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🌐 Personal Homepage

🐙 GitHub Profile

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EDUCATION

- **ETH Zürich** Zürich, Switzerland
Msc in Electrical Engineering and Information Technology 2019-2023
 - Research Interest: Computer Vision, Image and Video Processing, Human-Computer Interaction
 - Courses: Machine Learning, Deep Learning, Probabilistic Artificial Intelligence, Virtual Reality
- **Karlsruhe Institute of Technology** Karlsruhe, Germany
Bsc in Electrical Engineering and Information Technology, GPA: 1.9/1.0, Top 10% 2016-2019

EXPERIENCE

- **Disney Research Studio** 02/2023 - 08/2023
Master Thesis Supervised by Dr. Yang Zhang and Prof. Markus Gross Zürich, Switzerland
 - Designed a deep network for Image & Video Restoration
 - Based on Swin-Transformer and Deformable Convolution
 - Swin-Transformer: Optical Flow, Deformable Convolution: Frame Alignment
 - Unet-like structure: Basic Block :flow-guide DCN and Nonlinear Activation Free Network
 - In the video Deinterlacing Task : Achive SOTA results on the Vimeo90K Testset
 - PSNR 46.285 DB / SSIM 0.993 improved by 1.8 DB
 - Networks with different parameter sizes: lightweight network (0.5M) on Vimeo90K Testset shows approximately 1 dB(PSNR) lower compared to the large model (25M)
 - Show Generalization on Video Deblurring Task: PSNR 32.15 DB (GoPro Testset)
- **ETH Zürich [Repository](#)** 10/2022 - 02/2023
Research Assistant in Landscape Architecture Group Zürich, Switzerland
 - Developed and created an AR application based on Unity, C#, and the Hololens 2
 - The application enables users to interact with real-world architectural scenes in augmented reality
 - Accurately locates, displays, and records the spatial points needed by architects
- **Shanghai Automation Instrument Co.,LTD.** 05/2018 - 08/2018
Product Intern Shanghai, China
 - Assembly of the electric actuator
 - Using actuator management software

PROJECTS

- **Disney Research Studio [Report](#)** 06/2022 - 10/2022
Semester Project Supervised by Dr. Yang Zhang and Prof. Markus Gross Zürich, Switzerland
 - Investigated a novel method to generate realistic noisy images
 - Combine physics-based statistical methods with GAN-based training Network
 - Designed and trained a Network (PyTorch framework, SIDD dataset) to generate synthetic noisy images
 - The synthetic noisy images could be used for further denoising tasks
 - Solved the challenging issue of collecting paired real noise-free and noisy image data

TECHNICAL SKILLS AND INTERESTS

Languages: English (fluent), German (fluent), Chinese (native)

Technical: Python (PyTorch), C#/C++, Matlab, Linux, Git, LaTeX