

1806ICT

Programming Fundamentals

Selection I

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Topics

- The **if** statement
- The **else** statement
- Cascaded **if**
- Nested **if**
- Common mistakes

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Flow of Control

- *Flow of control* is the order in which a program performs actions.
- Two kinds of statements to regulate flow of control
 - A *selection statement* chooses one action from a list of two or more possible actions.
 - A *loop statement* repeats an action until a stopping condition occurs.

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The **if** statement

- Determines whether a **statement or block** is executed.
- Decides what to do by evaluating a **Boolean expression**.
- If the expression is **true** (non-zero), the statement or block is executed.

```
if ( expression )  
    statement
```

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What is a statement?

- **Statements** are lines of instructions in our programs ending with a semicolon (;).
- A **compound statement** or **block** is a series of statements surrounded by braces.

E.g.

```
{
    number = number + 1;
    printf("%d\n", number);
}
```

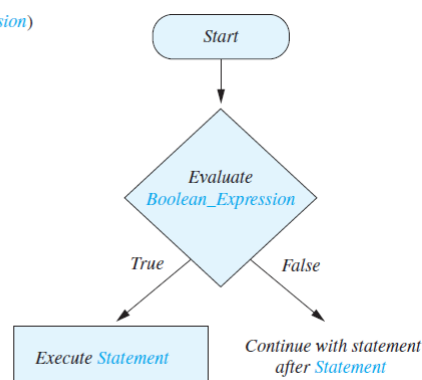
- An **empty statement** is a single semicolon.

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Semantics of an **if** Statement

*if (Boolean_Expression)
Statement*



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Example: oddnum.c

Read in a number, and print it if
it is odd.

output "Enter an integer"
input number

```
if (number is odd)
then
{
    output the number
}
```

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Example: oddnum.c

Read in a number, and print it if
it is odd.

output "Enter an integer"
input number

```
if (number is odd)
then
{
    output the number
}
```

```
#include <stdio.h>
```

```
/* Read in a number, and echo it  
if it is odd. */
```

```
int main()
{
```

```
    return 0;
}
```

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Example: oddnum.c

Read in a number, and print it if
it is odd.

output "Enter an integer"
input number

if (number is odd)
then
{
 output the number
}

```
#include <stdio.h>

/* Read in a number, and echo it
   if it is odd. */

int main()
{
    int number;

    printf("Enter an integer: ");
    scanf("%d", &number);

    return 0;
}
```

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Example: oddnum.c

Read in a number, and print it if
it is odd.

output "Enter an integer"
input number

if (number is odd)
then
{
 output the number
}

```
#include <stdio.h>

/* Read in a number, and echo it
   if it is odd. */

int main()
{
    int number;

    printf("Enter an integer: ");
    scanf("%d", &number);

    if (number % 2 != 0)
    {
        printf("%d\n", number);
    }

    return 0;
}
```

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Example: oddnum.c

Read in a number, and print it if it is odd.

output "Enter an integer"
input number

if (number is odd)
then
{
 output the number
}

```
#include <stdio.h>

/* Read in a number, and echo it
   if it is odd. */

int main()
{
    int number;

    printf("Enter an integer: ");
    scanf("%d", &number);

    if (number % 2 != 0)
    {
        printf("%d\n", number);
    }
}
```

Do not put
semicolon here!

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Notes on **if**

- Which of the following code fragments are equivalent?

A

```
if (number % 2 != 0)
{
    printf("%d", number);
}
printf(" is odd\n");
```

B

```
if (number % 2 != 0)
    printf("%d", number);
printf(" is odd\n");
```

C

```
if (number % 2 != 0)
{
    printf("%d", number);
    printf(" is odd\n");
}
```

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The **else** statement

- Can only occur after an **if** statement
- Is only executed when the **if** block does not execute

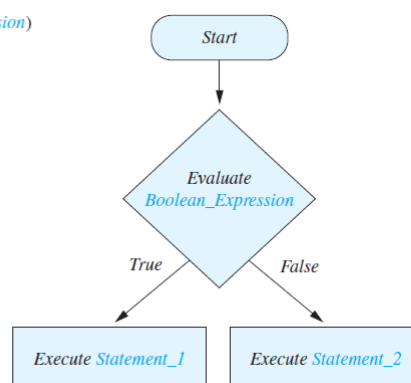
```
if ( expression )  
    statement1  
else  
    statement2
```

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Semantics of the **if-else** Statement

```
if ( Boolean_Expression )  
    Statement_1  
else  
    Statement_2
```



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Example: oddeven.c

Read in a number, and determine
if it's odd or even.

output "Enter an integer"
input number

```
if (number is odd)
then
{
    output: number " is an odd
    number"
}
else
{
    output: number " is an even
    number"
}
```

```
#include <stdio.h>

/* Determine whether an input number
   is odd or even. */

main()
{
    int number;

    printf("Enter an integer: ");
    scanf("%d", &number);

    if (number % 2 != 0)
    {
        printf("%d is an odd number\n",
            number);
    }

}
```

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Example: oddeven.c

Read in a number, and determine
if it's odd or even.

output "Enter an integer"
input number

```
if (number is odd)
then
{
    output: number " is an odd
    number"
}
else
{
    output: number " is an even
    number"
}
```

```
#include <stdio.h>

/* Determine whether an input number
   is odd or even. */

main()
{
    int number;

    printf("Enter an integer: ");
    scanf("%d", &number);

    if (number % 2 != 0)
    {
        printf("%d is an odd number\n",
            number);
    }
    else
    {
        printf("%d is an even number\n",
            number);
    }

}
```

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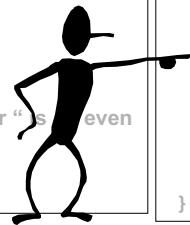
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Example: oddeven.c

Read in a number, and determine if it's odd or even.

output:
if (number % 2 != 0)
then
{
output: number " is an odd number"
}
else
{
output: number " is an even number"
}

No semicolons here!



```
#include <stdio.h>

/* Determine whether an input number
   is odd or even. */

main()
{
    int number;

    printf("Enter an integer: ");
    scanf("%d", &number);

    if (number % 2 != 0)
    {
        printf("%d is an odd number\n",
               number);
    }
    else ;
    {
        printf("%d is an even number\n",
               number);
    }
}
```

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Cascaded **if** statement

- Multiple alternative blocks each with a Boolean expression.
- First expression which evaluates to true causes execution of the associated block.
- At most only one block will be executed.

Syntax

```
if (Boolean_Expression_1)
    Statement_1;
else if (Boolean_Expression_2)
    Statement_2;
else if (Boolean_Expression_3)
    Statement_3;
else if ...
else
    Default_Statement;
```

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Example: months.c

Determine the number of days in a given month:

*30 days hath September,
April, June and November.
All the rest hath 31,
Excepting February alone,
Which hath 28 days clear,
And 29 in each leap year.*

output "Enter an integer"
input month

```
if (month is September,
    or April,
    or June,
    or November)
then
{
    output "30 days"
}
else if (month is February)
{
    output "28 or 29 days"
}
else
{
    output "31 days"
}
```

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Example: months.c

```
#include <stdio.h>
```

```
/******\
```

```
Determine the number of days
in a given month:
```

```
30 days hath September,
April, June and November;
All the rest have 31,
Excepting February alone,
And that has 28 days clear
And 29 in each leap year.
\*****/
```

```
const int September = 9;
const int April = 4;
const int June = 6;
const int November = 11;
const int February = 2;
```

```
int main()
{
```

```
    return 0;
}
```

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Example: months.c

```
#include <stdio.h>

/*****\

Determine the number of days
in a given month:

30 days hath September,
April, June and November;
All the rest have 31,
Excepting February alone,
And that has 28 days clear
And 29 in each leap year.
\*****/

const int September = 9;
const int April = 4;
const int June = 6;
const int November = 11;
const int February = 2;
```

```
int main()
{
    int month;
    printf("Enter number of month: ");
    scanf("%d", &month);

    return 0;
}
```

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Example: months.c

```
#include <stdio.h>

/*****\

Determine the number of days
in a given month:

30 days hath September,
April, June and November;
All the rest have 31,
Excepting February alone,
And that has 28 days clear
And 29 in each leap year.
\*****/

const int September = 9;
const int April = 4;
const int June = 6;
const int November = 11;
const int February = 2;
```

```
int main()
{
    int month;
    printf("Enter number of month: ");
    scanf("%d", &month);

    if (month==September ||
        month==April ||
        month==June ||
        month==November )
    {
        printf("30 days\n");
    }

    return 0;
}
```

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Example: months.c

```
#include <stdio.h>

/*****\

Determine the number of days
in a given month:

30 days hath September,
April, June and November;
All the rest have 31,
Excepting February
And that has 28 d
And 29 in each
\*****/
```

```
int main()
{
    int month;
    printf("Enter number of month: ");
    scanf("%d", &month);
```

```
    if (month==September ||
        month==April ||
        month==June ||
        month==November )
```

```
    {
        printf("30 days\n");
    }
```

Common mistake:

```
if (month==September || April || June || November )
```

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Example: months.c

```
#include <stdio.h>

/*****\

Determine the number of days
in a given month:

30 days hath September,
April, June and November;
All the rest have 31,
Excepting February alone,
And that has 28 days clear
And 29 in each leap year.
\*****/

const int September = 9;
const int April = 4;
const int June = 6;
const int November = 11;
const int February = 2;
```

```
int main()
{
    int month;
    printf("Enter number of month: ");
    scanf("%d", &month);
```

```
    if (month==September ||
        month==April ||
        month==June ||
        month==November )
```

```
    {
        printf("30 days\n");
    }
```

```
    else if (month==February)
    {
        printf("28 or 29 days\n");
    }
```

```
    return 0;
}
```

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Example: months.c

```
#include <stdio.h>

/*****\

Determine the number of days
in a given month:

30 days hath September,
April, June and November;
All the rest have 31,
Excepting February alone,
And that has 28 days clear
And 29 in each leap year.
\*****/

const int September = 9;
const int April = 4;
const int June = 6;
const int November = 11;
const int February = 2;
```

```
int main()
{
    int month;
    printf("Enter number of month: ");
    scanf("%d", &month);

    if (month==September ||
        month==April ||
        month==June ||
        month==November )
    {
        printf("30 days\n");
    }
    else if (month==February)
    {
        printf("28 or 29 days\n");
    }
    else
    {
        printf("31 days\n");
    }
    return 0;
}
```

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Example: months.c

```
#include <stdio.h>

/*****\

Determine the number of days
in a given month:

30 days hath September,
April, June and November;
All the rest have 31,
Excepting February alone,
And that has 28 days clear
And 29 in each leap year.
\*****/

const int September = 9;
const int April = 4;
const int June = 6;
const int November = 11;
const int February = 2;
```

“Default” block.

```
int main()
{
    int month;
    printf("Enter number of month: ");
    scanf("%d", &month);

    if (month==September ||
        month==April ||
        month==June ||
        month==November )
    {
        printf("30 days\n");
    }
    else if (month==February)
    {
        printf("28 or 29 days\n");
    }
    else
    {
        printf("31 days\n");
    }
    return 0;
}
```

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Example: months.c

```
#include <stdio.h>

/*****\

Determine the number of days
in a given month:

30 days hath September,
April, June and November;
All the rest have 31,
Excepting February alone,
And that has 28 days clear
And 29 in each leap year.
\*****/

const int September = 9;
const int April = 4;
const int June = 6;
const int November = 11;
const int February = 2;
```

```
int main()
{
    int month;
    printf("Enter number of month: ");
    scanf("%d", &month);

    if (month==September ||
        month==April ||
        month==June ||
        month==November )
    {
        printf("30 days\n");
    }
    else if (month==February)
    {
        printf("28 or 29 days\n");
    }
    else
    {
        printf("31 days\n");
    }
    return 0;
}
```

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Another Cascaded **if** Example

Example

```
if (score >= 90)
    grade = 'A';
else if ((score >= 80) && (score < 90))
    grade = 'B';
else if ((score >= 70) && (score < 80))
    grade = 'C';
else if ((score >= 60) && (score < 70))
    grade = 'D';
else
    grade = 'F';
```

Equivalent code

```
if (score >= 90)
    grade = 'A';
else if (score >= 80)
    grade = 'B';
else if (score >= 70)
    grade = 'C';
else if (score >= 60)
    grade = 'D';
else
    grade = 'F';
```

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Notes on Cascaded **if**

Q:

What is the output if:

- letter is equal to 'b'
- letter is equal to 'z'
- letter is equal to 'A'
- letter is equal to 'X'

```
if (letter >= 'a')
{
    printf("S1\n");
}
else if (letter <= 'z')
{
    printf("S2\n");
}
else if (letter >= 'A')
{
    printf("S3\n");
}
else if (letter <= 'Z')
{
    printf("S4\n");
}
```

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More Examples

```
if (ch >= 'a' && ch <= 'z')
{
    printf("%c is in lower case.\n", ch);
}
else if (ch >= 'A' && ch <= 'Z')
{
    printf("%c is in upper case.\n", ch);
}
else if (ch >= '0' && ch <= '9')
{
    printf("%c is a digit with value %d.\n", ch, ch - '0');
}
```

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More Examples

```
if (ch >= 'a' && ch <= 'z')
{
    printf("%c is in lower case.\n", ch);
}
else if (ch >= 'A' && ch <= 'Z')
{
    printf("%c is in upper case.\n", ch);
}
else if (ch >= '0' && ch <= '9')
{
    printf("%c is a digit with value %d.\n", ch, ch - '0');
}
```



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Nested **if-else** Statements

- An **if-else** statement can contain any sort of statement within it.
- In particular, it can contain another **if-else** statement.
 - An **if-else** may be nested within the "if" part.
 - An **if-else** may be nested within the "else" part.
 - An **if-else** may be nested within both parts.

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Nested **if-else** Statements

if-else Syntax

```
if (Boolean_Expression)
    Statement_1;
else
    Statement_2;
```

Nested **if-else** Syntax

```
if (Boolean_Expression_1)
{
    if (Boolean_Expression_2)
        Statement_1;
    else
        Statement_2;
}
else
{
    if (Boolean_Expression_3)
        Statement_3;
    else
        Statement_4;
}
```

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Nested **if-else** Statements

- Each **else** is paired with the nearest unmatched **if**
- **If used properly**, indentation communicates which **if** goes with which **else**
- Braces can be used to group statements.

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Nested `if-else` Statements

Subtly different forms

First Form

```
if (a > b)
{
    if (c > d)
        e = f;
}
else
    g = h;
```

Second Form

```
if (a > b)
    if (c > d)
        e = f;
else
    g = h;
// oops
```

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Common Mistakes

- Putting a semicolon `;` at the end of the `if` statement or `else` statement

Examples

```
int x = 13;
if (x == 100);
    x = 0;
printf("%d", x);
displays → 0
```

```
int x = 13;
if (x == 13)
    x = 0;
else;
    x = x + 1;
printf("%d", x);
displays → 1
```

Remember: The semicolon is an `empty statement`.

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Common Mistakes

- Mistaking the operator `=` with the operator `==`

Example

```
int score = 75;
if (score = 100)
{
    printf("Well done");
}
else
{
    printf("Please try again");
}
```

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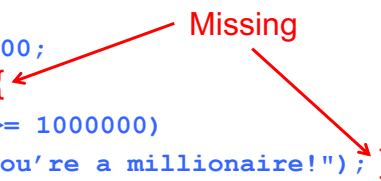
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Common Mistakes

- Forgetting to use braces in compound statements.

Example

```
int accBalance = 50000;
if (accBalance > 0) {
    if (accBalance >= 1000000)
        printf("Wow, you're a millionaire!");
}
else
    printf("You have no money!");
```



displays → You have no money!

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Summary

- The **if** statement
- The **else** statement
- Cascaded **if**
- Nested **if**
- Common mistakes

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