
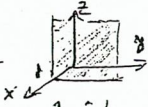
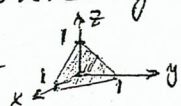
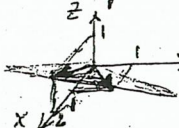


B. Shafai, ME 5250

Solution to the Homework I on Mathematical Background

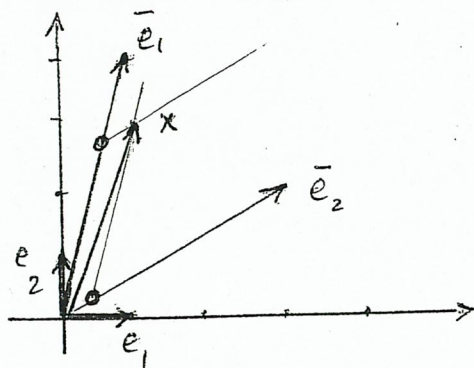
1. (a) linearly independent with respect to  $(\mathbb{R}^3, \mathbb{R})$ .  
(b) linearly independent with respect to  $(\mathbb{R}^2, \mathbb{R})$ ,  
however, they are linearly dependent with  
respect to  $(\mathbb{C}^2, \mathbb{C})$ .
2. A subspace of a vector space is defined in such a way  
that under operations of vector addition and scalar multiplication  
the subspace itself form a vector space. Thus, a subspace  
of vector space  $(\mathbb{R}^3, \mathbb{R})$  is a subset that satisfies two  
requirements: (1) If we add two vectors in the subspace,  
their sum should still be in the subspace, (2) If we multiply  
any vector in the subspace by a scalar, the resulting vector  
must also lie in the subspace.  
(a) The plane of vectors with first component  $x_1 = 0$  is  
a subspace since  the subspace is yz plane  
and the above two conditions are satisfied.  
(b) It is not a subspace since  the addition of two  
vectors in the subspace lie outside of the subspace  
(c) It is not a subspace since  the sum of two  
vectors lie outside of the subspace  
(d) It is a subspace since  the plane generated  
by these vectors passes through the origin and  
satisfy both conditions.  
(e) It is a subspace since  $3x_1 - x_2 + x_3 = 0$  is a plane that  
passes through the origin.

$$3. \quad x = [e_1 \ e_2] \begin{bmatrix} 1 \\ 3 \end{bmatrix} \leftarrow \beta \quad \bar{e}_1 = [e_1 \ e_2] \begin{bmatrix} 1 \\ 4 \end{bmatrix}, \quad \bar{e}_2 = [e_1 \ e_2] \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

$$Q = \begin{bmatrix} 1 & 3 \\ 4 & 2 \end{bmatrix}$$

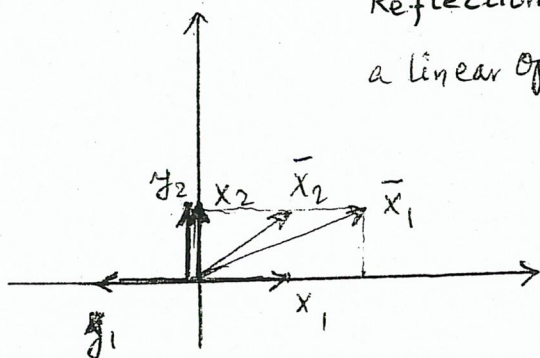
$$P = Q^{-1} = -\frac{1}{10} \begin{bmatrix} 2 & -3 \\ -4 & 1 \end{bmatrix}$$

$$\bar{\beta} = P\beta = \begin{bmatrix} 0.7 \\ 0.1 \end{bmatrix}$$



4.

Reflection with respect to y axis is a linear operator  $y = L[x]$



Matrix Representation of linear operator



$$y_1 = L[x_1] = [x_1 \ x_2] \begin{bmatrix} -1 \\ 0 \end{bmatrix} \quad y_2 = L[x_2] = [x_1 \ x_2] \begin{bmatrix} 0 \\ 1 \end{bmatrix} \quad A = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\bar{x}_1 = [x_1 \ x_2] \begin{bmatrix} 2 \\ 1 \end{bmatrix} \quad \bar{x}_2 = [x_1 \ x_2] \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad Q = \begin{bmatrix} 2 & 1 \\ 1 & 1 \end{bmatrix} \Rightarrow P = Q^{-1} = \begin{bmatrix} 1 & -1 \\ -1 & +2 \end{bmatrix}$$

$$\bar{A} = P A P^{-1} = \begin{bmatrix} -3 & -2 \\ 4 & 3 \end{bmatrix}$$

5.

$$L: (R^3, R) \rightarrow (R^2, R)$$

$$L[x] = \begin{bmatrix} x_1 - x_2 \\ x_2 - x_3 \end{bmatrix}$$

$$V_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad V_2 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \quad V_3 = \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}$$

$$L[V_1] = \begin{bmatrix} 1 \\ 0 \end{bmatrix} = y_1$$

$$W_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad W_2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$L[V_2] = \begin{bmatrix} 1 \\ -1 \end{bmatrix} = y_2$$

$$y_i = L[V_i] = [W_1 \ W_2] a_i \quad i=1,2,3$$

$$L[V_3] = \begin{bmatrix} -1 \\ 2 \end{bmatrix} = y_3$$

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} a_1$$

$$a_1 = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}^{-1} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} a_2$$

$$a_2 = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}^{-1} \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} -1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} a_3$$

$$a_3 = \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}^{-1} \begin{bmatrix} -1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1/2 \\ -3/2 \end{bmatrix}$$

$$\Rightarrow A = [a_1 \ a_2 \ a_3] = \begin{bmatrix} 1/2 & 0 & 1/2 \\ 1/2 & 1 & -3/2 \end{bmatrix}$$

" Matrix Representation of Linear Operator "



6. One can solve this problem by applying row operations and transform  $A$  to echelon form. Then, using the steps of solving basic variables in terms of free variables, one can obtain the basis for the null space as the solution of  $AX=0$ .

We can also solve the problem as follows:

It is easy to see that the last three columns of

$$A = \begin{bmatrix} \overset{\downarrow}{0} & \overset{\downarrow}{1} & 1 & 2 & -1 \\ 1 & 2 & 3 & 4 & -1 \\ 2 & 0 & 2 & 0 & 2 \end{bmatrix}$$

are linearly dependent on the first two columns of  $A$ . Hence the rank of  $A$ ,  $\rho(A) = 2$ . Let

$X = [x_1, x_2, x_3, x_4, x_5]^T$  and write

$$AX = x_1 \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix} + x_4 \begin{bmatrix} 2 \\ 4 \\ 0 \end{bmatrix} + x_5 \begin{bmatrix} -1 \\ -1 \\ 2 \end{bmatrix}$$

$$= (x_1 + x_2 + x_5) \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix} + (x_2 + x_3 + 2x_4 - x_5) \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix} = 0$$

$\uparrow$   $\uparrow$

Since the indicated vectors are linearly independent, we conclude that  $AX=0$  if and only if

$$(*) \begin{cases} x_1 + x_2 + x_5 = 0 \\ x_2 + x_3 + 2x_4 - x_5 = 0 \end{cases}$$

(\*) has 2 equations and five unknowns: hence three of the unknown can be arbitrarily selected.

let  $x_3=1, x_4=0, x_5=0$  then  $x_1=-1$  and  $x_2=-1$ .

let  $x_3=0, x_4=1, x_5=0$  then  $x_1=0$  and  $x_2=-2$

let  $x_3=0, x_4=0, x_5=1$  then  $x_1=-1$  and  $x_2=1$

Thus, the basis for the null space is specified by three vectors  $v_1, v_2, v_3$ :

$$[-1 -1 1 0 0]^T, [0 -2 0 1 0]^T, [-1 1 0 0 1]^T$$

The general solution is a linear combination of the above basis vectors:  $x = \alpha_1 v_1 + \alpha_2 v_2 + \alpha_3 v_3$ .

Regarding  $Ax = b$ , Since  $\rho(A) = 2$ ,  $b$  must be in the range space of  $A$  in order to have a solution.

Thus,  $Ax = b$  does not have solution for any  $b$ .

7.

$$(a) \begin{bmatrix} 2 & 1 & 1 \\ 4 & 1 & 0 \\ -2 & 2 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ -7 \end{bmatrix} \Rightarrow x = A^{-1}b = \begin{bmatrix} 5/4 \\ -3 \\ 3/2 \end{bmatrix}$$

This matrix is nonsingular

(b) First consider the homogeneous part  $Ax = 0$  and transform  $A$  to echelon form by row operations

$$Ax_h = 0 \rightarrow \tilde{A}x_h = \begin{bmatrix} \textcircled{1} & 3 & 3 & 2 \\ 0 & 0 & \textcircled{3} & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \tilde{x}_1 \\ \tilde{x}_2 \\ \tilde{x}_3 \\ \tilde{x}_4 \end{bmatrix} = 0$$

o  $x_1, x_3$   
basic variables

$$\Rightarrow \begin{cases} \tilde{x}_1 + 3\tilde{x}_2 + 3\tilde{x}_3 + 2\tilde{x}_4 = 0 \\ 3\tilde{x}_3 + \tilde{x}_4 = 0 \end{cases} \Rightarrow \begin{cases} \tilde{x}_3 = -1/3 \tilde{x}_4 \\ \tilde{x}_1 = -3\tilde{x}_2 - \tilde{x}_4 \end{cases}$$

o  $x_2, x_4$   
free variables

$$x_h = \begin{bmatrix} -3\tilde{x}_2 - \tilde{x}_4 \\ \tilde{x}_2 \\ -1/3 \tilde{x}_4 \\ \tilde{x}_4 \end{bmatrix} = \tilde{x}_2 \begin{bmatrix} -3 \\ 1 \\ 0 \\ 0 \end{bmatrix} + \tilde{x}_4 \begin{bmatrix} -1 \\ 0 \\ -1/3 \\ 1 \end{bmatrix}$$

The system  $Ax = b$  can be written as  $\tilde{A}x_p = \tilde{b} = \begin{bmatrix} 1 \\ 3 \\ 0 \end{bmatrix}$  and a particular solution is obtained as  $x_p = [-2 \ 0 \ 1 \ 0]^T$  so, the general solution is  $x = x_h + x_p$ .

$$(c) \underbrace{\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}}_A x = \underbrace{\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}}_b$$

Apply row operations to reduce  $Ax = b$  to  $\tilde{A}x = \tilde{b}$ :

$$\begin{bmatrix} \textcircled{1} & 2 & 3 \\ 0 & \textcircled{-3} & -6 \\ 0 & 0 & 0 \end{bmatrix} x = \begin{bmatrix} 1 \\ -3 \\ 0 \end{bmatrix} \quad \rho(\tilde{A})=2 \quad \mathcal{I}(\tilde{A})=1$$

The homogenous part is  $\tilde{A}x_h = 0$ , which leads to the solution of the homogenous part

$$x_h = \begin{bmatrix} \tilde{x}_3 \\ -2\tilde{x}_3 \\ \tilde{x}_3 \end{bmatrix} = \tilde{x}_3 \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}$$

$$\tilde{x}_1 + 2\tilde{x}_2 + 3\tilde{x}_3 = 0$$

$$-3\tilde{x}_2 - 6\tilde{x}_3 = 0$$

$\tilde{x}_3$  is free variable

A particular solution is obtained from the above equation:

$$x_p = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$$

So, the general solution is given by

$$x = x_h + x_p = \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} \alpha + \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix}$$

$\uparrow$   
 or  $\tilde{x}_3$   
 free parameter



8 (b)  $f(x) = C + Dx + Ex^2$  using the given points we get

$$\underbrace{\begin{bmatrix} 1 & -2 & 4 \\ 1 & -1 & 1 \\ 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & 2 & 4 \end{bmatrix}}_A \underbrace{\begin{bmatrix} C \\ D \\ E \end{bmatrix}}_x = \underbrace{\begin{bmatrix} 1 \\ 2 \\ 4 \\ 5 \\ 8 \end{bmatrix}}_b \quad x^* = (A^T A)^{-1} A^T b = \begin{bmatrix} 3.5714 \\ 1.7 \\ 0.2143 \end{bmatrix}$$

(a) Set up the equation as  $AX = b$

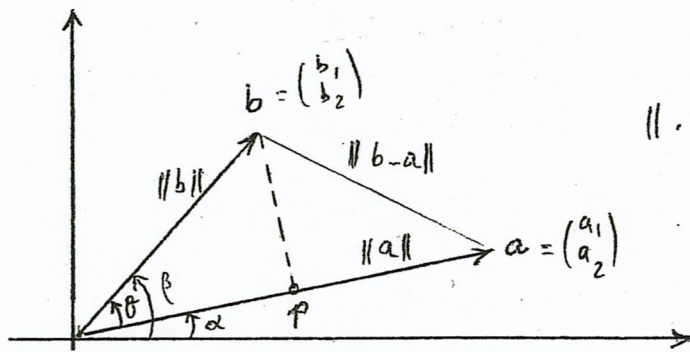
$$\begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & -4 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & -1 \end{bmatrix} X = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \Rightarrow x^* = A^T (A A^T)^{-1} b = \begin{bmatrix} 0.2844 \\ 0.0711 \\ 0.1611 \\ 0.1611 \\ 0.3223 \end{bmatrix}$$

(c)  $i = v_1/R + v_2/R + v_3/R$  or  $\frac{1}{R} [1 \ 1 \ 1] v = i$  \*

Total energy dissipated per unit time is  $\dot{E} = \frac{1}{R} [v_1^2 + v_2^2 + v_3^2] = \frac{1}{R} \|v\|^2$

$$* \quad v = \frac{1}{R} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \left\{ \frac{1}{R^2} (1 \ 1 \ 1) \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \right\}^{-1} i = \underline{\underline{\frac{R}{3} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} i}}$$

9.



$\|\cdot\|$  : represents norm  
or the length of  
the vector

Method 1:

$$\text{Law of cosine: } \|b-a\|^2 = \|b\|^2 + \|a\|^2 - 2\|b\|\|a\|\cos\theta$$

$$\text{or } (b-a)^T(b-a) = b^T b + a^T a - 2\|b\|\|a\|\cos\theta$$

$$\cancel{b^T b} - 2a^T b + \cancel{a^T a} = \cancel{b^T b} + \cancel{a^T a} - 2\|b\|\|a\|\cos\theta$$

$$\cos\theta = \frac{a^T b}{\|a\|\|b\|}$$

$$\text{Method 2: } \sin\alpha = \frac{a_2}{\|a\|}, \cos\alpha = \frac{a_1}{\|a\|}, \sin\beta = \frac{b_2}{\|b\|}, \cos\beta = \frac{b_1}{\|b\|}$$

$$\Rightarrow \cos\theta = \cos(\beta - \alpha) = \cos\beta\cos\alpha + \sin\beta\sin\alpha$$

$$= \dots = \frac{a_1 b_1 + a_2 b_2}{\|a\|\|b\|} = \frac{a^T b}{\|a\|\|b\|}$$

Projection point  $P = \bar{x}a$

$$(\underbrace{b - \bar{x}a}_{\perp a}) \cdot a = 0 \text{ or } a^T(b - \bar{x}a) = 0 \Rightarrow \bar{x} = \frac{a^T b}{a^T a}$$

$$\therefore P = \bar{x}a = \frac{a^T b}{a^T a} a$$

10.

$$(a) \begin{bmatrix} 1 \\ 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

(b) The answer is not true unless  $x_1, x_2, \dots, x_m$  are linearly independent

11. The third column is

$$\pm \begin{bmatrix} 1/\sqrt{6} \\ -2/\sqrt{6} \\ 1/\sqrt{6} \end{bmatrix}$$

orthogonal means  
 $a^T b = 0$

so,  $q_1^T q_2 = 0$ ,  $q_1^T q_3 = 0$ ,  $q_2^T q_3 = 0$  :  $q_1, q_2, q_3$  are columns of  $Q$ .

$$12. Q^T Q = (I - 2uu^T)(I - 2uu^T) = I - 4uu^T + 4u \underbrace{u^T u}_1 u^T = I$$

An example is constructed in problem 11. "check"