## Prep Tracking

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This document takes in raw tracking data and produced a dataframe of each tackle\_opp tracking data for all players.

```
# * load packages ----
rm(list = ls())
library(devtools)
## Warning: package 'devtools' was built under R version 4.1.3
## Loading required package: usethis
library(dplyr)
## Warning: package 'dplyr' was built under R version 4.1.3
## Attaching package: 'dplyr'
## The following objects are masked from 'package:stats':
##
##
       filter, lag
## The following objects are masked from 'package:base':
       intersect, setdiff, setequal, union
##
library(gganimate)
## Warning: package 'gganimate' was built under R version 4.1.3
## Loading required package: ggplot2
library(ggforce)
## Warning: package 'ggforce' was built under R version 4.1.3
```

```
library(ggplot2)
library(readr)
## Warning: package 'readr' was built under R version 4.1.3
Next we need to mark in tracking data the offensive and defensive teams
#this is a massive data set that would take too long to run
#tracking<- read.csv('tracking_total.csv')</pre>
#players<- read.csv('~/repos/zgriebel.github.io/projects/NFL Tackling Evaluation/players.csv')</pre>
#plays <- read.csv('~/repos/zgriebel.github.io/projects/NFL Tackling Evaluation/plays.csv')</pre>
#tackles<- read.csv('~/repos/zgriebel.github.io/projects/NFL Tackling Evaluation/tackles.csv')
#games <- read.csv('~/repos/zgriebel.github.io/projects/NFL Tackling Evaluation/games.csv')
#defensive_team_play <- plays %>% select(qameId, playId, defensiveTeam)
#then merge to tracking data to get who is on defense
#tracking <- merge(tracking, defensive_team_play, all = TRUE)</pre>
#tracking <- mutate(tracking, on_defense = case_when(club == defensiveTeam ~ 1, club != defensiveTeam ~
library(stringr)
\#tracking\$game\_playId = 0
\#tracking\$game\_playId \leftarrow str\_c(as.character(tracking\$gameId), as.character(tracking\$playId), sep = '-'
#head(tracking)
Now we want to mark who the offensive ball carrier is.
We will need to use the df plays, and alter the IDs for quicker run through.
library(stringr)
\#plays\$game\_playId \leftarrow str\_c(as.character(plays\$gameId), as.character(plays\$playId), sep = '-')
Lets add when the player is a ball carrier
#filter by games in our tracking data
#bc df<- plays %>% filter(qameId %in% unique(tracking$qameId)) %>% select(qame playId, ballCarrierId)
#this is also a large data set
#it is all tracking data of who is marked as a ball carrier
\#bc_df
#colnames(bc_df) <- c("game_playId", "nflId")</pre>
#flag ball carrier
\#bc\_df\$has\_ball = 1
```

Now we will merge the dataset with our tracking data. The only new column will be has ball

```
#tracking <- merge(tracking, bc_df, all = TRUE)</pre>
```

```
\#head(tracking)
```

Next we want to calculate defenders distance from the ball carrier. Much like dist from ball calculations

```
get_dist_from_bc <- function(game_playId, frame) {
    #ball data is the football location
bc_data <- play_data[play_data$has_ball ==1,]
    #get x and y coordinate#
bc_x <- bc_data[bc_data$frameId == frame,]$x
bc_y <- bc_data[bc_data$frameId == frame,]$y
#data of just the players at the given frame
player_data <- frame_data %>% filter(has_ball == 0 & displayName != 'football' )
player_data$dist_from_bc <- sqrt(((bc_x-player_data$x)^2)+((bc_y-player_data$y)^2))
#distance formula player to ball

player_data <- player_data %>% select('game_playId', 'nflId', 'frameId', 'dist_from_bc')
#select only the necessary variables to simplify join
player_data
#set the function equal to a dummy table and then join with tracking for efficient
}
```

This kernel takes a long time to run.

```
#tracking$dist_from_ball = 0
#bc_dist_frame_table <- data.frame(matrix(ncol = 4, nrow = 0))</pre>
#provide column names
\#colnames(bc\_dist\_frame\_table) \leftarrow c('game\_playId', 'nflId', 'frameId', 'dist\_from\_bc')
\#play num = 0
#all individual games from this dataset. It is 16 for week 1
#for (play in unique(tracking$qame_playId) ) {
  #this took some time
 \# play_num = play_num +1
  #print(play_num)
  #play_data<- tracking %>% filter(game_playId == play)
      #play data is for this specifc play
      for (frame in unique(play_data$frameId)){
        #iterate accross frames
        frame_data <- play_data %>% filter(frameId == frame)
        #create frame data
     # has_ball_marker <- frame_data %>% filter(has_ball==1) %>% pull(has_ball)
        #= 1 if there is a player with the ball
      # if (length(has ball marker) > 0) {
          #if there is a player with the ball calculate
       # frame_dist_bc_data<-get_dist_from_bc(game_playId = play, frame = frame)
        #returns the data from individual frame
        #add to running table
        #bc_dist_frame_table <- rbind(bc_dist_frame_table, frame_dist_bc_data)}}}</pre>
```

```
#length(unique(tracking$game_playId))
#write.csv(bc_dist_frame_table, "bc_dist_total.csv", row.names=FALSE)
#write.csv(tracking, 'tracking_w789.csv', row.names=FALSE)
```

This is a df of each players distance from bc for every frame

The length of bc\_dist\_frame\_table is shorter because we filtered out when the ball is not in play.

Next we will make a column game\_play\_frameId. This is an id for each individual frame

Our bc\_dist\_frame\_table is smaller because the ball carrier is not included

```
#tracking <- merge(tracking, bc_dist_frame_table, all = TRUE)</pre>
```

```
#tracking
```

Some mergine using keep all added some extra data points we had already filtered out. These have display-Name as NA. Filtering these out cleans our data set back to the original length

```
#tracking <- tracking %>% filter(!is.na(displayName))
```

dist from bc is NA for the tracking of the football.

```
#tracking %>% filter(displayName == 'football') %>% ggplot()+ geom_histogram(aes(s))
```

We want only when the ball is in play

```
#frames_not_inplay <- tracking %>% filter(displayName == 'football', s==0) %>% pull(game_play_frameId)
#tracking <- tracking %>% filter(!(game_play_frameId %in% frames_not_inplay))
```

Now we need to add in the statistics about tackling. First filter by only the games we have in our tracking data set

We just want tackle or missed tackle. A longer discussion is in the final write up about why we will exclude missed tackles

```
#tackles <- tackles %>% filter(gameId %in% unique(tracking$gameId))
#tackles <- tackles %>% filter(!(assist == 1))
#tackles$had_tackle_opp =1
#tracking <- tracking %>% merge(tackles, all = TRUE)
```

```
\#tracking \%\% filter(gameId == 2022091113, nflId == 47996 , playId == 413) \%\% ggplot() + \#geom_point(gameId == 413) \%\% ggplot(gameId == 413) \%\% ggplot(gameI
```

Earlier we found that a player has made contact in this data set at .975 from the ball. For simplicity we will use 1. At an estimate 1 yard away from the ball the tackler is considered "has made contact". We will analyze the frame before contact to predict if a player makes the tackle or not.

```
\#frame\_of\_tackle\_opp <- data.frame(matrix(ncol = 29, nrow = 0))
#colnames(frame_of_tackle_opp) <- colnames(tracking)</pre>
#print(length(unique(tracking$game_playId)))
\#counter = 0
#for (game_play in unique(tracking$game_playId)){
 #for each game id combo
\# counter = counter + 1
 #print(counter)
 #play_data <- tracking %>% filter(game_playId == game_play)
# players_w_tackle_opp <- play_data %>% filter(had_tackle_opp ==1)
# if (length(players_w_tackle_opp$nflId)>0){
 #if the player has a tackle opp
 # for (player in unique(players_w_tackle_opp$nflId)) {
 # counter = counter + 1
 #print(counter)
    #go thru list of players with opp
   # player_data <- play_data %>% filter(nflId == player)
    #the frame that the tackler is closest to ball carrier is assumed to be when tackle opp occured. Al
    #frame_min_dist_bc <- player_data %>% filter(dist_from_bc == min(player_data$dist_from_bc)) %>% pul
    #player_data %>% filter(frameId <= frame_min_dist_bc)</pre>
 #1 is the distance for when a player is considered in contact as shown above
 #we will find the frame to consider "made contact"
      #player_data$dev_median <- abs(player_data$dist_from_bc - 1)</pre>
      #player_contact_frame <- player_data %>% filter( dev_median == min(player_data$dev_median)) %>% p
      \#player\_contact\_id \leftarrow player\_data \%>\% filter(dev\_median == min(player\_data\$dev\_median)) \%>\% pull == min(player\_data\$dev\_median)
      #player data when the distance from ball is closest to the median
      #we are essentially projecting when contact is made
      #at this frame filter the tracking data, this is when contact is made
      #player_frame_to_keep <- player_contact_frame[1]-1</pre>
      #dummy_table <- tracking %>% filter(game_playId == game_play, frameId == player_frame_to_keep)
      #flag player who is tackler
```

```
#if (length(unique(dummy_table$nflId)>22)){
    # plays like out of bounds have been previously filtered to where the dummy set will come up emp

    #this gives each tackle opp an id
    #dummy_table$tackle_oppId <- counter

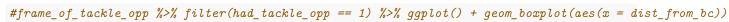
#remove football from data set
    #dummy_table <- dummy_table %>% filter(displayName != 'football')

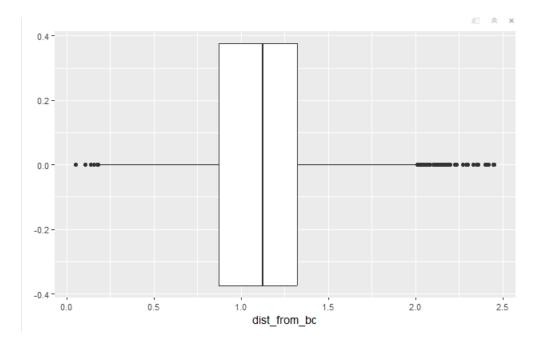
#reset had tackle opp to 0
    #dummy_table$had_tackle_opp = 0
    #dummy_table$had_tackle_opp = 0
    #dummy_table[dummy_table$nflId == player_contact_id,]$had_tackle_opp = 1

#frame_of_tackle_opp <- rbind(frame_of_tackle_opp, dummy_table)} }}}

#write.csv(frame_of_tackle_opp, 'frame_of_tackle_opp.csv', row.names=FALSE)</pre>
```

 $\#frame\_of\_tackle\_opp <-\ read.csv('\sim/repos/zgriebel.github.io/projects/NFL\ Tackling\ Evaluation/frame\_of\_tackle\_opp <-\ rea$ 





#write.csv(frame\_of\_tackle\_opp, 'frame\_of\_tackle\_opp\_total.csv', row.names=FALSE)