MACHINE M_IPC_Conds
REFINES M_PartProc_Manage
SEES Ctr_IPC
VARIABLES

partition_mode
processes
processes_of_partition
process_state
processes_of_cores
finished_core
location_of_service
create_process_parm
periodtype_of_process
process_wait_type
locklevel_of_partition
startcondition_of_partition
basepriority_of_process
currentpriority_of_process
retainedpriority_of_process
period_of_process
timecapacity_of_process
deadline_of_process
deadlinetime_of_process
releasepoint_of_process
delaytime_of_process
current_partition
current_partition_flag
current_processes
current_processes_flag
clock_tick
need_reschedule
need_procresch
preempter_of_partition
preemption_lock_mutex
timeout_trigger
errorhandler_of_partition
process_call_errorhandler
location_of_service2
setnorm_wait_procs
setnorm_susp_procs
set_priority_parm
suspend_self_timeout
suspend_self_waitproc
resume_proc
stop_self_proc
stop_proc
start_aperiod_proc
start_aperiod_innormal_proc
start_period_instart_proc
start_period_innormal_proc
delay_start_ainstart_proc
delay_start_ainnormal_proc

delay_start_ainnormal_delaytime
delay_start_instart_proc
delay_start_innormal_proc
delay_start_innormal_delaytime
req_busy_resource_proc
resource_become_avail_proc
finished_core2
resource_become_avail2
time_wait_proc
period_wait_proc
queuing_ports
sampling_ports
msgspace_of_samplingports
queue_of_queuingports
processes_waitingfor_queuingports
used_messages
send_queuing_message_port
wakeup_waitproc_on_srcqueports_port
location_of_service3
wakeup_waitproc_on_dstqueports_port
receive_queuing_message_port
buffers
MaxMsgNum_of_Buffers
queue_of_buffers
processes_waitingfor_buffers
buffers_of_partition
send_buffer_needwakeup
send_buffer_withfull
receive_buffer_needwake
receive_buffer_whenempty
blackboards
blackboards_of_partition
msgspace_of_blackboards
emptyindicator_of_blackboards
processes_waitingfor_blackboards
display_blackboard_needwake
read_blackboard_whenempty
semaphores
semaphores_of_partition
MaxValue_of_Semaphores
value_of_semaphores
processes_waitingfor_semaphores
wait_semaphore_whenzero
signal_semaphore_needwake
events
events_of_partition
state_of_events
processes_waitingfor_events
set_event_needwake
wait_event_whendown
mutexs
mutex_state

mutex_of_process

priority_of_mutex

mutex_of_count

processes_waitingfor_mutexs

create_of_mutex

acquire_mutex

release_mutex

reset_mutex

finished_core3

INVARIANTS

inv_queuing_ports: $queuing\_ports \in \mathbb{P}(QueuingPorts)$

inv_sampling_ports: $sampling\_ports \in \mathbb{P}(SamplingPorts)$

inv_msgsp_samplingports: $msgspace\_of\_samplingports \in sampling\_ports \mathrel{+\!\!\!\!\to} (MESSAGES \times \mathbb{N})$

inv_queue_of_queuingports: $queue\_of\_queuingports \in queuing\_ports \rightarrow (MESSAGES \mathrel{+\!\!\!\!\to} \mathbb{N})$

inv_que_of_queports_finite: $\forall p \cdot (p \in queuing\_ports \Rightarrow finite(queue\_of\_queuingports(p)))$

inv_proc_wf_qports: $processes\_waitingfor\_queuingports \in queuing\_ports \rightarrow (processes \mathrel{+\!\!\!\!\to} (MESSAGES \times \mathbb{N}))$

inv_maxnummsg_queports: $\forall p \cdot (p \in queuing\_ports \land finite(queue\_of\_queuingports(p)) \Rightarrow card(queue\_of\_queuingports(p)) \leq MaxMsgNum\_of\_QueuingPorts(p))$

inv_local_of_ser3: $location\_of\_service3 \in CORES \mathrel{+\!\!\!\!\to} (Services \times Location)$

inv_used_msg: $used\_messages \in \mathbb{P}(MESSAGES)$

inv_send_queuing_message_port: $send\_queuing\_message\_port \in CORES \mathrel{+\!\!\!\!\to} queuing\_ports$

inv_wakeup_waitproc_on_srcqueports_port: $wakeup\_waitproc\_on\_srcqueports\_port \in CORES \mathrel{+\!\!\!\!\to} queuing\_ports$

inv_wakeup_waitproc_on_dstqueports_port: $wakeup\_waitproc\_on\_dstqueports\_port \in CORES \mathrel{+\!\!\!\!\to} queuing\_ports$

inv_receive_queuing_message_port: $receive\_queuing\_message\_port \in CORES \mathrel{+\!\!\!\!\to} queuing\_ports$

inv_buffers: $buffers \in \mathbb{P}(BUFFERS)$

inv_buffers_part: $buffers\_of\_partition \in buffers \rightarrow PARTITIONS$

inv_maxnummsg_of_buf: $MaxMsgNum\_of\_Buffers \in buffers \rightarrow \mathbb{N}_1$

inv_queof_buffers: $queue\_of\_buffers \in buffers \rightarrow (MESSAGES \mathrel{+\!\!\!\!\to} \mathbb{N})$

inv_queof_buffers_finite: $\forall buf \cdot (buf \in buffers \Rightarrow finite(queue\_of\_buffers(buf)))$

inv_procswf_buffers: $processes\_waitingfor\_buffers \in buffers \rightarrow (processes \mathrel{+\!\!\!\!\to} (MESSAGES \times BufferWaitingTypes \times \mathbb{N}))$

inv_maxnummsg_of_buffers: $\forall buf \cdot (buf \in buffers \land finite(queue\_of\_buffers(buf)) \Rightarrow card(queue\_of\_buffers(buf)) \leq MaxMsgNum\_of\_Buffers(buf))$

inv_send_buffer_needwakeup: $send\_buffer\_needwakeup \in CORES \mathrel{+\!\!\!\!\to} buffers$

inv_send_buffer_withfull: $send\_buffer\_withfull \in CORES \mathrel{+\!\!\!\!\to} buffers$

inv_receive_buffer_needwake: $receive\_buffer\_needwake \in CORES \mathrel{+\!\!\!\!\to} buffers$

inv_receive_buffer_whenempty: $receive\_buffer\_whenempty \in CORES \mathrel{+\!\!\!\!\to} buffers$

inv_blackboards: $blackboards \in \mathbb{P}(BLACKBOARDS)$

inv_blackboards_of_part: $blackboards\_of\_partition \in blackboards \rightarrow PARTITIONS$

inv_msgspace_blkb: $msgspace\_of\_blackboards \in blackboards \mathrel{+\!\!\!\!\to} MESSAGES$

inv_emptyind_blkb: $emptyindicator\_of\_blackboards \in blackboards \rightarrow BLACKBOARDS\_INDICATORTYPE$

inv_blkb_space_ind: $\forall b \cdot (b \in blackboards \Rightarrow (emptyindicator\_of\_blackboards(b) = BB\_OCCUPIED \Leftrightarrow b \in dom(msgspace\_of\_blackboards)))$

inv_waitfor_blbk: $processes\_waitingfor\_blackboards \in blackboards \rightarrow \mathbb{P}(processes)$

inv_display_blackboard_needwake: $display\_blackboard\_needwake \in CORES \mathrel{+\!\!\!\!\to} blackboards$

inv_read_blackboard_whenempty: $read\_blackboard\_whenempty \in CORES \mathrel{+\!\!\!\!\to} blackboards$

inv_semaphores: $semaphores \in \mathbb{P}(SEMAPHORES)$

inv_semp_part: $semaphores\_of\_partition \in semaphores \rightarrow PARTITIONS$

inv_maxval_semp: $MaxValue\_of\_Semaphores \in semaphores \rightarrow \mathbb{N}$

inv_val_semp: $value\_of\_semaphores \in semaphores \rightarrow \mathbb{N}$
inv_procswf_semp: $processes\_waitingfor\_semaphores \in semaphores \rightarrow (processes \nrightarrow \mathbb{N})$
inv_maxvalue_semaphores: $\forall p\cdot(p \in semaphores \Rightarrow value\_of\_semaphores(p) \leq MaxValue\_of\_Semaphores(p))$

inv_wait_semaphore_whenzero: $wait\_semaphore\_whenzero \in CORES \nrightarrow semaphores$
inv_signal_semaphore_needwake: $signal\_semaphore\_needwake \in CORES \nrightarrow semaphores$
inv_eventS: $events \in \mathbb{P}(EVENTS)$
inv_evt_part: $events\_of\_partition \in events \rightarrow PARTITIONS$
inv_stateofevt: $state\_of\_events \in events \rightarrow EVENT\_STATE$
inv_procswf_evt: $processes\_waitingfor\_events \in events \rightarrow \mathbb{P}(processes)$
inv_set_event_needwake: $set\_event\_needwake \in CORES \nrightarrow events$
inv_wait_event_whendown: $wait\_event\_whendown \in CORES \nrightarrow events$
inv_mutex: $mutexs \in \mathbb{P}(MUTEXS)$
inv_mutex_state: $mutex\_state \in mutexs \rightarrow MUTEX\_STATE$
inv_mutexproc: $mutex\_of\_process \in mutexs \nrightarrow processes$
inv_priority_mutex: $priority\_of\_mutex \in mutexs \nrightarrow MIN\_PRIORITY \,..\, MAX\_PRIORITY$
inv_mutex_lock_count: $mutex\_of\_count \in mutexs \rightarrow \mathbb{N}$
inv_procswf_mutexs: $processes\_waitingfor\_mutexs \in mutexs \rightarrow (processes \nrightarrow \mathbb{N})$
inv_create_of_mutex: $create\_of\_mutex \in CORES \nrightarrow mutexs$
inv_acquire_mutex: $acquire\_mutex \in CORES \nrightarrow mutexs$
inv_release_mutex: $release\_mutex \in CORES \nrightarrow mutexs$
inv_reset_mutex: $reset\_mutex \in CORES \nrightarrow mutexs$
inv_finished_core3: $finished\_core3 \in CORES \rightarrow BOOL$

EVENTS

Initialisation ⟨extended⟩

begin

act001: $partition\_mode := PARTITIONS \times \{PM\_COLD\_START\}$
act101: $processes := \varnothing$
act102: $processes\_of\_partition := \varnothing$
act103: $process\_state := \varnothing$
act104: $processes\_of\_cores := \varnothing$
act105: $finished\_core := CORES \times \{TRUE\}$
act106: $location\_of\_service := \varnothing$
act201: $periodtype\_of\_process := \varnothing$
act301: $process\_wait\_type := \varnothing$
act302: $locklevel\_of\_partition := PARTITIONS \times \{1\}$
act303: $startcondition\_of\_partition := \varnothing$
act304: $basepriority\_of\_process := \varnothing$
act305: $currentpriority\_of\_process := \varnothing$
act306: $retainedpriority\_of\_process := \varnothing$
act307: $period\_of\_process := \varnothing$
act308: $timecapacity\_of\_process := \varnothing$
act309: $deadline\_of\_process := \varnothing$
act310: $deadlinetime\_of\_process := \varnothing$
act311: $releasepoint\_of\_process := \varnothing$
act312: $delaytime\_of\_process := \varnothing$
act313: $current\_partition :\in PARTITIONS$
act314: $current\_partition\_flag := PARTITIONS \times \{FALSE\}$
act315: $current\_processes := CORES \times \varnothing$
act316: $current\_processes\_flag := CORES \times \{FALSE\}$
act317: $clock\_tick := 1$
act318: $need\_reschedule := FALSE$
act319: $need\_procresch := CORES \times \{FALSE\}$
act320: $preempter\_of\_partition := \varnothing$
act321: $preemption\_lock\_mutex := \varnothing$
act322: $timeout\_trigger := \varnothing$

act323: $errorhandler\_of\_partition := \varnothing$
act324: $process\_call\_errorhandler := \varnothing$
act325: $location\_of\_service2 := \varnothing$
act326: $setnorm\_wait\_procs := \varnothing$
act327: $setnorm\_susp\_procs := \varnothing$
act328: $set\_priority\_parm := \varnothing$
act329: $suspend\_self\_timeout := \varnothing$
act330: $suspend\_self\_waitproc := \varnothing$
act331: $resume\_proc := \varnothing$
act332: $stop\_self\_proc := \varnothing$
act333: $stop\_proc := \varnothing$
act334: $start\_aperiod\_proc := \varnothing$
act335: $start\_aperiod\_innormal\_proc := \varnothing$
act336: $start\_period\_instart\_proc := \varnothing$
act337: $start\_period\_innormal\_proc := \varnothing$
act338: $delay\_start\_ainstart\_proc := \varnothing$
act339: $delay\_start\_ainnormal\_proc := \varnothing$
act340: $delay\_start\_ainnormal\_delaytime := \varnothing$
act341: $delay\_start\_instart\_proc := \varnothing$
act342: $delay\_start\_innormal\_proc := \varnothing$
act343: $delay\_start\_innormal\_delaytime := \varnothing$
act344: $req\_busy\_resource\_proc := \varnothing$
act345: $resource\_become\_avail\_proc := \varnothing$
act346: $finished\_core2 := CORES \times \{TRUE\}$
act347: $resource\_become\_avail2 := \varnothing$
act348: $time\_wait\_proc := \varnothing$
act349: $period\_wait\_proc := \varnothing$
act401: $queuing\_ports := \varnothing$
act402: $sampling\_ports := \varnothing$
act403: $msgspace\_of\_samplingports := \varnothing$
act404: $queue\_of\_queuingports := \varnothing$
act405: $processes\_waitingfor\_queuingports := \varnothing$
act406: $used\_messages := \varnothing$
act407: $send\_queuing\_message\_port := \varnothing$
act408: $wakeup\_waitproc\_on\_srcqueports\_port := \varnothing$
act409: $location\_of\_service3 := \varnothing$
act410: $wakeup\_waitproc\_on\_dstqueports\_port := \varnothing$
act411: $receive\_queuing\_message\_port := \varnothing$
act412: $buffers := \varnothing$
act413: $MaxMsgNum\_of\_Buffers := \varnothing$
act414: $queue\_of\_buffers := \varnothing$
act415: $processes\_waitingfor\_buffers := \varnothing$
act416: $buffers\_of\_partition := \varnothing$
act417: $send\_buffer\_needwakeup := \varnothing$
act418: $send\_buffer\_withfull := \varnothing$
act419: $receive\_buffer\_needwake := \varnothing$
act420: $receive\_buffer\_whenempty := \varnothing$
act421: $blackboards := \varnothing$
act422: $blackboards\_of\_partition := \varnothing$
act423: $msgspace\_of\_blackboards := \varnothing$
act424: $emptyindicator\_of\_blackboards := \varnothing$
act425: $processes\_waitingfor\_blackboards := \varnothing$
act426: $display\_blackboard\_needwake := \varnothing$
act427: $read\_blackboard\_whenempty := \varnothing$
act428: $semaphores := \varnothing$
act429: $semaphores\_of\_partition := \varnothing$
act430: $MaxValue\_of\_Semaphores := \varnothing$
act431: $value\_of\_semaphores := \varnothing$
act432: $processes\_waitingfor\_semaphores := \varnothing$

act433: $wait\_semaphore\_whenzero := \varnothing$
act434: $signal\_semaphore\_needwake := \varnothing$
act435: $events := \varnothing$
act436: $events\_of\_partition := \varnothing$
act437: $state\_of\_events := \varnothing$
act438: $processes\_waitingfor\_events := \varnothing$
act439: $set\_event\_needwake := \varnothing$
act440: $wait\_event\_whendown := \varnothing$
act441: $mutexs := \varnothing$
act442: $mutex\_state := \varnothing$
act443: $mutex\_of\_process := \varnothing$
act444: $priority\_of\_mutex := \varnothing$
act445: $mutex\_of\_count := \varnothing$
act446: $processes\_waitingfor\_mutexs := \varnothing$
act447: $create\_of\_mutex := \varnothing$
act448: $acquire\_mutex := \varnothing$
act449: $release\_mutex := \varnothing$
act450: $reset\_mutex := \varnothing$
act451: $finished\_core3 := CORES \times \{TRUE\}$

end

Event create_sampling_port ⟨ordinary⟩ $\widehat{=}$

any

core
port

where

grd001: $core \in CORES$
grd002: $port \in SamplingPorts \wedge port \notin sampling\_ports$
grd003: $finished\_core(core) = TRUE$

then

act001: $sampling\_ports := sampling\_ports \cup \{port\}$

end

Event write_sampling_message ⟨ordinary⟩ $\widehat{=}$

any

core
port
msg
t

where

grd001: $core \in CORES$
grd002: $port \in sampling\_ports$
grd003: $Direction\_of\_Ports(port) = PORT\_SOURCE$
grd004: $msg \in MESSAGES \wedge msg \notin used\_messages$
grd005: $t \in \mathbb{N}$
grd006: $finished\_core(core) = TRUE$

then

act001: $msgspace\_of\_samplingports(port) := msg \mapsto t$
act002: $used\_messages := used\_messages \cup \{msg\}$

end

Event transfer_sampling_msg ⟨ordinary⟩ $\widehat{=}$

any

core
port
msg
t

where

grd001: $core \in CORES$
grd002: $port \in sampling\_ports$
grd003: $msg \in MESSAGES$
grd004: $port \in dom(msgspace\_of\_samplingports)$

grd005: $t \in \mathbb{N}$
grd006: $msg \mapsto t = msgspace\_of\_samplingports(port)$
grd007: $Sampling\_Channels^{-1}[\{port\}] \subseteq sampling\_ports$
grd008: $finished\_core(core) = TRUE$

then

act001: $msgspace\_of\_samplingports := msgspace\_of\_samplingports \mathbin{<\!\!\!+} (Sampling\_Channels^{-1}[\{port\}] \times \{msg \mapsto t\})$

end

Event read_sampling_message ⟨ordinary⟩ $\widehat{=}$

any

core
port

where

grd001: $core \in CORES$
grd002: $port \in sampling\_ports$
grd003: $Direction\_of\_Ports(port) = PORT\_DESTINATION$
grd004: $port \in dom(msgspace\_of\_samplingports)$
grd005: $finished\_core(core) = TRUE$

then

skip

end

Event create_queuing_port ⟨ordinary⟩ $\widehat{=}$

any

port
core

where

grd001: $port \in QueuingPorts \land port \notin queuing\_ports$
grd005: $port \in dom(queue\_of\_queuingports)$
grd002: $core \in CORES$
grd004: $finite(queue\_of\_queuingports(port))$
grd003: $finished\_core(core) = TRUE$

then

act001: $queuing\_ports := queuing\_ports \cup \{port\}$
act002: $queue\_of\_queuingports(port) := \varnothing$
act003: $processes\_waitingfor\_queuingports(port) := \varnothing$

end

Event send_queuing_message ⟨ordinary⟩ $\widehat{=}$

any

core
port
msg
t

where

grd001: $core \in CORES$
grd002: $port \in queuing\_ports$
grd003: $Direction\_of\_Ports(port) = PORT\_SOURCE$
grd004: $msg \in MESSAGES \land msg \notin used\_messages$
grd005: $finite(queue\_of\_queuingports(port)) \land card(queue\_of\_queuingports(port)) < MaxMsgNum\_of\_QueuingPo$

grd006: $processes\_waitingfor\_queuingports(port) = \varnothing$
grd007: $t \in \mathbb{N}$
grd008: $finished\_core(core) = TRUE$

then

act001: $queue\_of\_queuingports(port) := queue\_of\_queuingports(port) \mathbin{<\!\!\!+} \{msg \mapsto t\}$
act002: $used\_messages := used\_messages \cup \{msg\}$

end

Event transfer_queuing_msg ⟨ordinary⟩ $\widehat{=}$

any

core

p
m
t
q
que1
que2

where

grd001: $core \in CORES$
grd002: $p \in queuing\_ports \land q \in queuing\_ports \land p \in Source\_QueuingPorts$
grd003: $q = Queuing\_Channels(p)$
grd004: $m \in MESSAGES$
grd005: $m \mapsto t \in queue\_of\_queuingports(p)$
grd006:
$finite(queue\_of\_queuingports(p)) \land card(queue\_of\_queuingports(p)) \leq MaxMsgNum\_of\_QueuingPorts(p) \land$
$card(queue\_of\_queuingports(p)) > 0$
$\land processes\_waitingfor\_queuingports(p) = \varnothing$
grd007: $finite(queue\_of\_queuingports(p)) \land finite(queue\_of\_queuingports(Queuing\_Channels(p))) \land$
$card(queue\_of\_queuingports(q)) < MaxMsgNum\_of\_QueuingPorts(q)$
grd008: $que1 \in queuing\_ports \to (MESSAGES \nrightarrow \mathbb{N})$
grd009: $que1 = queue\_of\_queuingports \mathbin{\lhd\!\!-} \{p \mapsto (queue\_of\_queuingports(p) \setminus \{m \mapsto t\})\}$
grd010: $que2 \in queuing\_ports \to (MESSAGES \nrightarrow \mathbb{N})$
grd011: $que2 = que1 \mathbin{\lhd\!\!-} \{q \mapsto (que1(q) \mathbin{\lhd\!\!-} \{m \mapsto t\})\}$
grd012: $finished\_core(core) = TRUE$

then

act001: $queue\_of\_queuingports := que2$

end

Event send_queuing_message_needwait_init ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_init

any

part
proc
newstate
core
port

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(process\_wait\_type)$

grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Running$
grd103: $newstate = PS\_Waiting$
grd205: $proc \in dom(delaytime\_of\_process) \land proc \in dom(process\_wait\_type)$
grd201: $part = current\_partition \land current\_partition \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE$
grd204: $proc = current\_processes(core)$
grd301: $port \in queuing\_ports$
grd302: $Ports\_of\_Partition(port) = part$
grd303: $Direction\_of\_Ports(port) = PORT\_SOURCE$

then

act001: $process\_state(proc) := newstate$
act002: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_i$
act003: $finished\_core2(core) := FALSE$
act004: $req\_busy\_resource\_proc(core) := proc$
act005: $current\_processes\_flag(core) := FALSE$

act006: $current\_processes := \{core\} \lhd current\_processes$
act301: $location\_of\_service3(core) := Send\_Queuing\_Message\_Wait \mapsto loc\_i$
act302: $send\_queuing\_message\_port(core) := port$
end

Event send_queuing_message_needwait_timeout ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_timeout
any
$part$
$proc$
$core$
$timeout$
$tmout\_trig$
wt
port
where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd018: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $timeout \geq 0$
grd010: $wt \in PROCESS\_WAIT\_TYPES \land (wt = PROC\_WAIT\_OBJ \lor wt = PROC\_WAIT\_TIMEOUT)$

grd011: $tmout\_trig \in processes \nrightarrow (PROCESS\_STATES \times \mathbb{N}_1)$
grd012:
$(timeout = INFINITE\_TIME\_VALUE \Rightarrow tmout\_trig = \varnothing)$
$\land (timeout > 0 \Rightarrow tmout\_trig = \{proc \mapsto (PS\_Ready \mapsto (timeout + clock\_tick * ONE\_TICK\_TIME))\})$

grd013: $timeout > 0 \Rightarrow wt = PROC\_WAIT\_TIMEOUT$
grd014: $timeout = INFINITE\_TIME\_VALUE \Rightarrow wt = PROC\_WAIT\_OBJ$
grd015: $finished\_core2(core) = FALSE$
grd016: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i$
grd017: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i)$
grd301: $core \in dom(send\_queuing\_message\_port)$
grd302: $port \in queuing\_ports$
grd303: $port = send\_queuing\_message\_port(core)$
grd304: $Ports\_of\_Partition(port) = part$
grd305: $location\_of\_service3(core) = Send\_Queuing\_Message\_Wait \mapsto loc\_i$
grd306: $\neg(finished\_core(core) = FALSE \land location\_of\_service3(core) = Send\_Queuing\_Message\_Wait \mapsto loc\_i)$
then
act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_1$
act002: $timeout\_trigger := timeout\_trigger \Lleftarrow tmout\_trig$
act003: $process\_wait\_type(proc) := wt$
act301: $location\_of\_service3(core) := Send\_Queuing\_Message\_Wait \mapsto loc\_1$
end

Event send_queuing_message_needwait_insert ⟨ordinary⟩ $\widehat{=}$
any
part
proc
core
port
msg

t

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$

grd003: $core \in CORES \cap dom(send\_queuing\_message\_port) \cap dom(req\_busy\_resource\_proc) \cap dom(location\_of\_service3)$

grd004: $proc = req\_busy\_resource\_proc(core)$

grd005: $processes\_of\_partition(proc) = part$

grd006: $part = current\_partition$

grd019: $part \in dom(current\_partition\_flag)$

grd007: $current\_partition\_flag(part) = TRUE$

grd008: $current\_processes\_flag(core) = TRUE$

grd009: $port \in queuing\_ports$

grd010: $port = send\_queuing\_message\_port(core)$

grd011: $Ports\_of\_Partition(port) = part$

grd012: $Direction\_of\_Ports(port) = PORT\_SOURCE$

grd013: $msg \in MESSAGES \wedge msg \notin used\_messages$

grd014: $(finite(queue\_of\_queuingports(port)) \wedge card(queue\_of\_queuingports(port)) = MaxMsgNum\_of\_QueuingP$
$processes\_waitingfor\_queuingports(port) \neq \varnothing$

grd015: $t \in \mathbb{N}$

grd016: $location\_of\_service3(core) = Send\_Queuing\_Message\_Wait \mapsto loc\_1$

grd017: $finished\_core(core) = FALSE$

grd018: $\neg(finished\_core(core) = FALSE \wedge location\_of\_service3(core) = Send\_Queuing\_Message\_Wait \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Send\_Queuing\_Message\_Wait \mapsto loc\_2$

act002: $processes\_waitingfor\_queuingports(port) := processes\_waitingfor\_queuingports(port) \mathbin{\lhd\!\!\!+} \{proc \mapsto (msg \mapsto t)\}$

act003: $used\_messages := used\_messages \cap \{msg\}$

end

Event send_queuing_message_needwait_schedule ⟨ordinary⟩ $\widehat{=}$

extends req_busy_resource_schedule

any

part

proc

core

port

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$

grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$

grd004: $proc = req\_busy\_resource\_proc(core)$

grd005: $processes\_of\_partition(proc) = part$

grd006: $part = current\_partition$

grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$

grd007: $current\_partition\_flag(part) = TRUE$

grd008: $current\_processes\_flag(core) = FALSE$

grd009: $finished\_core2(core) = FALSE$

grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1$

grd011: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1)$

grd301: $core \in dom(send\_queuing\_message\_port)$

grd302: $port \in queuing\_ports$

grd303: $port = send\_queuing\_message\_port(core)$

grd304: $Ports\_of\_Partition(port) = part$

grd305: $finished\_core(core) = FALSE$

grd306: $location\_of\_service3(core) = Send\_Queuing\_Message\_Wait \mapsto loc\_2$

grd307: $\neg(finished\_core(core) = FALSE \wedge location\_of\_service3(core) = Send\_Queuing\_Message\_Wait \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_2$
act002: $need\_reschedule := TRUE$
act301: $location\_of\_service3(core) := Send\_Queuing\_Message\_Wait \mapsto loc\_3$

end

Event send_queuing_message_needwait_return ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_return

any

part
proc
core
port

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2$
grd011: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2)$
grd301: $port \in queuing\_ports$
grd307: $core \in dom(location\_of\_service3)$
grd302: $core \in dom(send\_queuing\_message\_port)$
grd303: $port = send\_queuing\_message\_port(core)$
grd304: $finished\_core(core) = FALSE$
grd305: $location\_of\_service3(core) = Send\_Queuing\_Message\_Wait \mapsto loc\_3$
grd306: $\neg(finished\_core(core) = FALSE \wedge location\_of\_service3(core) = Send\_Queuing\_Message\_Wait \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $req\_busy\_resource\_proc := \{core\} \lhd req\_busy\_resource\_proc$
act301: $location\_of\_service3(core) := Send\_Queuing\_Message\_Wait \mapsto loc\_r$
act302: $send\_queuing\_message\_port := \{core\} \lhd send\_queuing\_message\_port$

end

Event wakeup_waitproc_on_srcqueports_init ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_init

any

part
proc
newstate
core
port

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Waiting \vee process\_state(proc) = PS\_WaitandSuspend$

grd103: $process\_state(proc) = PS\_Waiting \Rightarrow newstate = PS\_Ready$
grd104: $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$
grd201: $part = current\_partition$
grd203: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd301: $port \in queuing\_ports$
grd302: $Direction\_of\_Ports(port) = PORT\_SOURCE$
grd303: $finite(queue\_of\_queuingports(port)) \wedge card(queue\_of\_queuingports(port)) < MaxMsgNum\_of\_QueuingPo$

grd304: $proc \in dom(processes\_waitingfor\_queuingports(port))$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $resource\_become\_avail\_proc(core) := proc$
act204: $timeout\_trigger := \{proc\} \lhd timeout\_trigger$
act301: $location\_of\_service3(core) := Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_i$
act302: $wakeup\_waitproc\_on\_srcqueports\_port(core) := port$

end

Event wakeup_waitproc_on_srcqueports_timeout_trig ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_timeout_trig

any

part
proc
core
port

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition) \wedge proc \in dom(process\_wait\_type)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \wedge core \in dom(location\_of\_service2)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd013: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $process\_wait\_type(proc) = PROC\_WAIT\_OBJ$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_i$
grd012: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_i)$
grd301: $core \in dom(wakeup\_waitproc\_on\_srcqueports\_port)$
grd302: $port \in queuing\_ports$
grd303: $port = wakeup\_waitproc\_on\_srcqueports\_port(core)$
grd304: $proc \in dom(processes\_waitingfor\_queuingports(port))$
grd305: $location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_i$
grd306: $\neg(finished\_core(core) = FALSE \wedge location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_1$
act002: $process\_wait\_type := \{proc\} \lhd process\_wait\_type$
act301: $location\_of\_service3(core) := Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_1$

end

Event wakeup_waitproc_on_srcqueports_delport ⟨ordinary⟩ $\widehat{=}$

any

part
proc
core
port

msg
t

where

grd001: $part \in PARTITIONS \land part \in dom(current\_partition\_flag)$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_wait\_type)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \cap dom(wakeup\_waitproc\_on\_srcqueports\_port) \cap dom(location\_of\_service3)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $port \in queuing\_ports \land port \in ran(wakeup\_waitproc\_on\_srcqueports\_port)$
grd007: $t \in \mathbb{N}$
grd008: $processes\_of\_partition(proc) = part$
grd009: $partition\_mode(part) = PM\_NORMAL$
grd010: $part = current\_partition$
grd011: $current\_partition\_flag(part) = TRUE$
grd012: $process\_wait\_type(proc) = PROC\_WAIT\_OBJ$
grd013: $port = wakeup\_waitproc\_on\_srcqueports\_port(core)$
grd014: $Direction\_of\_Ports(port) = PORT\_SOURCE$
grd015: $finite(queue\_of\_queuingports(port)) \land card(queue\_of\_queuingports(port)) < MaxMsgNum\_of\_QueuingPo$

grd016: $(proc \mapsto (msg \mapsto t)) \in processes\_waitingfor\_queuingports(port)$
grd017: $finished\_core(core) = FALSE$
grd018: $location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_1$
grd019: $\neg(finished\_core(core) = FALSE \land location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_2$
act002: $processes\_waitingfor\_queuingports(port) := \{proc\} \lhd\!\!\!- processes\_waitingfor\_queuingports(port)$

act003: $queue\_of\_queuingports(port) := queue\_of\_queuingports(port) \lhd\!\!\!+ \{msg \mapsto t\}$

end

Event wakeup_waitproc_on_srcqueports_schedule ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_schedule

any

part
proc
core
resch
port

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \land core \in dom(location\_of\_service2)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd013: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $resch \in BOOL$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_1$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_1)$
grd301: $port \in queuing\_ports$
grd302: $core \in dom(wakeup\_waitproc\_on\_srcqueports\_port)$
grd303: $port = wakeup\_waitproc\_on\_srcqueports\_port(core)$
grd304: $proc \in dom(processes\_waitingfor\_queuingports(port))$
grd305: $location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_2$
grd306: $\neg(finished\_core(core) = FALSE \land location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_2)$

then
- act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_2$
- act002: $need\_reschedule := resch$
- act301: $location\_of\_service3(core) := Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_3$

end

Event wakeup_waitproc_on_srcqueports_return ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_return

any
- *part*
- *proc*
- *core*
- port

where
- grd001: $part \in PARTITIONS$
- grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
- grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \land core \in dom(location\_of\_service2)$
- grd004: $proc = resource\_become\_avail\_proc(core)$
- grd005: $processes\_of\_partition(proc) = part$
- grd006: $partition\_mode(part) = PM\_NORMAL$
- grd007: $part = current\_partition$
- grd012: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
- grd008: $current\_partition\_flag(part) = TRUE$
- grd009: $finished\_core2(core) = FALSE$
- grd010: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_2$
- grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_2)$
- grd301: $port \in queuing\_ports$
- grd302: $core \in dom(wakeup\_waitproc\_on\_srcqueports\_port)$
- grd303: $port = wakeup\_waitproc\_on\_srcqueports\_port(core)$
- grd304: $proc \in dom(processes\_waitingfor\_queuingports(port))$
- grd305: $location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_3$
- grd306: $\neg(finished\_core(core) = FALSE \land location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_3)$

then
- act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_r$
- act002: $finished\_core2(core) := TRUE$
- act003: $resource\_become\_avail\_proc := \{core\} \mathbin{\lhd\!\!\!-} resource\_become\_avail\_proc$
- act301: $location\_of\_service3(core) := Wakeup\_Waitproc\_on\_Srcqueports \mapsto loc\_r$
- act302: $wakeup\_waitproc\_on\_srcqueports\_port := \{core\} \mathbin{\lhd\!\!\!-} wakeup\_waitproc\_on\_srcqueports\_port$

end

Event wakeup_waitproc_on_dstqueports_init ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_init

any
- *part*
- *proc*
- *newstate*
- *core*
- port

where
- grd001: $part \in PARTITIONS$
- grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
- grd003: $newstate \in PROCESS\_STATES$
- grd004: $core \in CORES$
- grd005: $processes\_of\_partition(proc) = part$
- grd017: $finished\_core2(core) = TRUE$
- grd101: $partition\_mode(part) = PM\_NORMAL$
- grd102: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend$
- grd103: $process\_state(proc) = PS\_Waiting \Rightarrow newstate = PS\_Ready$
- grd104: $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$

grd201: $part = current\_partition$
grd203: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd301: $port \in queuing\_ports$
grd302: $Direction\_of\_Ports(port) = PORT\_DESTINATION$
grd303: $proc \in dom(processes\_waitingfor\_queuingports(port))$
grd304: $queue\_of\_queuingports(port) \neq \varnothing$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $resource\_become\_avail\_proc(core) := proc$
act204: $timeout\_trigger := \{proc\} \lhd timeout\_trigger$
act301: $location\_of\_service3(core) := Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_i$
act302: $wakeup\_waitproc\_on\_dstqueports\_port(core) := port$

end

Event wakeup_waitproc_on_dstqueports_timeout_trig ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_timeout_trig

any

part
proc
core
port

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_wait\_type)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \land core \in dom(location\_of\_service2)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd013: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $process\_wait\_type(proc) = PROC\_WAIT\_OBJ$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_i$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_i)$
grd301: $core \in dom(wakeup\_waitproc\_on\_dstqueports\_port)$
grd302: $port \in queuing\_ports$
grd303: $port = wakeup\_waitproc\_on\_dstqueports\_port(core)$
grd304: $proc \in dom(processes\_waitingfor\_queuingports(port))$
grd307: $queue\_of\_queuingports(port) \neq \varnothing$
grd305: $location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_i$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_1$
act002: $process\_wait\_type := \{proc\} \lhd process\_wait\_type$
act301: $location\_of\_service3(core) := Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_1$

end

Event wakeup_waitproc_on_dstqueports_delport ⟨ordinary⟩ $\widehat{=}$

any

part
proc
core
port
msg
t

where

grd001: $part \in PARTITIONS \land part \in dom(current\_partition\_flag)$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_wait\_type)$
grd003: $core \in CORES \cap dom(wakeup\_waitproc\_on\_dstqueports\_port) \cap dom(location\_of\_service3)$

grd005: $port \in queuing\_ports$
grd006: $t \in \mathbb{N}$
grd007: $processes\_of\_partition(proc) = part$
grd008: $partition\_mode(part) = PM\_NORMAL$
grd009: $part = current\_partition$
grd010: $current\_partition\_flag(part) = TRUE$
grd011: $process\_wait\_type(proc) = PROC\_WAIT\_OBJ$
grd012: $port = wakeup\_waitproc\_on\_dstqueports\_port(core)$
grd013: $Direction\_of\_Ports(port) = PORT\_DESTINATION$
grd014: $queue\_of\_queuingports(port) \neq \varnothing$
grd015: $(proc \mapsto (msg \mapsto t)) \in processes\_waitingfor\_queuingports(port)$
grd016: $finished\_core2(core) = FALSE$
grd017: $location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_1$
grd018: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_2$
act002: $processes\_waitingfor\_queuingports(port) := \{proc\} \lhd\!\!\!- processes\_waitingfor\_queuingports(port)$

act003: $queue\_of\_queuingports(port) := queue\_of\_queuingports(port) \setminus \{msg \mapsto t\}$

end

Event wakeup_waitproc_on_dstqueports_schedule ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_schedule

any

part
proc
core
resch
port

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \land core \in dom(location\_of\_service2)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd013: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $resch \in BOOL$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_1$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_1)$
grd301: $port \in queuing\_ports$
grd302: $core \in dom(wakeup\_waitproc\_on\_dstqueports\_port)$
grd303: $port = wakeup\_waitproc\_on\_dstqueports\_port(core)$
grd304: $proc \in dom(processes\_waitingfor\_queuingports(port))$
grd305: $location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_2$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_2$
act002: $need\_reschedule := resch$

act301: $location\_of\_service3(core) := Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_3$

end

Event wakeup_waitproc_on_dstqueports_return ⟨ordinary⟩ $\widehat{=}$

extends resource_become_available_return

any

part

proc

core

port

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$

grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \wedge core \in dom(location\_of\_service2)$

grd004: $proc = resource\_become\_avail\_proc(core)$

grd005: $processes\_of\_partition(proc) = part$

grd006: $partition\_mode(part) = PM\_NORMAL$

grd007: $part = current\_partition$

grd012: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$

grd008: $current\_partition\_flag(part) = TRUE$

grd009: $finished\_core2(core) = FALSE$

grd010: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_2$

grd011: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_2)$

grd301: $port \in queuing\_ports$

grd302: $core \in dom(wakeup\_waitproc\_on\_dstqueports\_port)$

grd303: $port = wakeup\_waitproc\_on\_dstqueports\_port(core)$

grd304: $proc \in dom(processes\_waitingfor\_queuingports(port))$

grd305: $location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_3$

grd306: $\neg(finished\_core(core) = FALSE \wedge location\_of\_service3(core) = Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_r$

act002: $finished\_core2(core) := TRUE$

act003: $resource\_become\_avail\_proc := \{core\} \lhd resource\_become\_avail\_proc$

act301: $location\_of\_service3(core) := Wakeup\_Waitproc\_on\_Dstqueports \mapsto loc\_r$

act302: $wakeup\_waitproc\_on\_dstqueports\_port := \{core\} \lhd wakeup\_waitproc\_on\_dstqueports\_port$

end

Event receive_queuing_message ⟨ordinary⟩ $\widehat{=}$

any

core

port

msg

t

where

grd001: $core \in CORES$

grd002: $port \in queuing\_ports$

grd003: $Direction\_of\_Ports(port) = PORT\_DESTINATION$

grd004: $msg \in MESSAGES$

grd005: $queue\_of\_queuingports(port) \neq \varnothing$

grd006: $(msg \mapsto t) \in queue\_of\_queuingports(port)$

grd007: $finished\_core2(core) = TRUE$

then

act001: $queue\_of\_queuingports(port) := queue\_of\_queuingports(port) \setminus \{msg \mapsto t\}$

end

Event receive_queuing_message_needwait_init ⟨ordinary⟩ $\widehat{=}$

extends req_busy_resource_init

any

part

proc

$newstate$
$core$
port

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(process\_wait\_type)$

grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Running$
grd103: $newstate = PS\_Waiting$
grd205: $proc \in dom(delaytime\_of\_process) \land proc \in dom(process\_wait\_type)$
grd201: $part = current\_partition \land current\_partition \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE$
grd204: $proc = current\_processes(core)$
grd301: $port \in queuing\_ports$
grd302: $Direction\_of\_Ports(port) = PORT\_DESTINATION$
grd303: $queue\_of\_queuingports(port) = \varnothing$

then

act001: $process\_state(proc) := newstate$
act002: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_i$
act003: $finished\_core2(core) := FALSE$
act004: $req\_busy\_resource\_proc(core) := proc$
act005: $current\_processes\_flag(core) := FALSE$
act006: $current\_processes := \{core\} \lhd current\_processes$
act301: $location\_of\_service3(core) := Receive\_Queuing\_Message\_Wait \mapsto loc\_i$
act302: $receive\_queuing\_message\_port(core) := port$

end

Event receive_queuing_message_needwait_timeout ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_timeout

any

$part$
$proc$
$core$
$timeout$
$tmout\_trig$
wt
port

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land$
$core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd018: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $timeout \geq 0$
grd010: $wt \in PROCESS\_WAIT\_TYPES \land (wt = PROC\_WAIT\_OBJ \lor wt = PROC\_WAIT\_TIMEOUT)$

grd011: $tmout\_trig \in processes \nrightarrow (PROCESS\_STATES \times \mathbb{N}_1)$
grd012:
$(timeout = INFINITE\_TIME\_VALUE \Rightarrow tmout\_trig = \varnothing)$

$\land(timeout > 0 \Rightarrow tmout\_trig = \{proc \mapsto (PS\_Ready \mapsto (timeout + clock\_tick * ONE\_TICK\_TIME))\})$

grd013: $timeout > 0 \Rightarrow wt = PROC\_WAIT\_TIMEOUT$
grd014: $timeout = INFINITE\_TIME\_VALUE \Rightarrow wt = PROC\_WAIT\_OBJ$
grd015: $finished\_core2(core) = FALSE$
grd016: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i$
grd017: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i)$
grd301: $core \in dom(receive\_queuing\_message\_port)$
grd302: $port \in queuing\_ports$
grd303: $port = receive\_queuing\_message\_port(core)$
grd304: $queue\_of\_queuingports(port) = \varnothing$
grd305: $location\_of\_service3(core) = Receive\_Queuing\_Message\_Wait \mapsto loc\_i$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Receive\_Queuing\_Message\_Wait \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_1$
act002: $timeout\_trigger := timeout\_trigger \lhd\!\!- tmout\_trig$
act003: $process\_wait\_type(proc) := wt$
act301: $location\_of\_service3(core) := Receive\_Queuing\_Message\_Wait \mapsto loc\_1$

end

Event receive_queuing_message_needwait_insert ⟨ordinary⟩ $\widehat{=}$

any

part
proc
core
port
msg
t

where

grd001: $part \in PARTITIONS \land part \in dom(current\_partition\_flag)$
grd002: $proc \in processes \cap dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(receive\_queuing\_message\_port) \cap dom(req\_busy\_resource\_proc)$
grd004: $processes\_of\_partition(proc) = part$
grd016: $proc = req\_busy\_resource\_proc(core)$
grd005: $part = current\_partition$
grd006: $current\_partition\_flag(part) = TRUE$
grd007: $current\_processes\_flag(core) = TRUE$
grd008: $port \in queuing\_ports$
grd009: $port = receive\_queuing\_message\_port(core)$
grd010: $Direction\_of\_Ports(port) = PORT\_DESTINATION$
grd011: $queue\_of\_queuingports(port) = \varnothing$
grd012: $(msg \mapsto t) \in queue\_of\_queuingports(port)$
grd013: $finished\_core2(core) = FALSE$
grd014: $location\_of\_service3(core) = Receive\_Queuing\_Message\_Wait \mapsto loc\_1$
grd015: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Receive\_Queuing\_Message\_Wait \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Receive\_Queuing\_Message\_Wait \mapsto loc\_2$
act002: $processes\_waitingfor\_queuingports(port) := processes\_waitingfor\_queuingports(port) \lhd\!\!- \{proc \mapsto (msg \mapsto t)\}$

end

Event receive_queuing_message_needwait_schedule ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_schedule

any

part
proc
core
port

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1)$
grd301: $core \in dom(receive\_queuing\_message\_port)$
grd302: $port \in queuing\_ports$
grd303: $port = receive\_queuing\_message\_port(core)$
grd304: $queue\_of\_queuingports(port) = \varnothing$
grd305: $location\_of\_service3(core) = Receive\_Queuing\_Message\_Wait \mapsto loc\_2$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Receive\_Queuing\_Message\_Wait \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_2$
act002: $need\_reschedule := TRUE$
act301: $location\_of\_service3(core) := Receive\_Queuing\_Message\_Wait \mapsto loc\_3$

end

Event receive_queuing_message_needwait_return ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_return

any

part
proc
core
port

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2)$
grd301: $core \in dom(receive\_queuing\_message\_port)$
grd302: $port \in queuing\_ports$
grd303: $port = receive\_queuing\_message\_port(core)$
grd304: $queue\_of\_queuingports(port) = \varnothing$
grd305: $location\_of\_service3(core) = Receive\_Queuing\_Message\_Wait \mapsto loc\_3$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Receive\_Queuing\_Message\_Wait \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$

act003: $req\_busy\_resource\_proc := \{core\} \lhd req\_busy\_resource\_proc$
act301: $location\_of\_service3(core) := Receive\_Queuing\_Message\_Wait \mapsto loc\_r$
act302: $receive\_queuing\_message\_port := \{core\} \lhd receive\_queuing\_message\_port$
end

Event clear_queuing_port ⟨ordinary⟩ $\widehat{=}$
any
core
port
where
grd001: $core \in CORES$
grd002: $port \in queuing\_ports$
grd003: $Direction\_of\_Ports(port) = PORT\_DESTINATION$
grd004: $finished\_core(core) = TRUE$
then
act001: $queue\_of\_queuingports(port) := \varnothing$
end

Event create_buffer ⟨ordinary⟩ $\widehat{=}$
any
part
core
buf
max_msg_size
where
grd001: $core \in CORES$
grd002: $buf \in BUFFERS \land buf \notin buffers$
grd003: $finished\_core2(core) = TRUE$
grd004: $max\_msg\_size \in \mathbb{N}_1$
grd005: $part \in PARTITIONS$
grd008: $buf \in dom(queue\_of\_buffers)$
grd007: $finite(queue\_of\_buffers(buf))$
grd006: $part = current\_partition$
then
act001: $buffers := buffers \cup \{buf\}$
act002: $MaxMsgNum\_of\_Buffers(buf) := max\_msg\_size$
act003: $queue\_of\_buffers(buf) := \varnothing$
act004: $buffers\_of\_partition(buf) := part$
act005: $processes\_waitingfor\_buffers(buf) := \varnothing$
end

Event send_buffer ⟨ordinary⟩ $\widehat{=}$
any
core
buf
msg
t
where
grd001: $core \in CORES$
grd002: $buf \in buffers$
grd003: $msg \in MESSAGES \land msg \notin used\_messages$
grd004: $t \in \mathbb{N}$
grd005: $finite(queue\_of\_buffers(buf)) \land card(queue\_of\_buffers(buf)) < MaxMsgNum\_of\_Buffers(buf)$

grd006: $finished\_core2(core) = TRUE$
then
act001: $queue\_of\_buffers(buf) := queue\_of\_buffers(buf) \lhd\!\!- \{msg \mapsto t\}$
act002: $used\_messages := used\_messages \cup \{msg\}$
end

Event send_buffer_needwakeuprecvproc_init ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_init

any

$part$
$proc$
$newstate$
$core$
buf

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend$
grd103: $process\_state(proc) = PS\_Waiting \Rightarrow newstate = PS\_Ready$
grd104: $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$
grd201: $part = current\_partition$
grd203: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd301: $buf \in buffers$
grd302: $finite(queue\_of\_buffers(buf)) \land card(queue\_of\_buffers(buf)) < MaxMsgNum\_of\_Buffers(buf)$

grd303: $processes\_waitingfor\_buffers(buf) \neq \varnothing$
grd304: $proc \in dom(processes\_waitingfor\_buffers(buf))$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $resource\_become\_avail\_proc(core) := proc$
act204: $timeout\_trigger := \{proc\} \lhd timeout\_trigger$
act301: $location\_of\_service3(core) := Send\_Buffer\_NeedWakeup \mapsto loc\_i$
act302: $send\_buffer\_needwakeup(core) := buf$

end

Event send_buffer_needwakeuprecvproc_timeout_trig ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_timeout_trig

any

$part$
$proc$
$core$
buf

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_wait\_type)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \land core \in dom(location\_of\_service2)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd013: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $process\_wait\_type(proc) = PROC\_WAIT\_OBJ$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_i$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_i)$
grd301: $core \in dom(send\_buffer\_needwakeup)$
grd302: $buf \in buffers$
grd303: $buf = send\_buffer\_needwakeup(core)$

grd304: $proc \in dom(processes\_waitingfor\_buffers(buf))$
grd305: $location\_of\_service3(core) = Send\_Buffer\_NeedWakeup \mapsto loc\_i$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Send\_Buffer\_NeedWakeup \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_1$
act002: $process\_wait\_type := \{proc\} \lhd process\_wait\_type$
act301: $location\_of\_service3(core) := Send\_Buffer\_NeedWakeup \mapsto loc\_1$

end

Event send_buffer_needwakeuprecvproc_wakeupproc ⟨ordinary⟩ $\widehat{=}$

any

part
proc
core
buf
msg

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(send\_buffer\_needwakeup) \cap dom(resource\_become\_avail\_proc) \cap dom(location\_of\_service3)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $buf \in buffers$
grd006: $msg \in MESSAGES \land msg \notin used\_messages$
grd007: $processes\_of\_partition(proc) = part$
grd008: $partition\_mode(part) = PM\_NORMAL$
grd009: $buf = send\_buffer\_needwakeup(core)$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service3(core) = Send\_Buffer\_NeedWakeup \mapsto loc\_1$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Send\_Buffer\_NeedWakeup \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Send\_Buffer\_NeedWakeup \mapsto loc\_2$
act002: $used\_messages := used\_messages \cup \{msg\}$
act003: $processes\_waitingfor\_buffers(buf) := \{proc\} \lhd processes\_waitingfor\_buffers(buf)$

end

Event send_buffer_needwakeuprecvproc_schedule ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_schedule

any

part
proc
core
resch
buf

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \land core \in dom(location\_of\_service2)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd013: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $resch \in BOOL$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_1$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_1)$

grd301: $buf \in buffers$
grd302: $core \in dom(send\_buffer\_needwakeup)$
grd303: $buf = send\_buffer\_needwakeup(core)$
grd304: $location\_of\_service3(core) = Send\_Buffer\_NeedWakeup \mapsto loc\_2$
grd305: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service3(core) = Send\_Buffer\_NeedWakeup \mapsto loc\_2)$

then
act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_2$
act002: $need\_reschedule := resch$
act301: $location\_of\_service3(core) := Send\_Buffer\_NeedWakeup \mapsto loc\_3$

end

Event send_buffer_needwakeuprecvproc_return ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_return

any
part
proc
core
buf

where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \wedge core \in dom(location\_of\_service2)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd012: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_2$
grd011: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_2)$
grd301: $buf \in buffers$
grd302: $core \in dom(send\_buffer\_needwakeup)$
grd303: $buf = send\_buffer\_needwakeup(core)$
grd304: $location\_of\_service3(core) = Send\_Buffer\_NeedWakeup \mapsto loc\_3$
grd305: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service3(core) = Send\_Buffer\_NeedWakeup \mapsto loc\_3)$

then
act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $resource\_become\_avail\_proc := \{core\} \lhd resource\_become\_avail\_proc$
act301: $location\_of\_service3(core) := Send\_Buffer\_NeedWakeup \mapsto loc\_r$
act302: $send\_buffer\_needwakeup := \{core\} \lhd send\_buffer\_needwakeup$

end

Event send_buffer_withfull_init ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_init

any
part
proc
newstate
core
buf

where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(process\_wait\_type)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \wedge core \in dom(current\_processes\_flag)$

grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Running$
grd103: $newstate = PS\_Waiting$
grd205: $proc \in dom(delaytime\_of\_process) \land proc \in dom(process\_wait\_type)$
grd201: $part = current\_partition \land current\_partition \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE$
grd204: $proc = current\_processes(core)$
grd301: $buf \in buffers$
grd302: $buffers\_of\_partition(buf) = part$
grd303: $finite(queue\_of\_buffers(buf)) \land card(queue\_of\_buffers(buf)) = MaxMsgNum\_of\_Buffers(buf)$

then

act001: $process\_state(proc) := newstate$
act002: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_i$
act003: $finished\_core2(core) := FALSE$
act004: $req\_busy\_resource\_proc(core) := proc$
act005: $current\_processes\_flag(core) := FALSE$
act006: $current\_processes := \{core\} \lhd current\_processes$
act301: $location\_of\_service3(core) := Send\_Buffer\_Withfull \mapsto loc\_i$
act302: $send\_buffer\_withfull(core) := buf$

end

Event send_buffer_withfull_timeout ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_timeout

any

part
proc
core
timeout
tmout_trig
wt
buf

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd018: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $timeout \geq 0$
grd010: $wt \in PROCESS\_WAIT\_TYPES \land (wt = PROC\_WAIT\_OBJ \lor wt = PROC\_WAIT\_TIMEOUT)$

grd011: $tmout\_trig \in processes \nrightarrow (PROCESS\_STATES \times \mathbb{N}_1)$
grd012:
$(timeout = INFINITE\_TIME\_VALUE \Rightarrow tmout\_trig = \varnothing)$
$\land (timeout > 0 \Rightarrow tmout\_trig = \{proc \mapsto (PS\_Ready \mapsto (timeout + clock\_tick * ONE\_TICK\_TIME))\})$

grd013: $timeout > 0 \Rightarrow wt = PROC\_WAIT\_TIMEOUT$
grd014: $timeout = INFINITE\_TIME\_VALUE \Rightarrow wt = PROC\_WAIT\_OBJ$
grd015: $finished\_core2(core) = FALSE$
grd016: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i$
grd017: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i)$

grd301: $buf \in buffers$
grd302: $core \in dom(send\_buffer\_withfull)$
grd303: $buf = send\_buffer\_withfull(core)$
grd304: $location\_of\_service3(core) = Send\_Buffer\_Withfull \mapsto loc\_i$
grd305: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service3(core) = Send\_Buffer\_Withfull \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_1$
act002: $timeout\_trigger := timeout\_trigger \lhd\!\!\!- tmout\_trig$
act003: $process\_wait\_type(proc) := wt$
act301: $location\_of\_service3(core) := Send\_Buffer\_Withfull \mapsto loc\_1$

end

Event send_buffer_withfull_waiting ⟨ordinary⟩ $\widehat{=}$

any

part
proc
core
buf
msg
t

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \cap dom(send\_buffer\_withfull) \cap dom(location\_of\_service3)$

grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $buf \in buffers$
grd007: $buf = send\_buffer\_withfull(core)$
grd008: $msg \in MESSAGES \wedge msg \notin used\_messages$
grd009: $buffers\_of\_partition(buf) = part$
grd010: $finite(queue\_of\_buffers(buf)) \wedge card(queue\_of\_buffers(buf)) = MaxMsgNum\_of\_Buffers(buf)$

grd014: $t \in \mathbb{N}$
grd011: $finished\_core(core) = FALSE$
grd012: $location\_of\_service3(core) = Send\_Buffer\_Withfull \mapsto loc\_1$
grd13: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service3(core) = Send\_Buffer\_Withfull \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Send\_Buffer\_Withfull \mapsto loc\_2$
act002: $used\_messages := used\_messages \cup \{msg\}$
act003: $processes\_waitingfor\_buffers(buf) := processes\_waitingfor\_buffers(buf) \lhd\!\!\!- \{proc \mapsto (msg \mapsto WAITING\_W \mapsto t)\}$

end

Event send_buffer_withfull_schedule ⟨ordinary⟩ $\widehat{=}$

extends req_busy_resource_schedule

any

part
proc
core
buf

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$

grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1)$
grd301: $buf \in buffers$
grd302: $buf = send\_buffer\_withfull(core)$
grd303: $buffers\_of\_partition(buf) = part$
grd304: $location\_of\_service3(core) = Send\_Buffer\_Withfull \mapsto loc\_2$
grd305: $\neg(finished\_core(core) = FALSE \land location\_of\_service3(core) = Send\_Buffer\_Withfull \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_2$
act002: $need\_reschedule := TRUE$
act301: $location\_of\_service3(core) := Send\_Buffer\_Withfull \mapsto loc\_3$

end

Event send_buffer_withfull_return ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_return

any

$part$
$proc$
$core$
buf

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2)$
grd301: $buf \in buffers$
grd302: $buf = send\_buffer\_withfull(core)$
grd303: $buffers\_of\_partition(buf) = part$
grd304: $location\_of\_service3(core) = Send\_Buffer\_Withfull \mapsto loc\_3$
grd305: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Send\_Buffer\_Withfull \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $req\_busy\_resource\_proc := \{core\} \lhd req\_busy\_resource\_proc$
act301: $location\_of\_service3(core) := Send\_Buffer\_Withfull \mapsto loc\_r$
act302: $send\_buffer\_withfull := \{core\} \lhd send\_buffer\_withfull$

end

Event receive_buffer ⟨ordinary⟩ $\widehat{=}$

any

core
buf
msg
t

where

grd001: $core \in CORES$
grd002: $buf \in buffers$
grd003: $queue\_of\_buffers(buf) \neq \varnothing$
grd004: $(msg \mapsto t) \in queue\_of\_buffers(buf)$
grd005: $finished\_core2(core) = TRUE$

then

act001: $queue\_of\_buffers(buf) := queue\_of\_buffers(buf) \setminus \{msg \mapsto t\}$

end

Event receive_buffer_needwakeupsendproc_init ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_init

any

part
proc
newstate
core
buf

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend$
grd103: $process\_state(proc) = PS\_Waiting \Rightarrow newstate = PS\_Ready$
grd104: $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$
grd201: $part = current\_partition$
grd203: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd301: $buf \in buffers$
grd302: $queue\_of\_buffers(buf) \neq \varnothing$
grd303: $processes\_waitingfor\_buffers(buf) \neq \varnothing$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $resource\_become\_avail\_proc(core) := proc$
act204: $timeout\_trigger := \{proc\} \lhd timeout\_trigger$
act301: $location\_of\_service3(core) := Receive\_Buffer\_NeedWakeup \mapsto loc\_i$
act302: $receive\_buffer\_needwake(core) := buf$

end

Event receive_buffer_needwakeupsendproc_timeout_trig ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_timeout_trig

any

part
proc
core
buf

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_wait\_type)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \land core \in dom(location\_of\_service2)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd013: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$

grd008: $current\_partition\_flag(part) = TRUE$
grd009: $process\_wait\_type(proc) = PROC\_WAIT\_OBJ$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_i$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_i)$
grd301: $buf \in buffers$
grd305: $buf = receive\_buffer\_needwake(core)$
grd302: $queue\_of\_buffers(buf) \neq \varnothing$
grd303: $processes\_waitingfor\_buffers(buf) \neq \varnothing$
grd304: $location\_of\_service3(core) = Receive\_Buffer\_NeedWakeup \mapsto loc\_i$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Receive\_Buffer\_NeedWakeup \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_1$
act002: $process\_wait\_type := \{proc\} \lhd process\_wait\_type$
act301: $location\_of\_service3(core) := Receive\_Buffer\_NeedWakeup \mapsto loc\_1$

end

Event receive_buffer_needwakeupsendproc_insert ⟨ordinary⟩ $\widehat{=}$

any

part
proc
core
buf
msg
t
m_
t_

where

grd001: $part \in PARTITIONS \land part \in dom(current\_partition\_flag)$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \cap dom(location\_of\_service3) \cap dom(receive\_buffer\_need$

grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $buf \in buffers$
grd010: $buf = receive\_buffer\_needwake(core)$
grd011: $msg \in MESSAGES \land m\_ \in MESSAGES \land t \in \mathbb{N} \land t\_ \in \mathbb{N}$
grd012: $queue\_of\_buffers(buf) \neq \varnothing$
grd013: $processes\_waitingfor\_buffers(buf) \neq \varnothing \land (proc \mapsto (m\_ \mapsto WAITING\_W \mapsto t\_)) \in processes\_waitingfor\_buffers(buf)$
grd014: $(msg \mapsto t) \in queue\_of\_buffers(buf)$
grd015: $finished\_core2(core) = FALSE$
grd016: $location\_of\_service3(core) = Receive\_Buffer\_NeedWakeup \mapsto loc\_1$
grd017: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Receive\_Buffer\_NeedWakeup \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Receive\_Buffer\_NeedWakeup \mapsto loc\_2$
act002: $queue\_of\_buffers(buf) := queue\_of\_buffers(buf) \setminus \{msg \mapsto t\}$
act003: $processes\_waitingfor\_buffers(buf) := \{proc\} \lhd processes\_waitingfor\_buffers(buf)$

end

Event receive_buffer_needwakeupsendproc_schedule ⟨ordinary⟩ $\widehat{=}$

extends resource_become_available_schedule

any

part
proc

$core$
$resch$
buf

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \land core \in dom(location\_of\_service2)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd013: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $resch \in BOOL$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_1$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_1)$
grd301: $buf \in buffers$
grd302: $buf = receive\_buffer\_needwake(core)$
grd304: $location\_of\_service3(core) = Receive\_Buffer\_NeedWakeup \mapsto loc\_2$
grd305: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Receive\_Buffer\_NeedWakeup \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_2$
act002: $need\_reschedule := resch$
act301: $location\_of\_service3(core) := Receive\_Buffer\_NeedWakeup \mapsto loc\_3$

end

Event receive_buffer_needwakeupsendproc_return ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_return

any

$part$
$proc$
$core$
buf

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \land core \in dom(location\_of\_service2)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd012: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_2$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_2)$
grd301: $buf \in buffers$
grd302: $buf = receive\_buffer\_needwake(core)$
grd303: $location\_of\_service3(core) = Receive\_Buffer\_NeedWakeup \mapsto loc\_3$
grd304: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Receive\_Buffer\_NeedWakeup \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $resource\_become\_avail\_proc := \{core\} \lhd resource\_become\_avail\_proc$
act301: $location\_of\_service3(core) := Receive\_Buffer\_NeedWakeup \mapsto loc\_r$

act302: $receive\_buffer\_needwake := \{core\} \lhd receive\_buffer\_needwake$

end

Event receive_buffer_whenempty_init ⟨ordinary⟩ $\widehat{=}$

extends req_busy_resource_init

any

$part$
$proc$
$newstate$
$core$
buf

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(process\_wait\_type)$

grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Running$
grd103: $newstate = PS\_Waiting$
grd205: $proc \in dom(delaytime\_of\_process) \land proc \in dom(process\_wait\_type)$
grd201: $part = current\_partition \land current\_partition \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE$
grd204: $proc = current\_processes(core)$
grd301: $buf \in buffers$
grd302: $buffers\_of\_partition(buf) = part$
grd303: $queue\_of\_buffers(buf) = \varnothing$

then

act001: $process\_state(proc) := newstate$
act002: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_i$
act003: $finished\_core2(core) := FALSE$
act004: $req\_busy\_resource\_proc(core) := proc$
act005: $current\_processes\_flag(core) := FALSE$
act006: $current\_processes := \{core\} \lhd current\_processes$
act301: $location\_of\_service3(core) := Receive\_Buffer\_Whenempty \mapsto loc\_i$
act302: $receive\_buffer\_whenempty(core) := buf$

end

Event receive_buffer_whenempty_timeout ⟨ordinary⟩ $\widehat{=}$

extends req_busy_resource_timeout

any

$part$
$proc$
$core$
$timeout$
$tmout\_trig$
wt
buf

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd018: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$

grd008: $current\_processes\_flag(core) = TRUE$
grd009: $timeout \geq 0$
grd010: $wt \in PROCESS\_WAIT\_TYPES \land (wt = PROC\_WAIT\_OBJ \lor wt = PROC\_WAIT\_TIMEOUT)$

grd011: $tmout\_trig \in processes \rightarrow\!\!\!\!\!\!+ \ (PROCESS\_STATES \times \mathbb{N}_1)$
grd012:
$(timeout = INFINITE\_TIME\_VALUE \Rightarrow tmout\_trig = \varnothing)$
$\land (timeout > 0 \Rightarrow tmout\_trig = \{proc \mapsto (PS\_Ready \mapsto (timeout + clock\_tick * ONE\_TICK\_TIME))\})$

grd013: $timeout > 0 \Rightarrow wt = PROC\_WAIT\_TIMEOUT$
grd014: $timeout = INFINITE\_TIME\_VALUE \Rightarrow wt = PROC\_WAIT\_OBJ$
grd015: $finished\_core2(core) = FALSE$
grd016: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i$
grd017: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i)$
grd301: $buf \in buffers$
grd304: $buf = receive\_buffer\_whenempty(core)$
grd302: $buffers\_of\_partition(buf) = part$
grd303: $queue\_of\_buffers(buf) = \varnothing$
grd305: $location\_of\_service3(core) = Receive\_Buffer\_Whenempty \mapsto loc\_i$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Receive\_Buffer\_Whenempty \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_1$
act002: $timeout\_trigger := timeout\_trigger \Leftarrow tmout\_trig$
act003: $process\_wait\_type(proc) := wt$
act301: $location\_of\_service3(core) := Receive\_Buffer\_Whenempty \mapsto loc\_1$

end

Event receive_buffer_whenempty_wait ⟨ordinary⟩ $\widehat{=}$

any

part
proc
core
buf
msg
t

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \cap dom(location\_of\_service3)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd007: $buf \in buffers$
grd008: $buffers\_of\_partition(buf) = part$
grd009: $queue\_of\_buffers(buf) = \varnothing$
grd010: $msg \in MESSAGES$
grd011: $t \in \mathbb{N}$
grd012: $finished\_core2(core) = FALSE$
grd013: $location\_of\_service3(core) = Receive\_Buffer\_Whenempty \mapsto loc\_1$
grd14: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Receive\_Buffer\_Whenempty \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Receive\_Buffer\_Whenempty \mapsto loc\_2$
act002: $processes\_waitingfor\_buffers(buf) := processes\_waitingfor\_buffers(buf) \Leftarrow \{proc \mapsto (msg \mapsto WAITING\_R \mapsto t)\}$

end

Event receive_buffer_whenempty_schedule ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_schedule

any

  $part$
  $proc$
  $core$
  buf

where

  grd001: $part \in PARTITIONS$
  grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
  grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
  grd004: $proc = req\_busy\_resource\_proc(core)$
  grd005: $processes\_of\_partition(proc) = part$
  grd006: $part = current\_partition$
  grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
  grd007: $current\_partition\_flag(part) = TRUE$
  grd008: $current\_processes\_flag(core) = FALSE$
  grd009: $finished\_core2(core) = FALSE$
  grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1$
  grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1)$
  grd301: $buf \in buffers$
  grd306: $buf = receive\_buffer\_whenempty(core)$
  grd302: $buffers\_of\_partition(buf) = part$
  grd303: $queue\_of\_buffers(buf) = \varnothing$
  grd304: $location\_of\_service3(core) = Receive\_Buffer\_Whenempty \mapsto loc\_2$
  grd305: $\neg(finished\_core(core) = FALSE \land location\_of\_service3(core) = Receive\_Buffer\_Whenempty \mapsto loc\_2)$

then

  act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_2$
  act002: $need\_reschedule := TRUE$
  act301: $location\_of\_service3(core) := Receive\_Buffer\_Whenempty \mapsto loc\_3$

end

Event receive_buffer_whenempty_return ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_return

any

  $part$
  $proc$
  $core$
  buf

where

  grd001: $part \in PARTITIONS$
  grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
  grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
  grd004: $proc = req\_busy\_resource\_proc(core)$
  grd005: $processes\_of\_partition(proc) = part$
  grd006: $part = current\_partition$
  grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
  grd007: $current\_partition\_flag(part) = TRUE$
  grd008: $current\_processes\_flag(core) = FALSE$
  grd009: $finished\_core2(core) = FALSE$
  grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2$
  grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2)$
  grd301: $buf \in buffers$
  grd302: $buf = receive\_buffer\_whenempty(core)$
  grd303: $buffers\_of\_partition(buf) = part$
  grd304: $queue\_of\_buffers(buf) = \varnothing$
  grd305: $location\_of\_service3(core) = Receive\_Buffer\_Whenempty \mapsto loc\_3$

grd306: $\neg(finished\_core(core) = FALSE \land location\_of\_service3(core) = Receive\_Buffer\_Whenempty \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $req\_busy\_resource\_proc := \{core\} \lhd req\_busy\_resource\_proc$
act301: $location\_of\_service3(core) := Receive\_Buffer\_Whenempty \mapsto loc\_r$
act302: $receive\_buffer\_whenempty := \{core\} \lhd receive\_buffer\_whenempty$

end

Event create_blackboard ⟨ordinary⟩ $\widehat{=}$

any

core
bb
part

where

grd001: $core \in CORES$
grd002: $bb \in BLACKBOARDS \land bb \notin blackboards$
grd003: $finished\_core(core) = TRUE$
grd004: $part \in PARTITIONS$
grd005: $part = current\_partition$

then

act001: $blackboards := blackboards \cup \{bb\}$
act002: $emptyindicator\_of\_blackboards(bb) := BB\_EMPTY$
act003: $blackboards\_of\_partition(bb) := part$
act004: $processes\_waitingfor\_blackboards(bb) := \varnothing$

end

Event display_blackboard ⟨ordinary⟩ $\widehat{=}$

any

core
bb
msg

where

grd001: $core \in CORES$
grd002: $bb \in blackboards$
grd003: $msg \in MESSAGES \land msg \notin used\_messages$
grd004: $processes\_waitingfor\_blackboards(bb) = \varnothing$
grd005: $finished\_core(core) = TRUE$

then

act001: $msgspace\_of\_blackboards(bb) := msg$
act002: $used\_messages := used\_messages \cup \{msg\}$
act003: $emptyindicator\_of\_blackboards(bb) := BB\_OCCUPIED$

end

Event display_blackboard_needwakeuprdprocs_init ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available2_init

any

$part$
$procs$
$newstates$
$core$
bb

where

grd001: $part \in PARTITIONS$
grd002: $procs \subseteq processes \cap dom(process\_state)$
grd003: $newstates \in procs \to PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $procs \subseteq processes\_of\_partition^{-1}[\{part\}]$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $\forall proc\cdot(proc \in procs \Rightarrow process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend)$

grd103: $\forall proc\cdot(proc \in procs \land process\_state(proc) = PS\_Waiting \Rightarrow newstates(proc) = PS\_Ready)$

grd104: $\forall proc\cdot(proc \in procs \land process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstates(proc) = PS\_Suspend)$
grd301: $part = current\_partition$
grd303: $part \in dom(current\_partition\_flag)$
grd302: $current\_partition\_flag(part) = TRUE$
grd304: $finished\_core2(core) = TRUE$
grd401: $bb \in blackboards$
grd402: $blackboards\_of\_partition(bb) = part$
grd403: $processes\_waitingfor\_blackboards(bb) \neq \varnothing$
grd404: $procs = processes\_waitingfor\_blackboards(bb)$

then

act001: $process\_state := process\_state \Leftarrow newstates$
act301: $location\_of\_service2(core) := Resource\_become\_avail2 \mapsto loc\_i$
act302: $finished\_core2(core) := FALSE$
act303: $resource\_become\_avail2(core) := procs$
act304: $timeout\_trigger := procs \lhd timeout\_trigger$
act401: $location\_of\_service3(core) := Display\_Blackboard\_NeedWakeup \mapsto loc\_i$
act402: $display\_blackboard\_needwake(core) := bb$

end

Event display_blackboard_needwakeuprdprocs_timeout_trig ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available2_timeout_trig

any

part
procs
core
bb

where

grd001: $part \in PARTITIONS$
grd002: $procs \subseteq (processes \cap dom(process\_state))$
grd003: $core \in CORES \land core \in dom(location\_of\_service2) \land core \in dom(resource\_become\_avail2)$

grd004: $procs = resource\_become\_avail2(core)$
grd005: $part = current\_partition$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $\forall proc\cdot(proc \in procs \land proc \in dom(process\_wait\_type) \Rightarrow process\_wait\_type(proc) = PROC\_WAIT\_OBJ)$
grd008: $finished\_core2(core) = FALSE$
grd009: $location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_i$
grd010: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_i)$
grd301: $bb \in blackboards$
grd302: $core \in dom(display\_blackboard\_needwake)$
grd303: $bb = display\_blackboard\_needwake(core)$
grd304: $blackboards\_of\_partition(bb) = part$
grd305: $processes\_waitingfor\_blackboards(bb) \neq \varnothing$
grd306: $procs = processes\_waitingfor\_blackboards(bb)$
grd307: $location\_of\_service3(core) = Display\_Blackboard\_NeedWakeup \mapsto loc\_i$
grd308: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Display\_Blackboard\_NeedWakeup \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail2 \mapsto loc\_1$
act002: $process\_wait\_type := procs \lhd process\_wait\_type$
act301: $location\_of\_service3(core) := Display\_Blackboard\_NeedWakeup \mapsto loc\_1$
act302: $emptyindicator\_of\_blackboards(bb) := BB\_OCCUPIED$

end

Event display_blackboard_needwakeuprdprocs_insert ⟨ordinary⟩ $\widehat{=}$

any

part
procs
core
bb
msg

where

grd001: $part \in PARTITIONS$
grd002: $procs \subseteq (processes \cap dom(process\_state))$
grd003: $core \in CORES \land core \in dom(location\_of\_service3) \land core \in dom(display\_blackboard\_needwake) \cap dom(resource\_become\_avail2)$
grd004: $procs = resource\_become\_avail2(core)$
grd005: $part = current\_partition$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $bb \in blackboards$
grd008: $bb = display\_blackboard\_needwake(core)$
grd009: $blackboards\_of\_partition(bb) = part$
grd010: $msg \in MESSAGES \land msg \notin used\_messages$
grd011: $processes\_waitingfor\_blackboards(bb) \neq \varnothing$
grd012: $procs = processes\_waitingfor\_blackboards(bb)$
grd013: $finished\_core2(core) = FALSE$
grd014: $location\_of\_service3(core) = Display\_Blackboard\_NeedWakeup \mapsto loc\_1$
grd015: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Display\_Blackboard\_NeedWakeup \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Display\_Blackboard\_NeedWakeup \mapsto loc\_2$
act002: $msgspace\_of\_blackboards(bb) := msg$
act003: $processes\_waitingfor\_blackboards(bb) := processes\_waitingfor\_blackboards(bb) \setminus procs$
act004: $used\_messages := used\_messages \cup \{msg\}$

end

Event display_blackboard_needwakeuprdprocs_schedule ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available2_schedule

any

part
procs
core
resch
bb

where

grd001: $part \in PARTITIONS$
grd002: $procs \subseteq (processes \cap dom(process\_state))$
grd003: $core \in CORES \land core \in dom(location\_of\_service2) \land core \in dom(resource\_become\_avail2)$

grd004: $procs = resource\_become\_avail2(core)$
grd005: $part = current\_partition$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd008: $resch \in BOOL$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_1)$
grd301: $bb \in blackboards$
grd302: $core \in dom(display\_blackboard\_needwake)$
grd303: $bb = display\_blackboard\_needwake(core)$
grd304: $blackboards\_of\_partition(bb) = part$
grd305: $location\_of\_service3(core) = Display\_Blackboard\_NeedWakeup \mapsto loc\_2$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Display\_Blackboard\_NeedWakeup \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail2 \mapsto loc\_2$

act002: $need\_reschedule := resch$
act301: $location\_of\_service3(core) := Display\_Blackboard\_NeedWakeup \mapsto loc\_3$

end

Event display_blackboard_needwakeuprdprocs_return ⟨ordinary⟩ $\widehat{=}$

extends resource_become_available2_return

any

part
procs
core
bb

where

grd001: $part \in PARTITIONS$
grd002: $procs \subseteq (processes \cap dom(process\_state))$
grd003: $core \in CORES \land core \in dom(location\_of\_service2) \land core \in dom(resource\_become\_avail2)$

grd004: $procs = resource\_become\_avail2(core)$
grd005: $part = current\_partition$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $finished\_core2(core) = FALSE$
grd008: $location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_2$
grd009: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_2)$
grd301: $bb \in blackboards$
grd302: $core \in dom(display\_blackboard\_needwake)$
grd303: $bb = display\_blackboard\_needwake(core)$
grd304: $blackboards\_of\_partition(bb) = part$
grd305: $location\_of\_service3(core) = Display\_Blackboard\_NeedWakeup \mapsto loc\_3$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Display\_Blackboard\_NeedWakeup \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail2 \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $resource\_become\_avail2 := \{core\} \lhd\!\!\!- resource\_become\_avail2$
act301: $location\_of\_service3(core) := Display\_Blackboard\_NeedWakeup \mapsto loc\_r$
act302: $display\_blackboard\_needwake := \{core\} \lhd\!\!\!- display\_blackboard\_needwake$

end

Event read_blackboard ⟨ordinary⟩ $\widehat{=}$

any

core
bb
msg

where

grd001: $core \in CORES$
grd002: $bb \in blackboards$
grd003: $msg \in MESSAGES$
grd004: $emptyindicator\_of\_blackboards(bb) = BB\_OCCUPIED$

then

skip

end

Event read_blackboard_whenempty_init ⟨ordinary⟩ $\widehat{=}$

extends req_busy_resource_init

any

part
proc
newstate
core
bb

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(process\_wait\_type)$

grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Running$
grd103: $newstate = PS\_Waiting$
grd205: $proc \in dom(delaytime\_of\_process) \land proc \in dom(process\_wait\_type)$
grd201: $part = current\_partition \land current\_partition \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE$
grd204: $proc = current\_processes(core)$
grd301: $bb \in blackboards$
grd302: $blackboards\_of\_partition(bb) = part$
grd303: $emptyindicator\_of\_blackboards(bb) = BB\_EMPTY$

then

act001: $process\_state(proc) := newstate$
act002: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_i$
act003: $finished\_core2(core) := FALSE$
act004: $req\_busy\_resource\_proc(core) := proc$
act005: $current\_processes\_flag(core) := FALSE$
act006: $current\_processes := \{core\} \lhd current\_processes$
act301: $location\_of\_service3(core) := Read\_Blackboard\_Whenempty \mapsto loc\_i$
act302: $read\_blackboard\_whenempty(core) := bb$

end

Event read_blackboard_whenempty_timeout ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_timeout

any

part
proc
core
timeout
tmout_trig
wt
bb

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd018: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $timeout \geq 0$
grd010: $wt \in PROCESS\_WAIT\_TYPES \land (wt = PROC\_WAIT\_OBJ \lor wt = PROC\_WAIT\_TIMEOUT)$

grd011: $tmout\_trig \in processes \nrightarrow (PROCESS\_STATES \times \mathbb{N}_1)$
grd012:
$(timeout = INFINITE\_TIME\_VALUE \Rightarrow tmout\_trig = \varnothing)$
$\land(timeout > 0 \Rightarrow tmout\_trig = \{proc \mapsto (PS\_Ready \mapsto (timeout + clock\_tick * ONE\_TICK\_TIME))\})$

grd013: $timeout > 0 \Rightarrow wt = PROC\_WAIT\_TIMEOUT$
grd014: $timeout = INFINITE\_TIME\_VALUE \Rightarrow wt = PROC\_WAIT\_OBJ$
grd015: $finished\_core2(core) = FALSE$

grd016: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i$
grd017: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i)$
grd301: $bb \in blackboards$
grd302: $core \in dom(read\_blackboard\_whenempty)$
grd303: $bb = read\_blackboard\_whenempty(core)$
grd304: $blackboards\_of\_partition(bb) = part$
grd305: $emptyindicator\_of\_blackboards(bb) = BB\_EMPTY$
grd306: $location\_of\_service3(core) = Read\_Blackboard\_Whenempty \mapsto loc\_i$
grd307: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Read\_Blackboard\_Whenempty \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_1$
act002: $timeout\_trigger := timeout\_trigger \lhd\!\!\!- tmout\_trig$
act003: $process\_wait\_type(proc) := wt$
act301: $location\_of\_service3(core) := Read\_Blackboard\_Whenempty \mapsto loc\_1$

end

Event read_blackboard_whenempty_wait ⟨ordinary⟩ $\widehat{=}$

any

part
proc
core
bb

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition)$
grd003: $processes\_of\_partition(proc) = part$
grd004: $partition\_mode(part) = PM\_NORMAL$
grd005: $core \in CORES \cap dom(req\_busy\_resource\_proc) \cap dom(location\_of\_service3)$
grd006: $proc = req\_busy\_resource\_proc(core)$
grd007: $part = current\_partition$
grd008: $part \in dom(current\_partition\_flag)$
grd009: $current\_partition\_flag(part) = TRUE$
grd010: $current\_processes\_flag(core) = TRUE$
grd011: $bb \in blackboards$
grd012: $core \in dom(read\_blackboard\_whenempty)$
grd013: $bb = read\_blackboard\_whenempty(core)$
grd014: $blackboards\_of\_partition(bb) = part$
grd015: $emptyindicator\_of\_blackboards(bb) = BB\_EMPTY$
grd016: $finished\_core2(core) = FALSE$
grd017: $location\_of\_service3(core) = Read\_Blackboard\_Whenempty \mapsto loc\_1$
grd018: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Read\_Blackboard\_Whenempty \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Read\_Blackboard\_Whenempty \mapsto loc\_2$
act002: $processes\_waitingfor\_blackboards(bb) := processes\_waitingfor\_blackboards(bb) \cup \{proc\}$

end

Event read_blackboard_whenempty_schedule ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_schedule

any

part
proc
core
bb

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$

grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1)$
grd301: $bb \in blackboards$
grd302: $core \in dom(read\_blackboard\_whenempty)$
grd303: $bb = read\_blackboard\_whenempty(core)$
grd304: $blackboards\_of\_partition(bb) = part$
grd305: $emptyindicator\_of\_blackboards(bb) = BB\_EMPTY$
grd306: $location\_of\_service3(core) = Read\_Blackboard\_Whenempty \mapsto loc\_2$
grd307: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Read\_Blackboard\_Whenempty \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_2$
act002: $need\_reschedule := TRUE$
act301: $location\_of\_service3(core) := Read\_Blackboard\_Whenempty \mapsto loc\_3$

end

Event read_blackboard_whenempty_return ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_return

any

part
proc
core
bb

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2)$
grd301: $bb \in blackboards$
grd302: $core \in dom(read\_blackboard\_whenempty)$
grd303: $bb = read\_blackboard\_whenempty(core)$
grd304: $blackboards\_of\_partition(bb) = part$
grd305: $emptyindicator\_of\_blackboards(bb) = BB\_EMPTY$
grd306: $location\_of\_service3(core) = Read\_Blackboard\_Whenempty \mapsto loc\_3$
grd307: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Read\_Blackboard\_Whenempty \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $req\_busy\_resource\_proc := \{core\} \lhd req\_busy\_resource\_proc$
act301: $location\_of\_service3(core) := Read\_Blackboard\_Whenempty \mapsto loc\_r$
act302: $read\_blackboard\_whenempty := \{core\} \lhd read\_blackboard\_whenempty$

```
    end
Event clear_blackboard ⟨ordinary⟩ $\widehat{=}$
    any
        core
        bb
    where
        grd001: $core \in CORES$
        grd002: $bb \in blackboards$
    then
        act001: $emptyindicator\_of\_blackboards(bb) := BB\_EMPTY$
        act002: $msgspace\_of\_blackboards := \{bb\} \lhd msgspace\_of\_blackboards$
    end
Event create_semaphore ⟨ordinary⟩ $\widehat{=}$
    any
        part
        core
        sem
        maxval
        currentval
    where
        grd001: $core \in CORES$
        grd002: $sem \in SEMAPHORES \land sem \notin semaphores$
        grd003: $maxval \in \mathbb{N}_1$
        grd004: $currentval \in \mathbb{N}$
        grd008: $currentval \leq maxval$
        grd005: $part \in PARTITIONS$
        grd006: $part = current\_partition$
        grd007: $finished\_core2(core) = TRUE$
    then
        act001: $semaphores := semaphores \cup \{sem\}$
        act002: $value\_of\_semaphores(sem) := currentval$
        act003: $MaxValue\_of\_Semaphores(sem) := maxval$
        act004: $semaphores\_of\_partition(sem) := part$
        act005: $processes\_waitingfor\_semaphores(sem) := \varnothing$
    end
Event wait_semaphore ⟨ordinary⟩ $\widehat{=}$
    any
        core
        sem
    where
        grd001: $core \in CORES$
        grd002: $sem \in semaphores$
        grd003: $value\_of\_semaphores(sem) > 0$
    then
        act001: $value\_of\_semaphores(sem) := value\_of\_semaphores(sem) - 1$
    end
Event wait_semaphore_whenzero_init ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_init
    any
        part
        proc
        newstate
        core
        sem
    where
        grd001: $part \in PARTITIONS$
        grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(process\_wait\_type)$
```

grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Running$
grd103: $newstate = PS\_Waiting$
grd205: $proc \in dom(delaytime\_of\_process) \land proc \in dom(process\_wait\_type)$
grd201: $part = current\_partition \land current\_partition \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE$
grd204: $proc = current\_processes(core)$
grd301: $sem \in semaphores$
grd302: $semaphores\_of\_partition(sem) = part$
grd303: $value\_of\_semaphores(sem) = 0$

then

act001: $process\_state(proc) := newstate$
act002: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_i$
act003: $finished\_core2(core) := FALSE$
act004: $req\_busy\_resource\_proc(core) := proc$
act005: $current\_processes\_flag(core) := FALSE$
act006: $current\_processes := \{core\} \lhd current\_processes$
act301: $location\_of\_service3(core) := Wait\_Semaphore\_Whenzero \mapsto loc\_i$
act302: $wait\_semaphore\_whenzero(core) := sem$

end

Event wait_semaphore_whenzero_timeout ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_timeout

any

part
proc
core
timeout
tmout_trig
wt
sem

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd018: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $timeout \geq 0$
grd010: $wt \in PROCESS\_WAIT\_TYPES \land (wt = PROC\_WAIT\_OBJ \lor wt = PROC\_WAIT\_TIMEOUT)$

grd011: $tmout\_trig \in processes \nrightarrow (PROCESS\_STATES \times \mathbb{N}_1)$
grd012:
$(timeout = INFINITE\_TIME\_VALUE \Rightarrow tmout\_trig = \varnothing)$
$\land (timeout > 0 \Rightarrow tmout\_trig = \{proc \mapsto (PS\_Ready \mapsto (timeout + clock\_tick * ONE\_TICK\_TIME))\})$

grd013: $timeout > 0 \Rightarrow wt = PROC\_WAIT\_TIMEOUT$
grd014: $timeout = INFINITE\_TIME\_VALUE \Rightarrow wt = PROC\_WAIT\_OBJ$
grd015: $finished\_core2(core) = FALSE$
grd016: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i$
grd017: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i)$

grd301: $sem \in semaphores$
grd302: $core \in dom(wait\_semaphore\_whenzero)$
grd303: $sem = wait\_semaphore\_whenzero(core)$
grd304: $semaphores\_of\_partition(sem) = part$
grd305: $location\_of\_service3(core) = Wait\_Semaphore\_Whenzero \mapsto loc\_i$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Wait\_Semaphore\_Whenzero \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_1$
act002: $timeout\_trigger := timeout\_trigger \lhd\!\!- tmout\_trig$
act003: $process\_wait\_type(proc) := wt$
act301: $location\_of\_service3(core) := Wait\_Semaphore\_Whenzero \mapsto loc\_1$

end

Event wait_semaphore_whenzero_waiting ⟨ordinary⟩ $\widehat{=}$

any

part
proc
core
sem
t

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \cap dom(wait\_semaphore\_whenzero) \cap dom(location\_of\_service3)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $sem \in semaphores$
grd007: $t \in \mathbb{N}$
grd008: $semaphores\_of\_partition(sem) = part$
grd009: $sem = wait\_semaphore\_whenzero(core)$
grd010: $value\_of\_semaphores(sem) = 0$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service3(core) = Wait\_Semaphore\_Whenzero \mapsto loc\_1$
grd013: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Wait\_Semaphore\_Whenzero \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Wait\_Semaphore\_Whenzero \mapsto loc\_2$
act002: $processes\_waitingfor\_semaphores(sem) := processes\_waitingfor\_semaphores(sem) \lhd\!\!- \{proc \mapsto t\}$

end

Event wait_semaphore_whenzero_schedule ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_schedule

any

part
proc
core
sem

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = FALSE$

grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1)$
grd301: $sem \in semaphores$
grd302: $core \in dom(wait\_semaphore\_whenzero)$
grd303: $sem = wait\_semaphore\_whenzero(core)$
grd304: $semaphores\_of\_partition(sem) = part$
grd305: $value\_of\_semaphores(sem) = 0$
grd306: $location\_of\_service3(core) = Wait\_Semaphore\_Whenzero \mapsto loc\_2$
grd307: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Wait\_Semaphore\_Whenzero \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_2$
act002: $need\_reschedule := TRUE$
act301: $location\_of\_service3(core) := Wait\_Semaphore\_Whenzero \mapsto loc\_3$

end

Event wait_semaphore_whenzero_return ⟨ordinary⟩ $\widehat{=}$

extends req_busy_resource_return

any

part
proc
core
sem

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2)$
grd301: $sem \in semaphores$
grd302: $core \in dom(wait\_semaphore\_whenzero)$
grd303: $sem = wait\_semaphore\_whenzero(core)$
grd304: $semaphores\_of\_partition(sem) = part$
grd305: $value\_of\_semaphores(sem) = 0$
grd306: $location\_of\_service3(core) = Wait\_Semaphore\_Whenzero \mapsto loc\_3$
grd307: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Wait\_Semaphore\_Whenzero \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $req\_busy\_resource\_proc := \{core\} \lhd req\_busy\_resource\_proc$
act301: $location\_of\_service3(core) := Wait\_Semaphore\_Whenzero \mapsto loc\_r$
act302: $wait\_semaphore\_whenzero := \{core\} \lhd wait\_semaphore\_whenzero$

end

Event signal_semaphore ⟨ordinary⟩ $\widehat{=}$

any

core
sem

where

```
            grd001:  $core \in CORES$
            grd005:  $sem \in semaphores$
            grd002:  $value\_of\_semaphores(sem) \neq MaxValue\_of\_Semaphores(sem)$
            grd003:  $processes\_waitingfor\_semaphores(sem) = \varnothing$
            grd004:  $finished\_core2(core) = TRUE$
      then
            act001: $value\_of\_semaphores(sem) := value\_of\_semaphores(sem) + 1$
      end
Event signal_semaphore_needwakeupproc_init ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_init
      any
            part
            proc
            newstate
            core
            sem
      where
            grd001:  $part \in PARTITIONS$
            grd002:  $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
            grd003:  $newstate \in PROCESS\_STATES$
            grd004:  $core \in CORES$
            grd005:  $processes\_of\_partition(proc) = part$
            grd017:  $finished\_core2(core) = TRUE$
            grd101:  $partition\_mode(part) = PM\_NORMAL$
            grd102:  $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend$
            grd103:  $process\_state(proc) = PS\_Waiting \Rightarrow newstate = PS\_Ready$
            grd104:  $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$
            grd201:  $part = current\_partition$
            grd203:  $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
            grd202:  $current\_partition\_flag(part) = TRUE$
            grd301:  $sem \in semaphores$
            grd302:  $value\_of\_semaphores(sem) \neq MaxValue\_of\_Semaphores(sem)$
            grd303:  $processes\_waitingfor\_semaphores(sem) \neq \varnothing$
      then
            act001: $process\_state(proc) := newstate$
            act201: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_i$
            act202: $finished\_core2(core) := FALSE$
            act203: $resource\_become\_avail\_proc(core) := proc$
            act204: $timeout\_trigger := \{proc\} \lhd timeout\_trigger$
            act301: $location\_of\_service3(core) := Signal\_Semaphore\_NeedWakeup \mapsto loc\_i$
            act302: $signal\_semaphore\_needwake(core) := sem$
      end
Event signal_semaphore_needwakeupproc_timeout_trig ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_timeout_trig
      any
            part
            proc
            core
            sem
      where
            grd001:  $part \in PARTITIONS$
            grd002:  $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_wait\_type)$
            grd003:  $core \in CORES \cap dom(resource\_become\_avail\_proc) \land core \in dom(location\_of\_service2)$
            grd004:  $proc = resource\_become\_avail\_proc(core)$
            grd005:  $processes\_of\_partition(proc) = part$
            grd006:  $partition\_mode(part) = PM\_NORMAL$
            grd007:  $part = current\_partition$
            grd013:  $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
            grd008:  $current\_partition\_flag(part) = TRUE$
```

grd009: $process\_wait\_type(proc) = PROC\_WAIT\_OBJ$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_i$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_i)$
grd301: $sem \in semaphores$
grd302: $core \in dom(signal\_semaphore\_needwake)$
grd303: $sem = signal\_semaphore\_needwake(core)$
grd304: $value\_of\_semaphores(sem) \neq MaxValue\_of\_Semaphores(sem)$
grd305: $processes\_waitingfor\_semaphores(sem) \neq \varnothing$
grd306: $location\_of\_service3(core) = Signal\_Semaphore\_NeedWakeup \mapsto loc\_i$
grd307: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Signal\_Semaphore\_NeedWakeup \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_1$
act002: $process\_wait\_type := \{proc\} \lhd process\_wait\_type$
act301: $location\_of\_service3(core) := Signal\_Semaphore\_NeedWakeup \mapsto loc\_1$

end

Event signal_semaphore_needwakeupproc_insert ⟨ordinary⟩ $\widehat{=}$

any

part
proc
core
sem

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \cap dom(location\_of\_service3)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $sem \in semaphores$
grd008: $core \in dom(signal\_semaphore\_needwake)$
grd009: $sem = signal\_semaphore\_needwake(core)$
grd010: $value\_of\_semaphores(sem) \neq MaxValue\_of\_Semaphores(sem)$
grd011: $processes\_waitingfor\_semaphores(sem) \neq \varnothing$
grd012: $finished\_core2(core) = FALSE$
grd013: $location\_of\_service3(core) = Signal\_Semaphore\_NeedWakeup \mapsto loc\_1$
grd014: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Signal\_Semaphore\_NeedWakeup \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Signal\_Semaphore\_NeedWakeup \mapsto loc\_2$
act002: $processes\_waitingfor\_semaphores(sem) := \{proc\} \lhd processes\_waitingfor\_semaphores(sem)$

end

Event signal_semaphore_needwakeupproc_schedule ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_schedule

any

part
proc
core
resch
sem

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \land core \in dom(location\_of\_service2)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$

grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd013: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $resch \in BOOL$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_1$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_1)$
grd301: ⟨theorem⟩ $sem \in semaphores$
grd302: $core \in dom(signal\_semaphore\_needwake)$
grd303: $sem = signal\_semaphore\_needwake(core)$
grd304: $value\_of\_semaphores(sem) \neq MaxValue\_of\_Semaphores(sem)$
grd305: $location\_of\_service3(core) = Signal\_Semaphore\_NeedWakeup \mapsto loc\_2$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Signal\_Semaphore\_NeedWakeup \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_2$
act002: $need\_reschedule := resch$
act301: $location\_of\_service3(core) := Signal\_Semaphore\_NeedWakeup \mapsto loc\_3$

end

Event signal_semaphore_needwakeupproc_return ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available_return

any

part
proc
core
sem

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(resource\_become\_avail\_proc) \land core \in dom(location\_of\_service2)$
grd004: $proc = resource\_become\_avail\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $part = current\_partition$
grd012: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_2$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail \mapsto loc\_2)$
grd301: $sem \in semaphores$
grd302: $core \in dom(signal\_semaphore\_needwake)$
grd303: $sem = signal\_semaphore\_needwake(core)$
grd304: $value\_of\_semaphores(sem) \neq MaxValue\_of\_Semaphores(sem)$
grd305: $location\_of\_service3(core) = Signal\_Semaphore\_NeedWakeup \mapsto loc\_3$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Signal\_Semaphore\_NeedWakeup \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $resource\_become\_avail\_proc := \{core\} ⩤ resource\_become\_avail\_proc$
act301: $location\_of\_service3(core) := Signal\_Semaphore\_NeedWakeup \mapsto loc\_r$
act302: $signal\_semaphore\_needwake := \{core\} ⩤ signal\_semaphore\_needwake$

end

Event create_event ⟨ordinary⟩ $\widehat{=}$

any

core

ev

where

grd001: $core \in CORES$

grd002: $ev \in EVENTS \land ev \notin events$

grd003: $finished\_core2(core) = TRUE$

then

act001: $events := events \cup \{ev\}$

act002: $state\_of\_events(ev) := EVENT\_DOWN$

act003: $events\_of\_partition(ev) := current\_partition$

act004: $processes\_waitingfor\_events(ev) := \varnothing$

end

Event set_event ⟨ordinary⟩ $\widehat{=}$

any

core

ev

where

grd001: $core \in CORES$

grd002: $ev \in events$

grd003: $processes\_waitingfor\_events(ev) = \varnothing$

grd004: $finished\_core2(core) = TRUE$

then

act001: $state\_of\_events(ev) := EVENT\_UP$

end

Event set_event_needwakeupprocs_init ⟨ordinary⟩ $\widehat{=}$

extends resource_become_available2_init

any

part

procs

newstates

core

ev

where

grd001: $part \in PARTITIONS$

grd002: $procs \subseteq processes \cap dom(process\_state)$

grd003: $newstates \in procs \rightarrow PROCESS\_STATES$

grd004: $core \in CORES$

grd005: $procs \subseteq processes\_of\_partition^{-1}[\{part\}]$

grd101: $partition\_mode(part) = PM\_NORMAL$

grd102: $\forall proc\cdot(proc \in procs \Rightarrow process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend)$

grd103: $\forall proc\cdot(proc \in procs \land process\_state(proc) = PS\_Waiting \Rightarrow newstates(proc) = PS\_Ready)$

grd104: $\forall proc\cdot(proc \in procs \land process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstates(proc) = PS\_Suspend)$

grd301: $part = current\_partition$

grd303: $part \in dom(current\_partition\_flag)$

grd302: $current\_partition\_flag(part) = TRUE$

grd304: $finished\_core2(core) = TRUE$

grd401: $ev \in events$

grd402: $processes\_waitingfor\_events(ev) \neq \varnothing$

then

act001: $process\_state := process\_state \Leftarrow newstates$

act301: $location\_of\_service2(core) := Resource\_become\_avail2 \mapsto loc\_i$

act302: $finished\_core2(core) := FALSE$

act303: $resource\_become\_avail2(core) := procs$

act304: $timeout\_trigger := procs \lhd timeout\_trigger$

act401: $location\_of\_service3(core) := Set\_Event\_NeedWakeup \mapsto loc\_i$

act402: $set\_event\_needwake(core) := ev$

end

Event set_event_needwakeupprocs_timeout_trig ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available2_timeout_trig

any

$part$
$procs$
$core$
ev

where

grd001: $part \in PARTITIONS$
grd002: $procs \subseteq (processes \cap dom(process\_state))$
grd003: $core \in CORES \land core \in dom(location\_of\_service2) \land core \in dom(resource\_become\_avail2)$

grd004: $procs = resource\_become\_avail2(core)$
grd005: $part = current\_partition$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $\forall proc \cdot (proc \in procs \land proc \in dom(process\_wait\_type) \Rightarrow process\_wait\_type(proc) = PROC\_WAIT\_OBJ)$
grd008: $finished\_core2(core) = FALSE$
grd009: $location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_i$
grd010: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_i)$
grd301: $ev \in events$
grd302: $processes\_waitingfor\_events(ev) \neq \varnothing$
grd303: $core \in dom(set\_event\_needwake)$
grd304: $ev = set\_event\_needwake(core)$
grd305: $location\_of\_service3(core) = Set\_Event\_NeedWakeup \mapsto loc\_i$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Set\_Event\_NeedWakeup \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail2 \mapsto loc\_1$
act002: $process\_wait\_type := procs \lhd process\_wait\_type$
act301: $location\_of\_service3(core) := Set\_Event\_NeedWakeup \mapsto loc\_1$

end

Event set_event_needwakeupprocs_insert ⟨ordinary⟩ $\widehat{=}$

any

part
procs
core
ev

where

grd001: $part \in PARTITIONS$
grd002: $procs \subseteq processes$
grd003: $core \in CORES \land core \in dom(location\_of\_service3) \land core \in dom(set\_event\_needwake) \cap dom(resource\_become\_avail2)$
grd004: $procs = resource\_become\_avail2(core)$
grd005: $part = current\_partition$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $ev \in events$
grd008: $ev = set\_event\_needwake(core)$
grd009: $processes\_waitingfor\_events(ev) \neq \varnothing$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service3(core) = Set\_Event\_NeedWakeup \mapsto loc\_1$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Set\_Event\_NeedWakeup \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Set\_Event\_NeedWakeup \mapsto loc\_2$
act002: $state\_of\_events(ev) := EVENT\_UP$
act003: $processes\_waitingfor\_events(ev) := processes\_waitingfor\_events(ev) \setminus procs$

end

Event set_event_needwakeupprocs_schedule ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available2_schedule

any

$part$
$procs$
$core$
$resch$
ev

where

grd001: $part \in PARTITIONS$
grd002: $procs \subseteq (processes \cap dom(process\_state))$
grd003: $core \in CORES \land core \in dom(location\_of\_service2) \land core \in dom(resource\_become\_avail2)$

grd004: $procs = resource\_become\_avail2(core)$
grd005: $part = current\_partition$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd008: $resch \in BOOL$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_1)$
grd301: $ev \in events$
grd302: $core \in dom(set\_event\_needwake)$
grd303: $ev = set\_event\_needwake(core)$
grd304: $location\_of\_service3(core) = Set\_Event\_NeedWakeup \mapsto loc\_2$
grd305: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Set\_Event\_NeedWakeup \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail2 \mapsto loc\_2$
act002: $need\_reschedule := resch$
act301: $location\_of\_service3(core) := Set\_Event\_NeedWakeup \mapsto loc\_3$

end

Event set_event_needwakeupprocs_return ⟨ordinary⟩ $\widehat{=}$
extends resource_become_available2_return

any

$part$
$procs$
$core$
ev

where

grd001: $part \in PARTITIONS$
grd002: $procs \subseteq (processes \cap dom(process\_state))$
grd003: $core \in CORES \land core \in dom(location\_of\_service2) \land core \in dom(resource\_become\_avail2)$

grd004: $procs = resource\_become\_avail2(core)$
grd005: $part = current\_partition$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $finished\_core2(core) = FALSE$
grd008: $location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_2$
grd009: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_2)$
grd301: $ev \in events$
grd302: $core \in dom(set\_event\_needwake)$
grd303: $ev = set\_event\_needwake(core)$
grd304: $location\_of\_service3(core) = Set\_Event\_NeedWakeup \mapsto loc\_3$
grd305: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Set\_Event\_NeedWakeup \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Resource\_become\_avail2 \mapsto loc\_r$

```
            act002: $finished\_core2(core) := TRUE$
            act003: $resource\_become\_avail2 := \{core\} \lhd resource\_become\_avail2$
            act301: $location\_of\_service3(core) := Set\_Event\_NeedWakeup \mapsto loc\_r$
            act302: $set\_event\_needwake := \{core\} \lhd set\_event\_needwake$
      end
Event reset_event ⟨ordinary⟩ $\widehat{=}$
      any
            core
            ev
      where
            grd001: $core \in CORES$
            grd002: $ev \in events$
            grd003: $finished\_core2(core) = TRUE$
      then
            act001: $state\_of\_events(ev) := EVENT\_DOWN$
      end
Event wait_event ⟨ordinary⟩ $\widehat{=}$
      any
            core
            ev
      where
            grd001: $core \in CORES$
            grd002: $ev \in events$
            grd003: $finished\_core2(core) = TRUE$
      then
            skip
      end
Event wait_event_whendown_init ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_init
      any
            part
            proc
            newstate
            core
            ev
      where
            grd001: $part \in PARTITIONS$
            grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(process\_wait\_type)$

            grd003: $newstate \in PROCESS\_STATES$
            grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
            grd005: $processes\_of\_partition(proc) = part$
            grd017: $finished\_core2(core) = TRUE$
            grd101: $partition\_mode(part) = PM\_NORMAL$
            grd102: $process\_state(proc) = PS\_Running$
            grd103: $newstate = PS\_Waiting$
            grd205: $proc \in dom(delaytime\_of\_process) \land proc \in dom(process\_wait\_type)$
            grd201: $part = current\_partition \land current\_partition \in dom(current\_partition\_flag)$
            grd202: $current\_partition\_flag(part) = TRUE$
            grd203: $current\_processes\_flag(core) = TRUE$
            grd204: $proc = current\_processes(core)$
            grd301: $ev \in events$
            grd302: $events\_of\_partition(ev) = part$
            grd303: $state\_of\_events(ev) = EVENT\_DOWN$
      then
            act001: $process\_state(proc) := newstate$
            act002: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_i$
            act003: $finished\_core2(core) := FALSE$
            act004: $req\_busy\_resource\_proc(core) := proc$
```

act005: $current\_processes\_flag(core) := FALSE$
act006: $current\_processes := \{core\} \lhd current\_processes$
act301: $location\_of\_service3(core) := Wait\_Event\_Whendown \mapsto loc\_i$
act302: $wait\_event\_whendown(core) := ev$

end

Event wait_event_whendown_timeout ⟨ordinary⟩ $\widehat{=}$
extends req_busy_resource_timeout

any

part
proc
core
timeout
tmout_trig
wt
ev

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd018: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $timeout \geq 0$
grd010: $wt \in PROCESS\_WAIT\_TYPES \land (wt = PROC\_WAIT\_OBJ \lor wt = PROC\_WAIT\_TIMEOUT)$

grd011: $tmout\_trig \in processes \nrightarrow (PROCESS\_STATES \times \mathbb{N}_1)$
grd012:
$(timeout = INFINITE\_TIME\_VALUE \Rightarrow tmout\_trig = \varnothing)$
$\land(timeout > 0 \Rightarrow tmout\_trig = \{proc \mapsto (PS\_Ready \mapsto (timeout + clock\_tick * ONE\_TICK\_TIME))\})$

grd013: $timeout > 0 \Rightarrow wt = PROC\_WAIT\_TIMEOUT$
grd014: $timeout = INFINITE\_TIME\_VALUE \Rightarrow wt = PROC\_WAIT\_OBJ$
grd015: $finished\_core2(core) = FALSE$
grd016: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i$
grd017: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_i)$
grd301: $ev \in events$
grd302: $core \in dom(wait\_event\_whendown)$
grd303: $ev = wait\_event\_whendown(core)$
grd304: $events\_of\_partition(ev) = part$
grd305: $state\_of\_events(ev) = EVENT\_DOWN$
grd306: $location\_of\_service3(core) = Wait\_Event\_Whendown \mapsto loc\_i$
grd307: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Wait\_Event\_Whendown \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_1$
act002: $timeout\_trigger := timeout\_trigger \lhd\!\!\!- tmout\_trig$
act003: $process\_wait\_type(proc) := wt$
act301: $location\_of\_service3(core) := Wait\_Event\_Whendown \mapsto loc\_1$

end

Event wait_event_whendown_waiting ⟨ordinary⟩ $\widehat{=}$

any

part
proc
core

ev

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \cap dom(processes\_of\_partition)$

grd003: $core \in CORES \land core \in dom(req\_busy\_resource\_proc) \land core \in dom(wait\_event\_whendown) \cap dom(location\_of\_service3)$

grd004: $proc = req\_busy\_resource\_proc(core)$

grd005: $processes\_of\_partition(proc) = part$

grd006: $ev \in events$

grd007: $ev = wait\_event\_whendown(core)$

grd008: $events\_of\_partition(ev) = part$

grd009: $state\_of\_events(ev) = EVENT\_DOWN$

grd012: $finished\_core2(core) = FALSE$

grd010: $location\_of\_service3(core) = Wait\_Event\_Whendown \mapsto loc\_1$

grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Wait\_Event\_Whendown \mapsto loc\_1)$

then

act001: $location\_of\_service3(core) := Wait\_Event\_Whendown \mapsto loc\_2$

act002: $processes\_waitingfor\_events(ev) := processes\_waitingfor\_events(ev) \cup \{proc\}$

end

Event wait_event_whendown_schedule ⟨ordinary⟩ $\widehat{=}$

extends req_busy_resource_schedule

any

part

proc

core

ev

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$

grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$

grd004: $proc = req\_busy\_resource\_proc(core)$

grd005: $processes\_of\_partition(proc) = part$

grd006: $part = current\_partition$

grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$

grd007: $current\_partition\_flag(part) = TRUE$

grd008: $current\_processes\_flag(core) = FALSE$

grd009: $finished\_core2(core) = FALSE$

grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1$

grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_1)$

grd301: $ev \in events$

grd302: $core \in dom(wait\_event\_whendown)$

grd303: $events\_of\_partition(ev) = part$

grd304: $state\_of\_events(ev) = EVENT\_DOWN$

grd305: $location\_of\_service3(core) = Wait\_Event\_Whendown \mapsto loc\_2$

grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Wait\_Event\_Whendown \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_2$

act002: $need\_reschedule := TRUE$

act301: $location\_of\_service3(core) := Wait\_Event\_Whendown \mapsto loc\_3$

end

Event wait_event_whendown_return ⟨ordinary⟩ $\widehat{=}$

extends req_busy_resource_return

any

part

proc

core
ev

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(req\_busy\_resource\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = req\_busy\_resource\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(req\_busy\_resource\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Req\_busy\_resource \mapsto loc\_2)$
grd301: $ev \in events$
grd302: $core \in dom(wait\_event\_whendown)$
grd303: $events\_of\_partition(ev) = part$
grd304: $state\_of\_events(ev) = EVENT\_DOWN$
grd305: $location\_of\_service3(core) = Wait\_Event\_Whendown \mapsto loc\_3$
grd306: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Wait\_Event\_Whendown \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Req\_busy\_resource \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $req\_busy\_resource\_proc := \{core\} \lhd req\_busy\_resource\_proc$
act301: $location\_of\_service3(core) := Wait\_Event\_Whendown \mapsto loc\_r$
act302: $wait\_event\_whendown := \{core\} \lhd wait\_event\_whendown$

end

Event create_mutex_init ⟨ordinary⟩ $\widehat{=}$

any

part
core
mutex

where

grd001: $part = current\_partition$
grd002: $core \in CORES$
grd003: $mutex \in MUTEXS \land mutex \notin mutexs$
grd004: $finished\_core3(core) = TRUE$

then

act001: $mutexs := mutexs \cup \{mutex\}$
act002: $create\_of\_mutex(core) := mutex$
act003: $finished\_core3(core) := FALSE$
act004: $location\_of\_service3(core) := Create\_Mutex \mapsto loc\_i$

end

Event create_mutex_priority ⟨ordinary⟩ $\widehat{=}$

any

part
core
mutex
pri

where

grd001: $part = current\_partition$
grd002: $core \in CORES \land core \in dom(create\_of\_mutex) \land core \in dom(location\_of\_service3)$
grd003: $mutex \in mutexs$
grd004: $mutex = create\_of\_mutex(core)$
grd005: $pri \in \mathbb{N}_1$

grd006: $finished\_core3(core) = FALSE$
grd007: $location\_of\_service3(core) = Create\_Mutex \mapsto loc\_i$
grd008: $\neg(finished\_core3(core) = FALSE \land location\_of\_service3(core) = Create\_Mutex \mapsto loc\_i)$

then
act001: $priority\_of\_mutex(mutex) := pri$
act002: $location\_of\_service3(core) := Create\_Mutex \mapsto loc\_1$

end

Event create_mutex_lock_count ⟨ordinary⟩ $\widehat{=}$

any
part
core
mutex

where
grd001: $part = current\_partition$
grd002: $core \in CORES \land core \in dom(create\_of\_mutex) \land core \in dom(location\_of\_service3)$
grd003: $mutex \in mutexs$
grd004: $mutex = create\_of\_mutex(core)$
grd005: $finished\_core2(core) = FALSE$
grd006: $location\_of\_service3(core) = Create\_Mutex \mapsto loc\_1$
grd007: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Create\_Mutex \mapsto loc\_1)$

then
act001: $mutex\_of\_count(mutex) := 0$
act002: $location\_of\_service3(core) := Create\_Mutex \mapsto loc\_2$

end

Event create_mutex_state ⟨ordinary⟩ $\widehat{=}$

any
part
core
mutex

where
grd001: $part = current\_partition$
grd002: $core \in CORES \land core \in dom(create\_of\_mutex) \land core \in dom(location\_of\_service3)$
grd003: $mutex \in mutexs$
grd004: $mutex = create\_of\_mutex(core)$
grd005: $finished\_core2(core) = FALSE$
grd006: $location\_of\_service3(core) = Create\_Mutex \mapsto loc\_2$
grd007: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Create\_Mutex \mapsto loc\_2)$

then
act001: $mutex\_state(mutex) := MUTEX\_AVAILABLE$
act002: $location\_of\_service3(core) := Create\_Mutex \mapsto loc\_3$

end

Event create_mutex_return ⟨ordinary⟩ $\widehat{=}$

any
part
core

where
grd001: $part = current\_partition$
grd002: $core \in CORES \land core \in dom(location\_of\_service3)$
grd003: $finished\_core2(core) = FALSE$
grd004: $location\_of\_service3(core) = Create\_Mutex \mapsto loc\_3$
grd005: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Create\_Mutex \mapsto loc\_3)$

then
act001: $create\_of\_mutex := \{core\} \lhd create\_of\_mutex$
act002: $finished\_core2(core) := TRUE$
act003: $location\_of\_service3(core) := Create\_Mutex \mapsto loc\_r$

end

Event acquire_mutex_init ⟨ordinary⟩ $\widehat{=}$

any

part
core
mutex
proc

where

grd001: $part = current\_partition$
grd002: $core \in CORES$
grd003: $mutex \in mutexs$
grd004: $proc \in processes$
grd005: $mutex\_state(mutex) = MUTEX\_AVAILABLE$
grd009: $mutex \notin dom(mutex\_of\_process)$
grd006: $proc \notin ran(mutex\_of\_process)$
grd007: $processes\_waitingfor\_mutexs(mutex) = \varnothing$
grd008: $finished\_core3(core) = TRUE$

then

act001: $mutex\_state(mutex) := MUTEX\_OWNED$
act002: $mutex\_of\_process(mutex) := proc$
act003: $acquire\_mutex(core) := mutex$
act005: $finished\_core3(core) := FALSE$
act004: $location\_of\_service3(core) := Acquire\_Mutex \mapsto loc\_i$

end

Event acquire_mutex_lock_count ⟨ordinary⟩ $\widehat{=}$

any

part
core
mutex
count

where

grd001: $part = current\_partition$
grd002: $core \in CORES \land core \in dom(acquire\_mutex) \land core \in dom(location\_of\_service3)$
grd003: $mutex \in mutexs$
grd004: $mutex\_state(mutex) = MUTEX\_OWNED$
grd005: $processes\_waitingfor\_mutexs(mutex) = \varnothing$
grd009: $count = mutex\_of\_count(mutex) + 1$
grd010: $mutex = acquire\_mutex(core)$
grd006: $finished\_core2(core) = FALSE$
grd007: $location\_of\_service3(core) = Acquire\_Mutex \mapsto loc\_i$
grd008: $\neg(finished\_core2(core) = FALSE \land location\_of\_service3(core) = Acquire\_Mutex \mapsto loc\_i)$

then

act001: $mutex\_of\_count(mutex) := count$
act002: $location\_of\_service3(core) := Acquire\_Mutex \mapsto loc\_1$

end

Event acquire_mutex_retain_priority ⟨ordinary⟩ $\widehat{=}$

any

part
core
proc
mutex
pri

where

grd001: $part = current\_partition$
grd002: $core \in CORES \land core \in dom(acquire\_mutex) \land core \in dom(location\_of\_service3)$
grd003: $mutex \in mutexs$
grd004: $mutex\_state(mutex) = MUTEX\_OWNED$
grd005: $mutex = acquire\_mutex(core)$

grd006: $processes\_waitingfor\_mutexs(mutex) = \varnothing$
grd007: $proc = mutex\_of\_process(mutex)$
grd008: $pri = currentpriority\_of\_process(proc)$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service3(core) = Acquire\_Mutex \mapsto loc\_1$
grd011: $\neg(finished\_core3(core) = FALSE \land location\_of\_service3(core) = Acquire\_Mutex \mapsto loc\_1)$

then

act001: $retainedpriority\_of\_process(proc) := pri$
act002: $location\_of\_service3(core) := Acquire\_Mutex \mapsto loc\_2$

end

Event acquire_mutex_current_priority ⟨ordinary⟩ $\widehat{=}$

any

part
core
proc
mutex
pri

where

grd001: $part = current\_partition$
grd002: $core \in CORES \land core \in dom(acquire\_mutex) \land core \in dom(location\_of\_service3)$
grd003: $mutex \in mutexs$
grd004: $mutex\_state(mutex) = MUTEX\_OWNED$
grd005: $mutex = acquire\_mutex(core)$
grd006: $processes\_waitingfor\_mutexs(mutex) = \varnothing$
grd007: $proc = mutex\_of\_process(mutex)$
grd008: $pri = priority\_of\_mutex(mutex)$
grd009: $finished\_core3(core) = FALSE$
grd010: $location\_of\_service3(core) = Acquire\_Mutex \mapsto loc\_2$
grd011: $\neg(finished\_core3(core) = FALSE \land location\_of\_service3(core) = Acquire\_Mutex \mapsto loc\_2)$

then

act001: $currentpriority\_of\_process(proc) := pri$
act002: $location\_of\_service3(core) := Acquire\_Mutex \mapsto loc\_3$

end

Event acquire_mutex_return ⟨ordinary⟩ $\widehat{=}$

any

part
core

where

grd001: $part = current\_partition$
grd002: $core \in CORES \land core \in dom(acquire\_mutex) \land core \in dom(location\_of\_service3)$
grd003: $finished\_core3(core) = FALSE$
grd004: $location\_of\_service3(core) = Acquire\_Mutex \mapsto loc\_3$
grd005: $\neg(finished\_core3(core) = FALSE \land location\_of\_service3(core) = Acquire\_Mutex \mapsto loc\_3)$

then

act001: $acquire\_mutex := \{core\} \lhd acquire\_mutex$
act002: $finished\_core3(core) := TRUE$
act003: $location\_of\_service3(core) := Acquire\_Mutex \mapsto loc\_r$

end

Event release_mutex_init ⟨ordinary⟩ $\widehat{=}$

any

part
core
mutex
proc
count

where

grd001: $part = current\_partition$
grd002: $core \in CORES$
grd003: $mutex \in mutexs$
grd004: $proc \in processes$
grd005: $mutex\_state(mutex) = MUTEX\_OWNED$
grd006: $mutex \in dom(mutex\_of\_process)$
grd007: $proc = mutex\_of\_process(mutex)$
grd008: $mutex\_of\_count(mutex) \geq 1$
grd010: $count = mutex\_of\_count(mutex) - 1$
grd009: $finished\_core3(core) = TRUE$

then

act001: $mutex\_of\_count(mutex) := count$
act002: $release\_mutex(core) := mutex$
act003: $finished\_core3(core) := FALSE$
act004: $location\_of\_service3(core) := Release\_Mutex \mapsto loc\_i$

end

Event release_mutex_avail ⟨ordinary⟩ $\widehat{=}$

any

part
core
mutex
proc
pri

where

grd001: $part = current\_partition$
grd002: $core \in CORES \land core \in dom(release\_mutex) \land core \in dom(location\_of\_service3)$
grd003: $mutex \in mutexs$
grd004: $proc \in processes$
grd006: $mutex = release\_mutex(core)$
grd005: $mutex\_state(mutex) = MUTEX\_OWNED$
grd007: $proc = mutex\_of\_process(mutex)$
grd008: $mutex\_of\_count(mutex) = 0$
grd009: $pri = retainedpriority\_of\_process(proc)$
grd010: $finished\_core3(core) = FALSE$
grd011: $location\_of\_service3(core) = Release\_Mutex \mapsto loc\_i$
grd012: $\neg(finished\_core3(core) = FALSE \land location\_of\_service3(core) = Release\_Mutex \mapsto loc\_i)$

then

act001: $mutex\_state(mutex) := MUTEX\_AVAILABLE$
act002: $currentpriority\_of\_process(proc) := pri$
act003: $mutex\_of\_process := \{mutex\} \lhd\!\!\!- mutex\_of\_process$
act004: $location\_of\_service3(core) := Release\_Mutex \mapsto loc\_1$

end

Event release_mutex_return ⟨ordinary⟩ $\widehat{=}$

any

core
part

where

grd001: $part = current\_partition$
grd002: $core \in CORES \land core \in dom(location\_of\_service3)$
grd003: $finished\_core3(core) = FALSE$
grd004: $location\_of\_service3(core) = Release\_Mutex \mapsto loc\_1$
grd005: $\neg(finished\_core3(core) = FALSE \land location\_of\_service3(core) = Release\_Mutex \mapsto loc\_1)$

then

act001: $release\_mutex := \{core\} \lhd\!\!\!- release\_mutex$
act002: $finished\_core3(core) := TRUE$
act003: $location\_of\_service3(core) := Release\_Mutex \mapsto loc\_r$

end

Event reset_mutex_init ⟨ordinary⟩ $\widehat{=}$

any

part
core
mutex
proc

where

grd001: $part = current\_partition$
grd002: $core \in CORES$
grd003: $mutex \in mutexs$
grd004: $mutex \in dom(mutex\_of\_process)$
grd005: $proc = mutex\_of\_process(mutex)$
grd006: $finished\_core3(core) = TRUE$

then

act001: $mutex\_of\_count(mutex) := 0$
act004: $reset\_mutex(core) := mutex$
act002: $finished\_core3(core) := FALSE$
act003: $location\_of\_service3(core) := Reset\_Mutex \mapsto loc\_i$

end

Event reset_mutex_avail ⟨ordinary⟩ $\widehat{=}$

any

part
core
mutex
proc
pri

where

grd001: $part = current\_partition$
grd002: $core \in CORES \land core \in dom(reset\_mutex) \land core \in dom(location\_of\_service3)$
grd003: $mutex \in mutexs$
grd004: $proc \in processes$
grd005: $mutex = reset\_mutex(core)$
grd006: $mutex\_state(mutex) = MUTEX\_AVAILABLE$
grd007: $proc = mutex\_of\_process(mutex)$
grd008: $mutex\_of\_count(mutex) = 0$
grd009: $pri = retainedpriority\_of\_process(proc)$
grd010: $finished\_core3(core) = FALSE$
grd011: $location\_of\_service3(core) = Reset\_Mutex \mapsto loc\_i$
grd012: $\neg(finished\_core3(core) = FALSE \land location\_of\_service3(core) = Reset\_Mutex \mapsto loc\_i)$

then

act001: $mutex\_state(mutex) := MUTEX\_AVAILABLE$
act002: $currentpriority\_of\_process(proc) := pri$
act003: $mutex\_of\_process := \{mutex\} \lhd mutex\_of\_process$
act004: $location\_of\_service3(core) := Reset\_Mutex \mapsto loc\_1$

end

Event reset_mutex_return ⟨ordinary⟩ $\widehat{=}$

any

part
core

where

grd001: $part = current\_partition$
grd002: $core \in CORES \land core \in dom(location\_of\_service3)$
grd003: $finished\_core3(core) = FALSE$
grd004: $location\_of\_service3(core) = Reset\_Mutex \mapsto loc\_1$
grd005: $\neg(finished\_core3(core) = FALSE \land location\_of\_service3(core) = Reset\_Mutex \mapsto loc\_i)$

then

act001: $reset\_mutex := \{core\} \lhd reset\_mutex$
act002: $finished\_core3(core) := TRUE$
act003: $location\_of\_service3(core) := Reset\_Mutex \mapsto loc\_r$

end

Event ticktock ⟨ordinary⟩ $\widehat{=}$

extends ticktock

begin

act001: $clock\_tick := clock\_tick + 1$

act002: $need\_reschedule := TRUE$

end

Event partition_schedule ⟨ordinary⟩ $\widehat{=}$

extends partition_schedule

any

$part$

where

grd001: $part \in PARTITIONS$

grd002: $partition\_mode(part) = PM\_NORMAL \lor partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START$

grd101: $need\_reschedule = TRUE$

grd102: $\exists offset, dur \cdot part\_sched\_list(partition2num(part)) = (offset \mapsto dur) \land clock\_tickmodmajorFrame \geq offset \land clock\_tickmodmajorFrame < offset + dur$

then

act101: $need\_reschedule := FALSE$

act102: $current\_partition := part$

act103: $need\_procresch := need\_procresch \Leftarrow (Cores\_of\_Partition(part) \times \{TRUE\})$

end

Event process_schedule ⟨ordinary⟩ $\widehat{=}$

extends process_schedule

any

$part$

$proc$

$core$

$errproc$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \cap dom(process\_state) \cap dom(processes\_of\_cores) \cap dom(processes\_of\_partition)$

grd003: $core \in CORES$

grd004: $processes\_of\_partition(proc) = part$

grd005: $core \in Cores\_of\_Partition(part)$

grd006: $processes\_of\_cores(proc) = core$

grd007: $partition\_mode(part) = PM\_NORMAL$

grd008: $process\_state(proc) = PS\_Ready \lor process\_state(proc) = PS\_Running$

grd208: $errproc \in processes$

grd210: $part \in dom(errorhandler\_of\_partition)$

grd209: $errorhandler\_of\_partition(part) = errproc$

grd212: $core \in ran(processes\_of\_cores)$

grd213: $core \in dom(need\_procresch)$

grd206: $proc \in dom(currentpriority\_of\_process)$

grd207: $part \in dom(locklevel\_of\_partition)$

grd211: $proc \in ran(errorhandler\_of\_partition)$

grd201: $need\_procresch(core) = TRUE$

grd202: $part \in dom(current\_partition\_flag) \land current\_partition = part \land current\_partition\_flag(part) = TRUE$

grd203: $(current\_partition \notin dom(errorhandler\_of\_partition) \lor process\_state(errproc) = PS\_Dormant) \land locklevel\_of\_partition(current\_partition) = 0$

grd204: $\forall p \cdot (p \in processes\_of\_partition^{-1}[\{part\}] \land p \in dom(currentpriority\_of\_process) \Rightarrow currentpriority\_of\_process(p) \leq currentpriority\_of\_process(proc))$

then

act201: $process\_state := (process\_state \Leftarrow \{current\_processes(core) \mapsto PS\_Ready\}) \Leftarrow \{proc \mapsto PS\_Running\}$

act202: $current\_processes(core) := proc$
act203: $current\_processes\_flag(core) := TRUE$
act204: $need\_reschedule := FALSE$
act205: $need\_procresch(core) := FALSE$

end

Event get_partition_status ⟨ordinary⟩ $\widehat{=}$
extends get_partition_status

any

$part$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $part \in dom(current\_partition\_flag) \wedge current\_partition = part \wedge current\_partition\_flag(part) = TRUE$
grd003: $core \in CORES$
grd004: $finished\_core(core) = TRUE$

then

skip

end

Event set_partition_mode_to_idle ⟨ordinary⟩ $\widehat{=}$
extends set_partition_mode_to_idle

any

$part$
$newm$
$procs$
$cores$

where

grd001: $part \in PARTITIONS$
grd002: $newm \in PARTITION\_MODES$
grd101: $procs = processes\_of\_partition^{-1}[\{part\}]$
grd102: $cores \in \mathbb{P}_1(CORES)$
grd103: $partition\_mode(part) = PM\_COLD\_START \vee partition\_mode(part) = PM\_WARM\_START \vee partition\_mode(part) = PM\_NORMAL$
grd104: $newm = PM\_IDLE$
grd105: $cores = Cores\_of\_Partition(part)$
grd106: $\forall core \cdot (core \in (Cores\_of\_Partition(part) \cap dom(finished\_core)) \Rightarrow finished\_core(core) = TRUE)$
grd202: $\forall core \cdot (core \in cores \wedge core \in dom(current\_processes) \wedge core \in dom(current\_processes\_flag))$

grd203: $current\_partition \in dom(current\_partition\_flag)$
grd201: $part \in dom(current\_partition\_flag) \wedge current\_partition = part \wedge current\_partition\_flag(part) = TRUE$

then

act001: $partition\_mode(part) := newm$
act101: $processes := processes \setminus procs$
act102: $process\_state := procs \lhd process\_state$
act103: $processes\_of\_partition := procs \lhd processes\_of\_partition$
act104: $processes\_of\_cores := procs \lhd processes\_of\_cores$
act201: $periodtype\_of\_process := procs \lhd periodtype\_of\_process$
act301: $process\_wait\_type := procs \lhd process\_wait\_type$
act302: $locklevel\_of\_partition(part) := 1$
act303: $basepriority\_of\_process := procs \lhd basepriority\_of\_process$
act304: $currentpriority\_of\_process := procs \lhd currentpriority\_of\_process$
act305: $retainedpriority\_of\_process := procs \lhd retainedpriority\_of\_process$
act306: $period\_of\_process := procs \lhd period\_of\_process$
act307: $timecapacity\_of\_process := procs \lhd timecapacity\_of\_process$
act308: $deadline\_of\_process := procs \lhd deadline\_of\_process$
act309: $deadlinetime\_of\_process := procs \lhd deadlinetime\_of\_process$
act310: $releasepoint\_of\_process := procs \lhd releasepoint\_of\_process$

act311: $delaytime\_of\_process := procs ⩤ delaytime\_of\_process$
act312: $current\_partition\_flag(part) := FALSE$
act313: $current\_processes\_flag := current\_processes\_flag \mathbin{<\!\!\!+} (cores \times \{FALSE\})$
act314: $preempter\_of\_partition := \{part\} ⩤ preempter\_of\_partition$
act315: $preemption\_lock\_mutex := procs ⩤ preemption\_lock\_mutex$
act316: $timeout\_trigger := procs ⩤ timeout\_trigger$
act317: $errorhandler\_of\_partition := \{part\} ⩤ errorhandler\_of\_partition$
act318: $process\_call\_errorhandler := procs ⩤ process\_call\_errorhandler$
act319: $setnorm\_wait\_procs := cores ⩤ setnorm\_wait\_procs$
act320: $setnorm\_susp\_procs := cores ⩤ setnorm\_susp\_procs$
act321: $set\_priority\_parm := cores ⩤ set\_priority\_parm$
act322: $suspend\_self\_timeout := cores ⩤ suspend\_self\_timeout$
act323: $suspend\_self\_waitproc := cores ⩤ suspend\_self\_waitproc$
act324: $resume\_proc := cores ⩤ resume\_proc$
act325: $stop\_self\_proc := cores ⩤ stop\_self\_proc$
act326: $stop\_proc := cores ⩤ stop\_proc$
act327: $start\_aperiod\_proc := cores ⩤ start\_aperiod\_proc$
act328: $start\_aperiod\_innormal\_proc := cores ⩤ start\_aperiod\_innormal\_proc$
act329: $start\_period\_instart\_proc := cores ⩤ start\_period\_instart\_proc$
act330: $start\_period\_innormal\_proc := cores ⩤ start\_period\_innormal\_proc$
act331: $delay\_start\_ainstart\_proc := cores ⩤ delay\_start\_ainstart\_proc$
act332: $delay\_start\_ainnormal\_proc := cores ⩤ delay\_start\_ainnormal\_proc$
act333: $delay\_start\_ainnormal\_delaytime := cores ⩤ delay\_start\_ainnormal\_delaytime$
act334: $delay\_start\_instart\_proc := cores ⩤ delay\_start\_instart\_proc$
act335: $delay\_start\_innormal\_proc := cores ⩤ delay\_start\_innormal\_proc$
act336: $delay\_start\_innormal\_delaytime := cores ⩤ delay\_start\_innormal\_delaytime$
act337: $req\_busy\_resource\_proc := cores ⩤ req\_busy\_resource\_proc$
act338: $resource\_become\_avail\_proc := cores ⩤ resource\_become\_avail\_proc$
act339: $resource\_become\_avail2 := cores ⩤ resource\_become\_avail2$
act340: $time\_wait\_proc := cores ⩤ time\_wait\_proc$
act341: $period\_wait\_proc := cores ⩤ period\_wait\_proc$
act401: $queuing\_ports := queuing\_ports \setminus Ports\_of\_Partition^{-1}[\{part\}]$
act402: $sampling\_ports := sampling\_ports \setminus Ports\_of\_Partition^{-1}[\{part\}]$
act403: $msgspace\_of\_samplingports := Ports\_of\_Partition^{-1}[\{part\}] ⩤ msgspace\_of\_samplingports$

act404: $queue\_of\_queuingports := Ports\_of\_Partition^{-1}[\{part\}] ⩤ queue\_of\_queuingports$
act406: $processes\_waitingfor\_queuingports := Ports\_of\_Partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_queuingports$

act405: $buffers := buffers \setminus buffers\_of\_partition^{-1}[\{part\}]$
act407: $MaxMsgNum\_of\_Buffers := buffers\_of\_partition^{-1}[\{part\}] ⩤ MaxMsgNum\_of\_Buffers$

act408: $queue\_of\_buffers := buffers\_of\_partition^{-1}[\{part\}] ⩤ queue\_of\_buffers$
act409: $processes\_waitingfor\_buffers := buffers\_of\_partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_buffers$

act410: $blackboards := blackboards \setminus blackboards\_of\_partition^{-1}[\{part\}]$
act411: $msgspace\_of\_blackboards := blackboards\_of\_partition^{-1}[\{part\}] ⩤ msgspace\_of\_blackboards$

act413: $emptyindicator\_of\_blackboards := blackboards\_of\_partition^{-1}[\{part\}] ⩤ emptyindicator\_of\_blackboards$

act414: $processes\_waitingfor\_blackboards := blackboards\_of\_partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_blackboard$

act412: $semaphores := semaphores \setminus semaphores\_of\_partition^{-1}[\{part\}]$
act415: $MaxValue\_of\_Semaphores := semaphores\_of\_partition^{-1}[\{part\}] ⩤ MaxValue\_of\_Semaphores$

act416: $value\_of\_semaphores := semaphores\_of\_partition^{-1}[\{part\}] ⩤ value\_of\_semaphores$
act417: $processes\_waitingfor\_semaphores := semaphores\_of\_partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_semaphor$

act418: $events := events \setminus events\_of\_partition^{-1}[\{part\}]$
act419: $state\_of\_events := events\_of\_partition^{-1}[\{part\}] ⩤ state\_of\_events$

act420: $processes\_waitingfor\_events := events\_of\_partition^{-1}[\{part\}] \lhd processes\_waitingfor\_events$

act421: $buffers\_of\_partition := buffers\_of\_partition \rhd \{part\}$
act422: $blackboards\_of\_partition := blackboards\_of\_partition \rhd \{part\}$
act423: $semaphores\_of\_partition := semaphores\_of\_partition \rhd \{part\}$
act424: $events\_of\_partition := events\_of\_partition \rhd \{part\}$
act438: $send\_queuing\_message\_port := cores \lhd send\_queuing\_message\_port$
act425: $wakeup\_waitproc\_on\_srcqueports\_port := cores \lhd wakeup\_waitproc\_on\_srcqueports\_port$
act426: $wakeup\_waitproc\_on\_dstqueports\_port := cores \lhd wakeup\_waitproc\_on\_dstqueports\_port$
act427: $receive\_queuing\_message\_port := cores \lhd receive\_queuing\_message\_port$
act428: $send\_buffer\_needwakeup := cores \lhd send\_buffer\_needwakeup$
act429: $send\_buffer\_withfull := cores \lhd send\_buffer\_withfull$
act430: $receive\_buffer\_needwake := cores \lhd receive\_buffer\_needwake$
act431: $receive\_buffer\_whenempty := cores \lhd receive\_buffer\_whenempty$
act432: $display\_blackboard\_needwake := cores \lhd display\_blackboard\_needwake$
act433: $read\_blackboard\_whenempty := cores \lhd read\_blackboard\_whenempty$
act434: $wait\_semaphore\_whenzero := cores \lhd wait\_semaphore\_whenzero$
act435: $signal\_semaphore\_needwake := cores \lhd signal\_semaphore\_needwake$
act436: $set\_event\_needwake := cores \lhd set\_event\_needwake$
act437: $wait\_event\_whendown := cores \lhd wait\_event\_whendown$

end

Event set_partition_mode_to_coldstart ⟨ordinary⟩ $\widehat{=}$

extends set_partition_mode_to_coldstart

any

$part$
$newm$
$procs$
$cores$

where

grd001: $part \in PARTITIONS$
grd002: $newm \in PARTITION\_MODES$
grd101: $cores \in \mathbb{P}_1(CORES)$
grd102: $newm = PM\_COLD\_START$
grd103: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \lor partition\_mode(part) = PM\_NORMAL$
grd107: $part \in ran(processes\_of\_partition)$
grd104: $procs = processes\_of\_partition^{-1}[\{part\}]$
grd105: $cores = Cores\_of\_Partition(part)$
grd106: $\forall core \cdot (core \in (Cores\_of\_Partition(part) \cap dom(finished\_core)) \Rightarrow finished\_core(core) = TRUE)$
grd202: $\forall core \cdot (core \in cores \land core \in dom(current\_processes) \land core \in dom(current\_processes\_flag))$

grd201: $current\_partition \in dom(current\_partition\_flag)$
grd203: $part \in dom(current\_partition\_flag) \land current\_partition = part \land current\_partition\_flag(part) = TRUE$

then

act001: $partition\_mode(part) := newm$
act101: $processes := processes \setminus procs$
act102: $process\_state := procs \lhd process\_state$
act103: $processes\_of\_partition := procs \lhd processes\_of\_partition$
act104: $processes\_of\_cores := procs \lhd processes\_of\_cores$
act201: $periodtype\_of\_process := procs \lhd periodtype\_of\_process$
act301: $process\_wait\_type := procs \lhd process\_wait\_type$
act302: $locklevel\_of\_partition(part) := 1$
act303: $basepriority\_of\_process := procs \lhd basepriority\_of\_process$
act304: $currentpriority\_of\_process := procs \lhd currentpriority\_of\_process$
act305: $retainedpriority\_of\_process := procs \lhd retainedpriority\_of\_process$
act306: $period\_of\_process := procs \lhd period\_of\_process$
act307: $timecapacity\_of\_process := procs \lhd timecapacity\_of\_process$

act308: $deadline\_of\_process := procs ⩤ deadline\_of\_process$
act309: $deadlinetime\_of\_process := procs ⩤ deadlinetime\_of\_process$
act310: $releasepoint\_of\_process := procs ⩤ releasepoint\_of\_process$
act311: $delaytime\_of\_process := procs ⩤ delaytime\_of\_process$
act312: $current\_processes\_flag := current\_processes\_flag \mathbin{<\!\!+} (cores \times \{FALSE\})$
act313: $preempter\_of\_partition := \{part\} ⩤ preempter\_of\_partition$
act314: $preemption\_lock\_mutex := procs ⩤ preemption\_lock\_mutex$
act315: $timeout\_trigger := procs ⩤ timeout\_trigger$
act316: $errorhandler\_of\_partition := \{part\} ⩤ errorhandler\_of\_partition$
act317: $process\_call\_errorhandler := procs ⩤ process\_call\_errorhandler$
act318: $setnorm\_wait\_procs := cores ⩤ setnorm\_wait\_procs$
act319: $setnorm\_susp\_procs := cores ⩤ setnorm\_susp\_procs$
act320: $set\_priority\_parm := cores ⩤ set\_priority\_parm$
act321: $suspend\_self\_timeout := cores ⩤ suspend\_self\_timeout$
act322: $suspend\_self\_waitproc := cores ⩤ suspend\_self\_waitproc$
act323: $resume\_proc := cores ⩤ resume\_proc$
act324: $stop\_self\_proc := cores ⩤ stop\_self\_proc$
act325: $stop\_proc := cores ⩤ stop\_proc$
act326: $start\_aperiod\_proc := cores ⩤ start\_aperiod\_proc$
act327: $start\_aperiod\_innormal\_proc := cores ⩤ start\_aperiod\_innormal\_proc$
act328: $start\_period\_instart\_proc := cores ⩤ start\_period\_instart\_proc$
act329: $start\_period\_innormal\_proc := cores ⩤ start\_period\_innormal\_proc$
act330: $delay\_start\_ainstart\_proc := cores ⩤ delay\_start\_ainstart\_proc$
act331: $delay\_start\_ainnormal\_proc := cores ⩤ delay\_start\_ainnormal\_proc$
act332: $delay\_start\_ainnormal\_delaytime := cores ⩤ delay\_start\_ainnormal\_delaytime$
act333: $delay\_start\_instart\_proc := cores ⩤ delay\_start\_instart\_proc$
act334: $delay\_start\_innormal\_proc := cores ⩤ delay\_start\_innormal\_proc$
act335: $delay\_start\_innormal\_delaytime := cores ⩤ delay\_start\_innormal\_delaytime$
act336: $req\_busy\_resource\_proc := cores ⩤ req\_busy\_resource\_proc$
act337: $resource\_become\_avail\_proc := cores ⩤ resource\_become\_avail\_proc$
act338: $resource\_become\_avail2 := cores ⩤ resource\_become\_avail2$
act339: $time\_wait\_proc := cores ⩤ time\_wait\_proc$
act340: $period\_wait\_proc := cores ⩤ period\_wait\_proc$
act401: $queuing\_ports := queuing\_ports \setminus Ports\_of\_Partition^{-1}[\{part\}]$
act402: $sampling\_ports := sampling\_ports \setminus Ports\_of\_Partition^{-1}[\{part\}]$
act403: $msgspace\_of\_samplingports := Ports\_of\_Partition^{-1}[\{part\}] ⩤ msgspace\_of\_samplingports$

act404: $queue\_of\_queuingports := Ports\_of\_Partition^{-1}[\{part\}] ⩤ queue\_of\_queuingports$
act405: $processes\_waitingfor\_queuingports := Ports\_of\_Partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_queuingports$

act406: $buffers := buffers \setminus buffers\_of\_partition^{-1}[\{part\}]$
act407: $MaxMsgNum\_of\_Buffers := buffers\_of\_partition^{-1}[\{part\}] ⩤ MaxMsgNum\_of\_Buffers$

act408: $queue\_of\_buffers := buffers\_of\_partition^{-1}[\{part\}] ⩤ queue\_of\_buffers$
act409: $processes\_waitingfor\_buffers := buffers\_of\_partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_buffers$

act410: $blackboards := blackboards \setminus blackboards\_of\_partition^{-1}[\{part\}]$
act411: $msgspace\_of\_blackboards := blackboards\_of\_partition^{-1}[\{part\}] ⩤ msgspace\_of\_blackboards$

act412: $emptyindicator\_of\_blackboards := blackboards\_of\_partition^{-1}[\{part\}] ⩤ emptyindicator\_of\_blackboards$

act413: $processes\_waitingfor\_blackboards := blackboards\_of\_partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_blackboard$

act414: $semaphores := semaphores \setminus semaphores\_of\_partition^{-1}[\{part\}]$
act415: $MaxValue\_of\_Semaphores := semaphores\_of\_partition^{-1}[\{part\}] ⩤ MaxValue\_of\_Semaphores$

act416: $value\_of\_semaphores := semaphores\_of\_partition^{-1}[\{part\}] ⩤ value\_of\_semaphores$
act417: $processes\_waitingfor\_semaphores := semaphores\_of\_partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_semaphor$

act418: $events := events \setminus events\_of\_partition^{-1}[\{part\}]$
act419: $state\_of\_events := events\_of\_partition^{-1}[\{part\}] \lhd state\_of\_events$
act420: $processes\_waitingfor\_events := events\_of\_partition^{-1}[\{part\}] \lhd processes\_waitingfor\_events$

act421: $buffers\_of\_partition := buffers\_of\_partition \rhd \{part\}$
act422: $blackboards\_of\_partition := blackboards\_of\_partition \rhd \{part\}$
act423: $semaphores\_of\_partition := semaphores\_of\_partition \rhd \{part\}$
act424: $events\_of\_partition := events\_of\_partition \rhd \{part\}$
act438: $send\_queuing\_message\_port := cores \lhd send\_queuing\_message\_port$
act425: $wakeup\_waitproc\_on\_srcqueports\_port := cores \lhd wakeup\_waitproc\_on\_srcqueports\_port$
act426: $wakeup\_waitproc\_on\_dstqueports\_port := cores \lhd wakeup\_waitproc\_on\_dstqueports\_port$
act427: $receive\_queuing\_message\_port := cores \lhd receive\_queuing\_message\_port$
act428: $send\_buffer\_needwakeup := cores \lhd send\_buffer\_needwakeup$
act429: $send\_buffer\_withfull := cores \lhd send\_buffer\_withfull$
act430: $receive\_buffer\_needwake := cores \lhd receive\_buffer\_needwake$
act431: $receive\_buffer\_whenempty := cores \lhd receive\_buffer\_whenempty$
act432: $display\_blackboard\_needwake := cores \lhd display\_blackboard\_needwake$
act433: $read\_blackboard\_whenempty := cores \lhd read\_blackboard\_whenempty$
act434: $wait\_semaphore\_whenzero := cores \lhd wait\_semaphore\_whenzero$
act435: $signal\_semaphore\_needwake := cores \lhd signal\_semaphore\_needwake$
act436: $set\_event\_needwake := cores \lhd set\_event\_needwake$
act437: $wait\_event\_whendown := cores \lhd wait\_event\_whendown$

end

Event coldstart_partition_from_idle ⟨ordinary⟩ $\widehat{=}$
extends coldstart_partition_from_idle

any

$part$
$newm$
$cores$

where

grd001: $part \in PARTITIONS$
grd002: $newm \in PARTITION\_MODES$
grd101: $cores \in \mathbb{P}_1(CORES)$
grd102: $newm = PM\_COLD\_START$
grd103: $partition\_mode(part) = PM\_IDLE$
grd104: $cores = Cores\_of\_Partition(part)$
grd105: $\forall core\cdot(core \in (Cores\_of\_Partition(part) \cap dom(finished\_core)) \Rightarrow finished\_core(core) = TRUE)$

then

act001: $partition\_mode(part) := newm$
act201: $locklevel\_of\_partition(part) := 1$

end

Event set_partition_mode_to_warmstart ⟨ordinary⟩ $\widehat{=}$
extends set_partition_mode_to_warmstart

any

$part$
$newm$
$procs$
$cores$

where

grd001: $part \in PARTITIONS$
grd002: $newm \in PARTITION\_MODES$
grd101: $cores \in \mathbb{P}_1(CORES)$
grd102: $newm = PM\_WARM\_START$
grd103: $partition\_mode(part) = PM\_WARM\_START \lor partition\_mode(part) = PM\_NORMAL$
grd104: $procs = processes\_of\_partition^{-1}[\{part\}]$
grd105: $cores = Cores\_of\_Partition(part)$
grd106: $\forall core\cdot(core \in (Cores\_of\_Partition(part) \cap dom(finished\_core)) \Rightarrow finished\_core(core) = TRUE)$

`grd203`: $\forall core\cdot(core \in cores \land core \in dom(current\_processes) \land core \in dom(current\_processes\_flag))$

`grd201`: $current\_partition \in dom(current\_partition\_flag)$
`grd202`: $part \in dom(current\_partition\_flag) \land current\_partition = part \land current\_partition\_flag(part) = TRUE$

then

`act001`: $partition\_mode(part) := newm$
`act101`: $processes := processes \setminus procs$
`act102`: $process\_state := procs ⩤ process\_state$
`act103`: $processes\_of\_partition := procs ⩤ processes\_of\_partition$
`act104`: $processes\_of\_cores := procs ⩤ processes\_of\_cores$
`act201`: $periodtype\_of\_process := procs ⩤ periodtype\_of\_process$
`act301`: $process\_wait\_type := procs ⩤ process\_wait\_type$
`act302`: $locklevel\_of\_partition(part) := 1$
`act303`: $basepriority\_of\_process := procs ⩤ basepriority\_of\_process$
`act304`: $currentpriority\_of\_process := procs ⩤ currentpriority\_of\_process$
`act305`: $retainedpriority\_of\_process := procs ⩤ retainedpriority\_of\_process$
`act306`: $period\_of\_process := procs ⩤ period\_of\_process$
`act307`: $timecapacity\_of\_process := procs ⩤ timecapacity\_of\_process$
`act308`: $deadline\_of\_process := procs ⩤ deadline\_of\_process$
`act309`: $deadlinetime\_of\_process := procs ⩤ deadlinetime\_of\_process$
`act310`: $releasepoint\_of\_process := procs ⩤ releasepoint\_of\_process$
`act311`: $delaytime\_of\_process := procs ⩤ delaytime\_of\_process$
`act312`: $current\_processes\_flag := current\_processes\_flag (cores \times \{FALSE\})$
`act313`: $preempter\_of\_partition := \{part\} ⩤ preempter\_of\_partition$
`act314`: $preemption\_lock\_mutex := procs ⩤ preemption\_lock\_mutex$
`act315`: $timeout\_trigger := procs ⩤ timeout\_trigger$
`act316`: $errorhandler\_of\_partition := \{part\} ⩤ errorhandler\_of\_partition$
`act317`: $process\_call\_errorhandler := procs ⩤ process\_call\_errorhandler$
`act318`: $setnorm\_wait\_procs := cores ⩤ setnorm\_wait\_procs$
`act319`: $setnorm\_susp\_procs := cores ⩤ setnorm\_susp\_procs$
`act320`: $set\_priority\_parm := cores ⩤ set\_priority\_parm$
`act321`: $suspend\_self\_timeout := cores ⩤ suspend\_self\_timeout$
`act322`: $suspend\_self\_waitproc := cores ⩤ suspend\_self\_waitproc$
`act323`: $resume\_proc := cores ⩤ resume\_proc$
`act324`: $stop\_self\_proc := cores ⩤ stop\_self\_proc$
`act325`: $stop\_proc := cores ⩤ stop\_proc$
`act326`: $start\_aperiod\_proc := cores ⩤ start\_aperiod\_proc$
`act327`: $start\_aperiod\_innormal\_proc := cores ⩤ start\_aperiod\_innormal\_proc$
`act328`: $start\_period\_instart\_proc := cores ⩤ start\_period\_instart\_proc$
`act329`: $start\_period\_innormal\_proc := cores ⩤ start\_period\_innormal\_proc$
`act330`: $delay\_start\_ainstart\_proc := cores ⩤ delay\_start\_ainstart\_proc$
`act331`: $delay\_start\_ainnormal\_proc := cores ⩤ delay\_start\_ainnormal\_proc$
`act332`: $delay\_start\_ainnormal\_delaytime := cores ⩤ delay\_start\_ainnormal\_delaytime$
`act333`: $delay\_start\_instart\_proc := cores ⩤ delay\_start\_instart\_proc$
`act334`: $delay\_start\_innormal\_proc := cores ⩤ delay\_start\_innormal\_proc$
`act335`: $delay\_start\_innormal\_delaytime := cores ⩤ delay\_start\_innormal\_delaytime$
`act336`: $req\_busy\_resource\_proc := cores ⩤ req\_busy\_resource\_proc$
`act337`: $resource\_become\_avail\_proc := cores ⩤ resource\_become\_avail\_proc$
`act338`: $resource\_become\_avail2 := cores ⩤ resource\_become\_avail2$
`act339`: $time\_wait\_proc := cores ⩤ time\_wait\_proc$
`act340`: $period\_wait\_proc := cores ⩤ period\_wait\_proc$
`act401`: $queuing\_ports := queuing\_ports \setminus Ports\_of\_Partition^{-1}[\{part\}]$
`act402`: $sampling\_ports := sampling\_ports \setminus Ports\_of\_Partition^{-1}[\{part\}]$
`act403`: $msgspace\_of\_samplingports := Ports\_of\_Partition^{-1}[\{part\}] ⩤ msgspace\_of\_samplingports$

`act404`: $queue\_of\_queuingports := Ports\_of\_Partition^{-1}[\{part\}] ⩤ queue\_of\_queuingports$
`act405`: $processes\_waitingfor\_queuingports := Ports\_of\_Partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_queuingports$

`act406`: $buffers := buffers \setminus buffers\_of\_partition^{-1}[\{part\}]$

act407: $MaxMsgNum\_of\_Buffers := buffers\_of\_partition^{-1}[\{part\}] ⩤ MaxMsgNum\_of\_Buffers$

act408: $queue\_of\_buffers := buffers\_of\_partition^{-1}[\{part\}] ⩤ queue\_of\_buffers$
act409: $processes\_waitingfor\_buffers := buffers\_of\_partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_buffers$

act410: $blackboards := blackboards \setminus blackboards\_of\_partition^{-1}[\{part\}]$
act411: $msgspace\_of\_blackboards := blackboards\_of\_partition^{-1}[\{part\}] ⩤ msgspace\_of\_blackboards$

act412: $emptyindicator\_of\_blackboards := blackboards\_of\_partition^{-1}[\{part\}] ⩤ emptyindicator\_of\_blackboards$

act413: $processes\_waitingfor\_blackboards := blackboards\_of\_partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_blackboard$

act414: $semaphores := semaphores \setminus semaphores\_of\_partition^{-1}[\{part\}]$
act415: $MaxValue\_of\_Semaphores := semaphores\_of\_partition^{-1}[\{part\}] ⩤ MaxValue\_of\_Semaphores$

act416: $value\_of\_semaphores := semaphores\_of\_partition^{-1}[\{part\}] ⩤ value\_of\_semaphores$
act417: $processes\_waitingfor\_semaphores := semaphores\_of\_partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_semaphor$

act418: $events := events \setminus events\_of\_partition^{-1}[\{part\}]$
act419: $state\_of\_events := events\_of\_partition^{-1}[\{part\}] ⩤ state\_of\_events$
act420: $processes\_waitingfor\_events := events\_of\_partition^{-1}[\{part\}] ⩤ processes\_waitingfor\_events$

act421: $buffers\_of\_partition := buffers\_of\_partition ⩥ \{part\}$
act422: $blackboards\_of\_partition := blackboards\_of\_partition ⩥ \{part\}$
act423: $semaphores\_of\_partition := semaphores\_of\_partition ⩥ \{part\}$
act424: $events\_of\_partition := events\_of\_partition ⩥ \{part\}$
act438: $send\_queuing\_message\_port := cores ⩤ send\_queuing\_message\_port$
act425: $wakeup\_waitproc\_on\_srcqueports\_port := cores ⩤ wakeup\_waitproc\_on\_srcqueports\_port$
act426: $wakeup\_waitproc\_on\_dstqueports\_port := cores ⩤ wakeup\_waitproc\_on\_dstqueports\_port$
act427: $receive\_queuing\_message\_port := cores ⩤ receive\_queuing\_message\_port$
act428: $send\_buffer\_needwakeup := cores ⩤ send\_buffer\_needwakeup$
act429: $send\_buffer\_withfull := cores ⩤ send\_buffer\_withfull$
act430: $receive\_buffer\_needwake := cores ⩤ receive\_buffer\_needwake$
act431: $receive\_buffer\_whenempty := cores ⩤ receive\_buffer\_whenempty$
act432: $display\_blackboard\_needwake := cores ⩤ display\_blackboard\_needwake$
act433: $read\_blackboard\_whenempty := cores ⩤ read\_blackboard\_whenempty$
act434: $wait\_semaphore\_whenzero := cores ⩤ wait\_semaphore\_whenzero$
act435: $signal\_semaphore\_needwake := cores ⩤ signal\_semaphore\_needwake$
act436: $set\_event\_needwake := cores ⩤ set\_event\_needwake$
act437: $wait\_event\_whendown := cores ⩤ wait\_event\_whendown$

end

Event warmstart_partition_from_idle ⟨ordinary⟩ $\widehat{=}$
extends warmstart_partition_from_idle

any

$part$
$newm$
$cores$

where

grd001: $part \in PARTITIONS$
grd002: $newm \in PARTITION\_MODES$
grd101: $cores \in \mathbb{P}_1(CORES)$
grd102: $newm = PM\_WARM\_START$
grd103: $partition\_mode(part) = PM\_IDLE$
grd104: $cores = Cores\_of\_Partition(part)$
grd105: $\forall core\cdot(core \in (Cores\_of\_Partition(part) \cap \mathrm{dom}(finished\_core)) \Rightarrow finished\_core(core) = TRUE)$

then

act001: $partition\_mode(part) := newm$
act201: $locklevel\_of\_partition(part) := 1$

end

Event set_partition_mode_to_normal_init' ⟨ordinary⟩ $\widehat{=}$

extends set_partition_mode_to_normal_init'

any

$part$
$core$
$service$

where

grd001: $part \in PARTITIONS$
grd002: $core \in CORES$
grd003: $service \in Services$
grd004: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START$

grd005: $finished\_core(core) = TRUE$
grd006: $service = Set\_Normal$
grd201: $part \in dom(current\_partition\_flag) \land current\_partition = part \land current\_partition\_flag(part) = TRUE$

then

act001: $location\_of\_service(core) := service \mapsto loc\_i$
act002: $finished\_core(core) := FALSE$
act201: $location\_of\_service2(core) := service \mapsto loc\_i$

end

Event set_partition_mode_to_normal_mode' ⟨ordinary⟩ $\widehat{=}$

extends set_partition_mode_to_normal_mode'

any

$part$
$newm$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $newm \in PARTITION\_MODES$
grd101: $core \in CORES \cap dom(location\_of\_service)$
grd102: $newm = PM\_NORMAL$
grd103: $finite(processes\_of\_partition^{-1}[\{part\}]) \land card(processes\_of\_partition^{-1}[\{part\}]) > 0$
grd104: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START$

grd105: $location\_of\_service(core) = Set\_Normal \mapsto loc\_i$
grd106: $finished\_core(core) = FALSE$
grd201: $location\_of\_service2(core) = Set\_Normal \mapsto loc\_i$
grd203: $current\_partition = part \land current\_partition\_flag(part) = TRUE$

then

act001: $location\_of\_service(core) := Set\_Normal \mapsto loc\_1$
act002: $partition\_mode(part) := newm$
act201: $location\_of\_service2(core) := Set\_Normal \mapsto loc\_1$

end

Event set_partition_mode_to_normal_ready'_and_fst_point ⟨ordinary⟩ $\widehat{=}$

extends set_partition_mode_to_normal_ready'_and_fst_point

any

$part$
$procs$
$procs2$
$procsstate$
$core$
$nrlt$
$stperprocs$
$dstperprocs$
$staperprocs$
$dstaperprocs$

where

grd001: $part \in PARTITIONS$
grd002: $partition\_mode(part) = PM\_NORMAL$
grd003: $procs = processes\_of\_partition^{-1}[\{part\}] \cap process\_state^{-1}[\{PS\_Waiting\}]$
grd004: $procs2 = processes\_of\_partition^{-1}[\{part\}] \cap process\_state^{-1}[\{PS\_WaitandSuspend\}]$
grd005: $procsstate \in procs \to \{PS\_Waiting, PS\_Ready\}$
grd006: $core \in CORES \cap dom(location\_of\_service)$
grd007: $location\_of\_service(core) = Set\_Normal \mapsto loc\_1$
grd008: $finished\_core(core) = FALSE$
grd201: $current\_partition = part \land current\_partition\_flag(part) = TRUE$
grd202: $part \in ran(processes\_of\_partition)$
grd203: $stperprocs = (procs \setminus period\_of\_process^{-1}[\{INFINITE\_TIME\_VALUE\}]) \cap process\_wait\_type^{-1}[\{PROC$

grd204: $dstperprocs = (procs \setminus period\_of\_process^{-1}[\{INFINITE\_TIME\_VALUE\}]) \cap process\_wait\_type^{-1}[\{PRO($

grd205: $staperprocs = procs \cap period\_of\_process^{-1}[\{INFINITE\_TIME\_VALUE\}] \cap process\_wait\_type^{-1}[\{PROC$

grd206: $dstaperprocs = procs \cap period\_of\_process^{-1}[\{INFINITE\_TIME\_VALUE\}] \cap process\_wait\_type^{-1}[\{PRO($

grd207: $nrlt \in stperprocs \to \mathbb{N}$
grd208: $\forall p, x, y, b \cdot (p \in stperprocs \land ((x \mapsto y) \mapsto b) = firstperiodicprocstart\_timeWindow\_of\_Partition(part) \Rightarrow nrlt(p) = ((clock\_tick * ONE\_TICK\_TIME)/majorFrame + 1) * majorFrame + x)$
grd209: $procsstate = (staperprocs \times \{PS\_Ready\}) \cup ((dstaperprocs \cup stperprocs \cup dstperprocs) \times \{PS\_Waiting\})$
grd210: $location\_of\_service2(core) = Set\_Normal \mapsto loc\_1$

then

act001: $location\_of\_service(core) := Set\_Normal \mapsto loc\_2$
act002: $process\_state := (process\_state \lhd\!\!- procsstate) \lhd\!\!- (procs2 \times \{PS\_Suspend\})$
act201: $location\_of\_service2(core) := Set\_Normal \mapsto loc\_2$
act202: $setnorm\_wait\_procs(core) := procs$
act203: $setnorm\_susp\_procs(core) := procs2$
act204: $releasepoint\_of\_process := releasepoint\_of\_process \lhd\!\!- nrlt$

end

Event set_partition_mode_to_normal_release_point_and_frstpoint2 ⟨ordinary⟩ $\widehat{=}$

extends set_partition_mode_to_normal_release_point_and_frstpoint2

any

part
core
procs
rlt
nrlt
dstperprocs
dstaperprocs

where

grd001: $part \in PARTITIONS$
grd002: $partition\_mode(part) = PM\_NORMAL$
grd003: $core \in CORES$
grd004: $core \in dom(setnorm\_wait\_procs) \land procs = setnorm\_wait\_procs(core)$
grd006: $core \in dom(location\_of\_service2) \land location\_of\_service2(core) = Set\_Normal \mapsto loc\_2$
grd007: $finished\_core(core) = FALSE$
grd009: $current\_partition = part \land current\_partition\_flag(part) = TRUE$
grd010: $dstperprocs = (procs \setminus period\_of\_process^{-1}[\{INFINITE\_TIME\_VALUE\}]) \cap process\_wait\_type^{-1}[\{PRO($

grd011: $dstaperprocs = procs \cap period\_of\_process^{-1}[\{INFINITE\_TIME\_VALUE\}] \cap process\_wait\_type^{-1}[\{PRO($

grd012: $rlt \in dstaperprocs \to \mathbb{N}$
grd013: $\forall p \cdot (p \in dstaperprocs \Rightarrow rlt(p) = clock\_tick * ONE\_TICK\_TIME + delaytime\_of\_process(p))$

grd014: $nrlt \in dstperprocs \to \mathbb{N}$

grd015: $\forall p,x,y,b\cdot(p \in dstperprocs \wedge ((x \mapsto y) \mapsto b) = firstperiodicprocstart\_timeWindow\_of\_Partition(part) \Rightarrow nrlt(p) = ((clock\_tick * ONE\_TICK\_TIME)/majorFrame + 1) * majorFrame + x + delaytime\_of\_process(p))$

then

act001: $location\_of\_service2(core) := Set\_Normal \mapsto loc\_3$
act002: $releasepoint\_of\_process := releasepoint\_of\_process \Leftarrow rlt \Leftarrow nrlt$

end

Event set_partition_mode_to_normal_deadlinetime ⟨ordinary⟩ $\widehat{=}$
extends set_partition_mode_to_normal_deadlinetime

any

part
core
procs
staperprocs
dstaperprocs
suspaperprocs
stperprocs
dstperprocs
dl1
dl2
dl3
dl4

where

grd001: $part \in PARTITIONS$
grd002: $partition\_mode(part) = PM\_NORMAL$
grd003: $core \in CORES$
grd004: $core \in dom(setnorm\_wait\_procs) \wedge procs = setnorm\_wait\_procs(core)$
grd005: $core \in dom(setnorm\_susp\_procs) \wedge suspaperprocs = setnorm\_susp\_procs(core)$
grd006: $staperprocs = procs \cap period\_of\_process^{-1}[\{INFINITE\_TIME\_VALUE\}] \cap process\_wait\_type^{-1}[\{PROC$

grd007: $dstaperprocs = procs \cap period\_of\_process^{-1}[\{INFINITE\_TIME\_VALUE\}] \cap process\_wait\_type^{-1}[\{PROC$

grd008: $stperprocs = (procs \setminus period\_of\_process^{-1}[\{INFINITE\_TIME\_VALUE\}]) \cap process\_wait\_type^{-1}[\{PROC$

grd009: $dstperprocs = (procs \setminus period\_of\_process^{-1}[\{INFINITE\_TIME\_VALUE\}]) \cap process\_wait\_type^{-1}[\{PROC$

grd010: $dl1 \in staperprocs \cup suspaperprocs \to \mathbb{N}$
grd011: $\forall p\cdot(p \in staperprocs \cup suspaperprocs \wedge p \in dom(timecapacity\_of\_process) \Rightarrow dl1(p) = clock\_tick * ONE\_TICK\_TIME + timecapacity\_of\_process(p))$
grd012: $dl2 \in dstaperprocs \to \mathbb{N}$
grd013: $\forall p\cdot(p \in dstaperprocs \wedge p \in dom(delaytime\_of\_process) \wedge p \in dom(timecapacity\_of\_process) \Rightarrow dl2(p) = clock\_tick * ONE\_TICK\_TIME + delaytime\_of\_process(p) + timecapacity\_of\_process(p))$

grd014: $dl3 \in stperprocs \to \mathbb{N}$
grd015: $\forall p\cdot(p \in stperprocs \wedge p \in dom(timecapacity\_of\_process) \Rightarrow dl3(p) = clock\_tick * ONE\_TICK\_TIME + timecapacity\_of\_process(p))$
grd016: $dl4 \in dstperprocs \to \mathbb{N}$
grd017: $\forall p\cdot(p \in dstperprocs \wedge p \in dom(delaytime\_of\_process) \wedge p \in dom(timecapacity\_of\_process) \Rightarrow dl4(p) = clock\_tick * ONE\_TICK\_TIME + delaytime\_of\_process(p) + timecapacity\_of\_process(p))$

grd018: $core \in dom(location\_of\_service2) \wedge location\_of\_service2(core) = Set\_Normal \mapsto loc\_3$
grd019: $finished\_core(core) = FALSE$

then

act001: $location\_of\_service2(core) := Set\_Normal \mapsto loc\_4$
act002: $deadlinetime\_of\_process := deadlinetime\_of\_process \Leftarrow dl1 \Leftarrow dl2 \Leftarrow dl3 \Leftarrow dl4$

end

Event set_partition_mode_to_normal_locklevel ⟨ordinary⟩ $\widehat{=}$
extends set_partition_mode_to_normal_locklevel

any

$part$
$core$
where
grd001: $part \in PARTITIONS$
grd002: $partition\_mode(part) = PM\_NORMAL$
grd003: $core \in CORES$
grd004: $core \in dom(location\_of\_service2) \land location\_of\_service2(core) = Set\_Normal \mapsto loc\_4$
grd005: $finished\_core(core) = FALSE$
then
act001: $location\_of\_service2(core) := Set\_Normal \mapsto loc\_5$
act002: $locklevel\_of\_partition(part) := 0$
act003: $preempter\_of\_partition := \{part\} \lhd preempter\_of\_partition$
act004: $timeout\_trigger := (processes\_of\_partition^{-1}[\{part\}]) \lhd timeout\_trigger$
end
Event set_partition_mode_to_normal_return' ⟨ordinary⟩ $\widehat{=}$
extends set_partition_mode_to_normal_return'
any
$part$
$core$
where
grd001: $part \in PARTITIONS$
grd002: $partition\_mode(part) = PM\_NORMAL$
grd003: $core \in CORES \cap dom(location\_of\_service)$
grd004: $location\_of\_service(core) = Set\_Normal \mapsto loc\_2$
grd005: $finished\_core(core) = FALSE$
then
act001: $location\_of\_service(core) := Set\_Normal \mapsto loc\_r$
act002: $finished\_core(core) := TRUE$
end
Event get_process_id ⟨ordinary⟩ $\widehat{=}$
extends get_process_id
any
$proc$
$core$
where
grd001: $proc \in processes$
grd002: $proc \in dom(processes\_of\_partition) \land processes\_of\_partition(proc) = current\_partition$
grd003: $current\_partition \in dom(current\_partition\_flag) \land current\_partition\_flag(current\_partition) = TRUE$
grd004: $core \in CORES$
grd005: $finished\_core(core) = TRUE$
then
skip
end
Event get_process_status ⟨ordinary⟩ $\widehat{=}$
extends get_process_status
any
$proc$
$core$
where
grd001: $proc \in processes$
grd002: $proc \in dom(processes\_of\_partition) \land processes\_of\_partition(proc) = current\_partition$
grd003: $current\_partition \in dom(current\_partition\_flag) \land current\_partition\_flag(current\_partition) = TRUE$
grd004: $core \in CORES$
grd005: $finished\_core(core) = TRUE$
then
skip

end

Event create_process_init ⟨ordinary⟩ $\widehat{=}$

extends create_process_init

any

$part$

$proc$

$core$

$service$

$ptype$

$period$

$timecapacity$

$basepriority$

dl

where

grd001: $part \in PARTITIONS$

grd002: $proc \in (PROCESSES \setminus processes)$

grd003: $core \in CORES$

grd004: $service \in Services$

grd005: $partition\_mode(part) = PM\_COLD\_START \vee partition\_mode(part) = PM\_WARM\_START$

grd006: $finished\_core(core) = TRUE$

grd007: $service = Create\_Process$

grd101: $ptype \in PROC\_PERIOD\_TYPE$

grd201: $current\_partition = part$

grd202: $part \in dom(current\_partition\_flag) \wedge current\_partition\_flag(part) = TRUE$

grd203: $period \in \mathbb{N}$

grd204: $timecapacity \in \mathbb{N}$

grd205: $basepriority \in MIN\_PRIORITY \,..\, MAX\_PRIORITY$

grd206: $dl \in DEADLINE\_TYPE$

grd207: $part \in dom(Period\_of\_Partition) \wedge period \neq INFINITE\_TIME\_VALUE \Rightarrow (\exists n \cdot (n \in \mathbb{N} \wedge period = n * Period\_of\_Partition(part)))$

grd208: $period \neq INFINITE\_TIME\_VALUE \Rightarrow (timecapacity \leq period)$

grd209: $(ptype = APERIOD\_PROC \Leftrightarrow period = INFINITE\_TIME\_VALUE)$

grd210: $(ptype = PERIOD\_PROC \Leftrightarrow period > 0)$

then

act001: $location\_of\_service(core) := service \mapsto loc\_i$

act002: $finished\_core(core) := FALSE$

act003: $processes := processes \cup \{proc\}$

act004: $processes\_of\_partition(proc) := part$

act005: $create\_process\_parm(core) := proc$

act101: $periodtype\_of\_process(proc) := ptype$

act201: $period\_of\_process(proc) := period$

act202: $timecapacity\_of\_process(proc) := timecapacity$

act203: $basepriority\_of\_process(proc) := basepriority$

act204: $deadline\_of\_process(proc) := dl$

act205: $currentpriority\_of\_process(proc) := basepriority$

act206: $retainedpriority\_of\_process(proc) := basepriority$

act207: $preemption\_lock\_mutex(proc) := FALSE$

end

Event create_process_dormant ⟨ordinary⟩ $\widehat{=}$

extends create_process_dormant

any

$part$

$proc$

$core$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes$

grd003: $core \in CORES \cap dom(location\_of\_service)$

grd004: $location\_of\_service(core) = Create\_Process \mapsto loc\_i$
grd005: $finished\_core(core) = FALSE$
grd007: $proc = create\_process\_parm(core)$
grd008: $processes\_of\_partition(proc) = part$
grd009: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START$

grd201: $current\_partition = part$
grd202: $current\_partition\_flag(part) = TRUE$

then

act001: $location\_of\_service(core) := Create\_Process \mapsto loc\_1$
act002: $process\_state(proc) := PS\_Dormant$

end

Event create_process_core ⟨ordinary⟩ $\widehat{=}$
extends create_process_core

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes$
grd003: $core \in CORES \cap dom(location\_of\_service)$
grd004: $location\_of\_service(core) = Create\_Process \mapsto loc\_1$
grd005: $finished\_core(core) = FALSE$
grd007: $processes\_of\_partition(proc) = part$
grd008: $process\_state(proc) = PS\_Dormant$
grd009: $create\_process\_parm(core) = proc$
grd010: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START$

grd201: $current\_partition = part$
grd202: $current\_partition\_flag(part) = TRUE$

then

act001: $location\_of\_service(core) := Create\_Process \mapsto loc\_2$
act002: $processes\_of\_cores(proc) := core$

end

Event create_process_return ⟨ordinary⟩ $\widehat{=}$
extends create_process_return

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes$
grd003: $core \in CORES \cap dom(location\_of\_service)$
grd004: $location\_of\_service(core) = Create\_Process \mapsto loc\_2$
grd005: $finished\_core(core) = FALSE$
grd007: $processes\_of\_partition(proc) = part$
grd008: $process\_state(proc) = PS\_Dormant$
grd009: $create\_process\_parm(core) = proc$
grd010: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START$

grd201: $current\_partition = part$
grd202: $current\_partition\_flag(part) = TRUE$

then

act001: $location\_of\_service(core) := Create\_Process \mapsto loc\_r$
act002: $finished\_core(core) := TRUE$
act003: $create\_process\_parm := \{core\} \lhd create\_process\_parm$

end

Event set_priority_init ⟨ordinary⟩ $\widehat{=}$
extends set_priority_init

  any
    part
    proc
    core
    pri
  where
    grd001: $part \in PARTITIONS$
    grd002: $current\_partition = part$
    grd003: $part \in dom(current\_partition\_flag) \land current\_partition\_flag(part) = TRUE$
    grd004: $proc \in processes$
    grd005: $core \in CORES$
    grd006: $finished\_core2(core) = TRUE$
    grd007: $proc \in dom(process\_state) \land process\_state(proc) \neq PS\_Dormant$
    grd008: $proc \in processes\_of\_partition^{-1}[\{part\}]$
    grd009: $pri \in MIN\_PRIORITY \,..\, MAX\_PRIORITY$
  then
    act001: $location\_of\_service2(core) := Set\_Priority \mapsto loc\_i$
    act002: $finished\_core2(core) := FALSE$
    act003: $set\_priority\_parm(core) := pri$
  end

Event set_priority_owned_preemption ⟨ordinary⟩ $\widehat{=}$
extends set_priority_owned_preemption

  any
    part
    proc
    core
  where
    grd001: $part \in PARTITIONS$
    grd002: $current\_partition = part$
    grd003: $part \in dom(current\_partition\_flag) \land current\_partition\_flag(part) = TRUE$
    grd004: $proc \in processes$
    grd005: $core \in CORES \cap dom(set\_priority\_parm)$
    grd006: $finished\_core2(core) = FALSE$
    grd007: $core \in dom(location\_of\_service2) \land location\_of\_service2(core) = Set\_Priority \mapsto loc\_i$
    grd009: $process\_state(proc) \neq PS\_Dormant$
    grd010: $preemption\_lock\_mutex(proc) = TRUE$
      owned a mutex
  then
    act001: $location\_of\_service2(core) := Set\_Priority \mapsto loc\_1$
    act002: $retainedpriority\_of\_process(proc) := set\_priority\_parm(core)$
  end

Event set_priority_notowned_preemption ⟨ordinary⟩ $\widehat{=}$
extends set_priority_notowned_preemption

  any
    part
    proc
    core
  where
    grd001: $part \in PARTITIONS$
    grd002: $current\_partition = part$
    grd003: $part \in dom(current\_partition\_flag) \land current\_partition\_flag(part) = TRUE$
    grd004: $proc \in processes$
    grd005: $core \in CORES \cap dom(set\_priority\_parm)$
    grd006: $finished\_core2(core) = FALSE$
    grd007: $core \in dom(location\_of\_service2) \land location\_of\_service2(core) = Set\_Priority \mapsto loc\_i$
    grd008: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Set\_Priority \mapsto loc\_i)$
    grd009: $process\_state(proc) \neq PS\_Dormant$

grd010: $preemption\_lock\_mutex(proc) = FALSE$
not owned a mutex

then

act001: $location\_of\_service2(core) := Set\_Priority \mapsto loc\_1$
act002: $currentpriority\_of\_process(proc) := set\_priority\_parm(core)$

end

Event set_priority_check_reschedule ⟨ordinary⟩ $\widehat{=}$
extends set_priority_check_reschedule

any

$part$
$core$
$needproc$

where

grd001: $part \in PARTITIONS$
grd002: $current\_partition = part$
grd003: $part \in dom(current\_partition\_flag) \land current\_partition\_flag(part) = TRUE$
grd004: $core \in CORES$
grd005: $needproc \in BOOL$
grd006: $part \in dom(locklevel\_of\_partition) \land locklevel\_of\_partition(part) = 0 \Rightarrow needproc = TRUE$
grd007: $part \in dom(locklevel\_of\_partition) \land locklevel\_of\_partition(part) \neq 0 \Rightarrow needproc = need\_reschedule$
grd008: $finished\_core2(core) = FALSE$
grd009: $core \in dom(location\_of\_service2) \land location\_of\_service2(core) = Set\_Priority \mapsto loc\_1$
grd010: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Set\_Priority \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Set\_Priority \mapsto loc\_2$
act002: $need\_reschedule := needproc$

end

Event set_priority_return ⟨ordinary⟩ $\widehat{=}$
extends set_priority_return

any

$part$
$core$
$proc$

where

grd001: $part \in PARTITIONS$
grd002: $current\_partition = part$
grd003: $part \in dom(current\_partition\_flag) \land current\_partition\_flag(part) = TRUE$
grd004: $core \in CORES$
grd005: $proc \in processes$
grd006: $proc \in dom(process\_state) \land process\_state(proc) \neq PS\_Dormant$
grd007: $finished\_core2(core) = FALSE$
grd008: $core \in dom(location\_of\_service2) \land location\_of\_service2(core) = Set\_Priority \mapsto loc\_2$

then

act001: $location\_of\_service2(core) := Set\_Priority \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $set\_priority\_parm := \{core\} \domsub set\_priority\_parm$

end

Event suspend_self_init ⟨ordinary⟩ $\widehat{=}$
extends suspend_self_init

any

$part$
$proc$
$newstate$
$core$
$timeout$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(periodtype\_of\_process) \land proc \in ran(current\_processes)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Running$
grd103: $newstate = PS\_Suspend$
grd104: $periodtype\_of\_process(proc) = APERIOD\_PROC$
grd201: $timeout \in \mathbb{Z} \land timeout \neq 0$
grd202: $part = current\_partition$
grd211: $core \in current\_processes^{-1}[\{proc\}] \land core \in dom(current\_processes\_flag)$
grd213: $core \in dom(current\_processes)$
grd209: $part \in dom(current\_partition\_flag)$
grd214: $current\_partition\_flag(part) = TRUE$
grd204: $current\_processes\_flag(core) = TRUE$
grd203: $proc = current\_processes(core)$
grd205: $part \in dom(errorhandler\_of\_partition) \Rightarrow proc \neq errorhandler\_of\_partition(part)$
grd210: $part \in dom(locklevel\_of\_partition)$
grd206: $locklevel\_of\_partition(part) = 0$
grd212: $proc \in dom(preemption\_lock\_mutex)$
grd207: $preemption\_lock\_mutex(proc) = FALSE$

then

act001: $process\_state(proc) := newstate$
act101: $location\_of\_service2(core) := Suspend\_self \mapsto loc\_i$
act102: $finished\_core2(core) := FALSE$
act103: $suspend\_self\_timeout(core) := timeout$
act104: $suspend\_self\_waitproc(core) := proc$
act105: $current\_processes\_flag(core) := FALSE$
act106: $current\_processes := \{core\} \lhd current\_processes$

end

Event suspend_self_timeout ⟨ordinary⟩ $\widehat{=}$
extends suspend_self_timeout

any

part
proc
core
timeout
timeouttrig
waittype

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes$
grd003: $partition\_mode(part) = PM\_NORMAL$
grd004: $proc \in dom(processes\_of\_partition) \land processes\_of\_partition(proc) = part$
grd005: $core \in CORES$
grd006: $timeout \in \mathbb{Z} \land timeout \neq 0$
grd007: $core \in dom(suspend\_self\_timeout) \land core \in dom(current\_processes\_flag)$
grd008: $part = current\_partition$
grd010: $part \in dom(errorhandler\_of\_partition) \Rightarrow proc \neq errorhandler\_of\_partition(part)$
grd011: $processes\_of\_partition(proc) \in dom(locklevel\_of\_partition) \land locklevel\_of\_partition(part) = 0$
grd012: $finished\_core2(core) = FALSE$
grd013: $core \in dom(location\_of\_service2) \land location\_of\_service2(core) = Suspend\_self \mapsto loc\_i$
grd014: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Suspend\_self \mapsto loc\_i)$
grd015: $timeout = suspend\_self\_timeout(core)$
grd016: $timeouttrig \in processes \nrightarrow (PROCESS\_STATES \times \mathbb{N}_1)$

grd020: $proc = suspend\_self\_waitproc(core)$
grd017: $timeout \neq INFINITE\_TIME\_VALUE \land timeout \neq 0 \Rightarrow timeouttrig = \{proc \mapsto (PS\_Ready \mapsto (timeout + clock\_tick * ONE\_TICK\_TIME))\}$
grd018: $timeout = INFINITE\_TIME\_VALUE \Rightarrow timeouttrig = \varnothing$
grd019: $waittype \in processes \nrightarrow PROCESS\_WAIT\_TYPES$
grd021: $timeout > 0 \Rightarrow waittype = \{proc \mapsto PROC\_WAIT\_TIMEOUT\}$
grd022: $(timeout = INFINITE\_TIME\_VALUE \lor timeout = 0) \Rightarrow waittype = \varnothing$

then

act001: $location\_of\_service2(core) := Suspend\_self \mapsto loc\_1$
act002: $timeout\_trigger := timeout\_trigger \Leftarrow timeouttrig$
act003: $process\_wait\_type := process\_wait\_type \Leftarrow waittype$

end

Event suspend_self_ask_schedule ⟨ordinary⟩ $\widehat{=}$
extends suspend_self_ask_schedule

any

part
core
timeout
needresch

where

grd001: $part \in PARTITIONS$
grd002: $part = current\_partition$
grd003: $partition\_mode(part) = PM\_NORMAL$
grd004: $core \in CORES \land core \in dom(location\_of\_service2) \land core \in dom(current\_processes\_flag)$
grd005: $core \in dom(suspend\_self\_timeout)$
grd007: $timeout \in \mathbb{Z} \land timeout \neq 0$
grd008: $timeout = suspend\_self\_timeout(core)$
grd010: $needresch \in BOOL$
grd012: $(timeout = 0 \Rightarrow needresch = FALSE) \land (timeout > 0 \Rightarrow needresch = TRUE)$
grd014: $finished\_core2(core) = FALSE$
grd015: $location\_of\_service2(core) = Suspend\_self \mapsto loc\_1$
grd016: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Suspend\_self \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Suspend\_self \mapsto loc\_2$
act003: $need\_reschedule := needresch$

end

Event suspend_self_return ⟨ordinary⟩ $\widehat{=}$
extends suspend_self_return

any

part
core

where

grd001: $part \in PARTITIONS$
grd002: $part = current\_partition$
grd003: $partition\_mode(part) = PM\_NORMAL$
grd004: $core \in CORES \land core \in dom(location\_of\_service2)$
grd005: $core \in dom(suspend\_self\_timeout) \land core \in dom(suspend\_self\_waitproc)$
grd006: $finished\_core2(core) = FALSE$
grd007: $location\_of\_service2(core) = Suspend\_self \mapsto loc\_2$
grd008: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Suspend\_self \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Suspend\_self \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $suspend\_self\_timeout := \{core\} \lhd suspend\_self\_timeout$
act004: $suspend\_self\_waitproc := \{core\} \lhd suspend\_self\_waitproc$

end

Event suspend ⟨ordinary⟩ $\widehat{=}$

extends suspend

any

$part$
$proc$
$newstate$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(periodtype\_of\_process)$

grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \lor partition\_mode(part) = PM\_NORMAL$
grd017: $finished\_core(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL \Rightarrow (process\_state(proc) = PS\_Ready \land newstate = PS\_Suspend) \lor (process\_state(proc) = PS\_Waiting \land newstate = PS\_WaitandSuspend)$
grd102: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \Rightarrow (process\_state(proc) = PS\_Waiting \land newstate = PS\_WaitandSuspend)$
grd103: $periodtype\_of\_process(proc) = APERIOD\_PROC$
grd201: $part = current\_partition$
grd202: $processes\_of\_partition(proc) \in dom(current\_partition\_flag) \land current\_partition\_flag(part) = TRUE \land current\_processes\_flag(core) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd204: $processes\_of\_partition(proc) \in dom(locklevel\_of\_partition) \land (locklevel\_of\_partition(part) = 0 \lor proc \notin ran(process\_call\_errorhandler))$
grd205: $proc \in dom(period\_of\_process) \land period\_of\_process(proc) = INFINITE\_TIME\_VALUE$

grd206: $process\_state(proc) \neq PS\_Dormant$
grd207: $process\_state(proc) \neq PS\_Suspend \land process\_state(proc) \neq PS\_WaitandSuspend$
grd208: $proc \in dom(preemption\_lock\_mutex) \land preemption\_lock\_mutex(proc) = FALSE$
grd209: $process\_state(proc) \neq PS\_Faulted$

then

act001: $process\_state(proc) := newstate$

end

Event resume_init ⟨ordinary⟩ $\widehat{=}$

extends resume_init

any

$part$
$proc$
$newstate$
$core$
$trigs$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(periodtype\_of\_process)$

grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd208: $proc \in dom(timeout\_trigger)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \lor partition\_mode(part) = PM\_NORMAL$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL \Rightarrow (process\_state(proc) = PS\_Suspend \land newstate = PS\_Ready) \lor (process\_state(proc) = PS\_WaitandSuspend \land newstate = PS\_Waiting)$
grd102: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \Rightarrow (process\_state(proc) = PS\_WaitandSuspend \land newstate = PS\_Waiting)$

grd103: $periodtype\_of\_process(proc) = APERIOD\_PROC$
grd201: $current\_partition = part$
grd202: $processes\_of\_partition(proc) \in dom(current\_partition\_flag) \wedge current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE \Rightarrow proc \in ran(current\_processes)$
grd204: $process\_state(proc) \neq PS\_Dormant$
grd205: $process\_state(proc) = PS\_Suspend \Rightarrow newstate = PS\_Ready$
grd206: $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Waiting$
grd207: $process\_state(proc) \neq PS\_Faulted$
grd209: $newstate = PS\_Ready \Rightarrow trigs = \{proc\}$
grd210: $newstate = PS\_Waiting \Rightarrow trigs = \varnothing$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Resume \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $resume\_proc(core) := proc$
act204: $timeout\_trigger := trigs \lhd timeout\_trigger$

end

Event resume_check_reschedule ⟨ordinary⟩ $\widehat{=}$
extends resume_check_reschedule

any

part
proc
core
reschedule

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in ran(resume\_proc) \wedge proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \wedge core \in dom(resume\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $current\_partition = part$
grd006: $processes\_of\_partition(proc) \in dom(current\_partition\_flag) \wedge current\_partition\_flag(part) = TRUE$
grd014: $proc = resume\_proc(core)$
grd007: $reschedule \in BOOL$
grd015: $resume\_proc(core) \in dom(process\_state) \wedge processes\_of\_partition(resume\_proc(core)) \in dom(locklevel\_of\_partition)$
grd008: $locklevel\_of\_partition(part) = 0 \wedge process\_state(proc) = PS\_Ready \Rightarrow reschedule = TRUE$
grd009: $(locklevel\_of\_partition(part) > 0) \wedge (process\_state(proc) = PS\_Waiting \Rightarrow reschedule = need\_reschedule)$
grd010: $current\_processes\_flag(core) = TRUE \Rightarrow proc \in ran(current\_processes)$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Resume \mapsto loc\_i$
grd013: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Resume \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Resume \mapsto loc\_1$
act002: $need\_reschedule := reschedule$

end

Event resume_return ⟨ordinary⟩ $\widehat{=}$
extends resume_return

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in ran(resume\_proc)$

grd003: $core \in CORES \land core \in dom(resume\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = resume\_proc(core)$
grd012: $resume\_proc(core) \in dom(processes\_of\_partition)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd007: $processes\_of\_partition(resume\_proc(core)) \in dom(current\_partition\_flag) \land current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Resume \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Resume \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Resume \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $resume\_proc := \{core\} ⩤ resume\_proc$

end

Event stop_self_init ⟨ordinary⟩ $\widehat{=}$

extends stop_self_init

any

$part$
$proc$
$newstate$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Running \land newstate = PS\_Dormant$
grd201: $current\_partition = part$
grd205: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE$
grd204: $proc \in ran(current\_processes)$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Stop\_self \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $stop\_self\_proc(core) := proc$
act204: $timeout\_trigger := \{proc\} ⩤ timeout\_trigger$
act205: $current\_processes\_flag(core) := FALSE$
act206: $current\_processes := \{core\} ⩤ current\_processes$

end

Event stop_self_reschedule ⟨ordinary⟩ $\widehat{=}$

extends stop_self_reschedule

any

$part$
$proc$
$core$
$reschedule$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in (CORES \cap dom(stop\_self\_proc)) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$

grd005: $part = current\_partition$
grd006: $proc = stop\_self\_proc(core)$
grd014: $processes\_of\_partition(stop\_self\_proc(core)) \in dom(current\_partition\_flag) \wedge processes\_of\_partition(stop\_$
$dom(locklevel\_of\_partition)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $reschedule \in BOOL$
grd015: $stop\_self\_proc(core) \in dom(process\_call\_errorhandler) \wedge process\_call\_errorhandler(stop\_self\_proc(core)) \in$
$dom(process\_state)$
grd009:
$part \in dom(errorhandler\_of\_partition) \wedge proc = errorhandler\_of\_partition(part) \wedge locklevel\_of\_partition(part) >$
0
$\wedge process\_state(process\_call\_errorhandler(proc)) \neq PS\_Dormant \Rightarrow reschedule = FALSE$
grd010:
$\neg(part \in dom(errorhandler\_of\_partition) \wedge proc = errorhandler\_of\_partition(part) \wedge locklevel\_of\_partition(part)$
0
$\wedge process\_state(process\_call\_errorhandler(proc)) \neq PS\_Dormant) \Rightarrow reschedule = TRUE$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Stop\_self \mapsto loc\_i$
grd013: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Stop\_self \mapsto loc\_i)$
then
act001: $location\_of\_service2(core) := Stop\_self \mapsto loc\_1$
act002: $need\_reschedule := reschedule$
end

Event stop_self_return_no_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_self_return_no_mutex
any
$part$
$proc$
$core$
where
grd001: $part \in PARTITIONS$
grd002: $proc \in (processes \cap ran(stop\_self\_proc))$
grd003: $core \in (CORES \cap dom(stop\_self\_proc)) \wedge core \in dom(current\_processes\_flag) \wedge core \in$
$dom(location\_of\_service2)$
grd004: $proc = stop\_self\_proc(core)$
grd013: $stop\_self\_proc(core) \in dom(processes\_of\_partition) \wedge processes\_of\_partition(stop\_self\_proc(core)) \in$
$dom(current\_partition\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd007: $current\_partition\_flag(part) = TRUE$
grd014: $stop\_self\_proc(core) \in dom(preemption\_lock\_mutex)$
grd012: $preemption\_lock\_mutex(proc) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Stop\_self \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Stop\_self \mapsto loc\_1)$
then
act001: $location\_of\_service2(core) := Stop\_self \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $stop\_self\_proc := \{core\} \lhd stop\_self\_proc$
end

Event stop_self_mutex_zero ⟨ordinary⟩ $\widehat{=}$
extends stop_self_mutex_zero
any
$part$
$proc$
$core$
where
grd001: $part \in PARTITIONS$
grd002: $proc \in (processes \cap ran(stop\_self\_proc))$

grd003: $core \in (CORES \cap dom(stop\_self\_proc)) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $proc = stop\_self\_proc(core)$
grd014: $stop\_self\_proc(core) \in dom(processes\_of\_partition) \wedge processes\_of\_partition(stop\_self\_proc(core)) \in dom(current\_partition\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd013: $proc \notin ran(errorhandler\_of\_partition)$
grd007: $current\_partition\_flag(part) = TRUE$
grd015: $stop\_self\_proc(core) \in dom(preemption\_lock\_mutex)$
grd009: $preemption\_lock\_mutex(proc) = TRUE$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Stop\_self \mapsto loc\_1$
grd012: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Stop\_self \mapsto loc\_1)$

then
act001: $location\_of\_service2(core) := Stop\_self \mapsto loc\_2$
act002: $locklevel\_of\_partition(part) := 0$
act003: $preempter\_of\_partition := \{part\} \lhd preempter\_of\_partition$

end

Event stop_self_mutex_avail ⟨ordinary⟩ $\widehat{=}$
extends stop_self_mutex_avail

any
$part$
$proc$
$core$

where
grd001: $part \in PARTITIONS$
grd002: $proc \in (processes \cap ran(stop\_self\_proc))$
grd003: $core \in (CORES \cap dom(stop\_self\_proc)) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $proc = stop\_self\_proc(core)$
grd013: $stop\_self\_proc(core) \in dom(processes\_of\_partition) \wedge processes\_of\_partition(stop\_self\_proc(core)) \in dom(current\_partition\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd014: $stop\_self\_proc(core) \in dom(preemption\_lock\_mutex)$
grd006: $part = current\_partition$
grd007: $current\_partition\_flag(part) = TRUE$
grd009: $preemption\_lock\_mutex(proc) = TRUE$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Stop\_self \mapsto loc\_2$
grd012: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Stop\_self \mapsto loc\_2)$

then
act001: $location\_of\_service2(core) := Stop\_self \mapsto loc\_3$
act002: $preemption\_lock\_mutex(proc) := FALSE$

end

Event stop_self_return_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_self_return_mutex

any
$part$
$proc$
$core$

where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap ran(stop\_self\_proc)$
grd003: $core \in (CORES \cap dom(stop\_self\_proc)) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $proc = stop\_self\_proc(core)$
grd012: $stop\_self\_proc(core) \in dom(processes\_of\_partition) \wedge processes\_of\_partition(stop\_self\_proc(core)) \in dom(current\_partition\_flag)$

grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd007: $current\_partition\_flag(part) = TRUE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Stop\_self \mapsto loc\_3$
grd011: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Stop\_self \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Stop\_self \mapsto loc\_r$
act002: $finished\_core(core) := TRUE$
act003: $stop\_self\_proc := \{core\} \lhd stop\_self\_proc$

end

Event stop_init ⟨ordinary⟩ $\widehat{=}$
extends stop_init

any

$part$
$proc$
$newstate$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \wedge core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_COLD\_START \vee partition\_mode(part) = PM\_WARM\_START \vee partition\_mode(part) = PM\_NORMAL$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_COLD\_START \vee partition\_mode(part) = PM\_WARM\_START \Rightarrow ((process\_state(proc) = PS\_Waiting \vee process\_state(proc) = PS\_WaitandSuspend) \wedge newstate = PS\_Dormant)$
grd102: $partition\_mode(part) = PM\_NORMAL \Rightarrow ((process\_state(proc) = PS\_Ready \vee process\_state(proc) = PS\_Waiting \vee process\_state(proc) = PS\_WaitandSuspend \vee process\_state(proc) = PS\_Suspend \vee process\_state(proc) = PS\_Faulted) \wedge newstate = PS\_Dormant)$
grd201: $current\_partition = part$
grd205: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd204: $newstate = PS\_Dormant$
grd301: $\neg(\exists r \cdot r \in queuing\_ports \wedge proc \in dom(processes\_waitingfor\_queuingports(r)))$
grd302: $\neg(\exists r \cdot r \in buffers \wedge proc \in dom(processes\_waitingfor\_buffers(r)))$
grd303: $\neg(\exists r \cdot r \in semaphores \wedge proc \in dom(processes\_waitingfor\_semaphores(r)))$
grd305: $\neg(\exists r \cdot r \in blackboards \wedge proc \in processes\_waitingfor\_blackboards(r))$
grd304: $\neg(\exists r \cdot r \in events \wedge proc \in processes\_waitingfor\_events(r))$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Stop \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $stop\_proc(core) := proc$
act204: $timeout\_trigger := \{proc\} \lhd timeout\_trigger$

end

Event stop_reschedule ⟨ordinary⟩ $\widehat{=}$
extends stop_reschedule

any

$part$
$proc$
$core$
$reschedule$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $part = current\_partition$
grd014: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd006: $current\_partition\_flag(part) = TRUE$
grd007: $proc = stop\_proc(core)$
grd008: $reschedule \in BOOL$
grd009: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd010: $reschedule = TRUE$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Stop \mapsto loc\_i$
grd013: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_i)$
grd301: $\neg(\exists r \cdot r \in queuing\_ports \land proc \in dom(processes\_waitingfor\_queuingports(r)))$
grd302: $\neg(\exists r \cdot r \in buffers \land proc \in dom(processes\_waitingfor\_buffers(r)))$
grd303: $\neg(\exists r \cdot r \in semaphores \land proc \in dom(processes\_waitingfor\_semaphores(r)))$
grd305: $\neg(\exists r \cdot r \in blackboards \land proc \in processes\_waitingfor\_blackboards(r))$
grd304: $\neg(\exists r \cdot r \in events \land proc \in processes\_waitingfor\_events(r))$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_1$
act002: $need\_reschedule := reschedule$

end

Event stop_return_no_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_return_no_mutex

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd013: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd012: $current\_partition\_flag(part) = TRUE$
grd007: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd014: $stop\_proc(core) \in dom(preemption\_lock\_mutex)$
grd008: $preemption\_lock\_mutex(proc) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Stop \mapsto loc\_1$
grd011: $\neg(finished\_core(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $stop\_proc := \{core\} \lhd stop\_proc$

end

Event stop_mutex_zero ⟨ordinary⟩ $\widehat{=}$
extends stop_mutex_zero

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$

grd003: $core \in CORES \cap dom(stop\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Stop \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Stop \mapsto loc\_1)$
grd301: $\neg(\exists r \cdot r \in queuing\_ports \wedge proc \in dom(processes\_waitingfor\_queuingports(r)))$
grd302: $\neg(\exists r \cdot r \in buffers \wedge proc \in dom(processes\_waitingfor\_buffers(r)))$
grd303: $\neg(\exists r \cdot r \in semaphores \wedge proc \in dom(processes\_waitingfor\_semaphores(r)))$
grd305: $\neg(\exists r \cdot r \in blackboards \wedge proc \in processes\_waitingfor\_blackboards(r))$
grd304: $\neg(\exists r \cdot r \in events \wedge proc \in processes\_waitingfor\_events(r))$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_2$
act002: $locklevel\_of\_partition(part) := 0$
act003: $preempter\_of\_partition := \{part\} \lhd preempter\_of\_partition$

end

Event stop_mutex_avail ⟨ordinary⟩ $\widehat{=}$
extends stop_mutex_avail

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition) \wedge proc \in dom(preemption\_lock\_mutex)$
grd003: $core \in CORES \cap dom(stop\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd013: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd009: $preemption\_lock\_mutex(proc) = TRUE$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Stop \mapsto loc\_2$
grd012: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Stop \mapsto loc\_2)$
grd301: $\neg(\exists r \cdot r \in queuing\_ports \wedge proc \in dom(processes\_waitingfor\_queuingports(r)))$
grd302: $\neg(\exists r \cdot r \in buffers \wedge proc \in dom(processes\_waitingfor\_buffers(r)))$
grd303: $\neg(\exists r \cdot r \in semaphores \wedge proc \in dom(processes\_waitingfor\_semaphores(r)))$
grd305: $\neg(\exists r \cdot r \in blackboards \wedge proc \in processes\_waitingfor\_blackboards(r))$
grd304: $\neg(\exists r \cdot r \in events \wedge proc \in processes\_waitingfor\_events(r))$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_3$
act002: $preemption\_lock\_mutex(proc) := FALSE$

end

Event stop_return_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_return_mutex

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $part = current\_partition$
grd011: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd006: $current\_partition\_flag(part) = TRUE$
grd007: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd008: $finished\_core2(core) = FALSE$
grd009: $location\_of\_service2(core) = Stop \mapsto loc\_3$
grd010: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $stop\_proc := \{core\} \lhd\!\!\!- stop\_proc$

end

Event stop_wf_qport_init ⟨ordinary⟩ $\widehat{=}$
extends stop_init

any

$part$
$proc$
$newstate$
$core$
r

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \lor partition\_mode(part) = PM\_NORMAL$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \Rightarrow ((process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend) \land newstate = PS\_Dormant)$
grd102: $partition\_mode(part) = PM\_NORMAL \Rightarrow ((process\_state(proc) = PS\_Ready \lor process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend \lor process\_state(proc) = PS\_Suspend \lor process\_state(proc) = PS\_Faulted) \land newstate = PS\_Dormant)$
grd201: $current\_partition = part$
grd205: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd204: $newstate = PS\_Dormant$
grd301: $r \in queuing\_ports \land proc \in dom(processes\_waitingfor\_queuingports(r))$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Stop \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $stop\_proc(core) := proc$
act204: $timeout\_trigger := \{proc\} \lhd\!\!\!- timeout\_trigger$
act301: $processes\_waitingfor\_queuingports := (processes\_waitingfor\_queuingports \lhd\!\!\!+ \{r \mapsto (\{proc\} \lhd\!\!\!- processes\_waitingfor\_queuingports(r))\})$

end

Event stop_wf_qport_reschedule ⟨ordinary⟩ $\widehat{=}$
extends stop_reschedule

any

$part$

$proc$
$core$
$reschedule$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $part = current\_partition$
grd014: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd006: $current\_partition\_flag(part) = TRUE$
grd007: $proc = stop\_proc(core)$
grd008: $reschedule \in BOOL$
grd009: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd010: $reschedule = TRUE$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Stop \mapsto loc\_i$
grd013: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Stop \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_1$
act002: $need\_reschedule := reschedule$

end

Event stop_wf_return_no_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_return_no_mutex

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd013: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd012: $current\_partition\_flag(part) = TRUE$
grd007: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd014: $stop\_proc(core) \in dom(preemption\_lock\_mutex)$
grd008: $preemption\_lock\_mutex(proc) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Stop \mapsto loc\_1$
grd011: $\neg(finished\_core(core) = FALSE \wedge location\_of\_service2(core) = Stop \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $stop\_proc := \{core\} \lhd\!\!\!- stop\_proc$

end

Event stop_wf_mutex_zero ⟨ordinary⟩ $\widehat{=}$
extends stop_mutex_zero

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$

grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Stop \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_2$
act002: $locklevel\_of\_partition(part) := 0$
act003: $preempter\_of\_partition := \{part\} \lhd preempter\_of\_partition$

end

Event stop_wf_mutex_avail ⟨ordinary⟩ $\widehat{=}$
extends stop_mutex_avail

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(preemption\_lock\_mutex)$

grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd013: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd009: $preemption\_lock\_mutex(proc) = TRUE$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Stop \mapsto loc\_2$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_3$
act002: $preemption\_lock\_mutex(proc) := FALSE$

end

Event stop_wf_return_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_return_mutex

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $part = current\_partition$
grd011: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd006: $current\_partition\_flag(part) = TRUE$
grd007: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd008: $finished\_core2(core) = FALSE$

grd009: $location\_of\_service2(core) = Stop \mapsto loc\_3$
grd010: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $stop\_proc := \{core\} \lhd stop\_proc$

end

Event stop_wf_buf_init ⟨ordinary⟩ $\widehat{=}$
extends stop_init

any

$part$
$proc$
$newstate$
$core$
r

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \lor partition\_mode(part) = PM\_NORMAL$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \Rightarrow ((process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend) \land newstate = PS\_Dormant)$
grd102: $partition\_mode(part) = PM\_NORMAL \Rightarrow ((process\_state(proc) = PS\_Ready \lor process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend \lor process\_state(proc) = PS\_Suspend \lor process\_state(proc) = PS\_Faulted) \land newstate = PS\_Dormant)$
grd201: $current\_partition = part$
grd205: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd204: $newstate = PS\_Dormant$
grd301: $r \in buffers \land proc \in dom(processes\_waitingfor\_buffers(r))$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Stop \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $stop\_proc(core) := proc$
act204: $timeout\_trigger := \{proc\} \lhd timeout\_trigger$
act301: $processes\_waitingfor\_buffers := (processes\_waitingfor\_buffers \lhd\!\!\!- \{r \mapsto (\{proc\} \lhd processes\_waitingfor\_bu$

end

Event stop_wf_buf_reschedule ⟨ordinary⟩ $\widehat{=}$
extends stop_reschedule

any

$part$
$proc$
$core$
$reschedule$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $part = current\_partition$

grd014: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd006: $current\_partition\_flag(part) = TRUE$
grd007: $proc = stop\_proc(core)$
grd008: $reschedule \in BOOL$
grd009: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd010: $reschedule = TRUE$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Stop \mapsto loc\_i$
grd013: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_1$
act002: $need\_reschedule := reschedule$

end

Event stop_wf_buf_return_no_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_return_no_mutex

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd013: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd012: $current\_partition\_flag(part) = TRUE$
grd007: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd014: $stop\_proc(core) \in dom(preemption\_lock\_mutex)$
grd008: $preemption\_lock\_mutex(proc) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Stop \mapsto loc\_1$
grd011: $\neg(finished\_core(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $stop\_proc := \{core\} \lhd stop\_proc$

end

Event stop_wf_buf_mutex_zero ⟨ordinary⟩ $\widehat{=}$
extends stop_mutex_zero

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Stop \mapsto loc\_1$

grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_2$
act002: $locklevel\_of\_partition(part) := 0$
act003: $preempter\_of\_partition := \{part\} \lhd preempter\_of\_partition$

end

Event stop_wf_buf_mutex_avail ⟨ordinary⟩ $\widehat{=}$
extends stop_mutex_avail

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(preemption\_lock\_mutex)$

grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd013: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd009: $preemption\_lock\_mutex(proc) = TRUE$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Stop \mapsto loc\_2$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_3$
act002: $preemption\_lock\_mutex(proc) := FALSE$

end

Event stop_wf_buf_return_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_return_mutex

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $part = current\_partition$
grd011: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd006: $current\_partition\_flag(part) = TRUE$
grd007: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd008: $finished\_core2(core) = FALSE$
grd009: $location\_of\_service2(core) = Stop \mapsto loc\_3$
grd010: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $stop\_proc := \{core\} \lhd stop\_proc$

end

Event stop_wf_sem_init ⟨ordinary⟩ $\widehat{=}$
extends stop_init

any

$part$

$proc$

$newstate$

$core$

r

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$

grd003: $newstate \in PROCESS\_STATES$

grd004: $core \in CORES \wedge core \in dom(current\_processes\_flag)$

grd005: $processes\_of\_partition(proc) = part$

grd006: $partition\_mode(part) = PM\_COLD\_START \vee partition\_mode(part) = PM\_WARM\_START \vee partition\_mode(part) = PM\_NORMAL$

grd017: $finished\_core2(core) = TRUE$

grd101: $partition\_mode(part) = PM\_COLD\_START \vee partition\_mode(part) = PM\_WARM\_START \Rightarrow ((process\_state(proc) = PS\_Waiting \vee process\_state(proc) = PS\_WaitandSuspend) \wedge newstate = PS\_Dormant)$

grd102: $partition\_mode(part) = PM\_NORMAL \Rightarrow ((process\_state(proc) = PS\_Ready \vee process\_state(proc) = PS\_Waiting \vee process\_state(proc) = PS\_WaitandSuspend \vee process\_state(proc) = PS\_Suspend \vee process\_state(proc) = PS\_Faulted) \wedge newstate = PS\_Dormant)$

grd201: $current\_partition = part$

grd205: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$

grd202: $current\_partition\_flag(part) = TRUE$

grd203: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$

grd204: $newstate = PS\_Dormant$

grd301: $r \in semaphores \wedge proc \in dom(processes\_waitingfor\_semaphores(r))$

then

act001: $process\_state(proc) := newstate$

act201: $location\_of\_service2(core) := Stop \mapsto loc\_i$

act202: $finished\_core2(core) := FALSE$

act203: $stop\_proc(core) := proc$

act204: $timeout\_trigger := \{proc\} \lhd\!\!- timeout\_trigger$

act301: $processes\_waitingfor\_semaphores := (processes\_waitingfor\_semaphores \Leftarrow \{r \mapsto (\{proc\} \lhd\!\!- processes\_waitingfor\_semaphores(r))\})$

end

Event stop_wf_sem_reschedule ⟨ordinary⟩ $\widehat{=}$

extends stop_reschedule

any

$part$

$proc$

$core$

$reschedule$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$

grd003: $core \in CORES \cap dom(stop\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$

grd004: $processes\_of\_partition(proc) = part$

grd005: $part = current\_partition$

grd014: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$

grd006: $current\_partition\_flag(part) = TRUE$

grd007: $proc = stop\_proc(core)$

grd008: $reschedule \in BOOL$

grd009: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$

grd010: $reschedule = TRUE$

grd011: $finished\_core2(core) = FALSE$

grd012: $location\_of\_service2(core) = Stop \mapsto loc\_i$

grd013: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Stop \mapsto loc\_i)$

then
act001: $location\_of\_service2(core) := Stop \mapsto loc\_1$
act002: $need\_reschedule := reschedule$
end

Event stop_wf_sem_return_no_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_return_no_mutex
any
$part$
$proc$
$core$
where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd013: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd012: $current\_partition\_flag(part) = TRUE$
grd007: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd014: $stop\_proc(core) \in dom(preemption\_lock\_mutex)$
grd008: $preemption\_lock\_mutex(proc) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Stop \mapsto loc\_1$
grd011: $\neg(finished\_core(core) = FALSE \wedge location\_of\_service2(core) = Stop \mapsto loc\_1)$
then
act001: $location\_of\_service2(core) := Stop \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $stop\_proc := \{core\} \lhd stop\_proc$
end

Event stop_wf_sem_mutex_zero ⟨ordinary⟩ $\widehat{=}$
extends stop_mutex_zero
any
$part$
$proc$
$core$
where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Stop \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Stop \mapsto loc\_1)$
then
act001: $location\_of\_service2(core) := Stop \mapsto loc\_2$
act002: $locklevel\_of\_partition(part) := 0$
act003: $preempter\_of\_partition := \{part\} \lhd preempter\_of\_partition$
end

Event stop_wf_sem_mutex_avail ⟨ordinary⟩ $\widehat{=}$
extends stop_mutex_avail

any
- *part*
- *proc*
- *core*

where
- grd001: $part \in PARTITIONS$
- grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition) \wedge proc \in dom(preemption\_lock\_mutex)$
- grd003: $core \in CORES \cap dom(stop\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
- grd004: $processes\_of\_partition(proc) = part$
- grd005: $proc = stop\_proc(core)$
- grd006: $part = current\_partition$
- grd013: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
- grd007: $current\_partition\_flag(part) = TRUE$
- grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
- grd009: $preemption\_lock\_mutex(proc) = TRUE$
- grd010: $finished\_core2(core) = FALSE$
- grd011: $location\_of\_service2(core) = Stop \mapsto loc\_2$
- grd012: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Stop \mapsto loc\_2)$

then
- act001: $location\_of\_service2(core) := Stop \mapsto loc\_3$
- act002: $preemption\_lock\_mutex(proc) := FALSE$

end

Event stop_wf_sem_return_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_return_mutex

any
- *part*
- *proc*
- *core*

where
- grd001: $part \in PARTITIONS$
- grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition)$
- grd003: $core \in CORES \cap dom(stop\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
- grd004: $processes\_of\_partition(proc) = part$
- grd005: $part = current\_partition$
- grd011: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
- grd006: $current\_partition\_flag(part) = TRUE$
- grd007: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
- grd008: $finished\_core2(core) = FALSE$
- grd009: $location\_of\_service2(core) = Stop \mapsto loc\_3$
- grd010: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Stop \mapsto loc\_3)$

then
- act001: $location\_of\_service2(core) := Stop \mapsto loc\_r$
- act002: $finished\_core2(core) := TRUE$
- act003: $stop\_proc := \{core\} \lhd\!\!\!- stop\_proc$

end

Event stop_wf_bb_init ⟨ordinary⟩ $\widehat{=}$
extends stop_init

any
- *part*
- *proc*
- *newstate*
- *core*
- r

where
- grd001: $part \in PARTITIONS$
- grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$

grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \lor partition\_mode(part) = PM\_NORMAL$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \Rightarrow ((process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend) \land newstate = PS\_Dormant)$
grd102: $partition\_mode(part) = PM\_NORMAL \Rightarrow ((process\_state(proc) = PS\_Ready \lor process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend \lor process\_state(proc) = PS\_Suspend \lor process\_state(proc) = PS\_Faulted) \land newstate = PS\_Dormant)$
grd201: $current\_partition = part$
grd205: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd204: $newstate = PS\_Dormant$
grd301: $r \in blackboards \land proc \in processes\_waitingfor\_blackboards(r)$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Stop \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $stop\_proc(core) := proc$
act204: $timeout\_trigger := \{proc\} \lhd timeout\_trigger$
act301: $processes\_waitingfor\_blackboards := processes\_waitingfor\_blackboards \mathbin{<\!\!+} \{r \mapsto (processes\_waitingfor\_blac$
$\{proc\})\}$

end

Event stop_wf_bb_reschedule ⟨ordinary⟩ $\widehat{=}$
extends stop_reschedule

any

$part$
$proc$
$core$
$reschedule$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $part = current\_partition$
grd014: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd006: $current\_partition\_flag(part) = TRUE$
grd007: $proc = stop\_proc(core)$
grd008: $reschedule \in BOOL$
grd009: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd010: $reschedule = TRUE$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Stop \mapsto loc\_i$
grd013: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_1$
act002: $need\_reschedule := reschedule$

end

Event stop_wf_bb_return_no_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_return_no_mutex

any

$part$
$proc$

$core$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$

grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$

grd004: $processes\_of\_partition(proc) = part$

grd005: $proc = stop\_proc(core)$

grd006: $part = current\_partition$

grd013: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$

grd012: $current\_partition\_flag(part) = TRUE$

grd007: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$

grd014: $stop\_proc(core) \in dom(preemption\_lock\_mutex)$

grd008: $preemption\_lock\_mutex(proc) = FALSE$

grd009: $finished\_core2(core) = FALSE$

grd010: $location\_of\_service2(core) = Stop \mapsto loc\_1$

grd011: $\neg(finished\_core(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_r$

act002: $finished\_core2(core) := TRUE$

act003: $stop\_proc := \{core\} \lhd stop\_proc$

end

Event stop_wf_bb_mutex_zero ⟨ordinary⟩ $\widehat{=}$

extends stop_mutex_zero

any

$part$

$proc$

$core$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$

grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$

grd004: $processes\_of\_partition(proc) = part$

grd005: $proc = stop\_proc(core)$

grd006: $part = current\_partition$

grd012: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$

grd007: $current\_partition\_flag(part) = TRUE$

grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$

grd009: $finished\_core2(core) = FALSE$

grd010: $location\_of\_service2(core) = Stop \mapsto loc\_1$

grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_2$

act002: $locklevel\_of\_partition(part) := 0$

act003: $preempter\_of\_partition := \{part\} \lhd preempter\_of\_partition$

end

Event stop_wf_bb_mutex_avail ⟨ordinary⟩ $\widehat{=}$

extends stop_mutex_avail

any

$part$

$proc$

$core$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(preemption\_lock\_mutex)$

grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$

grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd013: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd009: $preemption\_lock\_mutex(proc) = TRUE$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Stop \mapsto loc\_2$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_3$
act002: $preemption\_lock\_mutex(proc) := FALSE$

end

Event stop_wf_bb_return_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_return_mutex

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $part = current\_partition$
grd011: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd006: $current\_partition\_flag(part) = TRUE$
grd007: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd008: $finished\_core2(core) = FALSE$
grd009: $location\_of\_service2(core) = Stop \mapsto loc\_3$
grd010: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $stop\_proc := \{core\} \lhd stop\_proc$

end

Event stop_wf_evt_init ⟨ordinary⟩ $\widehat{=}$
extends stop_init

any

part
proc
newstate
core
r

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \lor partition\_mode(part) = PM\_NORMAL$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START \Rightarrow ((process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend) \land newstate = PS\_Dormant)$

grd102: $partition\_mode(part) = PM\_NORMAL \Rightarrow ((process\_state(proc) = PS\_Ready \lor process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_WaitandSuspend \lor process\_state(proc) = PS\_Suspend \lor process\_state(proc) = PS\_Faulted) \land newstate = PS\_Dormant)$
grd201: $current\_partition = part$
grd205: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd204: $newstate = PS\_Dormant$
grd301: $r \in events \land proc \in processes\_waitingfor\_events(r)$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Stop \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $stop\_proc(core) := proc$
act204: $timeout\_trigger := \{proc\} \lhd timeout\_trigger$
act301: $processes\_waitingfor\_events := processes\_waitingfor\_events \mathbin{\lhd\!\!-} \{r \mapsto (processes\_waitingfor\_events(r) \setminus \{proc\})\}$

end

Event stop_wf_evt_reschedule ⟨ordinary⟩ $\widehat{=}$
extends stop_reschedule

any

$part$
$proc$
$core$
$reschedule$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $part = current\_partition$
grd014: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$
grd006: $current\_partition\_flag(part) = TRUE$
grd007: $proc = stop\_proc(core)$
grd008: $reschedule \in BOOL$
grd009: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd010: $reschedule = TRUE$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Stop \mapsto loc\_i$
grd013: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_1$
act002: $need\_reschedule := reschedule$

end

Event stop_wf_evt_return_no_mutex ⟨ordinary⟩ $\widehat{=}$
extends stop_return_no_mutex

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$

grd013: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd012: $current\_partition\_flag(part) = TRUE$
grd007: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd014: $stop\_proc(core) \in dom(preemption\_lock\_mutex)$
grd008: $preemption\_lock\_mutex(proc) = FALSE$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Stop \mapsto loc\_1$
grd011: $\neg(finished\_core(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $stop\_proc := \{core\} \lhd stop\_proc$

end

Event stop_wf_evt_mutex_zero ⟨ordinary⟩ $\widehat{=}$
extends stop_mutex_zero

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$
grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd012: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Stop \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_2$
act002: $locklevel\_of\_partition(part) := 0$
act003: $preempter\_of\_partition := \{part\} \lhd preempter\_of\_partition$

end

Event stop_wf_evt_mutex_avail ⟨ordinary⟩ $\widehat{=}$
extends stop_mutex_avail

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(preemption\_lock\_mutex)$

grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = stop\_proc(core)$
grd006: $part = current\_partition$
grd013: $processes\_of\_partition(stop\_proc(core)) \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$
grd009: $preemption\_lock\_mutex(proc) = TRUE$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Stop \mapsto loc\_2$

grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_3$

act002: $preemption\_lock\_mutex(proc) := FALSE$

end

Event stop_wf_evt_return_mutex ⟨ordinary⟩ $\widehat{=}$

extends stop_return_mutex

any

$part$

$proc$

$core$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \land proc \in dom(processes\_of\_partition)$

grd003: $core \in CORES \cap dom(stop\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$

grd004: $processes\_of\_partition(proc) = part$

grd005: $part = current\_partition$

grd011: $processes\_of\_partition(proc) \in dom(current\_partition\_flag)$

grd006: $current\_partition\_flag(part) = TRUE$

grd007: $current\_processes\_flag(core) = TRUE \Rightarrow proc \notin ran(current\_processes)$

grd008: $finished\_core2(core) = FALSE$

grd009: $location\_of\_service2(core) = Stop \mapsto loc\_3$

grd010: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Stop \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Stop \mapsto loc\_r$

act002: $finished\_core2(core) := TRUE$

act003: $stop\_proc := \{core\} \lhd\!\!\!- stop\_proc$

end

Event start_aperiodprocess_instart_init ⟨ordinary⟩ $\widehat{=}$

extends start_aperiodprocess_instart_init

any

$part$

$proc$

$newstate$

$core$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(periodtype\_of\_process) \land proc \in dom(period\_of\_process)$

grd003: $newstate \in PROCESS\_STATES$

grd004: $core \in CORES$

grd005: $processes\_of\_partition(proc) = part$

grd017: $finished\_core2(core) = TRUE$

grd101: $current\_partition = part$

grd107: $part \in dom(current\_partition\_flag)$

grd102: $current\_partition\_flag(part) = TRUE$

grd103: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START$

grd104: $process\_state(proc) = PS\_Dormant$

grd105: $newstate = PS\_Waiting$

grd106: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$

then

act001: $process\_state(proc) := newstate$

act101: $location\_of\_service2(core) := Start\_aperiod\_instart \mapsto loc\_i$

act102: $process\_wait\_type(proc) := PROC\_WAIT\_PARTITIONNORMAL$

act103: $finished\_core2(core) := FALSE$

act104: $start\_aperiod\_proc(core) := proc$

end

Event start_aperiodprocess_instart_currentpri ⟨ordinary⟩ $\widehat{=}$
extends start_aperiodprocess_instart_currentpri

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition) \wedge proc \in dom(process\_state)$
grd003: $core \in CORES \cap dom(start\_aperiod\_proc) \wedge core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = start\_aperiod\_proc(core)$
grd012: $part \in dom(current\_partition\_flag)$
grd006: $current\_partition = part$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $process\_state(proc) = PS\_Waiting$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Start\_aperiod\_instart \mapsto loc\_i$
grd011: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Start\_aperiod\_instart \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Start\_aperiod\_instart \mapsto loc\_1$
act002: $currentpriority\_of\_process(proc) := basepriority\_of\_process(proc)$

end

Event start_aperiodprocess_instart_return ⟨ordinary⟩ $\widehat{=}$
extends start_aperiodprocess_instart_return

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition) \wedge proc \in dom(process\_state)$
grd003: $core \in CORES \cap dom(start\_aperiod\_proc) \wedge core \in dom(location\_of\_service2)$
grd004: $proc = start\_aperiod\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd012: $part \in dom(current\_partition\_flag)$
grd006: $current\_partition = part$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $process\_state(proc) = PS\_Waiting$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Start\_aperiod\_instart \mapsto loc\_1$
grd011: $\neg(finished\_core2(core) = TRUE \wedge location\_of\_service2(core) = Start\_aperiod\_instart \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Start\_aperiod\_instart \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $start\_aperiod\_proc := \{core\} \lhd\!\!\!- start\_aperiod\_proc$

end

Event start_aperiodprocess_innormal_init ⟨ordinary⟩ $\widehat{=}$
extends start_aperiodprocess_innormal_init

any

$part$
$proc$
$newstate$
$core$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(periodtype\_of\_process) \wedge proc \in dom(period\_of\_process)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \wedge core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $current\_partition = part$
grd108: $part \in dom(current\_partition\_flag)$
grd102: $current\_partition\_flag(part) = TRUE$
grd103: $current\_processes\_flag(core) = TRUE$
grd104: $partition\_mode(part) = PM\_NORMAL$
grd105: $process\_state(proc) = PS\_Dormant$
grd106: $newstate = PS\_Ready$
grd107: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$

then

act001: $process\_state(proc) := newstate$
act101: $location\_of\_service2(core) := Start\_aperiod\_innormal \mapsto loc\_i$
act102: $finished\_core2(core) := FALSE$
act103: $start\_aperiod\_innormal\_proc(core) := proc$

end

Event start_aperiodprocess_innormal_deadline_time ⟨ordinary⟩ $\widehat{=}$
extends start_aperiodprocess_innormal_deadline_time

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(process\_state) \wedge proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(start\_aperiod\_innormal\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $proc = start\_aperiod\_innormal\_proc(core)$
grd014: $start\_aperiod\_innormal\_proc(core) \in dom(processes\_of\_partition)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $current\_partition = part$
grd015: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $process\_state(proc) = PS\_Ready$
grd010: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Start\_aperiod\_innormal \mapsto loc\_i$
grd013: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Start\_aperiod\_innormal \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Start\_aperiod\_innormal \mapsto loc\_1$
act002: $deadlinetime\_of\_process(proc) := clock\_tick * ONE\_TICK\_TIME + timecapacity\_of\_process(proc)$

end

Event start_aperiodprocess_innormal_reschedule ⟨ordinary⟩ $\widehat{=}$
extends start_aperiodprocess_innormal_reschedule

any

part
proc
core
reschedule

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(start\_aperiod\_innormal\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $reschedule \in BOOL$
grd005: $proc = start\_aperiod\_innormal\_proc(core)$
grd006: $processes\_of\_partition(proc) = part$
grd007: $current\_partition = part$
grd016: $part \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $current\_processes\_flag(core) = TRUE$
grd010: $process\_state(proc) = PS\_Ready$
grd011: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$
grd017: $processes\_of\_partition(start\_aperiod\_innormal\_proc(core)) \in dom(locklevel\_of\_partition)$

grd015: $(locklevel\_of\_partition(part) = 0 \Rightarrow reschedule = TRUE) \land (locklevel\_of\_partition(part) > 0 \Rightarrow reschedule = need\_reschedule)$
grd012: $finished\_core2(core) = FALSE$
grd013: $location\_of\_service2(core) = Start\_aperiod\_innormal \mapsto loc\_1$
grd014: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Start\_aperiod\_innormal \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Start\_aperiod\_innormal \mapsto loc\_2$
act002: $need\_reschedule := reschedule$

end

Event start_aperiodprocess_innormal_currentpri ⟨ordinary⟩ $\widehat{=}$
extends start_aperiodprocess_innormal_currentpri

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(start\_aperiod\_innormal\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = start\_aperiod\_innormal\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd014: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $process\_state(proc) = PS\_Ready$
grd010: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Start\_aperiod\_innormal \mapsto loc\_2$
grd013: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Start\_aperiod\_innormal \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Start\_aperiod\_innormal \mapsto loc\_3$
act002: $currentpriority\_of\_process(proc) := basepriority\_of\_process(proc)$

end

Event start_aperiodprocess_innormal_return ⟨ordinary⟩ $\widehat{=}$
extends start_aperiodprocess_innormal_return

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(start\_aperiod\_innormal\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = start\_aperiod\_innormal\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $part = current\_partition$
grd014: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $process\_state(proc) = PS\_Ready$
grd010: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Start\_aperiod\_innormal \mapsto loc\_3$
grd013: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Start\_aperiod\_innormal \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Start\_aperiod\_innormal \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $start\_aperiod\_innormal\_proc := \{core\} \lhd start\_aperiod\_innormal\_proc$

end

Event start_periodprocess_instart_init ⟨ordinary⟩ $\widehat{=}$
extends start_periodprocess_instart_init

any

$part$
$proc$
$newstate$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(periodtype\_of\_process) \land proc \in dom(period\_of\_process)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START$

grd107: $part \in dom(current\_partition\_flag)$
grd102: $current\_partition = part$
grd103: $current\_partition\_flag(part) = TRUE$
grd104: $process\_state(proc) = PS\_Dormant$
grd105: $newstate = PS\_Waiting$
grd106: $period\_of\_process(proc) > 0$

then

act001: $process\_state(proc) := newstate$
act101: $location\_of\_service2(core) := Start\_period\_instart \mapsto loc\_i$
act102: $finished\_core2(core) := FALSE$
act103: $process\_wait\_type(proc) := PROC\_WAIT\_PARTITIONNORMAL$
act104: $start\_period\_instart\_proc(core) := proc$

end

Event start_periodprocess_instart_currentpri ⟨ordinary⟩ $\widehat{=}$
extends start_periodprocess_instart_currentpri

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(start\_period\_instart\_proc) \land core \in dom(location\_of\_service2)$
grd004: $proc = start\_period\_instart\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $current\_partition = part$
grd013: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $process\_state(proc) = PS\_Waiting$
grd009: $period\_of\_process(proc) > 0$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Start\_period\_instart \mapsto loc\_i$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Start\_period\_instart \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Start\_period\_instart \mapsto loc\_1$
act002: $currentpriority\_of\_process(proc) := basepriority\_of\_process(proc)$

end

Event start_periodprocess_instart_return ⟨ordinary⟩ $\widehat{=}$
extends start_periodprocess_instart_return

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(start\_period\_instart\_proc) \land core \in dom(location\_of\_service2)$
grd004: $proc = start\_period\_instart\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $current\_partition = part$
grd013: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $process\_state(proc) = PS\_Waiting$
grd009: $period\_of\_process(proc) > 0$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Start\_period\_instart \mapsto loc\_1$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Start\_period\_instart \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Start\_period\_instart \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $start\_period\_instart\_proc := \{core\} \lhd start\_period\_instart\_proc$

end

Event start_periodprocess_innormal_init ⟨ordinary⟩ $\widehat{=}$
extends start_periodprocess_innormal_init

any

$part$
$proc$
$newstate$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(periodtype\_of\_process) \land proc \in dom(period\_of\_process)$
grd003: $newstate \in PROCESS\_STATES$

grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $current\_partition = part$
grd108: $part \in dom(current\_partition\_flag)$
grd109: $proc \in dom(releasepoint\_of\_process)$
grd103: $current\_partition\_flag(part) = TRUE$
grd104: $current\_processes\_flag(core) = TRUE$
grd105: $process\_state(proc) = PS\_Dormant$
grd106: $newstate = PS\_Waiting$
grd107: $period\_of\_process(proc) > 0$
grd110: $proc \notin ran(current\_processes)$

then

act001: $process\_state(proc) := newstate$
act101: $location\_of\_service2(core) := Start\_period\_innormal \mapsto loc\_i$
act102: $finished\_core2(core) := FALSE$
act103: $process\_wait\_type(proc) := PROC\_WAIT\_PERIOD$
act104: $start\_period\_innormal\_proc(core) := proc$

end

Event start_periodprocess_innormal_releasepoint ⟨ordinary⟩ $\widehat{=}$
extends start_periodprocess_innormal_releasepoint

any

part
proc
core
fstrl

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(start\_period\_innormal\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd015: $fstrl \in \mathbb{N}_1$
grd004: $proc = start\_period\_innormal\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $current\_partition = part$
grd017: $part \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $current\_processes\_flag(core) = TRUE$
grd010: $process\_state(proc) = PS\_Waiting$
grd011: $period\_of\_process(proc) > 0$
grd016: $\exists x, y, b \cdot (((x \mapsto y) \mapsto b) = firstperiodicprocstart\_timeWindow\_of\_Partition(part) \Rightarrow fstrl = ((clock\_tick * ONE\_TICK\_TIME)/majorFrame + 1) * majorFrame + x)$
grd012: $finished\_core2(core) = FALSE$
grd013: $location\_of\_service2(core) = Start\_period\_innormal \mapsto loc\_i$
grd014: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Start\_period\_innormal \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Start\_period\_innormal \mapsto loc\_1$
act002: $releasepoint\_of\_process(proc) := fstrl$

end

Event start_periodprocess_innormal_deadlinetime ⟨ordinary⟩ $\widehat{=}$
extends start_periodprocess_innormal_deadlinetime

any

part
proc
core

$fstrl$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$

grd003: $core \in CORES \cap dom(start\_period\_innormal\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$

grd004: $fstrl \in \mathbb{N}_1$

grd005: $proc = start\_period\_innormal\_proc(core)$

grd006: $processes\_of\_partition(proc) = part$

grd007: $partition\_mode(part) = PM\_NORMAL$

grd008: $current\_partition = part$

grd017: $part \in dom(current\_partition\_flag)$

grd009: $current\_partition\_flag(part) = TRUE$

grd010: $current\_processes\_flag(core) = TRUE$

grd011: $process\_state(proc) = PS\_Waiting$

grd012: $period\_of\_process(proc) > 0$

grd013: $\exists x, y, b \cdot (((x \mapsto y) \mapsto b) = firstperiodicprocstart\_timeWindow\_of\_Partition(part) \Rightarrow fstrl = ((clock\_tick * ONE\_TICK\_TIME)/majorFrame + 1) * majorFrame + x)$

grd014: $finished\_core2(core) = FALSE$

grd015: $location\_of\_service2(core) = Start\_period\_innormal \mapsto loc\_1$

grd016: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Start\_period\_innormal \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Start\_period\_innormal \mapsto loc\_2$

act002: $deadlinetime\_of\_process(proc) := fstrl + timecapacity\_of\_process(proc)$

end

Event start_periodprocess_innormal_currentpri ⟨ordinary⟩ $\widehat{=}$

extends start_periodprocess_innormal_currentpri

any

$part$

$proc$

$core$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$

grd003: $core \in CORES \cap dom(start\_period\_innormal\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$

grd004: $proc = start\_period\_innormal\_proc(core)$

grd005: $processes\_of\_partition(proc) = part$

grd006: $partition\_mode(part) = PM\_NORMAL$

grd007: $current\_partition = part$

grd015: $part \in dom(current\_partition\_flag)$

grd008: $current\_partition\_flag(part) = TRUE$

grd009: $current\_processes\_flag(core) = TRUE$

grd010: $process\_state(proc) = PS\_Waiting$

grd011: $period\_of\_process(proc) > 0$

grd012: $finished\_core2(core) = FALSE$

grd013: $location\_of\_service2(core) = Start\_period\_innormal \mapsto loc\_2$

grd014: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Start\_period\_innormal \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Start\_period\_innormal \mapsto loc\_3$

act002: $currentpriority\_of\_process(proc) := basepriority\_of\_process(proc)$

end

Event start_periodprocess_innormal_return ⟨ordinary⟩ $\widehat{=}$

extends start_periodprocess_innormal_return

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(start\_period\_innormal\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $proc = start\_period\_innormal\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $current\_partition = part$
grd015: $part \in dom(current\_partition\_flag)$
grd008: $current\_partition\_flag(part) = TRUE$
grd009: $current\_processes\_flag(core) = TRUE$
grd010: $process\_state(proc) = PS\_Waiting$
grd011: $period\_of\_process(proc) > 0$
grd012: $finished\_core2(core) = FALSE$
grd013: $location\_of\_service2(core) = Start\_period\_innormal \mapsto loc\_3$
grd014: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Start\_period\_innormal \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Start\_period\_innormal \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $start\_period\_innormal\_proc := \{core\} \lhd start\_period\_innormal\_proc$

end

Event delay_start_aperiodprocess_instart_init ⟨ordinary⟩ $\widehat{=}$
extends delay_start_aperiodprocess_instart_init

any

$part$
$proc$
$newstate$
$core$
$delaytime$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd101: $current\_partition = part$
grd108: $part \in dom(current\_partition\_flag)$
grd102: $current\_partition\_flag(part) = TRUE$
grd103: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START$
grd104: $process\_state(proc) = PS\_Dormant$
grd105: $newstate = PS\_Waiting$
grd106: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$
grd107: $delaytime \in \mathbb{N} \land delaytime \neq INFINITE\_TIME\_VALUE$

then

act001: $process\_state(proc) := newstate$
act101: $location\_of\_service2(core) := Delay\_start\_aperiod\_instart \mapsto loc\_i$
act102: $process\_wait\_type(proc) := PROC\_WAIT\_DELAY$
act103: $finished\_core2(core) := FALSE$
act104: $delay\_start\_ainstart\_proc(core) := proc$
act105: $delaytime\_of\_process(proc) := delaytime$

end
Event delay_start_aperiodprocess_instart_currentpri ⟨ordinary⟩ $\widehat{=}$
extends delay_start_aperiodprocess_instart_currentpri
any
part
proc
core
where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(delay\_start\_ainstart\_proc) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = delay\_start\_ainstart\_proc(core)$
grd006: $current\_partition = part$
grd013: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $process\_state(proc) = PS\_Waiting$
grd009: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Delay\_start\_aperiod\_instart \mapsto loc\_i$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Delay\_start\_aperiod\_instart \mapsto loc\_i)$
then
act001: $location\_of\_service2(core) := Delay\_start\_aperiod\_instart \mapsto loc\_1$
act002: $currentpriority\_of\_process(proc) := basepriority\_of\_process(proc)$
end
Event delay_start_aperiodprocess_instart_return ⟨ordinary⟩ $\widehat{=}$
extends delay_start_aperiodprocess_instart_return
any
part
proc
core
where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(delay\_start\_ainstart\_proc) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = delay\_start\_ainstart\_proc(core)$
grd006: $current\_partition = part$
grd013: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $process\_state(proc) = PS\_Waiting$
grd009: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Delay\_start\_aperiod\_instart \mapsto loc\_1$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Delay\_start\_aperiod\_instart \mapsto loc\_1)$
then
act001: $location\_of\_service2(core) := Delay\_start\_aperiod\_instart \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $delay\_start\_ainstart\_proc := \{core\} \lhd delay\_start\_ainstart\_proc$
end
Event delay_start_aperiodprocess_innormal_init ⟨ordinary⟩ $\widehat{=}$
extends delay_start_aperiodprocess_innormal_init
any
part

$proc$
$newstate$
$core$
$delaytime$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd102: $newstate = PS\_Waiting$
grd017: $finished\_core2(core) = TRUE$
grd201: $current\_partition = part$
grd209: $part \in dom(current\_partition\_flag)$
grd210: $proc \in dom(delaytime\_of\_process) \land proc \in dom(process\_wait\_type)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $current\_processes\_flag(core) = TRUE$
grd204: $partition\_mode(part) = PM\_NORMAL$
grd205: $process\_state(proc) = PS\_Dormant$
grd206: $delaytime > 0 \land delaytime \neq INFINITE\_TIME\_VALUE$
grd207: $newstate = PS\_Waiting$
grd208: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$
grd211: $proc \notin ran(current\_processes)$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Delay\_start\_aperiod\_innormal \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $delay\_start\_ainnormal\_proc(core) := proc$
act204: $delay\_start\_ainnormal\_delaytime(core) := delaytime$
act205: $process\_wait\_type(proc) := PROC\_WAIT\_DELAY$

end

Event delay_start_aperiodprocess_innormal_deadline_time ⟨ordinary⟩ $\widehat{=}$
extends delay_start_aperiodprocess_innormal_deadline_time

any

$part$
$proc$
$core$
$delaytime$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(delay\_start\_ainnormal\_proc) \cap dom(delay\_start\_ainnormal\_delaytime) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd014: $delaytime \in \mathbb{N}$
grd004: $proc = delay\_start\_ainnormal\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $current\_partition = part$
grd016: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $process\_state(proc) = PS\_Waiting$
grd010: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$
grd015: $delaytime = delay\_start\_ainnormal\_delaytime(core)$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Delay\_start\_aperiod\_innormal \mapsto loc\_i$
grd013: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Delay\_start\_aperiod\_innormal \mapsto loc\_i)$

then
act001: $location\_of\_service2(core) := Delay\_start\_aperiod\_innormal \mapsto loc\_1$
act002: $deadlinetime\_of\_process(proc) := clock\_tick * ONE\_TICK\_TIME + timecapacity\_of\_process(proc) + delaytime$
end
Event delay_start_aperiodprocess_innormal_trigger ⟨ordinary⟩ $\widehat{=}$
extends delay_start_aperiodprocess_innormal_trigger
any
$part$
$proc$
$core$
$delaytime$
where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(delay\_start\_ainnormal\_delaytime) \cap dom(delay\_start\_ainnormal\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd004: $delaytime \in \mathbb{N}$
grd005: $proc = delay\_start\_ainnormal\_proc(core)$
grd006: $delaytime = delay\_start\_ainnormal\_delaytime(core)$
grd007: $processes\_of\_partition(proc) = part$
grd008: $current\_partition = part$
grd016: $part \in dom(current\_partition\_flag)$
grd009: $current\_partition\_flag(part) = TRUE$
grd010: $current\_processes\_flag(core) = TRUE$
grd011: $process\_state(proc) = PS\_Waiting$
grd012: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$
grd013: $finished\_core2(core) = FALSE$
grd014: $location\_of\_service2(core) = Delay\_start\_aperiod\_innormal \mapsto loc\_1$
grd015: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Delay\_start\_aperiod\_innormal \mapsto loc\_1)$
then
act001: $location\_of\_service2(core) := Delay\_start\_aperiod\_innormal \mapsto loc\_2$
act002: $timeout\_trigger := timeout\_trigger \Leftarrow \{proc \mapsto (PS\_Ready \mapsto (delaytime + clock\_tick * ONE\_TICK\_TIME))\}$
end
Event delay_start_aperiodprocess_innormal_reschedule ⟨ordinary⟩ $\widehat{=}$
extends delay_start_aperiodprocess_innormal_reschedule
any
$part$
$proc$
$core$
$reschedule$
where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(delay\_start\_ainnormal\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd014: $reschedule \in BOOL$
grd004: $proc = delay\_start\_ainnormal\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $current\_partition = part$
grd016: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $process\_state(proc) = PS\_Waiting$
grd010: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$

grd017: $processes\_of\_partition(delay\_start\_ainnormal\_proc(core)) \in dom(locklevel\_of\_partition)$

grd015: $(locklevel\_of\_partition(part) = 0 \Rightarrow reschedule = TRUE) \wedge (locklevel\_of\_partition(part) > 0 \Rightarrow reschedule = need\_reschedule)$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Delay\_start\_aperiod\_innormal \mapsto loc\_2$
grd013: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Delay\_start\_aperiod\_innormal \mapsto loc\_2)$

then
act001: $location\_of\_service2(core) := Delay\_start\_aperiod\_innormal \mapsto loc\_3$
act002: $need\_reschedule := reschedule$

end

Event delay_start_aperiodprocess_innormal_currentpri ⟨ordinary⟩ $\widehat{=}$
extends delay_start_aperiodprocess_innormal_currentpri

any
part
proc
core

where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition) \wedge proc \in dom(process\_state) \wedge proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(delay\_start\_ainnormal\_proc) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $proc = delay\_start\_ainnormal\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $current\_partition = part$
grd014: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $process\_state(proc) = PS\_Waiting$
grd010: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Delay\_start\_aperiod\_innormal \mapsto loc\_3$
grd013: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Delay\_start\_aperiod\_innormal \mapsto loc\_3)$

then
act001: $location\_of\_service2(core) := Delay\_start\_aperiod\_innormal \mapsto loc\_4$
act002: $currentpriority\_of\_process(proc) := basepriority\_of\_process(proc)$

end

Event delay_start_aperiodprocess_innormal_return ⟨ordinary⟩ $\widehat{=}$
extends delay_start_aperiodprocess_innormal_return

any
part
proc
core

where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition) \wedge proc \in dom(process\_state) \wedge proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(delay\_start\_ainnormal\_proc) \cap dom(delay\_start\_ainnormal\_delaytime) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$
grd004: $proc = delay\_start\_ainnormal\_proc(core)$
grd005: $processes\_of\_partition(proc) = part$
grd006: $current\_partition = part$
grd014: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $current\_processes\_flag(core) = TRUE$
grd009: $process\_state(proc) = PS\_Waiting$

grd010: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Delay\_start\_aperiod\_innormal \mapsto loc\_4$
grd013: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Delay\_start\_aperiod\_innormal \mapsto loc\_4)$

then

act001: $location\_of\_service2(core) := Delay\_start\_aperiod\_innormal \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $delay\_start\_ainnormal\_proc := \{core\} \lhd\!\!\!- delay\_start\_ainnormal\_proc$
act004: $delay\_start\_ainnormal\_delaytime := \{core\} \lhd\!\!\!- delay\_start\_ainnormal\_delaytime$

end

Event delay_start_periodprocess_instart_init ⟨ordinary⟩ $\widehat{=}$
extends delay_start_periodprocess_instart_init

any

$part$
$proc$
$newstate$
$core$
$delaytime$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd201: $current\_partition = part$
grd208: $part \in dom(current\_partition\_flag)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $partition\_mode(part) = PM\_COLD\_START \lor partition\_mode(part) = PM\_WARM\_START$
grd204: $process\_state(proc) = PS\_Dormant$
grd205: $newstate = PS\_Waiting$
grd206: $period\_of\_process(proc) > 0$
grd207: $delaytime \in \mathbb{N} \land delaytime \neq INFINITE\_TIME\_VALUE \land delaytime < period\_of\_process(proc)$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Delay\_start\_period\_instart \mapsto loc\_i$
act202: $process\_wait\_type(proc) := PROC\_WAIT\_DELAY$
act203: $finished\_core2(core) := FALSE$
act204: $delaytime\_of\_process(proc) := delaytime$
act205: $delay\_start\_instart\_proc(core) := proc$

end

Event delay_start_periodprocess_instart_currentpri ⟨ordinary⟩ $\widehat{=}$
extends delay_start_periodprocess_instart_currentpri

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(delay\_start\_instart\_proc) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = delay\_start\_instart\_proc(core)$
grd006: $current\_partition = part$

grd013: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $process\_state(proc) = PS\_Waiting$
grd009: $period\_of\_process(proc) > 0$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Delay\_start\_period\_instart \mapsto loc\_i$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Delay\_start\_period\_instart \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Delay\_start\_period\_instart \mapsto loc\_1$
act002: $currentpriority\_of\_process(proc) := basepriority\_of\_process(proc)$

end

Event delay_start_periodprocess_instart_return ⟨ordinary⟩ $\widehat{=}$
extends delay_start_periodprocess_instart_return

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(delay\_start\_instart\_proc) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = delay\_start\_instart\_proc(core)$
grd006: $current\_partition = part$
grd013: $part \in dom(current\_partition\_flag)$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $process\_state(proc) = PS\_Waiting$
grd009: $period\_of\_process(proc) > 0$
grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Delay\_start\_period\_instart \mapsto loc\_1$
grd012: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Delay\_start\_period\_instart \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Delay\_start\_period\_instart \mapsto loc\_r$
act002: $finished\_core2(core) := TRUE$
act003: $delay\_start\_instart\_proc := \{core\} \lhd delay\_start\_instart\_proc$

end

Event delay_start_periodprocess_innormal_init ⟨ordinary⟩ $\widehat{=}$
extends delay_start_periodprocess_innormal_init

any

part
proc
newstate
core
delaytime

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes\_flag)$
grd005: $processes\_of\_partition(proc) = part$
grd017: $finished\_core2(core) = TRUE$
grd102: $newstate = PS\_Waiting$
grd201: $partition\_mode(part) = PM\_NORMAL$
grd202: $current\_partition = part$
grd208: $part \in dom(current\_partition\_flag)$

grd209: $proc \in dom(releasepoint\_of\_process)$
grd203: $current\_partition\_flag(part) = TRUE$
grd204: $current\_processes\_flag(core) = TRUE$
grd205: $process\_state(proc) = PS\_Dormant$
grd206: $period\_of\_process(proc) > 0$
grd207: $delaytime \in \mathbb{N} \land delaytime > 0 \land delaytime < period\_of\_process(proc)$
grd210: $proc \notin ran(current\_processes)$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Delay\_start\_period\_innormal \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $process\_wait\_type(proc) := PROC\_WAIT\_DELAY$
act204: $delaytime\_of\_process(proc) := delaytime$
act205: $delay\_start\_innormal\_proc(core) := proc$
act206: $delay\_start\_innormal\_delaytime(core) := delaytime$

end

Event delay_start_periodprocess_innormal_releasepoint ⟨ordinary⟩ $\widehat{=}$
extends delay_start_periodprocess_innormal_releasepoint

any

part
proc
core
fstrl
delaytime

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$
grd003: $core \in CORES \cap dom(delay\_start\_innormal\_proc) \cap dom(delay\_start\_ainnormal\_delaytime) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$
grd006: $fstrl \in \mathbb{N}_1$
grd017: $delaytime = delay\_start\_ainnormal\_delaytime(core)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $proc = delay\_start\_innormal\_proc(core)$
grd007: $partition\_mode(part) = PM\_NORMAL$
grd008: $current\_partition = part$
grd018: $part \in dom(current\_partition\_flag)$
grd009: $current\_partition\_flag(part) = TRUE$
grd010: $current\_processes\_flag(core) = TRUE$
grd011: $process\_state(proc) = PS\_Waiting$
grd012: $period\_of\_process(proc) > 0$
grd013: $\exists x, y, b \cdot (((x \mapsto y) \mapsto b) = firstperiodicprocstart\_timeWindow\_of\_Partition(part) \Rightarrow fstrl = ((clock\_tick * ONE\_TICK\_TIME)/majorFrame + 1) * majorFrame + x)$
grd014: $finished\_core2(core) = FALSE$
grd015: $location\_of\_service2(core) = Delay\_start\_period\_innormal \mapsto loc\_i$
grd016: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Delay\_start\_period\_innormal \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Delay\_start\_period\_innormal \mapsto loc\_1$
act002: $releasepoint\_of\_process(proc) := fstrl + delaytime$

end

Event delay_start_periodprocess_innormal_deadlinetime ⟨ordinary⟩ $\widehat{=}$
extends delay_start_periodprocess_innormal_deadlinetime

any

part
proc
core
fstrl
delaytime

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$

grd003: $core \in CORES \cap dom(delay\_start\_innormal\_delaytime) \cap dom(delay\_start\_innormal\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$

grd004: $delaytime = delay\_start\_innormal\_delaytime(core)$

grd005: $proc = delay\_start\_innormal\_proc(core)$

grd006: $\exists x, y, b \cdot (((x \mapsto y) \mapsto b) = firstperiodicprocstart\_timeWindow\_of\_Partition(part) \Rightarrow fstrl = ((clock\_tick * ONE\_TICK\_TIME)/majorFrame + 1) * majorFrame + x)$

grd007: $processes\_of\_partition(proc) = part$

grd008: $partition\_mode(part) = PM\_NORMAL$

grd009: $current\_partition = part$

grd017: $part \in dom(current\_partition\_flag)$

grd010: $current\_partition\_flag(part) = TRUE$

grd011: $current\_processes\_flag(core) = TRUE$

grd012: $process\_state(proc) = PS\_Waiting$

grd013: $period\_of\_process(proc) > 0$

grd014: $finished\_core2(core) = FALSE$

grd015: $location\_of\_service2(core) = Delay\_start\_period\_innormal \mapsto loc\_1$

grd016: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Delay\_start\_period\_innormal \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Delay\_start\_period\_innormal \mapsto loc\_2$

act002: $deadlinetime\_of\_process(proc) := fstrl + delaytime + timecapacity\_of\_process(proc)$

end

Event delay_start_periodprocess_innormal_currentpri ⟨ordinary⟩ $\widehat{=}$

extends delay_start_periodprocess_innormal_currentpri

any

$part$

$proc$

$core$

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \land proc \in dom(processes\_of\_partition) \land proc \in dom(process\_state) \land proc \in dom(period\_of\_process)$

grd003: $core \in CORES \cap dom(delay\_start\_innormal\_proc) \land core \in dom(current\_processes\_flag) \land core \in dom(location\_of\_service2)$

grd004: $proc = delay\_start\_innormal\_proc(core)$

grd005: $processes\_of\_partition(proc) = part$

grd006: $part = current\_partition$

grd014: $part \in dom(current\_partition\_flag)$

grd007: $current\_partition\_flag(part) = TRUE$

grd008: $current\_processes\_flag(core) = TRUE$

grd009: $process\_state(proc) = PS\_Waiting$

grd010: $period\_of\_process(proc) > 0$

grd011: $finished\_core2(core) = FALSE$

grd012: $location\_of\_service2(core) = Delay\_start\_period\_innormal \mapsto loc\_2$

grd013: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Delay\_start\_period\_innormal \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Delay\_start\_period\_innormal \mapsto loc\_3$

act002: $currentpriority\_of\_process(proc) := basepriority\_of\_process(proc)$

end

Event delay_start_periodprocess_innormal_return ⟨ordinary⟩ $\widehat{=}$

extends delay_start_periodprocess_innormal_return

any

$part$

$proc$

core

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \wedge proc \in dom(processes\_of\_partition) \wedge proc \in dom(process\_state) \wedge proc \in dom(period\_of\_process)$

grd003: $core \in CORES \cap dom(delay\_start\_innormal\_proc) \cap dom(delay\_start\_innormal\_delaytime) \wedge core \in dom(current\_processes\_flag) \wedge core \in dom(location\_of\_service2)$

grd004: $proc = delay\_start\_innormal\_proc(core)$

grd005: $processes\_of\_partition(proc) = part$

grd006: $current\_partition = part$

grd014: $part \in dom(current\_partition\_flag)$

grd007: $current\_partition\_flag(part) = TRUE$

grd008: $current\_processes\_flag(core) = TRUE$

grd009: $process\_state(proc) = PS\_Waiting$

grd010: $period\_of\_process(proc) > 0$

grd011: $finished\_core2(core) = FALSE$

grd012: $location\_of\_service2(core) = Delay\_start\_period\_innormal \mapsto loc\_3$

grd013: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Delay\_start\_period\_innormal \mapsto loc\_3)$

then

act001: $location\_of\_service2(core) := Delay\_start\_period\_innormal \mapsto loc\_r$

act002: $finished\_core2(core) := TRUE$

act003: $delay\_start\_innormal\_proc := \{core\} \lhd delay\_start\_innormal\_proc$

act004: $delay\_start\_innormal\_delaytime := \{core\} \lhd delay\_start\_innormal\_delaytime$

end

Event get_my_id ⟨ordinary⟩ $\widehat{=}$

extends get_my_id

any

part

proc

core

where

grd001: $part \in PARTITIONS \cap dom(current\_partition\_flag)$

grd002: $core \in CORES \cap dom(current\_processes\_flag)$

grd007: $proc \in processes$

grd003: $current\_partition\_flag(part) = TRUE$

grd004: $current\_processes\_flag(core) = TRUE$

grd008: $proc = current\_processes(core)$

grd005: $current\_partition = part$

grd006: $part \in dom(errorhandler\_of\_partition) \Rightarrow proc \neq errorhandler\_of\_partition(part)$

grd009: $finished\_core(core) = TRUE$

then

skip

end

Event initialize_process_core_affinity ⟨ordinary⟩ $\widehat{=}$

extends initialize_process_core_affinity

any

part

proc

core

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes$

grd003: $core \in CORES$

grd004: $partition\_mode(part) = PM\_COLD\_START \vee partition\_mode(part) = PM\_WARM\_START$

grd005: $finished\_core(core) = TRUE$

then

skip

```
    end
Event get_my_processor_core_id ⟨ordinary⟩ ≙
extends get_my_processor_core_id
    any
        part
        proc
        core
    where
        grd001: part ∈ PARTITIONS
        grd002: proc ∈ processes
        grd003: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
        grd004: partition_mode(part) = PM_NORMAL
        grd005: part = current_partition ∧ current_partition ∈ dom(current_partition_flag)
        grd006: current_partition_flag(part) = TRUE
        grd007: current_processes_flag(core) = TRUE
        grd008: proc = current_processes(core)
        grd009: finished_core(core) = TRUE
    then
        skip
    end
Event process_faulted ⟨ordinary⟩ ≙
    new!! running –> faulted
extends process_faulted
    any
        part
        proc
        newstate
        core
    where
        grd001: part ∈ PARTITIONS
        grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
        grd003: newstate ∈ PROCESS_STATES
        grd004: core ∈ CORES
        grd005: processes_of_partition(proc) = part
        grd101: partition_mode(part) = PM_NORMAL
        grd102: process_state(proc) = PS_Running ∧ newstate = PS_Faulted
        grd305: part ∈ dom(current_partition_flag)
        grd301: part = current_partition
        grd304: core ∈ dom(current_processes)
        grd307: current_processes_flag(core) = TRUE
        grd302: proc = current_processes(core)
        grd303: current_partition_flag(part) = TRUE
        grd306: current_processes_flag(core) = TRUE
    then
        act001: process_state(proc) := newstate
        act301: need_reschedule := TRUE
        act302: current_processes_flag(core) := FALSE
        act303: current_processes := {core} ⩤ current_processes
    end
Event time_wait_init ⟨ordinary⟩ ≙
extends time_wait_init
    any
        part
        proc
        newstate
        core
    where
        grd001: part ∈ PARTITIONS∧part ∈ dom(locklevel_of_partition)∧part ∈ dom(current_partition_flag)
```

grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(periodtype\_of\_process)$

grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES \land core \in dom(current\_processes)$
grd005: $processes\_of\_partition(proc) = part$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Running \land (newstate = PS\_Ready \lor newstate = PS\_Waiting)$
grd209: $proc \in dom(delaytime\_of\_process) \land proc \in dom(process\_wait\_type)$
grd207: $current\_partition\_flag(part) = TRUE$
grd206: $current\_processes\_flag(core) = TRUE$
grd201: $proc = current\_processes(core)$
grd202: $part = current\_partition$
grd203: $part \in dom(errorhandler\_of\_partition) \Rightarrow proc \neq errorhandler\_of\_partition(part)$
grd208: $periodtype\_of\_process(proc) = APERIOD\_PROC \lor periodtype\_of\_process(proc) = PERIOD\_PROC$
grd204: $locklevel\_of\_partition(part) = 0$
grd205: $finished\_core2(core) = TRUE$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Time\_Wait \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $time\_wait\_proc(core) := proc$
act204: $current\_processes\_flag(core) := FALSE$
act205: $current\_processes := \{core\} \lhd current\_processes$

end

Event time_wait_delay_time ⟨ordinary⟩ $\widehat{=}$
extends time_wait_delay_time

any

$part$
$proc$
$core$
$delaytime$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $core \in CORES \cap dom(time\_wait\_proc) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $partition\_mode(part) = PM\_NORMAL$
grd006: $proc = time\_wait\_proc(core)$
grd012: $part \in dom(locklevel\_of\_partition)$
grd007: $locklevel\_of\_partition(part) = 0$
grd008: $delaytime \in \mathbb{N}_1$
grd009: $finished\_core2(core) = FALSE$
grd010: $location\_of\_service2(core) = Time\_Wait \mapsto loc\_i$
grd011: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Time\_Wait \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Time\_Wait \mapsto loc\_1$
act002: $timeout\_trigger := timeout\_trigger \lhd\!\!- \{proc \mapsto (PS\_Ready \mapsto (delaytime + clock\_tick * ONE\_TICK\_TIME))\}$
act003: $process\_wait\_type(proc) := PROC\_WAIT\_TIMEOUT$
act004: $delaytime\_of\_process(proc) := delaytime$

end

Event time_wait_reschedule ⟨ordinary⟩ $\widehat{=}$
extends time_wait_reschedule

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $core \in CORES \cap dom(time\_wait\_proc) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $partition\_mode(part) = PM\_NORMAL$
grd006: $proc = time\_wait\_proc(core)$
grd011: $part \in dom(locklevel\_of\_partition)$
grd007: $locklevel\_of\_partition(part) = 0$
grd008: $finished\_core2(core) = FALSE$
grd009: $location\_of\_service2(core) = Time\_Wait \mapsto loc\_1$
grd010: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Time\_Wait \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Time\_Wait \mapsto loc\_2$
act002: $need\_reschedule := TRUE$

end

Event time_wait_return ⟨ordinary⟩ $\widehat{=}$
extends time_wait_return

any

part
proc
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $core \in CORES \cap dom(time\_wait\_proc) \land core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $partition\_mode(part) = PM\_NORMAL$
grd006: $proc = time\_wait\_proc(core)$
grd011: $part \in dom(locklevel\_of\_partition)$
grd007: $locklevel\_of\_partition(part) = 0$
grd008: $finished\_core2(core) = FALSE$
grd009: $location\_of\_service2(core) = Time\_Wait \mapsto loc\_2$
grd010: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Time\_Wait \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Time\_Wait \mapsto loc\_r$
act002: $time\_wait\_proc := \{core\} \lhd time\_wait\_proc$
act003: $finished\_core2(core) := TRUE$

end

Event period_wait_init ⟨ordinary⟩ $\widehat{=}$
extends period_wait_init

any

part
proc
newstate
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(period\_of\_process)$

grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Running \land newstate = PS\_Waiting$
grd210: $proc \in dom(delaytime\_of\_process) \land proc \in dom(process\_wait\_type)$
grd201: $current\_processes\_flag(core) = TRUE$
grd209: $part \in dom(current\_partition\_flag) \land part \in dom(locklevel\_of\_partition)$
grd202: $current\_partition\_flag(part) = TRUE$
grd203: $part = current\_partition$

grd204: $proc = current\_processes(core)$
grd205: $part \in dom(errorhandler\_of\_partition) \Rightarrow proc \neq errorhandler\_of\_partition(part)$
grd206: $locklevel\_of\_partition(part) = 0$
grd207: $period\_of\_process(proc) > 0$
grd208: $finished\_core2(core) = TRUE$

then

act001: $process\_state(proc) := newstate$
act201: $location\_of\_service2(core) := Period\_Wait \mapsto loc\_i$
act202: $finished\_core2(core) := FALSE$
act203: $period\_wait\_proc(core) := proc$
act204: $current\_processes\_flag(core) := FALSE$
act205: $current\_processes := \{core\} \lhd current\_processes$

end

Event period_wait_deadline_time ⟨ordinary⟩ $\widehat{=}$
extends period_wait_deadline_time

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS \land part \in dom(current\_partition\_flag) \land part \in dom(locklevel\_of\_partition)$

grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd014: $proc \in dom(period\_of\_process)$
grd003: $core \in CORES \land core \in dom(location\_of\_service2) \land core \in dom(period\_wait\_proc)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $partition\_mode(part) = PM\_NORMAL$
grd006: $current\_processes\_flag(core) = TRUE$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $proc = period\_wait\_proc(core)$
grd009: $locklevel\_of\_partition(part) = 0$
grd010: $period\_of\_process(proc) > 0$
grd011: $finished\_core2(core) = FALSE$
grd012: $location\_of\_service2(core) = Period\_Wait \mapsto loc\_i$
grd013: $\neg(finished\_core2(core) = FALSE \land location\_of\_service2(core) = Period\_Wait \mapsto loc\_i)$

then

act001: $location\_of\_service2(core) := Period\_Wait \mapsto loc\_1$
act002: $releasepoint\_of\_process(proc) := releasepoint\_of\_process(proc) + period\_of\_process(proc)$
act003: $deadlinetime\_of\_process(proc) := releasepoint\_of\_process(proc) + timecapacity\_of\_process(proc)$

act004: $process\_wait\_type(proc) := PROC\_WAIT\_PERIOD$

end

Event period_wait_schedule ⟨ordinary⟩ $\widehat{=}$
extends period_wait_schedule

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS \land part \in dom(current\_partition\_flag) \land part \in dom(locklevel\_of\_partition)$

grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $core \in CORES \land core \in dom(location\_of\_service2) \land core \in dom(period\_wait\_proc)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $partition\_mode(part) = PM\_NORMAL$
grd006: $current\_processes\_flag(core) = TRUE$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $proc = period\_wait\_proc(core)$
grd009: $locklevel\_of\_partition(part) = 0$

grd010: $finished\_core2(core) = FALSE$
grd011: $location\_of\_service2(core) = Period\_Wait \mapsto loc\_1$
grd012: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Period\_Wait \mapsto loc\_1)$

then

act001: $location\_of\_service2(core) := Period\_Wait \mapsto loc\_2$
act002: $need\_reschedule := TRUE$

end

Event period_wait_return ⟨ordinary⟩ $\widehat{=}$
extends period_wait_return

any

$part$
$proc$
$core$

where

grd001: $part \in PARTITIONS \wedge part \in dom(current\_partition\_flag)$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $core \in CORES \wedge core \in dom(location\_of\_service2)$
grd004: $processes\_of\_partition(proc) = part$
grd005: $partition\_mode(part) = PM\_NORMAL$
grd006: $current\_processes\_flag(core) = TRUE$
grd007: $current\_partition\_flag(part) = TRUE$
grd008: $finished\_core2(core) = FALSE$
grd009: $location\_of\_service2(core) = Period\_Wait \mapsto loc\_2$
grd010: $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Period\_Wait \mapsto loc\_2)$

then

act001: $location\_of\_service2(core) := Period\_Wait \mapsto loc\_r$
act002: $period\_wait\_proc := \{core\} \lhd period\_wait\_proc$
act003: $finished\_core2(core) := TRUE$

end

Event get_time ⟨ordinary⟩ $\widehat{=}$
extends get_time

any

$part$
$core$

where

grd001: $part \in PARTITIONS \wedge part \in dom(current\_partition\_flag)$
grd002: $core \in CORES \wedge core \in dom(current\_processes\_flag)$
grd003: $part = current\_partition$
grd004: $current\_processes\_flag(core) = TRUE \wedge current\_partition\_flag(part) = TRUE$
grd005: $partition\_mode(part) = PM\_NORMAL$

then

skip

end

Event replenish ⟨ordinary⟩ $\widehat{=}$
extends replenish

any

$part$
$proc$
$core$
$budget\_time$
$ddtm$

where

grd001: $part \in PARTITIONS \wedge part \in dom(current\_partition\_flag)$
grd002: $core \in CORES \wedge core \in dom(current\_processes) \wedge core \in dom(current\_processes\_flag)$
grd012: $proc \in processes \wedge proc \in dom(period\_of\_process) \wedge proc \in dom(releasepoint\_of\_process) \wedge$
$proc \in dom(timecapacity\_of\_process)$
grd003: $part = current\_partition$
grd013: $current\_processes\_flag(core) = TRUE$

grd004: $proc = current\_processes(core)$
grd005: $current\_partition\_flag(part) = TRUE$
grd006: $partition\_mode(part) = PM\_NORMAL$
grd007: $budget\_time \in \mathbb{N}$
grd008: $ddtm \in \mathbb{N}$
grd009:
$period\_of\_process(proc) > 0$
$\land clock\_tick * ONE\_TICK\_TIME + budget\_time \leq releasepoint\_of\_process(proc) + timecapacity\_of\_process(proc)$

grd010: $budget\_time > 0 \Rightarrow ddtm = clock\_tick * ONE\_TICK\_TIME + budget\_time$
grd011: $(budget\_time = INFINITE\_TIME\_VALUE \lor timecapacity\_of\_process(proc) = INFINITE\_TIME\_VA$
$ddtm = INFINITE\_TIME\_VALUE$

then
act001: $deadlinetime\_of\_process(proc) := ddtm$

end

Event aperiodicprocess_finished ⟨ordinary⟩ $\widehat{=}$
extends aperiodicprocess_finished

any
$part$
$proc$
$newstate$
$core$

where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Running \land (newstate = PS\_Waiting \lor newstate = PS\_Dormant)$

grd201: $proc \in dom(process\_wait\_type) \land proc \in dom(period\_of\_process)$
grd307: $core \in dom(current\_processes\_flag)$
grd308: $part \in dom(current\_partition\_flag)$
grd301: $part = current\_partition$
grd306: $current\_processes\_flag(core) = TRUE$
grd302: $proc = current\_processes(core)$
grd303: $current\_partition\_flag(part) = TRUE$
grd304: $newstate = PS\_Dormant$
grd305: $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$

then
act001: $process\_state(proc) := newstate$
act301: $need\_reschedule := TRUE$
act302: $current\_processes\_flag(core) := FALSE$
act303: $current\_processes := \{core\} \lhd current\_processes$

end

Event periodicprocess_finished ⟨ordinary⟩ $\widehat{=}$
extends periodicprocess_finished

any
$part$
$proc$
$newstate$
$core$

where
grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$

grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Running \land (newstate = PS\_Waiting \lor newstate = PS\_Dormant)$

grd201: $proc \in dom(process\_wait\_type) \land proc \in dom(period\_of\_process)$
grd307: $core \in dom(current\_processes\_flag)$
grd308: $part \in dom(current\_partition\_flag)$
grd301: $part = current\_partition$
grd306: $current\_processes\_flag(core) = TRUE$
grd302: $proc = current\_processes(core)$
grd303: $current\_partition\_flag(part) = TRUE$
grd304: $newstate = PS\_Waiting$
grd305: $period\_of\_process(proc) \neq INFINITE\_TIME\_VALUE$

then

act001: $process\_state(proc) := newstate$
act301: $need\_reschedule := TRUE$
act302: $process\_wait\_type(proc) := PROC\_WAIT\_PERIOD$
act303: $current\_processes\_flag(core) := FALSE$
act304: $current\_processes := \{core\} \lhd current\_processes$

end

Event time_out ⟨ordinary⟩ $\widehat{=}$
extends time_out

any

$part$
$proc$
$newstate$
$core$
$time$

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_Suspend \lor process\_state(proc) = PS\_WaitandSuspend$
grd103: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_Suspend \Rightarrow newstate = PS\_Ready$
grd104: $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$
grd201: $time \in \mathbb{N}$
grd202: $proc \in dom(timeout\_trigger)$
grd203: $newstate \mapsto time = timeout\_trigger(proc)$
grd204: $time \geq (clock\_tick - 1) * ONE\_TICK\_TIME \land time \leq clock\_tick * ONE\_TICK\_TIME$
grd205: $process\_state(proc) = PS\_Waiting$
grd301: $\neg(\exists r \cdot r \in queuing\_ports \land proc \in dom(processes\_waitingfor\_queuingports(r)))$
grd302: $\neg(\exists r \cdot r \in buffers \land proc \in dom(processes\_waitingfor\_buffers(r)))$
grd303: $\neg(\exists r \cdot r \in semaphores \land proc \in dom(processes\_waitingfor\_semaphores(r)))$
grd304: $\neg(\exists r \cdot r \in blackboards \land proc \in processes\_waitingfor\_blackboards(r))$
grd305: $\neg(\exists r \cdot r \in blackboards \land proc \in processes\_waitingfor\_blackboards(r))$

then

act001: $process\_state(proc) := newstate$
act201: $timeout\_trigger := timeout\_trigger \setminus \{proc \mapsto (newstate \mapsto time)\}$
act202: $process\_wait\_type := \{proc\} \lhd process\_wait\_type$

end

Event time_out_wf_qport ⟨ordinary⟩ $\widehat{=}$
extends time_out

any

$part$
$proc$

$newstate$
$core$
$time$
r

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_Suspend \lor process\_state(proc) = PS\_WaitandSuspend$
grd103: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_Suspend \Rightarrow newstate = PS\_Ready$
grd104: $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$
grd201: $time \in \mathbb{N}$
grd202: $proc \in dom(timeout\_trigger)$
grd203: $newstate \mapsto time = timeout\_trigger(proc)$
grd204: $time \geq (clock\_tick - 1) * ONE\_TICK\_TIME \land time \leq clock\_tick * ONE\_TICK\_TIME$
grd205: $process\_state(proc) = PS\_Waiting$
grd301: $r \in queuing\_ports \land proc \in dom(processes\_waitingfor\_queuingports(r))$

then

act001: $process\_state(proc) := newstate$
act201: $timeout\_trigger := timeout\_trigger \setminus \{proc \mapsto (newstate \mapsto time)\}$
act202: $process\_wait\_type := \{proc\} \lhd\!\!\!- process\_wait\_type$
act301: $processes\_waitingfor\_queuingports := (processes\_waitingfor\_queuingports \lhd\!\!\!+ \{r \mapsto \{proc\} \lhd\!\!\!- processes\_waitingfor\_queuingports(r)\})$

end

Event time_out_wf_buf ⟨ordinary⟩ $\widehat{=}$
extends time_out

any

$part$
$proc$
$newstate$
$core$
$time$
r

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_Suspend \lor process\_state(proc) = PS\_WaitandSuspend$
grd103: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_Suspend \Rightarrow newstate = PS\_Ready$
grd104: $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$
grd201: $time \in \mathbb{N}$
grd202: $proc \in dom(timeout\_trigger)$
grd203: $newstate \mapsto time = timeout\_trigger(proc)$
grd204: $time \geq (clock\_tick - 1) * ONE\_TICK\_TIME \land time \leq clock\_tick * ONE\_TICK\_TIME$
grd205: $process\_state(proc) = PS\_Waiting$
grd301: $r \in buffers \land proc \in dom(processes\_waitingfor\_buffers(r))$

then

act001: $process\_state(proc) := newstate$
act201: $timeout\_trigger := timeout\_trigger \setminus \{proc \mapsto (newstate \mapsto time)\}$

act202: $process\_wait\_type := \{proc\} ⩤ process\_wait\_type$
act301: $processes\_waitingfor\_buffers := (processes\_waitingfor\_buffers \mathbin{<\!\!+} \{r \mapsto \{proc\} ⩤ processes\_waitingfor\_bu$

end

Event time_out_wf_sem ⟨ordinary⟩ $\widehat{=}$

extends time_out

any

$part$
$proc$
$newstate$
$core$
$time$
r

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_Suspend \lor process\_state(proc) = PS\_WaitandSuspend$
grd103: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_Suspend \Rightarrow newstate = PS\_Ready$
grd104: $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$
grd201: $time \in \mathbb{N}$
grd202: $proc \in dom(timeout\_trigger)$
grd203: $newstate \mapsto time = timeout\_trigger(proc)$
grd204: $time \geq (clock\_tick - 1) * ONE\_TICK\_TIME \land time \leq clock\_tick * ONE\_TICK\_TIME$
grd205: $process\_state(proc) = PS\_Waiting$
grd301: $r \in semaphores \land proc \in dom(processes\_waitingfor\_semaphores(r))$

then

act001: $process\_state(proc) := newstate$
act201: $timeout\_trigger := timeout\_trigger \setminus \{proc \mapsto (newstate \mapsto time)\}$
act202: $process\_wait\_type := \{proc\} ⩤ process\_wait\_type$
act301: $processes\_waitingfor\_semaphores := (processes\_waitingfor\_semaphores \mathbin{<\!\!+} \{r \mapsto \{proc\} ⩤ processes\_waitingfor\_semaphores(r)\})$

end

Event time_out_wf_bb ⟨ordinary⟩ $\widehat{=}$

extends time_out

any

$part$
$proc$
$newstate$
$core$
$time$
r

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_Suspend \lor process\_state(proc) = PS\_WaitandSuspend$
grd103: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_Suspend \Rightarrow newstate = PS\_Ready$
grd104: $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$

grd201: $time \in \mathbb{N}$
grd202: $proc \in dom(timeout\_trigger)$
grd203: $newstate \mapsto time = timeout\_trigger(proc)$
grd204: $time \geq (clock\_tick - 1) * ONE\_TICK\_TIME \land time \leq clock\_tick * ONE\_TICK\_TIME$
grd205: $process\_state(proc) = PS\_Waiting$
grd301: $r \in blackboards \land proc \in processes\_waitingfor\_blackboards(r)$

then

act001: $process\_state(proc) := newstate$
act201: $timeout\_trigger := timeout\_trigger \setminus \{proc \mapsto (newstate \mapsto time)\}$
act202: $process\_wait\_type := \{proc\} \lhd process\_wait\_type$
act301: $processes\_waitingfor\_blackboards := processes\_waitingfor\_blackboards \mathbin{<\!\!+} \{r \mapsto (processes\_waitingfor\_blac$
$\{proc\})\}$

end

Event time_out_wf_evt ⟨ordinary⟩ $\widehat{=}$
extends time_out

any

part
proc
newstate
core
time
r

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$
grd003: $newstate \in PROCESS\_STATES$
grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_Suspend \lor process\_state(proc) = PS\_WaitandSuspend$
grd103: $process\_state(proc) = PS\_Waiting \lor process\_state(proc) = PS\_Suspend \Rightarrow newstate = PS\_Ready$
grd104: $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$
grd201: $time \in \mathbb{N}$
grd202: $proc \in dom(timeout\_trigger)$
grd203: $newstate \mapsto time = timeout\_trigger(proc)$
grd204: $time \geq (clock\_tick - 1) * ONE\_TICK\_TIME \land time \leq clock\_tick * ONE\_TICK\_TIME$
grd205: $process\_state(proc) = PS\_Waiting$
grd301: $r \in events \land proc \in processes\_waitingfor\_events(r)$

then

act001: $process\_state(proc) := newstate$
act201: $timeout\_trigger := timeout\_trigger \setminus \{proc \mapsto (newstate \mapsto time)\}$
act202: $process\_wait\_type := \{proc\} \lhd process\_wait\_type$
act301: $processes\_waitingfor\_events := processes\_waitingfor\_events \mathbin{<\!\!+} \{r \mapsto (processes\_waitingfor\_events(r) \setminus \{proc\})\}$

end

Event periodicproc_reach_releasepoint ⟨ordinary⟩ $\widehat{=}$
extends periodicproc_reach_releasepoint

any

part
proc
newstate
core

where

grd001: $part \in PARTITIONS$
grd002: $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(periodtype\_of\_process)$

grd003: $newstate \in PROCESS\_STATES$

grd004: $core \in CORES$
grd005: $processes\_of\_partition(proc) = part$
grd101: $partition\_mode(part) = PM\_NORMAL$
grd102: $periodtype\_of\_process(proc) = PERIOD\_PROC$
grd103: $process\_state(proc) = PS\_Waiting$
grd104: $newstate = PS\_Ready$
grd204: $proc \in dom(period\_of\_process) \land proc \in dom(releasepoint\_of\_process) \land proc \in dom(process\_wait\_type)$

grd205: $proc \in dom(timecapacity\_of\_process) \land proc \in dom(deadlinetime\_of\_process)$
grd201: $period\_of\_process(proc) \neq INFINITE\_TIME\_VALUE$
grd202: $clock\_tick * ONE\_TICK\_TIME \geq releasepoint\_of\_process(proc)$
grd203: $process\_wait\_type(proc) = PROC\_WAIT\_PERIOD$

then

act001: $process\_state(proc) := newstate$
act201: $timeout\_trigger := \{proc\} \lhd timeout\_trigger$
act202: $releasepoint\_of\_process(proc) := releasepoint\_of\_process(proc) + period\_of\_process(proc)$
act203: $deadlinetime\_of\_process(proc) := releasepoint\_of\_process(proc) + timecapacity\_of\_process(proc)$

end

END