# C++ Software Transactional Memory v 0.0.1

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## **Chapter 1**

## **OSTM C++ Software Transactional Memory**

1.1 Object Based Software Transactional Memory.

OSTM is a polymorphic solution to store and manage shared memory spaces within c++ programming context. You can store and managed any kind of object in transactional environment as a shared and protected memory space.

1.1.1 Brief. Download the zip file from the provided link in the web-site, that contains the libostm.so, TM.h, TX.h, OSTM.h files.

Unzip the archive file to the desired destination possibly where in you program is stored.

- 1.1.2 Step 1: Download the archive file.
- 1.1.3 Step 2: Unzip in the target destination.
- 1.1.4 Step 3: Copy the shared library (libostm.so) to the operating system folder where the other shared library are stored.

It will be different destination folder on different platforms. (Linux, Windows, Mac OS) More Information

1.1.5 Step 4: Achieve the required class hierarchy between the OSTM library and your own class structure.

Details and instruction of class hierarchy requirements can be found on the web-site. www.serversite.info/ostm

- 1.1.6 Step 5: Create an executable file as you linking together the TM.h, TX.h, OSTM.h files with your own files.
- 1.1.7 Step 6: Now your application use transactional environment, that guarantees the consistency between object transactions.
- 1.1.8 Step 7: Run the application.

Abbreviation for bank names used in the test cases:

BOA - Bank of America ULSTER - Ulster Bank

UNBL - United National Bank Limited SWBPLC - Scottish Windows Bank PLC

AIB - Allied Irish Bank BOI - Bank of Ireland

## **Chapter 2**

## **Hierarchical Index**

## 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

OSTM	49
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## **Class Index**

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## **Chapter 4**

## File Index

### 4.1 File List

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UNBL.cpp	105
UNBL.h	105
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## **Chapter 5**

### **Class Documentation**

### 5.1 AIB Class Reference

```
#include <AIB.h>
```

Inheritance diagram for AIB:

Collaboration diagram for AIB:

#### **Public Member Functions**

- AIB ()
- AIB (int accountNumber, double balance, std::string firstName, std::string lastName, std::string address)
- AIB (std::shared\_ptr< BANK > obj, int \_version, int \_unique\_id)
- AIB (const AIB &orig)
- AIB operator= (const AIB &orig)
- virtual ∼AIB ()
- virtual void copy (std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from)
   copy function, make deep copy of the object/pointer
- virtual std::shared\_ptr< OSTM > getBaseCopy (std::shared\_ptr< OSTM > object)

getBaseCopy function, make deep copy of the object/pointer and Return a new std::shared\_ptr<BANK> type object

virtual void toString ()

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

- virtual void SetAddress (std::string address)
- · virtual std::string GetAddress () const
- virtual void SetBalance (double balance)
- virtual double GetBalance () const
- virtual void SetAccountNumber (int accountNumber)
- · virtual int GetAccountNumber () const
- virtual void SetLastName (std::string lastName)
- virtual std::string GetLastName () const
- virtual void SetFirstName (std::string firstName)
- virtual std::string GetFirstName () const
- virtual void SetFullname (std::string fullname)
- virtual std::string GetFullname () const

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### 5.1.1 Detailed Description

Inherit from BANK

Definition at line 18 of file AIB.h.

### 5.1.2 Constructor & Destructor Documentation

```
5.1.2.1 AIB::AIB() [inline]
```

Constructor

Definition at line 23 of file AIB.h.

Here is the caller graph for this function:

5.1.2.2 AIB::AIB ( int accountNumber, double balance, std::string firstName, std::string lastName, std::string address )

[inline]

Custom constructor

Definition at line 36 of file AIB.h.

```
5.1.2.3 AIB::AIB (std::shared_ptr< BANK > obj, int_version, int_unique_id) [inline]
```

Custom constructor, used by the library for deep copying

Definition at line 48 of file AIB.h.

Here is the call graph for this function:

```
5.1.2.4 AIB::AIB ( const AIB & orig )
```

Copy constructor

Definition at line 14 of file AIB.cpp.

```
5.1.2.5 AIB::\simAIB( ) [virtual]
```

de-constructor

Definition at line 17 of file AIB.cpp.

Here is the caller graph for this function:

#### 5.1.3 Member Function Documentation

```
5.1.3.1 void AIB::copy ( std::shared_ptr< OSTM > to, std::shared_ptr< OSTM > from ) [virtual]
```

copy function, make deep copy of the object/pointer

5.1 AIB Class Reference 11

#### **Parameters**

objTO	is a std::shared_ptr <bank> type object casted back from std::shared_ptr<ostm></ostm></bank>
objFROM	is a std::shared_ptr <bank> type object casted back from std::shared_ptr<ostm></ostm></bank>

Reimplemented from OSTM.

Definition at line 37 of file AIB.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

5.1.3.2 int AIB::GetAccountNumber( ) const [virtual]

Reimplemented from BANK.

Definition at line 81 of file AIB.cpp.

Here is the caller graph for this function:

**5.1.3.3 std::string AIB::GetAddress ( ) const** [virtual]

Reimplemented from BANK.

Definition at line 65 of file AIB.cpp.

Here is the caller graph for this function:

5.1.3.4 double AIB::GetBalance ( ) const [virtual]

Reimplemented from BANK.

Definition at line 73 of file AIB.cpp.

Here is the caller graph for this function:

 $\textbf{5.1.3.5} \quad \textbf{std::shared\_ptr} < \textbf{OSTM} > \textbf{AlB::getBaseCopy ( std::shared\_ptr} < \textbf{OSTM} > \textbf{object )} \quad \texttt{[virtual]}$ 

 $getBaseCopy\ function, make\ deep\ copy\ of\ the\ object/pointer\ and\ Return\ a\ new\ std::shared\_ptr<BANK>\ type\ object$ 

#### **Parameters**

objTO is a BANK type pointer for		is a BANK type pointer for casting
	obj	is a std::shared_ptr <bank> return type</bank>

Reimplemented from OSTM.

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```
Definition at line 24 of file AIB.cpp.
Here is the call graph for this function:
Here is the caller graph for this function:
5.1.3.6 std::string AIB::GetFirstName() const [virtual]
Reimplemented from BANK.
Definition at line 97 of file AIB.cpp.
Here is the caller graph for this function:
5.1.3.7 std::string AIB::GetFullname() const [virtual]
Reimplemented from BANK.
Definition at line 105 of file AIB.cpp.
Here is the caller graph for this function:
5.1.3.8 std::string AIB::GetLastName() const [virtual]
Reimplemented from BANK.
Definition at line 89 of file AIB.cpp.
Here is the caller graph for this function:
5.1.3.9 AIB AIB::operator=(const AIB & orig) [inline]
Operator
Definition at line 66 of file AIB.h.
Here is the call graph for this function:
5.1.3.10 void AIB::SetAccountNumber (int accountNumber) [virtual]
Reimplemented from BANK.
Definition at line 77 of file AIB.cpp.
Here is the caller graph for this function:
```

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```
5.1.3.11 void AIB::SetAddress ( std::string address ) [virtual]
Reimplemented from BANK.
Definition at line 61 of file AIB.cpp.
Here is the caller graph for this function:
5.1.3.12 void AIB::SetBalance (double balance) [virtual]
Reimplemented from BANK.
Definition at line 69 of file AIB.cpp.
Here is the caller graph for this function:
5.1.3.13 void AIB::SetFirstName ( std::string firstName ) [virtual]
Reimplemented from BANK.
Definition at line 93 of file AIB.cpp.
Here is the caller graph for this function:
5.1.3.14 void AIB::SetFullname ( std::string fullname ) [virtual]
Reimplemented from BANK.
Definition at line 101 of file AIB.cpp.
Here is the caller graph for this function:
5.1.3.15 void AIB::SetLastName ( std::string lastName ) [virtual]
Reimplemented from BANK.
Definition at line 85 of file AIB.cpp.
Here is the caller graph for this function:
5.1.3.16 void AIB::toString( ) [virtual]
_cast, is use to cast bak the std::shared_ptr<OSTM> to the required type
toString function, displays the object values in formatted way
Reimplemented from OSTM.
Definition at line 56 of file AIB.cpp.
Here is the call graph for this function:
Here is the caller graph for this function:
The documentation for this class was generated from the following files:
```

- AIB.h
- AIB.cpp

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### 5.2 BANK Class Reference

```
#include <BANK.h>
```

Inheritance diagram for BANK:

Collaboration diagram for BANK:

#### **Public Member Functions**

- BANK ()
- BANK (int \_version, int \_unique\_id)
- BANK (const BANK &orig)
- virtual ∼BANK ()
- virtual void SetAddress (std::string address)
- · virtual std::string GetAddress () const
- virtual void SetBalance (double balance)
- virtual double GetBalance () const
- virtual void SetAccountNumber (int accountNumber)
- virtual int GetAccountNumber () const
- virtual void SetLastName (std::string lastName)
- virtual std::string GetLastName () const
- virtual void SetFirstName (std::string firstName)
- virtual std::string GetFirstName () const
- virtual void SetFullname (std::string fullname)
- · virtual std::string GetFullname () const

### 5.2.1 Detailed Description

BANK inherit from the OSTM library. It is declares the common functions in the child classes as a virtual function.

Definition at line 16 of file BANK.h.

### 5.2.2 Constructor & Destructor Documentation

```
5.2.2.1 BANK::BANK() [inline]
```

Constructor

Definition at line 23 of file BANK.h.

Here is the caller graph for this function:

```
5.2.2.2 BANK::BANK(int_version, int_unique_id) [inline]
```

**Custom Constructor** 

Definition at line 29 of file BANK.h.

Here is the call graph for this function:

5.2 BANK Class Reference 15

```
5.2.2.3 BANK::BANK (const BANK & orig)
Copy constructor
Definition at line 11 of file BANK.cpp.
5.2.2.4 BANK::~BANK() [virtual]
de-constructor
Definition at line 14 of file BANK.cpp.
Here is the caller graph for this function:
5.2.3 Member Function Documentation
5.2.3.1 virtual int BANK::GetAccountNumber() const [inline], [virtual]
Reimplemented in AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.
Definition at line 49 of file BANK.h.
5.2.3.2 virtual std::string BANK::GetAddress ( ) const [inline], [virtual]
Reimplemented in AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.
Definition at line 45 of file BANK.h.
5.2.3.3 virtual double BANK::GetBalance ( ) const [inline], [virtual]
Reimplemented in AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.
Definition at line 47 of file BANK.h.
5.2.3.4 virtual std::string BANK::GetFirstName() const [inline], [virtual]
Reimplemented in AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.
Definition at line 53 of file BANK.h.
5.2.3.5 virtual std::string BANK::GetFullname() const [inline], [virtual]
Reimplemented in AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.
Definition at line 55 of file BANK.h.
```

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```
5.2.3.6 virtual std::string BANK::GetLastName() const [inline], [virtual]
Reimplemented in AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.
Definition at line 51 of file BANK.h.
5.2.3.7 virtual void BANK::SetAccountNumber (int accountNumber) [inline], [virtual]
Reimplemented in AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.
Definition at line 48 of file BANK.h.
5.2.3.8 virtual void BANK::SetAddress ( std::string address ) [inline], [virtual]
Reimplemented in AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.
Definition at line 44 of file BANK.h.
5.2.3.9 virtual void BANK::SetBalance (double balance) [inline], [virtual]
Reimplemented in AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.
Definition at line 46 of file BANK.h.
Here is the caller graph for this function:
5.2.3.10 virtual void BANK::SetFirstName ( std::string firstName ) [inline], [virtual]
Reimplemented in AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.
Definition at line 52 of file BANK.h.
5.2.3.11 virtual void BANK::SetFullname ( std::string fullname ) [inline], [virtual]
Reimplemented in AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.
Definition at line 54 of file BANK.h.
5.2.3.12 virtual void BANK::SetLastName ( std::string lastName ) [inline], [virtual]
Reimplemented in AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.
Definition at line 50 of file BANK.h.
The documentation for this class was generated from the following files:
```

- BANK.h
- BANK.cpp

5.3 BOA Class Reference 17

### 5.3 BOA Class Reference

```
#include <BOA.h>
```

Inheritance diagram for BOA:

Collaboration diagram for BOA:

#### **Public Member Functions**

- BOA ()
- · BOA (int accountNumber, double balance, std::string firstName, std::string lastName, std::string address)
- BOA (std::shared ptr< BANK > obj, int version, int unique id)
- BOA (const BOA &orig)
- BOA operator= (const BOA &orig)
- virtual ∼BOA ()
- virtual void copy (std::shared\_ptr<  $\ensuremath{\mathsf{OSTM}}\xspace > to,$  std::shared\_ptr<  $\ensuremath{\mathsf{OSTM}}\xspace > from)$

copy function, make deep copy of the object/pointer

virtual std::shared\_ptr< OSTM > getBaseCopy (std::shared\_ptr< OSTM > object)

getBaseCopy function, make deep copy of the object/pointer and Return a new std::shared\_ptr<BANK> type object

virtual void toString ()

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

- virtual void SetAddress (std::string address)
- · virtual std::string GetAddress () const
- virtual void SetBalance (double balance)
- · virtual double GetBalance () const
- virtual void SetAccountNumber (int accountNumber)
- virtual int GetAccountNumber () const
- virtual void SetLastName (std::string lastName)
- virtual std::string GetLastName () const
- virtual void SetFirstName (std::string firstName)
- virtual std::string GetFirstName () const
- virtual void SetFullname (std::string fullname)
- · virtual std::string GetFullname () const

# 5.3.1 Detailed Description

Inherit from BANK

Definition at line 18 of file BOA.h.

# 5.3.2 Constructor & Destructor Documentation

**5.3.2.1 BOA::BOA()** [inline]

Constructor

Definition at line 24 of file BOA.h.

5.3.2.2 BOA::BOA ( int accountNumber, double balance, std::string firstName, std::string lastName, std::string address )
[inline]

Custom constructor

Definition at line 35 of file BOA.h.

```
5.3.2.3 BOA::BOA ( std::shared_ptr< BANK > obj, int _version, int _unique_id ) [inline]
```

Custom constructor, used by the library for deep copying

Definition at line 46 of file BOA.h.

Here is the call graph for this function:

```
5.3.2.4 BOA::BOA ( const BOA & orig )
```

Copy constructor

Definition at line 12 of file BOA.cpp.

```
5.3.2.5 BOA::\simBOA( ) [virtual]
```

de-constructor

Definition at line 15 of file BOA.cpp.

Here is the caller graph for this function:

### 5.3.3 Member Function Documentation

```
5.3.3.1 void BOA::copy ( std::shared_ptr< OSTM > to, std::shared_ptr< OSTM > from ) [virtual]
```

copy function, make deep copy of the object/pointer

## **Parameters**

objTO	is a std::shared_ptr <bank> type object casted back from std::shared_ptr<ostm></ostm></bank>
objFROM	is a std::shared_ptr <bank> type object casted back from std::shared_ptr<ostm></ostm></bank>

Reimplemented from OSTM.

Definition at line 34 of file BOA.cpp.

Here is the call graph for this function:

5.3 BOA Class Reference 19

```
5.3.3.2 int BOA::GetAccountNumber() const [virtual]
```

Reimplemented from BANK.

Definition at line 80 of file BOA.cpp.

Here is the caller graph for this function:

```
5.3.3.3 std::string BOA::GetAddress() const [virtual]
```

Reimplemented from BANK.

Definition at line 64 of file BOA.cpp.

Here is the caller graph for this function:

```
5.3.3.4 double BOA::GetBalance()const [virtual]
```

Reimplemented from BANK.

Definition at line 72 of file BOA.cpp.

Here is the caller graph for this function:

```
5.3.3.5 std::shared_ptr< OSTM > BOA::getBaseCopy ( std::shared_ptr< OSTM > object ) [virtual]
```

getBaseCopy function, make deep copy of the object/pointer and Return a new std::shared\_ptr<BANK> type object

## **Parameters**

objTO	is a BANK type pointer for casting
obj	is a std::shared_ptr <bank> return type</bank>

Reimplemented from OSTM.

Definition at line 22 of file BOA.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

```
5.3.3.6 std::string BOA::GetFirstName() const [virtual]
```

Reimplemented from BANK.

Definition at line 96 of file BOA.cpp.

```
std::string BOA::GetFullname( )const [virtual]
Reimplemented from BANK.
Definition at line 104 of file BOA.cpp.
Here is the caller graph for this function:
5.3.3.8 std::string BOA::GetLastName()const [virtual]
Reimplemented from BANK.
Definition at line 88 of file BOA.cpp.
Here is the caller graph for this function:
5.3.3.9 BOA BOA::operator=(const BOA & orig) [inline]
Operator
Definition at line 64 of file BOA.h.
Here is the call graph for this function:
5.3.3.10 void BOA::SetAccountNumber (int accountNumber) [virtual]
Reimplemented from BANK.
Definition at line 76 of file BOA.cpp.
Here is the caller graph for this function:
5.3.3.11 void BOA::SetAddress ( std::string address ) [virtual]
Reimplemented from BANK.
Definition at line 60 of file BOA.cpp.
Here is the caller graph for this function:
5.3.3.12 void BOA::SetBalance (double balance) [virtual]
Reimplemented from BANK.
Definition at line 68 of file BOA.cpp.
Here is the caller graph for this function:
```

5.4 BOI Class Reference 21

```
5.3.3.13 void BOA::SetFirstName ( std::string firstName ) [virtual]
Reimplemented from BANK.
Definition at line 92 of file BOA.cpp.
Here is the caller graph for this function:
5.3.3.14 void BOA::SetFullname ( std::string fullname ) [virtual]
Reimplemented from BANK.
Definition at line 100 of file BOA.cpp.
Here is the caller graph for this function:
5.3.3.15 void BOA::SetLastName ( std::string lastName ) [virtual]
Reimplemented from BANK.
Definition at line 84 of file BOA.cpp.
Here is the caller graph for this function:
5.3.3.16 void BOA::toString() [virtual]
_cast, is use to cast bak the std::shared_ptr<OSTM> to the required type
toString function, displays the object values in formatted way
Reimplemented from OSTM.
Definition at line 54 of file BOA.cpp.
Here is the call graph for this function:
Here is the caller graph for this function:
The documentation for this class was generated from the following files:
    • BOA.h
```

# 5.4 BOI Class Reference

#include <BOI.h>

• BOA.cpp

Inheritance diagram for BOI:

Collaboration diagram for BOI:

### **Public Member Functions**

- BOI ()
- BOI (int accountNumber, double balance, std::string firstName, std::string lastName, std::string address)
- BOI (std::shared ptr< BOI > obj, int version, int unique id)
- BOI (const BOI &orig)
- BOI operator= (const BOI &orig)
- virtual ~BOI ()
- virtual std::shared\_ptr< OSTM > getBaseCopy (std::shared\_ptr< OSTM > object)

getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object

- virtual void copy (std::shared\_ptr<  $\mbox{OSTM} >$  to, std::shared\_ptr<  $\mbox{OSTM} >$  from)

copy function, make deep copy of the object/pointer

• virtual void toString ()

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

- virtual void SetAddress (std::string address)
- virtual std::string GetAddress () const
- virtual void SetBalance (double balance)
- virtual double GetBalance () const
- virtual void SetAccountNumber (int accountNumber)
- · virtual int GetAccountNumber () const
- virtual void SetLastName (std::string lastName)
- virtual std::string GetLastName () const
- virtual void SetFirstName (std::string firstName)
- · virtual std::string GetFirstName () const
- virtual void SetFullname (std::string fullname)
- · virtual std::string GetFullname () const

# 5.4.1 Detailed Description

Inherit from BANK

Definition at line 19 of file BOI.h.

## 5.4.2 Constructor & Destructor Documentation

```
5.4.2.1 BOI::BOI() [inline]
```

Constructor

Definition at line 24 of file BOI.h.

Here is the caller graph for this function:

**5.4.2.2** BOI::BOI ( int accountNumber, double balance, std::string firstName, std::string lastName, std::string address ) [inline]

Custom constructor

Definition at line 37 of file BOI.h.

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5.4.2.3 BOI::BOI ( std::shared\_ptr< BOI > obj, int\_version, int\_unique\_id ) [inline]

Custom constructor, used by the library for deep copying

Definition at line 49 of file BOI.h.

Here is the call graph for this function:

5.4.2.4 BOI::BOI (const BOI & orig)

Copy constructor

Definition at line 15 of file BOI.cpp.

```
5.4.2.5 BOI::\simBOI( ) [virtual]
```

de-constructor

Definition at line 12 of file BOI.cpp.

Here is the caller graph for this function:

## 5.4.3 Member Function Documentation

```
5.4.3.1 void BOI::copy ( std::shared_ptr< OSTM > to, std::shared_ptr< OSTM > from ) [virtual]
```

copy function, make deep copy of the object/pointer

## **Parameters**

objTO	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>
objFROM	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>

Reimplemented from OSTM.

Definition at line 35 of file BOI.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

5.4.3.2 int BOI::GetAccountNumber() const [virtual]

Reimplemented from BANK.

Definition at line 78 of file BOI.cpp.

```
5.4.3.3 std::string BOI::GetAddress() const [virtual]
```

Reimplemented from BANK.

Definition at line 62 of file BOI.cpp.

Here is the caller graph for this function:

```
5.4.3.4 double BOI::GetBalance()const [virtual]
```

Reimplemented from BANK.

Definition at line 70 of file BOI.cpp.

Here is the caller graph for this function:

```
\textbf{5.4.3.5} \quad \textbf{std::shared\_ptr} < \textbf{OSTM} > \textbf{BOI::getBaseCopy ( std::shared\_ptr} < \textbf{OSTM} > \textit{object )} \quad \texttt{[virtual]}
```

getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object

### **Parameters**

objTO	is a BANK type pointer for casting
obj	is a BANK* return type

Reimplemented from OSTM.

Definition at line 22 of file BOI.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

```
5.4.3.6 std::string BOI::GetFirstName( ) const [virtual]
```

Reimplemented from BANK.

Definition at line 94 of file BOI.cpp.

Here is the caller graph for this function:

```
5.4.3.7 std::string BOI::GetFullname() const [virtual]
```

Reimplemented from BANK.

Definition at line 102 of file BOI.cpp.

5.4 BOI Class Reference 25

```
5.4.3.8 std::string BOI::GetLastName() const [virtual]
Reimplemented from BANK.
Definition at line 86 of file BOI.cpp.
Here is the caller graph for this function:
5.4.3.9 BOI BOI::operator=(const BOI & orig) [inline]
Operator
Definition at line 65 of file BOI.h.
Here is the call graph for this function:
5.4.3.10 void BOI::SetAccountNumber (int accountNumber) [virtual]
Reimplemented from BANK.
Definition at line 74 of file BOI.cpp.
Here is the caller graph for this function:
5.4.3.11 void BOI::SetAddress ( std::string address ) [virtual]
Reimplemented from BANK.
Definition at line 58 of file BOI.cpp.
Here is the caller graph for this function:
5.4.3.12 void BOI::SetBalance ( double balance ) [virtual]
Reimplemented from BANK.
Definition at line 66 of file BOI.cpp.
Here is the caller graph for this function:
5.4.3.13 void BOI::SetFirstName ( std::string firstName ) [virtual]
Reimplemented from BANK.
Definition at line 90 of file BOI.cpp.
Here is the caller graph for this function:
```

```
5.4.3.14 void BOI::SetFullname ( std::string fullname ) [virtual]
Reimplemented from BANK.
Definition at line 98 of file BOI.cpp.
Here is the caller graph for this function:
5.4.3.15 void BOI::SetLastName ( std::string lastName ) [virtual]
Reimplemented from BANK.
Definition at line 82 of file BOI.cpp.
Here is the caller graph for this function:
5.4.3.16 void BOI::toString() [virtual]
_cast, is use to cast bak the std::shared_ptr<OSTM> to the required type
toString function, displays the object values in formatted way
Reimplemented from OSTM.
Definition at line 54 of file BOI.cpp.
Here is the call graph for this function:
Here is the caller graph for this function:
The documentation for this class was generated from the following files:
    • BOI.h
    • BOI.cpp
```

# 5.5 CARLOW\_W Class Reference

```
#include <CARLOW_W.h>
```

Inheritance diagram for CARLOW\_W:

Collaboration diagram for CARLOW\_W:

### **Public Member Functions**

- CARLOW W ()
- CARLOW\_W (std::string address, std::string shop\_name, int iphone, int samsung, int sony, int huawei, int nokia, int alcatel)
- CARLOW\_W (std::shared\_ptr< WAREHOUSE > obj, int \_version, int \_unique\_id)
- CARLOW\_W (const CARLOW\_W &orig)
- CARLOW W operator= (const CARLOW W &orig)
- virtual ~CARLOW W ()
- virtual void copy (std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from)

copy function, make deep copy of the object/pointer

virtual std::shared ptr< OSTM > getBaseCopy (std::shared ptr< OSTM > object)

getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object

• virtual void toString ()

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

- virtual void SetNumber of alcatel (int number of alcatel)
- virtual int GetNumber\_of\_alcatel ()
- virtual void SetNumber of nokia (int number of nokia)
- · virtual int GetNumber of nokia ()
- virtual void SetNumber\_of\_huawei (int \_number\_of\_huawei)
- virtual int GetNumber of huawei ()
- virtual void SetNumber of sony (int number of sony)
- virtual int GetNumber\_of\_sony ()
- virtual void SetNumber\_of\_samsung (int \_number\_of\_samsung)
- virtual int GetNumber\_of\_samsung ()
- virtual void SetNumber\_of\_iphones (int \_number\_of\_iphones)
- virtual int GetNumber of iphones ()
- virtual void SetShop name (std::string shop name)
- virtual std::string GetShop\_name ()
- virtual void SetShop\_address (std::string \_shop\_address)
- virtual std::string GetShop\_address ()

# 5.5.1 Detailed Description

Inherit from WAREHOUSE

Definition at line 19 of file CARLOW W.h.

#### 5.5.2 Constructor & Destructor Documentation

5.5.2.1 CARLOW\_W::CARLOW\_W( ) [inline]

Constructor

Definition at line 24 of file CARLOW W.h.

5.5.2.2 CARLOW\_W::CARLOW\_W ( std::string address, std::string shop\_name, int iphone, int samsung, int sony, int huawei, int nokia, int alcatel ) [inline]

Custom constructor

Definition at line 38 of file CARLOW\_W.h.

5.5.2.3 CARLOW\_W::CARLOW\_W ( std::shared\_ptr< WAREHOUSE > obj, int\_version, int\_unique\_id ) [inline]

Custom constructor, used by the library for deep copying

Definition at line 55 of file CARLOW\_W.h.

Here is the call graph for this function:

5.5.2.4 CARLOW\_W::CARLOW\_W ( const CARLOW\_W & orig )

Copy constructor

Definition at line 17 of file CARLOW\_W.cpp.

5.5.2.5 CARLOW\_W::~CARLOW\_W() [virtual]

de-constructor

Definition at line 14 of file CARLOW\_W.cpp.

Here is the caller graph for this function:

5.5.3 Member Function Documentation

5.5.3.1 void CARLOW\_W::copy ( std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from ) [virtual]

copy function, make deep copy of the object/pointer

## **Parameters**

objTO	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>
objFROM	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>

Reimplemented from OSTM.

Definition at line 37 of file CARLOW\_W.cpp.

```
5.5.3.2 std::shared_ptr< OSTM > CARLOW_W::getBaseCopy( std::shared_ptr< OSTM > object) [virtual]
```

getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object

#### **Parameters**

objTO	is a BANK type pointer for casting
obj	is a BANK* return type

Reimplemented from OSTM.

Definition at line 24 of file CARLOW\_W.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

```
5.5.3.3 int CARLOW_W::GetNumber_of_alcatel( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 75 of file CARLOW\_W.cpp.

Here is the caller graph for this function:

```
5.5.3.4 int CARLOW_W::GetNumber_of_huawei( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 91 of file CARLOW\_W.cpp.

Here is the caller graph for this function:

```
5.5.3.5 int CARLOW_W::GetNumber_of_iphones( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 115 of file CARLOW\_W.cpp.

Here is the caller graph for this function:

```
5.5.3.6 int CARLOW_W::GetNumber_of_nokia( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 83 of file CARLOW\_W.cpp.

```
5.5.3.7 int CARLOW_W::GetNumber_of_samsung() [virtual]
Reimplemented from WAREHOUSE.
Definition at line 107 of file CARLOW_W.cpp.
Here is the caller graph for this function:
5.5.3.8 int CARLOW_W::GetNumber_of_sony( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 99 of file CARLOW_W.cpp.
Here is the caller graph for this function:
5.5.3.9 std::string CARLOW_W::GetShop_address() [virtual]
Reimplemented from WAREHOUSE.
Definition at line 131 of file CARLOW_W.cpp.
Here is the caller graph for this function:
5.5.3.10 std::string CARLOW_W::GetShop_name() [virtual]
Reimplemented from WAREHOUSE.
Definition at line 123 of file CARLOW W.cpp.
Here is the caller graph for this function:
5.5.3.11 CARLOW_W CARLOW_W::operator=( const CARLOW_W & orig ) [inline]
Operator
Definition at line 75 of file CARLOW_W.h.
Here is the call graph for this function:
5.5.3.12 void CARLOW_W::SetNumber_of_alcatel(int_number_of_alcatel) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 71 of file CARLOW_W.cpp.
Here is the caller graph for this function:
```

Generated by Doxygen

```
5.5.3.13 void CARLOW_W::SetNumber_of_huawei(int_number_of_huawei) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 87 of file CARLOW_W.cpp.
Here is the caller graph for this function:
5.5.3.14 void CARLOW_W::SetNumber_of_iphones (int_number_of_iphones) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 111 of file CARLOW_W.cpp.
Here is the caller graph for this function:
5.5.3.15 void CARLOW_W::SetNumber_of_nokia (int_number_of_nokia) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 79 of file CARLOW_W.cpp.
Here is the caller graph for this function:
5.5.3.16 void CARLOW_W::SetNumber_of_samsung ( int _number_of_samsung ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 103 of file CARLOW W.cpp.
Here is the caller graph for this function:
5.5.3.17 void CARLOW_W::SetNumber_of_sony ( int_number_of_sony ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 95 of file CARLOW_W.cpp.
Here is the caller graph for this function:
5.5.3.18 void CARLOW_W::SetShop_address ( std::string_shop_address ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 127 of file CARLOW_W.cpp.
Here is the caller graph for this function:
```

```
5.5.3.19 void CARLOW_W::SetShop_name ( std::string_shop_name ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 119 of file CARLOW\_W.cpp.

Here is the caller graph for this function:

```
5.5.3.20 void CARLOW_W::toString( ) [virtual]
```

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

toString function, displays the object values in formatted way

Reimplemented from OSTM.

Definition at line 64 of file CARLOW W.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

The documentation for this class was generated from the following files:

- · CARLOW W.h
- CARLOW\_W.cpp

# 5.6 CARPHONE\_WAREHOUSE Class Reference

```
#include <CARPHONE_WAREHOUSE.h>
```

Inheritance diagram for CARPHONE\_WAREHOUSE:

Collaboration diagram for CARPHONE\_WAREHOUSE:

#### **Public Member Functions**

- CARPHONE\_WAREHOUSE ()
- CARPHONE\_WAREHOUSE (std::string address, std::string shop\_name, int iphone, int samsung, int sony, int huawei, int nokia, int alcatel)
- CARPHONE\_WAREHOUSE (std::shared\_ptr< WAREHOUSE > obj, int \_version, int \_unique\_id)
- CARPHONE\_WAREHOUSE (const CARPHONE\_WAREHOUSE & orig)
- CARPHONE\_WAREHOUSE operator= (const CARPHONE\_WAREHOUSE & orig)
- virtual ~CARPHONE\_WAREHOUSE ()
- virtual void copy (std::shared\_ptr<  $\mathsf{OSTM} > \mathsf{to}$ , std::shared\_ptr<  $\mathsf{OSTM} > \mathsf{from}$ )

copy function, make deep copy of the object/pointer

- $\bullet \ \, \text{virtual std::shared\_ptr} < \\ \text{OSTM} > \\ \text{getBaseCopy (std::shared\_ptr} < \\ \text{OSTM} > \\ \text{object)} \\$
- getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object
- virtual void toString ()

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

- virtual void SetNumber\_of\_alcatel (int \_number\_of\_alcatel)
- virtual int GetNumber\_of\_alcatel ()
- virtual void SetNumber of nokia (int number of nokia)
- virtual int GetNumber of nokia ()
- virtual void SetNumber\_of\_huawei (int \_number\_of\_huawei)
- virtual int GetNumber\_of\_huawei ()
- virtual void SetNumber\_of\_sony (int \_number\_of\_sony)
- virtual int GetNumber\_of\_sony ()
- virtual void SetNumber\_of\_samsung (int \_number\_of\_samsung)
- virtual int GetNumber of samsung ()
- virtual void SetNumber of iphones (int number of iphones)
- virtual int GetNumber\_of\_iphones ()
- virtual void SetShop\_name (std::string \_shop\_name)
- virtual std::string GetShop\_name ()
- virtual void SetShop\_address (std::string \_shop\_address)
- virtual std::string GetShop\_address ()

## 5.6.1 Detailed Description

Inherit from WAREHOUSE

Definition at line 19 of file CARPHONE WAREHOUSE.h.

#### 5.6.2 Constructor & Destructor Documentation

5.6.2.1 CARPHONE\_WAREHOUSE::CARPHONE\_WAREHOUSE( ) [inline]

Constructor

Definition at line 24 of file CARPHONE WAREHOUSE.h.

Here is the caller graph for this function:

5.6.2.2 CARPHONE\_WAREHOUSE::CARPHONE\_WAREHOUSE ( std::string address, std::string shop\_name, int iphone, int samsung, int sony, int huawei, int nokia, int alcatel ) [inline]

Custom constructor

Definition at line 38 of file CARPHONE\_WAREHOUSE.h.

5.6.2.3 CARPHONE\_WAREHOUSE::CARPHONE\_WAREHOUSE ( std::shared\_ptr< WAREHOUSE > obj, int \_version, int \_unique\_id ) [inline]

Custom constructor, used by the library for deep copying

Definition at line 55 of file CARPHONE WAREHOUSE.h.

5.6.2.4 CARPHONE\_WAREHOUSE::CARPHONE\_WAREHOUSE ( const CARPHONE\_WAREHOUSE & orig )

Copy constructor

Definition at line 11 of file CARPHONE\_WAREHOUSE.cpp.

5.6.2.5 CARPHONE\_WAREHOUSE::~CARPHONE\_WAREHOUSE() [virtual]

de-constructor

Definition at line 14 of file CARPHONE\_WAREHOUSE.cpp.

Here is the caller graph for this function:

### 5.6.3 Member Function Documentation

```
5.6.3.1 void CARPHONE_WAREHOUSE::copy ( std::shared_ptr< OSTM > to, std::shared_ptr< OSTM > from ) [virtual]
```

copy function, make deep copy of the object/pointer

#### **Parameters**

objTO	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>
objFROM	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>

Reimplemented from OSTM.

Definition at line 34 of file CARPHONE\_WAREHOUSE.cpp.

Here is the caller graph for this function:

getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object

# **Parameters**

objTO	is a BANK type pointer for casting
obj	is a BANK* return type

Reimplemented from OSTM.

Definition at line 21 of file CARPHONE\_WAREHOUSE.cpp.

Here is the call graph for this function:

```
5.6.3.3 int CARPHONE_WAREHOUSE::GetNumber_of_alcatel( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 71 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.4 int CARPHONE_WAREHOUSE::GetNumber_of_huawei( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 87 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.5 int CARPHONE_WAREHOUSE::GetNumber_of_iphones( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 111 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.6 int CARPHONE_WAREHOUSE::GetNumber_of_nokia( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 79 of file CARPHONE WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.7 int CARPHONE_WAREHOUSE::GetNumber_of_samsung() [virtual]
Reimplemented from WAREHOUSE.
Definition at line 103 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.8 int CARPHONE_WAREHOUSE::GetNumber_of_sony( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 95 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
```

```
std::string CARPHONE_WAREHOUSE::GetShop_address( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 127 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.10 std::string CARPHONE_WAREHOUSE::GetShop_name( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 119 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.11 CARPHONE WAREHOUSE CARPHONE WAREHOUSE::operator= ( const CARPHONE WAREHOUSE &
        orig ) [inline]
Operator
Definition at line 75 of file CARPHONE_WAREHOUSE.h.
Here is the call graph for this function:
5.6.3.12 void CARPHONE_WAREHOUSE::SetNumber_of_alcatel(int_number_of_alcatel) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 67 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.13 void CARPHONE_WAREHOUSE::SetNumber_of_huawei(int_number_of_huawei) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 83 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.14 void CARPHONE_WAREHOUSE::SetNumber_of_iphones (int_number_of_iphones ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 107 of file CARPHONE_WAREHOUSE.cpp.
```

```
5.6.3.15 void CARPHONE_WAREHOUSE::SetNumber_of_nokia ( int_number_of_nokia ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 75 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.16 void CARPHONE_WAREHOUSE::SetNumber_of_samsung(int_number_of_samsung) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 99 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.17 void CARPHONE WAREHOUSE::SetNumber of sony (int number of sony ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 91 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.18 void CARPHONE WAREHOUSE::SetShop address ( std::string shop address ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 123 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.19 void CARPHONE_WAREHOUSE::SetShop_name ( std::string _shop_name ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 115 of file CARPHONE_WAREHOUSE.cpp.
Here is the caller graph for this function:
5.6.3.20 void CARPHONE_WAREHOUSE::toString( ) [virtual]
_cast, is use to cast bak the std::shared_ptr<OSTM> to the required type
toString function, displays the object values in formatted way
Reimplemented from OSTM.
Definition at line 60 of file CARPHONE_WAREHOUSE.cpp.
Here is the call graph for this function:
Here is the caller graph for this function:
```

Generated by Doxygen

CARPHONE\_WAREHOUSE.hCARPHONE\_WAREHOUSE.cpp

The documentation for this class was generated from the following files:

# 5.7 DUNDALK W Class Reference

```
#include <DUNDALK W.h>
```

Inheritance diagram for DUNDALK\_W:

Collaboration diagram for DUNDALK W:

### **Public Member Functions**

- DUNDALK\_W ()
- DUNDALK\_W (std::string address, std::string shop\_name, int iphone, int samsung, int sony, int huawei, int nokia, int alcatel)
- DUNDALK\_W (std::shared\_ptr< WAREHOUSE > obj, int \_version, int \_unique\_id)
- DUNDALK\_W (const DUNDALK\_W &orig)
- DUNDALK\_W operator= (const DUNDALK\_W &orig)
- virtual ~DUNDALK\_W ()
- $\hbox{ $ \cdot $ virtual void copy (std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from) } \\$

copy function, make deep copy of the object/pointer

- virtual std::shared\_ptr< OSTM > getBaseCopy (std::shared\_ptr< OSTM > object)
  - getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object
- virtual void toString ()

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

- virtual void SetNumber\_of\_alcatel (int \_number\_of\_alcatel)
- virtual int GetNumber of alcatel ()
- virtual void SetNumber\_of\_nokia (int \_number\_of\_nokia)
- virtual int GetNumber\_of\_nokia ()
- · virtual void SetNumber of huawei (int number of huawei)
- virtual int GetNumber\_of\_huawei ()
- virtual void SetNumber\_of\_sony (int \_number\_of\_sony)
- virtual int GetNumber\_of\_sony ()
- virtual void SetNumber\_of\_samsung (int \_number\_of\_samsung)
- virtual int GetNumber\_of\_samsung ()
- virtual void SetNumber\_of\_iphones (int \_number\_of\_iphones)
- virtual int GetNumber\_of\_iphones ()
- virtual void SetShop\_name (std::string \_shop\_name)
- virtual std::string GetShop\_name ()
- virtual void SetShop\_address (std::string \_shop\_address)
- · virtual std::string GetShop address ()

#### 5.7.1 Detailed Description

Inherit from WAREHOUSE

Definition at line 19 of file DUNDALK\_W.h.

### 5.7.2 Constructor & Destructor Documentation

5.7.2.1 DUNDALK\_W::DUNDALK\_W( ) [inline]

Constructor

Definition at line 24 of file DUNDALK\_W.h.

Here is the caller graph for this function:

5.7.2.2 DUNDALK\_W::DUNDALK\_W ( std::string address, std::string shop\_name, int iphone, int samsung, int sony, int huawei, int nokia, int alcatel ) [inline]

Custom constructor

Definition at line 38 of file DUNDALK\_W.h.

5.7.2.3 DUNDALK\_W::DUNDALK\_W (std::shared\_ptr< WAREHOUSE > obj, int\_version, int\_unique\_id ) [inline]

Custom constructor, used by the library for deep copying

Definition at line 55 of file DUNDALK\_W.h.

Here is the call graph for this function:

5.7.2.4 DUNDALK\_W::DUNDALK\_W ( const DUNDALK\_W & orig )

Copy constructor

Definition at line 15 of file DUNDALK\_W.cpp.

5.7.2.5 DUNDALK\_W::~DUNDALK\_W( ) [virtual]

de-constructor

Definition at line 12 of file DUNDALK\_W.cpp.

Here is the caller graph for this function:

### 5.7.3 Member Function Documentation

 $5.7.3.1 \quad \text{void DUNDALK\_W::copy(std::shared\_ptr<OSTM} > \textit{to,} \ \text{std::shared\_ptr<OSTM} > \textit{from} \ ) \quad [\texttt{virtual}]$ 

copy function, make deep copy of the object/pointer

#### **Parameters**

objTO	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>
objFROM	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>

Reimplemented from OSTM.

Definition at line 35 of file DUNDALK W.cpp.

Here is the caller graph for this function:

```
5.7.3.2 std::shared_ptr< OSTM > DUNDALK_W::getBaseCopy( std::shared_ptr< OSTM > object ) [virtual]
```

getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object

### **Parameters**

objTO	is a BANK type pointer for casting
obj	is a BANK* return type

Reimplemented from OSTM.

Definition at line 22 of file DUNDALK\_W.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

```
5.7.3.3 int DUNDALK_W::GetNumber_of_alcatel() [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 73 of file DUNDALK\_W.cpp.

Here is the caller graph for this function:

```
5.7.3.4 int DUNDALK_W::GetNumber_of_huawei( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 89 of file DUNDALK\_W.cpp.

Here is the caller graph for this function:

```
5.7.3.5 int DUNDALK_W::GetNumber_of_iphones( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 113 of file DUNDALK\_W.cpp.

Generated by Doxygen

```
5.7.3.6 int DUNDALK_W::GetNumber_of_nokia( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 81 of file DUNDALK_W.cpp.
Here is the caller graph for this function:
5.7.3.7 int DUNDALK_W::GetNumber_of_samsung( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 105 of file DUNDALK_W.cpp.
Here is the caller graph for this function:
5.7.3.8 int DUNDALK_W::GetNumber_of_sony( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 97 of file DUNDALK_W.cpp.
Here is the caller graph for this function:
5.7.3.9 std::string DUNDALK_W::GetShop_address() [virtual]
Reimplemented from WAREHOUSE.
Definition at line 129 of file DUNDALK W.cpp.
Here is the caller graph for this function:
5.7.3.10 std::string DUNDALK_W::GetShop_name( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 121 of file DUNDALK_W.cpp.
Here is the caller graph for this function:
5.7.3.11 DUNDALK_W DUNDALK_W::operator=( const DUNDALK_W & orig ) [inline]
Operator
Definition at line 75 of file DUNDALK W.h.
Here is the call graph for this function:
```

```
5.7.3.12 void DUNDALK_W::SetNumber_of_alcatel(int_number_of_alcatel) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 69 of file DUNDALK_W.cpp.
Here is the caller graph for this function:
5.7.3.13 void DUNDALK_W::SetNumber_of_huawei(int_number_of_huawei) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 85 of file DUNDALK_W.cpp.
Here is the caller graph for this function:
5.7.3.14 void DUNDALK_W::SetNumber_of_iphones ( int_number_of_iphones ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 109 of file DUNDALK_W.cpp.
Here is the caller graph for this function:
5.7.3.15 void DUNDALK_W::SetNumber_of_nokia (int_number_of_nokia) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 77 of file DUNDALK W.cpp.
Here is the caller graph for this function:
5.7.3.16 void DUNDALK_W::SetNumber_of_samsung (int_number_of_samsung ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 101 of file DUNDALK_W.cpp.
Here is the caller graph for this function:
5.7.3.17 void DUNDALK_W::SetNumber_of_sony(int_number_of_sony) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 93 of file DUNDALK W.cpp.
Here is the caller graph for this function:
```

```
5.7.3.18 void DUNDALK_W::SetShop_address ( std::string_shop_address ) [virtual]

Reimplemented from WAREHOUSE.

Definition at line 125 of file DUNDALK_W.cpp.

Here is the caller graph for this function:

5.7.3.19 void DUNDALK_W::SetShop_name ( std::string_shop_name ) [virtual]

Reimplemented from WAREHOUSE.
```

Definition at line 117 of file DUNDALK\_W.cpp.

Here is the caller graph for this function:

```
5.7.3.20 void DUNDALK_W::toString( ) [virtual]
```

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

toString function, displays the object values in formatted way

Reimplemented from OSTM.

Definition at line 62 of file DUNDALK\_W.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

The documentation for this class was generated from the following files:

- DUNDALK\_W.h
- DUNDALK\_W.cpp

# 5.8 KILKENNY\_W Class Reference

```
#include <KILKENNY_W.h>
```

Inheritance diagram for KILKENNY\_W:

Collaboration diagram for KILKENNY\_W:

#### **Public Member Functions**

- KILKENNY W ()
- KILKENNY\_W (std::string address, std::string shop\_name, int iphone, int samsung, int sony, int huawei, int nokia, int alcatel)
- KILKENNY\_W (std::shared\_ptr< WAREHOUSE > obj, int \_version, int \_unique\_id)
- KILKENNY\_W (const KILKENNY\_W &orig)
- KILKENNY W operator= (const KILKENNY W &orig)
- virtual ~KILKENNY W ()
- virtual void copy (std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from)

copy function, make deep copy of the object/pointer

virtual std::shared ptr< OSTM > getBaseCopy (std::shared ptr< OSTM > object)

getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object

• virtual void toString ()

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

- virtual void SetNumber of alcatel (int number of alcatel)
- virtual int GetNumber\_of\_alcatel ()
- virtual void SetNumber of nokia (int number of nokia)
- · virtual int GetNumber of nokia ()
- virtual void SetNumber\_of\_huawei (int \_number\_of\_huawei)
- virtual int GetNumber\_of\_huawei ()
- virtual void SetNumber of sony (int number of sony)
- virtual int GetNumber\_of\_sony ()
- virtual void SetNumber\_of\_samsung (int \_number\_of\_samsung)
- virtual int GetNumber\_of\_samsung ()
- virtual void SetNumber\_of\_iphones (int \_number\_of\_iphones)
- virtual int GetNumber of iphones ()
- virtual void SetShop name (std::string shop name)
- virtual std::string GetShop\_name ()
- virtual void SetShop\_address (std::string \_shop\_address)
- virtual std::string GetShop\_address ()

# 5.8.1 Detailed Description

Inherit from WAREHOUSE

Definition at line 19 of file KILKENNY W.h.

#### 5.8.2 Constructor & Destructor Documentation

5.8.2.1 KILKENNY\_W::KILKENNY\_W() [inline]

Constructor

Definition at line 24 of file KILKENNY W.h.

5.8.2.2 KILKENNY\_W::KILKENNY\_W ( std::string address, std::string shop\_name, int iphone, int samsung, int sony, int huawei, int nokia, int alcatel ) [inline]

Custom constructor

Definition at line 38 of file KILKENNY\_W.h.

5.8.2.3 KILKENNY\_W::KILKENNY\_W ( std::shared\_ptr< WAREHOUSE > obj, int\_version, int\_unique\_id ) [inline]

Custom constructor, used by the library for deep copying

Definition at line 55 of file KILKENNY\_W.h.

Here is the call graph for this function:

5.8.2.4 KILKENNY\_W::KILKENNY\_W ( const KILKENNY\_W & orig )

Copy constructor

Definition at line 15 of file KILKENNY\_W.cpp.

5.8.2.5 KILKENNY\_W::~KILKENNY\_W() [virtual]

de-constructor

Definition at line 12 of file KILKENNY\_W.cpp.

Here is the caller graph for this function:

5.8.3 Member Function Documentation

5.8.3.1 void KILKENNY\_W::copy ( std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from ) [virtual]

copy function, make deep copy of the object/pointer

#### **Parameters**

objTO	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>
objFROM	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>

Reimplemented from OSTM.

Definition at line 35 of file KILKENNY\_W.cpp.

```
5.8.3.2 std::shared_ptr< OSTM > KILKENNY_W::getBaseCopy( std::shared_ptr< OSTM > object) [virtual]
```

getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object

#### **Parameters**

objTO	is a BANK type pointer for casting
obj	is a BANK* return type

Reimplemented from OSTM.

Definition at line 22 of file KILKENNY\_W.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

```
5.8.3.3 int KILKENNY_W::GetNumber_of_alcatel( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 73 of file KILKENNY\_W.cpp.

Here is the caller graph for this function:

```
5.8.3.4 int KILKENNY_W::GetNumber_of_huawei( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 89 of file KILKENNY\_W.cpp.

Here is the caller graph for this function:

```
5.8.3.5 int KILKENNY_W::GetNumber_of_iphones( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 113 of file KILKENNY\_W.cpp.

Here is the caller graph for this function:

```
5.8.3.6 int KILKENNY_W::GetNumber_of_nokia( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 81 of file KILKENNY\_W.cpp.

Generated by Doxygen

```
5.8.3.7 int KILKENNY_W::GetNumber_of_samsung() [virtual]
Reimplemented from WAREHOUSE.
Definition at line 105 of file KILKENNY_W.cpp.
Here is the caller graph for this function:
5.8.3.8 int KILKENNY_W::GetNumber_of_sony( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 97 of file KILKENNY_W.cpp.
Here is the caller graph for this function:
5.8.3.9 std::string KILKENNY_W::GetShop_address() [virtual]
Reimplemented from WAREHOUSE.
Definition at line 129 of file KILKENNY_W.cpp.
Here is the caller graph for this function:
5.8.3.10 std::string KILKENNY_W::GetShop_name() [virtual]
Reimplemented from WAREHOUSE.
Definition at line 121 of file KILKENNY W.cpp.
Here is the caller graph for this function:
5.8.3.11 KILKENNY_W KILKENNY_W::operator=( const KILKENNY_W & orig ) [inline]
Operator
Definition at line 75 of file KILKENNY_W.h.
Here is the call graph for this function:
5.8.3.12 void KILKENNY_W::SetNumber_of_alcatel(int_number_of_alcatel) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 69 of file KILKENNY_W.cpp.
Here is the caller graph for this function:
```

```
5.8.3.13 void KILKENNY_W::SetNumber_of_huawei(int_number_of_huawei) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 85 of file KILKENNY_W.cpp.
Here is the caller graph for this function:
5.8.3.14 void KILKENNY_W::SetNumber_of_iphones ( int _number_of_iphones ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 109 of file KILKENNY_W.cpp.
Here is the caller graph for this function:
5.8.3.15 void KILKENNY_W::SetNumber_of_nokia (int_number_of_nokia) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 77 of file KILKENNY_W.cpp.
Here is the caller graph for this function:
5.8.3.16 void KILKENNY_W::SetNumber_of_samsung ( int _number_of_samsung ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 101 of file KILKENNY W.cpp.
Here is the caller graph for this function:
5.8.3.17 void KILKENNY_W::SetNumber_of_sony ( int _number_of_sony ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 93 of file KILKENNY_W.cpp.
Here is the caller graph for this function:
5.8.3.18 void KILKENNY_W::SetShop_address ( std::string _shop_address ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 125 of file KILKENNY_W.cpp.
Here is the caller graph for this function:
```

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```
5.8.3.19 void KILKENNY_W::SetShop_name( std::string _shop_name) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 117 of file KILKENNY_W.cpp.
Here is the caller graph for this function:
5.8.3.20 void KILKENNY_W::toString() [virtual]
_cast, is use to cast bak the std::shared_ptr<OSTM> to the required type
toString function, displays the object values in formatted way
Reimplemented from OSTM.
Definition at line 62 of file KILKENNY W.cpp.
Here is the call graph for this function:
Here is the caller graph for this function:
The documentation for this class was generated from the following files:

    KILKENNY_W.h

    KILKENNY_W.cpp

      OSTM Class Reference
#include <OSTM.h>
Inheritance diagram for OSTM:
Public Member Functions
    • OSTM ()
         OSTM Constructor.

    OSTM (int _version_number_, int _unique_id_)

         OSTM Custom Constructor.

    virtual ∼OSTM ()
```

virtual void copy (std::shared\_ptr< OSTM > from, std::shared\_ptr< OSTM > to)

OSTM required virtual method for deep copy.

 $\bullet \ \, \text{virtual std::shared\_ptr} < \text{OSTM} > \text{getBaseCopy (std::shared\_ptr} < \text{OSTM} > \text{object)} \\$ 

OSTM required virtual method for returning a pointer that is copy of the original pointer.

virtual void toString ()

OSTM required virtual method for display object.

void Set Unique ID (int uniqueID)

setter for unique id

• int Get\_Unique\_ID () const

getter for unique id

void Set\_Version (int version)

setter for version number

• int Get\_Version () const

getter for version number

• void increase\_VersionNumber ()

commit time increase version number to child object

• bool Is\_Can\_Commit () const

NOT USED YET.

• void Set\_Can\_Commit (bool canCommit)

NOT USED YET.

void Set\_Abort\_Transaction (bool abortTransaction)

NOT USED YET.

• bool Is\_Abort\_Transaction () const

NOT USED YET.

void lock\_Mutex ()

object unique lock, locks mutex

void unlock\_Mutex ()

object unique lock, unlocks mutex

· bool is\_Locked ()

object unique lock, try locks mutex return boolean value depends on the lock state

# 5.9.1 Detailed Description

Definition at line 17 of file OSTM.h.

# 5.9.2 Constructor & Destructor Documentation

5.9.2.1 OSTM::OSTM()

**OSTM** Constructor.

Default constructor.

## **Parameters**

version	indicates the version number of the inherited child pointer	
uniqueID	is a unique identifier assigned to every object registered in OSTM library	
canCommit	NOT USED YET	
abort_Transaction	NOT USED YET	

Definition at line 20 of file OSTM.cpp.

5.9.2.2 OSTM::OSTM ( int \_version\_number\_, int \_unique\_id\_ )

**OSTM** Custom Constructor.

Custom Constructor Used for copy object.

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#### **Parameters**

version	indicates the version number of the inherited child pointer	
uniqueID	is a unique identifier assigned to every object registered in OSTM library	
canCommit	NOT USED YET	
abort_Transaction	NOT USED YET	

Definition at line 36 of file OSTM.cpp.

**5.9.2.3 OSTM::**∼**OSTM()** [virtual]

De-constructor.

De-constructor

Definition at line 48 of file OSTM.cpp.

### 5.9.3 Member Function Documentation

5.9.3.1 virtual void OSTM::copy ( std::shared\_ptr< OSTM > from, std::shared\_ptr< OSTM > to ) [inline], [virtual]

OSTM required virtual method for deep copy.

Reimplemented in SLIGO\_W, TALLAGH\_W, CARLOW\_W, CARPHONE\_WAREHOUSE, DUNDALK\_W, KILKE NNY\_W, AIB, BOI, BOA, SWBPLC, ULSTER, and UNBL.

Definition at line 34 of file OSTM.h.

5.9.3.2 int OSTM::Get\_Unique\_ID ( ) const

getter for unique id

**Parameters** 

uniqueID int

Definition at line 73 of file OSTM.cpp.

Here is the caller graph for this function:

5.9.3.3 int OSTM::Get\_Version ( ) const

getter for version number

Da			_ 1		
Pа	ra	m	eı	re	rs

version	int

Definition at line 89 of file OSTM.cpp.

Here is the caller graph for this function:

```
5.9.3.4 virtual std::shared_ptr<OSTM> OSTM::getBaseCopy ( std::shared_ptr< OSTM > object ) [inline], [virtual]
```

OSTM required virtual method for returning a pointer that is copy of the original pointer.

Reimplemented in SLIGO\_W, TALLAGH\_W, CARLOW\_W, CARPHONE\_WAREHOUSE, DUNDALK\_W, KILKE NNY\_W, AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.

Definition at line 38 of file OSTM.h.

```
5.9.3.5 void OSTM::increase_VersionNumber ( )
```

commit time increase version number to child object

**Parameters** 

```
version int
```

Definition at line 97 of file OSTM.cpp.

Here is the caller graph for this function:

5.9.3.6 bool OSTM::ls\_Abort\_Transaction ( ) const

NOT USED YET.

**Parameters** 

abort_Transaction boolean
---------------------------

Definition at line 126 of file OSTM.cpp.

Here is the caller graph for this function:

5.9.3.7 bool OSTM::ls\_Can\_Commit ( ) const

NOT USED YET.

5.9 OSTM Class Reference 53

<b>Param</b>	eters
--------------	-------

canCommit	boolean
carroommin	Doolcan

Definition at line 112 of file OSTM.cpp.

Here is the caller graph for this function:

```
5.9.3.8 bool OSTM::is_Locked ( )
```

object unique lock, try locks mutex return boolean value depends on the lock state

### **Parameters**

```
mutex std::mutex
```

Definition at line 147 of file OSTM.cpp.

Here is the caller graph for this function:

5.9.3.9 void OSTM::lock\_Mutex ( )

object unique lock, locks mutex

## **Parameters**

mutex	std::mutex
-------	------------

Definition at line 133 of file OSTM.cpp.

Here is the caller graph for this function:

5.9.3.10 void OSTM::Set\_Abort\_Transaction ( bool abortTransaction )

NOT USED YET.

### **Parameters**

abort	Transaction	boolean

Definition at line 119 of file OSTM.cpp.

Here is the caller graph for this function:

5.9.3.11 void OSTM::Set\_Can\_Commit ( bool canCommit )

NOT USED YET.

<b>D</b>					
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Definition at line 105 of file OSTM.cpp.

Here is the caller graph for this function:

5.9.3.12 void OSTM::Set\_Unique\_ID ( int uniqueID )

setter for unique id

**Parameters** 



Definition at line 66 of file OSTM.cpp.

Here is the caller graph for this function:

5.9.3.13 void OSTM::Set\_Version (int version)

setter for version number

**Parameters** 

```
version int
```

Definition at line 81 of file OSTM.cpp.

Here is the caller graph for this function:

```
5.9.3.14 virtual void OSTM::toString( ) [inline],[virtual]
```

OSTM required virtual method for display object.

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, KILKE NNY\_W, AIB, BOA, BOI, SWBPLC, ULSTER, and UNBL.

Definition at line 42 of file OSTM.h.

Here is the call graph for this function:

5.9.3.15 void OSTM::unlock\_Mutex ( )

object unique lock, unlocks mutex

#### **Parameters**

mutex std::mutex

Definition at line 140 of file OSTM.cpp.

Here is the caller graph for this function:

The documentation for this class was generated from the following files:

- OSTM.h
- OSTM.cpp

# 5.10 SLIGO\_W Class Reference

```
#include <SLIGO_W.h>
```

Inheritance diagram for SLIGO W:

Collaboration diagram for SLIGO\_W:

#### **Public Member Functions**

- SLIGO\_W ()
- SLIGO\_W (std::string address, std::string shop\_name, int iphone, int samsung, int sony, int huawei, int nokia, int alcatel)
- SLIGO\_W (std::shared\_ptr< WAREHOUSE > obj, int \_version, int \_unique\_id)
- SLIGO\_W (const SLIGO\_W &orig)
- SLIGO\_W operator= (const SLIGO\_W &orig)
- virtual ∼SLIGO\_W ()
- virtual void copy (std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from)

copy function, make deep copy of the object/pointer

- virtual std::shared\_ptr< OSTM > getBaseCopy (std::shared\_ptr< OSTM > object)
  - getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object
- virtual void toString ()

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

- virtual void SetNumber\_of\_alcatel (int \_number\_of\_alcatel)
- virtual int GetNumber\_of\_alcatel ()
- virtual void SetNumber\_of\_nokia (int \_number\_of\_nokia)
- virtual int GetNumber\_of\_nokia ()
- virtual void SetNumber\_of\_huawei (int \_number\_of\_huawei)
- virtual int GetNumber of huawei ()
- virtual void SetNumber\_of\_sony (int \_number\_of\_sony)
- virtual int GetNumber\_of\_sony ()
- virtual void SetNumber\_of\_samsung (int \_number\_of\_samsung)
- virtual int GetNumber\_of\_samsung ()
- virtual void SetNumber\_of\_iphones (int \_number\_of\_iphones)
- virtual int GetNumber\_of\_iphones ()
- virtual void SetShop name (std::string shop name)
- virtual std::string GetShop\_name ()
- virtual void SetShop\_address (std::string \_shop\_address)
- virtual std::string GetShop\_address ()

# 5.10.1 Detailed Description

Inherit from WAREHOUSE

Definition at line 19 of file SLIGO\_W.h.

### 5.10.2 Constructor & Destructor Documentation

```
5.10.2.1 SLIGO_W::SLIGO_W() [inline]
```

Constructor

Definition at line 24 of file SLIGO\_W.h.

Here is the caller graph for this function:

5.10.2.2 SLIGO\_W::SLIGO\_W ( std::string address, std::string shop\_name, int iphone, int samsung, int sony, int huawei, int nokia, int alcatel ) [inline]

Custom constructor

Definition at line 38 of file SLIGO\_W.h.

```
5.10.2.3 SLIGO_W::SLIGO_W ( std::shared_ptr< WAREHOUSE > obj, int_version, int_unique_id ) [inline]
```

Custom constructor, used by the library for deep copying

Definition at line 55 of file SLIGO\_W.h.

Here is the call graph for this function:

```
5.10.2.4 SLIGO_W::SLIGO_W ( const SLIGO_W & orig )
```

Copy constructor

Definition at line 15 of file SLIGO\_W.cpp.

```
5.10.2.5 SLIGO_W::~SLIGO_W() [virtual]
```

de-constructor

Definition at line 12 of file SLIGO\_W.cpp.

Here is the caller graph for this function:

### 5.10.3 Member Function Documentation

```
5.10.3.1 void SLIGO_W::copy( std::shared_ptr< OSTM > to, std::shared_ptr< OSTM > from ) [virtual]
```

copy function, make deep copy of the object/pointer

### **Parameters**

objTO	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>
objFROM	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>

Reimplemented from OSTM.

Definition at line 35 of file SLIGO W.cpp.

Here is the caller graph for this function:

```
5.10.3.2 std::shared_ptr< OSTM > SLIGO_W::getBaseCopy( std::shared_ptr< OSTM > object ) [virtual]
```

getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object

### **Parameters**

objTO	is a BANK type pointer for casting
obj	is a BANK* return type

Reimplemented from OSTM.

Definition at line 22 of file SLIGO\_W.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

```
5.10.3.3 int SLIGO_W::GetNumber_of_alcatel() [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 73 of file SLIGO\_W.cpp.

Here is the caller graph for this function:

```
5.10.3.4 int SLIGO_W::GetNumber_of_huawei( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 89 of file SLIGO\_W.cpp.

Here is the caller graph for this function:

```
5.10.3.5 int SLIGO_W::GetNumber_of_iphones( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 113 of file SLIGO\_W.cpp.

```
5.10.3.6 int SLIGO_W::GetNumber_of_nokia( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 81 of file SLIGO_W.cpp.
Here is the caller graph for this function:
5.10.3.7 int SLIGO_W::GetNumber_of_samsung( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 105 of file SLIGO_W.cpp.
Here is the caller graph for this function:
5.10.3.8 int SLIGO_W::GetNumber_of_sony( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 97 of file SLIGO_W.cpp.
Here is the caller graph for this function:
5.10.3.9 std::string SLIGO_W::GetShop_address( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 129 of file SLIGO_W.cpp.
Here is the caller graph for this function:
5.10.3.10 std::string SLIGO_W::GetShop_name( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 121 of file SLIGO_W.cpp.
Here is the caller graph for this function:
5.10.3.11 SLIGO_W SLIGO_W::operator=( const SLIGO_W & orig ) [inline]
Operator
Definition at line 75 of file SLIGO_W.h.
Here is the call graph for this function:
```

Generated by Doxygen

```
5.10.3.12 void SLIGO_W::SetNumber_of_alcatel(int_number_of_alcatel) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 69 of file SLIGO_W.cpp.
Here is the caller graph for this function:
5.10.3.13 void SLIGO_W::SetNumber_of_huawei(int_number_of_huawei) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 85 of file SLIGO_W.cpp.
Here is the caller graph for this function:
5.10.3.14 void SLIGO_W::SetNumber_of_iphones ( int_number_of_iphones ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 109 of file SLIGO_W.cpp.
Here is the caller graph for this function:
5.10.3.15 void SLIGO_W::SetNumber_of_nokia (int_number_of_nokia) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 77 of file SLIGO W.cpp.
Here is the caller graph for this function:
5.10.3.16 void SLIGO_W::SetNumber_of_samsung ( int_number_of_samsung ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 101 of file SLIGO_W.cpp.
Here is the caller graph for this function:
5.10.3.17 void SLIGO_W::SetNumber_of_sony ( int _number_of_sony ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 93 of file SLIGO_W.cpp.
Here is the caller graph for this function:
```

```
5.10.3.18 void SLIGO_W::SetShop_address ( std::string _shop_address ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 125 of file SLIGO_W.cpp.
Here is the caller graph for this function:
5.10.3.19 void SLIGO_W::SetShop_name(std::string_shop_name) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 117 of file SLIGO_W.cpp.
Here is the caller graph for this function:
5.10.3.20 void SLIGO_W::toString( ) [virtual]
_cast, is use to cast bak the std::shared_ptr<OSTM> to the required type
toString function, displays the object values in formatted way
Reimplemented from OSTM.
Definition at line 62 of file SLIGO_W.cpp.
Here is the call graph for this function:
Here is the caller graph for this function:
The documentation for this class was generated from the following files:
    • SLIGO_W.h
```

# 5.11 SWBPLC Class Reference

#include <SWBPLC.h>

• SLIGO\_W.cpp

Inheritance diagram for SWBPLC:

Collaboration diagram for SWBPLC:

### **Public Member Functions**

- SWBPLC ()
- SWBPLC (int accountNumber, double balance, std::string firstName, std::string lastName, std::string address)
- SWBPLC (std::shared ptr< BANK > obj, int version, int unique id)
- SWBPLC (const SWBPLC &orig)
- SWBPLC operator= (const SWBPLC &orig)
- virtual ∼SWBPLC ()
- virtual void copy (std::shared\_ptr<  $\mathsf{OSTM} > \mathsf{to}$ , std::shared\_ptr<  $\mathsf{OSTM} > \mathsf{from}$ )

copy function, make deep copy of the object/pointer

virtual std::shared\_ptr< OSTM > getBaseCopy (std::shared\_ptr< OSTM > object)

getBaseCopy function, make deep copy of the object/pointer and Return a new std::shared\_ptr<BANK> type object

• virtual void toString ()

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

- virtual void SetAddress (std::string address)
- virtual std::string GetAddress () const
- virtual void SetBalance (double balance)
- · virtual double GetBalance () const
- virtual void SetAccountNumber (int accountNumber)
- · virtual int GetAccountNumber () const
- virtual void SetLastName (std::string lastName)
- virtual std::string GetLastName () const
- virtual void SetFirstName (std::string firstName)
- · virtual std::string GetFirstName () const
- virtual void SetFullname (std::string fullname)
- virtual std::string GetFullname () const

## 5.11.1 Detailed Description

Inherit from BANK

Definition at line 19 of file SWBPLC.h.

### 5.11.2 Constructor & Destructor Documentation

```
5.11.2.1 SWBPLC::SWBPLC() [inline]
```

Constructor

Definition at line 24 of file SWBPLC.h.

Here is the caller graph for this function:

5.11.2.2 SWBPLC::SWBPLC (int accountNumber, double balance, std::string firstName, std::string lastName, std::string address) [inline]

Custom constructor

Definition at line 35 of file SWBPLC.h.

5.11.2.3 SWBPLC::SWBPLC(std::shared\_ptr< BANK > obj, int \_version, int \_unique\_id) [inline]

Custom constructor, used by the library for deep copying

Definition at line 46 of file SWBPLC.h.

Here is the call graph for this function:

5.11.2.4 SWBPLC::SWBPLC ( const SWBPLC & orig )

Copy constructor

Definition at line 12 of file SWBPLC.cpp.

5.11.2.5 SWBPLC:: $\sim$ SWBPLC( ) [virtual]

de-constructor

Definition at line 15 of file SWBPLC.cpp.

Here is the caller graph for this function:

## 5.11.3 Member Function Documentation

5.11.3.1 void SWBPLC::copy ( std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from ) [virtual]

copy function, make deep copy of the object/pointer

## **Parameters**

objTO	is a std::shared_ptr <bank> type object casted back from std::shared_ptr<ostm></ostm></bank>
objFROM	is a std::shared_ptr <bank> type object casted back from std::shared_ptr<ostm></ostm></bank>

Reimplemented from OSTM.

Definition at line 34 of file SWBPLC.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

5.11.3.2 int SWBPLC::GetAccountNumber() const [virtual]

Reimplemented from BANK.

Definition at line 80 of file SWBPLC.cpp.

```
5.11.3.3 std::string SWBPLC::GetAddress() const [virtual]
```

Reimplemented from BANK.

Definition at line 64 of file SWBPLC.cpp.

Here is the caller graph for this function:

```
5.11.3.4 double SWBPLC::GetBalance ( ) const [virtual]
```

Reimplemented from BANK.

Definition at line 72 of file SWBPLC.cpp.

Here is the caller graph for this function:

```
5.11.3.5 std::shared_ptr< OSTM > SWBPLC::getBaseCopy( std::shared_ptr< OSTM > object) [virtual]
```

getBaseCopy function, make deep copy of the object/pointer and Return a new std::shared\_ptr<BANK> type object

### **Parameters**

objTO	is a BANK type pointer for casting
obj	is a std::shared_ptr <bank> return type</bank>

Reimplemented from OSTM.

Definition at line 22 of file SWBPLC.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

```
5.11.3.6 std::string SWBPLC::GetFirstName() const [virtual]
```

Reimplemented from BANK.

Definition at line 96 of file SWBPLC.cpp.

Here is the caller graph for this function:

```
5.11.3.7 std::string SWBPLC::GetFullname()const [virtual]
```

Reimplemented from BANK.

Definition at line 104 of file SWBPLC.cpp.

```
5.11.3.8 std::string SWBPLC::GetLastName() const [virtual]
Reimplemented from BANK.
Definition at line 88 of file SWBPLC.cpp.
Here is the caller graph for this function:
5.11.3.9 SWBPLC SWBPLC::operator=(const SWBPLC & orig) [inline]
Operator
Definition at line 63 of file SWBPLC.h.
Here is the call graph for this function:
5.11.3.10 void SWBPLC::SetAccountNumber (int accountNumber ) [virtual]
Reimplemented from BANK.
Definition at line 76 of file SWBPLC.cpp.
Here is the caller graph for this function:
5.11.3.11 void SWBPLC::SetAddress ( std::string address ) [virtual]
Reimplemented from BANK.
Definition at line 60 of file SWBPLC.cpp.
Here is the caller graph for this function:
5.11.3.12 void SWBPLC::SetBalance ( double balance ) [virtual]
Reimplemented from BANK.
Definition at line 68 of file SWBPLC.cpp.
Here is the caller graph for this function:
5.11.3.13 void SWBPLC::SetFirstName ( std::string firstName ) [virtual]
Reimplemented from BANK.
Definition at line 92 of file SWBPLC.cpp.
Here is the caller graph for this function:
```

```
5.11.3.14 void SWBPLC::SetFullname ( std::string fullname ) [virtual]

Reimplemented from BANK.

Definition at line 100 of file SWBPLC.cpp.

Here is the caller graph for this function:

5.11.3.15 void SWBPLC::SetLastName ( std::string lastName ) [virtual]

Reimplemented from BANK.

Definition at line 84 of file SWBPLC.cpp.

Here is the caller graph for this function:

5.11.3.16 void SWBPLC::toString ( ) [virtual]

_cast, is use to cast bak the std::shared_ptr<OSTM> to the required type toString function, displays the object values in formatted way
```

Reimplemented from OSTM.

Definition at line 55 of file SWBPLC.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

The documentation for this class was generated from the following files:

- SWBPLC.h
- SWBPLC.cpp

# 5.12 TALLAGH\_W Class Reference

```
#include <TALLAGH_W.h>
```

Inheritance diagram for TALLAGH\_W:

Collaboration diagram for TALLAGH\_W:

### **Public Member Functions**

- TALLAGH W ()
- TALLAGH\_W (std::string address, std::string shop\_name, int iphone, int samsung, int sony, int huawei, int nokia, int alcatel)
- TALLAGH\_W (std::shared\_ptr< WAREHOUSE > obj, int \_version, int \_unique\_id)
- TALLAGH\_W (const TALLAGH\_W &orig)
- TALLAGH W operator= (const TALLAGH W &orig)
- virtual ~TALLAGH W ()
- virtual void copy (std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from)

copy function, make deep copy of the object/pointer

virtual std::shared ptr< OSTM > getBaseCopy (std::shared ptr< OSTM > object)

getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object

• virtual void toString ()

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

- virtual void SetNumber of alcatel (int number of alcatel)
- virtual int GetNumber\_of\_alcatel ()
- virtual void SetNumber of nokia (int number of nokia)
- · virtual int GetNumber of nokia ()
- virtual void SetNumber\_of\_huawei (int \_number\_of\_huawei)
- virtual int GetNumber\_of\_huawei ()
- virtual void SetNumber of sony (int number of sony)
- virtual int GetNumber\_of\_sony ()
- virtual void SetNumber\_of\_samsung (int \_number\_of\_samsung)
- virtual int GetNumber\_of\_samsung ()
- virtual void SetNumber\_of\_iphones (int \_number\_of\_iphones)
- virtual int GetNumber of iphones ()
- virtual void SetShop name (std::string shop name)
- virtual std::string GetShop\_name ()
- virtual void SetShop\_address (std::string \_shop\_address)
- virtual std::string GetShop\_address ()

## 5.12.1 Detailed Description

Inherit from WAREHOUSE

Definition at line 19 of file TALLAGH\_W.h.

### 5.12.2 Constructor & Destructor Documentation

5.12.2.1 TALLAGH\_W::TALLAGH\_W() [inline]

Constructor

Definition at line 24 of file TALLAGH W.h.

5.12.2.2 TALLAGH\_W::TALLAGH\_W ( std::string address, std::string shop\_name, int iphone, int samsung, int sony, int huawei, int nokia, int alcatel ) [inline]

Custom constructor

Definition at line 38 of file TALLAGH\_W.h.

5.12.2.3 TALLAGH\_W::TALLAGH\_W ( std::shared\_ptr< WAREHOUSE > obj, int \_version, int \_unique\_id ) [inline]

Custom constructor, used by the library for deep copying

Definition at line 55 of file TALLAGH\_W.h.

Here is the call graph for this function:

5.12.2.4 TALLAGH\_W::TALLAGH\_W ( const TALLAGH\_W & orig )

Copy constructor

Definition at line 15 of file TALLAGH\_W.cpp.

5.12.2.5 TALLAGH\_W::~TALLAGH\_W( ) [virtual]

de-constructor

Definition at line 12 of file TALLAGH\_W.cpp.

Here is the caller graph for this function:

5.12.3 Member Function Documentation

5.12.3.1 void TALLAGH\_W::copy ( std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from ) [virtual]

copy function, make deep copy of the object/pointer

### **Parameters**

objTO	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>
objFROM	is a BANK* type object casted back from std::shared_ptr <ostm></ostm>

Reimplemented from OSTM.

Definition at line 35 of file TALLAGH\_W.cpp.

```
5.12.3.2 std::shared_ptr< OSTM > TALLAGH_W::getBaseCopy ( std::shared_ptr< OSTM > object ) [virtual]
```

getBaseCopy function, make deep copy of the object/pointer and Return a new BANK\* type object

#### **Parameters**

objTO	is a BANK type pointer for casting
obj	is a BANK∗ return type

Reimplemented from OSTM.

Definition at line 22 of file TALLAGH\_W.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

```
5.12.3.3 int TALLAGH_W::GetNumber_of_alcatel() [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 71 of file TALLAGH\_W.cpp.

Here is the caller graph for this function:

```
5.12.3.4 int TALLAGH_W::GetNumber_of_huawei( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 87 of file TALLAGH\_W.cpp.

Here is the caller graph for this function:

```
5.12.3.5 int TALLAGH_W::GetNumber_of_iphones( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 111 of file TALLAGH\_W.cpp.

Here is the caller graph for this function:

```
5.12.3.6 int TALLAGH_W::GetNumber_of_nokia( ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 79 of file TALLAGH\_W.cpp.

```
5.12.3.7 int TALLAGH_W::GetNumber_of_samsung() [virtual]
Reimplemented from WAREHOUSE.
Definition at line 103 of file TALLAGH_W.cpp.
Here is the caller graph for this function:
5.12.3.8 int TALLAGH_W::GetNumber_of_sony( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 95 of file TALLAGH_W.cpp.
Here is the caller graph for this function:
5.12.3.9 std::string TALLAGH_W::GetShop_address( ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 127 of file TALLAGH_W.cpp.
Here is the caller graph for this function:
5.12.3.10 std::string TALLAGH_W::GetShop_name() [virtual]
Reimplemented from WAREHOUSE.
Definition at line 119 of file TALLAGH W.cpp.
Here is the caller graph for this function:
5.12.3.11 TALLAGH_W TALLAGH_W::operator=( const TALLAGH_W & orig ) [inline]
Operator
Definition at line 75 of file TALLAGH_W.h.
Here is the call graph for this function:
5.12.3.12 void TALLAGH_W::SetNumber_of_alcatel(int_number_of_alcatel) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 67 of file TALLAGH_W.cpp.
Here is the caller graph for this function:
```

```
5.12.3.13 void TALLAGH_W::SetNumber_of_huawei(int_number_of_huawei) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 83 of file TALLAGH_W.cpp.
Here is the caller graph for this function:
5.12.3.14 void TALLAGH_W::SetNumber_of_iphones ( int _number_of_iphones ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 107 of file TALLAGH_W.cpp.
Here is the caller graph for this function:
5.12.3.15 void TALLAGH_W::SetNumber_of_nokia (int_number_of_nokia) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 75 of file TALLAGH_W.cpp.
Here is the caller graph for this function:
5.12.3.16 void TALLAGH_W::SetNumber_of_samsung ( int _number_of_samsung ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 99 of file TALLAGH W.cpp.
Here is the caller graph for this function:
5.12.3.17 void TALLAGH_W::SetNumber_of_sony (int_number_of_sony) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 91 of file TALLAGH_W.cpp.
Here is the caller graph for this function:
5.12.3.18 void TALLAGH_W::SetShop_address ( std::string _shop_address ) [virtual]
Reimplemented from WAREHOUSE.
Definition at line 123 of file TALLAGH_W.cpp.
Here is the caller graph for this function:
```

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```
5.12.3.19 void TALLAGH_W::SetShop_name ( std::string _shop_name ) [virtual]
```

Reimplemented from WAREHOUSE.

Definition at line 115 of file TALLAGH\_W.cpp.

Here is the caller graph for this function:

```
5.12.3.20 void TALLAGH_W::toString() [virtual]
```

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

toString function, displays the object values in formatted way

Reimplemented from OSTM.

Definition at line 62 of file TALLAGH\_W.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

The documentation for this class was generated from the following files:

- TALLAGH W.h
- TALLAGH\_W.cpp

# 5.13 TM Class Reference

```
#include <TM.h>
```

### **Public Member Functions**

- std::shared ptr< TX > const get tx ()
  - \_get\_tx std::shared\_ptr<TX>, returning a shared pointer with the transaction
- void \_TX\_EXIT ()

\_TX\_EXIT void, the thread calls the ostm\_exit function in the transaction, and clear all elements from the shared global collection associated with the main process

• void print all ()

ONLY FOR TESTING print\_all void, print out all object key from txMAP collection.

### **Static Public Member Functions**

static TM & Instance ()

Scott Meyer's Singleton creation, what is thread safe.

### 5.13.1 Detailed Description

Definition at line 58 of file TM.h.

### 5.13.2 Member Function Documentation

```
5.13.2.1 std::shared_ptr< TX > const TM::_get_tx ( )
```

get tx std::shared ptr<TX>, returning a shared pointer with the transaction

\_get\_tx std::shared\_ptr<TX>, return a shared\_ptr with the Transaction object, if TX not exists then create one, else increasing the nesting level std::mutex, protect shared collection from critical section

### **Parameters**

guard	std::lock_guard, locks the register_Lock mutex, unlock automatically when goes out of the scope
9	gaara, room are regionalcon and are great are regional are and are great are are g

Definition at line 78 of file TM.cpp.

Here is the caller graph for this function:

```
5.13.2.2 void TM::_TX_EXIT ( )
```

\_TX\_EXIT void, the thread calls the ostm\_exit function in the transaction, and clear all elements from the shared global collection associated with the main process

\_TX\_EXIT void, the thread calls the ostm\_exit function in the transaction, and clear all elements from the shared global collection associated with the main process tx TX, local object to function in transaction

Definition at line 101 of file TM.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

```
5.13.2.3 TM & TM::Instance() [static]
```

Scott Meyer's Singleton creation, what is thread safe.

Instance TM, return the same singleton object to any process.

## **Parameters**

_instance	TM, static class reference to the instance of the Transaction Manager class
_instance	ppid, assigning the process id whoever created the Singleton instance

Definition at line 28 of file TM.cpp.

Here is the caller graph for this function:

```
5.13.2.4 void TM::print_all ( )
```

ONLY FOR TESTING print\_all void, print out all object key from txMAP collection.

ONLY FOR TESTING print all void, prints all object in the txMap

Definition at line 121 of file TM.cpp.

Here is the caller graph for this function:

The documentation for this class was generated from the following files:

- TM.h
- TM.cpp

5.14 TX Class Reference 73

### 5.14 TX Class Reference

```
#include <TX.h>
```

# **Public Member Functions**

• TX (std::thread::id id)

Constructor.

• ∼TX ()

De-constructor.

• TX (const TX &orig)

Default copy constructor.

void ostm\_exit ()

Delete all map entries associated with the main process.

void <u>register</u> (std::shared\_ptr< OSTM > object)

Register OSTM pointer into STM library.

std::shared\_ptr< OSTM > load (std::shared\_ptr< OSTM > object)

load std::shared\_ptr<OSTM>, returning an std::shared\_ptr<OSTM> copy of the original pointer, to work with during transaction life time

void store (std::shared\_ptr< OSTM > object)

Store transactional changes.

· bool commit ()

Commit transactional changes.

• void \_increase\_tx\_nesting ()

Add TX nesting level by one.

void \_decrease\_tx\_nesting ()

Remove TX nesting level by one.

int getTest\_counter ()

getTest\_counter TESTING ONLY!!! returning the value of the test\_counter stored, number of rollbacks

void \_print\_all\_tx ()

# **Static Public Attributes**

• static int test\_counter = 0

# **Friends**

• class TM

# 5.14.1 Detailed Description

Definition at line 26 of file TX.h.

# 5.14.2 Constructor & Destructor Documentation

5.14.2.1 TX::TX ( std::thread::id id )

Constructor.

### **Parameters**

transaction_Number	int, to store associated thread
_tx_nesting_level	int, to store and indicate nesting level of transactions within transaction

Definition at line 31 of file TX.cpp.

5.14.2.2 TX::~TX()

De-constructor.

Definition at line 38 of file TX.cpp.

5.14.2.3 TX::TX ( const TX & orig )

Default copy constructor.

Definition at line 44 of file TX.cpp.

# 5.14.3 Member Function Documentation

5.14.3.1 void TX::\_decrease\_tx\_nesting()

Remove TX nesting level by one.

\_decrease\_tx\_nesting decrease the value stored in \_tx\_nesting\_level by one, when outer transactions commiting

## **Parameters**

\_tx\_nesting\_level int

Definition at line 316 of file TX.cpp.

Here is the caller graph for this function:

5.14.3.2 void TX::\_increase\_tx\_nesting()

Add TX nesting level by one.

\_increase\_tx\_nesting increase the value stored in \_tx\_nesting\_level by one, indicate that the transaction nested

## **Parameters**

\_tx\_nesting\_level int

Definition at line 307 of file TX.cpp.

5.14 TX Class Reference 75

```
5.14.3.3 void TX::_print_all_tx ( )
```

ONLY FOR TESTING CHECK THE MAP AFTER THREAD EXIT AND ALL SHOULD BE DELETED!!!!!!!

Definition at line 346 of file TX.cpp.

```
5.14.3.4 void TX::_register ( std::shared_ptr< OSTM > object )
```

Register OSTM pointer into STM library.

register void, receives an std::shared\_ptr<OSTM> that point to the original memory space to protect from reca conditions

### **Parameters**

working_Map_collection	std::map, store all the std::shared_ptr <ostm> pointer in the transaction</ostm>
main_Process_Map_collection	std::map, store all std::shared_ptr <ostm> from all transaction, used to lock and compare the objects</ostm>
process_map_collection	std::map, store all std::shared_ptr <ostm> unique ID from all transaction, used to delete all pointers used by the main process, from all transaction before the program exit.</ostm>
std::lock_guard	use register_Lock(mutex) shared lock between all transaction
ppid	int, store main process number

Definition at line 104 of file TX.cpp.

```
5.14.3.5 bool TX::commit ( )
```

Commit transactional changes.

commit bool, returns boolean value TRUE/FALSE depends on the action taken within the function

### **Parameters**

working_Map_collection	std::map, store all the std::shared_ptr <ostm> pointer in the transaction</ostm>
main_Process_Map_collection	std::map, store all std::shared_ptr <ostm> from all transaction, used to lock and compare the objects</ostm>
can_Commit	bool, helps to make decision that the transaction can commit or rollback

Definition at line 202 of file TX.cpp.

Here is the call graph for this function:

```
5.14.3.6 int TX::getTest_counter()
```

getTest\_counter TESTING ONLY!!! returning the value of the test\_counter stored, number of rollbacks

Definition at line 324 of file TX.cpp.

```
5.14.3.7 std::shared_ptr< OSTM > TX::load ( std::shared_ptr< OSTM > object )
```

load std::shared\_ptr<OSTM>, returning an std::shared\_ptr<OSTM> copy of the original pointer, to work with during transaction life time

Register OSTM pointer into STM library

### **Parameters**

working_Map_collection   std::map, store all the std::shared_ptr <ostm> pointer in the transaction</ostm>
---

Definition at line 155 of file TX.cpp.

```
5.14.3.8 void TX::ostm_exit ( )
```

Delete all map entries associated with the main process.

ostm\_exit void, clear all elements from the shared global collections associated with the main process

### **Parameters**

main_Process_Map_collection	std::map, store all std::shared_ptr <ostm> from all transaction shared between multiple processes</ostm>
process_map_collection	std::map, store all unique id from all transaction within main process DO NOT CALL THIS METHOD EXPLICITLY!!!!!! WILL DELETE ALL PROCESS ASSOCIATED ELEMENTS!!!!

Definition at line 72 of file TX.cpp.

Here is the caller graph for this function:

```
5.14.3.9 void TX::store ( std::shared_ptr< OSTM > object )
```

Store transactional changes.

store void, receive an std::shared\_ptr<OSTM> object to store the changes within the transaction, depends the user action

### **Parameters**

working_Map_collection	std::map, store all the std::shared_ptr <ostm> pointer in the transaction</ostm>

Definition at line 178 of file TX.cpp.

# 5.14.4 Friends And Related Function Documentation

**5.14.4.1 friend class TM** [friend]

Only TM Transaction Manager can create instance of TX Transaction

Definition at line 72 of file TX.h.

### 5.14.5 Member Data Documentation

**5.14.5.1** int TX::test counter = 0 [static]

### **Parameters**

test_counter	int ONLY FOR TESTING!!!
static	Global counter for rollback

Definition at line 80 of file TX.h.

The documentation for this class was generated from the following files:

- TX.h
- TX.cpp

## 5.15 ULSTER Class Reference

#include <ULSTER.h>

Inheritance diagram for ULSTER:

Collaboration diagram for ULSTER:

### **Public Member Functions**

- ULSTER ()
- ULSTER (int accountNumber, double balance, std::string firstName, std::string lastName, std::string address)
- ULSTER (std::shared\_ptr< BANK > obj, int \_version, int \_unique\_id)
- ULSTER (const ULSTER &orig)
- ULSTER operator= (const ULSTER &orig)
- virtual ∼ULSTER ()
- virtual void copy (std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from)

copy function, make deep copy of the object/pointer

- virtual std::shared\_ptr< OSTM > getBaseCopy (std::shared\_ptr< OSTM > object)
  - getBaseCopy function, make deep copy of the object/pointer and Return a new std::shared\_ptr<BANK> type object
- virtual void toString ()

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

- virtual void SetAddress (std::string address)
- virtual std::string GetAddress () const
- virtual void SetBalance (double balance)
- virtual double GetBalance () const
- virtual void SetAccountNumber (int accountNumber)
- virtual int GetAccountNumber () const
- virtual void SetLastName (std::string lastName)
- virtual std::string GetLastName () const
- virtual void SetFirstName (std::string firstName)
- virtual std::string GetFirstName () const
- virtual void SetFullname (std::string fullname)
- virtual std::string GetFullname () const

# 5.15.1 Detailed Description

Inherit from BANK

Definition at line 19 of file ULSTER.h.

## 5.15.2 Constructor & Destructor Documentation

```
5.15.2.1 ULSTER::ULSTER() [inline]
```

Constructor

Definition at line 24 of file ULSTER.h.

Here is the caller graph for this function:

5.15.2.2 ULSTER::ULSTER ( int accountNumber, double balance, std::string firstName, std::string lastName, std::string address ) [inline]

Custom constructor

Definition at line 35 of file ULSTER.h.

5.15.2.3 ULSTER::ULSTER( std::shared\_ptr< BANK > obj, int \_version, int \_unique\_id ) [inline]

Custom constructor, used by the library for deep copying

Definition at line 46 of file ULSTER.h.

Here is the call graph for this function:

5.15.2.4 ULSTER::ULSTER ( const ULSTER & orig )

Copy constructor

Definition at line 15 of file ULSTER.cpp.

5.15.2.5 ULSTER:: $\sim$ ULSTER( ) [virtual]

de-constructor

Definition at line 18 of file ULSTER.cpp.

Here is the caller graph for this function:

### 5.15.3 Member Function Documentation

5.15.3.1 void ULSTER::copy ( std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from ) [virtual]

copy function, make deep copy of the object/pointer

### **Parameters**

objTO	is a std::shared_ptr <bank> type object casted back from std::shared_ptr<ostm></ostm></bank>
objFROM	is a std::shared_ptr <bank> type object casted back from std::shared_ptr<ostm></ostm></bank>

Reimplemented from OSTM.

Definition at line 37 of file ULSTER.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

```
5.15.3.2 int ULSTER::GetAccountNumber( ) const [virtual]
```

Reimplemented from BANK.

Definition at line 83 of file ULSTER.cpp.

Here is the caller graph for this function:

```
5.15.3.3 std::string ULSTER::GetAddress ( ) const [virtual]
```

Reimplemented from BANK.

Definition at line 67 of file ULSTER.cpp.

Here is the caller graph for this function:

```
\textbf{5.15.3.4} \quad \textbf{double ULSTER::GetBalance ( ) const} \quad [\texttt{virtual}]
```

Reimplemented from BANK.

Definition at line 75 of file ULSTER.cpp.

Here is the caller graph for this function:

```
5.15.3.5 std::shared_ptr< OSTM > ULSTER::getBaseCopy( std::shared_ptr< OSTM > object) [virtual]
```

getBaseCopy function, make deep copy of the object/pointer and Return a new std::shared\_ptr<BANK> type object

### **Parameters**

objTO	is a BANK type pointer for casting
obj	is a std::shared_ptr <bank> return type</bank>

Reimplemented from OSTM.

```
Definition at line 25 of file ULSTER.cpp.
Here is the call graph for this function:
Here is the caller graph for this function:
5.15.3.6 std::string ULSTER::GetFirstName() const [virtual]
Reimplemented from BANK.
Definition at line 99 of file ULSTER.cpp.
Here is the caller graph for this function:
5.15.3.7 std::string ULSTER::GetFullname( )const [virtual]
Reimplemented from BANK.
Definition at line 107 of file ULSTER.cpp.
Here is the caller graph for this function:
5.15.3.8 std::string ULSTER::GetLastName() const [virtual]
Reimplemented from BANK.
Definition at line 91 of file ULSTER.cpp.
Here is the caller graph for this function:
5.15.3.9 ULSTER ULSTER::operator=( const ULSTER & orig ) [inline]
Operator
Definition at line 62 of file ULSTER.h.
Here is the call graph for this function:
5.15.3.10 void ULSTER::SetAccountNumber (int accountNumber) [virtual]
Reimplemented from BANK.
Definition at line 79 of file ULSTER.cpp.
Here is the caller graph for this function:
```

```
5.15.3.11 void ULSTER::SetAddress ( std::string address ) [virtual]
Reimplemented from BANK.
Definition at line 63 of file ULSTER.cpp.
Here is the caller graph for this function:
5.15.3.12 void ULSTER::SetBalance ( double balance ) [virtual]
Reimplemented from BANK.
Definition at line 71 of file ULSTER.cpp.
Here is the caller graph for this function:
5.15.3.13 void ULSTER::SetFirstName ( std::string firstName ) [virtual]
Reimplemented from BANK.
Definition at line 95 of file ULSTER.cpp.
Here is the caller graph for this function:
5.15.3.14 void ULSTER::SetFullname ( std::string fullname ) [virtual]
Reimplemented from BANK.
Definition at line 103 of file ULSTER.cpp.
Here is the caller graph for this function:
5.15.3.15 void ULSTER::SetLastName ( std::string lastName ) [virtual]
Reimplemented from BANK.
Definition at line 87 of file ULSTER.cpp.
Here is the caller graph for this function:
5.15.3.16 void ULSTER::toString() [virtual]
_cast, is use to cast bak the std::shared_ptr<OSTM> to the required type
toString function, displays the object values in formatted way
Reimplemented from OSTM.
Definition at line 58 of file ULSTER.cpp.
Here is the call graph for this function:
Here is the caller graph for this function:
The documentation for this class was generated from the following files:
```

- ULSTER.h
- ULSTER.cpp

### 5.16 UNBL Class Reference

```
#include <UNBL.h>
```

Inheritance diagram for UNBL:

Collaboration diagram for UNBL:

### **Public Member Functions**

- UNBL ()
- UNBL (int accountNumber, double balance, std::string firstName, std::string lastName, std::string address)
- UNBL (std::shared ptr< BANK > obj, int version, int unique id)
- UNBL (const UNBL &orig)
- UNBL operator= (const UNBL &orig)
- virtual ∼UNBL ()
- virtual void copy (std::shared\_ptr<  $\mathsf{OSTM} >$  to, std::shared\_ptr<  $\mathsf{OSTM} >$  from)

copy function, make deep copy of the object/pointer

virtual std::shared\_ptr< OSTM > getBaseCopy (std::shared\_ptr< OSTM > object)

getBaseCopy function, make deep copy of the object/pointer and Return a new std::shared\_ptr<BANK> type object

virtual void toString ()

\_cast, is use to cast bak the std::shared\_ptr<OSTM> to the required type

- virtual void SetAddress (std::string address)
- · virtual std::string GetAddress () const
- virtual void SetBalance (double balance)
- · virtual double GetBalance () const
- virtual void SetAccountNumber (int accountNumber)
- virtual int GetAccountNumber () const
- virtual void SetLastName (std::string lastName)
- virtual std::string GetLastName () const
- virtual void SetFirstName (std::string firstName)
- virtual std::string GetFirstName () const
- virtual void SetFullname (std::string fullname)
- · virtual std::string GetFullname () const

## 5.16.1 Detailed Description

Inherit from BANK

Definition at line 19 of file UNBL.h.

## 5.16.2 Constructor & Destructor Documentation

5.16.2.1 UNBL::UNBL() [inline]

Constructor

Definition at line 24 of file UNBL.h.

5.16.2.2 UNBL::UNBL (int accountNumber, double balance, std::string firstName, std::string lastName, std::string address )

Custom constructor

Definition at line 35 of file UNBL.h.

5.16.2.3 UNBL::UNBL ( std::shared\_ptr< BANK > obj, int \_version, int \_unique\_id ) [inline]

Custom constructor, used by the library for deep copying

Definition at line 46 of file UNBL.h.

Here is the call graph for this function:

5.16.2.4 UNBL::UNBL ( const UNBL & orig )

Copy constructor

Definition at line 11 of file UNBL.cpp.

5.16.2.5 UNBL:: $\sim$ UNBL( ) [virtual]

de-constructor

Definition at line 14 of file UNBL.cpp.

Here is the caller graph for this function:

### 5.16.3 Member Function Documentation

5.16.3.1 void UNBL::copy ( std::shared\_ptr< OSTM > to, std::shared\_ptr< OSTM > from ) [virtual]

copy function, make deep copy of the object/pointer

### **Parameters**

objTO	is a std::shared_ptr <bank> type object casted back from std::shared_ptr<ostm></ostm></bank>
objFROM	is a std::shared_ptr <bank> type object casted back from std::shared_ptr<ostm></ostm></bank>

Reimplemented from OSTM.

Definition at line 33 of file UNBL.cpp.

Here is the call graph for this function:

```
5.16.3.2 int UNBL::GetAccountNumber( ) const [virtual]
```

Reimplemented from BANK.

Definition at line 78 of file UNBL.cpp.

Here is the caller graph for this function:

```
5.16.3.3 std::string UNBL::GetAddress ( ) const [virtual]
```

Reimplemented from BANK.

Definition at line 62 of file UNBL.cpp.

Here is the caller graph for this function:

```
5.16.3.4 double UNBL::GetBalance ( ) const [virtual]
```

Reimplemented from BANK.

Definition at line 70 of file UNBL.cpp.

Here is the caller graph for this function:

```
\textbf{5.16.3.5} \quad \textbf{std::shared\_ptr} < \textbf{OSTM} > \textbf{UNBL::getBaseCopy ( std::shared\_ptr} < \textbf{OSTM} > \textbf{object )} \quad \texttt{[virtual]}
```

getBaseCopy function, make deep copy of the object/pointer and Return a new std::shared\_ptr<BANK> type object

### **Parameters**

	objTO	is a BANK type pointer for casting
ĺ	obj	is a std::shared_ptr <bank> return type</bank>

Reimplemented from OSTM.

Definition at line 21 of file UNBL.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

```
5.16.3.6 std::string UNBL::GetFirstName( ) const [virtual]
```

Reimplemented from BANK.

Definition at line 94 of file UNBL.cpp.

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```
5.16.3.7 std::string UNBL::GetFullname() const [virtual]
Reimplemented from BANK.
Definition at line 102 of file UNBL.cpp.
Here is the caller graph for this function:
5.16.3.8 std::string UNBL::GetLastName()const [virtual]
Reimplemented from BANK.
Definition at line 86 of file UNBL.cpp.
Here is the caller graph for this function:
5.16.3.9 UNBL UNBL::operator=( const UNBL & orig ) [inline]
Operator
Definition at line 62 of file UNBL.h.
Here is the call graph for this function:
5.16.3.10 void UNBL::SetAccountNumber (int accountNumber) [virtual]
Reimplemented from BANK.
Definition at line 74 of file UNBL.cpp.
Here is the caller graph for this function:
5.16.3.11 void UNBL::SetAddress ( std::string address ) [virtual]
Reimplemented from BANK.
Definition at line 58 of file UNBL.cpp.
Here is the caller graph for this function:
5.16.3.12 void UNBL::SetBalance ( double balance ) [virtual]
Reimplemented from BANK.
Definition at line 66 of file UNBL.cpp.
Here is the caller graph for this function:
```

```
5.16.3.13 void UNBL::SetFirstName ( std::string firstName ) [virtual]
Reimplemented from BANK.
Definition at line 90 of file UNBL.cpp.
Here is the caller graph for this function:
5.16.3.14 void UNBL::SetFullname ( std::string fullname ) [virtual]
Reimplemented from BANK.
Definition at line 98 of file UNBL.cpp.
Here is the caller graph for this function:
5.16.3.15 void UNBL::SetLastName ( std::string lastName ) [virtual]
Reimplemented from BANK.
Definition at line 82 of file UNBL.cpp.
Here is the caller graph for this function:
5.16.3.16 void UNBL::toString() [virtual]
_cast, is use to cast bak the std::shared_ptr<OSTM> to the required type
toString function, displays the object values in formatted way
Reimplemented from OSTM.
Definition at line 53 of file UNBL.cpp.
Here is the call graph for this function:
Here is the caller graph for this function:
```

The documentation for this class was generated from the following files:

- UNBL.h
- UNBL.cpp

# 5.17 WAREHOUSE Class Reference

```
#include <WAREHOUSE.h>
```

Inheritance diagram for WAREHOUSE:

Collaboration diagram for WAREHOUSE:

### **Public Member Functions**

- WAREHOUSE ()
- WAREHOUSE (int \_version, int \_unique\_id)
- WAREHOUSE (const WAREHOUSE & orig)
- virtual ∼WAREHOUSE ()
- virtual void SetNumber\_of\_alcatel (int \_number\_of\_alcatel)
- virtual int GetNumber\_of\_alcatel ()
- virtual void SetNumber\_of\_nokia (int \_number\_of\_nokia)
- virtual int GetNumber of nokia ()
- virtual void SetNumber\_of\_huawei (int \_number\_of\_huawei)
- virtual int GetNumber of huawei ()
- virtual void SetNumber\_of\_sony (int \_number\_of\_sony)
- virtual int GetNumber\_of\_sony ()
- virtual void SetNumber\_of\_samsung (int \_number\_of\_samsung)
- virtual int GetNumber of samsung ()
- virtual void SetNumber\_of\_iphones (int \_number\_of\_iphones)
- virtual int GetNumber\_of\_iphones ()
- virtual void SetShop\_name (std::string \_shop\_name)
- virtual std::string GetShop\_name ()
- virtual void SetShop address (std::string shop address)
- virtual std::string GetShop\_address ()

### 5.17.1 Detailed Description

WAREHOUSE inherit from OSTM library

Definition at line 16 of file WAREHOUSE.h.

## 5.17.2 Constructor & Destructor Documentation

5.17.2.1 WAREHOUSE::WAREHOUSE( ) [inline]

Constructor

Definition at line 21 of file WAREHOUSE.h.

Here is the caller graph for this function:

5.17.2.2 WAREHOUSE::WAREHOUSE ( int\_version, int\_unique\_id ) [inline]

**Custom Constructor** 

Definition at line 27 of file WAREHOUSE.h.

5.17.2.3 WAREHOUSE::WAREHOUSE ( const WAREHOUSE & orig )

Copy constructor

Definition at line 12 of file WAREHOUSE.cpp.

**5.17.2.4 WAREHOUSE::**~WAREHOUSE() [virtual]

de-constructor

Definition at line 15 of file WAREHOUSE.cpp.

Here is the caller graph for this function:

5.17.3 Member Function Documentation

5.17.3.1 virtual int WAREHOUSE::GetNumber\_of\_alcatel() [inline], [virtual]

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and KI ← LKENNY W.

Definition at line 44 of file WAREHOUSE.h.

**5.17.3.2 virtual int WAREHOUSE::GetNumber\_of\_huawei()** [inline], [virtual]

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and  $KI \leftarrow LKENNY_W$ .

Definition at line 48 of file WAREHOUSE.h.

5.17.3.3 virtual int WAREHOUSE::GetNumber\_of\_iphones() [inline], [virtual]

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and  $KI \leftarrow LKENNY_W$ .

Definition at line 54 of file WAREHOUSE.h.

**5.17.3.4** virtual int WAREHOUSE::GetNumber\_of\_nokia() [inline], [virtual]

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and KI  $\leftarrow$  LKENNY W.

Definition at line 46 of file WAREHOUSE.h.

```
5.17.3.5 virtual int WAREHOUSE::GetNumber_of_samsung() [inline], [virtual]
```

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and KI ← LKENNY W.

Definition at line 52 of file WAREHOUSE.h.

```
5.17.3.6 virtual int WAREHOUSE::GetNumber_of_sony() [inline], [virtual]
```

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and  $KI \leftarrow LKENNY_W$ .

Definition at line 50 of file WAREHOUSE.h.

```
5.17.3.7 virtual std::string WAREHOUSE::GetShop_address() [inline], [virtual]
```

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and  $KI \leftarrow LKENNY W$ .

Definition at line 58 of file WAREHOUSE.h.

```
5.17.3.8 virtual std::string WAREHOUSE::GetShop_name() [inline], [virtual]
```

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and KI LKENNY\_W.

Definition at line 56 of file WAREHOUSE.h.

```
5.17.3.9 virtual void WAREHOUSE::SetNumber of alcatel (int_number_of_alcatel) [inline], [virtual]
```

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and KI LKENNY W.

Definition at line 43 of file WAREHOUSE.h.

```
5.17.3.10 virtual void WAREHOUSE::SetNumber_of_huawei(int_number_of_huawei) [inline], [virtual]
```

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and KI LKENNY\_W.

Definition at line 47 of file WAREHOUSE.h.

```
5.17.3.11 virtual void WAREHOUSE::SetNumber_of_iphones (int_number_of_iphones) [inline], [virtual]
```

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and KI  $\leftarrow$  LKENNY W.

Definition at line 53 of file WAREHOUSE.h.

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```
5.17.3.12 virtual void WAREHOUSE::SetNumber_of_nokia (int_number_of_nokia) [inline], [virtual]
```

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and KI ← LKENNY W.

Definition at line 45 of file WAREHOUSE.h.

Here is the caller graph for this function:

```
5.17.3.13 virtual void WAREHOUSE::SetNumber_of_samsung (int_number_of_samsung) [inline], [virtual]
```

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and KI LKENNY W.

Definition at line 51 of file WAREHOUSE.h.

```
5.17.3.14 virtual void WAREHOUSE::SetNumber of sony (int number of sony) [inline], [virtual]
```

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and KI ← LKENNY\_W.

Definition at line 49 of file WAREHOUSE.h.

```
5.17.3.15 virtual void WAREHOUSE::SetShop_address ( std::string_shop_address ) [inline], [virtual]
```

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and KI ← LKENNY\_W.

Definition at line 57 of file WAREHOUSE.h.

```
5.17.3.16 virtual void WAREHOUSE::SetShop_name(std::string_shop_name) [inline], [virtual]
```

Reimplemented in CARPHONE\_WAREHOUSE, SLIGO\_W, TALLAGH\_W, CARLOW\_W, DUNDALK\_W, and KI ← LKENNY\_W.

Definition at line 55 of file WAREHOUSE.h.

The documentation for this class was generated from the following files:

- WAREHOUSE.h
- WAREHOUSE.cpp

# **Chapter 6**

# **File Documentation**

# 6.1 AIB.cpp File Reference

```
#include <math.h>
#include "AIB.h"
Include dependency graph for AIB.cpp:
```

#### 6.2 AIB.h File Reference

```
#include "BANK.h"
#include <string>
#include <memory>
#include <iostream>
```

Include dependency graph for AIB.h: This graph shows which files directly or indirectly include this file:

#### Classes

• class AIB

# 6.3 BANK.cpp File Reference

```
#include "BANK.h"
Include dependency graph for BANK.cpp:
```

# 6.4 BANK.h File Reference

```
#include "OSTM.h"
```

Include dependency graph for BANK.h: This graph shows which files directly or indirectly include this file:

#### Classes

class BANK

## 6.5 BOA.cpp File Reference

```
#include "BOA.h"
Include dependency graph for BOA.cpp:
```

#### 6.6 BOA.h File Reference

```
#include "BANK.h"
#include <string>
#include <memory>
#include <iostream>
```

Include dependency graph for BOA.h: This graph shows which files directly or indirectly include this file:

#### Classes

class BOA

# 6.7 BOI.cpp File Reference

```
#include "BOI.h"
Include dependency graph for BOI.cpp:
```

#### 6.8 BOI.h File Reference

```
#include "BANK.h"
#include <string>
#include <memory>
#include <iostream>
```

Include dependency graph for BOI.h: This graph shows which files directly or indirectly include this file:

### Classes

• class BOI

# 6.9 CARLOW\_W.cpp File Reference

```
#include "CARLOW_W.h"
Include dependency graph for CARLOW_W.cpp:
```

# 6.10 CARLOW\_W.h File Reference

```
#include "WAREHOUSE.h"
#include <string>
#include <memory>
#include <iostream>
```

Include dependency graph for CARLOW\_W.h: This graph shows which files directly or indirectly include this file:

#### Classes

· class CARLOW W

# 6.11 CARPHONE\_WAREHOUSE.cpp File Reference

```
#include "CARPHONE_WAREHOUSE.h"
Include dependency graph for CARPHONE_WAREHOUSE.cpp:
```

## 6.12 CARPHONE\_WAREHOUSE.h File Reference

```
#include "WAREHOUSE.h"
#include <string>
#include <memory>
#include <iostream>
```

Include dependency graph for CARPHONE\_WAREHOUSE.h: This graph shows which files directly or indirectly include this file:

#### **Classes**

• class CARPHONE\_WAREHOUSE

## 6.13 DUNDALK\_W.cpp File Reference

```
#include "DUNDALK_W.h"
Include dependency graph for DUNDALK_W.cpp:
```

## 6.14 DUNDALK\_W.h File Reference

```
#include "WAREHOUSE.h"
#include <string>
#include <memory>
#include <iostream>
```

Include dependency graph for DUNDALK\_W.h: This graph shows which files directly or indirectly include this file:

#### Classes

· class DUNDALK W

# 6.15 KILKENNY\_W.cpp File Reference

```
#include "KILKENNY_W.h"
Include dependency graph for KILKENNY_W.cpp:
```

## 6.16 KILKENNY\_W.h File Reference

```
#include "WAREHOUSE.h"
#include <string>
#include <memory>
#include <iostream>
Include dependency graph for KILKENNY_W.h: This graph shows which files directly or indirectly include this file:
```

## Classes

class KILKENNY\_W

# 6.17 main.cpp File Reference

```
#include <cstdlib>
#include <iostream>
#include <thread>
#include "TM.h"
#include "AIB.h"
#include "BOI.h"
#include "BOA.h"
#include "SWBPLC.h"
#include "ULSTER.h"
#include "UNBL.h"
#include "WAREHOUSE.h"
#include "CARPHONE WAREHOUSE.h"
#include "CARLOW_W.h"
#include "KILKENNY_W.h"
#include "TALLAGH_W.h"
#include "DUNDALK_W.h"
#include "SLIGO_W.h"
#include <mutex>
#include <memory>
#include <condition_variable>
#include <vector>
```

Include dependency graph for main.cpp:

#### **Functions**

void \_six\_account\_transfer\_ (std::shared\_ptr< OSTM > \_to\_, std::shared\_ptr< OSTM > \_from\_one\_, std::shared\_ptr< OSTM > \_from\_three\_, std::shared\_ptr< OSTM > \_from\_four\_, std::shared\_ptr< OSTM > \_from\_five\_, TM &\_tm, double \_amount)

six\_account\_transfer function, takes six std::shared\_ptr<OSTM> pointer, the Transaction manager, and the amount to use in the transaction and transfer the \_amount value from five account to one account

void \_two\_account\_transfer\_ (std::shared\_ptr< OSTM > \_to\_, std::shared\_ptr< OSTM > \_from\_, TM &\_tm, double amount)

two\_account\_transfer function, takes two std::shared\_ptr<OSTM> pointer, the Transaction manager, and the amount to use in the transaction and transfer the \_amount value from one account to the another account

void \_nesting\_ (std::shared\_ptr< OSTM > \_to\_, std::shared\_ptr< OSTM > \_from\_, TM &\_tm, double \_← amount)

nesting function, takes two std::shared\_ptr<OSTM> pointer, the Transaction manager, and the amount to use in the transaction and transfer the \_amount value from one account to the another account This function create nested transactions inside the transaction, and call other function to nesting the transaction as well

- void \_complex\_transfer\_ (std::shared\_ptr< OSTM > \_from\_, std::shared\_ptr< OSTM > \_from\_two\_, std ::vector< std::shared\_ptr< OSTM >> \_customer\_vec, TM &\_tm, double \_amount)
  - complex\_transfer function, takes two std::shared\_ptr<OSTM> pointers, a vector of std::shared\_ptr<OSTM> pointers, the Transaction manager, and the amount to use in the transaction, and transfer the \_amount value from booth single objects to the objects to the vector collection
- void \_warehouse\_transfer\_ (std::shared\_ptr< OSTM > \_to\_, std::shared\_ptr< OSTM > \_from\_, TM &\_tm, double \_amount)

warehouse\_transfer function, takes two std::shared\_ptr<OSTM> pointer, the Transaction manager, and the amount to use in the transaction and transfer the \_amount value from one account to the another account

- void \_nested\_warehouse\_transfer\_ (std::shared\_ptr< OSTM > \_to\_, std::shared\_ptr< OSTM > \_to\_two, std::shared\_ptr< OSTM > \_to\_three, std::shared\_ptr< OSTM > \_from\_, TM &\_tm, double \_amount)
  - nested\_warehouse\_transfer function, takes three std::shared\_ptr<OSTM> pointer, the Transaction manager, and the amount to use in the transaction and transfer the \_amount value from one account to the another account
- void \_complex\_warehouse\_transfer\_ (std::shared\_ptr< OSTM > \_to\_, std::shared\_ptr< OSTM > \_to\_ 
   two, std::shared\_ptr< OSTM > \_to\_three, std::shared\_ptr< OSTM >> \_warehouse\_vec, std 
   ::shared\_ptr< OSTM > \_from\_, TM &\_tm, double \_amount)
- int main (void)

### 6.17.1 Function Documentation

```
6.17.1.1 void _complex_transfer_ ( std::shared_ptr< OSTM > _from_, std::shared_ptr< OSTM > _from_two_, std::vector< std::shared_ptr< OSTM >> _customer_vec, TM & _tm, double _amount )
```

complex\_transfer function, takes two std::shared\_ptr<OSTM> pointer, a vector of std::shared\_ptr<OSTM> pointers, the Transaction manager, and the amount to use in the transaction, and transfer the \_amount value from booth single objects to the objects to the vector collection

#### **Parameters**

std::shared_ptr <tx></tx>	tx, Transaction Object
std::shared_ptr <bank></bank>	type, FROM & FROM_TWO & TO
std::shared_ptr <ostm></ostm>	type, FROM_OSTM_ONE & FROM_OSTM_TWO & TO_OSTM

Register the two single account

Declare required pointers

Register customers accounts from the collection (vector)

From std::shared\_ptr<OSTM> to std::shared\_ptr<BANK> to access the virtual methods

Make changes with the objects

From std::shared ptr<BANK> to std::shared ptr<OSTM> to store the memory spaces

Store changes

Commit changes

Definition at line 294 of file main.cpp.

Here is the call graph for this function:

```
6.17.1.2 void _complex_warehouse_transfer_ ( std::shared_ptr< OSTM > _to_two, std::shared_ptr< OSTM > _to_two, std::shared_ptr< OSTM > _to_three, std::vector< std::shared_ptr< OSTM >> _warehouse_vec, std::shared_ptr< OSTM > _from_, TM & _tm, double _amount )
```

Register the two single account

Declare required pointers

Register customers accounts from the collection (vector)

From std::shared\_ptr<OSTM> to std::shared\_ptr<BANK> to access the virtual methods

Make changes with the objects

 $From \ std:: shared\_ptr < WAREHOUSE> \ to \ std:: shared\_ptr < OSTM> \ to \ store \ the \ memory \ spaces$ 

Store changes

NESTED WAREHOUSE TEST \_to\_two

Make changes with the objects

From std::shared\_ptr<BANK> to std::shared\_ptr<OSTM> to store the memory spaces

Store changes

Commit changes

Definition at line 518 of file main.cpp.

Here is the call graph for this function:

```
6.17.1.3 void _nested_warehouse_transfer_ ( std::shared_ptr< OSTM > _to_, std::shared_ptr< OSTM > _to_two, std::shared_ptr< OSTM > _to_three, std::shared_ptr< OSTM > _trom_, TM & _tm, double _amount )
```

nested\_warehouse\_transfer function, takes three std::shared\_ptr<OSTM> pointer, the Transaction manager, and the amount to use in the transaction and transfer the \_amount value from one account to the another account

#### **Parameters**

std::shared_ptr <tx></tx>	tx, Transaction Object	
std::shared_ptr <warehouse></warehouse>	type, TO_SHOP & FROM_DIST	
std::shared_ptr <ostm></ostm>	type, TO_OSTM & FROM_OSTM	

Register the two single account

Declare required pointers

From std::shared\_ptr<OSTM> to std::shared\_ptr<BANK> to access the virtual methods

Make changes with the objects

From std::shared\_ptr<BANK> to std::shared\_ptr<OSTM> to store the memory spaces

Store changes

NESTED WAREHOUSE TEST \_to\_two

Make changes with the objects

From std::shared\_ptr<BANK> to std::shared\_ptr<OSTM> to store the memory spaces

Store changes

Commit changes

Definition at line 419 of file main.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

 $6.17.1.4 \quad \text{void} \ \_\text{nesting\_( std::shared\_ptr} < \ \text{OSTM} > \_\text{to\_, std::shared\_ptr} < \ \text{OSTM} > \_\text{from\_, TM \& \_tm\_, double \_amount })$ 

nesting function, takes two std::shared\_ptr<OSTM> pointer, the Transaction manager, and the amount to use in the transaction and transfer the \_amount value from one account to the another account This function create nested transactions inside the transaction, and call other function to nesting the transaction as well

#### **Parameters**

std::shared_ptr <tx></tx>	tx, Transaction Object
std::shared_ptr <bank></bank>	type, TO_BANK & FROM_BANK
std::shared_ptr <ostm></ostm>	type, TO_OSTM & FROM_OSTM

Register the two single account

Declare required pointers

From std::shared\_ptr<OSTM> to std::shared\_ptr<BANK> to access the virtual methods

Make changes with the objects

From std::shared\_ptr<BANK> to std::shared\_ptr<OSTM> to store the memory spaces

Store changes

**NESTED TRANSACTION** 

Make changes with the objects

From std::shared\_ptr<BANK> to std::shared\_ptr<OSTM> to store the memory spaces

Store changes

NESTED TRANSACTION IN THE NESTED TRANSACTION two\_account\_transfer function call

Commit changes

Definition at line 206 of file main.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

```
6.17.1.5 void _six_account_transfer_ ( std::shared_ptr< OSTM > _to_, std::shared_ptr< OSTM > _from_one_, std::shared_ptr< OSTM > _from_two_, std::shared_ptr< OSTM > _from_three_, std::shared_ptr< OSTM > _from_four_, std::shared_ptr<
```

six\_account\_transfer function, takes six std::shared\_ptr<OSTM> pointer, the Transaction manager, and the amount to use in the transaction and transfer the \_amount value from five account to one account

#### **Parameters**

std::shared_ptr <tx></tx>	tx, Transaction Object
std::shared_ptr <bank></bank>	type, TO & FROM_ONE & FROM_TWO & FROM_THREE & FROM_FOUR & FROM_FIVE
std::shared_ptr <ostm></ostm>	type, _TO_OSTM & _FROM_ONE_OSTM & _FROM_TWO_OSTM & _FROM_THREE_OSTM & _FROM_FOUR_OSTM & _FROM_FIVE_OSTM

Register the two single account

Required pointers to use in transaction

From std::shared\_ptr<OSTM> to std::shared\_ptr<BANK> to access the virtual methods

Make changes with the objects

From std::shared\_ptr<BANK> to std::shared\_ptr<OSTM> to store the memory spaces

Store changes

Commit changes

Definition at line 51 of file main.cpp.

Here is the call graph for this function:

6.17.1.6 void \_two\_account\_transfer\_ ( std::shared\_ptr< OSTM > \_to\_, std::shared\_ptr< OSTM > \_from\_, TM & \_tm, double \_amount )

*two\_account\_transfer* function, takes two std::shared\_ptr<OSTM> pointer, the Transaction manager, and the amount to use in the transaction and transfer the \_amount value from one account to the another account

#### **Parameters**

std::shared_ptr <tx></tx>	tx, Transaction Object
std::shared_ptr <bank></bank>	type, TO_BANK & FROM_BANK
std::shared_ptr <ostm></ostm>	type, TO_OSTM & FROM_OSTM

Register the two single account

Declare required pointers

From std::shared\_ptr<OSTM> to std::shared\_ptr<BANK> to access the virtual methods

Make changes with the objects

From std::shared\_ptr<BANK> to std::shared\_ptr<OSTM> to store the memory spaces

Store changes

**NESTED TRANSACTION** 

Make changes with the objects

From std::shared\_ptr<BANK> to std::shared\_ptr<OSTM> to store the memory spaces

Store changes

Commit changes

Commit changes

Definition at line 123 of file main.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

6.17.1.7 void \_warehouse\_transfer\_ ( std::shared\_ptr< OSTM > \_to\_, std::shared\_ptr< OSTM > \_from\_, TM & \_tm, double \_amount )

warehouse\_transfer function, takes two std::shared\_ptr<OSTM> pointer, the Transaction manager, and the amount to use in the transaction and transfer the \_amount value from one account to the another account

#### **Parameters**

std::shared_ptr <tx></tx>	tx, Transaction Object
std::shared_ptr <warehouse></warehouse>	type, TO_SHOP & FROM_DIST
std::shared_ptr <ostm></ostm>	type, TO_OSTM & FROM_OSTM

```
Register the two single account
Declare required pointers
From std::shared ptr<OSTM> to std::shared ptr<BANK> to access the virtual methods
Make changes with the objects
From std::shared_ptr<BANK> to std::shared_ptr<OSTM> to store the memory spaces
Store changes
Commit changes
Definition at line 358 of file main.cpp.
Here is the call graph for this function:
Here is the caller graph for this function:
6.17.1.8 int main (void)
main method to run test Get the Transaction Manager
TM& tm = TM::Instance();
Create vector to store std::shared ptr<OSTM> pointers. All object will have unique ID by default
std::vector<std::shared_ptr<OSTM>> _customer_vec(vector_number);
std::vector<std::shared_ptr<OSTM>> _warehouse_vec(vector_number);
Create objects type of BANK. All object will have unique ID by default
std::shared_ptr<OSTM> aib_ptr = new AIB(100, 500, "Joe", "Blog", "High street, Kilkenny, Co.Kilkenny");
std::shared_ptr<OSTM> boi_ptr = new BOI(200, 500, "Joe", "Blog", "High street, Kilkenny, Co.Kilkenny");
std::shared_ptr<OSTM> boa_ptr = new BOA(300, 500, "Joe", "Blog", "High street, Kilkenny, Co.Kilkenny");
std::shared_ptr<OSTM> swplc_ptr = new SWBPLC(400, 500, "Joe", "Blog", "High street, Kilkenny, Co.Kilkenny");
std::shared_ptr<OSTM> ulster_ptr = new ULSTER(500, 500, "Joe", "Blog", "High street, Kilkenny, Co.Kilkenny");
std::shared_ptr<OSTM> unbl_ptr = new UNBL(600, 500, "Joe", "Blog", "High street, Kilkenny, Co.Kilkenny");
Create objects type of WAREHOUSE. All object will have unique ID by default
std::shared ptr<OSTM> w dist = new CARPHONE WAREHOUSE();
std::shared ptr<OSTM> c shop = new CARLOW W();
std::shared ptr<OSTM> k shop = new KILKENNY W();
std::shared_ptr<OSTM> t_shop = new TALLAGH_W();
std::shared_ptr<OSTM> d_shop = new DUNDALK_W();
std::shared_ptr<OSTM> s_shop = new SLIGO_W();
Create vector of std::shared ptr<OSTM> BANK pointers
vector number is 100 at the moment
for(int i=0;i < vector\_number;++i)
Create vector of std::shared ptr<OSTM> WAREHOUSE pointers
vector number is 100 at the moment
for(int i=0;i<vector_number;++i)
```

```
Display WAREHOUSE objects before transaction w_dist->toString(); c_shop->toString(); k_shop->toString(); t_shop->toString(); d_shop->toString(); s_shop->toString(); s_shop->toString(); s_shop->toString(); boi_ptr->toString(); boi_ptr->toString(); boa_ptr->toString(); swplc_ptr->toString(); ulster_ptr->toString(); unbl_ptr->toString(); unbl_ptr->toString();
```

#### **Parameters**

transferAmount	in the transaction, control the value in the transaction between objetcs
threadArraySize	control number of threads
	The logic in the IF ELSE statement distribute the threads between three different thread
	creating option.
	If the threadArraySize is divisible with three, the threads will be distributed between function.
	However, you can creates any number of threads, but to follow the correct output should
	increase the IF ELSE statement to distribute the threads in equal number.

```
Creating threads<sup>^</sup>n -> threadArraySize
for (int i = 0; i < threadArraySize; ++i)
TEST 1: Nested transaction Test
thArray[i] = std::thread(nesting, aib_ptr, boi_ptr, std::ref(tm), transferAmount);
TEST 2: Three different type of function call where the objects are participating in multiple type of transactions
thArray[i] = std::thread(two account transfer, aib ptr, boi ptr, std::ref(tm), transferAmount);
thArray[i] = std::thread(six account transfer, boi ptr, boa ptr, swplc ptr, ulster ptr, aib ptr, unbl ptr, std::ref(tm),
transferAmount)
thArray[i] = std::thread(complex_transfer, aib_ptr, boi_ptr, std::ref(_customer_vec), std::ref(tm), transferAmount);
TEST 3: Testing WAREHOUSE type pointers within transactions
thArray[i] = std::thread(phone_transfer, c_shop, w_dist, std::ref(tm), transferAmount);
TEST 4: Testing WAREHOUSE type pointers within nested transactions
thArray[i] = std::thread(nested_warehouse_transfer, c_shop, d_shop, k_shop, w_dist, std::ref(tm), transferAmount);
TEST 5: Testing WAREHOUSE type pointers within mixed and nested transactions
thArray[i] = std::thread(warehouse_transfer, c_shop, w_dist, std::ref(tm), transferAmount);
thArray[i] = std::thread(nested_warehouse_transfer, c_shop, d_shop, k_shop, w_dist, std::ref(tm), transferAmount);
thArray[i] = std::thread(complex_warehouse_transfer, d_shop, c_shop, std::ref(_warehouse_vec), w_dist, std-
::ref(tm), transferAmount);
```

Display objects after all transactions are finished Uncomment the required corresponding TEST to display results

```
Extra tx to call and display ROLLBACK value std::shared_ptr<TX> tx = tm._get_tx();
```

Display the number of ROLLBACK by all the threads std::cout << "Rollback counter is : " << tx->getTest\_counter() << std::endl;

Display object from vector

Clean up Transaction Manager from all main process associated transactions tm.\_TX\_EXIT();

Display all Transactions associated with the main process. It should be empty after \_TX\_EXIT() function call!!! tm.print\_all();

Definition at line 649 of file main.cpp.

Here is the call graph for this function:

# 6.18 OSTM.cpp File Reference

```
#include "OSTM.h"
Include dependency graph for OSTM.cpp:
```

#### 6.19 OSTM.h File Reference

```
#include <mutex>
#include <memory>
#include <string>
#include <iostream>
```

Include dependency graph for OSTM.h: This graph shows which files directly or indirectly include this file:

### Classes

• class OSTM

## 6.20 SLIGO\_W.cpp File Reference

```
#include "SLIGO_W.h"
Include dependency graph for SLIGO W.cpp:
```

#### 6.21 SLIGO W.h File Reference

```
#include "WAREHOUSE.h"
#include <string>
#include <memory>
#include <iostream>
```

Include dependency graph for SLIGO\_W.h: This graph shows which files directly or indirectly include this file:

#### Classes

• class SLIGO W

# 6.22 SWBPLC.cpp File Reference

```
#include "SWBPLC.h"
Include dependency graph for SWBPLC.cpp:
```

#### 6.23 SWBPLC.h File Reference

```
#include "BANK.h"
#include <string>
#include <memory>
#include <iostream>
```

Include dependency graph for SWBPLC.h: This graph shows which files directly or indirectly include this file:

#### **Classes**

• class SWBPLC

# 6.24 TALLAGH\_W.cpp File Reference

```
#include "TALLAGH_W.h"
Include dependency graph for TALLAGH_W.cpp:
```

## 6.25 TALLAGH\_W.h File Reference

```
#include "WAREHOUSE.h"
#include <string>
#include <memory>
#include <iostream>
```

Include dependency graph for TALLAGH\_W.h: This graph shows which files directly or indirectly include this file:

#### Classes

class TALLAGH\_W

## 6.26 TM.cpp File Reference

```
#include "TM.h"
#include <thread>
#include <unistd.h>
#include <sys/types.h>
#include <iostream>
Include dependency graph for TM.cpp:
```

#### 6.27 TM.h File Reference

```
#include <thread>
#include <mutex>
#include <unordered_map>
#include <utility>
#include <map>
#include "TX.h"
```

Include dependency graph for TM.h: This graph shows which files directly or indirectly include this file:

#### **Classes**

class TM

# 6.28 TX.cpp File Reference

```
#include "TX.h"
#include <iostream>
Include dependency graph for TX.cpp:
```

#### 6.29 TX.h File Reference

```
#include <cstdlib>
#include <utility>
#include <map>
#include <iostream>
#include <mutex>
#include <unistd.h>
#include <memory>
#include <stdio.h>
#include <thread>
#include "OSTM.h"
```

Include dependency graph for TX.h: This graph shows which files directly or indirectly include this file:

#### **Classes**

class TX

# 6.30 ULSTER.cpp File Reference

```
#include "ULSTER.h"
Include dependency graph for ULSTER.cpp:
```

#### 6.31 ULSTER.h File Reference

```
#include "BANK.h"
#include <string>
#include <memory>
#include <iostream>
```

Include dependency graph for ULSTER.h: This graph shows which files directly or indirectly include this file:

#### Classes

class ULSTER

# 6.32 UNBL.cpp File Reference

```
#include "UNBL.h"
Include dependency graph for UNBL.cpp:
```

#### 6.33 UNBL.h File Reference

```
#include "BANK.h"
#include <string>
#include <memory>
#include <iostream>
```

Include dependency graph for UNBL.h: This graph shows which files directly or indirectly include this file:

#### Classes

• class UNBL

# 6.34 WAREHOUSE.cpp File Reference

```
#include "WAREHOUSE.h"
Include dependency graph for WAREHOUSE.cpp:
```

#### 6.35 WAREHOUSE.h File Reference

```
#include "OSTM.h"
```

Include dependency graph for WAREHOUSE.h: This graph shows which files directly or indirectly include this file:

#### **Classes**

class WAREHOUSE