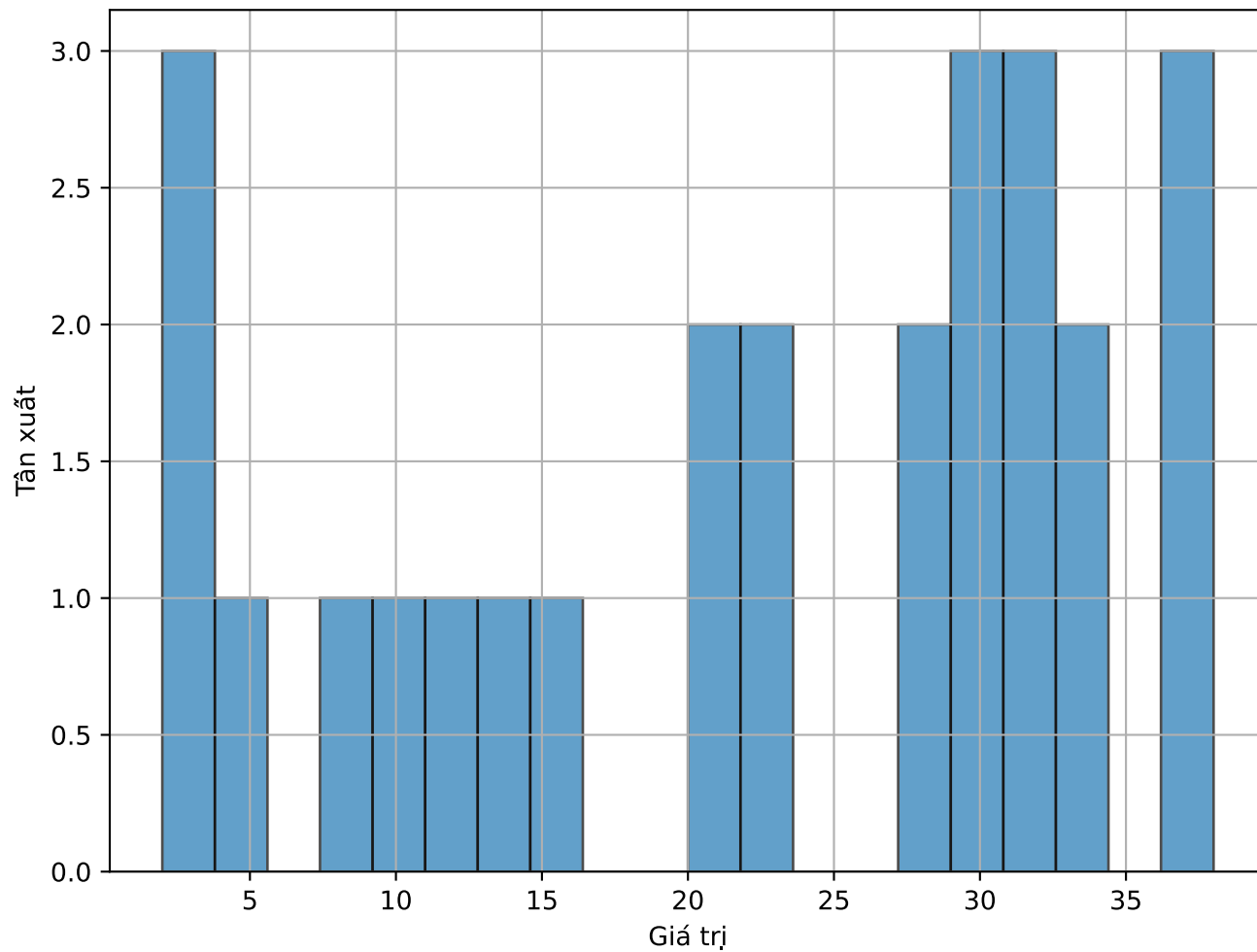
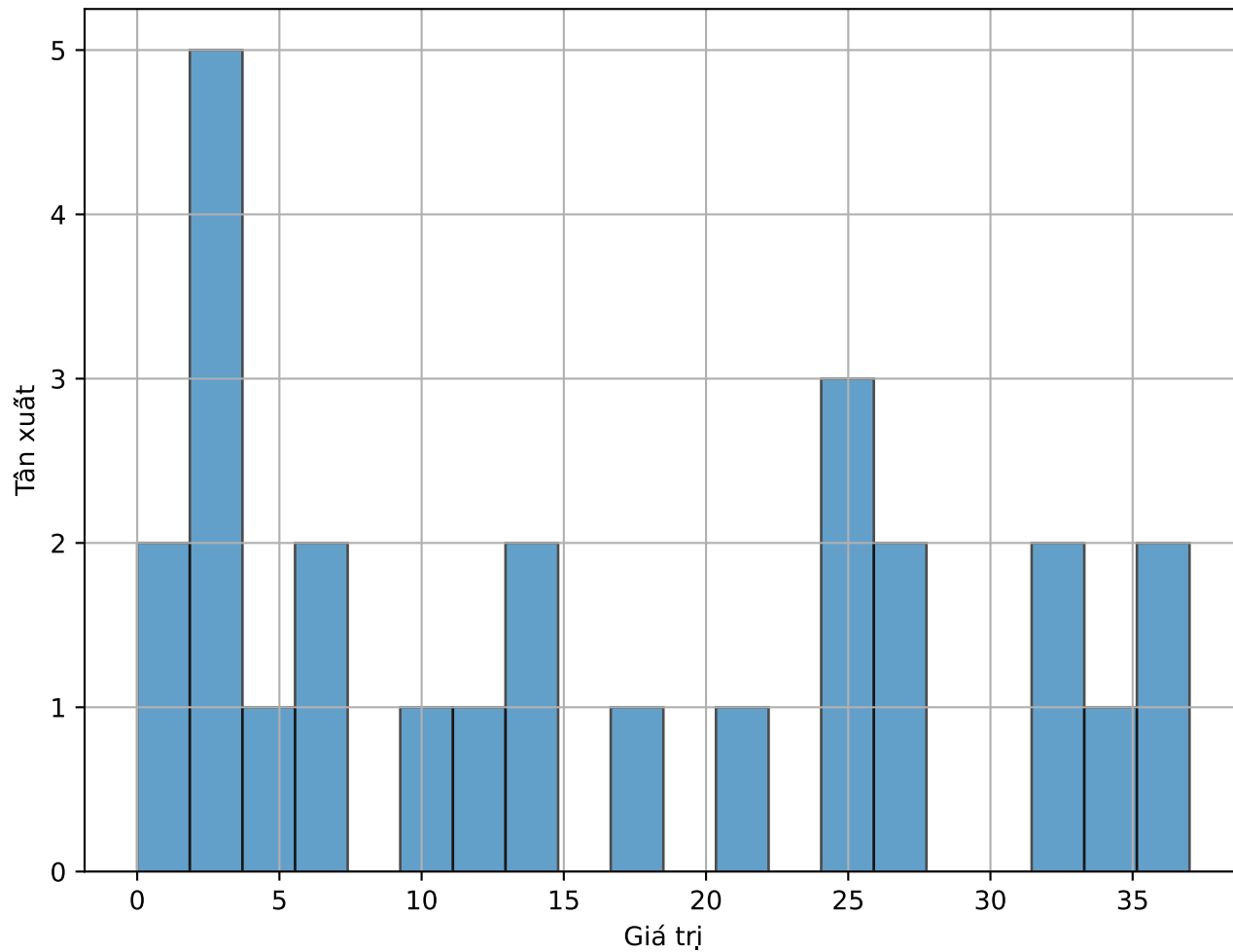


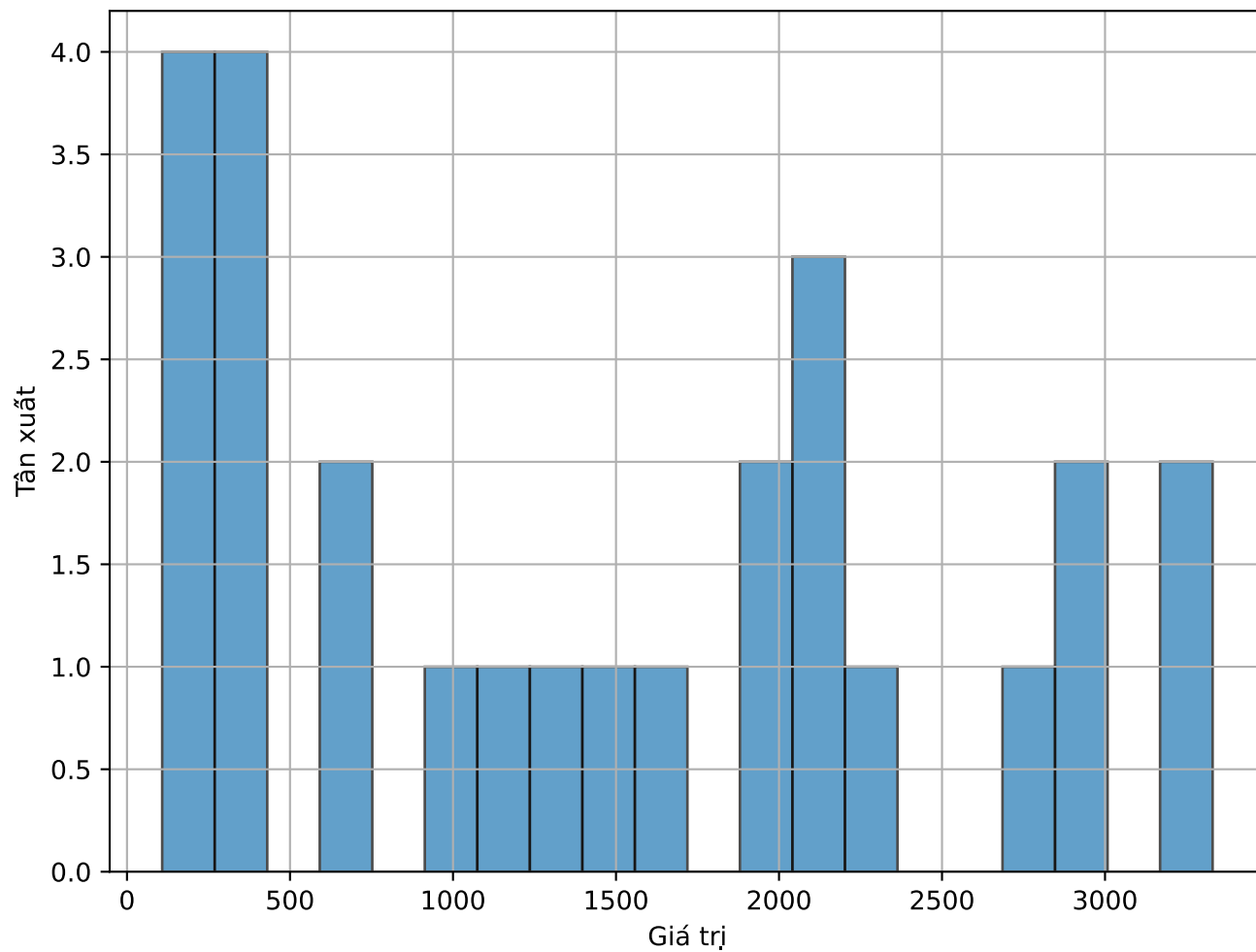
MP



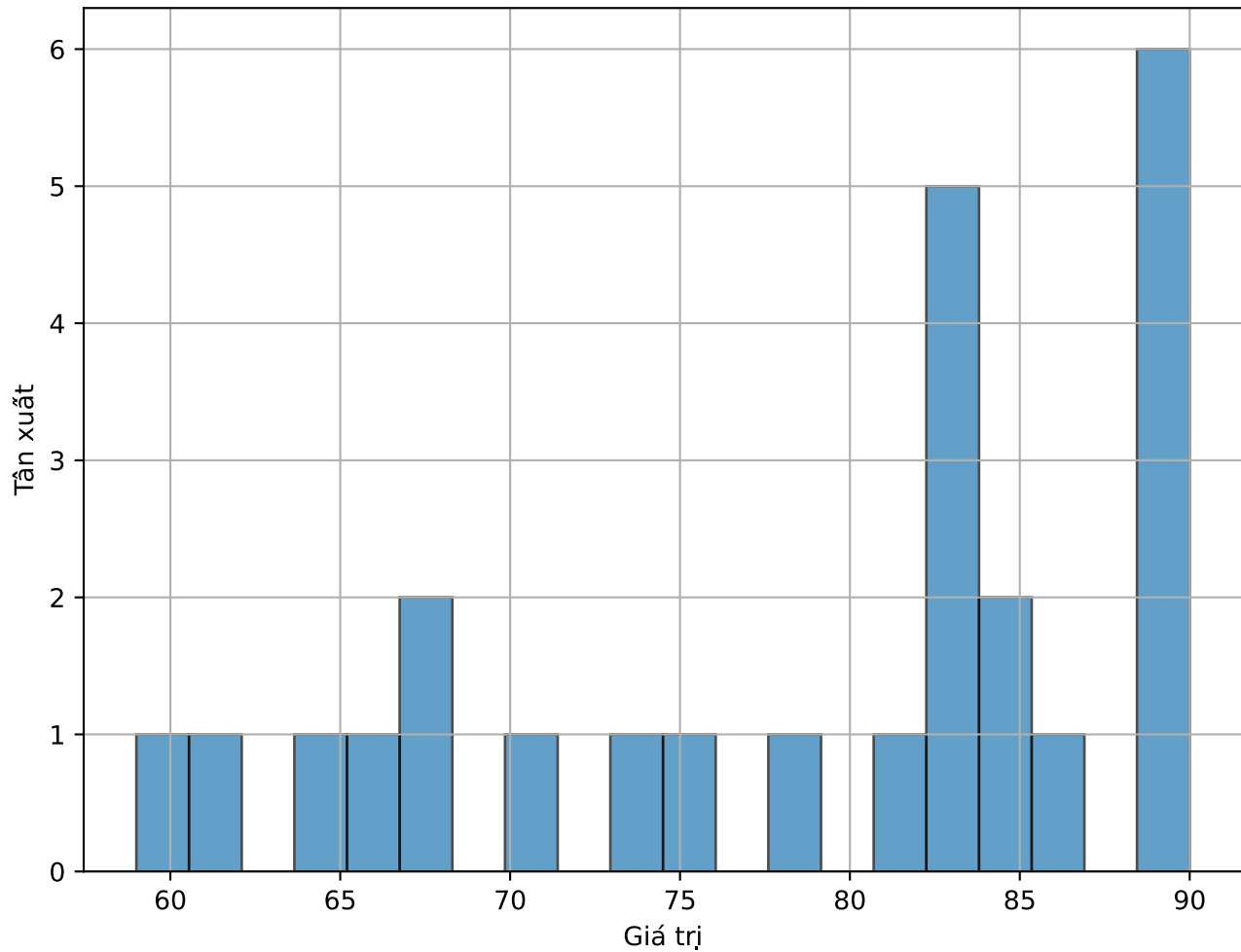
Starts



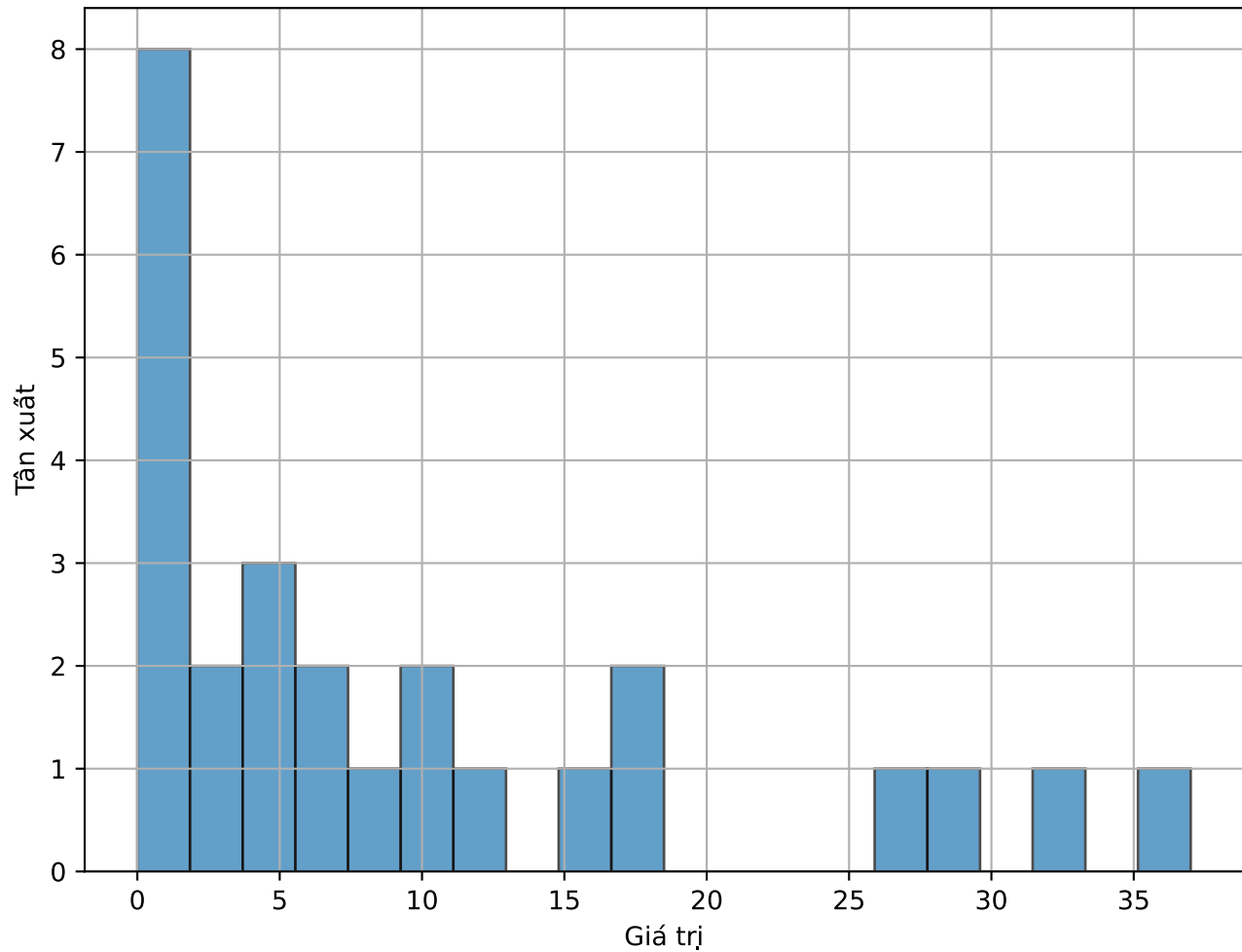
Min



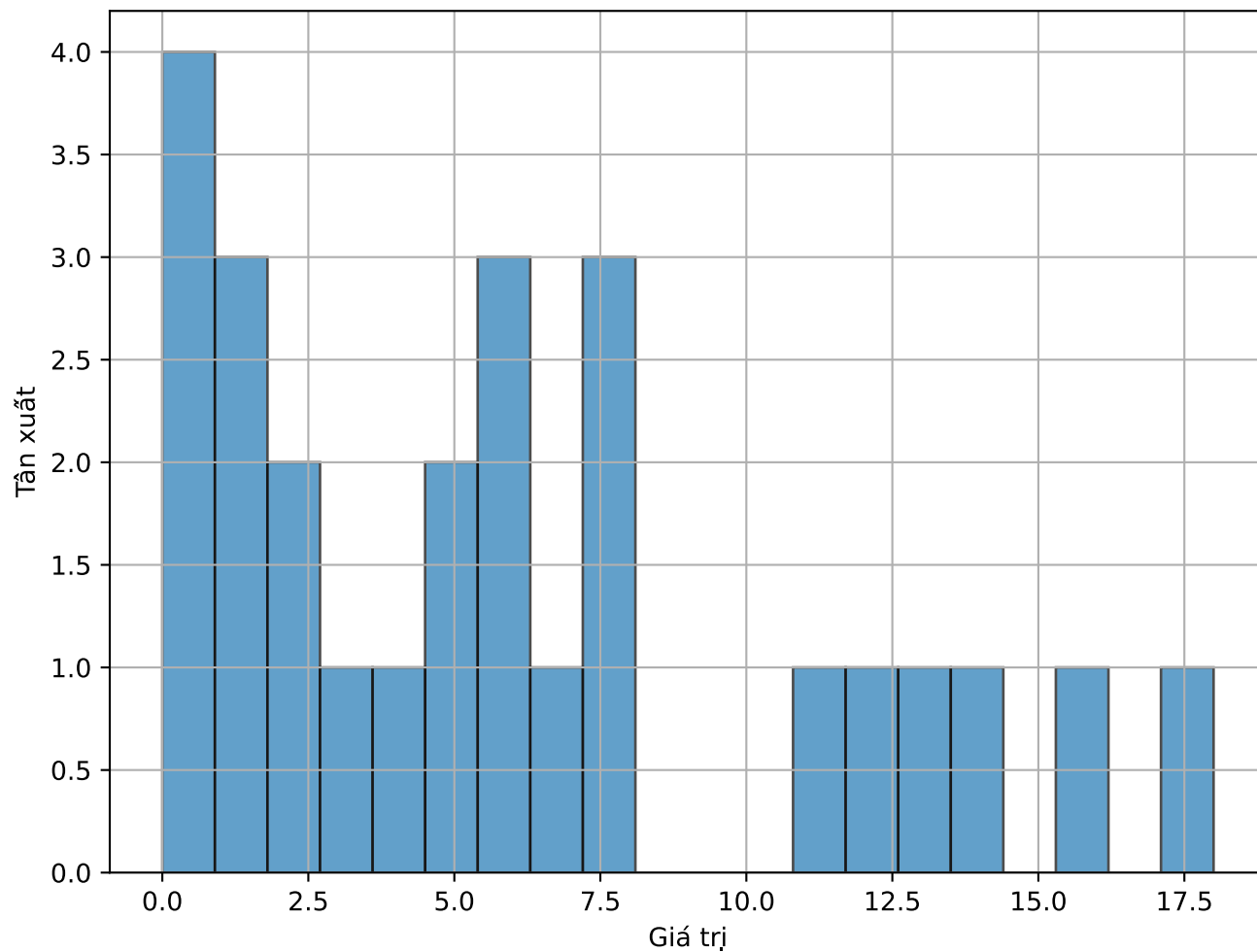
Mn/Start



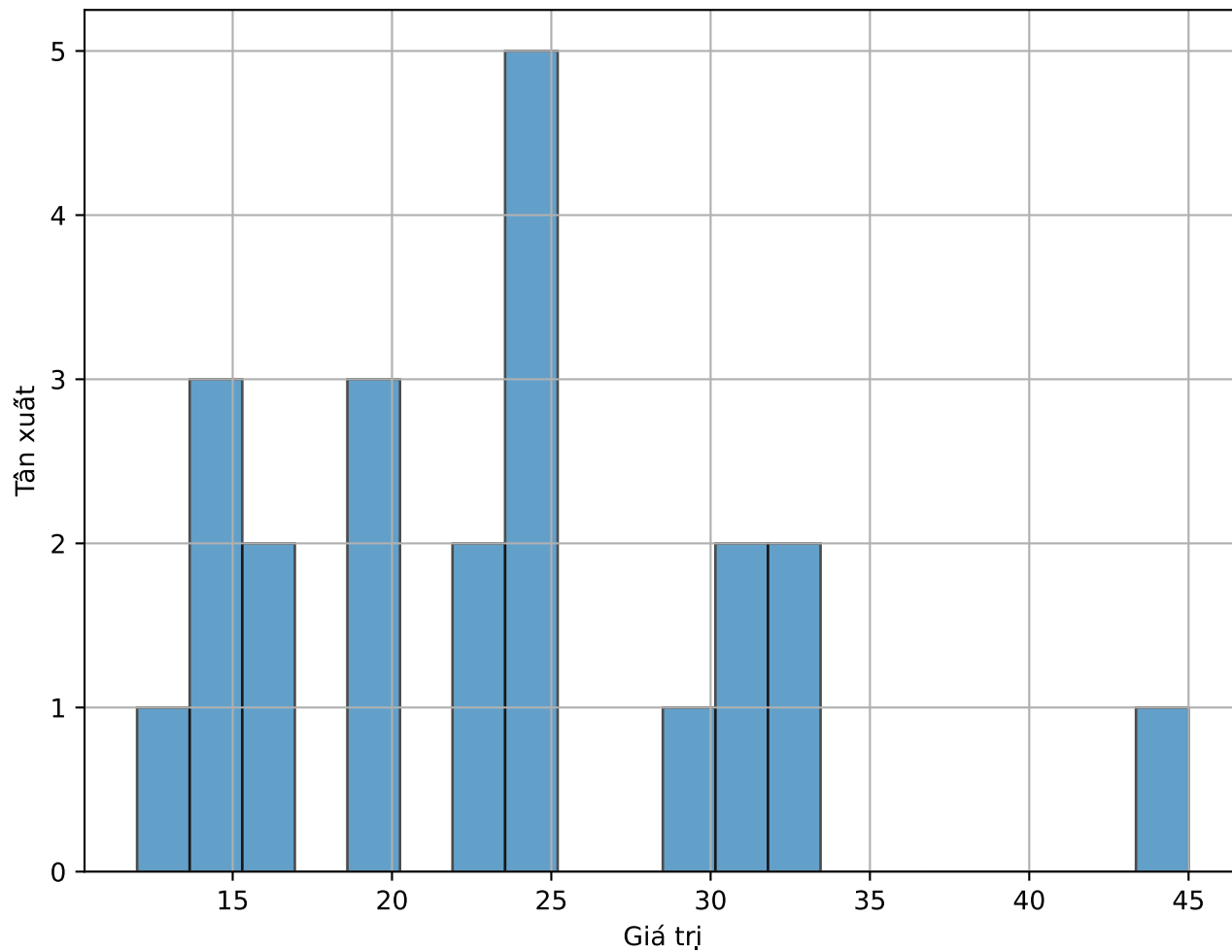
Compl



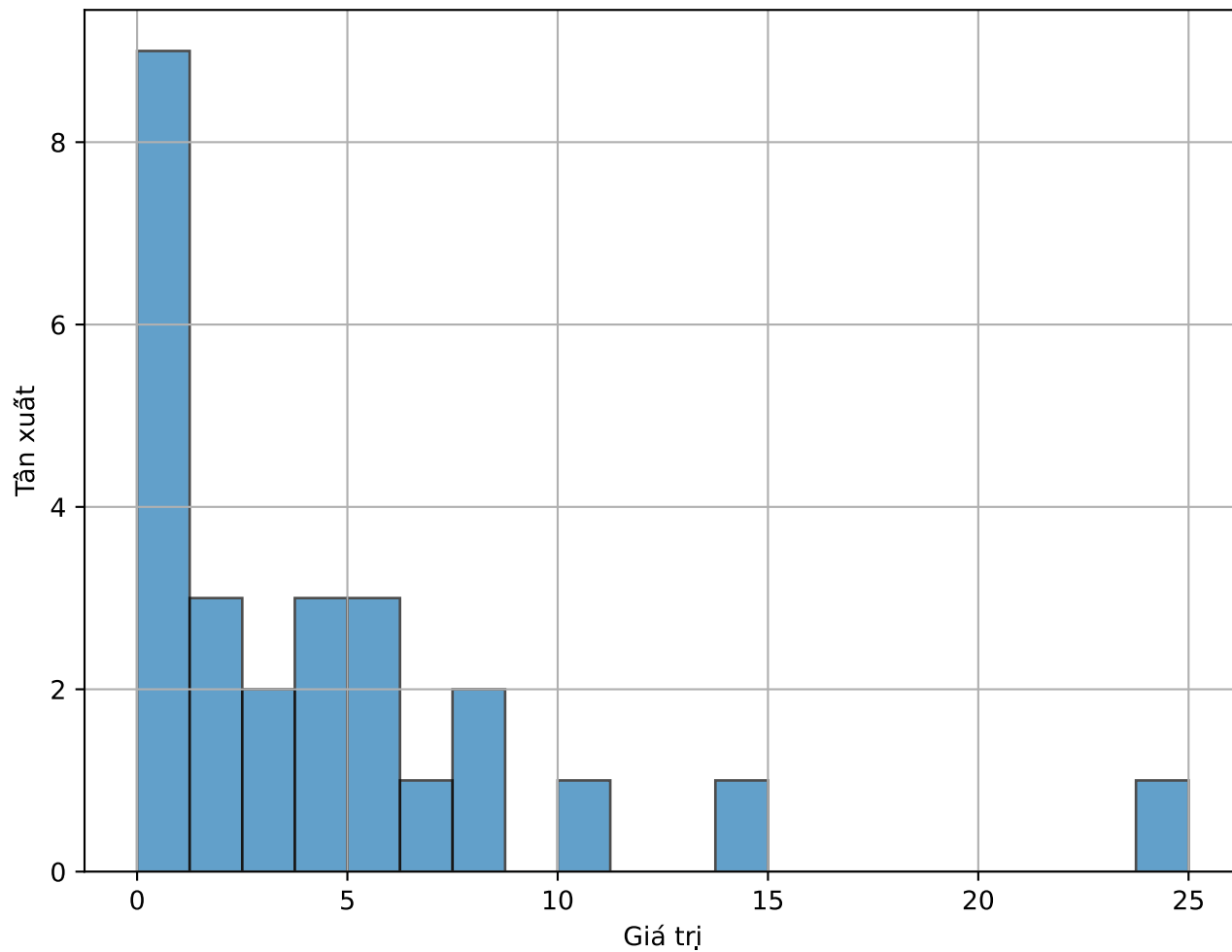
Subs



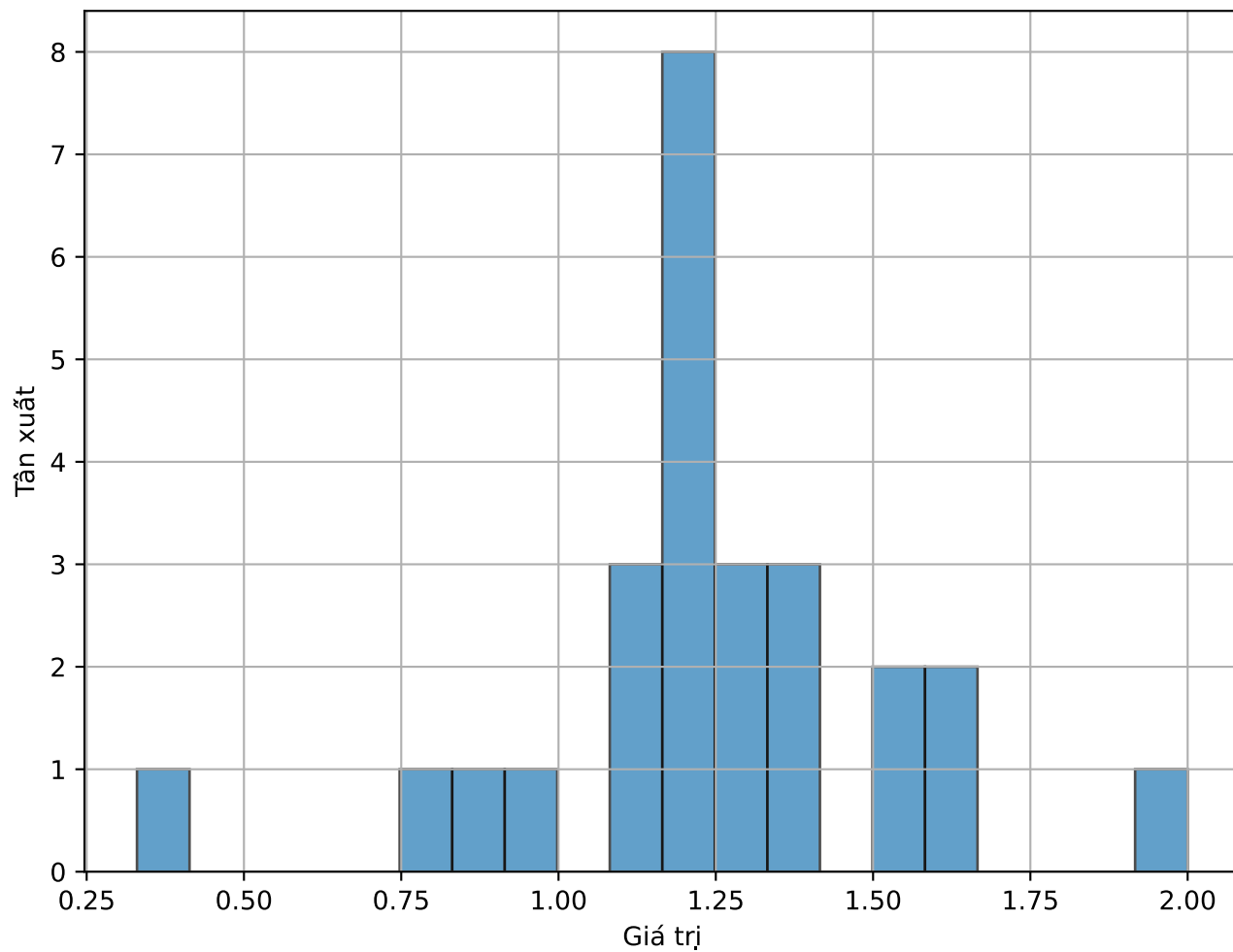
Mn/Sub



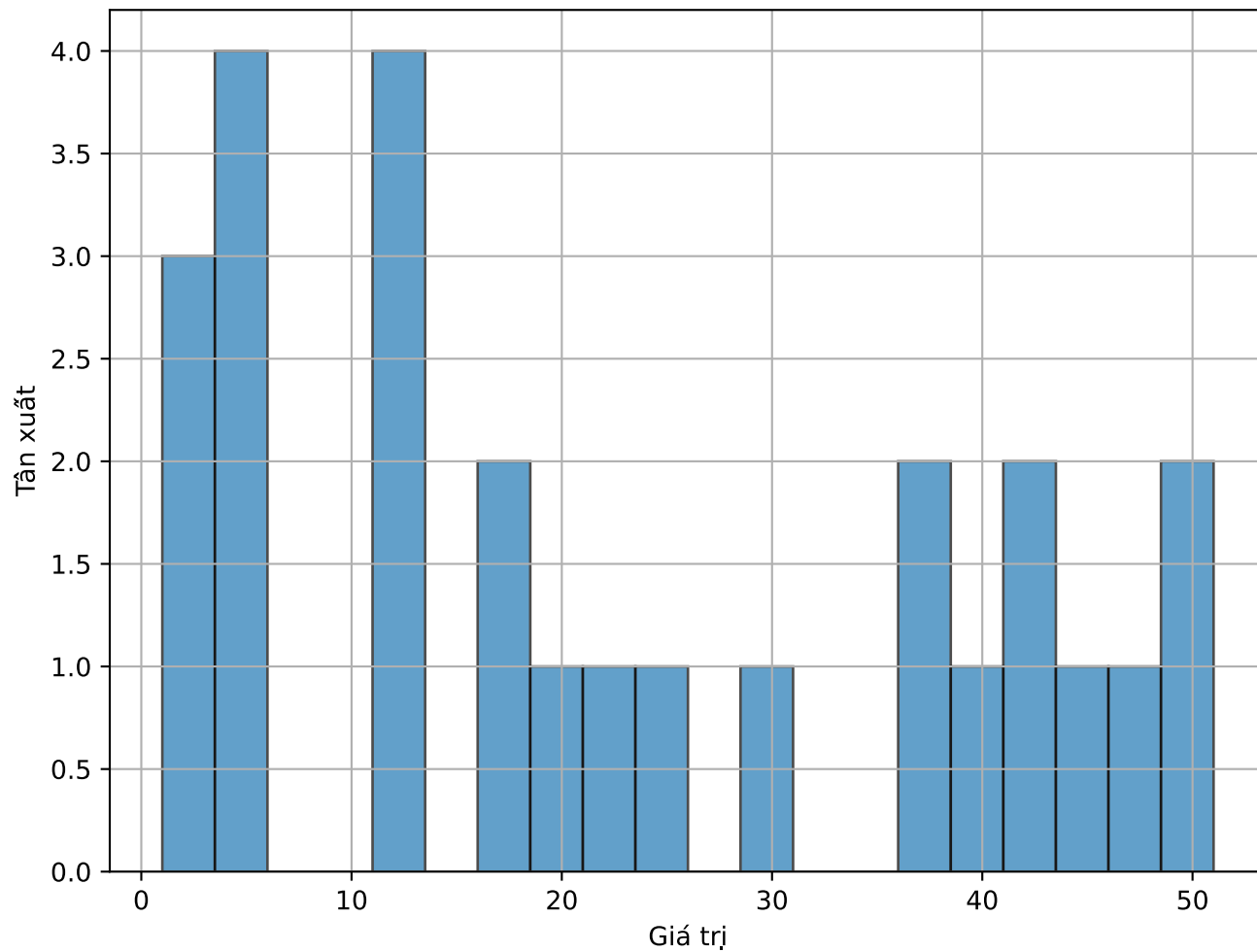
unSub



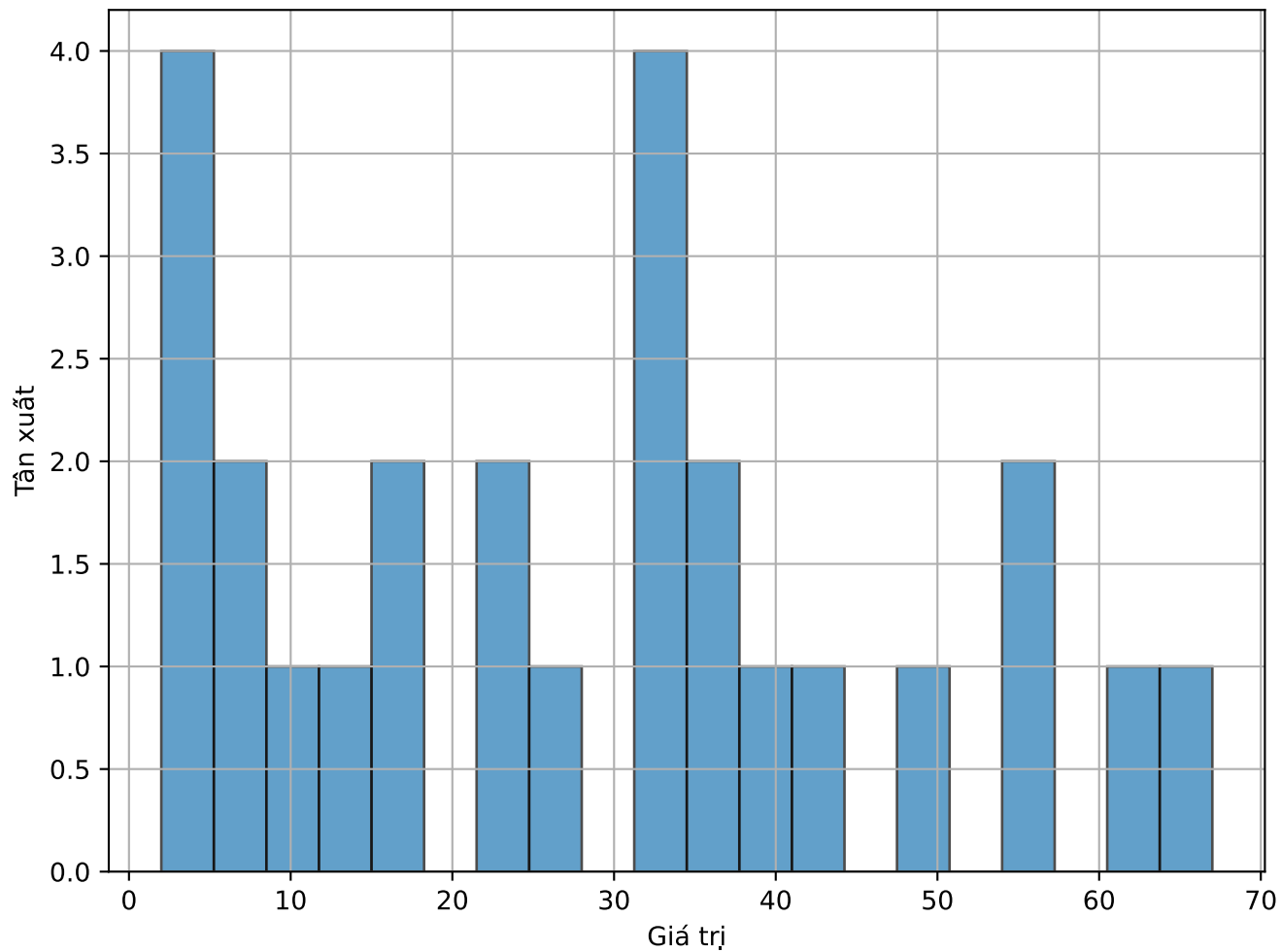
PPM



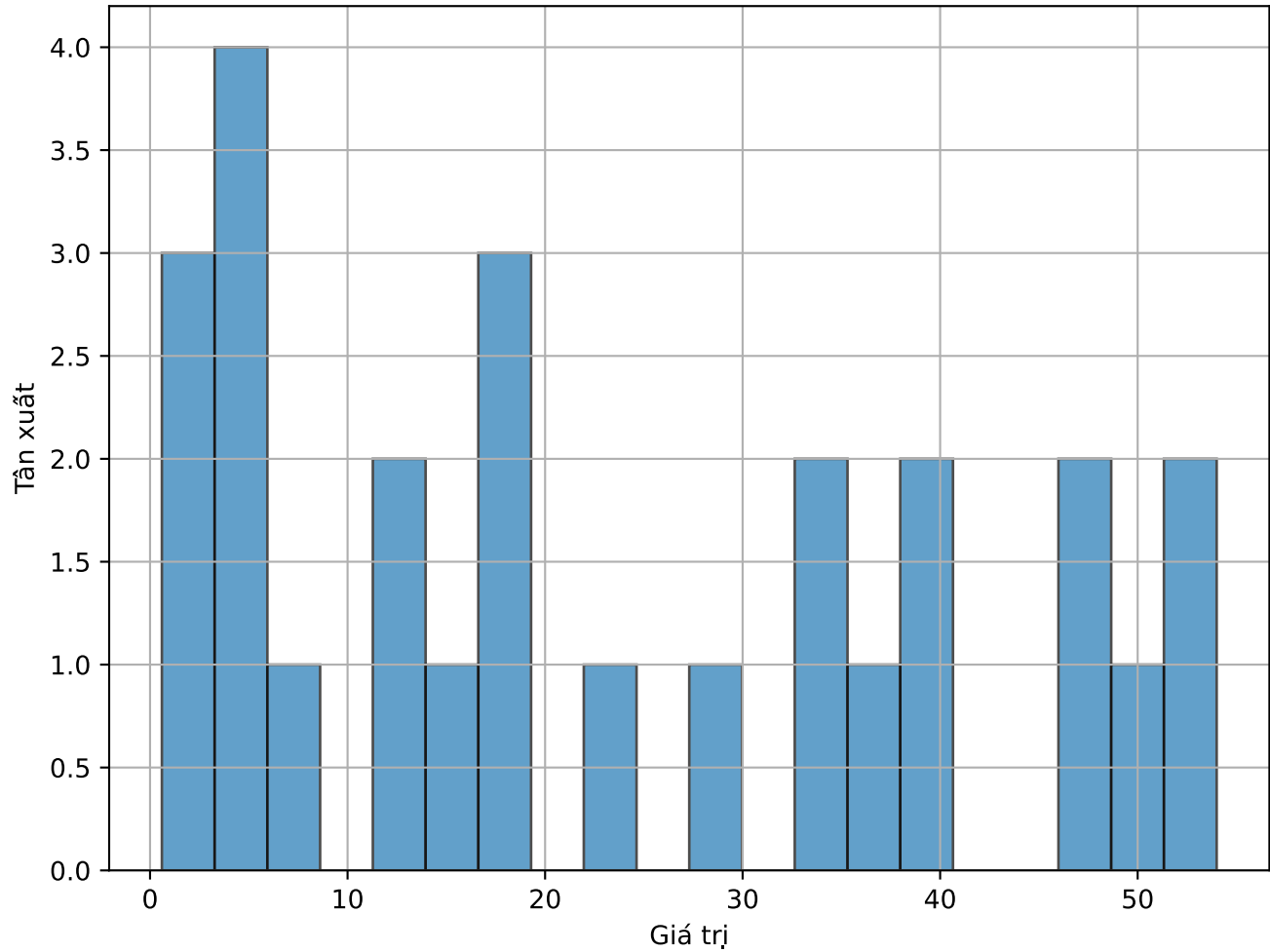
onG



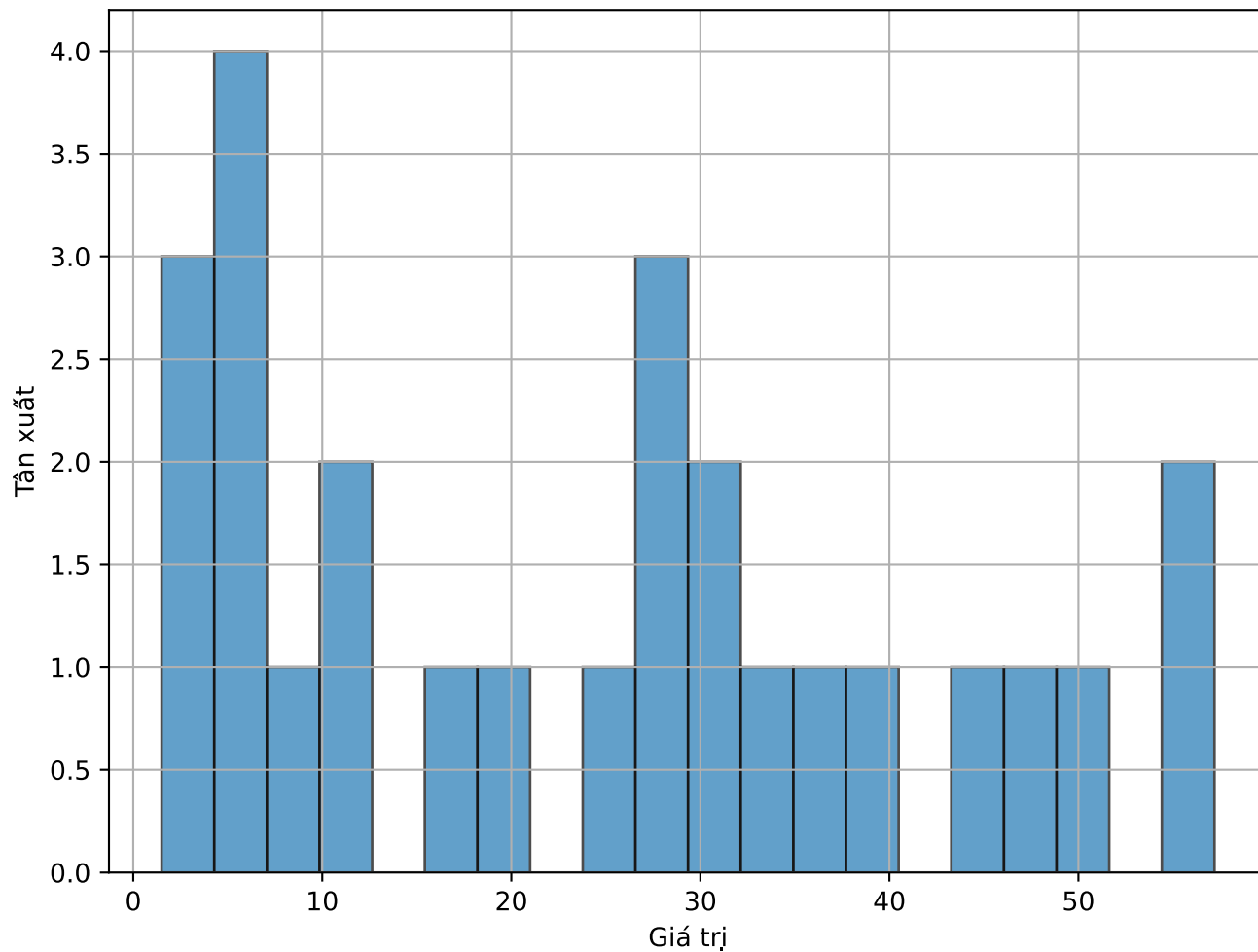
onGA



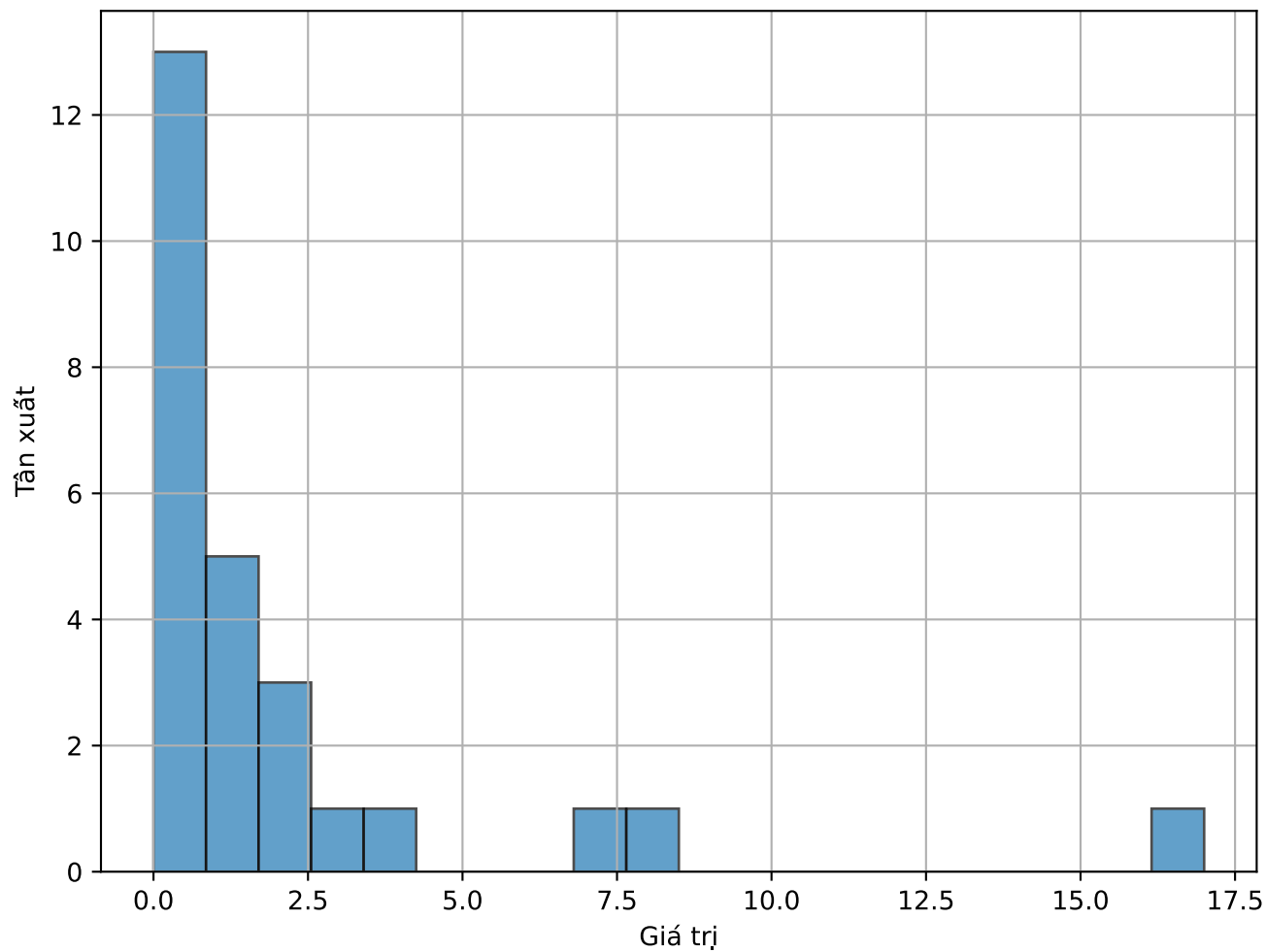
onxG



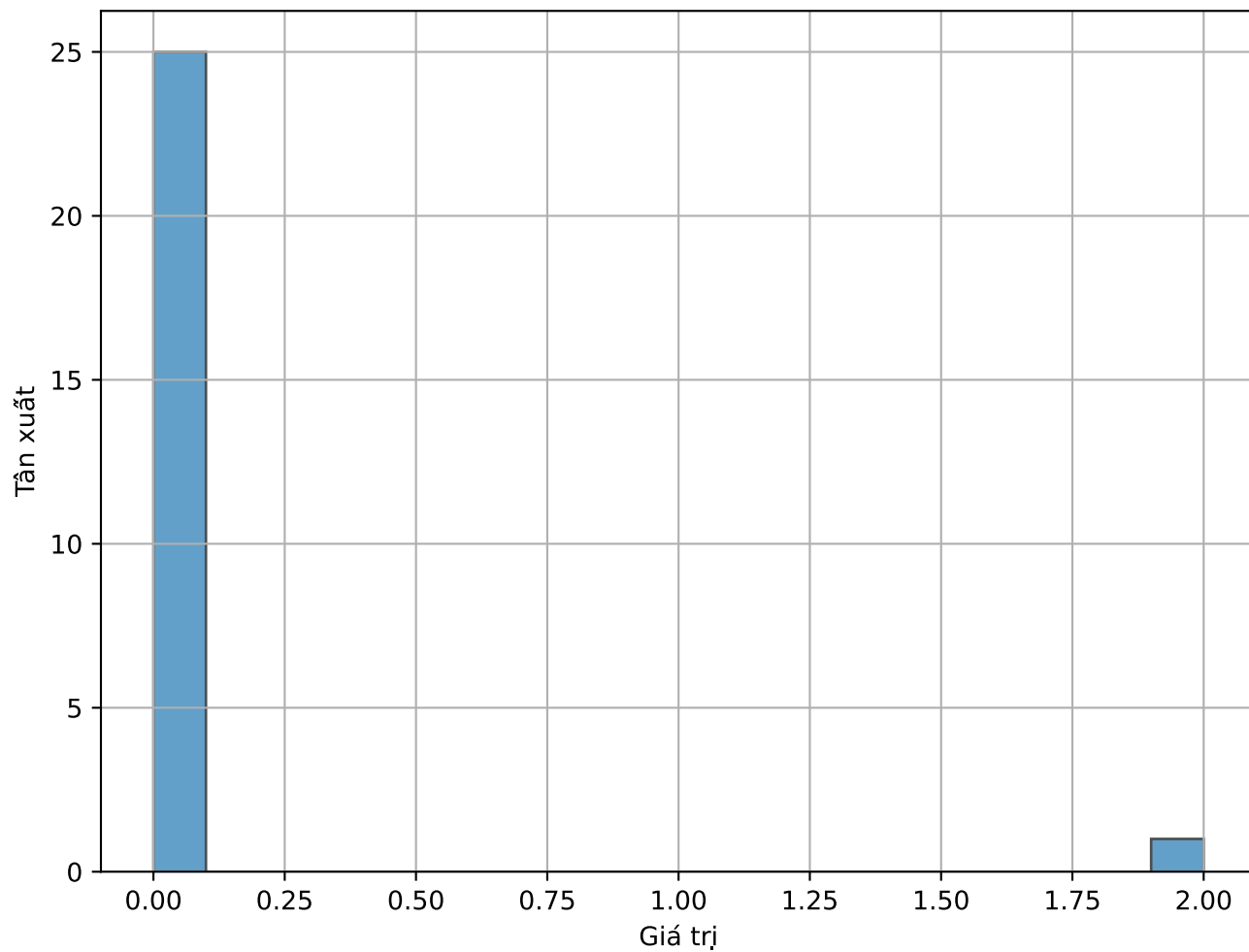
onxGA



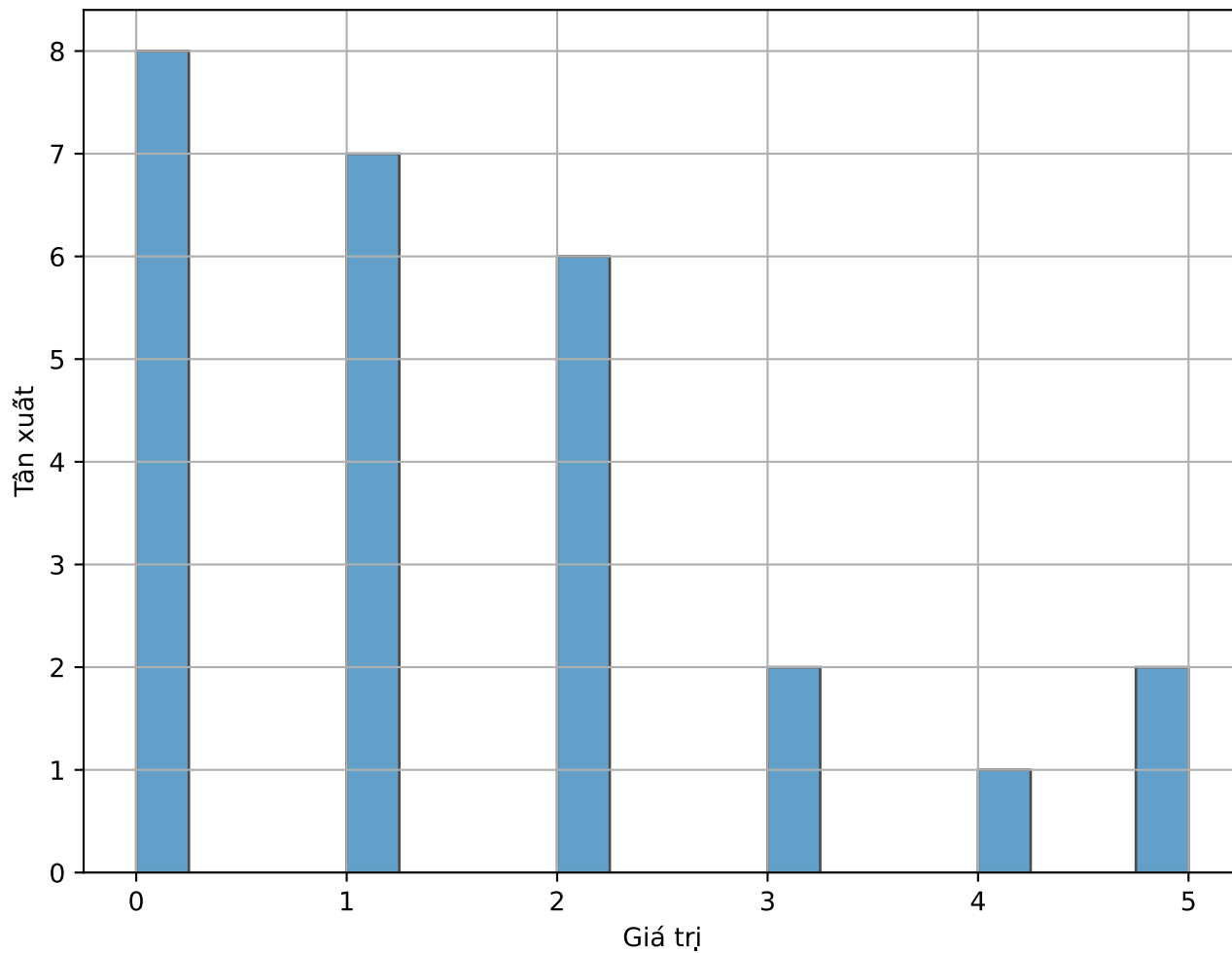
G-PK



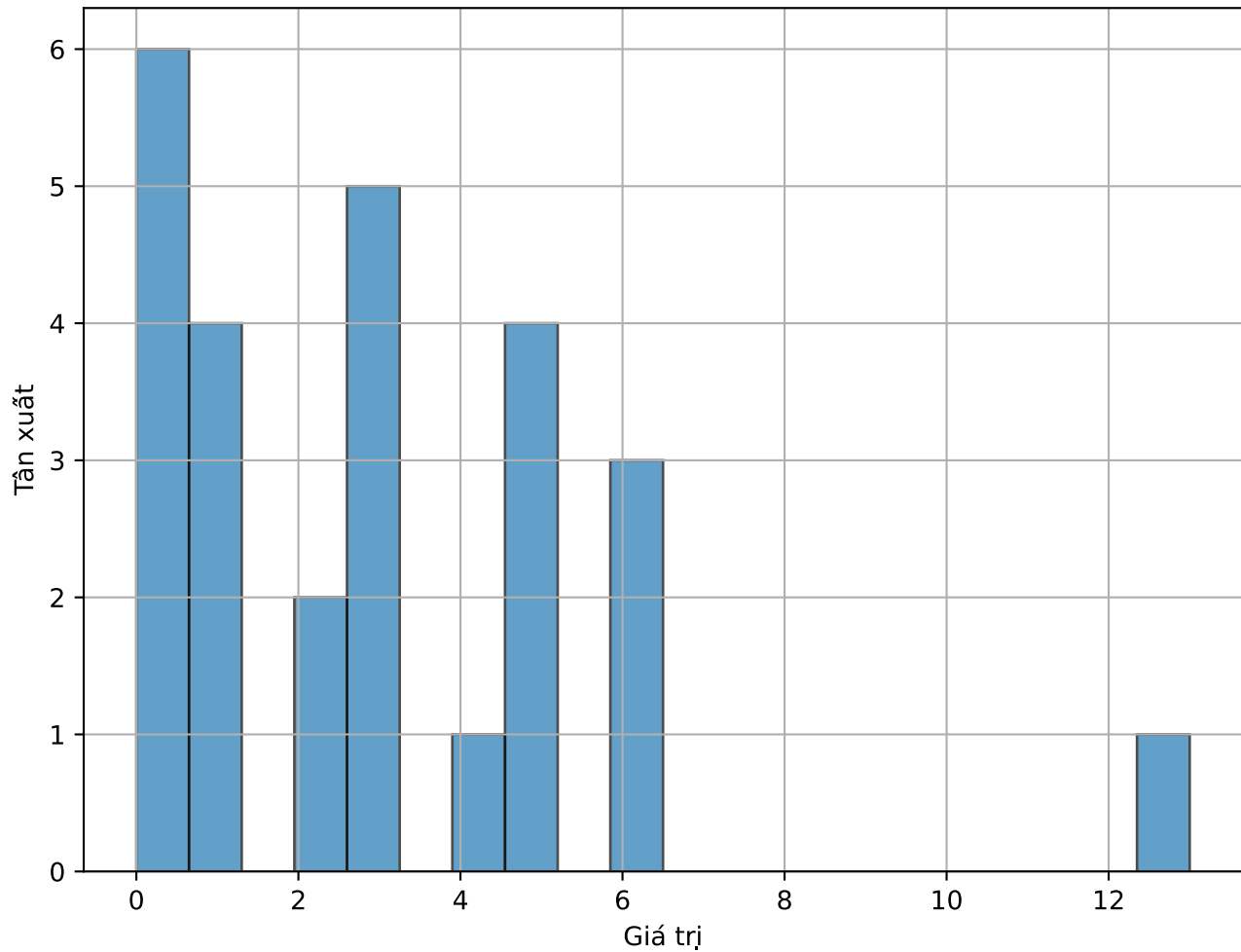
PK



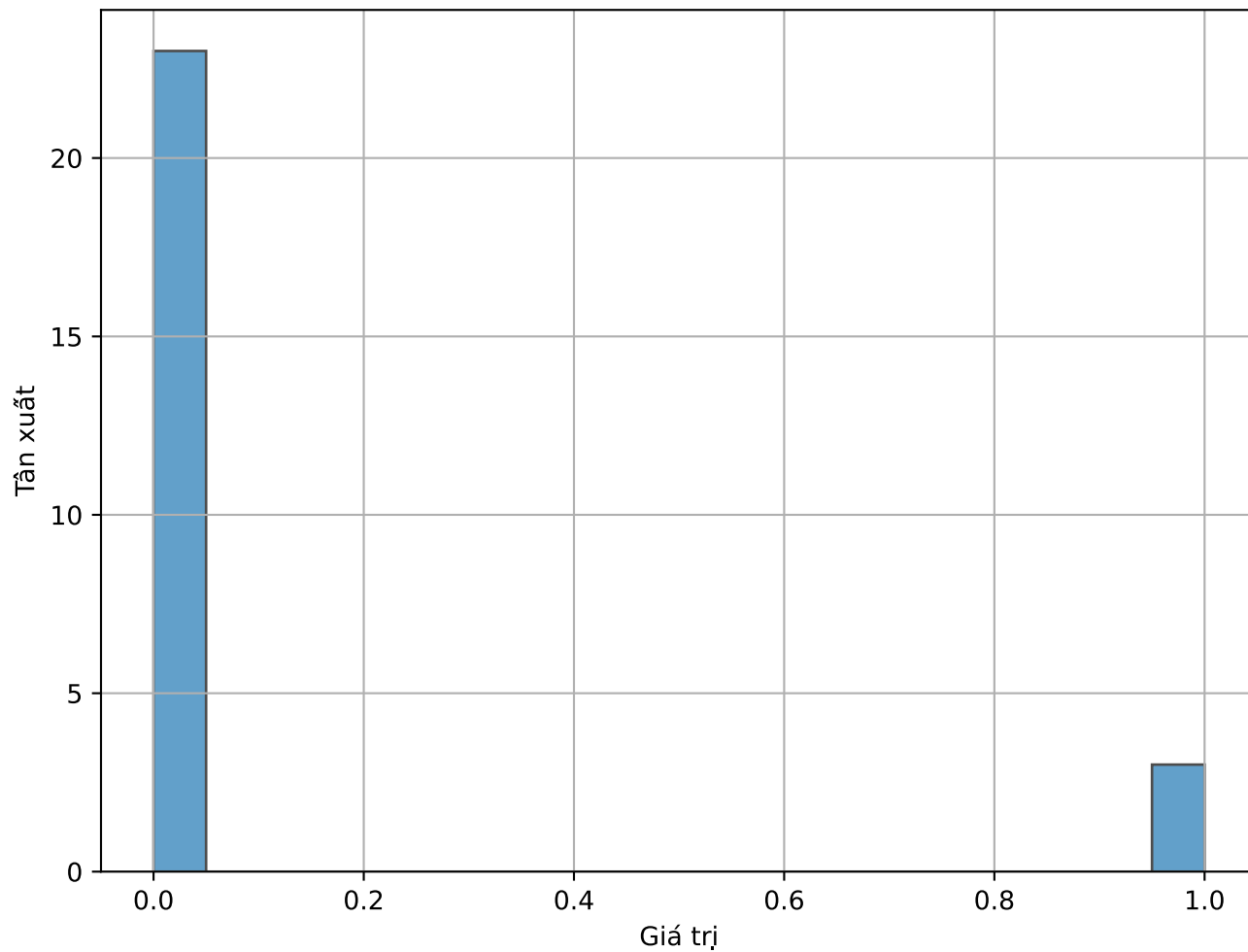
Ast



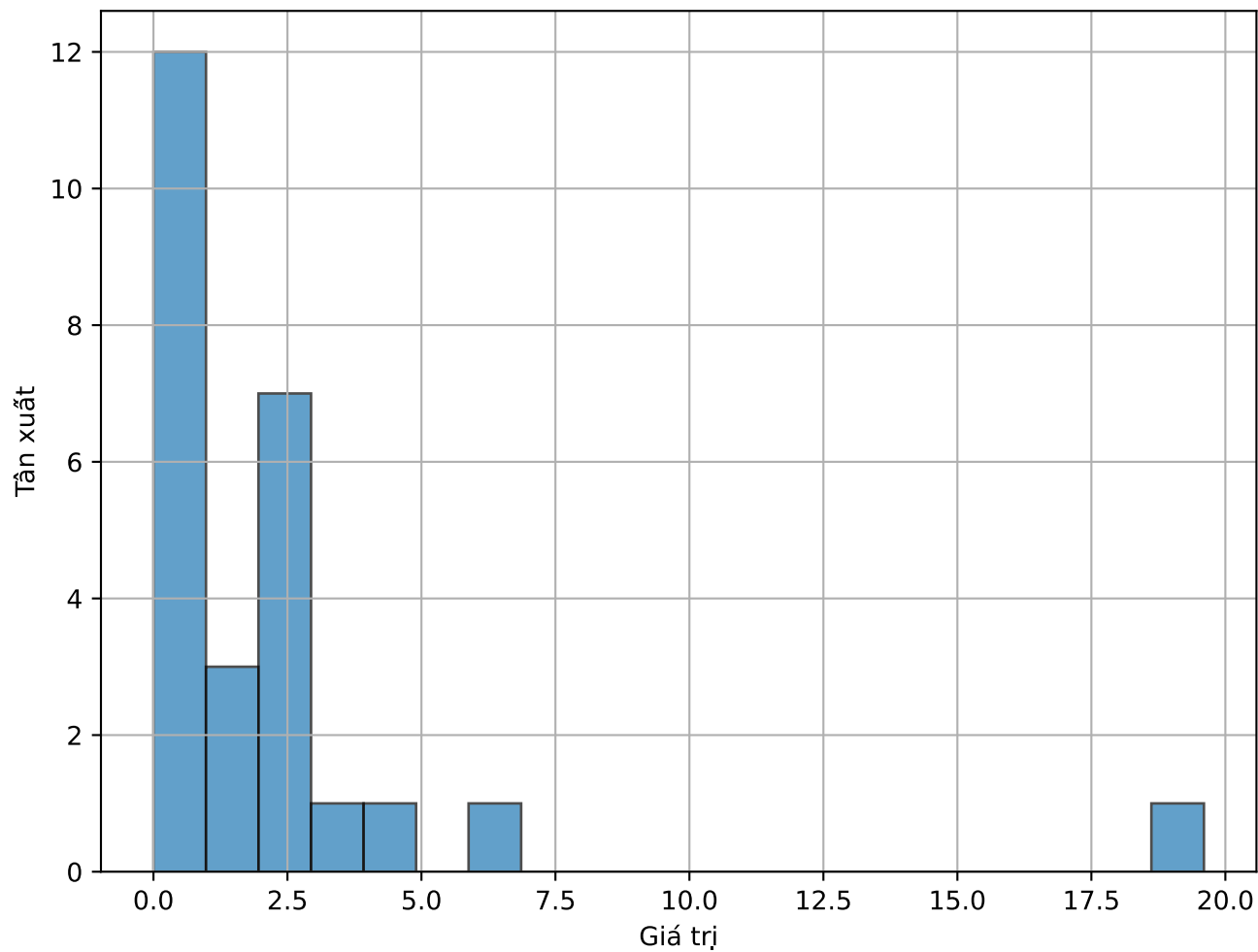
CrdY



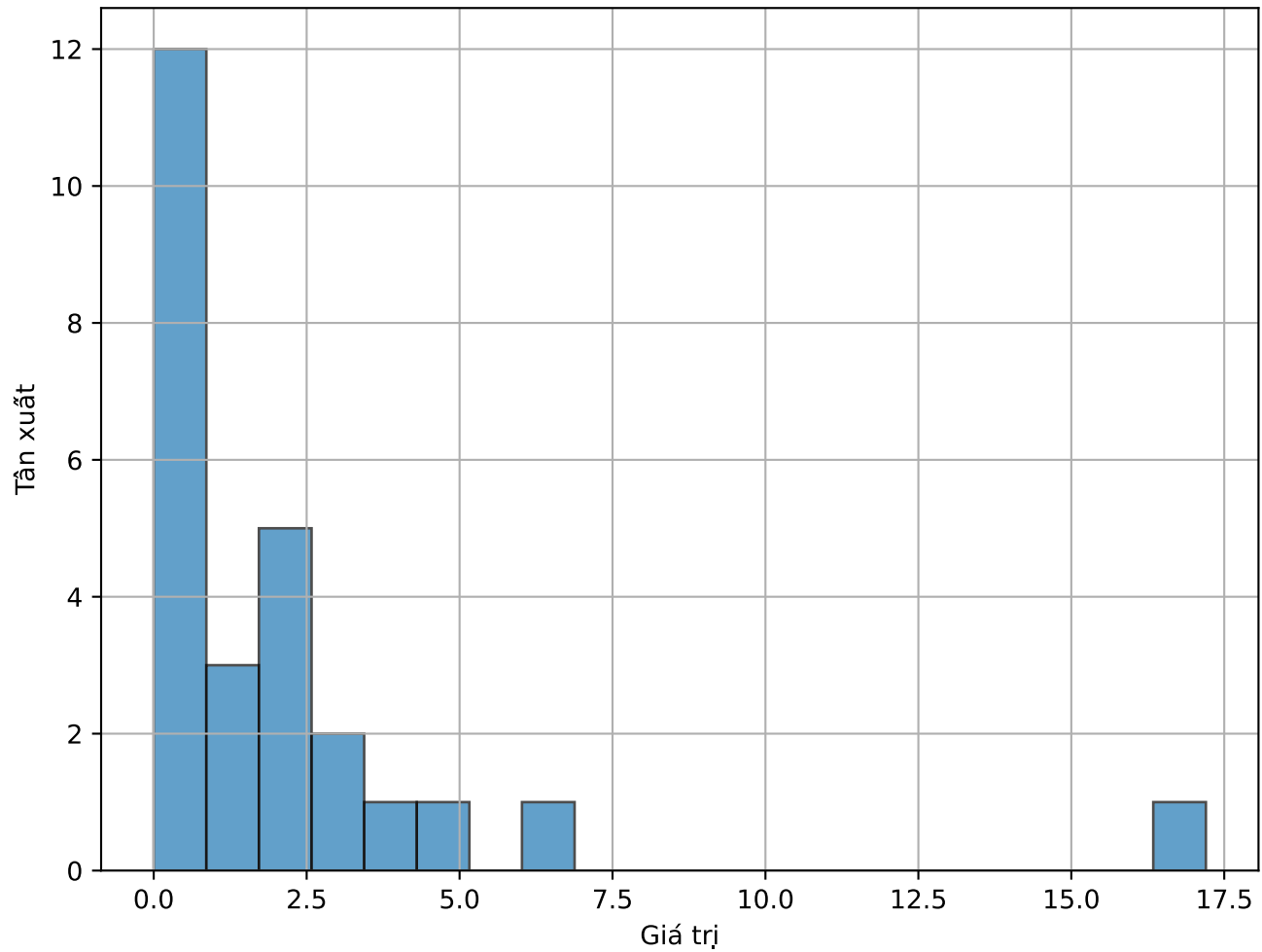
CrdR



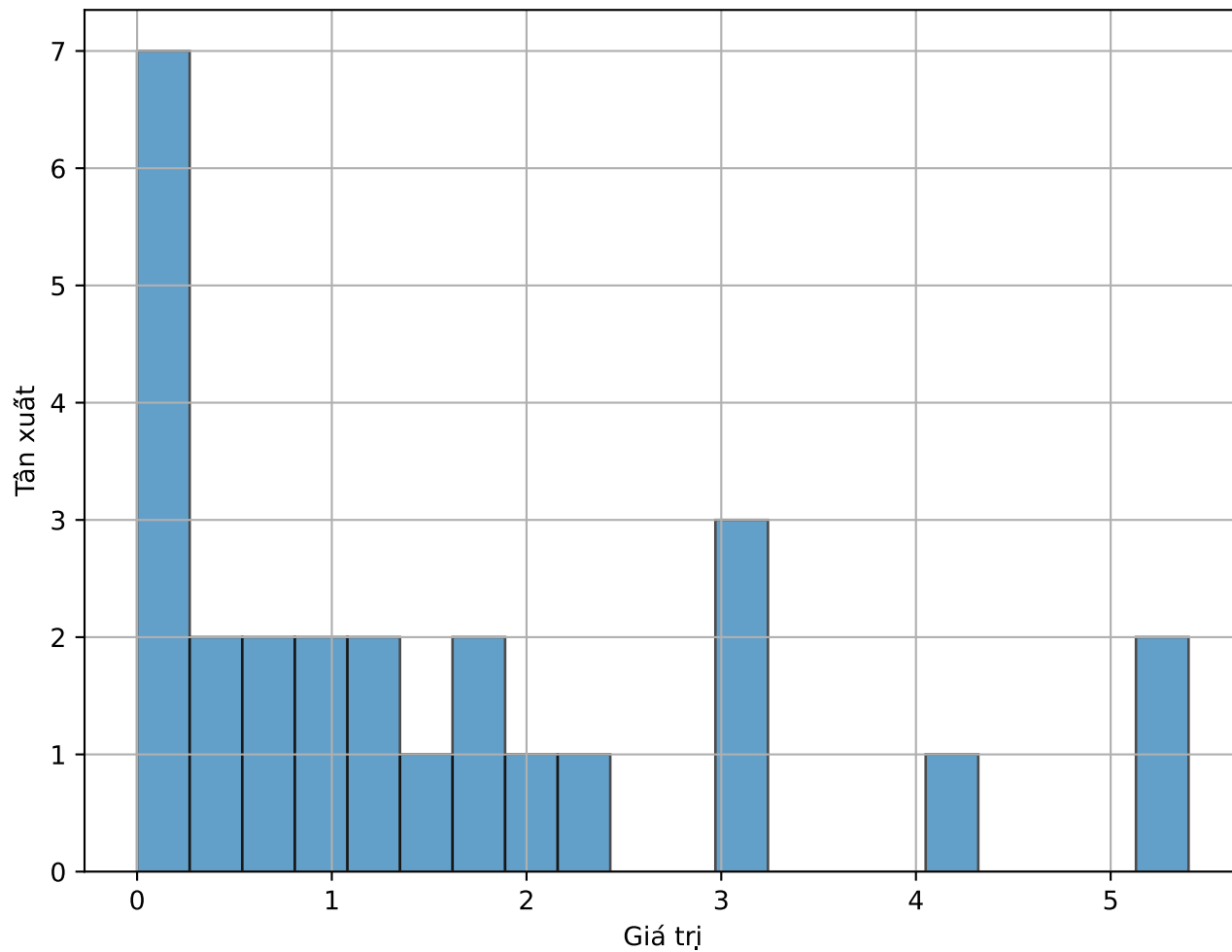
xG



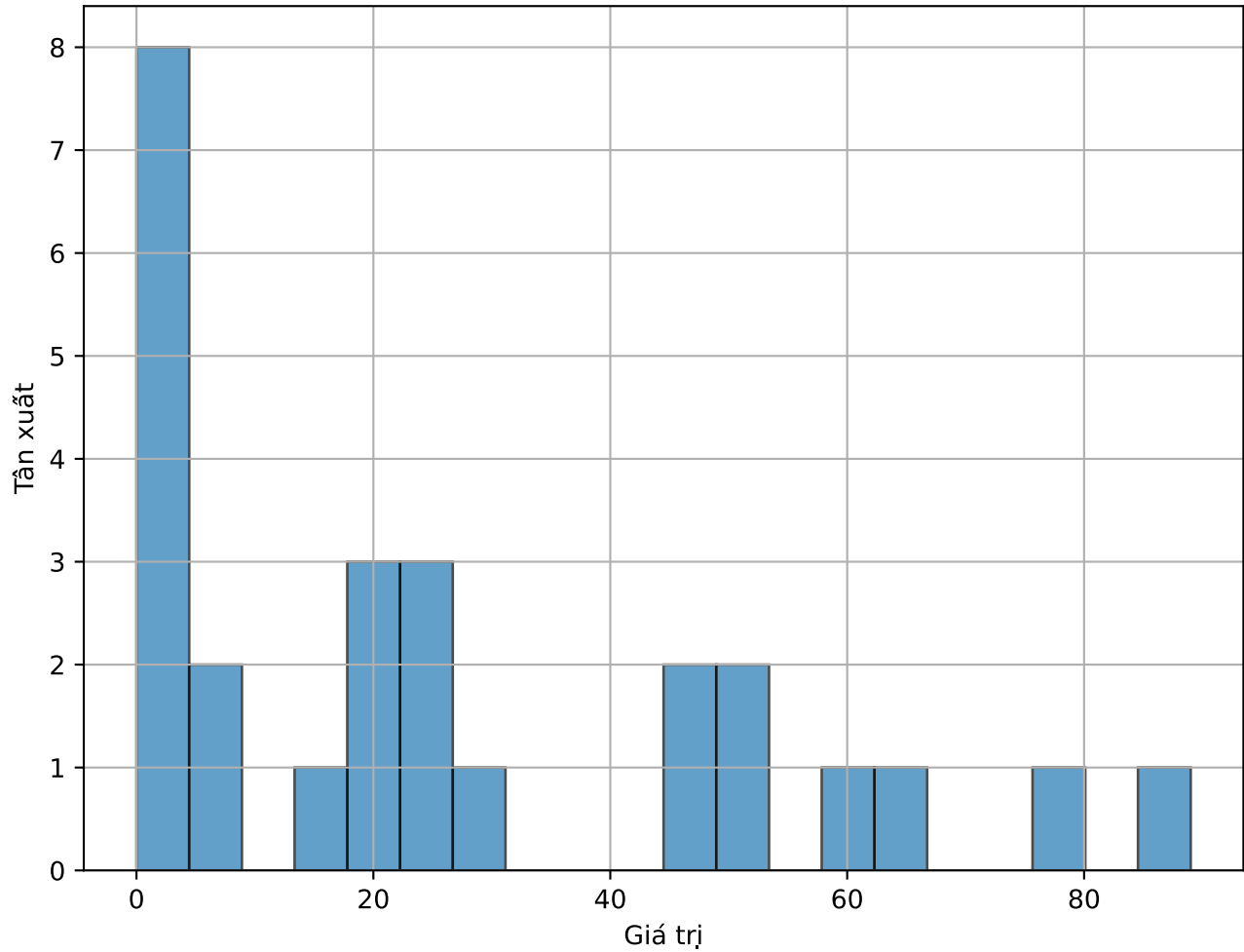
npxG



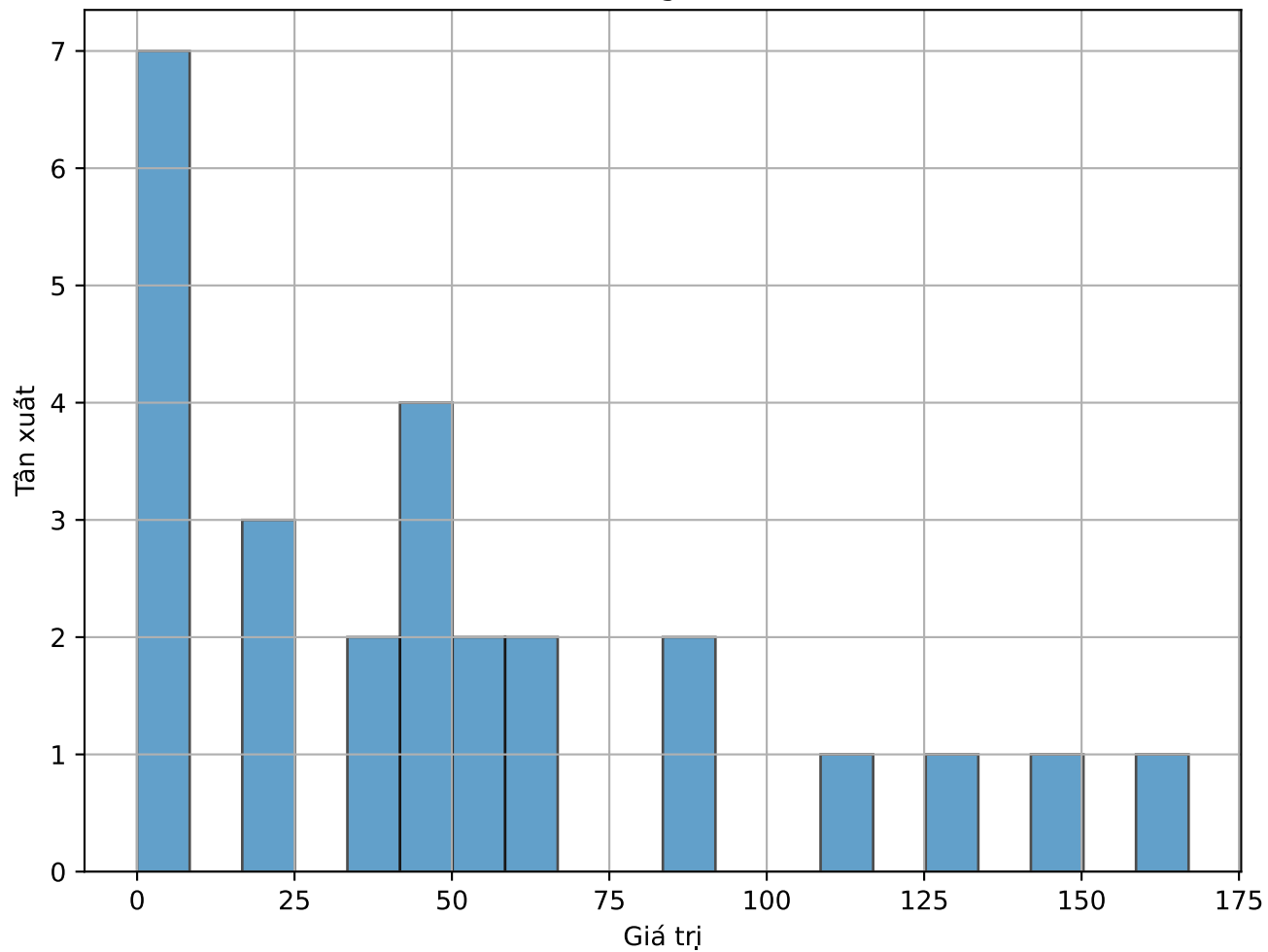
xAG



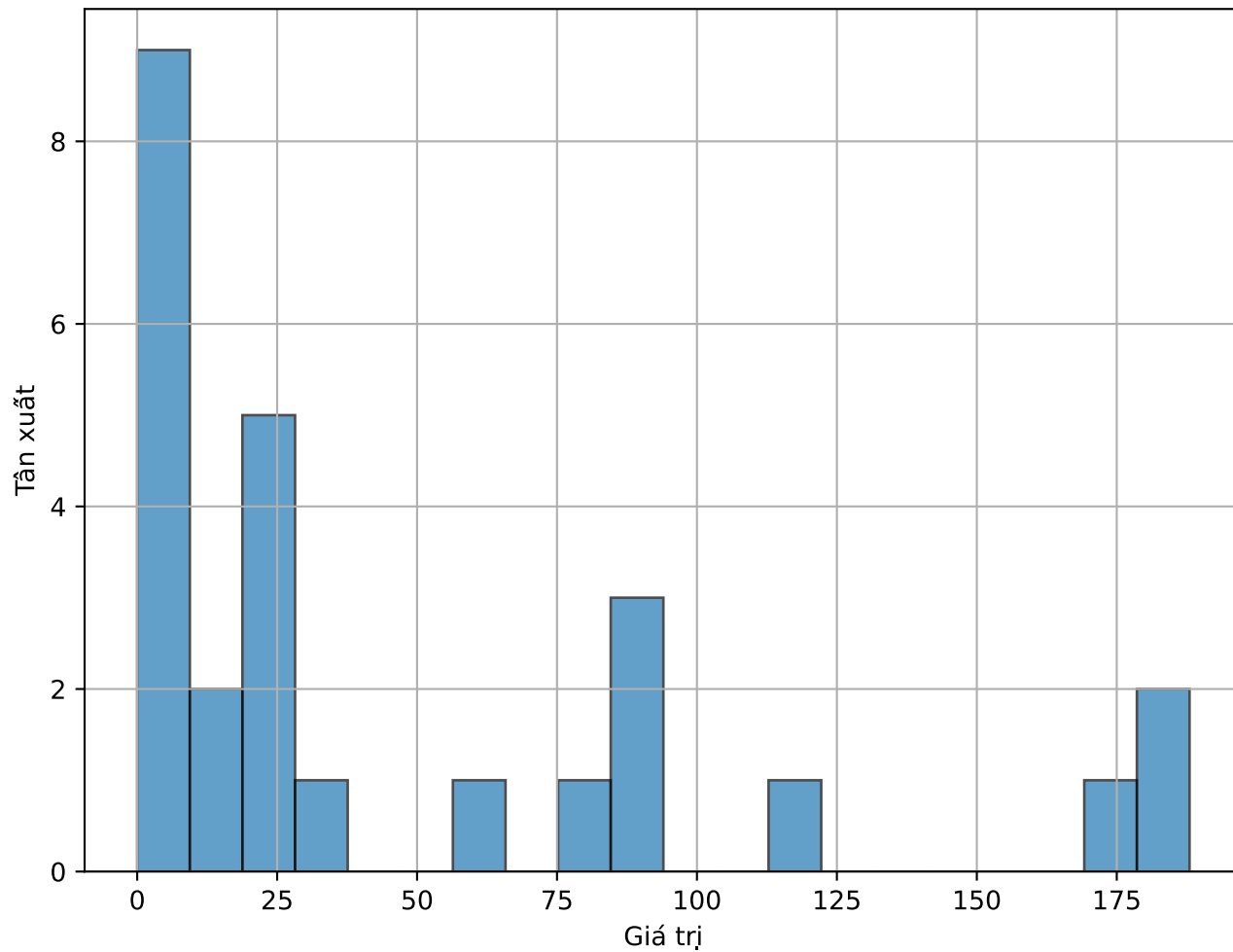
PrgC



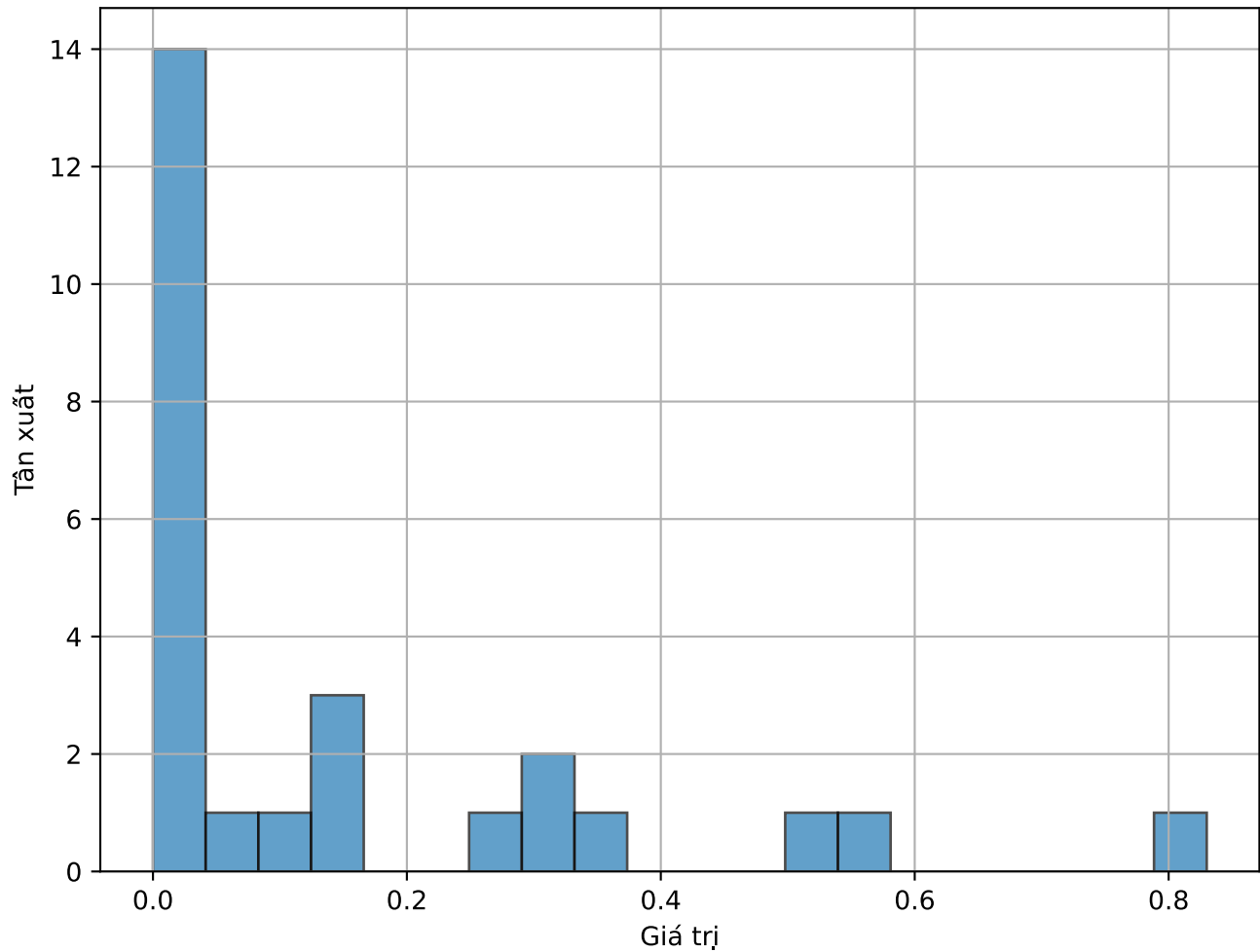
PrgP



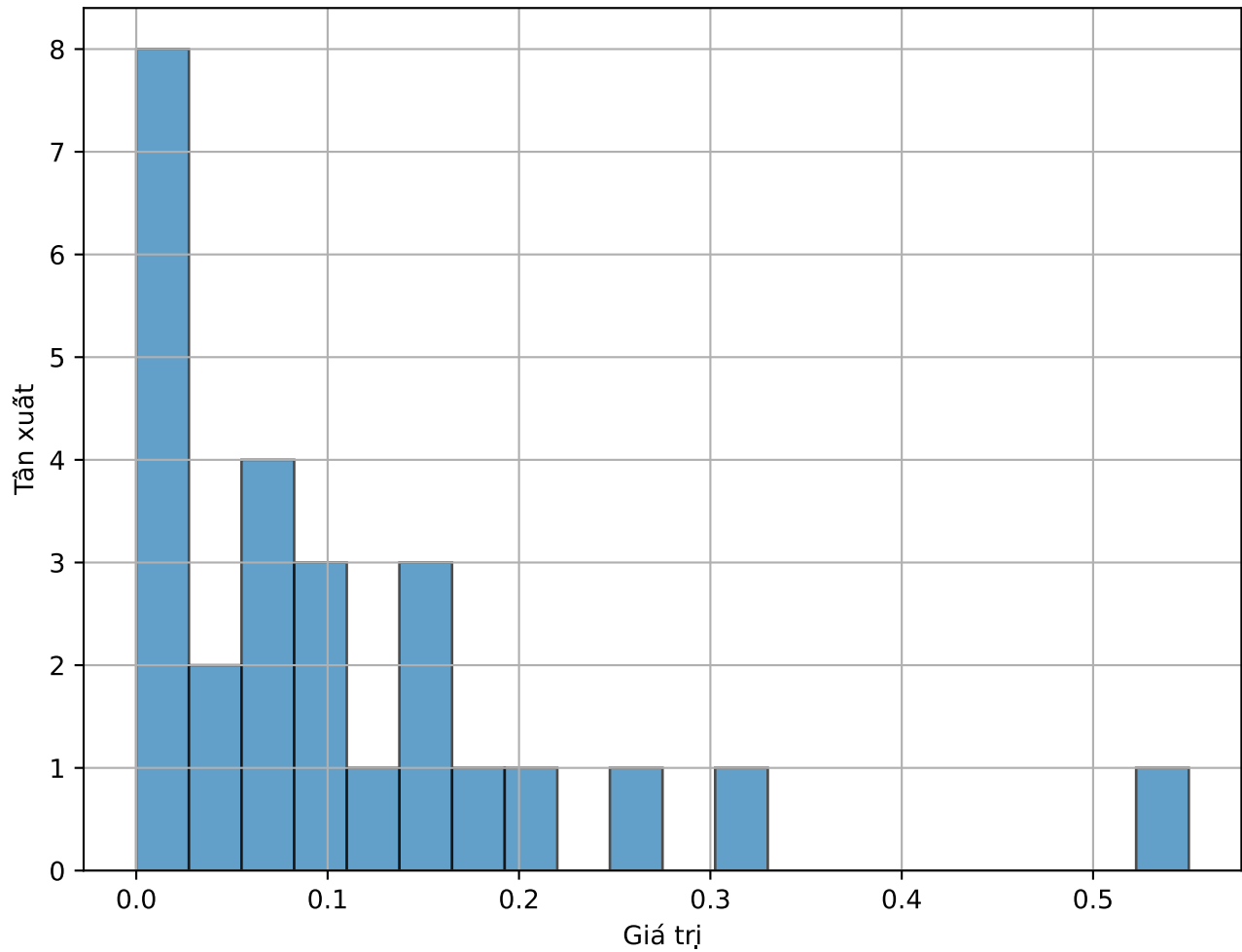
PrgR



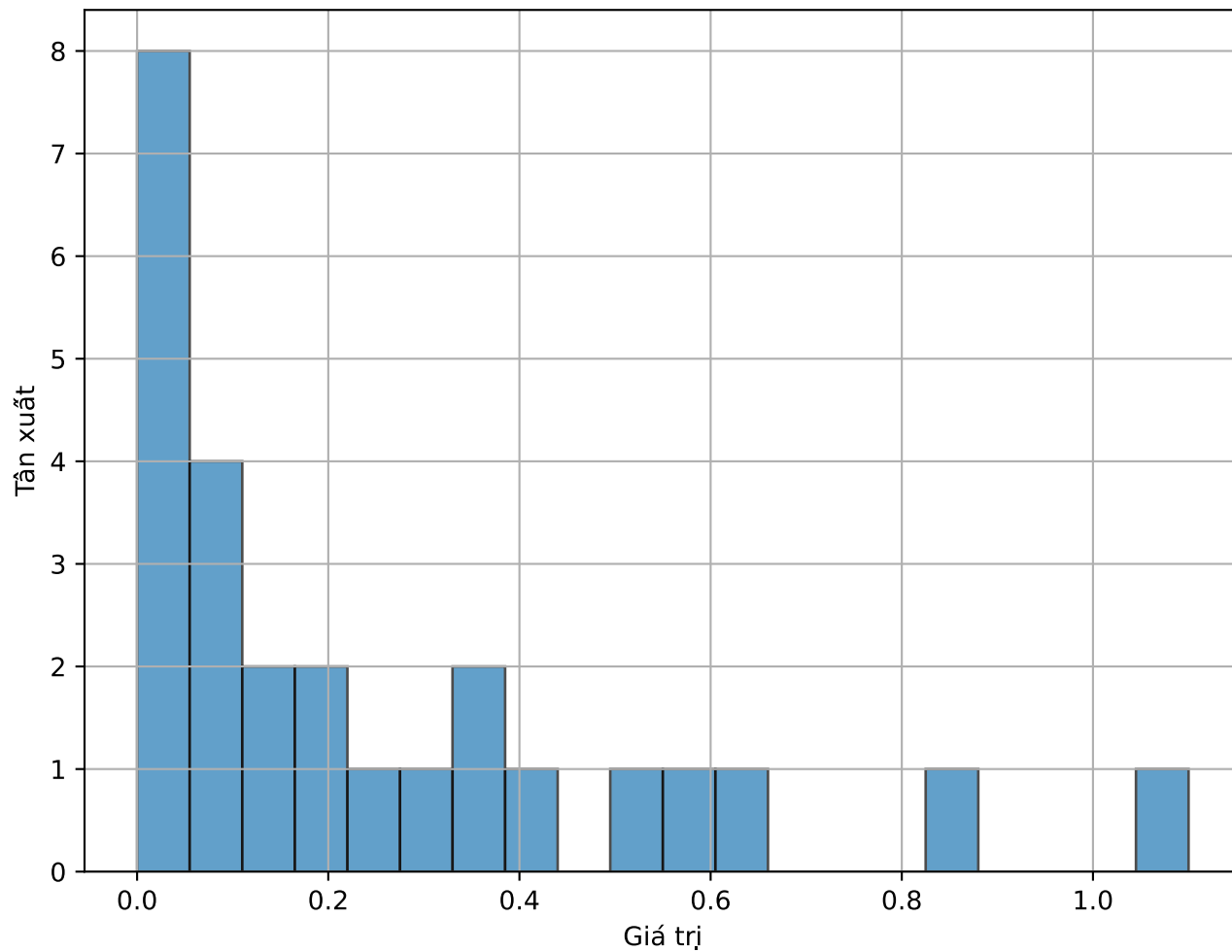
GIs



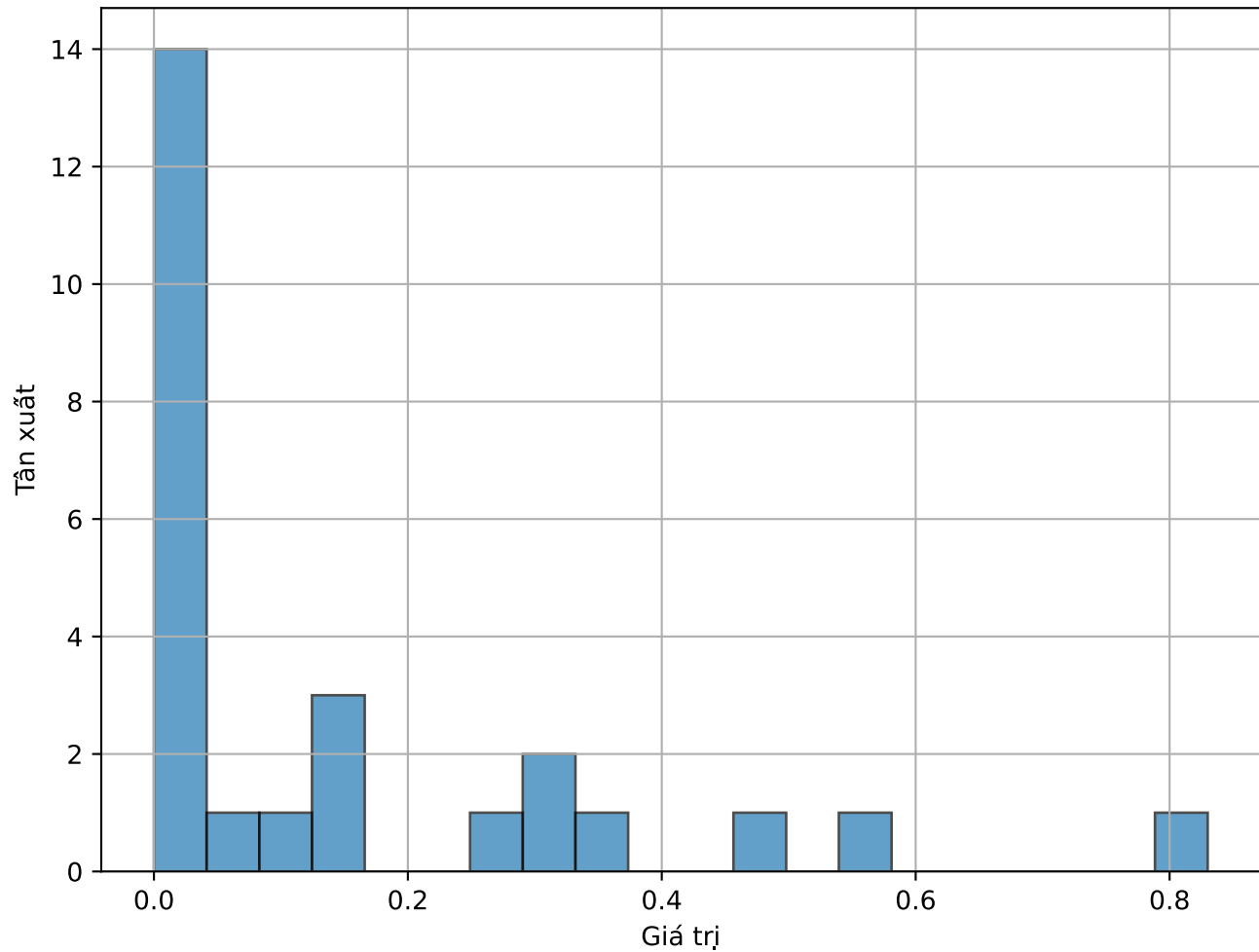
Ast.1



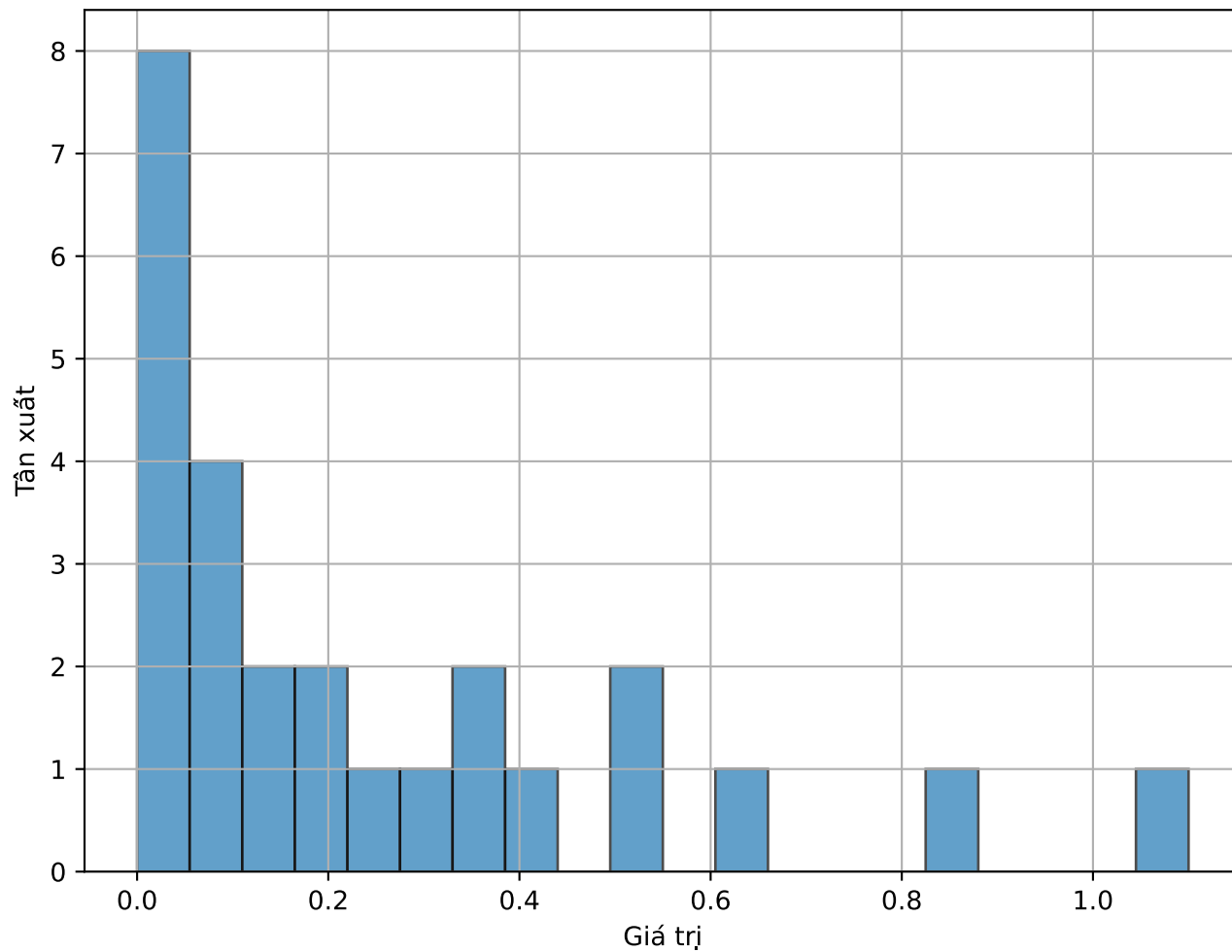
G+A



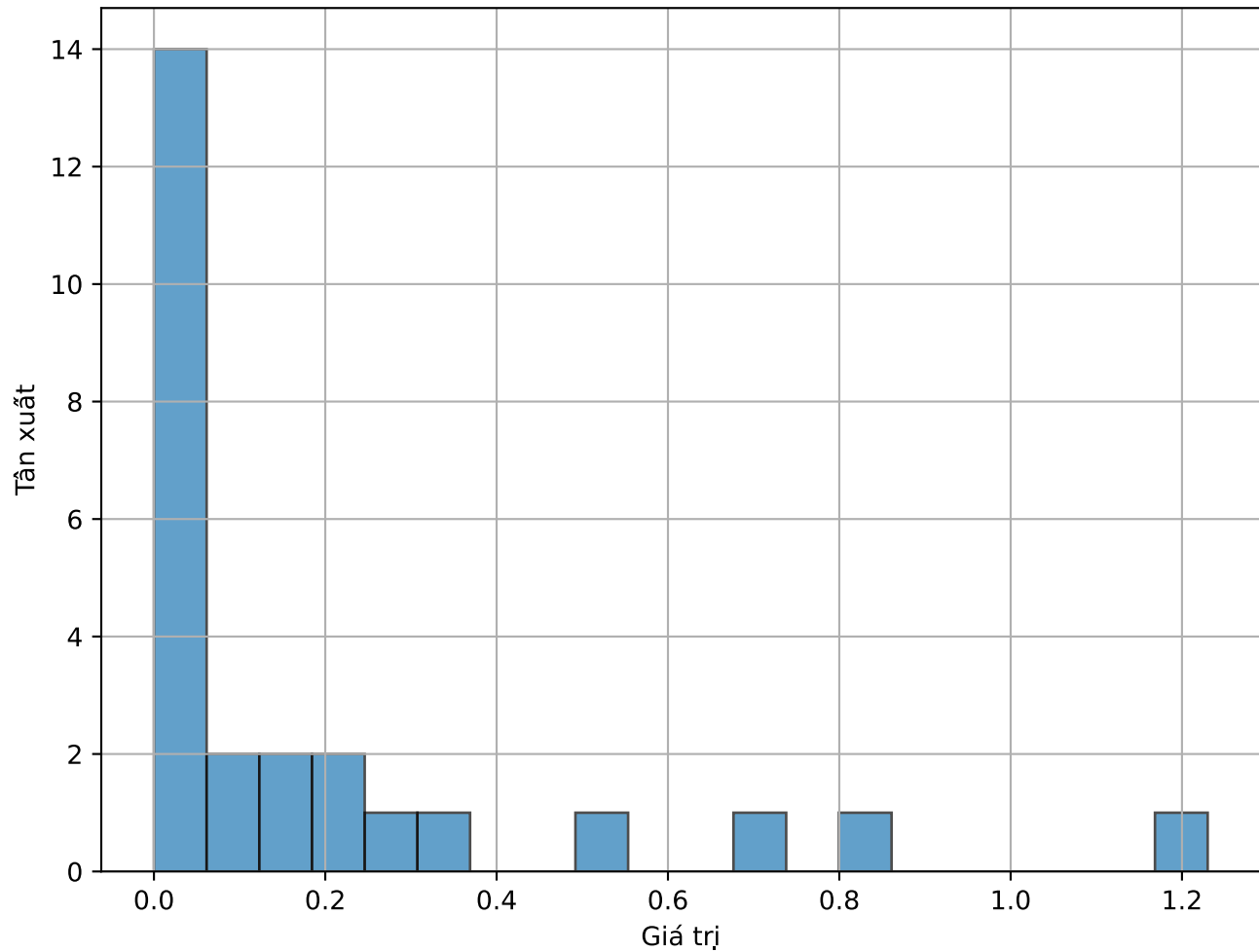
G-PK.1



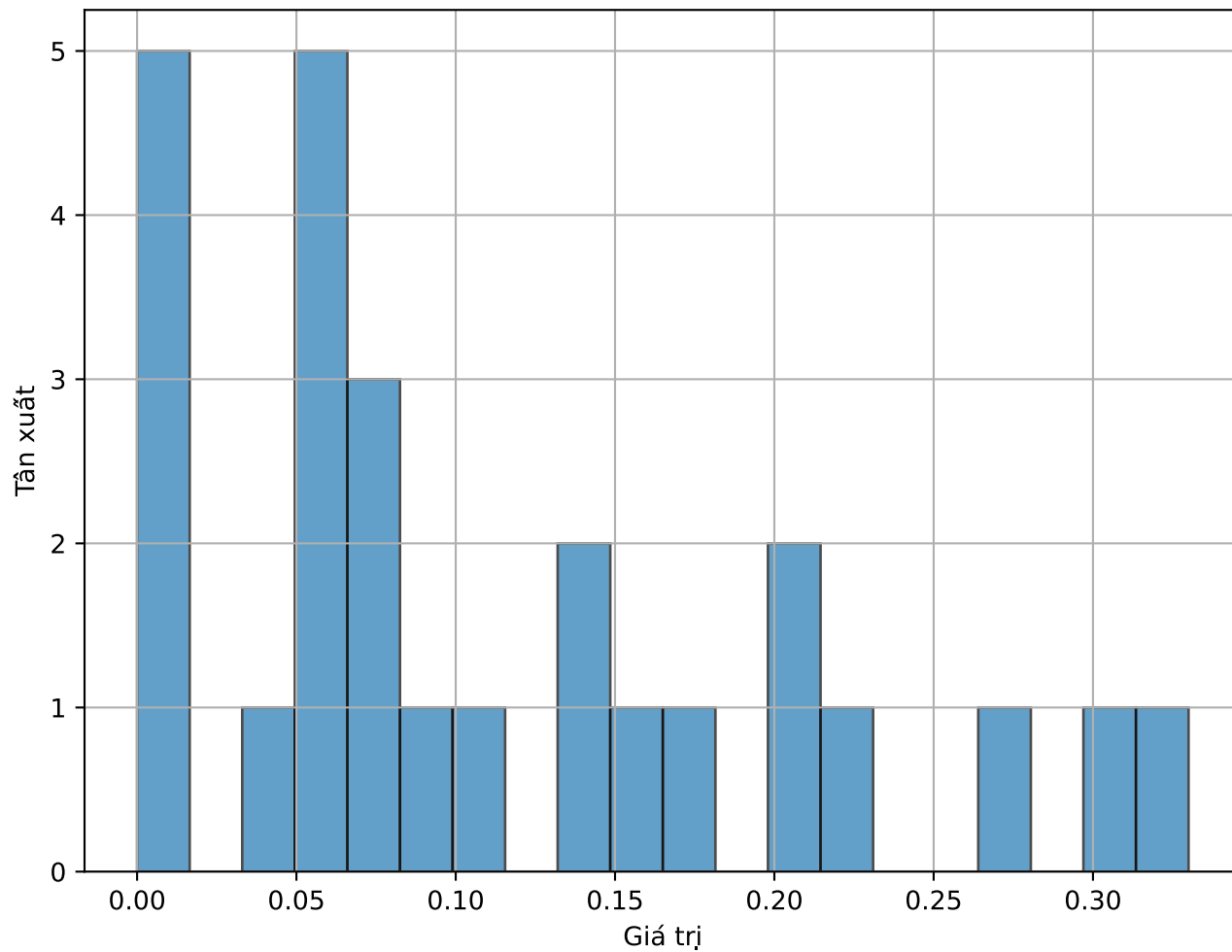
G+A-PK



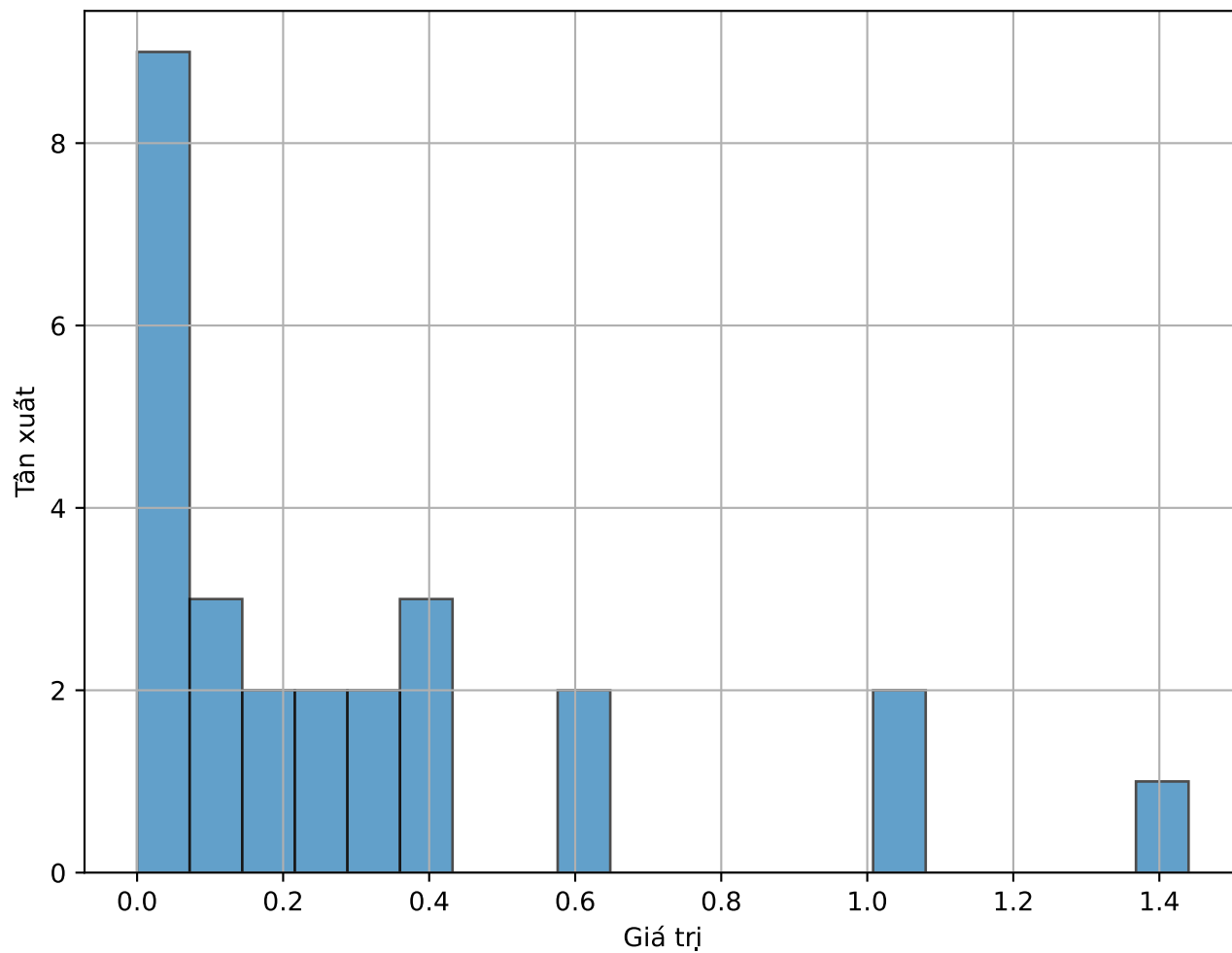
xG.1



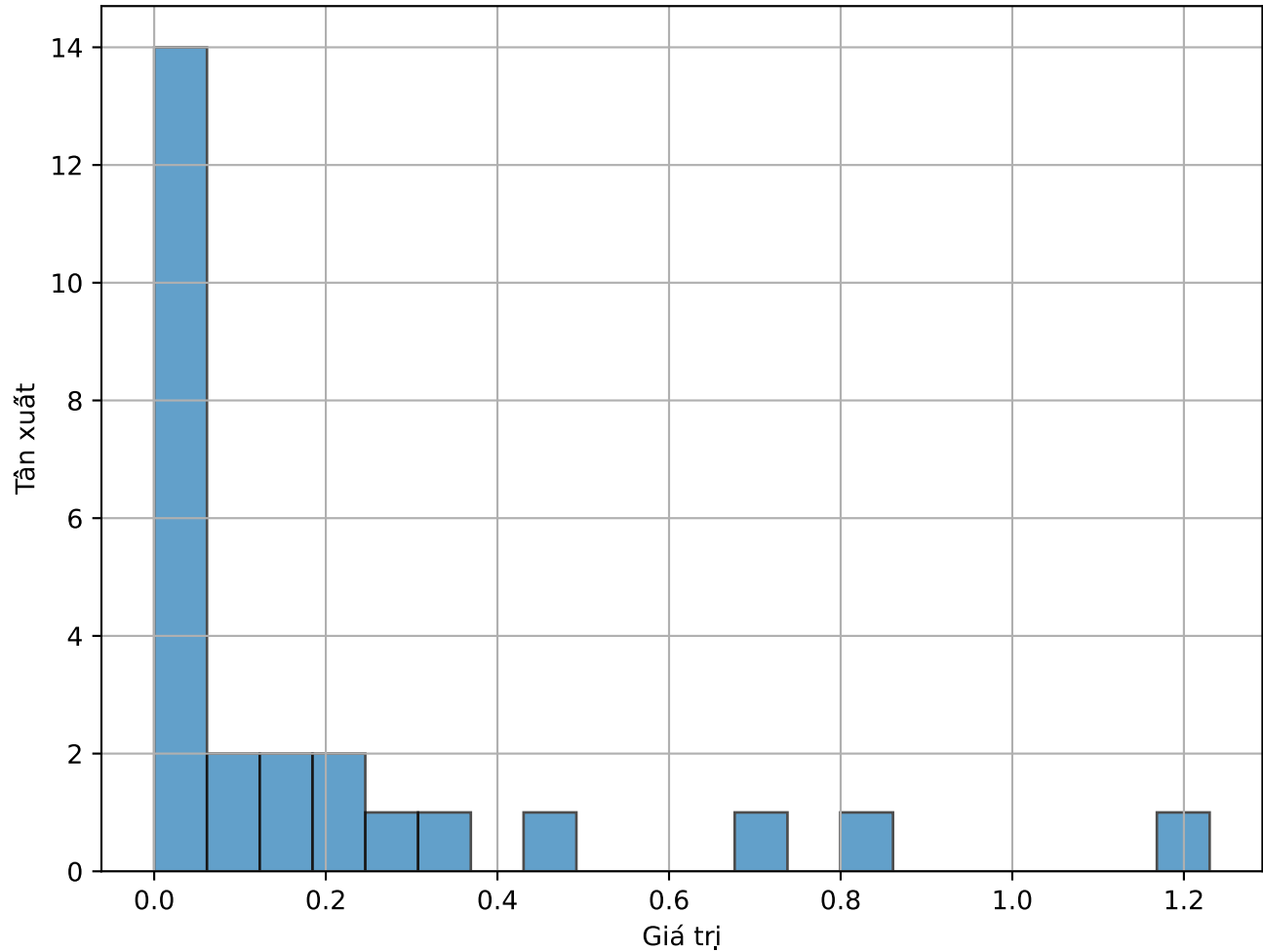
xAG.1



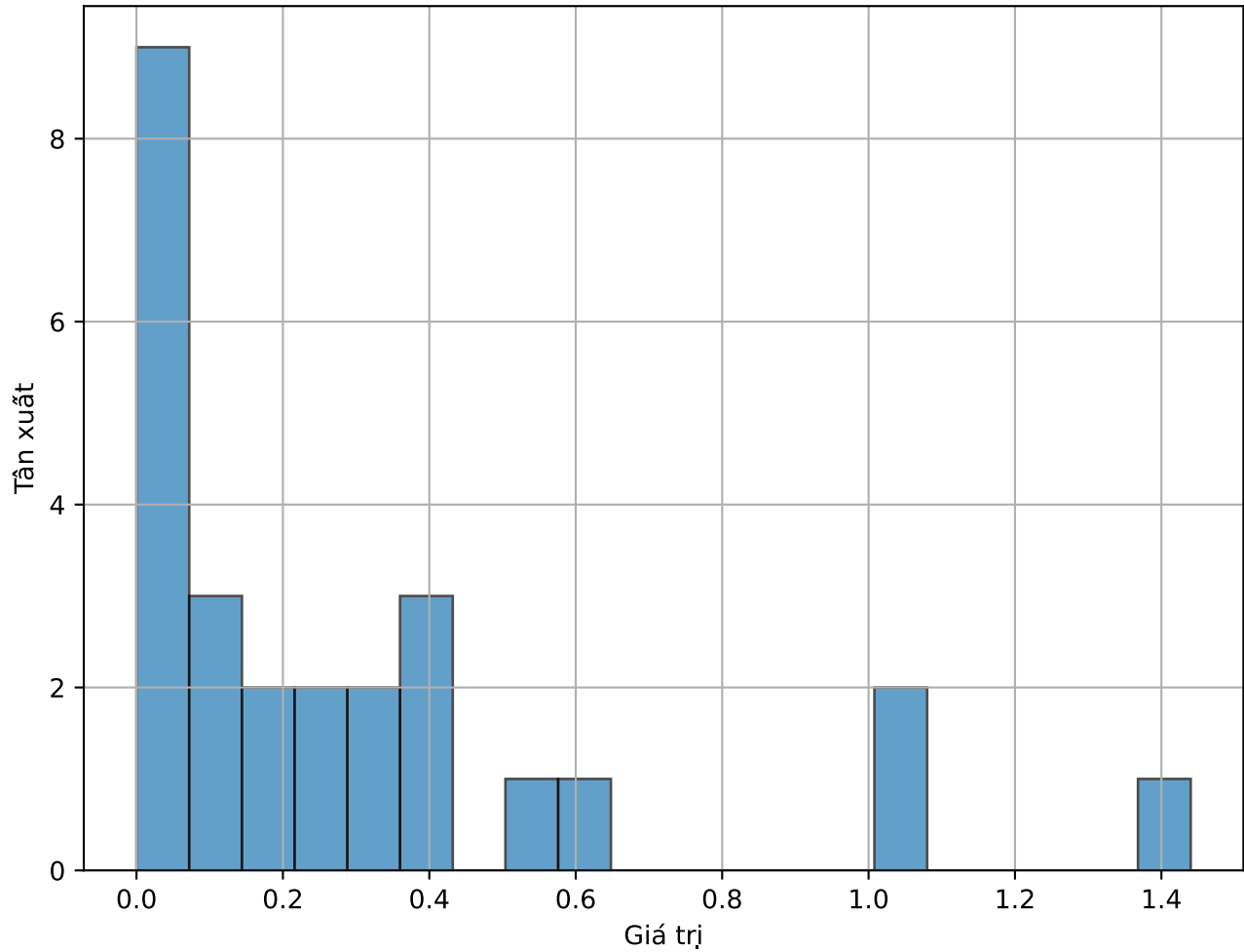
xG+xAG



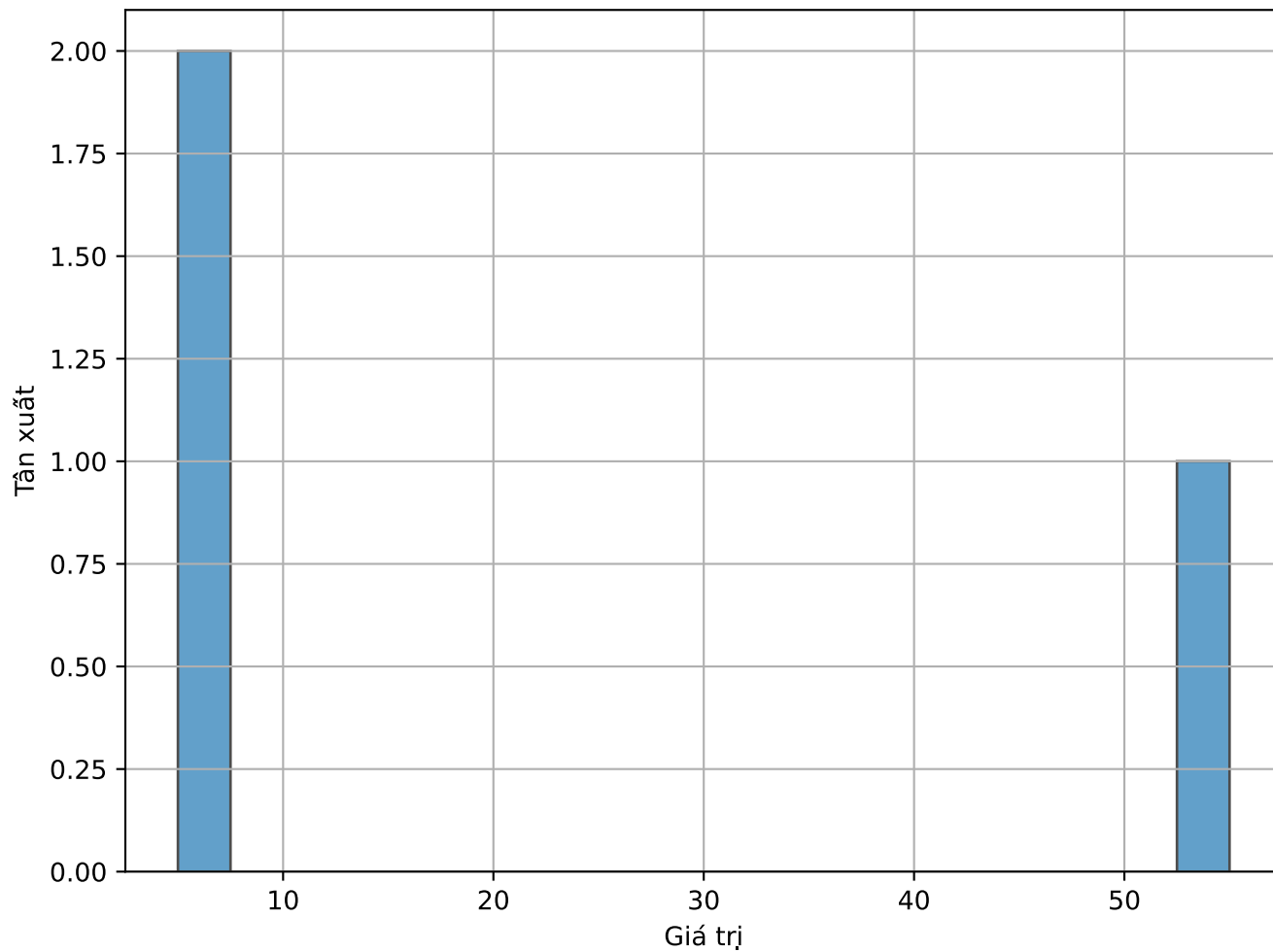
npxG.1



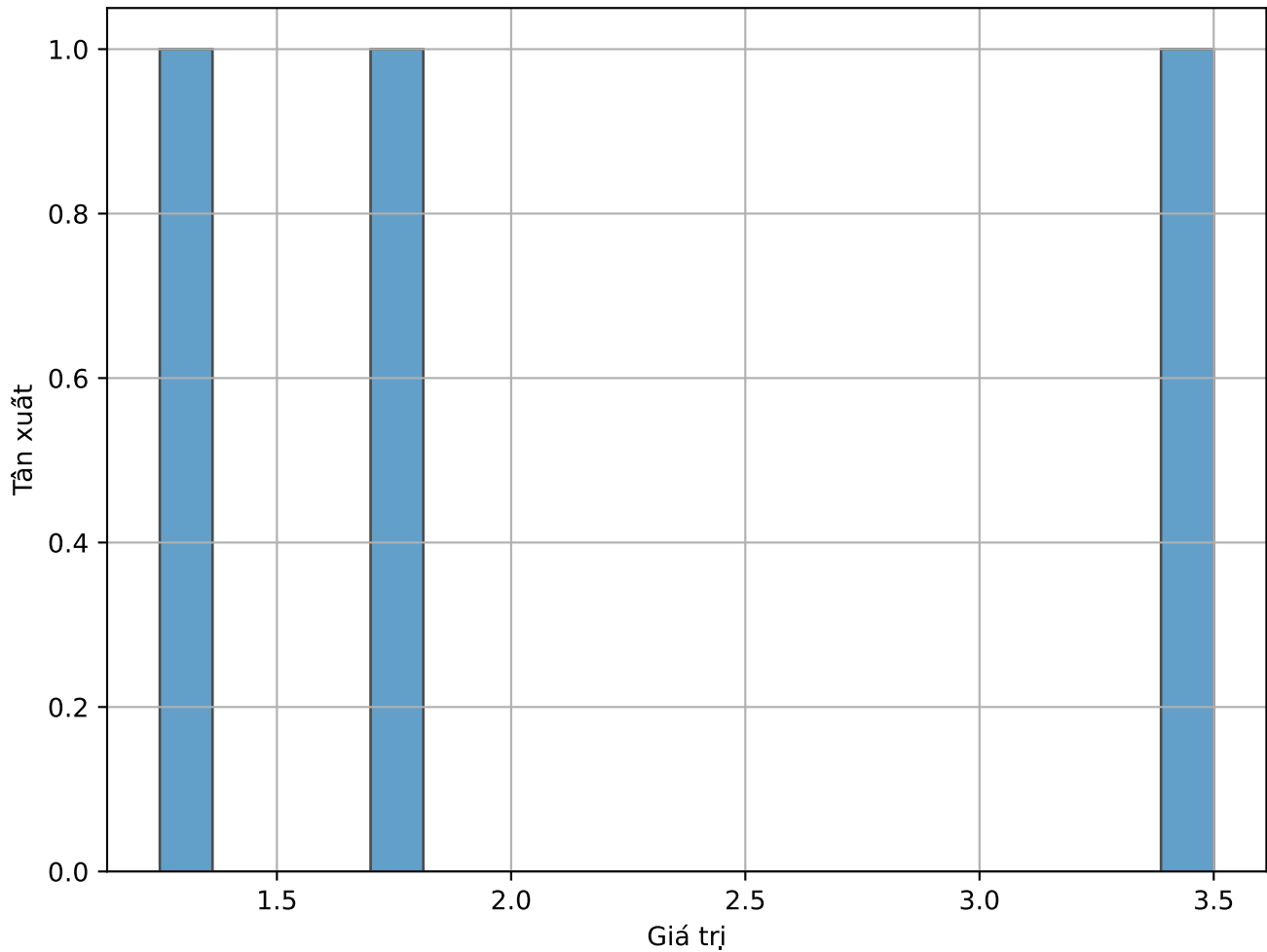
npxG+xAG



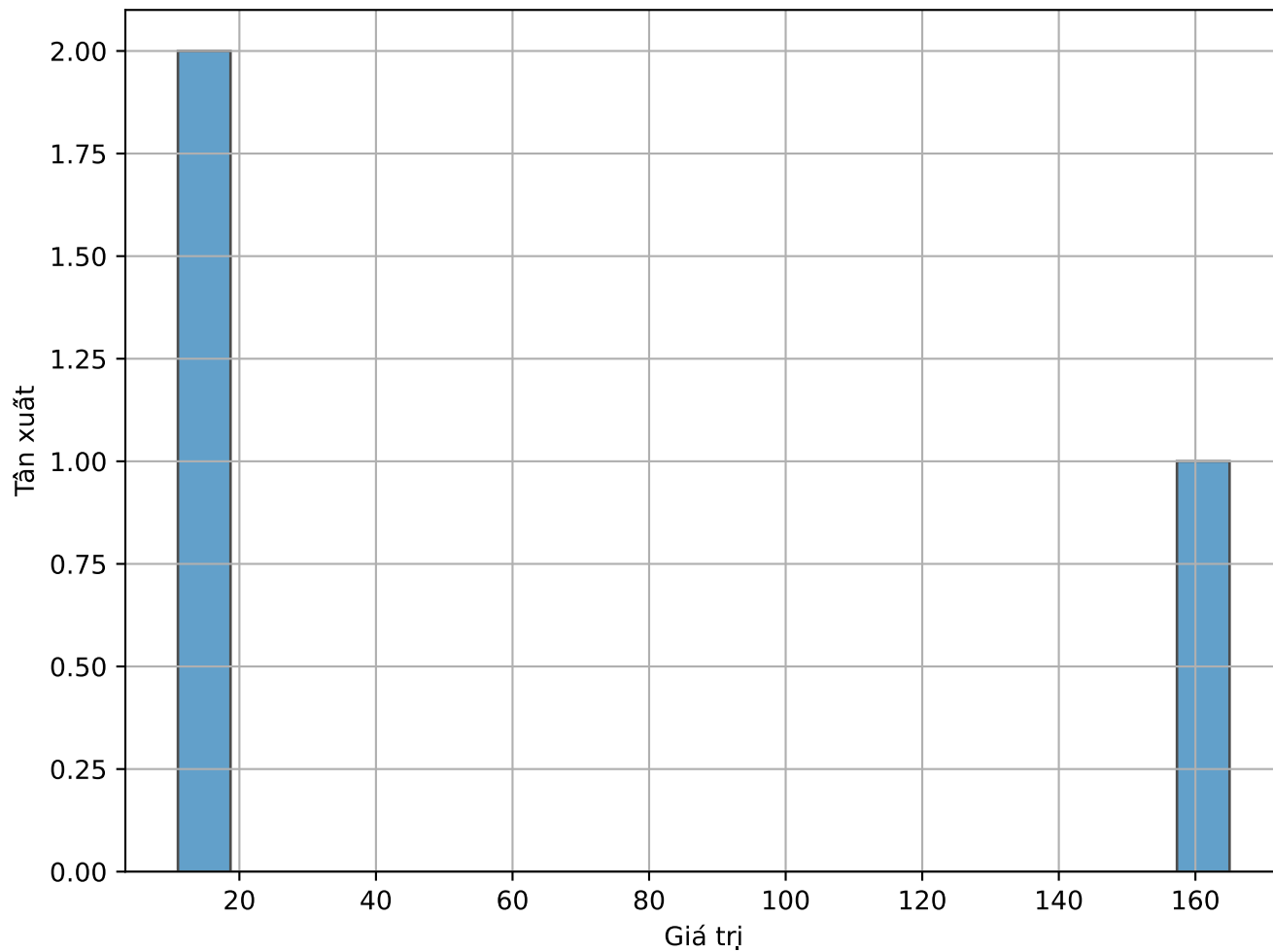
GA



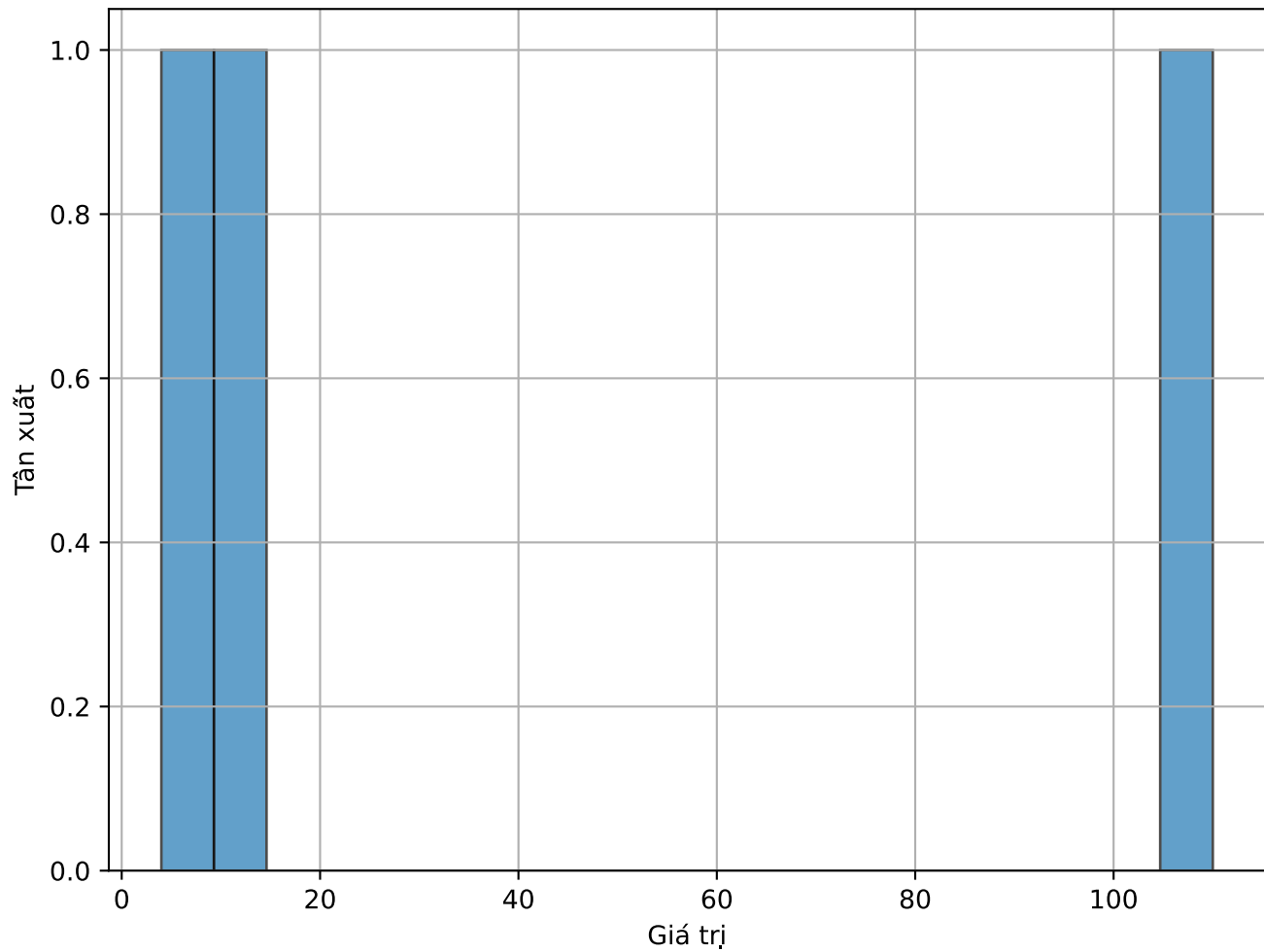
GA90



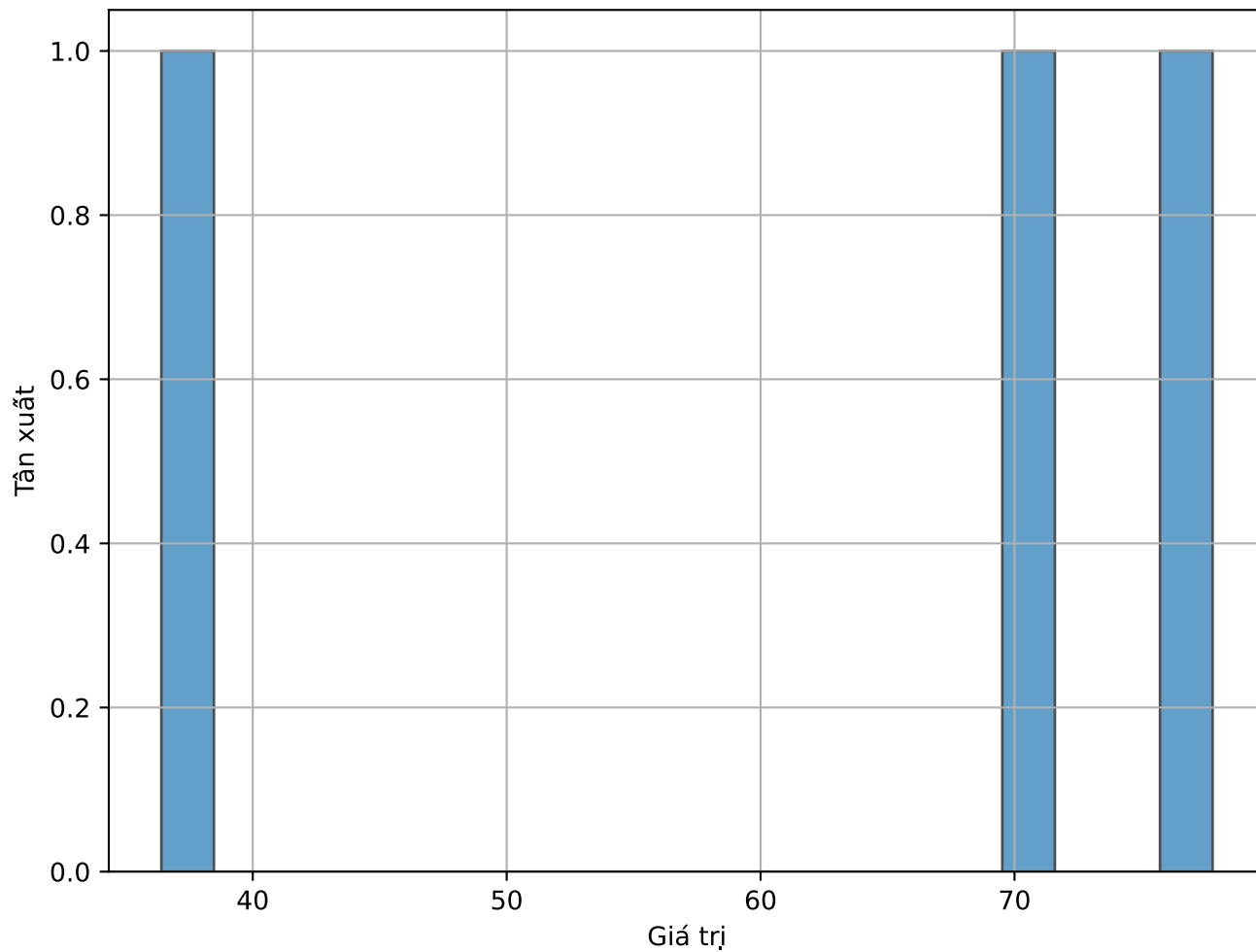
SoTA



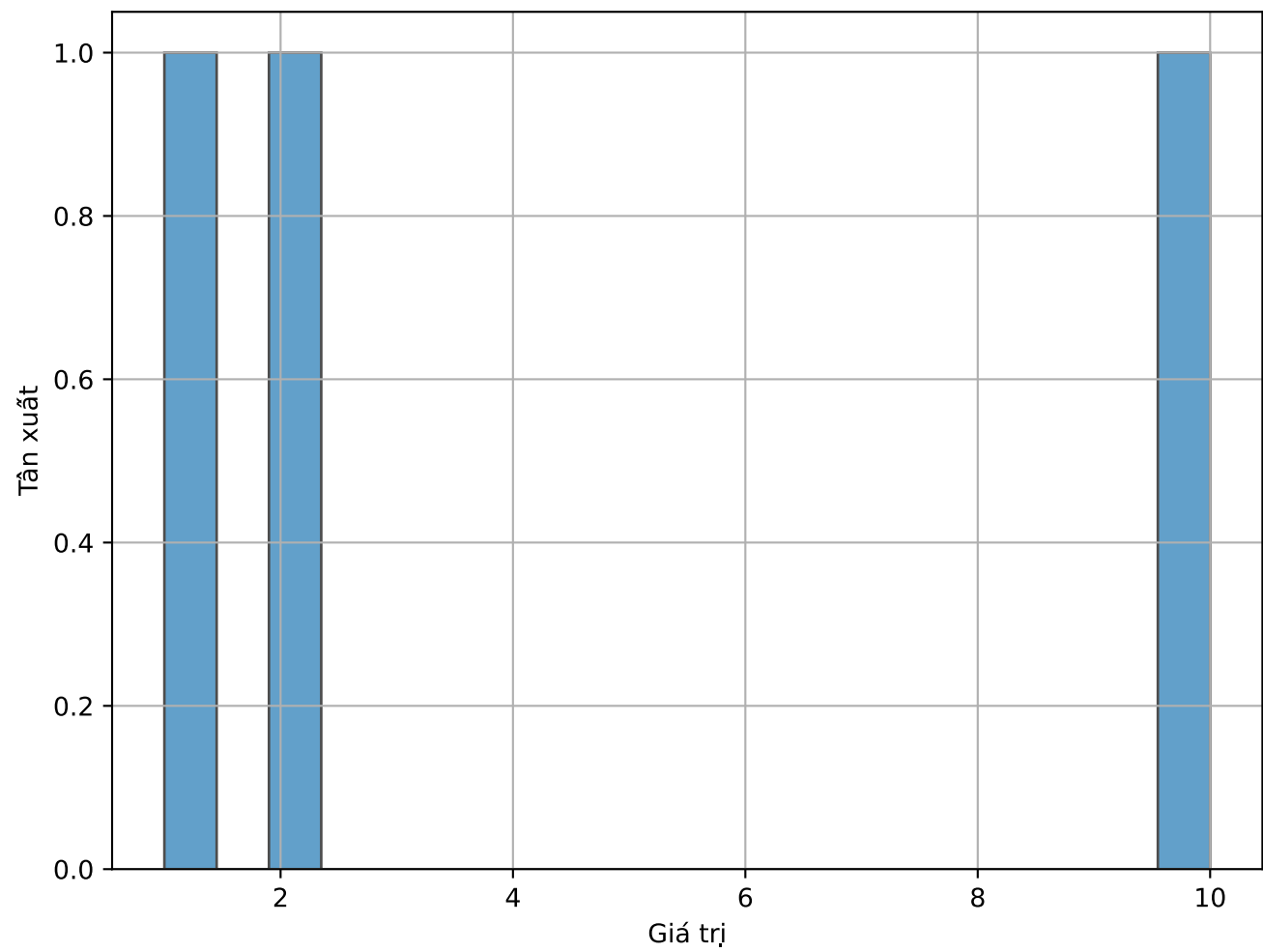
Saves



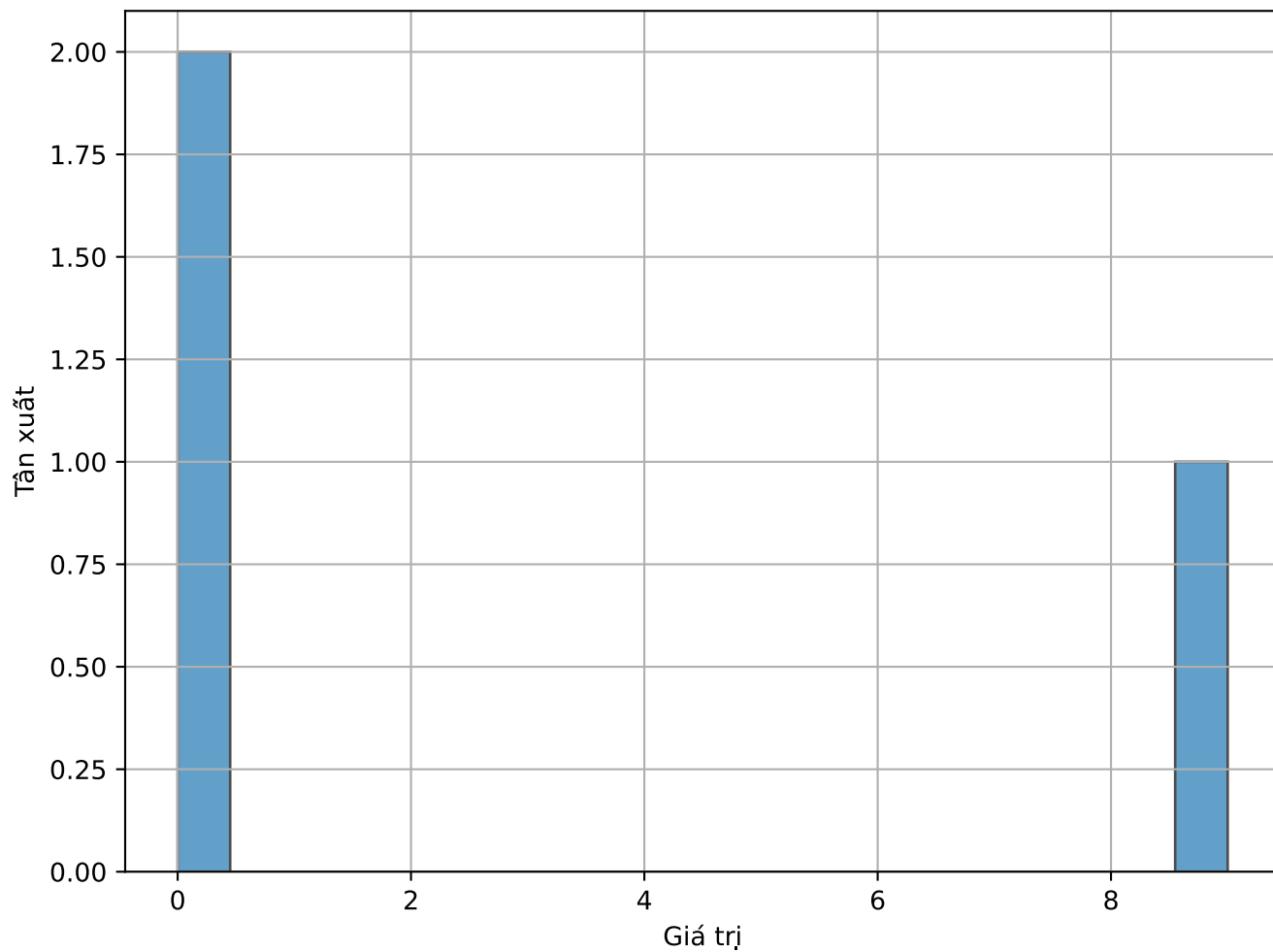
Save%



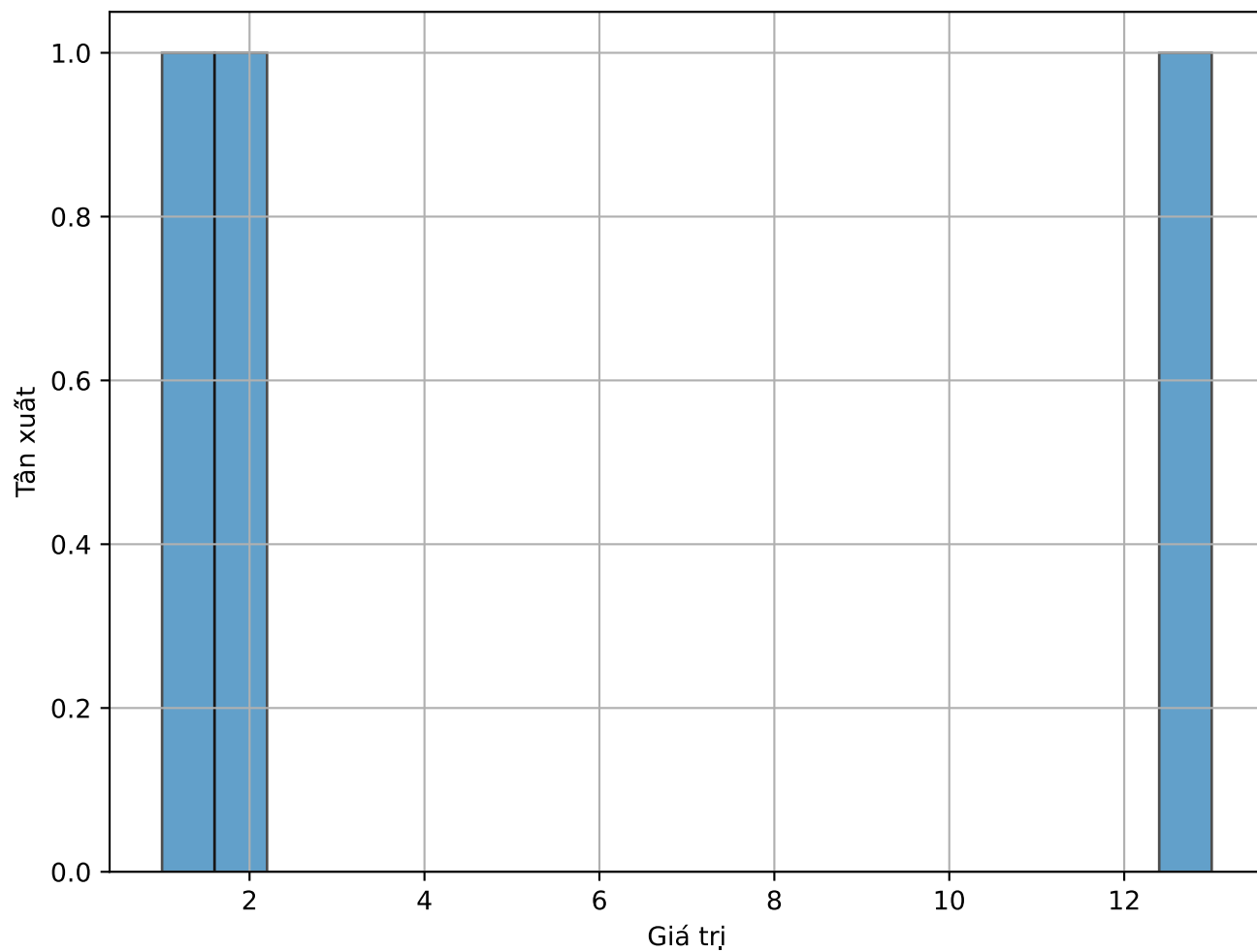
W



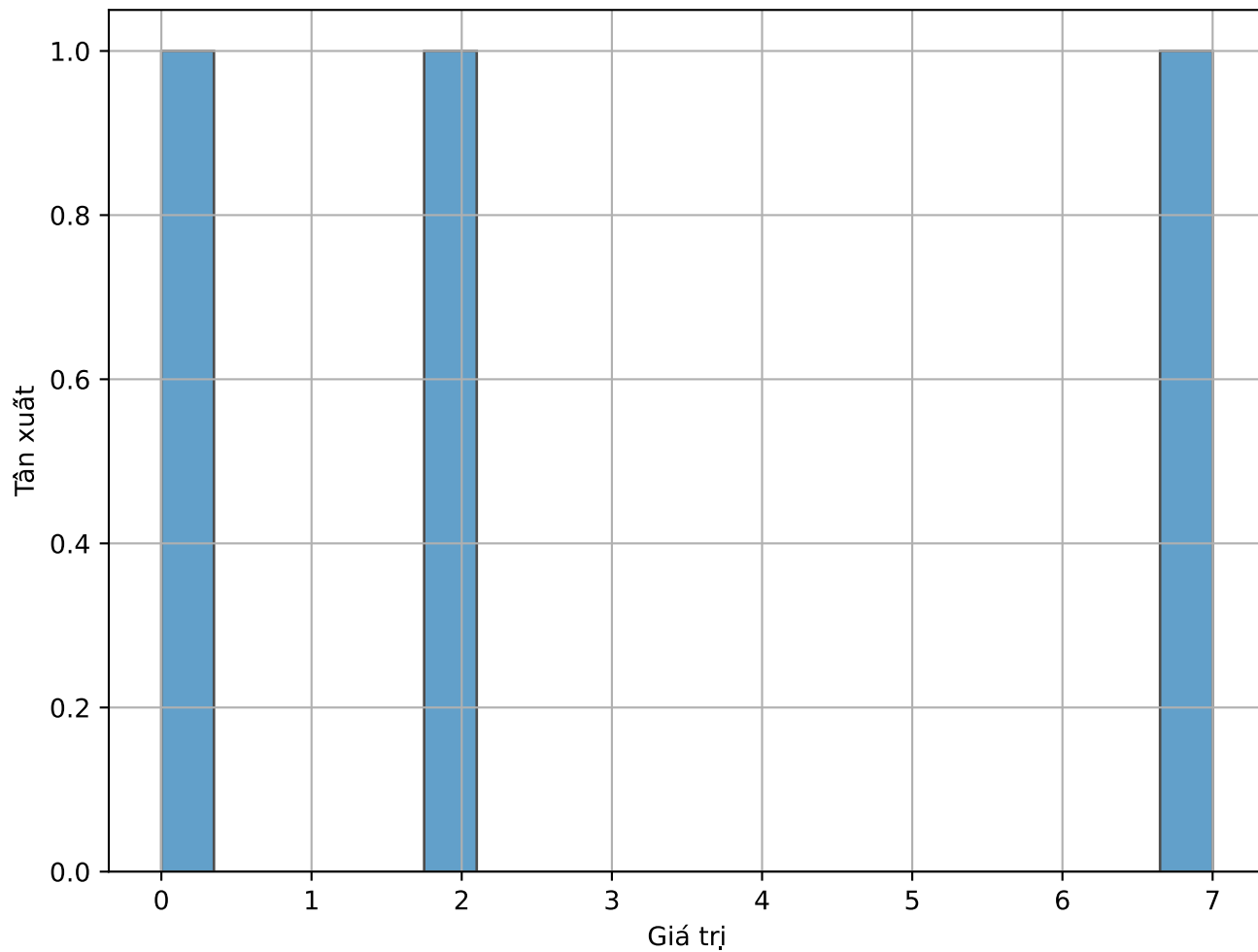
D



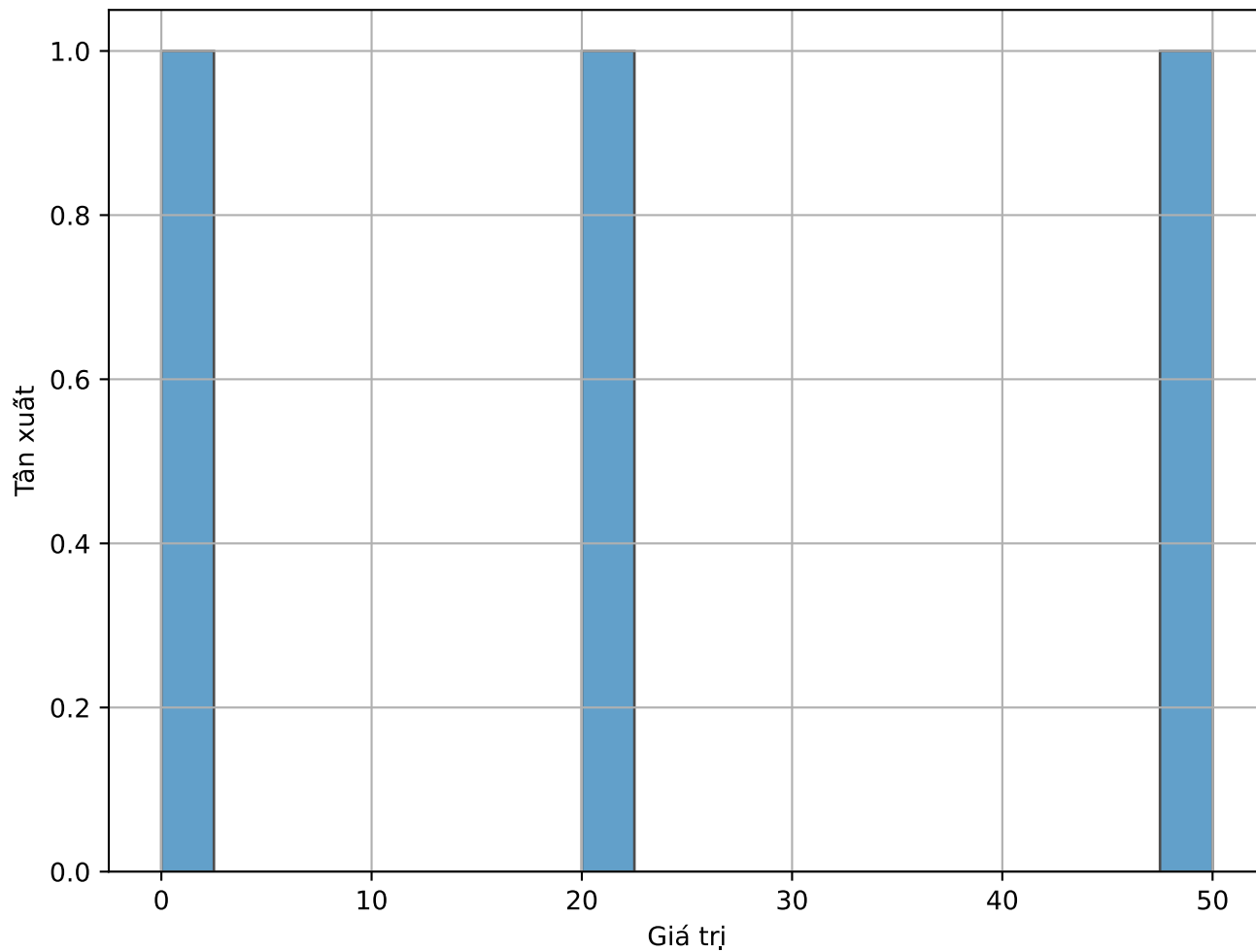
L



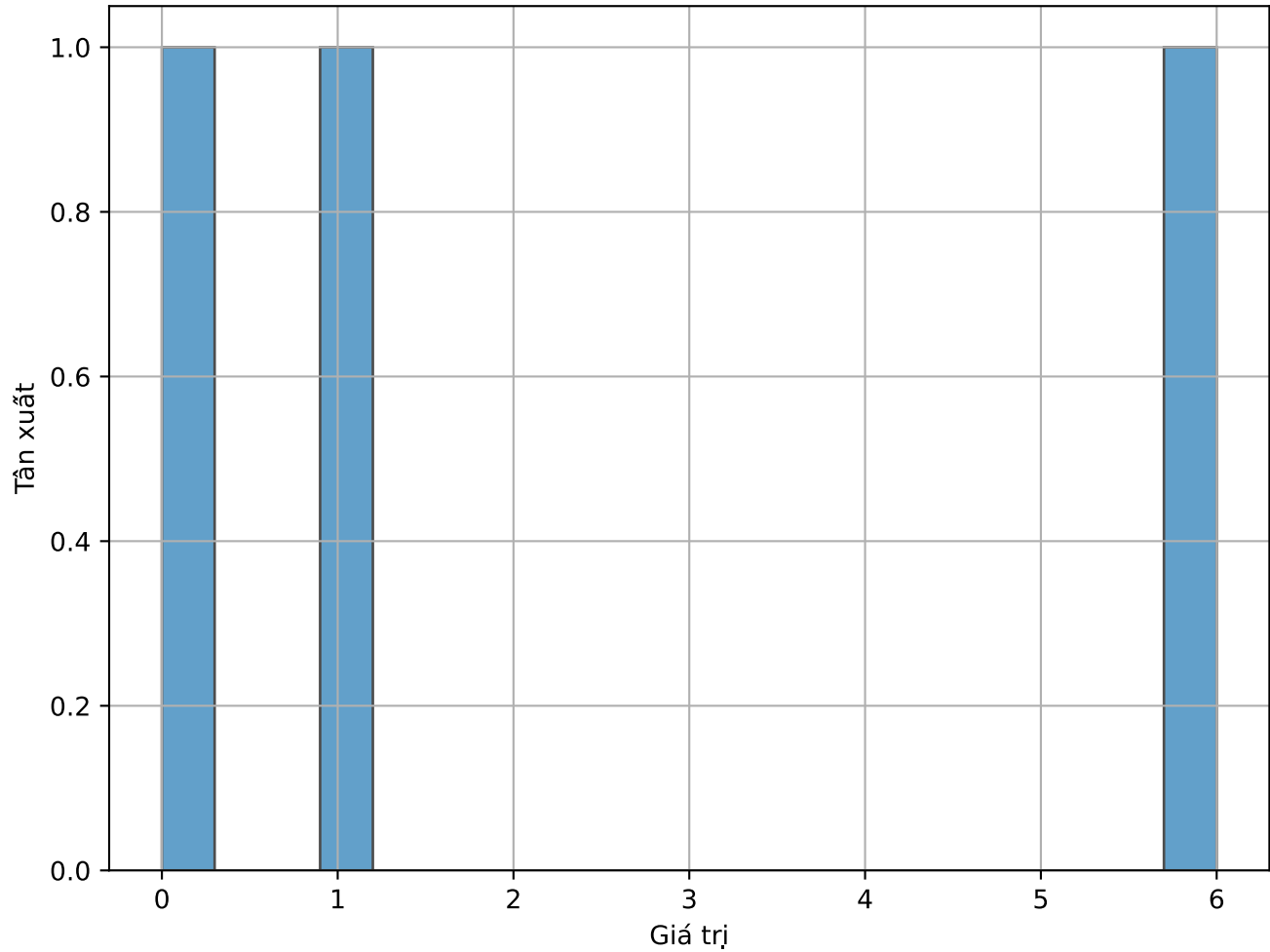
CS



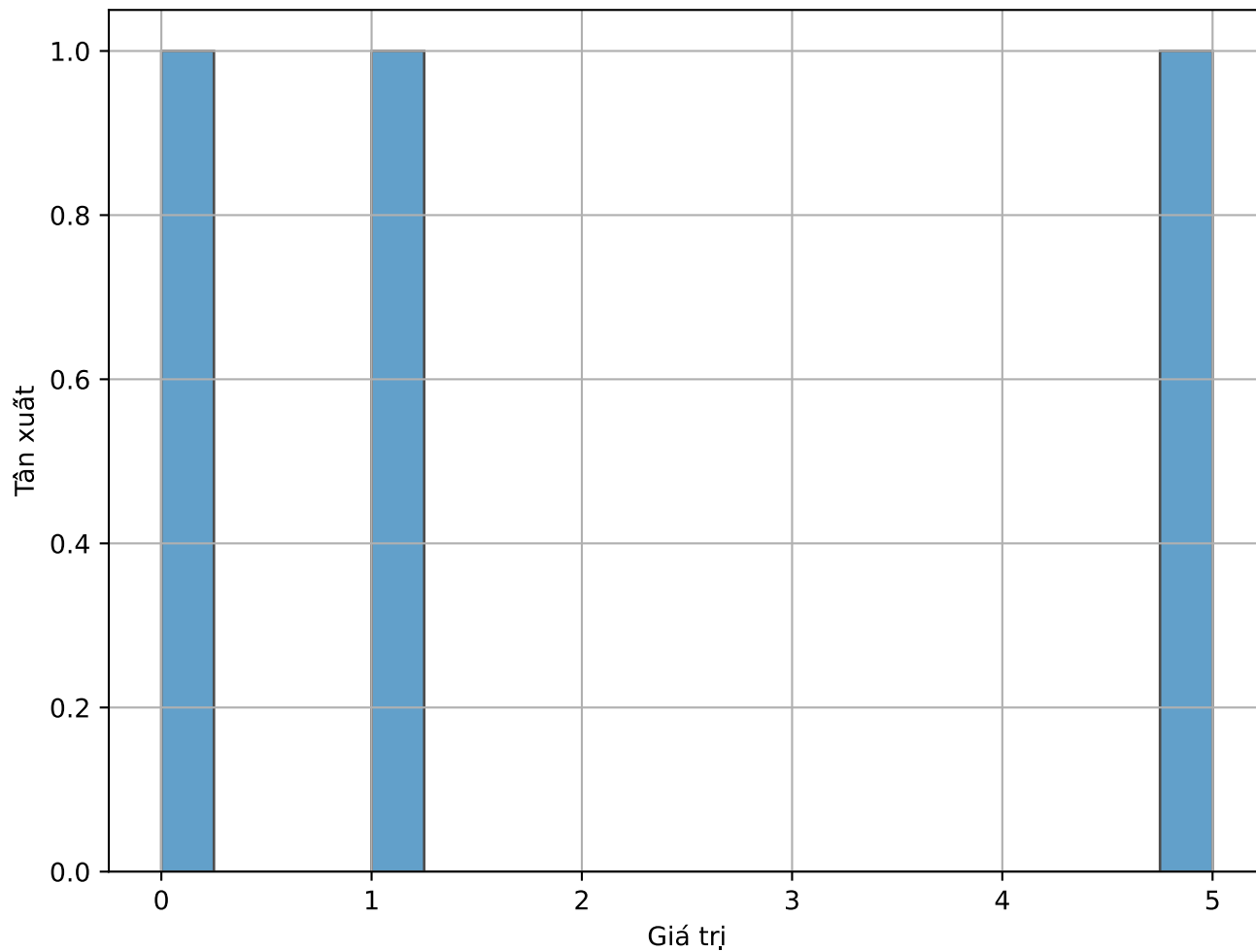
CS%



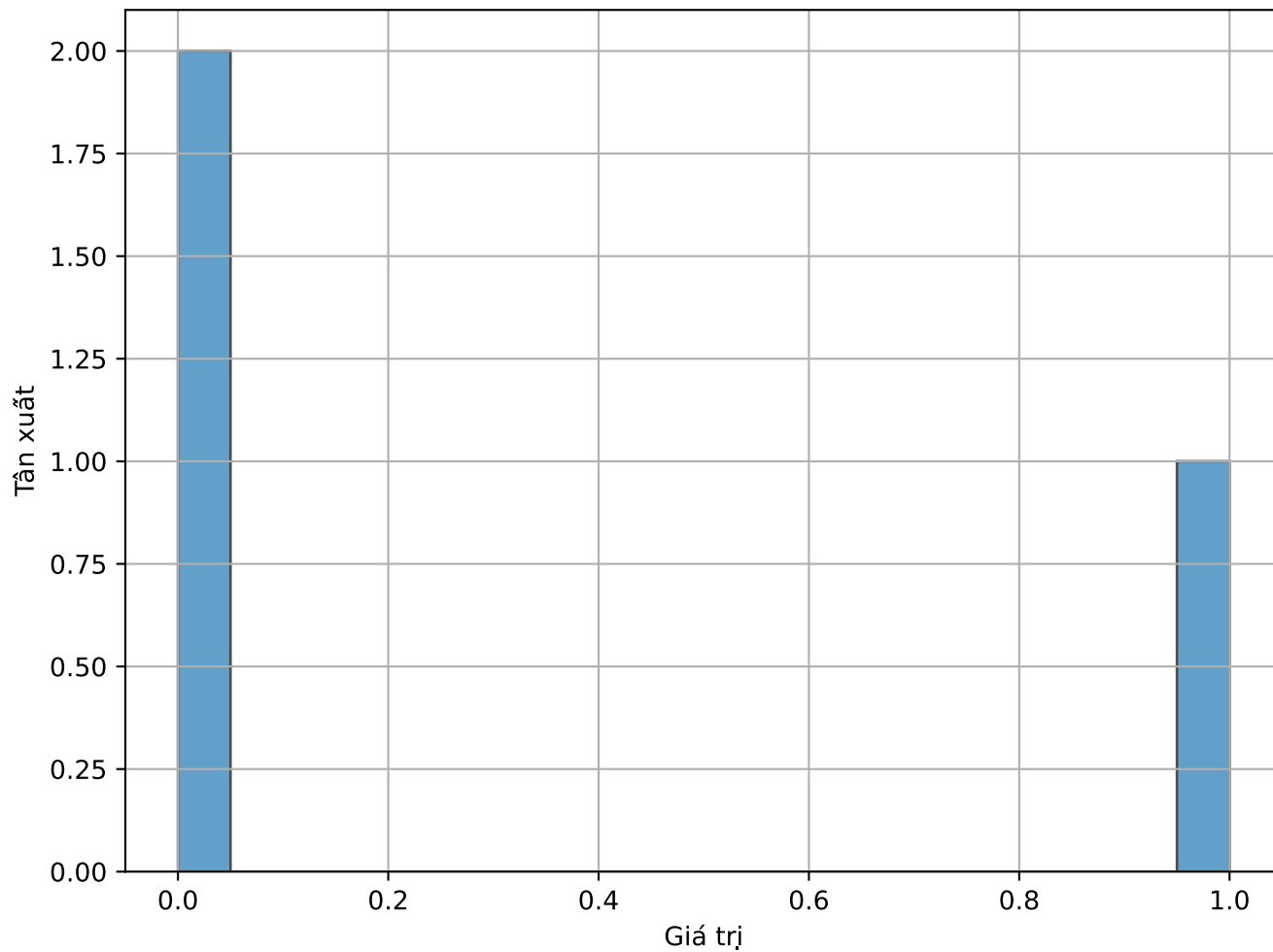
PKatt



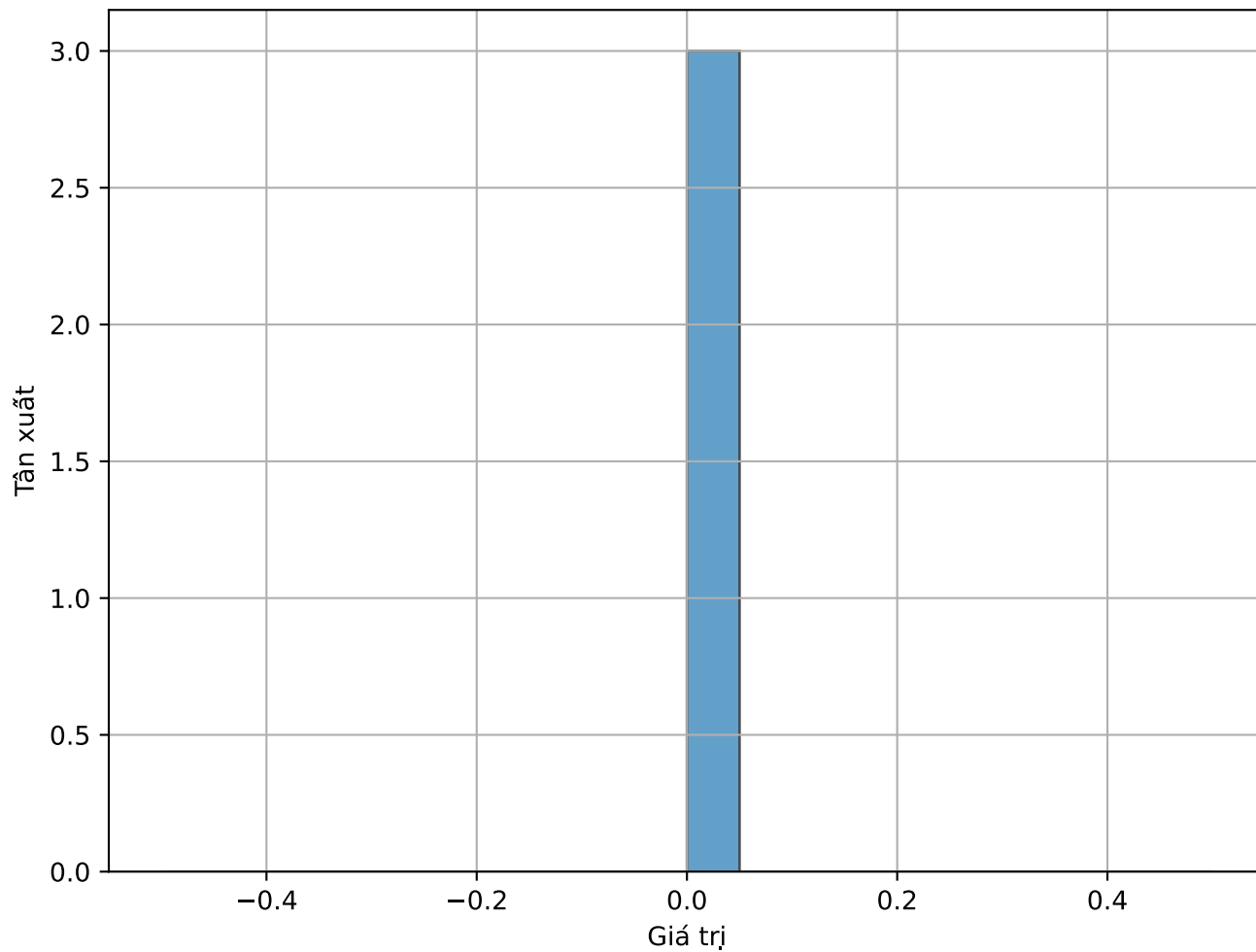
PKA



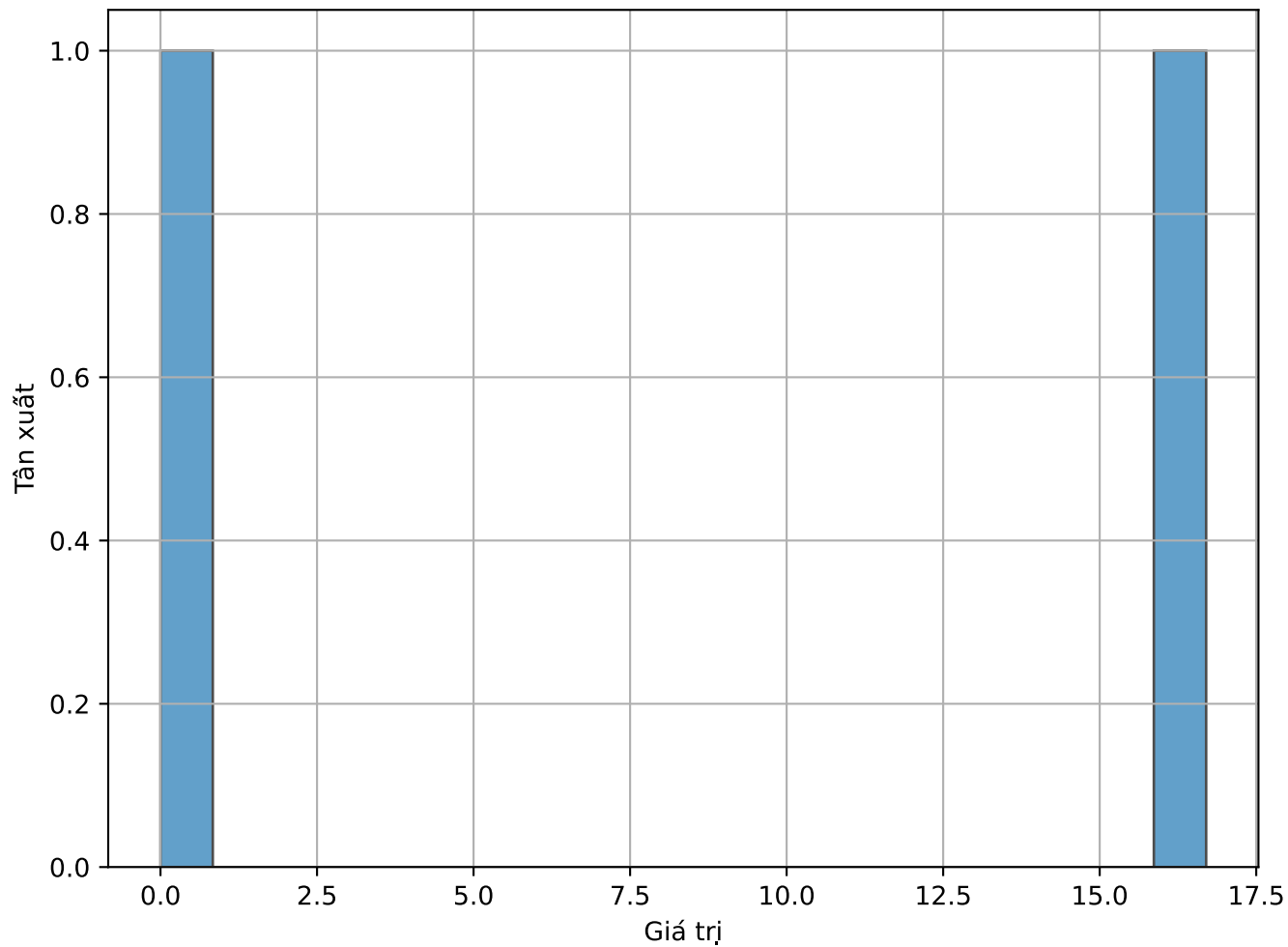
PKsv



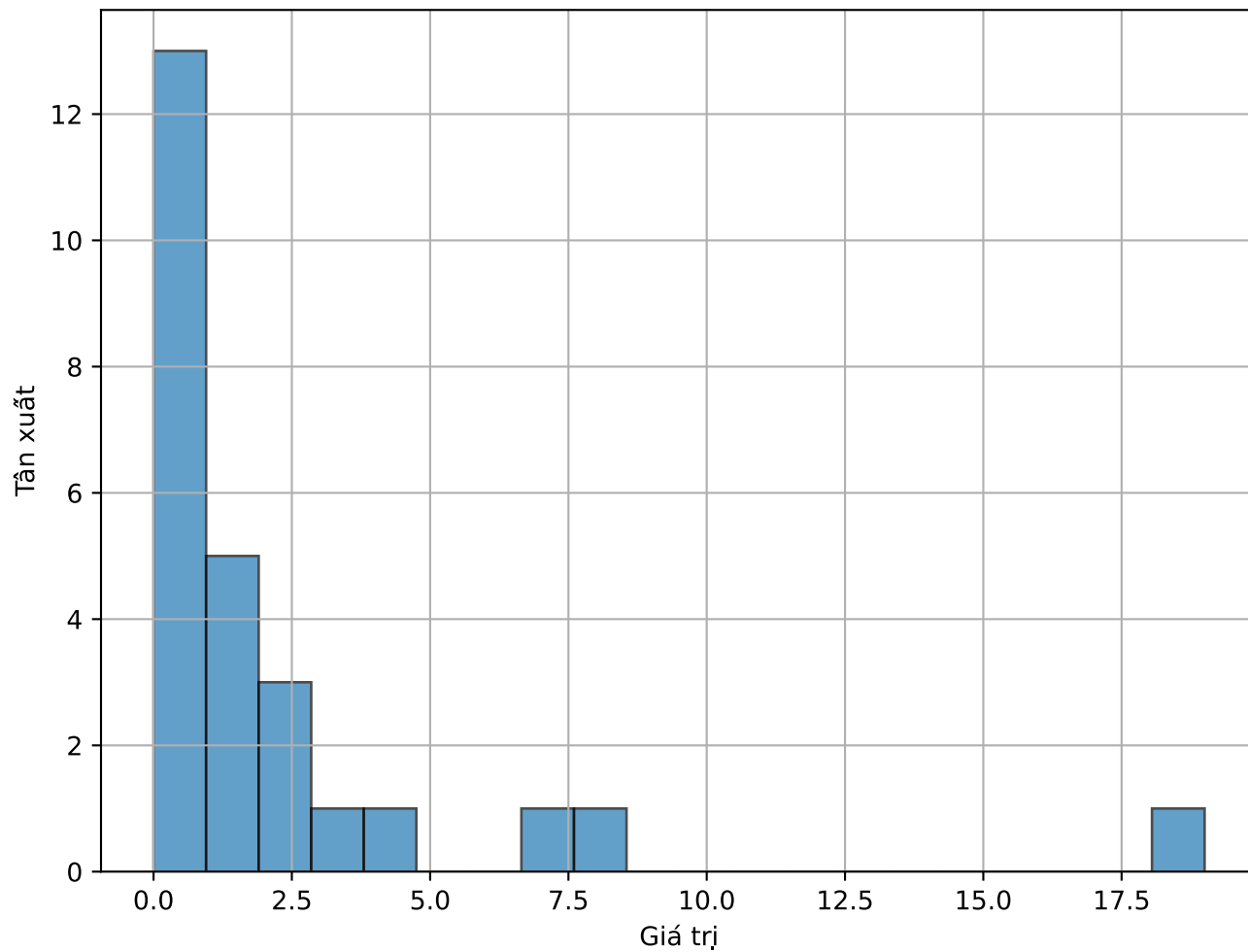
PKm



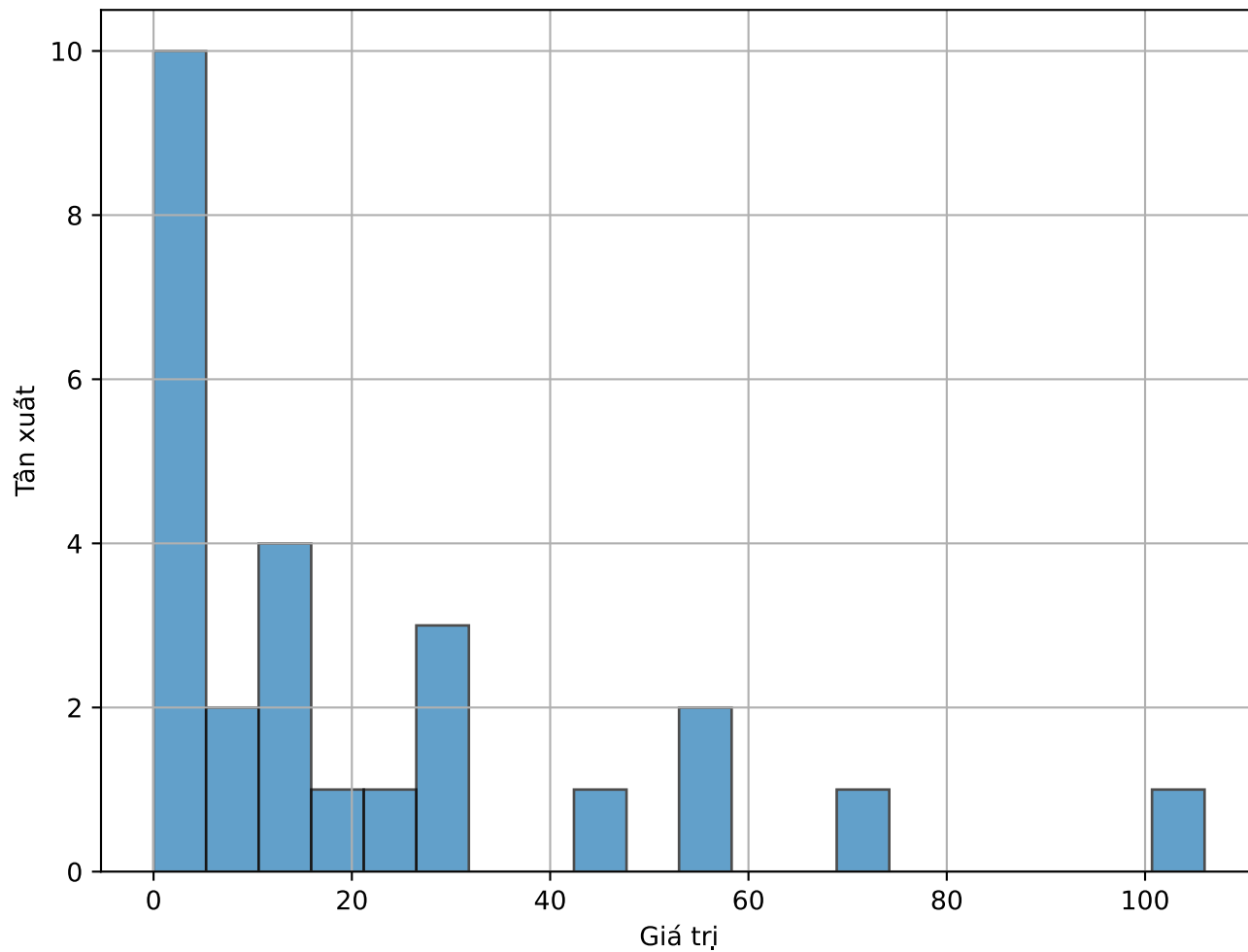
Save%.1



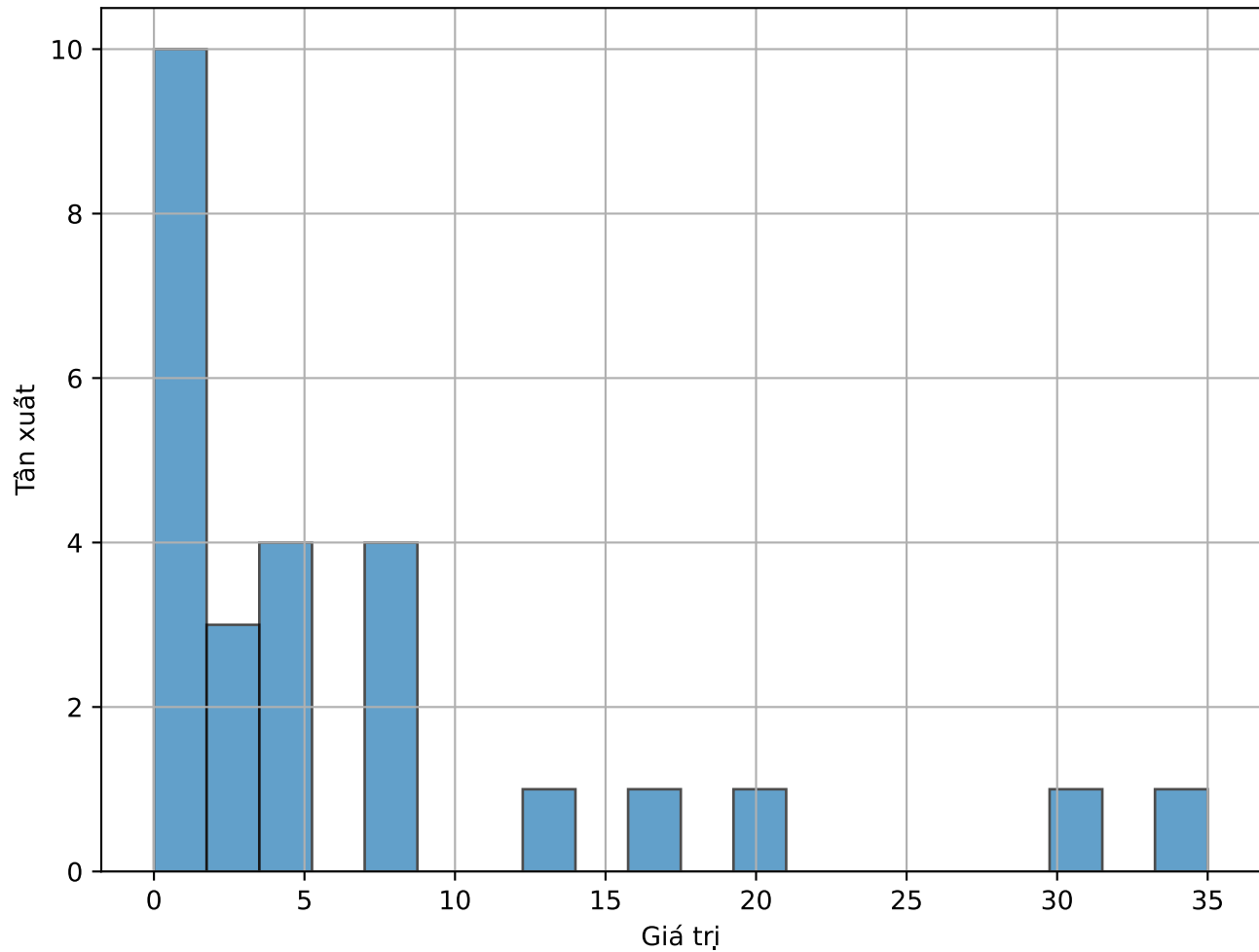
Gls.1



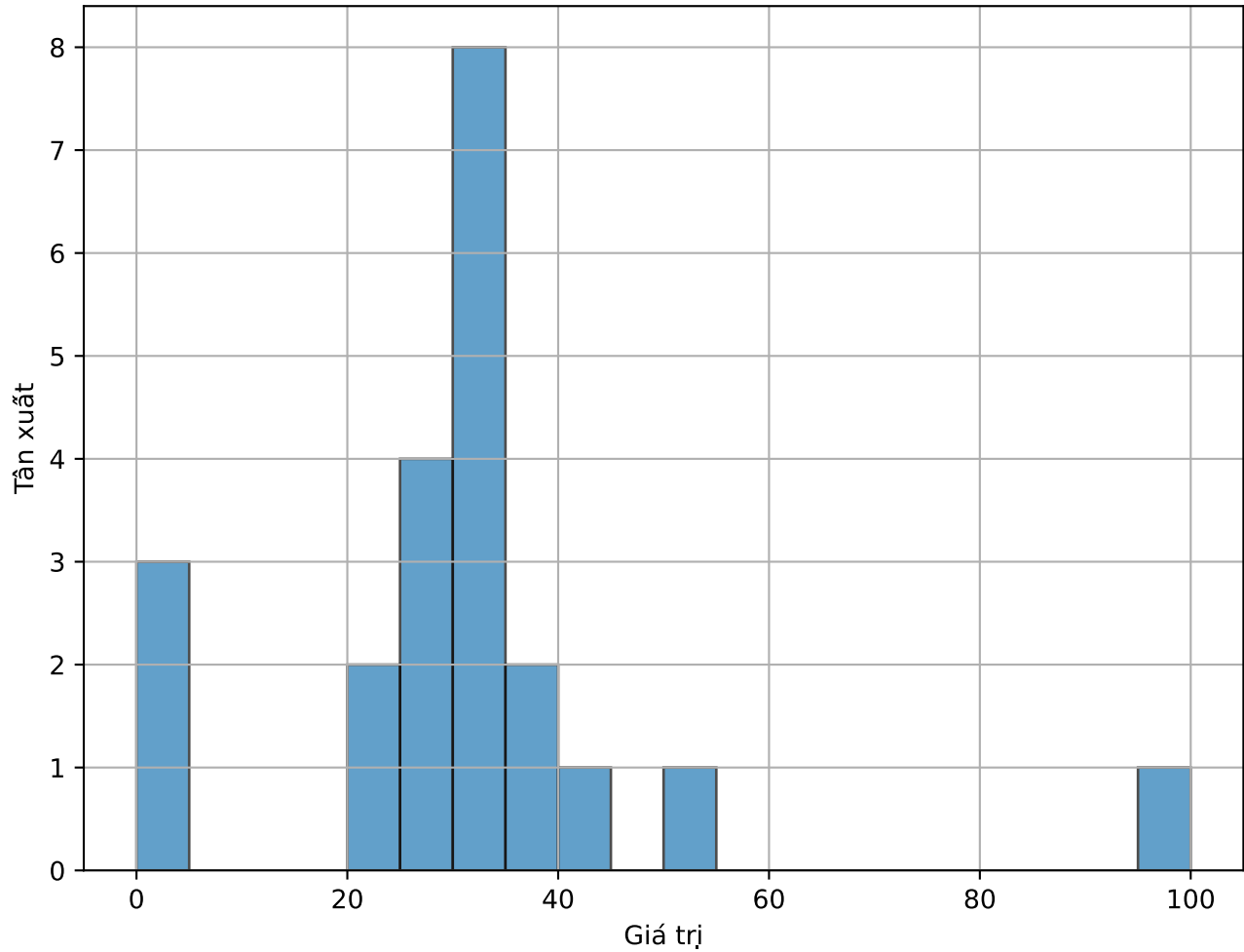
Sh



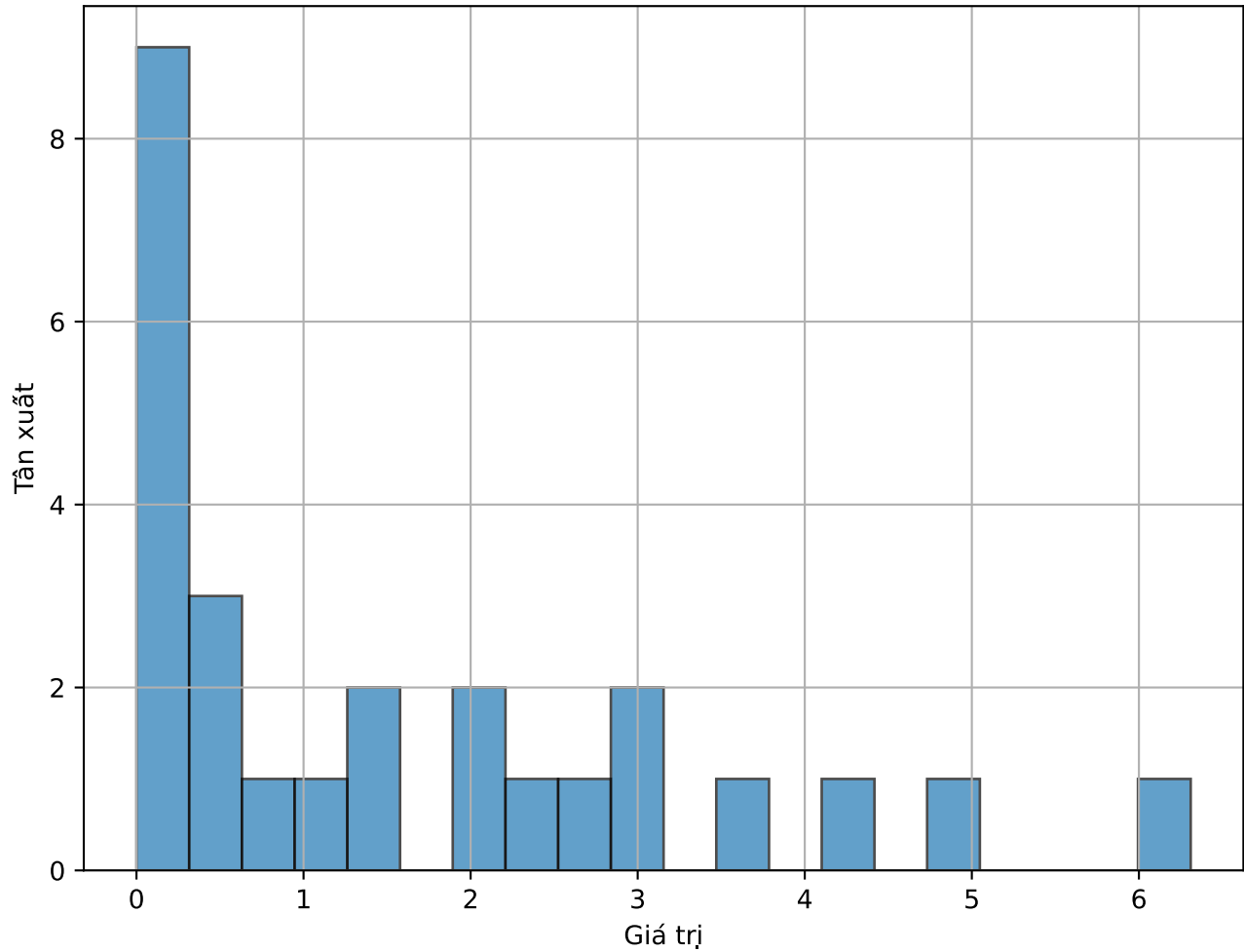
SoT



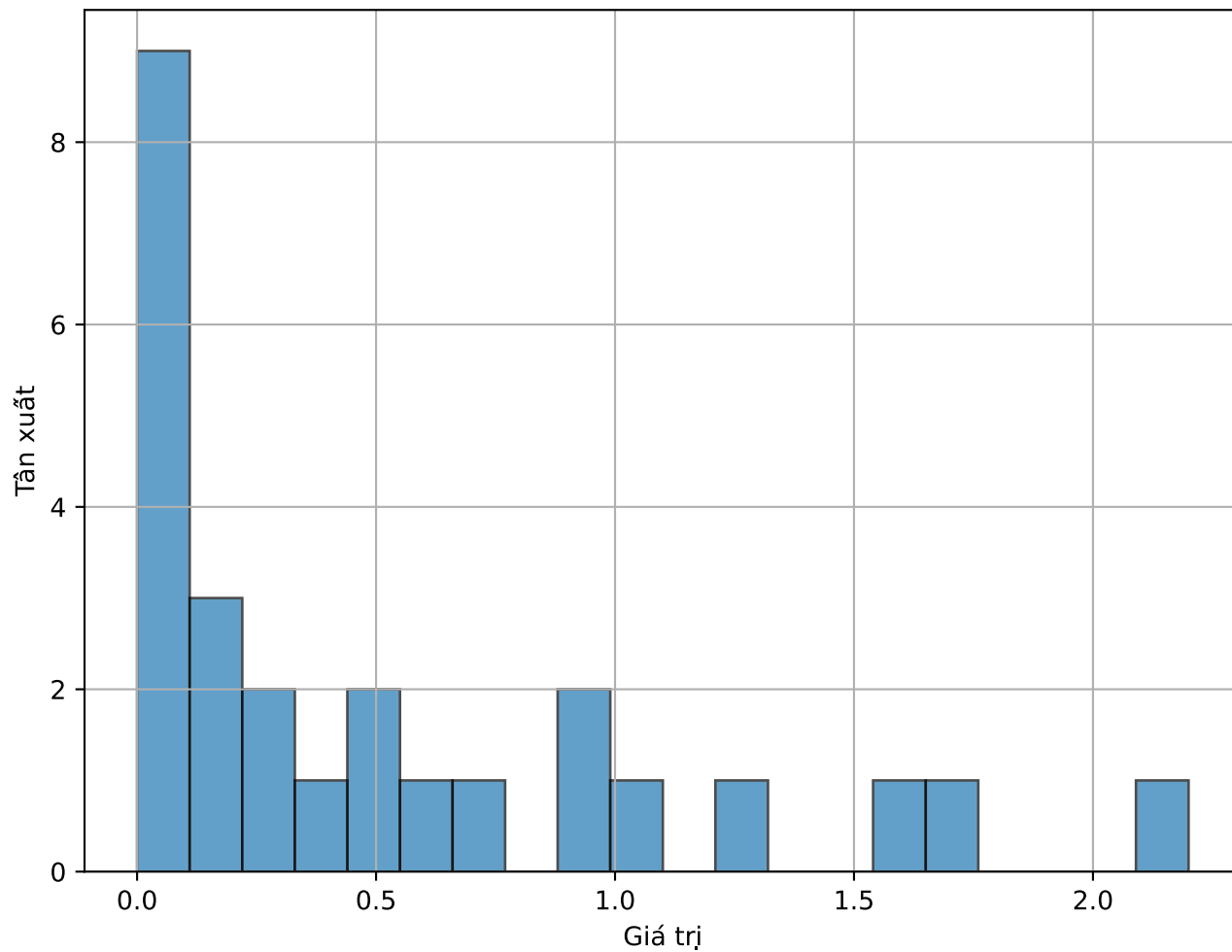
SoT%



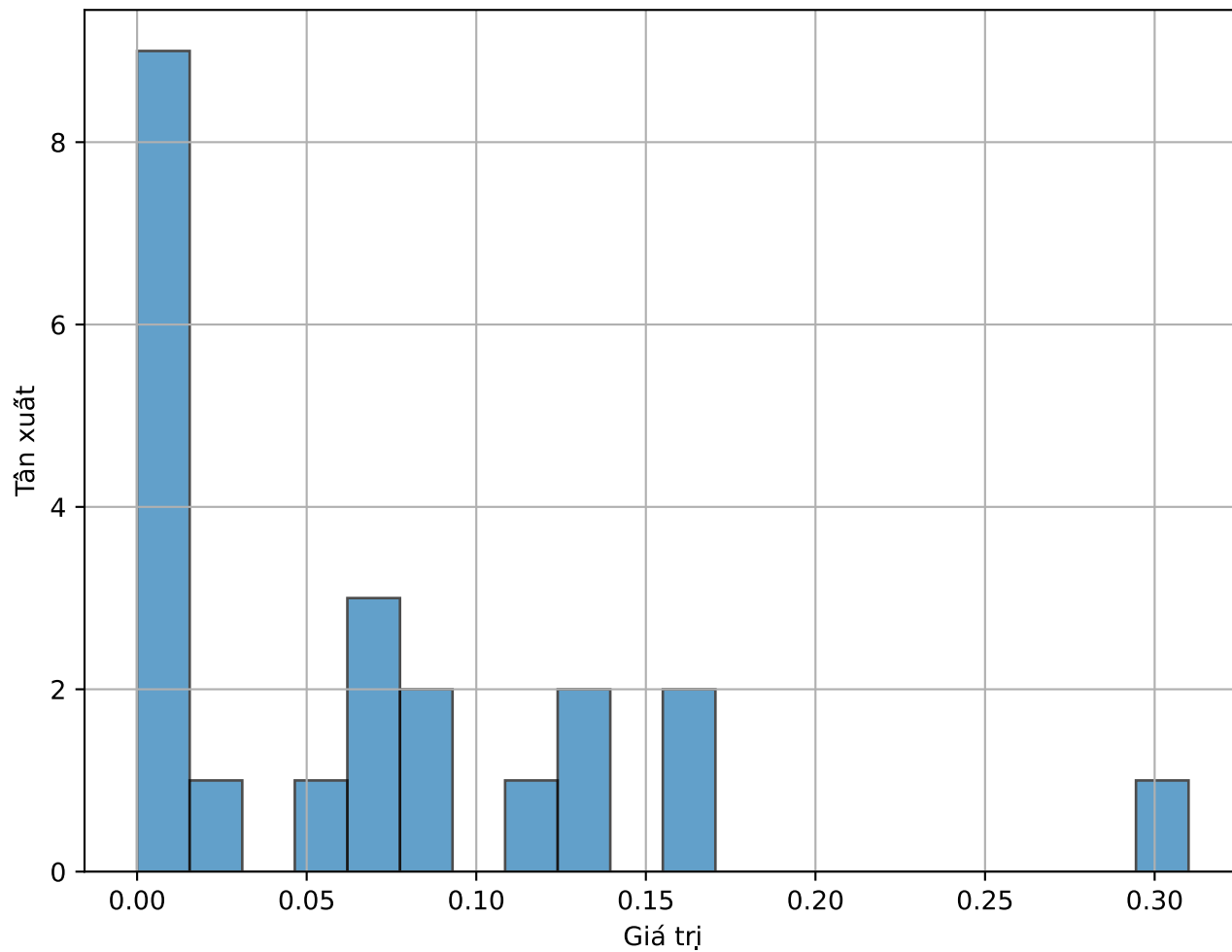
Sh/90



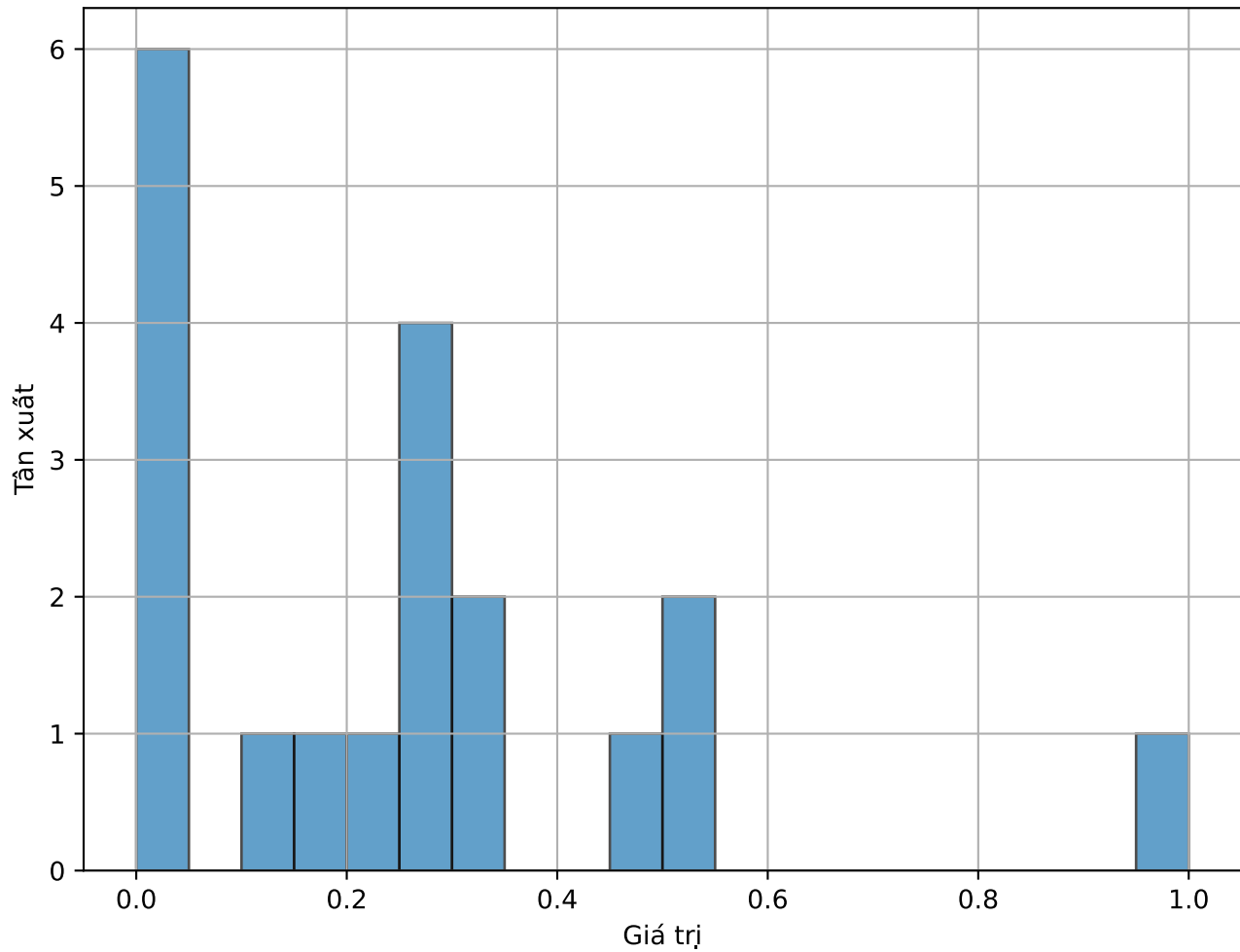
SoT/90



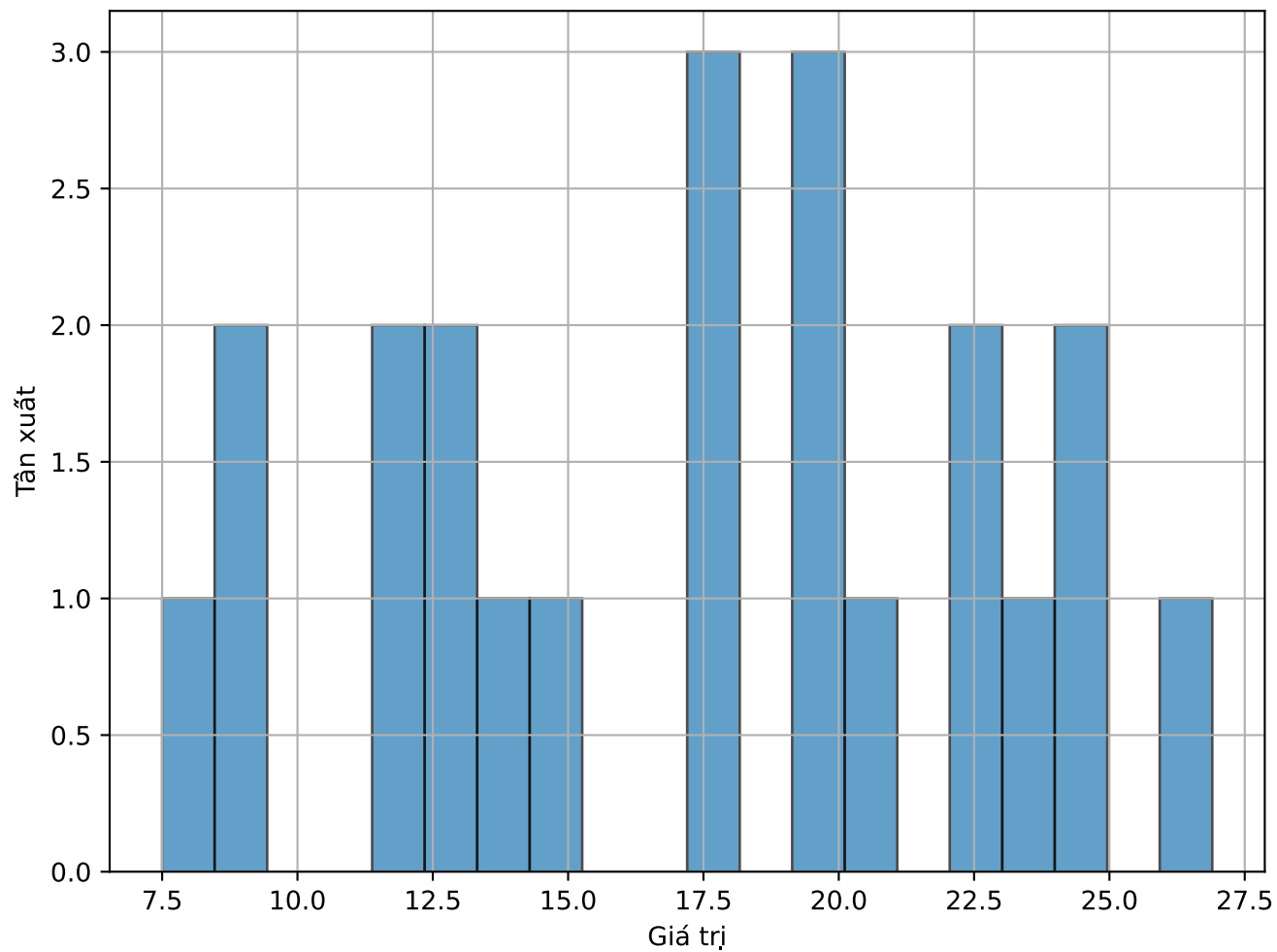
G/Sh



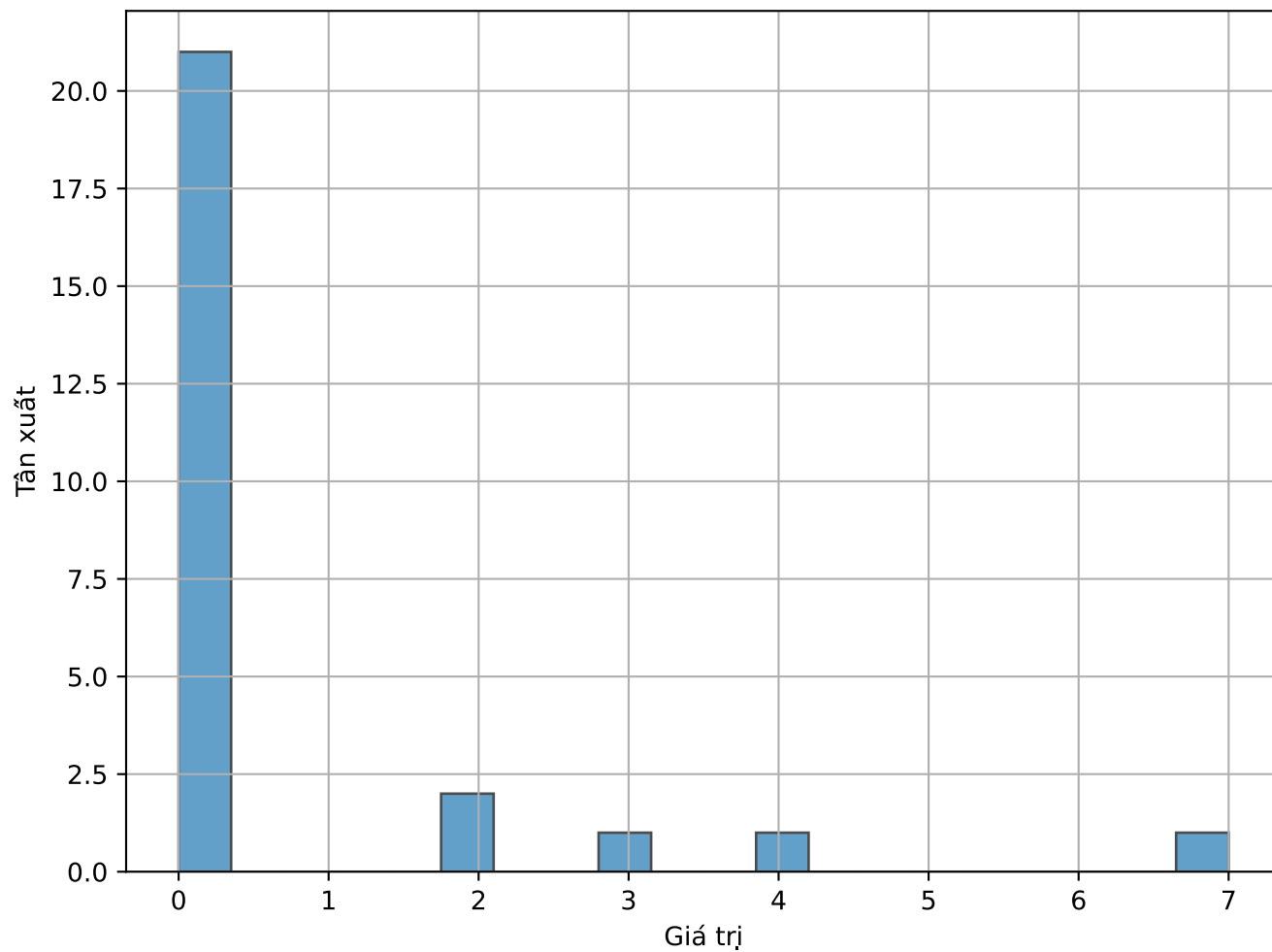
G/SoT



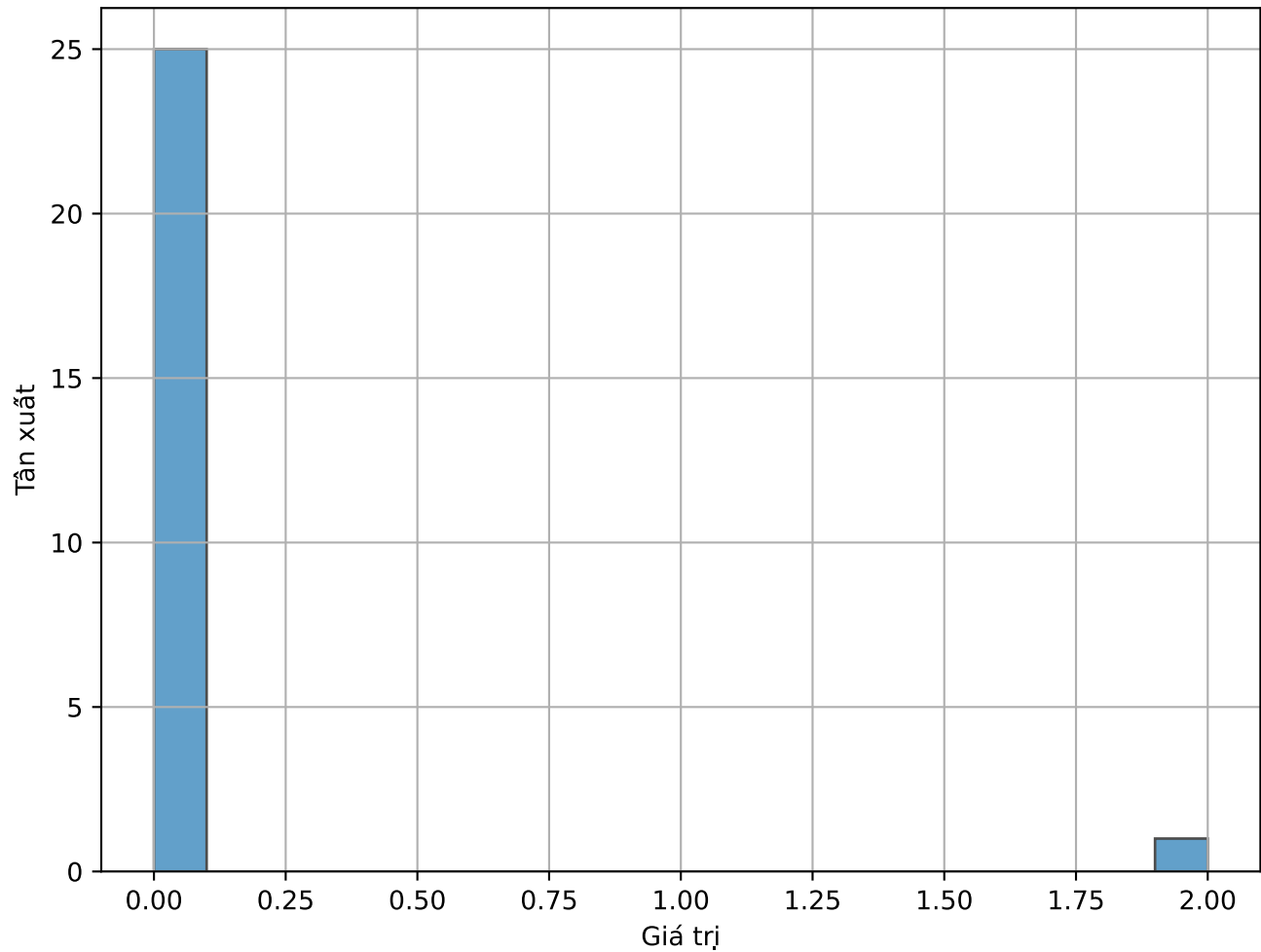
Dist



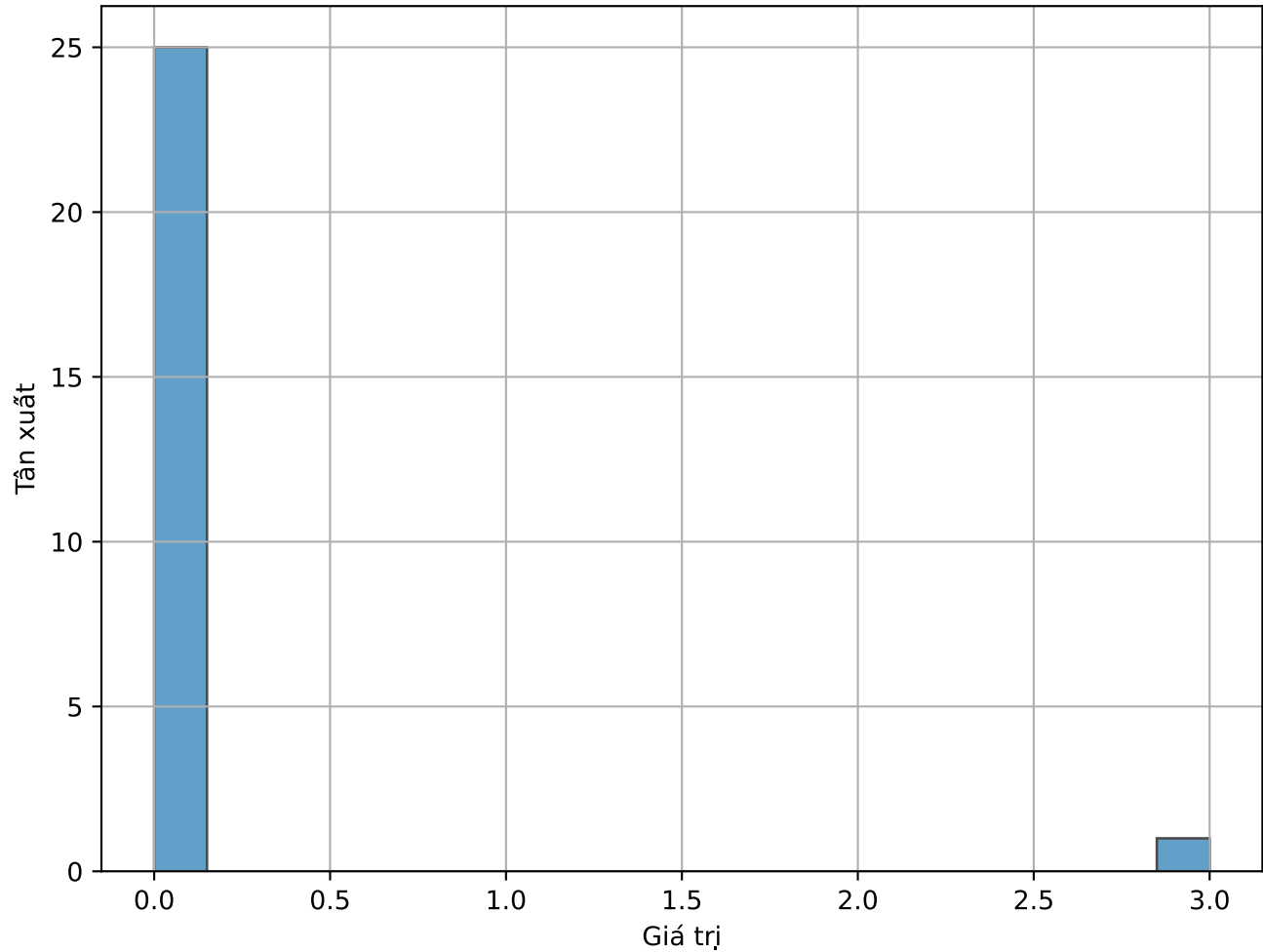
FK



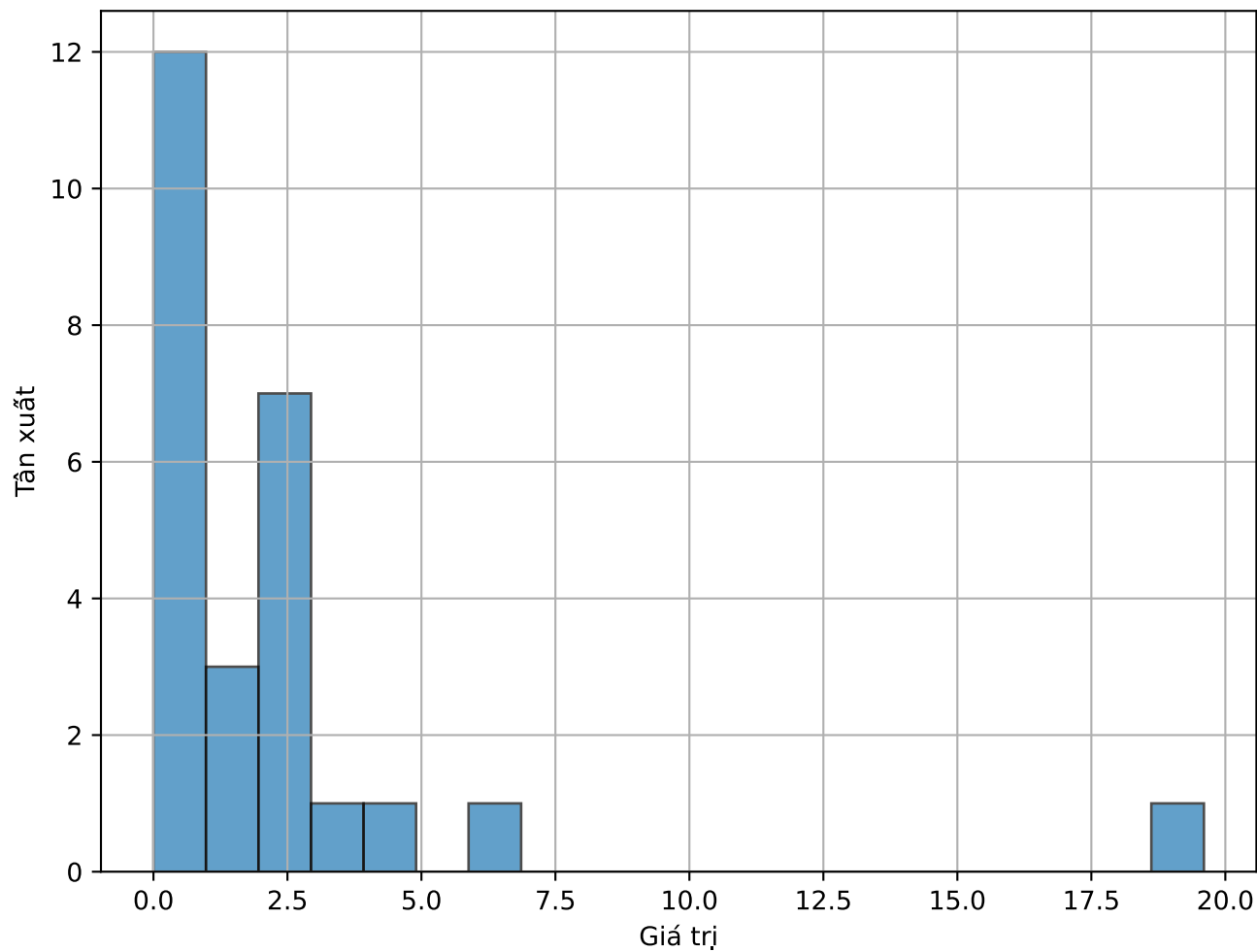
PK.1



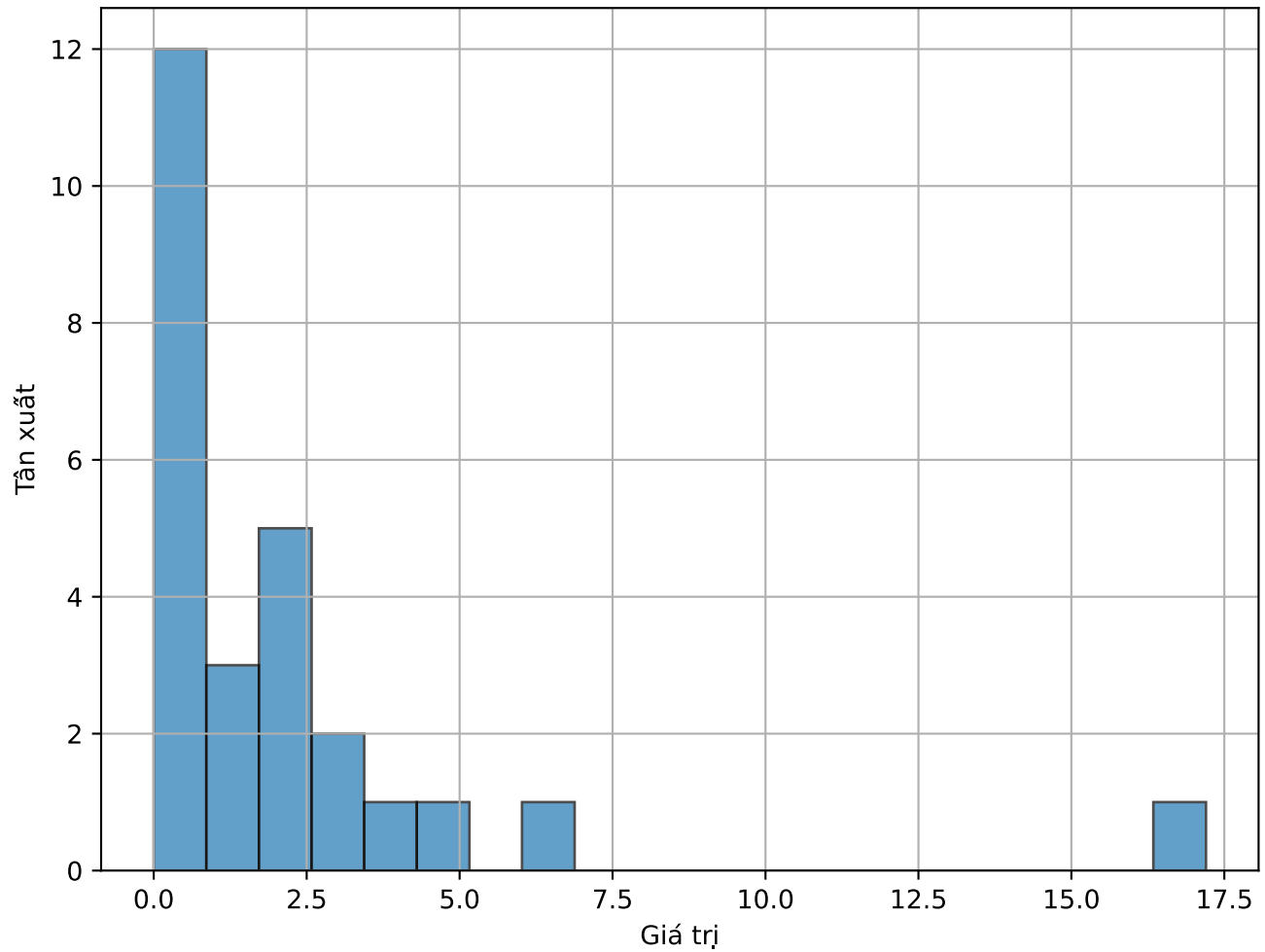
PKatt.1



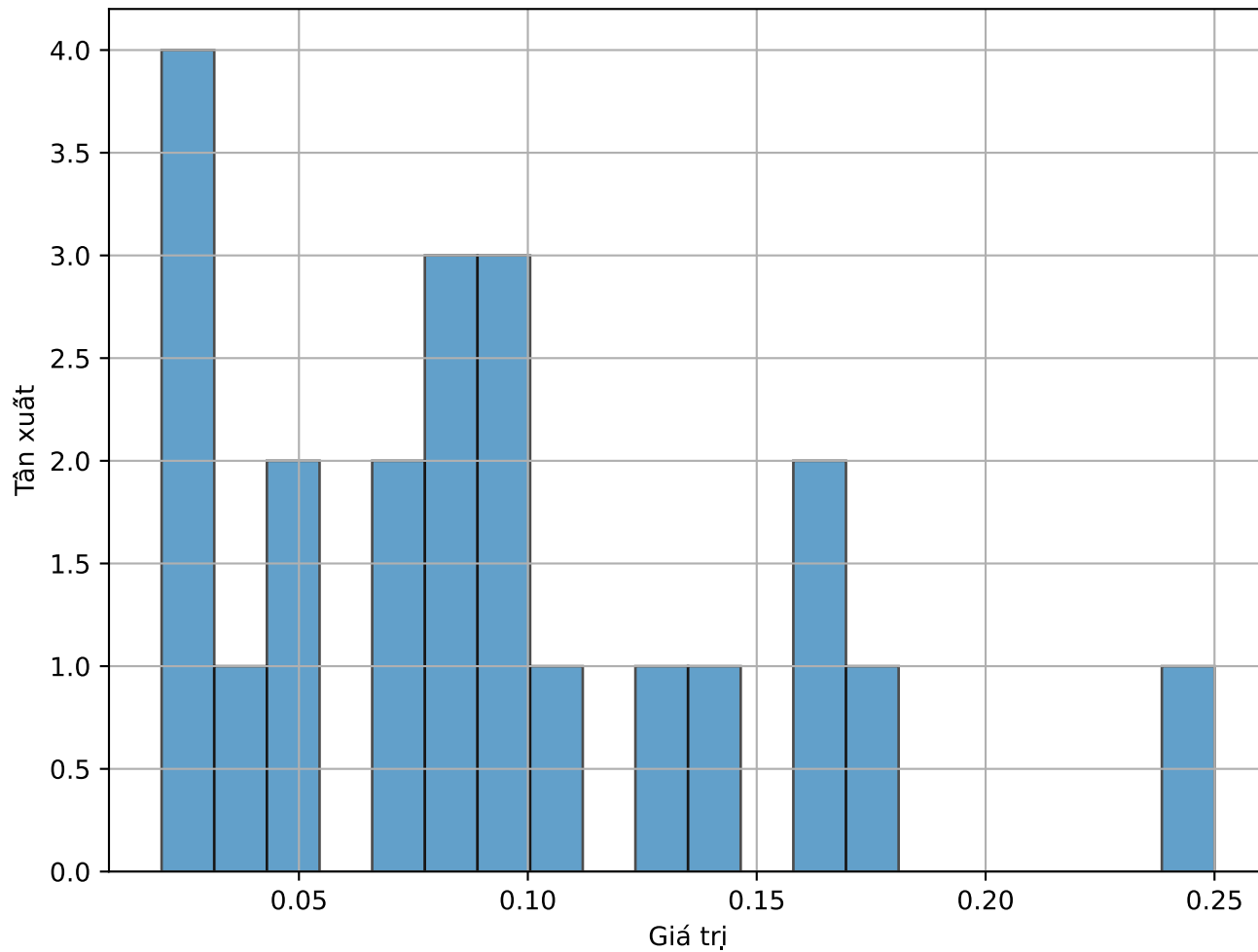
xG.2



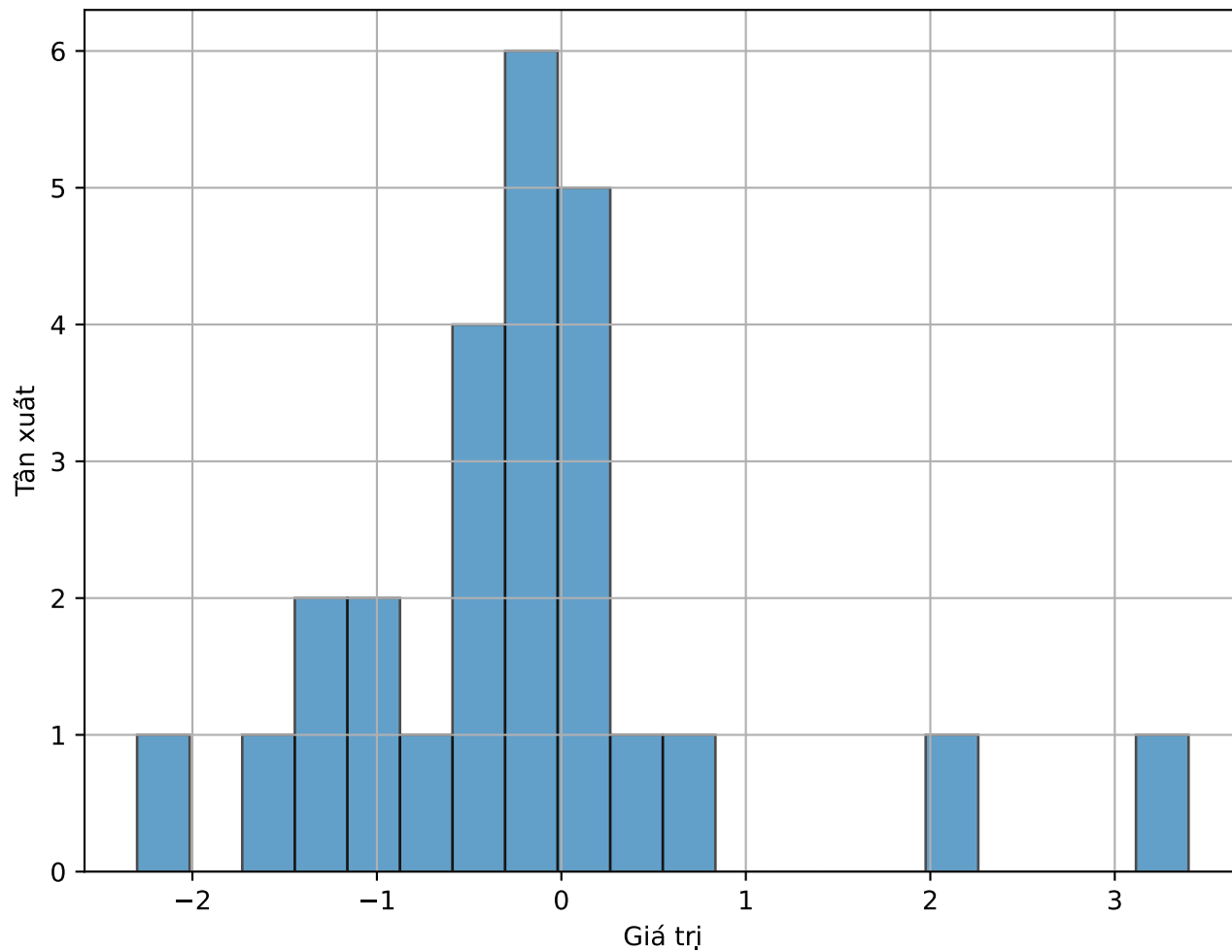
npxG.2



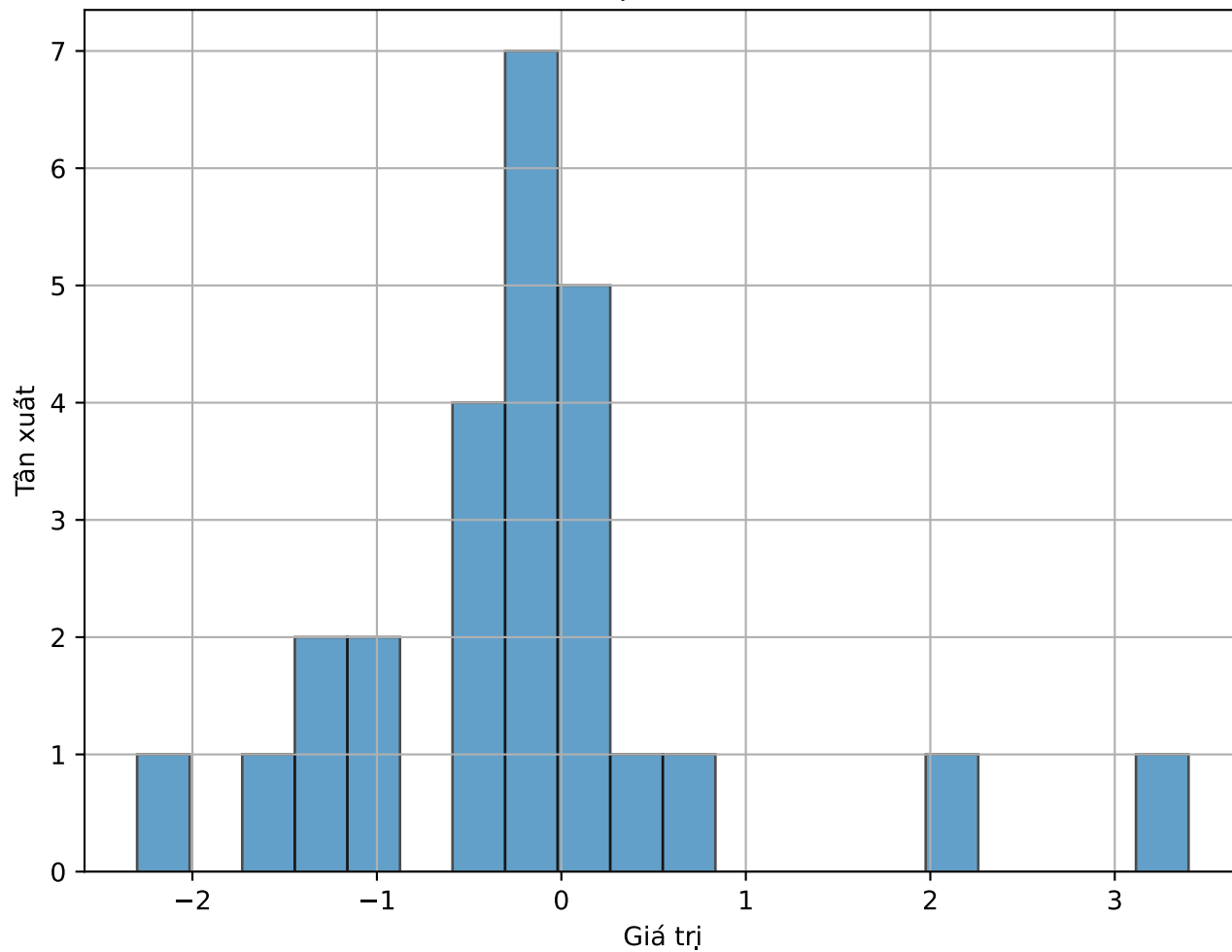
npxG/Sh



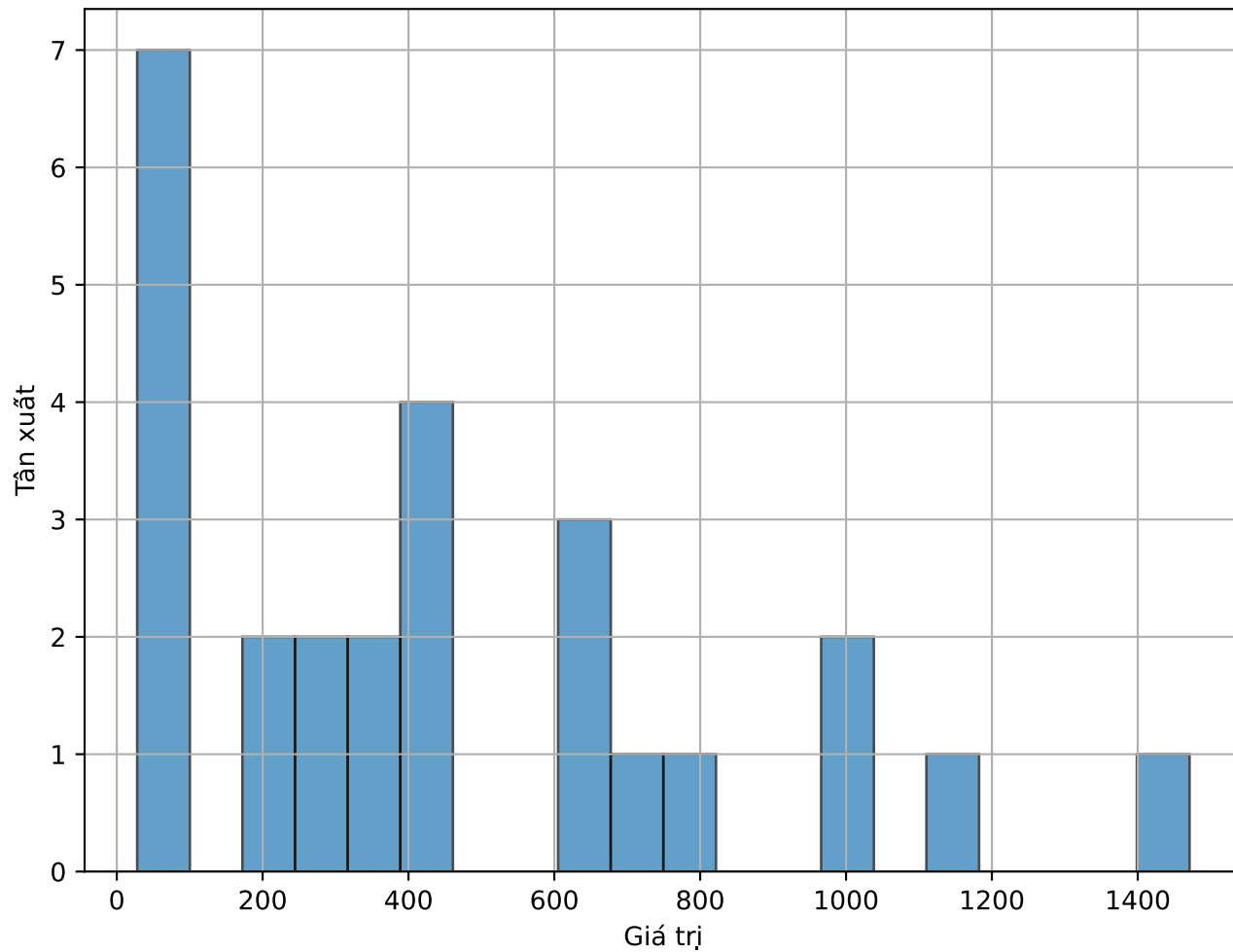
G-xG



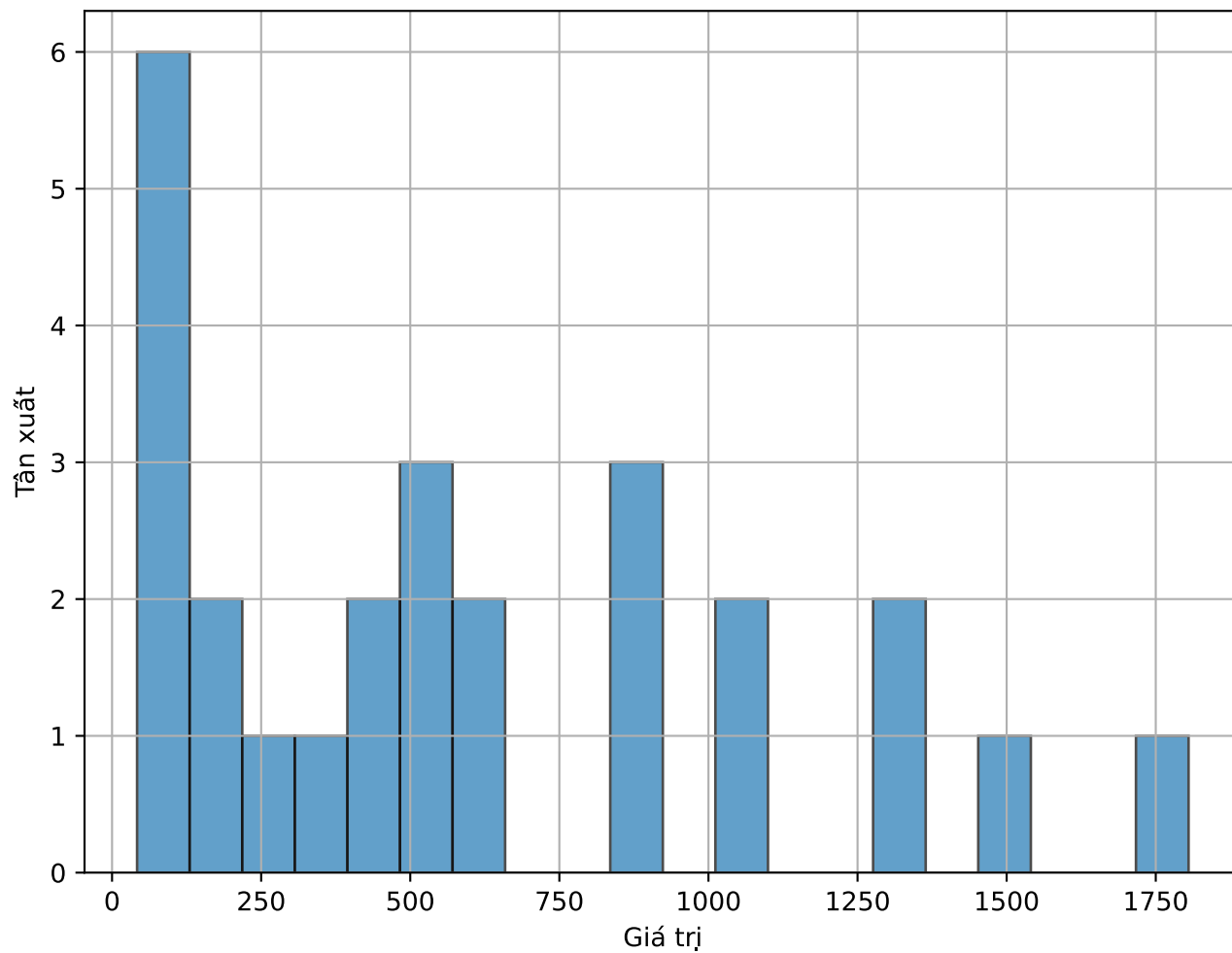
np:G-xG



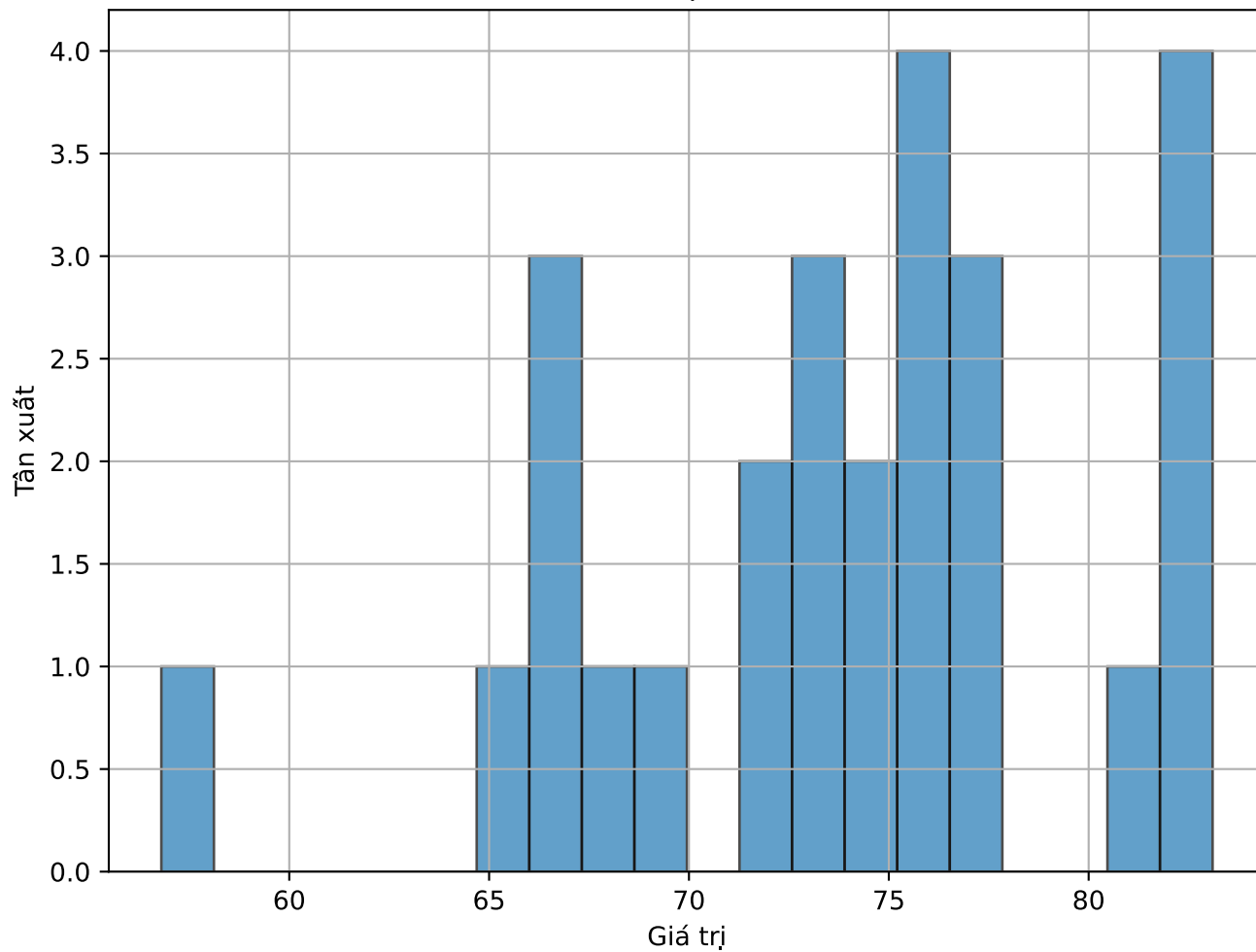
Cmp



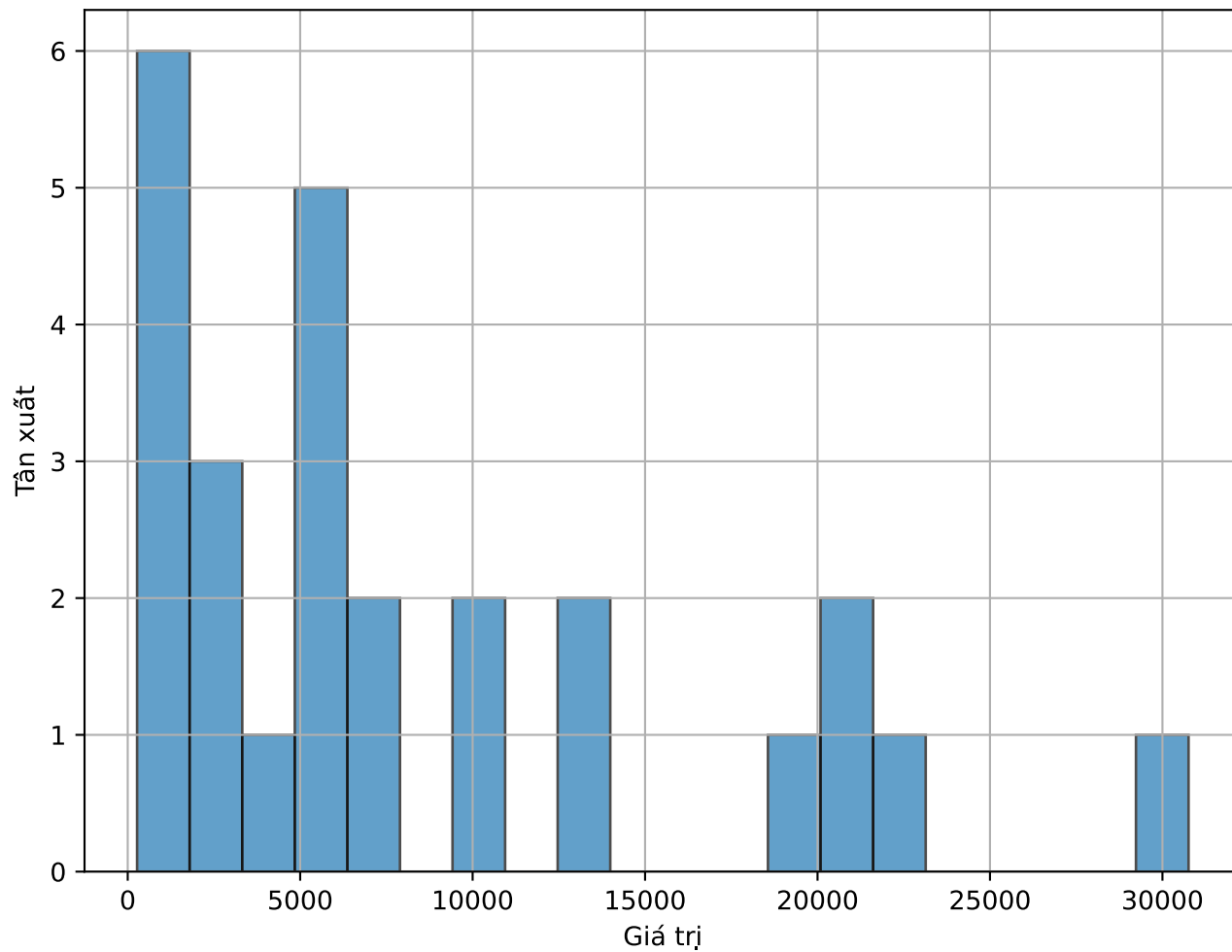
Att



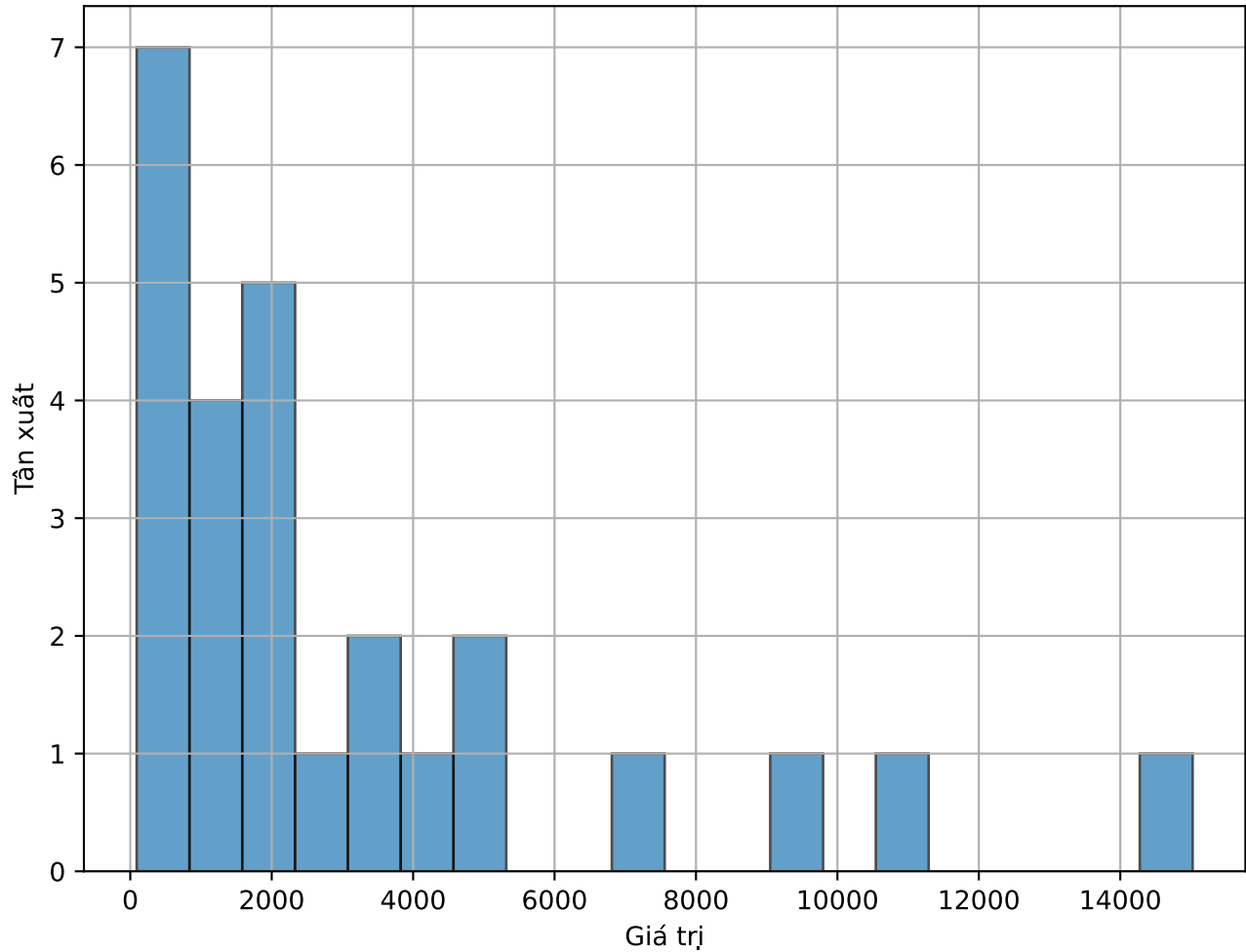
Cmp%



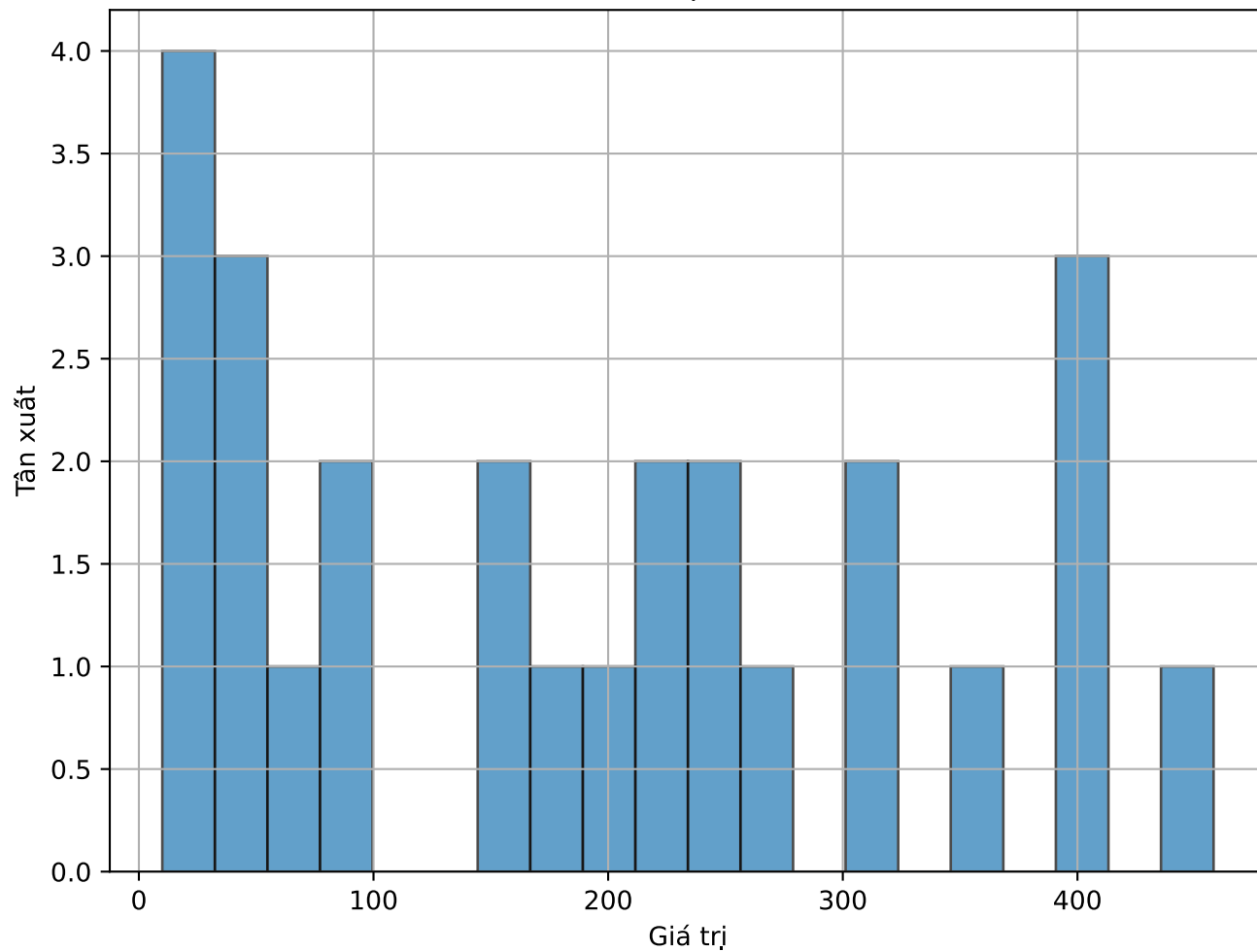
TotDist



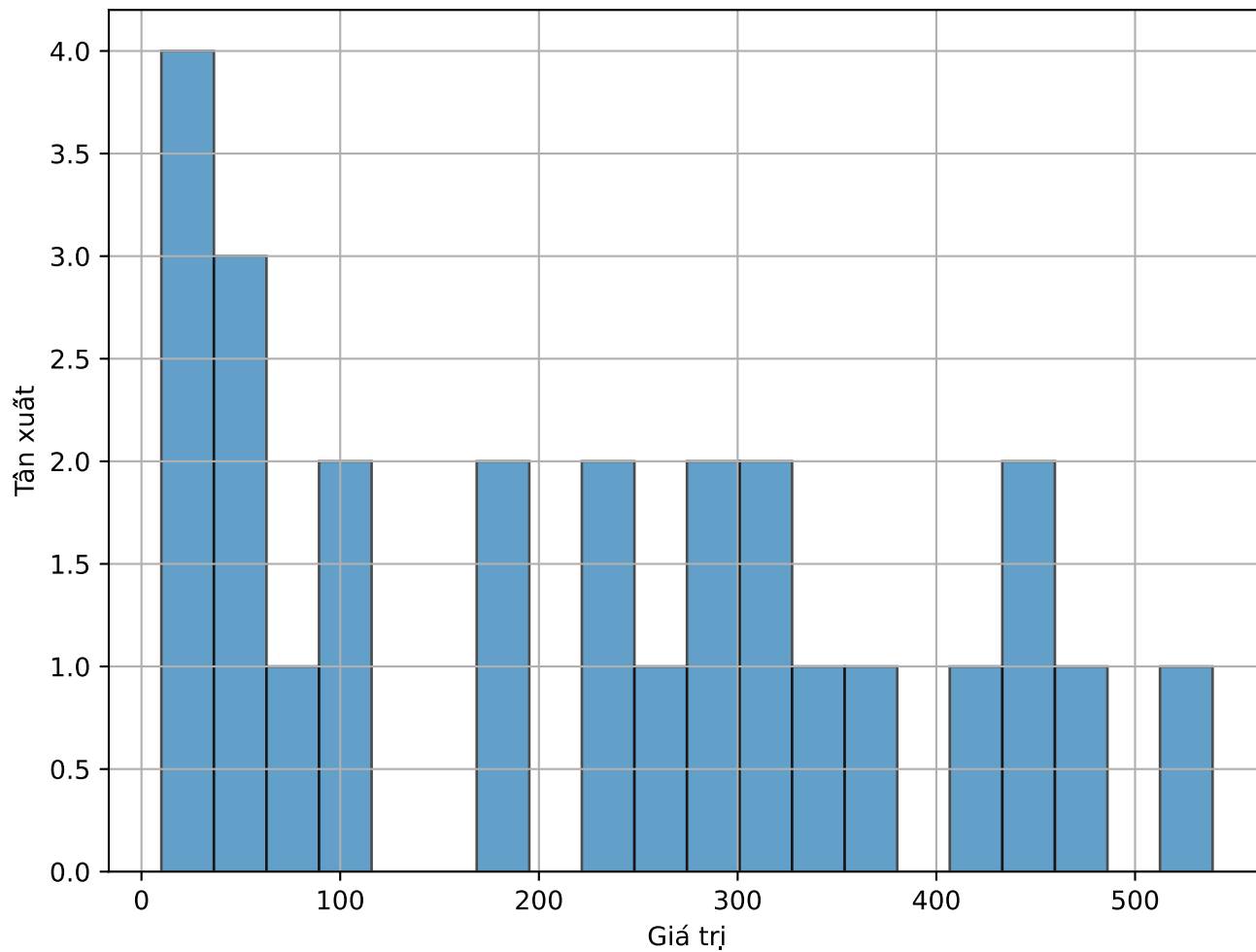
PrgDist



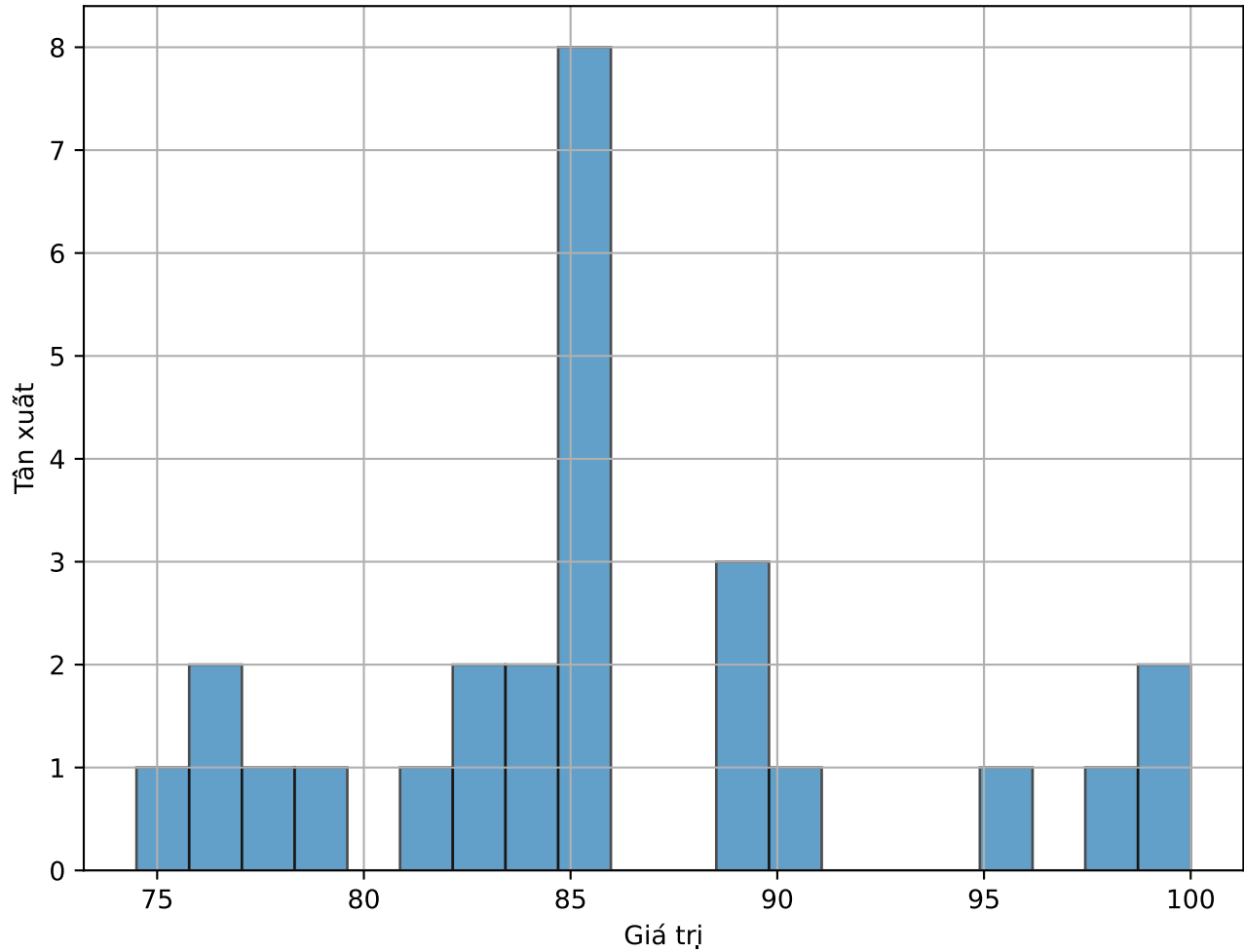
Cmp.1



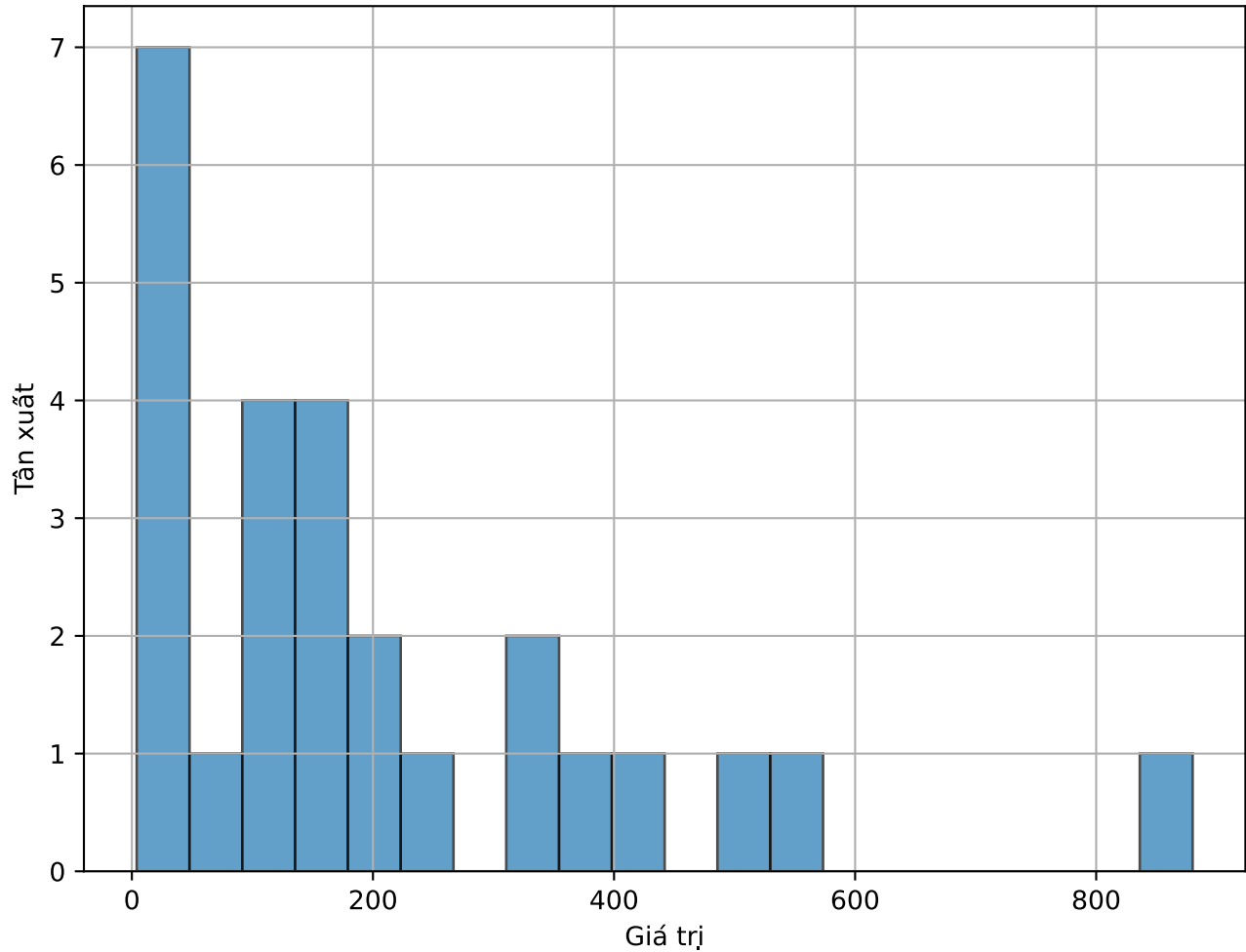
Att.1



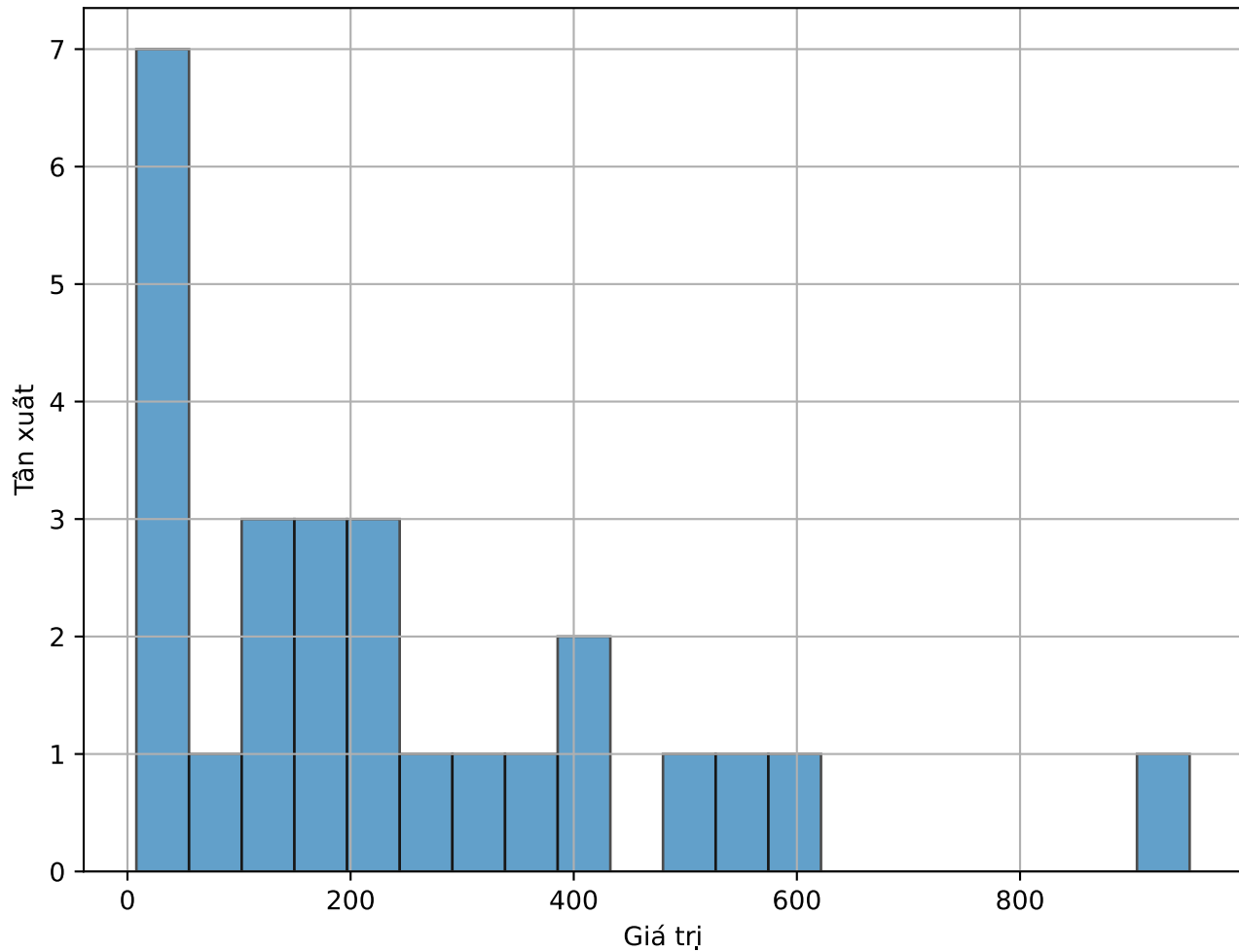
Cmp%.1



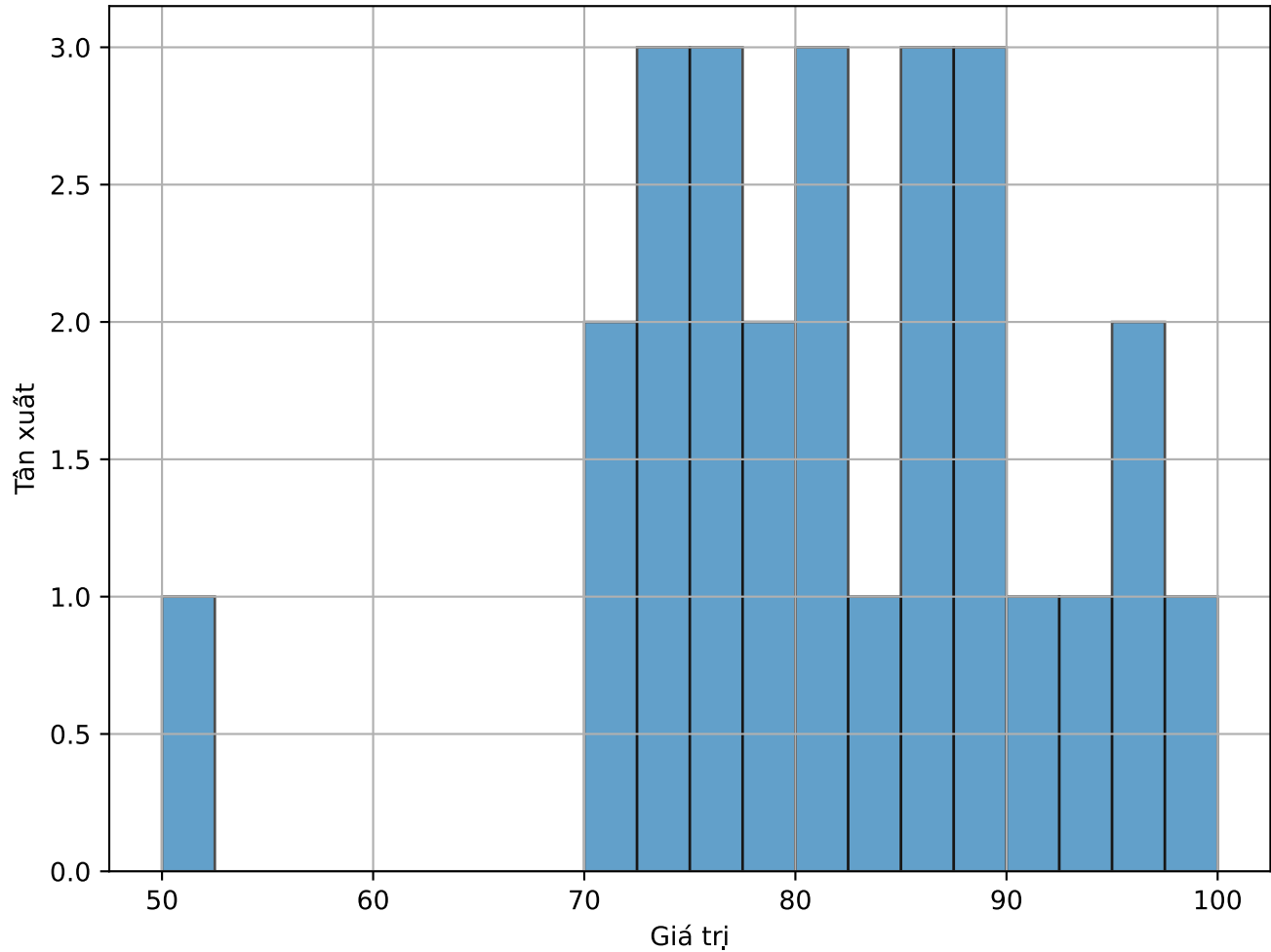
Cmp.2



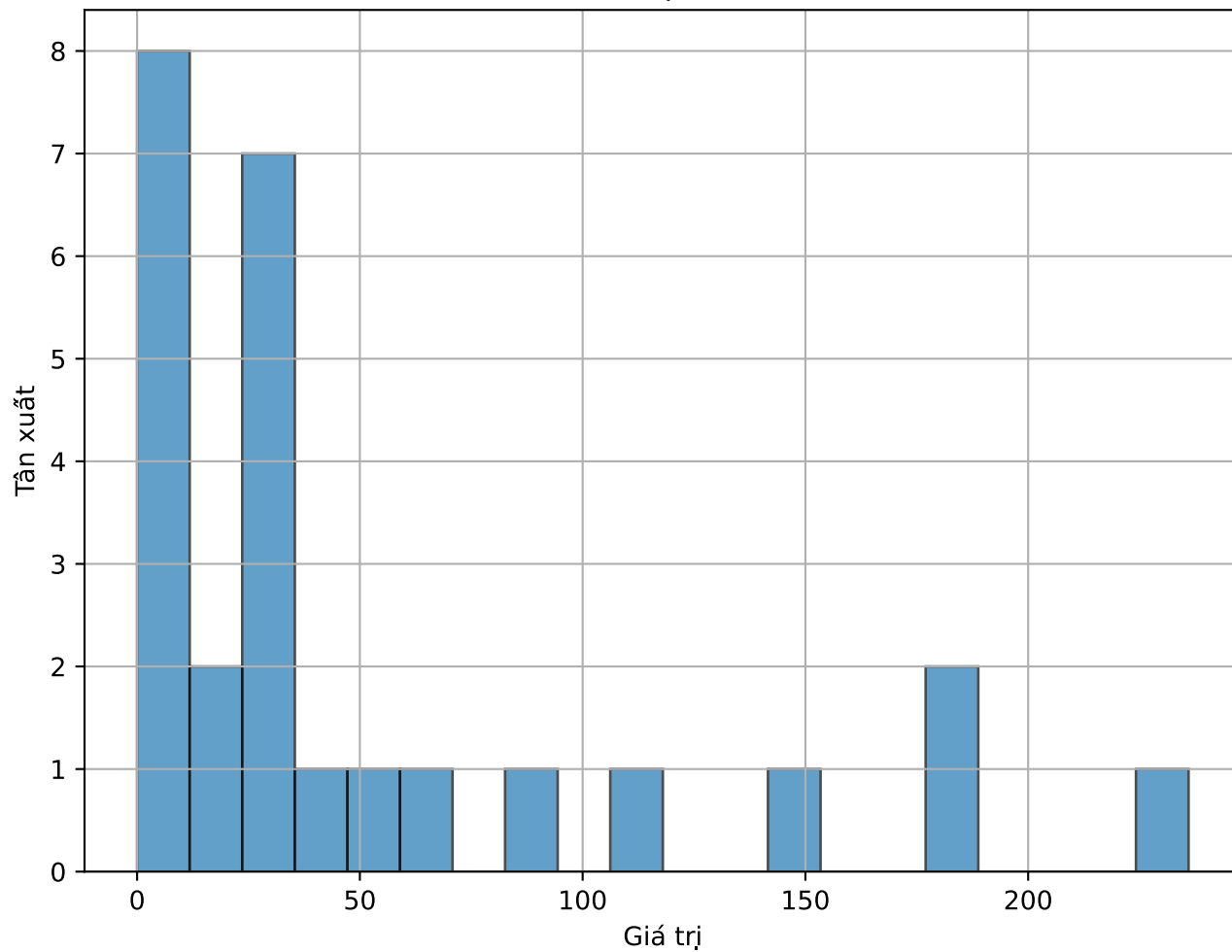
Att.2



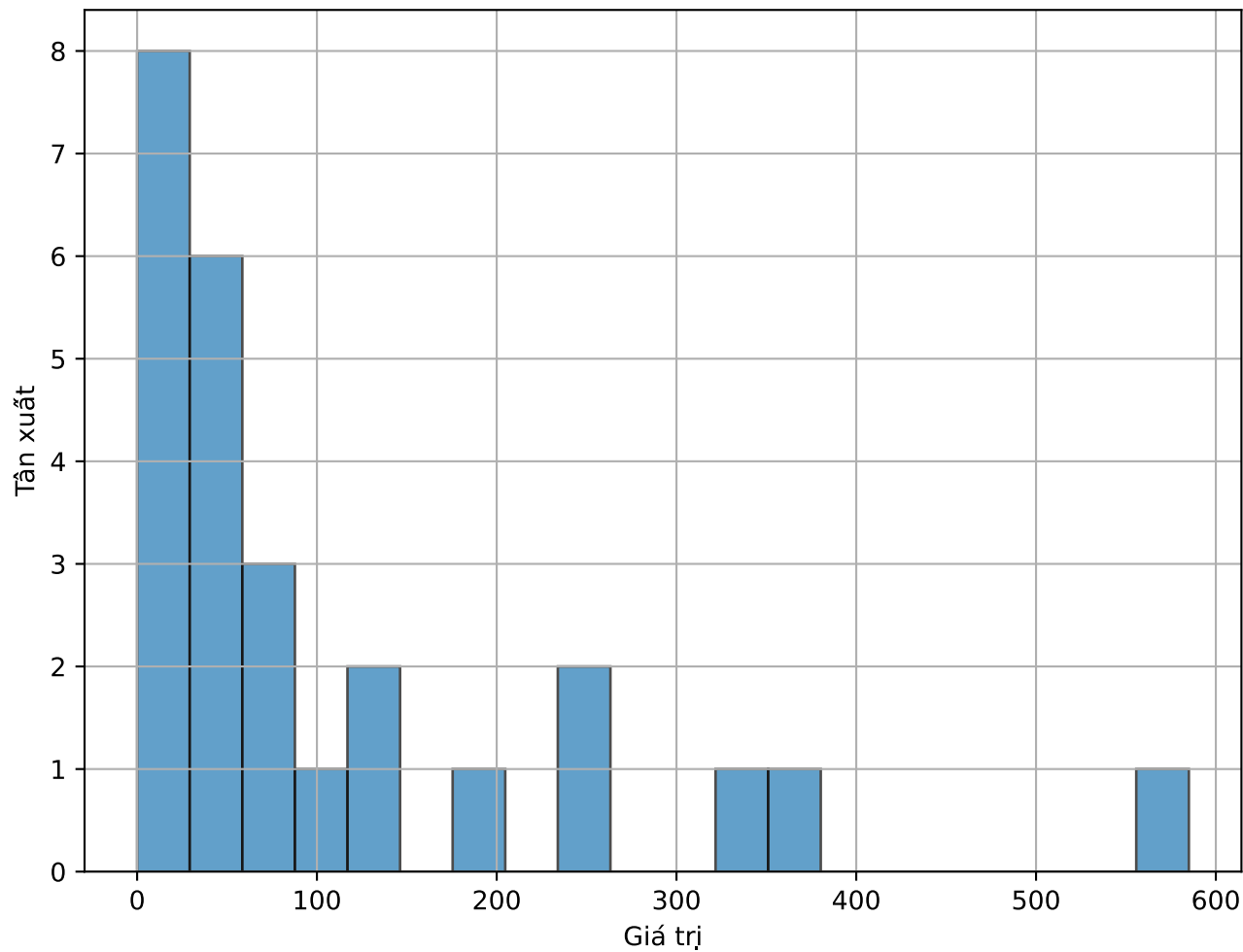
Cmp%.2



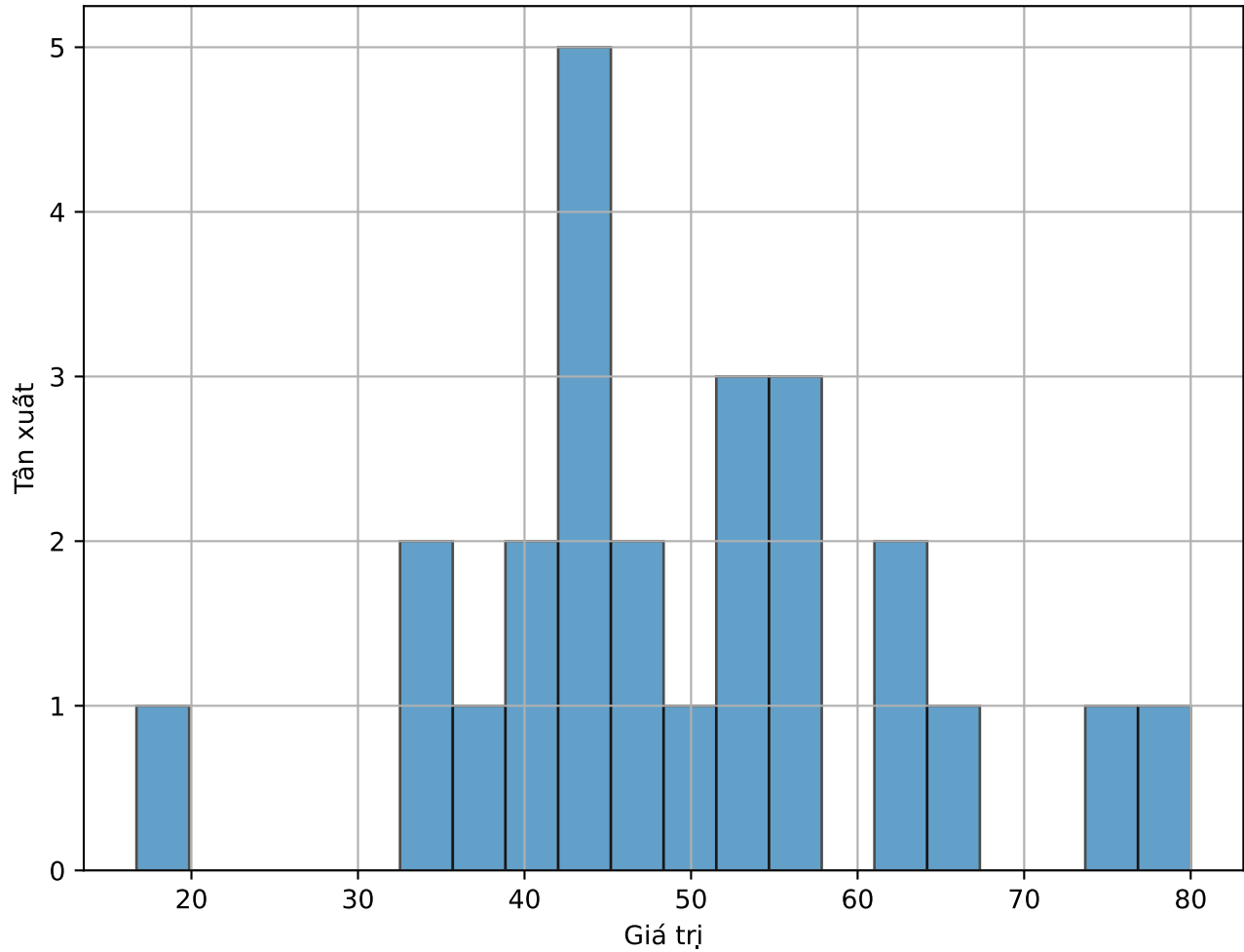
Cmp.3



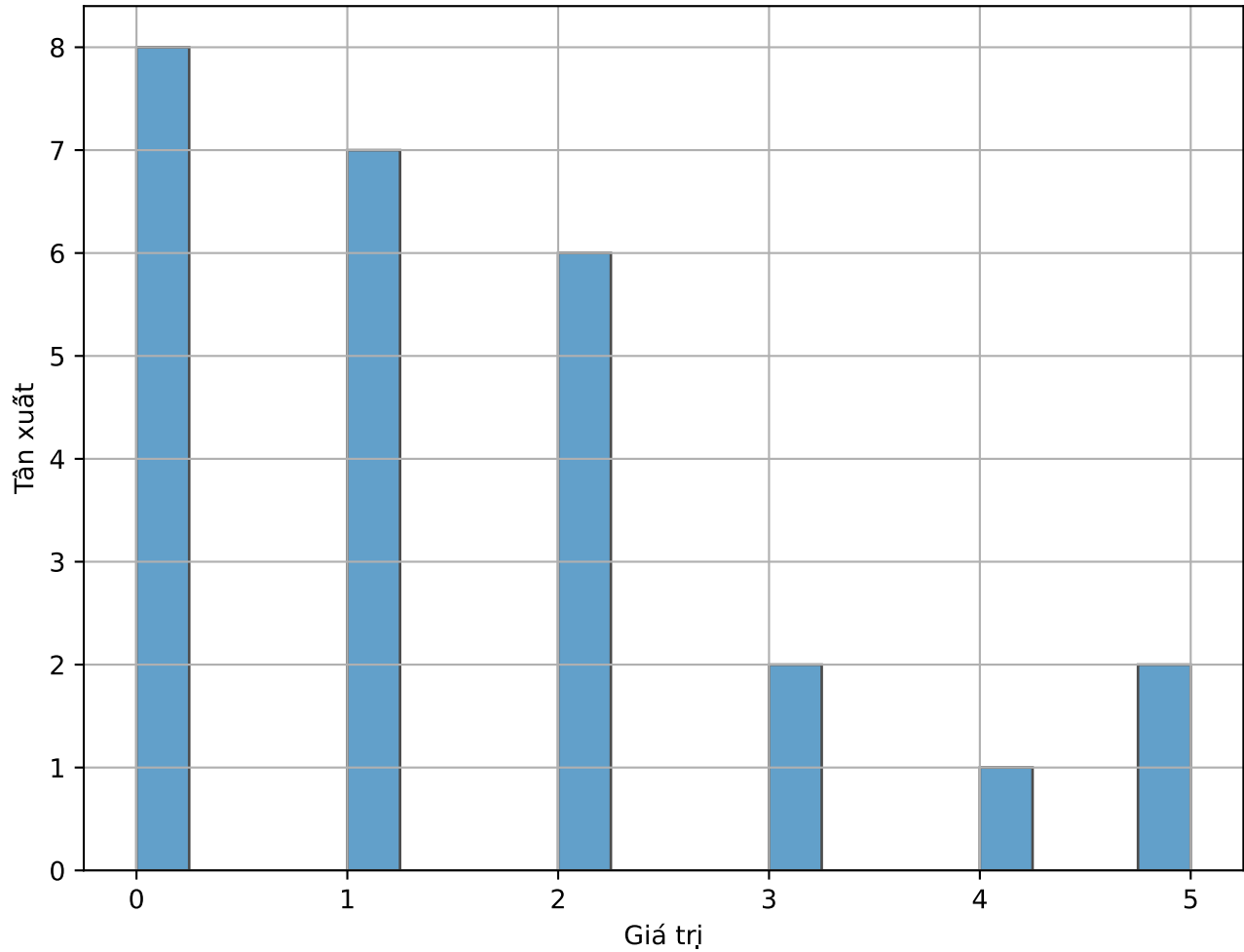
Att.3



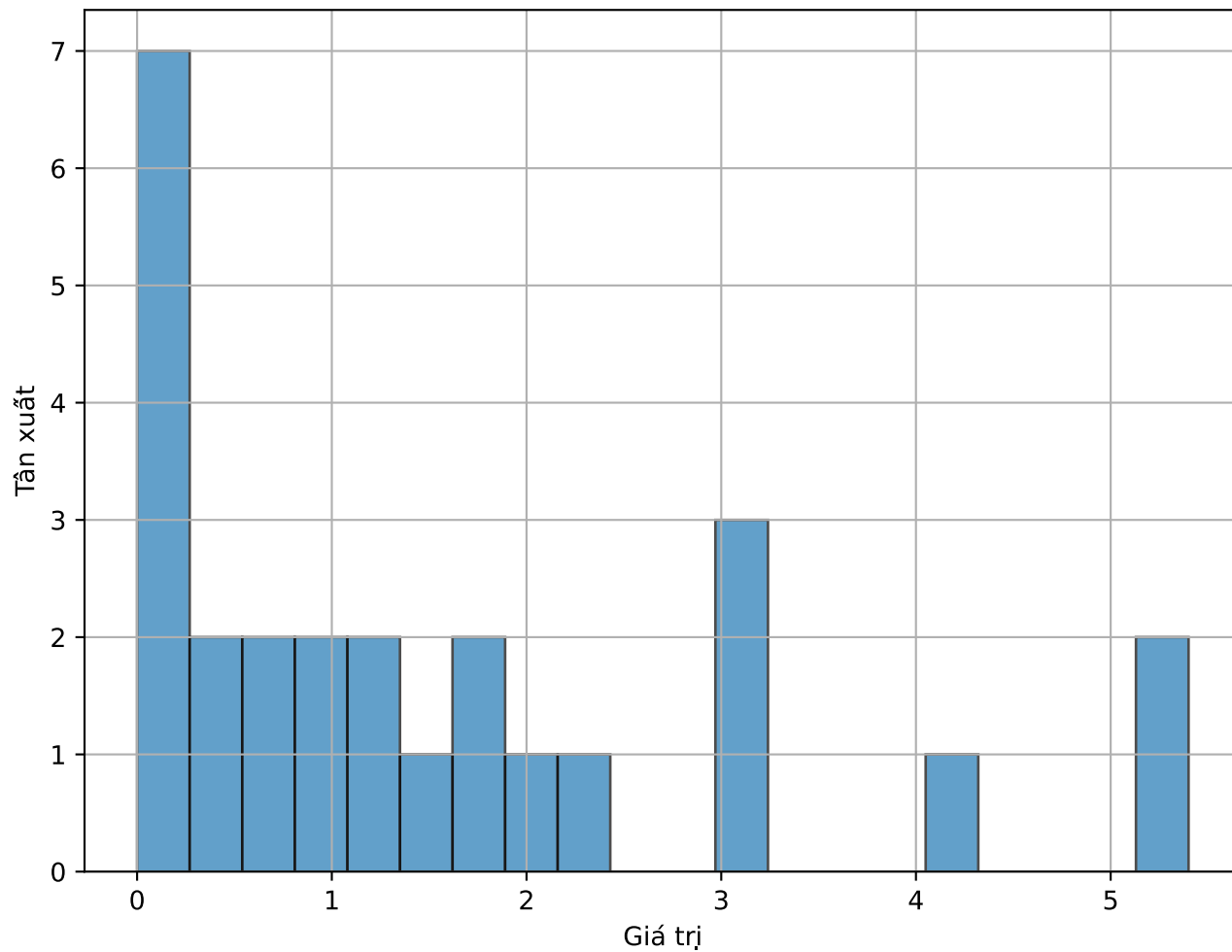
Cmp%.3



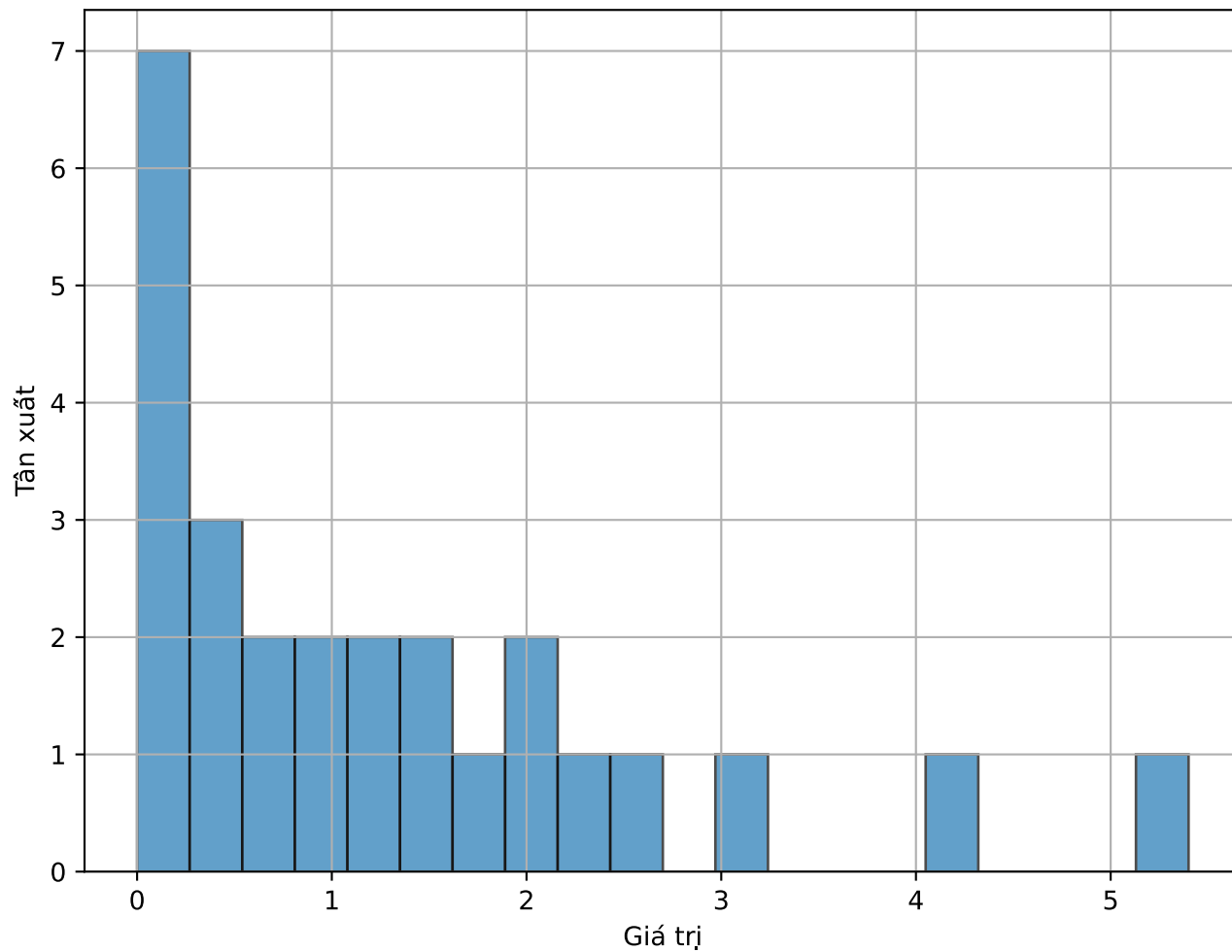
Ast.2



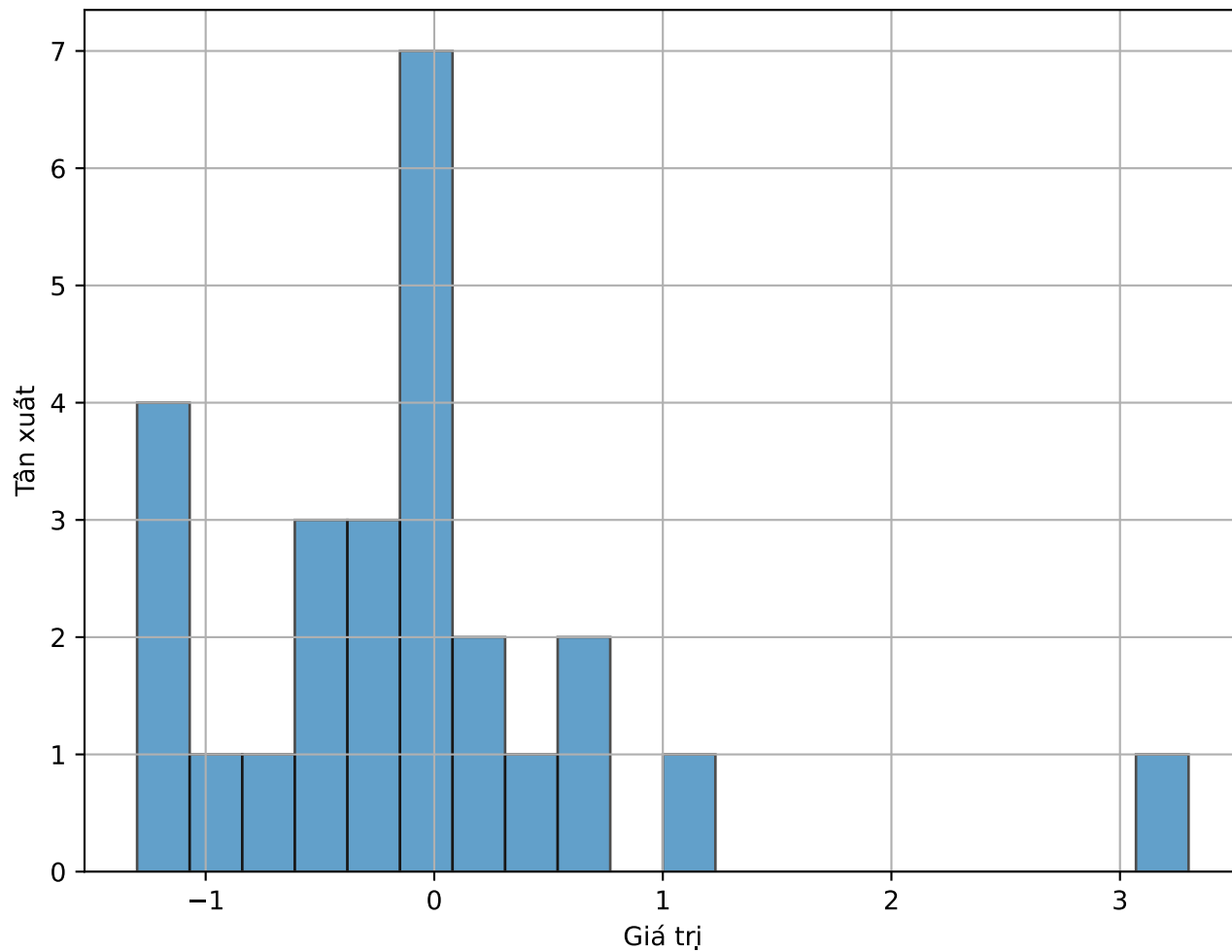
xAG.2



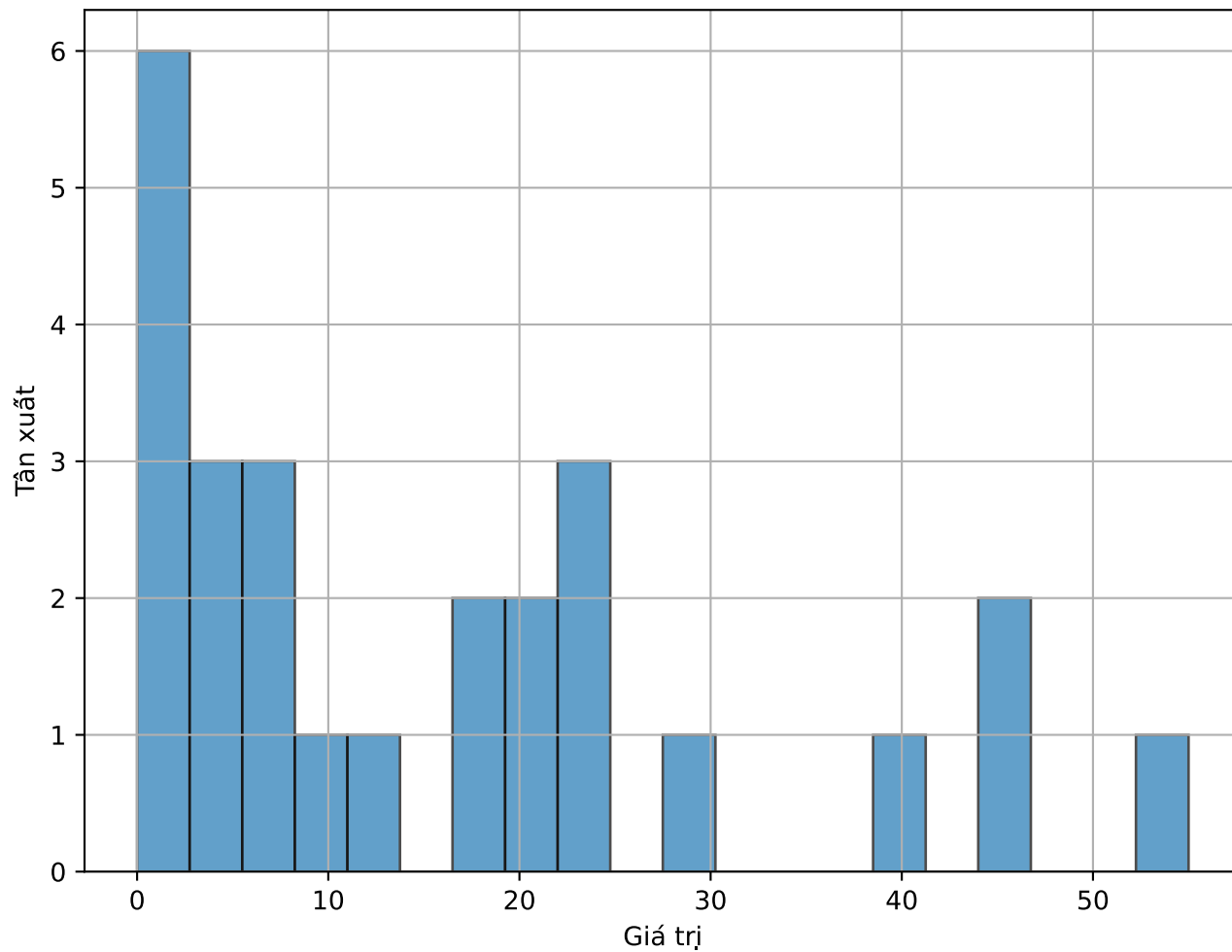
x_A



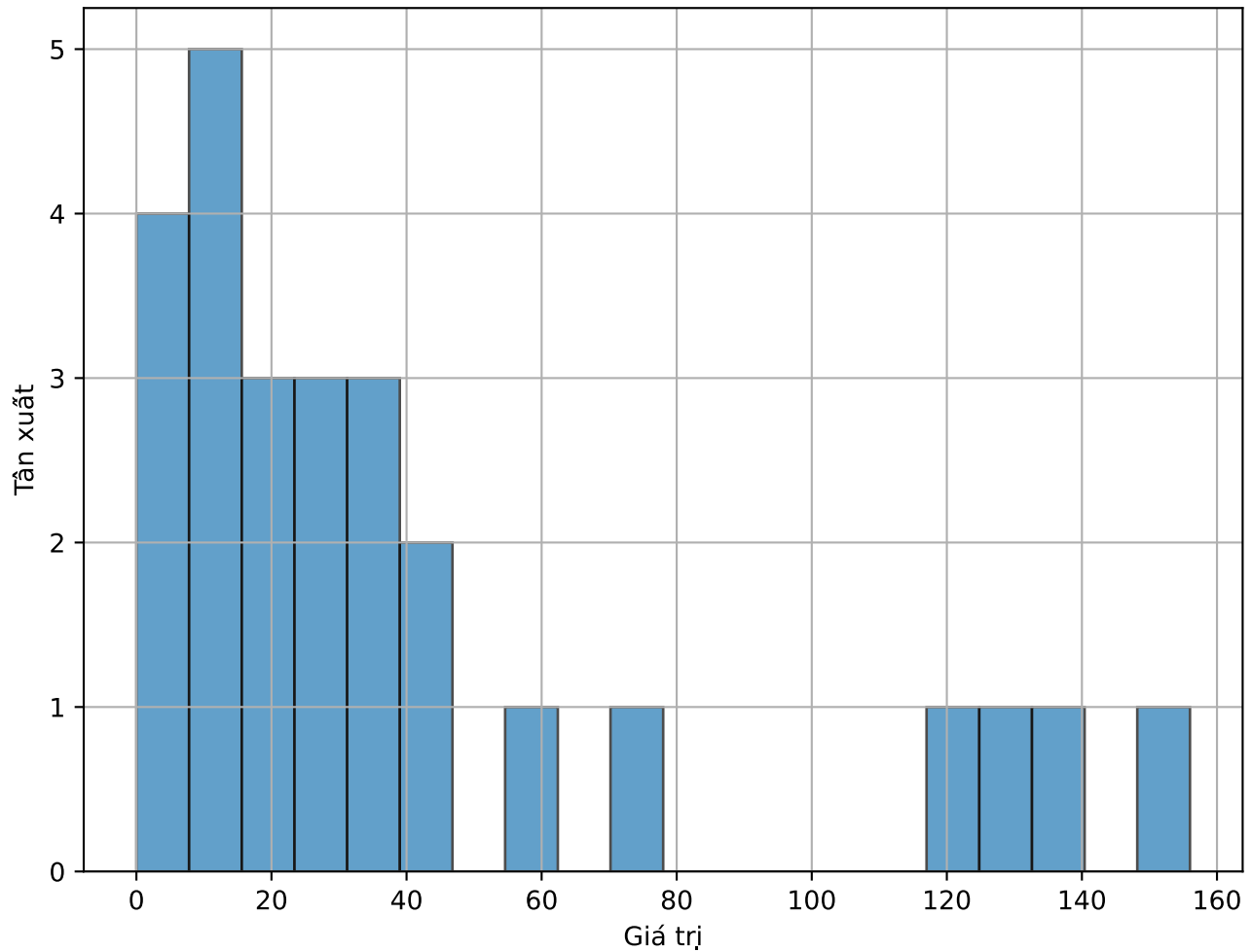
A-xAG



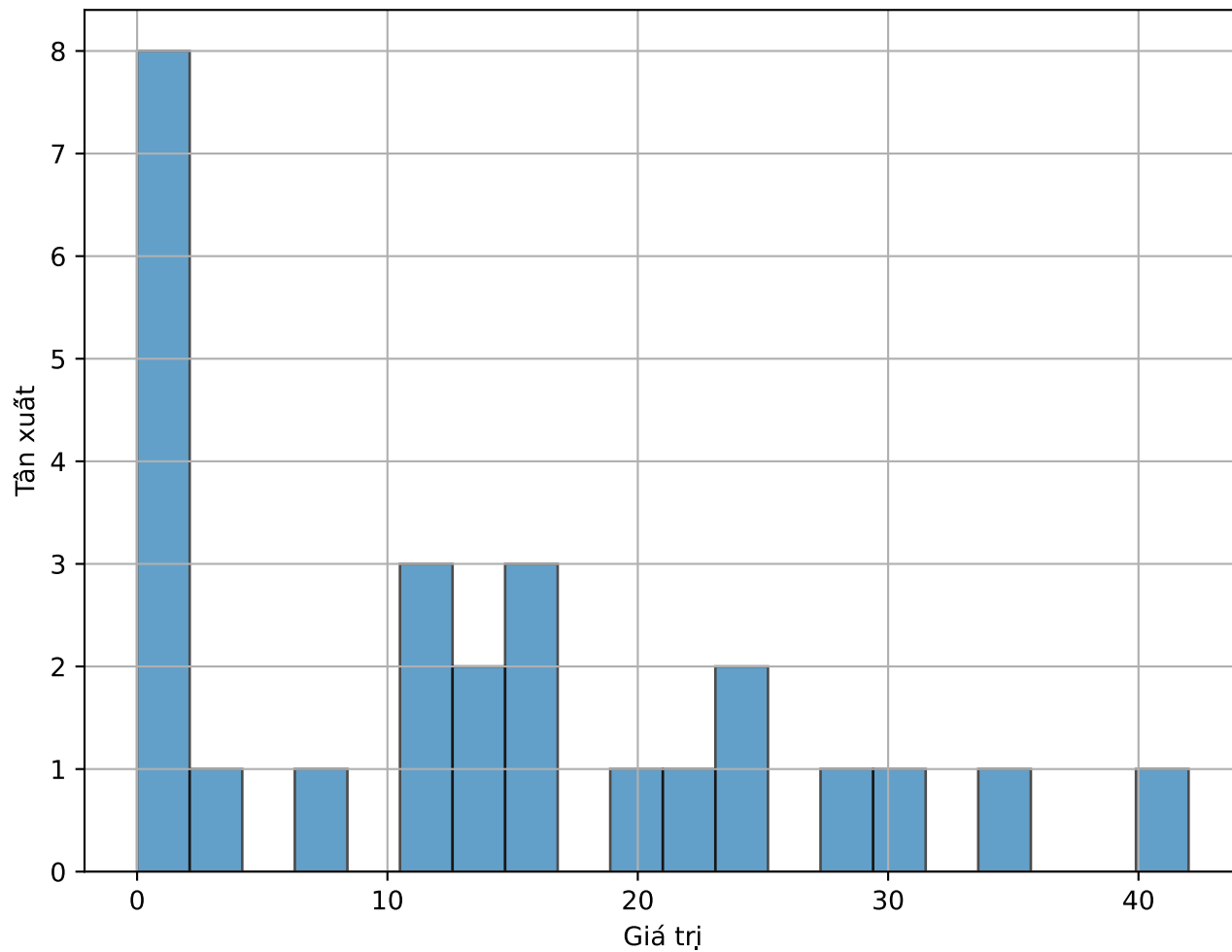
KP



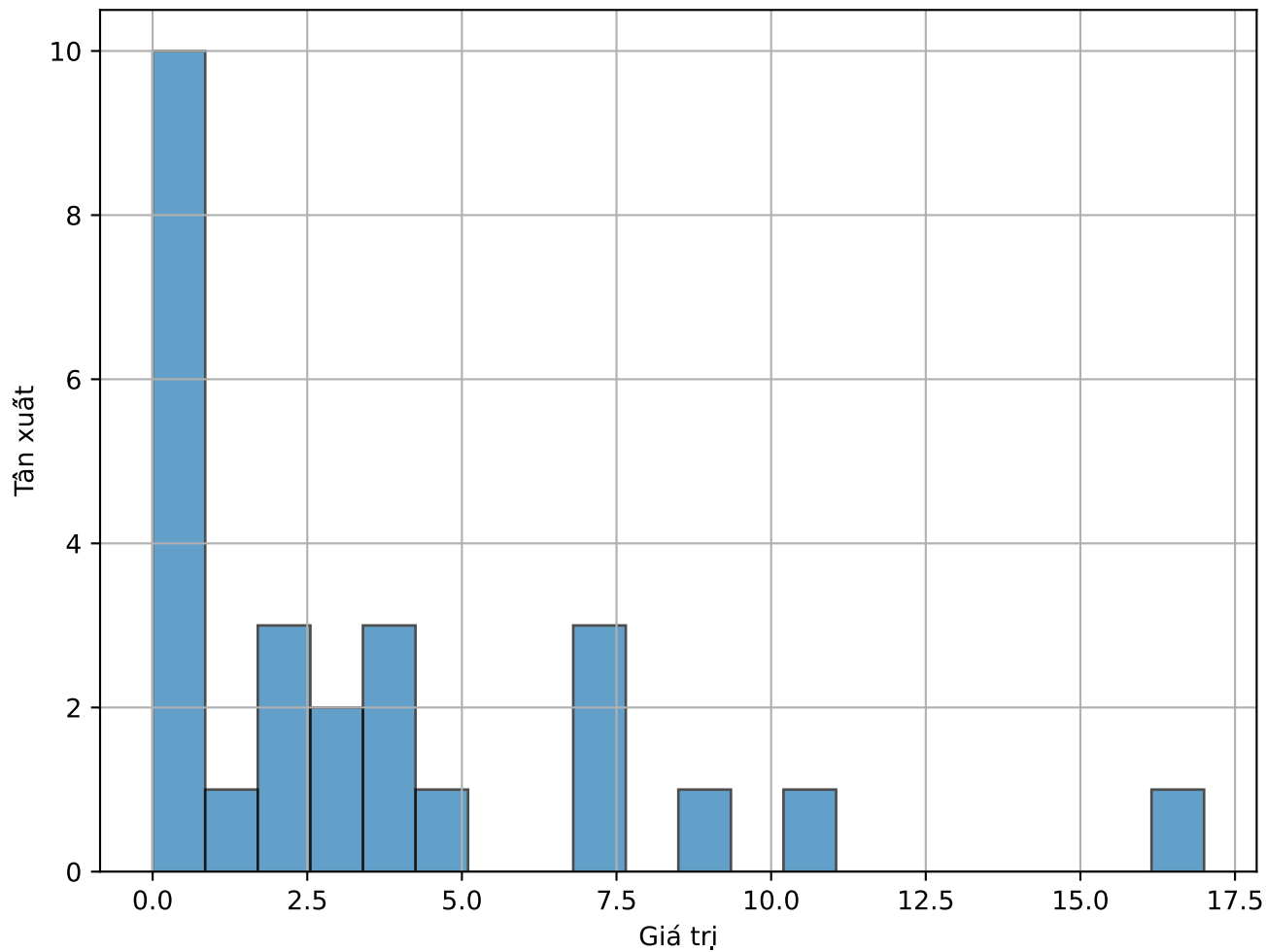
1/3



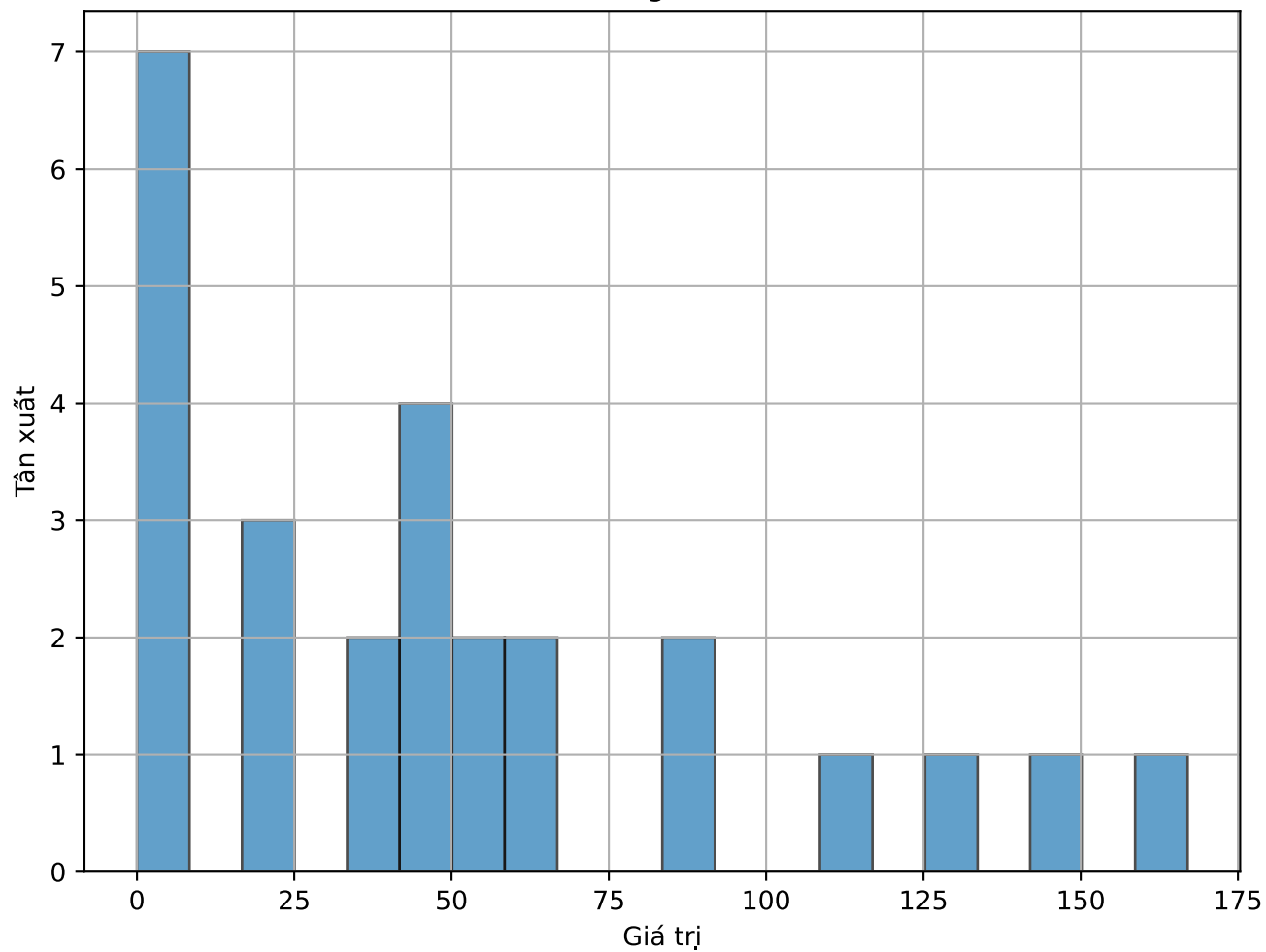
PPA



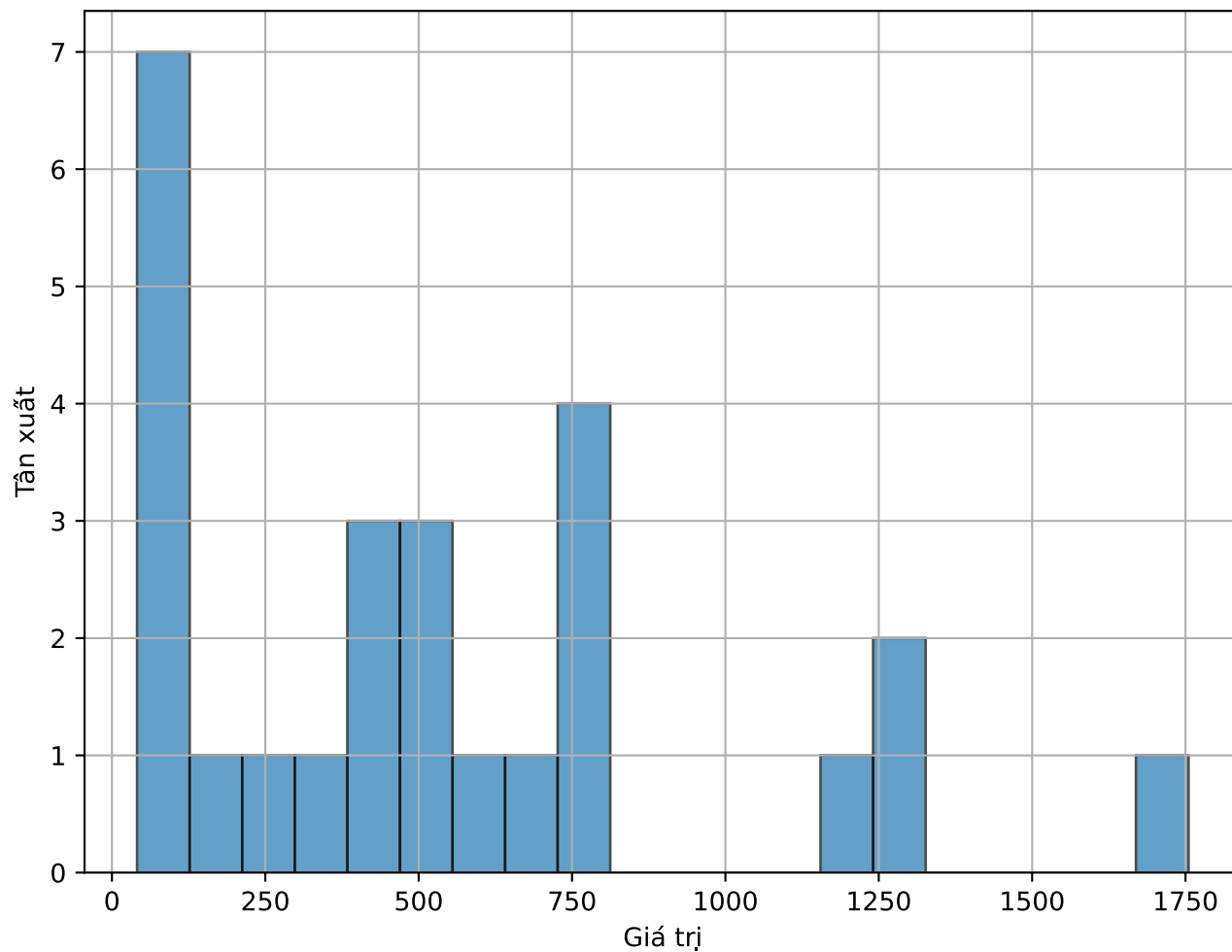
CrsPA



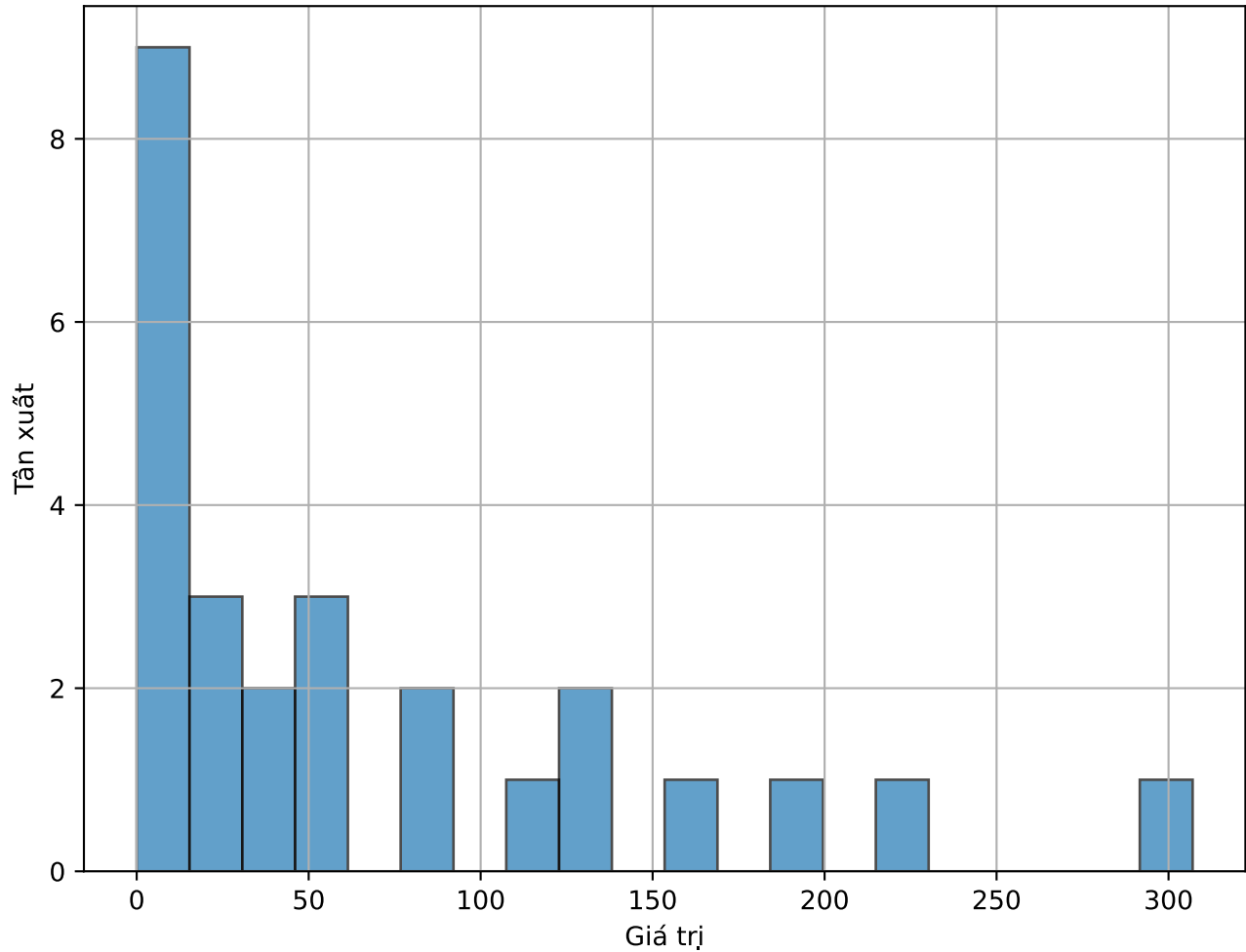
PrgP.1



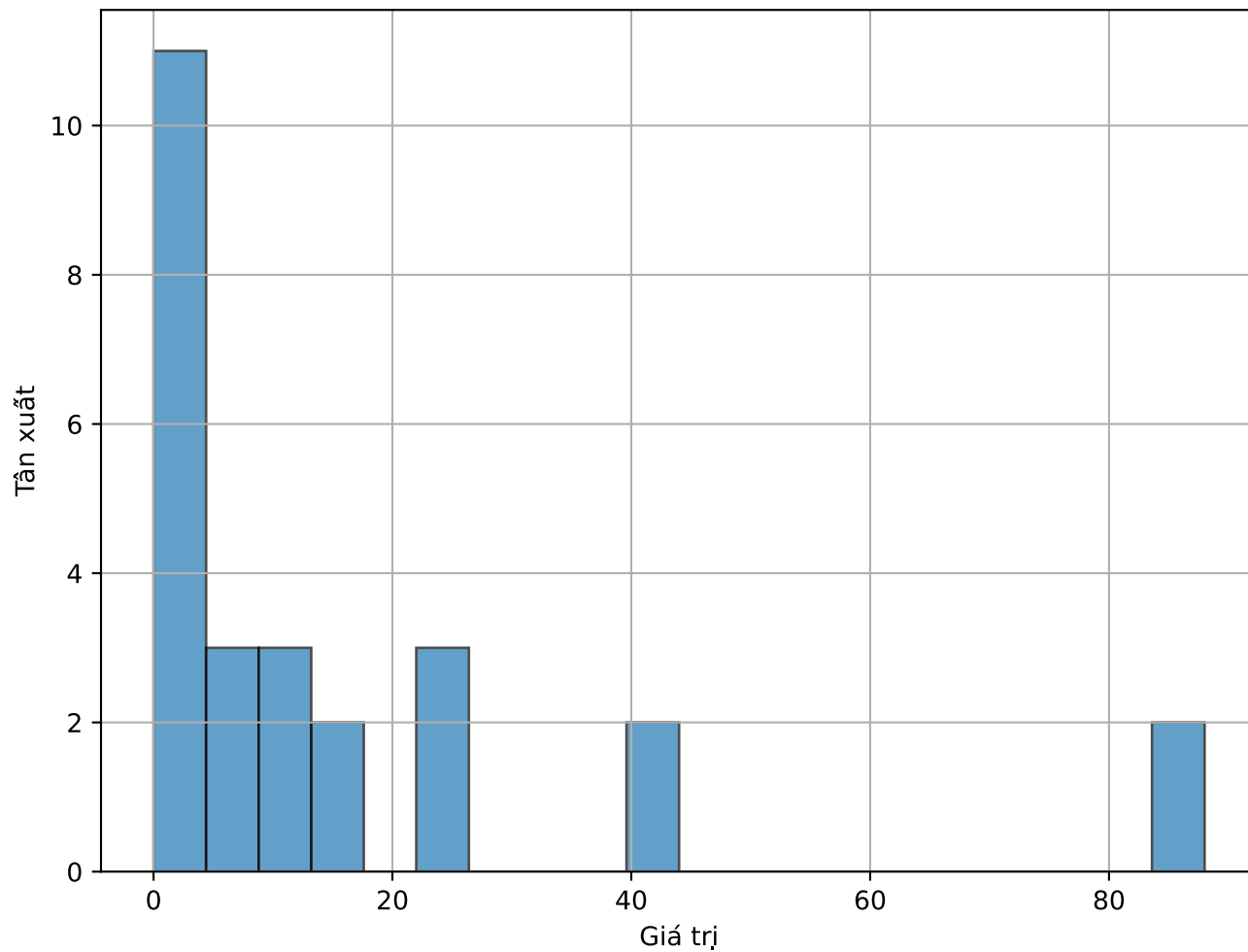
Live



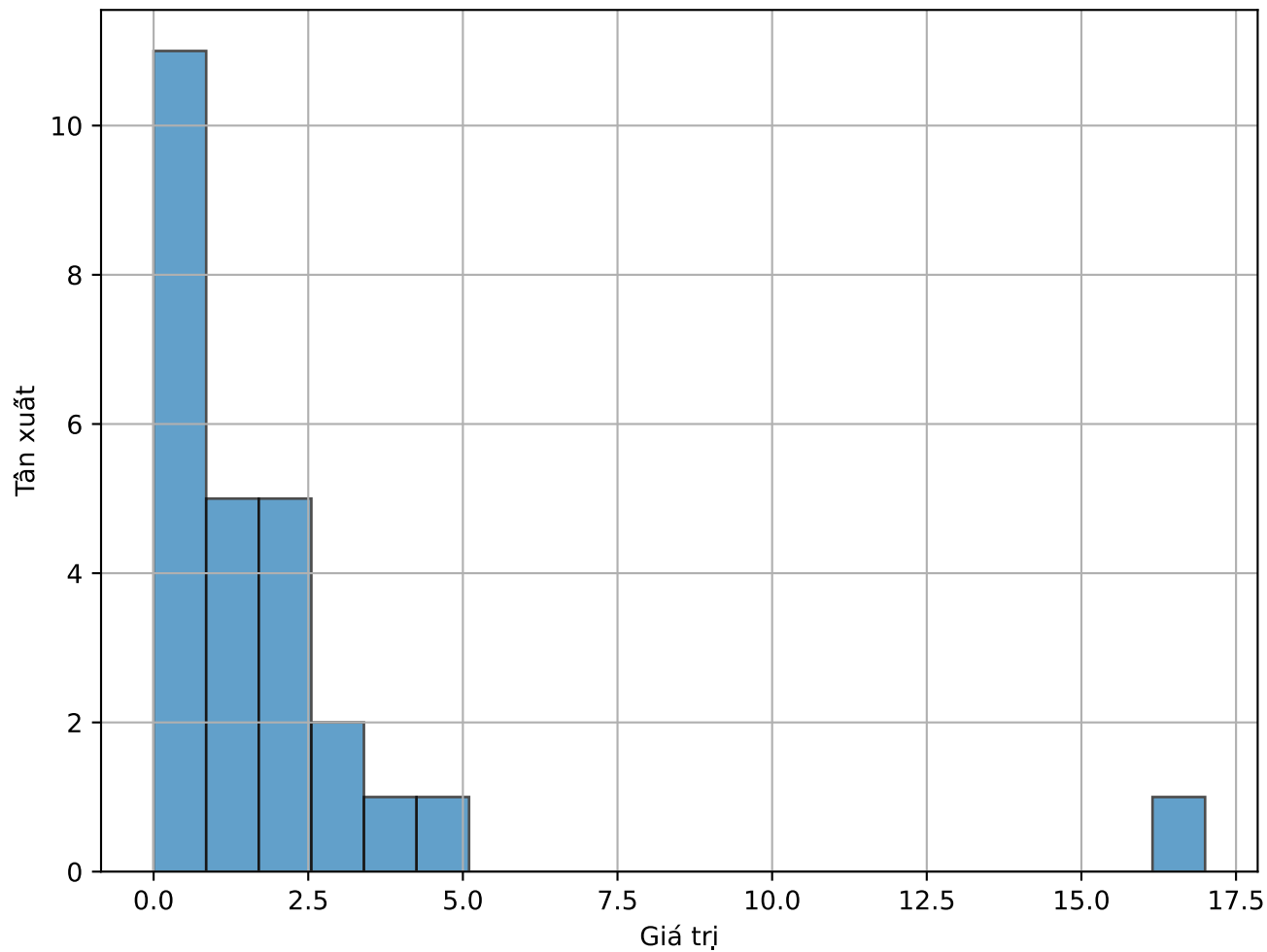
Dead



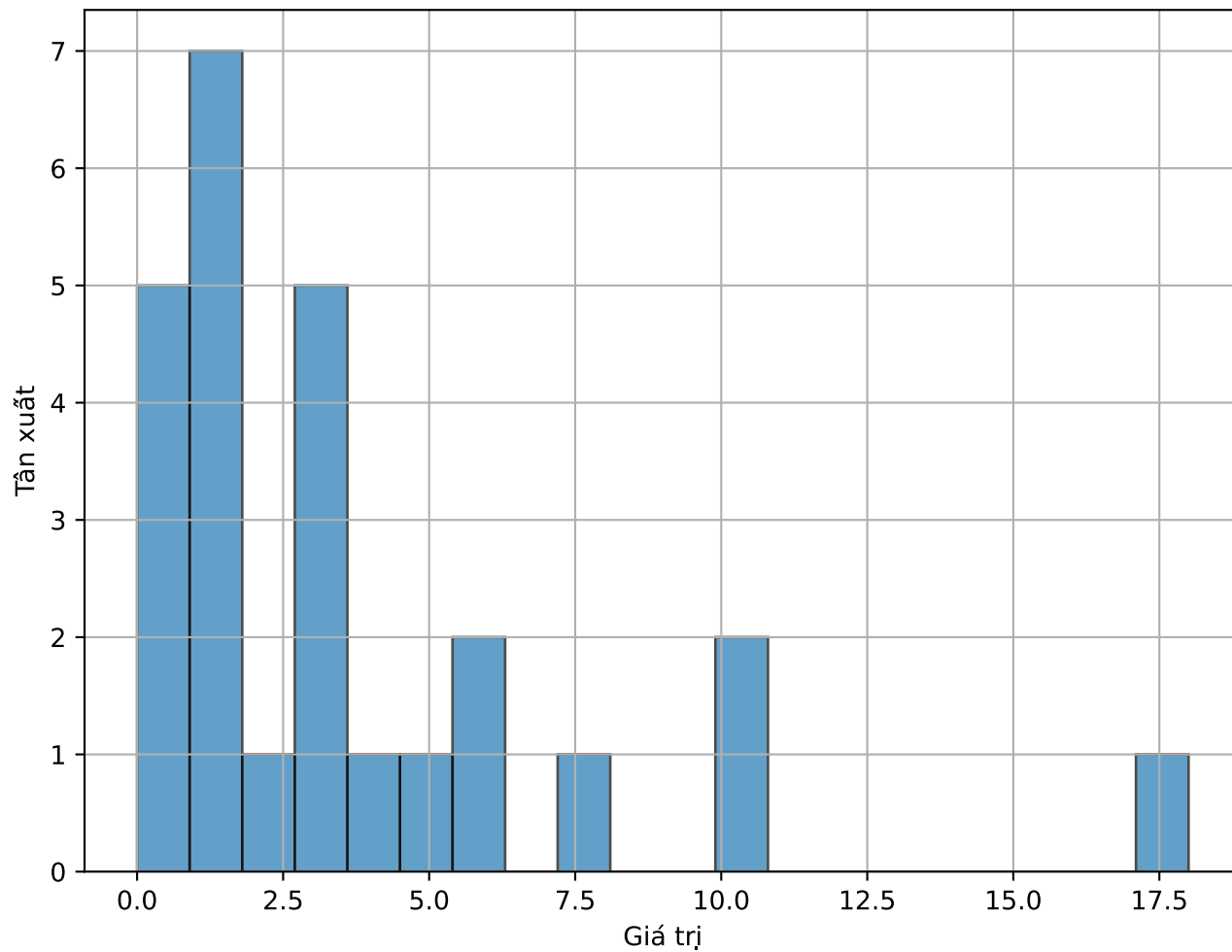
FK.1



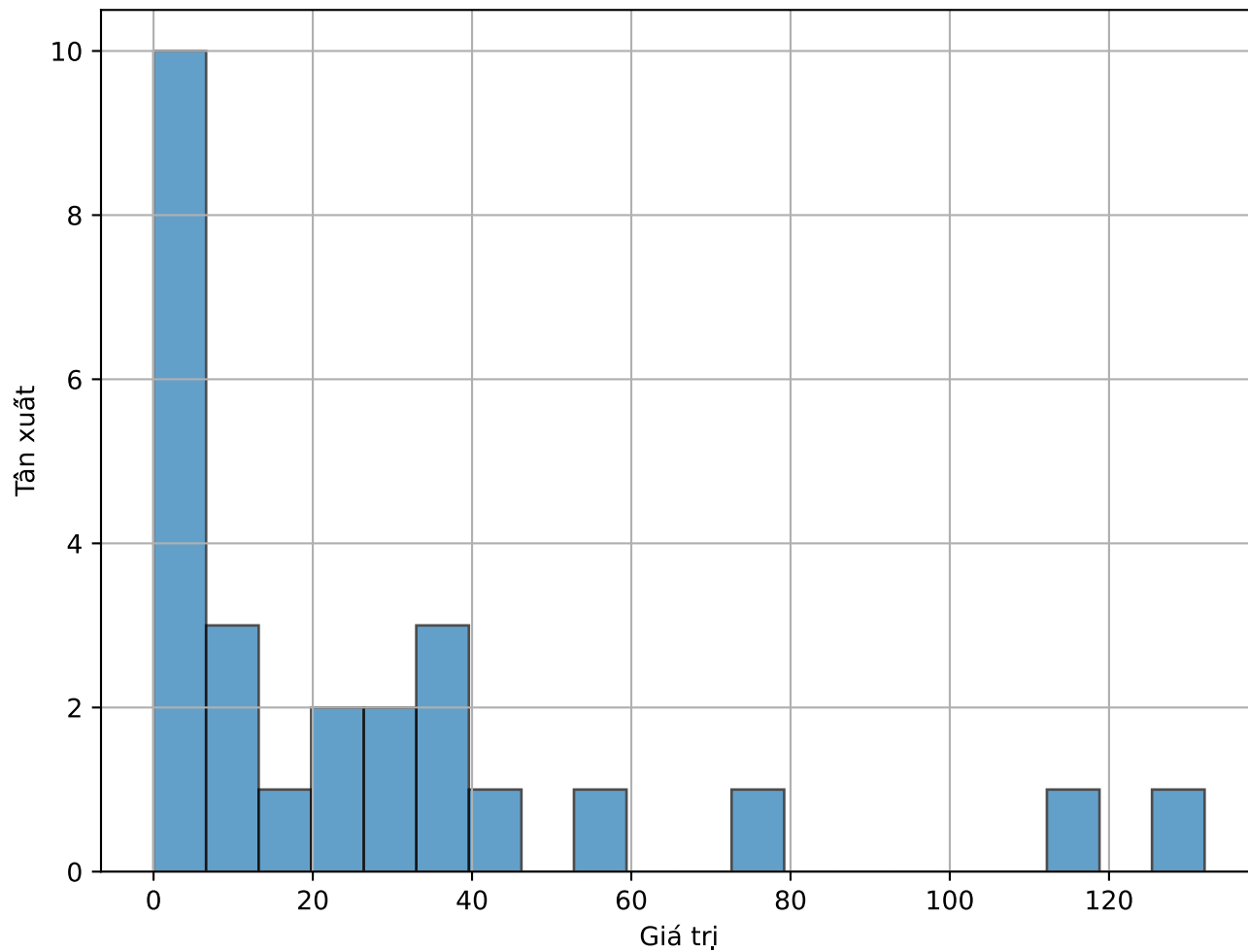
TB



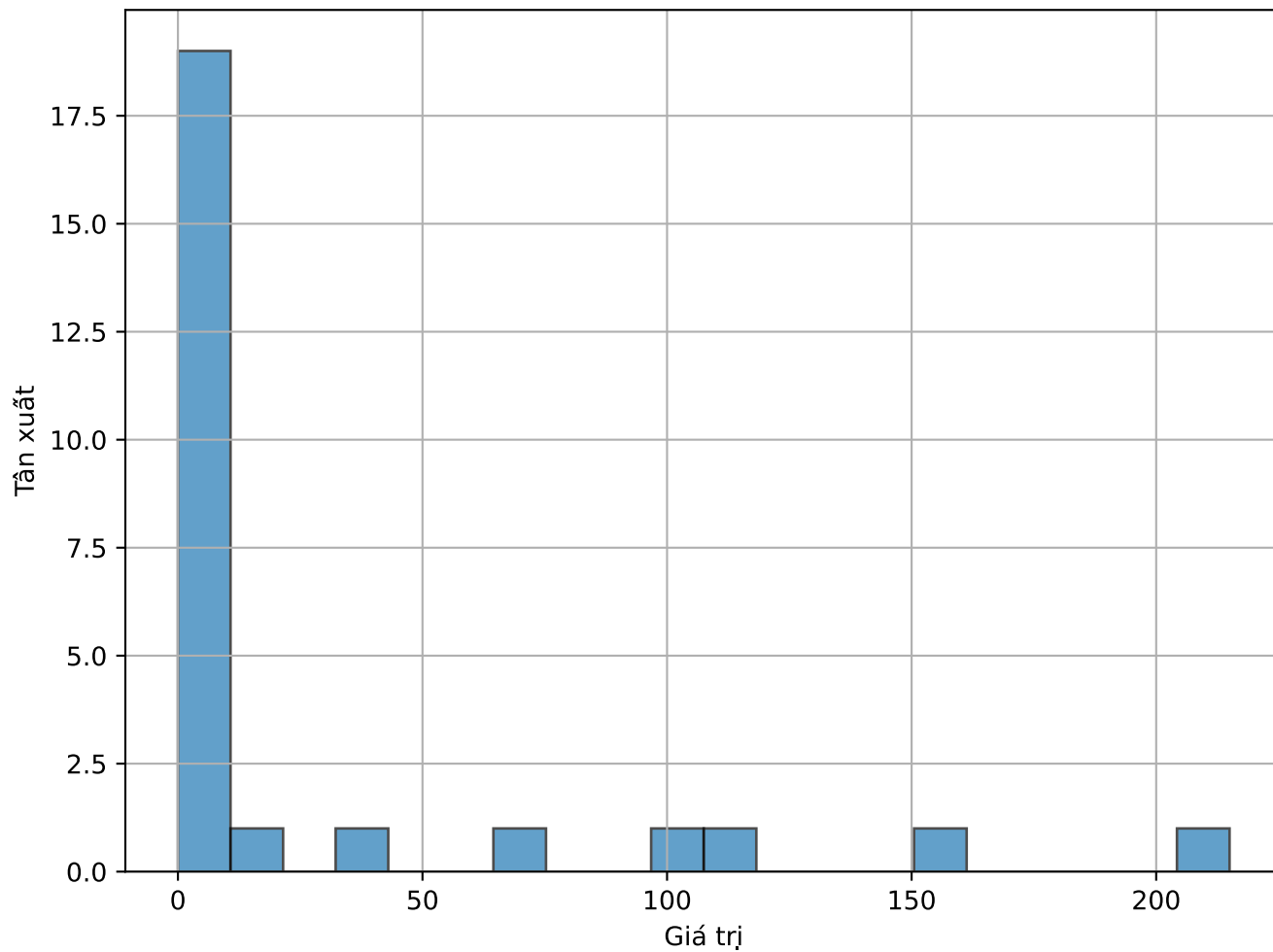
Sw



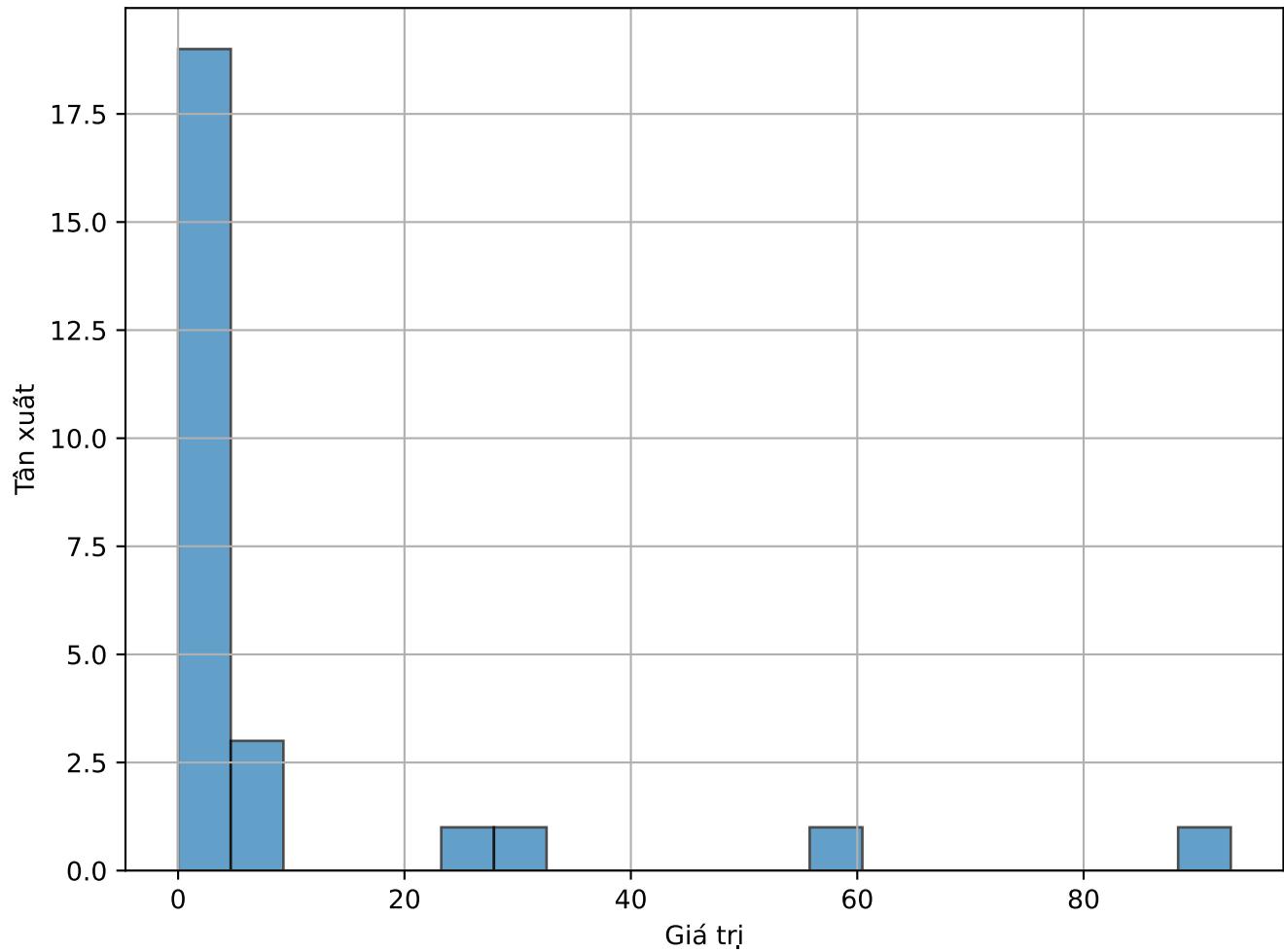
Crs



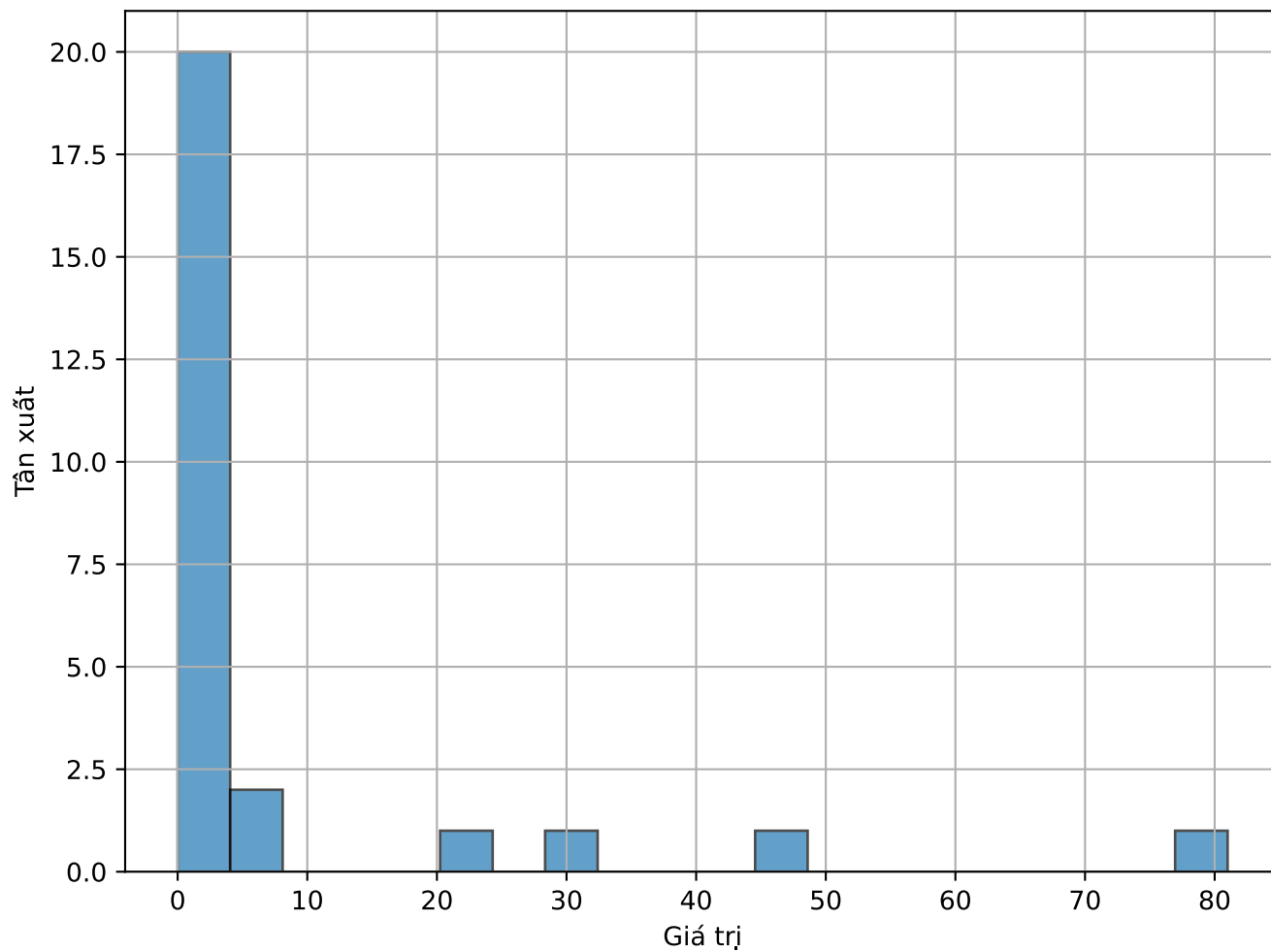
TI



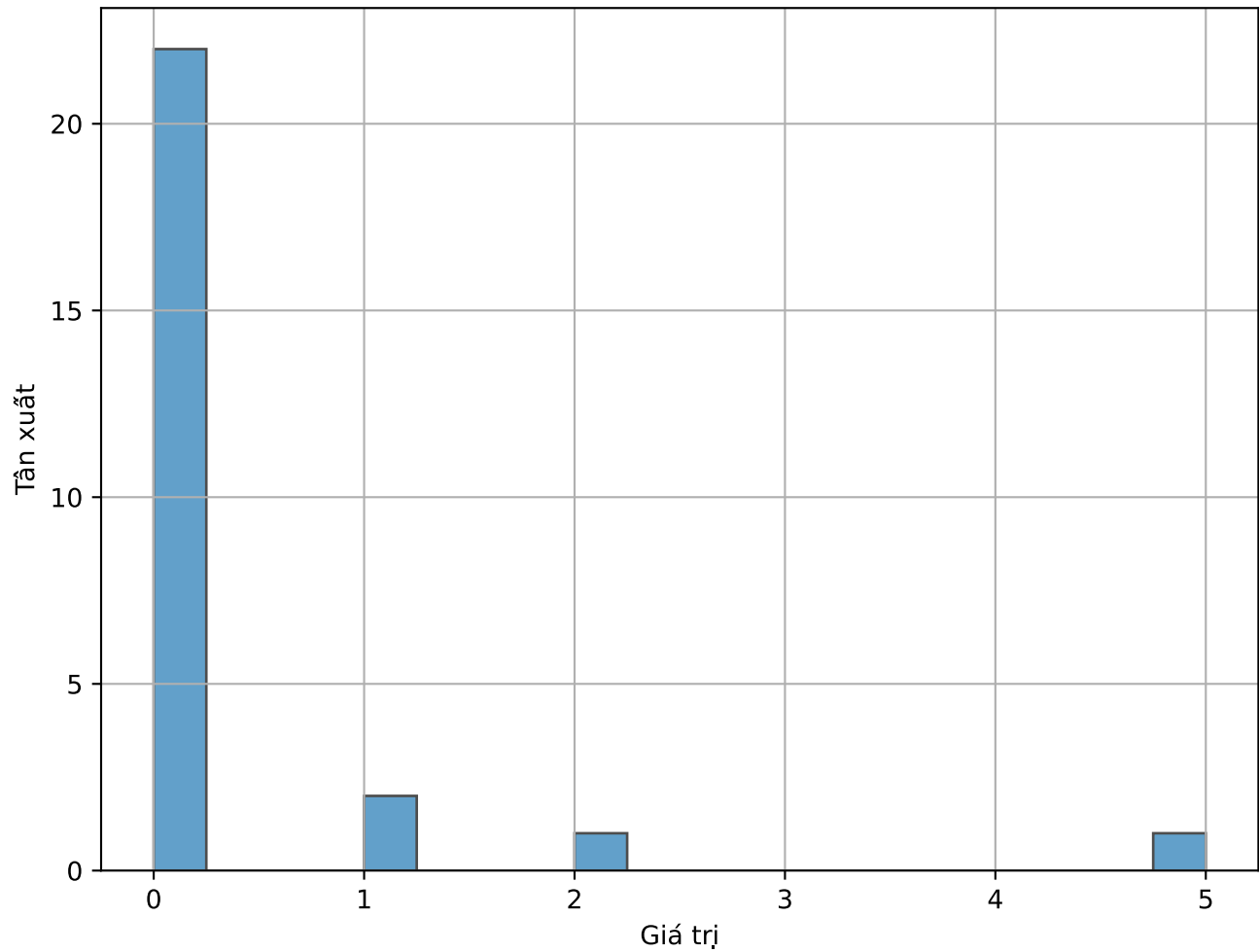
CK



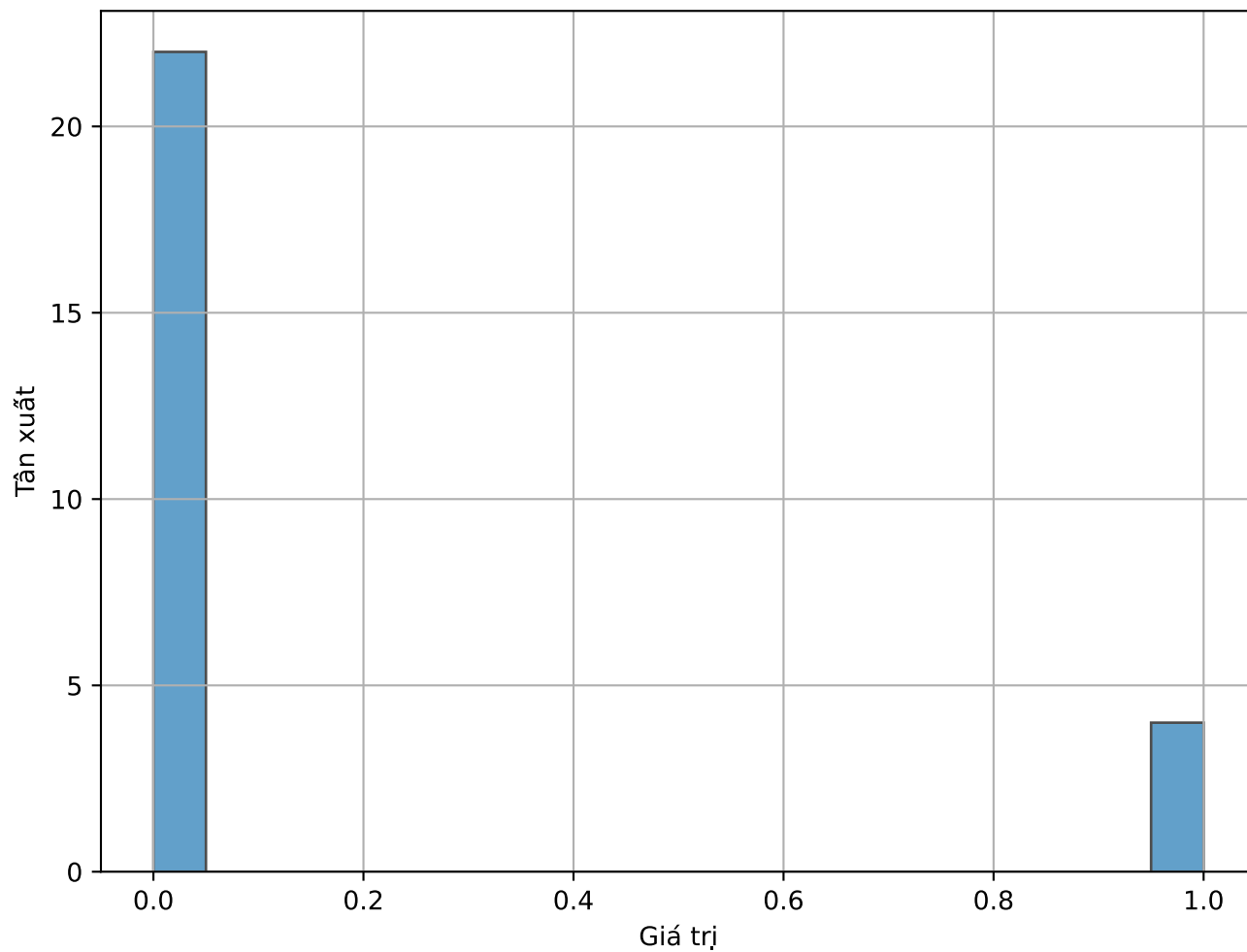
ln



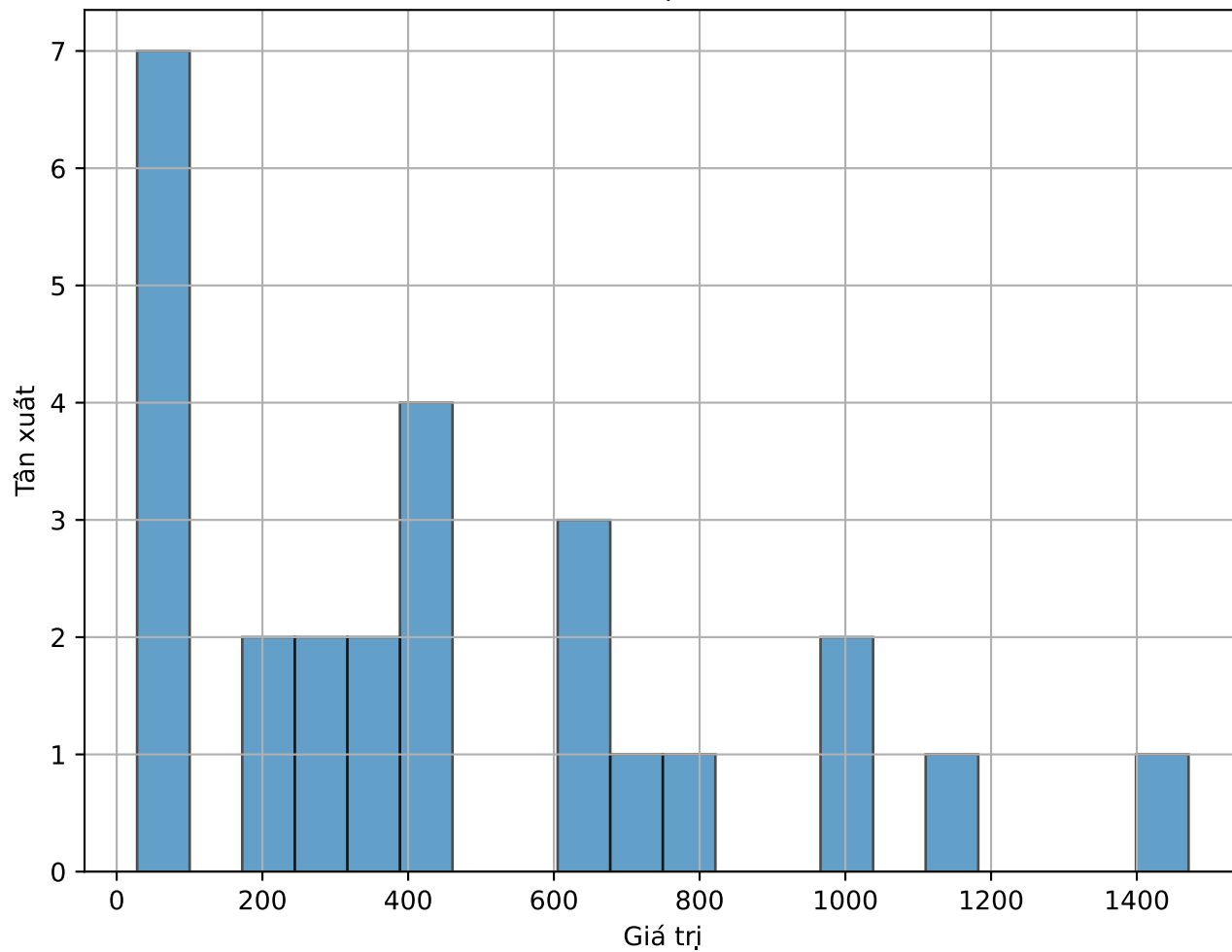
Out



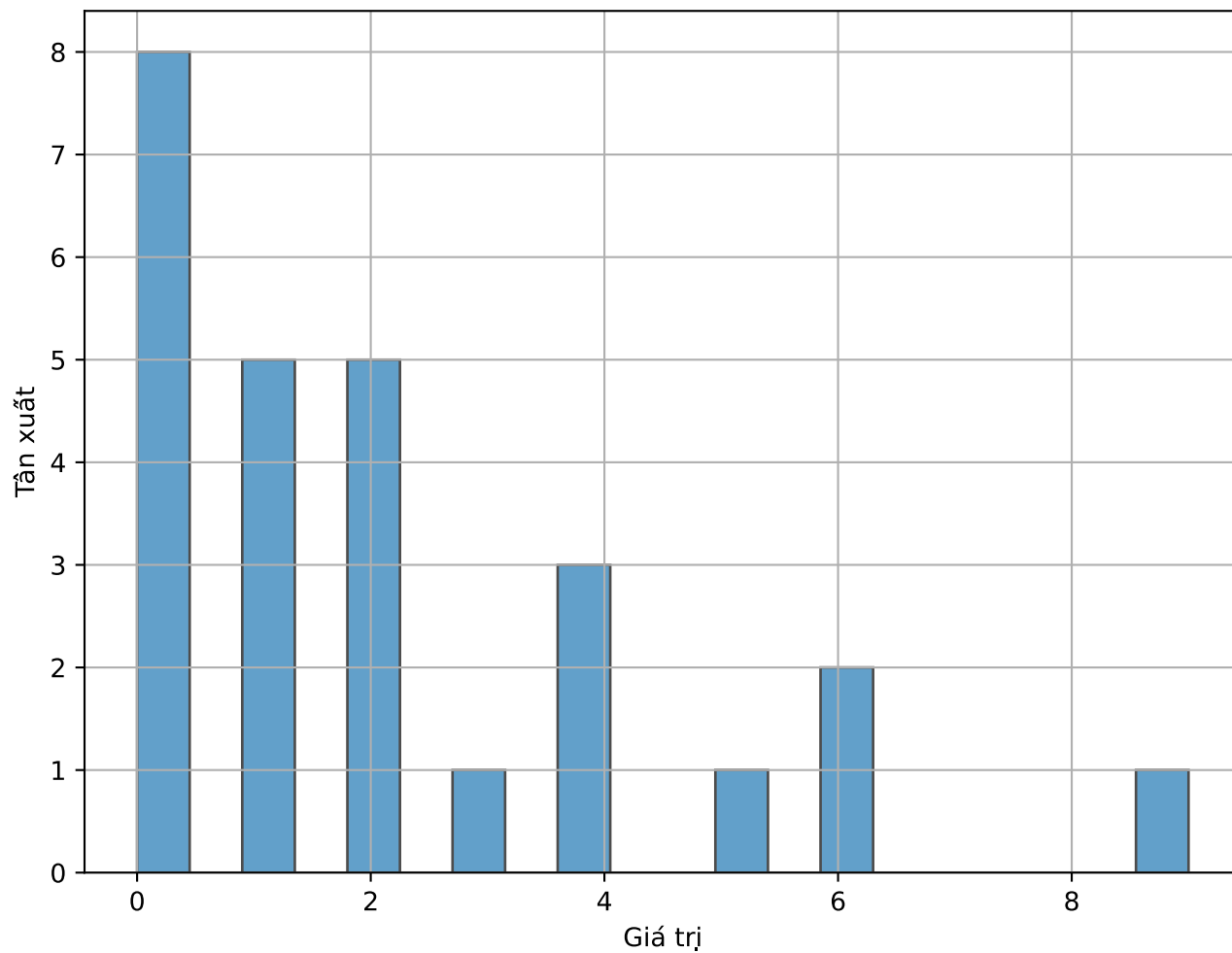
Str



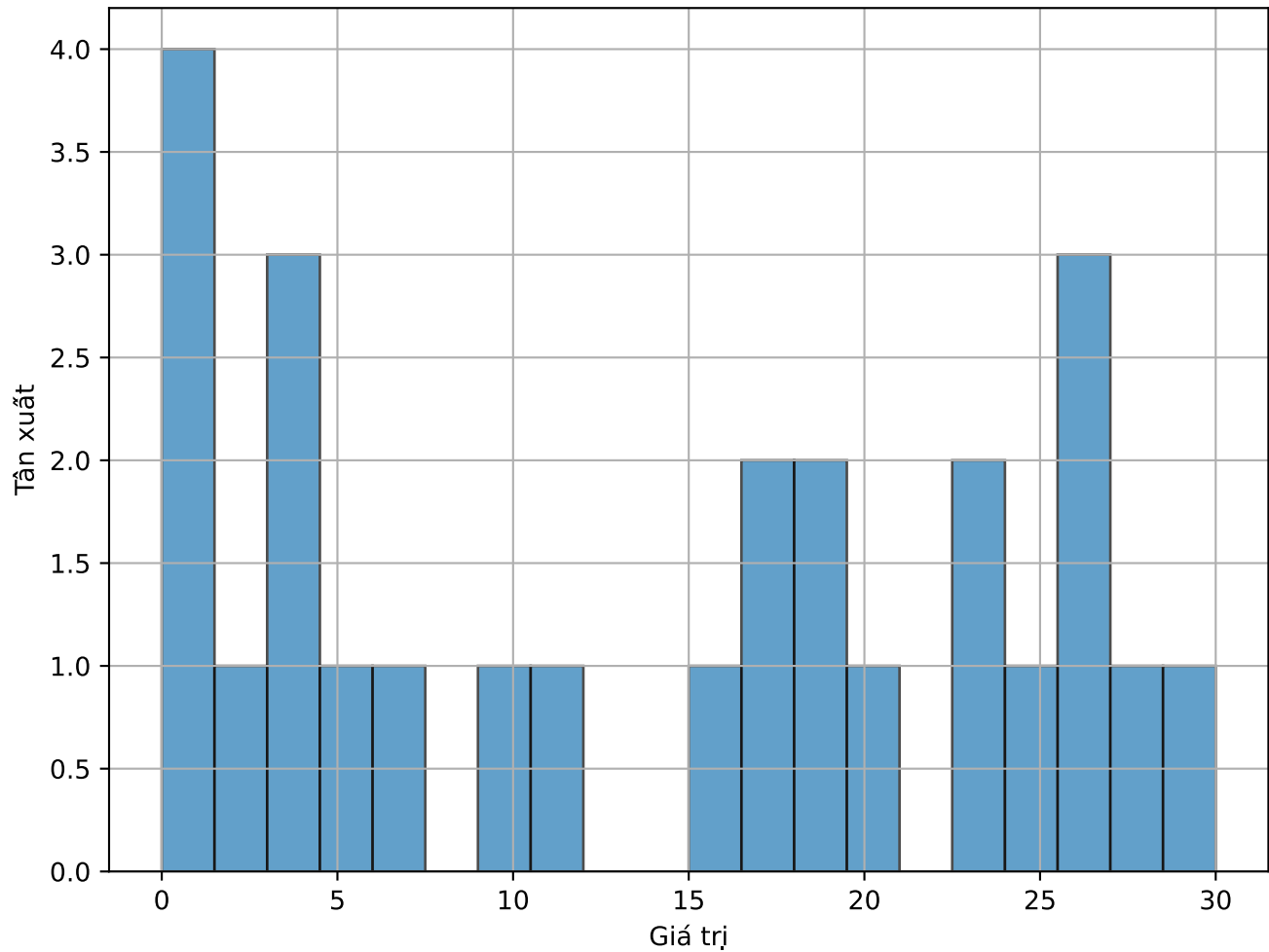
Cmp.4



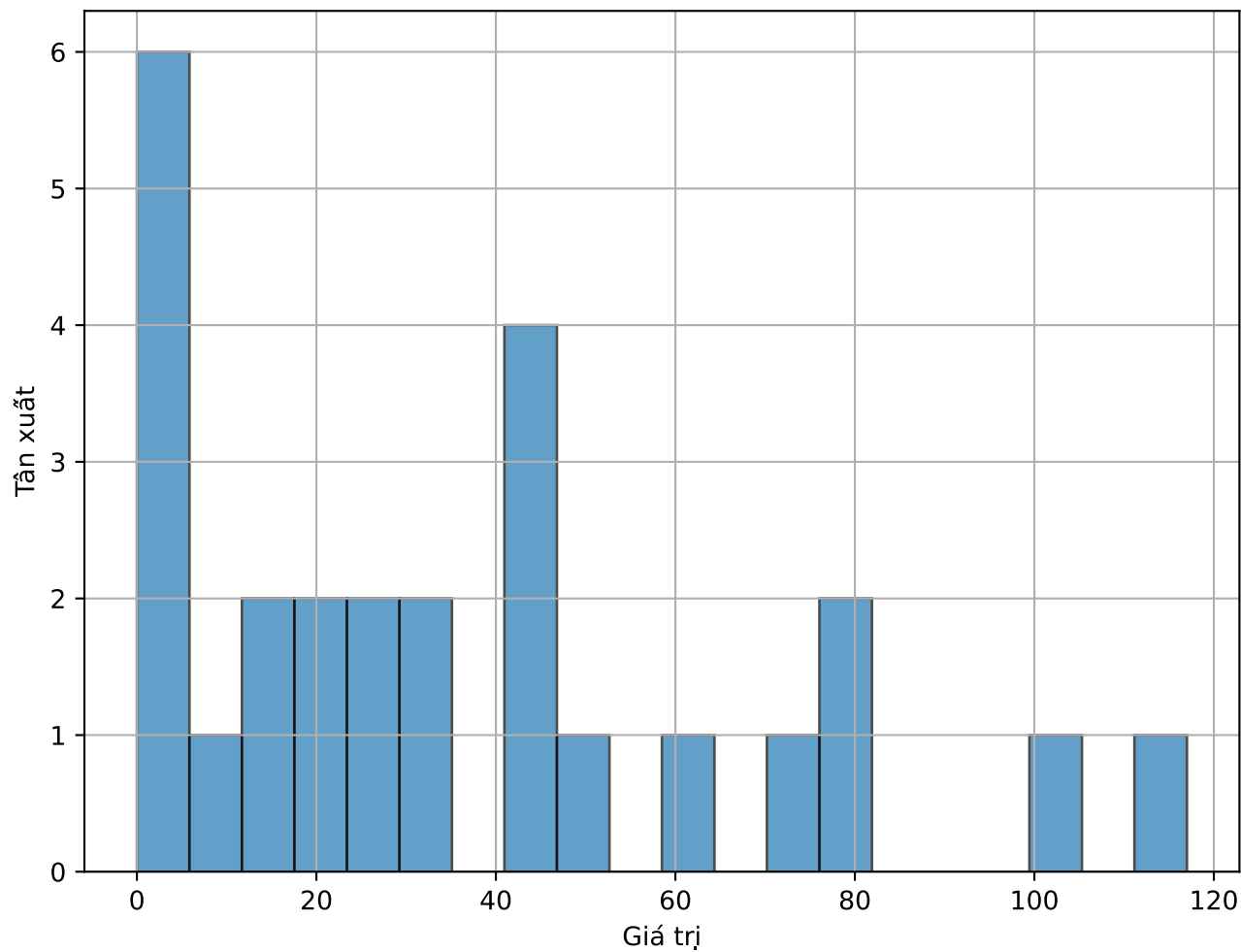
Off



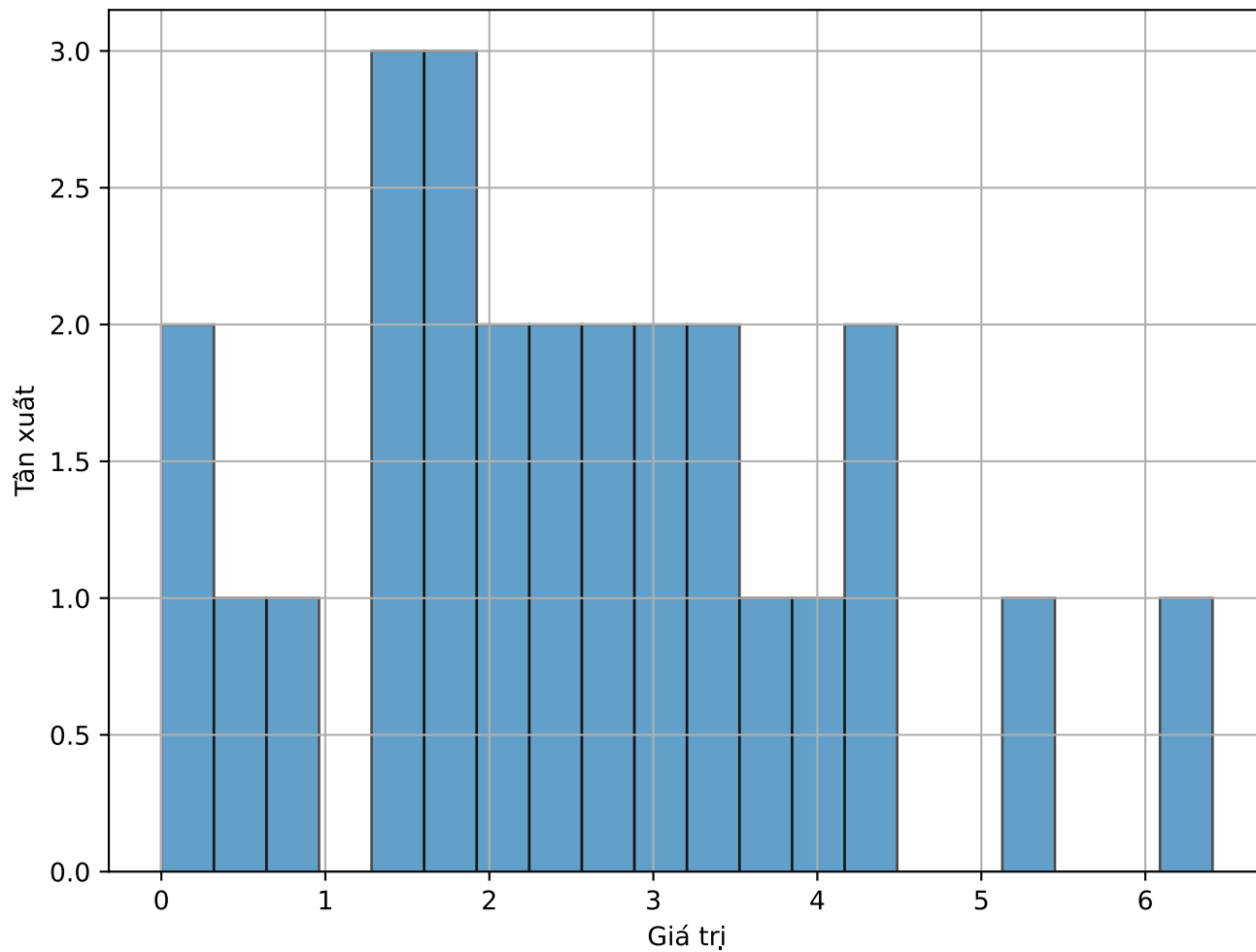
Blocks



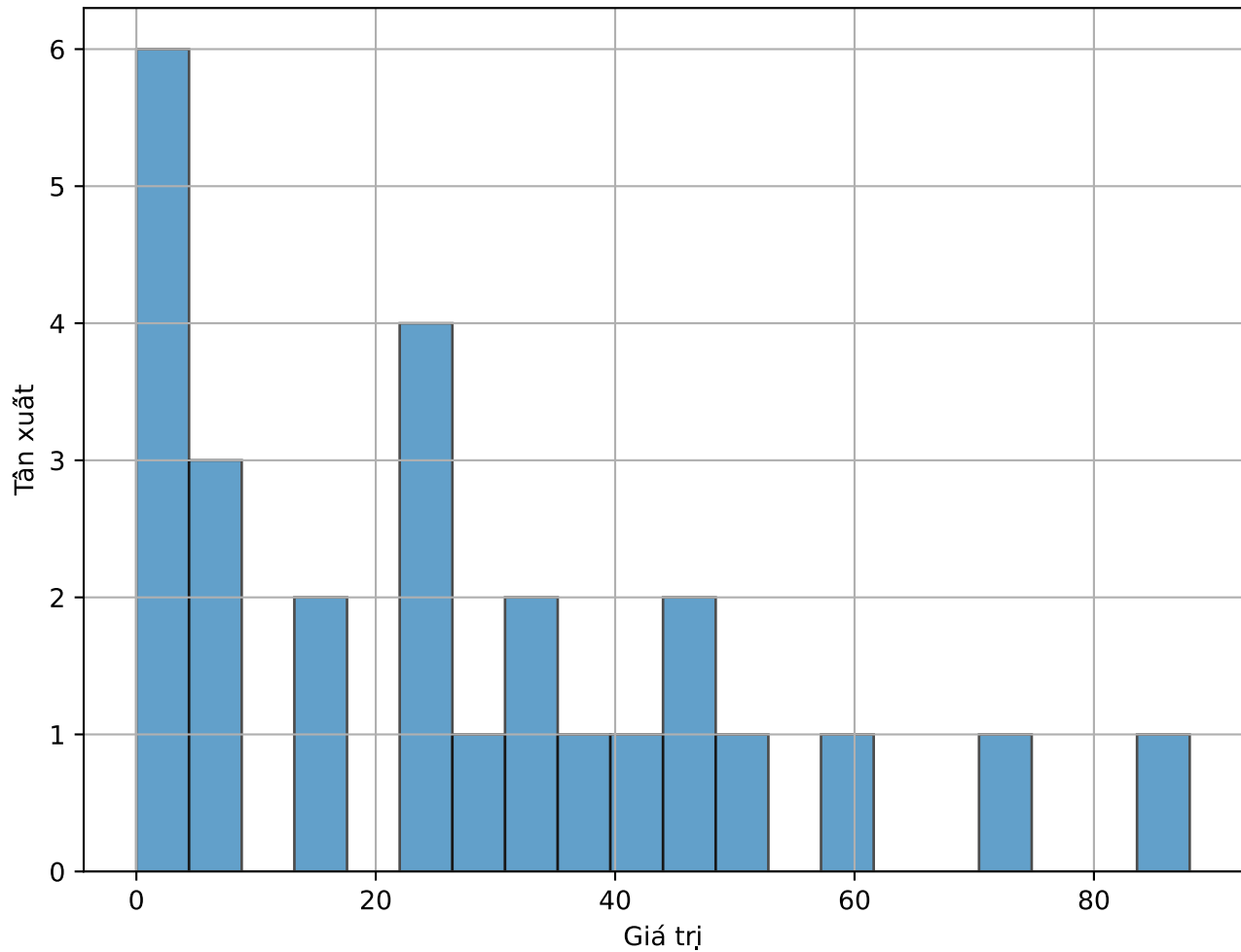
SCA



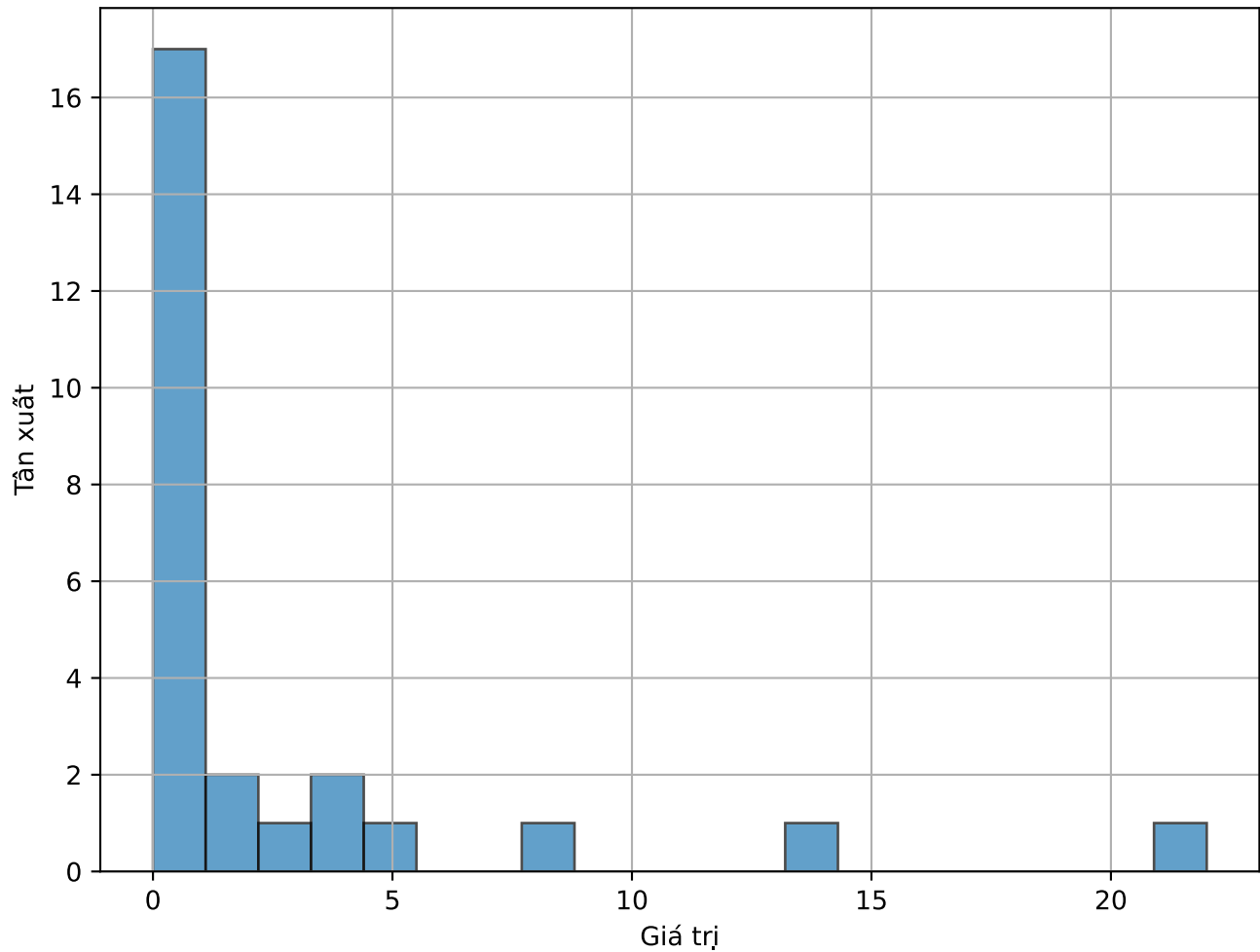
SCA90



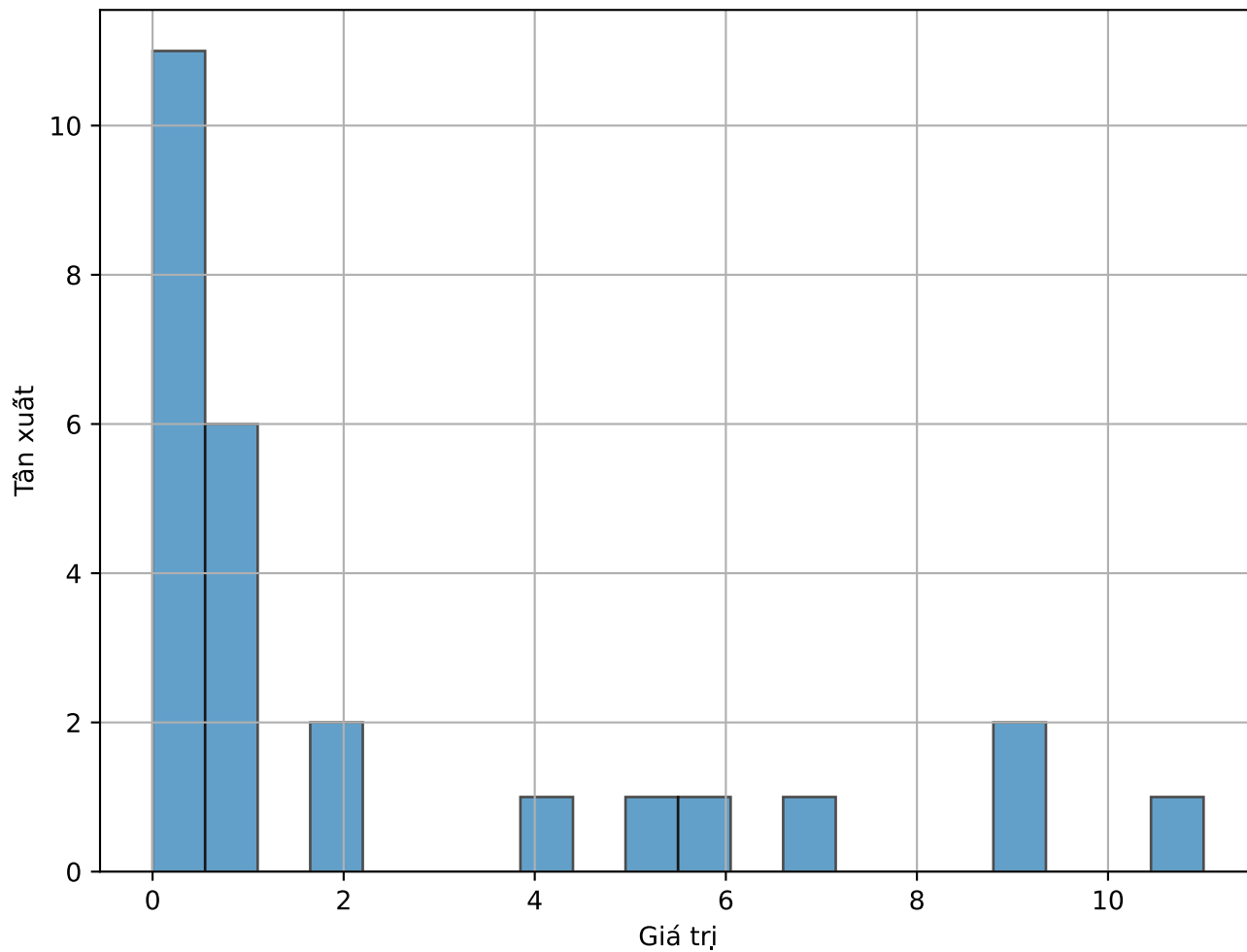
PassLive



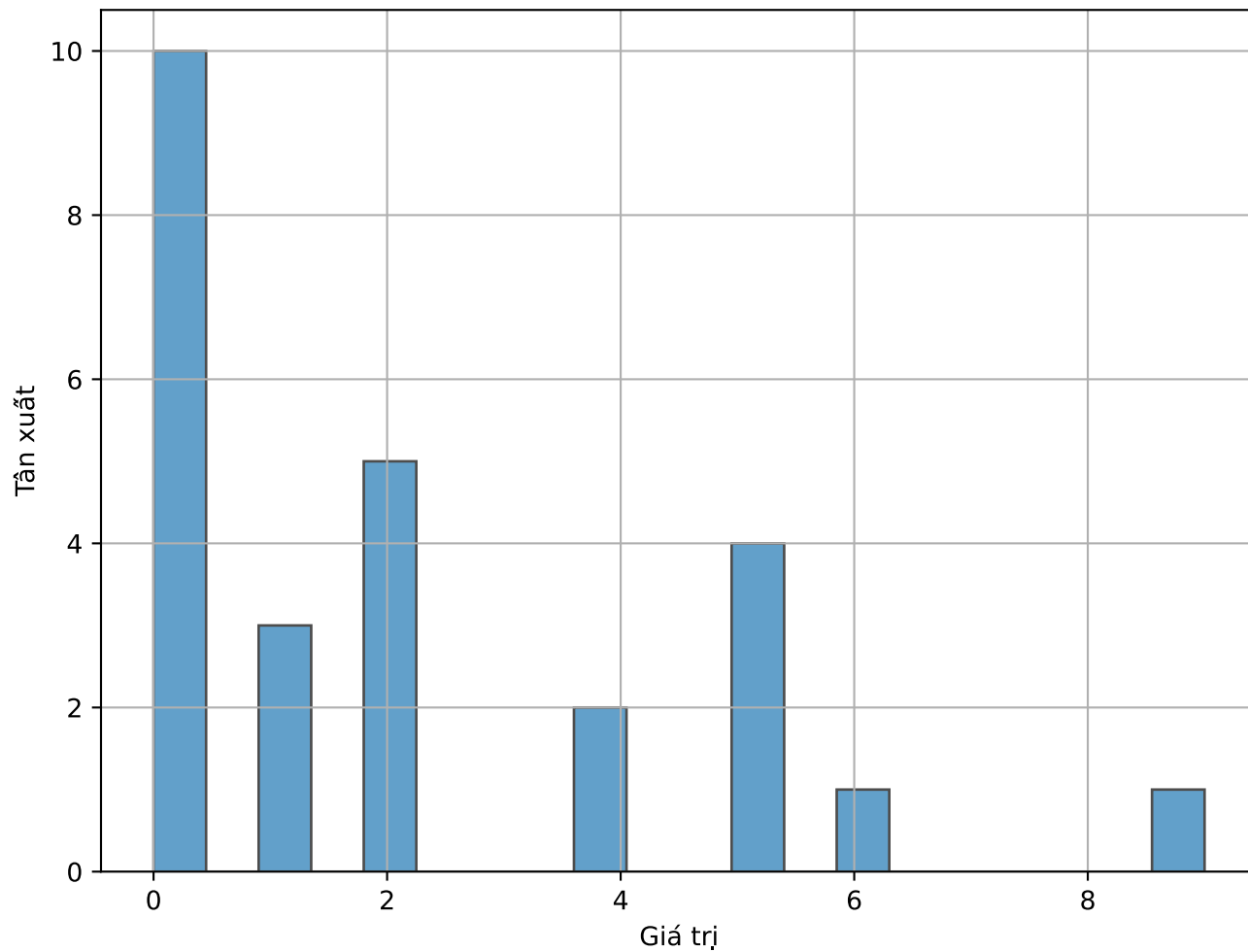
PassDead



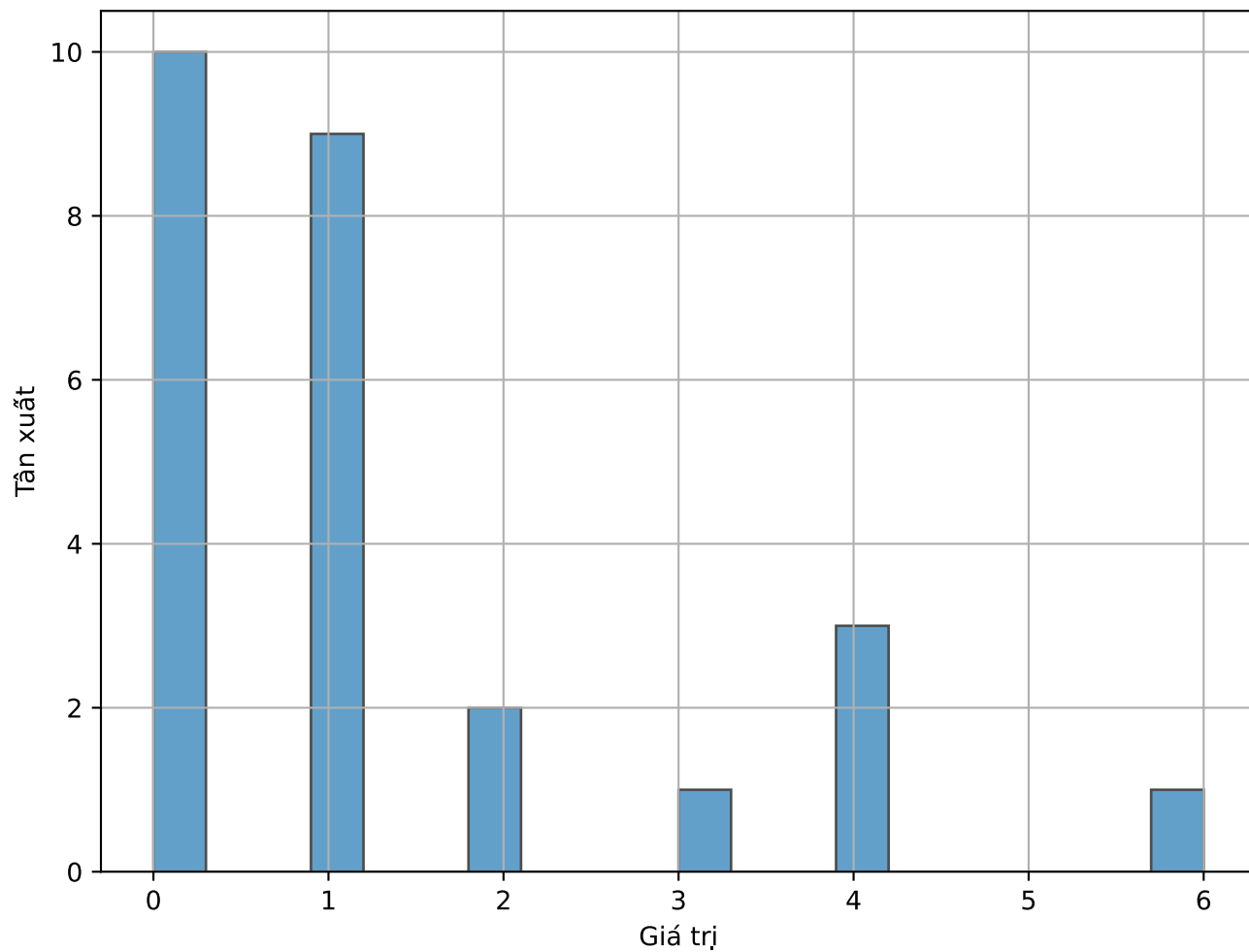
TO



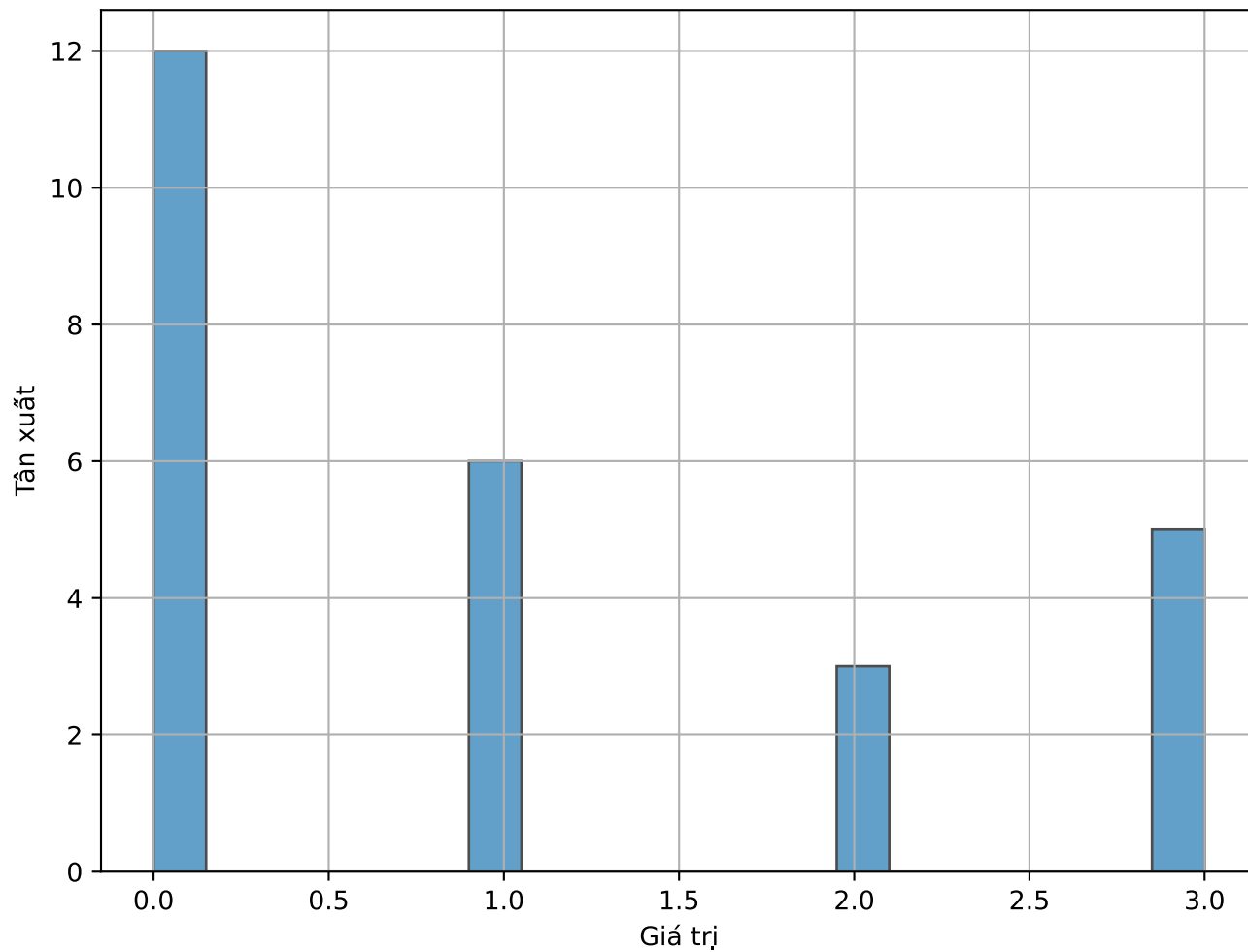
Sh.1



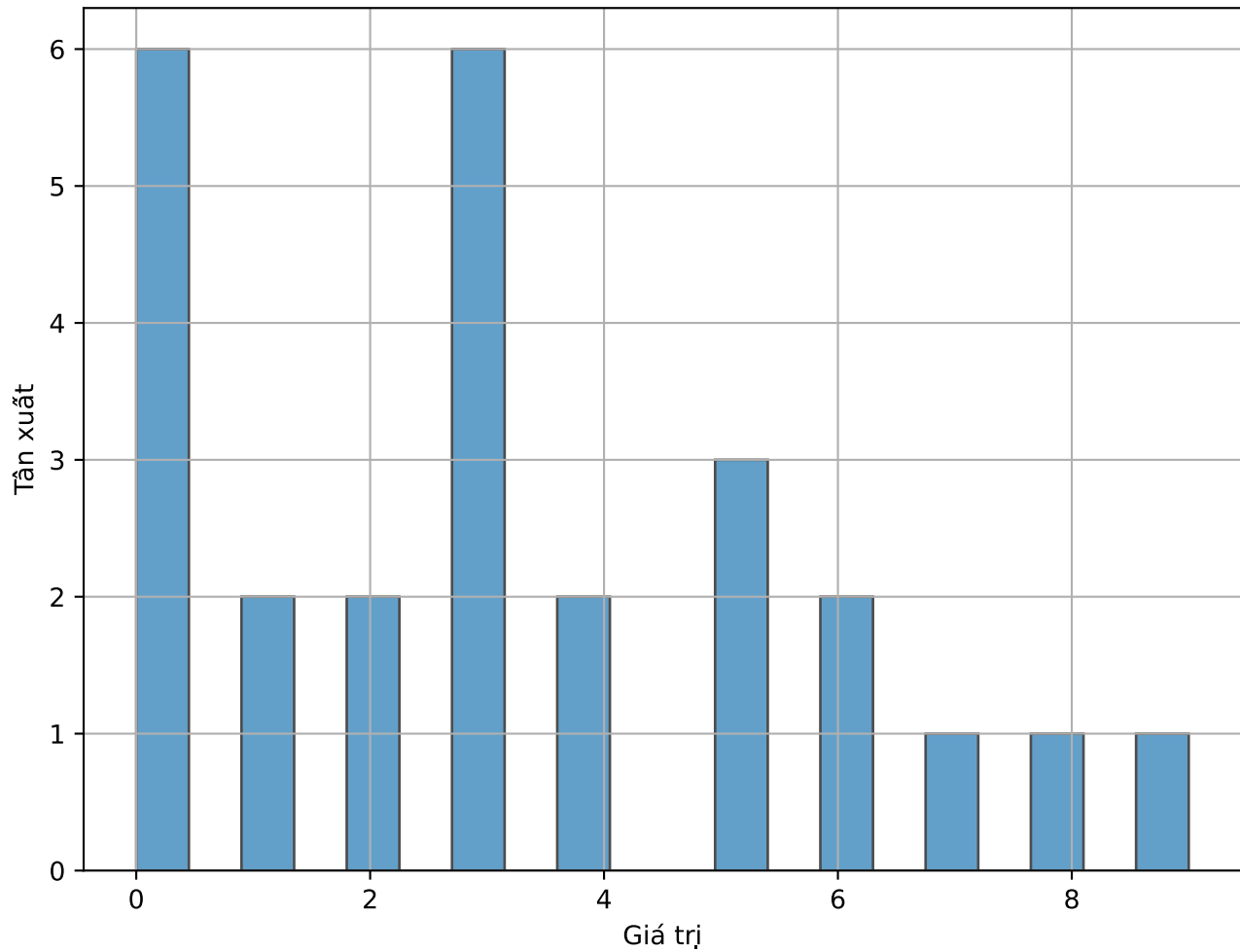
Fld



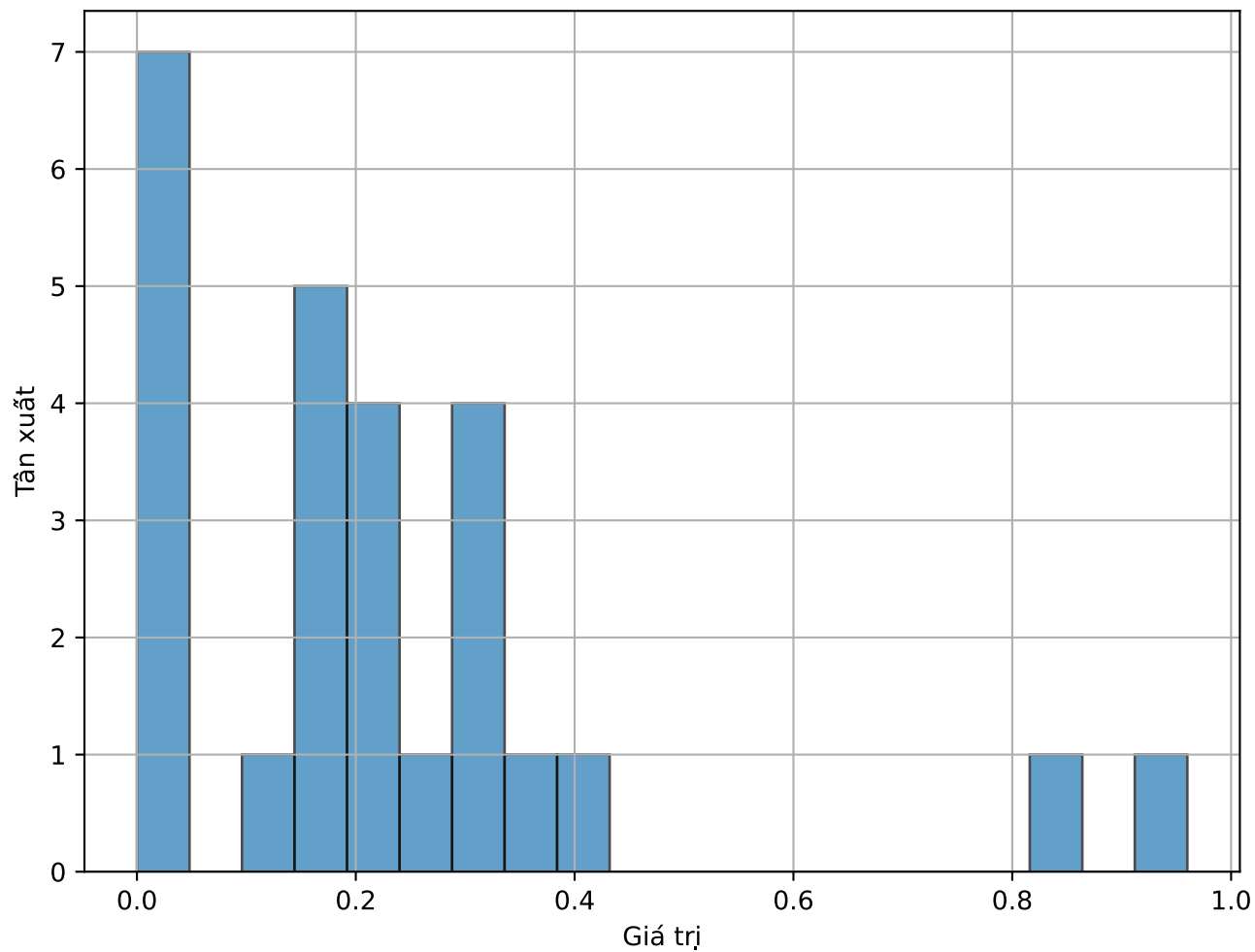
Def



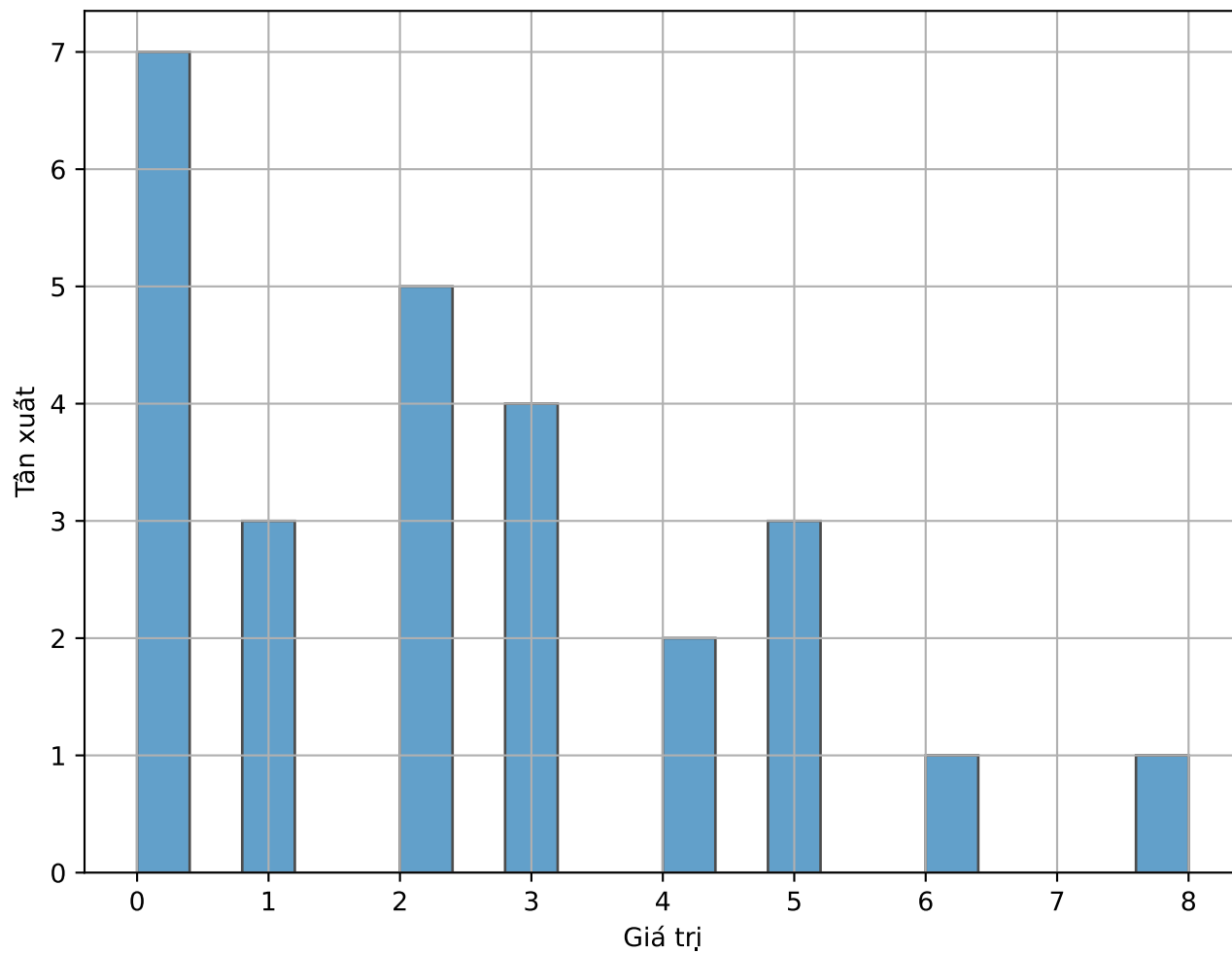
GCA



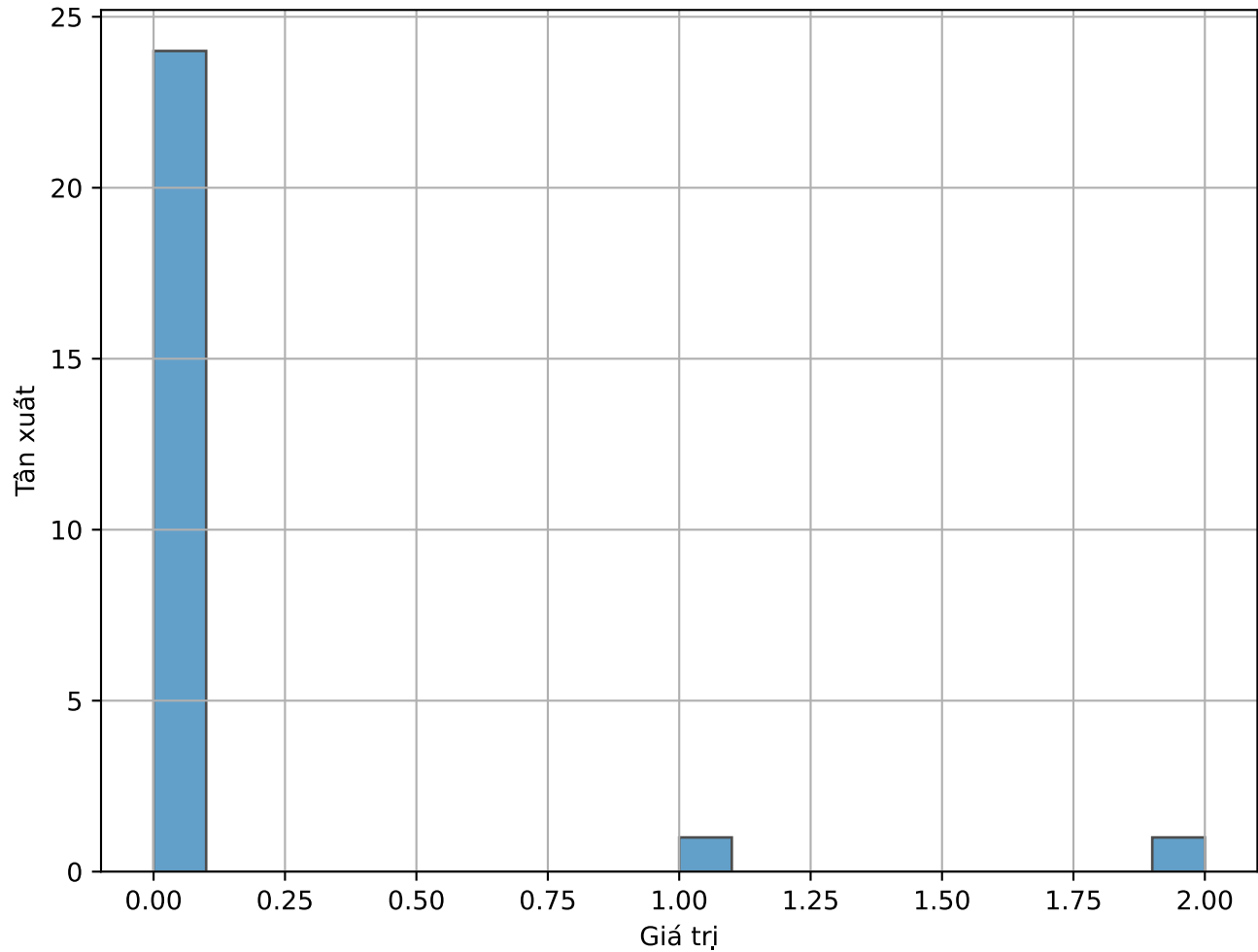
GCA90



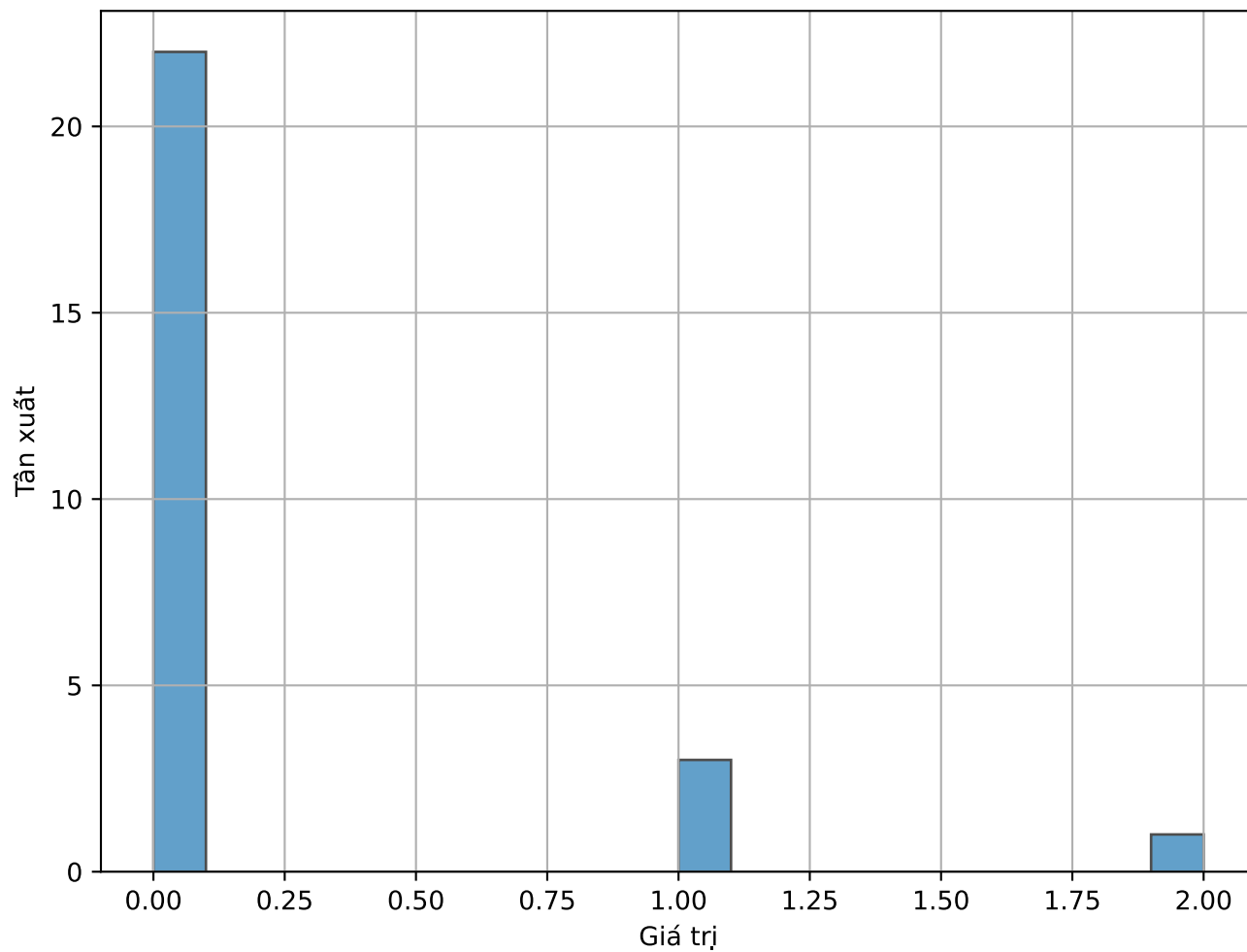
PassLive.1



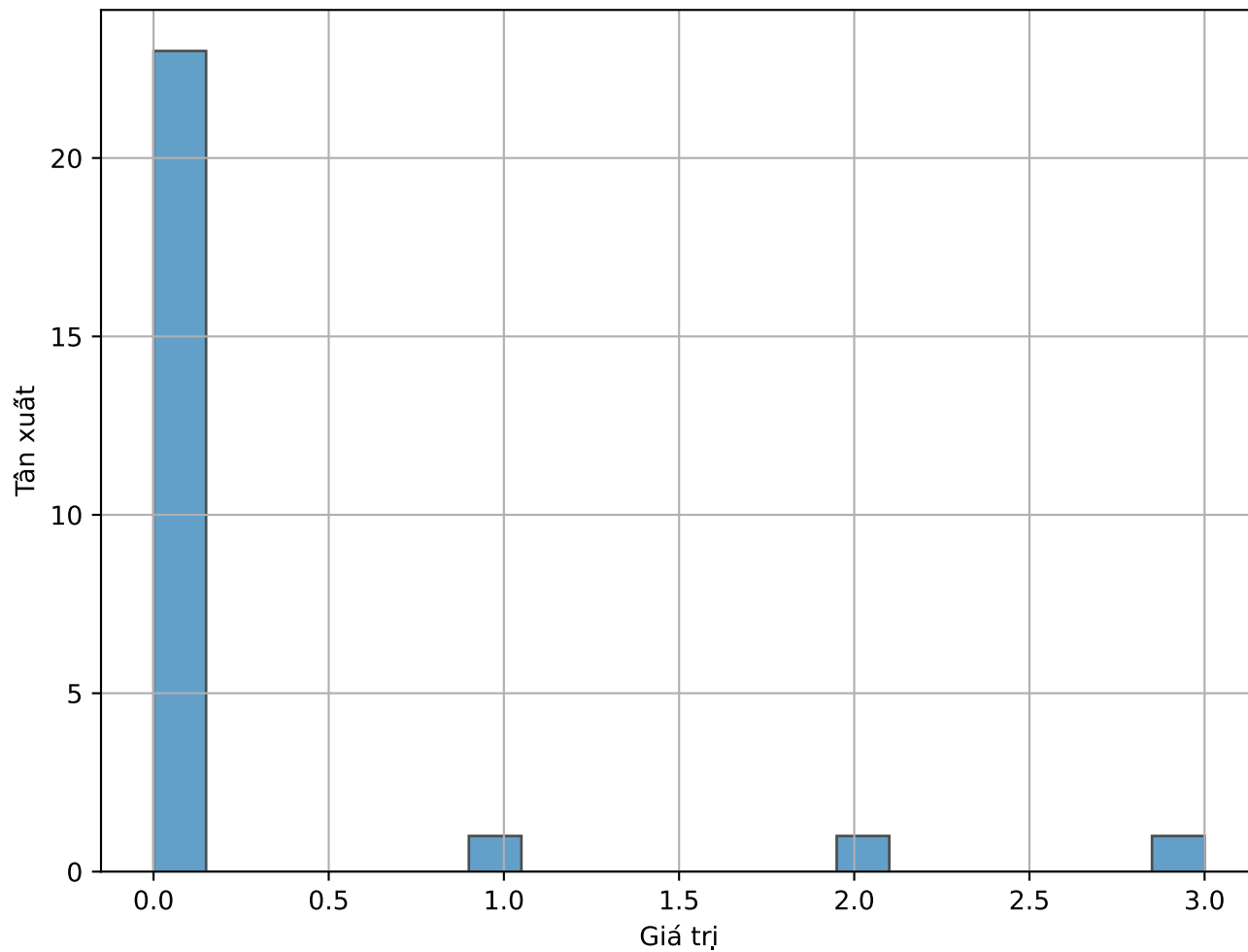
PassDead.1



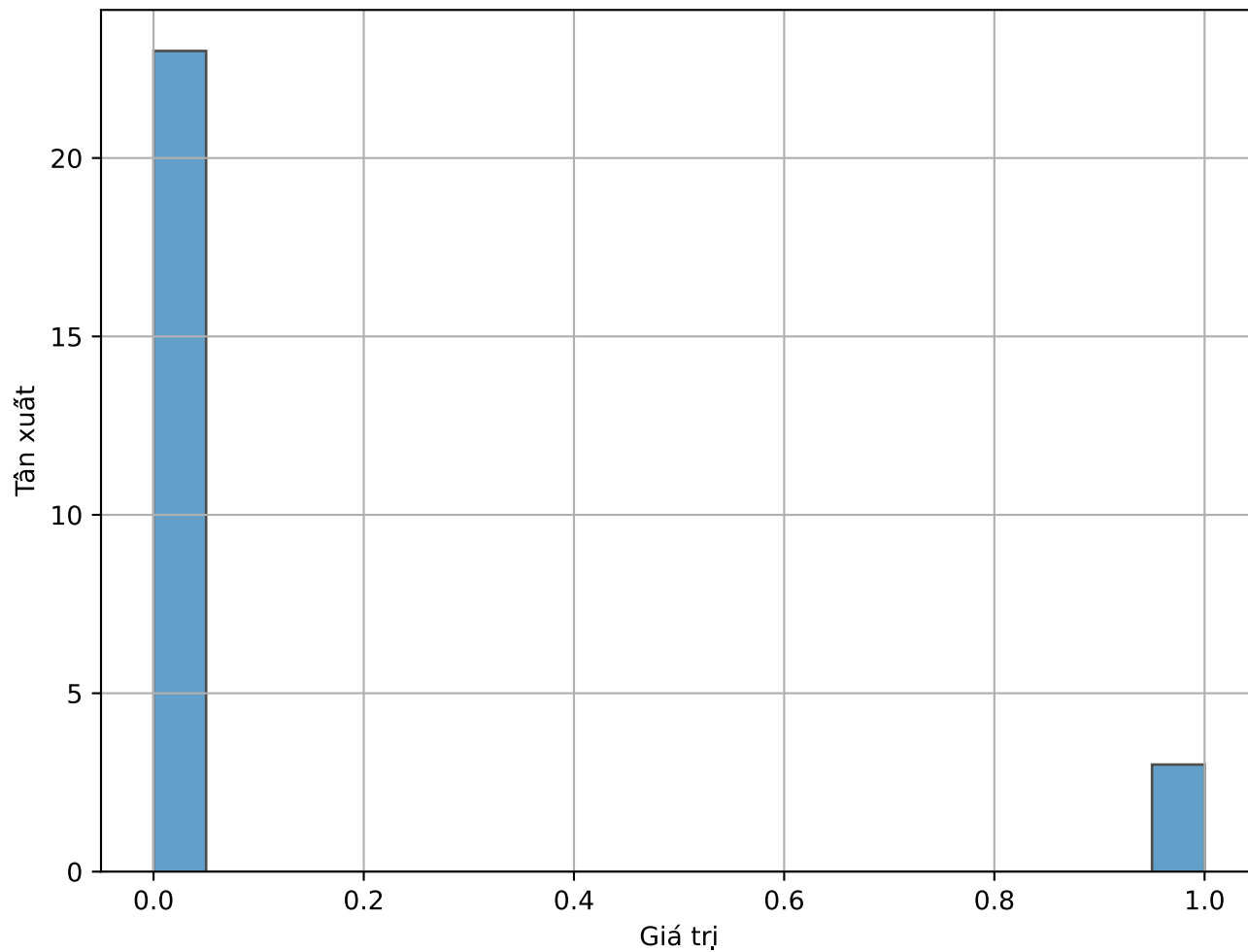
TO.1



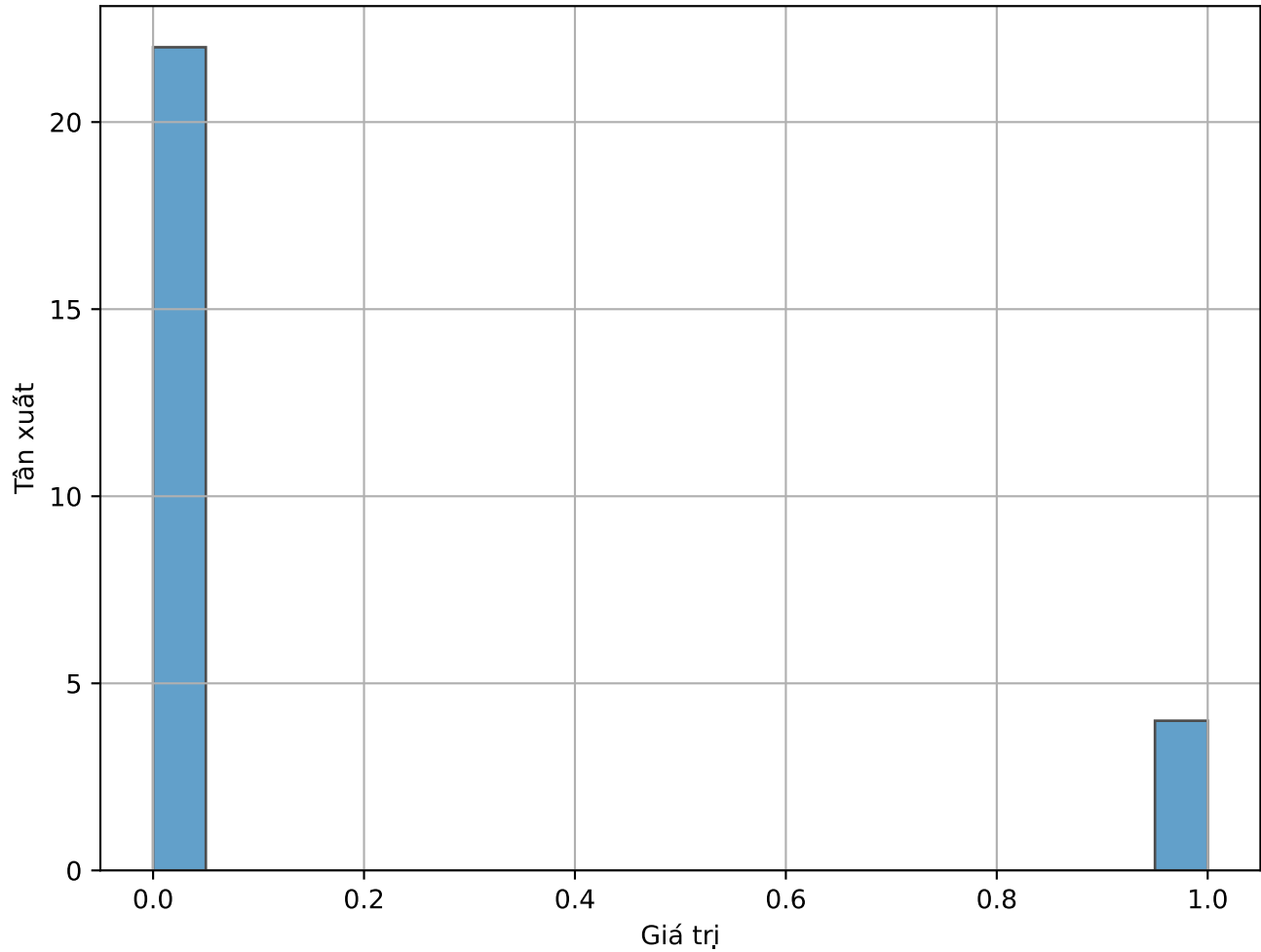
Sh.2



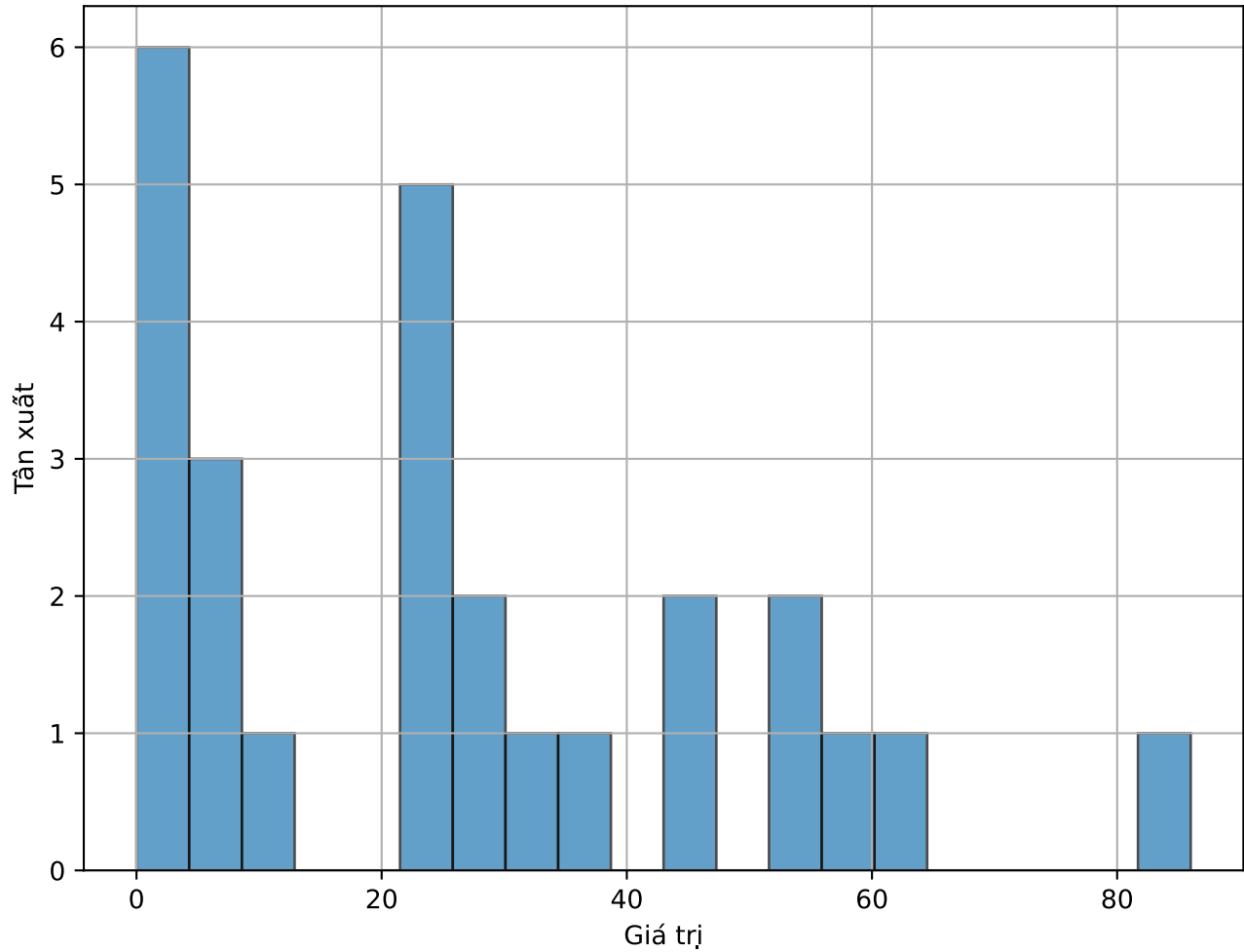
Fld.1



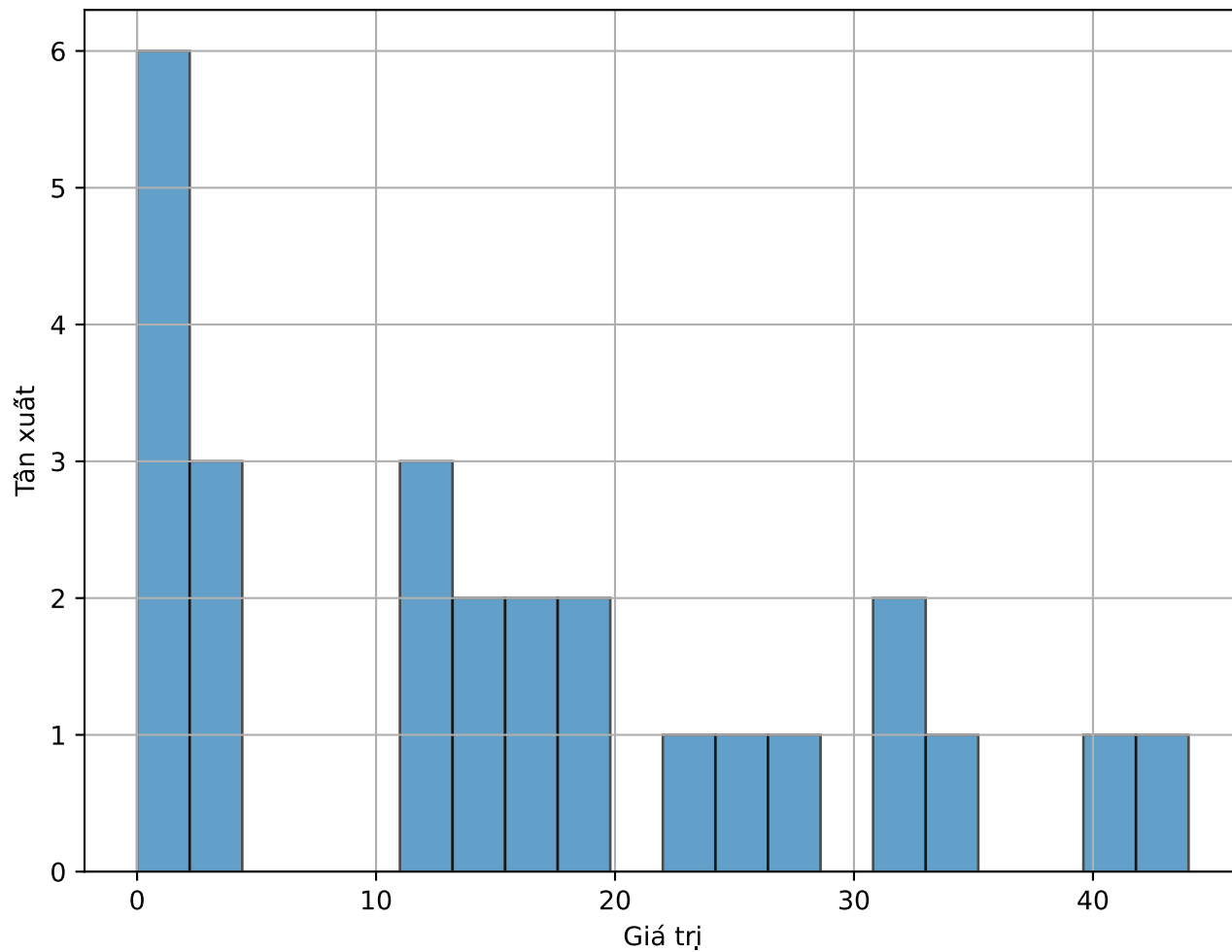
Def.1



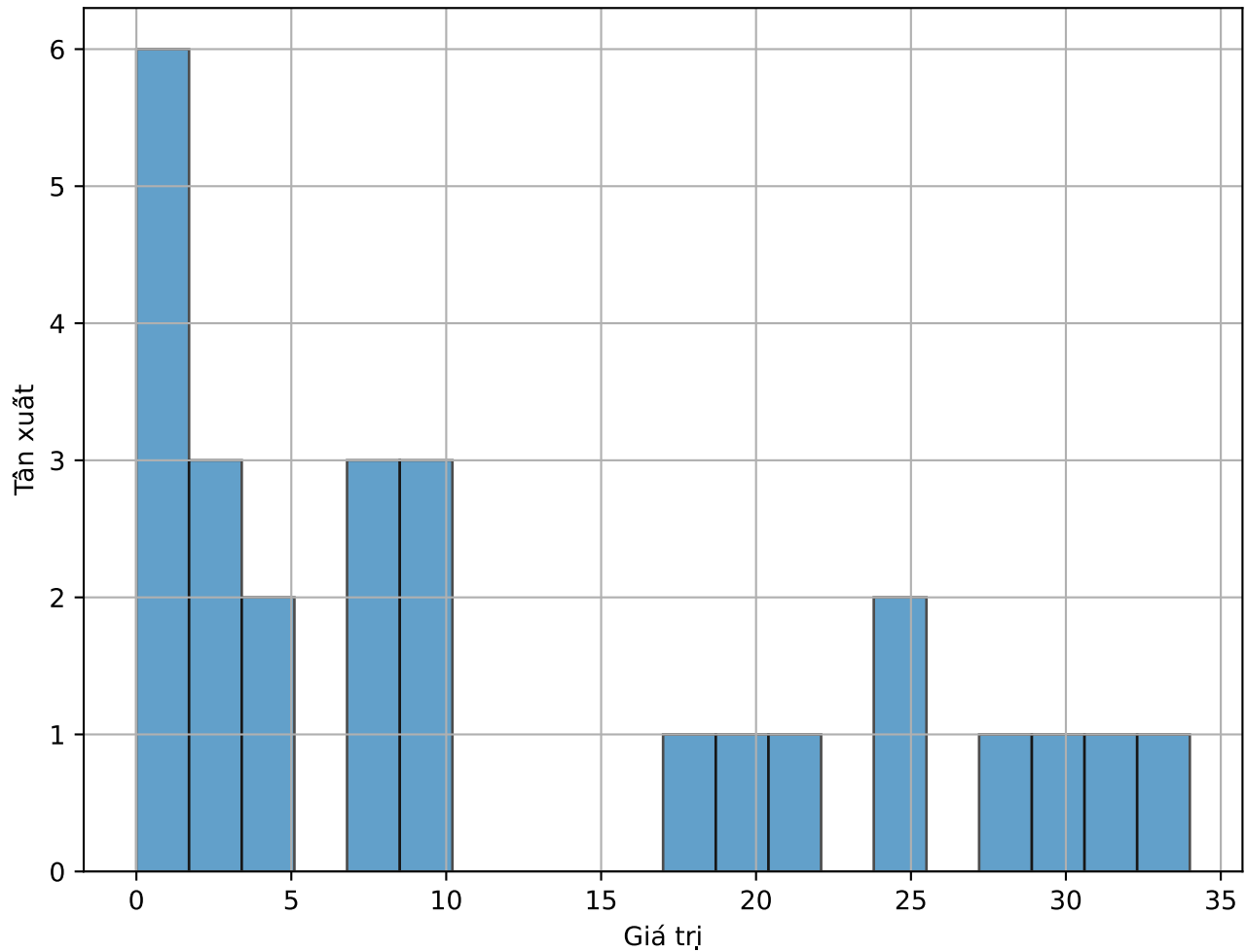
TkI



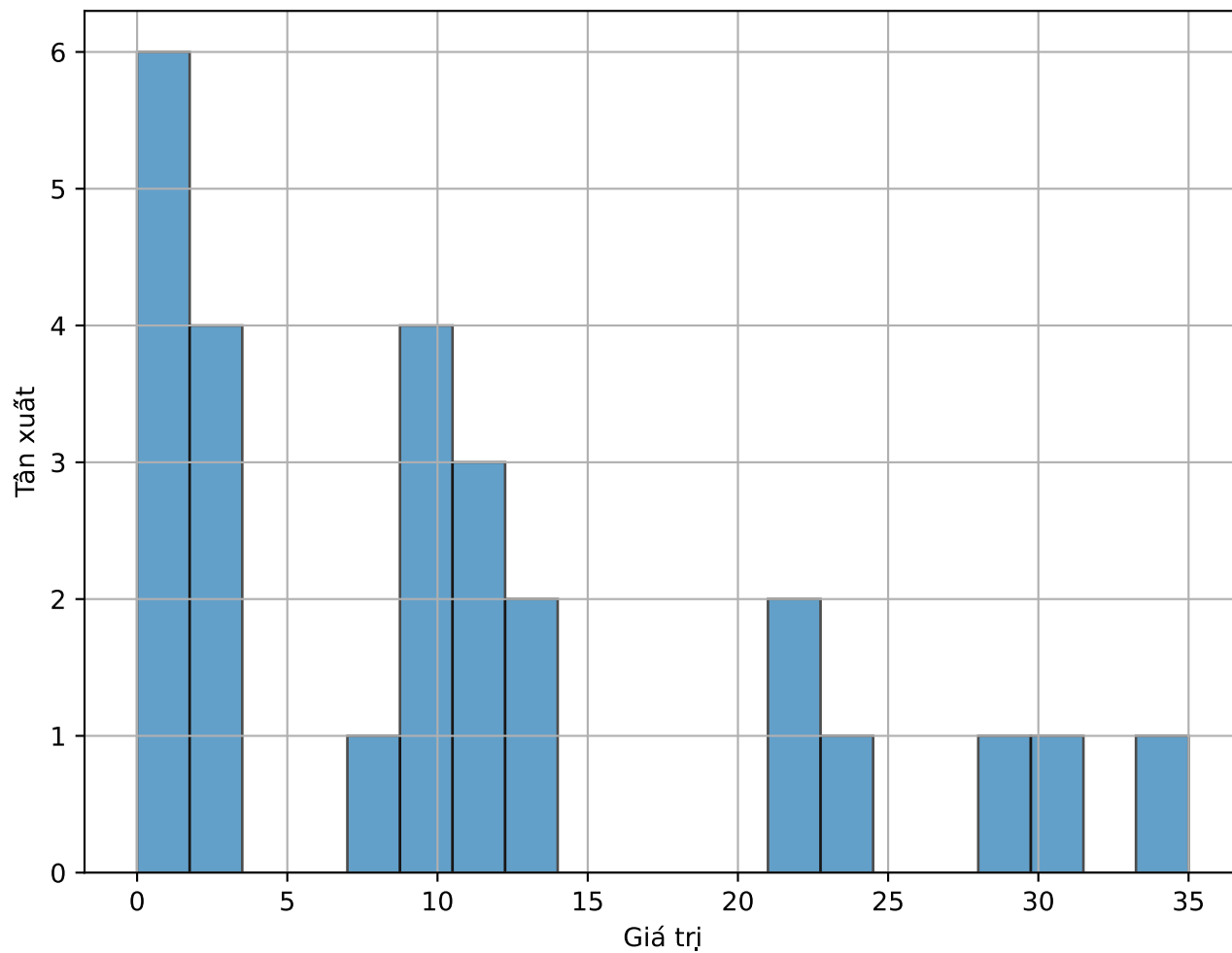
TkIW



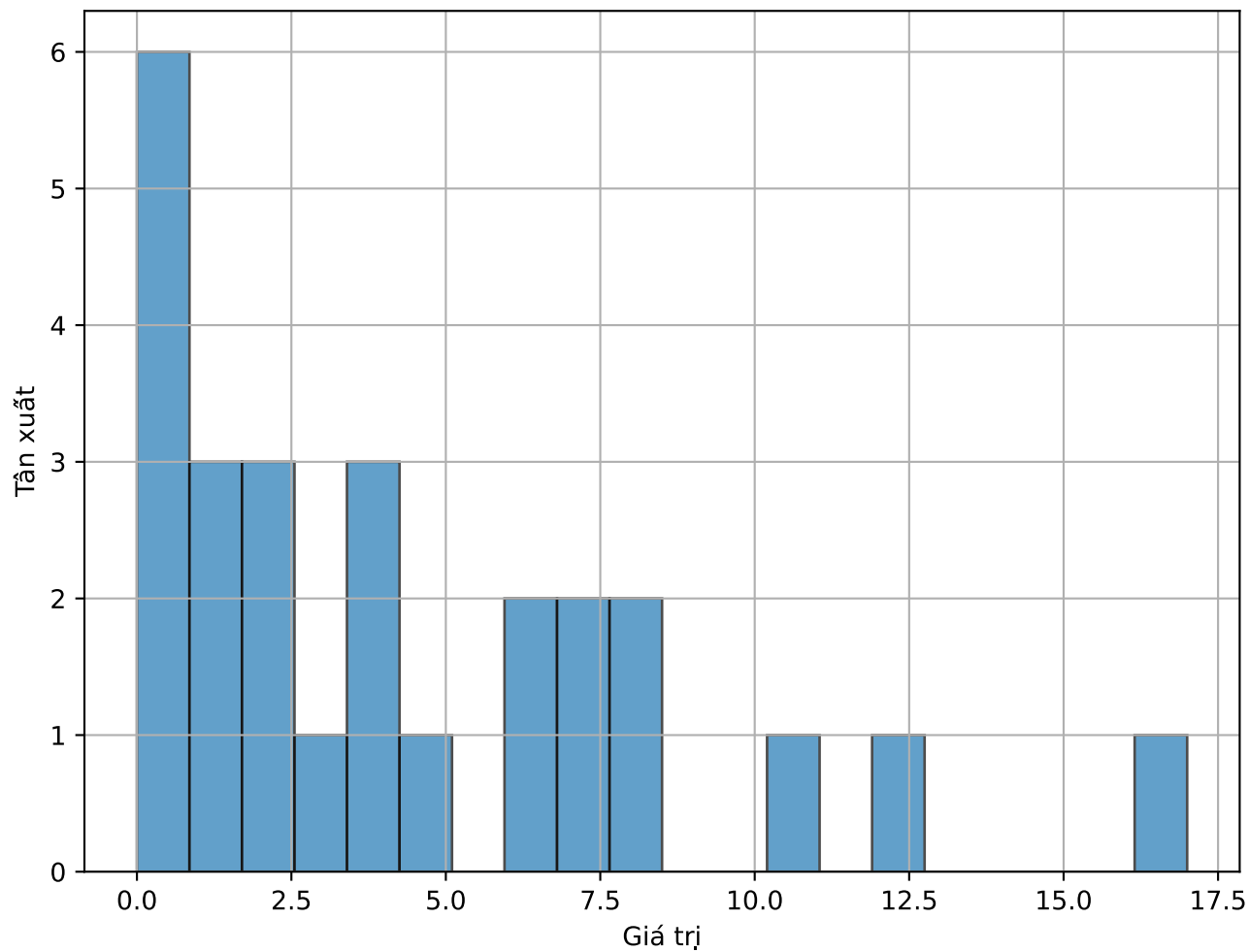
TkIW.1



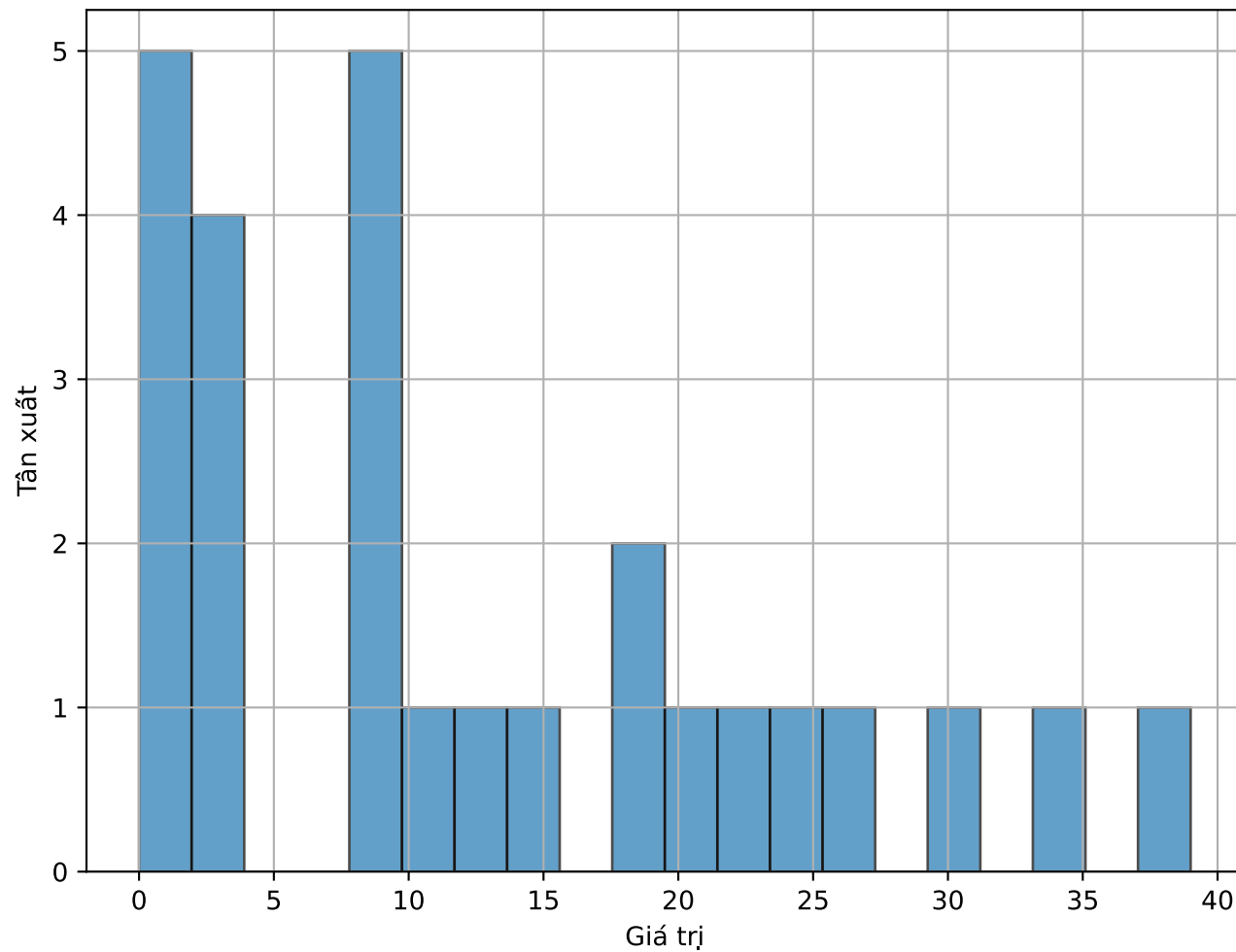
Mid 3rd



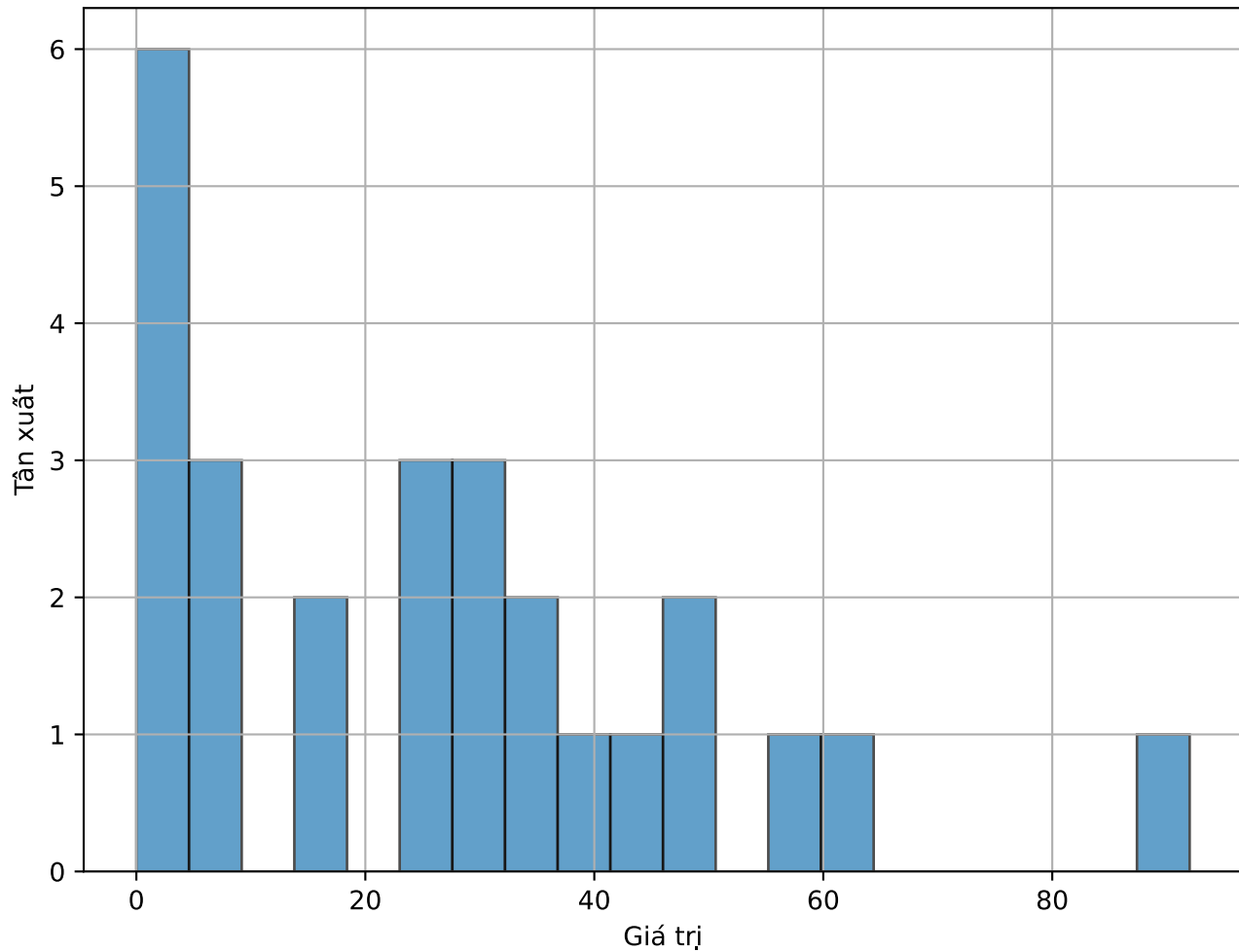
Att 3rd



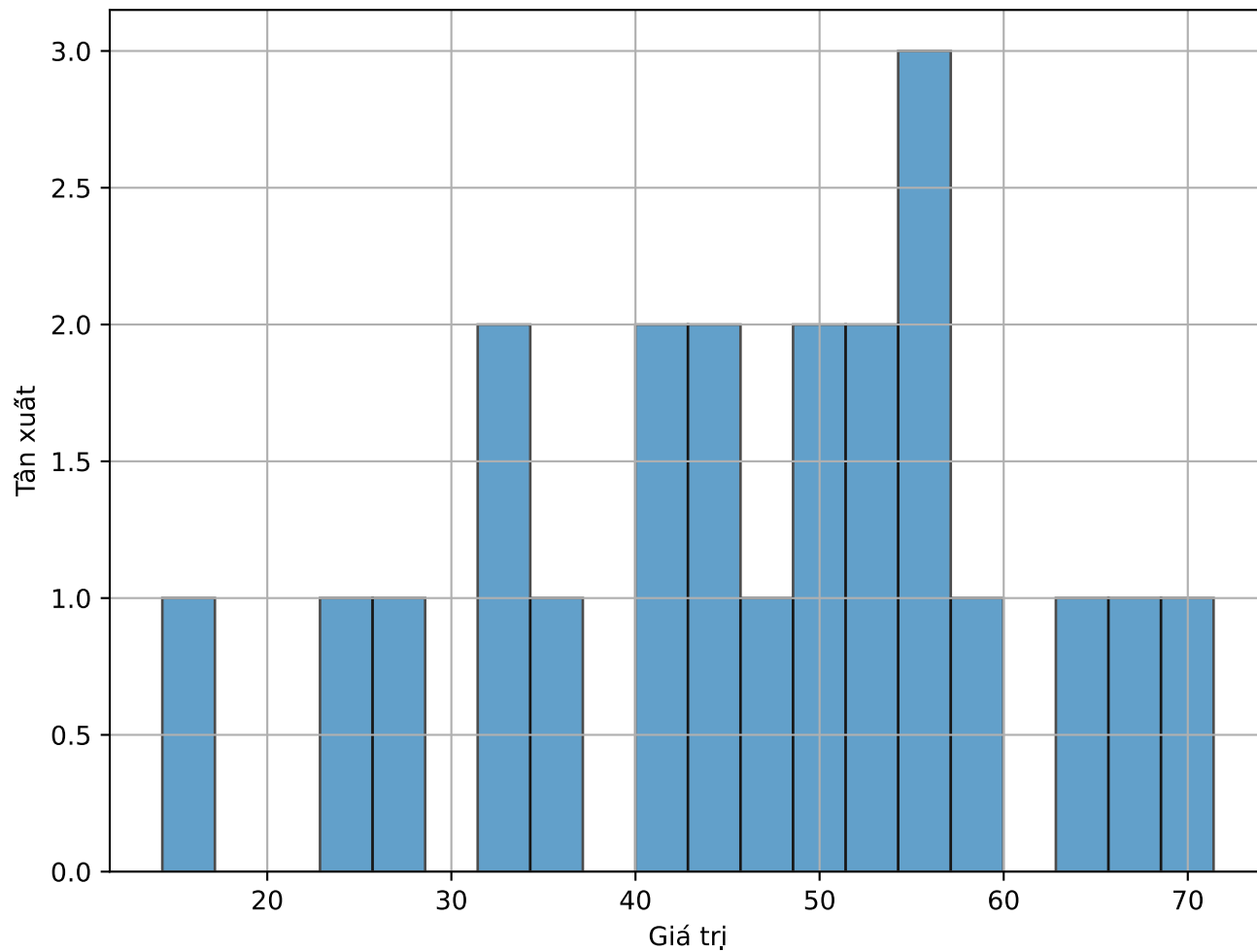
Tkl.1



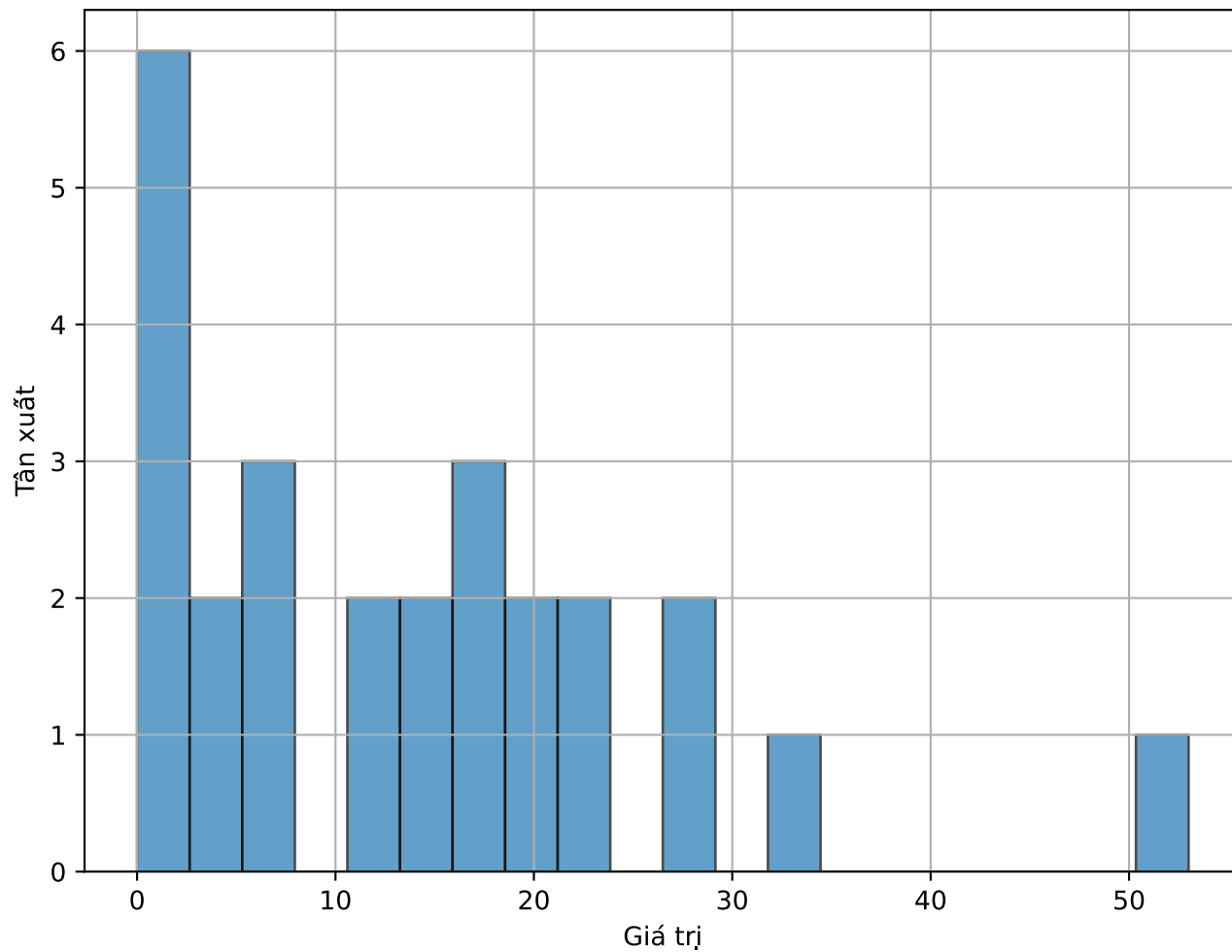
Att.4



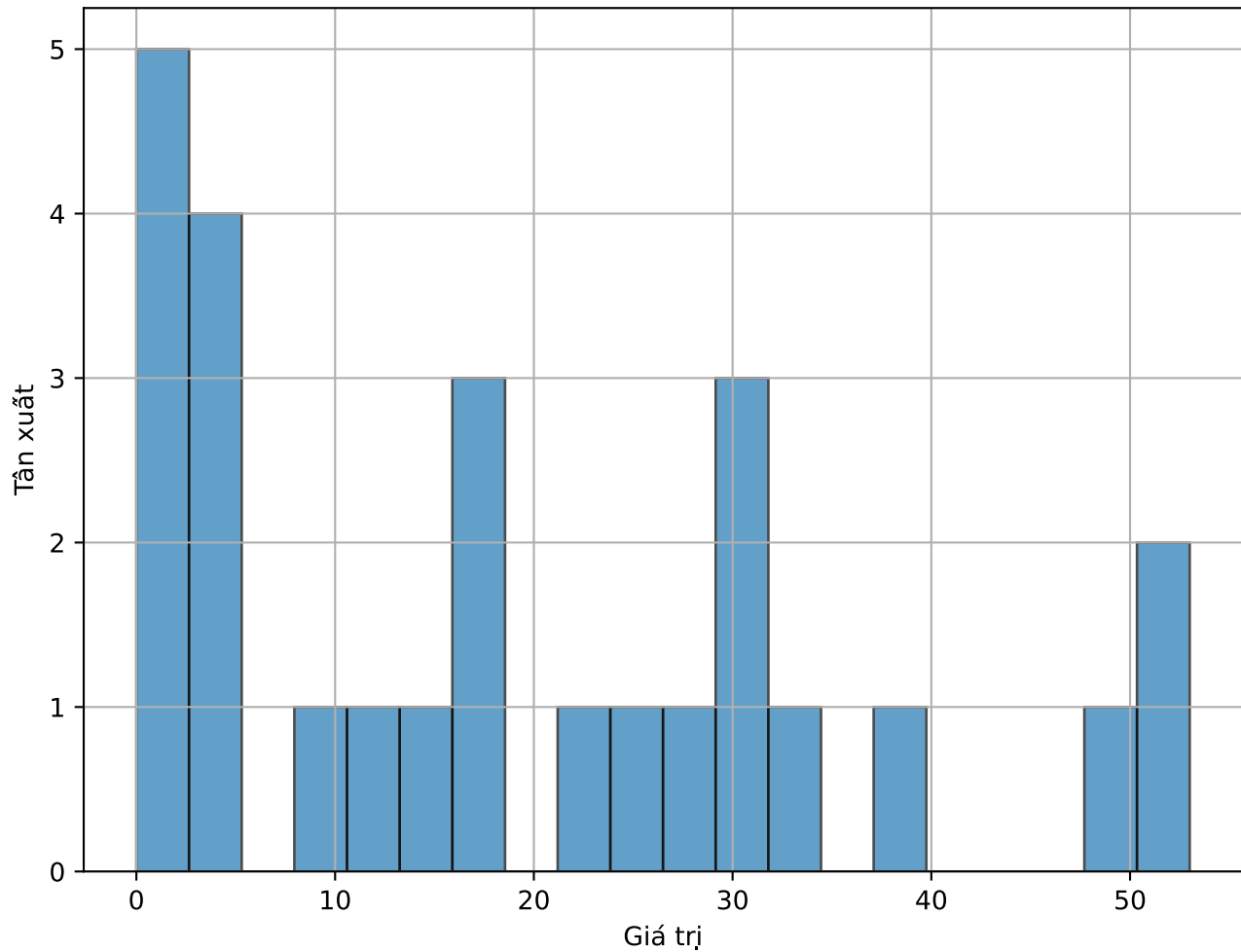
TkI%



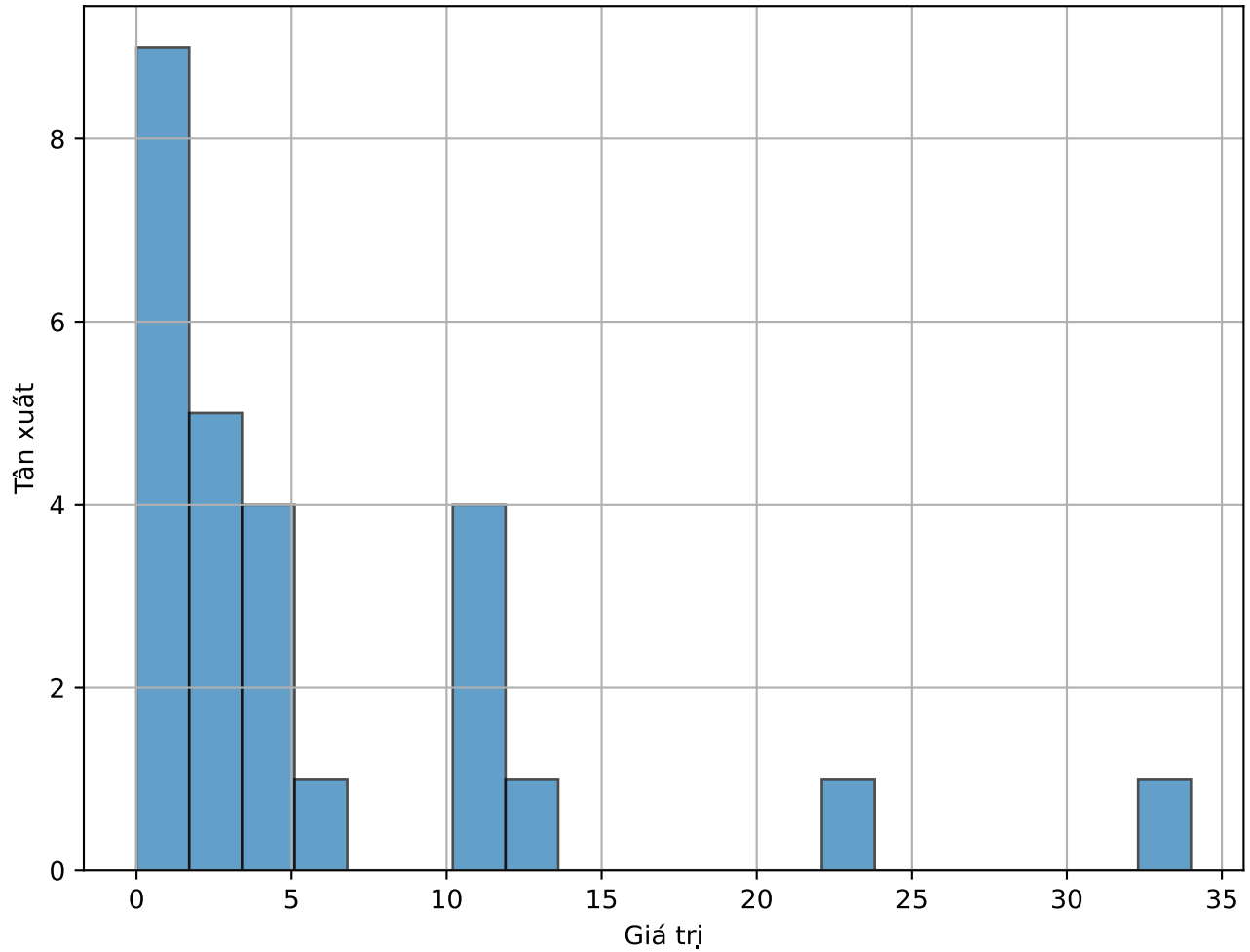
Lost



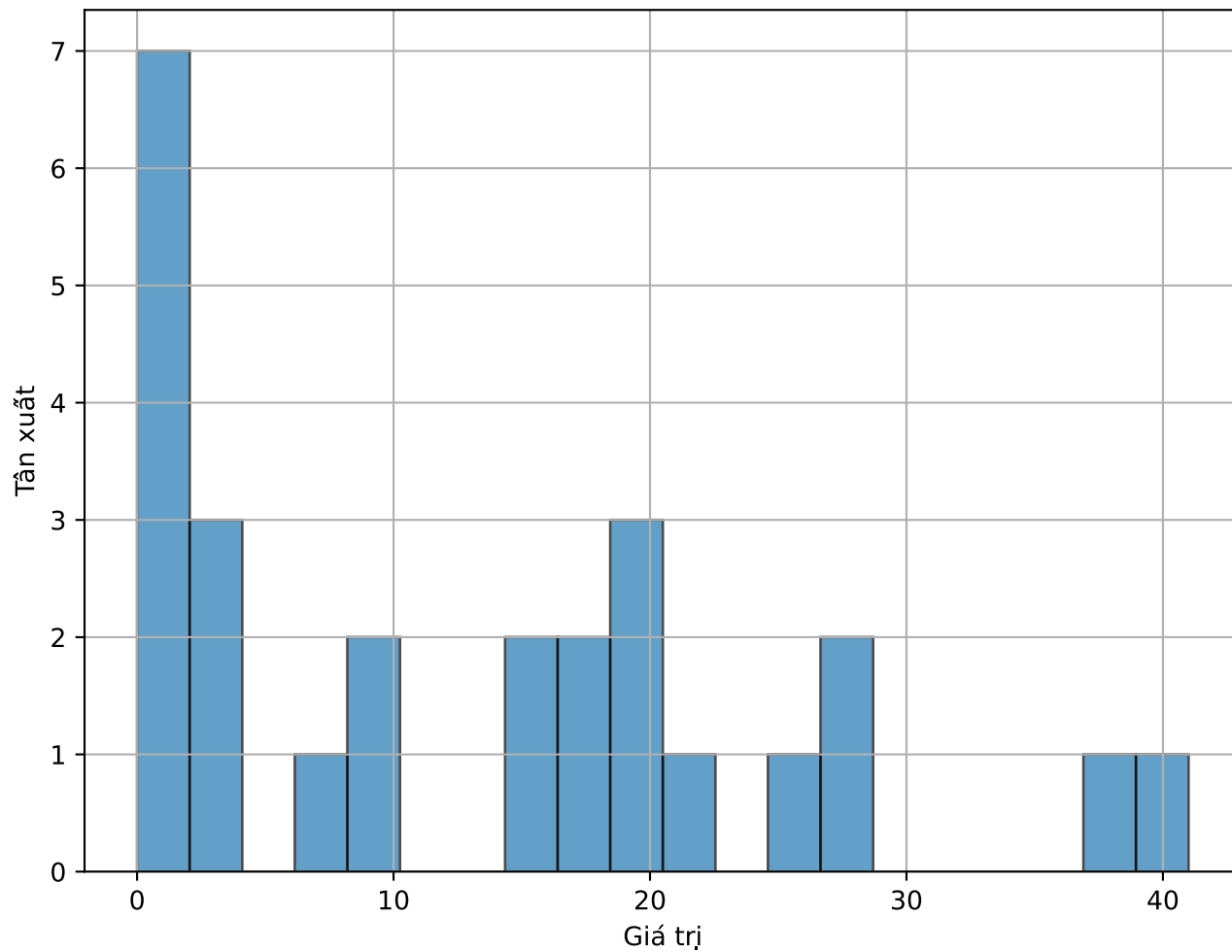
Blocks.1



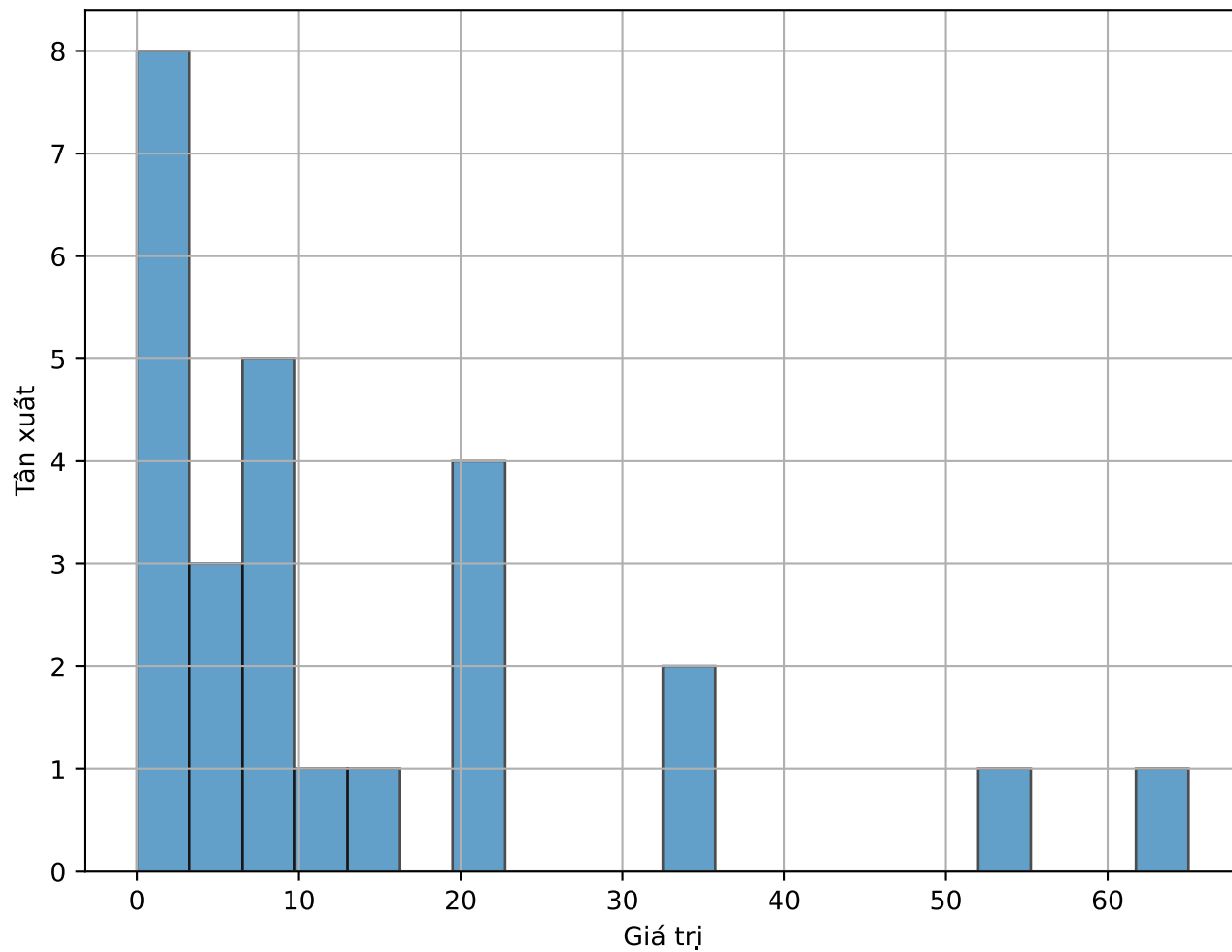
Sh.3



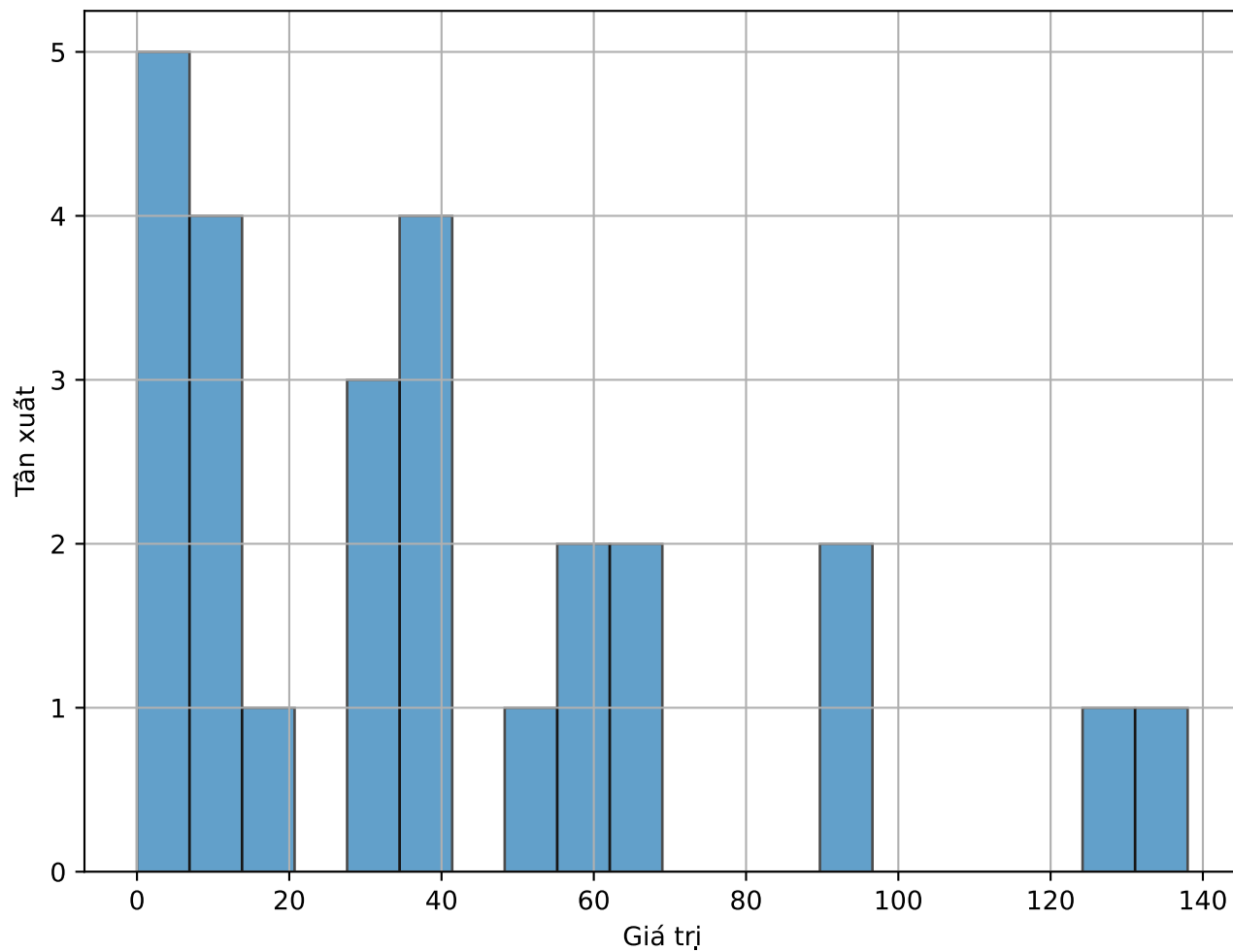
Pass



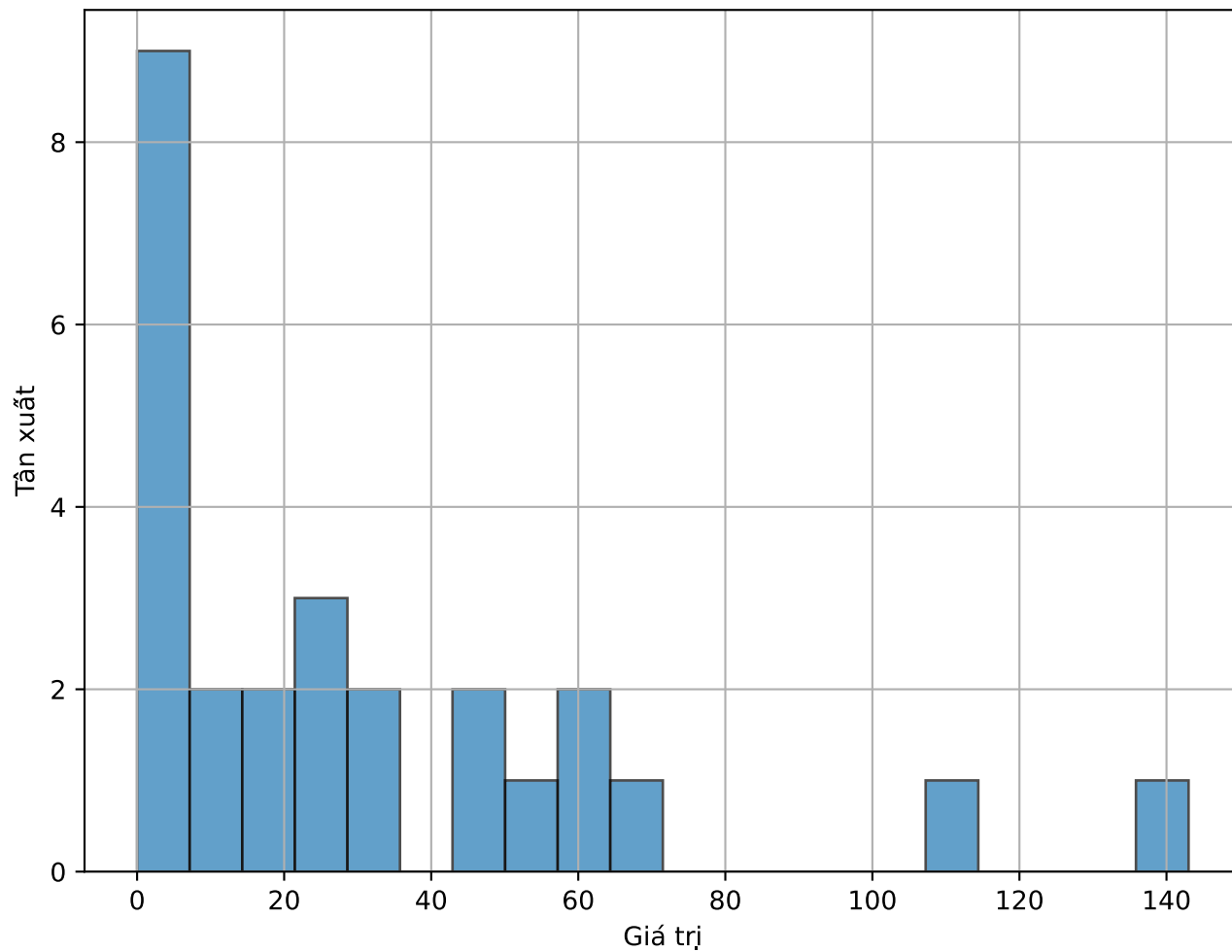
Int



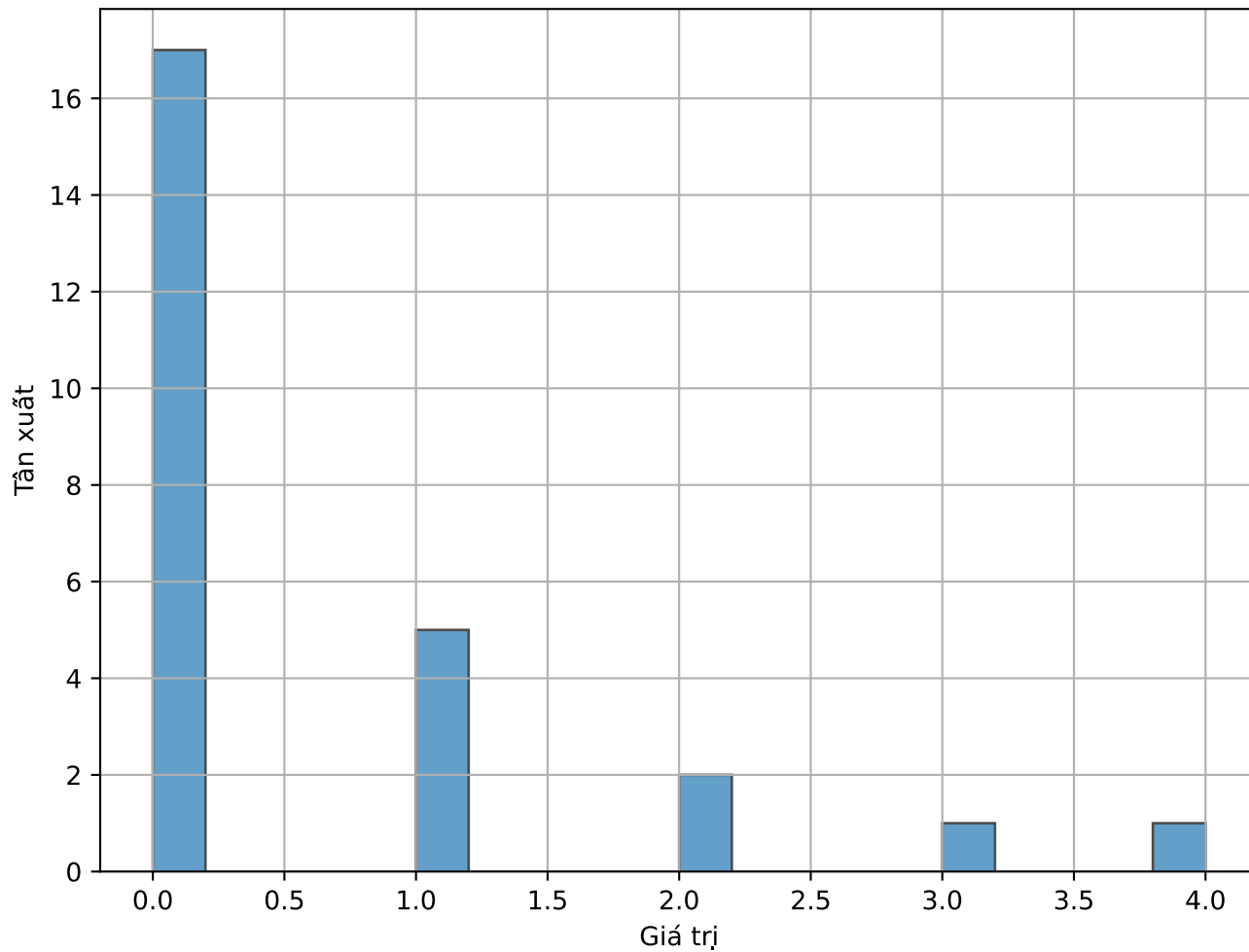
Tkl + Int



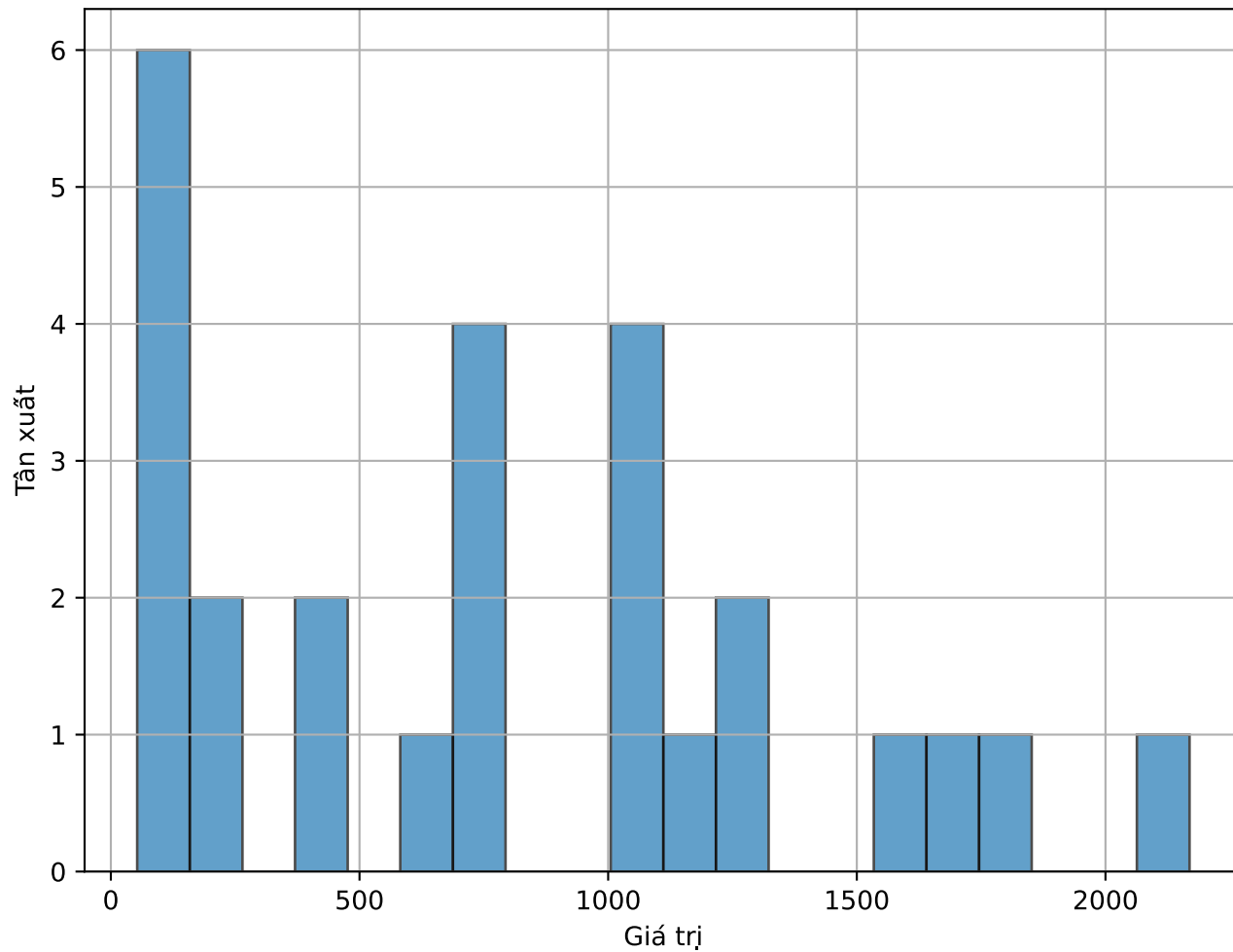
Clr



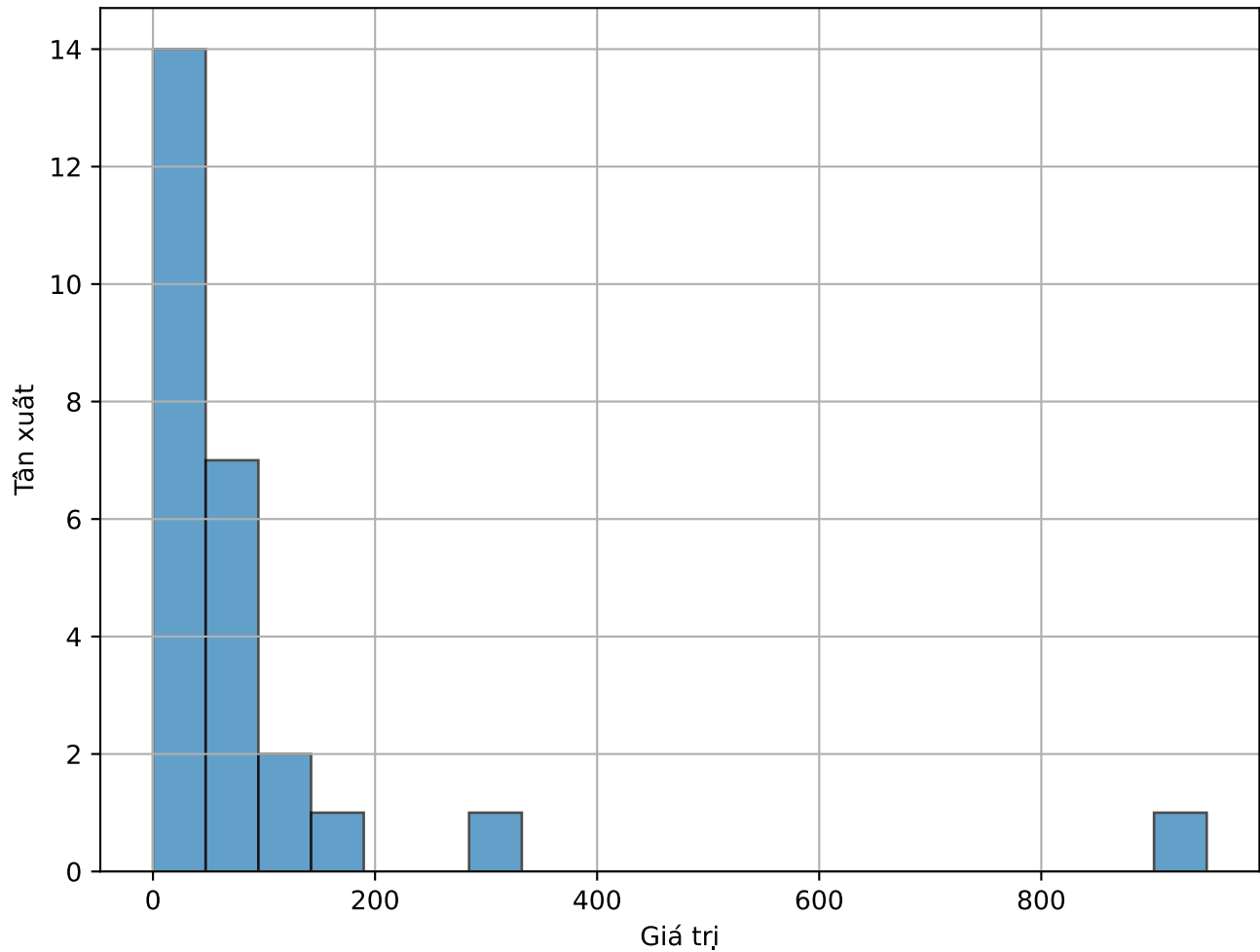
Err



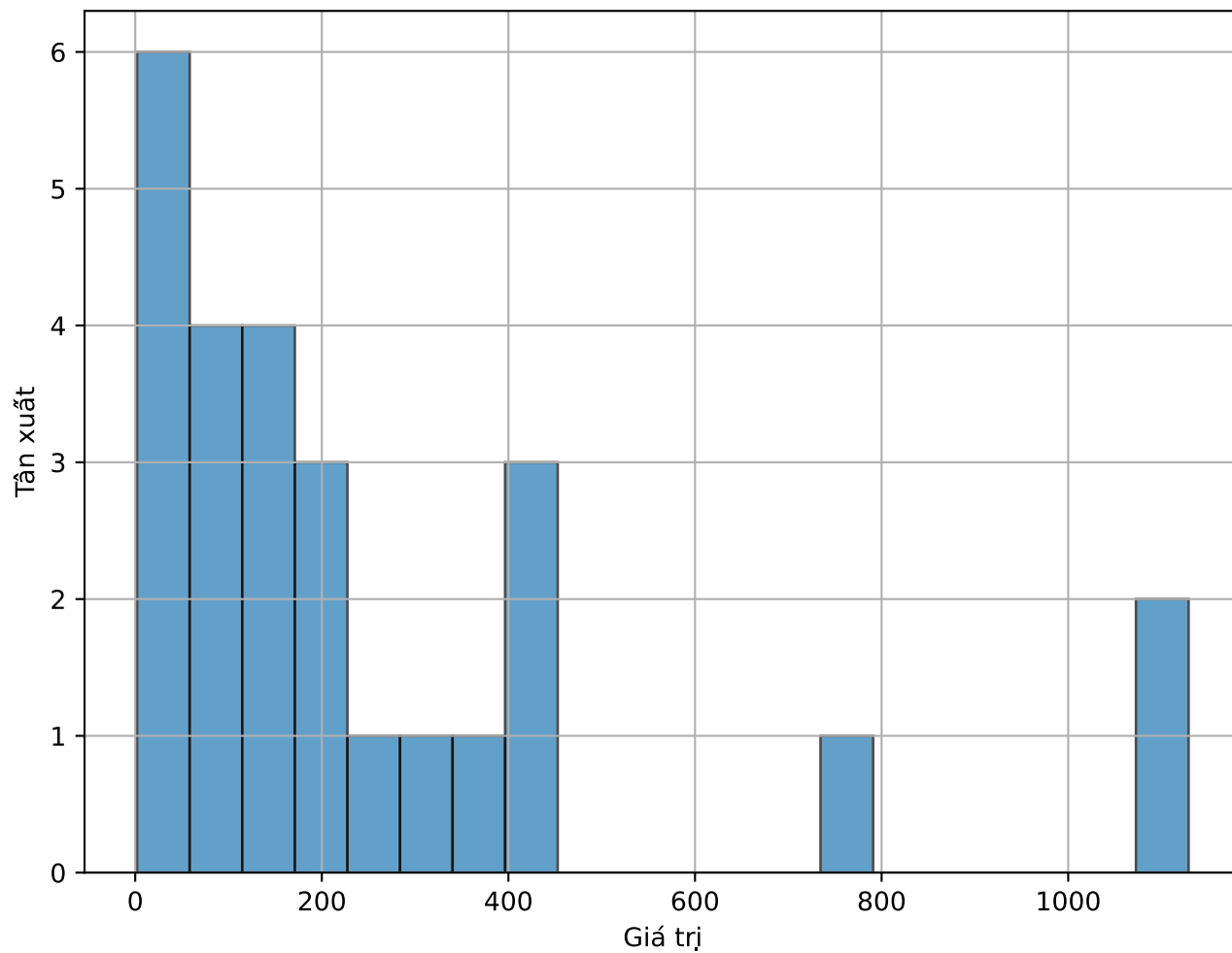
Touches



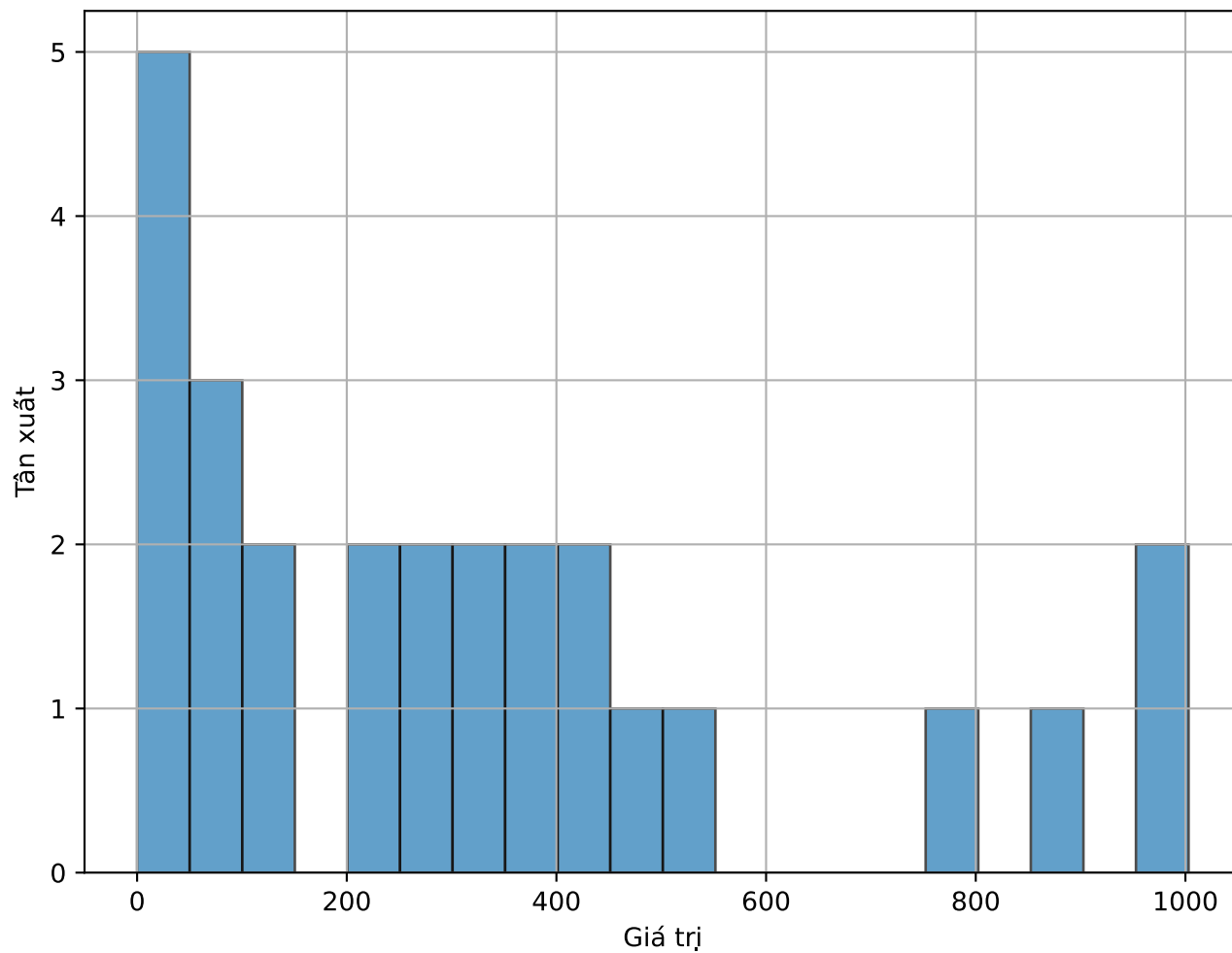
Def Pen



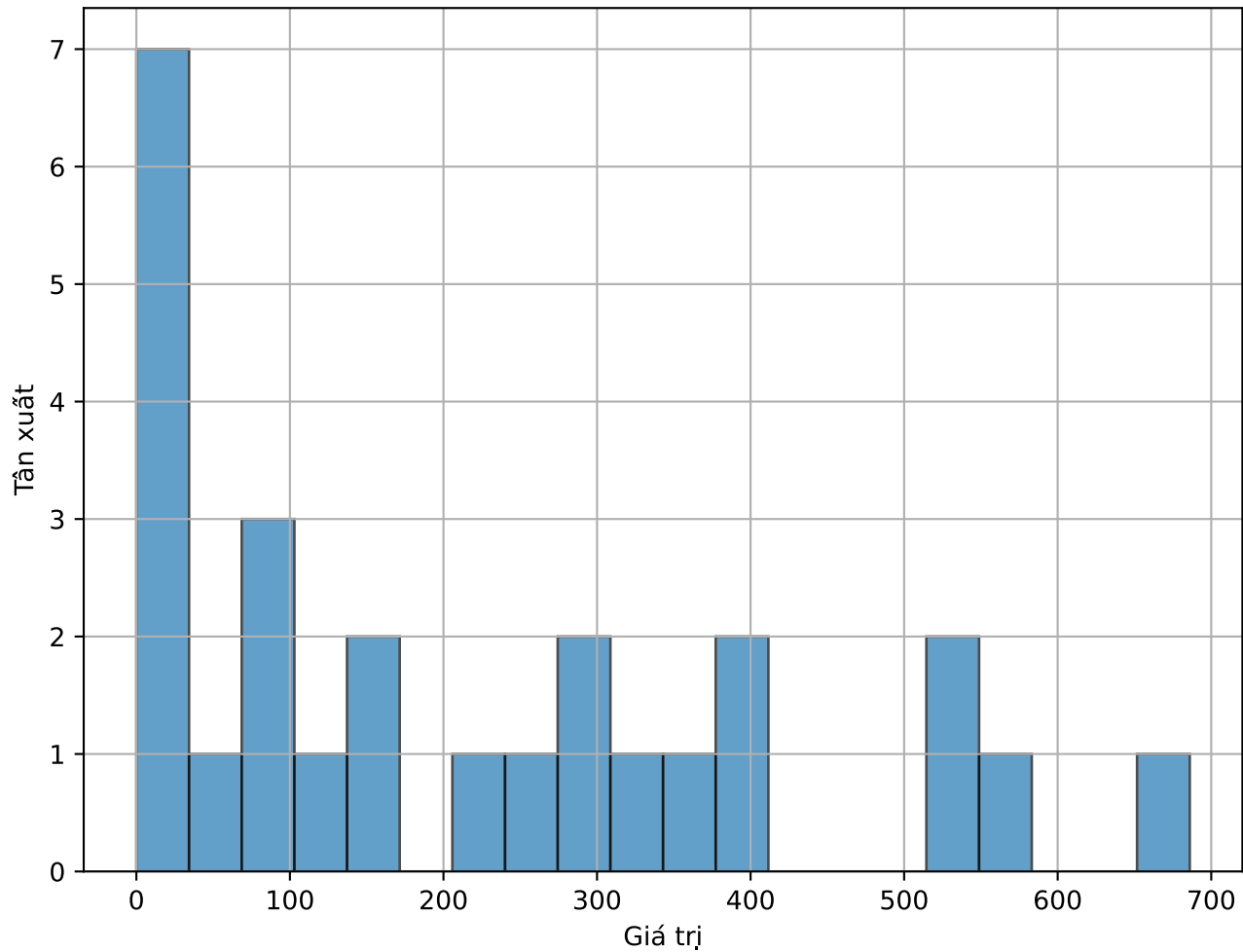
Def 3rd



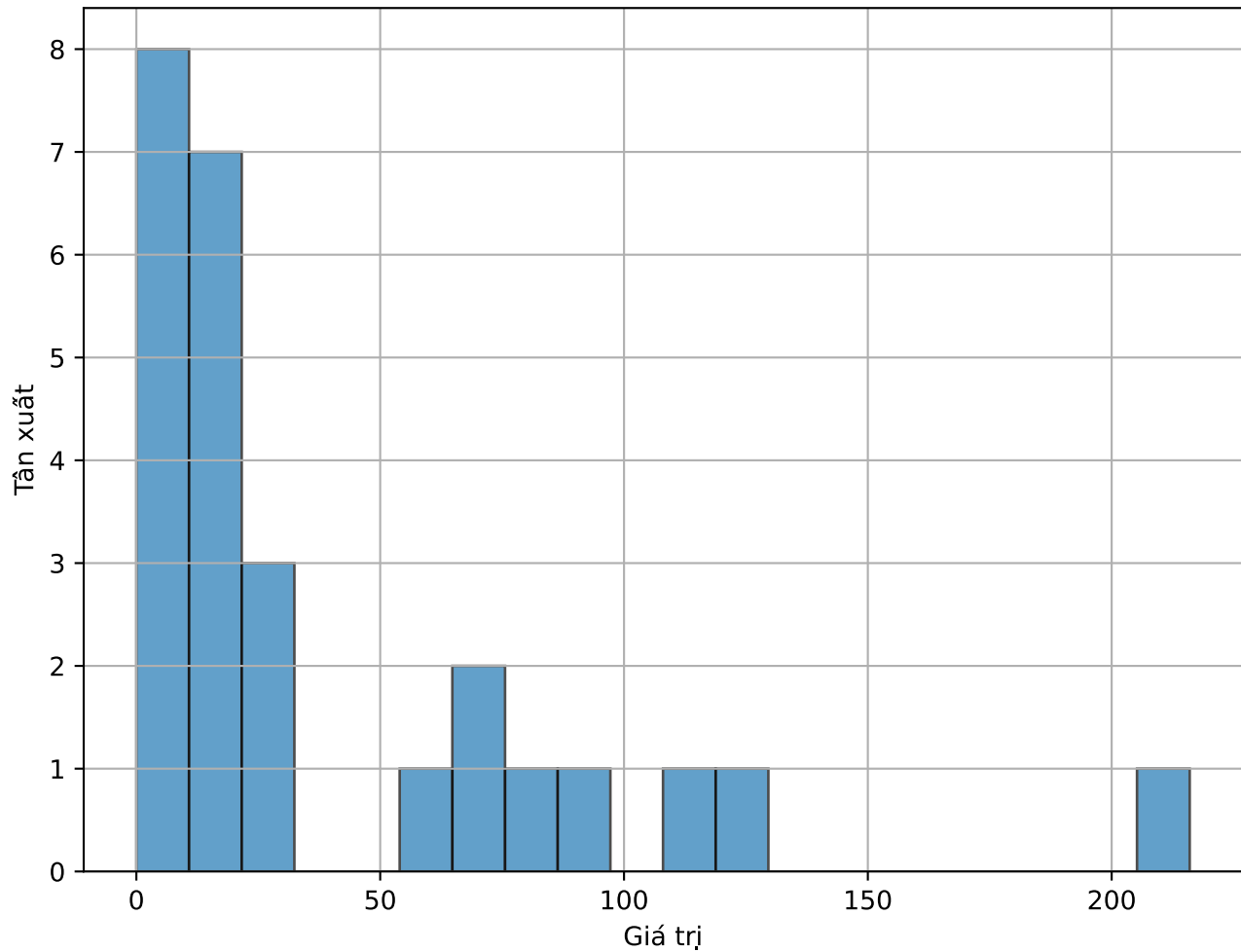
Mid 3rd.1



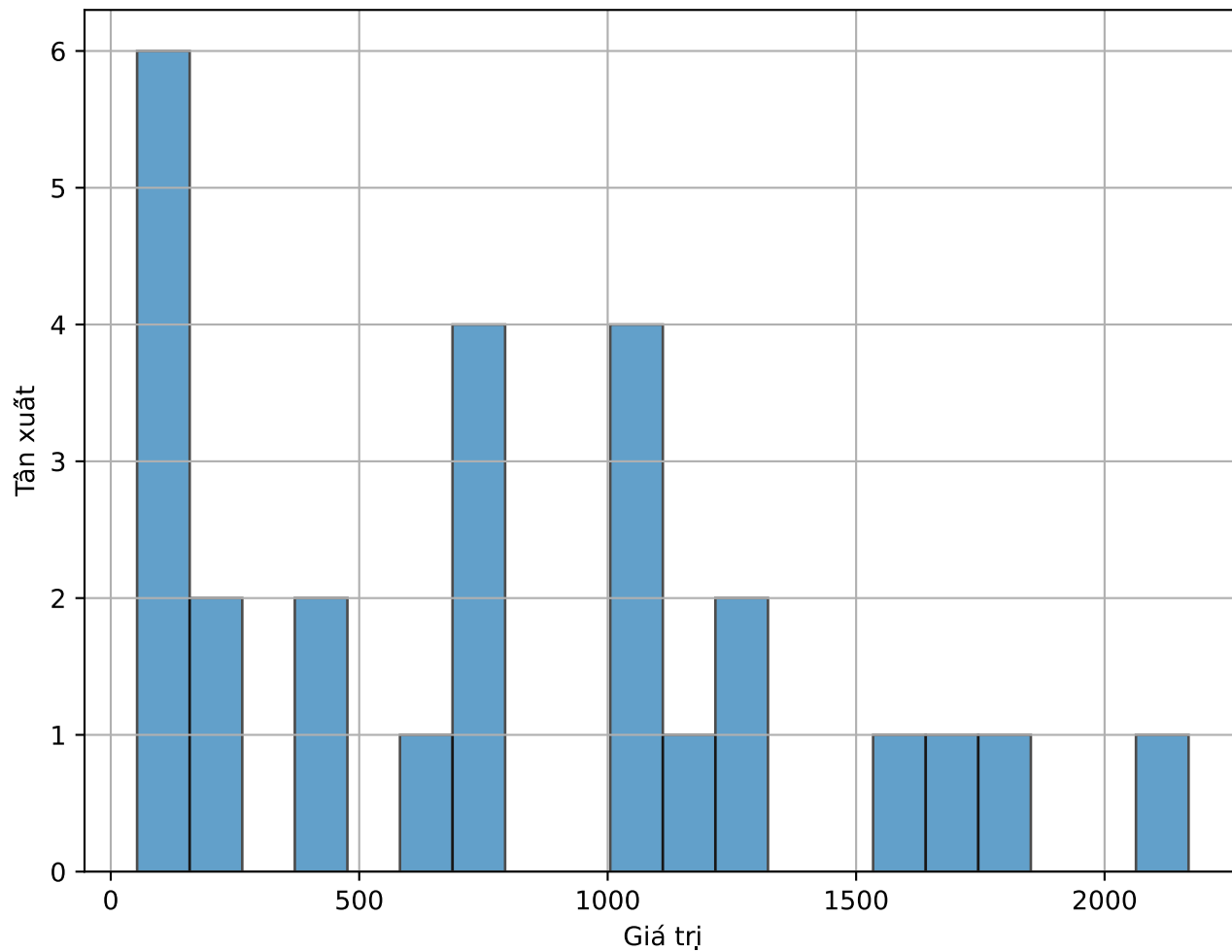
Att 3rd.1



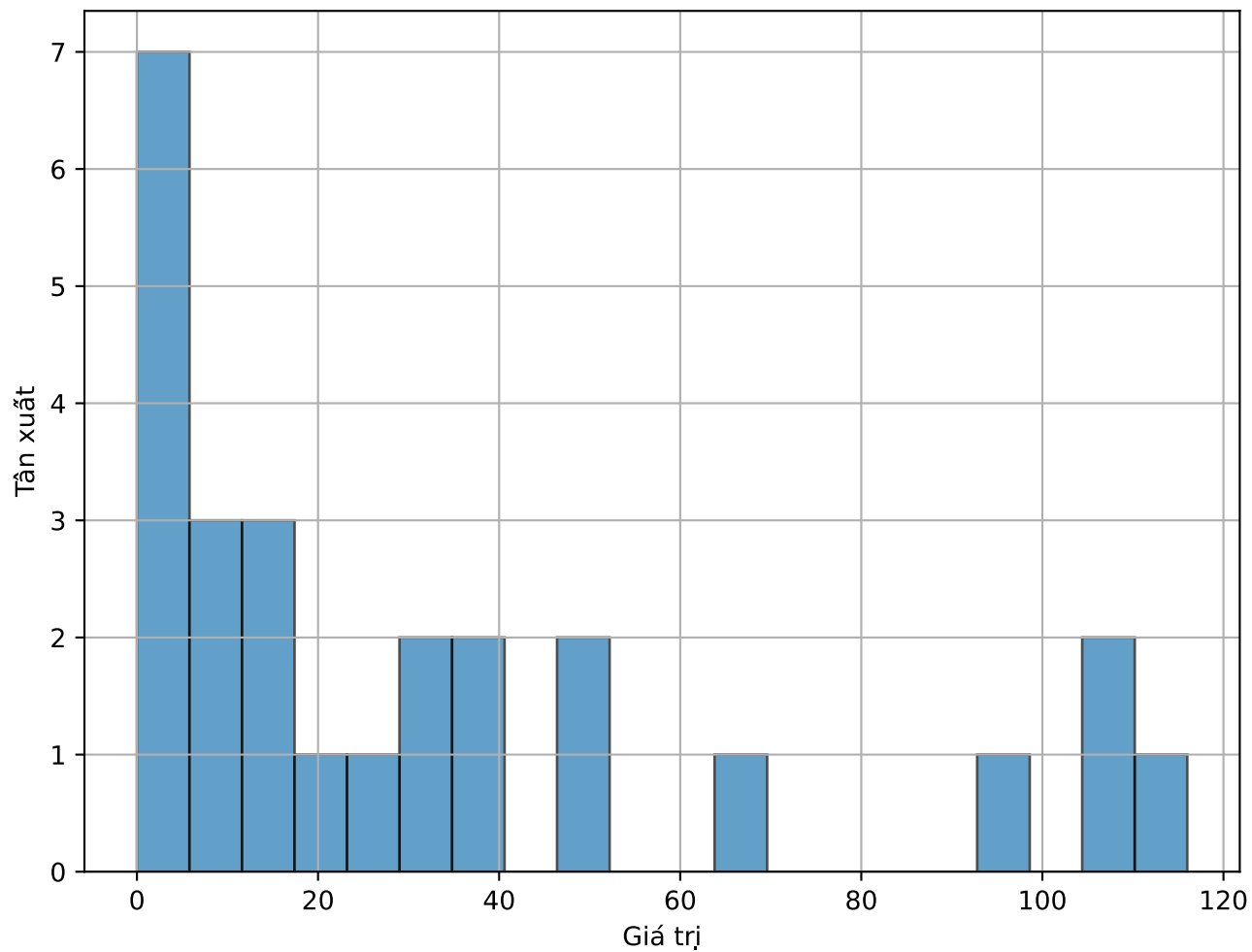
Att Pen



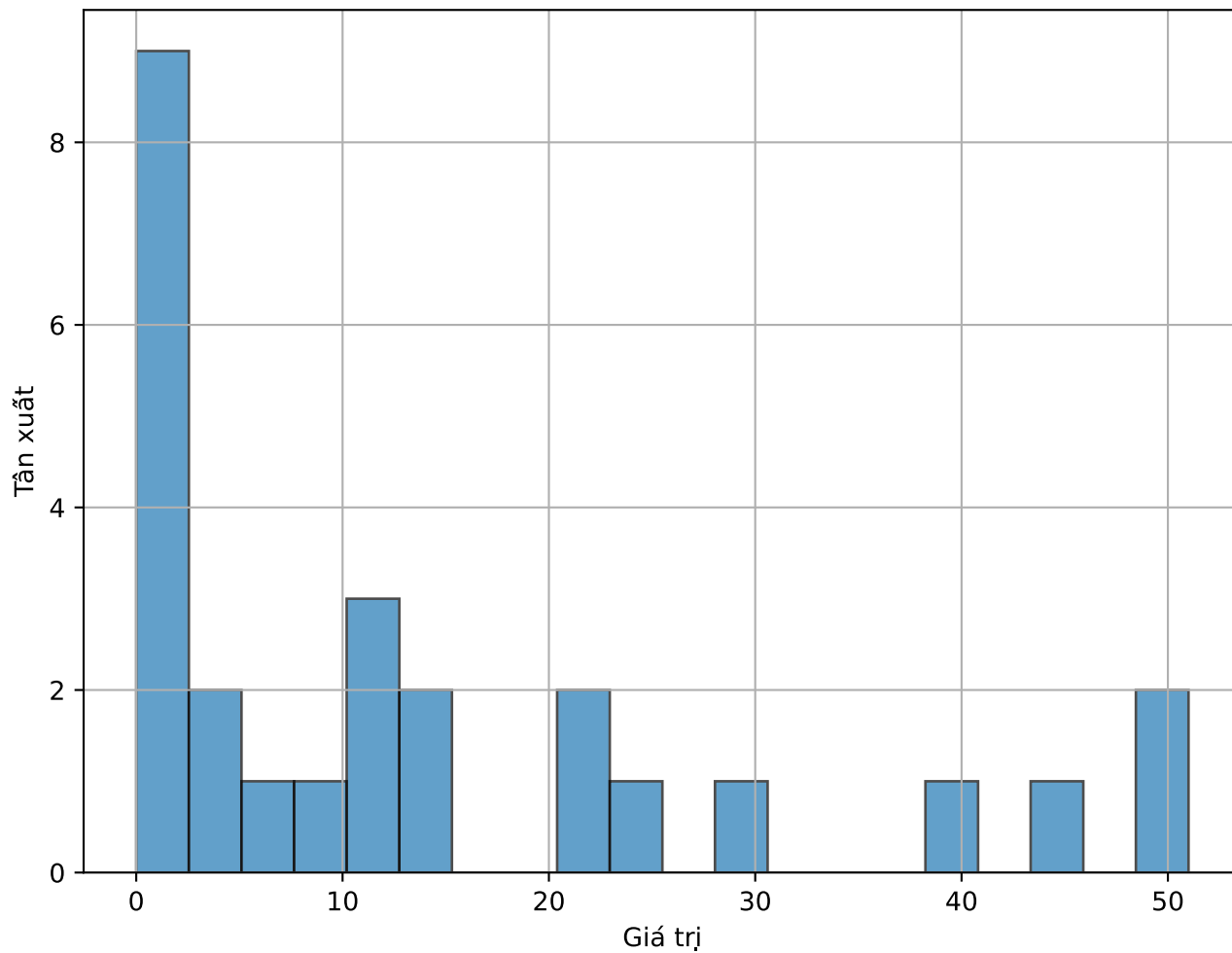
Live.1



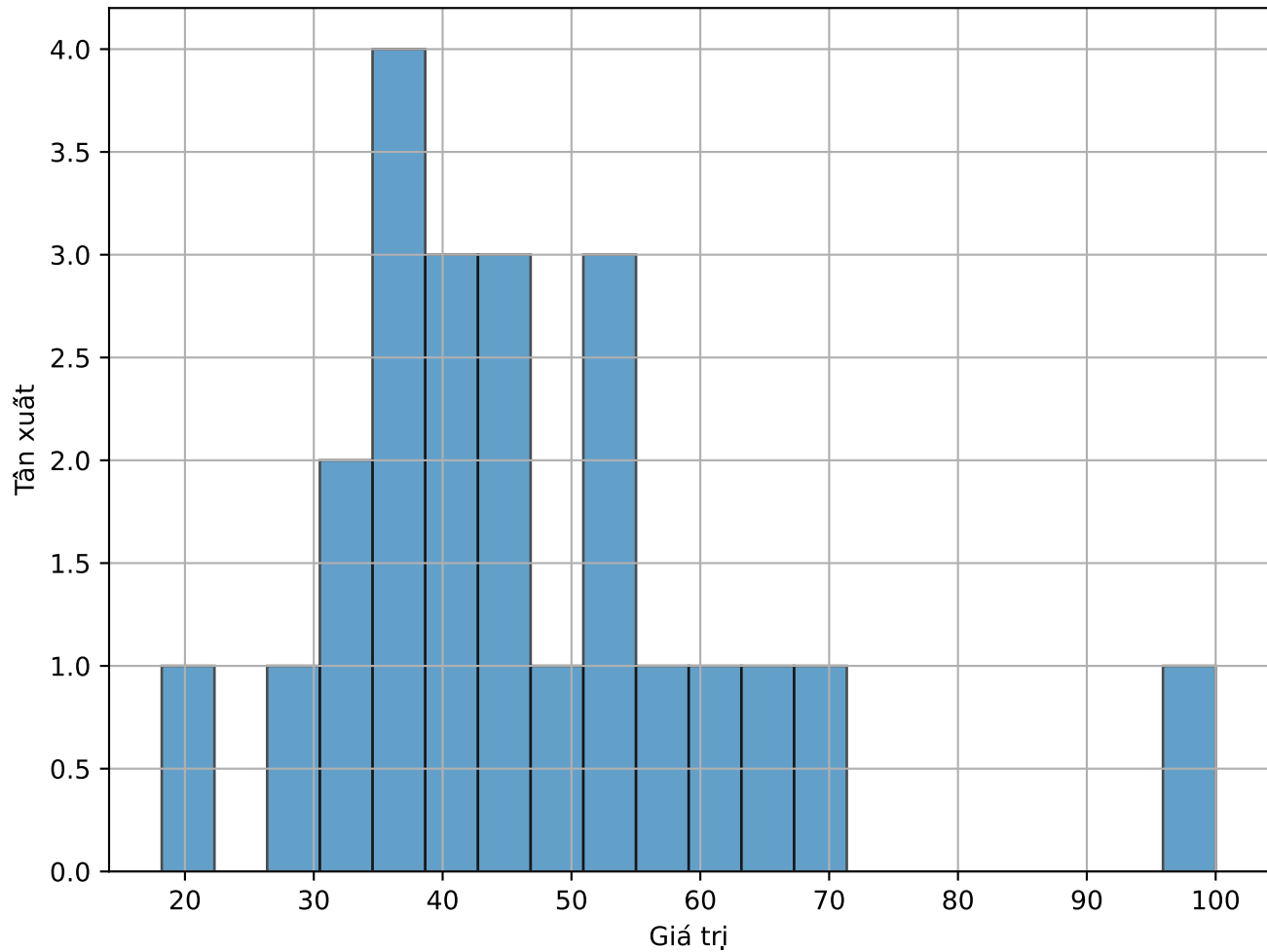
Att.5



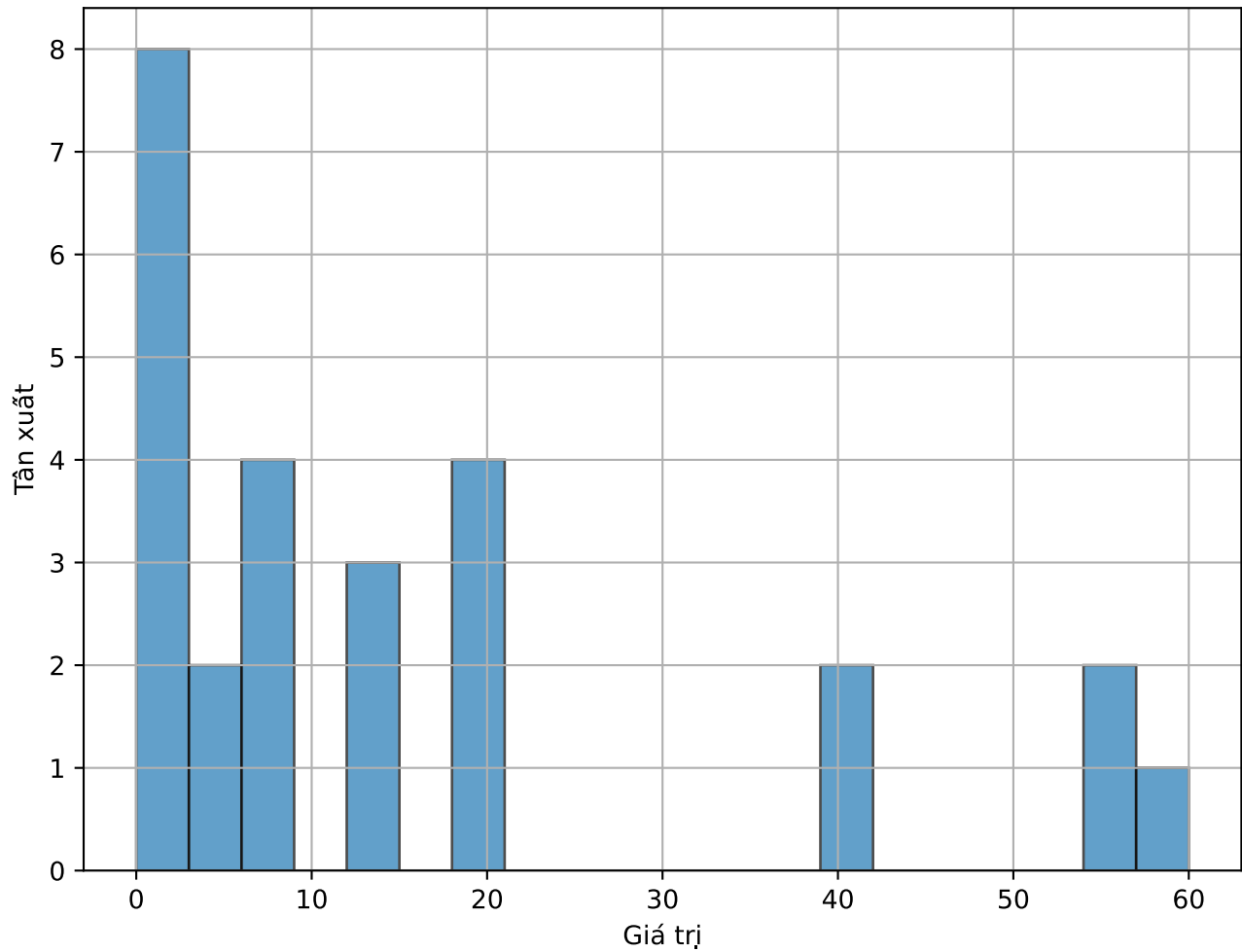
Succ



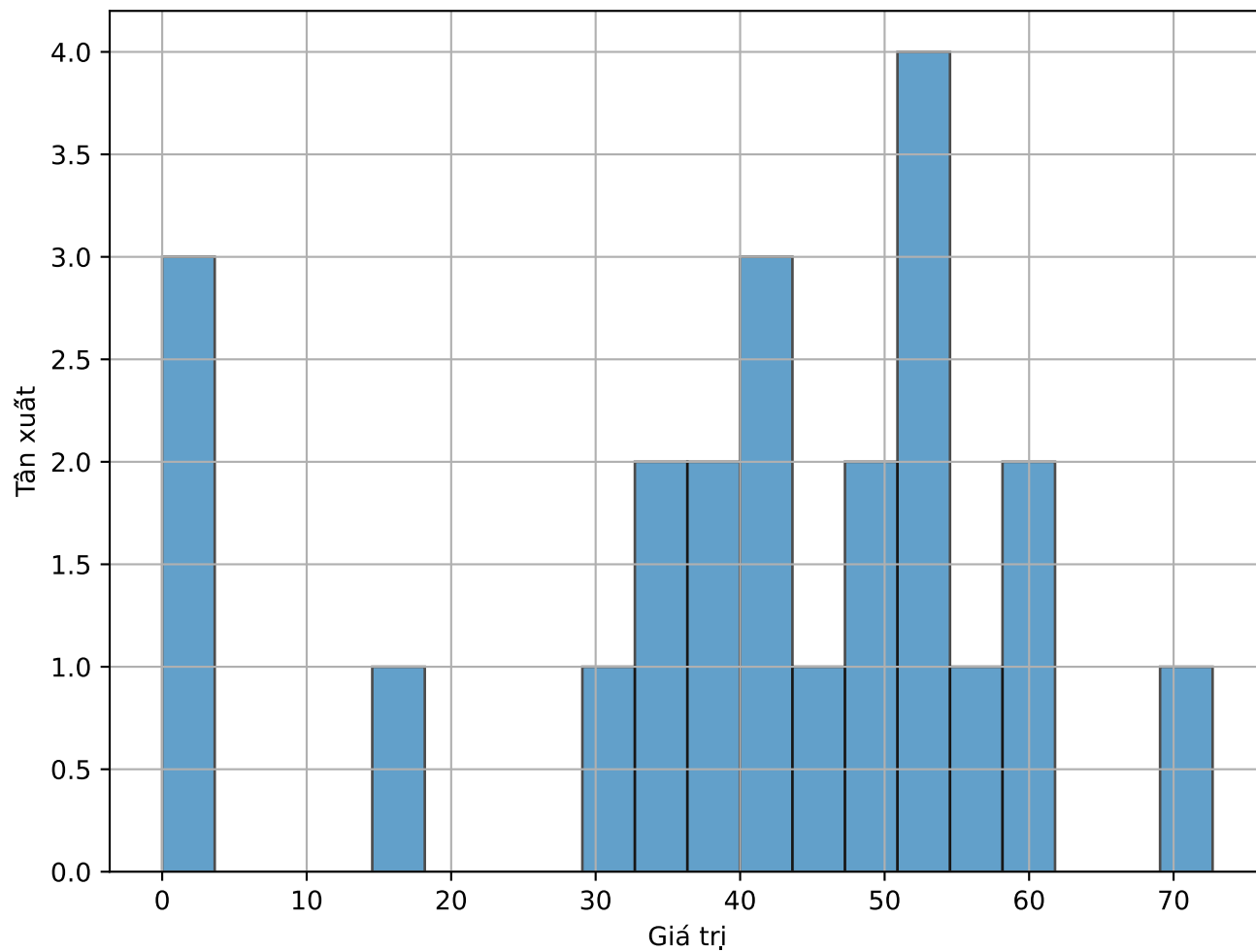
Succ%



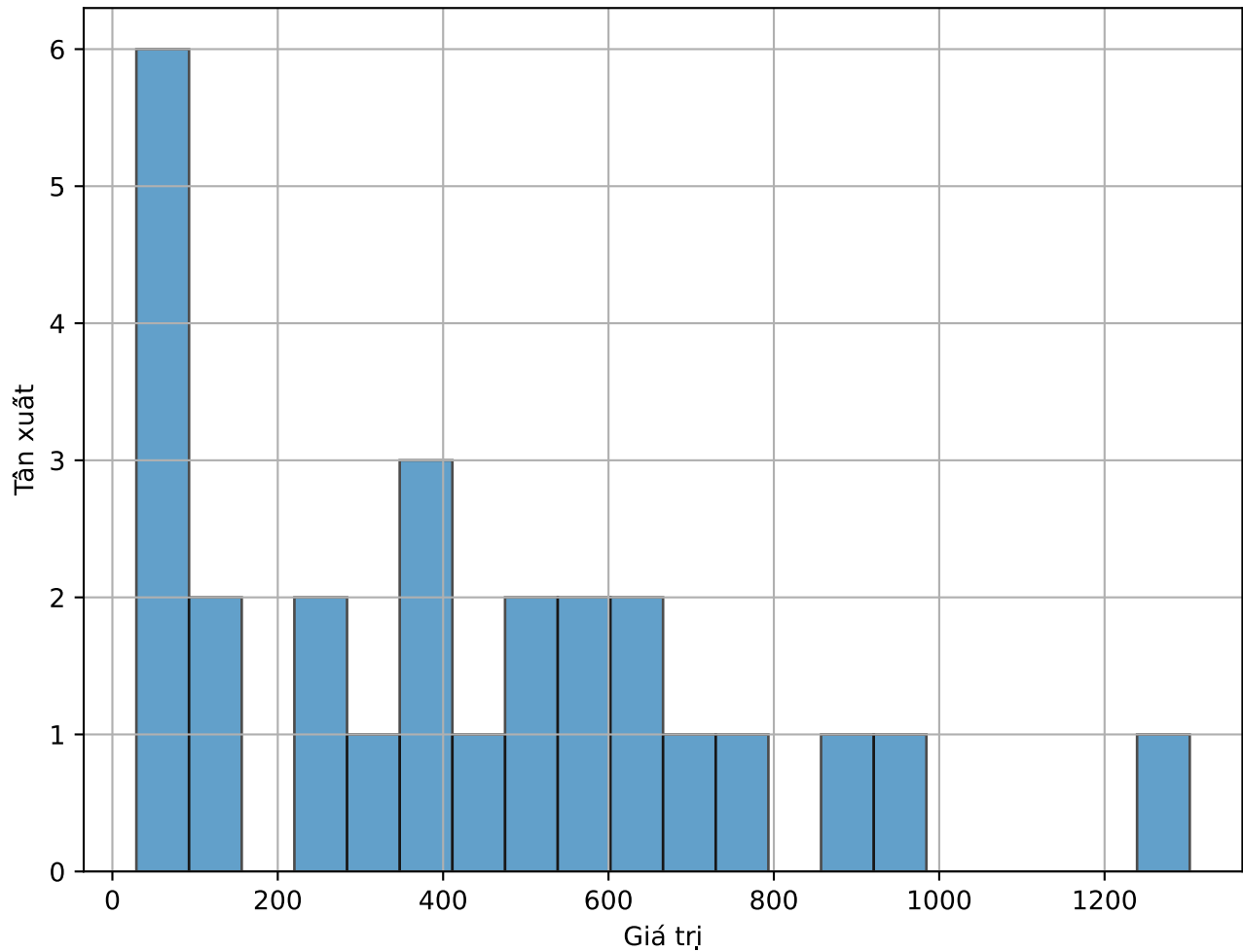
Tkld



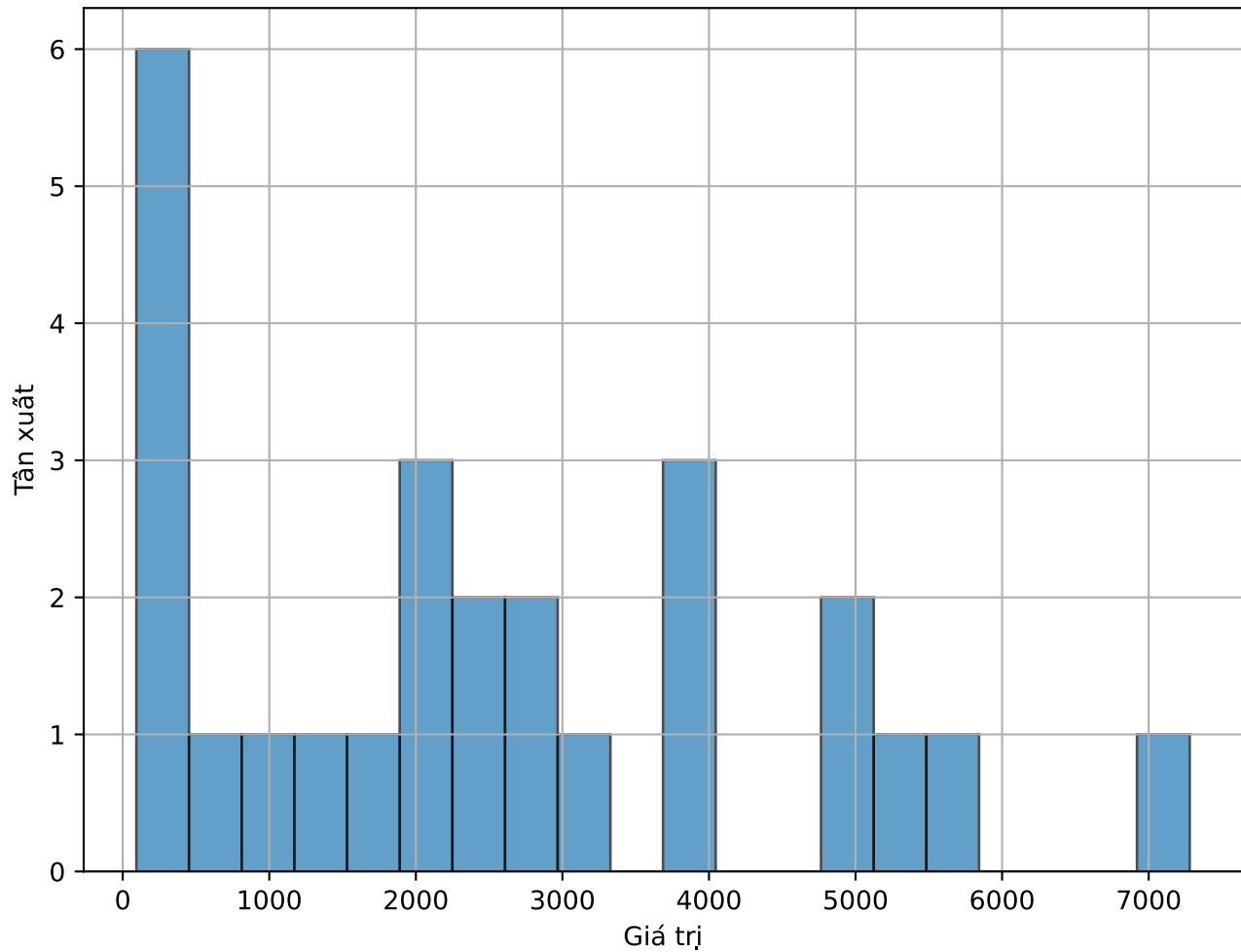
Tkld%



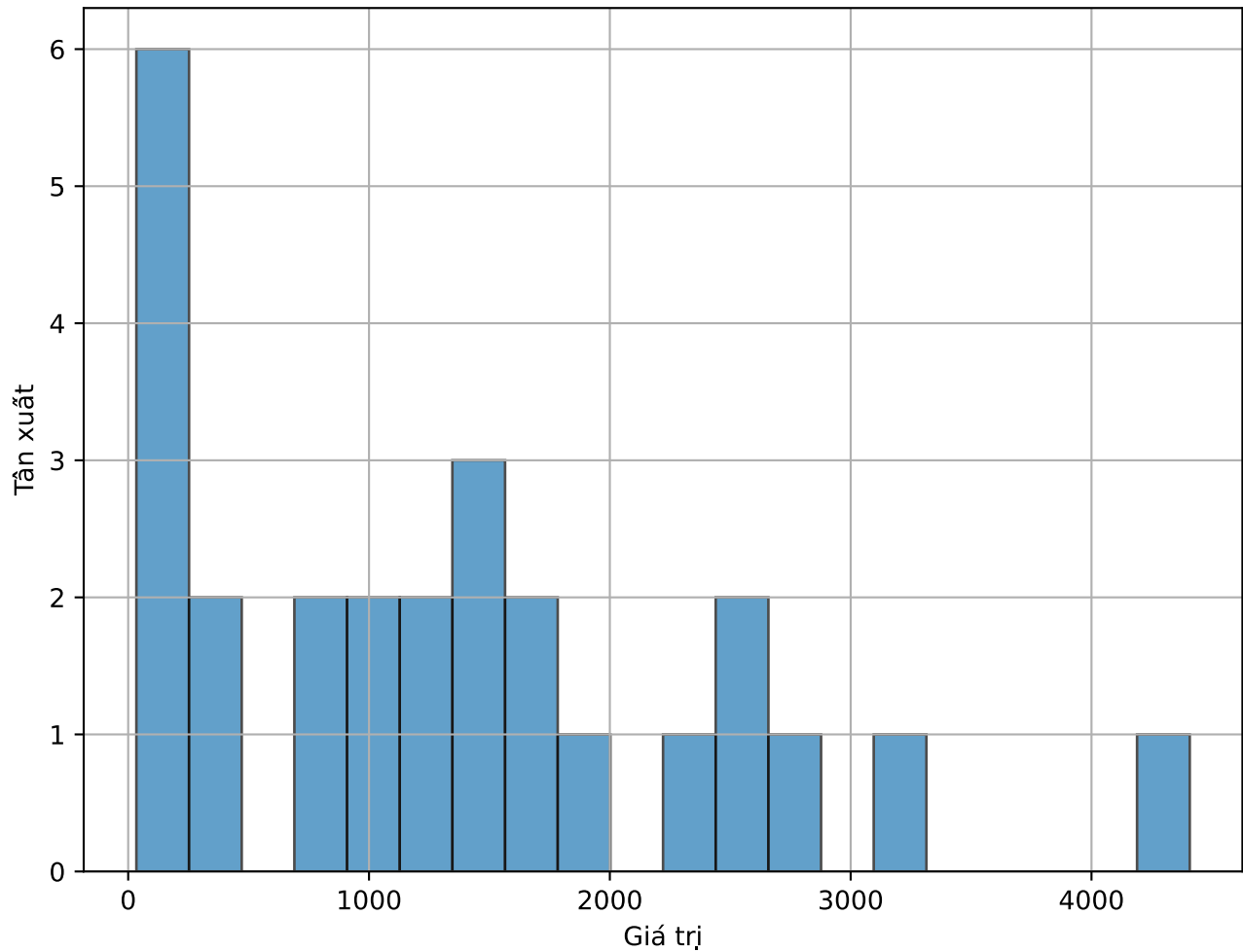
Carries



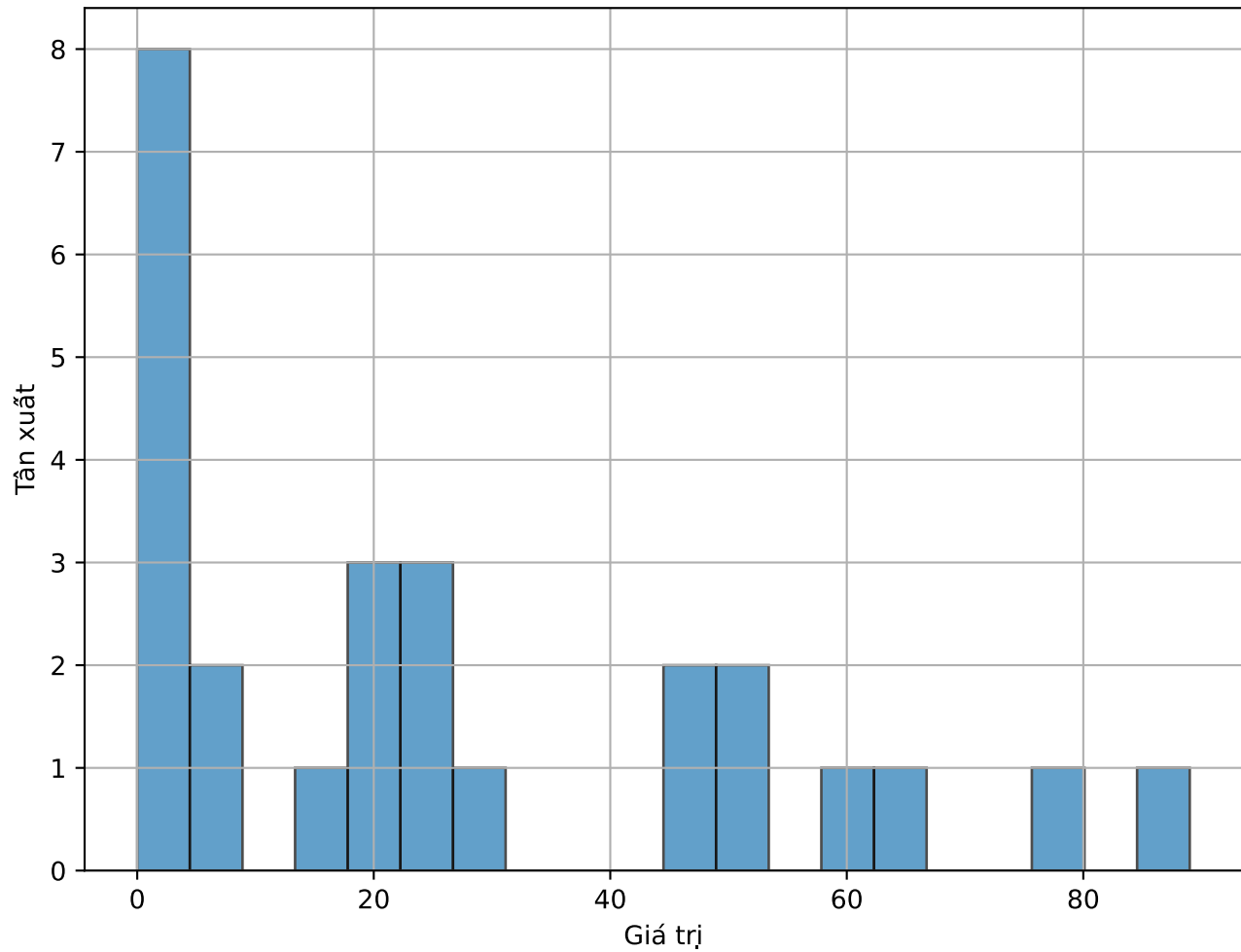
TotDist.1



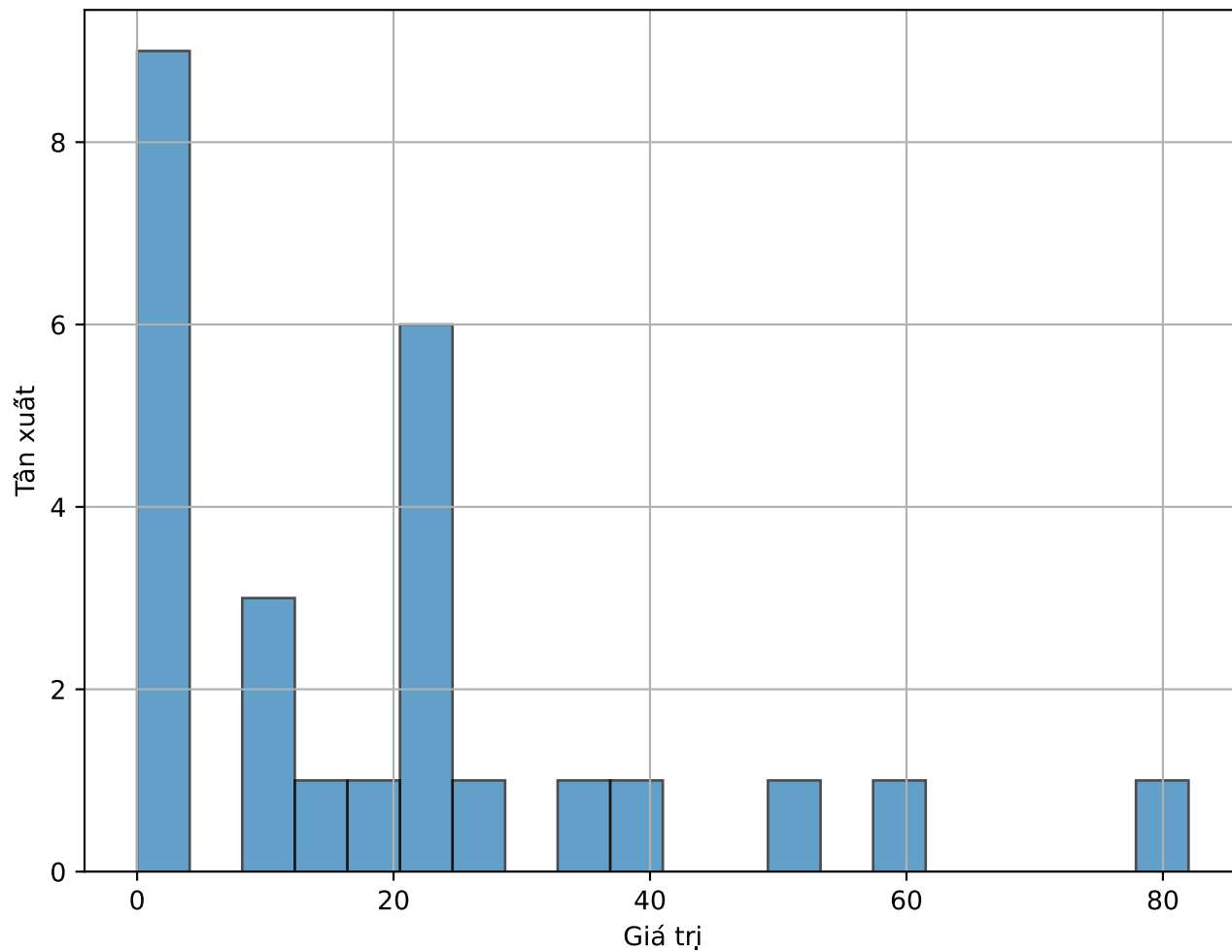
ProDist



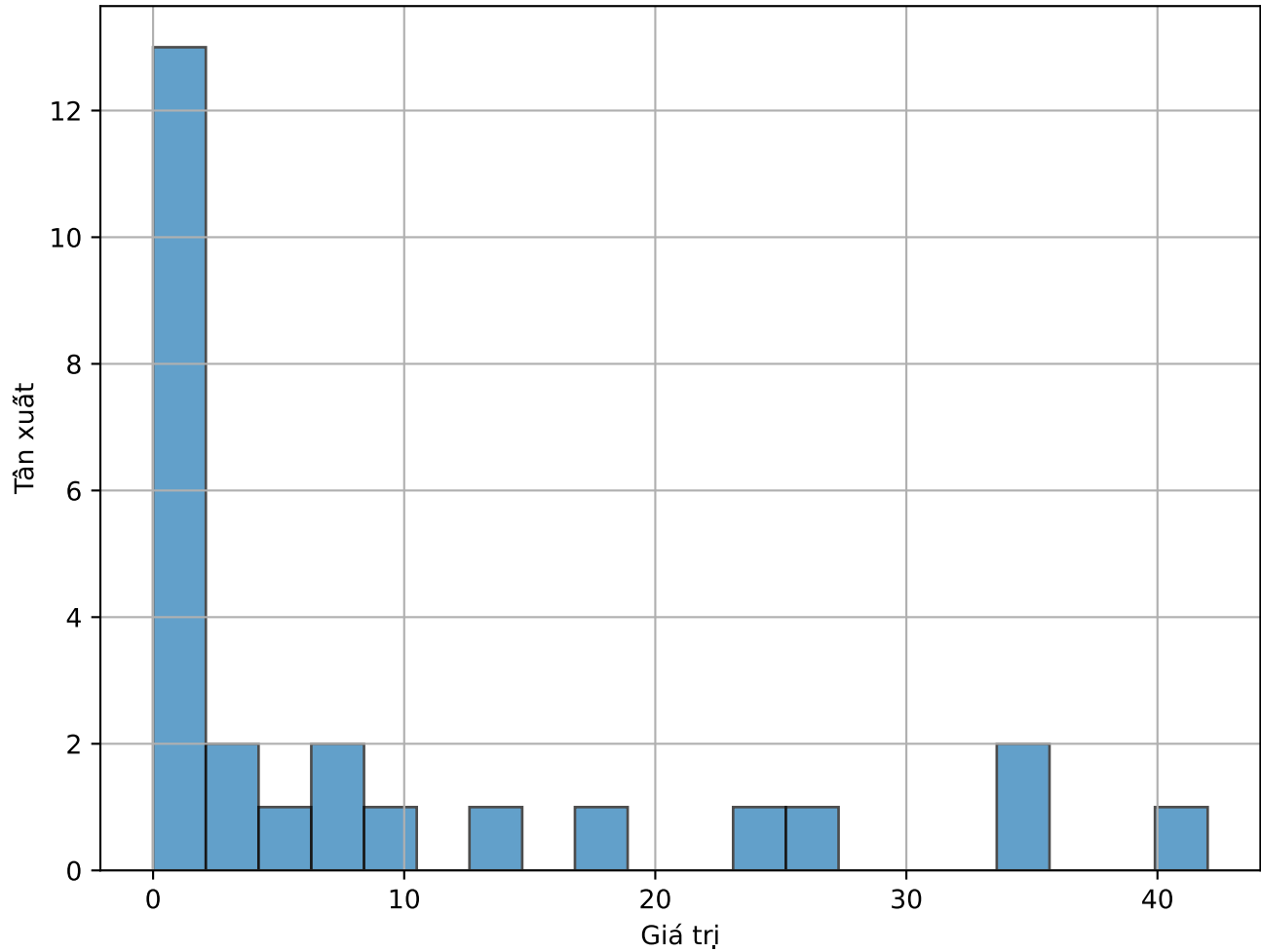
ProgC



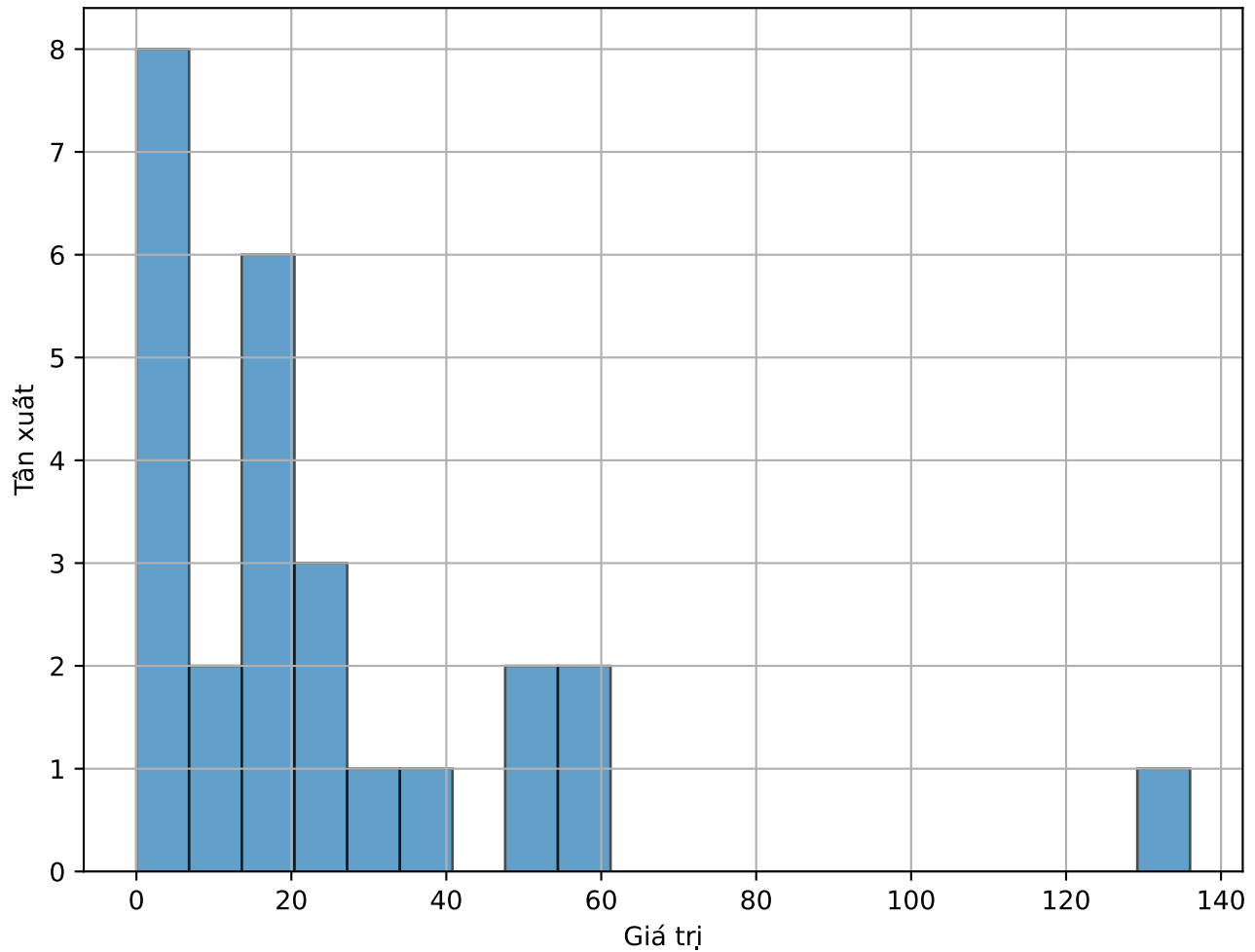
1/3.1



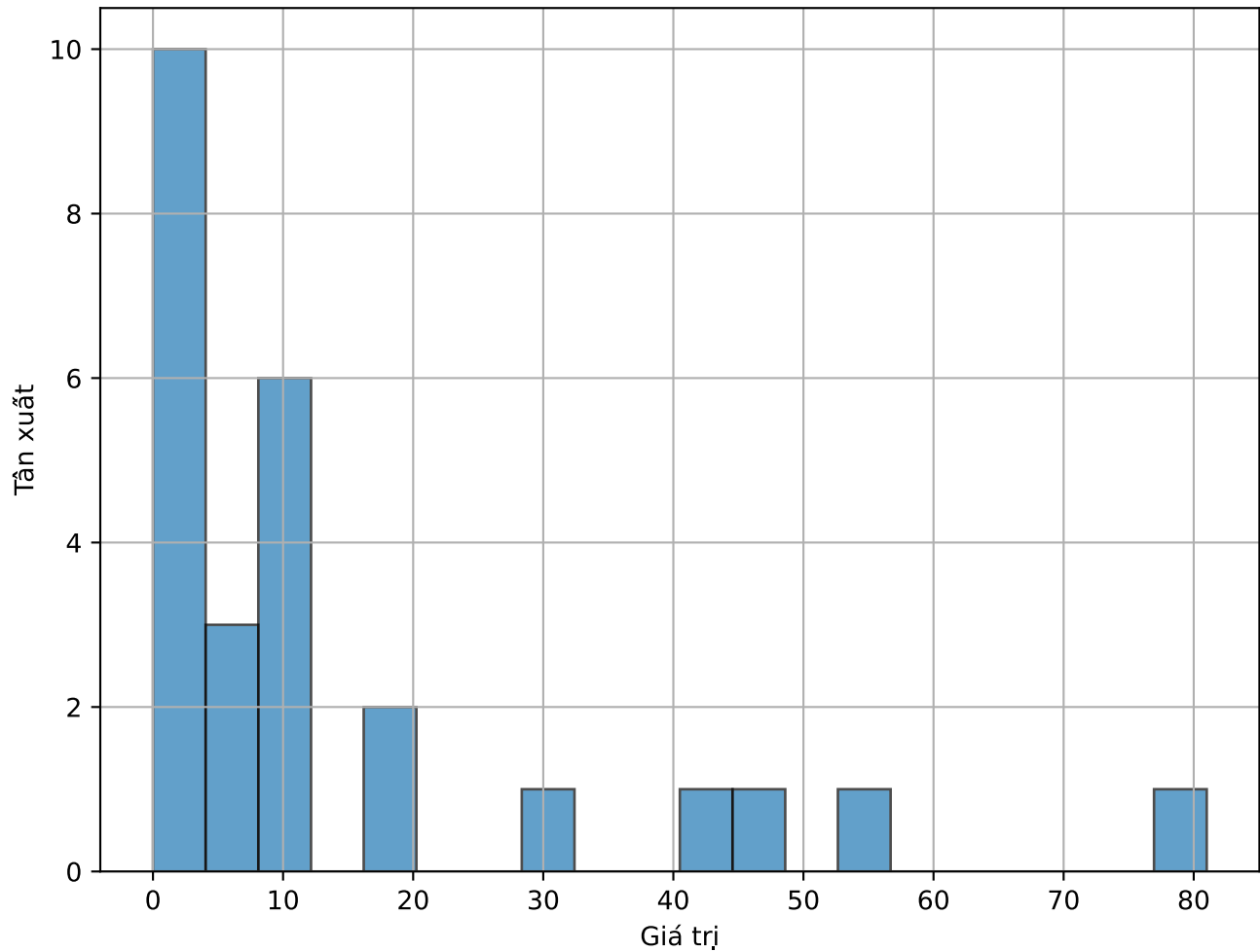
CPA



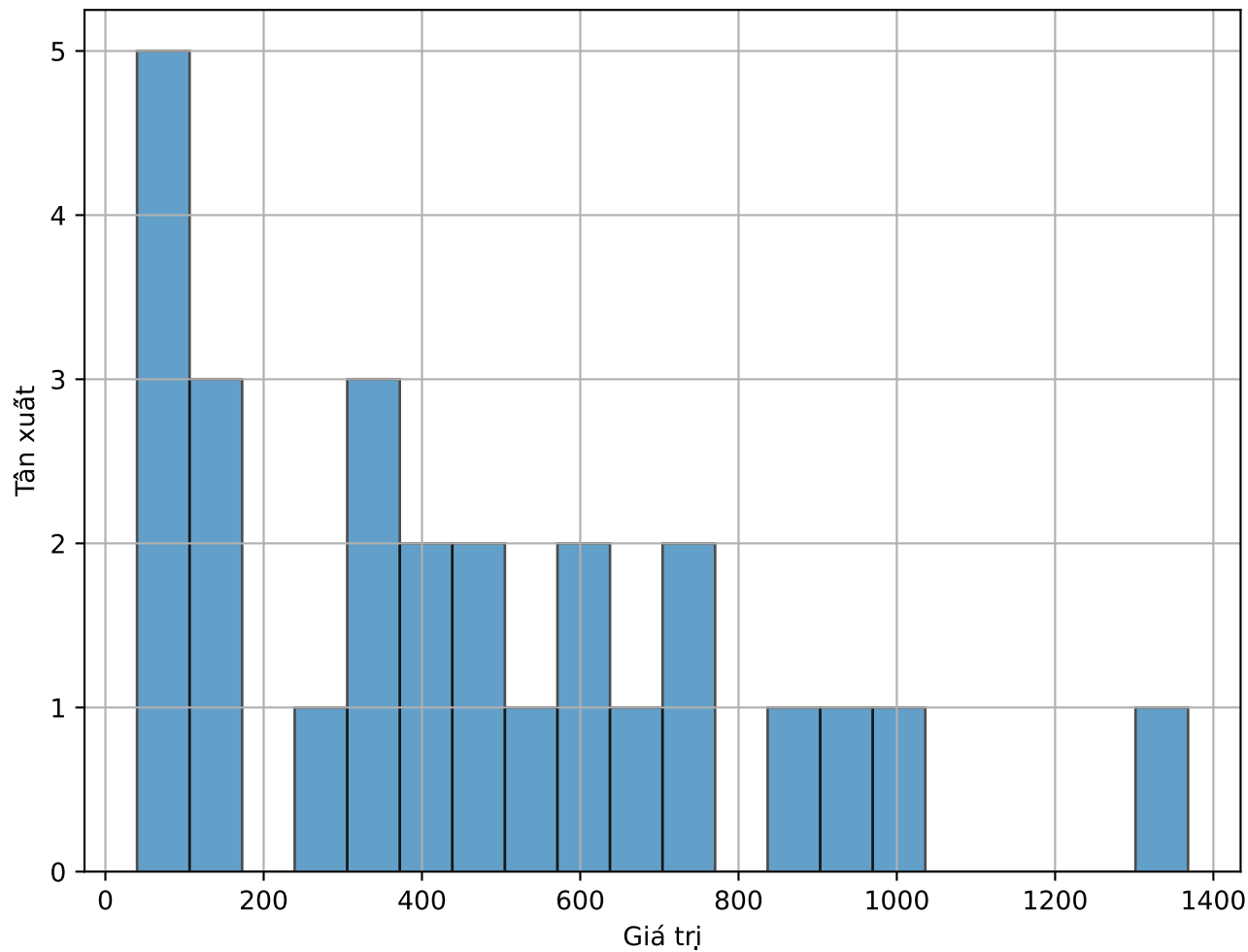
Mis



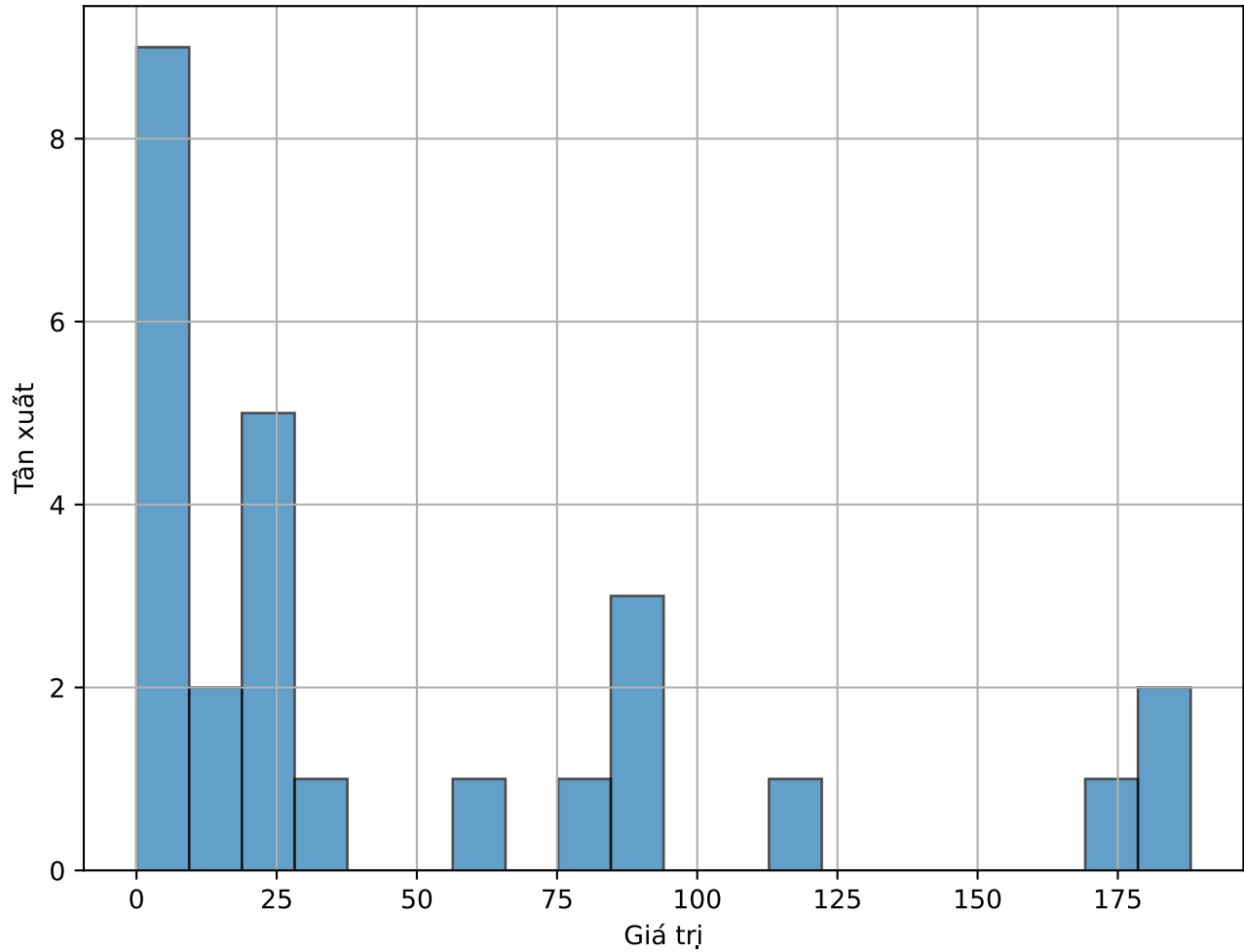
Dis



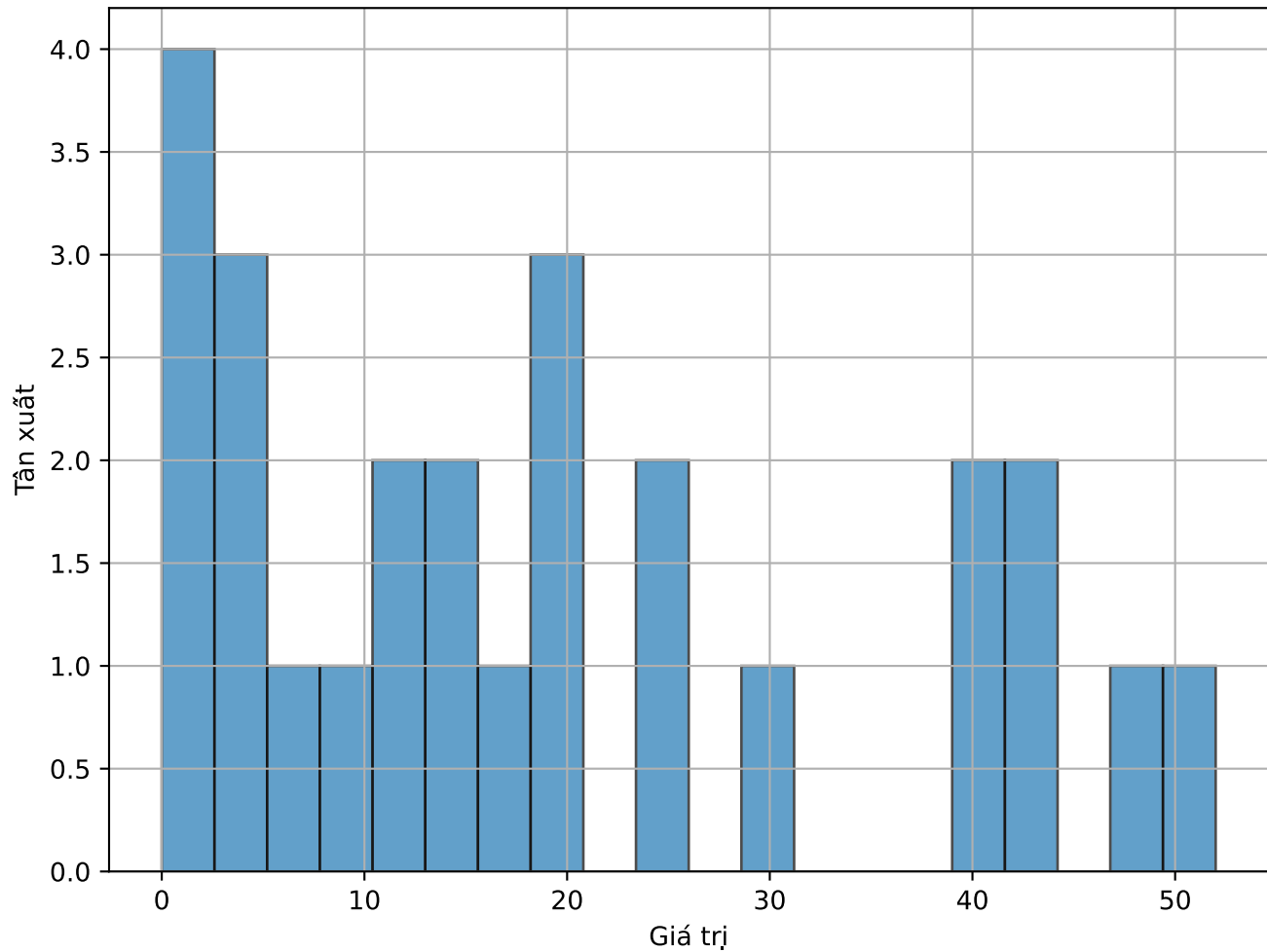
Rec



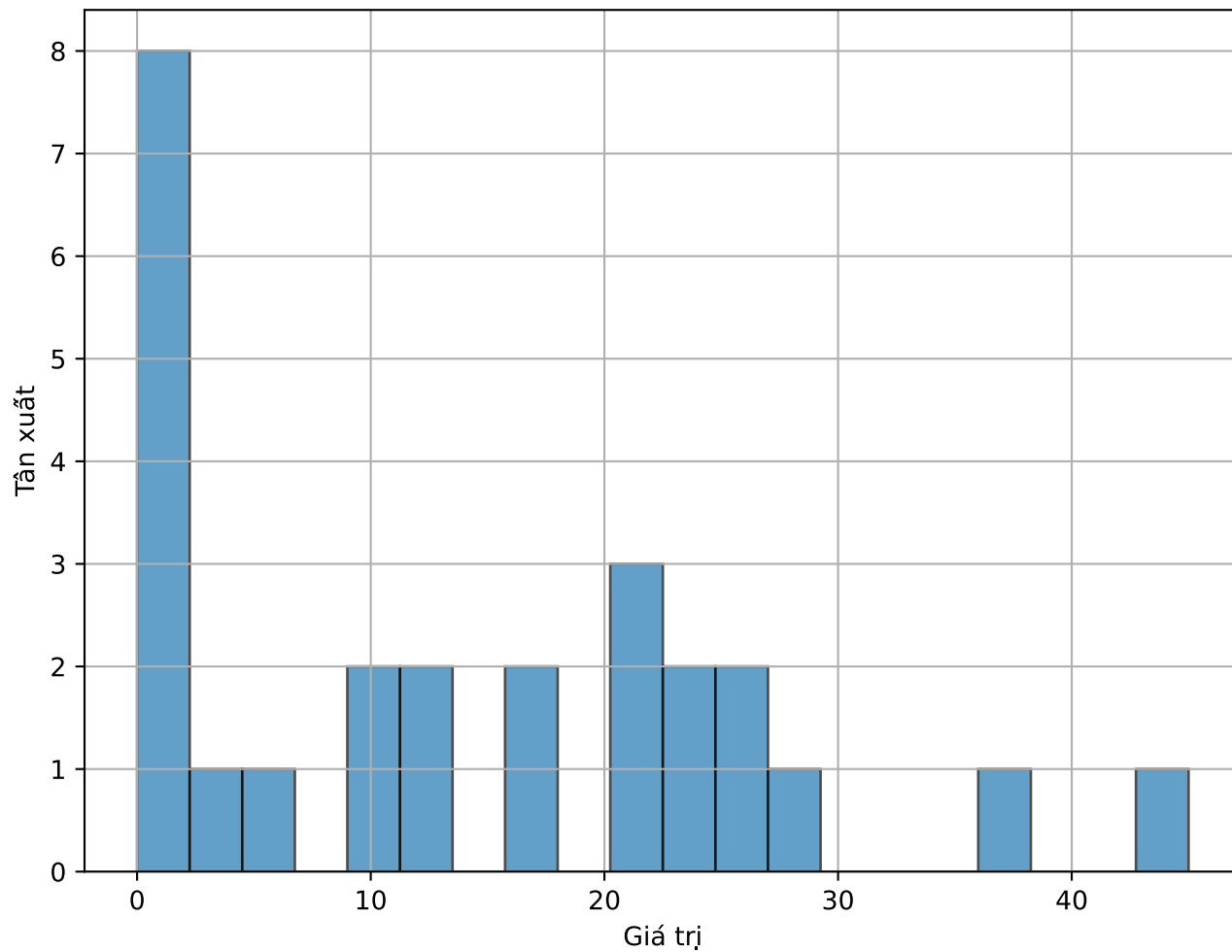
PrgR.1



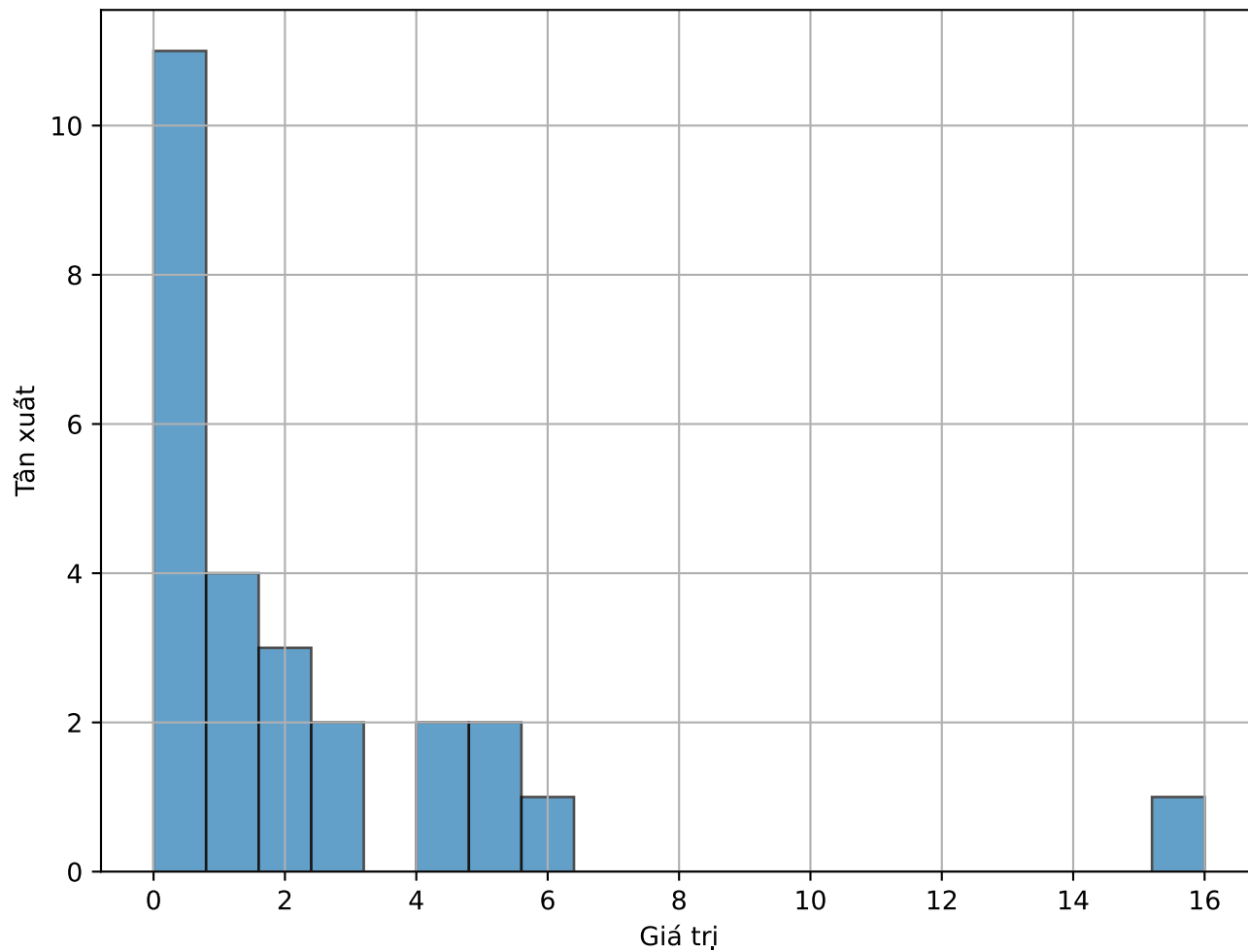
Fls



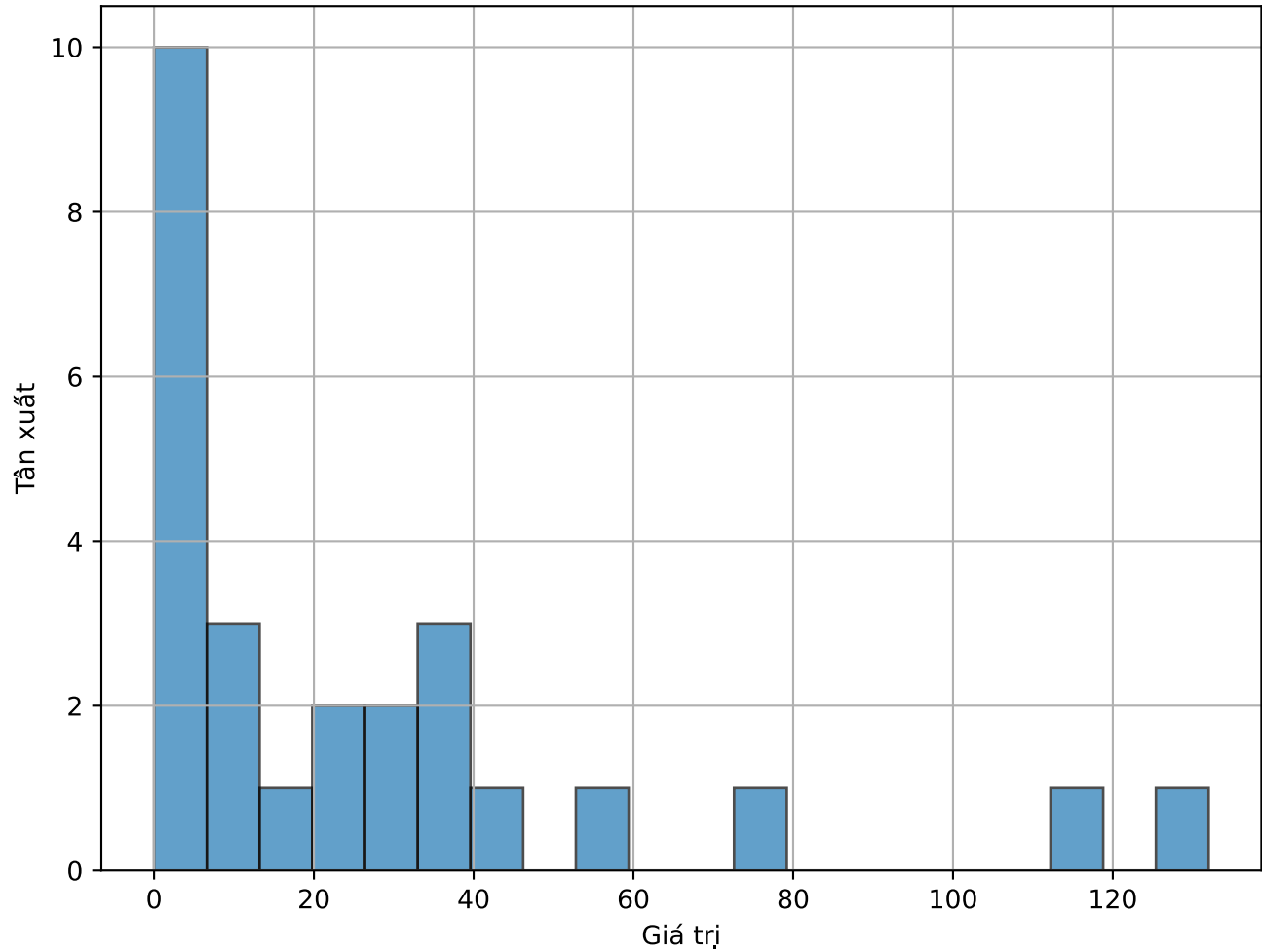
Fld.2



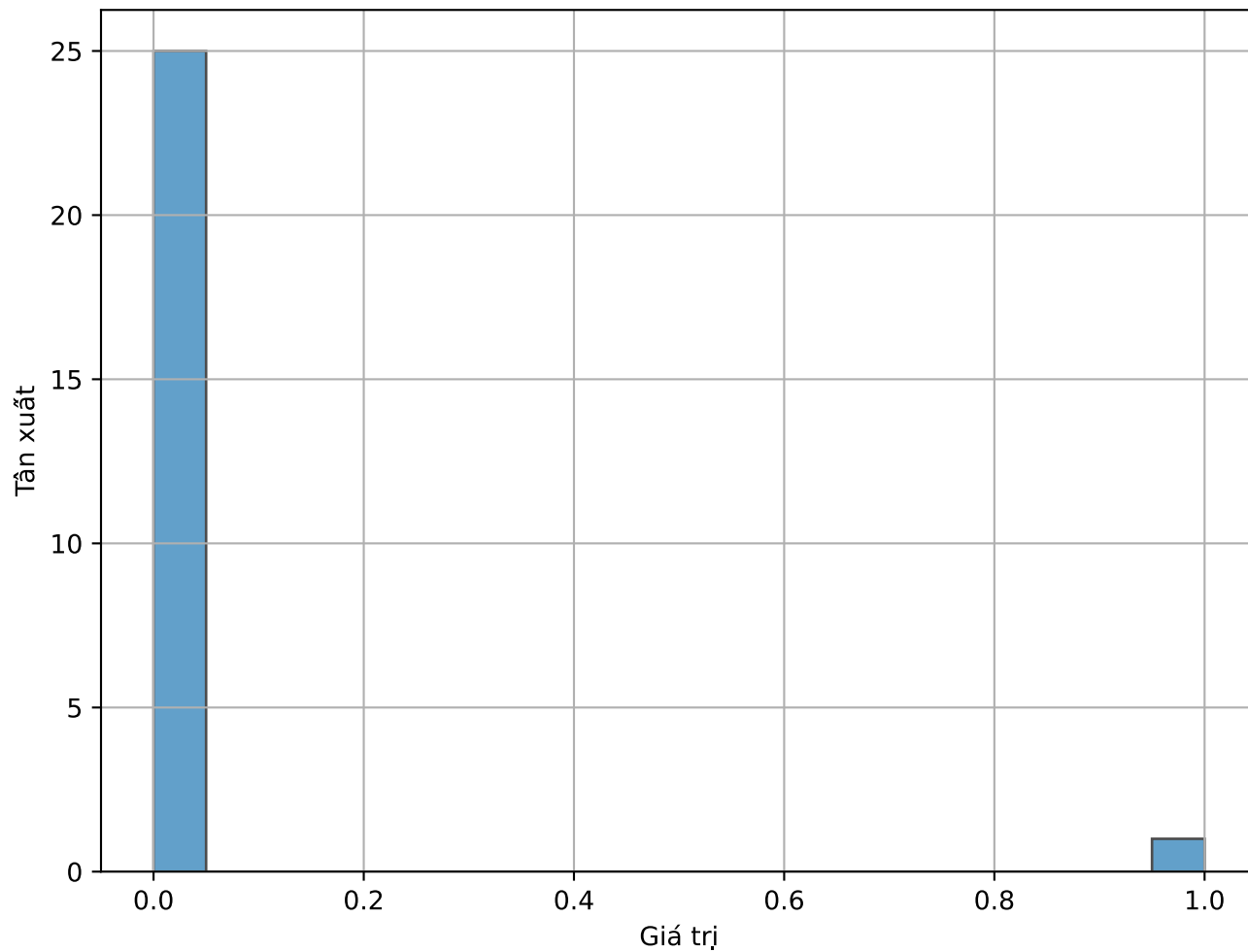
Off.1



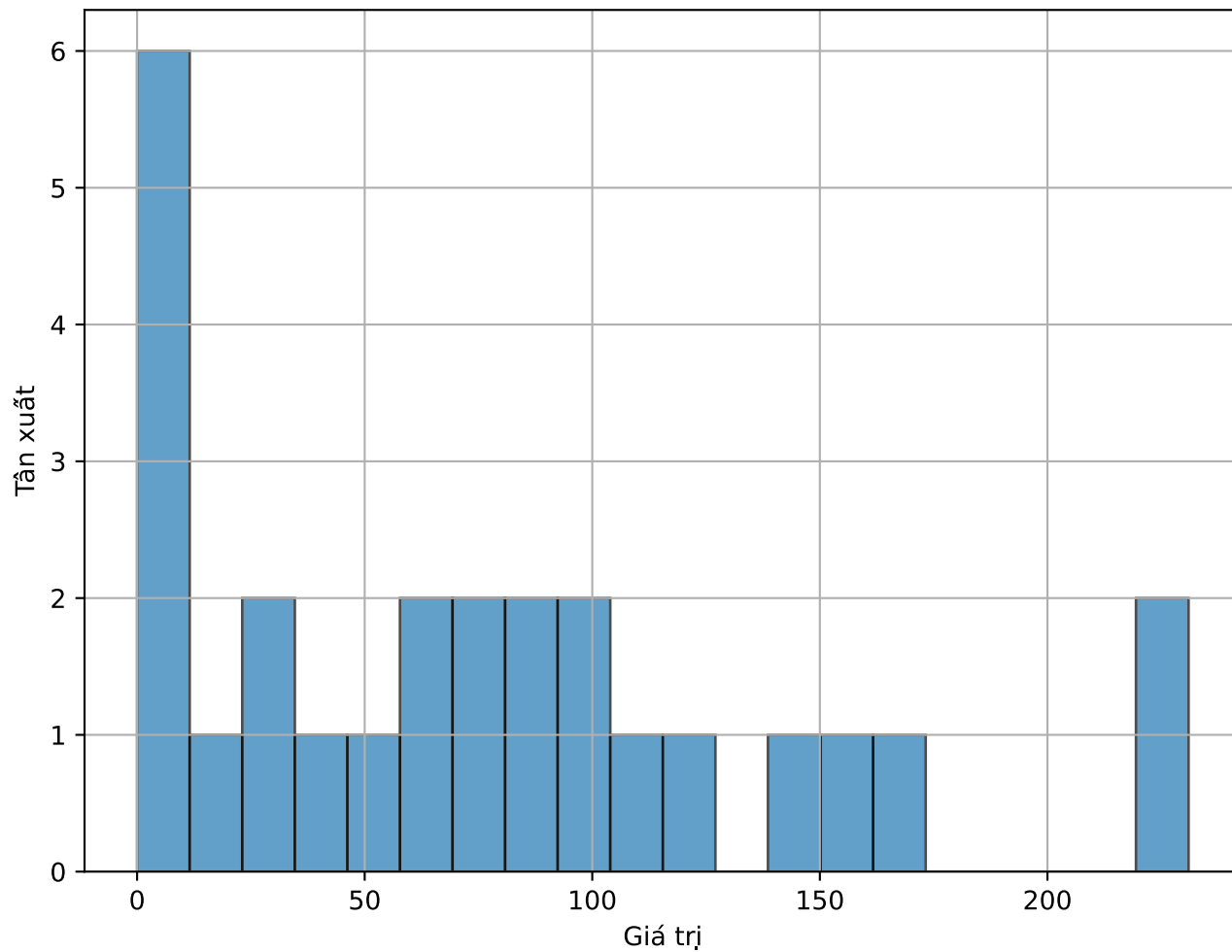
Crs.1



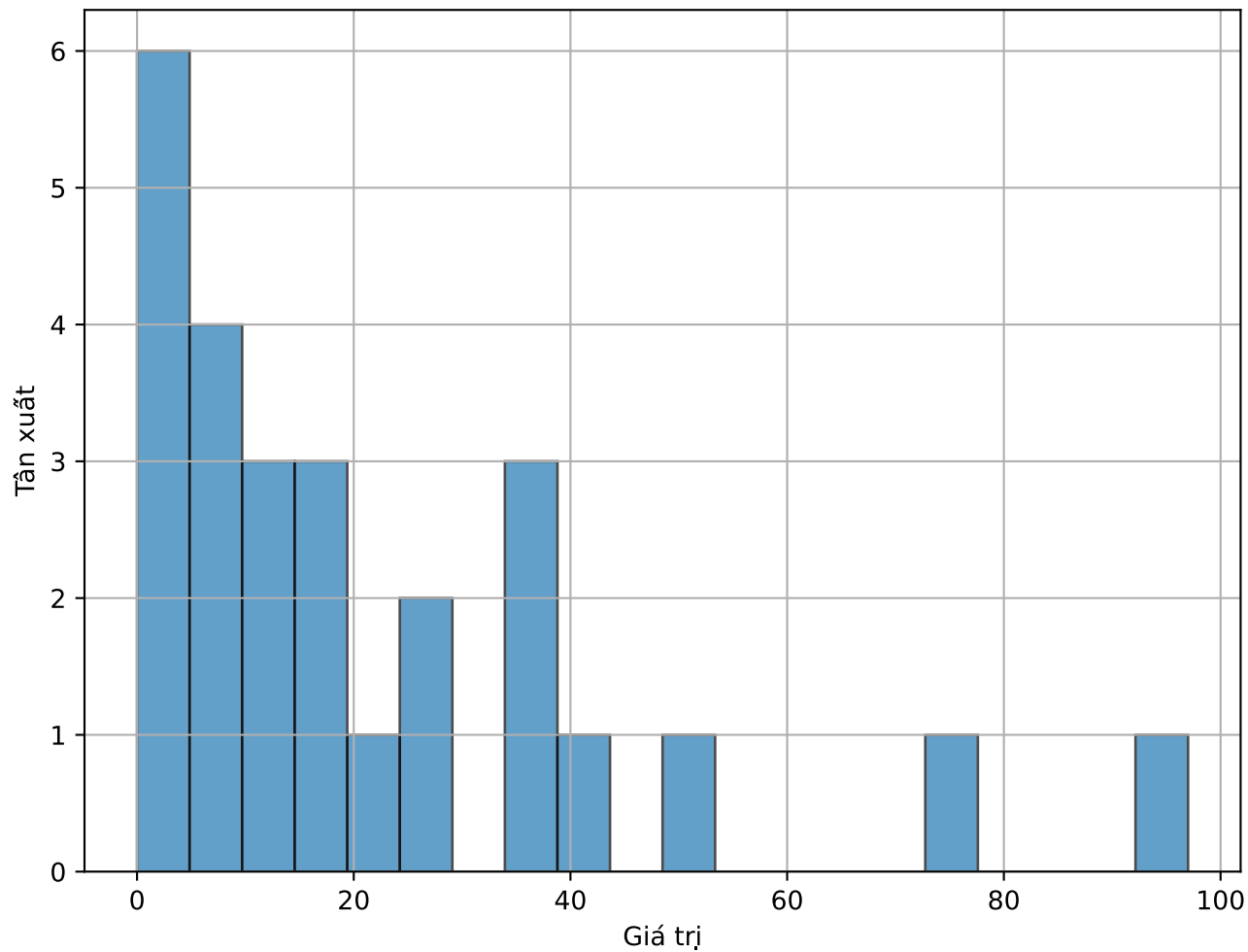
OG



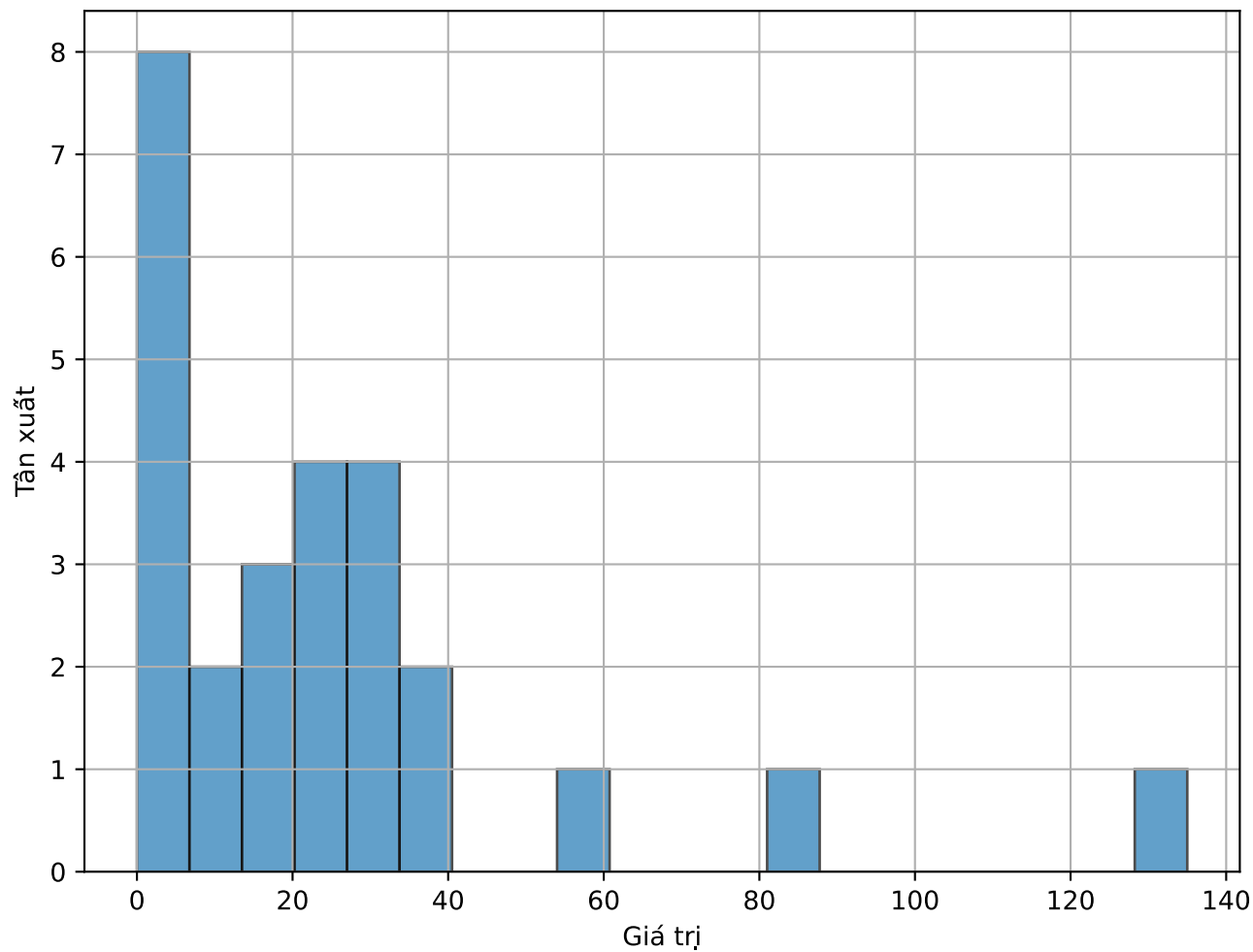
Recov



Won



Lost.1



Won%

