Guowang (Tom) ZENG

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EDUCATIONAL BACKGROUND

Duke University

Durham, US

Master of Engineering in Computer Engineering (Software Development Track)

08/2022-05/2024

- GPA: 3.83/4; Scholarship recipient (20% of tuition fee) for the first academic year
- Relevant courses: Fundamentals of Computer Systems and Engineering (A), Software Engineering (A)

LUISS University (Top 2 Private University in Italy)

Rome, Italy

Bachelor of Science in Management and Computer Science

09/2018-11/2021

- GPA: 109/110 (3.77/4); Full scholarship recipient (Including accommodation fee) in 3 consecutive years
- Relevant courses: Algorithms (A+), Databases & Big Data (A+), Statistics (A+), Artificial Intelligence and Machine Learning (A), Quantitative Models for Data Science (A), Introduction to Computer Programming (A)

SKILL

- Programming Language: C/C++, Python, Java, Software R, Verilog, Stata.
- Tools: ChatGPT, Git, Vim, Linux, Markdown, UML Diagram, SQL database, Docker, Django, HTML/CSS, Valgrind.

ACADEMIC EXPERIENCE

• **Publications:** The volatility spillover effect of the European Union (EU) carbon financial market, **Journal of Cleaner Production 2020** (Impact Factor: 7.246) [Stata]

INTERSHIP EXPERIENCE

Mevion Medical Systems

Shanghai, China 05/2023-08/2023

Software Engineer intern [C++]
Enhanced the Room 3D View features in Path planning and facilitated seamless navigation on the hand panel.

Addressed and developed display issues, improved user experience, and ensured safe movement of the treatment bed.

Researched collision detection techniques collaborated cross-functionally and implemented effective solutions. **Kantar TNS Rome, Italy**

Data analytics intern [Python & Excel]

06/2020-09/2020

- Consulted for consumer and retail companies, providing professional data analytics services with Python toolkits. Identified optimal product portfolios and market shares, improving business performance by 87% and program efficiency by 30%.
- Constructed comprehensive data visualization reports for clients, demonstrating strong leadership and involvement in successful project delivery. Resulted in high levels of satisfaction and positive feedback from clients.

LEADERSHIP & INVOLVEMENT

Duke University

Kunshan, China

SATS 101 (Introduction to Applied Statistical Methods) Teaching Assistant [Software R]

08/2022-10/2022

- Answered statistical questions and the syntax error of R for undergraduate students with daily office hours per week.
- Assisted professors in grading undergraduate assignments and exams. Taught and guided them for ambiguous questions.

PROJECT EXPERIENCE

Duke University

Durham, US

Malloc Library, Dynamic Memory Allocation Tool, Thread-safe Malloc [C/C++]

01/2023-03/2023

- Implemented the malloc library with both first-fit and best-fit methods using system calls sbrk() and organizing memory space using an implicit linked list. Optimized by maintaining explicit linked list, accelerating original speed by 420%
- Optimized multi-threaded parallel operation by implementing **Thread Local Storage** (TLS) to ensure thread safety, resulting in up to **7 times** faster performance improvement compared to using mutexes for synchronization.

Battleship Game [Java]

01/2023-03/2022

- Created a text-based Battleship game in Java, following **S.O.L.I.D** principles and design patterns like Abstract Factory and Chain of Responsibility. Achieved 100% test coverage with JUnit and used GitLab for incremental development.
- Implemented 22 Java classes, Utilized Abstraction, Interface, and Inheritance for maintainability and flexibility, and conducted unit testing and version control for quality assurance during incremental development with GitLab.

Text-Based Game Development Framework [C/C++]

08/2022-12/2022

- Utilized C programming skills to debug a program, ensuring program compliance and prompt errors. Implemented data storage with structs and pointers, dynamic allocation, and memory leak checking with Valgrind. Work completed in SSH.
- Developed a range of algorithms for strings, arrays, linked lists, binary trees, queues, and stacks. Utilized BFS and DFS to calculate layer numbers and optimal solutions. Employed Git commands for version control during development.

LUISS University

Rome, Italy

Big data analytics of player's information of European Cup [SQL]

09/2019-12/2019

• Successfully imported, cleaned, and categorized a large soccer player dataset from Github using various dimensions (age, height etc.). Leveraged MySQL, MongoDB, and Spark to efficiently process the data and derive meaningful insights.

ADDITIONAL INFORMATION

- Languages: Chinese Mandarin (Native), English (Proficient), Italian (Intermediate)
- Certificates: TOEFL: 111(23), European Computer Driving License (ECDL/ICDL), Google Analytics Certification, Programming Fundamentals by Duke University (Coursera), Introduction to Data Science in Python by UMich (Coursera), Entrepreneurship by UPenn (Coursera)