

# Foundations - type theory basic constructions

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## Contents

|          |                                |          |
|----------|--------------------------------|----------|
| <b>1</b> | <b>Unit type constructions</b> | <b>1</b> |
| 1.1      | Contexts . . . . .             | 1        |

## 1 Unit type constructions

### 1.1 Contexts

We introduce here basic constructions with the unit types, mainly for basic cases for visual representations.

All constructions will need a context.

**Context environment 2.1.1.** Empty context environment :

We apply axiom 0.1.1