# ABDK CONSULTING

SMART CONTRACT AUDIT

ZeroPool

Solidity

abdk.consulting

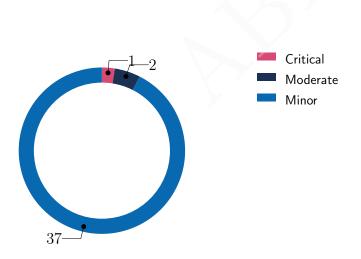
# **SMART CONTRACT AUDIT CONCLUSION**

by Mikhail Vladimirov and Dmitry Khovratovich 31st January 2022

We've been asked to review the following files:

- Parameters.sol
- Pool.sol

We found 1 critical, and a few less important issues. The critical issue and a few other ones were fixed.



# **Findings**

ID	Severity	Category	Status
CVF-1	Minor	Procedural	Info
CVF-2	Minor	Documentation	Fixed
CVF-3	Minor	Procedural	Fixed
CVF-4	Minor	Bad naming	Info
CVF-5	Minor	Procedural	Opened
CVF-6	Minor	Bad naming	Info
CVF-7	Minor	Bad datatype	Fixed
CVF-8	Minor	Suboptimal	Info
CVF-9	Minor	Procedural	Info
CVF-10	Minor	Procedural	Info
CVF-11	Minor	Bad datatype	Info
CVF-12	Minor	Unclear behavior	Info
CVF-13	Minor	Readability	Fixed
CVF-14	Moderate	Flaw	Info
CVF-15	Minor	Procedural	Fixed
CVF-16	Minor	Procedural	Info
CVF-17	Minor	Procedural	Fixed
CVF-18	Minor	Procedural	Info
CVF-19	Minor	Procedural	Fixed
CVF-20	Minor	Procedural	Info
CVF-21	Minor	Procedural	Fixed
CVF-22	Minor	Bad datatype	Info
CVF-23	Minor	Bad datatype	Info
CVF-24	Minor	Documentation	Info
CVF-25	Minor	Readability	Info
CVF-26	Minor	Unclear behavior	Info
CVF-27	Minor	Procedural	Info

ID	Severity	Category	Status
CVF-28	Minor	Unclear behavior	Info
CVF-29	Minor	Documentation	Info
CVF-30	Minor	Suboptimal	Info
CVF-31	Minor	Overflow/Underflow	Info
CVF-32	Minor	Suboptimal	Info
CVF-33	Minor	Suboptimal	Info
CVF-34	Minor	Bad datatype	Info
CVF-35	Minor	Suboptimal	Info
CVF-36	Minor	Suboptimal	Info
CVF-37	Moderate	Flaw	Fixed
CVF-38	Minor	Flaw	Fixed
CVF-39	Critical	Flaw	Fixed
CVF-40	Minor	Suboptimal	Fixed



# Contents

1	Document properties	7
2	Introduction           2.1 About ABDK            2.2 Disclaimer            2.3 Methodology	<b>8</b> 8 8
3	Detailed Results	10
	3.1 CVF-1	10
	3.2 CVF-2	10
	3.3 CVF-3	11
	3.4 CVF-4	12
	3.5 CVF-5	13
	3.6 CVF-6	14
	3.7 CVF-7	14
	3.8 CVF-8	15
	3.9 CVF-9	16
	3.10 CVF-10	16
	3.11 CVF-11	16
	3.12 CVF-12	17
	3.13 CVF-13	17
	3.14 CVF-14	17
	3.15 CVF-15	18
	3.16 CVF-16	18
	3.17 CVF-17	18
	3.18 CVF-18	18
	3.19 CVF-19	19
	3.20 CVF-20	19 19
	3.21 CVF-21	20
		20
		20
		21
	3.25 CVF-25	21
	3.27 CVF-27	21
	3.28 CVF-28	22
	3.29 CVF-29	22
	3.30 CVF-30	23
	3.31 CVF-31	23
	3.32 CVF-32	24
	3.33 CVF-33	24
	3.34 CVF-34	25
	3.35 CVF-35	25
	3.36 CVF-36	26
	3.37 CVF-37	26
		-

ZeroPool Review	ABDK	
3.38 CVF-38	 . 26	
3.39 CVF-39	 . 27	
3.40 CVF-40	 . 27	



# 1 Document properties

# Version

Version	Date	Author	Description
0.1	January 31, 2022	D. Khovratovich	Initial Draft
0.2	January 31, 2022	D. Khovratovich	Minor revision
1.0	January 31, 2022	D. Khovratovich	Release

# Contact

D. Khovratovich

khovratovich@gmail.com



# 2 Introduction

The following document provides the result of the audit performed by ABDK Consulting at the customer request. The audit goal is a general review of the smart contracts structure, critical/major bugs detection and issuing the general recommendations.

We have reviewed the repository with the following files:

- Parameters.sol
- Pool.sol

The fixes were provided in a new commit.

# 2.1 About ABDK

ABDK Consulting, established in 2016, is a leading service provider in the space of blockchain development and audit. It has contributed to numerous blockchain projects, and co-authored some widely known blockchain primitives like Poseidon hash function. The ABDK Audit Team, led by Mikhail Vladimirov and Dmitry Khovratovich, has conducted over 40 audits of blockchain projects in Solidity, Rust, Circom, C++, JavaScript, and other languages.

# 2.2 Disclaimer

Note that the performed audit represents current best practices and smart contract standards which are relevant at the date of publication. After fixing the indicated issues the smart contracts should be re-audited.

# 2.3 Methodology

The methodology is not a strict formal procedure, but rather a collection of methods and tactics that combined differently and tuned for every particular project, depending on the project structure and and used technologies, as well as on what the client is expecting from the audit. In current audit we use:

- **General Code Assessment**. The code is reviewed for clarity, consistency, style, and for whether it follows code best practices applicable to the particular programming language used. We check indentation, naming convention, commented code blocks, code duplication, confusing names, confusing, irrelevant, or missing comments etc. At this phase we also understand overall code structure.
- Entity Usage Analysis. Usages of various entities defined in the code are analysed. This includes both: internal usages from other parts of the code as well as potential external usages. We check that entities are defined in proper places and that their visibility scopes and access levels are relevant. At this phase we understand overall system architecture and how different parts of the code are related to each other.
- Access Control Analysis. For those entities, that could be accessed externally, access
  control measures are analysed. We check that access control is relevant and is done
  properly. At this phase we understand user roles and permissions, as well as what assets
  the system ought to protect.



• Code Logic Analysis. The code logic of particular functions is analysed for correctness and efficiency. We check that code actually does what it is supposed to do, that algorithms are optimal and correct, and that proper data types are used. We also check that external libraries used in the code are up to date and relevant to the tasks they solve in the code. At this phase we also understand data structures used and the purposes they are used for.





# 3 Detailed Results

# 3.1 CVF-1

• Severity Minor

• Status Info

• Category Procedural

• Source Parameters.sol

**Description** Should be "^0.8.0" unless there is something special about this particular version. **Client Comment** Will not fix. 0.8.0 compiler gets internal compiler error when try to compile the source code.

# Listing 1:

2 pragma solidity ^0.8.10;

#### 3.2 CVF-2

• Severity Minor

- Status Fixed
- **Category** Documentation
- **Source** Parameters.sol

**Description** This comment is confusing. Consider either removing it or adding some explanation about how to read it.

# Listing 2:

```
4 /*
   uint256;*;32; transfer nullifier;
   uint256; *; 32; transfer out commit;
   uint48; *; 6; transfer index;
   int112;*;14;transfer energy amount;
   int64;*;8;transfer token amount;
10 uint256[8] calldata; *; 256; transfer proof
   uint256;32;*;tree root after
   uint256[8] calldata; *; 256; tree proof
   uint256;*;2;tx type
   uint256;*;2; memo data size
   bytes calldata; *; memo data size(); memo data
   bytes32;*;32;sign r
   bytes32; *; 32; sign vs
   uint256;{transfer index};28;transfer delta
   bytes calldata; { memo_data}+memo_fixed_size(); memo_data_size()-
      → memo fixed size(); memo message
20 uint256;{memo data};8;memo fee
   uint256;*;8; memo native amount
   uint256;*;20; memo receiver
   */
```



# 3.3 CVF-3

- Severity Minor
- Category Procedural
- **Status** Fixed
- **Source** Parameters.sol

**Description** This contract should be moved to a separate file named "CustomABIDecoder.sol".

# Listing 3:

25 contract CustomABIDecoder  $\{$ 



# 3.4 CVF-4

- **Severity** Minor
- Category Bad naming
- Status Info
- Source Parameters.sol

**Description** Constants are usually named IN\_UPPER\_CASE **Client Comment** Will not fix.

```
Listing 4:
26 uint256 constant transfer nullifier pos = 4;
    uint256 constant transfer nullifier size = 32;
46 uint256 constant transfer index pos = transfer out commit pos +

    → transfer out commit size;

    uint256 constant transfer index size = 6;
53 uint256 constant transfer energy amount pos = transfer index pos

→ + transfer index size;

    uint256 constant transfer energy amount size = 14;
60 uint256 constant transfer_token_amount_pos =

    → transfer energy amount pos + transfer energy amount size;

    uint256 constant transfer token amount size = 8;
67 uint256 constant transfer proof pos = transfer token amount pos

→ + transfer token amount size;
    uint256 constant transfer proof size = 256;
77 uint256 constant tree root after pos = transfer proof pos +

    → transfer proof size;

    uint256 constant tree root after size = 32;
84 uint256 constant tree proof pos = tree root after pos +

    → tree root after size;

    uint256 constant tree proof size = 256;
94 uint256 constant tx type pos = tree proof pos + tree proof size;
    uint256 constant tx type size = 2;
    uint256 constant tx type mask = (1 << (tx type size*8)) - 1;
102 uint256 constant memo data size pos = tx type pos + tx type size
    uint256 constant memo data size size = 2;
    uint256 constant memo data size mask = (1 << (
       \rightarrow memo data size size *8)) - 1;
    (... 107, 125, 135, 161, 169, 177)
```



# 3.5 CVF-5

- Severity Minor
- Category Procedural

- Status Opened
- Source Parameters.sol

**Description** There is no access level specified for these constants, so internal access will be sued by default. Consider explicitly specifying an access level.

Client Comment Will not fix

```
Listing 5:
```

```
26 uint256 constant transfer nullifier pos = 4;
   uint256 constant transfer nullifier size = 32;
39 uint256 constant transfer out commit pos =

→ transfer nullifier pos + transfer nullifier size;

40 uint256 constant transfer out commit size = 32;
46 uint256 constant transfer index pos = transfer out commit pos +

    → transfer out commit size;

   uint256 constant transfer index size = 6;
53 uint256 constant transfer energy amount pos = transfer index pos

→ + transfer index size;
   uint256 constant transfer energy amount size = 14;
60 uint256 constant transfer token amount_pos =

→ transfer_energy_amount_pos + transfer_energy_amount_size;

   uint256 constant transfer token amount size = 8;
67 uint256 constant transfer proof pos = transfer token amount pos

→ + transfer token amount size;
   uint256 constant transfer proof size = 256;
77 uint256 constant tree root after pos = transfer proof pos +

    → transfer proof size;

   uint256 constant tree root after size = 32;
84 uint256 constant tree proof pos = tree root after pos +

    tree root_after_size;

   uint256 constant tree proof size = 256;
94 uint256 constant tx type pos = tree proof pos + tree proof size;
   uint256 constant tx type size = 2;
   uint256 constant tx_type_mask = (1 << (tx_type_size*8)) - 1;
   (... 102, 107, 125, 135, 161, 169, 177, 188)
```



# 3.6 CVF-6

- Severity Minor
- Category Bad naming

- Status Info
- Source Parameters.sol

**Description** The function name doesn't give a clue about where the function loads a value form. Consider renaming to "calldataload". It would make it obvious that the function is just a wrapper for the opcode with the same name.

**Client Comment** Will not fix. We use it, because inline assembly is not compatible with constant variables. Seems, it is issue of the compiler.

# Listing 6:

29 function \_loaduint256(uint256 pos) pure internal returns(uint256  $\hookrightarrow$  r) {

#### 3.7 CVF-7

- Severity Minor
- Category Bad datatype

- Status Fixed
- Source Parameters.sol

Description Constant '32' should be named

# Listing 7:

```
50 r = uint48(_loaduint256(transfer_index_pos+transfer_index_size \rightarrow -32));
```

```
99 r = _loaduint256(tx_type_pos+tx_type_size-32) & tx_type_mask;
```



# 3.8 CVF-8

- Severity Minor
- Category Suboptimal

- Status Info
- Source Parameters.sol

**Description** These non-elegant "pos+size-32" formulas wouldn't be needed in case the loaduint256" would return bytes32 instead of uint256.

**Recommendation** Consider the following code chunk: https://gist.github.com/3sGgpQ8H/87ab4df1c7b7ab91cbfd0f4b249a26be **Client Comment** Will not fix

# Listing 8:

```
50 r = uint48 (loaduint256 (transfer index pos+transfer index size)
       \rightarrow -32)):
57 r = int112(uint112(_loaduint256(transfer_energy_amount_pos+
       \hookrightarrow transfer energy amount size -32));
64 r = int64(uint64(loaduint256(transfer token amount pos+
       \hookrightarrow transfer token amount size -32)));
99 r = loaduint256(tx type pos+tx type size -32) & tx type mask;
109 r = loaduint256 (memo data size pos+memo data size size -32) &
       → memo data size mask;
139 r = loaduint256 (transfer index pos+transfer delta size -32) &

→ transfer delta mask;

166 \text{ r} = \text{loaduint256 (memo fee pos+memo fee size} - 32) \& \text{memo fee mask};
174 r = loaduint256 (memo native amount pos+memo native amount size
       \hookrightarrow -32) & memo native amount mask;
181 r = address(uint160( loaduint256(memo receiver pos+
       \hookrightarrow memo receiver size -32)));
```

# ABDK

# 3.9 CVF-9

- Severity Minor
- Category Procedural

- Status Info
- Source Parameters.sol

**Description** This constant must be related to 'transfer\_proof\_size' **Client Comment** Will not fix.

# Listing 9:

70 function \_transfer\_proof() pure internal returns (uint256[8]  $\hookrightarrow$  calldata r) {

#### 3.10 CVF-10

- Severity Minor
- Category Procedural

- Status Info
- Source Parameters.sol

**Description** This constant must be related to 'tree\_proof\_size' **Client Comment** Will not fix.

# Listing 10:

87 function \_tree\_proof() pure internal returns (uint256[8] 

→ calldata r) {

# 3.11 CVF-11

- Severity Minor
- Status Info
- Category Bad datatype

• **Source** Parameters.sol

**Description** These constants should be named or, even better, belong to some enumerated type.

Client Comment Will not fix

# Listing 11:

145 r = 8;

147 r = 36;

# 3.12 CVF-12

- Severity Minor
- Category Unclear behavior
- Status Info
- Source Parameters.sol

**Description** This silently drops the leftmost 28 bytes of the pool ID. If these bytes are always zero, consider changing the pool ID type to "uint32".

**Client Comment** Will not fix, \_pool\_id assumed to be uint24 (range check implemented in the constructor).

# Listing 12:

202 
$$r[3] = \_transfer\_delta() + (\_pool\_id() << (transfer\_delta\_size *8))$$
 $\hookrightarrow$  ;

# 3.13 CVF-13

- Severity Minor
- Category Readability

- Status Fixed
- Source Parameters.sol

Description This should be 'S MAX'

# Listing 13:

 $219 \text{ uint} 256(s) \le 0$ 

220 B20A0,

#### 3.14 CVF-14

• **Severity** Moderate

• Status Info

Category Flaw

• **Source** Parameters.sol

**Description** This will return 0 for invalid signature.

**Recommendation** Consider reverting in this case. Not reverting here allows anyone to sign anything on behald of the zero address.

**Client Comment** Will not fix. Zero address cannot grant to the pool anything to spent.

# Listing 14:

223 return ecrecover(prefixedHash, v, r, s);



# 3.15 CVF-15

- Severity Minor
- Category Procedural

- Status Fixed
- Source Pool.sol

**Description** Should be "^0.8.0" unless there is something special about this particular version.

# Listing 15:

2 pragma solidity ^0.8.10;

# 3.16 CVF-16

- Severity Minor
- Category Procedural

- Status Info
- Source Pool.sol

**Description** We did not review this file **Client Comment** Will not fix.

# Listing 16:

8 import "./consensus/IOperatorManager.sol";

# 3.17 CVF-17

• Severity Minor

Status Fixed

• Category Procedural

• Source Pool.sol

**Description** This interface should be moved to a separate file named "ITransferVerifier.sol".

# Listing 17:

12 interface | Transfer | Verifier {

# 3.18 CVF-18

• Severity Minor

• Status Info

• Category Procedural

• Source Pool.sol

**Description** This constant should relate to 'transfer\_proof\_size' **Client Comment** Will not fix.

# Listing 18:

15 uint256[8] memory p



# 3.19 CVF-19

- Severity Minor
- Category Procedural

- Status Fixed
- Source Pool.sol

**Description** This interface should be moved to a separate file named "ITreeVerifier.sol".

# Listing 19:

19 interface ITreeVerifier {

# 3.20 CVF-20

• Severity Minor

• Status Info

• Category Procedural

• Source Pool.sol

**Description** This constant should relate to 'tree\_proof\_size' **Client Comment** Will not fix.

# Listing 20:

22 uint256[8] memory p

# 3.21 CVF-21

• Severity Minor

• Status Fixed

• Category Procedural

• Source Pool.sol

**Description** This interface should be moved to a separate file named "IMintable.sol".

# Listing 21:

26 interface | Mintable {



# 3.22 CVF-22

• Severity Minor

• Status Info

• Category Bad datatype

• Source Pool.sol

**Description** Consider using the "uint32" type for pool ID. **Client Comment** Will not fix. We have already MAX POOL ID check and it is uint24.

# Listing 22:

- 33 uint256 immutable public pool id;
- 44 uint256 constant internal MAX POOL ID =  $0 \times fffffff$ ;
- 60 constructor(uint256 \_\_pool\_id, IERC20 \_token, IMintable
  - → \_voucher\_token, uint256 \_denominator, uint256
  - → \_energy\_denominator, uint256 \_native\_denominator,

#### 3.23 CVF-23

• **Severity** Minor

• Status Info

• **Category** Bad datatype

• Source Pool.sol

**Description** This constant would be redundant in case the "uint32" type would be used for pool IDs.

Client Comment Will not fix.

# Listing 23:

44 uint256 constant internal MAX POOL ID =  $0 \times fffffff$ ;

# 3.24 CVF-24

• **Severity** Minor

- Status Info
- **Category** Documentation
- Source Pool.sol

**Description** The semantics of the keys in these mappings is unclear.

**Recommendation** Consider documenting.

Client Comment Will not fix.

#### Listing 24:

```
53 mapping (uint256 => uint256) public nullifiers; mapping (uint256 => uint256) public roots;
```

# **♦** ABDK

# 3.25 CVF-25

- Severity Minor
- Category Readability

- Status Info
- Source Pool.sol

**Description** These variables are used without being initialized.

**Recommendation** Consider initializing explicitly in the constructor.

Client Comment Will not fix. These variables initialized with zero value.

# Listing 25:

55 uint256 public pool\_index;
 bytes32 public all messages hash;

#### 3.26 CVF-26

• Severity Minor

- Status Info
- Category Unclear behavior
- **Source** Pool.sol

**Description** There are no range checks for denominator arguments.

**Recommendation** Consider adding appropriate checks. E.g. ensure that the denominators are not zero.

Client Comment Will not fix.

# Listing 26:

60 constructor(uint256 \_\_pool\_id, IERC20 \_token, IMintable → \_voucher\_token, uint256 \_denominator, uint256 → energy denominator, uint256 native denominator,

#### 3.27 CVF-27

• **Severity** Minor

• Status Info

• Category Procedural

• Source Pool.sol

**Description** This function should probably emit an event **Client Comment** Will not fix.

# Listing 27:

75 function initialize() public initializer{
roots[0] = first root;



# 3.28 CVF-28

- Severity Minor
- Category Unclear behavior
- Status Info
- Source Pool.sol

**Description** Consider reverting if the retrieved value is 0 **Client Comment** Will not fix. zkSNARKs cannot be proved with zero root hash.

# Listing 28:

- 82 return roots[pool\_index];
- 86 return roots [\_transfer\_index()];

# 3.29 CVF-29

• Severity Minor

- Status Info
- Category Documentation
- Source Pool.sol

**Description** It is worth documenting what exactly these proofs verify and which contract variables are involved.

Client Comment Will not fix.

# Listing 29:

```
95 require(transfer_verifier.verifyProof(_transfer_pub(),

→ _transfer_proof()), "bad transfer proof");

137 require(tree_verifier.verifyProof(_tree_pub(), _tree_proof()), "

→ bad tree proof");
```



# 3.30 CVF-30

- Severity Minor
  - Severity Willion
- Category Suboptimal

• Status Info

• Source Pool.sol

**Description** The expression " transfer nullifier()" is calculated twice.

**Recommendation** Consider calculating once and reusing.

**Client Comment** Will not fix. CALLDATALOAD cost 3 gas, and we does not use stack slots for all variables.

# Listing 30:

```
96 require (nullifiers [_transfer_nullifier()]==0, "doublespend

→ detected");
```

```
133 nullifiers [ _transfer _nullifier()] = (1 < < 255) | (uint64( \rightarrow _transfer_token_amount()) << 160) | (uint112( \rightarrow _transfer_energy_amount()) << 48) | _pool_index;
```

#### 3.31 CVF-31

• Severity Minor

- Status Info
- Category Overflow/Underflow
- Source Pool.sol

**Description** Overflow is possible here for the uint256 type of 'fee'.

**Recommendation** Consider using a shorter type for fee.

Client Comment Will not fix. token amount is uint64.

# Listing 31:

```
101 int256 token amount = transfer token amount() + int256(fee);
```



# 3.32 CVF-32

- Severity Minor
- Category Suboptimal

- Status Info
- Source Pool.sol

**Description** The expression " transfer token amount()" is calculated twice.

**Recommendation** Consider calculating once and reusing.

**Client Comment** Will not fix. CALLDATALOAD cost 3 gas, and we does not use stack slots for all variables.

# Listing 32:

```
101 int256 token amount = transfer token amount() + int256(fee);
```

```
133 nullifiers [_transfer_nullifier()] = (1 < < 255) | (uint64(

\hookrightarrow _transfer_token_amount()) << 160) | (uint112(

\hookrightarrow transfer_energy_amount()) << 48) | pool_index;
```

#### 3.33 CVF-33

• Severity Minor

• Status Info

• Category Suboptimal

• Source Pool.sol

**Description** The expression "\_transfer\_energy\_amount" is calculated twice.

**Recommendation** Consider calculating once and reusing.

**Client Comment** Will not fix. CALLDATALOAD cost 3 gas, and we does not use stack slots for all variables.

#### Listing 33:

```
102 int256 energy_amount = _transfer_energy_amount();
```

```
133 nullifiers [ _transfer _nullifier()] = (1 < < 255) | (uint64( \rightarrow _transfer_token_amount()) << 160) | (uint112( \rightarrow transfer_energy_amount()) << 48) | pool_index;
```



# 3.34 CVF-34

• Severity Minor

• Status Info

• Category Bad datatype

• Source Pool.sol

**Description** There should be named constants for the valid transaction types. **Client Comment** Will not fix.

# Listing 34:

# 3.35 CVF-35

• **Severity** Minor

• Status Info

• Category Suboptimal

Source Pool.sol

**Description** The expression "\_tx\_type()" is calculated several times.

Recommendation Consider calculating once and reusing.

**Client Comment** Will not fix. CALLDATALOAD cost 3 gas, and we does not use stack slots for all variables.

# Listing 35:



# 3.36 CVF-36

• Severity Minor

• Status Info

• Category Suboptimal

• Source Pool.sol

**Description** The expression " memo receiver()" is calculated several times.

Recommendation Consider calculating once and reusing.

**Client Comment** Will not fix. CALLDATALOAD cost 3 gas, and we does not use stack slots for all variables.

# Listing 36:

- 123 payable (\_memo\_receiver()).transfer(msg.value);

#### 3.37 CVF-37

• Severity Moderate

Status Fixed

• Category Flaw

Source Pool.sol

**Description** The returned value is ignored. the exact semantics of the returned value is unclear, but if it is the error indicator, then consider reverting in case the returned value is false

**Recommendation** Consider using "send" instead and protect against reentrancy in some other way..

# Listing 37:

#### 3.38 CVF-38

Severity Minor

Status Fixed

Category Flaw

• Source Pool.sol

**Description** Using "transfer" is discouraged, as operation gas costs could change in the future, and operation that fit in 2300 gas in the past a not guaranteed to fit going forward.

# Listing 38:

123 payable ( memo receiver()).transfer (msg.value);



# 3.39 CVF-39

- Severity Critical
- Category Flaw

- Status Fixed
- Source Pool.sol

**Description** Reentrancy attack is possible, as the nullifier is marked after calling external contracts. Note, that some token contracts, namely those implementing ERC-777, may call hook on receiving smart contracts, making simple token transfer unsafe from the reentrancy point of view.

**Recommendation** Consider calling external contracts after updating the state and/or implementing some other kind of reentrancy protection.

# Listing 39:

```
133 nullifiers [_transfer_nullifier()] = (1 < < 255) | (uint64(

\hookrightarrow _transfer_token_amount()) << 160) | (uint112(

\hookrightarrow _transfer_energy_amount()) << 48) | _pool_index;
```

## 3.40 CVF-40

- Severity Minor
- Category Suboptimal

- Status Fixed
- Source Pool.sol

**Description** The function always returns true. **Recommendation** Consider returning nothing.

# Listing 40:

150 return true;