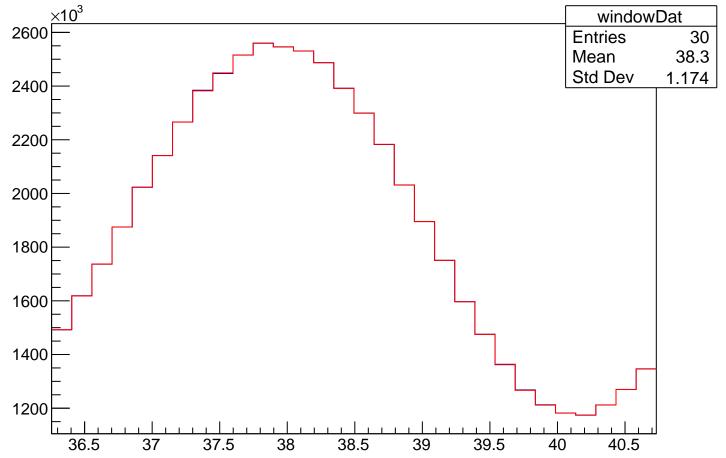
FFT of Residuals FFT of Residuals **Entries** Mean 2.114e+06 6.861e+05 Std Dev Frequency (Hz)

windowDat $\times 10^3$ windowDat **Entries** 30 2800 Mean 32.74 Std Dev 1.265 2600 2400 2200 2000 1800 1600 1400 30.5 31 31.5 32 32.5 33 33.5 34.5 34

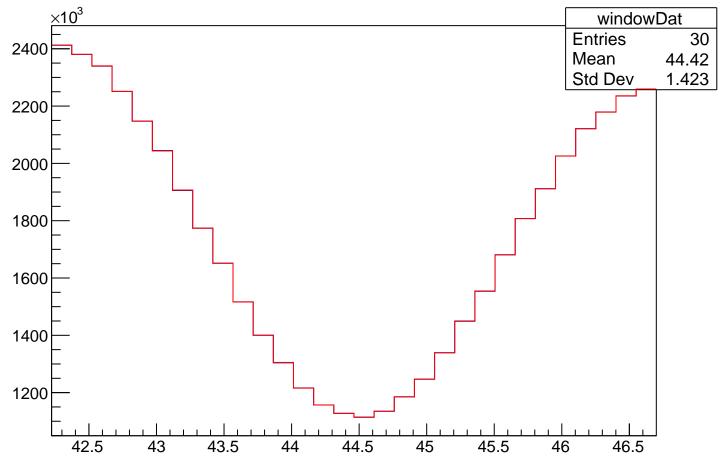
FFT of Residuals FFT of Residuals **Entries** Mean 2.139e+06 6.69e+05 Std Dev Frequency (Hz)

windowDat



FFT of Residuals FFT of Residuals **Entries** Mean 2.191e+06 7.091e+05 Std Dev Frequency (Hz)

windowDat



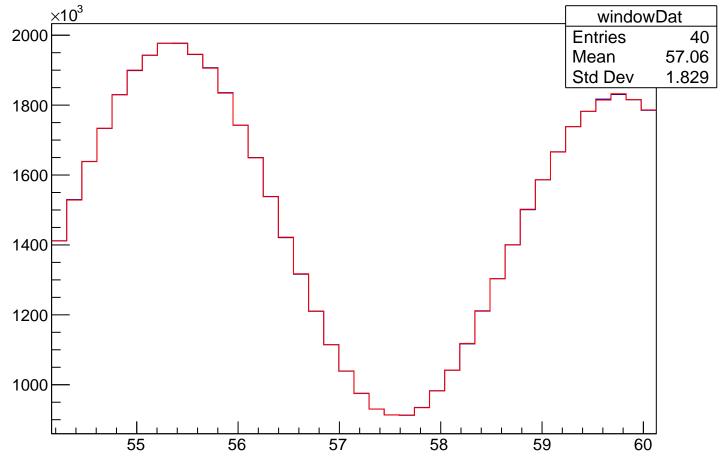
FFT of Residuals FFT of Residuals **Entries** Mean 1.91e+06 12000 9.541e+05 Std Dev 10000 8000 6000 4000 11 11 п п п 11 2000 -11 11 11 п п п 500 1000 1500 2000 2500 3000 Frequency (Hz)

windowDat ×10³ windowDat Entries 51.13 Mean Std Dev 1.554

FFT of Residuals FFT of Residuals **Entries** 1.692e+06 Mean 12000 8.848e+05 Std Dev 10000 8000 6000 4000 2000 500 1000 1500 2000 2500 3000

Frequency (Hz)

window Dat

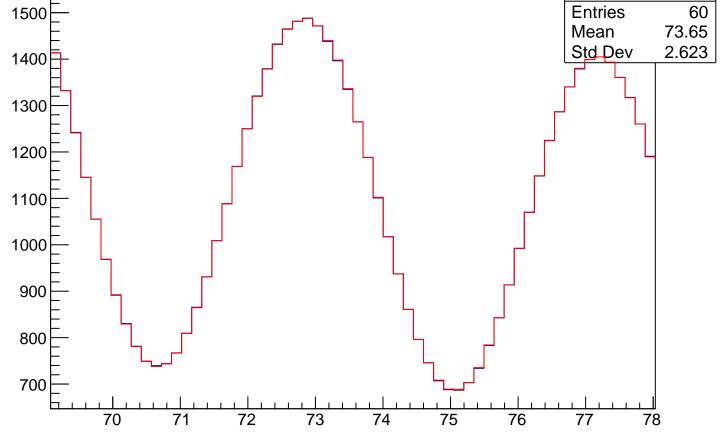


FFT of Residuals FFT of Residuals **Entries** 1.567e+06 Mean Std Dev 9.846e+05 2<u>CB0</u> Frequency (Hz)

windowDat ×10³ windowDat Entries 63.71 Mean Std Dev 2.1

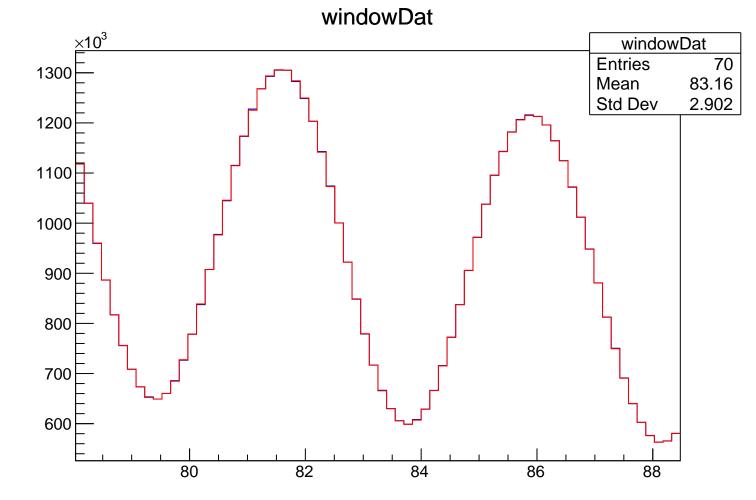
FFT of Residuals Power (arb. units) **Entries** 1.487e+06 Mean Std Dev 9.56e+05 Frequency (Hz)

windowDat ×10³ windowDat **Entries** 60 1500 73.65 Mean Std_Dev 2.623 1400 1300 1200 1100 1000

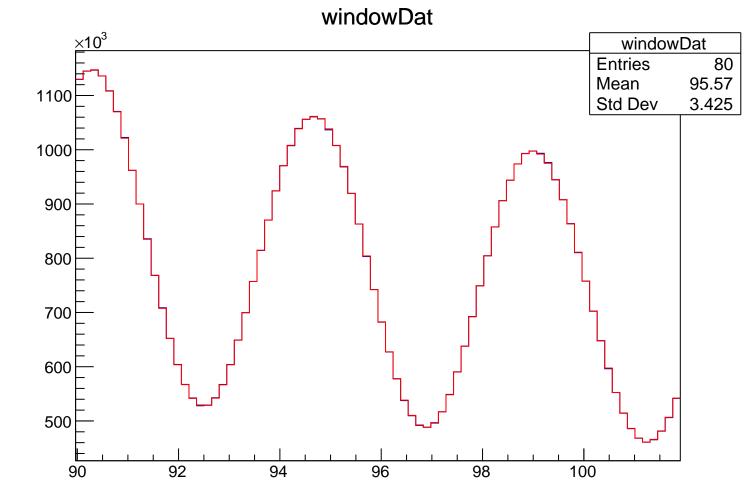


FFT of Residuals **Entries** 1.712e+06 Mean Std Dev 9.553e+05

Frequency (Hz)



FFT of Residuals FFT of Residuals **Entries** Mean 1.669e+06 1.027e+06 Std Dev Frequency (Hz)



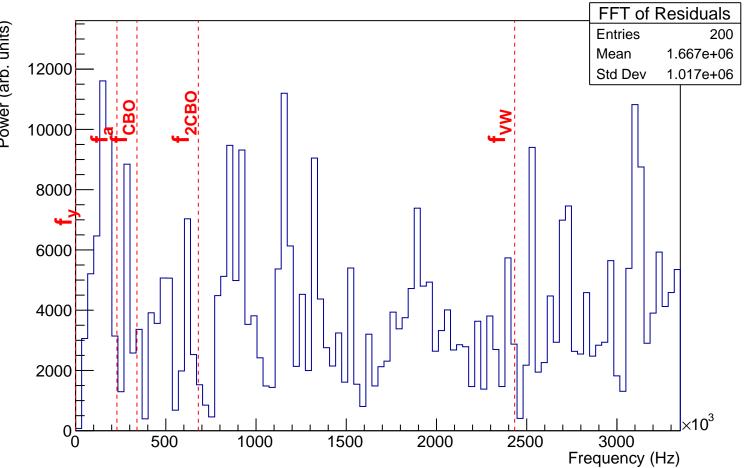
FFT of Residuals **Entries** Mean 1.604e+06 9.692e+05 Std Dev Frequency (Hz)

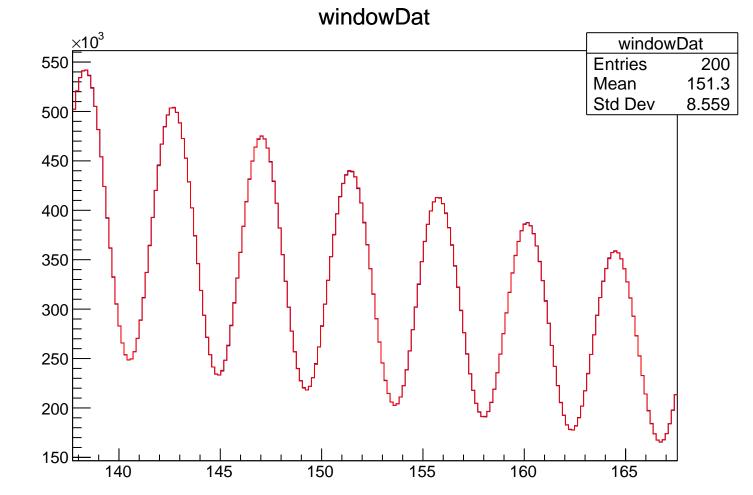
windowDat <u>×10³</u> windowDat Entries Mean Std Dev 4.387

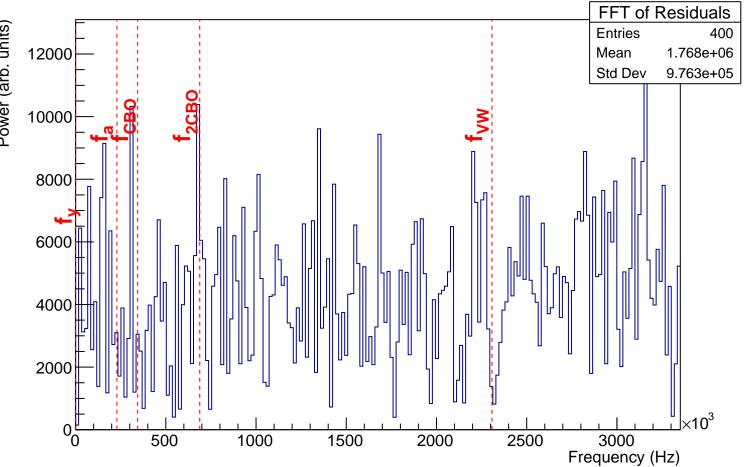
FFT of Residuals FFT of Residuals **Entries** 130 Mean 1.64e+06 9.575e+05 Std Dev 12000 10000 8000 6000 4000 2000 0, 1000 3000 500 1500 2000 2500

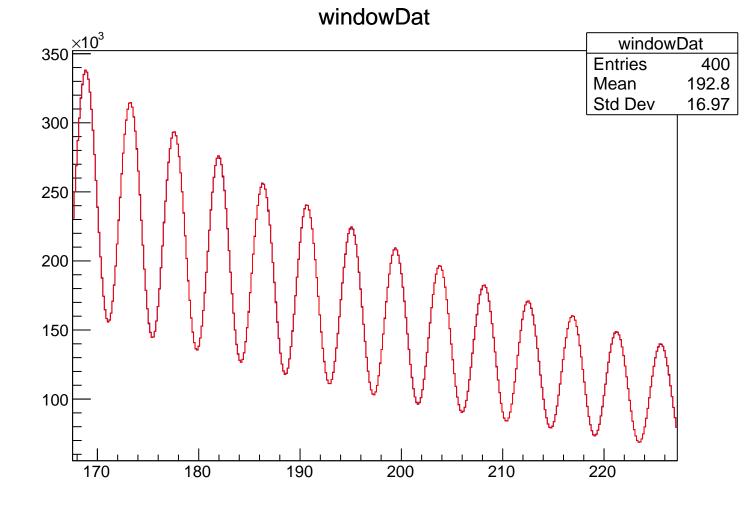
Frequency (Hz)

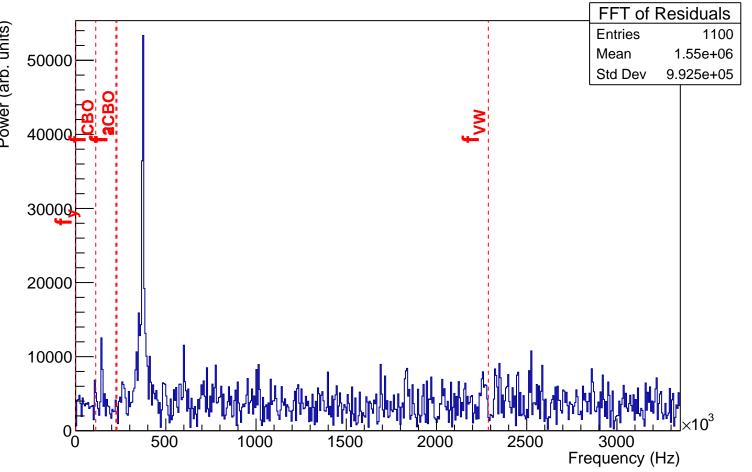
windowDat ×10³ windowDat **Entries** 126.1 Mean Std Dev 5.552



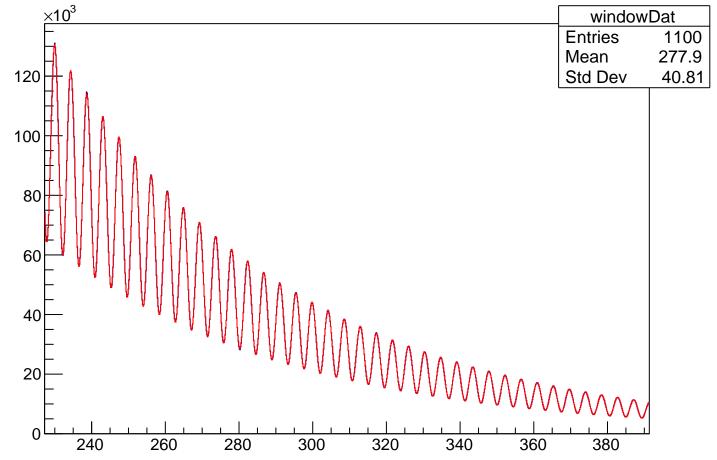




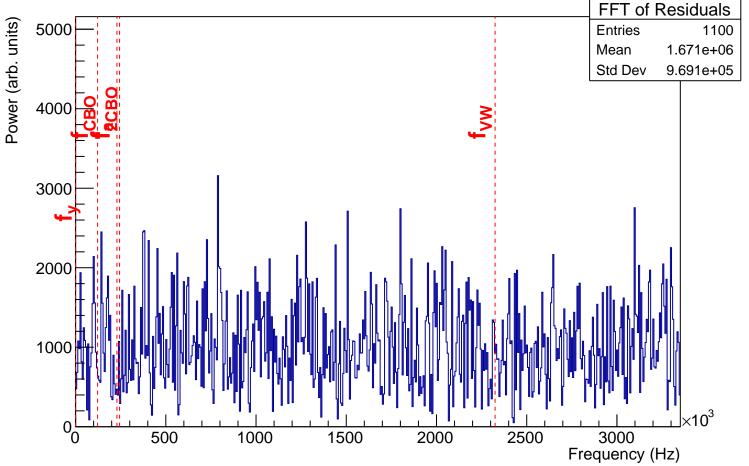




windowDat



FFT of Residuals



windowDat

