# Algorithm Analysis CSI 5301

**Assignment 6.1: BBST Select** Due: Fri June 17, 2022 11:59pm Submitted by: Pawan Bhandari

Description: Print the i<sup>th</sup> order statistic from a list of numbers after implementing a Balanced Binary Search Tree for those numbers.

Data Structure: vector<int>, Binary Search tree

Node Class with following properties:

int value, int height, node leftChild and Node rightChild

### **System Implementation Details:**

- Save the current height of the node as a property in the Node class so that we can calculate balance factor to maintain a balanced BST. (see Algorithm)
- Assumptions: Input are strictly integers and No duplicate values
- Given 'N' numbers are inserted one by one to the BBST so that the height of BST is logN
- Once the BBST is formed for N, perform a In-order traversal as push the value from each node as we traverse through. This results in a vector of 'N' elements which is sorted.
- SELECT subroutine will then return the element at (i-1) in this sorted vector. This value is the ith smallest value. This subroutine will take O(n).
  - If we stop the traversal once we populate the ith element (once we have traversed i nodes by performing in-order traversal) we can stop the traversal as that will be the ith order statistic and run time in this case will be O(i).

# Algorithm:

- 1) Read the std input lines and push numbers from first line to a vector<int> and int variable ith
- 2) Insert the numbers as nodes creating a Balanced Binary Search Tree
  - 1. Recursively insert the number as a leaf node and adjust nodes as in normal BST insertion maintaining the BST invariant
  - ii. Update the height of this parent node
  - iii. Calculate the balance factor of this parent node and check if this node is imbalanced now.
    - a) Balance factor is the difference between the height of left and right child nodes

- b) For a BST to be BBST, magnitude of balance factor can't be greater than 1
- c) Handle imbalanced scenarios by rotating the sub-tree at this parent Node
- 3) Perform a in-order traversal and push the node values to another vector<int> sortedNumbers
- 4) Print the integer at (ith-1) position on sortedNumbers vector

## Analysis:

Input N	Vector <int> numbers int ith (implicitly derived from 1<sup>st</sup> and 2<sup>nd</sup> lines in cin)</int>
Basic Operation	Read from input stream vector operations Tree height and balance factor calculations Recursion
Recurrence relation	T(n)=T(n-1)+O(1) for SELECT subroutine
Run-time analysis (Big O)	O(logn) for insertion and balancing on BST $O(n)$ for in-order traversal $O(n)$ for overall program to perform SELECT subroutine

#### **References:**

- 1) <a href="https://www.geeksforgeeks.org/avl-tree-set-1-insertion/">https://www.geeksforgeeks.org/avl-tree-set-1-insertion/</a>
- 2) <a href="https://www.youtube.com/watch?v=1QSYxIKXXP4">https://www.youtube.com/watch?v=1QSYxIKXXP4</a>
- 3) <a href="https://github.com/williamfiset/Algorithms/blob/master/src/main/java/com/williamfiset/algorithms/datastructures/balancedtree/AVLTreeRecursive.java">https://github.com/williamfiset/Algorithms/blob/master/src/main/java/com/williamfiset/algorithms/datastructures/balancedtree/AVLTreeRecursive.java</a>