```
% Computes the root of a function using the bisection method.
% Written by Zachary Ferguson
% Solve the project questions.
function bisection method()
   fprintf('Bisection Method\nWrtten by Zachary Ferguson\n\n)
   % 01a
   fprintf('Q1a:\n\tf(x) = x^3 - 9\n');
   f = @(x) x^3 - 9;
   r = compute\_root(f, 2, 3);
   fprintf('\tr = %.10f\n', r);
   y = 3^{(2. / 3.)};
   print_errors(f, r, y);
   fprintf('Q1b:\n\tf(x) = 3x^3 + x^2 - x - 5 \cdot n);
   f = @(x) 3 * x^3 + x^2 - x - 5;
   r = compute root(f, 1, 2);
   fprintf('\tr = %.10f\n', r);
   y = (1. / 9. * (-1 + (593 - 27 * (481^0.5))^(1.0 / 3.0) +...
      (593 + 27 * (481^0.5))^(1.0 / 3.0)));
   print errors(f, r, y);
   fprintf('Q1c:\n\tf(x) = cos^2(x) - x + 6\n);
   f = 0(x) \cos(x) * \cos(x) - x + 6;
   r = compute\_root(f, 6, 7);
   fprintf('\tr = %.10f\n', r);
   y = 6.7760923163195023262;
   print errors(f, r, y);
   % 03a
   fprintf('Q3a:\n\tf(x) = 2x^3 - 6x - 1 \cdot n');
   f = @(x) 2.0 * x^3 - 6 * x - 1;
   r = compute root(f, -2, -1);
   fprintf('\tr1 = %.10f\n', r);
   y = -1.64178352745293;
   print errors(f, r, y);
   r = compute_root(f, -1, 0);
   fprintf('\tr2 = %.10f\n', r);
   y = -0.168254401781027;
   print errors(f, r, y);
   r = compute root(f, 1, 2);
   fprintf('\tr3 = %.10f\n', r);
   y = 1.81003792923395;
   print errors(f, r, y);
   fprintf('Q3b:\n\tf(x) = e^(x-2) + x^3 - x n);
   f = @(x) exp(x - 2) + x^3 - x;
   r = compute\_root(f, -2, -1);
   fprintf('\tr1 = %.10f\n', r);
   y = -1.0234821948582364944;
   print_errors(f, r, y);
```

```
r = compute root(f, -0.5, 0.5);
fprintf('\tr2 = %.10f\n', r);
y = 0.16382224325010849634;
print_errors(f, r, y);
r = compute root(f, 0.5, 1.5);
fprintf('\tr3 = %.10f\n', r);
y = 0.78894138905554556637;
print_errors(f, r, y);
% 03c
fprintf('Q3c:\n\tf(x) = 1 + 5x - 6x^3 - e^(2x)\n);
f = @(x) 1 + 5 * x - 6 * x^3 - exp(2 * x);
r = compute\_root(f, -1.5, -0.5);
fprintf('\tr1 = %.10f\n', r);
y = -0.81809373448119542124;
print errors(f, r, y);
r = compute root(f, -0.6, 0.4);
fprintf('\tr2 = %.10f\n', r);
y = 0.0;
print_errors(f, r, y);
r = compute root(f, 0.5, 1.5);
fprintf('\tr3 = %.10f\n', r);
y = 0.50630828634622119599;
print_errors(f, r, y);
fprintf('Q4a:\n\tf(x) = x^2 - A\n');
fprintf('\tA = 2, (a, b) = (1, 2) \n');
A = 2;
f = @(x) x^2 - A;
r = compute\_root(f, 1, 2);
fprintf('\tr = %.10f\n', r);
y = 2^0.5;
print errors(f, r, y);
fprintf('Q4b:\n\tA = 3, (a, b) = (1, 2)\n);
A = 3;
f = @(x) x^2 - A;
r = compute root(f, 1, 2);
fprintf('\tr = %.10f\n', r);
y = 3^0.5;
print_errors(f, r, y);
% 04c
fprintf('Q4c:\n\tA = 5, (a, b) = (2, 3) \n');
A = 5;
f = @(x) x^2 - A;
r = compute\_root(f, 2, 3);
fprintf('\tr = %.10f\n', r);
v = 5^0.5;
print_errors(f, r, y);
```

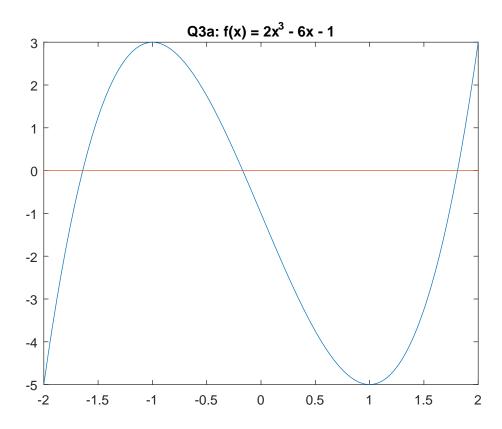
end

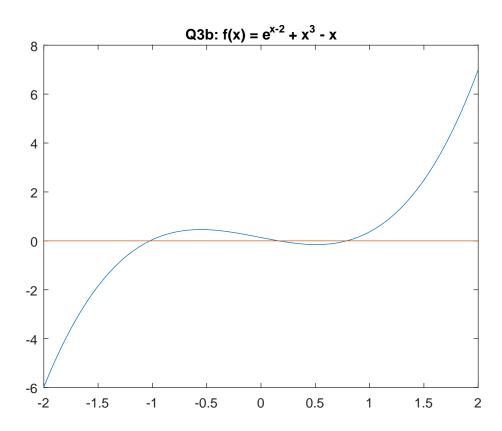
 $[\]mbox{\$}$ Finds the root of the function, f, in the interval [a, b] within an

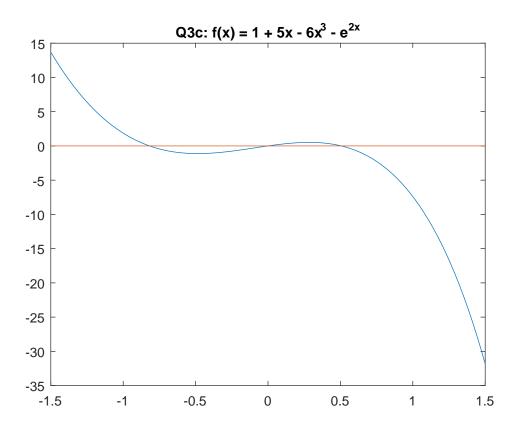
```
% absolute tolerance.
function r = compute root(f, a, b, tol)
   if nargin < 4</pre>
       tol = 1e-7;
   assert(f(a) * f(b) <= 0);
   n = 0;
   while (abs(b - a) / 2.0) > (0.5 * tol)
       c = (a + b) / 2.0;
       if (f(c) == 0)
           break;
       if (f(a) * f(c) <= 0)
           b = c;
       else
           a = c;
       end
       n = n + 1;
    fprintf('\tn = %d\n', n);
    r = (a + b) / 2.0;
end
% Print the forward and backward error of r.
function print errors(f, r, y)
   fprintf('\tForward error: %.10f\n', abs(y - r))
    fprintf('\tBackward error: %.10f\n', abs(f(r)))
end
```

```
>> bisection method
Bisection Method
Wrtten by Zachary Ferguson
Q1a:
   f(x) = x^3 - 9
   n = 24
   r = 2.0800838172
   Forward error: 0.000000058
   Backward error: 0.000000754
Q1b:
   f(x) = 3x^3 + x^2 - x - 5
   n = 24
   r = 1.1697262228
   Forward error: 0.0000000029
   Backward error: 0.000000396
01c:
   f(x) = cos^2(x) - x + 6
   n = 24
   r = 6.7760923207
   Forward error: 0.0000000044
   Backward error: 0.0000000080
Q3a:
   f(x) = 2x^3 - 6x - 1
   a, b = -2, -1
   n = 24
   r1 = -1.6417835057
    Forward error: 0.0000000218
   Backward error: 0.0000002215
   a, b = -1, 0
   n = 24
   r2 = -0.1682544053
   Forward error: 0.000000035
   Backward error: 0.0000000203
   a, b = 1, 2
   n = 24
   r3 = 1.8100379407
   Forward error: 0.000000115
   Backward error: 0.000001572
Q3b:
   f(x) = e^{(x-2)} + x^3 - x
   a, b = -2, -1
   n = 24
   r1 = -1.0234821737
   Forward error: 0.0000000212
   Backward error: 0.0000000464
   a, b = -0.5, -0.5
   n = 24
   r2 = 0.1638222635
   Forward error: 0.0000000202
   Backward error: 0.000000154
   a, b = 0.5, 1.5
   n = 24
   r3 = 0.7889414132
   Forward error: 0.000000241
   Backward error: 0.0000000281
Q3c:
   f(x) = 1 + 5x - 6x^3 - e^(2x)
```

```
a, b = -1.5, -0.5
   n = 24
   r1 = -0.8180937469
   Forward error: 0.000000124
   Backward error: 0.0000000924
   a, b = -0.6, 0.4
   n = 24
   r2 = -0.00000000000
   Forward error: 0.0000000000
   Backward error: 0.000000179
   a, b = 0.5, 1.5
   n = 24
   r3 = 0.5063082874
   Forward error: 0.0000000010
   Backward error: 0.000000053
Q4a:
   f(x) = x^2 - A
   A = 2, (a, b) = (1, 2)
   n = 24
   r = 1.4142135680
   Forward error: 0.000000056
   Backward error: 0.000000158
Q4b:
   A = 3, (a, b) = (1, 2)
   n = 24
   r = 1.7320508063
   Forward error: 0.000000013
   Backward error: 0.0000000045
Q4c:
   A = 5, (a, b) = (2, 3)
   n = 24
   r = 2.2360679805
   Forward error: 0.0000000030
   Backward error: 0.000000135
>>
```







```
% Computes the fixed point of a function using the FPI.
% Written by Zachary Ferguson
function fixed point iteration
    fprintf('Fixed Point Iteration\nWrtten by Zachary Ferguson\n\n);
    fprintf('Q1a:\n\tg(x) = (2x+2)^(1/3) = x \cdot n);
    fprintf('\txc = %.10f\n', compute fixed point(...
        @(x)(2 * x + 2)^{(1 / 3.)}, 2));
    fprintf('Q1b:\n\tg(x) = ln(7-x) = x \n');
    fprintf('\txc = %.10f\n', compute fixed point(@(x) log(7 - x), 2));
    fprintf('Qlc:\n\tg(x) = ln(4-sin(x)) = x\n);
    fprintf('\txc = %.10f\n', ...
        compute_fixed_point(@(x) log(4 - sin(x)), 2));
   A = 3.;
    q = 0(x) (x + A / x) / 2.;
    fprintf('Q3a:\n\tg(x) = (x + 3 / x) / 2 \n');
    fprintf('\tx0 = 2\n');
    fprintf('\txc = %.10f\n', compute_fixed_point(g, 2));
   A = 5.;
    g = @(x) (x + A / x) / 2.;
    fprintf('Q3b:\n\tg(x) = (x + 5 / x) / 2\n');
    fprintf('\tx0 = 2\n');
    fprintf('\txc = %.10f\n', compute fixed point(g, 2));
    fprintf('Q5:\n\tg(x) = cos^2(x)\n');
    xc = compute_fixed_point(@(x) (cos(x))^2, 1, 1e-6);
    fprintf('\txc = %.10f\n', xc);
    fprintf('\n\td/dx g(x) = -2*\cos(x)*\sin(x) \cdot n);
    fprintf('\t|d/dx g(xc)| = %.10f\n', abs(-2 * cos(xc) * sin(xc)));
    fprintf('\tTherefore g(x) is locally convergent to xc.\n);
end
\mbox{\%} Compute the fixed point of g(x).
function xc = compute fixed point(g, x0, tol)
    if nargin < 3</pre>
        tol = 1e-9;
   end
   prev x = x0;
   x = g(x0);
   n = 1;
    while (abs(prev x - x) > 0.5 * tol)
       prev x = x;
        x = g(x);
        n = n + 1;
    end
    fprintf('\tn = %d\n', n);
    xc = x;
```

```
>> fixed point iteration
Fixed Point Iteration
Wrtten by Zachary Ferguson
Q1a:
    g(x) = (2x+2)^{(1/3)} = x
   n = 14
   xc = 1.7692923543
Q1b:
   g(x) = ln(7-x) = x
   n = 14
   xc = 1.6728216987
Q1c:
    g(x) = ln(4-sin(x)) = x
    n = 10
    xc = 1.1299804987
Q3a:
    g(x) = (x + 3 / x) / 2
   x0 = 2
   n = 5
   xc = 1.7320508076
Q3b:
   g(x) = (x + 5 / x) / 2
   x0 = 2
   n = 4
   xc = 2.2360679775
Q5:
    g(x) = cos^2(x)
    n = 325
    xc = 0.6417141321
    d/dx g(x) = -2*cos(x)*sin(x)
    |d/dx g(xc)| = 0.9589931641
    Therefore g(x) is locally convergent to xc.
```