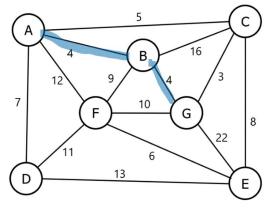
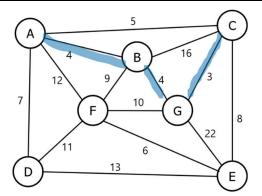


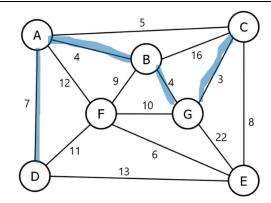
Vertex List: A,B Edge list: (A,B)



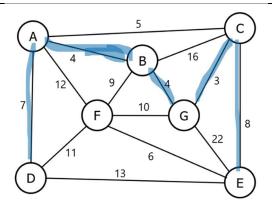
Vertex List: A, B, G Edge list: (A,B),(B,G)



Vertex List: A,B,G,C Edge list: (A,B),(B,G),(C,G)

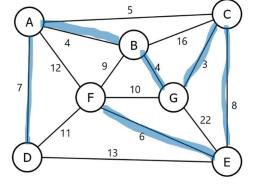


Vertex List: A,B,G,C,D Edge list: (A,B),(B,G),(C,G),(A,D)



Vertex List: A,B,G,C,D,E

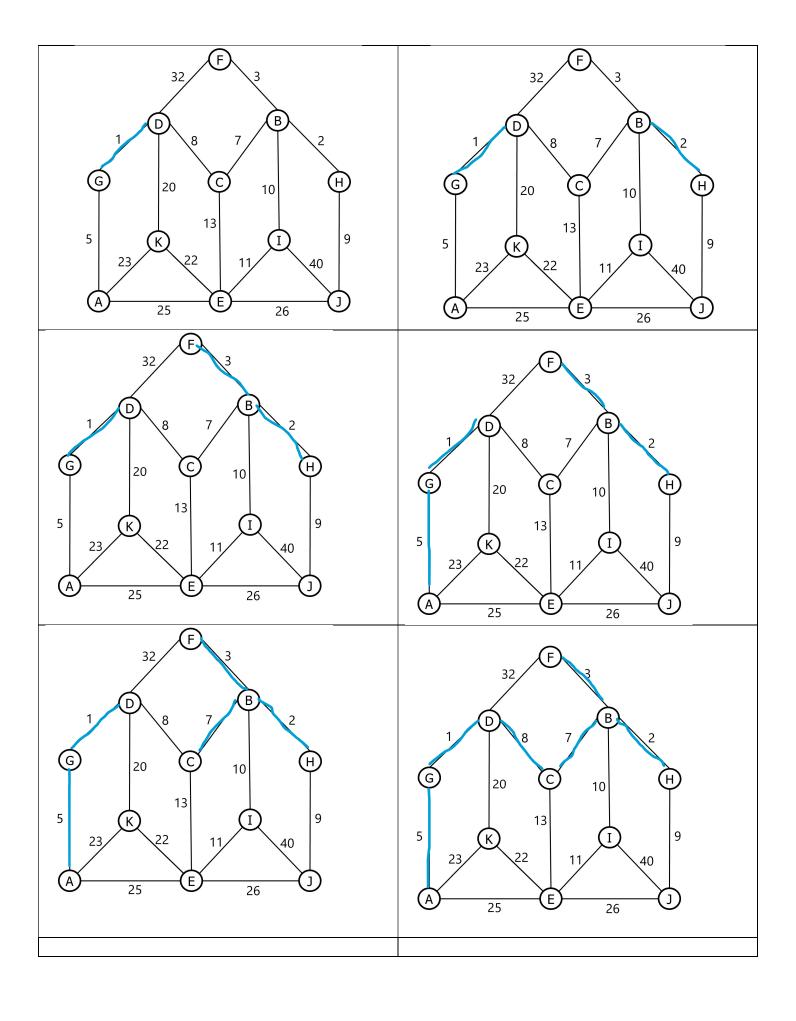
Edge list: (A,B),(B,G),(C,G),(A,D),(C,E)

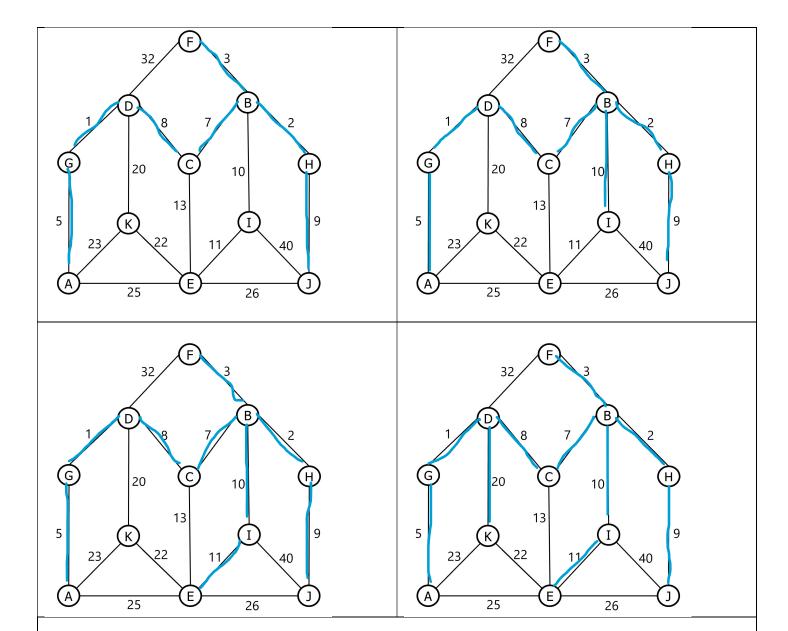


Vertex List: A,B,G,C,D,E,F

Edge list: (A,B),(B,G),(C,G),(A,D),(C,E), (E,F)

Total Cost: 4 + 4 + 3 + 7 + 8 + 6 = 32





Edge List: (D,G),(B,H),(B,F),(A,G),(B,C),(C,D),(H,J),(B,I),(E,I),(D,K)

Total Cost: 1+2+3+5+7+8+9+10+11+20 = 76