



MUHAMMAD RIDHO RIFANSAH

+6281514586047 | ridhorifansah@gmail.com | [linkedin.com/in/m-ridho-rifansah](https://www.linkedin.com/in/m-ridho-rifansah) | <https://ridho-rs-portofolio.super.site/>

Jakarta Barat, Indonesia

Fresh graduate in Information Technology with a strong passion in Web & Mobile Programming & Design. Passionate about leveraging my skills to create innovative solutions in the creative industry or IT sector. Eager to bring my technical abilities and creative problem-solving skills to a dynamic team.

Work Experiences

ADIS (Averroes Digital Islamic School) - Malang, Indonesia Jun 2023 - Nov 2023

IT Counselor & Support

- Managed & providing guidance and support to ensure their academic and personal success, Mainly in IT Related.
- managing the company's inventory and developing effective inventory control procedures.
- Design & Launch School Association logo

SMKN 1 Kepanjen - Malang, Indonesia Jul 2022 - Dec 2022

IT Teacher

- Developing Curriculum: Created and implemented a comprehensive curriculum that covers the principles of network technology, focusing on the creation of private telephone networks.
- Student Engagement: Used engaging teaching methods to make complex networking concepts easy to understand, resulting in high student engagement and positive course evaluations.
- Inventory Management: Managed the school's inventory system, ensuring accurate tracking of assets and efficient allocation of resources.
- School Duties: Effectively performed various school duties as required, contributing to the smooth operation of the school.

Binar Academy - BSD - Tangerang, Indonesia Feb 2022 - Aug 2022

UI/UX Research & Design Bootcamp

- Attended a comprehensive UI/UX Research and Design bootcamp conducted by Binar Academy, where I gained hands-on experience in design thinking process, user research, wireframing, prototyping, and usability testing.

Education Level

Universitas Negeri Malang - Malang, Indonesia Aug 2019 - Aug 2023

Diploma in Informatics Engineering Education, 3.79/4.00

- Thesis: Development of Gamification-Based Mobile Learning and Problem-Based Learning to Improve Learning Motivation of Vocational School Student in Software Modeling. This product is developed using flutter with firebase

Organisational Experience

Mahasiswa Pecinta Alam Jonggring Salaka - Malang, Indonesia Oct 2019 - Dec 2022

Member

- Field Coordinator in Rally Division 39 : Coordinate, monitor and supervise the field activities of all enumerator teams in their respective work areas and to ensure that all procedures, methodologies and schedule of field activities are carried out according to regulations.
- Head of Equipment & Logistics Division in Simulation 1 Conservation : Organize all the equipment needed while on-site for the success of the event.

Lembaga Dakwah Kampus UM - Malang, Indonesia Nov 2019 - Dec 2022

Member

- Head of Media, Publication & Opinion Department : In charge of the opinion of organization and publication of all information from social media and documentation of activities to be carried out by LDK UM.
- Steering Committee of "Diklat Ruang 2020" : Supervised all activities and provides support, guidance and oversight of progress and also to ensure delivery of the project outputs and the achievement of project outcomes.
- Head of Media, Publication & Opinion Division of "BDM Islamic Festival 2020", "Kalam Hikmah" : Deliver all forms of information and in charge of all kinds of information in the field of design and photo & video editing, Presenting interesting and creative content through social media sharing and other information and communication media.

Skills, Achievements & Other Experience

- **Licenses & Certifications** (2022): - UI/UX Research & Design by binar academy

- **Licenses & Certifications** (2023): Responsive Web Design by Freecodecamp
- **UI/UX Research & Design**: Figma, Miro
- **Mobile Programming**: Flutter
- **Web Programming**: HTML, CSS, JS, Laravel
- **Graphic Design**: Figma, Adobe Photoshop, Adobe Illustrator, Canva
- **Language**: Indonesia (Native Language) & English (Professional)
- **Video Editing**: Capcut, Filmora, Adobe Premiere