

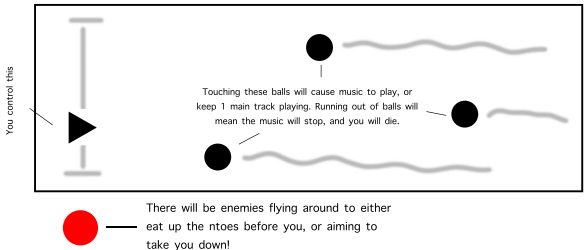
POP STREAMER

MAKE MUSIC THROUGH GAMING!

Here's the brief summary:

You are a "Play Button" that roams the world in search of music to play. There are empty musical notes floating around everywhere that cannot play their music unless they are struck by YOU. The Play button, aka you, are the only one who can give these musical notes meaning, and the only way to do that is by touching these notes, and playing what music is contained in their contents. Gather as many notes as you can, play as much music as you can reach, and create a musical masterpiece for the world to hear! Beware though as there will be enemies flying around, in an attempt to thwart you from succeeding!

CONCEPT



To make most of the magic happen, I will be working with the library p5.gibber. Gibber will allow me to create values based off of sound signals, and I will be using these values and attaching them as triggers to my musical notes.