# Open Systems Interconnection (OSI) Protocol Stack

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## Example: Postal System

#### Hostel communication

#### **Components:**

- Hostel
- Students
- Letters
- Office Boy
- Postmen
- Vehicles/ Tracks/ Roads

#### **Functionality:**

- Generate letters
- Multiplex/de-multiplex letters
- End-to-end path determination
- Hop-to-hop transfer
- Physical transfer



## Challenges

- Large Reach (international, national, villages)
- Need to be scalable (many users)
- Many user requirements (reliable, express, cheap)
- Heterogeneous Technology (airplanes, trucks, trains, bullock-carts)

#### Internet

Computer communication

#### **Components:**

- Hostel Computing Device
- Students Application Processes
- Letters Messages/Packets
- Office Boy Transport Software
- Postmen Routers/Switches
- Vehicles/ Tracks/ Roads Hardware/Cables

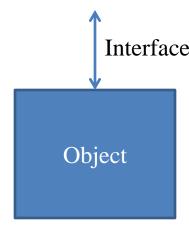


## Challenges

- Complex System
  - Many users (Billions)
  - World-wide reach
  - Many user requirements
    - reliable, express, cheap, interactive (real-time), multicast
  - Heterogeneous Technology
    - Ethernet, Wireless, Bluetooth, WiFi, Cellular

### Solution:

- Object oriented approach
  - Segregate functionality → objects / layers
  - Hide details of how object implemented from users
    - → define interface



#### Internet Protocol Stack

- Application
  - Supports application processes which generate messages
  - E.g. Email, Web, File-transfer
- Transport
  - Supervises process to process communication (multiplexing/demultiplexing messages, reliability)
  - E.g. TCP, UDP
- Network
  - Enables end-to-end routing of messages (from source to destination hosts)
  - E.g. IP
- Link
  - Enables hop-to-hop message transfer (between neighbors)
  - E.g. Ethernet, 802.11
- Physical
  - Enables bit transmissions on media (wire/air)
  - E.g. 10Base-T, OFDM

Application
Transport
Network
Link
Physical

## Advantages of Layering

- Modular design → less complex
  - Explicit structure allows identification, relationship of complex system's pieces
- Software reuse → upper layers can share lower layer functionality
  - E.g. Web, email both make use of TCP
- Abstraction of implementation
  - Allows extensibility, new technologies
    - Can change specific parts of implementation as long as interface kept same
    - E.g. Add new physical layer (technology) without having to change network or transport layer

# OSI (Open Systems Interconnection) Stack

• Standard that specifies the functionality of the layers and the interface between them

**Presentation:** Delivery and formatting of information

E.g. Convert rich text format (RTF) to Ascii

**Session:** Manages sessions between processes E.g. combining audio, video streams; authentication

**Application** 

Presentation

Session

**Transport** 

Network

Link

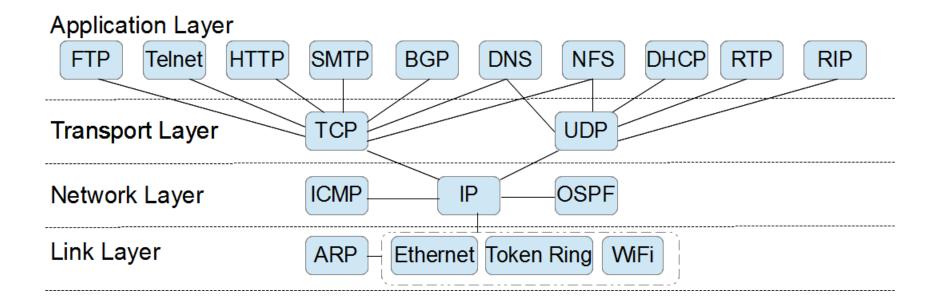
Physical

# **OSI** Layering

- What is layering?
  - "Structuring technique which permits the network... to be viewed as logically composed of a succession of layers, each wrapping the lower layers and isolating them from higher layers" [Zim80]

**Application** Presentation Session **Transport** Network Link Physical

### **Protocols**



## Summary

- Internet service very similar to postal service
- Identified the many functionalities needed
  - Overall a very complex system
- Solution: Layering (Internet protocol stack)
  - Many advantages
- Provides a framework to learn the subject systematically (top-down or bottom-up)