ITU Computer Engineering Department

BLG 223E Data Structures, Fall 2021-2022

Recitation #5

Due Date: 29.12.2021, 23:59

You are asked to construct a trie to keep the list of BLG223E students using their student numbers. The trie will be used to search for an enrolled student with his/her student number.

Input: The list of student numbers that enrolled in the BLG223E class are stored in a text file whose name will be given as a **command line argument** (e.g., BLG223E_students.txt). The file contains exactly 10 student numbers per line (except the last line that contains at least 1 and at most 10 student numbers) which are separated by a space character, as shown in Figure 1. All the student numbers consist of 9 digits.

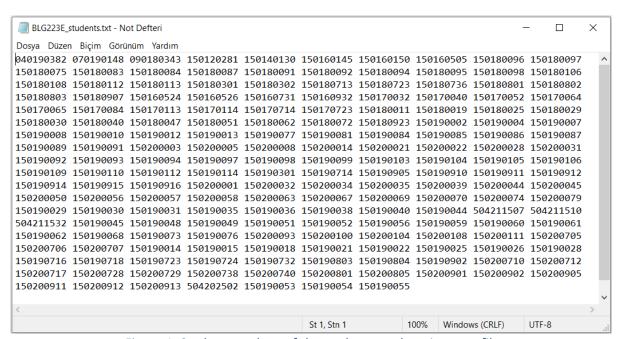


Figure 1: Student numbers of the students are kept in a text file

Based on our example BLG223E_students.txt file, Figure 2 shows the partly constructed trie when the student numbers in the first line of the BLG223E_students.txt file are inserted into the trie. When the trie construction is fully completed, the trie will contain nodes for all the student numbers in the BLG223E_students.txt file.

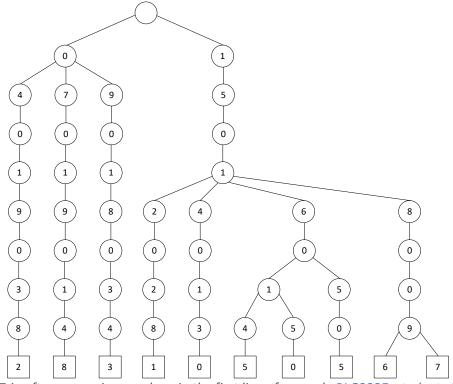


Figure 2: Trie after processing numbers in the first line of example BLG223E_students.txt text file

Wanted: You are given the following C++ StudentsTrie.h header file that defines StudentsTrie data structure along with TrieNode (Figure 3).

```
// PLEASE DO NOT REMOVE DECLARED VARIBLES AND FUNCTIONS OF CLASSES,
// IF YOU PREFER, YOU CAN ADD NEW ONES
#ifndef H
#define _H
#include <string>
using namespace std;
#define MAX_CHILDREN 10 // Each student ID consists of a sequence of digits: 0-9
class TrieNode{
       char digit; // Current Digit
        TrieNode* children[MAX_CHILDREN]; // Next Digit(s)
        friend class StudentsTrie;
       TrieNode(const char& digit);
class StudentsTrie{
        TrieNode *root;
    public:
        StudentsTrie
                         ( const string& file_name ); // Construct a StudentsTrie using the records in 'file_name'
        void insert_id
                        ( const string& student_id ); // Insert a student ID into the StudentsTrie
        void print_trie
                                                    ); // Print Student IDs in the StudentsTrie in ascending order
        ~StudentsTrie
                                                    ); // StudentsTrie Destructor
};
```

Figure 3: StudentsTrie.h Header File for StudentsTrie data structure

You must implement the methods given in the StudentsTrie.h header file in a StudentsTrie.cpp file so that the following main.cpp file (Figure 4) works as described below.

```
1
     PLEASE DO NOT CHANGE THIS FILE, OTHERWISE YOUR CODE WILL NOT BE EVALUATED AND WILL BE GRADED AS 0
 2
3
4
     #include <iostream>
     #include "StudentsTrie.h"
8
     using namespace std;
10
     int main(int argc, char* argv[]){
11
         //system("clear");// make this line as comment if you are compiling on Windows
12
13
         //system("cls"); // make this line as comment if you are compiling on Linux or Mac
14
         StudentsTrie st(argv[1]);
15
16
17
         st.print_trie();
18
19
         return EXIT_SUCCESS;
20
```

Figure 4: main.cpp File

The pseudocode for the StudentsTrie constructor (Line 15) is given below:

- (Step 1) Get the file_name as an actual parameter (in our case, argv[1]).
- (Step 2) Open the file_name in read mode.
- (Step 3) Read a student_number from the file.
- (Step 4) Insert student_number to the trie using insert_id() method of the StudentsTrie class where student_number is the last student number read in (Step 3).
- (Step 5) If there are more student numbers in the file_name, continue with (Step 3) to read next student_number. Otherwise, continue with (Step 6).
- (Step 6) Close the file_name and finish constructor processing.

After constructing the StudentsTrie data structure, you must traverse the trie and print the student numbers added to trie in ascending order. In order to do it, you have to implement **print_trie()** method of StudentsTrie class (**Line 17**).