

Pedestrian Tracking

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4 Summary



HOG + Adaboost

- Offline trained Adaboost classifier with 20 layers.
- Each layer contains variable number of weak classifiers.
- Each weak classifier calculates the HOG feature of a small patch in the ROI.
- $(2 \times 2 \text{ subregions}) \times (9 \text{ bins for HOG}) = \text{feature vector of 36 dimension.}$
- Sliding windows and non-maximum suppression to detect pedestrian.



Background Subtraction

- Mean-shift to construct background model.
- Subtracting background from the current model.
- Find the connected components.
 - Label as pedestrain if it satisfys some criterions.
 - Use Adaboost classifier for further detection.



Results

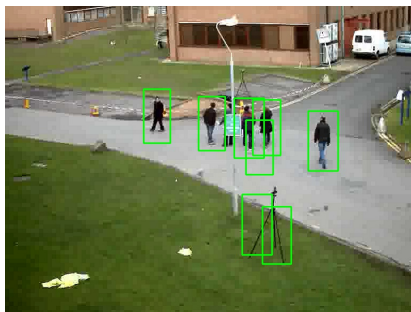


Figure: HOG Detection Results



Figure: BKG Subtraction Results

Particle Filter

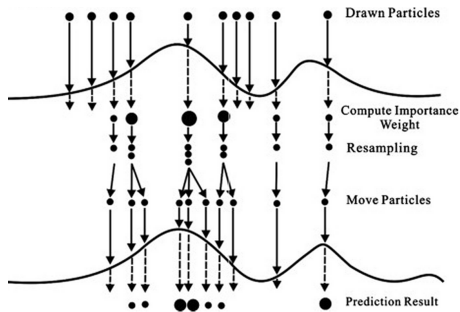


Figure: Particle Filters

- Propagate.
- Observe.
- Resample.

Particle Filter with Constant Velocity

■ Propagate.

$$x_t = x_{t-1} + v_{t-1} + N(0, \sigma_x) \quad (1)$$

$$v_t = v_{t-1} + N(0, \sigma_v) \quad (2)$$

■ Observe.

- Online boosting classifier.
- Matched detection.

■ Resample.

Resample with the weights calculated in previous stage.

Online Boosting Classifier

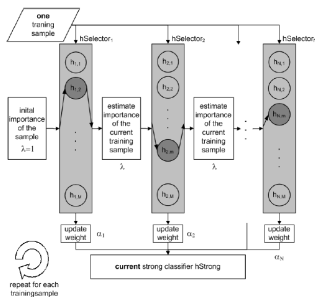


Figure: Online Boosting

- Weak classifier pool.
- Selectors.
- Strong classifier.

Weak Classifier

- Each weak classifier evaluates a feature.
- Uses Kalman filter to estimate the Gaussian distribution of positive and negative features.

$$K_t = \frac{P_{t-1}}{P_{t-1} + R} \quad (3)$$

$$\mu_t = K_t f(\mathbf{x}) + (1 - K_t) \mu_{t-1} \quad (4)$$

$$\sigma_t^2 = K_t (f(\mathbf{x}) - \mu_t)^2 + (1 - K_t) \sigma_{t-1}^2 \quad (5)$$

$$P_t = (1 - K_t) P_{t-1} \quad (6)$$

- A simple Eculidean distance threshold is enough to generate the hyposis.

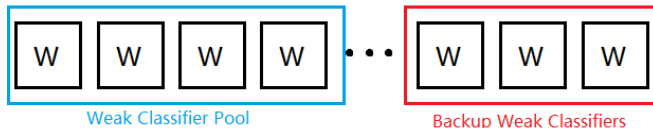
$$h(\mathbf{x}) = \min(D(f(\mathbf{x}), \mu_+), D(f(\mathbf{x}), \mu_-)) \quad (7)$$

Selector

- Evaluates the error rate of a weak classifier by:

$$err \approx \frac{\lambda_{wrong}}{\lambda_{wrong} + \lambda_{correct}} \quad (8)$$

- For each training, selects the best weak classifier, and replaces the worst classifier with a newly initialized one.
- A cycle queue for backup of weak classifiers.



Strong Classifier

- Cascade of selectors is a strong classifier.
- The final output is given by:

$$h^{strong}(\mathbf{x}) = \text{sign}\left(\sum_{i=1}^N \alpha_i \cdot h_i^{selector}(\mathbf{x})\right) \quad (9)$$

- α is the weight of each selector given by:

$$\alpha_i = \ln\left(\frac{1 - err_i}{err_i}\right) \quad (10)$$

Single Target Tracking

- 1 Initialize the target.
- 2 Propagate the particles.
- 3 Make observation.
- 4 Resample the particles, and find the target.
- 5 Sample around the new position and train the online boosting classifier. Go back to Step 2.

Results

Grayscale Haar-like feature.



RedGreenIntensity feature.





Multiple Targets Tracking

- Data Association Problem
 - Match matrix with score:
 - Greedy algorithm to find the match.
- Occlusion
 - Depth field.
 - Occlusion reasoning.

Multiple Targets Tracking

Results

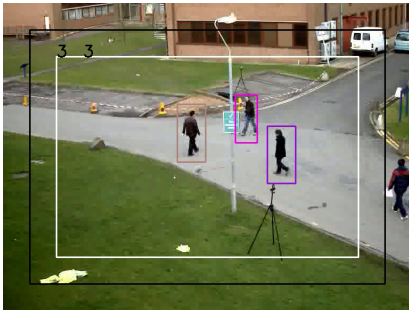


Figure: Multiple Tracker Initialized

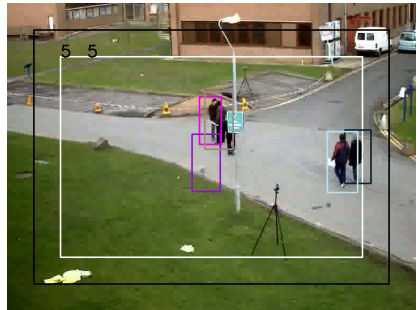


Figure: Multiple Tracker Lost



Problems and Solutions

- Match score should be more robustic and less dependent on the distance term.
- If there is occlusion, the detector may fail for many frames, The particle filter will almost certainly lose its target.
- With depth field this may be solved.

Energy Minimization

- Use Kalman filter or extended Kalman filter to get a initial solution.
- Optimized on a energy function within a temporal window.
- The result is quite good, however this method is not causal. It needs information in the future.

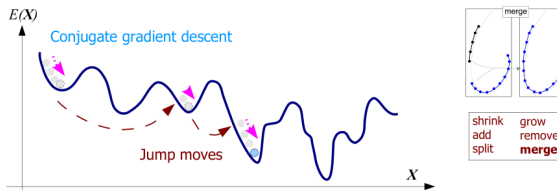


Figure: Energy Minimization



Results





Summary

- Multiple targets tracking is still a very challenging problem in computer vision.
- Real time? With GPU and multiple threads, this is possible.

Thank you!

- Project Website:
<https://zerowong.github.io/PedestrianCounting/>
- GitHub Repo:
<https://github.com/zerowong/PedestrianCounting/>

