Po-Hao Huang

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EDUCATION

University of Illinois Urbana-Champaign

Champaign, IL

Master of Computer Science (MCS)

Aug 2024 - Dec 2025 (Expected)

National Taiwan University

Taipei, Taiwan

Bachelor of Science in Computer Science and Information Engineering (CSIE)

Sep 2017 - Jun 2021

• Honors: Dean's List Award - 1st semester of 2020-2021 at EECS CSIE

• Last Two Year GPA: 4.02 / 4.3

EXPERIENCE

Esri Redlands, CA

Software Development Intern

May 2025 - Aug 2025

- Designed a unified geometry I/O architecture with a zero-copy parsing/building framework in Rust; laid groundwork for bidirectional builders/readers
- Restored lazy imports to cut import time by 66% and vectorized NaN checks for $250\times$ faster large-DataFrame handling
- Identified critical logic errors and duplicated, inconsistent geometry-conversion paths; refactored and unified implementations to ensure reliable conversions between different geometry formats
- Refactored a conflated global configuration into discrete, testable concerns, simplifying runtime selection and reducing side effects
- Relevant Skills: Python, Rust, PyO3, Python profiling, Git

Quantrend Technology

Taipei, Taiwan

Machine Learning Engineer

Jun 2021 - Aug 2023

- Designed **over 30%** of the Machine Learning infrastructure in Rust and Python, including data preprocessing and model training
- Independently designed the company's proprietary Rust implementation of TensorFlow Models
- Developed 20% of the features used in our models
- Designed over 70% of the company's Machine Learning metrics
- Enhanced the online trading model's returns by 5% by proposing a novel data sampling and labeling method, resulting in outputs more closely approximating real market performance
- <u>Relevant Skills</u>: Rust, Python, Git, OOP, Software Design Principles, Machine Learning, Linear Algebra, Stochastic Processes

OmniEyes Taipei, Taiwan

Undergraduate Research Assistant

Sep 2020 - Jun 2021

- Collaborated with senior engineers to enhance their computer vision-based mapping system by detecting newly emerged signboards using Metric Learning techniques
- Surveyed and experimented with Metric Learning techniques (Siamese, Triplet) for fine-tuning purposes
- Designed a data augmentation mechanism to synthesize new signboards data and improve model scores
- Relevant Skills: Python, PyTorch, Machine Learning, Contrastive Learning, Object Detection

CancerFree Biotech Taipei, Taiwan

Intern

Jul 2020 - Aug 2020

- Constructed a stained cell image recognition pipeline
- Developed a stained cell counting program using thresholding techniques to replace existing paid software
- Designed a report generation pipeline with Python adhering to the open-closed principle
- Relevant Skills: Python, NumPy, Computer Vision, Thresholding

SKILLS

Languages: C/C++, CUDA(C++), Python, Java, Rust, HTML/CSS, JS, php, SQL

Software Design: Object-Oriented Programming (OOP), Design Pattern, Open-Closed Principle, Git, Docker

Security: Reverse Engineering in Windows and Linux, overflow, stack pivoting, GOT hijack, ROP chain, use-after-free

DS/ML: PyTorch, TensorFlow, NumPy, Pandas, Matplotlib, seaborn