

# Zackary Entwistle

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## EDUCATION

**Brown University** — *Junior and Computer Science B.A. Candidate*

Sep 2019 - May 2023 | Providence, RI

GPA: 3.8/4.0

**Ewha Womans University** — *Korean Language Intensive Student*

Jul 2019 | Seoul, South Korea

## PROGRAMMING EXPERIENCE

**Brown RISD Game Developers** — *Programmer and Sound Designer*

Sep 2019 - Present | Providence, RI and Remote

- Utilizes Unity, Git, and C# to program components of videogames.
- Collaborates in interdisciplinary teams of artists and programmers to design and develop videogames; contributed to 4 indie titles thus far (with the most recent available at [brownrisdgames.itch.io/brgd-y2k](https://brownrisdgames.itch.io/brgd-y2k)).
- Defines the auditory character of the game as sound designer by composing background music and curating sound effects.

**CSCI 0160: Data Structures and Algorithms** — *Teaching Assistant*

May 2021 - Aug 2021 | Remote

- Helped teach ~200 students programming fundamentals in Python.
- Lead debugging and conceptual help sessions 2 hours each week to review students' Java code and resolve bugs in their implementation.
- Held two sections each week with ~10 students each to review lecture material and verify understanding of the 4 coding projects (in which students implemented PageRank, seam carving, ML decision trees, etc.)

## WORK EXPERIENCE

**Brown RISD Game Developers** — *Executive Board Member*

Nov 2020 - Present | Providence, RI and Remote

- Works with a team of 6 officers to manage a club of ~40 members.
- Organizes club logistics, such as scheduling meetings, inviting guest speakers in the gamedev industry, and liaising with the Brown SAO.
- Created a constitution and registered the organization to be officially recognized by the University in order to access more funding.

**A'ingae Language Documentation Project** — *Research Assistant*

Oct 2019 - May 2020 | Providence, RI

- Assisted with typological research of A'ingae (an indigenous language isolate spoken in Ecuador) to create multipurpose language materials.
- Translated and copy edited texts in A'ingae, Spanish, and English.
- Managed data archives and linguistically analyzed the A'ingae lexicon.

**Providence Public Library (RIFLI)** — *ESOL Teacher*

Feb 2020 - Mar 2020 | Providence, RI

- Co-taught English classes twice a week to adult immigrants in the city.
- Created and implemented lesson plans tailored to beginners' goals.
- Attended workshops for teaching skills and social understanding.

## TECHNOLOGIES

**Languages**

Python, Java, C#, C, SQL, JS

**Software**

Unity, Git, FLEEx, ELAN, Reaper, MuseScore, LaTeX

**Platforms**

Linux, Windows

## COURSEWORK

**Computer Science**

Videogame Development

Data Science

Computer Systems

Algorithms

Data Structures

**Mathematics**

Linear Algebra

Statistics and Probability

Calculus III

Ordinary Differential EQs

## AWARDS

**U.S. Department of State**

NSLI-Y Scholarship

**Worcester Telegram**

Student Achiever

**UMass Collegiate NafME**

Excellence in Composition

## LANGUAGES

English (native)

Spanish (advanced)

Korean (intermediate)

Japanese (beginner)