

# Zeya Peng

zeyap.xyz  
github.com/zeyap  
zp82@cornell.edu  
(607)262-2557

## EDUCATION

### Cornell University

College of Engineering  
Information Science, MPS  
Expected Grad. December 2019

### Zhejiang University

Grad. June 2018  
Psychology, B.S  
Digital Media Technology, Minor  
Cumulative GPA: 3.65/4.00

## SKILLS

### Programming Languages:

JavaScript, TypeScript, C/C++, C#,  
Python, Java, SQL

### Development Skills:

HTML5/CSS3, LESS, SASS, ReactJS,  
VueJS, AngularJS, ExpressJS,  
jQuery, OpenGL, OpenCV, Three.js

### Tools:

Git, Node.js, Elasticsearch, MySQL,  
Visual Studio

## COURSEWORK

Intro. to Analysis of Algorithms  
Data Structures  
Database Systems  
Computer Graphics  
Computer Vision  
User Experience & Software  
Development Studio

## ACTIVITIES

Qiushichao Website Product  
Manager@ZJU  
Global Game Jam '18@Shanghai

## EXPERIENCE

### Red Hat, Inc.

August 2018 - December 2018

Graduate Software developer & UX Specialist

Ithaca, NY

- Implemented web front-end of RedHat's Open Source web project, SecurityCentral, using ReactJS, improved UX in the workflow of users filling out security reports and security officers tracking supervision work.
- Collaborated with back-end to build input validation and comment system.

### Harmony Cloud, Co. Ltd.

May 2018 - July 2018

Front-end developer Intern

Hangzhou, China

- Extended core features on web front-end, using AngularJS, CSS and visualization library; built REST API with ExpressJS, connecting MySQL and ElasticSearch.
- Refactored front-end with ReactJS and LESS(CSS preprocessor), improving scalability and performance and downsizing UI components code base significantly.

### Cascade Lab, UIUC

July 2017 - September 2017

Research Intern at University of Illinois Urbana-Champaign

Urbana, IL

- Designed and built 2 analytics-driven 3D games using Unity3D in C# to train visuospatial skills; study of 10 participants showing strong correlation between game performance and spatial skills. Built the API for game map, enabling efficient iteration on game modules.

## PROJECTS

### Library for Material Design Button on Vue 2.5

Created Button component with Material Design Motion (Tweening, Fading, Shared Transformation, etc.).

### NewsViz

Led back-end development of a meme-sourcing mobile Web App to pull out and cluster headline articles from Internet, using Django and ElasticSearch.

### MiniSQL

Led in a team of four to construct relational database management system (RDBMS) using C++. Implemented simplified SQL standard, supporting syntax interpreter, storage buffer and index operations by B+ tree.