

Using Load Balancers to provide Port Based Destination NAT

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Summary

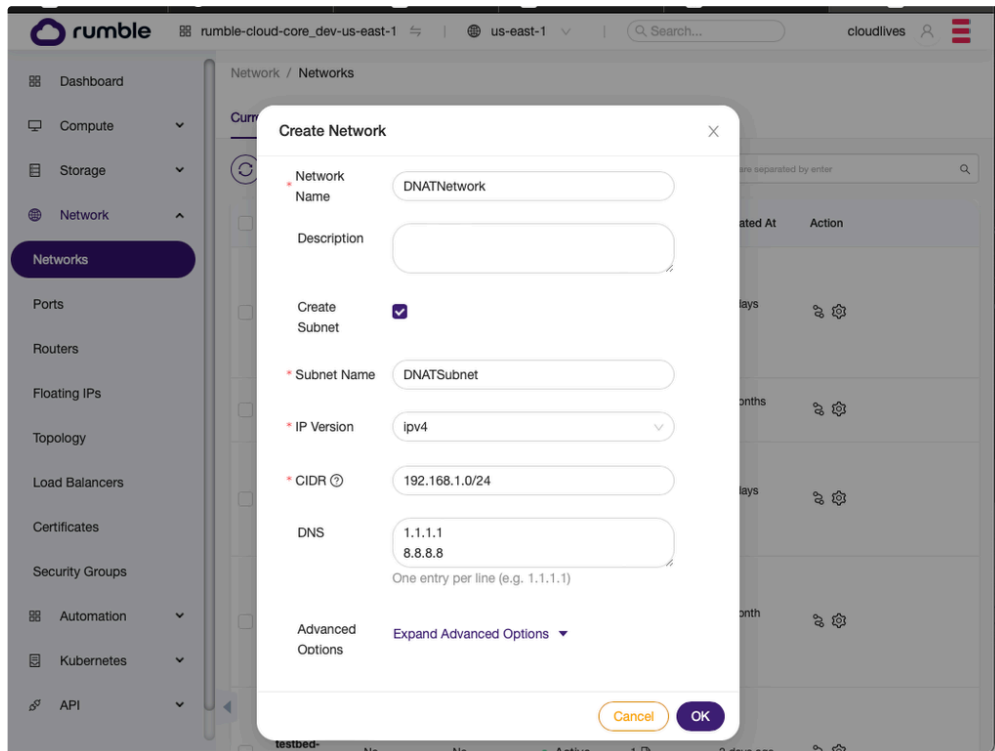
Rumble Cloud support a few different types of address translation. The most common use case is to map a Public IP, referred to as a Floating IP, to an private IP address for a VM on an internal network. However, a floating IP can also be mapped to a Load Balancer. Typically a Load Balancer is used to balance traffic across multiple VM for scaling a service and providing redundancy. However, a Load Balancer can also be used to provide Port Based Destination NAT if configured properly.

To setup up Port Based Destination NAT simply create a load balancer with multiple listeners listening on different ports. Associate those listeners with pools that have a single member in them. In this way the port will be specifically dedicated to that server. Note, using this strategy you can provide load balancing and port based destination NAT on the same IP address.

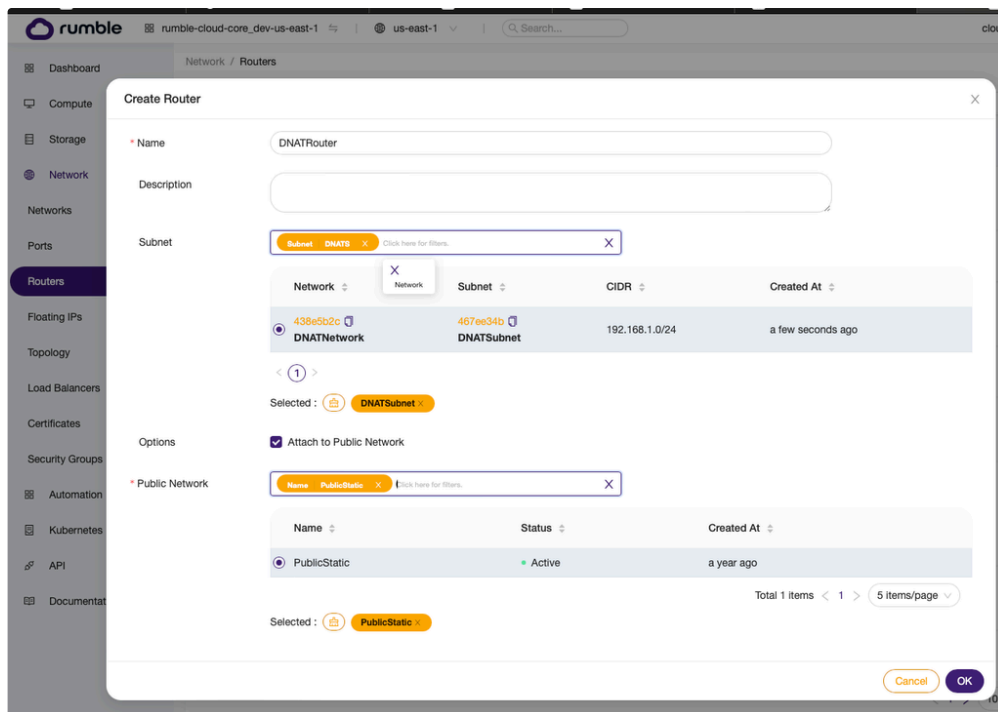
Below, we show step by step how to do this from the Web Interface. However, as this can get complex, we do recommend using Infrastructure as Code via Terraform / OpenTofu for these types of cases. A full terraform template is included.

Details

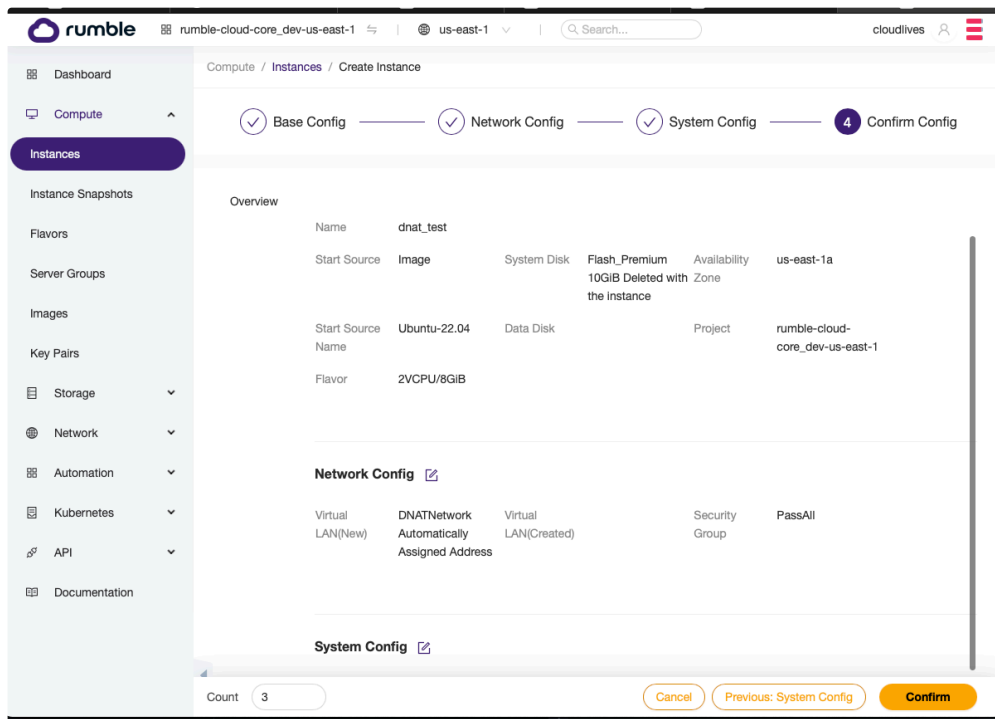
1. Create a network with subnet



2. Create a router that uses the network



3. Create 2 or more VM's on the network



4. Create a load balancer that provides destination NAT for SSH, as well as provides HTTP/HTTPS load balancing

a. Create Loadbalancer

rumble

rumble-cloud-core_dev-us-east-1

us-east-1

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1 Base Config

2 Listener Detail

3 Pool Detail

4 Member Detail

5 Health Monitor Detail

* Balancer

DNATLoadBalancer

Description

* Owned Network

Current Project NetworksPublic Networks

Name

dnat

Click here for filters.

ID/Name

Shared

Project

External

Shared

Status

Subnet Count

Created At

DNATNetwork

Yes

No

No

Active

1

12 minutes ago

< 1 >

Selected :

DNATNetwork

* Owned Subnet

DN...

A...

Cidr:

192.168.1.0/24

Admin State Up (?)

On

Cancel

Next: Listener Detail

b. Setup First Listener

rumble

rumble-cloud-core_dev-us-east-1

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Network / Load Balancers / Create Loadbalancer

Base Config

2 Listener Detail

3 Pool Detail

4 Member Detail

5 Health Monitor Detail

* Listener Name

SSH-Server1

Listener Description

* Listener Protocol

TCP

* Listener Protocol Port

22000

* Connection Limit

-1

-1 means no connection limit

Admin State Up (?)

On

Cancel

Previous: Base Config

Next: Pool Detail

c. Setup First Pool

Network / Load Balancers / Create Loadbalancer

Base Config - Listener Detail **3 Pool Detail** - 4 Member Detail - 5 Health Monitor Detail

* Pool Name: SSH-Server-Pool-1

Pool Description:

* Pool Algorithm: SOURCE_IP_PORT

Perform a consistent hash operation on the source IP address and TCP/UDP port of the request to obtain a specific value. At the same time, the back-end server is numbered, and the request is distributed to the server with the corresponding number according to the calculation result. This enables fairly even load distribution even if a majority of traffic comes from a small number of source IPs.

* Pool Protocol: TCP

Admin State Up (?): ☒

Cancel Previous: Listener Detail Next: Member Detail

d. Add the first server to the pool

Network / Load Balancers / Create Loadbalancer

Base Config - Listener Detail - Pool Detail **4 Member Detail** - 5 Health Monitor Detail

Existing port: Ports:

ID 48e2ab34-4938-43c7-a908-6a091ac1f1e

Click here for filters.

ID/Name	IP	Action
48e2ab34 dnat_test-1	192.168.1.90	Add Member

< 1 >

If you choose a port or instance which subnet is different from the subnet of LB, please ensure connectivity between the two.

Selected Members

IP Address	Port	Weights
192.168.1.90	22	1

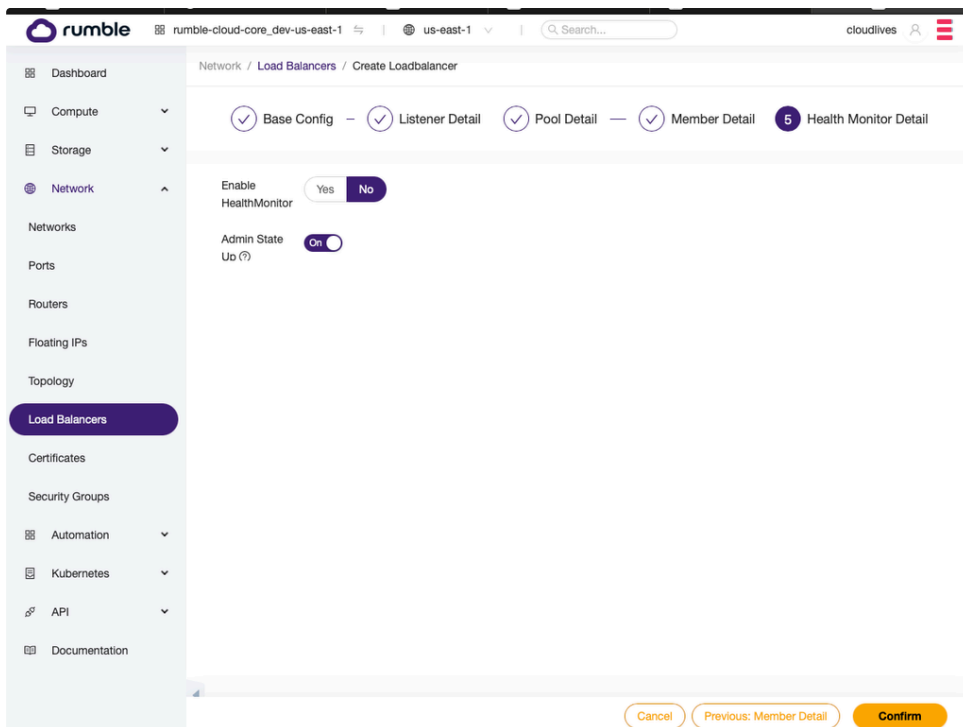
Add External Members

+ Add External Members

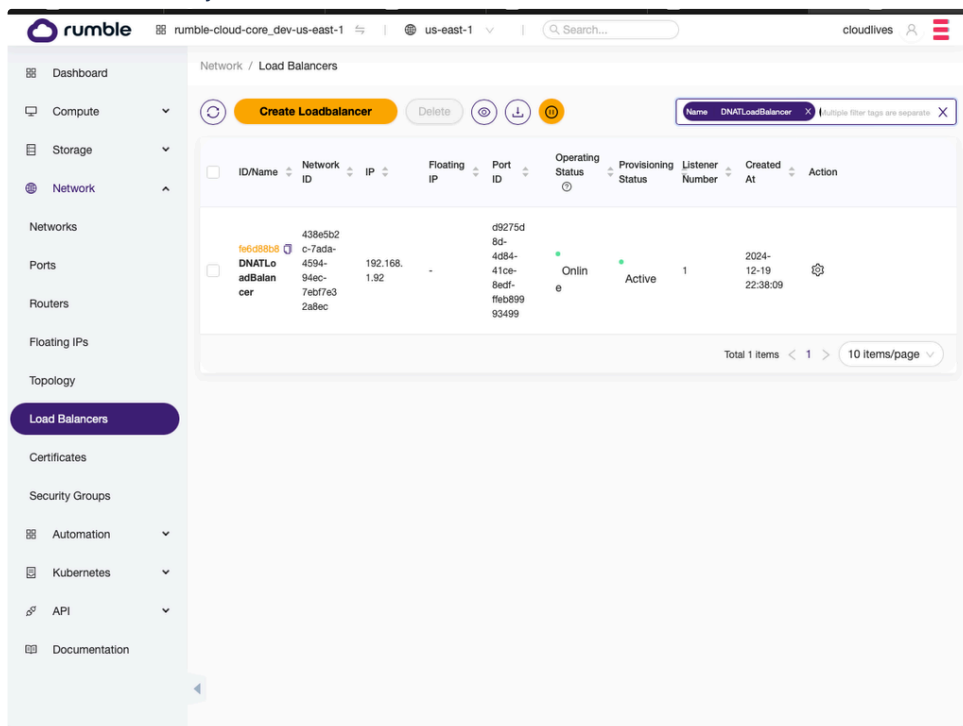
The ip of external members can be any, including the public network ip.

Cancel Previous: Pool Detail Next: Health Monitor Detail

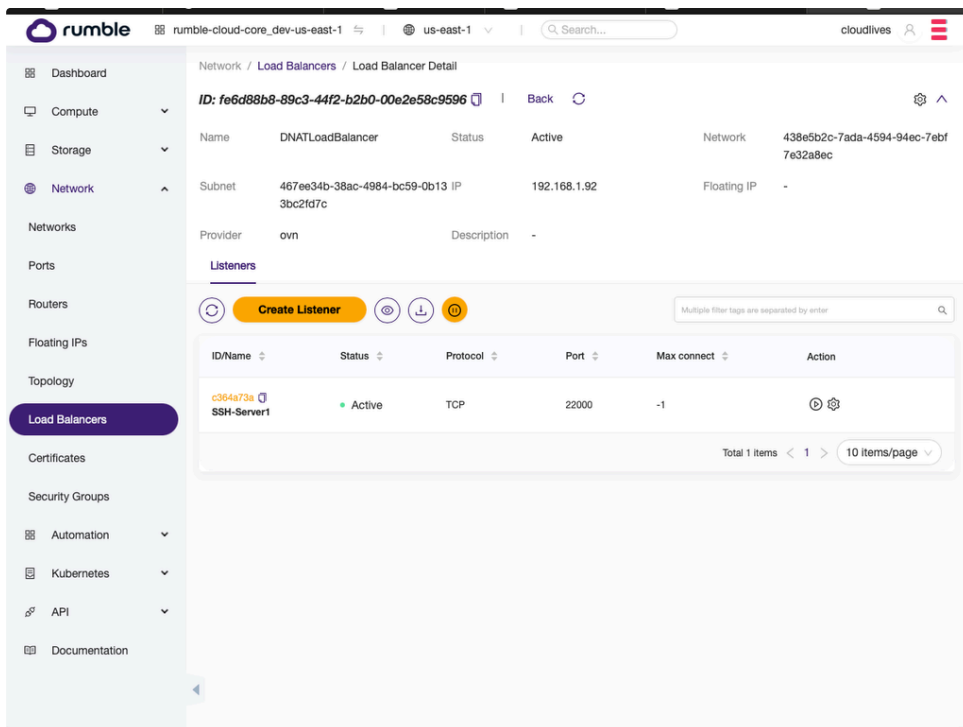
e. You can skip the health monitor for any DNAT scenarios since you have exactly one member in the pool. However, if the "Confirm" button doesn't work you may have to put valid information in the Health Monitor form first, to allow the Confirm button to work (this will be fixed in the interface soon)



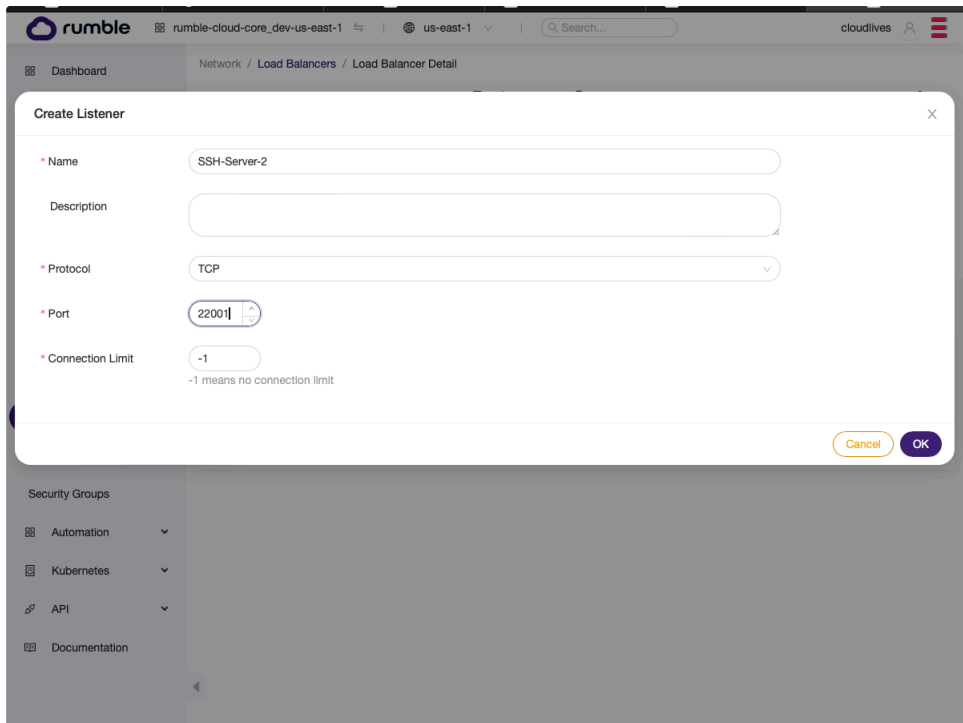
5. The Load Balancer should have been created with a single listener for the first server. Now, find the load balancer and click on it to open its details, and allow you to add more listeners.



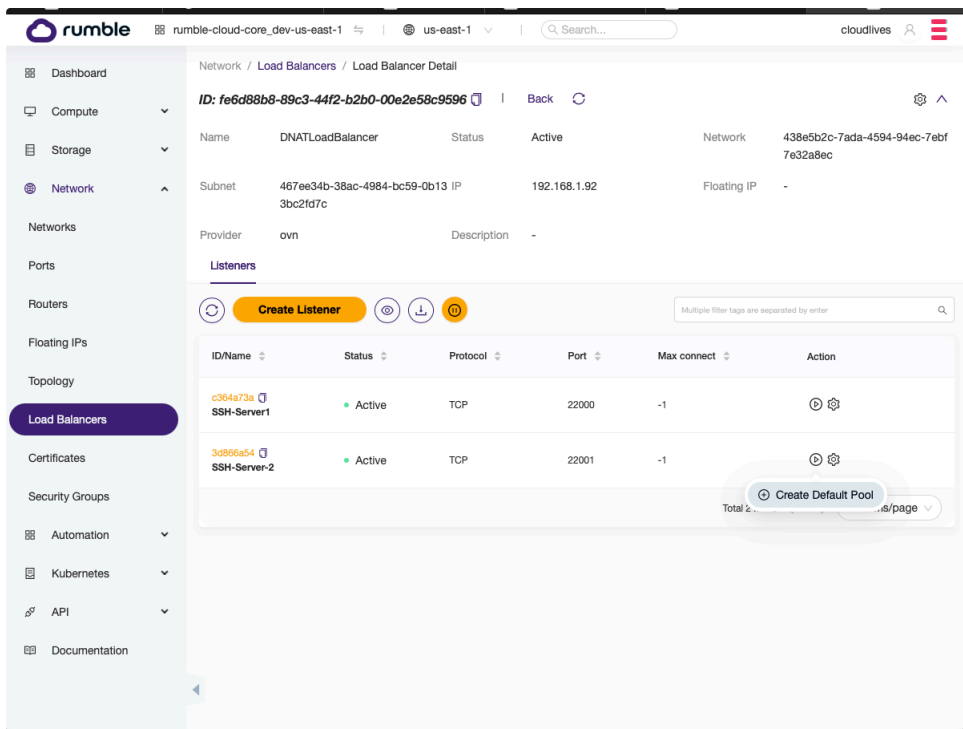
a. Select Create Listener



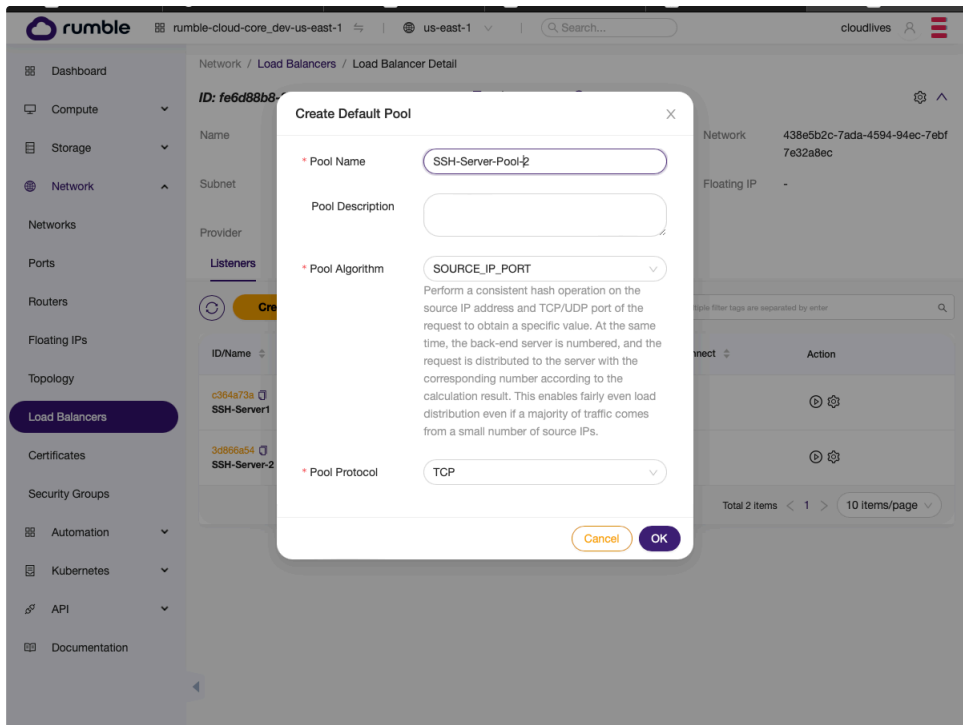
b. Fill in the next port for the new listener



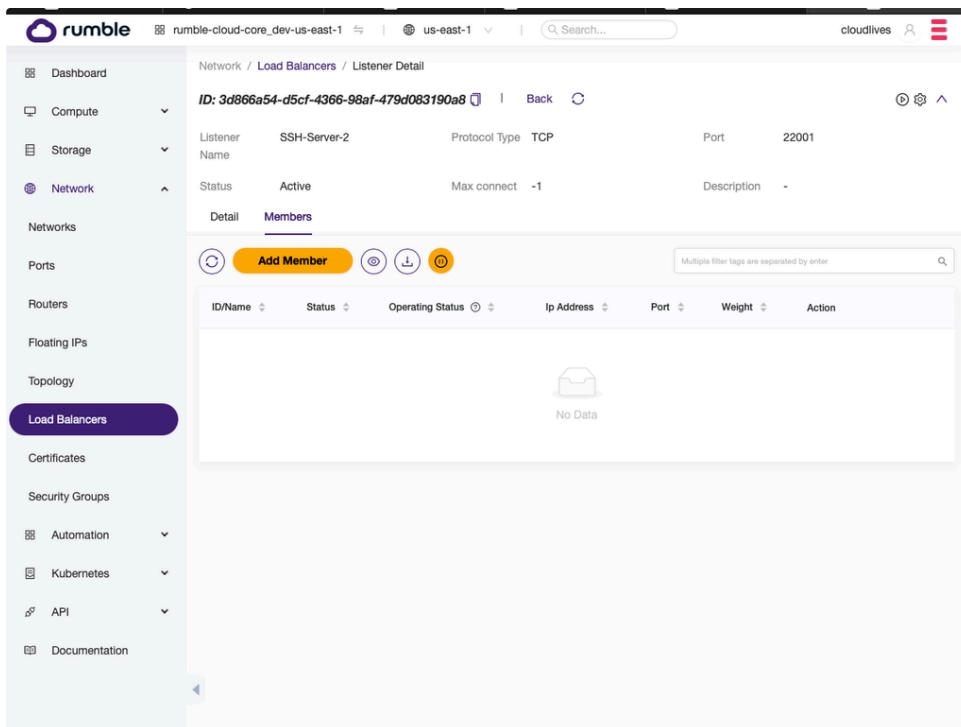
c. Once, the listener is created, click on the first icon next to the listener and select "Create Default Pool"



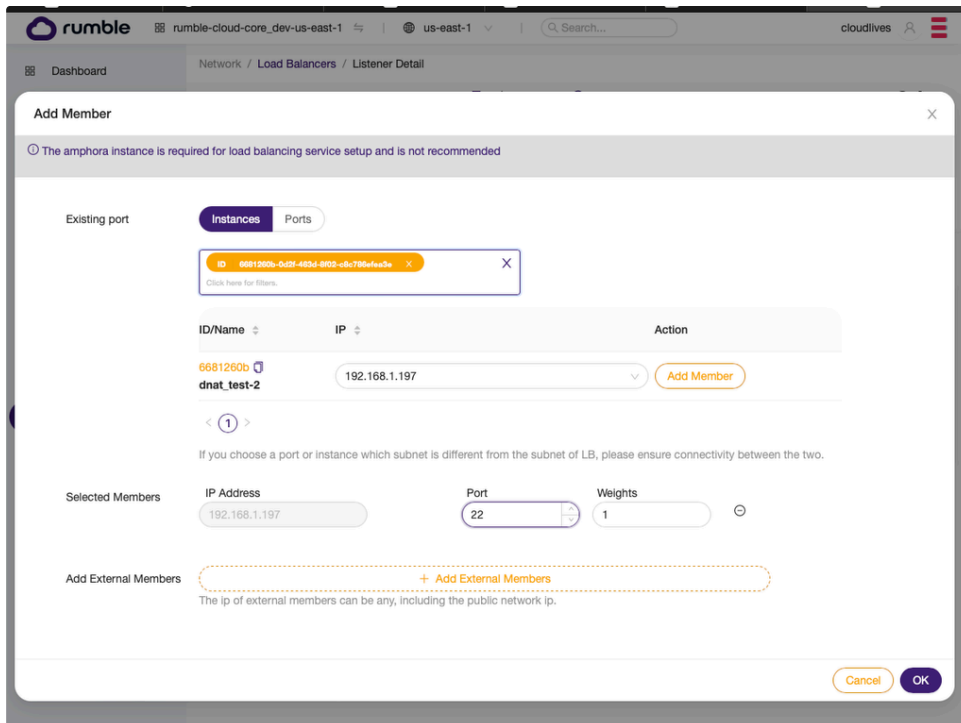
d. Populate the information for the pool



e. Select the listener and go to the "Members" Tab;



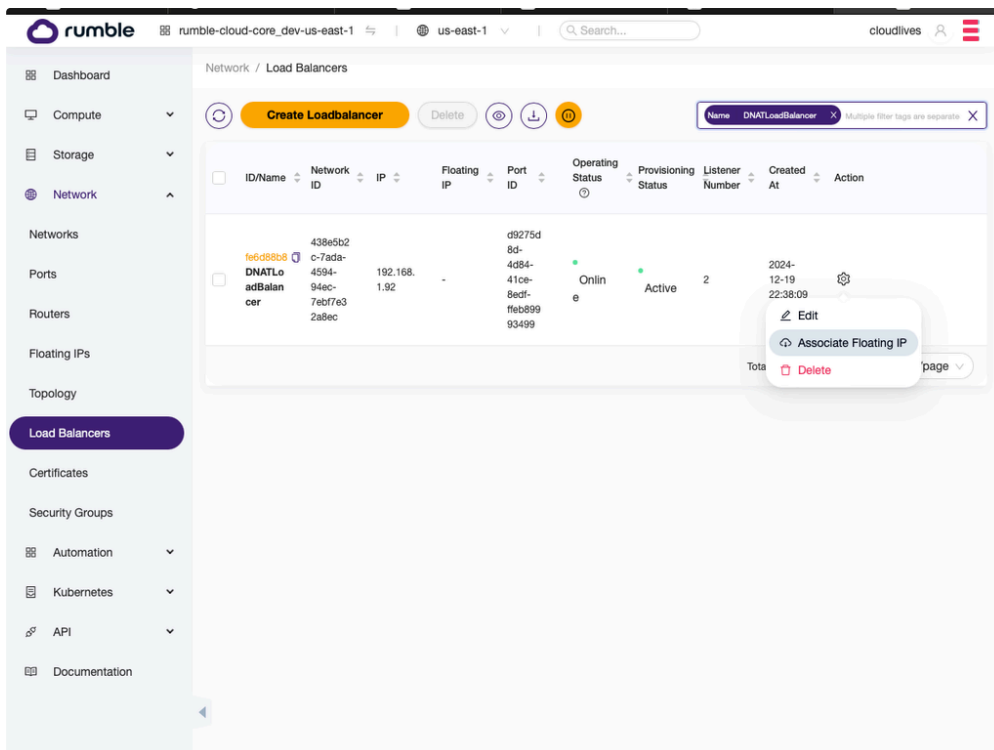
f. Hit Add members and populate the second SSH host



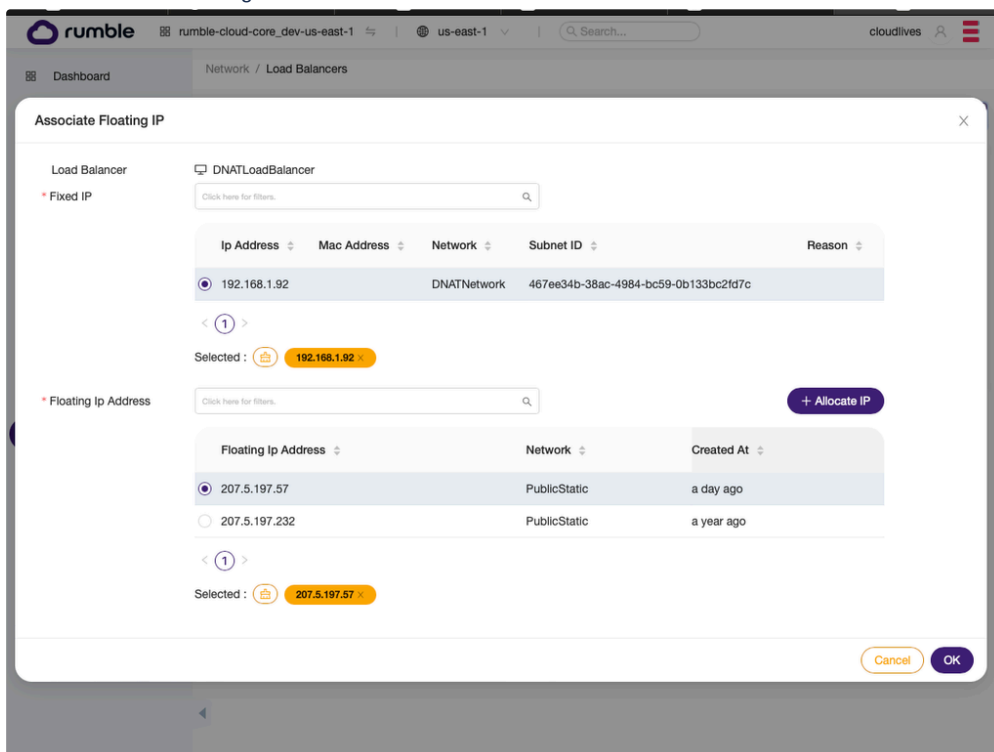
g. Repeat the above steps to add more single member listeners and pools on other ports OR add full fledged pools with multiple members for load balanced services.

6. Assign a Public IP (i.e, Floating IP) to the load balancer.

a. First find the LoadBalancer and select "Associate Floating IP"



b. Pick a Public IP and assign it.



Terraform / OpenTofu Sample

This is a sample of creating a load balancer that provides a load balance HTTP and HTTPS service on ports 80 and 443, but using the same Load Balancer (and therefore same IP) is also able to provide SSH access to all the VM in the Application VM Pool with ssh access starting at port 22000 and increasing by 1 for each VM in the pool. Note that the key difference is when setting a load balanced service, you put multiple servers in the same pool. In the case of doing port based natting, you put one server in the pool to accomplish the same thing.

Here is a full zip providing to create 3 Ubuntu VM's with a Load Balancer in front that provides load balanced HTTP and HTTPS on ports 80 and 443, and that also provides SSH access to the 3 VM's via ports 22000, 22001, 22002

 terraform-dnat.zip

Here is the key terraform just around creating the load balancer:

```
1 resource "openstack_lb_loadbalancer_v2" "loadbalancer_app" {
2     name          = "${var.system_name}-loadbalancer-app"
3     vip_network_id = openstack_networking_network_v2.network_internal_app.id
4 }
5
6 # HTTP Setup
7
8 resource "openstack_lb_listener_v2" "listener_http_app" {
9     name          = "${var.system_name}-app_listener_http"
10    protocol       = "TCP"
11    protocol_port   = 80
12    loadbalancer_id = openstack_lb_loadbalancer_v2.loadbalancer_app.id
13    default_pool_id = openstack_lb_pool_v2.pool_http_app.id
14 }
15
16 resource "openstack_lb_pool_v2" "pool_http_app" {
17     name          = "${var.system_name}-pool_http_app"
18     protocol       = "TCP"
19     lb_method      = "SOURCE_IP_PORT"
20     loadbalancer_id = openstack_lb_loadbalancer_v2.loadbalancer_app.id
21 }
22
23 resource "openstack_lb_member_v2" "member_http_app" {
24     name          = "${var.system_name}-member_http_app-${count.index}"
25     count = length(openstack_compute_instance_v2.server_app)
26     pool_id       = openstack_lb_pool_v2.pool_http_app.id
27     address       = openstack_compute_instance_v2.server_app.*.access_ip_v4[count.index]
28     protocol_port = 80
29 }
30
31 resource "openstack_lb_monitor_v2" "monitor_http_app" {
32     name          = "${var.system_name}-monitor_http_app"
33     pool_id       = openstack_lb_pool_v2.pool_http_app.id
34     type          = "TCP"
35     delay         = 10
36     timeout       = 5
37     max_retries   = 3
38 }
39
40 # HTTPS Setup
41
```

```

42 resource "openstack_lb_listener_v2" "listener_https_app" {
43     name            = "${var.system_name}-listener_https_app"
44     protocol        = "TCP"
45     protocol_port    = 443
46     loadbalancer_id = openstack_lb_loadbalancer_v2.loadbalancer_app.id
47     default_pool_id = openstack_lb_pool_v2.pool_https_app.id
48 }
49
50 resource "openstack_lb_pool_v2" "pool_https_app" {
51     name            = "${var.system_name}-pool_https_app"
52     protocol        = "TCP"
53     lb_method       = "SOURCE_IP_PORT"
54     loadbalancer_id = openstack_lb_loadbalancer_v2.loadbalancer_app.id
55 }
56
57 resource "openstack_lb_member_v2" "member_https_app" {
58     name            = "${var.system_name}-member_https_app-${count.index}"
59     count           = length(openstack_compute_instance_v2.server_app)
60     pool_id         = openstack_lb_pool_v2.pool_https_app.id
61     address         = openstack_compute_instance_v2.server_app.*.access_ip_v4[count.index]
62     protocol_port   = 443
63 }
64
65 resource "openstack_lb_monitor_v2" "monitor_https_app" {
66     name            = "${var.system_name}-monitor_https_app"
67     pool_id         = openstack_lb_pool_v2.pool_https_app.id
68     type            = "TCP"
69     delay           = 10
70     timeout         = 5
71     max_retries     = 3
72 }
73
74 # SSH ACCESS
75
76 resource "openstack_lb_listener_v2" "listener_ssh_app" {
77     count           = length(openstack_compute_instance_v2.server_app)
78     name            = "${var.system_name}-listener_ssh_app-${count.index}"
79     protocol        = "TCP"
80     protocol_port    = 22000 + count.index
81     loadbalancer_id = openstack_lb_loadbalancer_v2.loadbalancer_app.id
82     default_pool_id = openstack_lb_pool_v2.pool_ssh_app.*.id[count.index]
83 }
84
85 resource "openstack_lb_pool_v2" "pool_ssh_app" {
86     count           = length(openstack_compute_instance_v2.server_app)
87     name            = "${var.system_name}-pool_ssh_app-${count.index}"
88     protocol        = "TCP"
89     lb_method       = "SOURCE_IP_PORT"
90     loadbalancer_id = openstack_lb_loadbalancer_v2.loadbalancer_app.id
91 }
92
93 resource "openstack_lb_member_v2" "member_ssh_app" {
94     count           = length(openstack_compute_instance_v2.server_app)
95     name            = "${var.system_name}-member_ssh_app-${count.index}"
96     pool_id         = openstack_lb_pool_v2.pool_ssh_app.*.id[count.index]
97     address         = openstack_compute_instance_v2.server_app.*.access_ip_v4[count.index]
98     protocol_port   = 22
99 }

```

```
100
101 resource "openstack_lb_monitor_v2" "monitor_ssh_app" {
102     count          = length(openstack_compute_instance_v2.server_app)
103     name           = "${var.system_name}-monitor_ssh_app-${count.index}"
104     pool_id        = openstack_lb_pool_v2.pool_ssh_app.*.id[count.index]
105     type           = "TCP"
106     delay          = 10
107     timeout        = 5
108     max_retries    = 3
109 }
```