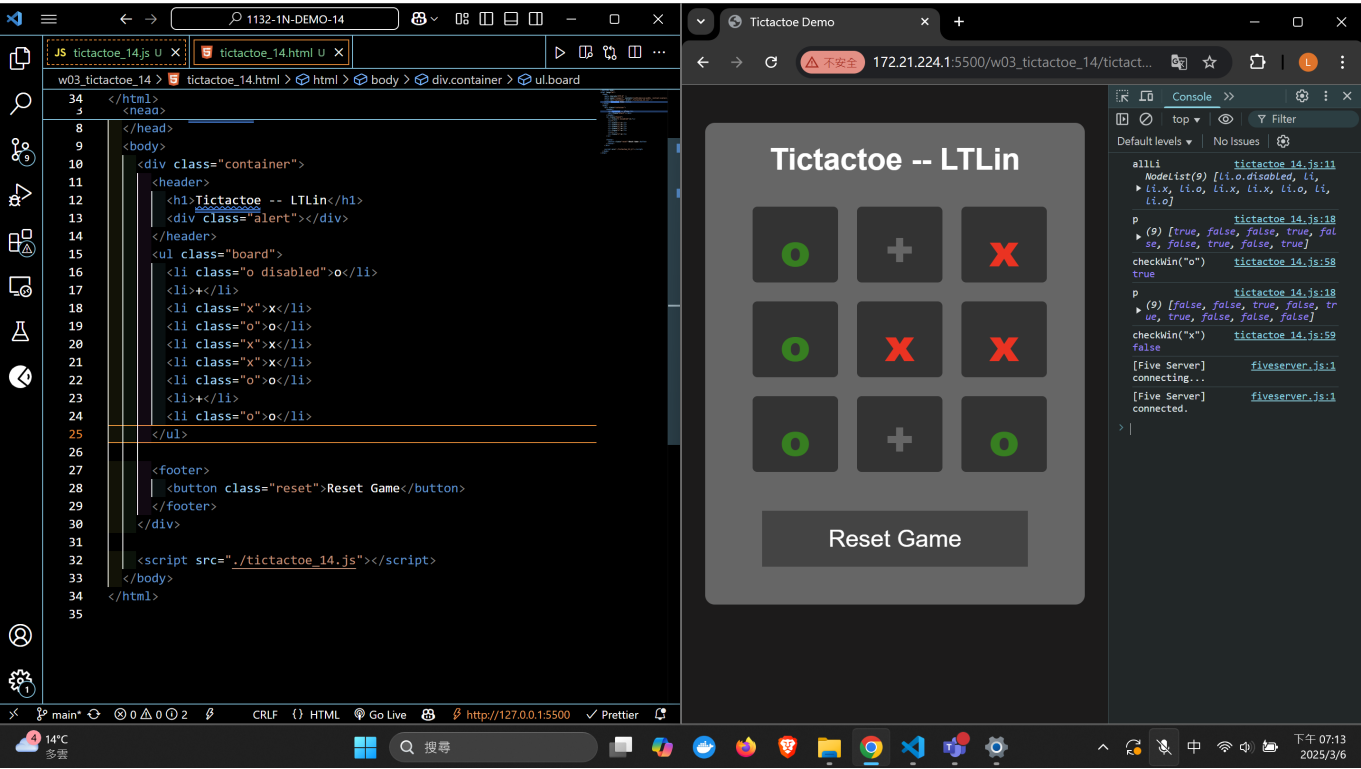


Your Github URL

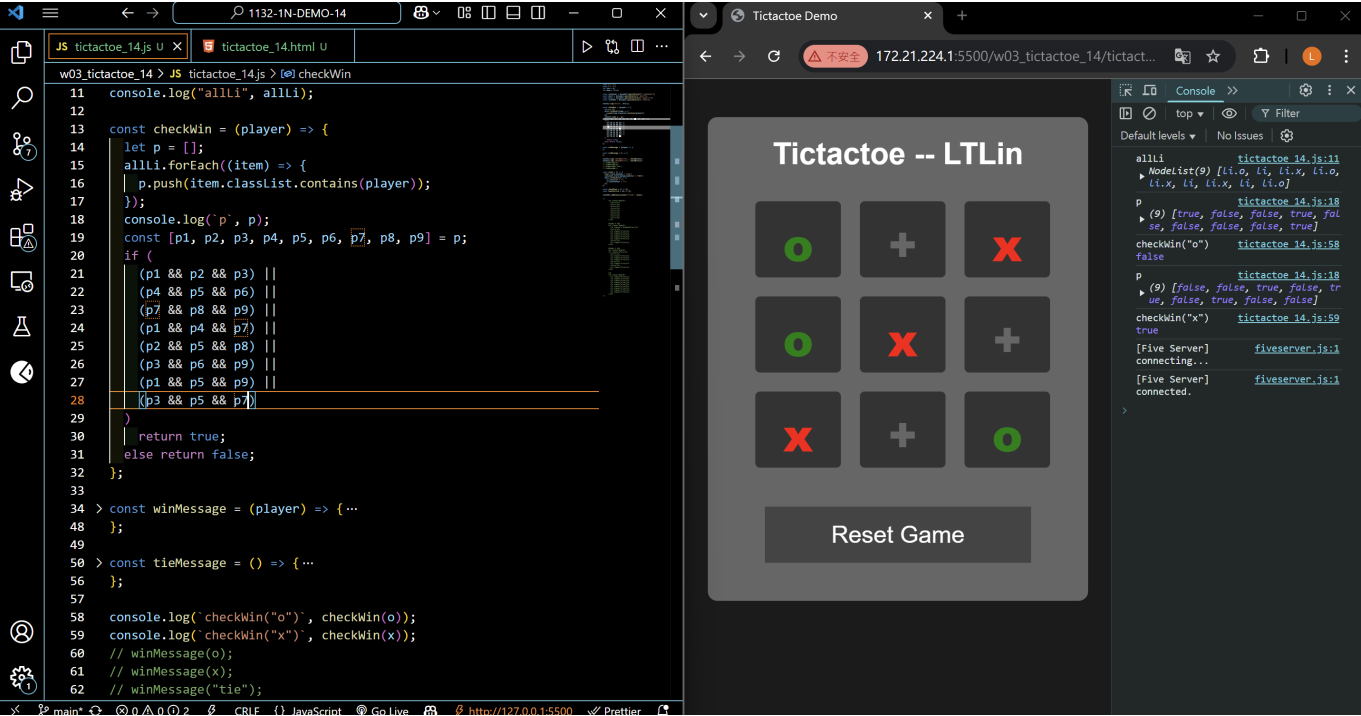
Your Vercel URL

W03-P1: Implement checkWin(player) using three different cases

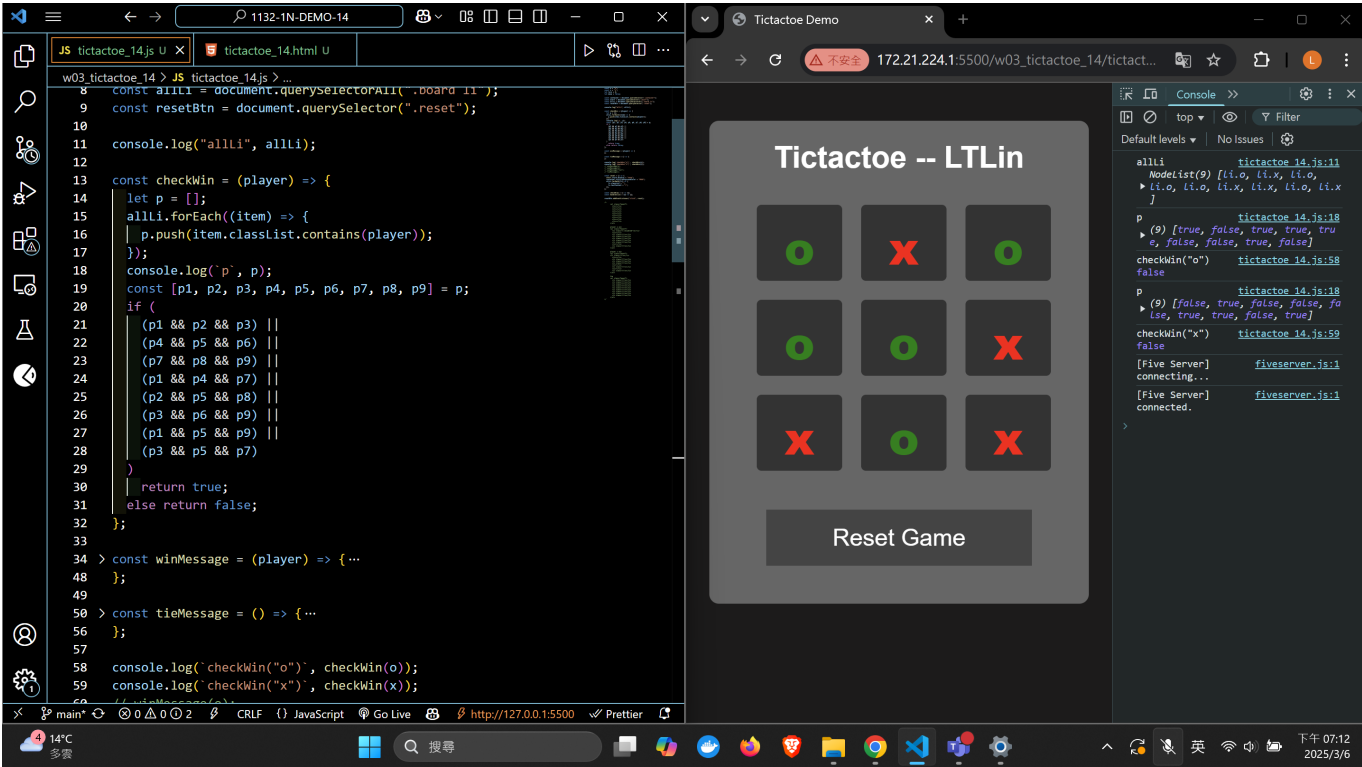
=> player o wins



=> player x wins



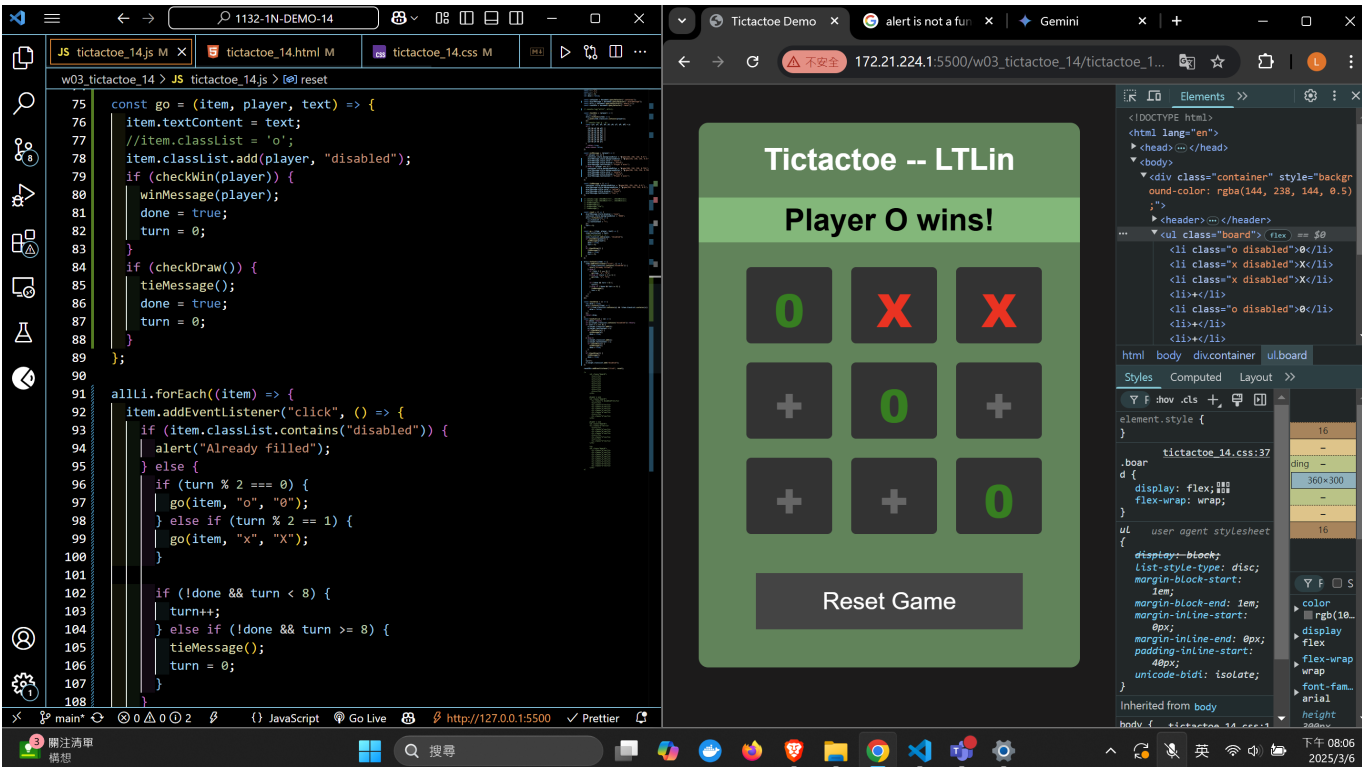
=> no player wins



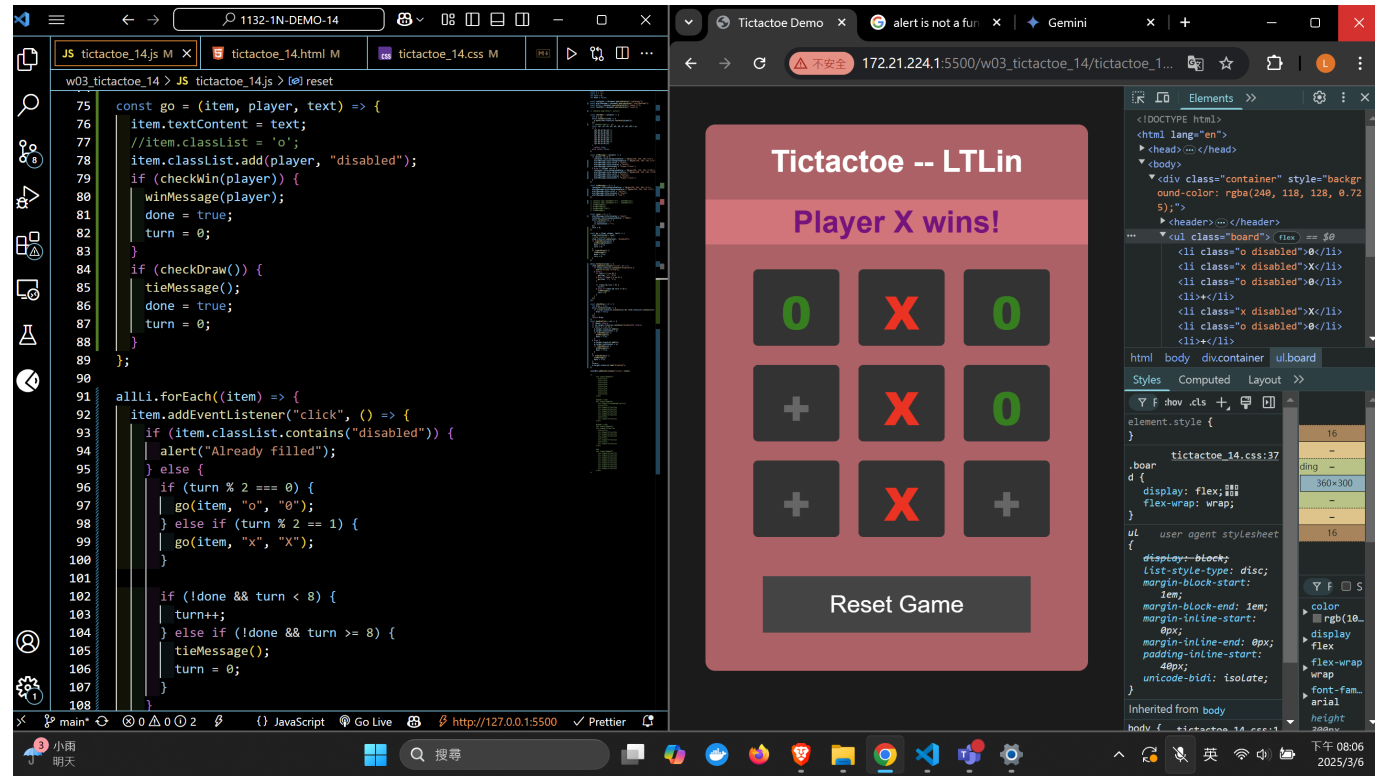
1fa2af5%09zero2005x%09Thu Mar 6 19:15:58 2025 +0800 W03-P1: Implement checkWin(player) using three different cases

W03-P2: play TicTacToe successfully

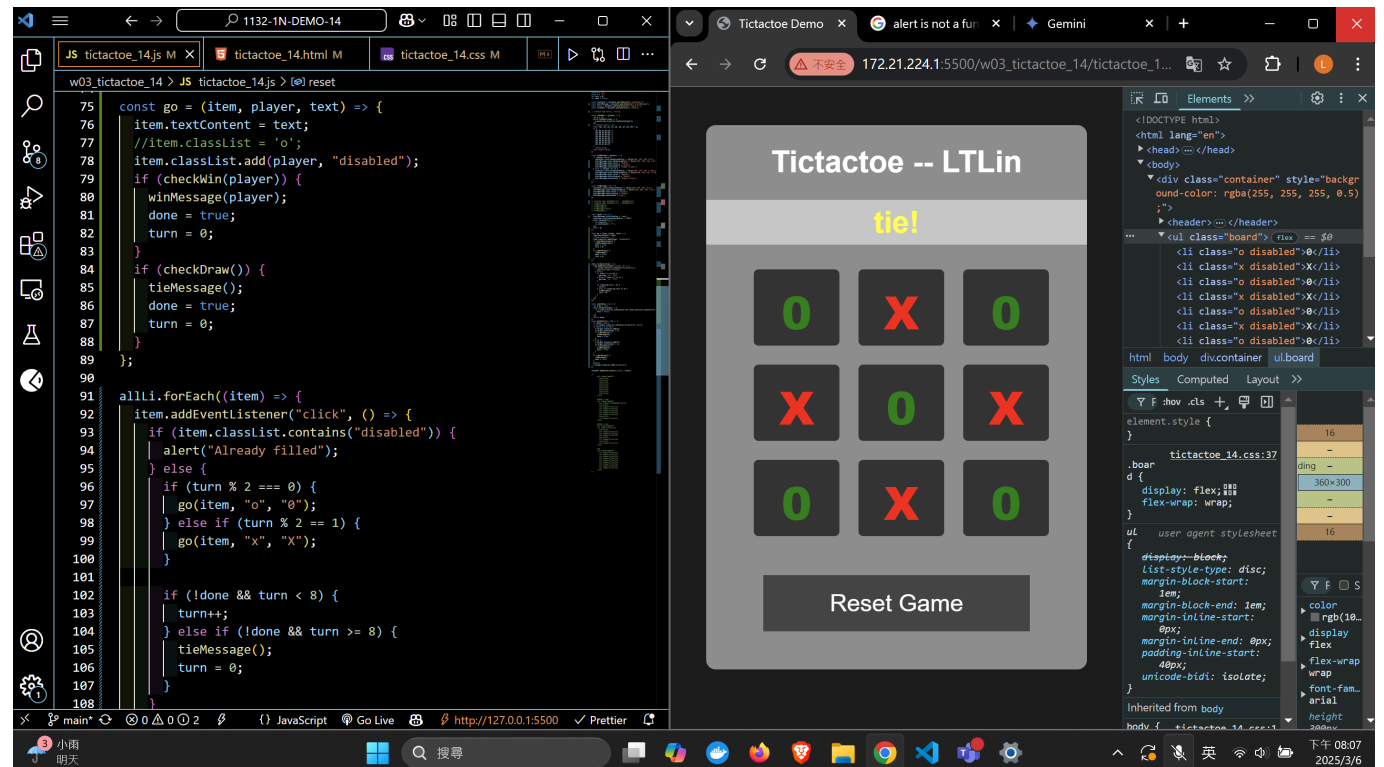
=> player o wins



=> player x wins



=> tie



W02-P3 : implement reset button

=> initially player o win

==> after reset button is pressed



W02-log: git logs for W02