

FIVSmokeVolumeGPUData

- + GridResolution
- + VoxelCount
- + SmokeColor
- + Absorption
- + CenterOffset
- + DensityScale
- + VolumeWorldAABBMin
- + VoxelSize
- + VolumeWorldAABBMax
- + VoxelBufferOffset
- + VoxelWorldAABBMin
- + FadeInDuration
- + VoxelWorldAABBMax
- + FadeOutDuration
- + Reserved