

# BipartiteX.java

Below is the syntax highlighted version of `BipartiteX.java` from §4.1 Undirected Graphs.

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/*****
 * Compilation:  javac BipartiteX.java
 * Execution:    java  Bipartite V E F
 * Dependencies: Graph.java
 *
 * Given a graph, find either (i) a bipartition or (ii) an odd-length cycle.
 * Runs in  $O(E + V)$  time.
 *
 *****/

/**
 * The {@code BipartiteX} class represents a data type for
 * determining whether an undirected graph is bipartite or whether
 * it has an odd-length cycle.
 * A graph is bipartite if and only if it has no odd-length cycle.
 * The isBipartite operation determines whether the graph is
 * bipartite. If so, the color operation determines a
 * bipartition; if not, the oddCycle operation determines a
 * cycle with an odd number of edges.
 *
 * <p>
 * This implementation uses breadth-first search and is nonrecursive.
 * The constructor takes  $\Theta(V + E)$  time in
 * in the worst case, where  $V$  is the number of vertices
 * and  $E$  is the number of edges.
 * Each instance method takes  $\Theta(1)$  time.
 * It uses  $\Theta(V)$  extra space (not including the graph).
 * See {@link Bipartite} for a recursive version that uses depth-first search.
 *
 * <p>
 * For additional documentation,
 * see a href="https://algs4.cs.princeton.edu/41graph"Section 4.1</a>
 * of Algorithms, 4th Edition by Robert Sedgewick and Kevin Wayne.
 *
 * @author Robert Sedgewick
 * @author Kevin Wayne
 */
public class BipartiteX {
    private static final boolean WHITE = false;
    private static final boolean BLACK = true;

    private boolean isBipartite;    // is the graph bipartite?
    private boolean[] color;       // color[v] gives vertices on one side of bipartition
    private boolean[] marked;      // marked[v] = true iff v has been visited in DFS
    private int[] edgeTo;          // edgeTo[v] = last edge on path to v
    private Queue<Integer> cycle;  // odd-length cycle

    /**
     * Determines whether an undirected graph is bipartite and finds either a
     * bipartition or an odd-length cycle.
     *
     * @param G the graph
     */
    public BipartiteX(Graph G) {
        isBipartite = true;
        color = new boolean[G.V()];
        marked = new boolean[G.V()];
        edgeTo = new int[G.V()];

        for (int v = 0; v < G.V() && isBipartite; v++) {
            if (!marked[v]) {

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        bfs(G, v);
    }
}
assert check(G);
}

private void bfs(Graph G, int s) {
    Queue<Integer> q = new Queue<Integer>();
    color[s] = WHITE;
    marked[s] = true;
    q.enqueue(s);

    while (!q.isEmpty()) {
        int v = q.dequeue();
        for (int w : G.adj(v)) {
            if (!marked[w]) {
                marked[w] = true;
                edgeTo[w] = v;
                color[w] = !color[v];
                q.enqueue(w);
            }
            else if (color[w] == color[v]) {
                isBipartite = false;

                // to form odd cycle, consider s-v path and s-w path
                // and let x be closest node to v and w common to two paths
                // then (w-x path) + (x-v path) + (edge v-w) is an odd-length cycle
                // Note: distTo[v] == distTo[w];
                cycle = new Queue<Integer>();
                Stack<Integer> stack = new Stack<Integer>();
                int x = v, y = w;
                while (x != y) {
                    stack.push(x);
                    cycle.enqueue(y);
                    x = edgeTo[x];
                    y = edgeTo[y];
                }
                stack.push(x);
                while (!stack.isEmpty())
                    cycle.enqueue(stack.pop());
                cycle.enqueue(w);
                return;
            }
        }
    }
}

/**
 * Returns true if the graph is bipartite.
 *
 * @return {@code true} if the graph is bipartite; {@code false} otherwise
 */
public boolean isBipartite() {
    return isBipartite;
}

/**
 * Returns the side of the bipartite that vertex {@code v} is on.
 *
 * @param v the vertex
 * @return the side of the bipartition that vertex {@code v} is on; two vertices
 *         are in the same side of the bipartition if and only if they have the
 *         same color
 * @throws IllegalArgumentException unless {@code 0 <= v < V}
 * @throws UnsupportedOperationException if this method is called when the graph
 *         is not bipartite
 */
public boolean color(int v) {
    validateVertex(v);
    if (!isBipartite)
        throw new UnsupportedOperationException("Graph is not bipartite");
    return color[v];
}

```

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}

/**
 * Returns an odd-length cycle if the graph is not bipartite, and
 * {@code null} otherwise.
 *
 * @return an odd-length cycle if the graph is not bipartite
 *         (and hence has an odd-length cycle), and {@code null}
 *         otherwise
 */
public Iterable<Integer> oddCycle() {
    return cycle;
}

private boolean check(Graph G) {
    // graph is bipartite
    if (isBipartite) {
        for (int v = 0; v < G.V(); v++) {
            for (int w : G.adj(v)) {
                if (color[v] == color[w]) {
                    System.err.printf("edge %d-%d with %d and %d in same side of bipartition\n", v, w, v, w);
                    return false;
                }
            }
        }
    }

    // graph has an odd-length cycle
    else {
        // verify cycle
        int first = -1, last = -1;
        for (int v : oddCycle()) {
            if (first == -1) first = v;
            last = v;
        }
        if (first != last) {
            System.err.printf("cycle begins with %d and ends with %d\n", first, last);
            return false;
        }
    }
    return true;
}

// throw an IllegalArgumentException unless {@code 0 <= v < V}
private void validateVertex(int v) {
    int V = marked.length;
    if (v < 0 || v >= V)
        throw new IllegalArgumentException("vertex " + v + " is not between 0 and " + (V-1));
}

/**
 * Unit tests the {@code BipartiteX} data type.
 *
 * @param args the command-line arguments
 */
public static void main(String[] args) {
    int V1 = Integer.parseInt(args[0]);
    int V2 = Integer.parseInt(args[1]);
    int E = Integer.parseInt(args[2]);
    int F = Integer.parseInt(args[3]);

    // create random bipartite graph with V1 vertices on left side,
    // V2 vertices on right side, and E edges; then add F random edges
    Graph G = GraphGenerator.bipartite(V1, V2, E);
    for (int i = 0; i < F; i++) {
        int v = StdRandom.uniformInt(V1 + V2);
        int w = StdRandom.uniformInt(V1 + V2);
        G.addEdge(v, w);
    }

    StdOut.println(G);
}

```

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BipartiteX b = new BipartiteX(G);
if (b.isBipartite()) {
    StdOut.println("Graph is bipartite");
    for (int v = 0; v < G.V(); v++) {
        StdOut.println(v + ": " + b.color(v));
    }
}
else {
    StdOut.print("Graph has an odd-length cycle: ");
    for (int x : b.oddCycle()) {
        StdOut.print(x + " ");
    }
    StdOut.println();
}
}
}

```

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