Noah's Feedback

-The thing is too general

✅ -The functionalities are too jumbled and mixed together, you should keep them distinct and separate, by merging them together like this it leads to more prone for error

⭕ -I don't really understand it, or see the need in using it.

⭕ -The wording can be better as well.

Home Icon:

-Can only be accessed from the home screen which doesn't make sense because if I'm home why the fuck do I press home Again? Why can't I access home from other places?

General Reminder User Testing:

-Don't stray the audience towards a specific direction, just do what the input is, and act like the computer.
-Don't have a bunch of notes all over the place, and confuse the shit out of everyone, and then suggest your ideas to the user
-Don't interview an HCI TA for user testing, user test with the people who can potentially use your application
-Don't user test on the whiteboard, the pieces fall off the board, hard to switch back and forth, deters away from the experience.

Dylan is from Europe.

Dylan Add To Do List:

⭕ -Doesn't understand that the first menu coming up had to do with naming the list

✅ -Doesn't understand why you get the menus that are completely unrelated to the task at hand.

⭕ -Confused by the timer, and check list functionality. Keeps trying to press the counter option.

✅ -Confused when he gets the pop up for the do list.

⭕ -How do I save the list, and go back to the main screen?

Dylan Work Out Track:

○ -Doesn't know how to get out of a timer, didn't know that you can add multiple timers to the same page

○ -+ / - doesn't make much sense, why do I need to + and minus to increment, why can't I just add and type it. If I can do that then why isn't it apparent.

○ -Doesn't understand how to close out a menu when you are finished with a record.

○ -Why does the button say record on record for finishing, that is confusing wording.

○ -The icons are also bad fillers, both for the counter, as well as the to do list.

○ -Pressed counter when trying to time running time as well.

○ -Unit of measurement also doesn't make sense, puts in numbers.

○ -After the timing is done, record is confusing, but understand what it might mean. Instead of record is should be finish.

○ -Doesn't understand what the graph means, and why you should do it. What does it mean, why is it there?

○ -Prefers one graph button to see them all, it's faster than individually checking each one to compare, I don't have time to click and press 10x.

Sangmin's Friend User Test:

Sangmin's Friend Add To Do List:

○ -Confused by blank screen, why is just blank?

○ -Doesn't understand what type of list is, doesn't understand that it's a title at the start that he's inputting data for.

○ -Why do I get a timer for grocery list, and a counter, what is a counter?

○ -I can't tell that the Icon is a icon for a to do list either?

○ -The icon should reflect the status I'm on, if I'm in the checklist then the icon to access it should be the closest proximity to my reach, because it's the only thing that matters, it's relevant so it should be ordered by relevance.

○ -After saving a list it should probably go back to the home screen, and not remain back on the list you saved, that's kind of confusing, it doesn't give the user confirmation that his list has been saved. He just wrote the list, what is there to confirm after saving it after he confirmed.

○ -Why do I have to press back to get back to the home after saving a list?

○ -He's also confused by going back to the start. Like what does this mean? Did I just create a to do list?

Sangmin's Friend Gym Tracker List:

- ○ -Why do I have a checklist during work out?
- ○ -Don't know when to use timer and counter for push ups, but has to think about it
- ○ -Units of measurement don't make any sense, Unit of Measurement? 1234?
- ○ -Every time I need to do a push up I need to press + and - multiple times?
- ○ -Record? What do you mean I record? What does it mean?
- ○ -Doesn't know that it makes sense that you want to add another work out?
- ○ -Doesn't know what timer is for, until we gave him an example of running.
- ○ -The timer settings don't make sense, what is stop, and pause, how do I record? Shouldn't I have a rest? How do I save? There should be a button called stop? Pause, and Stop, after I click a pop up that gives me reset, or stop etc. Why would I reset my time during the run?
- ○ -Doesn't know what the graph is, how do I get out of the graph view? Do I just click save? Etc.

Li's User Test Results:

Li's To Do List Track:

- ○ -The pop up button that happens, doesn't make sense. She thought that you would start inputting the grocery list on the title list screen
- ○ -Why do I have to right a list of things I want in a list format, where do I press to actually create this to do list? Doesn't understand the icons below.
- ○ -Used the counter to create a To Do List, for unit of measurement put organ.
- ○ -Unites of measurement, why can't I just measure 1 /1 numbers, I'm thinking about as a math term?
- ○ -When the list forms in a to do list, it takes a bit to understand it, because it doesn't match the mental model
- ○ -Why when I press save it doesn't just redirect me to the home page, why do I have to access the homepage via the back button?

Li's Work Out Track:

- ○ -I want to see in relation to actually seeing my relationship to past times I've done push ups etc.
- ○ -Only for certain things that I want to graph

○ -Don't know that you can stack information on top of each, it's confusing.

○ -Second time around she understand, but still doesn't understand the unit of measurement. Still trying to put a number

○ -Would like to see almost all the graphs at the same time instead of individually.