# CSE 6031 Computer Networks 2023 – 2024 Spring Term

Syllabus & Work Plan

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### **Course Organization**

☐ Lecture Sessions (2 hours/week) @ class-room

**Computer Networks** organization & components are presented using the Internet architecture as the reference model; network layers & protocols *HTTP, DNS, TCP/UDP, IP, ICMP, ARP* .. are examined in action, over **real systems** 



**Lecture slides** are provided to <u>support lecture sessions</u>; their <u>coverage</u> is <u>partial</u>; they <u>are not meant</u> to be a <u>substitute</u> for the **course textbook & references** 

☐ Laboratory Sessions (2 hours/week) @ Department Computer Laboratory

Students develop realistic projects, closely integrated to lecture topics, experiment on live systems using contemporary technologies



Formal contact hours to assist students:

- ✓ on the design & development their current project
- ✓ to discuss the problems & solutions of former projects



## Projects' Emphasis & Work Procedures

- Projects are vital components of Computer Engineering Curricula; they do not only play primary role in the learning process, but also:
  - ✓ develop students' analysis, synthesis & design skills,
  - <u>foster</u> their professional proficiencies working on realistic cases deployed over industry-standard platforms using contemporary tools
- Projects are designed as **self-paced** learning activities, posted at course portal CATS **ahead of laboratory sessions**; students are expected:
  - → to <u>read</u> & <u>analyze</u> the case as soon as possible, start the design, and development phases
  - → to <u>attend</u> lab. sessions <u>ready</u> to <u>discuss</u> design, implementation problems, and get the <u>support</u> they may need

Students are strongly advised to use **CATS Forums any time** to post:

- ✓ their questions on the design and implementation issues; and
- ✓ their problems on the test & development platform



## Project Development Platform

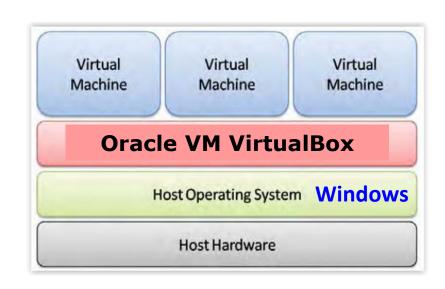
### □ Computing & Networking Infrastructure

Projects are designed to be deployed on Dept. Laboratory workstations running W'10, connected to the wired laboratory network.

Students who own a **personal computer** equipped with <u>at least</u> i5 CPU, 8+ GB memory, 30 GB disks/virtual machine running W'10, may use them at home (at the labs the PC must be connected to the wired network)

### Development Platform

Students will deploy their network over the **Oracle VM VirtualBox** hypervisor using Virtual Machines running commercial OSs that are customized for the laboratory systems



#### **Project Platform Rationale**

- → Virtualization is the essential technology used to create today's complex infrastructures
- → W'10 and Oracle VM VirtualBox pairing allows students to port project development platform to their personal premises

## Teaching & Assessment Methodologies

#### Course Motto

I hear and I forget. I see and I remember. I do and I understand Confucius 551 - 479 BC

I listen in lectures, and I forget....
I read my book and my notes, and I remember...
I develop & implement my project, and I understand!

#### Assessment Focus

Midterm and final examination will aim at:

- ✓ assessing your comprehension of topics covered in lectures & projects, and
- ✓ testing your ability in using your knowledge.

You will be asked to analyze a case, to identify system components & explain how they are built & interoperate, and implement a solution

Projects are integral part of course contents & assessed in examinations

## Course Assessment & Grading

#### Assessment Components

✓ Projects (45%)

- are your personal work; you may <u>collaborate</u> with your peers yet **submitted work** must be fully your own!
- ✓ Mid Term (15%)
- are open book assessments

✓ Final (40%)

cover <u>lecture</u> + <u>project</u> topics



### Grading Method

✓ Lecturer <u>defines</u> <u>lower</u> & <u>upper</u> limits /100 for "F" and "A" grades grading range is <u>divided</u> <u>linearly in 10 steps</u>;



✓ Your grade is derived from the step corresponding toyour weighted total score

For instance, typical lower & upper limits are  $A \ge 85$  and F < 35

grades A- to D- are derived from the range ] 85 .. 35 ] split in 5-point steps

## Collaboration, Plagiarism, Cheating

### □ What are the Collaboration Rules in Projects?

**Collaboration** is a great way to learn. Students are encouraged to discuss project concepts and confer on implementation procedures with their peers.

The **key** is to use collaboration as a way to **enhance** learning, and not as a way of sharing answers without understanding



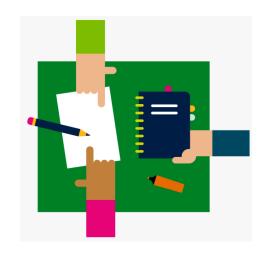
#### Plagiarism

All <u>prose</u> and <u>code</u> that you write for projects must be your own original work. **Any other source** you use must be clearly **identify** and accurately **cited**.

#### □ Cheating

Submitted work should be exclusively yours, copying or getting help from a 3d party is prohibited. Your submissions should be kept confidential; **sharing them** with others is cheating.

No distinction will be made between those who cheat and who facilitate cheating by revealing their submissions



## Syllabus & Targeted Work Plan (updated as the term progress)

	Weeks	<b>Lectures</b> (Tue. 09-11 and 13-15)	<b>Lab. Sessions</b> (Wed. 09-18 & Thu 9-11)
1	19/02 – 23/02	<ul><li>✓ Computer Networks &amp; Internet</li><li>✓ Layered Protocol Model</li></ul>	Project#1 Deploying Test Platform
2	26/02 – 01/03	<ul><li>✓ Link Layer: Interconnecting Technologies</li><li>✓ ARP</li></ul>	✓ Installing and Testing VirtualBox Platform ✓ Testing Wireshark Protocol Analyzer
3	04/03 – 08/03	✓ Application Layer: Architecture, Socket API	Project#2 Analyzing Protocol Layers
4	11/03 – 15/03	✓ DNS protocol and Service	✓ Analyzing DNS Protocol & Service
5	18/03 – 22/03	✓ WWW and HTTP	Project#3 AL-TL Interface
6	25/03 – 29/03	✓ Transport Layer: Multiplexing, UDP	✓ Client-Server App. using UDP Sockets API
7	01/04 – 05/04	Mid Term Examination	
8	08/04 – 12/04	Official Holiday	
9	15/04 – 19/04	✓ Trans. Layer: TCP reliable data transfer	Project#4 Transport Layer
10	22/04 – 26/04	✓ Trans. Layer: TCP flow control	<ul><li>✓ Analyzing HTTP 1.1 protocol pipelining</li><li>✓ Analyzing TCP connections</li></ul>
11	29/04 – 03/05	✓ Trans. Layer: TCP congestion control	Project#5 Network Layer
12	06/05 – 10/05	✓ Network Layer: IP, Static Routing	<ul><li>✓ Static Routing</li><li>✓ Subnetting</li></ul>
13	13/05 – 17/05	✓ Network Layer: IP subnetting, NAT	Project#6 Corporate Network Architecture
14	20/05 – 24/05	✓ Content Provision Networks	<ul><li>✓ Configuring DHCP, DNS forwarders</li><li>✓ Deploying Port Forwarding, NAT services</li></ul>
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#### Course References

#### **Textbook**

#### **Computer Networking: A Top-Down Approach**

James Kurose and Keith Ross

8/E Global Edition, Pearson, 2021

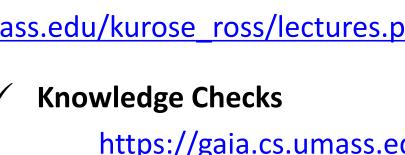
ISBN-13: 978-1-292-40546-9

https://gaia.cs.umass.edu/kurose\_ross/index.php

### **Authors' Web Site**

- ✓ Textbook Power Point Slides https://gaia.cs.umass.edu/kurose\_ross/ppt.php
- **On-line Lectures**

https://gaia.cs.umass.edu/kurose\_ross/lectures.php



https://gaia.cs.umass.edu/kurose\_ross/knowledgechecks/

**End-of-Chapter Exercises** 

https://gaia.cs.umass.edu/kurose ross/interactive/

