# Introduction to Programming

Lesson 1: Introduction & Variables

Python





#### Agenda Today

#### An Introduction

#### Variables

#### Practice

#### Instructor



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#### Outline of content

Variables - booleans, strings, ints if/else statements
Functions - print versus return
Lists - for/while loops



#### Outline of content

Object-Oriented Programming

Data Structures - Stacks, Queues

Recursion

Trees/search algos - Big O, Omega, Theta (informal)



#### Content Delivery

online synchronous, with a recording.

#### Lecture Slides

# available upon request



## Setup Python

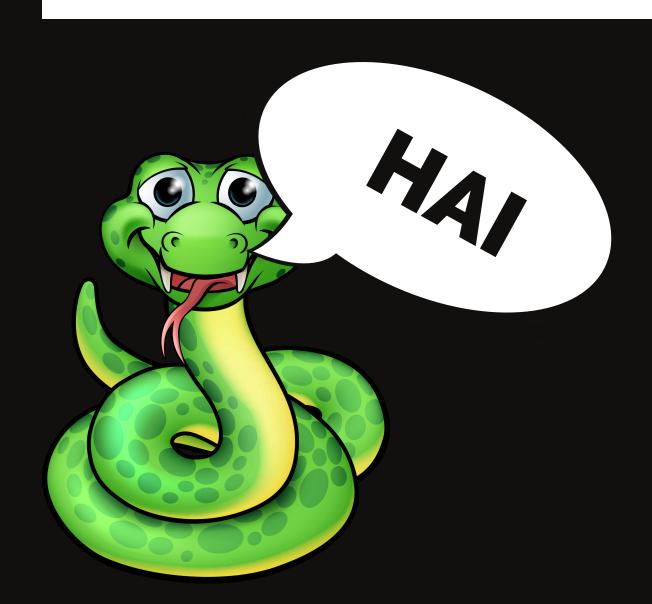
#### Setup Python - Tools



Visual Studio Code

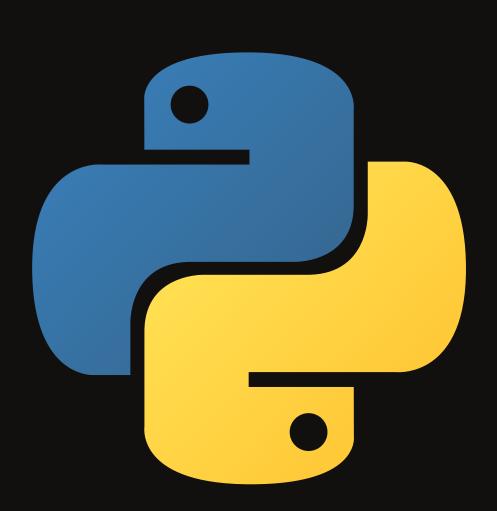


Python



#### It's a snake!

(what a cutie)



### nah, it's this!

a language you can program in.

(ik... way less cuter :( )

# Dynamic OOP Interpreted



#### Advantages of Python

#### Simple Syntax

Variable

x = 5

**Function** 

def foo(x: int) -> int:
 return x + 1

Function Call

foo(4)

## Variables

#### Variables

**Definition** 

Variables are data values that can change when the user is asked a question, for example, their age.

More:

https://www.bbc.co.uk/bitesize/guides/zc6s4wx/revision



#### Variables in Python

```
sample_string = "breadgoesbrrr" # string
sample_float = 0.03 # float
sample_int = 90 # integer
sample_boolean = True # boolean (True, False)
sample_list = ["Hello Toki Club", "Hello MsKitty"]
# ... many others
```

## DEMO

# Questions?

#### Next Time

# Strings & Booleans If/else statements