



# ZEYNEP AYDEMİR

## SOFTWARE ENGINEER



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- <https://github.com/zeyneppaydemiir>

## EDUCATION

### University of Turkish Aeronautical Association

Software Engineering  
(English)

2021-2026

## CERTIFICATES

- Introduction to Data Science with R
- SQL Server in Every Aspect
- Introduction to Cyber Security
- Introduction to Artificial Intelligence and Algorithms
- Foundations of Project Management

## LANGUAGES

- İngilizce *B2 Level*
- Almanca *A1 Level*

## REFERENCES

### Emin İBİLİ

Associate Professor

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## SUMMARY / PROFILE

I am a third year software engineering student. I am competent in game development, algorithms, database management and web-based application development. I have gained experience in various individual and group projects and I am very interested in software development processes. I aim to pursue a career in software development after graduation.

## WORK EXPERIENCE

### SOFTWARE ENGINEERING

#### AR-ARGE TECHNOLOGY A.Ş

- Mobile Game Development Intern | Summer 2024
- We developed a 3D tic-tac-toe game in the mobile application development position.
- We were divided into teams for better performance, I gained experience by working in the frontend area.
- I gained experience in the Unity area.

## SKILLS

- Programming Languages: Python, Java, C#
- Web Development: React, Node.js (basic level)
- Database: MySQL
- Tools & Platforms: Unity, Visual Studio, Github, Docker
- Soft Skills: Teamwork, Problem Solving, Time Management