

UIVSmokeHoleGeneratorComponent  
::RequestExplosionHole

```
graph LR; A[UIVSmokeHoleGeneratorComponent  
::RequestExplosionHole] --> B[UIVSmokeHolePreset  
::GetPresetID]; B --> B;
```

The diagram consists of two rectangular boxes. The left box is gray and contains the text 'UIVSmokeHoleGeneratorComponent' and '::RequestExplosionHole'. The right box is white and contains the text 'UIVSmokeHolePreset' and '::GetPresetID'. A straight blue arrow points from the right side of the gray box to the left side of the white box. A curved blue arrow starts from the top of the white box and points back to the top of the white box, indicating a self-call.

UIVSmokeHolePreset  
::GetPresetID