

#designthinking

#diversity

#sustainability

#community

#innovation

Design Thinking in Interdisciplinary and Intercultural Teaching and Learning

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#design

#digital

#data

#diversity

#designthinking

#socialinnovation

#youthdevelopment

#inclusive

#interdisciplinary

#globalization

Teaching/Research Interest
Digital Transformation in Business
Design Thinking for Social innovation
Service/UX Design
Data Visualization
Inclusive Education



Agenda

Design Thinking Courses

Design Thinking Workshops
– Face to Face & Virtual

Design Thinking Courses

Courses:

Design Thinking and IT Empower
Social Innovation

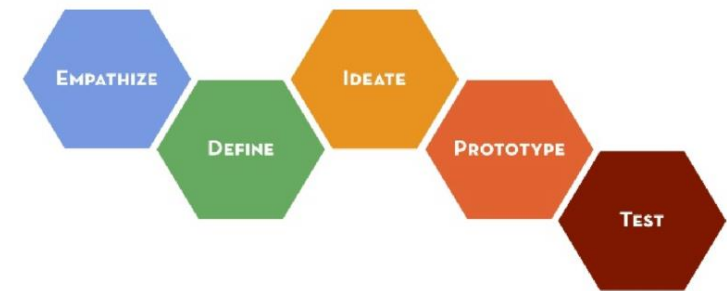
Design for Smart City: Towards a
Sustainable Living

Interdisciplinary and Intercultural
Setting

SUSTAINABLE
DEVELOPMENT GOALS



Design Thinking Methodology

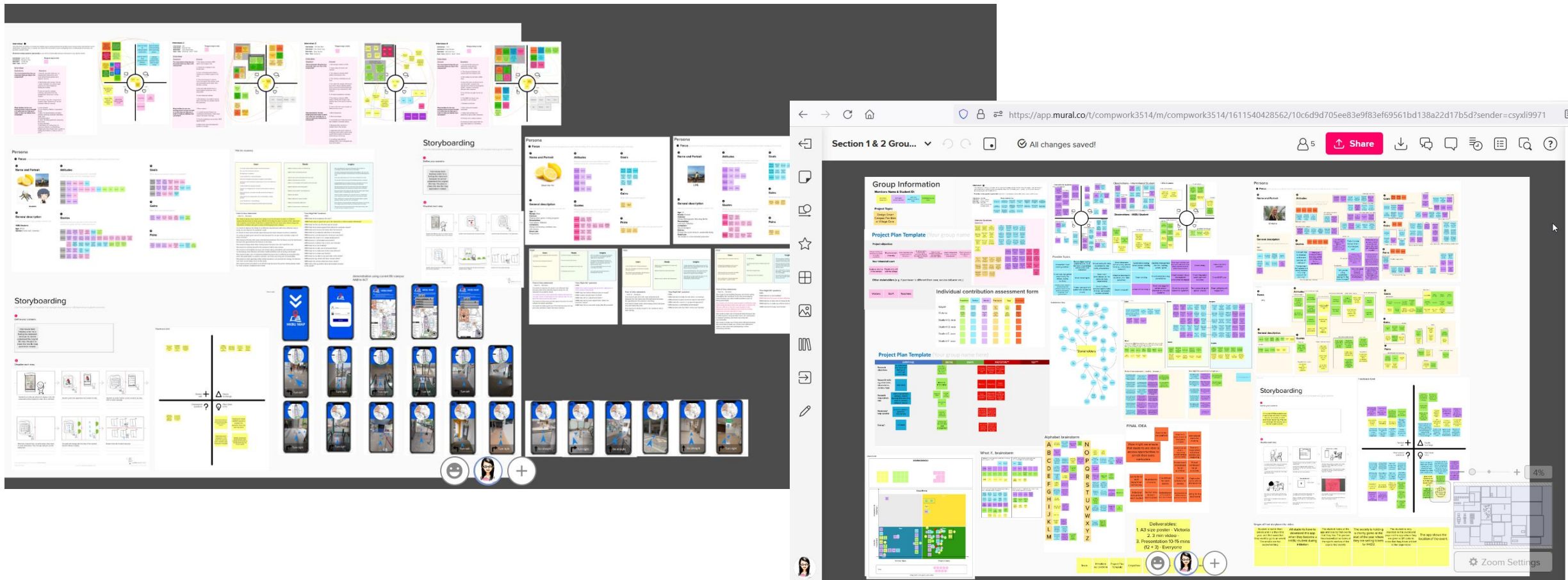


Information Technology

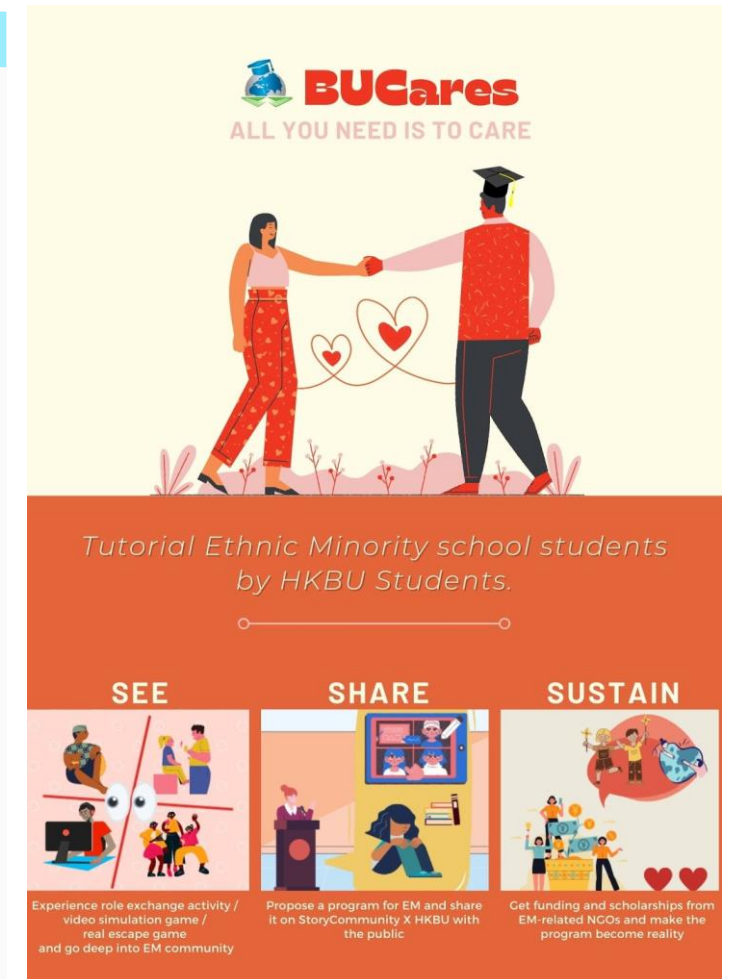
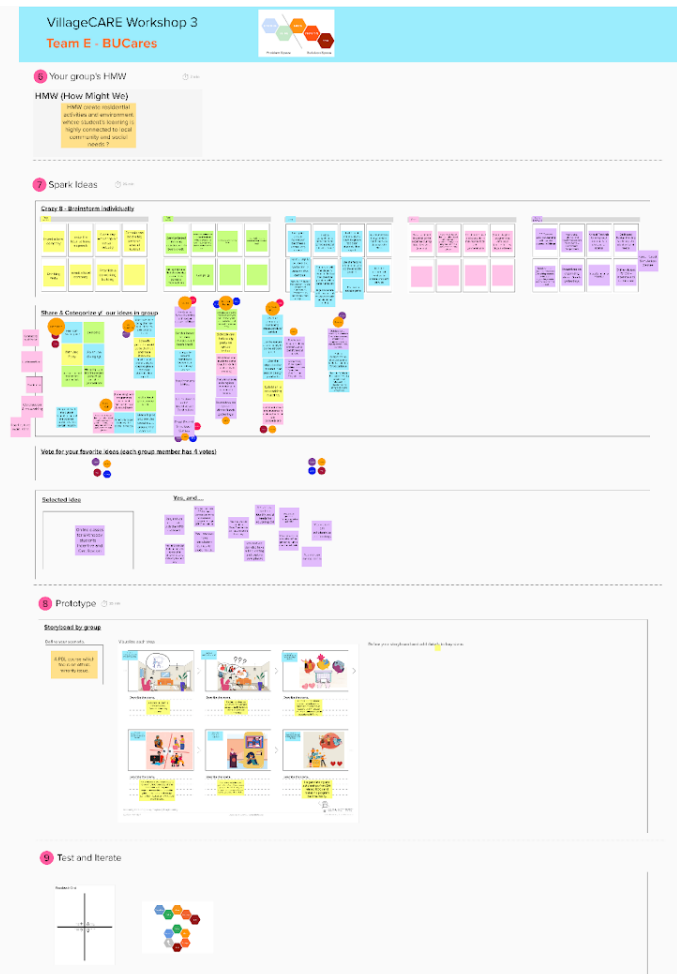


Design Thinking Courses

Design for Smart and Sustainable City with Community Partner



University Course Co-creation with Industry Partners



Design Thinking Workshops

multicultural & multidisciplinary

2012-2021

Workshop Website:

www.comp.hkbu.edu.hk/designworkshop



Design Workshops – F2F

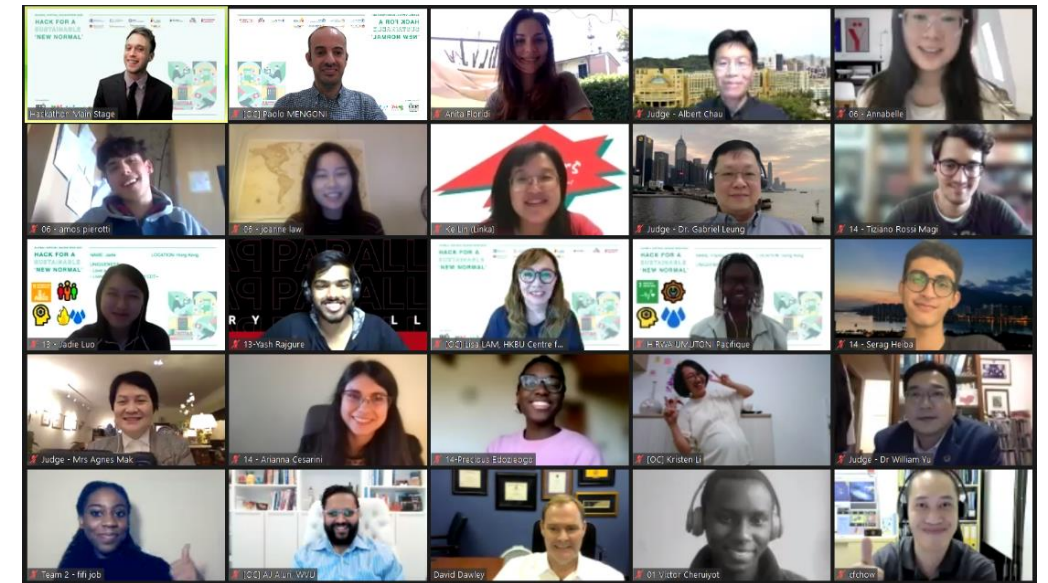
- Multi-locations
- Multicultural & multidisciplinary
- Collaboration with
 - Other Universities
 - Companies
 - Social Enterprises
 - NGOs
 - Government Offices
- To design solution for Real World Problems
- Field trips



Design Workshops – Virtual & Global

We are from different parts of the World

for the same Goal



Workshop Website: www.comp.hkbu.edu.hk/designworkshop

Design Workshops – Virtual & Global

Mini Design Challenge Design Remote Collaboration

LIGHTNING DECISION JAM

1. Start with things that are working. - 3 min

2. Capture all the problems. - 3 min

3. Vote on problems. - 3 min

Team 5 Julia Tsoi

IDEAL WORLD after the PANDEMIC

1. Draw what you want to do after COVID-19 with icons. - 3 min

2. Share your activity with all. - 3 min

3. Move your characters to the center circle, and make conversations. - 7 min

Prof. Yusuke Kita Group

Team Virtual and Visual Collaboration Design Thinking

Design Thinking

1. Draw what you want to do after COVID-19 with icons. - 3 min

2. Share your activity with all. - 3 min

3. Move your characters to the center circle, and make conversations. - 7 min

Prof. Yusuke Kita Group

Project Gallery Show: reurl.cc/Y10MVD

1. Online Group

2. Offline Group

3. Team 2

4. Team 3

5. Team 4

6. Team 5

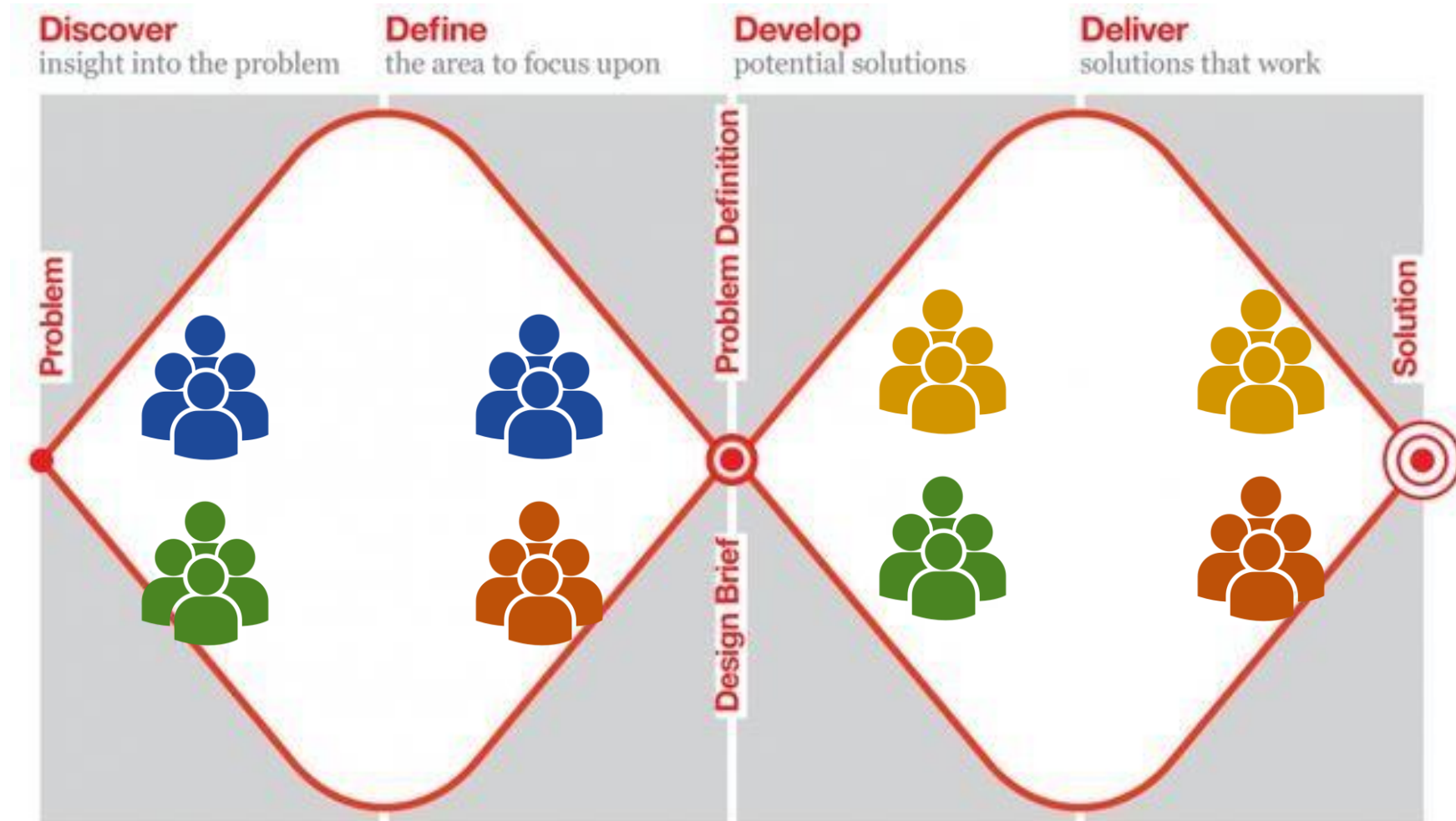
7. Team 6

8. Team 8

9. Team 9

10. Team 10

Peer Learning in Multicultural & Multidisciplinary Setting





Enjoy
The
New Normal
THANK YOU

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