

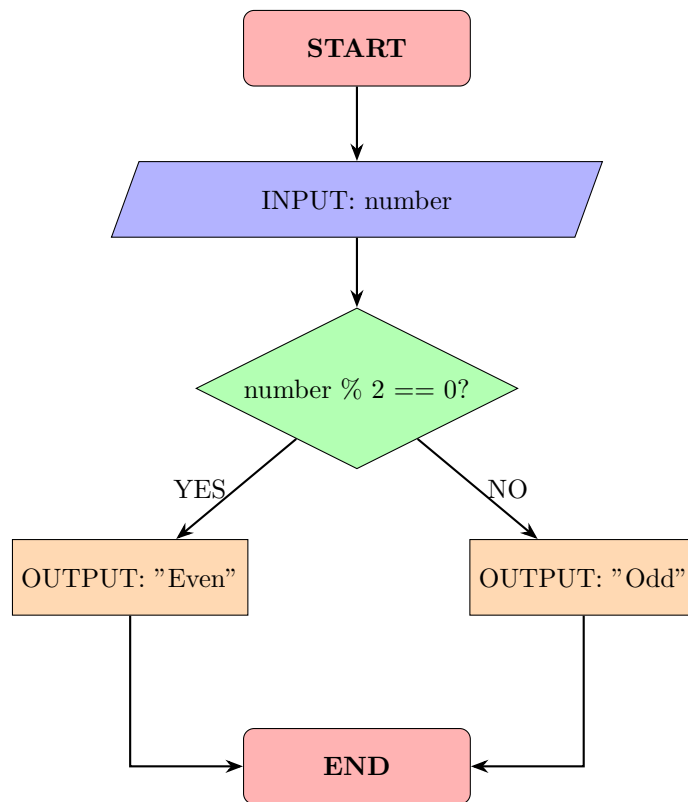
Algorithm Flowcharts - Topic 2

Attendance Recognition Project

October 5, 2025

1 Algorithm 1: Even/Odd Number Checker

This flowchart demonstrates a simple decision algorithm that determines whether a number is even or odd.

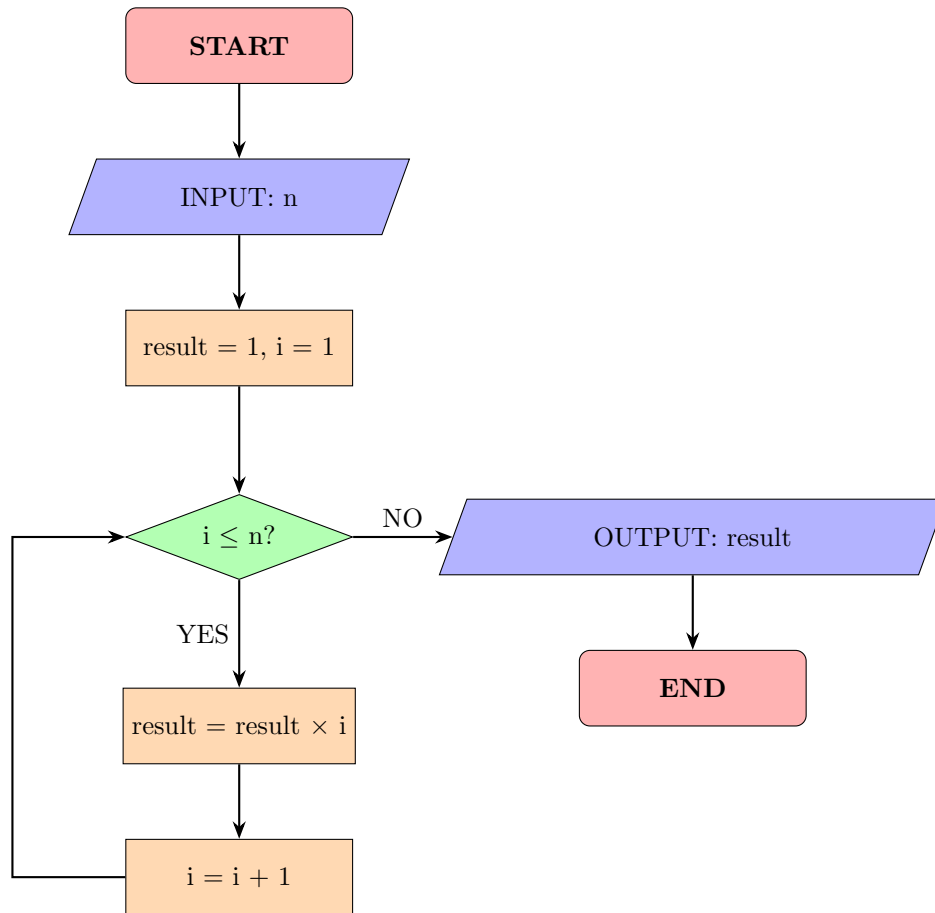


Algorithm Description:

1. Start the program
2. Read input number from user
3. Check if number modulo 2 equals 0
4. If YES: Display "Even"
5. If NO: Display "Odd"
6. End the program

2 Algorithm 2: Factorial Calculator

This flowchart shows a loop-based algorithm for calculating the factorial of a number.



Algorithm Description:

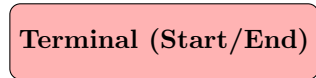
1. Start the program
2. Read input number n from user
3. Initialize $\text{result} = 1$ and counter $i = 1$
4. Check if $i \leq n$
5. If YES:
 - Multiply result by i
 - Increment i by 1
 - Go back to step 4
6. If NO: Display result
7. End the program

Example: For $n = 5$:

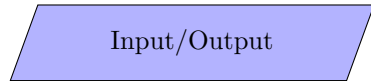
- $i=1$: $\text{result} = 1 \times 1 = 1$
- $i=2$: $\text{result} = 1 \times 2 = 2$
- $i=3$: $\text{result} = 2 \times 3 = 6$

- $i=4$: $\text{result} = 6 \times 4 = 24$
- $i=5$: $\text{result} = 24 \times 5 = 120$
- $i=6 \nless 5$: Output 120

3 Flowchart Symbols Reference



Terminal: Indicates start or end of program



I/O: Data input or output operations



Process: Computation or operation



Decision: Conditional branching