ZEYNEP AYDEMİR

SOFTWARE ENGINEER

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● https://github.com/zeyneppaydemiir

EDUCATION

University of Turkish Aeronautical Association

Software Engineering (English)

2021-2026

CERTIFICATES

- Introduction to Data Science with R
- SQL Server in Every Aspect
- Introduction to Cyber Security
- Introduction to Artificial Intelligence and Algorithms
- Foundations of Project Management

LANGUAGES

- İngilizce *B2 Level*
- Almanca *A1 Level*

REFERENCES

Emin İBİLİ

Associate Professor

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SUMMARY / PROFILE

I am a third year software engineering student. I am competent in game development, algorithms, database management and web-based application development. I have gained experience in various individual and group projects and I am very interested in software development processes. I aim to pursue a career in software development after graduation.

WORK EXPERIENCE

SOFTWARE ENGINEERING

AR-ARGE TECHNOLOGY A.Ş

- Mobile Game Development Intern | Summer 2024
- We developed a 3D tic-tac-toe game in the mobile application development position.
- We were divided into teams for better performance, I gained experience by working in the frontend area.
- I gained experience in the Unity area.

SKILLS

- Programming Languages: Python, Java, C#, Javascript
- Web Development: HTML, CSS, React, Node.js (basic level)
- Database: MySQL
- Tools & Platforms: Unity, Visiual Studio, Github, Docker
- Soft Skills: Teamwork, Problem Solving, Time Management