

FSceneViewExtensionBase

```
classDiagram
    class FSceneViewExtensionBase {
    }
    class FIVSmokeSceneViewExtension {
        + FIVSmokeSceneViewExtension()
        + SetupViewFamily()
        + SetupView()
        + BeginRenderViewFamily()
        + SubscribeToPostProcessingPass()
        + IsActiveThisFrame_Internal()
        + Initialize()
        + Shutdown()
    }
    FIVSmokeSceneViewExtension --|> FSceneViewExtensionBase
```

FIVSmokeSceneViewExtension

- + FIVSmokeSceneViewExtension()
- + SetupViewFamily()
- + SetupView()
- + BeginRenderViewFamily()
- + SubscribeToPostProcessingPass()
- + IsActiveThisFrame\_Internal()
- + Initialize()
- + Shutdown()