



# Homework 2

## Mandelbulb

Introduction to Parallel Computing  
2022/03/15



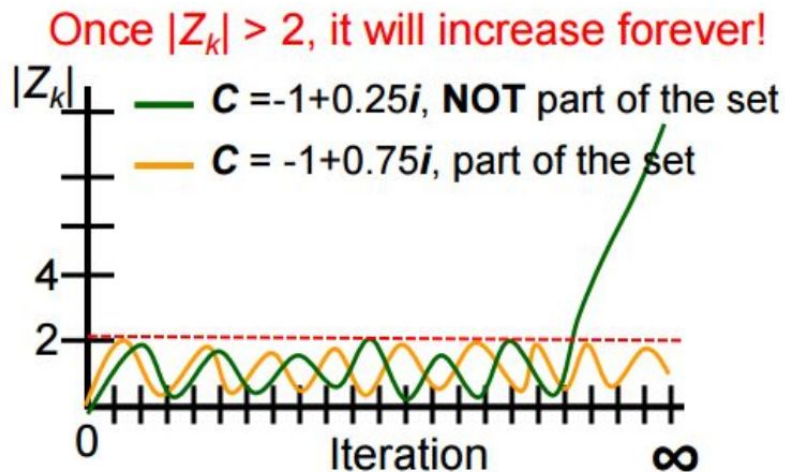


<https://hackmd.io/@ipc22/hw2>

# Mandelbrot Set

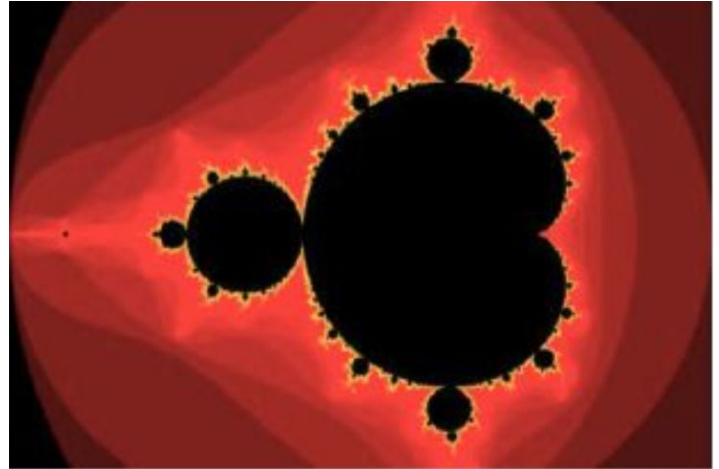
A set of complex numbers  $\mathbb{C}$

- for every complex number  $c \in \mathbb{C}$ , under iterations of quadratic map  $Z_{k+1} = (Z_k)^2 + c$  remain bounded
  - $Z_0 = c$
  - $Z_{k+1} = (Z_k)^2 + c$
  - $|Z_k| \leq 2$
- if  $|Z_k| \leq 2$  for any  $k$ ,  $c$  belongs to the Mandelbrot Set



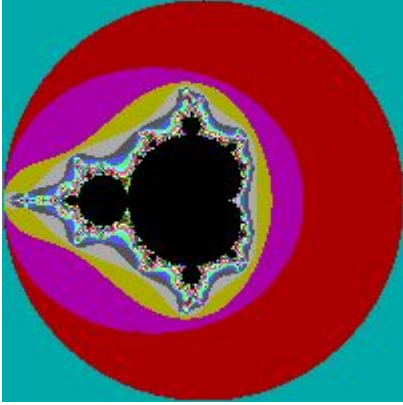
# Mandelbrot Set Visualization

- Convert each pixel to the corresponding coordinates on the complex plane
- Plug into the equation repeatedly until  $|Z_k| > 2$
- Color the pixel according to the iteration count
- <https://www.youtube.com/watch?v=IrYfMfUURYM>

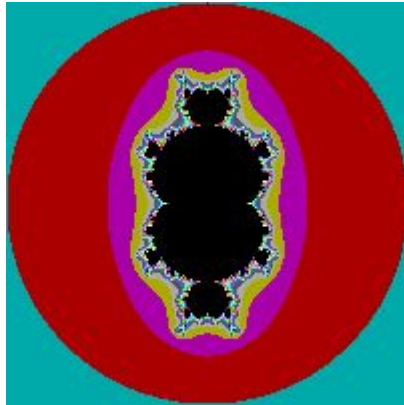


# Powers of Mandelbrot Set

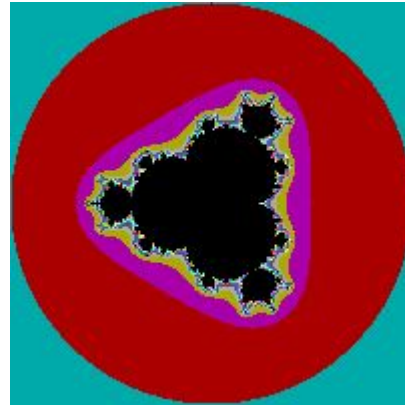
$$Z_{k+1} = (Z_k)^2 + c$$



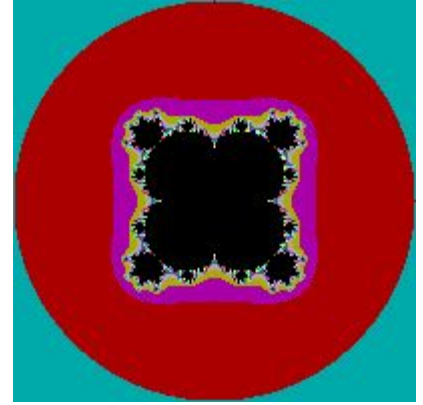
$$Z_{k+1} = (Z_k)^3 + c$$



$$Z_{k+1} = (Z_k)^4 + c$$



$$Z_{k+1} = (Z_k)^5 + c$$



# Mandelbulb

- 3D fractal using spherical coordinates.
- In this assignment, we refer to power-8 mandelbulb

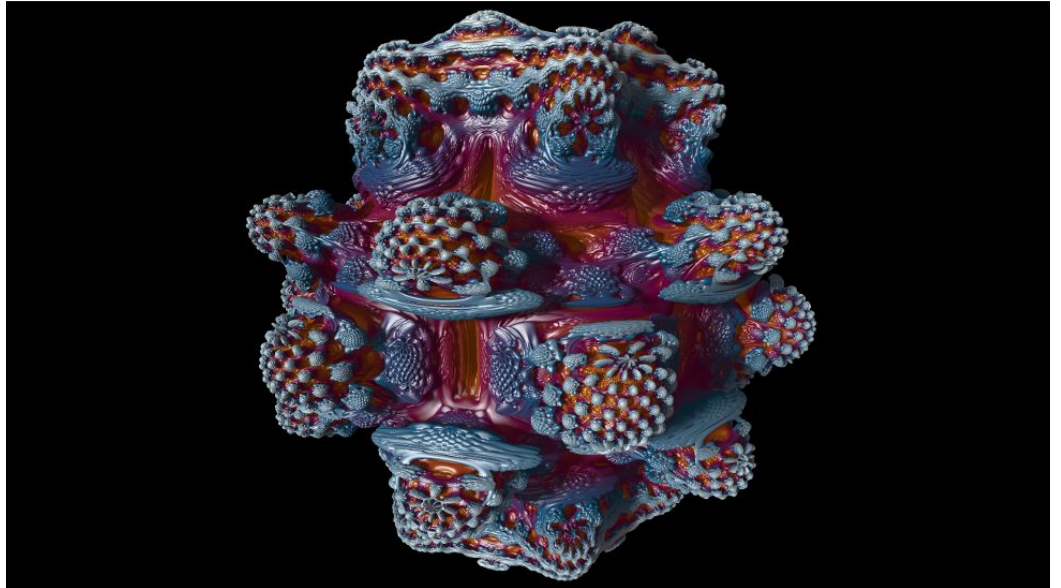
$$v_{k+1} = v_k^8 + C$$

$$v = \langle x, y, z \rangle \text{ in } \mathbb{R}^3, \quad v^n := r^n \langle \cos(n\theta) \cos(n\phi), \cos(n\phi) \sin(n\theta), -\sin(\phi) \rangle$$

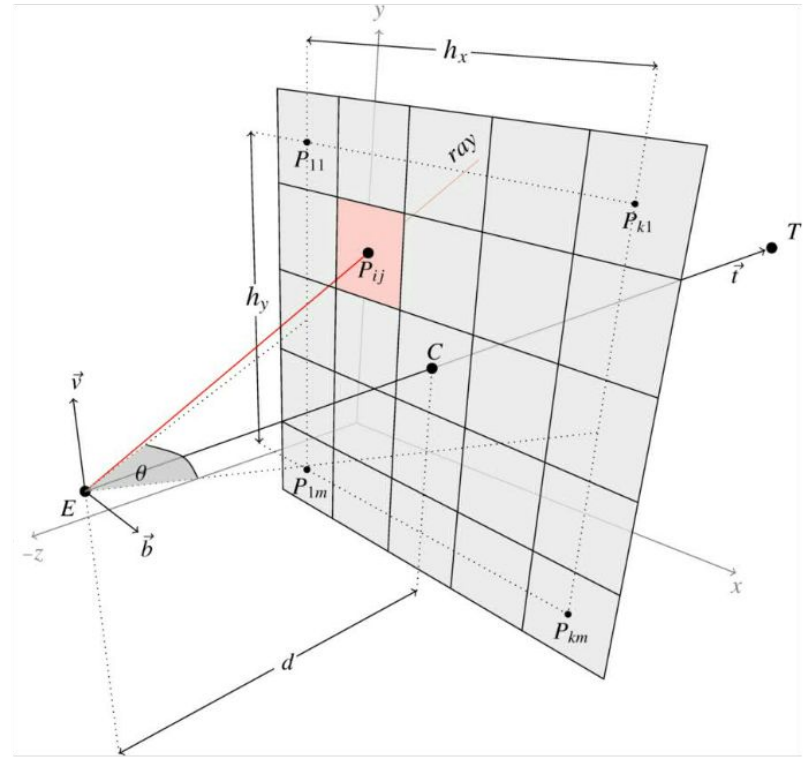
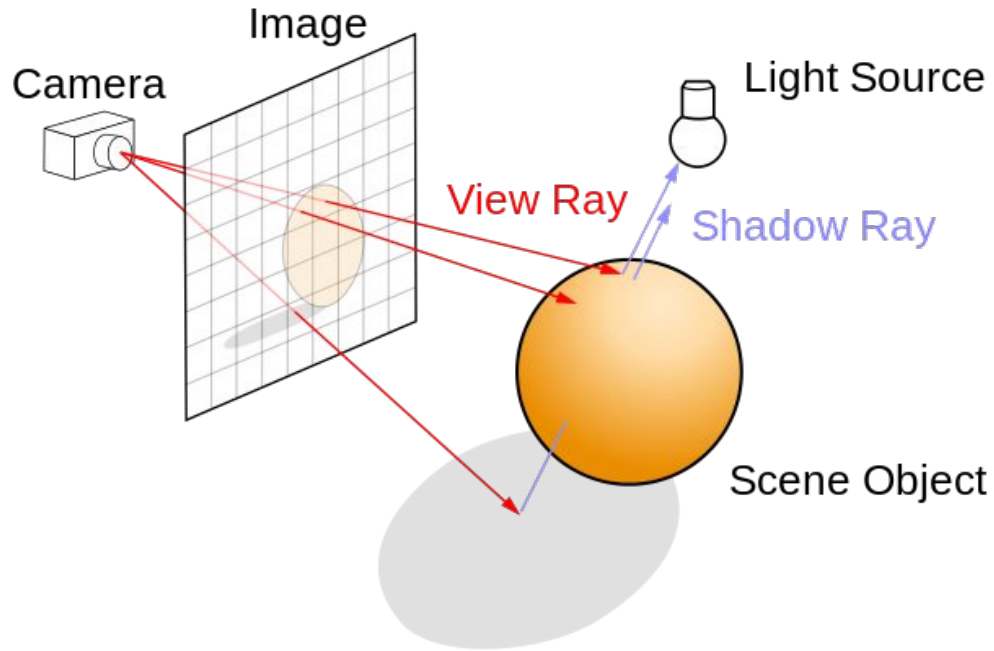
$$\begin{aligned} \bullet \quad & r = \sqrt{x^2 + y^2 + z^2}, \quad \theta = \arctan\left(\frac{y}{x}\right), \quad \phi = \arctan\left(\frac{z}{r}\right) \\ & x = r \sin(\phi) \cos(\theta), \quad y = r \sin(\phi) \sin(\theta), \quad z = r \cos(\phi) \end{aligned}$$

# Mandelbulb Visualization

- Generate 3D images by ray tracing
- We use ray marching algorithm



# Ray Tracing

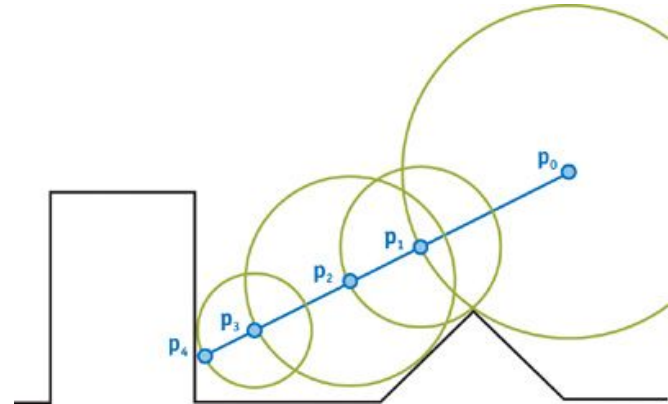




# Ray Marching

Often used for 3D fractal rendering

1. Start at the “beginning” of the ray
2. Evaluate the **distance function** to estimate how close is to the object
3. Keep moving forward, the step should be short enough to not tunnel through the surface



# Distance Function for Ray Marching

The approximate distance function of the mandelbulb is:

$$DE = \frac{0.5r \ln(r)}{dr}$$

Where  $r = |v_k|$  and  $dr = |v'_k|$ .

We can get  $dr$  by scalar derivative  $dr_{k+1} = n|v_k|^{n-1}dr_k + 1$  and  $dr_0 = 1$

# Goal

- We provide a sequential version of sample code called `hw2.cc`
- You are asked to parallelize it by [MPI](#) and OpenMP (or pthread)
- Understand the importance of **Load Balancing**

# Input

```
./executable $c $x1 $y1 $z1 $x2 $y2 $z2 $width $height $filename
```

- `$c` `int` Number of thread per process
- `$x1` `double` camera position x
- `$y1` `double` camera position y
- `$z1` `double` camera position z
- `$x2` `double` camera target position x
- `$y2` `double` camera target position y
- `$z2` `double` camera target position z
- `$width` `unsigned int` width of the image
- `$height` `unsigned int` height of the image
- `$filename` `string` file name of the output PNG image

# Output

- Save the result to `$filename`
- The output image should be a 32bit PNG image with RGBA channels.

# Resources

- `/home/ipc22/share/hw2/`
  - `hw2.cc`
  - `Makefile`
  - `samples/`

# Execute

- Check `samples/xx.txt`
- `01.txt`:
  - `N` = 2
  - `n` = 3
  - `c` = 4
  - `pos` = -0.522 2.874 1.340
  - `tarpos` = 0 0 0
  - `width` = 64
  - `height` = 64
  - `timelimit` = 5

```
srun -N 2 -n 3 -c 4 \  
./hw2 4 -0.522 2.874 1.340 0 0 0 64 64  
1.png
```

Launch 3 processes on 2 nodes

Each process has 4 CPUs

# Judge

- hw2-judge
- Scoreboard:  
<https://apollo.cs.nthu.edu.tw/ipc22/scoreboard/hw2/>



# Report

- Explain your implementation, especially in the following aspects
  - How do you implement your program, what scheduling algorithm did you use: static, dynamic, guided, etc.?
  - How do you partition the task?
  - What techniques do you use to reduce execution time?
  - Other efforts you make in your program.
- Analysis
  - Design your own plots to show the load balance of your algorithm between threads/processes.
  - If you have modified the default parameter settings, please also compare the results of the default settings and your settings
- Conclusion

# Submission

- Due: **Tue, 2022/3/29 23:59**
- Submit the following files to EEClass:
  - hw2.cc
  - report.pdf
  - Makefile (optional)

# Q & A

Feel free to ask if you have any questions.

