Final Presentation

Team 42

Project Description

Team Members: Erik Holbrook, Ahmed Al Hasani

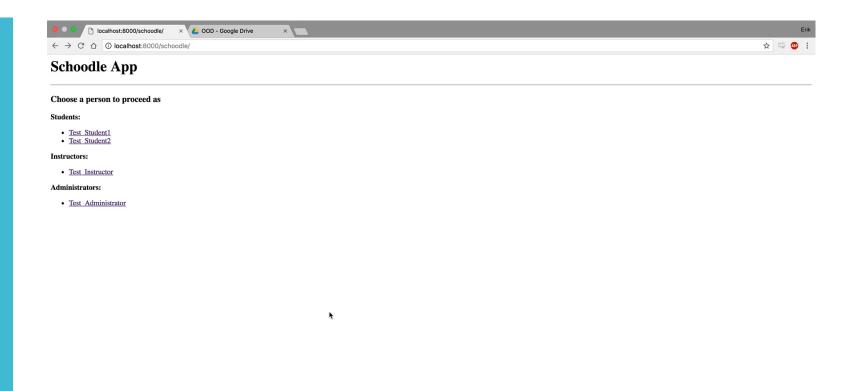
Team Name: Schoodle

Team Number: 42

Description: a web-based application for college course-related tasks, like tracking grades, sharing content and submitting assignments.

Vision: Create an application that requires numerous classes to incorporate Object-Oriented Principles and the course's concepts.

Demo



• Initial Plan was to implement assignments and quizzes

Design Pattern

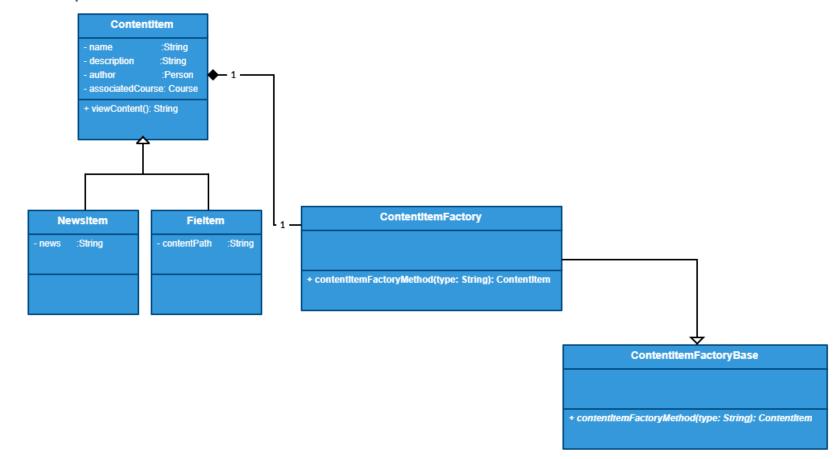
Iterator

 Courses, instructors CourseCollection and students will courseList: arraylist<Course> have collections addCourse(c: Course) void - getCourse(courseID: int): Course deleteCourse(c: Course) void createlterator() Iterator Grade, content ContentitemCollection GradesCollection contentItemList: arrayList<ContentItem> gradesList: arraylist<Grade> item, course collection - addltem(ci: contentItem): void + addGrade(g: Grade): void deleteltem(ci: contentItem): void getGrade(): Grade createlterator(): Iterator + createlterator(): Iterator Must iterate through each <<interface>> collection CourseCollectionIterator GradesCollectionIterator Collection ContentItemCollectionIterator + createlterator(): Iterator What was actually implemented <<interface>> Iterator + hasNext(): boolean + next(): Object + remove()

Design Pattern

Factory

- Dynamically create the appropriate class as needed
- Instructors
- Implementation



Video Link

https://drive.google.com/file/d/1Jy1e9D2xFpELKOjaDnbLwvpElCIGgxIT/view?usp=sharing