

# Zeyao (Patrick) Yang

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EDUCATION	<b>Indiana University Bloomington</b> , IN, USA. (GPA:3.8/4.0) Aug 2013 - May 2015 Master of Science in Computer Science, School of Informatics and Computing. <b>Jilin University</b> , Jilin, China. (GPA:87.5/100) Sept 2009 - Jun 2013 Bachelor of Science in Computer Science, College of Computer Science and Technology.
SKILLS	<b>Language:</b> C/C++, Python, Scheme, Matlab, SQL, HTML, JAVA. <b>Theory:</b> Statistical Modeling, Algorithms, Data Structure, Object Oriented Design. <b>Operating Systems:</b> Mac OS, Linux, Windows.
TEACHING EXPERIENCE	<b>Associate Instructor</b> Sept 2013 - Jun 2014 CSCI A110: Introduction to Computers and Computing, Indiana University Bloomington <ul style="list-style-type: none"><li>Helped the professor with the course preparation and graded students' homework.</li></ul>
PROJECTS	<b>Sentiment and Information Diffusion in Social Media</b> Jun 2014 - May 2015 Indiana University Bloomington, Research Assistant <ul style="list-style-type: none"><li>Analyzed millions of tweets using Python, and found tweets with positive sentiment can attract more retweets and favorites while it usually takes longer to get first retweet.</li><li>Classified hashtags according to their development pattern, and found positive tweets are better indicator for the development pattern of hashtags.</li><li>Reconstructed users' home timeline using Twitter API and found people are more likely to publish tweets with as same sentiment as their followees.</li></ul> <b>Recommendation System for How to Get to Know Someone</b> Jan 2014 - May 2014 Indiana University Bloomington <ul style="list-style-type: none"><li>Constructed data structure for information collected from classmates by survey.</li><li>Built a CBR-based recommendation system using C++, which could successfully predict how students in the course B501 know each other.</li></ul> <b>Recreational Sports Club Management System</b> Aug 2013 - Dec 2013 Indiana University Bloomington <ul style="list-style-type: none"><li>Completed requirement analysis and decided what functions the system equips.</li><li>Designed and developed website for a sports club management system using HTML.</li></ul> <b>Link Prediction Basing on Differentiated Common Neighbors</b> Sept 2012 - Apr 2013 Key Laboratory of Symbolic Computation and Knowledge Engineering, Jilin University <ul style="list-style-type: none"><li>Designed a way to evaluate the importance of each neighbor using link density, and improved the accuracy of common neighbor algorithm by 25%.</li><li>Employed the Markov Chain to converge networks to equilibrium.</li></ul> <b>National Undergraduate Innovation Experiment Program</b> May 2011 - Sept 2012 Jilin University <ul style="list-style-type: none"><li>Implemented and revised three similarity-based Link Prediction methods using C++, fully utilizing weight information in networks.</li><li>Proposed a new Link Prediction method by combining three revised methods, achieving higher accuracy.</li></ul>
PUBLICATIONS	Emilio Ferrara,* <b>Zeyao Yang</b> ,* Alessandro Flammini. Quantifying the Effect of Sentiment on Information Diffusion in Social Media. Under Review. 2015. Emilio Ferrara,* <b>Zeyao Yang</b> ,* Alessandro Flammini. Measuring Emotional Contagion in Social Media. Under Review. 2015. <b>Zeyao Yang</b> , Damou Fu, et al. Link Prediction Based on Weighted Networks. In AsiaSim 2012, pp. 119-126. Springer Berlin Heidelberg, 2012.

\*These authors contributed equally to this work.