# Understanding the impacts of uncertainty on optimal policies

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<sup>&</sup>lt;sup>1</sup>Thanks to C. Ionescu, P. Jansson and to the Cartesian Seminar people.

#### Outline

- Results
- Their context
- Method
- A stylized emission problem
- Method (cont'd)

#### ESD 2017-86, short summary:

Understanding the impacts of uncertainty on optimal policies → Their context

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Understanding the impacts of uncertainty on optimal policies  $\rightarrow$  Their context

Focus on 1: when and by how much to reduce emissions?

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- Taking a control in a given state yields a transition to a next state and associated reward (costs, benefits, damages) but . . .

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Policy sequences are sequences of policies:

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With ⊆, ⊕ and meas, one can compute the value of taking n decisions starting from some initial state and according to a policy sequence ps:

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For "small" problems!

### Let's take a decision!

Jump to "A stylized emission problem"

▶ Jump to "Method (cont'd)"

► Stop here!

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# A stylized emission problem

Understanding the impacts of uncertainty on optimal policies  $\rightarrow$  A stylized emission problem

### Controls

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- ► The idea is that low emissions, if implemented, increase the cumulated emissions less than high emissions.
- Without lost of generality, we can take these increases to be zero and one.

Understanding the impacts of uncertainty on optimal policies  $\ \ \to \ \ A$  stylized emission problem

► At each step, the decision maker has to choose between low and high emissions on the basis of four data:

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- Thus, states are just tuples

State 
$$t = (\{0..t\}, E, T, W)$$

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# Decision process

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- Similarly, the probability that effective technologies become available is low in the beginning and increases after a critical number of decision steps crN : N.
- ▶ Once available, effective technologies stay available for ever.

Understanding the impacts of uncertainty on optimal policies  $\rightarrow$  A stylized emission problem

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► Exceeding *crE* may or may not turn the world into a bad state.

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  - ▶ pHH the probability of implementing high emissions when the current emissions measures are high and high emissions are chosen.
- ▶ Constraints:  $pLH \leq pLL$  and  $pHL \leq pHH$ .

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  - ▶ pA1 the probability that effective technologies become available when the number of decision steps is  $\leq crN$ ,
  - ▶ pA2 the probability that effective technologies become available when the number of decision steps is > crN.

- ► After *crN* decision steps, efficient technologies may or may not become available:
  - ▶ pA1 the probability that effective technologies become available when the number of decision steps is  $\leq crN$ ,
  - ▶ pA2 the probability that effective technologies become available when the number of decision steps is > crN.
- ▶ Constraint:  $pA1 \leq pA2$ .

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- Exceeding crE may or may not turn the world into a bad state:
  - ▶ pS1 the probability of staying in a good world when the cumulated emissions are  $\leq crE$ ,
  - pS2 the probability of staying in a good world when the cumulated emissions are > crE.
- ▶ Constraint:  $pS2 \leq pS1$ .

Understanding the impacts of uncertainty on optimal policies  $\rightarrow$  A stylized emission problem

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Understanding the impacts of uncertainty on optimal policies  $\rightarrow$  A stylized emission problem

# Rewards

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- ▶ Being in a bad world yields less benefits (more damages) than being in a good world.
- Low emissions yield less benefits (more costs, less growth) than high emissions.
- Implementing low emissions when effective technologies are unavailable costs more than implementing emissions when these technologies are available.

Without loss of generality, we can take the benefits of being in a good world for a step to be one and define

```
reward t \times y (e, H, U, G) = 1 + h

reward t \times y (e, H, U, B) = b + h

reward t \times y (e, H, A, G) = 1 + h

reward t \times y (e, H, A, B) = b + h

reward t \times y (e, L, U, G) = 1 + lu

reward t \times y (e, L, U, B) = b + lu

reward t \times y (e, L, A, G) = 1 + la

reward t \times y (e, L, A, B) = b + la
```

where  $h, b, lu, la : \mathbb{R}$  fulfil  $b \leq 1$ ,  $0 \leq lu \leq la \leq h$ .

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reward t \times y (e, L, U, G) = 1 + lu

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reward t \times y (e, L, A, G) = 1 + la

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```

where  $h, b, lu, la : \mathbb{R}$  fulfil  $b \le 1, 0 \le lu \le la \le h$ . Notice that

- ▶ The minimal cost of implementing low emissions is h la
- ▶ The step costs of being in a bad world are 1 b
- ▶ 1 b < h la ⇒ reducing emissions is never a best choice!

Understanding the impacts of uncertainty on optimal policies  $\ \ \to \ \ A$  stylized emission problem

State, Ctrl, next and reward as discussed.

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- ▶ M = Prob,  $Val = \mathbb{R}$ ,  $\sqsubseteq = lift \leq$ ,  $\oplus = +$ , meas is the expected value.

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- ightharpoonup crE = 4 and crN = 2 .

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- ightharpoonup crE = 4 and crN = 2 .
- b = 0.5, lu = 0.1, la = 0.2, h = 0.3.

Understanding the impacts of uncertainty on optimal policies  $\ \ \to \ \ A$  stylized emission problem

### Results

Understanding the impacts of uncertainty on optimal policies  $\rightarrow$  A stylized emission problem

▶ If the state of the world is bad, reducing emissions can never be optimal: Après moi le déluge.

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- ▶  $crE = 4 \Rightarrow$  it takes at least 5 steps to achieve states in which the sum of the cumulated emissions exceeds crE and, the probability of a transition to a bad world increases from pS1 to pS2.

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- At the last decision step it is always optimal to select high emissions.
- ▶  $crE = 4 \Rightarrow$  it takes at least 5 steps to achieve states in which the sum of the cumulated emissions exceeds crE and, the probability of a transition to a bad world increases from pS1 to pS2.
- crN = 2 ⇒ it takes 3 steps to achieve states in which the probability that effective technologies for reducing GHG emissions become available increases from pA1 to pA2.

Understanding the impacts of uncertainty on optimal policies  $\rightarrow$  A stylized emission problem

$$ightharpoonup pS2 = pA1 = 0, pS1 = pA2 = pLL = pLH = pHL = pHH = 1.$$

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- Effective technologies become available (with certainty) after 4 steps.
- ► The state of the world turns bad (with certainty) after 6 steps at high emissions.
- For any given policy sequence there is exactly one possible state-control trajectory.

Const High policies:

- Const High policies:
  - trajectories, probabilities, rewards:

```
[((0,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),H), ((3,H,U,G),H), ((4,H,A,G),H), ((5,H,A,G),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((9,H,A,B),)], 100%, 9.7
```

- Const High policies:
  - trajectories, probabilities, rewards:

```
[((O,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),H), ((3,H,U,G),H), ((4,H,A,G),H), ((5,H,A,G),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((9,H,A,B),)], 100%, 9.7
```

Expected sum of rewards = 9.7.

- Const High policies:
  - trajectories, probabilities, rewards:
    [((0,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),H), ((3,H,U,G),H), ((4,H,A,G),H), ((5,H,A,G),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((9,H,A,B),)], 100%, 9.7
  - Expected sum of rewards = 9.7.
- Const Low policies:

- Const High policies:
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```
 \begin{array}{l} [((0,H,U,G),H),\;\; ((1,H,U,G),H),\;\; ((2,H,U,G),H),\;\; ((3,H,U,G),H),\;\; ((4,H,A,G),H),\;\; \\ ((5,H,A,G),H),\;\; ((6,H,A,B),H),\;\; ((7,H,A,B),H),\;\; ((8,H,A,B),H),\;\; ((9,H,A,B),\;)],\;\; 100\%,\;\; 9.7 \end{array}
```

- Expected sum of rewards = 9.7.
- Const Low policies:
  - trajectories, probabilities, rewards

```
 \begin{bmatrix} ((0,H,U,G),L), & ((0,L,U,G),L), & ((0,L,U,G),L), & ((0,L,U,G),L), & ((0,L,A,G),L), & (
```

- Const High policies:
  - trajectories, probabilities, rewards:

```
[((0,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),H), ((3,H,U,G),H), ((4,H,A,G),H), ((5,H,A,G),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((9,H,A,B),)], 100%, 9.7
```

- Expected sum of rewards = 9.7.
- Const Low policies:
  - trajectories, probabilities, rewards

```
[((O,H,U,G),L), ((O,L,U,G),L), ((O,L,U,G),L), ((O,L,U,G),L), ((O,L,A,G),L), ((O,L
```

Expected sum of rewards = 10.5

- Const High policies:
  - trajectories, probabilities, rewards:
    [((0,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),H), ((3,H,U,G),H), ((4,H,A,G),H), ((5,H,A,G),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((9,H,A,B), )], 100%, 9.7
  - ► Expected sum of rewards = 9.7.
- Const Low policies:

  - Expected sum of rewards = 10.5
- Optimal policies:

- Const High policies:
  - trajectories, probabilities, rewards:
    [((0,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),H), ((3,H,U,G),H), ((4,H,A,G),H), ((5,H,A,G),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((9,H,A,B), )], 100%, 9.7
  - ► Expected sum of rewards = 9.7.
- Const Low policies:
  - trajectories, probabilities, rewards
    [((0,H,U,G),L), ((0,L,U,G),L), ((0,L,U,G),L), ((0,L,A,G),L), ((0
  - Expected sum of rewards = 10.5
- Optimal policies:
  - trajectories, probabilities, rewards

```
 \begin{bmatrix} ((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),H), & ((3,H,U,G),H), & ((4,H,A,G),L), \\ ((4,L,A,G),L), & ((4,L,A,G),L), & ((4,L,A,G),L), & ((4,L,A,G),H), & ((5,H,A,G)) \end{bmatrix}, 100\%, 11.3
```

- Const High policies:
  - trajectories, probabilities, rewards:
    [((0,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),H), ((3,H,U,G),H), ((4,H,A,G),H), ((5,H,A,G),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((9,H,A,B), )], 100%, 9.7
  - ► Expected sum of rewards = 9.7.
- Const Low policies:

  - Expected sum of rewards = 10.5
- Optimal policies:
  - ► trajectories, probabilities, rewards

```
 \begin{array}{l} [((0,H,U,G),H),\;((1,H,U,G),H),\;((2,H,U,G),H),\;((3,H,U,G),H),\;((4,H,A,G),L),\\ ((4,L,A,G),L),\;((4,L,A,G),L),\;((4,L,A,G),L),\;((4,L,A,G),H),\;((5,H,A,G))],\;100\%,\;11.3 \end{array}
```

Expected sum of rewards = 11.3

- Const High policies:
  - trajectories, probabilities, rewards:

```
 \begin{array}{l} [((0,H,U,G),H),\;\; ((1,H,U,G),H),\;\; ((2,H,U,G),H),\;\; ((3,H,U,G),H),\;\; ((4,H,A,G),H),\;\; \\ ((5,H,A,G),H),\;\; ((6,H,A,B),H),\;\; ((7,H,A,B),H),\;\; ((8,H,A,B),H),\;\; ((9,H,A,B),\;)],\;\; 100\%,\;\; 9.7 \end{array}
```

- Expected sum of rewards = 9.7.
- Const Low policies:
  - trajectories, probabilities, rewards
    [((0,H,U,G),L), ((0,L,U,G),L), ((0,L,U,G),L), ((0,L,U,G),L), ((0,L,A,G),L), ((0
  - Expected sum of rewards = 10.5
- Optimal policies:
  - trajectories, probabilities, rewards
    [((0,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),H), ((3,H,U,G),H), ((4,H,A,G),L), ((4,L,A,G),L), ((4,L,A,G),L), ((4,L,A,G),L), ((4,L,A,G),H), ((5,H,A,G))], 100%, 11.3
  - Expected sum of rewards = 11.3
- ▶ Optimal policies dictate postponing emission reductions until effective technologies for reducing emissions become available!

Understanding the impacts of uncertainty on optimal policies  $\rightarrow$  A stylized emission problem

$$pS2 = pA1 = 0$$
,  $pS1 = pA2 = 1$  but ...

- PS2 = pA1 = 0, pS1 = pA2 = 1 but ...
- ightharpoonup ... pLL = pHH = 0.9 and pLH = pHL = 0.7
- ► Effective technologies still become available after 4 steps and the state of the world turns bad after 6 steps at high emissions but . . .

- PS2 = pA1 = 0, pS1 = pA2 = 1 but ...
- ightharpoonup ... pLL = pHH = 0.9 and pLH = pHL = 0.7
- ► Effective technologies still become available after 4 steps and the state of the world turns bad after 6 steps at high emissions but . . .
- ... a policy (optimal or not) now entails  $2^9 = 512$  possible trajectories.

Understanding the impacts of uncertainty on optimal policies  $\rightarrow$  A stylized emission problem

# Uncertainty on implementability, policies

Const High policies:

- Const High policies:
  - trajectories, probabilities, rewards

```
((1, H, U, G), H), ((1, H, U, G), H), ((2, H, U, G), H), ((3, H, U, G), H), ((4, H, A, G), H), ((5, H, A, G), H), ((6, H, A, B), H), ((7, H, A, B), H), ((8, H, A, B), H), ((9, H, A, B), ]], 38.7%, 9.7 ((5, H, U, G), H), ((1, H, U, G), H), ((2, H, U, G), H), ((3, H, U, G), H), ((4, H, A, G), H), ((6, H, A, B), H), ((7, H, A, B), H), ((8, H, A, B), H), ((8, L, A, B))], 4.3%, 9.6 ((0, H, U, G), H), ((1, H, U, G), H), ((2, H, U, G), H), ((3, H, U, G), H), ((4, H, A, G), H), ((4, L, A, G), H), ((5, H, A, G), H), ((6, H, A, B), H), ((7, H, A, B), H), ((8, H, A, B), I)], 3.3%, 10.1
```

. . .

- Const High policies:
  - trajectories, probabilities, rewards

```
[((0,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),H), ((3,H,U,G),H), ((4,H,A,G),H), ((5,H,A,G),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((9,H,A,B),], 38.7%, 9.7 [((0,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),H), ((3,H,U,G),H), ((4,H,A,G),H), ((5,H,A,G),H), ((6,H,A,B),H), ((8,H,A,B),H), ((8,H,A,B),H), ((8,H,A,B),H), ((8,H,A,B),H), ((8,H,A,B),H), ((8,H,A,B),H), ((4,H,A,G),H), ((4,H,A,G),H), ((4,H,A,G),H), ((5,H,A,G),H), ((5,H,A,G),H), ((6,H,A,B),H), ((7,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), (3,H,A,B),H), ((6,H,A,B),H), (6,H,A,B),H), (6,H,A,B),H), (6,H,A,B),H), (6,H,A,B,H), (6,H,A,B),H), (6,H,A,B,H), (6,H,A,B,H),
```

Expected sum of rewards = 9.904.

- Const High policies:
  - trajectories, probabilities, rewards

```
 \begin{bmatrix} ((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),H), & ((3,H,U,G),H), & ((4,H,A,G),H), \\ & ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & ((9,H,A,B),H), & ((9,H,A,B),H), \\ & ((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),H), & ((3,H,U,G),H), & ((4,H,A,G),H), \\ & ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & ((8,H,A,B),H), \\ & ((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),H), & ((3,H,U,G),H), & ((4,H,A,G),H), \\ & ((4,L,A,G),H), & ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & ((8,H,A,B),H), \\ & ((4,L,A,G),H), & ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & ((8,H,
```

- Expected sum of rewards = 9.904.
- Optimal policies:

- Const High policies:
  - trajectories, probabilities, rewards

```
 \begin{bmatrix} ((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),H), & ((3,H,U,G),H), & ((4,H,A,G),H), \\ ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & ((9,H,A,B),B), & ((9,H,A,B),B), & ((9,H,A,B),B), & ((9,H,A,G),H), \\ ((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),H), & ((3,H,U,G),H), & ((4,H,A,G),H), \\ ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & ((8,H,A,B),H), & ((8,H,A,B),H), \\ ((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),H), & ((3,H,U,G),H), & ((4,H,A,G),H), \\ ((4,L,A,G),H), & ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & (3,H,A,B),H), \\ ((4,L,A,G),H), & ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & (3,H,A,B),H), \\ ((4,L,A,G),H), & ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & (3,H,A,B),H), \\ ((4,L,A,G),H), & ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & (3,H,A,B),H), \\ ((4,L,A,G),H), & ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & (3,H,A,B),H), \\ ((4,L,A,G),H), & ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & ((8,H,A,B,H),H), & ((8,H,A,B,H),H), & ((8,H,A,B,H),H), &
```

- Expected sum of rewards = 9.904.
- Optimal policies:
  - trajectories, probabilities, rewards

```
[((0,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),L), ((2,L,U,G),L), ((2,L,A,G),L), ((2,L,A,G),L), ((2,L,A,G),L), ((2,L,A,G),L), ((2,L,A,G),L), ((2,L,A,G),H), ((3,H,A,G),H), ((5,H,A,G),H), ((5,H,A,G),H), ((3,L,A,G),L), ((3,L,A,G),L), ((3,L,A,G),L), ((3,L,A,G),L), ((3,L,A,G),L), ((3,L,A,G),L), ((3,L,A,G),L), ((3,L,A,G),H), ((4,H,A,G),H), ((5,H,A,G),H), (7.8%, 11.3), ((2,L,A,G),L), ((2,L,A,G),L), ((2,L,A,G),L), ((2,L,A,G),L), ((2,L,A,G),L), ((2,L,A,G),L), ((2,L,A,G),L), ((2,L,A,G),L), ((2,L,A,G),H), ((3,H,A,G),H), ((4,H,A,G),H), (7.8%, 11.1), ((2,L,A,G),L), ((2,L,A
```

- Const High policies:
  - trajectories, probabilities, rewards

```
 \begin{bmatrix} ((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),H), & ((3,H,U,G),H), & ((4,H,A,G),H), \\ ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & ((9,H,A,B),) \end{bmatrix}, & 38.7\%, & 9.7 \\ [((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),H), & ((3,H,U,G),H), & ((4,H,A,G),H), \\ ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & ((8,H,A,B),H), \\ [((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),H), & ((3,H,U,G),H), & ((4,H,A,G),H), \\ ((4,L,A,G),H), & ((5,H,A,G),H), & ((6,H,A,B),H), & ((7,H,A,B),H), & ((8,H,A,B),H), & (3,H,A,B),H), \\ \end{bmatrix}, & 3.3\%, & 10.1 \\ \end{bmatrix}
```

- Expected sum of rewards = 9.904.
- Optimal policies:
  - trajectories, probabilities, rewards

Expected sum of rewards = 11.085.

- Const High policies:
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```
[((0,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),H), ((3,H,U,G),H), ((4,H,A,G),H), ((5,H,A,G),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((9,H,A,B),H), (3,H,U,G),H), ((1,H,U,G),H), ((1,H,U,G),H), ((2,H,U,G),H), ((3,H,A,B),H), ((8,H,A,B),H), ((4,H,A,G),H), ((4,H,A,G),H), ((4,H,A,G),H), ((4,H,A,G),H), ((4,H,A,G),H), ((5,H,A,G),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((8,H,A,B),H), (10,H,A,B),H), ((8,H,A,B),H), ((8,H,A,B,H),H), ((8,H,A,B,H),
```

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```
 \begin{bmatrix} ((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),L), & ((2,L,U,G),L), & ((2,L,A,G),L), \\ & ((2,L,A,G),L), & ((2,L,A,G),H), & ((3,H,A,G),H), & ((4,H,A,G),H), & ((5,H,A,G),], & 23.4\%, & 11.2 \\ & [((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),L), & ((3,H,U,G),L), & ((3,L,A,G),L), \\ & ((3,L,A,G),L), & ((3,L,A,G),L), & ((3,L,A,G),H), & ((4,H,A,G),H), & ((5,H,A,G),L), \\ & [((0,H,U,G),H), & ((1,H,U,G),H), & ((2,H,U,G),L), & ((2,L,U,G),L), & ((2,L,A,G),L), \\ & ((2,L,A,G),L), & ((2,L,A,G),H), & ((2,L,A,G),H), & ((3,H,A,G),H), & ((4,H,A,G),], & 7.8\%, & 11.1 \\ \end{bmatrix}
```

- ► Expected sum of rewards = 11.085.
- Under uncertainty on implementability, optimal policies dictate earlier emission reductions!

Understanding the impacts of uncertainty on optimal policies  $\rightarrow$  A stylized emission problem

► What happens to optimal policies if we account for more uncertainties in the decision problem?

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  - Uncertainty on the availability of efficient technologies:
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  - Uncertainty on the consequences of exceeding the critical cumulated emission threshold crE:
    - There is a small probability that the world turns bad before 6 high emission steps and a small probability that the world doesn't turns bad even after crE has been exceeded!

Understanding the impacts of uncertainty on optimal policies  $\rightarrow$  A stylized emission problem

▶ pLL, pHH, pLH, pHL, pS1 and pS2 as before but . . .

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- ▶  $2^n * (n+1) = 5120$  possible trajectories for a policy sequence for n = 9 steps!
- ▶ Optimal policies entail the same most likely trajectories. The expected sum of rewards is almost the same!

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Optimal policies look now quite different:

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[((0,H,U,G),H), ((1,H,U,B),H), ((2,H,U,B),H), ((3,H,U,B),H), ((4,H,A,B),H), ((5,H,A,B),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((9,H,A,B),J), 2.5%, 7.2

[((0,H,U,G),H), ((1,H,U,G),H), ((2,H,U,B),H), ((3,H,U,B),H), ((4,H,A,B),H), ((5,H,A,B),H), ((5,H,A,B),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((9,H,A,B),J), 2.3%, 7.7
```

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```
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```

► Expected sum of rewards = 9.543

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[((0,H,U,G),H), ((1,H,U,B),H), ((2,H,U,B),H), ((3,H,U,B),H), ((4,H,A,B),H), ((5,H,A,B),H), ((6,H,A,B),H), ((7,H,A,B),H), ((8,H,A,B),H), ((9,H,A,B),], 2.5%, 7.2

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...
```

- Expected sum of rewards = 9.543
- ▶ Under uncertainty on the consequences of exceeding *crE*, precautionary policies become sub-optimal: optimal policies dictate later emission reductions!

Understanding the impacts of uncertainty on optimal policies  $\ \rightarrow \ A$  stylized emission problem

 Uncertainties about the implementability of decisions on emission reductions (or increases) call for more precautionary policies.

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- In contrast, uncertainties about the implications of exceeding critical cumulated emission thresholds tend to make precautionary policies sub-optimal.
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Understanding the impacts of uncertainty on optimal policies → Method (cont'd)

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Understanding the impacts of uncertainty on optimal policies -> Method (cont'd)

### Generic, verified backwards induction

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for arbitrary M,  $\oplus$ ,  $\sqsubseteq$ , State, Ctrl, next, reward and meas.

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As it turns out, if ⊕, ⊑ and meas fulfill minimal requirements, the implementation directly follows from Bellman's principle of optimality.

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for arbitrary 
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,  $\oplus$ ,  $\sqsubseteq$ ,  $State$ ,  $Ctrl$ ,  $next$ ,  $reward$  and  $meas$ .

▶ As it turns out, if  $\oplus$ ,  $\sqsubseteq$  and *meas* fulfill minimal requirements, the implementation directly follows from Bellman's principle of optimality.

► The key idea for understanding Bellman's principle is the notion of optimal extension of a policy sequence:

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OptExt : PolicySeq 
$$(t+1)$$
 m  $\rightarrow$  Policy  $t \rightarrow$  Type  
OptExt ps  $p = (x : State \ t) \rightarrow (p' : Policy \ t) \rightarrow$   
val  $x (p' :: ps) \sqsubseteq val \ x (p :: ps)$ 

The key idea for understanding Bellman's principle is the notion of optimal extension of a policy sequence:

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With this notion, Bellman's principle can be expressed as

▶ We can prove the principle (implement Bellman) if . . .

▶ ... 

is reflexive and transitive.

- ▶ ... 

  is reflexive and transitive.
- ▶ ⊕ is monotone w.r.t. ⊑:

monotonePlusLTE :  $a \sqsubseteq b \rightarrow c \sqsubseteq d \rightarrow (a \oplus c) \sqsubseteq (b \oplus d)$ 

- ... 

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- ▶ ⊕ is monotone w.r.t. <u></u>:

$$\textit{monotonePlusLTE} \; : \; a \sqsubseteq b \; \rightarrow \; c \sqsubseteq d \; \rightarrow \; (a \oplus c) \sqsubseteq (b \oplus d)$$

meas fulfills a monotonicity condition (lonescu 2009):

measMon: 
$$\{A: Type\} \rightarrow (f: A \rightarrow Val) \rightarrow (g: A \rightarrow Val) \rightarrow ((a: A) \rightarrow (f a) \sqsubseteq (g a)) \rightarrow (ma: M A) \rightarrow meas (fmap f ma) \sqsubseteq meas (fmap g ma)$$

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```

```
Remember that M is a functor. Thus, it has a fmap: (A \rightarrow B) \rightarrow (M A \rightarrow M B)!
Proof idea: val \times (p' :: ps') \sqsubseteq val \times (p' :: ps) \sqsubseteq val \times (p :: ps) and transitivity of \sqsubseteq.
```

Understanding the impacts of uncertainty on optimal policies  $\rightarrow$  Method (cont'd)

# Generic, verified backwards induction (cont'd)

▶ How can we take advantage of Bellman's principle?

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- Assume that we can compute optimal extensions of arbitrary policy sequences:

```
optExt : PolicySeq(t+1) n \rightarrow Policy t

optExtLemma : (ps : PolicySeq(t+1) n) \rightarrow OptExt ps (optExt ps)
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Then the implementation

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```

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Then the implementation

$$\begin{array}{ll} \textit{bi t Z} &= \textit{Nil} \\ \textit{bi t } (n+1) = \textit{optExt ps} :: \textit{ps where} \\ \textit{ps : PolicySeq } (t+1) \textit{ n} \\ \textit{ps = bi } (t+1) \textit{ n} \end{array}$$

can be verified:

▶ The task is to implement

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▶ n = 0: reflexivity of  $\sqsubseteq$ .

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```
\textit{biLemma} \,:\, (t \,:\, \mathbb{N}) \,\,\to\,\, (\textit{n} \,:\, \mathbb{N}) \,\,\to\,\, \textit{OptPolicySeq (bi t n)}
```

- ▶ n = 0: reflexivity of  $\sqsubseteq$ .
- ▶ n = m + 1: induction on n

```
biLemma\ t\ (m+1) = Bellman\ ps\ ops\ p\ oep\ where
ps\ : PolicySeq\ (t+1)\ m
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oep\ : OptExt\ ps\ p
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```

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```
biLemma: (t : \mathbb{N}) \rightarrow (n : \mathbb{N}) \rightarrow OptPolicySeq (bi t n)
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        biLemma t (m+1) = Bellman ps ops p oep where
          ps : PolicySeq(t+1) m
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          ops : OptPolicySeg ps
          ops = biLemma(t+1)m
          p : Policy t
          p = optExt ps
          oep: OptExt ps p
          oep = optExtLemma ps
```

The task is to implement

```
biLemma: (t:\mathbb{N}) \to (n:\mathbb{N}) \to OptPolicySeq (bi t n)

\blacktriangleright n = 0: reflexivity of \sqsubseteq.

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biLemma \ t \ (m+1) = Bellman \ ps \ ops \ p \ oep \ where \ ps : PolicySeq \ (t+1) \ m \ ps = bi \ (t+1) \ m \ ops : OptPolicySeq \ ps
```

p : Policy t
p = optExt ps
oep : OptExt ps p
oep = optExtLemma ps

ops = biLemma(t+1)m

The question is if and under which conditions we can compute optimal extensions of arbitrary policy sequences.

Understanding the impacts of uncertainty on optimal policies  $\;
ightarrow\;$  The end

Thanks for your attention!