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Posted on Feb 4, 2021

Solution: Longest Harmonious Subsequence

#algorithms #javascript #leetcode

Leetcode Solutions (161 Part Series)

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*This is part of a series of Leetcode solution explanations ([index](#)). If you liked this solution or found it useful, **please like** this post and/or **upvote** [my solution post on Leetcode's](#)*

Leetcode Problem #594 (Easy): Longest Harmonious Subsequence

Description:

We define a harmonious array as an array where the difference between its maximum value and its minimum value is **exactly** 1.

Given an integer array *nums*, return the length of its longest harmonious subsequence among all its possible subsequences.

A **subsequence** of array is a sequence that can be derived from the array by deleting some or no elements without changing the order of the remaining elements.

Examples:

Example 1:	
<i>Input:</i>	nums = [1,3,2,2,5,2,3,7]
<i>Output:</i>	5
<i>Explanation:</i>	The longest harmonious subsequence is [3,2,2,2,3].

Example 2:	
<i>Input:</i>	nums = [1,2,3,4]
<i>Output:</i>	2

Example 3:	
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<i>Input:</i>	nums = [1,1,1,1]
<i>Output:</i>	0

Constraints:

- $1 \leq \text{nums.length} \leq 2 * 10^4$
- $-10^9 \leq \text{nums}[i] \leq 10^9$

Idea:

Since our target harmonious array is dealing with the absolute value of its elements and since it's a subsequence of our numbers array (**N**), we don't need to worry about the order of numbers or their index in **N**.

If all we care about is *what* numbers appear in **N** and not their order or index, then it means that we should start by building a **frequency map** from **N**.

Then we can just iterate through the entries in our frequency map (**fmap**) and keep track of the largest value found by adding each number's (**key**) frequency (**val**) with the frequency of **key + 1**.

We should then **return** the best result (**ans**).

Implementation:

Since javascript's **Map()** stores its keys as strings, you need to use some method of converting the key back into a number before adding **1**. The normal way to do this is with **parseInt()**, but applying a double **bitwise NOT** (**~**) does the same thing far more efficiently, as long as the number is greater than **-2³¹** and less than **2³¹**.

Javascript Code:

```
var findLHS = function(N) {  
    let fmap = new Map(), ans = 0  
    for (let num of N)  
        fmap.set(num, (fmap.get(num) || 0) + 1)  
    for (let [key,val] of fmap)  
        if (fmap.has(~key+1))  
            ans = Math.max(ans, val + fmap.get(~key+1))  
    return ans  
};
```

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Solution: Redundant Connection

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Solution: Out of Boundary Paths

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