

# Zephyr Zhou

Seeking for software engineer opportunities

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Education	<b>University of California, Santa Barbara (UCSB)</b> <i>Master of Science in Computer Science</i>	Sep 2022 – March 2025
	<b>University of Washington, Seattle, WA</b> <i>Bachelor's Degree of Science in Computer Science</i>	Sep 2018 - Jun 2021
Experience	<b>BeaconFire Inc.</b> <i>Java Full-stack Software Engineer</i> Built and maintained a scalable forum platform using <b>Spring-based microservices</b> , with strong access control, async messaging, and cloud-native service orchestration.	East Windsor, NJ (Remote) March 2025 – May 2025
	<ul style="list-style-type: none"><li>• <b>API Development:</b> Designed and implemented JWT-token based authentication and role-based administrative endpoints (user activation, post moderation, role assignment) with <b>Spring Boot, Spring Security, JWT, MySQL</b></li><li>• <b>Messaging:</b> Developed an asynchronous Email Service leveraging <b>Kafka</b> to dispatch verification and reset-password emails with <b>HTML templates</b> and <b>expiring tokens</b></li><li>• <b>Security:</b> Enforced hierarchical <b>role-based access control</b>, implemented token validation workflows, secured endpoints with <b>action-level (CRUD) authorization</b>, and applied <b>password encryption using BCrypt and Jaspyt</b></li><li>• <b>Testing:</b> Achieved <b>94% unit test coverage</b> using <b>JUnit and Mockito</b> for service logic; implemented centralized global exception handling and logging with <b>Spring AOP</b> to improve reliability and maintainability</li><li>• <b>Architecture &amp; Data:</b> Integrated <b>Eureka</b> and <b>Spring Cloud Gateway</b> for service discovery and routing; structured persistence using <b>MySQL</b> and <b>MongoDB Atlas</b> with isolated schemas</li></ul>	
	<b>Violett Inc.</b> <i>Contract Full-stack Software Engineer (Part-time Intern)</i> Developed full-stack multi-platform customer portal (enterprise and household version) hosted on AWS for “IoT-enabled air quality monitoring platform” currently carried by air purifiers network.	Seattle, WA Sep 2020 – May 2024
	<ul style="list-style-type: none"><li>• <b>Backend:</b> Created a web service, which performed CRUD operations to <b>DynamoDB</b> to manage devices/users and monitor status, analyzed data collected with <b>AWS Lambda</b> in <b>Java</b>, load tested, optimized</li><li>• <b>Frontend/Mobile:</b> Built the website and cross-platform mobile app that display real-time air quality and register user, pairing device with Bluetooth, using <b>JavaScript, React.js, Material-UI, Dart Flutter, D3 graphs</b></li><li>• <b>CI/CD:</b> Configured <b>AWS Amplify</b> and <b>GitHub Action</b> in <b>Linux Script</b> to automate deployment.</li><li>• Assembled and mentored a skilled team and fostered iterative <b>Agile development</b> adoption.</li></ul>	
	<b>Appfolio</b> <i>Software Engineer Intern</i> Enhanced and maintained renter's insurance purchase pages with UI A/B experiments in the tenant portal web.	Santa Barbara, CA June 2023 – Sep 2023
Project	<ul style="list-style-type: none"><li>• Built <b>React UI</b> components (chatbot, address check, questionnaire) using <b>TypeScript</b> and Coastline UI</li><li>• Launched <b>A/B tests</b> via <b>Optimizely</b>; achieved +30% conversion, flagged -18.1% regressions</li><li>• Wrote <b>unit/integration</b> tests using <b>Mocha, Sinon, React Testing Library</b> with 90% code coverage</li><li>• Resolved legacy UI issues, cleaned test suites, recognized for clear code and team collaboration</li></ul>	
	<b>Pulumi Corp.</b> <i>Software Engineer Intern</i> Proposed and developed the Content Management System ( <b>CMS</b> ) web application for Pulumi's website.	Seattle, WA Jun 2020 - Sep 2020
	<ul style="list-style-type: none"><li>• Integrated <b>GitHub OAuth</b> for secure user authentication in <b>Golang</b>, ensuring seamless access control</li><li>• Built <b>AWS ECS Fargate IaC</b> with <b>Pulumi TypeScript</b>, automating scalable service deployment.</li><li>• Adopted as formal internal web tool, reduced content release cycle by 75%, and accepted as sample project</li></ul>	
Skills	<ul style="list-style-type: none"><li>• <b>Broadband Pricing Web Crawler</b> – Automated large-scale ISP plan data extraction using <b>Python, Selenium, Docker</b>, and rotating proxies; improved query throughput by 50% and bypassed bot detection mechanisms</li><li>• <b>Multiplayer Hangman Server</b> – Built a multithreaded <b>TCP</b> server in <b>C++</b> using <b>POSIX threads</b> and <b>sockets</b> to support concurrent clients and real-time gameplay logic on <b>Linux</b></li></ul>	
	<u>Lang:</u> <b>Java, Python, SQL, JavaScript, HTML, CSS, TypeScript, C++/C , Dart, Ruby on Rails, Bash, C#, Golang</b> <u>Other:</u> <b>AWS (S3, EC2, ECR, IoT, CloudWatch, IAM, EKS), Git, Machine Learning, Docker, Kafka, ELK, Node.js</b>	