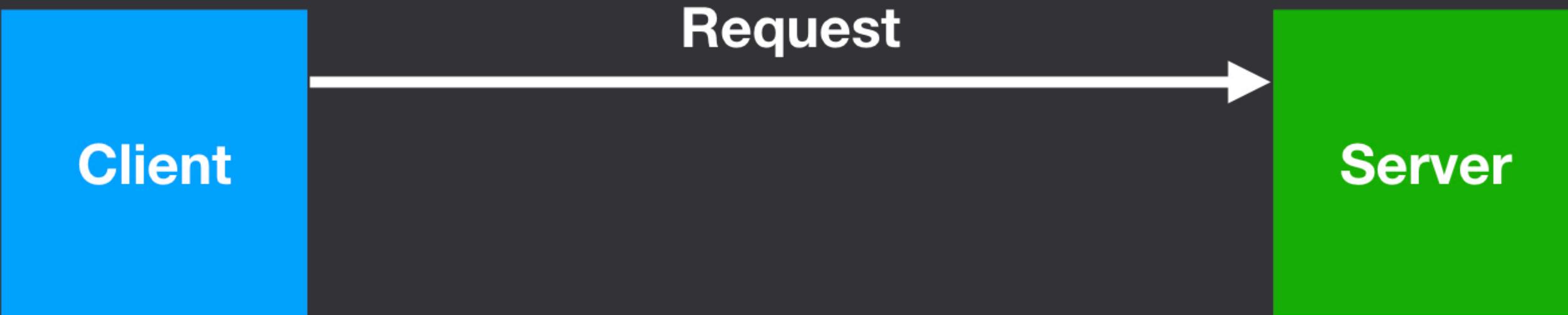


Client

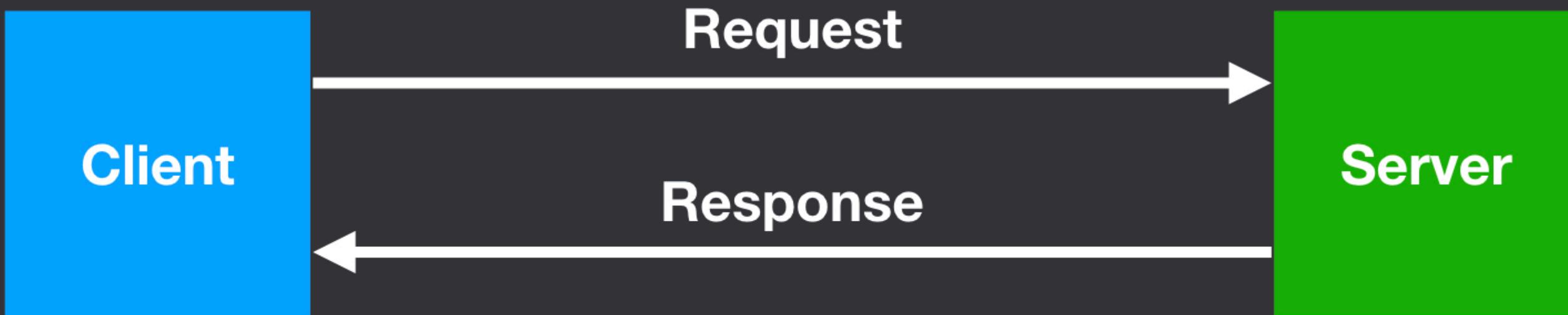


Server

HTTP



HTTP



Demo: Make an HTTP request

Demo: Make an HTTP request

```
curl https://twitter.com
```

```
curl https://twitter.com > twitter.html
```

```
open twitter.html
```

HTTP request

GET / HTTP/1.1

Host: twitter.com

User-Agent: Mozilla/5.0 ...

GET / **HTTP/1.1**

Method **Path** **Protocol Version**

HTTP response

HTTP/1.1 200 OK

Content-Length: 9001

Content-Type: text/html; charset=UTF-8

Date: Tue, 24 Sep 2019 20:30:00 GMT

<!DOCTYPE html ...

HTTP/1.1 200 OK

| | | |
|-------------------------|--------------------|-----------------------|
| Protocol Version | Status Code | Status Message |
|-------------------------|--------------------|-----------------------|

HTTP

- **Client-server model** - Client asks server for resource, server replies
- **Simple** - Human-readable text protocol
- **Extensible** - Just add HTTP headers
- **Transport protocol agnostic** - Only requirement is reliability
- **Stateless** - Two requests have no relation to each other

HTTP is stateless?

- Obviously, we interact with "stateful" servers all the time
- "Stateless" means the HTTP protocol itself does not store state
- If state is desired, is implemented as a layer on top of HTTP

HTTP Status Codes

- **1xx** - Informational ("Hold on")
- **2xx** - Success ("Here you go")
- **3xx** - Redirection ("Go away")
- **4xx** - Client error ("You messed up")
- **5xx** - Server error ("I messed up")

HTTP Success Codes

- **200 OK** - Request succeeded
- **206 Partial Content** - Request for specific byte range succeeded

Range Request

GET /video.mp4 HTTP/1.1

Range: bytes=1000-1499

Response

HTTP/1.1 206 Partial Content

Content-Range: bytes 1000-1499/1000000

HTTP Redirection Codes

- **301 Moved Permanently** - Resource has a new permanent URL
- **302 Found** - Resource temporarily resides at a different URL
- **304 Not Modified** - Resource has not been modified since last cached

HTTP Client Error Codes

- **400 Bad Request** - Malformed request
- **401 Unauthorized** - Resource is protected, need to authorize
- **403 Forbidden** - Resource is protected, denying access
- **404 Not Found** - Ya'll know this one

HTTP Server Error Codes

- **500 Internal Server Error** - Generic server error
- **502 Bad Gateway** - Server is a proxy; backend server is unreachable
- **503 Service Unavailable** - Server is overloaded or down for maintenance
- **504 Gateway Timeout** - Server is a proxy; backend server responded too slowly

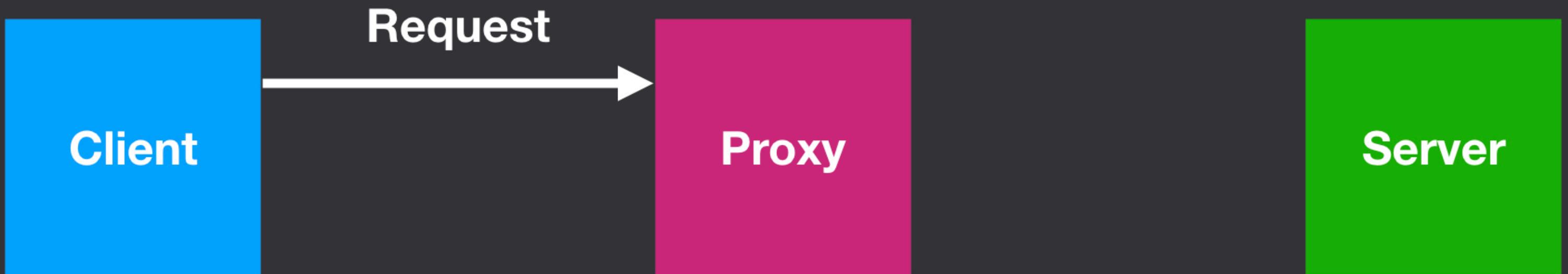
HTTP with a proxy server

Client

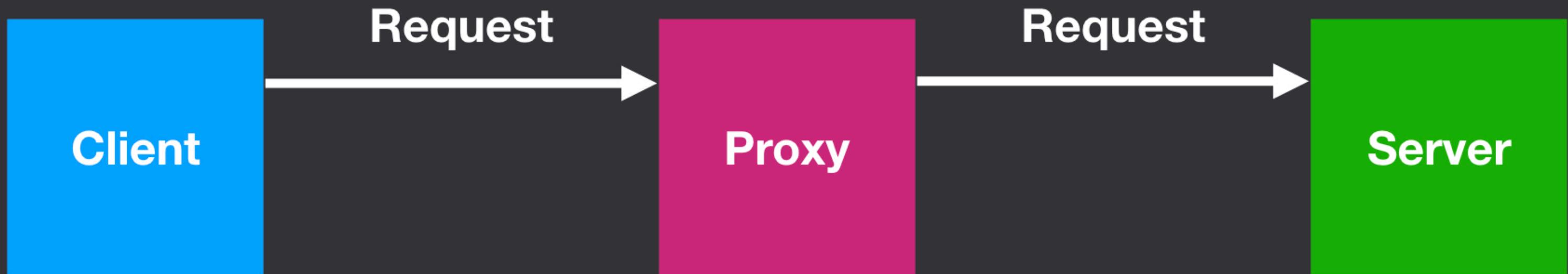
Proxy

Server

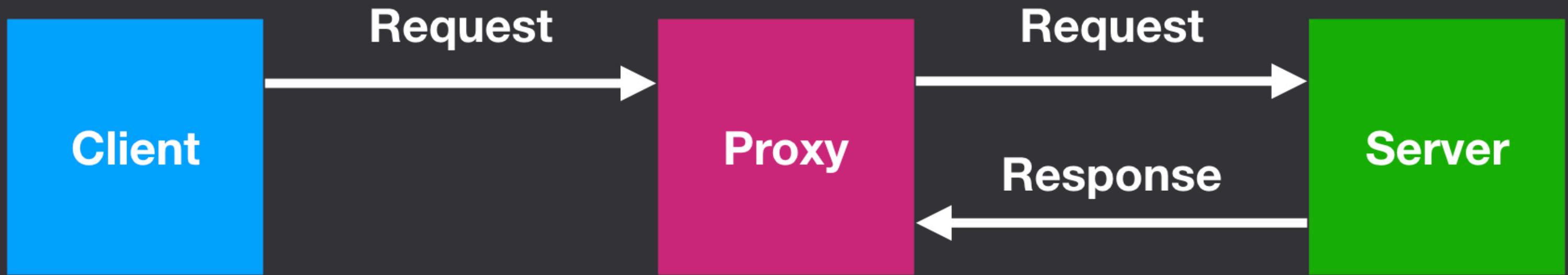
HTTP with a proxy server



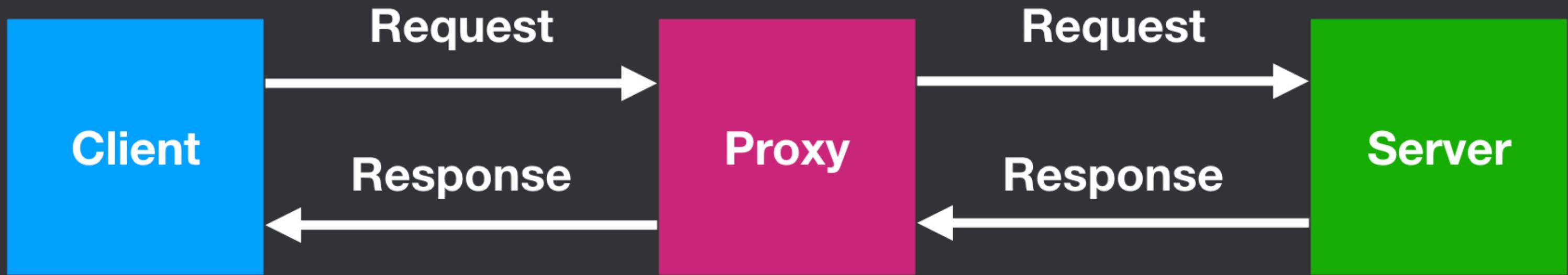
HTTP with a proxy server



HTTP with a proxy server



HTTP with a proxy server



HTTP proxy servers

- Can cache content
- Can block content (e.g. malware, adult content)
- Can modify content
- Can sit in front of many servers ("reverse proxy")

HTTP request

GET / HTTP/1.1

Host: example.com

User-Agent: Mozilla/5.0 ...

Host: example.com

Header Name

Header Value

HTTP headers

- Let the client and the server pass additional information with an HTTP request or response
- Essentially a map of key-value pairs
- Allow experimental extensions to HTTP without requiring protocol changes

Useful HTTP request headers

- **Host** - The domain name of the server (e.g. `example.com`)
- **User-Agent** - The name of your browser and operating system
- **Referer** - The webpage which led you to this page (misspelled)
- **Cookie** - The cookie server gave you earlier; keeps you logged in
- **Range** - Specifies a subset of bytes to fetch

Useful HTTP request headers (pt 2)

- **Cache-Control** - Specifies if you want a cached response or not
- **If-Modified-Since** - Only send resource if it changed recently
- **Connection** - Control TCP socket (e.g. `keep-alive` or `close`)
- **Accept** - Which type of content we want (e.g. `text/html`)
- **Accept-Encoding** - Encoding algorithms we understand (e.g. `gzip`)
- **Accept-Language** - What language we want (e.g. `es`)

Demo: Make an HTTP request with headers

Demo: Make an HTTP request with headers

```
curl https://twitter.com --header "Accept-Language: es" --silent | grep JavaScript
```

```
curl https://twitter.com --header "Accept-Language: ar" --silent | grep JavaScript
```

Demo: User-Agent Examples

HTTP response

HTTP/1.1 200 OK

Content-Length: 9001

Content-Type: text/html; charset=UTF-8

Date: Tue, 24 Sep 2019 20:30:00 GMT

<!DOCTYPE html ...

Useful HTTP response headers

- **Date** - When response was sent
- **Last-Modified** - When content was last modified
- **Cache-Control** - Specifies whether to cache response or not
- **Expires** - Discard response from cache after this date
- **Set-Cookie** - Set a cookie on the client
- **Vary** - List of headers which affect response; used by cache

Vary on user language

HTTP/1.1 200 OK

Cache-Control: public, max-age=31536000

Vary: Accept-Language

Useful HTTP response headers (pt 2)

- **Location** - URL to redirect the client to (used with 3xx responses)
- **Connection** - Control TCP socket (e.g. `keep-alive` or `close`)
- **Content-Type** - Type of content in response (e.g. `text/html`)
- **Content-Encoding** - Encoding of the response (e.g. `gzip`)
- **Content-Language** - Language of the response (e.g. `ar`)
- **Content-Length** - Length of the response in bytes



HTML

CSS

JS

Hypertext Transfer Protocol

Transport Layer Security

Transmission Control Protocol

Internet Protocol

Demo: Implement an HTTP client

- Not magic!
- Steps:
 - Open a TCP socket
 - Send HTTP request text over the socket
 - Read the HTTP response text from the socket

Implement an HTTP client

```
const net = require('net')
```

```
const socket = net.createConnection({
  host: 'example.com',
  port: 80
})
```

```
const request = `

GET / HTTP/1.1
Host: example.com

`.slice(1)
```

```
socket.write(request)
socket.pipe(process.stdout)
```

Implement an HTTP client (take 2)

```
const dns = require('dns')
const net = require('net')

dns.lookup('example.com', (err, address) => {
  if (err) throw err

  const socket = net.createConnection({
    host: address,
    port: 80
  })

  const request = `
GET / HTTP/1.1
Host: example.com

`.slice(1)

  socket.write(request)
  socket.pipe(process.stdout)
})
```

Demo: Chrome DevTools

The screenshot shows the Network tab in the Chrome DevTools developer panel. It displays a single network request to the URL `http://example.com/`. The request is a GET method with a status code of 200 OK. The response headers include `Accept-Ranges: bytes`, `Cache-Control: max-age=604800`, `Content-Encoding: gzip`, `Content-Length: 606`, `Content-Type: text/html; charset=UTF-8`, `Date: Tue, 24 Sep 2019 01:00:27 GMT`, `Etag: "1541025663"`, `Expires: Tue, 01 Oct 2019 01:00:27 GMT`, `Last-Modified: Fri, 09 Aug 2013 23:54:35 GMT`, `Server: ECS (oxr/8325)`, `Vary: Accept-Encoding`, and `X-Cache: HIT`. The request headers listed are `Accept`, `Accept-Encoding`, `Accept-Language`, `Cache-Control`, `Connection`, `Host`, `Pragma`, `Upgrade-Insecure-Requests`, and `User-Agent`, which identifies the browser as Mozilla/5.0 (Macintosh; Intel Mac OS X 10_14_6) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/77.0.3865.90 Safari/537.36.

```
Request URL: http://example.com/
Request Method: GET
Status Code: 200 OK
Remote Address: 93.184.216.34:80
Referrer Policy: no-referrer-when-downgrade

Response Headers
Accept-Ranges: bytes
Cache-Control: max-age=604800
Content-Encoding: gzip
Content-Length: 606
Content-Type: text/html; charset=UTF-8
Date: Tue, 24 Sep 2019 01:00:27 GMT
Etag: "1541025663"
Expires: Tue, 01 Oct 2019 01:00:27 GMT
Last-Modified: Fri, 09 Aug 2013 23:54:35 GMT
Server: ECS (oxr/8325)
Vary: Accept-Encoding
X-Cache: HIT

Request Headers
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3
Accept-Encoding: gzip, deflate
Accept-Language: en-US,en;q=0.9
Cache-Control: no-cache
Connection: keep-alive
Host: example.com
Pragma: no-cache
Upgrade-Insecure-Requests: 1
User-Agent: Mozilla/5.0 (Macintosh; Intel Mac OS X 10_14_6) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/77.0.3865.90 Safari/537.36
```

What happens when you type a URL and press enter?

1. Perform a **DNS lookup** on the hostname (**example.com**) to get an IP address (**1.2.3.4**)
2. Open a **TCP socket** to **1.2.3.4** on port **80** (the HTTP port)
3. Send an **HTTP request** that includes the desired path (**/**)
4. Read the **HTTP response** from the socket
5. Parse the HTML into the DOM
6. Render the page based on the DOM
7. Repeat until all external resources are loaded:
 - If there are pending external resources, make HTTP requests for these (run steps 1-4)
 - Render the resources into the page

Client

DNS Recursive Resolver

Client

stanford.edu?

**DNS Recursive
Resolver**

Client



Client



Client



Server
171.67.215.200

Client

stanford.edu?
171.67.215.200

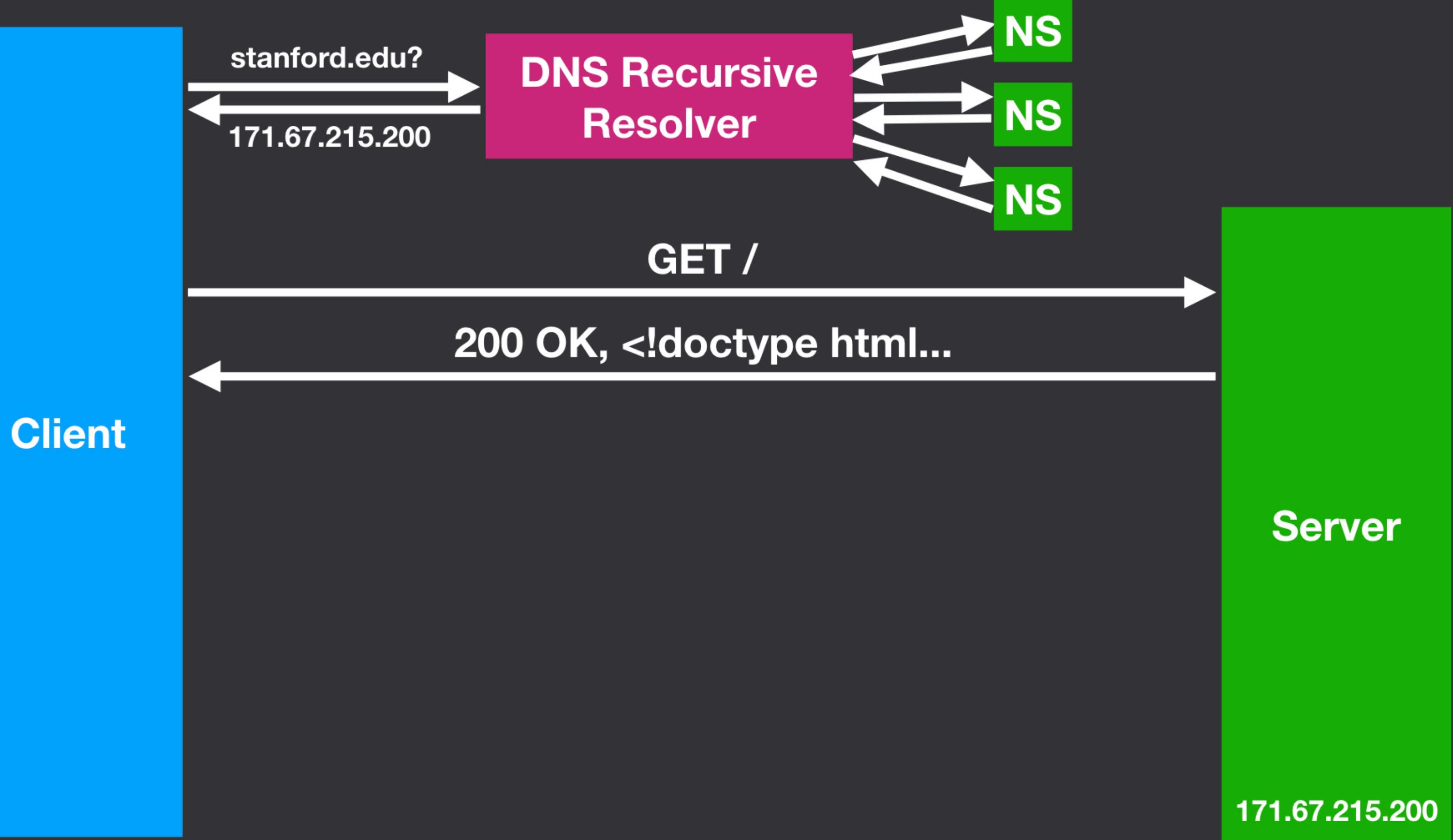
**DNS Recursive
Resolver**

NS
NS
NS

GET /

Server

171.67.215.200



Client

stanford.edu?
171.67.215.200

**DNS Recursive
Resolver**

NS
NS
NS

GET /

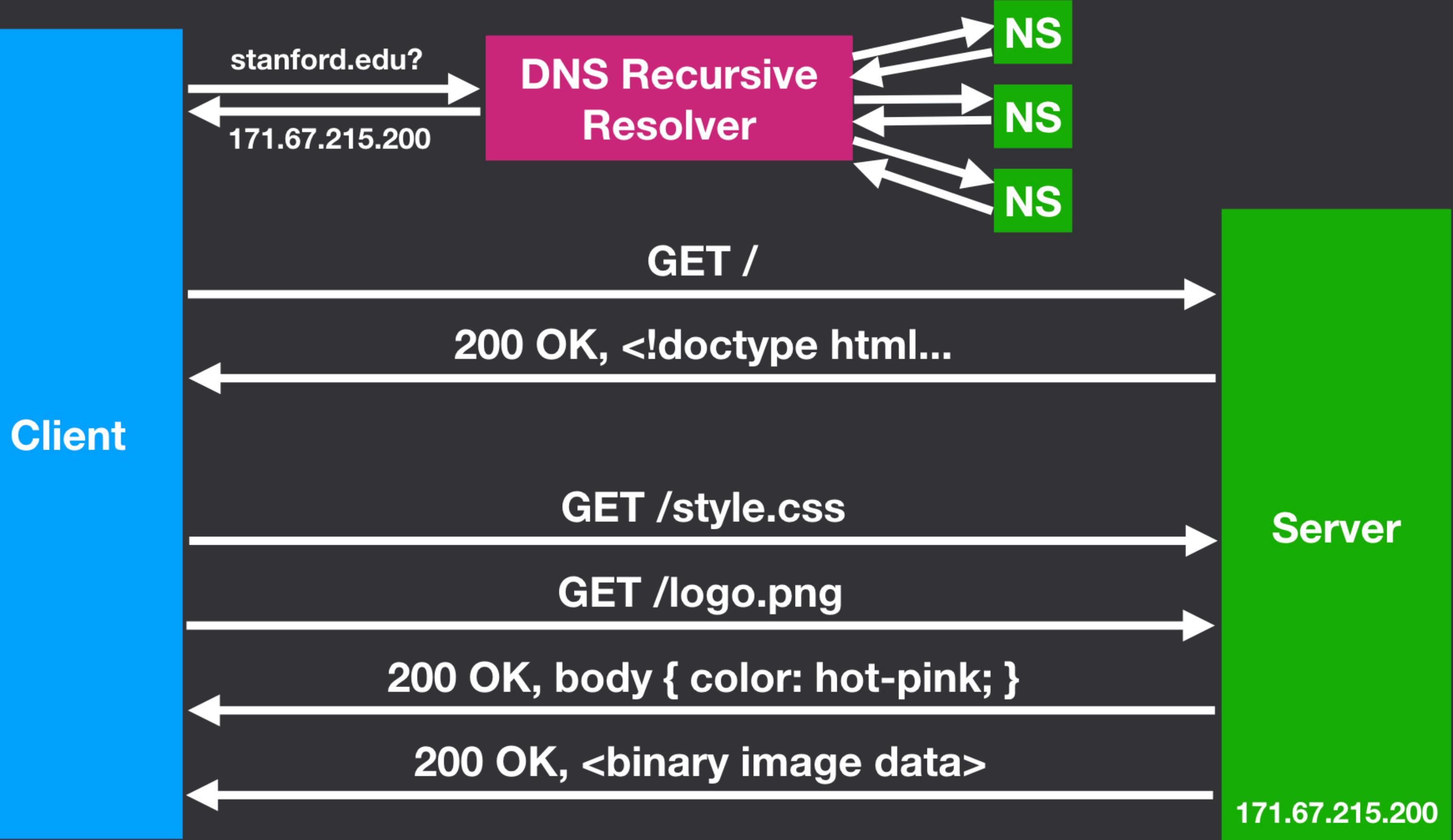
200 OK, <!doctype html...

GET /style.css

GET /logo.png

Server

171.67.215.200



END