

# Mo Zhai

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## Me

I am an experienced software engineer with 3 years of professional experience. My experience covers development using Objective C, Java, .NET, C++, Javascript, and many other languages on top of most popular frameworks. I have delivered several enterprise web applications as well as mobile apps for business in both iOS App Store and Android Play Store. I am a hard worker with great learning skills, have enthusiastic heart for IT industry.

## Skills

- **Frameworks:** iOS, Android, Liferay, ASP.Net MVC, J2EE, Dojo, Lucene.Net, OpenGL
- **Language:** Objective C, Java, JavaScript, C++, C#, Python, SQL
- **IDE:** Visual Studio, Xcode, Eclipse, and etc.
- **Tools:** Bazaar, Git, JIRA, Unity3D
- **Platforms:** MacOS X, Windows, Linux

## Experience

**Full Stack Software Engineer** @ Echelon Consulting, L.L.C.

5/2012 - now

- Developing core financial web applications for global business using ASP.Net MVC.
- Implemented the main iOS and Android apps (front-end and back-end) for A large law firm with more than 1,800 employees in 19 offices worldwide.
- Upgraded the company web site for a global management consulting firm using Liferay.
- Built auto-translation, searching, and server tools for top business.

**Software developer internships** @ Space to Play

2/2012 - 4/2012

- Accomplished a 3Ds Max plug-in in C++, which facilitates editing and visualization of urban 3D building models from geo-spatial database (PostGIS).

**Graduate Assistant and Tech support** @ CDM, DePaul University

01/2011 - 03/2012

- Maintained and managed network, server and other equipments for labs.
- Operated software deployment and testing for classes and events.

**Network Engineer** @ China TieTong- Equipment Center

08/2007 - 03/2009

- Analyzed, and refined the central node of the company PSTN network.
- Tool development for a multiple million equipment upgrading project.

## Education

**DePaul University**

Graduation March, 2012

Master of Science in **Computer Game Development**, Graduate School of College of Computing and Digital Media  
GPA=3.98

**Tianjin Normal University**

Graduation July, 2007

Bachelor's degree in **Computer Engineering**, emphasis on Information Engineering  
GPA=3.21 First rank scholarship