

EDUCATION

Dartmouth College, Hanover, NH

- Bachelor of Arts in Mathematics (Expected June 2028)
- Sophomore; coursework includes Probability, Linear Algebra, Differential Equations, Real Analysis, Dynamical Systems, and Machine Learning.

QUANTITATIVE FINANCE & RESEARCH PROJECTS

Financial Tug-of-War Model (Independent Research)

- Modeled competing trading agents in a stochastic differential game, solving for Nash equilibrium strategies.
- Implemented Q-learning reinforcement learning algorithms; convergence achieved with 95–100% payoff efficiency.
- Applied dynamic programming, stochastic processes, and game theory to financial strategy.

Portfolio Optimization using Matrix Differential Calculus

- Applied quadratic programming and matrix calculus to minimize portfolio variance across AAPL, MSFT, and AMZN.
- Processed historical return data, computed covariance matrix, and derived efficient frontier portfolio weights. **Modeling**

Snowfall Dynamics in Vermont (Ongoing Research)

- Developing models of long-term snowfall dynamics using Koopman Theory and Dynamic Mode Decomposition.
- Research explores predictive dynamics with applications in climate and risk modeling.

ML Startup – Acesso (Co-Founder, Data Science Lead)

- Built a machine learning model to predict and reduce medical claim denials.
- Designed and trained predictive pipelines in Python (scikit-learn, PyTorch), improving model accuracy and scalability.
- Collaborated on product design and strategy; pitched to early-stage investors.

TECHNICAL SKILLS

- Programming: Python, Java, JavaScript, C#, TypeScript
- Quantitative Methods: Reinforcement Learning, Game Theory, Convex Optimization, Stochastic Processes, Dynamical Systems
- Data Science: Data Cleaning, Statistical Analysis, Machine Learning Model Training & Deployment

LEADERSHIP & ACTIVITIES

- Startup Co-Founder: Co-created ML startup (Acesso), with the help of the Dartmouth Social Venture Incubator, focused on healthcare data analytics.
- Dartmouth Math Society

AWARDS & RECOGNITION

- Evolutionary Game Theory Project – 2nd Place Award
- Founders' Grant Award for \$3000 for a startup competition through the Social Venture Incubator in the Magnuson Center at Dartmouth

EXPERIENCE

Machine Learning / Data Intern - Advise Partners (Summer 2025)

- Built Python pipelines (pandas, openpyxl) to clean, consolidate, and analyze multi-sheet financial data across 20+ client accounts, replacing manual spreadsheet workflows.
- Engineered basic forecasting features and evaluated regression-based models to explore revenue and cash-flow trends.