

MACHINE M_HM

REFINES M_IPC

SEES Ctr_HM

VARIABLES

partition_mode
processes
processes_of_partition
process_state
processes_of_cores
finished_core
location_of_service
create_process_parm
periodtype_of_process
process_wait_type
locklevel_of_partition
startcondition_of_partition
basepriority_of_process
currentpriority_of_process
retainedpriority_of_process
period_of_process
timecapacity_of_process
deadline_of_process
deadlinetime_of_process
releasepoint_of_process
delaytime_of_process
current_partition
current_partition_flag
current_processes
current_processes_flag
clock_tick
need_reschedule
need_procesch
preempter_of_partition
preemption_lock_mutex
timeout_trigger
errorhandler_of_partition
process_callerrorhandler
location_of_service2
setnorm_wait_procs
setnorm_susp_procs
set_priority_parm
suspend_self_timeout
suspend_self_waitproc
resume_proc
stop_self_proc
stop_proc
start_aperiod_proc
start_aperiod_innormal_proc
start_period_instart_proc
start_period_innormal_proc
delay_start_ainstart_proc
delay_start_ainnormal_proc

delay_start_ainnormal_delaytime
delay_start_instart_proc
delay_start_innormal_proc
delay_start_innormal_delaytime
req_busy_resource_proc
resource_become_avail_proc
finished_core2
resource_become_avail2
time_wait_proc
period_wait_proc
queuing_ports
sampling_ports
msgspace_of_samplingports
queue_of_queuingports
processes_waitingfor_queuingports
used_messages
send_queuing_message_port
wakeup_waitproc_on_srcqueports_port
location_of_service3
wakeup_waitproc_on_dstqueports_port
receive_queuing_message_port
buffers
MaxMsgNum_of_Buffers
queue_of_buffers
processes_waitingfor_buffers
buffers_of_partition
send_buffer_needwakeup
send_buffer_withfull
receive_buffer_needwake
receive_buffer_whenempty
blackboards
blackboards_of_partition
msgspace_of_blackboards
emptyindicator_of_blackboards
processes_waitingfor_blackboards
display_blackboard_needwake
read_blackboard_whenempty
semaphores
semaphores_of_partition
MaxValue_of_Semaphores
value_of_semaphores
processes_waitingfor_semaphores
wait_semaphore_whenzero
signal_semaphore_needwake
events
events_of_partition
state_of_events
processes_waitingfor_events
set_event_needwake
wait_event_whendown
mutexs
mutex_state

mutex_of_process
 priority_of_mutex
 mutex_of_count
 processes_waitingfor_mutexs
 create_of_mutex
 acquire_mutex
 release_mutex
 reset_mutex
 finished_core3
 RefreshPeriod_of_SamplingPorts
 needtrans_of_sourcesamplingport
 quedisdiscipline_of_queuingports
 quedisdiscipline_of_semaphores
 quedisdiscipline_of_mutexs
 quedisdiscipline_of_buffers
 module_shutdown
 partition_of_concurrent

INVARIANTS

inv_module_shutdown: $module_shutdown \in BOOL$

inv_is_concurrent: $partition_of_concurrent \in PARTITIONS \rightarrow BOOL$

EVENTS

Initialisation (extended)

begin

act001: $partition_mode := PARTITIONS \times \{PM_COLD_START\}$
 act101: $processes := \emptyset$
 act102: $processes_of_partition := \emptyset$
 act103: $process_state := \emptyset$
 act104: $processes_of_cores := \emptyset$
 act105: $finished_core := CORES \times \{TRUE\}$
 act106: $location_of_service := \emptyset$
 act201: $periodtype_of_process := \emptyset$
 act301: $process_wait_type := \emptyset$
 act302: $locklevel_of_partition := PARTITIONS \times \{1\}$
 act303: $startcondition_of_partition := \emptyset$
 act304: $basepriority_of_process := \emptyset$
 act305: $currentpriority_of_process := \emptyset$
 act306: $retainedpriority_of_process := \emptyset$
 act307: $period_of_process := \emptyset$
 act308: $timecapacity_of_process := \emptyset$
 act309: $deadline_of_process := \emptyset$
 act310: $deadlinetime_of_process := \emptyset$
 act311: $releasepoint_of_process := \emptyset$
 act312: $delaytime_of_process := \emptyset$
 act313: $current_partition \in PARTITIONS$
 act314: $current_partition_flag := PARTITIONS \times \{FALSE\}$
 act315: $current_processes := CORES \times \emptyset$
 act316: $current_processes_flag := CORES \times \{FALSE\}$
 act317: $clock_tick := 1$
 act318: $need_reschedule := FALSE$
 act319: $need_procresch := CORES \times \{FALSE\}$
 act320: $preempter_of_partition := \emptyset$
 act321: $preemption_lock_mutex := \emptyset$
 act322: $timeout_trigger := \emptyset$
 act323: $errorhandler_of_partition := \emptyset$
 act324: $process_call_errorhandler := \emptyset$
 act325: $location_of_service2 := \emptyset$

act326: *setnorm_wait_procs* := \emptyset
act327: *setnorm_susp_procs* := \emptyset
act328: *set_priority_parm* := \emptyset
act329: *suspend_self_timeout* := \emptyset
act330: *suspend_self_waitproc* := \emptyset
act331: *resume_proc* := \emptyset
act332: *stop_self_proc* := \emptyset
act333: *stop_proc* := \emptyset
act334: *start_aperiod_proc* := \emptyset
act335: *start_aperiod_innormal_proc* := \emptyset
act336: *start_period_instart_proc* := \emptyset
act337: *start_period_innormal_proc* := \emptyset
act338: *delay_start_ainstart_proc* := \emptyset
act339: *delay_start_ainnormal_proc* := \emptyset
act340: *delay_start_ainnormal_delaytime* := \emptyset
act341: *delay_start_instart_proc* := \emptyset
act342: *delay_start_innormal_proc* := \emptyset
act343: *delay_start_innormal_delaytime* := \emptyset
act344: *req_busy_resource_proc* := \emptyset
act345: *resource_become_avail_proc* := \emptyset
act346: *finished_core2* := $CORES \times \{TRUE\}$
act347: *resource_become_avail2* := \emptyset
act348: *time_wait_proc* := \emptyset
act349: *period_wait_proc* := \emptyset
act401: *queuing_ports* := \emptyset
act402: *sampling_ports* := \emptyset
act403: *msgspace_of_samplingports* := \emptyset
act404: *queue_of_queuingports* := \emptyset
act405: *processes_waitingfor_queuingports* := \emptyset
act406: *used_messages* := \emptyset
act407: *send_queuing_message_port* := \emptyset
act408: *wakeup_waitproc_on_srcqueports_port* := \emptyset
act409: *location_of_service3* := \emptyset
act410: *wakeup_waitproc_on_dstqueports_port* := \emptyset
act411: *receive_queuing_message_port* := \emptyset
act412: *buffers* := \emptyset
act413: *MaxMsgNum_of_Buffers* := \emptyset
act414: *queue_of_buffers* := \emptyset
act415: *processes_waitingfor_buffers* := \emptyset
act416: *buffers_of_partition* := \emptyset
act417: *send_buffer_needwakeup* := \emptyset
act418: *send_buffer_withfull* := \emptyset
act419: *receive_buffer_needwake* := \emptyset
act420: *receive_buffer_whenempty* := \emptyset
act421: *blackboards* := \emptyset
act422: *blackboards_of_partition* := \emptyset
act423: *msgspace_of_blackboards* := \emptyset
act424: *emptyindicator_of_blackboards* := \emptyset
act425: *processes_waitingfor_blackboards* := \emptyset
act426: *display_blackboard_needwake* := \emptyset
act427: *read_blackboard_whenempty* := \emptyset
act428: *semaphores* := \emptyset
act429: *semaphores_of_partition* := \emptyset
act430: *MaxValue_of_Semaphores* := \emptyset
act431: *value_of_semaphores* := \emptyset
act432: *processes_waitingfor_semaphores* := \emptyset
act433: *wait_semaphore_whenzero* := \emptyset
act434: *signal_semaphore_needwake* := \emptyset
act435: *events* := \emptyset

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act436: events_of_partition :=  $\emptyset$ 
act437: state_of_events :=  $\emptyset$ 
act438: processes_waiting_for_events :=  $\emptyset$ 
act439: set_event_needwake :=  $\emptyset$ 
act440: wait_event_whendown :=  $\emptyset$ 
act441: mutexs :=  $\emptyset$ 
act442: mutex_state :=  $\emptyset$ 
act443: mutex_of_process :=  $\emptyset$ 
act444: priority_of_mutex :=  $\emptyset$ 
act445: mutex_of_count :=  $\emptyset$ 
act446: processes_waiting_for_mutexs :=  $\emptyset$ 
act447: create_of_mutex :=  $\emptyset$ 
act448: acquire_mutex :=  $\emptyset$ 
act449: release_mutex :=  $\emptyset$ 
act450: reset_mutex :=  $\emptyset$ 
act451: finished_core3 :=  $CORES \times \{TRUE\}$ 
act500: RefreshPeriod_of_SamplingPorts :=  $\emptyset$ 
act501: needtrans_of_sourcesamplingport :=  $\emptyset$ 
act502: quediscipline_of_queuingports :=  $\emptyset$ 
act503: quediscipline_of_semaphores :=  $\emptyset$ 
act504: quediscipline_of_mutexs :=  $\emptyset$ 
act505: quediscipline_of_buffers :=  $\emptyset$ 
act601: module_shutdown := FALSE
act602: partition_of_concurrent :=  $PARTITIONS \times \{TRUE\}$ 

end

Event create_error_handler_init ⟨ordinary⟩  $\hat{=}$ 
extends create_process_init
any
  part
  proc
  core
  service
  ptype
  period
  timecapacity
  basepriority
  dl
where
grd001: part  $\in PARTITIONS$ 
grd002: proc  $\in (PROCESSES \setminus processes)$ 
grd003: core  $\in CORES$ 
grd004: service  $\in Services$ 
grd005: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START

grd006: finished_core(core) = TRUE
grd007: service = Create_Process
grd101: ptype  $\in PROC\_PERIOD\_TYPE$ 
grd201: current_partition = part
grd202: part  $\in dom(current\_partition\_flag) \wedge current\_partition\_flag(part) = TRUE$ 
grd203: period  $\in \mathbb{N}$ 
grd204: timecapacity  $\in \mathbb{N}$ 
grd205: basepriority  $\in MIN\_PRIORITY .. MAX\_PRIORITY$ 
grd206: dl  $\in DEADLINE\_TYPE$ 
grd207: part  $\in dom(Period\_of\_Partition) \wedge period \neq INFINITE\_TIME\_VALUE \Rightarrow (\exists n. (n \in \mathbb{N} \wedge period = n * Period\_of\_Partition(part)))$ 
grd208: period  $\neq INFINITE\_TIME\_VALUE \Rightarrow (timecapacity \leq period)$ 
grd209: (ptype = APERIOD\_PROC  $\Leftrightarrow$  period = INFINITE\_TIME\_VALUE)
grd210: (ptype = PERIOD\_PROC  $\Leftrightarrow$  period > 0)
grd601: module_shutdown = FALSE

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    grd602: partition_of_concurrent(part) = TRUE
    grd603: basepriority = MAX_PRIORITY
  then
    act001: location_of_service(core) := service ↦ loc.i
    act002: finished_core(core) := FALSE
    act003: processes := processes ∪ {proc}
    act004: processes_of_partition(proc) := part
    act005: create_process_parm(core) := proc
    act101: periodtype_of_process(proc) := ptype
    act201: period_of_process(proc) := period
    act202: timecapacity_of_process(proc) := timecapacity
    act203: basepriority_of_process(proc) := basepriority
    act204: deadline_of_process(proc) := dl
    act205: currentpriority_of_process(proc) := basepriority
    act206: retainedpriority_of_process(proc) := basepriority
    act207: preemption_lock_mutex(proc) := FALSE
  end
Event create_error_handler_dormant ⟨ordinary⟩ ≐
extends create_process_dormant
  any
    part
    proc
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes
    grd003: core ∈ CORES ∩ dom(location_of_service)
    grd004: location_of_service(core) = Create_Process ↦ loc.i
    grd005: finished_core(core) = FALSE
    grd006: ¬(location_of_service(core) = Create_Process ↦ loc.i ∧ finished_core(core) = FALSE)
    grd007: proc = create_process_parm(core)
    grd008: processes_of_partition(proc) = part
    grd009: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

    grd201: current_partition = part
    grd202: current_partition_flag(part) = TRUE
  then
    act001: location_of_service(core) := Create_Process ↦ loc.1
    act002: process_state(proc) := PS_Dormant
  end
Event create_error_handler_core ⟨ordinary⟩ ≐
extends create_process_core
  any
    part
    proc
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes
    grd003: core ∈ CORES ∩ dom(location_of_service)
    grd004: location_of_service(core) = Create_Process ↦ loc.1
    grd005: finished_core(core) = FALSE
    grd006: ¬(location_of_service(core) = Create_Process ↦ loc.1 ∧ finished_core(core) = FALSE)
    grd007: processes_of_partition(proc) = part
    grd008: process_state(proc) = PS_Dormant
    grd009: create_process_parm(core) = proc
    grd010: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

    grd201: current_partition = part

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    grd202: current_partition_flag(part) = TRUE
  then
    act001: location_of_service(core) := Create_Process ↦ loc_2
    act002: processes_of_cores(proc) := core
  end
Event create_error_handler_return ⟨ordinary⟩ ≐
extends create_process_return
  any
    part
    proc
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes
    grd003: core ∈ CORES ∩ dom(location_of_service)
    grd004: location_of_service(core) = Create_Process ↦ loc_2
    grd005: finished_core(core) = FALSE
    grd006: ¬(location_of_service(core) = Create_Process ↦ loc_2 ∧ finished_core(core) = FALSE)
    grd007: processes_of_partition(proc) = part
    grd008: process_state(proc) = PS_Dormant
    grd009: create_process_parm(core) = proc
    grd010: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

    grd201: current_partition = part
    grd202: current_partition_flag(part) = TRUE
  then
    act001: location_of_service(core) := Create_Process ↦ loc_r
    act002: finished_core(core) := TRUE
    act003: create_process_parm := {core} ⋈ create_process_parm
  end
Event report_application_message ⟨ordinary⟩ ≐
  any
    core
  where
    grd700: module_shutdown = FALSE
    grd701: core ∈ CORES
    grd702: finished_core2(core) = TRUE
  then
    skip
  end
Event get_error_status ⟨ordinary⟩ ≐
  any
    part
    core
  where
    grd701: part ∈ dom(current_partition_flag) ∧ part = current_partition ∧ current_partition_flag(part) = TRUE
    grd702: core ∈ CORES
    grd703: current_processes_flag(core) = TRUE
    grd704: partition_of_concurrent(part) = TRUE
    grd705: part ∈ dom(errorhandler_of_partition)
    grd706: module_shutdown = FALSE
    grd707: finished_core2(core) = TRUE
  then
    skip
  end
Event hm_recoveryaction_shutdown_module ⟨ordinary⟩ ≐
  any

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    part
    core
    errcode
  where
    grd701: module_shutdown = FALSE
    grd702: part ∈ PARTITIONS
    grd703: errcode ∈ SYSTEM_ERRORS
    grd704: core ∈ CORES
    grd705: errcode ∈ dom(MultiPart_HM_Table(part))
    grd706: errcode ↦ MLA_SHUTDOWN ∈ MultiPart_HM_Table(part)
    grd708: partition_of_concurrent(part) = TRUE
    grd707: finished_core2(core) = TRUE
  then
    act701: module_shutdown := TRUE
  end
Event hm_recoveryaction_reset_module ⟨ordinary⟩ ≐
  any
    part
    core
    errcode
  where
    grd701: module_shutdown = FALSE
    grd702: part ∈ PARTITIONS
    grd703: errcode ∈ SYSTEM_ERRORS
    grd704: core ∈ CORES
    grd705: errcode ∈ dom(MultiPart_HM_Table(part))
    grd706: errcode ↦ MLA_RESET ∈ MultiPart_HM_Table(part)
    grd707: partition_of_concurrent(part) = TRUE
    grd708: finished_core2(core) = TRUE
  then
    skip
  end
Event hm_recoveryaction_ignore_module ⟨ordinary⟩ ≐
  any
    part
    core
    errcode
  where
    grd701: module_shutdown = FALSE
    grd702: part ∈ PARTITIONS
    grd703: errcode ∈ SYSTEM_ERRORS
    grd704: core ∈ CORES
    grd705: errcode ∈ dom(MultiPart_HM_Table(part))
    grd706: errcode ↦ MLA_IGNORE ∈ MultiPart_HM_Table(part)
    grd707: partition_of_concurrent(part) = TRUE
    grd708: finished_core2(core) = TRUE
  then
    skip
  end
Event hm_recoveryaction_idle_partition ⟨ordinary⟩ ≐
extends set_partition_mode_to_idle
  any
    part
    newm
    procs
    cores
    errcode
  where
    grd001: part ∈ PARTITIONS

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grd002: newm ∈ PARTITION_MODES
grd101: procs = processes_of_partition-1{part}
grd102: cores ∈  $\mathbb{P}_1$ (CORES)
grd103: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START ∨
      partition_mode(part) = PM_NORMAL
grd104: newm = PM_IDLE
grd105: cores = Cores_of_Partition(part)
grd106: ∀core.(core ∈ (Cores_of_Partition(part) ∩ dom(finished_core)) ⇒ finished_core(core) =
      TRUE)
grd202: ∀core.(core ∈ cores ∧ core ∈ dom(current_processes) ∧ core ∈ dom(current_processes_flag))

grd203: current_partition ∈ dom(current_partition_flag)
grd201: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) =
      TRUE
grd701: module_shutdown = FALSE
grd702: errcode ∈ SYSTEM_ERRORS
grd703:
  (errcode ∈ dom(Partition_HM_Table(part)) ∧ ERROR_LEVEL_PARTITION2 ↦ PLA_IDLE ∈
   dom(Partition_HM_Table(part)(errcode)))
  ∨ (part ∉ dom(errorhandler_of_partition))
grd704: partition_of_concurrent(part) = TRUE
then
act001: partition_mode(part) := newm
act101: processes := processes \ procs
act102: process_state := procs ⧹ process_state
act103: processes_of_partition := procs ⧹ processes_of_partition
act104: processes_of_cores := procs ⧹ processes_of_cores
act201: periodtype_of_process := procs ⧹ periodtype_of_process
act301: process_wait_type := procs ⧹ process_wait_type
act302: locklevel_of_partition(part) := 1
act303: basepriority_of_process := procs ⧹ basepriority_of_process
act304: currentpriority_of_process := procs ⧹ currentpriority_of_process
act305: retainedpriority_of_process := procs ⧹ retainedpriority_of_process
act306: period_of_process := procs ⧹ period_of_process
act307: timecapacity_of_process := procs ⧹ timecapacity_of_process
act308: deadline_of_process := procs ⧹ deadline_of_process
act309: deadlinetime_of_process := procs ⧹ deadlinetime_of_process
act310: releasepoint_of_process := procs ⧹ releasepoint_of_process
act311: delaytime_of_process := procs ⧹ delaytime_of_process
act312: current_partition_flag(part) := FALSE
act313: current_processes_flag := current_processes_flag ⧹ (cores × {FALSE})
act314: preempter_of_partition := {part} ⧹ preempter_of_partition
act315: preemption_lock_mutex := procs ⧹ preemption_lock_mutex
act316: timeout_trigger := procs ⧹ timeout_trigger
act317: errorhandler_of_partition := {part} ⧹ errorhandler_of_partition
act318: process_call_errorhandler := procs ⧹ process_call_errorhandler
act319: setnorm_wait_procs := cores ⧹ setnorm_wait_procs
act320: setnorm_susp_procs := cores ⧹ setnorm_susp_procs
act321: set_priority_parm := cores ⧹ set_priority_parm
act322: suspend_self_timeout := cores ⧹ suspend_self_timeout
act323: suspend_self_waitproc := cores ⧹ suspend_self_waitproc
act324: resume_proc := cores ⧹ resume_proc
act325: stop_self_proc := cores ⧹ stop_self_proc
act326: stop_proc := cores ⧹ stop_proc
act327: start_aperiod_proc := cores ⧹ start_aperiod_proc
act328: start_aperiod_innormal_proc := cores ⧹ start_aperiod_innormal_proc
act329: start_period_instart_proc := cores ⧹ start_period_instart_proc
act330: start_period_innormal_proc := cores ⧹ start_period_innormal_proc
act331: delay_start_ainstart_proc := cores ⧹ delay_start_ainstart_proc
act332: delay_start_ainnormal_proc := cores ⧹ delay_start_ainnormal_proc

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act333: *delay_start_ainnormal_delaytime* := *cores* \triangleleft *delay_start_ainnormal_delaytime*
 act334: *delay_start_instart_proc* := *cores* \triangleleft *delay_start_instart_proc*
 act335: *delay_start_innormal_proc* := *cores* \triangleleft *delay_start_innormal_proc*
 act336: *delay_start_innormal_delaytime* := *cores* \triangleleft *delay_start_innormal_delaytime*
 act337: *req_busy_resource_proc* := *cores* \triangleleft *req_busy_resource_proc*
 act338: *resource_become_avail_proc* := *cores* \triangleleft *resource_become_avail_proc*
 act339: *resource_become_avail2* := *cores* \triangleleft *resource_become_avail2*
 act340: *time_wait_proc* := *cores* \triangleleft *time_wait_proc*
 act341: *period_wait_proc* := *cores* \triangleleft *period_wait_proc*
 act401: *queuing_ports* := *queuing_ports* \ *Ports_of_Partition*⁻¹{*part*}
 act402: *sampling_ports* := *sampling_ports* \ *Ports_of_Partition*⁻¹{*part*}
 act403: *msgspace_of_samplingports* := *Ports_of_Partition*⁻¹{*part*} \triangleleft *msgspace_of_samplingports*

 act404: *queue_of_queuingports* := *Ports_of_Partition*⁻¹{*part*} \triangleleft *queue_of_queuingports*
 act406: *processes_waiting_for_queuingports* := *Ports_of_Partition*⁻¹{*part*} \triangleleft *processes_waiting_for_queuingports*

 act405: *buffers* := *buffers* \ *buffers_of_partition*⁻¹{*part*}
 act407: *MaxMsgNum_of_Buffers* := *buffers_of_partition*⁻¹{*part*} \triangleleft *MaxMsgNum_of_Buffers*

 act408: *queue_of_buffers* := *buffers_of_partition*⁻¹{*part*} \triangleleft *queue_of_buffers*
 act409: *processes_waiting_for_buffers* := *buffers_of_partition*⁻¹{*part*} \triangleleft *processes_waiting_for_buffers*

 act410: *blackboards* := *blackboards* \ *blackboards_of_partition*⁻¹{*part*}
 act411: *msgspace_of_blackboards* := *blackboards_of_partition*⁻¹{*part*} \triangleleft *msgspace_of_blackboards*

 act413: *emptyindicator_of_blackboards* := *blackboards_of_partition*⁻¹{*part*} \triangleleft *emptyindicator_of_blackboards*

 act414: *processes_waiting_for_blackboards* := *blackboards_of_partition*⁻¹{*part*} \triangleleft *processes_waiting_for_blackboards*

 act412: *semaphores* := *semaphores* \ *semaphores_of_partition*⁻¹{*part*}
 act415: *MaxValue_of_Semaphores* := *semaphores_of_partition*⁻¹{*part*} \triangleleft *MaxValue_of_Semaphores*

 act416: *value_of_semaphores* := *semaphores_of_partition*⁻¹{*part*} \triangleleft *value_of_semaphores*
 act417: *processes_waiting_for_semaphores* := *semaphores_of_partition*⁻¹{*part*} \triangleleft *processes_waiting_for_semaphores*

 act418: *events* := *events* \ *events_of_partition*⁻¹{*part*}
 act419: *state_of_events* := *events_of_partition*⁻¹{*part*} \triangleleft *state_of_events*
 act420: *processes_waiting_for_events* := *events_of_partition*⁻¹{*part*} \triangleleft *processes_waiting_for_events*

 act421: *buffers_of_partition* := *buffers_of_partition* \triangleright {*part*}
 act422: *blackboards_of_partition* := *blackboards_of_partition* \triangleright {*part*}
 act423: *semaphores_of_partition* := *semaphores_of_partition* \triangleright {*part*}
 act424: *events_of_partition* := *events_of_partition* \triangleright {*part*}
 act438: *send_queuing_message_port* := *cores* \triangleleft *send_queuing_message_port*
 act425: *wakeup_waitproc_on_srcqueueports_port* := *cores* \triangleleft *wakeup_waitproc_on_srcqueueports_port*
 act426: *wakeup_waitproc_on_dstqueueports_port* := *cores* \triangleleft *wakeup_waitproc_on_dstqueueports_port*
 act427: *receive_queuing_message_port* := *cores* \triangleleft *receive_queuing_message_port*
 act428: *send_buffer_needwakeup* := *cores* \triangleleft *send_buffer_needwakeup*
 act429: *send_buffer_withfull* := *cores* \triangleleft *send_buffer_withfull*
 act430: *receive_buffer_needwake* := *cores* \triangleleft *receive_buffer_needwake*
 act431: *receive_buffer_whenempty* := *cores* \triangleleft *receive_buffer_whenempty*
 act432: *display_blackboard_needwake* := *cores* \triangleleft *display_blackboard_needwake*
 act433: *read_blackboard_whenempty* := *cores* \triangleleft *read_blackboard_whenempty*
 act434: *wait_semaphore_whenzero* := *cores* \triangleleft *wait_semaphore_whenzero*
 act435: *signal_semaphore_needwake* := *cores* \triangleleft *signal_semaphore_needwake*
 act436: *set_event_needwake* := *cores* \triangleleft *set_event_needwake*
 act437: *wait_event_whendown* := *cores* \triangleleft *wait_event_whendown*
 act501: *RefreshPeriod_of_SamplingPorts* := *Ports_of_Partition*⁻¹{*part*} \triangleleft *RefreshPeriod_of_SamplingPorts*

```

act502: needtrans_of_sourcetransport := Ports_of_Partition-1[{part}]  $\triangleleft$  needtrans_of_sourcetransport

act503: quediaceplne_of_auingports := Ports_of_Partition-1[{part}]  $\triangleleft$  quediaceplne_of_auingports

act504: quediaceplne_of_buffers := buffers_of_partition-1[{part}]  $\triangleleft$  quediaceplne_of_buffers
act505: quediaceplne_of_semaohores := semaohores_of_partition-1[{part}]  $\triangleleft$  quediaceplne_of_semaohores

end

Event hm_recoveryaction_coldstart_partition <ordinary>  $\hat{=}$ 
extends set_partition_mode_to_coldstart
any
  part
  newm
  procs
  cores
  errcode
where
  grd001: part  $\in$  PARTITIONS
  grd002: newm  $\in$  PARTITION_MODES
  grd101: cores  $\in$   $\mathbb{P}_1$ (CORES)
  grd102: newm = PM_COLD_START
  grd103: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START  $\vee$ 
    partition_mode(part) = PM_NORMAL
  grd107: part  $\in$  ran(processes_of_partition)
  grd104: procs = processes_of_partition-1[{part}]
  grd105: cores = Cores_of_Partition(part)
  grd106:  $\forall$ core. (core  $\in$  (Cores_of_Partition(part)  $\cap$  dom(finished_core))  $\Rightarrow$  finished_core(core) =
    TRUE)
  grd202:  $\forall$ core. (core  $\in$  cores  $\wedge$  core  $\in$  dom(current_processes)  $\wedge$  core  $\in$  dom(current_processes_flag))

  grd201: current_partition  $\in$  dom(current_partition_flag)
  grd203: part  $\in$  dom(current_partition_flag)  $\wedge$  current_partition = part  $\wedge$  current_partition_flag(part) =
    TRUE
  grd701: module_shutdown = FALSE
  grd702: errcode  $\in$  SYSTEM_ERRORS
  grd703:
    (errcode  $\in$  dom(Partition_HM_Table(part))  $\wedge$  ERROR_LEVEL_PARTITION2  $\mapsto$  PLA_COLD_START  $\in$ 
      dom(Partition_HM_Table(part)(errcode)))
     $\vee$  (part  $\notin$  dom(errorhandler_of_partition))
  grd704: partition_of_concurrent(part) = TRUE
then
  act001: partition_mode(part) := newm
  act101: processes := processes \ procs
  act102: process_state := procs  $\triangleleft$  process_state
  act103: processes_of_partition := procs  $\triangleleft$  processes_of_partition
  act104: processes_of_cores := procs  $\triangleleft$  processes_of_cores
  act201: periodtype_of_process := procs  $\triangleleft$  periodtype_of_process
  act301: process_wait_type := procs  $\triangleleft$  process_wait_type
  act302: locklevel_of_partition(part) := 1
  act303: basepriority_of_process := procs  $\triangleleft$  basepriority_of_process
  act304: currentpriority_of_process := procs  $\triangleleft$  currentpriority_of_process
  act305: retainedpriority_of_process := procs  $\triangleleft$  retainedpriority_of_process
  act306: period_of_process := procs  $\triangleleft$  period_of_process
  act307: timecapacity_of_process := procs  $\triangleleft$  timecapacity_of_process
  act308: deadline_of_process := procs  $\triangleleft$  deadline_of_process
  act309: deadlinetime_of_process := procs  $\triangleleft$  deadlinetime_of_process
  act310: releasepoint_of_process := procs  $\triangleleft$  releasepoint_of_process
  act311: delaytime_of_process := procs  $\triangleleft$  delaytime_of_process
  act312: current_processes_flag := current_processes_flag  $\triangleleft$  (cores  $\times$  {FALSE})

```

act313: *preempter_of_partition* := {part} \triangleleft *preempter_of_partition*
 act314: *preemption_lock_mutex* := *procs* \triangleleft *preemption_lock_mutex*
 act315: *timeout_trigger* := *procs* \triangleleft *timeout_trigger*
 act316: *errorhandler_of_partition* := {part} \triangleleft *errorhandler_of_partition*
 act317: *process_call_errorhandler* := *procs* \triangleleft *process_call_errorhandler*
 act318: *setnorm_wait_procs* := *cores* \triangleleft *setnorm_wait_procs*
 act319: *setnorm_susp_procs* := *cores* \triangleleft *setnorm_susp_procs*
 act320: *set_priority_parm* := *cores* \triangleleft *set_priority_parm*
 act321: *suspend_self_timeout* := *cores* \triangleleft *suspend_self_timeout*
 act322: *suspend_self_waitproc* := *cores* \triangleleft *suspend_self_waitproc*
 act323: *resume_proc* := *cores* \triangleleft *resume_proc*
 act324: *stop_self_proc* := *cores* \triangleleft *stop_self_proc*
 act325: *stop_proc* := *cores* \triangleleft *stop_proc*
 act326: *start_aperiod_proc* := *cores* \triangleleft *start_aperiod_proc*
 act327: *start_aperiod_innormal_proc* := *cores* \triangleleft *start_aperiod_innormal_proc*
 act328: *start_period_instart_proc* := *cores* \triangleleft *start_period_instart_proc*
 act329: *start_period_innormal_proc* := *cores* \triangleleft *start_period_innormal_proc*
 act330: *delay_start_ainstart_proc* := *cores* \triangleleft *delay_start_ainstart_proc*
 act331: *delay_start_ainnormal_proc* := *cores* \triangleleft *delay_start_ainnormal_proc*
 act332: *delay_start_ainnormal_delaytime* := *cores* \triangleleft *delay_start_ainnormal_delaytime*
 act333: *delay_start_instart_proc* := *cores* \triangleleft *delay_start_instart_proc*
 act334: *delay_start_innormal_proc* := *cores* \triangleleft *delay_start_innormal_proc*
 act335: *delay_start_innormal_delaytime* := *cores* \triangleleft *delay_start_innormal_delaytime*
 act336: *req_busy_resource_proc* := *cores* \triangleleft *req_busy_resource_proc*
 act337: *resource_become_avail_proc* := *cores* \triangleleft *resource_become_avail_proc*
 act338: *resource_become_avail2* := *cores* \triangleleft *resource_become_avail2*
 act339: *time_wait_proc* := *cores* \triangleleft *time_wait_proc*
 act340: *period_wait_proc* := *cores* \triangleleft *period_wait_proc*
 act401: *queuing_ports* := *queuing_ports* \ *Ports_of_Partition*⁻¹[{part}]
 act402: *sampling_ports* := *sampling_ports* \ *Ports_of_Partition*⁻¹[{part}]
 act403: *msgspace_of_samplingports* := *Ports_of_Partition*⁻¹[{part}] \triangleleft *msgspace_of_samplingports*

 act404: *queue_of_queuingports* := *Ports_of_Partition*⁻¹[{part}] \triangleleft *queue_of_queuingports*
 act405: *processes_waiting_for_queuingports* := *Ports_of_Partition*⁻¹[{part}] \triangleleft *processes_waiting_for_queuingports*

 act406: *buffers* := *buffers* \ *buffers_of_partition*⁻¹[{part}]
 act407: *MaxMsgNum_of_Buffers* := *buffers_of_partition*⁻¹[{part}] \triangleleft *MaxMsgNum_of_Buffers*

 act408: *queue_of_buffers* := *buffers_of_partition*⁻¹[{part}] \triangleleft *queue_of_buffers*
 act409: *processes_waiting_for_buffers* := *buffers_of_partition*⁻¹[{part}] \triangleleft *processes_waiting_for_buffers*

 act410: *blackboards* := *blackboards* \ *blackboards_of_partition*⁻¹[{part}]
 act411: *msgspace_of_blackboards* := *blackboards_of_partition*⁻¹[{part}] \triangleleft *msgspace_of_blackboards*

 act412: *emptyindicator_of_blackboards* := *blackboards_of_partition*⁻¹[{part}] \triangleleft *emptyindicator_of_blackboards*

 act413: *processes_waiting_for_blackboards* := *blackboards_of_partition*⁻¹[{part}] \triangleleft *processes_waiting_for_blackboards*

 act414: *semaphores* := *semaphores* \ *semaphores_of_partition*⁻¹[{part}]
 act415: *MaxValue_of_Semaphores* := *semaphores_of_partition*⁻¹[{part}] \triangleleft *MaxValue_of_Semaphores*

 act416: *value_of_semaphores* := *semaphores_of_partition*⁻¹[{part}] \triangleleft *value_of_semaphores*
 act417: *processes_waiting_for_semaphores* := *semaphores_of_partition*⁻¹[{part}] \triangleleft *processes_waiting_for_semaphores*

 act418: *events* := *events* \ *events_of_partition*⁻¹[{part}]
 act419: *state_of_events* := *events_of_partition*⁻¹[{part}] \triangleleft *state_of_events*
 act420: *processes_waiting_for_events* := *events_of_partition*⁻¹[{part}] \triangleleft *processes_waiting_for_events*

 act421: *buffers_of_partition* := *buffers_of_partition* \triangleright {part}

```

act422: blackboards_of_partition := blackboards_of_partition ▷ {part}
act423: semaphores_of_partition := semaphores_of_partition ▷ {part}
act424: events_of_partition := events_of_partition ▷ {part}
act438: send_queueing_message_port := cores ◁ send_queueing_message_port
act425: wakeup_waitproc_on_srcqueueports_port := cores ◁ wakeup_waitproc_on_srcqueueports_port
act426: wakeup_waitproc_on_dstqueueports_port := cores ◁ wakeup_waitproc_on_dstqueueports_port
act427: receive_queueing_message_port := cores ◁ receive_queueing_message_port
act428: send_buffer_needwakeup := cores ◁ send_buffer_needwakeup
act429: send_buffer_withfull := cores ◁ send_buffer_withfull
act430: receive_buffer_needwake := cores ◁ receive_buffer_needwake
act431: receive_buffer_whenempty := cores ◁ receive_buffer_whenempty
act432: display_blackboard_needwake := cores ◁ display_blackboard_needwake
act433: read_blackboard_whenempty := cores ◁ read_blackboard_whenempty
act434: wait_semaphore_whenzero := cores ◁ wait_semaphore_whenzero
act435: signal_semaphore_needwake := cores ◁ signal_semaphore_needwake
act436: set_event_needwake := cores ◁ set_event_needwake
act437: wait_event_whendown := cores ◁ wait_event_whendown
act501: RefreshPeriod_of_SamplingPorts := Ports_of_Partition-1[{part}] ◁ RefreshPeriod_of_SamplingPorts

act502: needtrans_of_sourcесamplingport := Ports_of_Partition-1[{part}] ◁ needtrans_of_sourcесamplingport

act503: quediscipline_of_queueingports := Ports_of_Partition-1[{part}] ◁ quediscipline_of_queueingports

act504: quediscipline_of_buffers := buffers_of_partition-1[{part}] ◁ quediscipline_of_buffers
act505: quediscipline_of_semaphores := semaphores_of_partition-1[{part}] ◁ quediscipline_of_semaphores

end

Event hm_recoveryaction_warmstart_partition ⟨ordinary⟩ ≐
extends set_partition_mode_to_warmstart
any
  part
  newm
  procs
  cores
  errcode
where
  grd001: part ∈ PARTITIONS
  grd002: newm ∈ PARTITION_MODES
  grd101: cores ∈  $\mathbb{P}_1$ (CORES)
  grd102: newm = PM_WARM_START
  grd103: partition_mode(part) = PM_WARM_START ∨ partition_mode(part) = PM_NORMAL
  grd104: procs = processes_of_partition-1[{part}]
  grd105: cores = Cores_of_Partition(part)
  grd106: ∀core. (core ∈ (Cores_of_Partition(part) ∩ dom(finished_core)) ⇒ finished_core(core) = TRUE)
  grd203: ∀core. (core ∈ cores ∧ core ∈ dom(current_processes) ∧ core ∈ dom(current_processes_flag))

  grd201: current_partition ∈ dom(current_partition_flag)
  grd202: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) = TRUE
  grd701: module_shutdown = FALSE
  grd702: errcode ∈ SYSTEM_ERRORS
  grd703:
    (errcode ∈ dom(Partition_HM_Table(part)) ∧ ERROR_LEVEL_PARTITION2 ↦ PLA_WARM_START ∈
      dom(Partition_HM_Table(part))(errcode)))
    ∨ (part ∉ dom(errorhandler_of_partition))
  grd704: partition_of_concurrent(part) = TRUE
then
  act001: partition_mode(part) := newm

```

```

act101: processes := processes \ procs
act102: process_state := procs  $\triangleleft$  process_state
act103: processes_of_partition := procs  $\triangleleft$  processes_of_partition
act104: processes_of_cores := procs  $\triangleleft$  processes_of_cores
act201: periodtype_of_process := procs  $\triangleleft$  periodtype_of_process
act301: process_wait_type := procs  $\triangleleft$  process_wait_type
act302: locklevel_of_partition(part) := 1
act303: basepriority_of_process := procs  $\triangleleft$  basepriority_of_process
act304: currentpriority_of_process := procs  $\triangleleft$  currentpriority_of_process
act305: retainedpriority_of_process := procs  $\triangleleft$  retainedpriority_of_process
act306: period_of_process := procs  $\triangleleft$  period_of_process
act307: timecapacity_of_process := procs  $\triangleleft$  timecapacity_of_process
act308: deadline_of_process := procs  $\triangleleft$  deadline_of_process
act309: deadlinetime_of_process := procs  $\triangleleft$  deadlinetime_of_process
act310: releasepoint_of_process := procs  $\triangleleft$  releasepoint_of_process
act311: delaytime_of_process := procs  $\triangleleft$  delaytime_of_process
act312: current_processes_flag := current_processes_flag  $\triangleleft$  (cores  $\times$  {FALSE})
act313: preempter_of_partition := {part}  $\triangleleft$  preempter_of_partition
act314: preemption_lock_mutex := procs  $\triangleleft$  preemption_lock_mutex
act315: timeout_trigger := procs  $\triangleleft$  timeout_trigger
act316: errorhandler_of_partition := {part}  $\triangleleft$  errorhandler_of_partition
act317: process_call_errorhandler := procs  $\triangleleft$  process_call_errorhandler
act318: setnorm_wait_procs := cores  $\triangleleft$  setnorm_wait_procs
act319: setnorm_susp_procs := cores  $\triangleleft$  setnorm_susp_procs
act320: set_priority_parm := cores  $\triangleleft$  set_priority_parm
act321: suspend_self_timeout := cores  $\triangleleft$  suspend_self_timeout
act322: suspend_self_waitproc := cores  $\triangleleft$  suspend_self_waitproc
act323: resume_proc := cores  $\triangleleft$  resume_proc
act324: stop_self_proc := cores  $\triangleleft$  stop_self_proc
act325: stop_proc := cores  $\triangleleft$  stop_proc
act326: start_aperiod_proc := cores  $\triangleleft$  start_aperiod_proc
act327: start_aperiod_innormal_proc := cores  $\triangleleft$  start_aperiod_innormal_proc
act328: start_period_instart_proc := cores  $\triangleleft$  start_period_instart_proc
act329: start_period_innormal_proc := cores  $\triangleleft$  start_period_innormal_proc
act330: delay_start_ainstart_proc := cores  $\triangleleft$  delay_start_ainstart_proc
act331: delay_start_ainnormal_proc := cores  $\triangleleft$  delay_start_ainnormal_proc
act332: delay_start_ainnormal_delaytime := cores  $\triangleleft$  delay_start_ainnormal_delaytime
act333: delay_start_instart_proc := cores  $\triangleleft$  delay_start_instart_proc
act334: delay_start_innormal_proc := cores  $\triangleleft$  delay_start_innormal_proc
act335: delay_start_innormal_delaytime := cores  $\triangleleft$  delay_start_innormal_delaytime
act336: req_busy_resource_proc := cores  $\triangleleft$  req_busy_resource_proc
act337: resource_become_avail_proc := cores  $\triangleleft$  resource_become_avail_proc
act338: resource_become_avail2 := cores  $\triangleleft$  resource_become_avail2
act339: time_wait_proc := cores  $\triangleleft$  time_wait_proc
act340: period_wait_proc := cores  $\triangleleft$  period_wait_proc
act401: queuing_ports := queuing_ports \ Ports_of_Partition-1[{part}]
act402: sampling_ports := sampling_ports \ Ports_of_Partition-1[{part}]
act403: msgspace_of_samplingports := Ports_of_Partition-1[{part}]  $\triangleleft$  msgspace_of_samplingports

act404: queue_of_queuingports := Ports_of_Partition-1[{part}]  $\triangleleft$  queue_of_queuingports
act405: processes_waitingfor_queuingports := Ports_of_Partition-1[{part}]  $\triangleleft$  processes_waitingfor_queuingports

act406: buffers := buffers \ buffers_of_partition-1[{part}]
act407: MaxMsgNum_of_Buffers := buffers_of_partition-1[{part}]  $\triangleleft$  MaxMsgNum_of_Buffers

act408: queue_of_buffers := buffers_of_partition-1[{part}]  $\triangleleft$  queue_of_buffers
act409: processes_waitingfor_buffers := buffers_of_partition-1[{part}]  $\triangleleft$  processes_waitingfor_buffers

act410: blackboards := blackboards \ blackboards_of_partition-1[{part}]

```



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act411: msgspace_of_blackboards := blackboards_of_partition-1[{part}]  $\triangleleft$  msgspace_of_blackboards

act412: emptyindicator_of_blackboards := blackboards_of_partition-1[{part}]  $\triangleleft$  emptyindicator_of_blackboards

act413: processes_waiting_for_blackboards := blackboards_of_partition-1[{part}]  $\triangleleft$  processes_waiting_for_blackboards

act414: semaphores := semaphores \ semaphores_of_partition-1[{part}]
act415: MaxValue_of_Semaphores := semaphores_of_partition-1[{part}]  $\triangleleft$  MaxValue_of_Semaphores

act416: value_of_semaphores := semaphores_of_partition-1[{part}]  $\triangleleft$  value_of_semaphores
act417: processes_waiting_for_semaphores := semaphores_of_partition-1[{part}]  $\triangleleft$  processes_waiting_for_semaphores

act418: events := events \ events_of_partition-1[{part}]
act419: state_of_events := events_of_partition-1[{part}]  $\triangleleft$  state_of_events
act420: processes_waiting_for_events := events_of_partition-1[{part}]  $\triangleleft$  processes_waiting_for_events

act421: buffers_of_partition := buffers_of_partition  $\triangleright$  {part}
act422: blackboards_of_partition := blackboards_of_partition  $\triangleright$  {part}
act423: semaphores_of_partition := semaphores_of_partition  $\triangleright$  {part}
act424: events_of_partition := events_of_partition  $\triangleright$  {part}
act438: send_queueing_message_port := cores  $\triangleleft$  send_queueing_message_port
act425: wakeup_waitproc_on_srcqueueports_port := cores  $\triangleleft$  wakeup_waitproc_on_srcqueueports_port
act426: wakeup_waitproc_on_dstqueueports_port := cores  $\triangleleft$  wakeup_waitproc_on_dstqueueports_port
act427: receive_queueing_message_port := cores  $\triangleleft$  receive_queueing_message_port
act428: send_buffer_needwakeup := cores  $\triangleleft$  send_buffer_needwakeup
act429: send_buffer_withfull := cores  $\triangleleft$  send_buffer_withfull
act430: receive_buffer_needwake := cores  $\triangleleft$  receive_buffer_needwake
act431: receive_buffer_whenempty := cores  $\triangleleft$  receive_buffer_whenempty
act432: display_blackboard_needwake := cores  $\triangleleft$  display_blackboard_needwake
act433: read_blackboard_whenempty := cores  $\triangleleft$  read_blackboard_whenempty
act434: wait_semaphore_whenzero := cores  $\triangleleft$  wait_semaphore_whenzero
act435: signal_semaphore_needwake := cores  $\triangleleft$  signal_semaphore_needwake
act436: set_event_needwake := cores  $\triangleleft$  set_event_needwake
act437: wait_event_whendown := cores  $\triangleleft$  wait_event_whendown
act501: RefreshPeriod_of_SamplingPorts := Ports_of_Partition-1[{part}]  $\triangleleft$  RefreshPeriod_of_SamplingPorts

act502: needtrans_of_sourcесamplingport := Ports_of_Partition-1[{part}]  $\triangleleft$  needtrans_of_sourcесamplingport

act503: quedisdiscipline_of_queueingports := Ports_of_Partition-1[{part}]  $\triangleleft$  quedisdiscipline_of_queueingports

act504: quedisdiscipline_of_buffers := buffers_of_partition-1[{part}]  $\triangleleft$  quedisdiscipline_of_buffers
act505: quedisdiscipline_of_semaphores := semaphores_of_partition-1[{part}]  $\triangleleft$  quedisdiscipline_of_semaphores

end
Event hm_recoveryaction_ignore_partition  $\langle$ ordinary $\rangle \hat{=}$ 
any
  part
  core
  errcode
where
  grd701: part  $\in$  PARTITIONS
  grd702: core  $\in$  CORES
  grd703: errcode  $\in$  SYSTEM_ERRORS
  grd704: module_shutdown = FALSE
  grd705:
    (errcode  $\in$  dom(Partition_HM_Table(part))  $\wedge$  ERROR_LEVEL_PARTITION2  $\mapsto$  PLA_IGNORE  $\in$ 
      dom(Partition_HM_Table(part)(errcode)))
     $\vee$  (part  $\notin$  dom(errorhandler_of_partition))
  grd706: partition_of_concurrent(part) = TRUE
  grd707: finished_core2(core) = TRUE

```

```

    then
        skip
    end
Event hm_recoveryaction_errorhandler_init <ordinary>  $\hat{=}$ 
extends start_aperiodprocess_innormal_init
    any
        part
        proc
        newstate
        core
        errcode
    where
        grd001: part  $\in$  PARTITIONS
        grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)  $\cap$  dom(process_state)  $\cap$  dom(periodtype_of_process)  $\wedge$ 
            proc  $\in$  dom(period_of_process)
        grd003: newstate  $\in$  PROCESS_STATES
        grd004: core  $\in$  CORES  $\wedge$  core  $\in$  dom(current_processes_flag)
        grd005: processes_of_partition(proc) = part
        grd017: finished_core2(core) = TRUE
        grd101: current_partition = part
        grd108: part  $\in$  dom(current_partition_flag)
        grd102: current_partition_flag(part) = TRUE
        grd103: current_processes_flag(core) = TRUE
        grd104: partition_mode(part) = PM_NORMAL
        grd105: process_state(proc) = PS_Dormant
        grd106: newstate = PS_Ready
        grd107: period_of_process(proc) = INFINITE_TIME_VALUE
        grd700: module_shutdown = FALSE
        grd701: errcode  $\in$  SYSTEM_ERRORS
        grd702: (errcode  $\in$  dom(Partition_HM_Table(part))  $\wedge$   $\exists a. (a \in$  PARTITION_RECOVERY_ACTIONS  $\wedge$ 
            ERROR_LEVEL_PROCESS  $\mapsto a \in$  dom(Partition_HM_Table(part)(errcode))))
        grd703: DEADLINE_MISSED  $\in$  ran(Partition_HM_Table(part)(errcode))  $\Rightarrow (\exists pc. (pc \in$  processes_of_partition  $\wedge$ 
            pc  $\in$  dom(deadlinetime_of_process)  $\wedge$  clock_tick * ONE_TICK_TIME > deadlinetime_of_process(pc)))

        grd704: part  $\in$  dom(errorhandler_of_partition)
        grd705: proc = errorhandler_of_partition(part)
        grd706: partition_of_concurrent(part) = TRUE
    then
        act001: process_state(proc) := newstate
        act101: location_of_service2(core) := Start_aperiod_innormal  $\mapsto$  loc.i
        act102: finished_core2(core) := FALSE
        act103: start_aperiod_innormal_proc(core) := proc
    end
Event hm_recoveryaction_errorhandler_deadline_time <ordinary>  $\hat{=}$ 
extends start_aperiodprocess_innormal_deadline_time
    any
        part
        proc
        core
    where
        grd001: part  $\in$  PARTITIONS
        grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(process_state)  $\wedge$  proc  $\in$  dom(period_of_process)
        grd003: core  $\in$  CORES  $\cap$  dom(start_aperiod_innormal_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$ 
            core  $\in$  dom(location_of_service2)
        grd004: proc = start_aperiod_innormal_proc(core)
        grd014: start_aperiod_innormal_proc(core)  $\in$  dom(processes_of_partition)
        grd005: processes_of_partition(proc) = part
        grd006: current_partition = part
        grd015: part  $\in$  dom(current_partition_flag)

```



```

    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = TRUE
    grd009: process_state(proc) = PS_Ready
    grd010: period_of_process(proc) = INFINITE_TIME_VALUE
    grd011: finished_core2(core) = FALSE
    grd012: location_of_service2(core) = Start_aperiod_innormal  $\mapsto$  loc.i
    grd013:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Start\_aperiod\_innormal} \mapsto \text{loc.i})$ 
  then
    act001: location_of_service2(core) := Start_aperiod_innormal  $\mapsto$  loc.1
    act002: deadlinetime_of_process(proc) := clock_tick*ONE_TICK_TIME+timecapacity_of_process(proc)

  end

Event hm_recoveryaction_errorhandler_reschedule  $\langle \text{ordinary} \rangle \triangleq$ 
extends start_aperiodprocess_innormal_reschedule
any
  part
  proc
  core
  reschedule
where
  grd001: part  $\in$  PARTITIONS
  grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)  $\wedge$  proc  $\in$  dom(process_state)  $\wedge$  proc  $\in$  dom(period_of_process)
  grd003: core  $\in$  CORES  $\cap$  dom(start_aperiod_innormal_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$  dom(location_of_service2)
  grd004: reschedule  $\in$  BOOL
  grd005: proc = start_aperiod_innormal_proc(core)
  grd006: processes_of_partition(proc) = part
  grd007: current_partition = part
  grd016: part  $\in$  dom(current_partition_flag)
  grd008: current_partition_flag(part) = TRUE
  grd009: current_processes_flag(core) = TRUE
  grd010: process_state(proc) = PS_Ready
  grd011: period_of_process(proc) = INFINITE_TIME_VALUE
  grd017: processes_of_partition(start_aperiod_innormal_proc(core))  $\in$  dom(locklevel_of_partition)

  grd015: (locklevel_of_partition(part) = 0  $\Rightarrow$  reschedule = TRUE)  $\wedge$  (locklevel_of_partition(part) > 0  $\Rightarrow$  reschedule = need_reschedule)
  grd012: finished_core2(core) = FALSE
  grd013: location_of_service2(core) = Start_aperiod_innormal  $\mapsto$  loc.1
  grd014:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Start\_aperiod\_innormal} \mapsto \text{loc.1})$ 
  then
    act001: location_of_service2(core) := Start_aperiod_innormal  $\mapsto$  loc.2
    act002: need_reschedule := reschedule

  end

Event hm_recoveryaction_errorhandler_currentpri  $\langle \text{ordinary} \rangle \triangleq$ 
extends start_aperiodprocess_innormal_currentpri
any
  part
  proc
  core
where
  grd001: part  $\in$  PARTITIONS
  grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)  $\wedge$  proc  $\in$  dom(process_state)  $\wedge$  proc  $\in$  dom(period_of_process)
  grd003: core  $\in$  CORES  $\cap$  dom(start_aperiod_innormal_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$  dom(location_of_service2)

```

```

    grd004: proc = start_aperiod_innormal_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: part = current_partition
    grd014: part ∈ dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = TRUE
    grd009: process_state(proc) = PS_Ready
    grd010: period_of_process(proc) = INFINITE_TIME_VALUE
    grd011: finished_core2(core) = FALSE
    grd012: location_of_service2(core) = Start_aperiod_innormal ↦ loc_2
    grd013: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Start_aperiod_innormal ↦ loc_2)
  then
    act001: location_of_service2(core) := Start_aperiod_innormal ↦ loc_3
    act002: currentpriority_of_process(proc) := basepriority_of_process(proc)
  end
Event hm_recoveryaction_errorhandler_return ⟨ordinary⟩ ≐
extends start_aperiodprocess_innormal_return
  any
    part
    proc
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧ proc ∈ dom(period_of_process)
    grd003: core ∈ CORES ∧ dom(start_aperiod_innormal_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈ dom(location_of_service2)
    grd004: proc = start_aperiod_innormal_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: part = current_partition
    grd014: part ∈ dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = TRUE
    grd009: process_state(proc) = PS_Ready
    grd010: period_of_process(proc) = INFINITE_TIME_VALUE
    grd011: finished_core2(core) = FALSE
    grd012: location_of_service2(core) = Start_aperiod_innormal ↦ loc_3
    grd013: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Start_aperiod_innormal ↦ loc_3)
  then
    act001: location_of_service2(core) := Start_aperiod_innormal ↦ loc_r
    act002: finished_core2(core) := TRUE
    act003: start_aperiod_innormal_proc := {core} ⋈ start_aperiod_innormal_proc
  end
Event configure_error_handler ⟨ordinary⟩ ≐
  any
    part
    core
  where
    grd700: part ∈ PARTITIONS
    grd701: core ∈ CORES
    grd702: partition_mode(part) ≠ PM_NORMAL
    grd703: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

    grd704: module_shutdown = FALSE
    grd705: partition_of_concurrent(part) = TRUE
    grd706: part ∈ dom(errorhandler_of_partition)
    grd707: finished_core2(core) = TRUE

```

```

    then
        act701: partition_of_concurrent(part) := FALSE
    end
Event create_sampling_port ⟨ordinary⟩ ≐
extends create_sampling_port
    any
        core
        port
        refresh
        part
    where
        grd001: core ∈ CORES
        grd002: port ∈ SamplingPorts ∧ port ∉ sampling_ports
        grd003: finished_core(core) = TRUE
        grd201: part = current_partition
        grd202: Ports_of_Partition(part) = part
        grd203: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

        grd204: part ∈ dom(current_partition_flag)
        grd205: current_partition_flag(part) = TRUE
        grd206: partition_mode(part) ≠ PM_NORMAL
        grd207: refresh ∈  $\mathbb{N}_1$ 
        grd700: module_shutdown = FALSE
        grd701: partition_of_concurrent(part) = TRUE
    then
        act001: sampling_ports := sampling_ports ∪ {port}
        act201: RefreshPeriod_of_SamplingPorts(port) := refresh
        act202: needtrans_of_sourcesamplingport(port) := FALSE
    end
Event write_sampling_message ⟨ordinary⟩ ≐
extends write_sampling_message
    any
        core
        port
        msg
        t
        part
    where
        grd001: core ∈ CORES
        grd002: port ∈ sampling_ports
        grd003: Direction_of_Ports(port) = PORT_SOURCE
        grd004: msg ∈ MESSAGES ∧ msg ∉ used_messages
        grd005: t ∈  $\mathbb{N}$ 
        grd006: finished_core(core) = TRUE
        grd201: part = current_partition
        grd202: Ports_of_Partition(port) = part
        grd203: t = clock_tick * ONE_TICK_TIME
        grd700: module_shutdown = FALSE
        grd701: partition_of_concurrent(part) = TRUE
    then
        act001: msgspace_of_samplingports(port) := msg ↦ t
        act002: used_messages := used_messages ∪ {msg}
        act201: needtrans_of_sourcesamplingport(port) := TRUE
    end
Event transfer_sampling_msg ⟨ordinary⟩ ≐
extends transfer_sampling_msg
    any
        core

```

```

    port
    msg
    t
where
  grd001: core ∈ CORES
  grd002: port ∈ sampling_ports
  grd003: msg ∈ MESSAGES
  grd004: port ∈ dom(msgspace_of_samplingports)
  grd005: t ∈ ℕ
  grd006: msg ↦ t = msgspace_of_samplingports(port)
  grd007: Sampling_Channels-1[{port}] ⊆ sampling_ports
  grd008: finished_core(core) = TRUE
  grd201: t = clock_tick * ONE_TICK_TIME
  grd700: module_shutdown = FALSE
then
  act001: msgspace_of_samplingports := msgspace_of_samplingports ⋈ (Sampling_Channels-1[{port}] × {msg ↦ t})
  act201: needtrans_of_sourcesamplingport(port) := FALSE
end
Event read_sampling_message ⟨ordinary⟩ ≐
extends read_sampling_message
any
  core
  port
  part
  t
where
  grd001: core ∈ CORES
  grd002: port ∈ sampling_ports
  grd003: Direction_of_Ports(port) = PORT_DESTINATION
  grd004: port ∈ dom(msgspace_of_samplingports)
  grd005: finished_core(core) = TRUE
  grd201: part = current_partition
  grd202: Ports_of_Partition(port) = part
  grd203: t = clock_tick * ONE_TICK_TIME
  grd700: module_shutdown = FALSE
  grd701: partition_of_concurrent(part) = TRUE
then
  skip
end
Event get_sampling_port_id ⟨ordinary⟩ ≐
extends get_sampling_port_id
any
  port
  core
  part
where
  grd001: port ∈ sampling_ports
  grd002: core ∈ CORES
  grd003: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) = TRUE
  grd005: Ports_of_Partition(port) = part
  grd006: finished_core2(core) = TRUE
  grd700: module_shutdown = FALSE
then
  skip
end
Event get_sampling_port_status ⟨ordinary⟩ ≐
extends get_sampling_port_status

```

```

any
  part
  core
  port
where
  grd001: port ∈ sampling_ports
  grd002: core ∈ CORES
  grd003: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) = TRUE
  grd005: Ports_of_Partition(part) = part
  grd006: finished_core2(core) = TRUE
  grd700: module_shutdown = FALSE
  grd701: partition_of_concurrent(part) = TRUE
then
  skip
end
Event create_queuing_port ⟨ordinary⟩ ≐
extends create_queuing_port
any
  port
  core
  part
  disc
where
  grd001: port ∈ QueuingPorts ∧ port ∉ queuing_ports
  grd005: port ∈ dom(queue_of_queuingports)
  grd002: core ∈ CORES
  grd004: finite(queue_of_queuingports(port))
  grd003: finished_core(core) = TRUE
  grd201: part = current_partition
  grd206: part ∈ dom(current_partition_flag)
  grd202: current_partition_flag(part) = TRUE
  grd203: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

  grd204: Ports_of_Partition(port) = part
  grd205: disc ∈ QUEUING_DISCIPLINE
  grd700: module_shutdown = FALSE
  grd701: partition_of_concurrent(part) = TRUE
then
  act001: queuing_ports := queuing_ports ∪ {port}
  act002: queue_of_queuingports(port) := ∅
  act003: processes_waiting_for_queuingports(port) := ∅
  act201: quediscipline_of_queuingports(port) := disc
end
Event send_queuing_message ⟨ordinary⟩ ≐
extends send_queuing_message
any
  core
  port
  msg
  t
  part
where
  grd001: core ∈ CORES
  grd002: port ∈ queuing_ports
  grd003: Direction_of_Ports(port) = PORT_SOURCE
  grd004: msg ∈ MESSAGES ∧ msg ∉ used_messages
  grd005: finite(queue_of_queuingports(port)) ∧ card(queue_of_queuingports(port)) < MaxMsgNum_of_QueueingPorts

```

```

    grd006: processes_waiting_for_queuing_ports(port) = ∅
    grd007: t ∈ ℕ
    grd008: finished_core(core) = TRUE
    grd201: part = current_partition
    grd202: Ports_of_Partition(port) = part
    grd203: t = clock_tick * ONE_TICK_TIME
    grd700: module_shutdown = FALSE
    grd701: partition_of_concurrent(part) = TRUE
  then
    act001: queue_of_queuing_ports(port) := queue_of_queuing_ports(port) ⋈ {msg ↦ t}
    act002: used_messages := used_messages ∪ {msg}
  end
Event transfer_queuing_msg ⟨ordinary⟩ ≐
extends transfer_queuing_msg
  any
    core
    p
    m
    t
    q
    que1
    que2
  where
    grd001: core ∈ CORES
    grd002: p ∈ queuing_ports ∧ q ∈ queuing_ports ∧ p ∈ Source_QueueingPorts
    grd003: q = Queueing_Channels(p)
    grd004: m ∈ MESSAGES
    grd005: m ↦ t ∈ queue_of_queuing_ports(p)
    grd006:
      finite(queue_of_queuing_ports(p)) ∧ card(queue_of_queuing_ports(p)) ≤ MaxMsgNum_of_QueueingPorts(p) ∧
      card(queue_of_queuing_ports(p)) > 0
      ∧ processes_waiting_for_queuing_ports(p) = ∅
    grd007: finite(queue_of_queuing_ports(p)) ∧ finite(queue_of_queuing_ports(Queueing_Channels(p))) ∧
      card(queue_of_queuing_ports(q)) < MaxMsgNum_of_QueueingPorts(q)
    grd008: que1 ∈ queuing_ports → (MESSAGES → ℕ)
    grd009: que1 = queue_of_queuing_ports ⋈ {p ↦ (queue_of_queuing_ports(p) \ {m ↦ t})}
    grd010: que2 ∈ queuing_ports → (MESSAGES → ℕ)
    grd011: que2 = que1 ⋈ {q ↦ (que1(q) ⋈ {m ↦ t})}
    grd012: finished_core(core) = TRUE
    grd201: ∀m1, t1. (m1 ↦ t1 ∈ queue_of_queuing_ports(p) ⇒ t ≤ t1)
    grd700: module_shutdown = FALSE
  then
    act001: queue_of_queuing_ports := que2
  end
Event send_queuing_message_needwait_init ⟨ordinary⟩ ≐
extends send_queuing_message_needwait_init
  any
    part
    proc
    newstate
    core
    port
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state) ∩ dom(process_wait_type)

    grd003: newstate ∈ PROCESS_STATES
    grd004: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
    grd005: processes_of_partition(proc) = part

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grd017: finished_core2(core) = TRUE
grd101: partition_mode(part) = PM_NORMAL
grd102: process_state(proc) = PS_Running
grd103: newstate = PS_Waiting
grd205: proc ∈ dom(delaytime_of_process) ∧ proc ∈ dom(process_wait_type)
grd201: part = current_partition ∧ current_partition ∈ dom(current_partition_flag)
grd202: current_partition_flag(part) = TRUE
grd203: current_processes_flag(core) = TRUE
grd204: proc = current_processes(core)
grd301: port ∈ queuing_ports
grd302: Ports_of_Partition(port) = part
grd303: Direction_of_Ports(port) = PORT_SOURCE
grd700: module_shutdown = FALSE
grd701: partition_of_concurrent(part) = TRUE
then
  act001: process_state(proc) := newstate
  act002: location_of_service2(core) := Req_busy_resource ↦ loc_i
  act003: finished_core2(core) := FALSE
  act004: req_busy_resource_proc(core) := proc
  act005: current_processes_flag(core) := FALSE
  act006: current_processes := {core} ⧸ current_processes
  act301: location_of_service3(core) := Send_Queueing_Message_Wait ↦ loc_i
  act302: send_queueing_message_port(core) := port
end
Event send_queueing_message_needwait_timeout ⟨ordinary⟩ ≐
extends send_queueing_message_needwait_timeout
any
  part
  proc
  core
  timeout
  tmout_trig
  wt
  port
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
    core ∈ dom(location_of_service2)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd018: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE
  grd009: timeout ≥ 0
  grd010: wt ∈ PROCESS_WAIT_TYPES ∧ (wt = PROC_WAIT_OBJ ∨ wt = PROC_WAIT_TIMEOUT)

  grd011: tmout_trig ∈ processes → (PROCESS_STATES × ℕ1)
  grd012:
    (timeout = INFINITE_TIME_VALUE ⇒ tmout_trig = ∅)
    ∧ (timeout > 0 ⇒ tmout_trig = {proc ↦ (PS_Ready ↦ (timeout + clock_tick * ONE_TICK_TIME))})

  grd013: timeout > 0 ⇒ wt = PROC_WAIT_TIMEOUT
  grd014: timeout = INFINITE_TIME_VALUE ⇒ wt = PROC_WAIT_OBJ
  grd015: finished_core2(core) = FALSE
  grd016: location_of_service2(core) = Req_busy_resource ↦ loc_i
  grd017: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Req_busy_resource ↦
    loc_i)

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grd301: core ∈ dom(send_queuing_message_port)
grd302: port ∈ queuing_ports
grd303: port = send_queuing_message_port(core)
grd304: Ports_of_Partition(port) = part
grd305: location_of_service3(core) = Send_Queueing_Message_Wait ↦ loc_i
grd306: ¬(finished_core(core) = FALSE ∧ location_of_service3(core) = Send_Queueing_Message_Wait ↦
    loc_i)
then
  act001: location_of_service2(core) := Req_busy_resource ↦ loc_1
  act002: timeout_trigger := timeout_trigger ⇐ tmout_trig
  act003: process_wait_type(proc) := wt
  act301: location_of_service3(core) := Send_Queueing_Message_Wait ↦ loc_1
end
Event send_queuing_message_needwait_insert ⟨ordinary⟩ ≡
extends send_queuing_message_needwait_insert
any
  part
  proc
  core
  port
  msg
  t
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(send_queuing_message_port) ∩ dom(req_busy_resource_proc) ∩
    dom(location_of_service3)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd019: part ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE
  grd009: port ∈ queuing_ports
  grd010: port = send_queuing_message_port(core)
  grd011: Ports_of_Partition(port) = part
  grd012: Direction_of_Ports(port) = PORT_SOURCE
  grd013: msg ∈ MESSAGES ∧ msg ∉ used_messages
  grd014: (finite(queue_of_queuingports(port)) ∧ card(queue_of_queuingports(port)) = MaxMsgNum_of_QueueingP
    rocesses_waitingfor_queuingports(port) ≠ ∅)
  grd015: t ∈ ℕ
  grd016: location_of_service3(core) = Send_Queueing_Message_Wait ↦ loc_1
  grd017: finished_core(core) = FALSE
  grd018: ¬(finished_core(core) = FALSE ∧ location_of_service3(core) = Send_Queueing_Message_Wait ↦
    loc_1)
  grd201: t = clock_tick * ONE_TICK_TIME
then
  act001: location_of_service3(core) := Send_Queueing_Message_Wait ↦ loc_2
  act002: processes_waitingfor_queuingports(port) := processes_waitingfor_queuingports(port) ⇐
    {proc ↦ (msg ↦ t)}
  act003: used_messages := used_messages ∪ {msg}
end
Event send_queuing_message_needwait_schedule ⟨ordinary⟩ ≡
extends send_queuing_message_needwait_schedule
any
  part
  proc
  core
  port

```


where

grd001: $part \in PARTITIONS$
 grd002: $proc \in processes \wedge proc \in dom(processes_of_partition)$
 grd003: $core \in CORES \cap dom(req_busy_resource_proc) \wedge core \in dom(current_processes_flag) \wedge$
 $core \in dom(location_of_service2)$
 grd004: $proc = req_busy_resource_proc(core)$
 grd005: $processes_of_partition(proc) = part$
 grd006: $part = current_partition$
 grd012: $processes_of_partition(req_busy_resource_proc(core)) \in dom(current_partition_flag)$
 grd007: $current_partition_flag(part) = TRUE$
 grd008: $current_processes_flag(core) = FALSE$
 grd009: $finished_core2(core) = FALSE$
 grd010: $location_of_service2(core) = Req_busy_resource \mapsto loc.1$
 grd011: $\neg(finished_core2(core) = FALSE \wedge location_of_service2(core) = Req_busy_resource \mapsto$
 $loc.1)$
 grd301: $core \in dom(send_queuing_message_port)$
 grd302: $port \in queuing_ports$
 grd303: $port = send_queuing_message_port(core)$
 grd304: $Ports_of_Partition(port) = part$
 grd305: $finished_core(core) = FALSE$
 grd306: $location_of_service3(core) = Send_Queuing_Message_Wait \mapsto loc.2$
 grd307: $\neg(finished_core(core) = FALSE \wedge location_of_service3(core) = Send_Queuing_Message_Wait \mapsto$
 $loc.2)$

then

act001: $location_of_service2(core) := Req_busy_resource \mapsto loc.2$
 act002: $need_reschedule := TRUE$
 act301: $location_of_service3(core) := Send_Queuing_Message_Wait \mapsto loc.3$

end

Event send_queuing_message_needwait_return $\langle ordinary \rangle \hat{=}$

extends send_queuing_message_needwait_return

any

$part$
 $proc$
 $core$
 $port$

where

grd001: $part \in PARTITIONS$
 grd002: $proc \in processes \wedge proc \in dom(processes_of_partition)$
 grd003: $core \in CORES \cap dom(req_busy_resource_proc) \wedge core \in dom(current_processes_flag) \wedge$
 $core \in dom(location_of_service2)$
 grd004: $proc = req_busy_resource_proc(core)$
 grd005: $processes_of_partition(proc) = part$
 grd006: $part = current_partition$
 grd012: $processes_of_partition(req_busy_resource_proc(core)) \in dom(current_partition_flag)$
 grd007: $current_partition_flag(part) = TRUE$
 grd008: $current_processes_flag(core) = FALSE$
 grd009: $finished_core2(core) = FALSE$
 grd010: $location_of_service2(core) = Req_busy_resource \mapsto loc.2$
 grd011: $\neg(finished_core2(core) = FALSE \wedge location_of_service2(core) = Req_busy_resource \mapsto$
 $loc.2)$
 grd301: $port \in queuing_ports$
 grd307: $core \in dom(location_of_service3)$
 grd302: $core \in dom(send_queuing_message_port)$
 grd303: $port = send_queuing_message_port(core)$
 grd304: $finished_core(core) = FALSE$
 grd305: $location_of_service3(core) = Send_Queuing_Message_Wait \mapsto loc.3$
 grd306: $\neg(finished_core(core) = FALSE \wedge location_of_service3(core) = Send_Queuing_Message_Wait \mapsto$
 $loc.3)$

then

```

act001: location_of_service2(core) := Req_busy_resource ↦ loc_r
act002: finished_core2(core) := TRUE
act003: req_busy_resource_proc := {core} ↦ req_busy_resource_proc
act301: location_of_service3(core) := Send_Queueing_Message_Wait ↦ loc_r
act302: send_queueing_message_port := {core} ↦ send_queueing_message_port

end

Event wakeup_waitproc_on_srcqueueports_init ⟨ordinary⟩ ≡
extends wakeup_waitproc_on_srcqueueports_init
any
  part
  proc
  newstate
  core
  port
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES
  grd005: processes_of_partition(proc) = part
  grd017: finished_core2(core) = TRUE
  grd101: partition_mode(part) = PM_NORMAL
  grd102: process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_WaitandSuspend
  grd103: process_state(proc) = PS_Waiting ⇒ newstate = PS_Ready
  grd104: process_state(proc) = PS_WaitandSuspend ⇒ newstate = PS_Suspend
  grd201: part = current_partition
  grd203: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd202: current_partition_flag(part) = TRUE
  grd301: port ∈ queueing_ports
  grd302: Direction_of_Ports(port) = PORT_SOURCE
  grd303: finite(queue_of_queueingports(port)) ∧ card(queue_of_queueingports(port)) < MaxMsgNum_of_QueueingPorts

  grd304: proc ∈ dom(processes_waiting_for_queueingports(port))
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE

then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Resource_become_avail ↦ loc_i
  act202: finished_core2(core) := FALSE
  act203: resource_become_avail_proc(core) := proc
  act204: timeout_trigger := {proc} ↦ timeout_trigger
  act301: location_of_service3(core) := Wakeup_Waitproc_on_Srcqueueports ↦ loc_i
  act302: wakeup_waitproc_on_srcqueueports_port(core) := port
end

Event wakeup_waitproc_on_srcqueueports_timeout_trig ⟨ordinary⟩ ≡
extends wakeup_waitproc_on_srcqueueports_timeout_trig
any
  part
  proc
  core
  port
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_wait_type)
  grd003: core ∈ CORES ∩ dom(resource_become_avail_proc) ∧ core ∈ dom(location_of_service2)
  grd004: proc = resource_become_avail_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_NORMAL
  grd007: part = current_partition

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grd013: processes_of_partition(proc) ∈ dom(current_partition_flag)
grd008: current_partition_flag(part) = TRUE
grd009: process_wait_type(proc) = PROC_WAIT_OBJ
grd010: finished_core2(core) = FALSE
grd011: location_of_service2(core) = Resource_become_avail ↦ loc.i
grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail ↦
    loc.i)
grd301: core ∈ dom(wakeup_waitproc_on_srcqueueports_port)
grd302: port ∈ queuing_ports
grd303: port = wakeup_waitproc_on_srcqueueports_port(core)
grd304: proc ∈ dom(processes_waiting_for_queuingports(port))
grd305: location_of_service3(core) = Wakeup_Waitproc_on_Srcqueueports ↦ loc.i
grd306: ¬(finished_core(core) = FALSE ∧ location_of_service3(core) = Wakeup_Waitproc_on_Srcqueueports ↦
    loc.i)
then
  act001: location_of_service2(core) := Resource_become_avail ↦ loc.1
  act002: process_wait_type := {proc} ⋈ process_wait_type
  act301: location_of_service3(core) := Wakeup_Waitproc_on_Srcqueueports ↦ loc.1
end
Event wakeup_waitproc_on_srcqueueports_delport ⟨ordinary⟩ ≐
extends wakeup_waitproc_on_srcqueueports_delport
any
  part
  proc
  core
  port
  msg
  t
where
  grd001: part ∈ PARTITIONS ∧ part ∈ dom(current_partition_flag)
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_wait_type)
  grd003: core ∈ CORES ∧ dom(resource_become_avail_proc) ∧ dom(wakeup_waitproc_on_srcqueueports_port) ∧
    dom(location_of_service3)
  grd004: proc = resource_become_avail_proc(core)
  grd005: port ∈ queuing_ports ∧ port ∈ ran(wakeup_waitproc_on_srcqueueports_port)
  grd007: t ∈ ℕ
  grd008: processes_of_partition(proc) = part
  grd009: partition_mode(part) = PM_NORMAL
  grd010: part = current_partition
  grd011: current_partition_flag(part) = TRUE
  grd012: process_wait_type(proc) = PROC_WAIT_OBJ
  grd013: port = wakeup_waitproc_on_srcqueueports_port(core)
  grd014: Direction_of_Ports(port) = PORT_SOURCE
  grd015: finite(queue_of_queuingports(port)) ∧ card(queue_of_queuingports(port)) < MaxMsgNum_of_QueueingP

  grd016: (proc ↦ (msg ↦ t)) ∈ processes_waiting_for_queuingports(port)
  grd017: finished_core(core) = FALSE
  grd018: location_of_service3(core) = Wakeup_Waitproc_on_Srcqueueports ↦ loc.1
  grd019: ¬(finished_core(core) = FALSE ∧ location_of_service3(core) = Wakeup_Waitproc_on_Srcqueueports ↦
    loc.1)
  grd201: quediscipline_of_queuingports(port) = QUEUE_FIFO ⇒ (∀p1, t1, m. ((p1 ↦ (m ↦ t1)) ∈
    processes_waiting_for_queuingports(port) ⇒ t ≤ t1))
  grd202: quediscipline_of_queuingports(port) = QUEUE_PRIORITY ⇒ (∀p1, t1, m. ((p1 ↦ (m ↦
    t1)) ∈ processes_waiting_for_queuingports(port) ⇒ currentpriority_of_process(proc) ≥ currentpriority_of_proces

  then
    act001: location_of_service3(core) := Wakeup_Waitproc_on_Srcqueueports ↦ loc.2
    act002: processes_waiting_for_queuingports(port) := {proc} ⋈ processes_waiting_for_queuingports(port)
  end

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    act003: queue_of_queuingports(port) := queue_of_queuingports(port)  $\Leftarrow$  {msg  $\mapsto$  t}
end
Event wakeup_waitproc_on_srcqueueports_schedule  $\langle$ ordinary $\rangle \hat{=}$ 
extends wakeup_waitproc_on_srcqueueports_schedule
  any
    part
    proc
    core
    resch
    port
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
    grd003: core  $\in$  CORES  $\cap$  dom(resource_become_avail_proc)  $\wedge$  core  $\in$  dom(location_of_service2)
    grd004: proc = resource_become_avail_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: partition_mode(part) = PM_NORMAL
    grd007: part = current_partition
    grd013: processes_of_partition(proc)  $\in$  dom(current_partition_flag)
    grd008: current_partition_flag(part) = TRUE
    grd009: resch  $\in$  BOOL
    grd010: finished_core2(core) = FALSE
    grd011: location_of_service2(core) = Resource_become_avail  $\mapsto$  loc.1
    grd012:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Resource_become_avail  $\mapsto$ 
      loc.1)
    grd301: port  $\in$  queuing_ports
    grd302: core  $\in$  dom(wakeup_waitproc_on_srcqueueports_port)
    grd303: port = wakeup_waitproc_on_srcqueueports_port(core)
    grd304: proc  $\in$  dom(processes_waiting_for_queuingports(port))
    grd305: location_of_service3(core) = Wakeup_Waitproc_on_Srcqueueports  $\mapsto$  loc.2
    grd306:  $\neg$ (finished_core(core) = FALSE  $\wedge$  location_of_service3(core) = Wakeup_Waitproc_on_Srcqueueports  $\mapsto$ 
      loc.2)
  then
    act001: location_of_service2(core) := Resource_become_avail  $\mapsto$  loc.2
    act002: need_reschedule := resch
    act301: location_of_service3(core) := Wakeup_Waitproc_on_Srcqueueports  $\mapsto$  loc.3
  end
Event wakeup_waitproc_on_srcqueueports_return  $\langle$ ordinary $\rangle \hat{=}$ 
extends wakeup_waitproc_on_srcqueueports_return
  any
    part
    proc
    core
    port
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
    grd003: core  $\in$  CORES  $\cap$  dom(resource_become_avail_proc)  $\wedge$  core  $\in$  dom(location_of_service2)
    grd004: proc = resource_become_avail_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: partition_mode(part) = PM_NORMAL
    grd007: part = current_partition
    grd012: processes_of_partition(proc)  $\in$  dom(current_partition_flag)
    grd008: current_partition_flag(part) = TRUE
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Resource_become_avail  $\mapsto$  loc.2
    grd011:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Resource_become_avail  $\mapsto$ 
      loc.2)
    grd301: port  $\in$  queuing_ports

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grd302: core ∈ dom(wakeup_waitproc_on_srcqueueports_port)
grd303: port = wakeup_waitproc_on_srcqueueports_port(core)
grd304: proc ∈ dom(processes_waiting_for_queueingports(port))
grd305: location_of_service3(core) = Wakeup_Waitproc_on_Srcqueueports ↦ loc_3
grd306: ¬(finished_core(core) = FALSE ∧ location_of_service3(core) = Wakeup_Waitproc_on_Srcqueueports ↦ loc_3)

then
  act001: location_of_service2(core) := Resource_become_avail ↦ loc_r
  act002: finished_core2(core) := TRUE
  act003: resource_become_avail_proc := {core} ⋈ resource_become_avail_proc
  act301: location_of_service3(core) := Wakeup_Waitproc_on_Srcqueueports ↦ loc_r
  act302: wakeup_waitproc_on_srcqueueports_port := {core} ⋈ wakeup_waitproc_on_srcqueueports_port
end

Event wakeup_waitproc_on_dstqueueports_init ⟨ordinary⟩ ≐
extends wakeup_waitproc_on_dstqueueports_init
any
  part
  proc
  newstate
  core
  port
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES
  grd005: processes_of_partition(proc) = part
  grd017: finished_core2(core) = TRUE
  grd101: partition_mode(part) = PM_NORMAL
  grd102: process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_WaitandSuspend
  grd103: process_state(proc) = PS_Waiting ⇒ newstate = PS_Ready
  grd104: process_state(proc) = PS_WaitandSuspend ⇒ newstate = PS_Suspend
  grd201: part = current_partition
  grd203: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd202: current_partition_flag(part) = TRUE
  grd301: port ∈ queueing_ports
  grd302: Direction_of_Ports(port) = PORT_DESTINATION
  grd303: proc ∈ dom(processes_waiting_for_queueingports(port))
  grd304: queue_of_queueingports(port) ≠ ∅
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE

then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Resource_become_avail ↦ loc_i
  act202: finished_core2(core) := FALSE
  act203: resource_become_avail_proc(core) := proc
  act204: timeout_trigger := {proc} ⋈ timeout_trigger
  act301: location_of_service3(core) := Wakeup_Waitproc_on_Dstqueueports ↦ loc_i
  act302: wakeup_waitproc_on_dstqueueports_port(core) := port
end

Event wakeup_waitproc_on_dstqueueports_timeout_trig ⟨ordinary⟩ ≐
extends wakeup_waitproc_on_dstqueueports_timeout_trig
any
  part
  proc
  core
  port
where
  grd001: part ∈ PARTITIONS

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grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_wait_type)
grd003: core ∈ CORES ∩ dom(resource_become_avail_proc) ∧ core ∈ dom(location_of_service2)
grd004: proc = resource_become_avail_proc(core)
grd005: processes_of_partition(proc) = part
grd006: partition_mode(part) = PM_NORMAL
grd007: part = current_partition
grd013: processes_of_partition(proc) ∈ dom(current_partition_flag)
grd008: current_partition_flag(part) = TRUE
grd009: process_wait_type(proc) = PROC_WAIT_OBJ
grd010: finished_core2(core) = FALSE
grd011: location_of_service2(core) = Resource_become_avail ↦ loc.i
grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail ↦
    loc.i)
grd301: core ∈ dom(wakeup_waitproc_on_dstqueueports_port)
grd302: port ∈ queuing_ports
grd303: port = wakeup_waitproc_on_dstqueueports_port(core)
grd304: proc ∈ dom(processes_waiting_for_queuingports(port))
grd307: queue_of_queuingports(port) ≠ ∅
grd305: location_of_service3(core) = Wakeup_Waitproc_on_Dstqueueports ↦ loc.i
grd306: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Wakeup_Waitproc_on_Dstqueueports ↦
    loc.i)
then
  act001: location_of_service2(core) := Resource_become_avail ↦ loc.1
  act002: process_wait_type := {proc} ⋈ process_wait_type
  act301: location_of_service3(core) := Wakeup_Waitproc_on_Dstqueueports ↦ loc.1
end
Event wakeup_waitproc_on_dstqueueports_delport ⟨ordinary⟩ ≐
extends wakeup_waitproc_on_dstqueueports_delport
any
  part
  proc
  core
  port
  msg
  t
  t1
where
  grd001: part ∈ PARTITIONS ∧ part ∈ dom(current_partition_flag)
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_wait_type)
  grd003: core ∈ CORES ∩ dom(wakeup_waitproc_on_dstqueueports_port) ∩ dom(location_of_service3)

  grd005: port ∈ queuing_ports
  grd006: t ∈ ℕ
  grd007: processes_of_partition(proc) = part
  grd008: partition_mode(part) = PM_NORMAL
  grd009: part = current_partition
  grd010: current_partition_flag(part) = TRUE
  grd011: process_wait_type(proc) = PROC_WAIT_OBJ
  grd012: port = wakeup_waitproc_on_dstqueueports_port(core)
  grd013: Direction_of_Ports(port) = PORT_DESTINATION
  grd014: queue_of_queuingports(port) ≠ ∅
  grd015: (proc ↦ (msg ↦ t)) ∈ processes_waiting_for_queuingports(port)
  grd016: finished_core2(core) = FALSE
  grd017: location_of_service3(core) = Wakeup_Waitproc_on_Dstqueueports ↦ loc.1
  grd018: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Wakeup_Waitproc_on_Dstqueueports ↦
    loc.1)
  grd201: quediscipline_of_queuingports(port) = QUEUE_FIFO ⇒ (∀p1, tt, m · (p1 ↦ (m ↦ tt) ∈
    processes_waiting_for_queuingports(port) ⇒ t ≤ tt))
  grd202: quediscipline_of_queuingports(port) = QUEUE_PRIORITY ⇒ (∀p1, tt, m · (p1 ↦ (m ↦

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    tt) ∈ processes_waiting_for_queuingports(port) ⇒ currentpriority_of_process(proc) ≥ currentpriority_of_process

grd203:  msg ↦ t1 ∈ queue_of_queuingports(port)
grd204:  (∀tt, mm. (mm ↦ tt ∈ queue_of_queuingports(port) ⇒ t1 ≤ tt))
then
  act001: location_of_service3(core) := Wakeup_Waitproc_on_Dstqueueports ↦ loc_2
  act002: processes_waiting_for_queuingports(port) := {proc} ⧹ processes_waiting_for_queuingports(port)

  act003: queue_of_queuingports(port) := queue_of_queuingports(port) \ {msg ↦ t}
end
Event wakeup_waitproc_on_dstqueueports_schedule ⟨ordinary⟩ ≐
extends wakeup_waitproc_on_dstqueueports_schedule
any
  part
  proc
  core
  resch
  port
where
  grd001:  part ∈ PARTITIONS
  grd002:  proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003:  core ∈ CORES ∩ dom(resource_become_avail_proc) ∧ core ∈ dom(location_of_service2)
  grd004:  proc = resource_become_avail_proc(core)
  grd005:  processes_of_partition(proc) = part
  grd006:  partition_mode(part) = PM_NORMAL
  grd007:  part = current_partition
  grd013:  processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd008:  current_partition_flag(part) = TRUE
  grd009:  resch ∈ BOOL
  grd010:  finished_core2(core) = FALSE
  grd011:  location_of_service2(core) = Resource_become_avail ↦ loc_1
  grd012:  ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail ↦
    loc_1)
  grd301:  port ∈ queuing_ports
  grd302:  core ∈ dom(wakeup_waitproc_on_dstqueueports_port)
  grd303:  port = wakeup_waitproc_on_dstqueueports_port(core)
  grd304:  proc ∈ dom(processes_waiting_for_queuingports(port))
  grd305:  location_of_service3(core) = Wakeup_Waitproc_on_Dstqueueports ↦ loc_2
  grd306:  ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Wakeup_Waitproc_on_Dstqueueports ↦
    loc_2)
then
  act001: location_of_service2(core) := Resource_become_avail ↦ loc_2
  act002: need_reschedule := resch
  act301: location_of_service3(core) := Wakeup_Waitproc_on_Dstqueueports ↦ loc_3
end
Event wakeup_waitproc_on_dstqueueports_return ⟨ordinary⟩ ≐
extends wakeup_waitproc_on_dstqueueports_return
any
  part
  proc
  core
  port
where
  grd001:  part ∈ PARTITIONS
  grd002:  proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003:  core ∈ CORES ∩ dom(resource_become_avail_proc) ∧ core ∈ dom(location_of_service2)
  grd004:  proc = resource_become_avail_proc(core)
  grd005:  processes_of_partition(proc) = part
  grd006:  partition_mode(part) = PM_NORMAL

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    grd007: part = current_partition
    grd012: processes_of_partition(proc) ∈ dom(current_partition_flag)
    grd008: current_partition_flag(part) = TRUE
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Resource_become_avail ↦ loc_2
    grd011:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Resource\_become\_avail} \mapsto \text{loc\_2})$ 
    grd301: port ∈ queuing_ports
    grd302: core ∈ dom(wakeup_waitproc_on_dstqueports_port)
    grd303: port = wakeup_waitproc_on_dstqueports_port(core)
    grd304: proc ∈ dom(processes_waiting_for_queuingports(port))
    grd305: location_of_service3(core) = Wakeup_Waitproc_on_Dstqueports ↦ loc_3
    grd306:  $\neg(\text{finished\_core}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Wakeup\_Waitproc\_on\_Dstqueports} \mapsto \text{loc\_3})$ 
  then
    act001: location_of_service2(core) := Resource_become_avail ↦ loc_r
    act002: finished_core2(core) := TRUE
    act003: resource_become_avail_proc := {core} ↦ resource_become_avail_proc
    act301: location_of_service3(core) := Wakeup_Waitproc_on_Dstqueports ↦ loc_r
    act302: wakeup_waitproc_on_dstqueports_port := {core} ↦ wakeup_waitproc_on_dstqueports_port
  end
Event receive_queuing_message ⟨ordinary⟩ ≐
extends receive_queuing_message
  any
    core
    port
    msg
    t
    part
  where
    grd001: core ∈ CORES
    grd002: port ∈ queuing_ports
    grd003: Direction_of_Ports(port) = PORT_DESTINATION
    grd004: msg ∈ MESSAGES
    grd005: queue_of_queuingports(port) ≠ ∅
    grd006:  $(\text{msg} \mapsto t) \in \text{queue\_of\_queuingports}(\text{port})$ 
    grd007: finished_core2(core) = TRUE
    grd201: part = current_partition
    grd205: part ∈ dom(current_partition_flag)
    grd202: current_partition_flag(part) = TRUE
    grd203: Ports_of_Partition(port) = part
    grd204:  $(\text{msg} \mapsto t) \in \text{queue\_of\_queuingports}(\text{port}) \wedge (\forall m, t1. (m \mapsto t1 \in \text{queue\_of\_queuingports}(\text{port}) \Rightarrow t \leq t1))$ 
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: queue_of_queuingports(port) := queue_of_queuingports(port) \ {msg ↦ t}
  end
Event receive_queuing_message_needwait_init ⟨ordinary⟩ ≐
extends receive_queuing_message_needwait_init
  any
    part
    proc
    newstate
    core
    port
  where
    grd001: part ∈ PARTITIONS

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grd002: proc ∈ processes ∧ dom(processes_of_partition) ∧ dom(process_state) ∧ dom(process_wait_type)

grd003: newstate ∈ PROCESS_STATES
grd004: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
grd005: processes_of_partition(proc) = part
grd017: finished_core2(core) = TRUE
grd101: partition_mode(part) = PM_NORMAL
grd102: process_state(proc) = PS_Running
grd103: newstate = PS_Waiting
grd205: proc ∈ dom(delaytime_of_process) ∧ proc ∈ dom(process_wait_type)
grd201: part = current_partition ∧ current_partition ∈ dom(current_partition_flag)
grd202: current_partition_flag(part) = TRUE
grd203: current_processes_flag(core) = TRUE
grd204: proc = current_processes(core)
grd301: port ∈ queuing_ports
grd302: Direction_of_Ports(port) = PORT_DESTINATION
grd303: queue_of_queuingports(port) = ∅
grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE

then
  act001: process_state(proc) := newstate
  act002: location_of_service2(core) := Req_busy_resource ↦ loc_i
  act003: finished_core2(core) := FALSE
  act004: req_busy_resource_proc(core) := proc
  act005: current_processes_flag(core) := FALSE
  act006: current_processes := {core} ⧸ current_processes
  act301: location_of_service3(core) := Receive_Queueing_Message_Wait ↦ loc_i
  act302: receive_queuing_message_port(core) := port
end

Event receive_queuing_message_needwait_timeout ⟨ordinary⟩ ≐
extends receive_queuing_message_needwait_timeout
any
  part
  proc
  core
  timeout
  tmout_trig
  wt
  port
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∧ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
    core ∈ dom(location_of_service2)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd018: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE
  grd009: timeout ≥ 0
  grd010: wt ∈ PROCESS_WAIT_TYPES ∧ (wt = PROC_WAIT_OBJ ∨ wt = PROC_WAIT_TIMEOUT)

  grd011: tmout_trig ∈ processes ⇔ (PROCESS_STATES × ℕ1)
  grd012:
    (timeout = INFINITE_TIME_VALUE ⇒ tmout_trig = ∅)
    ∧ (timeout > 0 ⇒ tmout_trig = {proc ↦ (PS_Ready ↦ (timeout + clock_tick * ONE_TICK_TIME))})

  grd013: timeout > 0 ⇒ wt = PROC_WAIT_TIMEOUT

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grd014: timeout = INFINITE_TIME_VALUE  $\Rightarrow$  wt = PROC_WAIT_OBJ
grd015: finished_core2(core) = FALSE
grd016: location_of_service2(core) = Req_busy_resource  $\mapsto$  loc_i
grd017:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Req_busy_resource  $\mapsto$ 
    loc_i)
grd301: core  $\in$  dom(receive_queuing_message_port)
grd302: port  $\in$  queuing_ports
grd303: port = receive_queuing_message_port(core)
grd304: queue_of_queuingports(port) =  $\emptyset$ 
grd305: location_of_service3(core) = Receive_Queueing_Message_Wait  $\mapsto$  loc_i
grd306:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service3(core) = Receive_Queueing_Message_Wait  $\mapsto$ 
    loc_i)
then
  act001: location_of_service2(core) := Req_busy_resource  $\mapsto$  loc_1
  act002: timeout_trigger := timeout_trigger  $\Leftarrow$  tmout_trig
  act003: process_wait_type(proc) := wt
  act301: location_of_service3(core) := Receive_Queueing_Message_Wait  $\mapsto$  loc_1
end
Event receive_queuing_message_needwait_insert  $\langle$ ordinary $\rangle \hat{=}$ 
extends receive_queuing_message_needwait_insert
any
  part
  proc
  core
  port
  msg
  t
where
  grd001: part  $\in$  PARTITIONS  $\wedge$  part  $\in$  dom(current_partition_flag)
  grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)
  grd003: core  $\in$  CORES  $\cap$  dom(receive_queuing_message_port)  $\cap$  dom(req_busy_resource_proc)
  grd004: processes_of_partition(proc) = part
  grd016: proc = req_busy_resource_proc(core)
  grd005: part = current_partition
  grd006: current_partition_flag(part) = TRUE
  grd007: current_processes_flag(core) = TRUE
  grd008: port  $\in$  queuing_ports
  grd009: port = receive_queuing_message_port(core)
  grd010: Direction_of_Ports(port) = PORT_DESTINATION
  grd011: queue_of_queuingports(port) =  $\emptyset$ 
  grd012: (msg  $\mapsto$  t)  $\in$  queue_of_queuingports(port)
  grd013: finished_core2(core) = FALSE
  grd014: location_of_service3(core) = Receive_Queueing_Message_Wait  $\mapsto$  loc_1
  grd015:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service3(core) = Receive_Queueing_Message_Wait  $\mapsto$ 
    loc_1)
  grd201: locklevel_of_partition(part) = 0
then
  act001: location_of_service3(core) := Receive_Queueing_Message_Wait  $\mapsto$  loc_2
  act002: processes_waitingfor_queuingports(port) := processes_waitingfor_queuingports(port)  $\Leftarrow$ 
    {proc  $\mapsto$  (msg  $\mapsto$  t)}
end
Event receive_queuing_message_needwait_schedule  $\langle$ ordinary $\rangle \hat{=}$ 
extends receive_queuing_message_needwait_schedule
any
  part
  proc
  core
  port
where

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grd001: part ∈ PARTITIONS
grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
      core ∈ dom(location_of_service2)
grd004: proc = req_busy_resource_proc(core)
grd005: processes_of_partition(proc) = part
grd006: part = current_partition
grd012: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
grd007: current_partition_flag(part) = TRUE
grd008: current_processes_flag(core) = FALSE
grd009: finished_core2(core) = FALSE
grd010: location_of_service2(core) = Req_busy_resource ↦ loc_1
grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Req_busy_resource ↦
      loc_1)
grd301: core ∈ dom(receive_queuing_message_port)
grd302: port ∈ queuing_ports
grd303: port = receive_queuing_message_port(core)
grd304: queue_of_queuingports(port) = ∅
grd305: location_of_service3(core) = Receive_Queueing_Message_Wait ↦ loc_2
grd306: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Receive_Queueing_Message_Wait ↦
      loc_2)
then
  act001: location_of_service2(core) := Req_busy_resource ↦ loc_2
  act002: need_reschedule := TRUE
  act301: location_of_service3(core) := Receive_Queueing_Message_Wait ↦ loc_3
end
Event receive_queuing_message_needwait_return ⟨ordinary⟩ ≐
extends receive_queuing_message_needwait_return
any
  part
  proc
  core
  port
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
        core ∈ dom(location_of_service2)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd012: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = FALSE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Req_busy_resource ↦ loc_2
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Req_busy_resource ↦
        loc_2)
  grd301: core ∈ dom(receive_queuing_message_port)
  grd302: port ∈ queuing_ports
  grd303: port = receive_queuing_message_port(core)
  grd304: queue_of_queuingports(port) = ∅
  grd305: location_of_service3(core) = Receive_Queueing_Message_Wait ↦ loc_3
  grd306: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Receive_Queueing_Message_Wait ↦
        loc_3)
  then
    act001: location_of_service2(core) := Req_busy_resource ↦ loc_r
    act002: finished_core2(core) := TRUE
    act003: req_busy_resource_proc := {core} ≺ req_busy_resource_proc
  end

```

```

    act301: location_of_service3(core) := Receive_Queueing_Message_Wait  $\mapsto$  loc_r
    act302: receive_queueing_message_port := {core}  $\triangleleft$  receive_queueing_message_port
end
Event get_queueing_port_id  $\langle$ ordinary $\rangle \hat{=}$ 
extends get_queueing_port_id
any
    part
    core
    port
where
    grd001: part = current_partition
    grd002: port  $\in$  queueing_ports
    grd003: part  $\in$  dom(current_partition_flag)  $\wedge$  current_partition = part  $\wedge$  current_partition_flag(part) = TRUE
    grd004: Ports_of_Partition(port) = part
    grd005: core  $\in$  CORES
    grd006: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
then
    skip
end
Event get_queueing_port_status  $\langle$ ordinary $\rangle \hat{=}$ 
extends get_queueing_port_status
any
    part
    core
    port
where
    grd001: part = current_partition
    grd002: port  $\in$  queueing_ports
    grd003: part  $\in$  dom(current_partition_flag)  $\wedge$  current_partition = part  $\wedge$  current_partition_flag(part) = TRUE
    grd004: Ports_of_Partition(port) = part
    grd005: core  $\in$  CORES
    grd006: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
then
    skip
end
Event clear_queueing_port  $\langle$ ordinary $\rangle \hat{=}$ 
extends clear_queueing_port
any
    core
    port
    part
where
    grd001: core  $\in$  CORES
    grd002: port  $\in$  queueing_ports
    grd003: Direction_of_Ports(port) = PORT_DESTINATION
    grd004: finished_core(core) = TRUE
    grd201: part  $\in$  dom(current_partition_flag)  $\wedge$  current_partition = part  $\wedge$  current_partition_flag(part) = TRUE
    grd203: Ports_of_Partition(port) = part
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
then

```

```

    act001: queue_of_queuingports(port) := ∅
end
Event create_buffer ⟨ordinary⟩ ≐
extends create_buffer
  any
    part
    core
    buf
    max_msg_size
    disc
  where
    grd001: core ∈ CORES
    grd002: buf ∈ BUFFERS ∧ buf ∉ buffers
    grd003: finished_core2(core) = TRUE
    grd004: max_msg_size ∈ ℕ1
    grd005: part ∈ PARTITIONS
    grd008: buf ∈ dom(queue_of_buffers)
    grd007: finite(queue_of_buffers(buf))
    grd006: part = current_partition
    grd201: disc ∈ QUEUING_DISCIPLINE
    grd202: current_partition_flag(part) = TRUE
    grd204: part ∈ dom(current_partition_flag)
    grd203: (partition_mode(current_partition) = PM_COLD_START ∨ partition_mode(current_partition) =
      PM_WARM_START)
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: buffers := buffers ∪ {buf}
    act002: MaxMsgNum_of_Buffers(buf) := max_msg_size
    act003: queue_of_buffers(buf) := ∅
    act004: buffers_of_partition(buf) := part
    act005: processes_waiting_for_buffers(buf) := ∅
    act201: quediscipline_of_buffers(buf) := disc
  end
Event send_buffer ⟨ordinary⟩ ≐
extends send_buffer
  any
    core
    buf
    msg
    t
    part
  where
    grd001: core ∈ CORES
    grd002: buf ∈ buffers
    grd003: msg ∈ MESSAGES ∧ msg ∉ used_messages
    grd004: t ∈ ℕ
    grd005: finite(queue_of_buffers(buf)) ∧ card(queue_of_buffers(buf)) < MaxMsgNum_of_Buffers(buf)

    grd006: finished_core2(core) = TRUE
    grd201: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) =
      TRUE
    grd203: buffers_of_partition(buf) = part
    grd204: t = clock_tick * ONE_TICK_TIME
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: queue_of_buffers(buf) := queue_of_buffers(buf) ⋈ {msg ↦ t}
    act002: used_messages := used_messages ∪ {msg}

```

```

end
Event send_buffer_needwakeuprecvproc_init <ordinary>  $\hat{=}$ 
extends send_buffer_needwakeuprecvproc_init
  any
    part
    proc
    newstate
    core
    buf
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)  $\cap$  dom(process_state)
    grd003: newstate  $\in$  PROCESS_STATES
    grd004: core  $\in$  CORES
    grd005: processes_of_partition(proc) = part
    grd017: finished_core2(core) = TRUE
    grd101: partition_mode(part) = PM_NORMAL
    grd102: process_state(proc) = PS.Waiting  $\vee$  process_state(proc) = PS.WaitandSuspend
    grd103: process_state(proc) = PS.Waiting  $\Rightarrow$  newstate = PS.Ready
    grd104: process_state(proc) = PS.WaitandSuspend  $\Rightarrow$  newstate = PS.Suspend
    grd201: part = current_partition
    grd203: processes_of_partition(proc)  $\in$  dom(current_partition_flag)
    grd202: current_partition_flag(part) = TRUE
    grd301: buf  $\in$  buffers
    grd302: finite(queue_of_buffers(buf))  $\wedge$  card(queue_of_buffers(buf)) < MaxMsgNum_of_Buffers(buf)

    grd303: processes_waiting_for_buffers(buf)  $\neq$   $\emptyset$ 
    grd304: proc  $\in$  dom(processes_waiting_for_buffers(buf))
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: process_state(proc) := newstate
    act201: location_of_service2(core) := Resource_become_avail  $\mapsto$  loc.i
    act202: finished_core2(core) := FALSE
    act203: resource_become_avail_proc(core) := proc
    act204: timeout_trigger := {proc}  $\triangleleft$  timeout_trigger
    act301: location_of_service3(core) := Send_Buffer_NeedWakeup  $\mapsto$  loc.i
    act302: send_buffer_needwakeup(core) := buf
  end
Event send_buffer_needwakeuprecvproc_timeout_trig <ordinary>  $\hat{=}$ 
extends send_buffer_needwakeuprecvproc_timeout_trig
  any
    part
    proc
    core
    buf
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)  $\wedge$  proc  $\in$  dom(process_wait_type)
    grd003: core  $\in$  CORES  $\cap$  dom(resource_become_avail_proc)  $\wedge$  core  $\in$  dom(location_of_service2)
    grd004: proc = resource_become_avail_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: partition_mode(part) = PM_NORMAL
    grd007: part = current_partition
    grd013: processes_of_partition(proc)  $\in$  dom(current_partition_flag)
    grd008: current_partition_flag(part) = TRUE
    grd009: process_wait_type(proc) = PROC_WAIT_OBJ
    grd010: finished_core2(core) = FALSE
    grd011: location_of_service2(core) = Resource_become_avail  $\mapsto$  loc.i

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grd012:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Resource\_become\_avail} \mapsto \text{loc.i})$ 
grd301:  $\text{core} \in \text{dom}(\text{send\_buffer\_needwakeup})$ 
grd302:  $\text{buf} \in \text{buffers}$ 
grd303:  $\text{buf} = \text{send\_buffer\_needwakeup}(\text{core})$ 
grd304:  $\text{proc} \in \text{dom}(\text{processes\_waitingfor\_buffers}(\text{buf}))$ 
grd305:  $\text{location\_of\_service3}(\text{core}) = \text{Send\_Buffer\_NeedWakeup} \mapsto \text{loc.i}$ 
grd306:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Send\_Buffer\_NeedWakeup} \mapsto \text{loc.i})$ 

then
  act001:  $\text{location\_of\_service2}(\text{core}) := \text{Resource\_become\_avail} \mapsto \text{loc.1}$ 
  act002:  $\text{process\_wait\_type} := \{\text{proc}\} \triangleleft \text{process\_wait\_type}$ 
  act301:  $\text{location\_of\_service3}(\text{core}) := \text{Send\_Buffer\_NeedWakeup} \mapsto \text{loc.1}$ 
end

Event send_buffer_needwakeuprecvproc_wakeupproc  $\langle \text{ordinary} \rangle \triangleq$ 
extends send_buffer_needwakeuprecvproc_wakeupproc
any
  part
  proc
  core
  buf
  msg
  t
  m
where
  grd001:  $\text{part} \in \text{PARTITIONS}$ 
  grd002:  $\text{proc} \in \text{processes} \cap \text{dom}(\text{processes\_of\_partition})$ 
  grd003:  $\text{core} \in \text{CORES} \cap \text{dom}(\text{send\_buffer\_needwakeup}) \cap \text{dom}(\text{resource\_become\_avail\_proc}) \cap \text{dom}(\text{location\_of\_service3})$ 
  grd004:  $\text{proc} = \text{resource\_become\_avail\_proc}(\text{core})$ 
  grd005:  $\text{buf} \in \text{buffers}$ 
  grd006:  $\text{msg} \in \text{MESSAGES} \wedge \text{msg} \notin \text{used\_messages}$ 
  grd007:  $\text{processes\_of\_partition}(\text{proc}) = \text{part}$ 
  grd008:  $\text{partition\_mode}(\text{part}) = \text{PM\_NORMAL}$ 
  grd009:  $\text{buf} = \text{send\_buffer\_needwakeup}(\text{core})$ 
  grd010:  $\text{finished\_core2}(\text{core}) = \text{FALSE}$ 
  grd011:  $\text{location\_of\_service3}(\text{core}) = \text{Send\_Buffer\_NeedWakeup} \mapsto \text{loc.1}$ 
  grd012:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Send\_Buffer\_NeedWakeup} \mapsto \text{loc.1})$ 
  grd201:  $t \in \mathbb{N} \wedge m \in \text{MESSAGES}$ 
  grd202:  $\text{processes\_waitingfor\_buffers}(\text{buf}) \neq \emptyset \wedge (\text{proc} \mapsto (m \mapsto \text{WAITING\_R} \mapsto t)) \in \text{processes\_waitingfor\_buffers}(\text{buf})$ 
  grd203:  $\text{quediscipline\_of\_buffers}(\text{buf}) = \text{QUEUE\_FIFO} \Rightarrow (\forall p1, m1, t1. (p1 \mapsto (m1 \mapsto \text{WAITING\_R} \mapsto t1) \in \text{processes\_waitingfor\_buffers}(\text{buf}) \Rightarrow t \leq t1))$ 
  grd204:  $\text{quediscipline\_of\_buffers}(\text{buf}) = \text{QUEUE\_PRIORITY} \Rightarrow (\forall p1, m1, t1. (p1 \mapsto (m1 \mapsto \text{WAITING\_R} \mapsto t1) \in \text{processes\_waitingfor\_buffers}(\text{buf}) \Rightarrow \text{currentpriority\_of\_process}(\text{proc}) \geq \text{currentpriority\_of\_process}(p1)))$ 

then
  act001:  $\text{location\_of\_service3}(\text{core}) := \text{Send\_Buffer\_NeedWakeup} \mapsto \text{loc.2}$ 
  act002:  $\text{used\_messages} := \text{used\_messages} \cup \{\text{msg}\}$ 
  act003:  $\text{processes\_waitingfor\_buffers}(\text{buf}) := \{\text{proc}\} \triangleleft \text{processes\_waitingfor\_buffers}(\text{buf})$ 
end

Event send_buffer_needwakeuprecvproc_schedule  $\langle \text{ordinary} \rangle \triangleq$ 
extends send_buffer_needwakeuprecvproc_schedule
any
  part
  proc
  core
  resch

```



```

    buf
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(resource_become_avail_proc) ∧ core ∈ dom(location_of_service2)
  grd004: proc = resource_become_avail_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_NORMAL
  grd007: part = current_partition
  grd013: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd008: current_partition_flag(part) = TRUE
  grd009: resch ∈ BOOL
  grd010: finished_core2(core) = FALSE
  grd011: location_of_service2(core) = Resource_become_avail ↦ loc_1
  grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail ↦
    loc_1)
  grd301: buf ∈ buffers
  grd302: core ∈ dom(send_buffer_needwakeup)
  grd303: buf = send_buffer_needwakeup(core)
  grd304: location_of_service3(core) = Send_Buffer_NeedWakeup ↦ loc_2
  grd305: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Send_Buffer_NeedWakeup ↦
    loc_2)
then
  act001: location_of_service2(core) := Resource_become_avail ↦ loc_2
  act002: need_reschedule := resch
  act301: location_of_service3(core) := Send_Buffer_NeedWakeup ↦ loc_3
end
Event send_buffer_needwakeuprecvproc_return ⟨ordinary⟩ ≐
extends send_buffer_needwakeuprecvproc_return
any
  part
  proc
  core
  buf
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(resource_become_avail_proc) ∧ core ∈ dom(location_of_service2)
  grd004: proc = resource_become_avail_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_NORMAL
  grd007: part = current_partition
  grd012: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd008: current_partition_flag(part) = TRUE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Resource_become_avail ↦ loc_2
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail ↦
    loc_2)
  grd301: buf ∈ buffers
  grd302: core ∈ dom(send_buffer_needwakeup)
  grd303: buf = send_buffer_needwakeup(core)
  grd304: location_of_service3(core) = Send_Buffer_NeedWakeup ↦ loc_3
  grd305: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Send_Buffer_NeedWakeup ↦
    loc_3)
then
  act001: location_of_service2(core) := Resource_become_avail ↦ loc_r
  act002: finished_core2(core) := TRUE
  act003: resource_become_avail_proc := {core} ≺ resource_become_avail_proc
  act301: location_of_service3(core) := Send_Buffer_NeedWakeup ↦ loc_r

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    act302: send_buffer_needwakeup := {core}  $\Leftarrow$  send_buffer_needwakeup
end
Event send_buffer_withfull_init  $\langle$ ordinary $\rangle \hat{=}$ 
extends send_buffer_withfull_init
any
    part
    proc
    newstate
    core
    buf
where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)  $\cap$  dom(process_state)  $\cap$  dom(process_wait_type)

    grd003: newstate  $\in$  PROCESS_STATES
    grd004: core  $\in$  CORES  $\wedge$  core  $\in$  dom(current_processes_flag)
    grd005: processes_of_partition(proc) = part
    grd017: finished_core2(core) = TRUE
    grd101: partition_mode(part) = PM_NORMAL
    grd102: process_state(proc) = PS_Running
    grd103: newstate = PS_Waiting
    grd205: proc  $\in$  dom(delaytime_of_process)  $\wedge$  proc  $\in$  dom(process_wait_type)
    grd201: part = current_partition  $\wedge$  current_partition  $\in$  dom(current_partition_flag)
    grd202: current_partition_flag(part) = TRUE
    grd203: current_processes_flag(core) = TRUE
    grd204: proc = current_processes(core)
    grd301: buf  $\in$  buffers
    grd302: buffers_of_partition(buf) = part
    grd303: finite(queue_of_buffers(buf))  $\wedge$  card(queue_of_buffers(buf)) = MaxMsgNum_of_Buffers(buf)

    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
then
    act001: process_state(proc) := newstate
    act002: location_of_service2(core) := Req_busy_resource  $\mapsto$  loc.i
    act003: finished_core2(core) := FALSE
    act004: req_busy_resource_proc(core) := proc
    act005: current_processes_flag(core) := FALSE
    act006: current_processes := {core}  $\Leftarrow$  current_processes
    act301: location_of_service3(core) := Send_Buffer_Withfull  $\mapsto$  loc.i
    act302: send_buffer_withfull(core) := buf
end
Event send_buffer_withfull_timeout  $\langle$ ordinary $\rangle \hat{=}$ 
extends send_buffer_withfull_timeout
any
    part
    proc
    core
    timeout
    tmout_trig
    wt
    buf
where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
    grd003: core  $\in$  CORES  $\cap$  dom(req_busy_resource_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$ 
        core  $\in$  dom(location_of_service2)
    grd004: proc = req_busy_resource_proc(core)
    grd005: processes_of_partition(proc) = part

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grd006: part = current_partition
grd018: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
grd007: current_partition_flag(part) = TRUE
grd008: current_processes_flag(core) = TRUE
grd009: timeout ≥ 0
grd010: wt ∈ PROCESS_WAIT_TYPES ∧ (wt = PROC_WAIT_OBJ ∨ wt = PROC_WAIT_TIMEOUT)

grd011: tmout_trig ∈ processes → (PROCESS_STATES × ℕ1)
grd012:
  (timeout = INFINITE_TIME_VALUE ⇒ tmout_trig = ∅)
  ∧ (timeout > 0 ⇒ tmout_trig = {proc ↦ (PS_Ready ↦ (timeout + clock_tick * ONE_TICK_TIME))})

grd013: timeout > 0 ⇒ wt = PROC_WAIT_TIMEOUT
grd014: timeout = INFINITE_TIME_VALUE ⇒ wt = PROC_WAIT_OBJ
grd015: finished_core2(core) = FALSE
grd016: location_of_service2(core) = Req_busy_resource ↦ loc_i
grd017: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Req_busy_resource ↦ loc_i)
grd301: buf ∈ buffers
grd302: core ∈ dom(send_buffer_withfull)
grd303: buf = send_buffer_withfull(core)
grd304: location_of_service3(core) = Send_Buffer_Withfull ↦ loc_i
grd305: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Send_Buffer_Withfull ↦ loc_i)
then
  act001: location_of_service2(core) := Req_busy_resource ↦ loc_1
  act002: timeout_trigger := timeout_trigger ⋖ tmout_trig
  act003: process_wait_type(proc) := wt
  act301: location_of_service3(core) := Send_Buffer_Withfull ↦ loc_1
end
Event send_buffer_withfull_waiting ⟨ordinary⟩ ≐
extends send_buffer_withfull_waiting
any
  part
  proc
  core
  buf
  msg
  t
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∩ dom(send_buffer_withfull) ∩ dom(location_of_service3)

  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: buf ∈ buffers
  grd007: buf = send_buffer_withfull(core)
  grd008: msg ∈ MESSAGES ∧ msg ∉ used_messages
  grd009: buffers_of_partition(buf) = part
  grd010: finite(queue_of_buffers(buf)) ∧ card(queue_of_buffers(buf)) = MaxMsgNum_of_Buffers(buf)

  grd014: t ∈ ℕ
  grd011: finished_core(core) = FALSE
  grd012: location_of_service3(core) = Send_Buffer_Withfull ↦ loc_1
  grd13: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Send_Buffer_Withfull ↦ loc_1)
  grd201: t = clock_tick * ONE_TICK_TIME
then

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act001: location_of_service3(core) := Send_Buffer_Withfull ↦ loc_2
act002: used_messages := used_messages ∪ {msg}
act003: processes_waiting_for_buffers(buf) := processes_waiting_for_buffers(buf) ⇐ {proc ↦
      (msg ↦ WAITING_W ↦ t)}

end

Event send_buffer_withfull_schedule ⟨ordinary⟩ ≐
extends send_buffer_withfull_schedule
any
  part
  proc
  core
  buf
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∧ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
      core ∈ dom(location_of_service2)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd012: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = FALSE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Req_busy_resource ↦ loc_1
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Req_busy_resource ↦
      loc_1)
  grd301: buf ∈ buffers
  grd302: buf = send_buffer_withfull(core)
  grd303: buffers_of_partition(buf) = part
  grd304: location_of_service3(core) = Send_Buffer_Withfull ↦ loc_2
  grd305: ¬(finished_core(core) = FALSE ∧ location_of_service3(core) = Send_Buffer_Withfull ↦
      loc_2)

then
  act001: location_of_service2(core) := Req_busy_resource ↦ loc_2
  act002: need_reschedule := TRUE
  act301: location_of_service3(core) := Send_Buffer_Withfull ↦ loc_3

end

Event send_buffer_withfull_return ⟨ordinary⟩ ≐
extends send_buffer_withfull_return
any
  part
  proc
  core
  buf
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∧ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
      core ∈ dom(location_of_service2)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd012: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = FALSE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Req_busy_resource ↦ loc_2

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grd011:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Req\_busy\_resource} \mapsto \text{loc.2})$ 
grd301:  $\text{buf} \in \text{buffers}$ 
grd302:  $\text{buf} = \text{send\_buffer\_withfull}(\text{core})$ 
grd303:  $\text{buffers\_of\_partition}(\text{buf}) = \text{part}$ 
grd304:  $\text{location\_of\_service3}(\text{core}) = \text{Send\_Buffer\_Withfull} \mapsto \text{loc.3}$ 
grd305:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Send\_Buffer\_Withfull} \mapsto \text{loc.3})$ 

then
  act001:  $\text{location\_of\_service2}(\text{core}) := \text{Req\_busy\_resource} \mapsto \text{loc.r}$ 
  act002:  $\text{finished\_core2}(\text{core}) := \text{TRUE}$ 
  act003:  $\text{req\_busy\_resource\_proc} := \{\text{core}\} \triangleleft \text{req\_busy\_resource\_proc}$ 
  act301:  $\text{location\_of\_service3}(\text{core}) := \text{Send\_Buffer\_Withfull} \mapsto \text{loc.r}$ 
  act302:  $\text{send\_buffer\_withfull} := \{\text{core}\} \triangleleft \text{send\_buffer\_withfull}$ 
end

Event receive_buffer ⟨ordinary⟩  $\hat{=}$ 
extends receive_buffer
  any
    core
    buf
    msg
    t
  where
    grd001:  $\text{core} \in \text{CORES}$ 
    grd002:  $\text{buf} \in \text{buffers}$ 
    grd003:  $\text{queue\_of\_buffers}(\text{buf}) \neq \emptyset$ 
    grd004:  $(\text{msg} \mapsto t) \in \text{queue\_of\_buffers}(\text{buf})$ 
    grd005:  $\text{finished\_core2}(\text{core}) = \text{TRUE}$ 
    grd201:  $\text{msg} \mapsto t \in \text{queue\_of\_buffers}(\text{buf}) \wedge (\forall m1, t1. (m1 \mapsto t1 \in \text{queue\_of\_buffers}(\text{buf}) \Rightarrow t \leq t1))$ 
    grd202:  $\text{processes\_waiting\_for\_buffers}(\text{buf}) = \emptyset$ 
    grd701:  $\text{module\_shutdown} = \text{FALSE}$ 
  then
    act001:  $\text{queue\_of\_buffers}(\text{buf}) := \text{queue\_of\_buffers}(\text{buf}) \setminus \{\text{msg} \mapsto t\}$ 
  end

Event receive_buffer_needwakeupsendproc_init ⟨ordinary⟩  $\hat{=}$ 
extends receive_buffer_needwakeupsendproc_init
  any
    part
    proc
    newstate
    core
    buf
  where
    grd001:  $\text{part} \in \text{PARTITIONS}$ 
    grd002:  $\text{proc} \in \text{processes} \cap \text{dom}(\text{processes\_of\_partition}) \cap \text{dom}(\text{process\_state})$ 
    grd003:  $\text{newstate} \in \text{PROCESS\_STATES}$ 
    grd004:  $\text{core} \in \text{CORES}$ 
    grd005:  $\text{processes\_of\_partition}(\text{proc}) = \text{part}$ 
    grd017:  $\text{finished\_core2}(\text{core}) = \text{TRUE}$ 
    grd101:  $\text{partition\_mode}(\text{part}) = \text{PM\_NORMAL}$ 
    grd102:  $\text{process\_state}(\text{proc}) = \text{PS\_Waiting} \vee \text{process\_state}(\text{proc}) = \text{PS\_WaitandSuspend}$ 
    grd103:  $\text{process\_state}(\text{proc}) = \text{PS\_Waiting} \Rightarrow \text{newstate} = \text{PS\_Ready}$ 
    grd104:  $\text{process\_state}(\text{proc}) = \text{PS\_WaitandSuspend} \Rightarrow \text{newstate} = \text{PS\_Suspend}$ 
    grd201:  $\text{part} = \text{current\_partition}$ 
    grd203:  $\text{processes\_of\_partition}(\text{proc}) \in \text{dom}(\text{current\_partition\_flag})$ 
    grd202:  $\text{current\_partition\_flag}(\text{part}) = \text{TRUE}$ 
    grd301:  $\text{buf} \in \text{buffers}$ 
    grd302:  $\text{queue\_of\_buffers}(\text{buf}) \neq \emptyset$ 

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grd303: processes_waiting_for_buffers(buf) ≠ ∅
grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Resource_become_avail ↦ loc.i
  act202: finished_core2(core) := FALSE
  act203: resource_become_avail_proc(core) := proc
  act204: timeout_trigger := {proc} ≺ timeout_trigger
  act301: location_of_service3(core) := Receive_Buffer_NeedWakeup ↦ loc.i
  act302: receive_buffer_needwake(core) := buf
end
Event receive_buffer_needwakeupsendproc_timeout_trig ⟨ordinary⟩ ≐
extends receive_buffer_needwakeupsendproc_timeout_trig
any
  part
  proc
  core
  buf
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_wait_type)
  grd003: core ∈ CORES ∩ dom(resource_become_avail_proc) ∧ core ∈ dom(location_of_service2)
  grd004: proc = resource_become_avail_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_NORMAL
  grd007: part = current_partition
  grd013: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd008: current_partition_flag(part) = TRUE
  grd009: process_wait_type(proc) = PROC_WAIT_OBJ
  grd010: finished_core2(core) = FALSE
  grd011: location_of_service2(core) = Resource_become_avail ↦ loc.i
  grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail ↦ loc.i)
  grd301: buf ∈ buffers
  grd305: buf = receive_buffer_needwake(core)
  grd302: queue_of_buffers(buf) ≠ ∅
  grd303: processes_waiting_for_buffers(buf) ≠ ∅
  grd304: location_of_service3(core) = Receive_Buffer_NeedWakeup ↦ loc.i
  grd306: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Receive_Buffer_NeedWakeup ↦ loc.i)
then
  act001: location_of_service2(core) := Resource_become_avail ↦ loc.1
  act002: process_wait_type := {proc} ≺ process_wait_type
  act301: location_of_service3(core) := Receive_Buffer_NeedWakeup ↦ loc.1
end
Event receive_buffer_needwakeupsendproc_insert ⟨ordinary⟩ ≐
extends receive_buffer_needwakeupsendproc_insert
any
  part
  proc
  core
  buf
  msg
  t
  m_
  t_
where
  grd001: part ∈ PARTITIONS ∧ part ∈ dom(current_partition_flag)

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grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
grd003: core ∈ CORES ∧ dom(resource_become_avail_proc) ∧ dom(location_of_service3) ∧ dom(receive_buffer_needwake)

grd004: proc = resource_become_avail_proc(core)
grd005: processes_of_partition(proc) = part
grd006: partition_mode(part) = PM_NORMAL
grd007: part = current_partition
grd008: current_partition_flag(part) = TRUE
grd009: buf ∈ buffers
grd010: buf = receive_buffer_needwake(core)
grd011: msg ∈ MESSAGES ∧ m_ ∈ MESSAGES ∧ t ∈  $\mathbb{N}$  ∧ t_ ∈  $\mathbb{N}$ 
grd012: queue_of_buffers(buf) ≠ ∅
grd013: processes_waiting_for_buffers(buf) ≠ ∅ ∧ (proc ↦ (m_ ↦ WAITING_W ↦ t_)) ∈ processes_waiting_for_buffers(buf)
grd014: (msg ↦ t) ∈ queue_of_buffers(buf)
grd015: finished_core2(core) = FALSE
grd016: location_of_service3(core) = Receive_Buffer_NeedWakeup ↦ loc_1
grd017: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Receive_Buffer_NeedWakeup ↦ loc_1)
grd201: processes_waiting_for_buffers(buf) ≠ ∅ ∧ (proc ↦ (msg ↦ WAITING_W ↦ t_)) ∈ processes_waiting_for_buffers(buf)
grd202: quediscipline_of_buffers(buf) = QUEUE_FIFO ⇒ (∀p1, m1, t1. (p1 ↦ (m1 ↦ WAITING_R ↦ t1) ∈ processes_waiting_for_buffers(buf) ⇒ t ≤ t1))
grd203: quediscipline_of_buffers(buf) = QUEUE_PRIORITY ⇒ (∀p1, m1, t1. (p1 ↦ (m1 ↦ WAITING_R ↦ t1) ∈ processes_waiting_for_buffers(buf) ⇒ currentpriority_of_process(proc) ≥ currentpriority_of_process(p1)))

then
  act001: location_of_service3(core) := Receive_Buffer_NeedWakeup ↦ loc_2
  act002: queue_of_buffers(buf) := queue_of_buffers(buf) \ {msg ↦ t}
  act003: processes_waiting_for_buffers(buf) := {proc} ⋈ processes_waiting_for_buffers(buf)
end

Event receive_buffer_needwakeupsendproc_schedule ⟨ordinary⟩ ≐
extends receive_buffer_needwakeupsendproc_schedule
any
  part
  proc
  core
  resch
  buf
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∧ dom(resource_become_avail_proc) ∧ core ∈ dom(location_of_service2)
  grd004: proc = resource_become_avail_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_NORMAL
  grd007: part = current_partition
  grd013: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd008: current_partition_flag(part) = TRUE
  grd009: resch ∈ BOOL
  grd010: finished_core2(core) = FALSE
  grd011: location_of_service2(core) = Resource_become_avail ↦ loc_1
  grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail ↦ loc_1)
  grd301: buf ∈ buffers
  grd302: buf = receive_buffer_needwake(core)
  grd304: location_of_service3(core) = Receive_Buffer_NeedWakeup ↦ loc_2
  grd305: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Receive_Buffer_NeedWakeup ↦ loc_2)

```

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then
  act001: location_of_service2(core) := Resource_become_avail ↦ loc_2
  act002: need_reschedule := resch
  act301: location_of_service3(core) := Receive_Buffer_NeedWakeup ↦ loc_3
end
Event receive_buffer_needwakeupsendproc_return ⟨ordinary⟩ ≐
extends receive_buffer_needwakeupsendproc_return
any
  part
  proc
  core
  buf
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(resource_become_avail_proc) ∧ core ∈ dom(location_of_service2)
  grd004: proc = resource_become_avail_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_NORMAL
  grd007: part = current_partition
  grd012: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd008: current_partition_flag(part) = TRUE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Resource_become_avail ↦ loc_2
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail ↦ loc_2)
  grd301: buf ∈ buffers
  grd302: buf = receive_buffer_needwake(core)
  grd303: location_of_service3(core) = Receive_Buffer_NeedWakeup ↦ loc_3
  grd304: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Receive_Buffer_NeedWakeup ↦ loc_3)
then
  act001: location_of_service2(core) := Resource_become_avail ↦ loc_r
  act002: finished_core2(core) := TRUE
  act003: resource_become_avail_proc := {core} ⋈ resource_become_avail_proc
  act301: location_of_service3(core) := Receive_Buffer_NeedWakeup ↦ loc_r
  act302: receive_buffer_needwake := {core} ⋈ receive_buffer_needwake
end
Event receive_buffer_whenempty_init ⟨ordinary⟩ ≐
extends receive_buffer_whenempty_init
any
  part
  proc
  newstate
  core
  buf
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state) ∩ dom(process_wait_type)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
  grd005: processes_of_partition(proc) = part
  grd017: finished_core2(core) = TRUE
  grd101: partition_mode(part) = PM_NORMAL
  grd102: process_state(proc) = PS_Running
  grd103: newstate = PS_Waiting
  grd205: proc ∈ dom(delaytime_of_process) ∧ proc ∈ dom(process_wait_type)
  grd201: part = current_partition ∧ current_partition ∈ dom(current_partition_flag)

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grd202: current_partition_flag(part) = TRUE
grd203: current_processes_flag(core) = TRUE
grd204: proc = current_processes(core)
grd301: buf ∈ buffers
grd302: buffers_of_partition(buf) = part
grd303: queue_of_buffers(buf) = ∅
grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act002: location_of_service2(core) := Req_busy_resource ↦ loc.i
  act003: finished_core2(core) := FALSE
  act004: req_busy_resource_proc(core) := proc
  act005: current_processes_flag(core) := FALSE
  act006: current_processes := {core} ⋈ current_processes
  act301: location_of_service3(core) := Receive_Buffer_Whenempty ↦ loc.i
  act302: receive_buffer_whenempty(core) := buf
end
Event receive_buffer_whenempty_timeout (ordinary) ≐
extends receive_buffer_whenempty_timeout
any
  part
  proc
  core
  timeout
  tmout_trig
  wt
  buf
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
    core ∈ dom(location_of_service2)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd018: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE
  grd009: timeout ≥ 0
  grd010: wt ∈ PROCESS_WAIT_TYPES ∧ (wt = PROC_WAIT_OBJ ∨ wt = PROC_WAIT_TIMEOUT)

  grd011: tmout_trig ∈ processes → (PROCESS_STATES × ℕ1)
  grd012:
    (timeout = INFINITE_TIME_VALUE ⇒ tmout_trig = ∅)
    ∧ (timeout > 0 ⇒ tmout_trig = {proc ↦ (PS_Ready ↦ (timeout + clock_tick * ONE_TICK_TIME))})

  grd013: timeout > 0 ⇒ wt = PROC_WAIT_TIMEOUT
  grd014: timeout = INFINITE_TIME_VALUE ⇒ wt = PROC_WAIT_OBJ
  grd015: finished_core2(core) = FALSE
  grd016: location_of_service2(core) = Req_busy_resource ↦ loc.i
  grd017: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Req_busy_resource ↦
    loc.i)
  grd301: buf ∈ buffers
  grd304: buf = receive_buffer_whenempty(core)
  grd302: buffers_of_partition(buf) = part
  grd303: queue_of_buffers(buf) = ∅
  grd305: location_of_service3(core) = Receive_Buffer_Whenempty ↦ loc.i
  grd306: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Receive_Buffer_Whenempty ↦
    loc.i)

```

```

    then
      act001: location_of_service2(core) := Req_busy_resource ↦ loc_1
      act002: timeout_trigger := timeout_trigger ⇐ tmout_trig
      act003: process_wait_type(proc) := wt
      act301: location_of_service3(core) := Receive_Buffer_Whenempty ↦ loc_1
    end
  Event receive_buffer_whenempty_wait ⟨ordinary⟩ ≐
  extends receive_buffer_whenempty_wait
  any
    part
    proc
    core
    buf
    msg
    t
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∩ dom(processes_of_partition)
    grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∩ dom(location_of_service3)
    grd004: proc = req_busy_resource_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: part = current_partition
    grd007: buf ∈ buffers
    grd008: buffers_of_partition(buf) = part
    grd009: queue_of_buffers(buf) = ∅
    grd010: msg ∈ MESSAGES
    grd011: t ∈ ℕ
    grd012: finished_core2(core) = FALSE
    grd013: location_of_service3(core) = Receive_Buffer_Whenempty ↦ loc_1
    grd14: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Receive_Buffer_Whenempty ↦ loc_1)
    grd201: t = clock_tick * ONE_TICK_TIME
  then
    act001: location_of_service3(core) := Receive_Buffer_Whenempty ↦ loc_2
    act002: processes_waitingfor_buffers(buf) := processes_waitingfor_buffers(buf) ⇐ {proc ↦ (msg ↦ WAITING_R ↦ t)}
  end
  Event receive_buffer_whenempty_schedule ⟨ordinary⟩ ≐
  extends receive_buffer_whenempty_schedule
  any
    part
    proc
    core
    buf
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
    grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈ dom(location_of_service2)
    grd004: proc = req_busy_resource_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: part = current_partition
    grd012: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = FALSE
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Req_busy_resource ↦ loc_1
    grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Req_busy_resource ↦ loc_1)

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    grd301: buf ∈ buffers
    grd306: buf = receive_buffer_whenempty(core)
    grd302: buffers_of_partition(buf) = part
    grd303: queue_of_buffers(buf) = ∅
    grd304: location_of_service3(core) = Receive_Buffer_Whenempty ↦ loc_2
    grd305: ¬(finished_core(core) = FALSE ∧ location_of_service3(core) = Receive_Buffer_Whenempty ↦
        loc_2)
  then
    act001: location_of_service2(core) := Req_busy_resource ↦ loc_2
    act002: need_reschedule := TRUE
    act301: location_of_service3(core) := Receive_Buffer_Whenempty ↦ loc_3
  end
Event receive_buffer_whenempty_return ⟨ordinary⟩ ≐
extends receive_buffer_whenempty_return
  any
    part
    proc
    core
    buf
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
    grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
        core ∈ dom(location_of_service2)
    grd004: proc = req_busy_resource_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: part = current_partition
    grd012: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = FALSE
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Req_busy_resource ↦ loc_2
    grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Req_busy_resource ↦
        loc_2)
    grd301: buf ∈ buffers
    grd302: buf = receive_buffer_whenempty(core)
    grd303: buffers_of_partition(buf) = part
    grd304: queue_of_buffers(buf) = ∅
    grd305: location_of_service3(core) = Receive_Buffer_Whenempty ↦ loc_3
    grd306: ¬(finished_core(core) = FALSE ∧ location_of_service3(core) = Receive_Buffer_Whenempty ↦
        loc_3)
  then
    act001: location_of_service2(core) := Req_busy_resource ↦ loc_r
    act002: finished_core2(core) := TRUE
    act003: req_busy_resource_proc := {core} ⧹ req_busy_resource_proc
    act301: location_of_service3(core) := Receive_Buffer_Whenempty ↦ loc_r
    act302: receive_buffer_whenempty := {core} ⧹ receive_buffer_whenempty
  end
Event get_buffer_id ⟨ordinary⟩ ≐
extends get_buffer_id
  any
    part
    core
    buf
  where
    grd001: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) =
        TRUE
    grd002: buf ∈ buffers
    grd004: buffers_of_partition(buf) = part

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    grd006: core ∈ CORES
    grd005: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event get_buffer_status ⟨ordinary⟩ ≐
extends get_buffer_status
  any
    part
    core
    buf
  where
    grd001: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) =
      TRUE
    grd002: buf ∈ buffers
    grd004: buffers_of_partition(buf) = part
    grd005: core ∈ CORES
    grd006: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event create_blackboard ⟨ordinary⟩ ≐
extends create_blackboard
  any
    core
    bb
    part
  where
    grd001: core ∈ CORES
    grd002: bb ∈ BLACKBOARDS ∧ bb ∉ blackboards
    grd003: finished_core(core) = TRUE
    grd004: part ∈ PARTITIONS
    grd201: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) =
      TRUE
    grd202: (partition_mode(current_partition) = PM_COLD_START ∨ partition_mode(current_partition) =
      PM_WARM_START)
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: blackboards := blackboards ∪ {bb}
    act002: emptyindicator_of_blackboards(bb) := BB_EMPTY
    act003: blackboards_of_partition(bb) := part
    act004: processes_waiting_for_blackboards(bb) := ∅
  end
Event display_blackboard ⟨ordinary⟩ ≐
extends display_blackboard
  any
    core
    bb
    msg
    part
  where
    grd001: core ∈ CORES
    grd002: bb ∈ blackboards

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grd003: msg ∈ MESSAGES ∧ msg ∉ used_messages
grd004: processes_waiting_for_blackboards(bb) = ∅
grd005: finished_core(core) = TRUE
grd201: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) =
      TRUE
grd203: current_processes_flag(core) = TRUE
grd204: blackboards_of_partition(bb) = part
grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE
then
  act001: msgspace_of_blackboards(bb) := msg
  act002: used_messages := used_messages ∪ {msg}
  act003: emptyindicator_of_blackboards(bb) := BB_OCCUPIED
end
Event display_blackboard_needwakeupdprocs_init ⟨ordinary⟩ ≡
extends display_blackboard_needwakeupdprocs_init
any
  part
  procs
  newstates
  core
  bb
where
  grd001: part ∈ PARTITIONS
  grd002: procs ⊆ processes ∩ dom(process_state)
  grd003: newstates ∈ procs → PROCESS_STATES
  grd004: core ∈ CORES
  grd005: procs ⊆ processes_of_partition-1{part}
  grd101: partition_mode(part) = PM_NORMAL
  grd102: ∀proc. (proc ∈ procs ⇒ process_state(proc) = PS_Waiting ∨ process_state(proc) =
    PS_WaitandSuspend)
  grd103: ∀proc. (proc ∈ procs ∧ process_state(proc) = PS_Waiting ⇒ newstates(proc) = PS_Ready)

  grd104: ∀proc. (proc ∈ procs ∧ process_state(proc) = PS_WaitandSuspend ⇒ newstates(proc) =
    PS_Suspend)
  grd301: part = current_partition
  grd303: part ∈ dom(current_partition_flag)
  grd302: current_partition_flag(part) = TRUE
  grd304: finished_core2(core) = TRUE
  grd401: bb ∈ blackboards
  grd402: blackboards_of_partition(bb) = part
  grd403: processes_waiting_for_blackboards(bb) ≠ ∅
  grd404: procs = processes_waiting_for_blackboards(bb)
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: process_state := process_state ⧹ newstates
  act301: location_of_service2(core) := Resource_become_avail2 ↦ loc_i
  act302: finished_core2(core) := FALSE
  act303: resource_become_avail2(core) := procs
  act304: timeout_trigger := procs ⧹ timeout_trigger
  act401: location_of_service3(core) := Display_Blackboard_NeedWakeup ↦ loc_i
  act402: display_blackboard_needwake(core) := bb
end
Event display_blackboard_needwakeupdprocs_timeout_trig ⟨ordinary⟩ ≡
extends display_blackboard_needwakeupdprocs_timeout_trig
any
  part
  procs

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    core
    bb
where
  grd001: part ∈ PARTITIONS
  grd002: procs ⊆ (processes ∩ dom(process_state))
  grd003: core ∈ CORES ∧ core ∈ dom(location_of_service2) ∧ core ∈ dom(resource_become_avail2)

  grd004: procs = resource_become_avail2(core)
  grd005: part = current_partition
  grd006: partition_mode(part) = PM_NORMAL
  grd007: ∀proc. (proc ∈ procs ∧ proc ∈ dom(process_wait_type) ⇒ process_wait_type(proc) =
    PROC_WAIT_OBJ)
  grd008: finished_core2(core) = FALSE
  grd009: location_of_service2(core) = Resource_become_avail2 ↦ loc_i
  grd010: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail2 ↦
    loc_i)
  grd301: bb ∈ blackboards
  grd302: core ∈ dom(display_blackboard_needwake)
  grd303: bb = display_blackboard_needwake(core)
  grd304: blackboards_of_partition(bb) = part
  grd305: processes_waitingfor_blackboards(bb) ≠ ∅
  grd306: procs = processes_waitingfor_blackboards(bb)
  grd307: location_of_service3(core) = Display_Blackboard_NeedWakeup ↦ loc_i
  grd308: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Display_Blackboard_NeedWakeup ↦
    loc_i)
then
  act001: location_of_service2(core) := Resource_become_avail2 ↦ loc_1
  act002: process_wait_type := procs ⋈ process_wait_type
  act301: location_of_service3(core) := Display_Blackboard_NeedWakeup ↦ loc_1
  act302: emptyindicator_of_blackboards(bb) := BB_OCCUPIED
end
Event display_blackboard_needwakeprdprocs_insert ⟨ordinary⟩ ≐
extends display_blackboard_needwakeprdprocs_insert
any
  part
  procs
  core
  bb
  msg
where
  grd001: part ∈ PARTITIONS
  grd002: procs ⊆ (processes ∩ dom(process_state))
  grd003: core ∈ CORES ∧ core ∈ dom(location_of_service3) ∧ core ∈ dom(display_blackboard_needwake) ∩
    dom(resource_become_avail2)
  grd004: procs = resource_become_avail2(core)
  grd005: part = current_partition
  grd006: partition_mode(part) = PM_NORMAL
  grd007: bb ∈ blackboards
  grd008: bb = display_blackboard_needwake(core)
  grd009: blackboards_of_partition(bb) = part
  grd010: msg ∈ MESSAGES ∧ msg ∉ used_messages
  grd011: processes_waitingfor_blackboards(bb) ≠ ∅
  grd012: procs = processes_waitingfor_blackboards(bb)
  grd013: finished_core2(core) = FALSE
  grd014: location_of_service3(core) = Display_Blackboard_NeedWakeup ↦ loc_1
  grd015: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Display_Blackboard_NeedWakeup ↦
    loc_1)
  grd201: processes_waitingfor_blackboards(bb) ≠ ∅
  grd202: current_partition_flag(part) = TRUE

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    grd203: current_processes_flag(core) = TRUE
    grd204: part ∈ dom(current_partition_flag)
  then
    act001: location_of_service3(core) := Display_Blackboard_NeedWakeup ↦ loc_2
    act002: msgspace_of_blackboards(bb) := msg
    act003: processes_waiting_for_blackboards(bb) := processes_waiting_for_blackboards(bb) \ procs
    act004: used_messages := used_messages ∪ {msg}
  end
Event display_blackboard_needwakeupdprocs_schedule <ordinary> ≡
extends display_blackboard_needwakeupdprocs_schedule
  any
    part
    procs
    core
    resch
    bb
  where
    grd001: part ∈ PARTITIONS
    grd002: procs ⊆ (processes ∩ dom(process_state))
    grd003: core ∈ CORES ∧ core ∈ dom(location_of_service2) ∧ core ∈ dom(resource_become_avail2)

    grd004: procs = resource_become_avail2(core)
    grd005: part = current_partition
    grd006: partition_mode(part) = PM_NORMAL
    grd008: resch ∈ BOOL
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Resource_become_avail2 ↦ loc_1
    grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail2 ↦ loc_1)
    grd301: bb ∈ blackboards
    grd302: core ∈ dom(display_blackboard_needwake)
    grd303: bb = display_blackboard_needwake(core)
    grd304: blackboards_of_partition(bb) = part
    grd305: location_of_service3(core) = Display_Blackboard_NeedWakeup ↦ loc_2
    grd306: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Display_Blackboard_NeedWakeup ↦ loc_2)
  then
    act001: location_of_service2(core) := Resource_become_avail2 ↦ loc_2
    act002: need_reschedule := resch
    act301: location_of_service3(core) := Display_Blackboard_NeedWakeup ↦ loc_3
  end
Event display_blackboard_needwakeupdprocs_return <ordinary> ≡
extends display_blackboard_needwakeupdprocs_return
  any
    part
    procs
    core
    bb
  where
    grd001: part ∈ PARTITIONS
    grd002: procs ⊆ (processes ∩ dom(process_state))
    grd003: core ∈ CORES ∧ core ∈ dom(location_of_service2) ∧ core ∈ dom(resource_become_avail2)

    grd004: procs = resource_become_avail2(core)
    grd005: part = current_partition
    grd006: partition_mode(part) = PM_NORMAL
    grd007: finished_core2(core) = FALSE
    grd008: location_of_service2(core) = Resource_become_avail2 ↦ loc_2

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grd009:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Resource\_become\_avail2} \mapsto \text{loc\_2})$ 
grd301:  $bb \in \text{blackboards}$ 
grd302:  $\text{core} \in \text{dom}(\text{display\_blackboard\_needwake})$ 
grd303:  $bb = \text{display\_blackboard\_needwake}(\text{core})$ 
grd304:  $\text{blackboards\_of\_partition}(bb) = \text{part}$ 
grd305:  $\text{location\_of\_service3}(\text{core}) = \text{Display\_Blackboard\_NeedWakeup} \mapsto \text{loc\_3}$ 
grd306:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Display\_Blackboard\_NeedWakeup} \mapsto \text{loc\_3})$ 
then
  act001:  $\text{location\_of\_service2}(\text{core}) := \text{Resource\_become\_avail2} \mapsto \text{loc\_r}$ 
  act002:  $\text{finished\_core2}(\text{core}) := \text{TRUE}$ 
  act003:  $\text{resource\_become\_avail2} := \{\text{core}\} \triangleleft \text{resource\_become\_avail2}$ 
  act301:  $\text{location\_of\_service3}(\text{core}) := \text{Display\_Blackboard\_NeedWakeup} \mapsto \text{loc\_r}$ 
  act302:  $\text{display\_blackboard\_needwake} := \{\text{core}\} \triangleleft \text{display\_blackboard\_needwake}$ 
end
Event read_blackboard ⟨ordinary⟩  $\hat{=}$ 
extends read_blackboard
any
  core
  bb
  msg
  part
where
  grd001:  $\text{core} \in \text{CORES}$ 
  grd002:  $bb \in \text{blackboards}$ 
  grd003:  $\text{msg} \in \text{MESSAGES}$ 
  grd004:  $\text{emptyindicator\_of\_blackboards}(bb) = \text{BB\_OCCUPIED}$ 
  grd201:  $\text{part} \in \text{dom}(\text{current\_partition\_flag}) \wedge \text{current\_partition} = \text{part} \wedge \text{current\_partition\_flag}(\text{part}) = \text{TRUE}$ 
  grd203:  $\text{current\_processes\_flag}(\text{core}) = \text{TRUE}$ 
  grd204:  $\text{blackboards\_of\_partition}(bb) = \text{part}$ 
  grd700:  $\text{partition\_of\_concurrent}(\text{part}) = \text{TRUE}$ 
  grd701:  $\text{module\_shutdown} = \text{FALSE}$ 
then
  skip
end
Event read_blackboard_whenempty_init ⟨ordinary⟩  $\hat{=}$ 
extends read_blackboard_whenempty_init
any
  part
  proc
  newstate
  core
  bb
where
  grd001:  $\text{part} \in \text{PARTITIONS}$ 
  grd002:  $\text{proc} \in \text{processes} \cap \text{dom}(\text{processes\_of\_partition}) \cap \text{dom}(\text{process\_state}) \cap \text{dom}(\text{process\_wait\_type})$ 

  grd003:  $\text{newstate} \in \text{PROCESS\_STATES}$ 
  grd004:  $\text{core} \in \text{CORES} \wedge \text{core} \in \text{dom}(\text{current\_processes\_flag})$ 
  grd005:  $\text{processes\_of\_partition}(\text{proc}) = \text{part}$ 
  grd017:  $\text{finished\_core2}(\text{core}) = \text{TRUE}$ 
  grd101:  $\text{partition\_mode}(\text{part}) = \text{PM\_NORMAL}$ 
  grd102:  $\text{process\_state}(\text{proc}) = \text{PS\_Running}$ 
  grd103:  $\text{newstate} = \text{PS\_Waiting}$ 
  grd205:  $\text{proc} \in \text{dom}(\text{delaytime\_of\_process}) \wedge \text{proc} \in \text{dom}(\text{process\_wait\_type})$ 
  grd201:  $\text{part} = \text{current\_partition} \wedge \text{current\_partition} \in \text{dom}(\text{current\_partition\_flag})$ 
  grd202:  $\text{current\_partition\_flag}(\text{part}) = \text{TRUE}$ 

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grd203: current_processes_flag(core) = TRUE
grd204: proc = current_processes(core)
grd301: bb ∈ blackboards
grd302: blackboards_of_partition(bb) = part
grd303: emptyindicator_of_blackboards(bb) = BB_EMPTY
grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act002: location_of_service2(core) := Req_busy_resource ↦ loc.i
  act003: finished_core2(core) := FALSE
  act004: req_busy_resource_proc(core) := proc
  act005: current_processes_flag(core) := FALSE
  act006: current_processes := {core} ⋈ current_processes
  act301: location_of_service3(core) := Read_Blackboard_Whenempty ↦ loc.i
  act302: read_blackboard_whenempty(core) := bb
end
Event read_blackboard_whenempty_timeout ⟨ordinary⟩ ≐
extends read_blackboard_whenempty_timeout
any
  part
  proc
  core
  timeout
  tmout_trig
  wt
  bb
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
    core ∈ dom(location_of_service2)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd018: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE
  grd009: timeout ≥ 0
  grd010: wt ∈ PROCESS_WAIT_TYPES ∧ (wt = PROC_WAIT_OBJ ∨ wt = PROC_WAIT_TIMEOUT)

  grd011: tmout_trig ∈ processes → (PROCESS_STATES × ℕ1)
  grd012:
    (timeout = INFINITE_TIME_VALUE ⇒ tmout_trig = ∅)
    ∧ (timeout > 0 ⇒ tmout_trig = {proc ↦ (PS_Ready ↦ (timeout + clock_tick * ONE_TICK_TIME))})

  grd013: timeout > 0 ⇒ wt = PROC_WAIT_TIMEOUT
  grd014: timeout = INFINITE_TIME_VALUE ⇒ wt = PROC_WAIT_OBJ
  grd015: finished_core2(core) = FALSE
  grd016: location_of_service2(core) = Req_busy_resource ↦ loc.i
  grd017: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Req_busy_resource ↦
    loc.i)
  grd301: bb ∈ blackboards
  grd302: core ∈ dom(read_blackboard_whenempty)
  grd303: bb = read_blackboard_whenempty(core)
  grd304: blackboards_of_partition(bb) = part
  grd305: emptyindicator_of_blackboards(bb) = BB_EMPTY
  grd306: location_of_service3(core) = Read_Blackboard_Whenempty ↦ loc.i
  grd307: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Read_Blackboard_Whenempty ↦
    loc.i)

```

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then
  act001: location_of_service2(core) := Req_busy_resource ↦ loc_1
  act002: timeout_trigger := timeout_trigger ⇐ tmout_trig
  act003: process_wait_type(proc) := wt
  act301: location_of_service3(core) := Read_Blackboard_Whenempty ↦ loc_1
end
Event read_blackboard_whenempty_wait ⟨ordinary⟩ ≐
extends read_blackboard_whenempty_wait
any
  part
  proc
  core
  bb
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition)
  grd003: processes_of_partition(proc) = part
  grd004: partition_mode(part) = PM_NORMAL
  grd005: core ∈ CORES ∩ dom(req_busy_resource_proc) ∩ dom(location_of_service3)
  grd006: proc = req_busy_resource_proc(core)
  grd007: part = current_partition
  grd008: part ∈ dom(current_partition_flag)
  grd009: current_partition_flag(part) = TRUE
  grd010: current_processes_flag(core) = TRUE
  grd011: bb ∈ blackboards
  grd012: core ∈ dom(read_blackboard_whenempty)
  grd013: bb = read_blackboard_whenempty(core)
  grd014: blackboards_of_partition(bb) = part
  grd015: emptyindicator_of_blackboards(bb) = BB_EMPTY
  grd016: finished_core2(core) = FALSE
  grd017: location_of_service3(core) = Read_Blackboard_Whenempty ↦ loc_1
  grd018: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Read_Blackboard_Whenempty ↦ loc_1)
  grd201: locklevel_of_partition(part) = 0
then
  act001: location_of_service3(core) := Read_Blackboard_Whenempty ↦ loc_2
  act002: processes_waiting_for_blackboards(bb) := processes_waiting_for_blackboards(bb) ∪ {proc}
end
Event read_blackboard_whenempty_schedule ⟨ordinary⟩ ≐
extends read_blackboard_whenempty_schedule
any
  part
  proc
  core
  bb
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈ dom(location_of_service2)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd012: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = FALSE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Req_busy_resource ↦ loc_1

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    grd011:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Req\_busy\_resource} \mapsto$ 
         $\text{loc.1})$ 
    grd301:  $\text{bb} \in \text{blackboards}$ 
    grd302:  $\text{core} \in \text{dom}(\text{read\_blackboard\_whenempty})$ 
    grd303:  $\text{bb} = \text{read\_blackboard\_whenempty}(\text{core})$ 
    grd304:  $\text{blackboards\_of\_partition}(\text{bb}) = \text{part}$ 
    grd305:  $\text{emptyindicator\_of\_blackboards}(\text{bb}) = \text{BB\_EMPTY}$ 
    grd306:  $\text{location\_of\_service3}(\text{core}) = \text{Read\_Blackboard\_Whenempty} \mapsto \text{loc.2}$ 
    grd307:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Read\_Blackboard\_Whenempty} \mapsto$ 
         $\text{loc.2})$ 
  then
    act001:  $\text{location\_of\_service2}(\text{core}) := \text{Req\_busy\_resource} \mapsto \text{loc.2}$ 
    act002:  $\text{need\_reschedule} := \text{TRUE}$ 
    act301:  $\text{location\_of\_service3}(\text{core}) := \text{Read\_Blackboard\_Whenempty} \mapsto \text{loc.3}$ 
  end
Event read_blackboard_whenempty_return  $\langle \text{ordinary} \rangle \hat{=}$ 
extends read_blackboard_whenempty_return
  any
    part
    proc
    core
    bb
  where
    grd001:  $\text{part} \in \text{PARTITIONS}$ 
    grd002:  $\text{proc} \in \text{processes} \wedge \text{proc} \in \text{dom}(\text{processes\_of\_partition})$ 
    grd003:  $\text{core} \in \text{CORES} \cap \text{dom}(\text{req\_busy\_resource\_proc}) \wedge \text{core} \in \text{dom}(\text{current\_processes\_flag}) \wedge$ 
         $\text{core} \in \text{dom}(\text{location\_of\_service2})$ 
    grd004:  $\text{proc} = \text{req\_busy\_resource\_proc}(\text{core})$ 
    grd005:  $\text{processes\_of\_partition}(\text{proc}) = \text{part}$ 
    grd006:  $\text{part} = \text{current\_partition}$ 
    grd012:  $\text{processes\_of\_partition}(\text{req\_busy\_resource\_proc}(\text{core})) \in \text{dom}(\text{current\_partition\_flag})$ 
    grd007:  $\text{current\_partition\_flag}(\text{part}) = \text{TRUE}$ 
    grd008:  $\text{current\_processes\_flag}(\text{core}) = \text{FALSE}$ 
    grd009:  $\text{finished\_core2}(\text{core}) = \text{FALSE}$ 
    grd010:  $\text{location\_of\_service2}(\text{core}) = \text{Req\_busy\_resource} \mapsto \text{loc.2}$ 
    grd011:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Req\_busy\_resource} \mapsto$ 
         $\text{loc.2})$ 
    grd301:  $\text{bb} \in \text{blackboards}$ 
    grd302:  $\text{core} \in \text{dom}(\text{read\_blackboard\_whenempty})$ 
    grd303:  $\text{bb} = \text{read\_blackboard\_whenempty}(\text{core})$ 
    grd304:  $\text{blackboards\_of\_partition}(\text{bb}) = \text{part}$ 
    grd305:  $\text{emptyindicator\_of\_blackboards}(\text{bb}) = \text{BB\_EMPTY}$ 
    grd306:  $\text{location\_of\_service3}(\text{core}) = \text{Read\_Blackboard\_Whenempty} \mapsto \text{loc.3}$ 
    grd307:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Read\_Blackboard\_Whenempty} \mapsto$ 
         $\text{loc.3})$ 
  then
    act001:  $\text{location\_of\_service2}(\text{core}) := \text{Req\_busy\_resource} \mapsto \text{loc.r}$ 
    act002:  $\text{finished\_core2}(\text{core}) := \text{TRUE}$ 
    act003:  $\text{req\_busy\_resource\_proc} := \{\text{core}\} \triangleleft \text{req\_busy\_resource\_proc}$ 
    act301:  $\text{location\_of\_service3}(\text{core}) := \text{Read\_Blackboard\_Whenempty} \mapsto \text{loc.r}$ 
    act302:  $\text{read\_blackboard\_whenempty} := \{\text{core}\} \triangleleft \text{read\_blackboard\_whenempty}$ 
  end
Event clear_blackboard  $\langle \text{ordinary} \rangle \hat{=}$ 
extends clear_blackboard
  any
    core
    bb
    part
  where

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    grd001: core ∈ CORES
    grd002: bb ∈ blackboards
    grd201: part = current_partition
    grd202: part ∈ dom(current_partition_flag)
    grd203: current_partition_flag(part) = TRUE
    grd204: current_processes_flag(core) = TRUE
    grd205: part ∈ dom(current_partition_flag)
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: emptyindicator_of_blackboards(bb) := BB_EMPTY
    act002: msgspace_of_blackboards := {bb} ◁ msgspace_of_blackboards
  end
Event get_blackboard_id ⟨ordinary⟩ ≐
extends get_blackboard_id
  any
    part
    core
    bb
  where
    grd001: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) =
      TRUE
    grd002: bb ∈ blackboards
    grd003: blackboards_of_partition(bb) = part
    grd004: core ∈ CORES
    grd005: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event get_blackboard_status ⟨ordinary⟩ ≐
extends get_blackboard_status
  any
    part
    core
    bb
  where
    grd001: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) =
      TRUE
    grd002: bb ∈ blackboards
    grd003: blackboards_of_partition(bb) = part
    grd004: core ∈ CORES
    grd005: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event create_semaphore ⟨ordinary⟩ ≐
extends create_semaphore
  any
    part
    core
    sem
    maxval
    currentval
    disc

```

```

where
  grd001: core ∈ CORES
  grd002: sem ∈ SEMAPHORES ∧ sem ∉ semaphores
  grd003: maxval ∈  $\mathbb{N}_1$ 
  grd004: currentval ∈  $\mathbb{N}$ 
  grd008: currentval ≤ maxval
  grd005: part ∈ PARTITIONS
  grd007: finished_core2(core) = TRUE
  grd201: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) = TRUE
  grd202: (partition_mode(current_partition) = PM_COLD_START ∨ partition_mode(current_partition) = PM_WARM_START)
  grd203: disc ∈ QUEUING_DISCIPLINE
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: semaphores := semaphores ∪ {sem}
  act002: value_of_semaphores(sem) := currentval
  act003: MaxValue_of_Semaphores(sem) := maxval
  act004: semaphores_of_partition(sem) := part
  act005: processes_waiting_for_semaphores(sem) := ∅
  act201: quediscipline_of_semaphores(sem) := disc
end
Event wait_semaphore ⟨ordinary⟩ ≐
extends wait_semaphore
any
  core
  sem
  part
where
  grd001: core ∈ CORES
  grd002: sem ∈ semaphores
  grd003: value_of_semaphores(sem) > 0
  grd201: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) = TRUE
  grd203: current_processes_flag(core) = TRUE
  grd204: semaphores_of_partition(sem) = part
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: value_of_semaphores(sem) := value_of_semaphores(sem) − 1
end
Event wait_semaphore_whenzero_init ⟨ordinary⟩ ≐
extends wait_semaphore_whenzero_init
any
  part
  proc
  newstate
  core
  sem
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state) ∩ dom(process_wait_type)

  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
  grd005: processes_of_partition(proc) = part
  grd017: finished_core2(core) = TRUE
  grd101: partition_mode(part) = PM_NORMAL

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grd102: process_state(proc) = PS_Running
grd103: newstate = PS_Waiting
grd205: proc ∈ dom(delaytime_of_process) ∧ proc ∈ dom(process_wait_type)
grd201: part = current_partition ∧ current_partition ∈ dom(current_partition_flag)
grd202: current_partition_flag(part) = TRUE
grd203: current_processes_flag(core) = TRUE
grd204: proc = current_processes(core)
grd301: sem ∈ semaphores
grd302: semaphores_of_partition(sem) = part
grd303: value_of_semaphores(sem) = 0
grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act002: location_of_service2(core) := Req_busy_resource ↦ loc_i
  act003: finished_core2(core) := FALSE
  act004: req_busy_resource_proc(core) := proc
  act005: current_processes_flag(core) := FALSE
  act006: current_processes := {core} ⧸ current_processes
  act301: location_of_service3(core) := Wait_Semaphore_Whenzero ↦ loc_i
  act302: wait_semaphore_whenzero(core) := sem
end
Event wait_semaphore_whenzero_timeout ⟨ordinary⟩ ≐
extends wait_semaphore_whenzero_timeout
any
  part
  proc
  core
  timeout
  tmout_trig
  wt
  sem
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
    core ∈ dom(location_of_service2)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd018: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE
  grd009: timeout ≥ 0
  grd010: wt ∈ PROCESS_WAIT_TYPES ∧ (wt = PROC_WAIT_OBJ ∨ wt = PROC_WAIT_TIMEOUT)

  grd011: tmout_trig ∈ processes → (PROCESS_STATES × ℕ1)
  grd012:
    (timeout = INFINITE_TIME_VALUE ⇒ tmout_trig = ∅)
    ∧ (timeout > 0 ⇒ tmout_trig = {proc ↦ (PS_Ready ↦ (timeout + clock_tick * ONE_TICK_TIME))})

  grd013: timeout > 0 ⇒ wt = PROC_WAIT_TIMEOUT
  grd014: timeout = INFINITE_TIME_VALUE ⇒ wt = PROC_WAIT_OBJ
  grd015: finished_core2(core) = FALSE
  grd016: location_of_service2(core) = Req_busy_resource ↦ loc_i
  grd017: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Req_busy_resource ↦
    loc_i)
  grd301: sem ∈ semaphores
  grd302: core ∈ dom(wait_semaphore_whenzero)

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grd303: sem = wait_semaphore_whenzero(core)
grd304: semaphores_of_partition(sem) = part
grd305: location_of_service3(core) = Wait_Semaphore_Whenzero  $\mapsto$  loc_i
grd306:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Wait\_Semaphore\_Whenzero} \mapsto$ 
      loc_i)
then
  act001: location_of_service2(core) := Req_busy_resource  $\mapsto$  loc_1
  act002: timeout_trigger := timeout_trigger  $\Leftarrow$  tmout_trig
  act003: process_wait_type(proc) := wt
  act301: location_of_service3(core) := Wait_Semaphore_Whenzero  $\mapsto$  loc_1
end
Event wait_semaphore_whenzero_waiting ⟨ordinary⟩  $\hat{=}$ 
extends wait_semaphore_whenzero_waiting
any
  part
  proc
  core
  sem
  t
where
  grd001: part  $\in$  PARTITIONS
  grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)
  grd003: core  $\in$  CORES  $\cap$  dom(req_busy_resource_proc)  $\cap$  dom(wait_semaphore_whenzero)  $\cap$ 
    dom(location_of_service3)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: sem  $\in$  semaphores
  grd007: t  $\in$   $\mathbb{N}$ 
  grd008: semaphores_of_partition(sem) = part
  grd009: sem = wait_semaphore_whenzero(core)
  grd010: value_of_semaphores(sem) = 0
  grd011: finished_core2(core) = FALSE
  grd012: location_of_service3(core) = Wait_Semaphore_Whenzero  $\mapsto$  loc_1
  grd013:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Wait\_Semaphore\_Whenzero} \mapsto$ 
    loc_1)
  grd201: t = clock_tick * ONE_TICK_TIME
then
  act001: location_of_service3(core) := Wait_Semaphore_Whenzero  $\mapsto$  loc_2
  act002: processes_waitingfor_semaphores(sem) := processes_waitingfor_semaphores(sem)  $\Leftarrow$ 
    {proc  $\mapsto$  t}
end
Event wait_semaphore_whenzero_schedule ⟨ordinary⟩  $\hat{=}$ 
extends wait_semaphore_whenzero_schedule
any
  part
  proc
  core
  sem
where
  grd001: part  $\in$  PARTITIONS
  grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
  grd003: core  $\in$  CORES  $\cap$  dom(req_busy_resource_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$ 
    core  $\in$  dom(location_of_service2)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd012: processes_of_partition(req_busy_resource_proc(core))  $\in$  dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = FALSE

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grd009: finished_core2(core) = FALSE
grd010: location_of_service2(core) = Req_busy_resource ↦ loc_1
grd011:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Req\_busy\_resource} \mapsto \text{loc\_1})$ 
grd301: sem ∈ semaphores
grd302: core ∈ dom(wait_semaphore_whenzero)
grd303: sem = wait_semaphore_whenzero(core)
grd304: semaphores_of_partition(sem) = part
grd305: value_of_semaphores(sem) = 0
grd306: location_of_service3(core) = Wait_Semaphore_Whenzero ↦ loc_2
grd307:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Wait\_Semaphore\_Whenzero} \mapsto \text{loc\_2})$ 
then
  act001: location_of_service2(core) := Req_busy_resource ↦ loc_2
  act002: need_reschedule := TRUE
  act301: location_of_service3(core) := Wait_Semaphore_Whenzero ↦ loc_3
end
Event wait_semaphore_whenzero_return ⟨ordinary⟩ ≐
extends wait_semaphore_whenzero_return
any
  part
  proc
  core
  sem
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧  

core ∈ dom(location_of_service2)
  grd004: proc = req_busy_resource_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd012: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = FALSE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Req_busy_resource ↦ loc_2
  grd011:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Req\_busy\_resource} \mapsto \text{loc\_2})$ 
  grd301: sem ∈ semaphores
  grd302: core ∈ dom(wait_semaphore_whenzero)
  grd303: sem = wait_semaphore_whenzero(core)
  grd304: semaphores_of_partition(sem) = part
  grd305: value_of_semaphores(sem) = 0
  grd306: location_of_service3(core) = Wait_Semaphore_Whenzero ↦ loc_3
  grd307:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Wait\_Semaphore\_Whenzero} \mapsto \text{loc\_3})$ 
then
  act001: location_of_service2(core) := Req_busy_resource ↦ loc_r
  act002: finished_core2(core) := TRUE
  act003: req_busy_resource_proc := {core} ↦ req_busy_resource_proc
  act301: location_of_service3(core) := Wait_Semaphore_Whenzero ↦ loc_r
  act302: wait_semaphore_whenzero := {core} ↦ wait_semaphore_whenzero
end
Event signal_semaphore ⟨ordinary⟩ ≐
extends signal_semaphore
any
  core
  sem

```

```

    part
where
  grd001: core ∈ CORES
  grd005: sem ∈ semaphores
  grd002: value_of_semaphores(sem) ≠ MaxValue_of_Semaphores(sem)
  grd003: processes_waiting_for_semaphores(sem) = ∅
  grd004: finished_core2(core) = TRUE
  grd201: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) = TRUE
  grd203: current_processes_flag(core) = TRUE
  grd204: semaphores_of_partition(sem) = part
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: value_of_semaphores(sem) := value_of_semaphores(sem) + 1
end
Event signal_semaphore_needwakeupproc_init ⟨ordinary⟩ ≡
extends signal_semaphore_needwakeupproc_init
any
  part
  proc
  newstate
  core
  sem
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES
  grd005: processes_of_partition(proc) = part
  grd017: finished_core2(core) = TRUE
  grd101: partition_mode(part) = PM_NORMAL
  grd102: process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_WaitandSuspend
  grd103: process_state(proc) = PS_Waiting ⇒ newstate = PS_Ready
  grd104: process_state(proc) = PS_WaitandSuspend ⇒ newstate = PS_Suspend
  grd201: part = current_partition
  grd203: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd202: current_partition_flag(part) = TRUE
  grd301: sem ∈ semaphores
  grd302: value_of_semaphores(sem) ≠ MaxValue_of_Semaphores(sem)
  grd303: processes_waiting_for_semaphores(sem) ≠ ∅
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Resource_become_avail ↦ loc_i
  act202: finished_core2(core) := FALSE
  act203: resource_become_avail_proc(core) := proc
  act204: timeout_trigger := {proc} ⋈ timeout_trigger
  act301: location_of_service3(core) := Signal_Semaphore_NeedWakeup ↦ loc_i
  act302: signal_semaphore_needwake(core) := sem
end
Event signal_semaphore_needwakeupproc_timeout_trig ⟨ordinary⟩ ≡
extends signal_semaphore_needwakeupproc_timeout_trig
any
  part
  proc
  core
  sem

```

where

```

grd001: part ∈ PARTITIONS
grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_wait_type)
grd003: core ∈ CORES ∩ dom(resource_become_avail_proc) ∧ core ∈ dom(location_of_service2)
grd004: proc = resource_become_avail_proc(core)
grd005: processes_of_partition(proc) = part
grd006: partition_mode(part) = PM_NORMAL
grd007: part = current_partition
grd013: processes_of_partition(proc) ∈ dom(current_partition_flag)
grd008: current_partition_flag(part) = TRUE
grd009: process_wait_type(proc) = PROC_WAIT_OBJ
grd010: finished_core2(core) = FALSE
grd011: location_of_service2(core) = Resource_become_avail ↦ loc.i
grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail ↦ loc.i)
grd301: sem ∈ semaphores
grd302: core ∈ dom(signal_semaphore_needwake)
grd303: sem = signal_semaphore_needwake(core)
grd304: value_of_semaphores(sem) ≠ MaxValue_of_Semaphores(sem)
grd305: processes_waitingfor_semaphores(sem) ≠ ∅
grd306: location_of_service3(core) = Signal_Semaphore_NeedWakeup ↦ loc.i
grd307: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Signal_Semaphore_NeedWakeup ↦ loc.i)

```

then

```

act001: location_of_service2(core) := Resource_become_avail ↦ loc.1
act002: process_wait_type := {proc} ⋈ process_wait_type
act301: location_of_service3(core) := Signal_Semaphore_NeedWakeup ↦ loc.1

```

end

Event *signal_semaphore_needwakeupproc_insert* (ordinary) ≡

extends *signal_semaphore_needwakeupproc_insert*

any

```

part
proc
core
sem
t

```

where

```

grd001: part ∈ PARTITIONS
grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
grd003: core ∈ CORES ∩ dom(resource_become_avail_proc) ∩ dom(location_of_service3)
grd004: proc = resource_become_avail_proc(core)
grd005: processes_of_partition(proc) = part
grd006: partition_mode(part) = PM_NORMAL
grd007: sem ∈ semaphores
grd008: core ∈ dom(signal_semaphore_needwake)
grd009: sem = signal_semaphore_needwake(core)
grd010: value_of_semaphores(sem) ≠ MaxValue_of_Semaphores(sem)
grd011: processes_waitingfor_semaphores(sem) ≠ ∅
grd012: finished_core2(core) = FALSE
grd013: location_of_service3(core) = Signal_Semaphore_NeedWakeup ↦ loc.1
grd014: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Signal_Semaphore_NeedWakeup ↦ loc.1)
grd201: part = current_partition
grd202: current_partition_flag(part) = TRUE
grd203: current_processes_flag(core) = TRUE
grd204: processes_waitingfor_semaphores(sem) ≠ ∅ ∧ (proc ↦ t) ∈ processes_waitingfor_semaphores(sem)

grd205: quediscipline_of_semaphores(sem) = QUEUE_FIFO ⇒ (∀p1, t1. (p1 ↦ t1 ∈ processes_waitingfor_semaphores(sem)
t ≤ t1))

```

```

grd207: part ∈ dom(current_partition_flag)
grd206: quediscipline_of_semaphores(sem) = QUEUE_PRIORITY ⇒ (∀p1, t1. (p1 ↦ t1 ∈
    processes_waiting_for_semaphores(sem) ⇒ currentpriority_of_process(proc) ≥ currentpriority_of_process(p1)))

then
  act001: location_of_service3(core) := Signal_Semaphore_NeedWakeup ↦ loc_2
  act002: processes_waiting_for_semaphores(sem) := {proc} ⧹ processes_waiting_for_semaphores(sem)

end

Event signal_semaphore_needwakeupproc.schedule ⟨ordinary⟩ ≐
extends signal_semaphore_needwakeupproc.schedule
any
  part
  proc
  core
  resch
  sem
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(resource_become_avail_proc) ∧ core ∈ dom(location_of_service2)
  grd004: proc = resource_become_avail_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_NORMAL
  grd007: part = current_partition
  grd013: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd008: current_partition_flag(part) = TRUE
  grd009: resch ∈ BOOL
  grd010: finished_core2(core) = FALSE
  grd011: location_of_service2(core) = Resource_become_avail ↦ loc_1
  grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail ↦
    loc_1)
  grd301: ⟨theorem⟩ sem ∈ semaphores
  grd302: core ∈ dom(signal_semaphore_needwake)
  grd303: sem = signal_semaphore_needwake(core)
  grd304: value_of_semaphores(sem) ≠ MaxValue_of_Semaphores(sem)
  grd305: location_of_service3(core) = Signal_Semaphore_NeedWakeup ↦ loc_2
  grd306: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Signal_Semaphore_NeedWakeup ↦
    loc_2)

then
  act001: location_of_service2(core) := Resource_become_avail ↦ loc_2
  act002: need_reschedule := resch
  act301: location_of_service3(core) := Signal_Semaphore_NeedWakeup ↦ loc_3

end

Event signal_semaphore_needwakeupproc.return ⟨ordinary⟩ ≐
extends signal_semaphore_needwakeupproc.return
any
  part
  proc
  core
  sem
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(resource_become_avail_proc) ∧ core ∈ dom(location_of_service2)
  grd004: proc = resource_become_avail_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_NORMAL
  grd007: part = current_partition

```

```

    grd012: processes_of_partition(proc) ∈ dom(current_partition_flag)
    grd008: current_partition_flag(part) = TRUE
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Resource_become_avail ↦ loc_2
    grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail ↦ loc_2)
    grd301: sem ∈ semaphores
    grd302: core ∈ dom(signal_semaphore_needwake)
    grd303: sem = signal_semaphore_needwake(core)
    grd304: value_of_semaphores(sem) ≠ MaxValue_of_Semaphores(sem)
    grd305: location_of_service3(core) = Signal_Semaphore_NeedWakeup ↦ loc_3
    grd306: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Signal_Semaphore_NeedWakeup ↦ loc_3)
  then
    act001: location_of_service2(core) := Resource_become_avail ↦ loc_r
    act002: finished_core2(core) := TRUE
    act003: resource_become_avail_proc := {core} ↦ resource_become_avail_proc
    act301: location_of_service3(core) := Signal_Semaphore_NeedWakeup ↦ loc_r
    act302: signal_semaphore_needwake := {core} ↦ signal_semaphore_needwake
  end
Event get_semaphore_id ⟨ordinary⟩ ≐
extends get_semaphore_id
  any
    part
    sem
    core
  where
    grd001: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) = TRUE
    grd003: sem ∈ semaphores
    grd004: semaphores_of_partition(sem) = part
    grd005: core ∈ CORES
    grd006: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event get_semaphore_status ⟨ordinary⟩ ≐
extends get_semaphore_status
  any
    part
    core
    sem
  where
    grd001: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) = TRUE
    grd003: sem ∈ semaphores
    grd004: semaphores_of_partition(sem) = part
    grd005: core ∈ CORES
    grd006: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event create_event ⟨ordinary⟩ ≐
extends create_event

```

```

any
  core
  ev
  part
where
  grd001: core ∈ CORES
  grd002: ev ∈ EVENTS ∧ ev ∉ events
  grd003: finished_core2(core) = TRUE
  grd201: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) =
    TRUE
  grd203: partition_mode(current_partition) = PM_COLD_START ∨ partition_mode(current_partition) =
    PM_WARM_START
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: events := events ∪ {ev}
  act002: state_of_events(ev) := EVENT_DOWN
  act003: events_of_partition(ev) := current_partition
  act004: processes_waiting_for_events(ev) := ∅
end
Event set_event ⟨ordinary⟩ ≐
extends set_event
any
  core
  ev
  part
where
  grd001: core ∈ CORES
  grd002: ev ∈ events
  grd003: processes_waiting_for_events(ev) = ∅
  grd004: finished_core2(core) = TRUE
  grd201: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) =
    TRUE
  grd203: events_of_partition(ev) = part
  grd204: current_processes_flag(core) = TRUE
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: state_of_events(ev) := EVENT_UP
end
Event set_event_needwakeupprocs_init ⟨ordinary⟩ ≐
extends set_event_needwakeupprocs_init
any
  part
  procs
  newstates
  core
  ev
where
  grd001: part ∈ PARTITIONS
  grd002: procs ⊆ processes ∩ dom(process_state)
  grd003: newstates ∈ procs → PROCESS_STATES
  grd004: core ∈ CORES
  grd005: procs ⊆ processes_of_partition-1{part}
  grd101: partition_mode(part) = PM_NORMAL
  grd102: ∀proc. (proc ∈ procs ⇒ process_state(proc) = PS_Waiting ∨ process_state(proc) =
    PS_WaitandSuspend)
  grd103: ∀proc. (proc ∈ procs ∧ process_state(proc) = PS_Waiting ⇒ newstates(proc) = PS_Ready)

```



```

    grd104:  $\forall \text{proc} \cdot (\text{proc} \in \text{procs} \wedge \text{process\_state}(\text{proc}) = \text{PS\_WaitandSuspend} \Rightarrow \text{newstates}(\text{proc}) = \text{PS\_Suspend})$ 
    grd301:  $\text{part} = \text{current\_partition}$ 
    grd303:  $\text{part} \in \text{dom}(\text{current\_partition\_flag})$ 
    grd302:  $\text{current\_partition\_flag}(\text{part}) = \text{TRUE}$ 
    grd304:  $\text{finished\_core2}(\text{core}) = \text{TRUE}$ 
    grd401:  $\text{ev} \in \text{events}$ 
    grd402:  $\text{processes\_waitingfor\_events}(\text{ev}) \neq \emptyset$ 
    grd700:  $\text{partition\_of\_concurrent}(\text{part}) = \text{TRUE}$ 
    grd701:  $\text{module\_shutdown} = \text{FALSE}$ 
  then
    act001:  $\text{process\_state} := \text{process\_state} \triangleleft \text{newstates}$ 
    act301:  $\text{location\_of\_service2}(\text{core}) := \text{Resource\_become\_avail2} \mapsto \text{loc}_i$ 
    act302:  $\text{finished\_core2}(\text{core}) := \text{FALSE}$ 
    act303:  $\text{resource\_become\_avail2}(\text{core}) := \text{procs}$ 
    act304:  $\text{timeout\_trigger} := \text{procs} \triangleleft \text{timeout\_trigger}$ 
    act401:  $\text{location\_of\_service3}(\text{core}) := \text{Set\_Event\_NeedWakeup} \mapsto \text{loc}_i$ 
    act402:  $\text{set\_event\_needwake}(\text{core}) := \text{ev}$ 
  end
Event set_event_needwakeupprocs_timeout_trig <ordinary>  $\hat{=}$ 
extends set_event_needwakeupprocs_timeout_trig
  any
     $\text{part}$ 
     $\text{procs}$ 
     $\text{core}$ 
     $\text{ev}$ 
  where
    grd001:  $\text{part} \in \text{PARTITIONS}$ 
    grd002:  $\text{procs} \subseteq (\text{processes} \cap \text{dom}(\text{process\_state}))$ 
    grd003:  $\text{core} \in \text{CORES} \wedge \text{core} \in \text{dom}(\text{location\_of\_service2}) \wedge \text{core} \in \text{dom}(\text{resource\_become\_avail2})$ 

    grd004:  $\text{procs} = \text{resource\_become\_avail2}(\text{core})$ 
    grd005:  $\text{part} = \text{current\_partition}$ 
    grd006:  $\text{partition\_mode}(\text{part}) = \text{PM\_NORMAL}$ 
    grd007:  $\forall \text{proc} \cdot (\text{proc} \in \text{procs} \wedge \text{proc} \in \text{dom}(\text{process\_wait\_type}) \Rightarrow \text{process\_wait\_type}(\text{proc}) = \text{PROC\_WAIT\_OBJ})$ 
    grd008:  $\text{finished\_core2}(\text{core}) = \text{FALSE}$ 
    grd009:  $\text{location\_of\_service2}(\text{core}) = \text{Resource\_become\_avail2} \mapsto \text{loc}_i$ 
    grd010:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Resource\_become\_avail2} \mapsto \text{loc}_i)$ 
    grd301:  $\text{ev} \in \text{events}$ 
    grd302:  $\text{processes\_waitingfor\_events}(\text{ev}) \neq \emptyset$ 
    grd303:  $\text{core} \in \text{dom}(\text{set\_event\_needwake})$ 
    grd304:  $\text{ev} = \text{set\_event\_needwake}(\text{core})$ 
    grd305:  $\text{location\_of\_service3}(\text{core}) = \text{Set\_Event\_NeedWakeup} \mapsto \text{loc}_i$ 
    grd306:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Set\_Event\_NeedWakeup} \mapsto \text{loc}_i)$ 
  then
    act001:  $\text{location\_of\_service2}(\text{core}) := \text{Resource\_become\_avail2} \mapsto \text{loc}_1$ 
    act002:  $\text{process\_wait\_type} := \text{procs} \triangleleft \text{process\_wait\_type}$ 
    act301:  $\text{location\_of\_service3}(\text{core}) := \text{Set\_Event\_NeedWakeup} \mapsto \text{loc}_1$ 
  end
Event set_event_needwakeupprocs_insert <ordinary>  $\hat{=}$ 
extends set_event_needwakeupprocs_insert
  any
     $\text{part}$ 
     $\text{procs}$ 
     $\text{core}$ 
     $\text{ev}$ 

```

```

where
  grd001: part ∈ PARTITIONS
  grd002: procs ⊆ processes
  grd003: core ∈ CORES ∧ core ∈ dom(location_of_service3) ∧ core ∈ dom(set_event_needwake) ∩
    dom(resource_become_avail2)
  grd004: procs = resource_become_avail2(core)
  grd005: part = current_partition
  grd006: partition_mode(part) = PM_NORMAL
  grd007: ev ∈ events
  grd008: ev = set_event_needwake(core)
  grd009: processes_waiting_for_events(ev) ≠ ∅
  grd010: finished_core2(core) = FALSE
  grd011: location_of_service3(core) = Set_Event_NeedWakeup ↦ loc.1
  grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Set_Event_NeedWakeup ↦
    loc.1)
  grd201: current_partition_flag(part) = TRUE
  grd202: current_processes_flag(core) = TRUE
  grd203: partition_mode(part) = PM_NORMAL
  grd204: part ∈ dom(current_partition_flag)
then
  act001: location_of_service3(core) := Set_Event_NeedWakeup ↦ loc.2
  act002: state_of_events(ev) := EVENT_UP
  act003: processes_waiting_for_events(ev) := processes_waiting_for_events(ev) \ procs
end
Event set_event_needwakeprocs_schedule ⟨ordinary⟩ ≡
extends set_event_needwakeprocs_schedule
any
  part
  procs
  core
  resch
  ev
where
  grd001: part ∈ PARTITIONS
  grd002: procs ⊆ (processes ∩ dom(process_state))
  grd003: core ∈ CORES ∧ core ∈ dom(location_of_service2) ∧ core ∈ dom(resource_become_avail2)

  grd004: procs = resource_become_avail2(core)
  grd005: part = current_partition
  grd006: partition_mode(part) = PM_NORMAL
  grd008: resch ∈ BOOL
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Resource_become_avail2 ↦ loc.1
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resource_become_avail2 ↦
    loc.1)
  grd301: ev ∈ events
  grd302: core ∈ dom(set_event_needwake)
  grd303: ev = set_event_needwake(core)
  grd304: location_of_service3(core) = Set_Event_NeedWakeup ↦ loc.2
  grd305: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Set_Event_NeedWakeup ↦
    loc.2)
then
  act001: location_of_service2(core) := Resource_become_avail2 ↦ loc.2
  act002: need_reschedule := resch
  act301: location_of_service3(core) := Set_Event_NeedWakeup ↦ loc.3
end
Event set_event_needwakeprocs_return ⟨ordinary⟩ ≡
extends set_event_needwakeprocs_return
any

```

```

    part
    procs
    core
    ev
where
  grd001:  $part \in PARTITIONS$ 
  grd002:  $procs \subseteq (processes \cap dom(process\_state))$ 
  grd003:  $core \in CORES \wedge core \in dom(location\_of\_service2) \wedge core \in dom(resource\_become\_avail2)$ 

  grd004:  $procs = resource\_become\_avail2(core)$ 
  grd005:  $part = current\_partition$ 
  grd006:  $partition\_mode(part) = PM\_NORMAL$ 
  grd007:  $finished\_core2(core) = FALSE$ 
  grd008:  $location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_2$ 
  grd009:  $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Resource\_become\_avail2 \mapsto loc\_2)$ 
  grd301:  $ev \in events$ 
  grd302:  $core \in dom(set\_event\_needwake)$ 
  grd303:  $ev = set\_event\_needwake(core)$ 
  grd304:  $location\_of\_service3(core) = Set\_Event\_NeedWakeup \mapsto loc\_3$ 
  grd305:  $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service3(core) = Set\_Event\_NeedWakeup \mapsto loc\_3)$ 
then
  act001:  $location\_of\_service2(core) := Resource\_become\_avail2 \mapsto loc\_r$ 
  act002:  $finished\_core2(core) := TRUE$ 
  act003:  $resource\_become\_avail2 := \{core\} \triangleleft resource\_become\_avail2$ 
  act301:  $location\_of\_service3(core) := Set\_Event\_NeedWakeup \mapsto loc\_r$ 
  act302:  $set\_event\_needwake := \{core\} \triangleleft set\_event\_needwake$ 
end
Event reset_event ⟨ordinary⟩  $\hat{=}$ 
extends reset_event
any
  core
  ev
  part
where
  grd001:  $core \in CORES$ 
  grd002:  $ev \in events$ 
  grd003:  $finished\_core2(core) = TRUE$ 
  grd201:  $part \in dom(current\_partition\_flag) \wedge current\_partition = part \wedge current\_partition\_flag(part) = TRUE$ 
  grd203:  $current\_processes\_flag(core) = TRUE$ 
  grd204:  $events\_of\_partition(ev) = part$ 
  grd700:  $partition\_of\_concurrent(part) = TRUE$ 
  grd701:  $module\_shutdown = FALSE$ 
then
  act001:  $state\_of\_events(ev) := EVENT\_DOWN$ 
end
Event wait_event ⟨ordinary⟩  $\hat{=}$ 
extends wait_event
any
  core
  ev
  part
where
  grd001:  $core \in CORES$ 
  grd002:  $ev \in events$ 
  grd003:  $finished\_core2(core) = TRUE$ 

```

```

    grd201:  $part \in \text{dom}(\text{current\_partition\_flag}) \wedge \text{current\_partition} = part \wedge \text{current\_partition\_flag}(part) =$ 
            $TRUE$ 
    grd203:  $\text{current\_processes\_flag}(core) = TRUE$ 
    grd204:  $\text{events\_of\_partition}(ev) = part$ 
    grd700:  $\text{partition\_of\_concurrent}(part) = TRUE$ 
    grd701:  $\text{module\_shutdown} = FALSE$ 
  then
    skip
  end
Event wait_event_whendown_init  $\langle \text{ordinary} \rangle \triangleq$ 
extends wait_event_whendown_init
  any
    part
    proc
    newstate
    core
    ev
  where
    grd001:  $part \in PARTITIONS$ 
    grd002:  $proc \in \text{processes} \cap \text{dom}(\text{processes\_of\_partition}) \cap \text{dom}(\text{process\_state}) \cap \text{dom}(\text{process\_wait\_type})$ 

    grd003:  $\text{newstate} \in PROCESS\_STATES$ 
    grd004:  $core \in CORES \wedge core \in \text{dom}(\text{current\_processes\_flag})$ 
    grd005:  $\text{processes\_of\_partition}(proc) = part$ 
    grd017:  $\text{finished\_core2}(core) = TRUE$ 
    grd101:  $\text{partition\_mode}(part) = PM\_NORMAL$ 
    grd102:  $\text{process\_state}(proc) = PS\_Running$ 
    grd103:  $\text{newstate} = PS\_Waiting$ 
    grd205:  $proc \in \text{dom}(\text{delaytime\_of\_process}) \wedge proc \in \text{dom}(\text{process\_wait\_type})$ 
    grd201:  $part = \text{current\_partition} \wedge \text{current\_partition} \in \text{dom}(\text{current\_partition\_flag})$ 
    grd202:  $\text{current\_partition\_flag}(part) = TRUE$ 
    grd203:  $\text{current\_processes\_flag}(core) = TRUE$ 
    grd204:  $proc = \text{current\_processes}(core)$ 
    grd301:  $ev \in \text{events}$ 
    grd302:  $\text{events\_of\_partition}(ev) = part$ 
    grd303:  $\text{state\_of\_events}(ev) = EVENT\_DOWN$ 
    grd700:  $\text{partition\_of\_concurrent}(part) = TRUE$ 
    grd701:  $\text{module\_shutdown} = FALSE$ 
  then
    act001:  $\text{process\_state}(proc) := \text{newstate}$ 
    act002:  $\text{location\_of\_service2}(core) := \text{Req\_busy\_resource} \mapsto loc\_i$ 
    act003:  $\text{finished\_core2}(core) := FALSE$ 
    act004:  $\text{req\_busy\_resource\_proc}(core) := proc$ 
    act005:  $\text{current\_processes\_flag}(core) := FALSE$ 
    act006:  $\text{current\_processes} := \{core\} \triangleleft \text{current\_processes}$ 
    act301:  $\text{location\_of\_service3}(core) := \text{Wait\_Event\_Whendown} \mapsto loc\_i$ 
    act302:  $\text{wait\_event\_whendown}(core) := ev$ 
  end
Event wait_event_whendown_timeout  $\langle \text{ordinary} \rangle \triangleq$ 
extends wait_event_whendown_timeout
  any
    part
    proc
    core
    timeout
    tmout_trig
    wt
    ev
  where

```

```

grd001: part ∈ PARTITIONS
grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
grd003: core ∈ CORES ∧ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
        core ∈ dom(location_of_service2)
grd004: proc = req_busy_resource_proc(core)
grd005: processes_of_partition(proc) = part
grd006: part = current_partition
grd018: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
grd007: current_partition_flag(part) = TRUE
grd008: current_processes_flag(core) = TRUE
grd009: timeout ≥ 0
grd010: wt ∈ PROCESS_WAIT_TYPES ∧ (wt = PROC_WAIT_OBJ ∨ wt = PROC_WAIT_TIMEOUT)

grd011: tmout_trig ∈ processes ⇔ (PROCESS_STATES × ℕ1)
grd012:
    (timeout = INFINITE_TIME_VALUE ⇒ tmout_trig = ∅)
    ∧ (timeout > 0 ⇒ tmout_trig = {proc ↦ (PS_Ready ↦ (timeout + clock_tick * ONE_TICK_TIME))})

grd013: timeout > 0 ⇒ wt = PROC_WAIT_TIMEOUT
grd014: timeout = INFINITE_TIME_VALUE ⇒ wt = PROC_WAIT_OBJ
grd015: finished_core2(core) = FALSE
grd016: location_of_service2(core) = Req_busy_resource ↦ loc_i
grd017: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Req_busy_resource ↦
        loc_i)
grd301: ev ∈ events
grd302: core ∈ dom(wait_event_whendown)
grd303: ev = wait_event_whendown(core)
grd304: events_of_partition(ev) = part
grd305: state_of_events(ev) = EVENT_DOWN
grd306: location_of_service3(core) = Wait_Event_Whendown ↦ loc_i
grd307: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Wait_Event_Whendown ↦
        loc_i)
then
    act001: location_of_service2(core) := Req_busy_resource ↦ loc_1
    act002: timeout_trigger := timeout_trigger ⋈ tmout_trig
    act003: process_wait_type(proc) := wt
    act301: location_of_service3(core) := Wait_Event_Whendown ↦ loc_1
end
Event wait_event_whendown_waiting ⟨ordinary⟩ ≐
extends wait_event_whendown_waiting
any
    part
    proc
    core
    ev
where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ dom(processes_of_partition)
    grd003: core ∈ CORES ∧ core ∈ dom(req_busy_resource_proc) ∧ core ∈ dom(wait_event_whendown) ∧
            dom(location_of_service3)
    grd004: proc = req_busy_resource_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: ev ∈ events
    grd007: ev = wait_event_whendown(core)
    grd008: events_of_partition(ev) = part
    grd009: state_of_events(ev) = EVENT_DOWN
    grd012: finished_core2(core) = FALSE
    grd010: location_of_service3(core) = Wait_Event_Whendown ↦ loc_1
    grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Wait_Event_Whendown ↦
            loc_1)

```

```

    grd201: part = current_partition
    grd202: current_partition_flag(part) = TRUE
    grd203: current_processes_flag(core) = TRUE
    grd204: events_of_partition(ev) = part
    grd205: part ∈ dom(current_partition_flag)
  then
    act001: location_of_service3(core) := Wait_Event_Whendown ↦ loc_2
    act002: processes_waiting_for_events(ev) := processes_waiting_for_events(ev) ∪ {proc}
  end
Event wait_event_whendown_schedule <ordinary>  $\hat{=}$ 
extends wait_event_whendown_schedule
  any
    part
    proc
    core
    ev
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
    grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
      core ∈ dom(location_of_service2)
    grd004: proc = req_busy_resource_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: part = current_partition
    grd012: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = FALSE
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Req_busy_resource ↦ loc_1
    grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Req_busy_resource ↦
      loc_1)
    grd301: ev ∈ events
    grd302: core ∈ dom(wait_event_whendown)
    grd303: events_of_partition(ev) = part
    grd304: state_of_events(ev) = EVENT_DOWN
    grd305: location_of_service3(core) = Wait_Event_Whendown ↦ loc_2
    grd306: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Wait_Event_Whendown ↦
      loc_2)
  then
    act001: location_of_service2(core) := Req_busy_resource ↦ loc_2
    act002: need_reschedule := TRUE
    act301: location_of_service3(core) := Wait_Event_Whendown ↦ loc_3
  end
Event wait_event_whendown_return <ordinary>  $\hat{=}$ 
extends wait_event_whendown_return
  any
    part
    proc
    core
    ev
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
    grd003: core ∈ CORES ∩ dom(req_busy_resource_proc) ∧ core ∈ dom(current_processes_flag) ∧
      core ∈ dom(location_of_service2)
    grd004: proc = req_busy_resource_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: part = current_partition
    grd012: processes_of_partition(req_busy_resource_proc(core)) ∈ dom(current_partition_flag)

```

```

    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = FALSE
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Req_busy_resource  $\mapsto$  loc_2
    grd011:  $\neg(\textit{finished\_core2}(\textit{core}) = \textit{FALSE} \wedge \textit{location\_of\_service2}(\textit{core}) = \textit{Req\_busy\_resource} \mapsto \textit{loc\_2})$ 
    grd301: ev  $\in$  events
    grd302: core  $\in$  dom(wait_event_whendown)
    grd303: events_of_partition(ev) = part
    grd304: state_of_events(ev) = EVENT_DOWN
    grd305: location_of_service3(core) = Wait_Event_Whendown  $\mapsto$  loc_3
    grd306:  $\neg(\textit{finished\_core2}(\textit{core}) = \textit{FALSE} \wedge \textit{location\_of\_service3}(\textit{core}) = \textit{Wait\_Event\_Whendown} \mapsto \textit{loc\_3})$ 
  then
    act001: location_of_service2(core) := Req_busy_resource  $\mapsto$  loc_r
    act002: finished_core2(core) := TRUE
    act003: req_busy_resource_proc := {core}  $\triangleleft$  req_busy_resource_proc
    act301: location_of_service3(core) := Wait_Event_Whendown  $\mapsto$  loc_r
    act302: wait_event_whendown := {core}  $\triangleleft$  wait_event_whendown
  end
Event get_event_id (ordinary)  $\hat{=}$ 
extends get_event_id
  any
    part
    core
    ev
  where
    grd001: part  $\in$  dom(current_partition_flag)  $\wedge$  current_partition = part  $\wedge$  current_partition_flag(part) = TRUE
    grd003: ev  $\in$  events
    grd004: events_of_partition(ev) = part
    grd005: core  $\in$  CORES
    grd006: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event get_event_status (ordinary)  $\hat{=}$ 
extends get_event_status
  any
    part
    core
    ev
  where
    grd001: part  $\in$  dom(current_partition_flag)  $\wedge$  current_partition = part  $\wedge$  current_partition_flag(part) = TRUE
    grd003: ev  $\in$  events
    grd004: events_of_partition(ev) = part
    grd005: core  $\in$  CORES
    grd006: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event create_mutex_init (ordinary)  $\hat{=}$ 
extends create_mutex_init

```



```

any
  part
  core
  mutex
  disc
where
  grd001: part = current_partition
  grd002: core ∈ CORES
  grd003: mutex ∈ MUTEXS ∧ mutex ∉ mutexs
  grd004: finished_core3(core) = TRUE
  grd201: disc ∈ QUEUING_DISCIPLINE
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: mutexs := mutexs ∪ {mutex}
  act002: create_of_mutex(core) := mutex
  act003: finished_core3(core) := FALSE
  act004: location_of_service3(core) := Create_Mutex ↦ loc_i
  act201: quediscipline_of_mutexs(mutex) := disc
end
Event create_mutex_priority ⟨ordinary⟩ ≐
extends create_mutex_priority
any
  part
  core
  mutex
  pri
where
  grd001: part = current_partition
  grd002: core ∈ CORES ∧ core ∈ dom(create_of_mutex) ∧ core ∈ dom(location_of_service3)
  grd003: mutex ∈ mutexs
  grd004: mutex = create_of_mutex(core)
  grd005: pri ∈ ℕ1
  grd006: finished_core3(core) = FALSE
  grd007: location_of_service3(core) = Create_Mutex ↦ loc_i
  grd008: ¬(finished_core3(core) = FALSE ∧ location_of_service3(core) = Create_Mutex ↦
    loc_i)
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: priority_of_mutex(mutex) := pri
  act002: location_of_service3(core) := Create_Mutex ↦ loc_1
end
Event create_mutex_lock_count ⟨ordinary⟩ ≐
extends create_mutex_lock_count
any
  part
  core
  mutex
where
  grd001: part = current_partition
  grd002: core ∈ CORES ∧ core ∈ dom(create_of_mutex) ∧ core ∈ dom(location_of_service3)
  grd003: mutex ∈ mutexs
  grd004: mutex = create_of_mutex(core)
  grd005: finished_core2(core) = FALSE
  grd006: location_of_service3(core) = Create_Mutex ↦ loc_1
  grd007: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Create_Mutex ↦
    loc_1)
then

```

```

    act001: mutex_of_count(mutex) := 0
    act002: location_of_service3(core) := Create_Mutex ↦ loc_2
end
Event create_mutex_state ⟨ordinary⟩ ≐
extends create_mutex_state
  any
    part
    core
    mutex
  where
    grd001: part = current_partition
    grd002: core ∈ CORES ∧ core ∈ dom(create_of_mutex) ∧ core ∈ dom(location_of_service3)
    grd003: mutex ∈ mutexs
    grd004: mutex = create_of_mutex(core)
    grd005: finished_core2(core) = FALSE
    grd006: location_of_service3(core) = Create_Mutex ↦ loc_2
    grd007: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Create_Mutex ↦ loc_2)
  then
    act001: mutex_state(mutex) := MUTEX_AVAILABLE
    act002: location_of_service3(core) := Create_Mutex ↦ loc_3
  end
Event create_mutex_return ⟨ordinary⟩ ≐
extends create_mutex_return
  any
    part
    core
  where
    grd001: part = current_partition
    grd002: core ∈ CORES ∧ core ∈ dom(location_of_service3)
    grd003: finished_core2(core) = FALSE
    grd004: location_of_service3(core) = Create_Mutex ↦ loc_3
    grd005: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Create_Mutex ↦ loc_3)
  then
    act001: create_of_mutex := {core} ↦ create_of_mutex
    act002: finished_core2(core) := TRUE
    act003: location_of_service3(core) := Create_Mutex ↦ loc_r
  end
Event acquire_mutex_init ⟨ordinary⟩ ≐
extends acquire_mutex_init
  any
    part
    core
    mutex
    proc
  where
    grd001: part = current_partition
    grd002: core ∈ CORES
    grd003: mutex ∈ mutexs
    grd004: proc ∈ processes
    grd005: mutex_state(mutex) = MUTEX_AVAILABLE
    grd009: mutex ∉ dom(mutex_of_process)
    grd006: proc ∉ ran(mutex_of_process)
    grd007: processes_waiting_for_mutexs(mutex) = ∅
    grd008: finished_core3(core) = TRUE
    grd201: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) = TRUE

```

```

    grd203: current_processes_flag(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: mutex_state(mutex) := MUTEX_OWNED
    act002: mutex_of_process(mutex) := proc
    act003: acquire_mutex(core) := mutex
    act005: finished_core3(core) := FALSE
    act004: location_of_service3(core) := Acquire_Mutex ↦ loc.i
  end
Event acquire_mutex_lock_count ⟨ordinary⟩ ≐
extends acquire_mutex_lock_count
any
  part
  core
  mutex
  count
where
  grd001: part = current_partition
  grd002: core ∈ CORES ∧ core ∈ dom(acquire_mutex) ∧ core ∈ dom(location_of_service3)
  grd003: mutex ∈ mutexs
  grd004: mutex_state(mutex) = MUTEX_OWNED
  grd005: processes_waiting_for_mutexs(mutex) = ∅
  grd009: count = mutex_of_count(mutex) + 1
  grd010: mutex = acquire_mutex(core)
  grd006: finished_core2(core) = FALSE
  grd007: location_of_service3(core) = Acquire_Mutex ↦ loc.i
  grd008: ¬(finished_core2(core) = FALSE ∧ location_of_service3(core) = Acquire_Mutex ↦ loc.i)
then
  act001: mutex_of_count(mutex) := count
  act002: location_of_service3(core) := Acquire_Mutex ↦ loc.1
end
Event acquire_mutex_retain_priority ⟨ordinary⟩ ≐
extends acquire_mutex_retain_priority
any
  part
  core
  proc
  mutex
  pri
where
  grd001: part = current_partition
  grd002: core ∈ CORES ∧ core ∈ dom(acquire_mutex) ∧ core ∈ dom(location_of_service3)
  grd003: mutex ∈ mutexs
  grd004: mutex_state(mutex) = MUTEX_OWNED
  grd005: mutex = acquire_mutex(core)
  grd006: processes_waiting_for_mutexs(mutex) = ∅
  grd007: proc = mutex_of_process(mutex)
  grd008: pri = currentpriority_of_process(proc)
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service3(core) = Acquire_Mutex ↦ loc.1
  grd011: ¬(finished_core3(core) = FALSE ∧ location_of_service3(core) = Acquire_Mutex ↦ loc.1)
then
  act001: retainedpriority_of_process(proc) := pri
  act002: location_of_service3(core) := Acquire_Mutex ↦ loc.2
end
Event acquire_mutex_current_priority ⟨ordinary⟩ ≐

```

extends acquire_mutex_current_priority

any

part
core
proc
mutex
pri

where

grd001: *part* = *current_partition*
grd002: *core* ∈ *CORES* ∧ *core* ∈ *dom*(*acquire_mutex*) ∧ *core* ∈ *dom*(*location_of_service3*)
grd003: *mutex* ∈ *mutexs*
grd004: *mutex_state*(*mutex*) = *MUTEX_OWNED*
grd005: *mutex* = *acquire_mutex*(*core*)
grd006: *processes_waiting_for_mutexs*(*mutex*) = ∅
grd007: *proc* = *mutex_of_process*(*mutex*)
grd008: *pri* = *priority_of_mutex*(*mutex*)
grd009: *finished_core3*(*core*) = *FALSE*
grd010: *location_of_service3*(*core*) = *Acquire_Mutex* ↦ *loc_2*
grd011: ¬(*finished_core3*(*core*) = *FALSE* ∧ *location_of_service3*(*core*) = *Acquire_Mutex* ↦ *loc_2*)

then

act001: *currentpriority_of_process*(*proc*) := *pri*
act002: *location_of_service3*(*core*) := *Acquire_Mutex* ↦ *loc_3*

end

Event acquire_mutex_return ⟨ordinary⟩ ≐

extends acquire_mutex_return

any

part
core

where

grd001: *part* = *current_partition*
grd002: *core* ∈ *CORES* ∧ *core* ∈ *dom*(*acquire_mutex*) ∧ *core* ∈ *dom*(*location_of_service3*)
grd003: *finished_core3*(*core*) = *FALSE*
grd004: *location_of_service3*(*core*) = *Acquire_Mutex* ↦ *loc_3*
grd005: ¬(*finished_core3*(*core*) = *FALSE* ∧ *location_of_service3*(*core*) = *Acquire_Mutex* ↦ *loc_3*)

then

act001: *acquire_mutex* := {*core*} ⋈ *acquire_mutex*
act002: *finished_core3*(*core*) := *TRUE*
act003: *location_of_service3*(*core*) := *Acquire_Mutex* ↦ *loc_r*

end

Event release_mutex_init ⟨ordinary⟩ ≐

extends release_mutex_init

any

part
core
mutex
proc
count

where

grd001: *part* = *current_partition*
grd002: *core* ∈ *CORES*
grd003: *mutex* ∈ *mutexs*
grd004: *proc* ∈ *processes*
grd005: *mutex_state*(*mutex*) = *MUTEX_OWNED*
grd006: *mutex* ∈ *dom*(*mutex_of_process*)
grd007: *proc* = *mutex_of_process*(*mutex*)
grd008: *mutex_of_count*(*mutex*) ≥ 1
grd010: *count* = *mutex_of_count*(*mutex*) − 1

```

    grd009: finished_core3(core) = TRUE
    grd201: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) =
            TRUE
    grd203: current_processes_flag(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: mutex_of_count(mutex) := count
    act002: release_mutex(core) := mutex
    act003: finished_core3(core) := FALSE
    act004: location_of_service3(core) := Release_Mutex ↦ loc.i
  end
Event release_mutex_avail ⟨ordinary⟩ ≐
extends release_mutex_avail
  any
    part
    core
    mutex
    proc
    pri
  where
    grd001: part = current_partition
    grd002: core ∈ CORES ∧ core ∈ dom(release_mutex) ∧ core ∈ dom(location_of_service3)
    grd003: mutex ∈ mutexs
    grd004: proc ∈ processes
    grd006: mutex = release_mutex(core)
    grd005: mutex_state(mutex) = MUTEX_OWNED
    grd007: proc = mutex_of_process(mutex)
    grd008: mutex_of_count(mutex) = 0
    grd009: pri = retainedpriority_of_process(proc)
    grd010: finished_core3(core) = FALSE
    grd011: location_of_service3(core) = Release_Mutex ↦ loc.i
    grd012: ¬(finished_core3(core) = FALSE ∧ location_of_service3(core) = Release_Mutex ↦
            loc.i)
  then
    act001: mutex_state(mutex) := MUTEX_AVAILABLE
    act002: currentpriority_of_process(proc) := pri
    act003: mutex_of_process := {mutex} ≺ mutex_of_process
    act004: location_of_service3(core) := Release_Mutex ↦ loc.1
  end
Event release_mutex_return ⟨ordinary⟩ ≐
extends release_mutex_return
  any
    core
    part
  where
    grd001: part = current_partition
    grd002: core ∈ CORES ∧ core ∈ dom(location_of_service3)
    grd003: finished_core3(core) = FALSE
    grd004: location_of_service3(core) = Release_Mutex ↦ loc.1
    grd005: ¬(finished_core3(core) = FALSE ∧ location_of_service3(core) = Release_Mutex ↦
            loc.1)
  then
    act001: release_mutex := {core} ≺ release_mutex
    act002: finished_core3(core) := TRUE
    act003: location_of_service3(core) := Release_Mutex ↦ loc.r
  end
Event reset_mutex_init ⟨ordinary⟩ ≐
extends reset_mutex_init

```

```

any
  part
  core
  mutex
  proc
where
  grd001: part = current_partition
  grd002: core ∈ CORES
  grd003: mutex ∈ mutexs
  grd004: mutex ∈ dom(mutex_of_process)
  grd005: proc = mutex_of_process(mutex)
  grd006: finished_core3(core) = TRUE
  grd201: part ∈ dom(current_partition_flag) ∧ current_partition = part ∧ current_partition_flag(part) =
    TRUE
  grd203: current_processes_flag(core) = TRUE
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: mutex_of_count(mutex) := 0
  act004: reset_mutex(core) := mutex
  act002: finished_core3(core) := FALSE
  act003: location_of_service3(core) := Reset_Mutex ↦ loc.i
end
Event reset_mutex_avail ⟨ordinary⟩ ≐
extends reset_mutex_avail
any
  part
  core
  mutex
  proc
  pri
where
  grd001: part = current_partition
  grd002: core ∈ CORES ∧ core ∈ dom(reset_mutex) ∧ core ∈ dom(location_of_service3)
  grd003: mutex ∈ mutexs
  grd004: proc ∈ processes
  grd005: mutex = reset_mutex(core)
  grd006: mutex_state(mutex) = MUTEX_AVAILABLE
  grd007: proc = mutex_of_process(mutex)
  grd008: mutex_of_count(mutex) = 0
  grd009: pri = retainedpriority_of_process(proc)
  grd010: finished_core3(core) = FALSE
  grd011: location_of_service3(core) = Reset_Mutex ↦ loc.i
  grd012: ¬(finished_core3(core) = FALSE ∧ location_of_service3(core) = Reset_Mutex ↦ loc.i)
then
  act001: mutex_state(mutex) := MUTEX_AVAILABLE
  act002: currentpriority_of_process(proc) := pri
  act003: mutex_of_process := {mutex} ≺ mutex_of_process
  act004: location_of_service3(core) := Reset_Mutex ↦ loc.1
end
Event reset_mutex_return ⟨ordinary⟩ ≐
extends reset_mutex_return
any
  part
  core
where
  grd001: part = current_partition
  grd002: core ∈ CORES ∧ core ∈ dom(location_of_service3)
  grd003: finished_core3(core) = FALSE

```

```

    grd004: location_of_service3(core) = Reset_Mutex  $\mapsto$  loc_1
    grd005:  $\neg(\text{finished\_core3}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service3}(\text{core}) = \text{Reset\_Mutex} \mapsto \text{loc\_i})$ 
  then
    act001: reset_mutex := {core}  $\Leftarrow$  reset_mutex
    act002: finished_core3(core) := TRUE
    act003: location_of_service3(core) := Reset_Mutex  $\mapsto$  loc_r
  end
Event get_mutex_id  $\langle \text{ordinary} \rangle \hat{=}$ 
extends get_mutex_id
  any
    part
    mutex
    core
  where
    grd001: part  $\in \text{dom}(\text{current\_partition\_flag}) \wedge \text{current\_partition} = \text{part} \wedge \text{current\_partition\_flag}(\text{part}) = \text{TRUE}$ 
    grd003: mutex  $\in \text{mutexs}$ 
    grd004: core  $\in \text{CORES}$ 
    grd005: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event get_mutex_status  $\langle \text{ordinary} \rangle \hat{=}$ 
extends get_mutex_status
  any
    part
    mutex
    core
  where
    grd001: part  $\in \text{dom}(\text{current\_partition\_flag}) \wedge \text{current\_partition} = \text{part} \wedge \text{current\_partition\_flag}(\text{part}) = \text{TRUE}$ 
    grd003: mutex  $\in \text{mutexs}$ 
    grd004: core  $\in \text{CORES}$ 
    grd005: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event get_process_mutex_status  $\langle \text{ordinary} \rangle \hat{=}$ 
extends get_process_mutex_status
  any
    part
    mutex
    core
  where
    grd001: part  $\in \text{dom}(\text{current\_partition\_flag}) \wedge \text{current\_partition} = \text{part} \wedge \text{current\_partition\_flag}(\text{part}) = \text{TRUE}$ 
    grd003: mutex  $\in \text{mutexs}$ 
    grd004: core  $\in \text{CORES}$ 
    grd005: finished_core2(core) = TRUE
    grd701: module_shutdown = FALSE
    grd700: partition_of_concurrent(part) = TRUE
  then
    skip
  end
end

```



```

Event ticktock <ordinary>  $\hat{=}$ 
extends ticktock
  begin
    act001: clock_tick := clock_tick + 1
    act002: need_reschedule := TRUE
  end
Event partition_schedule <ordinary>  $\hat{=}$ 
extends partition_schedule
  any
    part
  where
    grd001: part  $\in$  PARTITIONS
    grd002: partition_mode(part) = PM_NORMAL  $\vee$  partition_mode(part) = PM_COLD_START  $\vee$ 
      partition_mode(part) = PM_WARM_START
    grd101: need_reschedule = TRUE
    grd102:  $\exists$  offset, dur. part_sched_list(partition2num(part)) = (offset  $\mapsto$  dur)  $\wedge$  clock_tick mod majorFrame  $\geq$ 
      offset  $\wedge$  clock_tick mod majorFrame < offset + dur
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act101: need_reschedule := FALSE
    act102: current_partition := part
    act103: need_procresch := need_procresch  $\Leftarrow$  (Cores_of_Partition(part)  $\times$  {TRUE})
  end
Event process_schedule <ordinary>  $\hat{=}$ 
extends process_schedule
  any
    part
    proc
    core
    errproc
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\cap$  dom(process_state)  $\cap$  dom(processes_of_cores)  $\cap$  dom(processes_of_partition)

    grd003: core  $\in$  CORES
    grd004: processes_of_partition(proc) = part
    grd005: core  $\in$  Cores_of_Partition(part)
    grd006: processes_of_cores(proc) = core
    grd007: partition_mode(part) = PM_NORMAL
    grd008: process_state(proc) = PS_Ready  $\vee$  process_state(proc) = PS_Running
    grd208: errproc  $\in$  processes
    grd210: part  $\in$  dom(errorhandler_of_partition)
    grd209: errorhandler_of_partition(part) = errproc
    grd212: core  $\in$  ran(processes_of_cores)
    grd213: core  $\in$  dom(need_procresch)
    grd206: proc  $\in$  dom(currentpriority_of_process)
    grd207: part  $\in$  dom(locklevel_of_partition)
    grd211: proc  $\in$  ran(errorhandler_of_partition)
    grd201: need_procresch(core) = TRUE
    grd202: part  $\in$  dom(current_partition_flag)  $\wedge$  current_partition = part  $\wedge$  current_partition_flag(part) =
      TRUE
    grd203: (current_partition  $\notin$  dom(errorhandler_of_partition)  $\vee$  process_state(errproc) = PS_Dormant)  $\wedge$ 
      locklevel_of_partition(current_partition) = 0
    grd204:  $\forall p. (p \in \text{processes\_of\_partition}^{-1}[\{part\}] \wedge p \in \text{dom}(\text{currentpriority\_of\_process}) \Rightarrow$ 
      currentpriority_of_process(p)  $\leq$  currentpriority_of_process(proc))
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then

```

```

act201: process_state := (process_state  $\Leftarrow$  {current_processes(core)  $\mapsto$  PS_Ready})  $\Leftarrow$  {proc  $\mapsto$ 
      PS_Running}
act202: current_processes(core) := proc
act203: current_processes_flag(core) := TRUE
act204: need_reschedule := FALSE
act205: need_procresch(core) := FALSE
end
Event get_partition_status  $\langle$ ordinary $\rangle \hat{=}$ 
extends get_partition_status
  any
    part
    core
  where
    grd001: part  $\in$  PARTITIONS
    grd002: part  $\in$  dom(current_partition_flag)  $\wedge$  current_partition = part  $\wedge$  current_partition_flag(part) =
      TRUE
    grd003: core  $\in$  CORES
    grd004: finished_core(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event set_partition_mode_to_idle  $\langle$ ordinary $\rangle \hat{=}$ 
extends set_partition_mode_to_idle
  any
    part
    newm
    procs
    cores
  where
    grd001: part  $\in$  PARTITIONS
    grd002: newm  $\in$  PARTITION_MODES
    grd101: procs = processes_of_partition-1[{part}]
    grd102: cores  $\in$   $\mathbb{P}_1$ (CORES)
    grd103: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START  $\vee$ 
      partition_mode(part) = PM_NORMAL
    grd104: newm = PM_IDLE
    grd105: cores = Cores_of_Partition(part)
    grd106:  $\forall \text{core.} (\text{core} \in (\text{Cores\_of\_Partition}(\text{part}) \cap \text{dom}(\text{finished\_core})) \Rightarrow \text{finished\_core}(\text{core}) =$ 
      TRUE)
    grd202:  $\forall \text{core.} (\text{core} \in \text{cores} \wedge \text{core} \in \text{dom}(\text{current\_processes}) \wedge \text{core} \in \text{dom}(\text{current\_processes\_flag}))$ 

    grd203: current_partition  $\in$  dom(current_partition_flag)
    grd201: part  $\in$  dom(current_partition_flag)  $\wedge$  current_partition = part  $\wedge$  current_partition_flag(part) =
      TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: partition_mode(part) := newm
    act101: processes := processes  $\setminus$  procs
    act102: process_state := procs  $\Leftarrow$  process_state
    act103: processes_of_partition := procs  $\Leftarrow$  processes_of_partition
    act104: processes_of_cores := procs  $\Leftarrow$  processes_of_cores
    act201: periodtype_of_process := procs  $\Leftarrow$  periodtype_of_process
    act301: process_wait_type := procs  $\Leftarrow$  process_wait_type
    act302: locklevel_of_partition(part) := 1
    act303: basepriority_of_process := procs  $\Leftarrow$  basepriority_of_process
    act304: currentpriority_of_process := procs  $\Leftarrow$  currentpriority_of_process

```

act305: *retainedpriority_of_process* := *procs* \triangleleft *retainedpriority_of_process*
 act306: *period_of_process* := *procs* \triangleleft *period_of_process*
 act307: *timecapacity_of_process* := *procs* \triangleleft *timecapacity_of_process*
 act308: *deadline_of_process* := *procs* \triangleleft *deadline_of_process*
 act309: *deadlinetime_of_process* := *procs* \triangleleft *deadlinetime_of_process*
 act310: *releasepoint_of_process* := *procs* \triangleleft *releasepoint_of_process*
 act311: *delaytime_of_process* := *procs* \triangleleft *delaytime_of_process*
 act312: *current_partition_flag(part)* := *FALSE*
 act313: *current_processes_flag* := *current_processes_flag* \triangleleft (*cores* \times {*FALSE*})
 act314: *preempter_of_partition* := {*part*} \triangleleft *preempter_of_partition*
 act315: *preemption_lock_mutex* := *procs* \triangleleft *preemption_lock_mutex*
 act316: *timeout_trigger* := *procs* \triangleleft *timeout_trigger*
 act317: *errorhandler_of_partition* := {*part*} \triangleleft *errorhandler_of_partition*
 act318: *process_call_errorhandler* := *procs* \triangleleft *process_call_errorhandler*
 act319: *setnorm_wait_procs* := *cores* \triangleleft *setnorm_wait_procs*
 act320: *setnorm_susp_procs* := *cores* \triangleleft *setnorm_susp_procs*
 act321: *set_priority_parm* := *cores* \triangleleft *set_priority_parm*
 act322: *suspend_self_timeout* := *cores* \triangleleft *suspend_self_timeout*
 act323: *suspend_self_waitproc* := *cores* \triangleleft *suspend_self_waitproc*
 act324: *resume_proc* := *cores* \triangleleft *resume_proc*
 act325: *stop_self_proc* := *cores* \triangleleft *stop_self_proc*
 act326: *stop_proc* := *cores* \triangleleft *stop_proc*
 act327: *start_aperiod_proc* := *cores* \triangleleft *start_aperiod_proc*
 act328: *start_aperiod_innormal_proc* := *cores* \triangleleft *start_aperiod_innormal_proc*
 act329: *start_period_instart_proc* := *cores* \triangleleft *start_period_instart_proc*
 act330: *start_period_innormal_proc* := *cores* \triangleleft *start_period_innormal_proc*
 act331: *delay_start_ainstart_proc* := *cores* \triangleleft *delay_start_ainstart_proc*
 act332: *delay_start_ainnormal_proc* := *cores* \triangleleft *delay_start_ainnormal_proc*
 act333: *delay_start_ainnormal_delaytime* := *cores* \triangleleft *delay_start_ainnormal_delaytime*
 act334: *delay_start_instart_proc* := *cores* \triangleleft *delay_start_instart_proc*
 act335: *delay_start_innormal_proc* := *cores* \triangleleft *delay_start_innormal_proc*
 act336: *delay_start_innormal_delaytime* := *cores* \triangleleft *delay_start_innormal_delaytime*
 act337: *req_busy_resource_proc* := *cores* \triangleleft *req_busy_resource_proc*
 act338: *resource_become_avail_proc* := *cores* \triangleleft *resource_become_avail_proc*
 act339: *resource_become_avail2* := *cores* \triangleleft *resource_become_avail2*
 act340: *time_wait_proc* := *cores* \triangleleft *time_wait_proc*
 act341: *period_wait_proc* := *cores* \triangleleft *period_wait_proc*
 act401: *queuing_ports* := *queuing_ports* \setminus *Ports_of_Partition*⁻¹{*part*}
 act402: *sampling_ports* := *sampling_ports* \setminus *Ports_of_Partition*⁻¹{*part*}
 act403: *msgspace_of_samplingports* := *Ports_of_Partition*⁻¹{*part*} \triangleleft *msgspace_of_samplingports*

 act404: *queue_of_queuingports* := *Ports_of_Partition*⁻¹{*part*} \triangleleft *queue_of_queuingports*
 act406: *processes_waitingfor_queuingports* := *Ports_of_Partition*⁻¹{*part*} \triangleleft *processes_waitingfor_queuingports*

 act405: *buffers* := *buffers* \setminus *buffers_of_partition*⁻¹{*part*}
 act407: *MaxMsgNum_of_Buffers* := *buffers_of_partition*⁻¹{*part*} \triangleleft *MaxMsgNum_of_Buffers*

 act408: *queue_of_buffers* := *buffers_of_partition*⁻¹{*part*} \triangleleft *queue_of_buffers*
 act409: *processes_waitingfor_buffers* := *buffers_of_partition*⁻¹{*part*} \triangleleft *processes_waitingfor_buffers*

 act410: *blackboards* := *blackboards* \setminus *blackboards_of_partition*⁻¹{*part*}
 act411: *msgspace_of_blackboards* := *blackboards_of_partition*⁻¹{*part*} \triangleleft *msgspace_of_blackboards*

 act413: *emptyindicator_of_blackboards* := *blackboards_of_partition*⁻¹{*part*} \triangleleft *emptyindicator_of_blackboards*

 act414: *processes_waitingfor_blackboards* := *blackboards_of_partition*⁻¹{*part*} \triangleleft *processes_waitingfor_blackboards*

 act412: *semaphores* := *semaphores* \setminus *semaphores_of_partition*⁻¹{*part*}
 act415: *MaxValue_of_Semaphores* := *semaphores_of_partition*⁻¹{*part*} \triangleleft *MaxValue_of_Semaphores*

```

act416: value_of_semaphores := semaphores_of_partition-1[{part}]  $\triangleleft$  value_of_semaphores
act417: processes_waiting_for_semaphores := semaphores_of_partition-1[{part}]  $\triangleleft$  processes_waiting_for_semaphores

act418: events := events \ events_of_partition-1[{part}]
act419: state_of_events := events_of_partition-1[{part}]  $\triangleleft$  state_of_events
act420: processes_waiting_for_events := events_of_partition-1[{part}]  $\triangleleft$  processes_waiting_for_events

act421: buffers_of_partition := buffers_of_partition  $\triangleright$  {part}
act422: blackboards_of_partition := blackboards_of_partition  $\triangleright$  {part}
act423: semaphores_of_partition := semaphores_of_partition  $\triangleright$  {part}
act424: events_of_partition := events_of_partition  $\triangleright$  {part}
act438: send_queuing_message_port := cores  $\triangleleft$  send_queuing_message_port
act425: wakeup_waitproc_on_srcqueports_port := cores  $\triangleleft$  wakeup_waitproc_on_srcqueports_port
act426: wakeup_waitproc_on_dstqueports_port := cores  $\triangleleft$  wakeup_waitproc_on_dstqueports_port
act427: receive_queuing_message_port := cores  $\triangleleft$  receive_queuing_message_port
act428: send_buffer_needwakeup := cores  $\triangleleft$  send_buffer_needwakeup
act429: send_buffer_withfull := cores  $\triangleleft$  send_buffer_withfull
act430: receive_buffer_needwake := cores  $\triangleleft$  receive_buffer_needwake
act431: receive_buffer_whenempty := cores  $\triangleleft$  receive_buffer_whenempty
act432: display_blackboard_needwake := cores  $\triangleleft$  display_blackboard_needwake
act433: read_blackboard_whenempty := cores  $\triangleleft$  read_blackboard_whenempty
act434: wait_semaphore_whenzero := cores  $\triangleleft$  wait_semaphore_whenzero
act435: signal_semaphore_needwake := cores  $\triangleleft$  signal_semaphore_needwake
act436: set_event_needwake := cores  $\triangleleft$  set_event_needwake
act437: wait_event_whendown := cores  $\triangleleft$  wait_event_whendown
act501: RefreshPeriod_of_SamplingPorts := Ports_of_Partition-1[{part}]  $\triangleleft$  RefreshPeriod_of_SamplingPorts

act502: needtrans_of_sourcесamplingport := Ports_of_Partition-1[{part}]  $\triangleleft$  needtrans_of_sourcесamplingport

act503: quediscipline_of_queuingports := Ports_of_Partition-1[{part}]  $\triangleleft$  quediscipline_of_queuingports

act504: quediscipline_of_buffers := buffers_of_partition-1[{part}]  $\triangleleft$  quediscipline_of_buffers
act505: quediscipline_of_semaphores := semaphores_of_partition-1[{part}]  $\triangleleft$  quediscipline_of_semaphores

end
Event set_partition_mode_to_coldstart (ordinary)  $\hat{=}$ 
extends set_partition_mode_to_coldstart
any
  part
  newm
  procs
  cores
where
grd001: part  $\in$  PARTITIONS
grd002: newm  $\in$  PARTITION_MODES
grd101: cores  $\in$   $\mathbb{P}_1$ (CORES)
grd102: newm = PM_COLD_START
grd103: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START  $\vee$ 
  partition_mode(part) = PM_NORMAL
grd107: part  $\in$  ran(processes_of_partition)
grd104: procs = processes_of_partition-1[{part}]
grd105: cores = Cores_of_Partition(part)
grd106:  $\forall core. (core \in (Cores\_of\_Partition(part) \cap dom(finished\_core)) \Rightarrow finished\_core(core) =$ 
  TRUE)
grd202:  $\forall core. (core \in cores \wedge core \in dom(current\_processes) \wedge core \in dom(current\_processes\_flag))$ 

grd201: current_partition  $\in$  dom(current_partition_flag)
grd203: part  $\in$  dom(current_partition_flag)  $\wedge$  current_partition = part  $\wedge$  current_partition_flag(part) =
  TRUE

```

```

grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE

then
act001: partition_mode(part) := newm
act101: processes := processes \ procs
act102: process_state := procs  $\triangleleft$  process_state
act103: processes_of_partition := procs  $\triangleleft$  processes_of_partition
act104: processes_of_cores := procs  $\triangleleft$  processes_of_cores
act201: periodtype_of_process := procs  $\triangleleft$  periodtype_of_process
act301: process_wait_type := procs  $\triangleleft$  process_wait_type
act302: locklevel_of_partition(part) := 1
act303: basepriority_of_process := procs  $\triangleleft$  basepriority_of_process
act304: currentpriority_of_process := procs  $\triangleleft$  currentpriority_of_process
act305: retainedpriority_of_process := procs  $\triangleleft$  retainedpriority_of_process
act306: period_of_process := procs  $\triangleleft$  period_of_process
act307: timecapacity_of_process := procs  $\triangleleft$  timecapacity_of_process
act308: deadline_of_process := procs  $\triangleleft$  deadline_of_process
act309: deadlinetime_of_process := procs  $\triangleleft$  deadlinetime_of_process
act310: releasepoint_of_process := procs  $\triangleleft$  releasepoint_of_process
act311: delaytime_of_process := procs  $\triangleleft$  delaytime_of_process
act312: current_processes_flag := current_processes_flag  $\triangleleft$  (cores  $\times$  {FALSE})
act313: preempter_of_partition := {part}  $\triangleleft$  preempter_of_partition
act314: preemption_lock_mutex := procs  $\triangleleft$  preemption_lock_mutex
act315: timeout_trigger := procs  $\triangleleft$  timeout_trigger
act316: errorhandler_of_partition := {part}  $\triangleleft$  errorhandler_of_partition
act317: process_call_errorhandler := procs  $\triangleleft$  process_call_errorhandler
act318: setnorm_wait_procs := cores  $\triangleleft$  setnorm_wait_procs
act319: setnorm_susp_procs := cores  $\triangleleft$  setnorm_susp_procs
act320: set_priority_parm := cores  $\triangleleft$  set_priority_parm
act321: suspend_self_timeout := cores  $\triangleleft$  suspend_self_timeout
act322: suspend_self_waitproc := cores  $\triangleleft$  suspend_self_waitproc
act323: resume_proc := cores  $\triangleleft$  resume_proc
act324: stop_self_proc := cores  $\triangleleft$  stop_self_proc
act325: stop_proc := cores  $\triangleleft$  stop_proc
act326: start_aperiod_proc := cores  $\triangleleft$  start_aperiod_proc
act327: start_aperiod_innormal_proc := cores  $\triangleleft$  start_aperiod_innormal_proc
act328: start_period_instart_proc := cores  $\triangleleft$  start_period_instart_proc
act329: start_period_innormal_proc := cores  $\triangleleft$  start_period_innormal_proc
act330: delay_start_ainstart_proc := cores  $\triangleleft$  delay_start_ainstart_proc
act331: delay_start_ainnormal_proc := cores  $\triangleleft$  delay_start_ainnormal_proc
act332: delay_start_ainnormal_delaytime := cores  $\triangleleft$  delay_start_ainnormal_delaytime
act333: delay_start_instart_proc := cores  $\triangleleft$  delay_start_instart_proc
act334: delay_start_innormal_proc := cores  $\triangleleft$  delay_start_innormal_proc
act335: delay_start_innormal_delaytime := cores  $\triangleleft$  delay_start_innormal_delaytime
act336: req_busy_resource_proc := cores  $\triangleleft$  req_busy_resource_proc
act337: resource_become_avail_proc := cores  $\triangleleft$  resource_become_avail_proc
act338: resource_become_avail2 := cores  $\triangleleft$  resource_become_avail2
act339: time_wait_proc := cores  $\triangleleft$  time_wait_proc
act340: period_wait_proc := cores  $\triangleleft$  period_wait_proc
act401: queuing_ports := queuing_ports \ Ports_of_Partition-1{part}
act402: sampling_ports := sampling_ports \ Ports_of_Partition-1{part}
act403: msgspace_of_samplingports := Ports_of_Partition-1{part}  $\triangleleft$  msgspace_of_samplingports

act404: queue_of_queuingports := Ports_of_Partition-1{part}  $\triangleleft$  queue_of_queuingports
act405: processes_waiting_for_queuingports := Ports_of_Partition-1{part}  $\triangleleft$  processes_waiting_for_queuingports

act406: buffers := buffers \ buffers_of_partition-1{part}
act407: MaxMsgNum_of_Buffers := buffers_of_partition-1{part}  $\triangleleft$  MaxMsgNum_of_Buffers

act408: queue_of_buffers := buffers_of_partition-1{part}  $\triangleleft$  queue_of_buffers

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act409: processes_waiting_for_buffers := buffers_of_partition-1[{part}]  $\triangleleft$  processes_waiting_for_buffers

act410: blackboards := blackboards \ blackboards_of_partition-1[{part}]
act411: msgspace_of_blackboards := blackboards_of_partition-1[{part}]  $\triangleleft$  msgspace_of_blackboards

act412: emptyindicator_of_blackboards := blackboards_of_partition-1[{part}]  $\triangleleft$  emptyindicator_of_blackboards

act413: processes_waiting_for_blackboards := blackboards_of_partition-1[{part}]  $\triangleleft$  processes_waiting_for_blackboards

act414: semaphores := semaphores \ semaphores_of_partition-1[{part}]
act415: MaxValue_of_Semaphores := semaphores_of_partition-1[{part}]  $\triangleleft$  MaxValue_of_Semaphores

act416: value_of_semaphores := semaphores_of_partition-1[{part}]  $\triangleleft$  value_of_semaphores
act417: processes_waiting_for_semaphores := semaphores_of_partition-1[{part}]  $\triangleleft$  processes_waiting_for_semaphores

act418: events := events \ events_of_partition-1[{part}]
act419: state_of_events := events_of_partition-1[{part}]  $\triangleleft$  state_of_events
act420: processes_waiting_for_events := events_of_partition-1[{part}]  $\triangleleft$  processes_waiting_for_events

act421: buffers_of_partition := buffers_of_partition  $\triangleright$  {part}
act422: blackboards_of_partition := blackboards_of_partition  $\triangleright$  {part}
act423: semaphores_of_partition := semaphores_of_partition  $\triangleright$  {part}
act424: events_of_partition := events_of_partition  $\triangleright$  {part}
act438: send_queueing_message_port := cores  $\triangleleft$  send_queueing_message_port
act425: wakeup_waitproc_on_srcqueueports_port := cores  $\triangleleft$  wakeup_waitproc_on_srcqueueports_port
act426: wakeup_waitproc_on_dstqueueports_port := cores  $\triangleleft$  wakeup_waitproc_on_dstqueueports_port
act427: receive_queueing_message_port := cores  $\triangleleft$  receive_queueing_message_port
act428: send_buffer_needwakeup := cores  $\triangleleft$  send_buffer_needwakeup
act429: send_buffer_withfull := cores  $\triangleleft$  send_buffer_withfull
act430: receive_buffer_needwake := cores  $\triangleleft$  receive_buffer_needwake
act431: receive_buffer_whenempty := cores  $\triangleleft$  receive_buffer_whenempty
act432: display_blackboard_needwake := cores  $\triangleleft$  display_blackboard_needwake
act433: read_blackboard_whenempty := cores  $\triangleleft$  read_blackboard_whenempty
act434: wait_semaphore_whenzero := cores  $\triangleleft$  wait_semaphore_whenzero
act435: signal_semaphore_needwake := cores  $\triangleleft$  signal_semaphore_needwake
act436: set_event_needwake := cores  $\triangleleft$  set_event_needwake
act437: wait_event_whendown := cores  $\triangleleft$  wait_event_whendown
act501: RefreshPeriod_of_SamplingPorts := Ports_of_Partition-1[{part}]  $\triangleleft$  RefreshPeriod_of_SamplingPorts

act502: needtrans_of_sourcесamplingport := Ports_of_Partition-1[{part}]  $\triangleleft$  needtrans_of_sourcесamplingport

act503: quediscipline_of_queueingports := Ports_of_Partition-1[{part}]  $\triangleleft$  quediscipline_of_queueingports

act504: quediscipline_of_buffers := buffers_of_partition-1[{part}]  $\triangleleft$  quediscipline_of_buffers
act505: quediscipline_of_semaphores := semaphores_of_partition-1[{part}]  $\triangleleft$  quediscipline_of_semaphores

end
Event coldstart_partition_from_idle <ordinary>  $\hat{=}$ 
extends coldstart_partition_from_idle
any
  part
  newm
  cores
where
  grd001: part  $\in$  PARTITIONS
  grd002: newm  $\in$  PARTITION_MODES
  grd101: cores  $\in$   $\mathbb{P}_1$  (CORES)
  grd102: newm = PM_COLD_START
  grd103: partition_mode(part) = PM_IDLE

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```

grd104: cores = Cores_of_Partition(part)
grd105:  $\forall \text{core} \cdot (\text{core} \in (\text{Cores\_of\_Partition}(\text{part}) \cap \text{dom}(\text{finished\_core})) \Rightarrow \text{finished\_core}(\text{core}) = \text{TRUE})$ 
grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE
then
  act001: partition_mode(part) := newm
  act201: locklevel_of_partition(part) := 1
end
Event set_partition_mode_to_warmstart ⟨ordinary⟩  $\hat{=}$ 
extends set_partition_mode_to_warmstart
any
  part
  newm
  procs
  cores
where
  grd001: part  $\in$  PARTITIONS
  grd002: newm  $\in$  PARTITION_MODES
  grd101: cores  $\in$   $\mathbb{P}_1(\text{CORES})$ 
  grd102: newm = PM_WARM_START
  grd103: partition_mode(part) = PM_WARM_START  $\vee$  partition_mode(part) = PM_NORMAL
  grd104: procs = processes_of_partition-1[{part}]
  grd105: cores = Cores_of_Partition(part)
  grd106:  $\forall \text{core} \cdot (\text{core} \in (\text{Cores\_of\_Partition}(\text{part}) \cap \text{dom}(\text{finished\_core})) \Rightarrow \text{finished\_core}(\text{core}) = \text{TRUE})$ 
  grd203:  $\forall \text{core} \cdot (\text{core} \in \text{cores} \wedge \text{core} \in \text{dom}(\text{current\_processes}) \wedge \text{core} \in \text{dom}(\text{current\_processes\_flag}))$ 

  grd201: current_partition  $\in$  dom(current_partition_flag)
  grd202: part  $\in$  dom(current_partition_flag)  $\wedge$  current_partition = part  $\wedge$  current_partition_flag(part) = TRUE
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: partition_mode(part) := newm
  act101: processes := processes \ procs
  act102: process_state := procs  $\triangleleft$  process_state
  act103: processes_of_partition := procs  $\triangleleft$  processes_of_partition
  act104: processes_of_cores := procs  $\triangleleft$  processes_of_cores
  act201: periodtype_of_process := procs  $\triangleleft$  periodtype_of_process
  act301: process_wait_type := procs  $\triangleleft$  process_wait_type
  act302: locklevel_of_partition(part) := 1
  act303: basepriority_of_process := procs  $\triangleleft$  basepriority_of_process
  act304: currentpriority_of_process := procs  $\triangleleft$  currentpriority_of_process
  act305: retainedpriority_of_process := procs  $\triangleleft$  retainedpriority_of_process
  act306: period_of_process := procs  $\triangleleft$  period_of_process
  act307: timecapacity_of_process := procs  $\triangleleft$  timecapacity_of_process
  act308: deadline_of_process := procs  $\triangleleft$  deadline_of_process
  act309: deadlinetime_of_process := procs  $\triangleleft$  deadlinetime_of_process
  act310: releasepoint_of_process := procs  $\triangleleft$  releasepoint_of_process
  act311: delaytime_of_process := procs  $\triangleleft$  delaytime_of_process
  act312: current_processes_flag := current_processes_flag  $\triangleleft$  (cores  $\times$  {FALSE})
  act313: preempter_of_partition := {part}  $\triangleleft$  preempter_of_partition
  act314: preemption_lock_mutex := procs  $\triangleleft$  preemption_lock_mutex
  act315: timeout_trigger := procs  $\triangleleft$  timeout_trigger
  act316: errorhandler_of_partition := {part}  $\triangleleft$  errorhandler_of_partition
  act317: process_call_errorhandler := procs  $\triangleleft$  process_call_errorhandler
  act318: setnorm_wait_procs := cores  $\triangleleft$  setnorm_wait_procs
  act319: setnorm_susp_procs := cores  $\triangleleft$  setnorm_susp_procs

```


act320: *set_priority_parm := cores \triangleleft set_priority_parm*
 act321: *suspend_self_timeout := cores \triangleleft suspend_self_timeout*
 act322: *suspend_self_waitproc := cores \triangleleft suspend_self_waitproc*
 act323: *resume_proc := cores \triangleleft resume_proc*
 act324: *stop_self_proc := cores \triangleleft stop_self_proc*
 act325: *stop_proc := cores \triangleleft stop_proc*
 act326: *start_aperiod_proc := cores \triangleleft start_aperiod_proc*
 act327: *start_aperiod_innormal_proc := cores \triangleleft start_aperiod_innormal_proc*
 act328: *start_period_instart_proc := cores \triangleleft start_period_instart_proc*
 act329: *start_period_innormal_proc := cores \triangleleft start_period_innormal_proc*
 act330: *delay_start_ainstart_proc := cores \triangleleft delay_start_ainstart_proc*
 act331: *delay_start_ainnormal_proc := cores \triangleleft delay_start_ainnormal_proc*
 act332: *delay_start_ainnormal_delaytime := cores \triangleleft delay_start_ainnormal_delaytime*
 act333: *delay_start_instart_proc := cores \triangleleft delay_start_instart_proc*
 act334: *delay_start_innormal_proc := cores \triangleleft delay_start_innormal_proc*
 act335: *delay_start_innormal_delaytime := cores \triangleleft delay_start_innormal_delaytime*
 act336: *req_busy_resource_proc := cores \triangleleft req_busy_resource_proc*
 act337: *resource_become_avail_proc := cores \triangleleft resource_become_avail_proc*
 act338: *resource_become_avail2 := cores \triangleleft resource_become_avail2*
 act339: *time_wait_proc := cores \triangleleft time_wait_proc*
 act340: *period_wait_proc := cores \triangleleft period_wait_proc*
 act401: *queuing_ports := queuing_ports \setminus Ports_of_Partition⁻¹{part}*
 act402: *sampling_ports := sampling_ports \setminus Ports_of_Partition⁻¹{part}*
 act403: *msgspace_of_samplingports := Ports_of_Partition⁻¹{part} \triangleleft msgspace_of_samplingports*

 act404: *queue_of_queuingports := Ports_of_Partition⁻¹{part} \triangleleft queue_of_queuingports*
 act405: *processes_waiting_for_queuingports := Ports_of_Partition⁻¹{part} \triangleleft processes_waiting_for_queuingports*

 act406: *buffers := buffers \setminus buffers_of_partition⁻¹{part}*
 act407: *MaxMsgNum_of_Buffers := buffers_of_partition⁻¹{part} \triangleleft MaxMsgNum_of_Buffers*

 act408: *queue_of_buffers := buffers_of_partition⁻¹{part} \triangleleft queue_of_buffers*
 act409: *processes_waiting_for_buffers := buffers_of_partition⁻¹{part} \triangleleft processes_waiting_for_buffers*

 act410: *blackboards := blackboards \setminus blackboards_of_partition⁻¹{part}*
 act411: *msgspace_of_blackboards := blackboards_of_partition⁻¹{part} \triangleleft msgspace_of_blackboards*

 act412: *emptyindicator_of_blackboards := blackboards_of_partition⁻¹{part} \triangleleft emptyindicator_of_blackboards*

 act413: *processes_waiting_for_blackboards := blackboards_of_partition⁻¹{part} \triangleleft processes_waiting_for_blackboards*

 act414: *semaphores := semaphores \setminus semaphores_of_partition⁻¹{part}*
 act415: *MaxValue_of_Semaphores := semaphores_of_partition⁻¹{part} \triangleleft MaxValue_of_Semaphores*

 act416: *value_of_semaphores := semaphores_of_partition⁻¹{part} \triangleleft value_of_semaphores*
 act417: *processes_waiting_for_semaphores := semaphores_of_partition⁻¹{part} \triangleleft processes_waiting_for_semaphores*

 act418: *events := events \setminus events_of_partition⁻¹{part}*
 act419: *state_of_events := events_of_partition⁻¹{part} \triangleleft state_of_events*
 act420: *processes_waiting_for_events := events_of_partition⁻¹{part} \triangleleft processes_waiting_for_events*

 act421: *buffers_of_partition := buffers_of_partition \triangleright {part}*
 act422: *blackboards_of_partition := blackboards_of_partition \triangleright {part}*
 act423: *semaphores_of_partition := semaphores_of_partition \triangleright {part}*
 act424: *events_of_partition := events_of_partition \triangleright {part}*
 act438: *send_queuing_message_port := cores \triangleleft send_queuing_message_port*
 act425: *wakeup_waitproc_on_srcqueports_port := cores \triangleleft wakeup_waitproc_on_srcqueports_port*
 act426: *wakeup_waitproc_on_dstqueports_port := cores \triangleleft wakeup_waitproc_on_dstqueports_port*
 act427: *receive_queuing_message_port := cores \triangleleft receive_queuing_message_port*

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act428: send_buffer_needwakeup := cores  $\triangleleft$  send_buffer_needwakeup
act429: send_buffer_withfull := cores  $\triangleleft$  send_buffer_withfull
act430: receive_buffer_needwake := cores  $\triangleleft$  receive_buffer_needwake
act431: receive_buffer_whenempty := cores  $\triangleleft$  receive_buffer_whenempty
act432: display_blackboard_needwake := cores  $\triangleleft$  display_blackboard_needwake
act433: read_blackboard_whenempty := cores  $\triangleleft$  read_blackboard_whenempty
act434: wait_semaphore_whenzero := cores  $\triangleleft$  wait_semaphore_whenzero
act435: signal_semaphore_needwake := cores  $\triangleleft$  signal_semaphore_needwake
act436: set_event_needwake := cores  $\triangleleft$  set_event_needwake
act437: wait_event_whendown := cores  $\triangleleft$  wait_event_whendown
act501: RefreshPeriod_of_SamplingPorts := Ports_of_Partition-1[{part}]  $\triangleleft$  RefreshPeriod_of_SamplingPorts

act502: needtrans_of_sourcесamplingport := Ports_of_Partition-1[{part}]  $\triangleleft$  needtrans_of_sourcесamplingport

act503: quediscipline_of_queuingports := Ports_of_Partition-1[{part}]  $\triangleleft$  quediscipline_of_queuingports

act504: quediscipline_of_buffers := buffers_of_partition-1[{part}]  $\triangleleft$  quediscipline_of_buffers
act505: quediscipline_of_semaphores := semaphores_of_partition-1[{part}]  $\triangleleft$  quediscipline_of_semaphores

end

Event warmstart_partition_from_idle (ordinary)  $\hat{=}$ 
extends warmstart_partition_from_idle
any
  part
  newm
  cores
where
  grd001: part  $\in$  PARTITIONS
  grd002: newm  $\in$  PARTITION_MODES
  grd101: cores  $\in$   $\mathbb{P}_1$ (CORES)
  grd102: newm = PM_WARM_START
  grd103: partition_mode(part) = PM_IDLE
  grd104: cores = Cores_of_Partition(part)
  grd105:  $\forall \text{core} \cdot (\text{core} \in (\text{Cores\_of\_Partition}(\text{part}) \cap \text{dom}(\text{finished\_core})) \Rightarrow \text{finished\_core}(\text{core}) = \text{TRUE})$ 
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: partition_mode(part) := newm
  act201: locklevel_of_partition(part) := 1
end

Event set_partition_mode_to_normal_init' (ordinary)  $\hat{=}$ 
extends set_partition_mode_to_normal_init'
any
  part
  core
  service
where
  grd001: part  $\in$  PARTITIONS
  grd002: core  $\in$  CORES
  grd003: service  $\in$  Services
  grd004: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START

  grd005: finished_core(core) = TRUE
  grd006: service = Set_Normal
  grd201: part  $\in$  dom(current_partition_flag)  $\wedge$  current_partition = part  $\wedge$  current_partition_flag(part) = TRUE
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE

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    then
      act001: location_of_service(core) := service ↦ loc.i
      act002: finished_core(core) := FALSE
      act201: location_of_service2(core) := service ↦ loc.i
    end
  Event set_partition_mode_to_normal_mode' ⟨ordinary⟩ ≐
  extends set_partition_mode_to_normal_mode'
  any
    part
    newm
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: newm ∈ PARTITION_MODES
    grd101: core ∈ CORES ∩ dom(location_of_service)
    grd102: newm = PM_NORMAL
    grd103: finite(processes_of_partition-1[{part}]) ∧ card(processes_of_partition-1[{part}]) > 0
    grd104: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

    grd105: location_of_service(core) = Set_Normal ↦ loc.i
    grd106: finished_core(core) = FALSE
    grd107: ¬(location_of_service(core) = Set_Normal ↦ loc.i ∧ finished_core(core) = FALSE)
    grd201: location_of_service2(core) = Set_Normal ↦ loc.i
    grd202: ¬(location_of_service2(core) = Set_Normal ↦ loc.i ∧ finished_core(core) = FALSE)
    grd203: current_partition = part ∧ current_partition_flag(part) = TRUE
  then
    act001: location_of_service(core) := Set_Normal ↦ loc.1
    act002: partition_mode(part) := newm
    act201: location_of_service2(core) := Set_Normal ↦ loc.1
  end
  Event set_partition_mode_to_normal_ready'_and_fst_point ⟨ordinary⟩ ≐
  extends set_partition_mode_to_normal_ready'_and_fst_point
  any
    part
    procs
    procs2
    procsstate
    core
    nrlt
    stperprocs
    dstperprocs
    staperprocs
    dstaperprocs
  where
    grd001: part ∈ PARTITIONS
    grd002: partition_mode(part) = PM_NORMAL
    grd003: procs = processes_of_partition-1[{part}] ∩ process_state-1[{PS_Waiting}]
    grd004: procs2 = processes_of_partition-1[{part}] ∩ process_state-1[{PS_WaitandSuspend}]
    grd005: procsstate ∈ procs → {PS_Waiting, PS_Ready}
    grd006: core ∈ CORES ∩ dom(location_of_service)
    grd007: location_of_service(core) = Set_Normal ↦ loc.1
    grd008: finished_core(core) = FALSE
    grd009: ¬(location_of_service(core) = Set_Normal ↦ loc.1 ∧ finished_core(core) = FALSE)
    grd201: current_partition = part ∧ current_partition_flag(part) = TRUE
    grd202: part ∈ ran(processes_of_partition)
    grd203: stperprocs = (procs \ period_of_process-1[{INFINITE_TIME_VALUE}]) ∩ process_wait_type-1[{PROC_WAITING}]

    grd204: dstperprocs = (procs \ period_of_process-1[{INFINITE_TIME_VALUE}]) ∩ process_wait_type-1[{PROC_WAITING}]

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grd205: staperprocs = procs ∩ period_of_process-1{INFINITE_TIME_VALUE} ∩ process_wait_type-1{PROC
grd206: dstaperprocs = procs ∩ period_of_process-1{INFINITE_TIME_VALUE} ∩ process_wait_type-1{PROC

grd207: nrlt ∈ stperprocs → ℕ
grd208: ∀p, x, y, b. (p ∈ stperprocs ∧ ((x ↦ y) ↦ b) = firstperiodicprocstart_timeWindow_of_Partition(part) ⇒
  nrlt(p) = ((clock_tick * ONE_TICK_TIME) / majorFrame + 1) * majorFrame + x)
grd209: procsstate = (staperprocs × {PS_Ready}) ∪ ((dstaperprocs ∪ stperprocs ∪ dstperprocs) ×
  {PS_Waiting})
grd210: location_of_service2(core) = Set_Normal ↦ loc.1
grd211: ¬(location_of_service2(core) = Set_Normal ↦ loc.1 ∧ finished_core(core) = FALSE)
then
  act001: location_of_service(core) := Set_Normal ↦ loc.2
  act002: process_state := (process_state ⇐ procsstate) ⇐ (procs2 × {PS_Suspend})
  act201: location_of_service2(core) := Set_Normal ↦ loc.2
  act202: setnorm_wait_procs(core) := procs
  act203: setnorm_susp_procs(core) := procs2
  act204: releasepoint_of_process := releasepoint_of_process ⇐ nrlt
end
Event set_partition_mode_to_normal_release_point_and_frstpoint2 ⟨ordinary⟩ ≡
extends set_partition_mode_to_normal_release_point_and_frstpoint2
any
  part
  core
  procs
  rlt
  nrlt
  dstperprocs
  dstaperprocs
where
  grd001: part ∈ PARTITIONS
  grd002: partition_mode(part) = PM_NORMAL
  grd003: core ∈ CORES
  grd004: core ∈ dom(setnorm_wait_procs) ∧ procs = setnorm_wait_procs(core)
  grd006: core ∈ dom(location_of_service2) ∧ location_of_service2(core) = Set_Normal ↦ loc.2
  grd007: finished_core(core) = FALSE
  grd008: ¬(location_of_service2(core) = Set_Normal ↦ loc.2 ∧ finished_core(core) = FALSE)
  grd009: current_partition = part ∧ current_partition_flag(part) = TRUE
  grd010: dstperprocs = (procs \ period_of_process-1{INFINITE_TIME_VALUE}) ∩ process_wait_type-1{PROC
  grd011: dstaperprocs = procs ∩ period_of_process-1{INFINITE_TIME_VALUE} ∩ process_wait_type-1{PROC

  grd012: rlt ∈ dstaperprocs → ℕ
  grd013: ∀p. (p ∈ dstaperprocs ⇒ rlt(p) = clock_tick * ONE_TICK_TIME + delaytime_of_process(p))

  grd014: nrlt ∈ dstperprocs → ℕ
  grd015: ∀p, x, y, b. (p ∈ dstperprocs ∧ ((x ↦ y) ↦ b) = firstperiodicprocstart_timeWindow_of_Partition(part) ⇒
    nrlt(p) = ((clock_tick * ONE_TICK_TIME) / majorFrame + 1) * majorFrame + x + delaytime_of_process(p))

  then
    act001: location_of_service2(core) := Set_Normal ↦ loc.3
    act002: releasepoint_of_process := releasepoint_of_process ⇐ rlt ⇐ nrlt
  end
end
Event set_partition_mode_to_normal_deadlinetime ⟨ordinary⟩ ≡
extends set_partition_mode_to_normal_deadlinetime
any
  part
  core
  procs

```

```

    staperprocs
    dstaperprocs
    suspaperprocs
    stperprocs
    dstperprocs
    dl1
    dl2
    dl3
    dl4
where
  grd001: part ∈ PARTITIONS
  grd002: partition_mode(part) = PM_NORMAL
  grd003: core ∈ CORES
  grd004: core ∈ dom(setnorm_wait_procs) ∧ procs = setnorm_wait_procs(core)
  grd005: core ∈ dom(setnorm_susp_procs) ∧ suspaperprocs = setnorm_susp_procs(core)
  grd006: staperprocs = procs ∩ period_of_process-1{INFINITE_TIME_VALUE} ∩ process_wait_type-1{PROC
  grd007: dstaperprocs = procs ∩ period_of_process-1{INFINITE_TIME_VALUE} ∩ process_wait_type-1{PROC
  grd008: stperprocs = (procs \ period_of_process-1{INFINITE_TIME_VALUE}) ∩ process_wait_type-1{PROC
  grd009: dstperprocs = (procs \ period_of_process-1{INFINITE_TIME_VALUE}) ∩ process_wait_type-1{PROC

  grd010: dl1 ∈ staperprocs ∪ suspaperprocs → ℕ
  grd011: ∀p. (p ∈ staperprocs ∪ suspaperprocs ∧ p ∈ dom(timecapacity_of_process) ⇒ dl1(p) =
    clock_tick * ONE_TICK_TIME + timecapacity_of_process(p))
  grd012: dl2 ∈ dstaperprocs → ℕ
  grd013: ∀p. (p ∈ dstaperprocs ∧ p ∈ dom(delaytime_of_process) ∧ p ∈ dom(timecapacity_of_process) ⇒
    dl2(p) = clock_tick * ONE_TICK_TIME + delaytime_of_process(p) + timecapacity_of_process(p))

  grd014: dl3 ∈ stperprocs → ℕ
  grd015: ∀p. (p ∈ stperprocs ∧ p ∈ dom(timecapacity_of_process) ⇒ dl3(p) = clock_tick * ONE_TICK_TIME +
    timecapacity_of_process(p))
  grd016: dl4 ∈ dstperprocs → ℕ
  grd017: ∀p. (p ∈ dstperprocs ∧ p ∈ dom(delaytime_of_process) ∧ p ∈ dom(timecapacity_of_process) ⇒
    dl4(p) = clock_tick * ONE_TICK_TIME + delaytime_of_process(p) + timecapacity_of_process(p))

  grd018: core ∈ dom(location_of_service2) ∧ location_of_service2(core) = Set_Normal ↦ loc.3
  grd019: finished_core(core) = FALSE
  grd020: ¬(location_of_service2(core) = Set_Normal ↦ loc.3 ∧ finished_core(core) = FALSE)
then
  act001: location_of_service2(core) := Set_Normal ↦ loc.4
  act002: deadlinetime_of_process := deadlinetime_of_process ⋈ dl1 ⋈ dl2 ⋈ dl3 ⋈ dl4
end
Event set_partition_mode_to_normal_locklevel ⟨ordinary⟩ ≐
extends set_partition_mode_to_normal_locklevel
  any
    part
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: partition_mode(part) = PM_NORMAL
    grd003: core ∈ CORES
    grd004: core ∈ dom(location_of_service2) ∧ location_of_service2(core) = Set_Normal ↦ loc.4
    grd005: finished_core(core) = FALSE
    grd006: ¬(location_of_service2(core) = Set_Normal ↦ loc.4 ∧ finished_core(core) = FALSE)
  then
    act001: location_of_service2(core) := Set_Normal ↦ loc.5
    act002: locklevel_of_partition(part) := 0

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    act003: preempter_of_partition := {part}  $\triangleleft$  preempter_of_partition
    act004: timeout_trigger := (processes_of_partition-1{part})  $\triangleleft$  timeout_trigger
end
Event set_partition_mode_to_normal_return'  $\langle$ ordinary $\rangle \hat{=}$ 
extends set_partition_mode_to_normal_return'
  any
    part
    core
  where
    grd001: part  $\in$  PARTITIONS
    grd002: partition_mode(part) = PM_NORMAL
    grd003: core  $\in$  CORES  $\cap$  dom(location_of_service)
    grd004: location_of_service(core) = Set_Normal  $\mapsto$  loc_2
    grd005: finished_core(core) = FALSE
    grd006:  $\neg$ (location_of_service(core) = Set_Normal  $\mapsto$  loc_2  $\wedge$  finished_core(core) = FALSE)
  then
    act001: location_of_service(core) := Set_Normal  $\mapsto$  loc_r
    act002: finished_core(core) := TRUE
  end
Event get_process_id  $\langle$ ordinary $\rangle \hat{=}$ 
extends get_process_id
  any
    proc
    core
  where
    grd001: proc  $\in$  processes
    grd002: proc  $\in$  dom(processes_of_partition)  $\wedge$  processes_of_partition(proc) = current_partition
    grd003: current_partition  $\in$  dom(current_partition_flag)  $\wedge$  current_partition_flag(current_partition) = TRUE
    grd004: core  $\in$  CORES
    grd005: finished_core(core) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event get_process_status  $\langle$ ordinary $\rangle \hat{=}$ 
extends get_process_status
  any
    proc
    core
  where
    grd001: proc  $\in$  processes
    grd002: proc  $\in$  dom(processes_of_partition)  $\wedge$  processes_of_partition(proc) = current_partition
    grd003: current_partition  $\in$  dom(current_partition_flag)  $\wedge$  current_partition_flag(current_partition) = TRUE
    grd004: core  $\in$  CORES
    grd005: finished_core(core) = TRUE
    grd701: module_shutdown = FALSE
  then
    skip
  end
Event create_process_init  $\langle$ ordinary $\rangle \hat{=}$ 
extends create_process_init
  any
    part
    proc
    core
    service

```

```

    ptype
    period
    timecapacity
    basepriority
    dl
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ (PROCESSES \ processes)
  grd003: core ∈ CORES
  grd004: service ∈ Services
  grd005: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

  grd006: finished_core(core) = TRUE
  grd007: service = Create_Process
  grd101: ptype ∈ PROC_PERIOD_TYPE
  grd201: current_partition = part
  grd202: part ∈ dom(current_partition_flag) ∧ current_partition_flag(part) = TRUE
  grd203: period ∈ ℕ
  grd204: timecapacity ∈ ℕ
  grd205: basepriority ∈ MIN_PRIORITY .. MAX_PRIORITY
  grd206: dl ∈ DEADLINE_TYPE
  grd207: part ∈ dom(Period_of_Partition) ∧ period ≠ INFINITE_TIME_VALUE ⇒ (∃ n. (n ∈
    ℕ ∧ period = n * Period_of_Partition(part)))
  grd208: period ≠ INFINITE_TIME_VALUE ⇒ (timecapacity ≤ period)
  grd209: (ptype = APERIOD_PROC ⇔ period = INFINITE_TIME_VALUE)
  grd210: (ptype = PERIOD_PROC ⇔ period > 0)
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: location_of_service(core) := service ↦ loc.i
  act002: finished_core(core) := FALSE
  act003: processes := processes ∪ {proc}
  act004: processes_of_partition(proc) := part
  act005: create_process_parm(core) := proc
  act101: periodtype_of_process(proc) := ptype
  act201: period_of_process(proc) := period
  act202: timecapacity_of_process(proc) := timecapacity
  act203: basepriority_of_process(proc) := basepriority
  act204: deadline_of_process(proc) := dl
  act205: currentpriority_of_process(proc) := basepriority
  act206: retainedpriority_of_process(proc) := basepriority
  act207: preemption_lock_mutex(proc) := FALSE
end
Event create_process_dormant ⟨ordinary⟩ ≐
extends create_process_dormant
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes
  grd003: core ∈ CORES ∩ dom(location_of_service)
  grd004: location_of_service(core) = Create_Process ↦ loc.i
  grd005: finished_core(core) = FALSE
  grd006: ¬(location_of_service(core) = Create_Process ↦ loc.i ∧ finished_core(core) = FALSE)
  grd007: proc = create_process_parm(core)
  grd008: processes_of_partition(proc) = part
  grd009: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

```



```

    grd201: current_partition = part
    grd202: current_partition_flag(part) = TRUE
  then
    act001: location_of_service(core) := Create_Process ↦ loc.1
    act002: process_state(proc) := PS_Dormant
  end
Event create_process_core ⟨ordinary⟩ ≐
extends create_process_core
  any
    part
    proc
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes
    grd003: core ∈ CORES ∩ dom(location_of_service)
    grd004: location_of_service(core) = Create_Process ↦ loc.1
    grd005: finished_core(core) = FALSE
    grd006: ¬(location_of_service(core) = Create_Process ↦ loc.1 ∧ finished_core(core) = FALSE)
    grd007: processes_of_partition(proc) = part
    grd008: process_state(proc) = PS_Dormant
    grd009: create_process_parm(core) = proc
    grd010: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

    grd201: current_partition = part
    grd202: current_partition_flag(part) = TRUE
  then
    act001: location_of_service(core) := Create_Process ↦ loc.2
    act002: processes_of_cores(proc) := core
  end
Event create_process_return ⟨ordinary⟩ ≐
extends create_process_return
  any
    part
    proc
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes
    grd003: core ∈ CORES ∩ dom(location_of_service)
    grd004: location_of_service(core) = Create_Process ↦ loc.2
    grd005: finished_core(core) = FALSE
    grd006: ¬(location_of_service(core) = Create_Process ↦ loc.2 ∧ finished_core(core) = FALSE)
    grd007: processes_of_partition(proc) = part
    grd008: process_state(proc) = PS_Dormant
    grd009: create_process_parm(core) = proc
    grd010: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

    grd201: current_partition = part
    grd202: current_partition_flag(part) = TRUE
  then
    act001: location_of_service(core) := Create_Process ↦ loc.r
    act002: finished_core(core) := TRUE
    act003: create_process_parm := {core} ⋈ create_process_parm
  end
Event set_priority_init ⟨ordinary⟩ ≐
extends set_priority_init
  any

```

```

    part
    proc
    core
    pri
where
  grd001: part ∈ PARTITIONS
  grd002: current_partition = part
  grd003: part ∈ dom(current_partition_flag) ∧ current_partition_flag(part) = TRUE
  grd004: proc ∈ processes
  grd005: core ∈ CORES
  grd006: finished_core2(core) = TRUE
  grd007: proc ∈ dom(process_state) ∧ process_state(proc) ≠ PS_Dormant
  grd008: proc ∈ processes_of_partition-1[{part}]
  grd009: pri ∈ MIN_PRIORITY .. MAX_PRIORITY
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: location_of_service2(core) := Set_Priority ↦ loc.i
  act002: finished_core2(core) := FALSE
  act003: set_priority_parm(core) := pri
end
Event set_priority_owned_preemption ⟨ordinary⟩ ≐
extends set_priority_owned_preemption
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: current_partition = part
  grd003: part ∈ dom(current_partition_flag) ∧ current_partition_flag(part) = TRUE
  grd004: proc ∈ processes
  grd005: core ∈ CORES ∩ dom(set_priority_parm)
  grd006: finished_core2(core) = FALSE
  grd007: core ∈ dom(location_of_service2) ∧ location_of_service2(core) = Set_Priority ↦ loc.i
  grd008: ¬(location_of_service2(core) = Set_Priority ↦ loc.i ∧ finished_core2(core) = FALSE)
  grd009: process_state(proc) ≠ PS_Dormant
  grd010: preemption_lock_mutex(proc) = TRUE
    owned a mutex
then
  act001: location_of_service2(core) := Set_Priority ↦ loc.1
  act002: retainedpriority_of_process(proc) := set_priority_parm(core)
end
Event set_priority_notowned_preemption ⟨ordinary⟩ ≐
extends set_priority_notowned_preemption
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: current_partition = part
  grd003: part ∈ dom(current_partition_flag) ∧ current_partition_flag(part) = TRUE
  grd004: proc ∈ processes
  grd005: core ∈ CORES ∩ dom(set_priority_parm)
  grd006: finished_core2(core) = FALSE
  grd007: core ∈ dom(location_of_service2) ∧ location_of_service2(core) = Set_Priority ↦ loc.i
  grd008: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Set_Priority ↦ loc.i)
  grd009: process_state(proc) ≠ PS_Dormant

```

```

    grd010: preemption_lock_mutex(proc) = FALSE
             not owned a mutex
  then
    act001: location_of_service2(core) := Set_Priority ↦ loc_1
    act002: currentpriority_of_process(proc) := set_priority_parm(core)
  end
Event set_priority_check_reschedule ⟨ordinary⟩ ≐
extends set_priority_check_reschedule
  any
    part
    core
    needproc
  where
    grd001: part ∈ PARTITIONS
    grd002: current_partition = part
    grd003: part ∈ dom(current_partition_flag) ∧ current_partition_flag(part) = TRUE
    grd004: core ∈ CORES
    grd005: needproc ∈ BOOL
    grd006: part ∈ dom(locklevel_of_partition) ∧ locklevel_of_partition(part) = 0 ⇒ needproc =
             TRUE
    grd007: part ∈ dom(locklevel_of_partition) ∧ locklevel_of_partition(part) ≠ 0 ⇒ needproc =
             need_reschedule
    grd008: finished_core2(core) = FALSE
    grd009: core ∈ dom(location_of_service2) ∧ location_of_service2(core) = Set_Priority ↦ loc_1
    grd010: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Set_Priority ↦ loc_1)
  then
    act001: location_of_service2(core) := Set_Priority ↦ loc_2
    act002: need_reschedule := needproc
  end
Event set_priority_return ⟨ordinary⟩ ≐
extends set_priority_return
  any
    part
    core
    proc
  where
    grd001: part ∈ PARTITIONS
    grd002: current_partition = part
    grd003: part ∈ dom(current_partition_flag) ∧ current_partition_flag(part) = TRUE
    grd004: core ∈ CORES
    grd005: proc ∈ processes
    grd006: proc ∈ dom(process_state) ∧ process_state(proc) ≠ PS_Dormant
    grd007: finished_core2(core) = FALSE
    grd008: core ∈ dom(location_of_service2) ∧ location_of_service2(core) = Set_Priority ↦ loc_2
    grd009: ¬(location_of_service2(core) = Set_Priority ↦ loc_2 ∧ finished_core2(core) = FALSE)
  then
    act001: location_of_service2(core) := Set_Priority ↦ loc_r
    act002: finished_core2(core) := TRUE
    act003: set_priority_parm := {core} ⋈ set_priority_parm
  end
Event suspend_self_init ⟨ordinary⟩ ≐
extends suspend_self_init
  any
    part
    proc
    newstate
    core
    timeout

```

where

```

grd001: part ∈ PARTITIONS
grd002: proc ∈ processes ∧ dom(processes_of_partition) ∧ dom(process_state) ∧ dom(periodtype_of_process) ∧
      proc ∈ ran(current_processes)
grd003: newstate ∈ PROCESS_STATES
grd004: core ∈ CORES
grd005: processes_of_partition(proc) = part
grd017: finished_core2(core) = TRUE
grd101: partition_mode(part) = PM_NORMAL
grd102: process_state(proc) = PS_Running
grd103: newstate = PS_Suspend
grd104: periodtype_of_process(proc) = APERIOD_PROC
grd201: timeout ∈  $\mathbb{Z}$  ∧ timeout ≠ 0
grd202: part = current_partition
grd211: core ∈ current_processes-1[{proc}] ∧ core ∈ dom(current_processes_flag)
grd213: core ∈ dom(current_processes)
grd209: part ∈ dom(current_partition_flag)
grd214: current_partition_flag(part) = TRUE
grd204: current_processes_flag(core) = TRUE
grd203: proc = current_processes(core)
grd205: part ∈ dom(errorhandler_of_partition) ⇒ proc ≠ errorhandler_of_partition(part)
grd210: part ∈ dom(locklevel_of_partition)
grd206: locklevel_of_partition(part) = 0
grd212: proc ∈ dom(preemption_lock_mutex)
grd207: preemption_lock_mutex(proc) = FALSE
grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE

```

then

```

act001: process_state(proc) := newstate
act101: location_of_service2(core) := Suspend_self ↦ loc.i
act102: finished_core2(core) := FALSE
act103: suspend_self_timeout(core) := timeout
act104: suspend_self_waitproc(core) := proc
act105: current_processes_flag(core) := FALSE
act106: current_processes := {core} ⧸ current_processes

```

end

Event *suspend_self_timeout* ⟨ordinary⟩ ≐

extends *suspend_self_timeout*

any

```

part
proc
core
timeout
timeouttrig
waittype

```

where

```

grd001: part ∈ PARTITIONS
grd002: proc ∈ processes
grd003: partition_mode(part) = PM_NORMAL
grd004: proc ∈ dom(processes_of_partition) ∧ processes_of_partition(proc) = part
grd005: core ∈ CORES
grd006: timeout ∈  $\mathbb{Z}$  ∧ timeout ≠ 0
grd007: core ∈ dom(suspend_self_timeout) ∧ core ∈ dom(current_processes_flag)
grd008: part = current_partition
grd010: part ∈ dom(errorhandler_of_partition) ⇒ proc ≠ errorhandler_of_partition(part)
grd011: processes_of_partition(proc) ∈ dom(locklevel_of_partition) ∧ locklevel_of_partition(part) =
      0
grd012: finished_core2(core) = FALSE
grd013: core ∈ dom(location_of_service2) ∧ location_of_service2(core) = Suspend_self ↦ loc.i

```

```

grd014:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Suspend\_self} \mapsto \text{loc.i})$ 
grd015:  $\text{timeout} = \text{suspend\_self\_timeout}(\text{core})$ 
grd016:  $\text{timeouttrig} \in \text{processes} \mapsto (\text{PROCESS\_STATES} \times \mathbb{N}_1)$ 
grd020:  $\text{proc} = \text{suspend\_self\_waitproc}(\text{core})$ 
grd017:  $\text{timeout} \neq \text{INFINITE\_TIME\_VALUE} \wedge \text{timeout} \neq 0 \Rightarrow \text{timeouttrig} = \{\text{proc} \mapsto (\text{PS\_Ready} \mapsto (\text{timeout} + \text{clock\_tick} * \text{ONE\_TICK\_TIME}))\}$ 
grd018:  $\text{timeout} = \text{INFINITE\_TIME\_VALUE} \Rightarrow \text{timeouttrig} = \emptyset$ 
grd019:  $\text{waittype} \in \text{processes} \mapsto \text{PROCESS\_WAIT\_TYPES}$ 
grd021:  $\text{timeout} > 0 \Rightarrow \text{waittype} = \{\text{proc} \mapsto \text{PROC\_WAIT\_TIMEOUT}\}$ 
grd022:  $(\text{timeout} = \text{INFINITE\_TIME\_VALUE} \vee \text{timeout} = 0) \Rightarrow \text{waittype} = \emptyset$ 
then
  act001:  $\text{location\_of\_service2}(\text{core}) := \text{Suspend\_self} \mapsto \text{loc.1}$ 
  act002:  $\text{timeout\_trigger} := \text{timeout\_trigger} \triangleleft \text{timeouttrig}$ 
  act003:  $\text{process\_wait\_type} := \text{process\_wait\_type} \triangleleft \text{waittype}$ 
end
Event suspend_self_ask_schedule  $\langle \text{ordinary} \rangle \hat{=}$ 
extends suspend_self_ask_schedule
any
  part
  core
  timeout
  needresch
where
  grd001:  $\text{part} \in \text{PARTITIONS}$ 
  grd002:  $\text{part} = \text{current\_partition}$ 
  grd003:  $\text{partition\_mode}(\text{part}) = \text{PM\_NORMAL}$ 
  grd004:  $\text{core} \in \text{CORES} \wedge \text{core} \in \text{dom}(\text{location\_of\_service2}) \wedge \text{core} \in \text{dom}(\text{current\_processes\_flag})$ 
  grd005:  $\text{core} \in \text{dom}(\text{suspend\_self\_timeout})$ 
  grd007:  $\text{timeout} \in \mathbb{Z} \wedge \text{timeout} \neq 0$ 
  grd008:  $\text{timeout} = \text{suspend\_self\_timeout}(\text{core})$ 
  grd010:  $\text{needresch} \in \text{BOOL}$ 
  grd012:  $(\text{timeout} = 0 \Rightarrow \text{needresch} = \text{FALSE}) \wedge (\text{timeout} > 0 \Rightarrow \text{needresch} = \text{TRUE})$ 
  grd014:  $\text{finished\_core2}(\text{core}) = \text{FALSE}$ 
  grd015:  $\text{location\_of\_service2}(\text{core}) = \text{Suspend\_self} \mapsto \text{loc.1}$ 
  grd016:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Suspend\_self} \mapsto \text{loc.1})$ 
then
  act001:  $\text{location\_of\_service2}(\text{core}) := \text{Suspend\_self} \mapsto \text{loc.2}$ 
  act003:  $\text{need\_reschedule} := \text{needresch}$ 
end
Event suspend_self_return  $\langle \text{ordinary} \rangle \hat{=}$ 
extends suspend_self_return
any
  part
  core
where
  grd001:  $\text{part} \in \text{PARTITIONS}$ 
  grd002:  $\text{part} = \text{current\_partition}$ 
  grd003:  $\text{partition\_mode}(\text{part}) = \text{PM\_NORMAL}$ 
  grd004:  $\text{core} \in \text{CORES} \wedge \text{core} \in \text{dom}(\text{location\_of\_service2})$ 
  grd005:  $\text{core} \in \text{dom}(\text{suspend\_self\_timeout}) \wedge \text{core} \in \text{dom}(\text{suspend\_self\_waitproc})$ 
  grd006:  $\text{finished\_core2}(\text{core}) = \text{FALSE}$ 
  grd007:  $\text{location\_of\_service2}(\text{core}) = \text{Suspend\_self} \mapsto \text{loc.2}$ 
  grd008:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Suspend\_self} \mapsto \text{loc.2})$ 
then
  act001:  $\text{location\_of\_service2}(\text{core}) := \text{Suspend\_self} \mapsto \text{loc.r}$ 
  act002:  $\text{finished\_core2}(\text{core}) := \text{TRUE}$ 
  act003:  $\text{suspend\_self\_timeout} := \{\text{core}\} \triangleleft \text{suspend\_self\_timeout}$ 

```

```

    act004: suspend_self_waitproc := {core}  $\Leftarrow$  suspend_self_waitproc
end
Event suspend  $\langle$ ordinary $\rangle \hat{=}$ 
extends suspend
any
    part
    proc
    newstate
    core
where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)  $\cap$  dom(process_state)  $\cap$  dom(periodtype_of_process)

    grd003: newstate  $\in$  PROCESS_STATES
    grd004: core  $\in$  CORES  $\wedge$  core  $\in$  dom(current_processes_flag)
    grd005: processes_of_partition(proc) = part
    grd006: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START  $\vee$ 
        partition_mode(part) = PM_NORMAL
    grd017: finished_core(core) = TRUE
    grd101: partition_mode(part) = PM_NORMAL  $\Rightarrow$  (process_state(proc) = PS_Ready  $\wedge$  newstate =
        PS_Suspend)  $\vee$  (process_state(proc) = PS_Waiting  $\wedge$  newstate = PS_WaitandSuspend)
    grd102: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START  $\Rightarrow$ 
        (process_state(proc) = PS_Waiting  $\wedge$  newstate = PS_WaitandSuspend)
    grd103: periodtype_of_process(proc) = APERIOD_PROC
    grd201: part = current_partition
    grd202: processes_of_partition(proc)  $\in$  dom(current_partition_flag)  $\wedge$  current_partition_flag(part) =
        TRUE  $\wedge$  current_processes_flag(core) = TRUE
    grd203: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\notin$  ran(current_processes)
    grd204: processes_of_partition(proc)  $\in$  dom(locklevel_of_partition)  $\wedge$  (locklevel_of_partition(part) =
        0  $\vee$  proc  $\notin$  ran(process_call_errorhandler))
    grd205: proc  $\in$  dom(period_of_process)  $\wedge$  period_of_process(proc) = INFINITE_TIME_VALUE

    grd206: process_state(proc)  $\neq$  PS_Dormant
    grd207: process_state(proc)  $\neq$  PS_Suspend  $\wedge$  process_state(proc)  $\neq$  PS_WaitandSuspend
    grd208: proc  $\in$  dom(preemption_lock_mutex)  $\wedge$  preemption_lock_mutex(proc) = FALSE
    grd209: process_state(proc)  $\neq$  PS_Faulted
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
then
    act001: process_state(proc) := newstate
end
Event resume_init  $\langle$ ordinary $\rangle \hat{=}$ 
extends resume_init
any
    part
    proc
    newstate
    core
    trigs
where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)  $\cap$  dom(process_state)  $\cap$  dom(periodtype_of_process)

    grd003: newstate  $\in$  PROCESS_STATES
    grd004: core  $\in$  CORES  $\wedge$  core  $\in$  dom(current_processes_flag)
    grd208: proc  $\in$  dom(timeout_trigger)
    grd005: processes_of_partition(proc) = part
    grd006: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START  $\vee$ 
        partition_mode(part) = PM_NORMAL

```

```

grd017: finished_core2(core) = TRUE
grd101: partition_mode(part) = PM_NORMAL  $\Rightarrow$  (process_state(proc) = PS_Suspend  $\wedge$  newstate = PS_Ready)  $\vee$  (process_state(proc) = PS_WaitandSuspend  $\wedge$  newstate = PS_Waiting)
grd102: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START  $\Rightarrow$  (process_state(proc) = PS_WaitandSuspend  $\wedge$  newstate = PS_Waiting)
grd103: periodtype_of_process(proc) = APERIOD_PROC
grd201: current_partition = part
grd202: processes_of_partition(proc)  $\in$  dom(current_partition_flag)  $\wedge$  current_partition_flag(part) = TRUE
grd203: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\in$  ran(current_processes)
grd204: process_state(proc)  $\neq$  PS_Dormant
grd205: process_state(proc) = PS_Suspend  $\Rightarrow$  newstate = PS_Ready
grd206: process_state(proc) = PS_WaitandSuspend  $\Rightarrow$  newstate = PS_Waiting
grd207: process_state(proc)  $\neq$  PS_Faulted
grd209: newstate = PS_Ready  $\Rightarrow$  trigs = {proc}
grd210: newstate = PS_Waiting  $\Rightarrow$  trigs =  $\emptyset$ 
grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Resume  $\mapsto$  loc.i
  act202: finished_core2(core) := FALSE
  act203: resume_proc(core) := proc
  act204: timeout_trigger := trigs  $\Leftarrow$  timeout_trigger
end
Event resume_check_reschedule  $\langle$ ordinary $\rangle \hat{=}$ 
extends resume_check_reschedule
any
  part
  proc
  core
  reschedule
where
grd001: part  $\in$  PARTITIONS
grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  ran(resume_proc)  $\wedge$  proc  $\in$  dom(processes_of_partition)
grd003: core  $\in$  CORES  $\wedge$  core  $\in$  dom(resume_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$  dom(location_of_service2)
grd004: processes_of_partition(proc) = part
grd005: current_partition = part
grd006: processes_of_partition(proc)  $\in$  dom(current_partition_flag)  $\wedge$  current_partition_flag(part) = TRUE
grd014: proc = resume_proc(core)
grd007: reschedule  $\in$  BOOL
grd015: resume_proc(core)  $\in$  dom(process_state)  $\wedge$  processes_of_partition(resume_proc(core))  $\in$  dom(locklevel_of_partition)
grd008: locklevel_of_partition(part) = 0  $\wedge$  process_state(proc) = PS_Ready  $\Rightarrow$  reschedule = TRUE
grd009: (locklevel_of_partition(part) > 0)  $\wedge$  (process_state(proc) = PS_Waiting  $\Rightarrow$  reschedule = need_reschedule)
grd010: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\in$  ran(current_processes)
grd011: finished_core2(core) = FALSE
grd012: location_of_service2(core) = Resume  $\mapsto$  loc.i
grd013:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Resume  $\mapsto$  loc.i)
then
  act001: location_of_service2(core) := Resume  $\mapsto$  loc.1
  act002: need_reschedule := reschedule
end
Event resume_return  $\langle$ ordinary $\rangle \hat{=}$ 
extends resume_return

```



```

any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ ran(resume_proc)
  grd003: core ∈ CORES ∧ core ∈ dom(resume_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: proc = resume_proc(core)
  grd012: resume_proc(core) ∈ dom(processes_of_partition)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd007: processes_of_partition(resume_proc(core)) ∈ dom(current_partition_flag) ∧ current_partition_flag(part) =
    TRUE
  grd008: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Resume ↦ loc_1
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Resume ↦ loc_1)
then
  act001: location_of_service2(core) := Resume ↦ loc_r
  act002: finished_core2(core) := TRUE
  act003: resume_proc := {core} ⋈ resume_proc
end
Event stop_self_init ⟨ordinary⟩ ≐
extends stop_self_init
any
  part
  proc
  newstate
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
  grd005: processes_of_partition(proc) = part
  grd017: finished_core2(core) = TRUE
  grd101: partition_mode(part) = PM_NORMAL
  grd102: process_state(proc) = PS_Running ∧ newstate = PS_Dormant
  grd201: current_partition = part
  grd205: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd202: current_partition_flag(part) = TRUE
  grd203: current_processes_flag(core) = TRUE
  grd204: proc ∈ ran(current_processes)
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Stop_self ↦ loc_i
  act202: finished_core2(core) := FALSE
  act203: stop_self_proc(core) := proc
  act204: timeout_trigger := {proc} ⋈ timeout_trigger
  act205: current_processes_flag(core) := FALSE
  act206: current_processes := {core} ⋈ current_processes
end
Event stop_self_reschedule ⟨ordinary⟩ ≐
extends stop_self_reschedule
any

```

```

    part
    proc
    core
    reschedule
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ (CORES ∩ dom(stop_self_proc)) ∧ core ∈ dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: part = current_partition
  grd006: proc = stop_self_proc(core)
  grd014: processes_of_partition(stop_self_proc(core)) ∈ dom(current_partition_flag) ∧ processes_of_partition(stop_
    dom(locklevel_of_partition)
  grd007: current_partition_flag(part) = TRUE
  grd008: reschedule ∈ BOOL
  grd015: stop_self_proc(core) ∈ dom(process_call_errorhandler) ∧ process_call_errorhandler(stop_self_proc(core)) ∈
    dom(process_state)
  grd009:
    part ∈ dom(errorhandler_of_partition) ∧ proc = errorhandler_of_partition(part) ∧ locklevel_of_partition(part) >
    0
    ∧ process_state(process_call_errorhandler(proc)) ≠ PS_Dormant ⇒ reschedule = FALSE
  grd010:
    ¬(part ∈ dom(errorhandler_of_partition) ∧ proc = errorhandler_of_partition(part) ∧ locklevel_of_partition(part) >
    0
    ∧ process_state(process_call_errorhandler(proc)) ≠ PS_Dormant) ⇒ reschedule = TRUE
  grd011: finished_core2(core) = FALSE
  grd012: location_of_service2(core) = Stop_self ↦ loc.i
  grd013: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop_self ↦ loc.i)
then
  act001: location_of_service2(core) := Stop_self ↦ loc.1
  act002: need_reschedule := reschedule
end
Event stop_self_return_no_mutex ⟨ordinary⟩ ≐
extends stop_self_return_no_mutex
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ (processes ∩ ran(stop_self_proc))
  grd003: core ∈ (CORES ∩ dom(stop_self_proc)) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: proc = stop_self_proc(core)
  grd013: stop_self_proc(core) ∈ dom(processes_of_partition) ∧ processes_of_partition(stop_self_proc(core)) ∈
    dom(current_partition_flag)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd007: current_partition_flag(part) = TRUE
  grd014: stop_self_proc(core) ∈ dom(preemption_lock_mutex)
  grd012: preemption_lock_mutex(proc) = FALSE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Stop_self ↦ loc.1
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop_self ↦ loc.1)
then
  act001: location_of_service2(core) := Stop_self ↦ loc.r
  act002: finished_core2(core) := TRUE
  act003: stop_self_proc := {core} ⋈ stop_self_proc
end

```

```

Event stop_self_mutex_zero <ordinary>  $\hat{=}$ 
extends stop_self_mutex_zero
  any
    part
    proc
    core
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  (processes  $\cap$  ran(stop_self_proc))
    grd003: core  $\in$  (CORES  $\cap$  dom(stop_self_proc))  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$ 
      dom(location_of_service2)
    grd004: proc = stop_self_proc(core)
    grd014: stop_self_proc(core)  $\in$  dom(processes_of_partition)  $\wedge$  processes_of_partition(stop_self_proc(core))  $\in$ 
      dom(current_partition_flag)
    grd005: processes_of_partition(proc) = part
    grd006: part = current_partition
    grd013: proc  $\notin$  ran(errorhandler_of_partition)
    grd007: current_partition_flag(part) = TRUE
    grd015: stop_self_proc(core)  $\in$  dom(preemption_lock_mutex)
    grd009: preemption_lock_mutex(proc) = TRUE
    grd010: finished_core2(core) = FALSE
    grd011: location_of_service2(core) = Stop_self  $\mapsto$  loc_1
    grd012:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Stop_self  $\mapsto$  loc_1)
  then
    act001: location_of_service2(core) := Stop_self  $\mapsto$  loc_2
    act002: locklevel_of_partition(part) := 0
    act003: preempter_of_partition := {part}  $\triangleleft$  preempter_of_partition
  end
Event stop_self_mutex_avail <ordinary>  $\hat{=}$ 
extends stop_self_mutex_avail
  any
    part
    proc
    core
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  (processes  $\cap$  ran(stop_self_proc))
    grd003: core  $\in$  (CORES  $\cap$  dom(stop_self_proc))  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$ 
      dom(location_of_service2)
    grd004: proc = stop_self_proc(core)
    grd013: stop_self_proc(core)  $\in$  dom(processes_of_partition)  $\wedge$  processes_of_partition(stop_self_proc(core))  $\in$ 
      dom(current_partition_flag)
    grd005: processes_of_partition(proc) = part
    grd014: stop_self_proc(core)  $\in$  dom(preemption_lock_mutex)
    grd006: part = current_partition
    grd007: current_partition_flag(part) = TRUE
    grd009: preemption_lock_mutex(proc) = TRUE
    grd010: finished_core2(core) = FALSE
    grd011: location_of_service2(core) = Stop_self  $\mapsto$  loc_2
    grd012:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Stop_self  $\mapsto$  loc_2)
  then
    act001: location_of_service2(core) := Stop_self  $\mapsto$  loc_3
    act002: preemption_lock_mutex(proc) := FALSE
  end
Event stop_self_return_mutex <ordinary>  $\hat{=}$ 
extends stop_self_return_mutex
  any
    part
    proc

```

```

    core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ ran(stop_self_proc)
  grd003: core ∈ (CORES ∩ dom(stop_self_proc)) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: proc = stop_self_proc(core)
  grd012: stop_self_proc(core) ∈ dom(processes_of_partition) ∧ processes_of_partition(stop_self_proc(core)) ∈
    dom(current_partition_flag)
  grd005: processes_of_partition(proc) = part
  grd006: part = current_partition
  grd007: current_partition_flag(part) = TRUE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Stop_self ↦ loc_3
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop_self ↦ loc_3)
then
  act001: location_of_service2(core) := Stop_self ↦ loc_r
  act002: finished_core(core) := TRUE
  act003: stop_self_proc := {core} ⋈ stop_self_proc
end
Event stop_init ⟨ordinary⟩ ≡
extends stop_init
any
  part
  proc
  newstate
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START ∨
    partition_mode(part) = PM_NORMAL
  grd017: finished_core2(core) = TRUE
  grd101: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START ⇒
    ((process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_WaitandSuspend) ∧ newstate =
    PS_Dormant)
  grd102: partition_mode(part) = PM_NORMAL ⇒ ((process_state(proc) = PS_Ready ∨ process_state(proc) =
    PS_Waiting ∨ process_state(proc) = PS_WaitandSuspend ∨ process_state(proc) = PS_Suspend ∨
    process_state(proc) = PS_Faulted) ∧ newstate = PS_Dormant)
  grd201: current_partition = part
  grd205: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd202: current_partition_flag(part) = TRUE
  grd203: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd204: newstate = PS_Dormant
  grd301: ¬(∃ r. r ∈ queuing_ports ∧ proc ∈ dom(processes_waiting_for_queuingports(r)))
  grd302: ¬(∃ r. r ∈ buffers ∧ proc ∈ dom(processes_waiting_for_buffers(r)))
  grd303: ¬(∃ r. r ∈ semaphores ∧ proc ∈ dom(processes_waiting_for_semaphores(r)))
  grd305: ¬(∃ r. r ∈ blackboards ∧ proc ∈ processes_waiting_for_blackboards(r))
  grd304: ¬(∃ r. r ∈ events ∧ proc ∈ processes_waiting_for_events(r))
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Stop ↦ loc_i
  act202: finished_core2(core) := FALSE
  act203: stop_proc(core) := proc

```

```

    act204: timeout_trigger := {proc}  $\triangleleft$  timeout_trigger
end
Event stop_reschedule  $\langle$ ordinary $\rangle \hat{=}$ 
extends stop_reschedule
  any
    part
    proc
    core
    reschedule
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
    grd003: core  $\in$  CORES  $\cap$  dom(stop_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$ 
      dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: part = current_partition
    grd014: processes_of_partition(proc)  $\in$  dom(current_partition_flag)
    grd006: current_partition_flag(part) = TRUE
    grd007: proc = stop_proc(core)
    grd008: reschedule  $\in$  BOOL
    grd009: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\notin$  ran(current_processes)
    grd010: reschedule = TRUE
    grd011: finished_core2(core) = FALSE
    grd012: location_of_service2(core) = Stop  $\mapsto$  loc.i
    grd013:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Stop  $\mapsto$  loc.i)
    grd301:  $\neg$ ( $\exists r. r \in$  queuing_ports  $\wedge$  proc  $\in$  dom(processes_waiting_for_queuingports(r)))
    grd302:  $\neg$ ( $\exists r. r \in$  buffers  $\wedge$  proc  $\in$  dom(processes_waiting_for_buffers(r)))
    grd303:  $\neg$ ( $\exists r. r \in$  semaphores  $\wedge$  proc  $\in$  dom(processes_waiting_for_semaphores(r)))
    grd305:  $\neg$ ( $\exists r. r \in$  blackboards  $\wedge$  proc  $\in$  processes_waiting_for_blackboards(r))
    grd304:  $\neg$ ( $\exists r. r \in$  events  $\wedge$  proc  $\in$  processes_waiting_for_events(r))
  then
    act001: location_of_service2(core) := Stop  $\mapsto$  loc.1
    act002: need_reschedule := reschedule
  end
Event stop_return_no_mutex  $\langle$ ordinary $\rangle \hat{=}$ 
extends stop_return_no_mutex
  any
    part
    proc
    core
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
    grd003: core  $\in$  CORES  $\cap$  dom(stop_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$ 
      dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: proc = stop_proc(core)
    grd006: part = current_partition
    grd013: processes_of_partition(stop_proc(core))  $\in$  dom(current_partition_flag)
    grd012: current_partition_flag(part) = TRUE
    grd007: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\notin$  ran(current_processes)
    grd014: stop_proc(core)  $\in$  dom(preemption_lock_mutex)
    grd008: preemption_lock_mutex(proc) = FALSE
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Stop  $\mapsto$  loc.1
    grd011:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Stop  $\mapsto$  loc.1)
  then
    act001: location_of_service2(core) := Stop  $\mapsto$  loc.r
    act002: finished_core2(core) := TRUE

```

```

    act003: stop_proc := {core}  $\triangleleft$  stop_proc
end
Event stop_mutex_zero ⟨ordinary⟩  $\hat{=}$ 
extends stop_mutex_zero
any
    part
    proc
    core
where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
    grd003: core  $\in$  CORES  $\cap$  dom(stop_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$ 
        dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: proc = stop_proc(core)
    grd006: part = current_partition
    grd012: processes_of_partition(stop_proc(core))  $\in$  dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\notin$  ran(current_processes)
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Stop  $\mapsto$  loc.1
    grd011:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Stop  $\mapsto$  loc.1)
    grd301:  $\neg$ ( $\exists r \cdot r \in$  queuing_ports  $\wedge$  proc  $\in$  dom(processes_waiting_for_queuing_ports(r)))
    grd302:  $\neg$ ( $\exists r \cdot r \in$  buffers  $\wedge$  proc  $\in$  dom(processes_waiting_for_buffers(r)))
    grd303:  $\neg$ ( $\exists r \cdot r \in$  semaphores  $\wedge$  proc  $\in$  dom(processes_waiting_for_semaphores(r)))
    grd305:  $\neg$ ( $\exists r \cdot r \in$  blackboards  $\wedge$  proc  $\in$  dom(processes_waiting_for_blackboards(r)))
    grd304:  $\neg$ ( $\exists r \cdot r \in$  events  $\wedge$  proc  $\in$  dom(processes_waiting_for_events(r)))
then
    act001: location_of_service2(core) := Stop  $\mapsto$  loc.2
    act002: locklevel_of_partition(part) := 0
    act003: preempter_of_partition := {part}  $\triangleleft$  preempter_of_partition
end
Event stop_mutex_avail ⟨ordinary⟩  $\hat{=}$ 
extends stop_mutex_avail
any
    part
    proc
    core
where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)  $\wedge$  proc  $\in$  dom(preemption_lock_mutex)

    grd003: core  $\in$  CORES  $\cap$  dom(stop_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$ 
        dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: proc = stop_proc(core)
    grd006: part = current_partition
    grd013: processes_of_partition(stop_proc(core))  $\in$  dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\notin$  ran(current_processes)
    grd009: preemption_lock_mutex(proc) = TRUE
    grd010: finished_core2(core) = FALSE
    grd011: location_of_service2(core) = Stop  $\mapsto$  loc.2
    grd012:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Stop  $\mapsto$  loc.2)
    grd301:  $\neg$ ( $\exists r \cdot r \in$  queuing_ports  $\wedge$  proc  $\in$  dom(processes_waiting_for_queuing_ports(r)))
    grd302:  $\neg$ ( $\exists r \cdot r \in$  buffers  $\wedge$  proc  $\in$  dom(processes_waiting_for_buffers(r)))
    grd303:  $\neg$ ( $\exists r \cdot r \in$  semaphores  $\wedge$  proc  $\in$  dom(processes_waiting_for_semaphores(r)))
    grd305:  $\neg$ ( $\exists r \cdot r \in$  blackboards  $\wedge$  proc  $\in$  dom(processes_waiting_for_blackboards(r)))
    grd304:  $\neg$ ( $\exists r \cdot r \in$  events  $\wedge$  proc  $\in$  dom(processes_waiting_for_events(r)))

```

```

    then
      act001: location_of_service2(core) := Stop  $\mapsto$  loc.3
      act002: preemption_lock_mutex(proc) := FALSE
    end
  Event stop_return_mutex  $\langle$ ordinary $\rangle \hat{=}$ 
  extends stop_return_mutex
  any
    part
    proc
    core
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
    grd003: core  $\in$  CORES  $\cap$  dom(stop_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$ 
      dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: part = current_partition
    grd011: processes_of_partition(proc)  $\in$  dom(current_partition_flag)
    grd006: current_partition_flag(part) = TRUE
    grd007: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\notin$  ran(current_processes)
    grd008: finished_core2(core) = FALSE
    grd009: location_of_service2(core) = Stop  $\mapsto$  loc.3
    grd010:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Stop  $\mapsto$  loc.3)
  then
    act001: location_of_service2(core) := Stop  $\mapsto$  loc.r
    act002: finished_core2(core) := TRUE
    act003: stop_proc := {core}  $\Leftarrow$  stop_proc
  end
  Event stop_wf_qport_init  $\langle$ ordinary $\rangle \hat{=}$ 
  extends stop_wf_qport_init
  any
    part
    proc
    newstate
    core
    r
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)  $\cap$  dom(process_state)
    grd003: newstate  $\in$  PROCESS_STATES
    grd004: core  $\in$  CORES  $\wedge$  core  $\in$  dom(current_processes_flag)
    grd005: processes_of_partition(proc) = part
    grd006: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START  $\vee$ 
      partition_mode(part) = PM_NORMAL
    grd017: finished_core2(core) = TRUE
    grd101: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START  $\Rightarrow$ 
      ((process_state(proc) = PS_Waiting  $\vee$  process_state(proc) = PS_WaitandSuspend)  $\wedge$  newstate =
        PS_Dormant)
    grd102: partition_mode(part) = PM_NORMAL  $\Rightarrow$  ((process_state(proc) = PS_Ready  $\vee$  process_state(proc) =
      PS_Waiting  $\vee$  process_state(proc) = PS_WaitandSuspend  $\vee$  process_state(proc) = PS_Suspend  $\vee$ 
      process_state(proc) = PS_Faulted)  $\wedge$  newstate = PS_Dormant)
    grd201: current_partition = part
    grd205: processes_of_partition(proc)  $\in$  dom(current_partition_flag)
    grd202: current_partition_flag(part) = TRUE
    grd203: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\notin$  ran(current_processes)
    grd204: newstate = PS_Dormant
    grd301: r  $\in$  queuing_ports  $\wedge$  proc  $\in$  dom(processes_waiting_for_queuing_ports(r))
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE

```



```

then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Stop ↦ loc.i
  act202: finished_core2(core) := FALSE
  act203: stop_proc(core) := proc
  act204: timeout_trigger := {proc} ⋈ timeout_trigger
  act301: processes_waiting_for_queuingports := (processes_waiting_for_queuingports ⋈ {r ↦ ({proc} ⋈
    processes_waiting_for_queuingports(r))})
end
Event stop_wf_qport_reschedule ⟨ordinary⟩ ≐
extends stop_wf_qport_reschedule
any
  part
  proc
  core
  reschedule
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: part = current_partition
  grd014: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd006: current_partition_flag(part) = TRUE
  grd007: proc = stop_proc(core)
  grd008: reschedule ∈ BOOL
  grd009: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd010: reschedule = TRUE
  grd011: finished_core2(core) = FALSE
  grd012: location_of_service2(core) = Stop ↦ loc.i
  grd013: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc.i)
then
  act001: location_of_service2(core) := Stop ↦ loc.1
  act002: need_reschedule := reschedule
end
Event stop_wf_return_no_mutex ⟨ordinary⟩ ≐
extends stop_wf_return_no_mutex
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = stop_proc(core)
  grd006: part = current_partition
  grd013: processes_of_partition(stop_proc(core)) ∈ dom(current_partition_flag)
  grd012: current_partition_flag(part) = TRUE
  grd007: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd014: stop_proc(core) ∈ dom(preemption_lock_mutex)
  grd008: preemption_lock_mutex(proc) = FALSE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Stop ↦ loc.1
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc.1)
then

```

```

act001: location_of_service2(core) := Stop ↦ loc.r
act002: finished_core2(core) := TRUE
act003: stop_proc := {core} ⋈ stop_proc

end

Event stop_wf_mutex_zero ⟨ordinary⟩ ≐
extends stop_wf_mutex_zero
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = stop_proc(core)
  grd006: part = current_partition
  grd012: processes_of_partition(stop_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Stop ↦ loc.1
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc.1)
then
  act001: location_of_service2(core) := Stop ↦ loc.2
  act002: locklevel_of_partition(part) := 0
  act003: preempter_of_partition := {part} ⋈ preempter_of_partition
end

Event stop_wf_mutex_avail ⟨ordinary⟩ ≐
extends stop_wf_mutex_avail
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(preemption_lock_mutex)

  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = stop_proc(core)
  grd006: part = current_partition
  grd013: processes_of_partition(stop_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd009: preemption_lock_mutex(proc) = TRUE
  grd010: finished_core2(core) = FALSE
  grd011: location_of_service2(core) = Stop ↦ loc.2
  grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc.2)
then
  act001: location_of_service2(core) := Stop ↦ loc.3
  act002: preemption_lock_mutex(proc) := FALSE
end

Event stop_wf_return_mutex ⟨ordinary⟩ ≐
extends stop_wf_return_mutex
any

```

```

    part
    proc
    core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: part = current_partition
  grd011: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd006: current_partition_flag(part) = TRUE
  grd007: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd008: finished_core2(core) = FALSE
  grd009: location_of_service2(core) = Stop ↦ loc.3
  grd010: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc.3)
then
  act001: location_of_service2(core) := Stop ↦ loc.r
  act002: finished_core2(core) := TRUE
  act003: stop_proc := {core} ⋈ stop_proc
end
Event stop_wf_buf_init ⟨ordinary⟩ ≡
extends stop_wf_buf_init
any
  part
  proc
  newstate
  core
  r
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START ∨
    partition_mode(part) = PM_NORMAL
  grd017: finished_core2(core) = TRUE
  grd101: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START ⇒
    ((process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_WaitandSuspend) ∧ newstate =
    PS_Dormant)
  grd102: partition_mode(part) = PM_NORMAL ⇒ ((process_state(proc) = PS_Ready ∨ process_state(proc) =
    PS_Waiting ∨ process_state(proc) = PS_WaitandSuspend ∨ process_state(proc) = PS_Suspend ∨
    process_state(proc) = PS_Faulted) ∧ newstate = PS_Dormant)
  grd201: current_partition = part
  grd205: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd202: current_partition_flag(part) = TRUE
  grd203: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd204: newstate = PS_Dormant
  grd301: r ∈ buffers ∧ proc ∈ dom(processes_waiting_for_buffers(r))
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Stop ↦ loc.i
  act202: finished_core2(core) := FALSE
  act203: stop_proc(core) := proc
  act204: timeout_trigger := {proc} ⋈ timeout_trigger
  act301: processes_waiting_for_buffers := (processes_waiting_for_buffers ⋈ {r ↦ ({proc} ⋈ processes_waiting_for_buffers)})

```

```

end
Event stop_wf_buf_reschedule <ordinary>  $\hat{=}$ 
extends stop_wf_buf_reschedule
  any
    part
    proc
    core
    reschedule
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
    grd003: core  $\in$  CORES  $\cap$  dom(stop_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$ 
      dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: part = current_partition
    grd014: processes_of_partition(proc)  $\in$  dom(current_partition_flag)
    grd006: current_partition_flag(part) = TRUE
    grd007: proc = stop_proc(core)
    grd008: reschedule  $\in$  BOOL
    grd009: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\notin$  ran(current_processes)
    grd010: reschedule = TRUE
    grd011: finished_core2(core) = FALSE
    grd012: location_of_service2(core) = Stop  $\mapsto$  loc.i
    grd013:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Stop  $\mapsto$  loc.i)
  then
    act001: location_of_service2(core) := Stop  $\mapsto$  loc.1
    act002: need.reschedule := reschedule
  end
Event stop_wf_buf_return_no_mutex <ordinary>  $\hat{=}$ 
extends stop_wf_buf_return_no_mutex
  any
    part
    proc
    core
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
    grd003: core  $\in$  CORES  $\cap$  dom(stop_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$ 
      dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: proc = stop_proc(core)
    grd006: part = current_partition
    grd013: processes_of_partition(stop_proc(core))  $\in$  dom(current_partition_flag)
    grd012: current_partition_flag(part) = TRUE
    grd007: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\notin$  ran(current_processes)
    grd014: stop_proc(core)  $\in$  dom(preemption_lock_mutex)
    grd008: preemption_lock_mutex(proc) = FALSE
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Stop  $\mapsto$  loc.1
    grd011:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Stop  $\mapsto$  loc.1)
  then
    act001: location_of_service2(core) := Stop  $\mapsto$  loc.r
    act002: finished_core2(core) := TRUE
    act003: stop_proc := {core}  $\Leftarrow$  stop_proc
  end
Event stop_wf_buf_mutex_zero <ordinary>  $\hat{=}$ 
extends stop_wf_buf_mutex_zero
  any

```

```

    part
    proc
    core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = stop_proc(core)
  grd006: part = current_partition
  grd012: processes_of_partition(stop_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Stop ↦ loc.1
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc.1)
then
  act001: location_of_service2(core) := Stop ↦ loc.2
  act002: locklevel_of_partition(part) := 0
  act003: preempter_of_partition := {part} ⋈ preempter_of_partition
end
Event stop_wf_buf_mutex_avail ⟨ordinary⟩ ≐
extends stop_wf_buf_mutex_avail
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(preemption_lock_mutex)

  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = stop_proc(core)
  grd006: part = current_partition
  grd013: processes_of_partition(stop_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd009: preemption_lock_mutex(proc) = TRUE
  grd010: finished_core2(core) = FALSE
  grd011: location_of_service2(core) = Stop ↦ loc.2
  grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc.2)
then
  act001: location_of_service2(core) := Stop ↦ loc.3
  act002: preemption_lock_mutex(proc) := FALSE
end
Event stop_wf_buf_return_mutex ⟨ordinary⟩ ≐
extends stop_wf_buf_return_mutex
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)

```

```

grd004: processes_of_partition(proc) = part
grd005: part = current_partition
grd011: processes_of_partition(proc) ∈ dom(current_partition_flag)
grd006: current_partition_flag(part) = TRUE
grd007: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
grd008: finished_core2(core) = FALSE
grd009: location_of_service2(core) = Stop ↦ loc_3
grd010: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc_3)

then
  act001: location_of_service2(core) := Stop ↦ loc_r
  act002: finished_core2(core) := TRUE
  act003: stop_proc := {core} ⋈ stop_proc
end

Event stop_wf_sem_init ⟨ordinary⟩ ≐
extends stop_wf_sem_init
any
  part
  proc
  newstate
  core
  r
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START ∨
    partition_mode(part) = PM_NORMAL
  grd017: finished_core2(core) = TRUE
  grd101: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START ⇒
    ((process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_WaitandSuspend) ∧ newstate =
    PS_Dormant)
  grd102: partition_mode(part) = PM_NORMAL ⇒ ((process_state(proc) = PS_Ready ∨ process_state(proc) =
    PS_Waiting ∨ process_state(proc) = PS_WaitandSuspend ∨ process_state(proc) = PS_Suspend ∨
    process_state(proc) = PS_Faulted) ∧ newstate = PS_Dormant)
  grd201: current_partition = part
  grd205: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd202: current_partition_flag(part) = TRUE
  grd203: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd204: newstate = PS_Dormant
  grd301: r ∈ semaphores ∧ proc ∈ dom(processes_waiting_for_semaphores(r))
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE

then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Stop ↦ loc_i
  act202: finished_core2(core) := FALSE
  act203: stop_proc(core) := proc
  act204: timeout_trigger := {proc} ⋈ timeout_trigger
  act301: processes_waiting_for_semaphores := (processes_waiting_for_semaphores ⋈ {r ↦ ({proc} ⋈
    processes_waiting_for_semaphores(r))})
end

Event stop_wf_sem_reschedule ⟨ordinary⟩ ≐
extends stop_wf_sem_reschedule
any
  part
  proc
  core

```

```

    reschedule
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: part = current_partition
  grd014: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd006: current_partition_flag(part) = TRUE
  grd007: proc = stop_proc(core)
  grd008: reschedule ∈ BOOL
  grd009: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd010: reschedule = TRUE
  grd011: finished_core2(core) = FALSE
  grd012: location_of_service2(core) = Stop ↦ loc.i
  grd013: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc.i)
then
  act001: location_of_service2(core) := Stop ↦ loc.l
  act002: need_reschedule := reschedule
end
Event stop_wf_sem_return_no_mutex ⟨ordinary⟩ ≐
extends stop_wf_sem_return_no_mutex
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = stop_proc(core)
  grd006: part = current_partition
  grd013: processes_of_partition(stop_proc(core)) ∈ dom(current_partition_flag)
  grd012: current_partition_flag(part) = TRUE
  grd007: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd014: stop_proc(core) ∈ dom(preemption_lock_mutex)
  grd008: preemption_lock_mutex(proc) = FALSE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Stop ↦ loc.l
  grd011: ¬(finished_core(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc.l)
then
  act001: location_of_service2(core) := Stop ↦ loc.r
  act002: finished_core2(core) := TRUE
  act003: stop_proc := {core} ⋈ stop_proc
end
Event stop_wf_sem_mutex_zero ⟨ordinary⟩ ≐
extends stop_wf_sem_mutex_zero
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)

```



```

    grd004: processes_of_partition(proc) = part
    grd005: proc = stop_proc(core)
    grd006: part = current_partition
    grd012: processes_of_partition(stop_proc(core)) ∈ dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Stop ↦ loc_1
    grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc_1)
  then
    act001: location_of_service2(core) := Stop ↦ loc_2
    act002: locklevel_of_partition(part) := 0
    act003: preempter_of_partition := {part} ≺ preempter_of_partition
  end
Event stop_wf_sem_mutex_avail (ordinary) ≐
extends stop_wf_sem_mutex_avail
  any
    part
    proc
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(preemption_lock_mutex)

    grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
      dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: proc = stop_proc(core)
    grd006: part = current_partition
    grd013: processes_of_partition(stop_proc(core)) ∈ dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
    grd009: preemption_lock_mutex(proc) = TRUE
    grd010: finished_core2(core) = FALSE
    grd011: location_of_service2(core) = Stop ↦ loc_2
    grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc_2)
  then
    act001: location_of_service2(core) := Stop ↦ loc_3
    act002: preemption_lock_mutex(proc) := FALSE
  end
Event stop_wf_sem_return_mutex (ordinary) ≐
extends stop_wf_sem_return_mutex
  any
    part
    proc
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
    grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
      dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: part = current_partition
    grd011: processes_of_partition(proc) ∈ dom(current_partition_flag)
    grd006: current_partition_flag(part) = TRUE
    grd007: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
    grd008: finished_core2(core) = FALSE
    grd009: location_of_service2(core) = Stop ↦ loc_3
    grd010: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc_3)

```

```

    then
      act001: location_of_service2(core) := Stop  $\mapsto$  loc_r
      act002: finished_core2(core) := TRUE
      act003: stop_proc := {core}  $\triangleleft$  stop_proc
    end
  Event stop_wf_bb_init  $\langle$ ordinary $\rangle \hat{=}$ 
  extends stop_wf_bb_init
  any
    part
    proc
    newstate
    core
    r
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)  $\cap$  dom(process_state)
    grd003: newstate  $\in$  PROCESS_STATES
    grd004: core  $\in$  CORES  $\wedge$  core  $\in$  dom(current_processes_flag)
    grd005: processes_of_partition(proc) = part
    grd006: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START  $\vee$ 
      partition_mode(part) = PM_NORMAL
    grd017: finished_core2(core) = TRUE
    grd101: partition_mode(part) = PM_COLD_START  $\vee$  partition_mode(part) = PM_WARM_START  $\Rightarrow$ 
      ((process_state(proc) = PS_Waiting  $\vee$  process_state(proc) = PS_WaitandSuspend)  $\wedge$  newstate =
      PS_Dormant)
    grd102: partition_mode(part) = PM_NORMAL  $\Rightarrow$  ((process_state(proc) = PS_Ready  $\vee$  process_state(proc) =
      PS_Waiting  $\vee$  process_state(proc) = PS_WaitandSuspend  $\vee$  process_state(proc) = PS_Suspend  $\vee$ 
      process_state(proc) = PS_Faulted)  $\wedge$  newstate = PS_Dormant)
    grd201: current_partition = part
    grd205: processes_of_partition(proc)  $\in$  dom(current_partition_flag)
    grd202: current_partition_flag(part) = TRUE
    grd203: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\notin$  ran(current_processes)
    grd204: newstate = PS_Dormant
    grd301: r  $\in$  blackboards  $\wedge$  proc  $\in$  processes_waiting_for_blackboards(r)
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: process_state(proc) := newstate
    act201: location_of_service2(core) := Stop  $\mapsto$  loc_i
    act202: finished_core2(core) := FALSE
    act203: stop_proc(core) := proc
    act204: timeout_trigger := {proc}  $\triangleleft$  timeout_trigger
    act301: processes_waiting_for_blackboards := processes_waiting_for_blackboards  $\triangleleft$  {r  $\mapsto$  (processes_waiting_for_blackboards
      {proc})}
  end
  Event stop_wf_bb_reschedule  $\langle$ ordinary $\rangle \hat{=}$ 
  extends stop_wf_bb_reschedule
  any
    part
    proc
    core
    reschedule
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
    grd003: core  $\in$  CORES  $\cap$  dom(stop_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$ 
      dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: part = current_partition

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    grd014: processes_of_partition(proc) ∈ dom(current_partition_flag)
    grd006: current_partition_flag(part) = TRUE
    grd007: proc = stop_proc(core)
    grd008: reschedule ∈ BOOL
    grd009: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
    grd010: reschedule = TRUE
    grd011: finished_core2(core) = FALSE
    grd012: location_of_service2(core) = Stop ↦ loc.i
    grd013: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc.i)
  then
    act001: location_of_service2(core) := Stop ↦ loc.1
    act002: need_reschedule := reschedule
  end
Event stop_wf.bb_return_no_mutex ⟨ordinary⟩ ≐
extends stop_wf.bb_return_no_mutex
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = stop_proc(core)
  grd006: part = current_partition
  grd013: processes_of_partition(stop_proc(core)) ∈ dom(current_partition_flag)
  grd012: current_partition_flag(part) = TRUE
  grd007: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd014: stop_proc(core) ∈ dom(preemption_lock_mutex)
  grd008: preemption_lock_mutex(proc) = FALSE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Stop ↦ loc.1
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Stop ↦ loc.1)
  then
    act001: location_of_service2(core) := Stop ↦ loc.r
    act002: finished_core2(core) := TRUE
    act003: stop_proc := {core} ⋈ stop_proc
  end
Event stop_wf.bb_mutex_zero ⟨ordinary⟩ ≐
extends stop_wf.bb_mutex_zero
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = stop_proc(core)
  grd006: part = current_partition
  grd012: processes_of_partition(stop_proc(core)) ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Stop ↦ loc.1

```

```

    grd011:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Stop} \mapsto \text{loc}_1)$ 
  then
    act001:  $\text{location\_of\_service2}(\text{core}) := \text{Stop} \mapsto \text{loc}_2$ 
    act002:  $\text{locklevel\_of\_partition}(\text{part}) := 0$ 
    act003:  $\text{preempter\_of\_partition} := \{\text{part}\} \triangleleft \text{preempter\_of\_partition}$ 
  end
Event stop_wf_bb_mutex_avail <ordinary>  $\hat{=}$ 
extends stop_wf_bb_mutex_avail
  any
    part
    proc
    core
  where
    grd001:  $\text{part} \in \text{PARTITIONS}$ 
    grd002:  $\text{proc} \in \text{processes} \wedge \text{proc} \in \text{dom}(\text{processes\_of\_partition}) \wedge \text{proc} \in \text{dom}(\text{preemption\_lock\_mutex})$ 

    grd003:  $\text{core} \in \text{CORES} \cap \text{dom}(\text{stop\_proc}) \wedge \text{core} \in \text{dom}(\text{current\_processes\_flag}) \wedge \text{core} \in \text{dom}(\text{location\_of\_service2})$ 
    grd004:  $\text{processes\_of\_partition}(\text{proc}) = \text{part}$ 
    grd005:  $\text{proc} = \text{stop\_proc}(\text{core})$ 
    grd006:  $\text{part} = \text{current\_partition}$ 
    grd013:  $\text{processes\_of\_partition}(\text{stop\_proc}(\text{core})) \in \text{dom}(\text{current\_partition\_flag})$ 
    grd007:  $\text{current\_partition\_flag}(\text{part}) = \text{TRUE}$ 
    grd008:  $\text{current\_processes\_flag}(\text{core}) = \text{TRUE} \Rightarrow \text{proc} \notin \text{ran}(\text{current\_processes})$ 
    grd009:  $\text{preemption\_lock\_mutex}(\text{proc}) = \text{TRUE}$ 
    grd010:  $\text{finished\_core2}(\text{core}) = \text{FALSE}$ 
    grd011:  $\text{location\_of\_service2}(\text{core}) = \text{Stop} \mapsto \text{loc}_2$ 
    grd012:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Stop} \mapsto \text{loc}_2)$ 
  then
    act001:  $\text{location\_of\_service2}(\text{core}) := \text{Stop} \mapsto \text{loc}_3$ 
    act002:  $\text{preemption\_lock\_mutex}(\text{proc}) := \text{FALSE}$ 
  end
Event stop_wf_bb_return_mutex <ordinary>  $\hat{=}$ 
extends stop_wf_bb_return_mutex
  any
    part
    proc
    core
  where
    grd001:  $\text{part} \in \text{PARTITIONS}$ 
    grd002:  $\text{proc} \in \text{processes} \wedge \text{proc} \in \text{dom}(\text{processes\_of\_partition})$ 
    grd003:  $\text{core} \in \text{CORES} \cap \text{dom}(\text{stop\_proc}) \wedge \text{core} \in \text{dom}(\text{current\_processes\_flag}) \wedge \text{core} \in \text{dom}(\text{location\_of\_service2})$ 
    grd004:  $\text{processes\_of\_partition}(\text{proc}) = \text{part}$ 
    grd005:  $\text{part} = \text{current\_partition}$ 
    grd011:  $\text{processes\_of\_partition}(\text{proc}) \in \text{dom}(\text{current\_partition\_flag})$ 
    grd006:  $\text{current\_partition\_flag}(\text{part}) = \text{TRUE}$ 
    grd007:  $\text{current\_processes\_flag}(\text{core}) = \text{TRUE} \Rightarrow \text{proc} \notin \text{ran}(\text{current\_processes})$ 
    grd008:  $\text{finished\_core2}(\text{core}) = \text{FALSE}$ 
    grd009:  $\text{location\_of\_service2}(\text{core}) = \text{Stop} \mapsto \text{loc}_3$ 
    grd010:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Stop} \mapsto \text{loc}_3)$ 
  then
    act001:  $\text{location\_of\_service2}(\text{core}) := \text{Stop} \mapsto \text{loc}_r$ 
    act002:  $\text{finished\_core2}(\text{core}) := \text{TRUE}$ 
    act003:  $\text{stop\_proc} := \{\text{core}\} \triangleleft \text{stop\_proc}$ 
  end
Event stop_wf_evt_init <ordinary>  $\hat{=}$ 
extends stop_wf_evt_init

```

```

any
  part
  proc
  newstate
  core
  r
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START ∨
    partition_mode(part) = PM_NORMAL
  grd017: finished_core2(core) = TRUE
  grd101: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START ⇒
    ((process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_WaitandSuspend) ∧ newstate =
    PS_Dormant)
  grd102: partition_mode(part) = PM_NORMAL ⇒ ((process_state(proc) = PS_Ready ∨ process_state(proc) =
    PS_Waiting ∨ process_state(proc) = PS_WaitandSuspend ∨ process_state(proc) = PS_Suspend ∨
    process_state(proc) = PS_Faulted) ∧ newstate = PS_Dormant)
  grd201: current_partition = part
  grd205: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd202: current_partition_flag(part) = TRUE
  grd203: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd204: newstate = PS_Dormant
  grd301: r ∈ events ∧ proc ∈ processes_waiting_for_events(r)
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Stop ↦ loc.i
  act202: finished_core2(core) := FALSE
  act203: stop_proc(core) := proc
  act204: timeout_trigger := {proc} ⋈ timeout_trigger
  act301: processes_waiting_for_events := processes_waiting_for_events ⋈ {r ↦ (processes_waiting_for_events(r) \
    {proc})}
end
Event stop_wf_evt_reschedule ⟨ordinary⟩ ≐
extends stop_wf_evt_reschedule
any
  part
  proc
  core
  reschedule
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition)
  grd003: core ∈ CORES ∩ dom(stop_proc) ∧ core ∈ dom(current_processes_flag) ∧ core ∈
    dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: part = current_partition
  grd014: processes_of_partition(proc) ∈ dom(current_partition_flag)
  grd006: current_partition_flag(part) = TRUE
  grd007: proc = stop_proc(core)
  grd008: reschedule ∈ BOOL
  grd009: current_processes_flag(core) = TRUE ⇒ proc ∉ ran(current_processes)
  grd010: reschedule = TRUE
  grd011: finished_core2(core) = FALSE

```

```

    grd012: location_of_service2(core) = Stop  $\mapsto$  loc.i
    grd013:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Stop} \mapsto \text{loc.i})$ 
  then
    act001: location_of_service2(core) := Stop  $\mapsto$  loc.1
    act002: need_reschedule := reschedule
  end
Event stop_wf_evt_return_no_mutex  $\langle \text{ordinary} \rangle \hat{=}$ 
extends stop_wf_evt_return_no_mutex
any
  part
  proc
  core
where
  grd001: part  $\in$  PARTITIONS
  grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
  grd003: core  $\in$  CORES  $\cap$  dom(stop_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$  dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = stop_proc(core)
  grd006: part = current_partition
  grd013: processes_of_partition(stop_proc(core))  $\in$  dom(current_partition_flag)
  grd012: current_partition_flag(part) = TRUE
  grd007: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\notin$  ran(current_processes)
  grd014: stop_proc(core)  $\in$  dom(preemption_lock_mutex)
  grd008: preemption_lock_mutex(proc) = FALSE
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Stop  $\mapsto$  loc.1
  grd011:  $\neg(\text{finished\_core}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Stop} \mapsto \text{loc.1})$ 
  then
    act001: location_of_service2(core) := Stop  $\mapsto$  loc.r
    act002: finished_core2(core) := TRUE
    act003: stop_proc := {core}  $\triangleleft$  stop_proc
  end
Event stop_wf_evt_mutex_zero  $\langle \text{ordinary} \rangle \hat{=}$ 
extends stop_wf_evt_mutex_zero
any
  part
  proc
  core
where
  grd001: part  $\in$  PARTITIONS
  grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)
  grd003: core  $\in$  CORES  $\cap$  dom(stop_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$  dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = stop_proc(core)
  grd006: part = current_partition
  grd012: processes_of_partition(stop_proc(core))  $\in$  dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE  $\Rightarrow$  proc  $\notin$  ran(current_processes)
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Stop  $\mapsto$  loc.1
  grd011:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Stop} \mapsto \text{loc.1})$ 
  then
    act001: location_of_service2(core) := Stop  $\mapsto$  loc.2
    act002: locklevel_of_partition(part) := 0
    act003: preempter_of_partition := {part}  $\triangleleft$  preempter_of_partition
  end
Event stop_wf_evt_mutex_avail  $\langle \text{ordinary} \rangle \hat{=}$ 

```

extends stop_wf_evt_mutex_avail

any

part
proc
core

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \wedge proc \in dom(processes_of_partition) \wedge proc \in dom(preemption_lock_mutex)$

grd003: $core \in CORES \cap dom(stop_proc) \wedge core \in dom(current_processes_flag) \wedge core \in dom(location_of_service2)$

grd004: $processes_of_partition(proc) = part$

grd005: $proc = stop_proc(core)$

grd006: $part = current_partition$

grd013: $processes_of_partition(stop_proc(core)) \in dom(current_partition_flag)$

grd007: $current_partition_flag(part) = TRUE$

grd008: $current_processes_flag(core) = TRUE \Rightarrow proc \notin ran(current_processes)$

grd009: $preemption_lock_mutex(proc) = TRUE$

grd010: $finished_core2(core) = FALSE$

grd011: $location_of_service2(core) = Stop \mapsto loc_2$

grd012: $\neg(finished_core2(core) = FALSE \wedge location_of_service2(core) = Stop \mapsto loc_2)$

then

act001: $location_of_service2(core) := Stop \mapsto loc_3$

act002: $preemption_lock_mutex(proc) := FALSE$

end

Event stop_wf_evt_return_mutex $\langle ordinary \rangle \hat{=}$

extends stop_wf_evt_return_mutex

any

part
proc
core

where

grd001: $part \in PARTITIONS$

grd002: $proc \in processes \wedge proc \in dom(processes_of_partition)$

grd003: $core \in CORES \cap dom(stop_proc) \wedge core \in dom(current_processes_flag) \wedge core \in dom(location_of_service2)$

grd004: $processes_of_partition(proc) = part$

grd005: $part = current_partition$

grd011: $processes_of_partition(proc) \in dom(current_partition_flag)$

grd006: $current_partition_flag(part) = TRUE$

grd007: $current_processes_flag(core) = TRUE \Rightarrow proc \notin ran(current_processes)$

grd008: $finished_core2(core) = FALSE$

grd009: $location_of_service2(core) = Stop \mapsto loc_3$

grd010: $\neg(finished_core2(core) = FALSE \wedge location_of_service2(core) = Stop \mapsto loc_3)$

then

act001: $location_of_service2(core) := Stop \mapsto loc_r$

act002: $finished_core2(core) := TRUE$

act003: $stop_proc := \{core\} \triangleleft stop_proc$

end

Event start_aperiodprocess_instart_init $\langle ordinary \rangle \hat{=}$

extends start_aperiodprocess_instart_init

any

part
proc
newstate
core

where

grd001: $part \in PARTITIONS$


```

grd002: proc ∈ processes ∧ dom(processes_of_partition) ∧ dom(process_state) ∧ dom(periodtype_of_process) ∧
      proc ∈ dom(period_of_process)
grd003: newstate ∈ PROCESS_STATES
grd004: core ∈ CORES
grd005: processes_of_partition(proc) = part
grd017: finished_core2(core) = TRUE
grd101: current_partition = part
grd107: part ∈ dom(current_partition_flag)
grd102: current_partition_flag(part) = TRUE
grd103: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

grd104: process_state(proc) = PS_Dormant
grd105: newstate = PS_Waiting
grd106: period_of_process(proc) = INFINITE_TIME_VALUE
grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE

then
  act001: process_state(proc) := newstate
  act101: location_of_service2(core) := Start_aperiod_instart ↦ loc_i
  act102: process_wait_type(proc) := PROC_WAIT_PARTITIONNORMAL
  act103: finished_core2(core) := FALSE
  act104: start_aperiod_proc(core) := proc
end

Event start_aperiodprocess_instart_currentpri ⟨ordinary⟩ ≐
extends start_aperiodprocess_instart_currentpri
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state)
  grd003: core ∈ CORES ∧ dom(start_aperiod_proc) ∧ core ∈ dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = start_aperiod_proc(core)
  grd012: part ∈ dom(current_partition_flag)
  grd006: current_partition = part
  grd007: current_partition_flag(part) = TRUE
  grd008: process_state(proc) = PS_Waiting
  grd009: finished_core2(core) = FALSE
  grd010: location_of_service2(core) = Start_aperiod_instart ↦ loc_i
  grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Start_aperiod_instart ↦
        loc_i)
then
  act001: location_of_service2(core) := Start_aperiod_instart ↦ loc_1
  act002: currentpriority_of_process(proc) := basepriority_of_process(proc)
end

Event start_aperiodprocess_instart_return ⟨ordinary⟩ ≐
extends start_aperiodprocess_instart_return
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state)
  grd003: core ∈ CORES ∧ dom(start_aperiod_proc) ∧ core ∈ dom(location_of_service2)
  grd004: proc = start_aperiod_proc(core)
  grd005: processes_of_partition(proc) = part

```

```

    grd012:  $part \in \text{dom}(\text{current\_partition\_flag})$ 
    grd006:  $\text{current\_partition} = part$ 
    grd007:  $\text{current\_partition\_flag}(part) = TRUE$ 
    grd008:  $\text{process\_state}(proc) = PS\_Waiting$ 
    grd009:  $\text{finished\_core2}(core) = FALSE$ 
    grd010:  $\text{location\_of\_service2}(core) = \text{Start\_aperiod\_instart} \mapsto loc\_1$ 
    grd011:  $\neg(\text{finished\_core2}(core) = TRUE \wedge \text{location\_of\_service2}(core) = \text{Start\_aperiod\_instart} \mapsto loc\_1)$ 
  then
    act001:  $\text{location\_of\_service2}(core) := \text{Start\_aperiod\_instart} \mapsto loc\_r$ 
    act002:  $\text{finished\_core2}(core) := TRUE$ 
    act003:  $\text{start\_aperiod\_proc} := \{core\} \triangleleft \text{start\_aperiod\_proc}$ 
  end
Event start_aperiodprocess_innormal_init  $\langle \text{ordinary} \rangle \triangleq$ 
extends start_aperiodprocess_innormal_init
  any
    part
    proc
    newstate
    core
  where
    grd001:  $part \in PARTITIONS$ 
    grd002:  $proc \in \text{processes} \cap \text{dom}(\text{processes\_of\_partition}) \cap \text{dom}(\text{process\_state}) \cap \text{dom}(\text{periodtype\_of\_process}) \wedge$ 
       $proc \in \text{dom}(\text{period\_of\_process})$ 
    grd003:  $\text{newstate} \in PROCESS\_STATES$ 
    grd004:  $core \in CORES \wedge core \in \text{dom}(\text{current\_processes\_flag})$ 
    grd005:  $\text{processes\_of\_partition}(proc) = part$ 
    grd017:  $\text{finished\_core2}(core) = TRUE$ 
    grd101:  $\text{current\_partition} = part$ 
    grd108:  $part \in \text{dom}(\text{current\_partition\_flag})$ 
    grd102:  $\text{current\_partition\_flag}(part) = TRUE$ 
    grd103:  $\text{current\_processes\_flag}(core) = TRUE$ 
    grd104:  $\text{partition\_mode}(part) = PM\_NORMAL$ 
    grd105:  $\text{process\_state}(proc) = PS\_Dormant$ 
    grd106:  $\text{newstate} = PS\_Ready$ 
    grd107:  $\text{period\_of\_process}(proc) = INFINITE\_TIME\_VALUE$ 
    grd700:  $\text{partition\_of\_concurrent}(part) = TRUE$ 
    grd701:  $\text{module\_shutdown} = FALSE$ 
  then
    act001:  $\text{process\_state}(proc) := \text{newstate}$ 
    act101:  $\text{location\_of\_service2}(core) := \text{Start\_aperiod\_innormal} \mapsto loc\_i$ 
    act102:  $\text{finished\_core2}(core) := FALSE$ 
    act103:  $\text{start\_aperiod\_innormal\_proc}(core) := proc$ 
  end
Event start_aperiodprocess_innormal_deadline_time  $\langle \text{ordinary} \rangle \triangleq$ 
extends start_aperiodprocess_innormal_deadline_time
  any
    part
    proc
    core
  where
    grd001:  $part \in PARTITIONS$ 
    grd002:  $proc \in \text{processes} \wedge proc \in \text{dom}(\text{process\_state}) \wedge proc \in \text{dom}(\text{period\_of\_process})$ 
    grd003:  $core \in CORES \cap \text{dom}(\text{start\_aperiod\_innormal\_proc}) \wedge core \in \text{dom}(\text{current\_processes\_flag}) \wedge$ 
       $core \in \text{dom}(\text{location\_of\_service2})$ 
    grd004:  $proc = \text{start\_aperiod\_innormal\_proc}(core)$ 
    grd014:  $\text{start\_aperiod\_innormal\_proc}(core) \in \text{dom}(\text{processes\_of\_partition})$ 
    grd005:  $\text{processes\_of\_partition}(proc) = part$ 
    grd006:  $\text{current\_partition} = part$ 

```

```

    grd015: part ∈ dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = TRUE
    grd009: process_state(proc) = PS_Ready
    grd010: period_of_process(proc) = INFINITE_TIME_VALUE
    grd011: finished_core2(core) = FALSE
    grd012: location_of_service2(core) = Start_aperiod_innormal  $\mapsto$  loc.i
    grd013:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Start\_aperiod\_innormal} \mapsto$ 
        loc.i)
  then
    act001: location_of_service2(core) := Start_aperiod_innormal  $\mapsto$  loc.1
    act002: deadlinetime_of_process(proc) := clock_tick*ONE_TICK_TIME+timecapacity_of_process(proc)

  end

Event start_aperiodprocess_innormal_reschedule  $\langle \text{ordinary} \rangle \hat{=}$ 
extends start_aperiodprocess_innormal_reschedule
  any
    part
    proc
    core
    reschedule
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes  $\wedge$  proc ∈ dom(processes_of_partition)  $\wedge$  proc ∈ dom(process_state)  $\wedge$ 
        proc ∈ dom(period_of_process)
    grd003: core ∈ CORES  $\cap$  dom(start_aperiod_innormal_proc)  $\wedge$  core ∈ dom(current_processes_flag)  $\wedge$ 
        core ∈ dom(location_of_service2)
    grd004: reschedule ∈ BOOL
    grd005: proc = start_aperiod_innormal_proc(core)
    grd006: processes_of_partition(proc) = part
    grd007: current_partition = part
    grd016: part ∈ dom(current_partition_flag)
    grd008: current_partition_flag(part) = TRUE
    grd009: current_processes_flag(core) = TRUE
    grd010: process_state(proc) = PS_Ready
    grd011: period_of_process(proc) = INFINITE_TIME_VALUE
    grd017: processes_of_partition(start_aperiod_innormal_proc(core)) ∈ dom(locklevel_of_partition)

    grd015: (locklevel_of_partition(part) = 0  $\Rightarrow$  reschedule = TRUE)  $\wedge$  (locklevel_of_partition(part) >
        0  $\Rightarrow$  reschedule = need_reschedule)
    grd012: finished_core2(core) = FALSE
    grd013: location_of_service2(core) = Start_aperiod_innormal  $\mapsto$  loc.1
    grd014:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Start\_aperiod\_innormal} \mapsto$ 
        loc.1)
  then
    act001: location_of_service2(core) := Start_aperiod_innormal  $\mapsto$  loc.2
    act002: need_reschedule := reschedule

  end

Event start_aperiodprocess_innormal_currentpri  $\langle \text{ordinary} \rangle \hat{=}$ 
extends start_aperiodprocess_innormal_currentpri
  any
    part
    proc
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes  $\wedge$  proc ∈ dom(processes_of_partition)  $\wedge$  proc ∈ dom(process_state)  $\wedge$ 
        proc ∈ dom(period_of_process)

```

```

    grd003:  $core \in CORES \cap dom(start\_aperiod\_innormal\_proc) \wedge core \in dom(current\_processes\_flag) \wedge$ 
              $core \in dom(location\_of\_service2)$ 
    grd004:  $proc = start\_aperiod\_innormal\_proc(core)$ 
    grd005:  $processes\_of\_partition(proc) = part$ 
    grd006:  $part = current\_partition$ 
    grd014:  $part \in dom(current\_partition\_flag)$ 
    grd007:  $current\_partition\_flag(part) = TRUE$ 
    grd008:  $current\_processes\_flag(core) = TRUE$ 
    grd009:  $process\_state(proc) = PS\_Ready$ 
    grd010:  $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$ 
    grd011:  $finished\_core2(core) = FALSE$ 
    grd012:  $location\_of\_service2(core) = Start\_aperiod\_innormal \mapsto loc\_2$ 
    grd013:  $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Start\_aperiod\_innormal \mapsto$ 
              $loc\_2)$ 
  then
    act001:  $location\_of\_service2(core) := Start\_aperiod\_innormal \mapsto loc\_3$ 
    act002:  $currentpriority\_of\_process(proc) := basepriority\_of\_process(proc)$ 
  end
Event start\_aperiodprocess\_innormal\_return  $\langle ordinary \rangle \hat{=}$ 
extends start\_aperiodprocess\_innormal\_return
  any
    part
    proc
    core
  where
    grd001:  $part \in PARTITIONS$ 
    grd002:  $proc \in processes \wedge proc \in dom(processes\_of\_partition) \wedge proc \in dom(process\_state) \wedge$ 
              $proc \in dom(period\_of\_process)$ 
    grd003:  $core \in CORES \cap dom(start\_aperiod\_innormal\_proc) \wedge core \in dom(current\_processes\_flag) \wedge$ 
              $core \in dom(location\_of\_service2)$ 
    grd004:  $proc = start\_aperiod\_innormal\_proc(core)$ 
    grd005:  $processes\_of\_partition(proc) = part$ 
    grd006:  $part = current\_partition$ 
    grd014:  $part \in dom(current\_partition\_flag)$ 
    grd007:  $current\_partition\_flag(part) = TRUE$ 
    grd008:  $current\_processes\_flag(core) = TRUE$ 
    grd009:  $process\_state(proc) = PS\_Ready$ 
    grd010:  $period\_of\_process(proc) = INFINITE\_TIME\_VALUE$ 
    grd011:  $finished\_core2(core) = FALSE$ 
    grd012:  $location\_of\_service2(core) = Start\_aperiod\_innormal \mapsto loc\_3$ 
    grd013:  $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Start\_aperiod\_innormal \mapsto$ 
              $loc\_3)$ 
  then
    act001:  $location\_of\_service2(core) := Start\_aperiod\_innormal \mapsto loc\_r$ 
    act002:  $finished\_core2(core) := TRUE$ 
    act003:  $start\_aperiod\_innormal\_proc := \{core\} \triangleleft start\_aperiod\_innormal\_proc$ 
  end
Event start\_periodprocess\_instart\_init  $\langle ordinary \rangle \hat{=}$ 
extends start\_periodprocess\_instart\_init
  any
    part
    proc
    newstate
    core
  where
    grd001:  $part \in PARTITIONS$ 
    grd002:  $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state) \cap dom(periodtype\_of\_process) \wedge$ 
              $proc \in dom(period\_of\_process)$ 
    grd003:  $newstate \in PROCESS\_STATES$ 

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```

    grd004: core ∈ CORES
    grd005: processes_of_partition(proc) = part
    grd017: finished_core2(core) = TRUE
    grd101: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

    grd107: part ∈ dom(current_partition_flag)
    grd102: current_partition = part
    grd103: current_partition_flag(part) = TRUE
    grd104: process_state(proc) = PS_Dormant
    grd105: newstate = PS_Waiting
    grd106: period_of_process(proc) > 0
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
then
    act001: process_state(proc) := newstate
    act101: location_of_service2(core) := Start_period_instart ↦ loc_i
    act102: finished_core2(core) := FALSE
    act103: process_wait_type(proc) := PROC_WAIT_PARTITIONNORMAL
    act104: start_period_instart_proc(core) := proc
end
Event start_periodprocess_instart_currentpri ⟨ordinary⟩ ≐
extends start_periodprocess_instart_currentpri
any
    part
    proc
    core
where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧
        proc ∈ dom(period_of_process)
    grd003: core ∈ CORES ∩ dom(start_period_instart_proc) ∧ core ∈ dom(location_of_service2)
    grd004: proc = start_period_instart_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: current_partition = part
    grd013: part ∈ dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: process_state(proc) = PS_Waiting
    grd009: period_of_process(proc) > 0
    grd010: finished_core2(core) = FALSE
    grd011: location_of_service2(core) = Start_period_instart ↦ loc_i
    grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Start_period_instart ↦
        loc_i)
then
    act001: location_of_service2(core) := Start_period_instart ↦ loc_1
    act002: currentpriority_of_process(proc) := basepriority_of_process(proc)
end
Event start_periodprocess_instart_return ⟨ordinary⟩ ≐
extends start_periodprocess_instart_return
any
    part
    proc
    core
where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧
        proc ∈ dom(period_of_process)
    grd003: core ∈ CORES ∩ dom(start_period_instart_proc) ∧ core ∈ dom(location_of_service2)
    grd004: proc = start_period_instart_proc(core)
    grd005: processes_of_partition(proc) = part

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    grd006: current_partition = part
    grd013: part ∈ dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: process_state(proc) = PS_Waiting
    grd009: period_of_process(proc) > 0
    grd010: finished_core2(core) = FALSE
    grd011: location_of_service2(core) = Start_period_instart ↦ loc_1
    grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Start_period_instart ↦ loc_1)
  then
    act001: location_of_service2(core) := Start_period_instart ↦ loc_r
    act002: finished_core2(core) := TRUE
    act003: start_period_instart_proc := {core} ⋈ start_period_instart_proc
  end
Event start_periodprocess_innormal_init <ordinary> ≡
extends start_periodprocess_innormal_init
  any
    part
    proc
    newstate
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ dom(processes_of_partition) ∧ dom(process_state) ∧ dom(periodtype_of_process) ∧
      proc ∈ dom(period_of_process)
    grd003: newstate ∈ PROCESS_STATES
    grd004: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
    grd005: processes_of_partition(proc) = part
    grd017: finished_core2(core) = TRUE
    grd101: partition_mode(part) = PM_NORMAL
    grd102: current_partition = part
    grd108: part ∈ dom(current_partition_flag)
    grd109: proc ∈ dom(releasepoint_of_process)
    grd103: current_partition_flag(part) = TRUE
    grd104: current_processes_flag(core) = TRUE
    grd105: process_state(proc) = PS_Dormant
    grd106: newstate = PS_Waiting
    grd107: period_of_process(proc) > 0
    grd110: proc ∉ ran(current_processes)
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: process_state(proc) := newstate
    act101: location_of_service2(core) := Start_period_innormal ↦ loc_i
    act102: finished_core2(core) := FALSE
    act103: process_wait_type(proc) := PROC_WAIT_PERIOD
    act104: start_period_innormal_proc(core) := proc
  end
Event start_periodprocess_innormal_releasepoint <ordinary> ≡
extends start_periodprocess_innormal_releasepoint
  any
    part
    proc
    core
    fstrl
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧
      proc ∈ dom(period_of_process)

```

```

    grd003:  $core \in CORES \cap dom(start\_period\_innormal\_proc) \wedge core \in dom(current\_processes\_flag) \wedge$ 
              $core \in dom(location\_of\_service2)$ 
    grd015:  $fstrl \in \mathbb{N}_1$ 
    grd004:  $proc = start\_period\_innormal\_proc(core)$ 
    grd005:  $processes\_of\_partition(proc) = part$ 
    grd006:  $partition\_mode(part) = PM\_NORMAL$ 
    grd007:  $current\_partition = part$ 
    grd017:  $part \in dom(current\_partition\_flag)$ 
    grd008:  $current\_partition\_flag(part) = TRUE$ 
    grd009:  $current\_processes\_flag(core) = TRUE$ 
    grd010:  $process\_state(proc) = PS\_Waiting$ 
    grd011:  $period\_of\_process(proc) > 0$ 
    grd016:  $\exists x, y, b. (((x \mapsto y) \mapsto b) = firstperiodicprocstart\_timeWindow\_of\_Partition(part) \Rightarrow$ 
              $fstrl = ((clock\_tick * ONE\_TICK\_TIME) / majorFrame + 1) * majorFrame + x)$ 
    grd012:  $finished\_core2(core) = FALSE$ 
    grd013:  $location\_of\_service2(core) = Start\_period\_innormal \mapsto loc\_i$ 
    grd014:  $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Start\_period\_innormal \mapsto$ 
              $loc\_i)$ 
  then
    act001:  $location\_of\_service2(core) := Start\_period\_innormal \mapsto loc\_1$ 
    act002:  $releasepoint\_of\_process(proc) := fstrl$ 
  end
Event start\_periodprocess\_innormal\_deadlinetime <ordinary>  $\hat{=}$ 
extends start\_periodprocess\_innormal\_deadlinetime
any
  part
  proc
  core
  fstrl
where
  grd001:  $part \in PARTITIONS$ 
  grd002:  $proc \in processes \wedge proc \in dom(processes\_of\_partition) \wedge proc \in dom(process\_state) \wedge$ 
            $proc \in dom(period\_of\_process)$ 
  grd003:  $core \in CORES \cap dom(start\_period\_innormal\_proc) \wedge core \in dom(current\_processes\_flag) \wedge$ 
            $core \in dom(location\_of\_service2)$ 
  grd004:  $fstrl \in \mathbb{N}_1$ 
  grd005:  $proc = start\_period\_innormal\_proc(core)$ 
  grd006:  $processes\_of\_partition(proc) = part$ 
  grd007:  $partition\_mode(part) = PM\_NORMAL$ 
  grd008:  $current\_partition = part$ 
  grd017:  $part \in dom(current\_partition\_flag)$ 
  grd009:  $current\_partition\_flag(part) = TRUE$ 
  grd010:  $current\_processes\_flag(core) = TRUE$ 
  grd011:  $process\_state(proc) = PS\_Waiting$ 
  grd012:  $period\_of\_process(proc) > 0$ 
  grd013:  $\exists x, y, b. (((x \mapsto y) \mapsto b) = firstperiodicprocstart\_timeWindow\_of\_Partition(part) \Rightarrow$ 
            $fstrl = ((clock\_tick * ONE\_TICK\_TIME) / majorFrame + 1) * majorFrame + x)$ 
  grd014:  $finished\_core2(core) = FALSE$ 
  grd015:  $location\_of\_service2(core) = Start\_period\_innormal \mapsto loc\_1$ 
  grd016:  $\neg(finished\_core2(core) = FALSE \wedge location\_of\_service2(core) = Start\_period\_innormal \mapsto$ 
            $loc\_1)$ 
  then
    act001:  $location\_of\_service2(core) := Start\_period\_innormal \mapsto loc\_2$ 
    act002:  $deadlinetime\_of\_process(proc) := fstrl + timecapacity\_of\_process(proc)$ 
  end
Event start\_periodprocess\_innormal\_currentpri <ordinary>  $\hat{=}$ 
extends start\_periodprocess\_innormal\_currentpri
any
  part

```



```

    proc
    core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧
    proc ∈ dom(period_of_process)
  grd003: core ∈ CORES ∧ dom(start_period_innormal_proc) ∧ core ∈ dom(current_processes_flag) ∧
    core ∈ dom(location_of_service2)
  grd004: proc = start_period_innormal_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_NORMAL
  grd007: current_partition = part
  grd015: part ∈ dom(current_partition_flag)
  grd008: current_partition_flag(part) = TRUE
  grd009: current_processes_flag(core) = TRUE
  grd010: process_state(proc) = PS.Waiting
  grd011: period_of_process(proc) > 0
  grd012: finished_core2(core) = FALSE
  grd013: location_of_service2(core) = Start_period_innormal ↦ loc_2
  grd014: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Start_period_innormal ↦
    loc_2)
then
  act001: location_of_service2(core) := Start_period_innormal ↦ loc_3
  act002: currentpriority_of_process(proc) := basepriority_of_process(proc)
end
Event start_periodprocess_innormal_return ⟨ordinary⟩ ≐
extends start_periodprocess_innormal_return
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧
    proc ∈ dom(period_of_process)
  grd003: core ∈ CORES ∧ dom(start_period_innormal_proc) ∧ core ∈ dom(current_processes_flag) ∧
    core ∈ dom(location_of_service2)
  grd004: proc = start_period_innormal_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: partition_mode(part) = PM_NORMAL
  grd007: current_partition = part
  grd015: part ∈ dom(current_partition_flag)
  grd008: current_partition_flag(part) = TRUE
  grd009: current_processes_flag(core) = TRUE
  grd010: process_state(proc) = PS.Waiting
  grd011: period_of_process(proc) > 0
  grd012: finished_core2(core) = FALSE
  grd013: location_of_service2(core) = Start_period_innormal ↦ loc_3
  grd014: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Start_period_innormal ↦
    loc_3)
then
  act001: location_of_service2(core) := Start_period_innormal ↦ loc_r
  act002: finished_core2(core) := TRUE
  act003: start_period_innormal_proc := {core} ≺ start_period_innormal_proc
end
Event delay_start_aperiodprocess_instart_init ⟨ordinary⟩ ≐
extends delay_start_aperiodprocess_instart_init
any
  part

```

```

    proc
    newstate
    core
    delaytime
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state) ∧ proc ∈ dom(period_of_process)

    grd003: newstate ∈ PROCESS_STATES
    grd004: core ∈ CORES
    grd005: processes_of_partition(proc) = part
    grd017: finished_core2(core) = TRUE
    grd101: current_partition = part
    grd108: part ∈ dom(current_partition_flag)
    grd102: current_partition_flag(part) = TRUE
    grd103: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

    grd104: process_state(proc) = PS_Dormant
    grd105: newstate = PS_Waiting
    grd106: period_of_process(proc) = INFINITE_TIME_VALUE
    grd107: delaytime ∈ ℕ ∧ delaytime ≠ INFINITE_TIME_VALUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE

  then
    act001: process_state(proc) := newstate
    act101: location_of_service2(core) := Delay_start_aperiod_instart ↦ loc.i
    act102: process_wait_type(proc) := PROC_WAIT_DELAY
    act103: finished_core2(core) := FALSE
    act104: delay_start_ainstart_proc(core) := proc
    act105: delaytime_of_process(proc) := delaytime

  end

Event delay_start_aperiodprocess_instart_currentpri ⟨ordinary⟩ ≐
extends delay_start_aperiodprocess_instart_currentpri
  any
    part
    proc
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧
      proc ∈ dom(period_of_process)
    grd003: core ∈ CORES ∩ dom(delay_start_ainstart_proc) ∧ core ∈ dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: proc = delay_start_ainstart_proc(core)
    grd006: current_partition = part
    grd013: part ∈ dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: process_state(proc) = PS_Waiting
    grd009: period_of_process(proc) = INFINITE_TIME_VALUE
    grd010: finished_core2(core) = FALSE
    grd011: location_of_service2(core) = Delay_start_aperiod_instart ↦ loc.i
    grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Delay_start_aperiod_instart ↦
      loc.i)

  then
    act001: location_of_service2(core) := Delay_start_aperiod_instart ↦ loc.1
    act002: currentpriority_of_process(proc) := basepriority_of_process(proc)

  end

Event delay_start_aperiodprocess_instart_return ⟨ordinary⟩ ≐
extends delay_start_aperiodprocess_instart_return

```

```

any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧
    proc ∈ dom(period_of_process)
  grd003: core ∈ CORES ∩ dom(delay_start_ainstart_proc) ∧ core ∈ dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = delay_start_ainstart_proc(core)
  grd006: current_partition = part
  grd013: part ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: process_state(proc) = PS.Waiting
  grd009: period_of_process(proc) = INFINITE_TIME_VALUE
  grd010: finished_core2(core) = FALSE
  grd011: location_of_service2(core) = Delay_start_aperiod_instart ↦ loc.1
  grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Delay_start_aperiod_instart ↦
    loc.1)
then
  act001: location_of_service2(core) := Delay_start_aperiod_instart ↦ loc.r
  act002: finished_core2(core) := TRUE
  act003: delay_start_ainstart_proc := {core} ⋈ delay_start_ainstart_proc
end
Event delay_start_aperiodprocess_innormal_init ⟨ordinary⟩ ≐
extends delay_start_aperiodprocess_innormal_init
any
  part
  proc
  newstate
  core
  delaytime
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state) ∧ proc ∈ dom(period_of_process)

  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
  grd005: processes_of_partition(proc) = part
  grd102: newstate = PS.Waiting
  grd017: finished_core2(core) = TRUE
  grd201: current_partition = part
  grd209: part ∈ dom(current_partition_flag)
  grd210: proc ∈ dom(delaytime_of_process) ∧ proc ∈ dom(process_wait_type)
  grd202: current_partition_flag(part) = TRUE
  grd203: current_processes_flag(core) = TRUE
  grd204: partition_mode(part) = PM.NORMAL
  grd205: process_state(proc) = PS.Dormant
  grd206: delaytime > 0 ∧ delaytime ≠ INFINITE_TIME_VALUE
  grd207: newstate = PS.Waiting
  grd208: period_of_process(proc) = INFINITE_TIME_VALUE
  grd211: proc ∉ ran(current_processes)
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Delay_start_aperiod_innormal ↦ loc.i
  act202: finished_core2(core) := FALSE

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act203: delay_start_ainnormal_proc(core) := proc
act204: delay_start_ainnormal_delaytime(core) := delaytime
act205: process_wait_type(proc) := PROC_WAIT_DELAY
end
Event delay_start_aperiodprocess_innormal_deadline_time <ordinary>  $\hat{=}$ 
extends delay_start_aperiodprocess_innormal_deadline_time
  any
    part
    proc
    core
    delaytime
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)  $\wedge$  proc  $\in$  dom(process_state)  $\wedge$ 
      proc  $\in$  dom(period_of_process)
    grd003: core  $\in$  CORES  $\cap$  dom(delay_start_ainnormal_proc)  $\cap$  dom(delay_start_ainnormal_delaytime)  $\wedge$ 
      core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$  dom(location_of_service2)
    grd014: delaytime  $\in$   $\mathbb{N}$ 
    grd004: proc = delay_start_ainnormal_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: current_partition = part
    grd016: part  $\in$  dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = TRUE
    grd009: process_state(proc) = PS.Waiting
    grd010: period_of_process(proc) = INFINITE_TIME_VALUE
    grd015: delaytime = delay_start_ainnormal_delaytime(core)
    grd011: finished_core2(core) = FALSE
    grd012: location_of_service2(core) = Delay_start_aperiod_innormal  $\mapsto$  loc.i
    grd013:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Delay_start_aperiod_innormal  $\mapsto$ 
      loc.i)
  then
    act001: location_of_service2(core) := Delay_start_aperiod_innormal  $\mapsto$  loc.1
    act002: deadlinetime_of_process(proc) := clock_tick*ONE_TICK_TIME+timecapacity_of_process(proc)+
      delaytime
  end
Event delay_start_aperiodprocess_innormal_trigger <ordinary>  $\hat{=}$ 
extends delay_start_aperiodprocess_innormal_trigger
  any
    part
    proc
    core
    delaytime
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)  $\wedge$  proc  $\in$  dom(process_state)  $\wedge$ 
      proc  $\in$  dom(period_of_process)
    grd003: core  $\in$  CORES  $\cap$  dom(delay_start_ainnormal_delaytime)  $\cap$  dom(delay_start_ainnormal_proc)  $\wedge$ 
      core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$  dom(location_of_service2)
    grd004: delaytime  $\in$   $\mathbb{N}$ 
    grd005: proc = delay_start_ainnormal_proc(core)
    grd006: delaytime = delay_start_ainnormal_delaytime(core)
    grd007: processes_of_partition(proc) = part
    grd008: current_partition = part
    grd016: part  $\in$  dom(current_partition_flag)
    grd009: current_partition_flag(part) = TRUE
    grd010: current_processes_flag(core) = TRUE
    grd011: process_state(proc) = PS.Waiting
    grd012: period_of_process(proc) = INFINITE_TIME_VALUE

```

```

grd013: finished_core2(core) = FALSE
grd014: location_of_service2(core) = Delay_start_aperiod_innormal  $\mapsto$  loc.1
grd015:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Delay\_start\_aperiod\_innormal} \mapsto \text{loc.1})$ 

then
  act001: location_of_service2(core) := Delay_start_aperiod_innormal  $\mapsto$  loc.2
  act002: timeout_trigger := timeout_trigger  $\Leftarrow$  {proc  $\mapsto$  (PS_Ready  $\mapsto$  (delaytime + clock_tick * ONE_TICK_TIME))}
end

Event delay_start_aperiodprocess_innormal_reschedule  $\langle \text{ordinary} \rangle \hat{=}$ 
extends delay_start_aperiodprocess_innormal_reschedule
  any
    part
    proc
    core
    reschedule
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)  $\wedge$  proc  $\in$  dom(process_state)  $\wedge$  proc  $\in$  dom(period_of_process)
    grd003: core  $\in$  CORES  $\cap$  dom(delay_start_ainnormal_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$  dom(location_of_service2)
    grd014: reschedule  $\in$  BOOL
    grd004: proc = delay_start_ainnormal_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: current_partition = part
    grd016: part  $\in$  dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = TRUE
    grd009: process_state(proc) = PS.Waiting
    grd010: period_of_process(proc) = INFINITE_TIME_VALUE
    grd017: processes_of_partition(delay_start_ainnormal_proc(core))  $\in$  dom(locklevel_of_partition)

    grd015: (locklevel_of_partition(part) = 0  $\Rightarrow$  reschedule = TRUE)  $\wedge$  (locklevel_of_partition(part) > 0  $\Rightarrow$  reschedule = need_reschedule)
    grd011: finished_core2(core) = FALSE
    grd012: location_of_service2(core) = Delay_start_aperiod_innormal  $\mapsto$  loc.2
    grd013:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Delay\_start\_aperiod\_innormal} \mapsto \text{loc.2})$ 

  then
    act001: location_of_service2(core) := Delay_start_aperiod_innormal  $\mapsto$  loc.3
    act002: need_reschedule := reschedule
  end

Event delay_start_aperiodprocess_innormal_currentpri  $\langle \text{ordinary} \rangle \hat{=}$ 
extends delay_start_aperiodprocess_innormal_currentpri
  any
    part
    proc
    core
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)  $\wedge$  proc  $\in$  dom(process_state)  $\wedge$  proc  $\in$  dom(period_of_process)
    grd003: core  $\in$  CORES  $\cap$  dom(delay_start_ainnormal_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$  dom(location_of_service2)
    grd004: proc = delay_start_ainnormal_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: current_partition = part
    grd014: part  $\in$  dom(current_partition_flag)

```

```

grd007: current_partition_flag(part) = TRUE
grd008: current_processes_flag(core) = TRUE
grd009: process_state(proc) = PS.Waiting
grd010: period_of_process(proc) = INFINITE_TIME_VALUE
grd011: finished_core2(core) = FALSE
grd012: location_of_service2(core) = Delay_start_aperiod_innormal ↦ loc.3
grd013:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Delay\_start\_aperiod\_innormal} \mapsto \text{loc.3})$ 

then
  act001: location_of_service2(core) := Delay_start_aperiod_innormal ↦ loc.4
  act002: currentpriority_of_process(proc) := basepriority_of_process(proc)
end

Event delay_start_aperiodprocess_innormal_return ⟨ordinary⟩ ≐
extends delay_start_aperiodprocess_innormal_return
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧
    proc ∈ dom(period_of_process)
  grd003: core ∈ CORES ∧ dom(delay_start_ainnormal_proc) ∧ dom(delay_start_ainnormal_delaytime) ∧
    core ∈ dom(current_processes_flag) ∧ core ∈ dom(location_of_service2)
  grd004: proc = delay_start_ainnormal_proc(core)
  grd005: processes_of_partition(proc) = part
  grd006: current_partition = part
  grd014: part ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: current_processes_flag(core) = TRUE
  grd009: process_state(proc) = PS.Waiting
  grd010: period_of_process(proc) = INFINITE_TIME_VALUE
  grd011: finished_core2(core) = FALSE
  grd012: location_of_service2(core) = Delay_start_aperiod_innormal ↦ loc.4
  grd013:  $\neg(\text{finished\_core2}(\text{core}) = \text{FALSE} \wedge \text{location\_of\_service2}(\text{core}) = \text{Delay\_start\_aperiod\_innormal} \mapsto \text{loc.4})$ 

then
  act001: location_of_service2(core) := Delay_start_aperiod_innormal ↦ loc.r
  act002: finished_core2(core) := TRUE
  act003: delay_start_ainnormal_proc := {core} ⋈ delay_start_ainnormal_proc
  act004: delay_start_ainnormal_delaytime := {core} ⋈ delay_start_ainnormal_delaytime
end

Event delay_start_periodprocess_instart_init ⟨ordinary⟩ ≐
extends delay_start_periodprocess_instart_init
any
  part
  proc
  newstate
  core
  delaytime
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ dom(processes_of_partition) ∧ dom(process_state) ∧ proc ∈ dom(period_of_process)

  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES
  grd005: processes_of_partition(proc) = part
  grd017: finished_core2(core) = TRUE
  grd201: current_partition = part

```

```

grd208: part ∈ dom(current_partition_flag)
grd202: current_partition_flag(part) = TRUE
grd203: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

grd204: process_state(proc) = PS_Dormant
grd205: newstate = PS_Waiting
grd206: period_of_process(proc) > 0
grd207: delaytime ∈ ℕ ∧ delaytime ≠ INFINITE_TIME_VALUE ∧ delaytime < period_of_process(proc)

grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act201: location_of_service2(core) := Delay_start_period_instart ↦ loc.i
  act202: process_wait_type(proc) := PROC_WAIT_DELAY
  act203: finished_core2(core) := FALSE
  act204: delaytime_of_process(proc) := delaytime
  act205: delay_start_instart_proc(core) := proc
end
Event delay_start_periodprocess_instart_currentpri ⟨ordinary⟩ ≐
extends delay_start_periodprocess_instart_currentpri
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧
    proc ∈ dom(period_of_process)
  grd003: core ∈ CORES ∩ dom(delay_start_instart_proc) ∧ core ∈ dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = delay_start_instart_proc(core)
  grd006: current_partition = part
  grd013: part ∈ dom(current_partition_flag)
  grd007: current_partition_flag(part) = TRUE
  grd008: process_state(proc) = PS_Waiting
  grd009: period_of_process(proc) > 0
  grd010: finished_core2(core) = FALSE
  grd011: location_of_service2(core) = Delay_start_period_instart ↦ loc.i
  grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Delay_start_period_instart ↦
    loc.i)
then
  act001: location_of_service2(core) := Delay_start_period_instart ↦ loc.i
  act002: currentpriority_of_process(proc) := basepriority_of_process(proc)
end
Event delay_start_periodprocess_instart_return ⟨ordinary⟩ ≐
extends delay_start_periodprocess_instart_return
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧
    proc ∈ dom(period_of_process)
  grd003: core ∈ CORES ∩ dom(delay_start_instart_proc) ∧ core ∈ dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: proc = delay_start_instart_proc(core)
  grd006: current_partition = part

```



```

    grd013: part ∈ dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: process_state(proc) = PS_Waiting
    grd009: period_of_process(proc) > 0
    grd010: finished_core2(core) = FALSE
    grd011: location_of_service2(core) = Delay_start_period_instart ↦ loc_1
    grd012: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Delay_start_period_instart ↦
        loc_1)
  then
    act001: location_of_service2(core) := Delay_start_period_instart ↦ loc_r
    act002: finished_core2(core) := TRUE
    act003: delay_start_instart_proc := {core} ⋈ delay_start_instart_proc
  end
Event delay_start_periodprocess_innormal_init ⟨ordinary⟩ ≐
extends delay_start_periodprocess_innormal_init
any
  part
  proc
  newstate
  core
  delaytime
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∧ dom(processes_of_partition) ∧ dom(process_state) ∧ proc ∈ dom(period_of_process)

  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
  grd005: processes_of_partition(proc) = part
  grd017: finished_core2(core) = TRUE
  grd102: newstate = PS_Waiting
  grd201: partition_mode(part) = PM_NORMAL
  grd202: current_partition = part
  grd208: part ∈ dom(current_partition_flag)
  grd209: proc ∈ dom(releasepoint_of_process)
  grd203: current_partition_flag(part) = TRUE
  grd204: current_processes_flag(core) = TRUE
  grd205: process_state(proc) = PS_Dormant
  grd206: period_of_process(proc) > 0
  grd207: delaytime ∈ ℕ ∧ delaytime > 0 ∧ delaytime < period_of_process(proc)
  grd210: proc ∉ ran(current_processes)
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
  then
    act001: process_state(proc) := newstate
    act201: location_of_service2(core) := Delay_start_period_innormal ↦ loc_i
    act202: finished_core2(core) := FALSE
    act203: process_wait_type(proc) := PROC_WAIT_DELAY
    act204: delaytime_of_process(proc) := delaytime
    act205: delay_start_innormal_proc(core) := proc
    act206: delay_start_innormal_delaytime(core) := delaytime
  end
Event delay_start_periodprocess_innormal_releasepoint ⟨ordinary⟩ ≐
extends delay_start_periodprocess_innormal_releasepoint
any
  part
  proc
  core
  fstrl
  delaytime

```

where

```

grd001: part ∈ PARTITIONS
grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧
        proc ∈ dom(period_of_process)
grd003: core ∈ CORES ∧ dom(delay_start_innormal_proc) ∧ dom(delay_start_ainnormal_delaytime) ∧
        core ∈ dom(current_processes_flag) ∧ core ∈ dom(location_of_service2)
grd006: fstrl ∈  $\mathbb{N}_1$ 
grd017: delaytime = delay_start_ainnormal_delaytime(core)
grd004: processes_of_partition(proc) = part
grd005: proc = delay_start_innormal_proc(core)
grd007: partition_mode(part) = PM_NORMAL
grd008: current_partition = part
grd018: part ∈ dom(current_partition_flag)
grd009: current_partition_flag(part) = TRUE
grd010: current_processes_flag(core) = TRUE
grd011: process_state(proc) = PS.Waiting
grd012: period_of_process(proc) > 0
grd013:  $\exists x, y, b. ((x \mapsto y) \mapsto b) = \text{firstperiodicprocstart\_timeWindow\_of\_Partition}(part) \Rightarrow$ 
        fstrl =  $((\text{clock\_tick} * \text{ONE\_TICK\_TIME}) / \text{majorFrame} + 1) * \text{majorFrame} + x$ 
grd014: finished_core2(core) = FALSE
grd015: location_of_service2(core) = Delay_start_period_innormal  $\mapsto$  loc.i
grd016:  $\neg(\text{finished\_core2}(core) = \text{FALSE} \wedge \text{location\_of\_service2}(core) = \text{Delay\_start\_period\_innormal} \mapsto$ 
        loc.i)

```

then

```

act001: location_of_service2(core) := Delay_start_period_innormal  $\mapsto$  loc.1
act002: releasepoint_of_process(proc) := fstrl + delaytime

```

end

Event *delay_start_periodprocess_innormal_deadlinetime* $\langle \text{ordinary} \rangle \hat{=}$

extends *delay_start_periodprocess_innormal_deadlinetime*

any

```

part
proc
core
fstrl
delaytime

```

where

```

grd001: part ∈ PARTITIONS
grd002: proc ∈ processes ∧ proc ∈ dom(processes_of_partition) ∧ proc ∈ dom(process_state) ∧
        proc ∈ dom(period_of_process)
grd003: core ∈ CORES ∧ dom(delay_start_innormal_delaytime) ∧ dom(delay_start_innormal_proc) ∧
        core ∈ dom(current_processes_flag) ∧ core ∈ dom(location_of_service2)
grd004: delaytime = delay_start_innormal_delaytime(core)
grd005: proc = delay_start_innormal_proc(core)
grd006:  $\exists x, y, b. ((x \mapsto y) \mapsto b) = \text{firstperiodicprocstart\_timeWindow\_of\_Partition}(part) \Rightarrow$ 
        fstrl =  $((\text{clock\_tick} * \text{ONE\_TICK\_TIME}) / \text{majorFrame} + 1) * \text{majorFrame} + x$ 
grd007: processes_of_partition(proc) = part
grd008: partition_mode(part) = PM_NORMAL
grd009: current_partition = part
grd017: part ∈ dom(current_partition_flag)
grd010: current_partition_flag(part) = TRUE
grd011: current_processes_flag(core) = TRUE
grd012: process_state(proc) = PS.Waiting
grd013: period_of_process(proc) > 0
grd014: finished_core2(core) = FALSE
grd015: location_of_service2(core) = Delay_start_period_innormal  $\mapsto$  loc.1
grd016:  $\neg(\text{finished\_core2}(core) = \text{FALSE} \wedge \text{location\_of\_service2}(core) = \text{Delay\_start\_period\_innormal} \mapsto$ 
        loc.1)

```

then

```

act001: location_of_service2(core) := Delay_start_period_innormal  $\mapsto$  loc.2

```

```

    act002: deadlinetime_of_process(proc) := fstrl + delaytime + timecapacity_of_process(proc)
end
Event delay_start_periodprocess_innormal_currentpri <ordinary>  $\hat{=}$ 
extends delay_start_periodprocess_innormal_currentpri
  any
    part
    proc
    core
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)  $\wedge$  proc  $\in$  dom(process_state)  $\wedge$ 
      proc  $\in$  dom(period_of_process)
    grd003: core  $\in$  CORES  $\cap$  dom(delay_start_innormal_proc)  $\wedge$  core  $\in$  dom(current_processes_flag)  $\wedge$ 
      core  $\in$  dom(location_of_service2)
    grd004: proc = delay_start_innormal_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: part = current_partition
    grd014: part  $\in$  dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = TRUE
    grd009: process_state(proc) = PS.Waiting
    grd010: period_of_process(proc) > 0
    grd011: finished_core2(core) = FALSE
    grd012: location_of_service2(core) = Delay_start_period_innormal  $\mapsto$  loc.2
    grd013:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Delay_start_period_innormal  $\mapsto$ 
      loc.2)
  then
    act001: location_of_service2(core) := Delay_start_period_innormal  $\mapsto$  loc.3
    act002: currentpriority_of_process(proc) := basepriority_of_process(proc)
  end
Event delay_start_periodprocess_innormal_return <ordinary>  $\hat{=}$ 
extends delay_start_periodprocess_innormal_return
  any
    part
    proc
    core
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\wedge$  proc  $\in$  dom(processes_of_partition)  $\wedge$  proc  $\in$  dom(process_state)  $\wedge$ 
      proc  $\in$  dom(period_of_process)
    grd003: core  $\in$  CORES  $\cap$  dom(delay_start_innormal_proc)  $\cap$  dom(delay_start_innormal_delaytime)  $\wedge$ 
      core  $\in$  dom(current_processes_flag)  $\wedge$  core  $\in$  dom(location_of_service2)
    grd004: proc = delay_start_innormal_proc(core)
    grd005: processes_of_partition(proc) = part
    grd006: current_partition = part
    grd014: part  $\in$  dom(current_partition_flag)
    grd007: current_partition_flag(part) = TRUE
    grd008: current_processes_flag(core) = TRUE
    grd009: process_state(proc) = PS.Waiting
    grd010: period_of_process(proc) > 0
    grd011: finished_core2(core) = FALSE
    grd012: location_of_service2(core) = Delay_start_period_innormal  $\mapsto$  loc.3
    grd013:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Delay_start_period_innormal  $\mapsto$ 
      loc.3)
  then
    act001: location_of_service2(core) := Delay_start_period_innormal  $\mapsto$  loc.r
    act002: finished_core2(core) := TRUE
    act003: delay_start_innormal_proc := {core}  $\triangleleft$  delay_start_innormal_proc
    act004: delay_start_innormal_delaytime := {core}  $\triangleleft$  delay_start_innormal_delaytime
  end

```

```

end
Event get_my_id ⟨ordinary⟩ ≐
extends get_my_id
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS ∩ dom(current_partition_flag)
  grd002: core ∈ CORES ∩ dom(current_processes_flag)
  grd007: proc ∈ processes
  grd003: current_partition_flag(part) = TRUE
  grd004: current_processes_flag(core) = TRUE
  grd008: proc = current_processes(core)
  grd005: current_partition = part
  grd006: part ∈ dom(errorhandler_of_partition) ⇒ proc ≠ errorhandler_of_partition(part)
  grd009: finished_core(core) = TRUE
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  skip
end
Event initialize_process_core_affinity ⟨ordinary⟩ ≐
extends initialize_process_core_affinity
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes
  grd003: core ∈ CORES
  grd004: partition_mode(part) = PM_COLD_START ∨ partition_mode(part) = PM_WARM_START

  grd005: finished_core(core) = TRUE
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  skip
end
Event get_my_processor_core_id ⟨ordinary⟩ ≐
extends get_my_processor_core_id
any
  part
  proc
  core
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes
  grd003: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
  grd004: partition_mode(part) = PM_NORMAL
  grd005: part = current_partition ∧ current_partition ∈ dom(current_partition_flag)
  grd006: current_partition_flag(part) = TRUE
  grd007: current_processes_flag(core) = TRUE
  grd008: proc = current_processes(core)
  grd009: finished_core(core) = TRUE
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE

```

```

    then
        skip
    end
Event process_faulted ⟨ordinary⟩ ≐
    new!! running -> faulted
extends process_faulted
    any
        part
        proc
        newstate
        core
    where
        grd001: part ∈ PARTITIONS
        grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
        grd003: newstate ∈ PROCESS_STATES
        grd004: core ∈ CORES
        grd005: processes_of_partition(proc) = part
        grd101: partition_mode(part) = PM_NORMAL
        grd102: process_state(proc) = PS_Running ∧ newstate = PS_Faulted
        grd305: part ∈ dom(current_partition_flag)
        grd301: part = current_partition
        grd304: core ∈ dom(current_processes)
        grd307: current_processes_flag(core) = TRUE
        grd302: proc = current_processes(core)
        grd303: current_partition_flag(part) = TRUE
        grd306: current_processes_flag(core) = TRUE
        grd700: partition_of_concurrent(part) = TRUE
        grd701: module_shutdown = FALSE
    then
        act001: process_state(proc) := newstate
        act301: need_reschedule := TRUE
        act302: current_processes_flag(core) := FALSE
        act303: current_processes := {core} ⧸ current_processes
    end
Event time_wait_init ⟨ordinary⟩ ≐
extends time_wait_init
    any
        part
        proc
        newstate
        core
    where
        grd001: part ∈ PARTITIONS ∧ part ∈ dom(locklevel_of_partition) ∧ part ∈ dom(current_partition_flag)

        grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state) ∩ dom(periodtype_of_process)

        grd003: newstate ∈ PROCESS_STATES
        grd004: core ∈ CORES ∧ core ∈ dom(current_processes)
        grd005: processes_of_partition(proc) = part
        grd101: partition_mode(part) = PM_NORMAL
        grd102: process_state(proc) = PS_Running ∧ (newstate = PS_Ready ∨ newstate = PS_Waiting)
        grd209: proc ∈ dom(delaytime_of_process) ∧ proc ∈ dom(process_wait_type)
        grd207: current_partition_flag(part) = TRUE
        grd206: current_processes_flag(core) = TRUE
        grd201: proc = current_processes(core)
        grd202: part = current_partition
        grd203: part ∈ dom(errorhandler_of_partition) ⇒ proc ≠ errorhandler_of_partition(part)
        grd208: periodtype_of_process(proc) = APERIOD_PROC ∨ periodtype_of_process(proc) = PERIOD_PROC

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    grd204: locklevel_of_partition(part) = 0
    grd205: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: process_state(proc) := newstate
    act201: location_of_service2(core) := Time.Wait ↦ loc.i
    act202: finished_core2(core) := FALSE
    act203: time_wait_proc(core) := proc
    act204: current_processes_flag(core) := FALSE
    act205: current_processes := {core} ⋈ current_processes
  end
Event time_wait_delay_time ⟨ordinary⟩ ≐
extends time_wait_delay_time
  any
    part
    proc
    core
    delaytime
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
    grd003: core ∈ CORES ∩ dom(time_wait_proc) ∧ core ∈ dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: partition_mode(part) = PM_NORMAL
    grd006: proc = time_wait_proc(core)
    grd012: part ∈ dom(locklevel_of_partition)
    grd007: locklevel_of_partition(part) = 0
    grd008: delaytime ∈ ℕ1
    grd009: finished_core2(core) = FALSE
    grd010: location_of_service2(core) = Time.Wait ↦ loc.i
    grd011: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Time.Wait ↦ loc.i)
  then
    act001: location_of_service2(core) := Time.Wait ↦ loc.1
    act002: timeout_trigger := timeout_trigger ⋈ {proc ↦ (PS_Ready ↦ (delaytime + clock.tick * ONE_TICK_TIME))}
    act003: process_wait_type(proc) := PROC_WAIT_TIMEOUT
    act004: delaytime_of_process(proc) := delaytime
  end
Event time_wait_reschedule ⟨ordinary⟩ ≐
extends time_wait_reschedule
  any
    part
    proc
    core
  where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
    grd003: core ∈ CORES ∩ dom(time_wait_proc) ∧ core ∈ dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: partition_mode(part) = PM_NORMAL
    grd006: proc = time_wait_proc(core)
    grd011: part ∈ dom(locklevel_of_partition)
    grd007: locklevel_of_partition(part) = 0
    grd008: finished_core2(core) = FALSE
    grd009: location_of_service2(core) = Time.Wait ↦ loc.1
    grd010: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Time.Wait ↦ loc.1)
  then
    act001: location_of_service2(core) := Time.Wait ↦ loc.2

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    act002: need_reschedule := TRUE
end
Event time_wait_return ⟨ordinary⟩ ≐
extends time_wait_return
any
    part
    proc
    core
where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
    grd003: core ∈ CORES ∩ dom(time_wait_proc) ∧ core ∈ dom(location_of_service2)
    grd004: processes_of_partition(proc) = part
    grd005: partition_mode(part) = PM_NORMAL
    grd006: proc = time_wait_proc(core)
    grd011: part ∈ dom(locklevel_of_partition)
    grd007: locklevel_of_partition(part) = 0
    grd008: finished_core2(core) = FALSE
    grd009: location_of_service2(core) = Time_Wait ↦ loc_2
    grd010: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Time_Wait ↦ loc_2)
then
    act001: location_of_service2(core) := Time_Wait ↦ loc_r
    act002: time_wait_proc := {core} ≺ time_wait_proc
    act003: finished_core2(core) := TRUE
end
Event period_wait_init ⟨ordinary⟩ ≐
extends period_wait_init
any
    part
    proc
    newstate
    core
where
    grd001: part ∈ PARTITIONS
    grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state) ∩ dom(period_of_process)

    grd003: newstate ∈ PROCESS_STATES
    grd004: core ∈ CORES
    grd005: processes_of_partition(proc) = part
    grd101: partition_mode(part) = PM_NORMAL
    grd102: process_state(proc) = PS_Running ∧ newstate = PS_Waiting
    grd210: proc ∈ dom(delaytime_of_process) ∧ proc ∈ dom(process_wait_type)
    grd201: current_processes_flag(core) = TRUE
    grd209: part ∈ dom(current_partition_flag) ∧ part ∈ dom(locklevel_of_partition)
    grd202: current_partition_flag(part) = TRUE
    grd203: part = current_partition
    grd204: proc = current_processes(core)
    grd205: part ∈ dom(errorhandler_of_partition) ⇒ proc ≠ errorhandler_of_partition(part)
    grd206: locklevel_of_partition(part) = 0
    grd207: period_of_process(proc) > 0
    grd208: finished_core2(core) = TRUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
then
    act001: process_state(proc) := newstate
    act201: location_of_service2(core) := Period_Wait ↦ loc_i
    act202: finished_core2(core) := FALSE
    act203: period_wait_proc(core) := proc
    act204: current_processes_flag(core) := FALSE

```



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    act205: current_processes := {core}  $\triangleleft$  current_processes
end
Event period_wait_deadline_time  $\langle$ ordinary $\rangle \hat{=}$ 
extends period_wait_deadline_time
any
    part
    proc
    core
where
    grd001: part  $\in$  PARTITIONS  $\wedge$  part  $\in$  dom(current_partition_flag)  $\wedge$  part  $\in$  dom(locklevel_of_partition)

    grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)  $\cap$  dom(process_state)
    grd014: proc  $\in$  dom(period_of_process)
    grd003: core  $\in$  CORES  $\wedge$  core  $\in$  dom(location_of_service2)  $\wedge$  core  $\in$  dom(period_wait_proc)
    grd004: processes_of_partition(proc) = part
    grd005: partition_mode(part) = PM_NORMAL
    grd006: current_processes_flag(core) = TRUE
    grd007: current_partition_flag(part) = TRUE
    grd008: proc = period_wait_proc(core)
    grd009: locklevel_of_partition(part) = 0
    grd010: period_of_process(proc) > 0
    grd011: finished_core2(core) = FALSE
    grd012: location_of_service2(core) = Period_Wait  $\mapsto$  loc_i
    grd013:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Period_Wait  $\mapsto$  loc_i)
then
    act001: location_of_service2(core) := Period_Wait  $\mapsto$  loc_1
    act002: releasepoint_of_process(proc) := releasepoint_of_process(proc) + period_of_process(proc)
    act003: deadlinetime_of_process(proc) := releasepoint_of_process(proc) + timecapacity_of_process(proc)

    act004: process_wait_type(proc) := PROC_WAIT_PERIOD
end
Event period_wait_schedule  $\langle$ ordinary $\rangle \hat{=}$ 
extends period_wait_schedule
any
    part
    proc
    core
where
    grd001: part  $\in$  PARTITIONS  $\wedge$  part  $\in$  dom(current_partition_flag)  $\wedge$  part  $\in$  dom(locklevel_of_partition)

    grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)  $\cap$  dom(process_state)
    grd003: core  $\in$  CORES  $\wedge$  core  $\in$  dom(location_of_service2)  $\wedge$  core  $\in$  dom(period_wait_proc)
    grd004: processes_of_partition(proc) = part
    grd005: partition_mode(part) = PM_NORMAL
    grd006: current_processes_flag(core) = TRUE
    grd007: current_partition_flag(part) = TRUE
    grd008: proc = period_wait_proc(core)
    grd009: locklevel_of_partition(part) = 0
    grd010: finished_core2(core) = FALSE
    grd011: location_of_service2(core) = Period_Wait  $\mapsto$  loc_1
    grd012:  $\neg$ (finished_core2(core) = FALSE  $\wedge$  location_of_service2(core) = Period_Wait  $\mapsto$  loc_1)
then
    act001: location_of_service2(core) := Period_Wait  $\mapsto$  loc_2
    act002: need_reschedule := TRUE
end
Event period_wait_return  $\langle$ ordinary $\rangle \hat{=}$ 
extends period_wait_return
any

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    part
    proc
    core
where
  grd001: part ∈ PARTITIONS ∧ part ∈ dom(current_partition_flag)
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: core ∈ CORES ∧ core ∈ dom(location_of_service2)
  grd004: processes_of_partition(proc) = part
  grd005: partition_mode(part) = PM_NORMAL
  grd006: current_processes_flag(core) = TRUE
  grd007: current_partition_flag(part) = TRUE
  grd008: finished_core2(core) = FALSE
  grd009: location_of_service2(core) = Period_Wait ↦ loc_2
  grd010: ¬(finished_core2(core) = FALSE ∧ location_of_service2(core) = Period_Wait ↦ loc_2)
then
  act001: location_of_service2(core) := Period_Wait ↦ loc_r
  act002: period_wait_proc := {core} ↦ period_wait_proc
  act003: finished_core2(core) := TRUE
end
Event get_time ⟨ordinary⟩ ≐
extends get_time
any
  part
  core
where
  grd001: part ∈ PARTITIONS ∧ part ∈ dom(current_partition_flag)
  grd002: core ∈ CORES ∧ core ∈ dom(current_processes_flag)
  grd003: part = current_partition
  grd004: current_processes_flag(core) = TRUE ∧ current_partition_flag(part) = TRUE
  grd005: partition_mode(part) = PM_NORMAL
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  skip
end
Event replenish ⟨ordinary⟩ ≐
extends replenish
any
  part
  proc
  core
  budget_time
  ddtm
where
  grd001: part ∈ PARTITIONS ∧ part ∈ dom(current_partition_flag)
  grd002: core ∈ CORES ∧ core ∈ dom(current_processes) ∧ core ∈ dom(current_processes_flag)
  grd012: proc ∈ processes ∧ proc ∈ dom(period_of_process) ∧ proc ∈ dom(releasepoint_of_process) ∧
    proc ∈ dom(timecapacity_of_process)
  grd003: part = current_partition
  grd013: current_processes_flag(core) = TRUE
  grd004: proc = current_processes(core)
  grd005: current_partition_flag(part) = TRUE
  grd006: partition_mode(part) = PM_NORMAL
  grd007: budget_time ∈ ℕ
  grd008: ddtm ∈ ℕ
  grd009:
    period_of_process(proc) > 0
    ∧ clock_tick * ONE_TICK_TIME + budget_time ≤ releasepoint_of_process(proc) + timecapacity_of_process(proc)

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    grd010: budget.time > 0  $\Rightarrow$  ddtm = clock.tick * ONE_TICK_TIME + budget.time
    grd011: (budget.time = INFINITE_TIME_VALUE  $\vee$  timecapacity_of_process(proc) = INFINITE_TIME_VALUE)
           ddtm = INFINITE_TIME_VALUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: deadlinetime_of_process(proc) := ddtm
  end
Event aperiodicprocess_finished  $\langle$ ordinary $\rangle \hat{=}$ 
extends aperiodicprocess_finished
  any
    part
    proc
    newstate
    core
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)  $\cap$  dom(process_state)
    grd003: newstate  $\in$  PROCESS_STATES
    grd004: core  $\in$  CORES
    grd005: processes_of_partition(proc) = part
    grd101: partition_mode(part) = PM_NORMAL
    grd102: process_state(proc) = PS_Running  $\wedge$  (newstate = PS_Waiting  $\vee$  newstate = PS_Dormant)

    grd201: proc  $\in$  dom(process_wait_type)  $\wedge$  proc  $\in$  dom(period_of_process)
    grd307: core  $\in$  dom(current_processes_flag)
    grd308: part  $\in$  dom(current_partition_flag)
    grd301: part = current_partition
    grd306: current_processes_flag(core) = TRUE
    grd302: proc = current_processes(core)
    grd303: current_partition_flag(part) = TRUE
    grd304: newstate = PS_Dormant
    grd305: period_of_process(proc) = INFINITE_TIME_VALUE
    grd700: partition_of_concurrent(part) = TRUE
    grd701: module_shutdown = FALSE
  then
    act001: process_state(proc) := newstate
    act301: need_reschedule := TRUE
    act302: current_processes_flag(core) := FALSE
    act303: current_processes := {core}  $\triangleleft$  current_processes
  end
Event periodicprocess_finished  $\langle$ ordinary $\rangle \hat{=}$ 
extends periodicprocess_finished
  any
    part
    proc
    newstate
    core
  where
    grd001: part  $\in$  PARTITIONS
    grd002: proc  $\in$  processes  $\cap$  dom(processes_of_partition)  $\cap$  dom(process_state)
    grd003: newstate  $\in$  PROCESS_STATES
    grd004: core  $\in$  CORES
    grd005: processes_of_partition(proc) = part
    grd101: partition_mode(part) = PM_NORMAL
    grd102: process_state(proc) = PS_Running  $\wedge$  (newstate = PS_Waiting  $\vee$  newstate = PS_Dormant)

    grd201: proc  $\in$  dom(process_wait_type)  $\wedge$  proc  $\in$  dom(period_of_process)
    grd307: core  $\in$  dom(current_processes_flag)

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grd308: part ∈ dom(current_partition_flag)
grd301: part = current_partition
grd306: current_processes_flag(core) = TRUE
grd302: proc = current_processes(core)
grd303: current_partition_flag(part) = TRUE
grd304: newstate = PS_Waiting
grd305: period_of_process(proc) ≠ INFINITE_TIME_VALUE
grd700: partition_of_concurrent(part) = TRUE
grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act301: need_reschedule := TRUE
  act302: process_wait_type(proc) := PROC_WAIT_PERIOD
  act303: current_processes_flag(core) := FALSE
  act304: current_processes := {core} ⧸ current_processes
end
Event time_out ⟨ordinary⟩ ≡
extends time_out
any
  part
  proc
  newstate
  core
  time
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES
  grd005: processes_of_partition(proc) = part
  grd101: partition_mode(part) = PM_NORMAL
  grd102: process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_Suspend ∨ process_state(proc) =
    PS_WaitandSuspend
  grd103: process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_Suspend ⇒ newstate =
    PS_Ready
  grd104: process_state(proc) = PS_WaitandSuspend ⇒ newstate = PS_Suspend
  grd201: time ∈ ℕ
  grd202: proc ∈ dom(timeout_trigger)
  grd203: newstate ↦ time = timeout_trigger(proc)
  grd204: time ≥ (clock_tick − 1) * ONE_TICK_TIME ∧ time ≤ clock_tick * ONE_TICK_TIME
  grd205: process_state(proc) = PS_Waiting
  grd301: ¬(∃ r. r ∈ queuing_ports ∧ proc ∈ dom(processes_waiting_for_queuing_ports(r)))
  grd302: ¬(∃ r. r ∈ buffers ∧ proc ∈ dom(processes_waiting_for_buffers(r)))
  grd303: ¬(∃ r. r ∈ semaphores ∧ proc ∈ dom(processes_waiting_for_semaphores(r)))
  grd304: ¬(∃ r. r ∈ blackboards ∧ proc ∈ processes_waiting_for_blackboards(r))
  grd305: ¬(∃ r. r ∈ blackboards ∧ proc ∈ processes_waiting_for_blackboards(r))
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act201: timeout_trigger := timeout_trigger \ {proc ↦ (newstate ↦ time)}
  act202: process_wait_type := {proc} ⧸ process_wait_type
end
Event time_out_wf_qport ⟨ordinary⟩ ≡
extends time_out_wf_qport
any
  part
  proc
  newstate

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```

    core
    time
    r
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES
  grd005: processes_of_partition(proc) = part
  grd101: partition_mode(part) = PM_NORMAL
  grd102: process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_Suspend ∨ process_state(proc) =
    PS_WaitandSuspend
  grd103: process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_Suspend ⇒ newstate =
    PS_Ready
  grd104: process_state(proc) = PS_WaitandSuspend ⇒ newstate = PS_Suspend
  grd201: time ∈ ℕ
  grd202: proc ∈ dom(timeout_trigger)
  grd203: newstate ↦ time = timeout_trigger(proc)
  grd204: time ≥ (clock_tick − 1) * ONE_TICK_TIME ∧ time ≤ clock_tick * ONE_TICK_TIME
  grd205: process_state(proc) = PS_Waiting
  grd301: r ∈ queuing_ports ∧ proc ∈ dom(processes_waiting_for_queuingports(r))
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act201: timeout_trigger := timeout_trigger \ {proc ↦ (newstate ↦ time)}
  act202: process_wait_type := {proc} ⋈ process_wait_type
  act301: processes_waiting_for_queuingports := (processes_waiting_for_queuingports ⋈ {r ↦ {proc} ⋈
    processes_waiting_for_queuingports(r)})
end
Event time_out_wf_buf ⟨ordinary⟩ ≐
extends time_out_wf_buf
any
  part
  proc
  newstate
  core
  time
  r
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES
  grd005: processes_of_partition(proc) = part
  grd101: partition_mode(part) = PM_NORMAL
  grd102: process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_Suspend ∨ process_state(proc) =
    PS_WaitandSuspend
  grd103: process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_Suspend ⇒ newstate =
    PS_Ready
  grd104: process_state(proc) = PS_WaitandSuspend ⇒ newstate = PS_Suspend
  grd201: time ∈ ℕ
  grd202: proc ∈ dom(timeout_trigger)
  grd203: newstate ↦ time = timeout_trigger(proc)
  grd204: time ≥ (clock_tick − 1) * ONE_TICK_TIME ∧ time ≤ clock_tick * ONE_TICK_TIME
  grd205: process_state(proc) = PS_Waiting
  grd301: r ∈ buffers ∧ proc ∈ dom(processes_waiting_for_buffers(r))
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE

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then
  act001: process_state(proc) := newstate
  act201: timeout_trigger := timeout_trigger \ {proc ↦ (newstate ↦ time)}
  act202: process_wait_type := {proc} ⋈ process_wait_type
  act301: processes_waiting_for_buffers := (processes_waiting_for_buffers ⋈ {r ↦ {proc}} ⋈ processes_waiting_for_buffers)
end

Event time_out_wf_sem ⟨ordinary⟩ ≐
extends time_out_wf_sem
any
  part
  proc
  newstate
  core
  time
  r
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES
  grd005: processes_of_partition(proc) = part
  grd101: partition_mode(part) = PM_NORMAL
  grd102: process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_Suspend ∨ process_state(proc) = PS_WaitandSuspend
  grd103: process_state(proc) = PS_Waiting ∨ process_state(proc) = PS_Suspend ⇒ newstate = PS_Ready
  grd104: process_state(proc) = PS_WaitandSuspend ⇒ newstate = PS_Suspend
  grd201: time ∈ ℕ
  grd202: proc ∈ dom(timeout_trigger)
  grd203: newstate ↦ time = timeout_trigger(proc)
  grd204: time ≥ (clock_tick - 1) * ONE_TICK_TIME ∧ time ≤ clock_tick * ONE_TICK_TIME
  grd205: process_state(proc) = PS_Waiting
  grd301: r ∈ semaphores ∧ proc ∈ dom(processes_waiting_for_semaphores(r))
  grd700: partition_of_concurrent(part) = TRUE
  grd701: module_shutdown = FALSE
then
  act001: process_state(proc) := newstate
  act201: timeout_trigger := timeout_trigger \ {proc ↦ (newstate ↦ time)}
  act202: process_wait_type := {proc} ⋈ process_wait_type
  act301: processes_waiting_for_semaphores := (processes_waiting_for_semaphores ⋈ {r ↦ {proc}} ⋈ processes_waiting_for_semaphores(r))
end

Event time_out_wf_bb ⟨ordinary⟩ ≐
extends time_out_wf_bb
any
  part
  proc
  newstate
  core
  time
  r
where
  grd001: part ∈ PARTITIONS
  grd002: proc ∈ processes ∩ dom(processes_of_partition) ∩ dom(process_state)
  grd003: newstate ∈ PROCESS_STATES
  grd004: core ∈ CORES
  grd005: processes_of_partition(proc) = part
  grd101: partition_mode(part) = PM_NORMAL

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grd102:  $process\_state(proc) = PS\_Waiting \vee process\_state(proc) = PS\_Suspend \vee process\_state(proc) =$ 
         $PS\_WaitandSuspend$ 
grd103:  $process\_state(proc) = PS\_Waiting \vee process\_state(proc) = PS\_Suspend \Rightarrow newstate =$ 
         $PS\_Ready$ 
grd104:  $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$ 
grd201:  $time \in \mathbb{N}$ 
grd202:  $proc \in dom(timeout\_trigger)$ 
grd203:  $newstate \mapsto time = timeout\_trigger(proc)$ 
grd204:  $time \geq (clock\_tick - 1) * ONE\_TICK\_TIME \wedge time \leq clock\_tick * ONE\_TICK\_TIME$ 
grd205:  $process\_state(proc) = PS\_Waiting$ 
grd301:  $r \in blackboards \wedge proc \in processes\_waitingfor\_blackboards(r)$ 
grd700:  $partition\_of\_concurrent(part) = TRUE$ 
grd701:  $module\_shutdown = FALSE$ 
then
  act001:  $process\_state(proc) := newstate$ 
  act201:  $timeout\_trigger := timeout\_trigger \setminus \{proc \mapsto (newstate \mapsto time)\}$ 
  act202:  $process\_wait\_type := \{proc\} \triangleleft process\_wait\_type$ 
  act301:  $processes\_waitingfor\_blackboards := processes\_waitingfor\_blackboards \triangleleft \{r \mapsto (processes\_waitingfor\_blackboards(r) \setminus \{proc\})\}$ 
end
Event time_out_wf_evt  $\langle ordinary \rangle \hat{=}$ 
extends time_out_wf_evt
any
  part
  proc
  newstate
  core
  time
  r
where
  grd001:  $part \in PARTITIONS$ 
  grd002:  $proc \in processes \cap dom(processes\_of\_partition) \cap dom(process\_state)$ 
  grd003:  $newstate \in PROCESS\_STATES$ 
  grd004:  $core \in CORES$ 
  grd005:  $processes\_of\_partition(proc) = part$ 
  grd101:  $partition\_mode(part) = PM\_NORMAL$ 
  grd102:  $process\_state(proc) = PS\_Waiting \vee process\_state(proc) = PS\_Suspend \vee process\_state(proc) =$ 
         $PS\_WaitandSuspend$ 
  grd103:  $process\_state(proc) = PS\_Waiting \vee process\_state(proc) = PS\_Suspend \Rightarrow newstate =$ 
         $PS\_Ready$ 
  grd104:  $process\_state(proc) = PS\_WaitandSuspend \Rightarrow newstate = PS\_Suspend$ 
  grd201:  $time \in \mathbb{N}$ 
  grd202:  $proc \in dom(timeout\_trigger)$ 
  grd203:  $newstate \mapsto time = timeout\_trigger(proc)$ 
  grd204:  $time \geq (clock\_tick - 1) * ONE\_TICK\_TIME \wedge time \leq clock\_tick * ONE\_TICK\_TIME$ 
  grd205:  $process\_state(proc) = PS\_Waiting$ 
  grd301:  $r \in events \wedge proc \in processes\_waitingfor\_events(r)$ 
  grd700:  $partition\_of\_concurrent(part) = TRUE$ 
  grd701:  $module\_shutdown = FALSE$ 
then
  act001:  $process\_state(proc) := newstate$ 
  act201:  $timeout\_trigger := timeout\_trigger \setminus \{proc \mapsto (newstate \mapsto time)\}$ 
  act202:  $process\_wait\_type := \{proc\} \triangleleft process\_wait\_type$ 
  act301:  $processes\_waitingfor\_events := processes\_waitingfor\_events \triangleleft \{r \mapsto (processes\_waitingfor\_events(r) \setminus \{proc\})\}$ 
end
Event periodicproc_reach_releasepoint  $\langle ordinary \rangle \hat{=}$ 
extends periodicproc_reach_releasepoint
any

```



```
    part
    proc
    newstate
    core
where
  grd001:  part ∈ PARTITIONS
  grd002:  proc ∈ processes ∧ dom(processes_of_partition) ∩ dom(process_state) ∩ dom(periodtype_of_process)

  grd003:  newstate ∈ PROCESS_STATES
  grd004:  core ∈ CORES
  grd005:  processes_of_partition(proc) = part
  grd101:  partition_mode(part) = PM_NORMAL
  grd102:  periodtype_of_process(proc) = PERIOD_PROC
  grd103:  process_state(proc) = PS_Waiting
  grd104:  newstate = PS_Ready
  grd204:  proc ∈ dom(period_of_process) ∧ proc ∈ dom(releasepoint_of_process) ∧ proc ∈ dom(process_wait_type)

  grd205:  proc ∈ dom(timecapacity_of_process) ∧ proc ∈ dom(deadlinetime_of_process)
  grd201:  period_of_process(proc) ≠ INFINITE_TIME_VALUE
  grd202:  clock_tick * ONE_TICK_TIME ≥ releasepoint_of_process(proc)
  grd203:  process_wait_type(proc) = PROC_WAIT_PERIOD
  grd700:  partition_of_concurrent(part) = TRUE
  grd701:  module_shutdown = FALSE
then
  act001:  process_state(proc) := newstate
  act201:  timeout_trigger := {proc} ⋈ timeout_trigger
  act202:  releasepoint_of_process(proc) := releasepoint_of_process(proc) + period_of_process(proc)
  act203:  deadlinetime_of_process(proc) := releasepoint_of_process(proc) + timecapacity_of_process(proc)
end
END
```