

# **Unsupervised Learning**



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#### **Outline**

- Clustering
  - K-means algorithm for clustering
  - Expectation Maximization (EM) algorithm for clustering
- Dimension Reduction
  - Linear method: PCA
  - Non-linear method: LLE

# **Unsupervised Learning**

- Supervised learning for prediction:  $\mathbf{x} \to \mathbf{y}$  classification, regression
  - Applications: face recognition, speech recognition, etc
  - Techniques: SVM, logistic regressions, etc
- Unsupervised learning for structure discovery:

$$\mathbf{X} \longrightarrow \mathbf{Z}$$

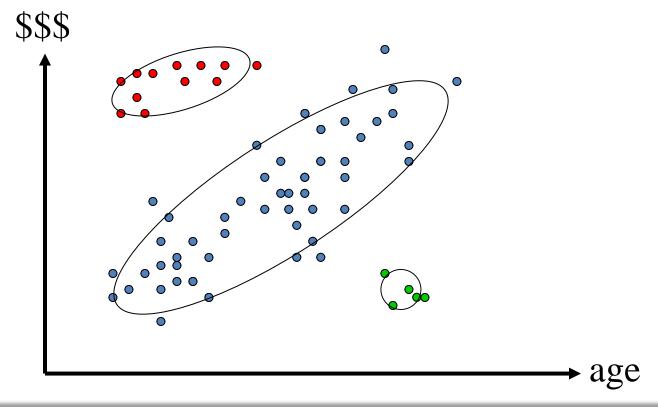
Find an alternative representation z of data x

- Applications: visualization, compression, etc
- Techniques: clustering, dimensionality reduction, sparse coding, representation learning, etc



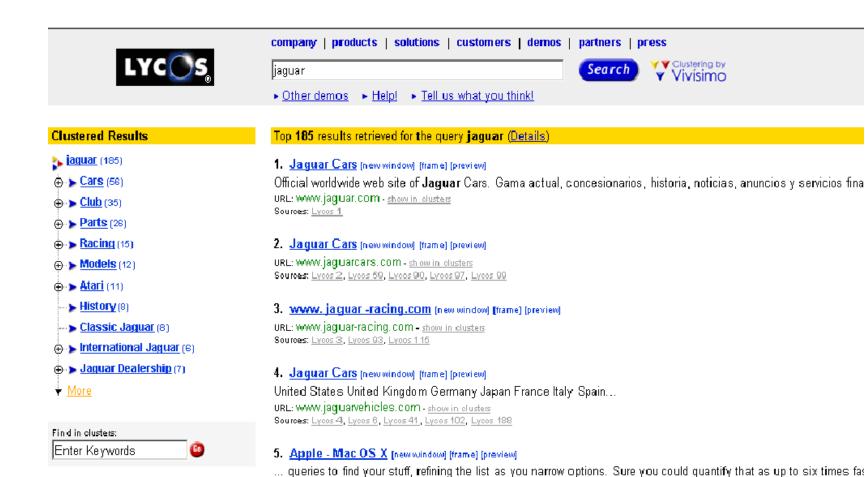
# Clustering

- Find out underlying structure for given data
- Unsupervised learning: no label info available





## **Application: Search Result Clustering**



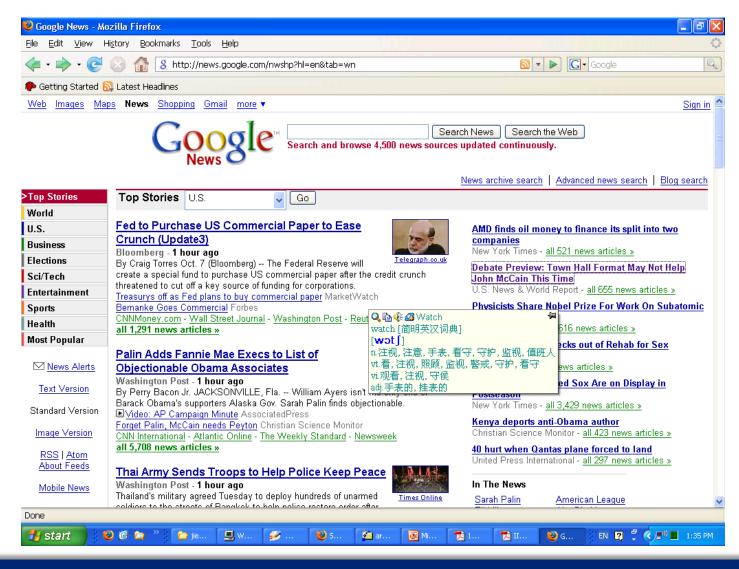
URL: www.apple.com/macosx - show in clusters

Sources: Lycos 5



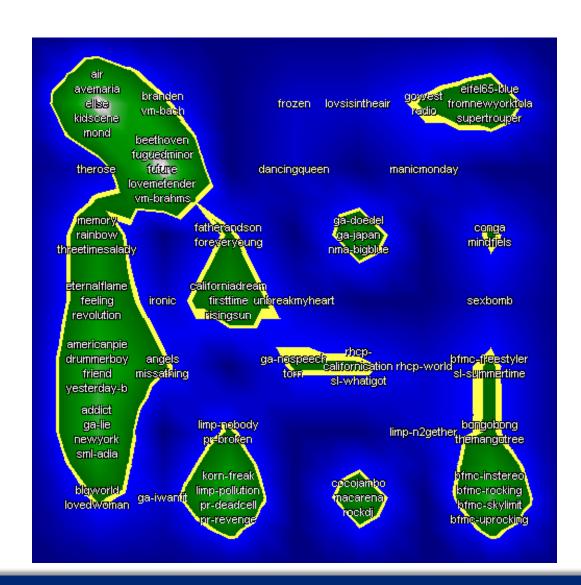
Jaguar, but youll probably think Panthers done almost before you...

# **Application: Google News**





## **Application: Visualization**



Islands of music (Pampalk et al., KDD' 03)



#### **Application: Image Compression**







http://www.ece.neu.edu/groups/rpl/kmeans/



# **Application: Market Segmentation**

Market segmentation:
 dividing a broad target
 market into subsets of
 consumers, businesses,
 or countries that have
 common needs,
 interests, and priorities.



# **Clustering: Principle**

 Finding groups of objects such that the objects in a group will be similar (or related) to one another and different from (or unrelated to) the objects in other groups

**Inter**-cluster **Intra**-cluster distances are maximized distances are minimized

#### **Example:**

#### **How to Find good Clustering?**

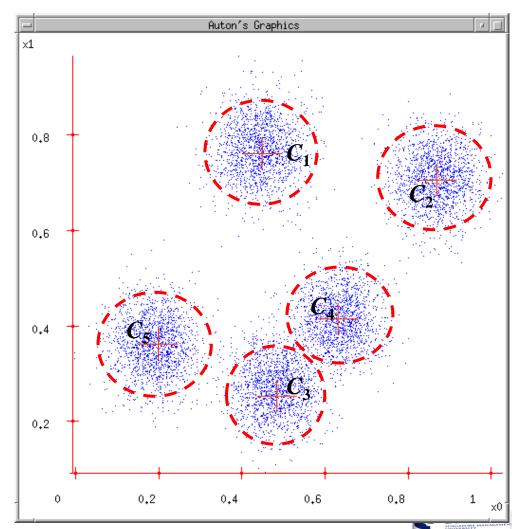
Minimize the sum of distance within clusters

$$\underset{\left\{\vec{C}_{j}, m_{i, j}\right\}}{\operatorname{arg\,min}} \sum_{j=1}^{5} \sum_{i=1}^{n} m_{i, j} \left(\vec{x}_{i} - \vec{C}_{j}\right)^{2}$$

$$m_{i,j} = \begin{cases} 1 & \vec{x}_i \in \text{ the j-th cluster} \\ 0 & \vec{x}_i \notin \text{ the j-th cluster} \end{cases}$$

$$\sum_{j=1}^{5} m_{i,j} = 1$$

 $\rightarrow$  any  $\vec{x}_i \in$  a single cluster



# **How to Efficiently Clustering Data?**

• Goal: 
$$\underset{\left\{\vec{C}_{j}, m_{i,j}\right\}}{\operatorname{arg\,min}} \sum_{j=1}^{k} \sum_{i=1}^{n} m_{i,j} \left(\vec{x}_{i} - \vec{C}_{j}\right)^{2}$$

Memberships  $\{m_{i,j}\}$  and centers  $\{C_j\}$  are correlated.

Step 1: estimate membership

Given centers 
$$\{\vec{C}_j\}$$
,  $m_{i,j} = \begin{cases} 1 & j = \arg\min(\vec{x}_i - \vec{C}_j)^2 \\ k & \text{otherwise} \end{cases}$ 

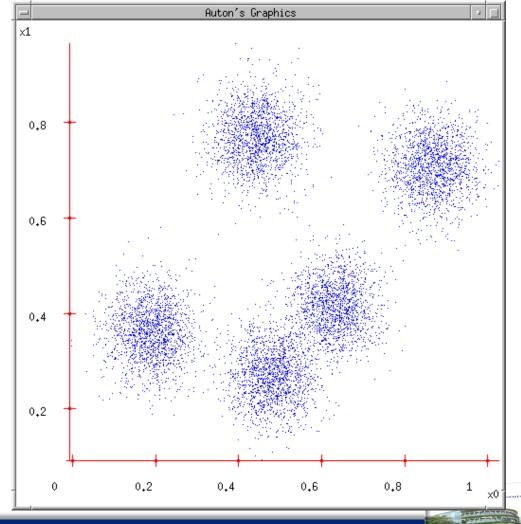
Step 2: estimate cluster center

Given memberships 
$$\{m_{i,j}\}$$
,  $\vec{C}_j = \frac{\sum_{i=1}^n m_{i,j} \vec{x}_i}{\sum_{i=1}^n m_{i,j}}$ 



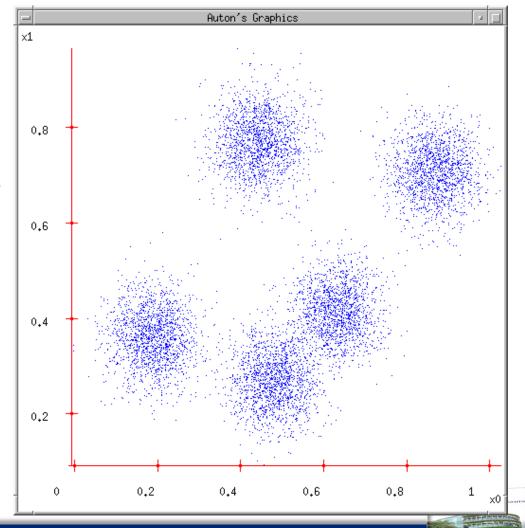
# **K-means for Clustering**

- K-means algorithm
  - Step 0: Start with a random guess of cluster centers
  - Step 1: Determine the membership of each data points
  - Step 2: Adjust the cluster centers



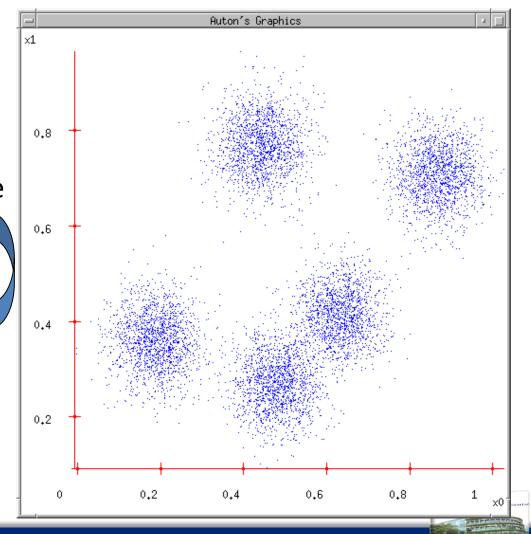
# **K-means for Clustering**

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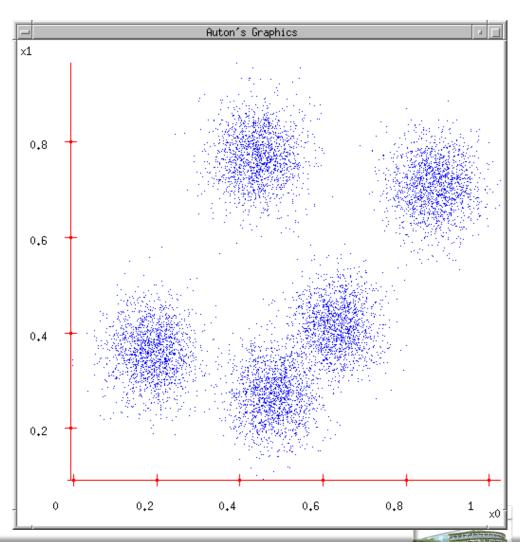
# **K-means for Clustering**

- K-means algorithm
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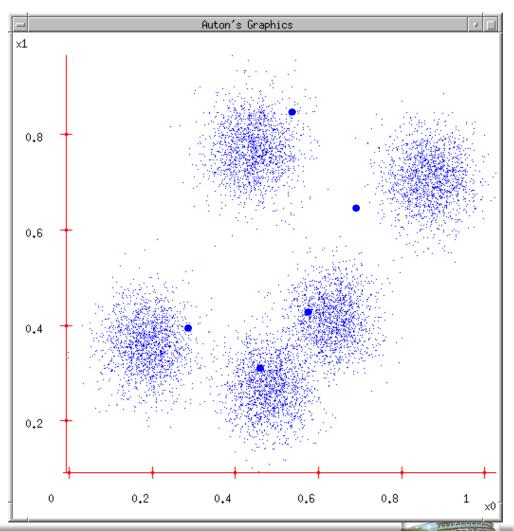




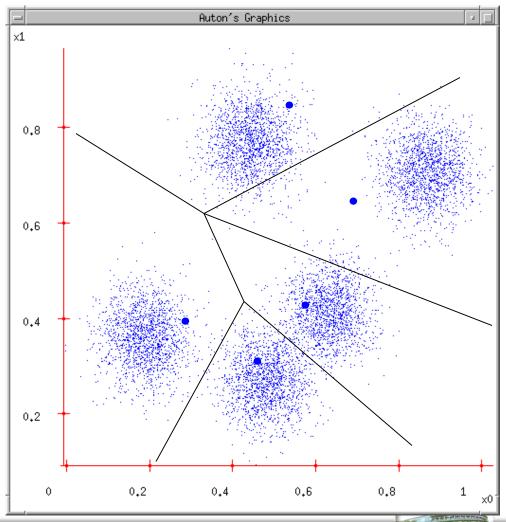
Ask user how many clusters they'd like. (e.g. k=5)



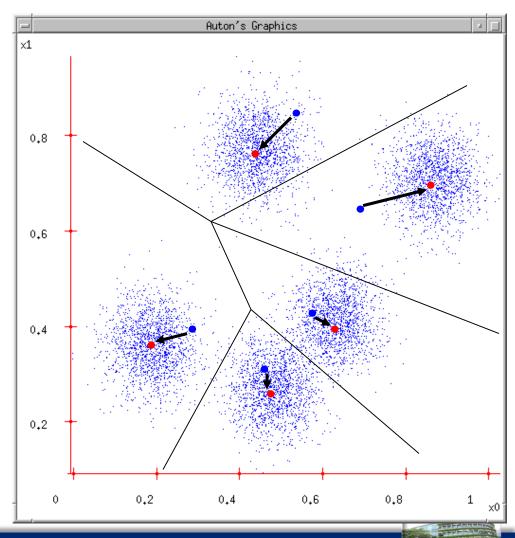
- 1. Ask user how many clusters they'd like. (e.g. k=5)
- 2. Randomly guess k cluster Center locations



- 1. Ask user how many clusters they'd like. (e.g. k=5)
- Randomly guess k cluster Center locations
- Each datapoint finds out which Center it's closest to. (Thus each Center "owns" a set of datapoints)

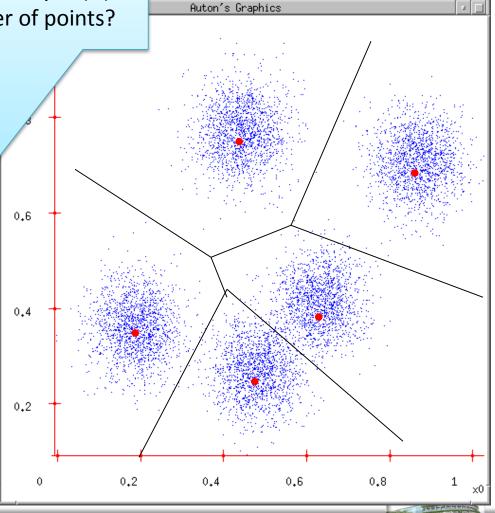


- 1. Ask user how many clusters they'd like. (e.g. k=5)
- 2. Randomly guess k cluster Center locations
- Each datapoint finds out which Center it's closest to.
- 4. Each Center finds the centroid of the points it owns



Computational Complexity: O(N) where N is the number of points?

- 1. Ask user how many clusters they'd like. (e.g. k=5)
- 2. Randomly guess k cluster Center locations
- 3. Each datapoint finds out which Center it's closest to.
- 14. Each Center finds the centroid of the points it owns



**Steven Hoi** 

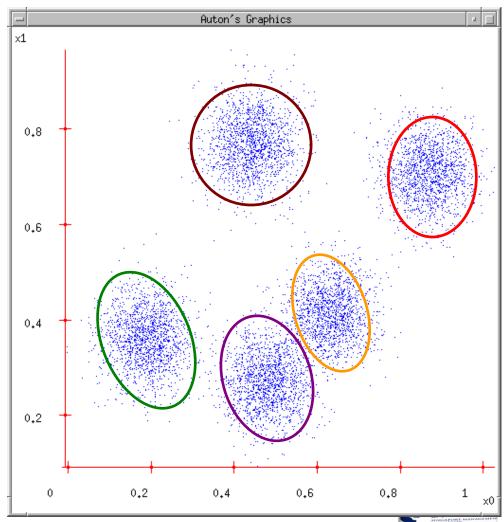
#### **Limitations with K-means**

- Computational efficiency
  - Assume N dataset size, D dimensionality,
     k- number of clusters, T number of iterations
  - Time complexity: O(N\*D\*k\*T)
  - Solutions: efficient data structures (e.g., KD-tree)
- Model limitation
  - Assume sphere shape of a cluster ("perfectly round")
  - Solutions: Gaussian Mixture Models

#### A Gaussian Mixture Model for Clustering

- Assume that data are generated from a mixture of Gaussian distributions
- For each Gaussian distribution
  - Center:  $\mu_i$
  - Variance:  $\Sigma_i$  (ignore)
- For each data point
  - Determine membership

 $z_{ij}$ : if  $x_i$  belongs to j-th cluster



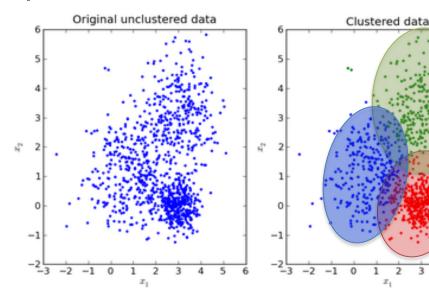
#### Learning a Gaussian Mixture

#### (with known covariance)

Probability of one sample

$$p(x = x_i)$$

$$= \sum_{\mu_j} p(x = x_i, \mu = \mu_j)$$



$$= \sum_{\mu_i} p(\mu = \mu_j) p(x = x_i \mid \mu = \mu_j)$$

$$= \sum_{\mu_j} p(\mu = \mu_j) \frac{1}{\left(2\pi\sigma^2\right)^{d/2}} \exp\left(-\frac{\left\|x_i - \mu_j\right\|_2}{2\sigma^2}\right)$$



#### Learning a Gaussian Mixture

(with known covariance)

Probability of one sample

$$p(x = x_i) = \sum_{\mu_j} p(\mu = \mu_j) \frac{1}{(2\pi\sigma^2)^{d/2}} \exp\left(-\frac{\|x_i - \mu_j\|_2}{2\sigma^2}\right)$$

Log-likelihood of all data

$$\sum_{i} \log p(x = x_i) = \sum_{i} \log \left[ \sum_{\mu_j} p(\mu = \mu_j) \frac{1}{(2\pi\sigma^2)^{d/2}} \exp\left(-\frac{\|x_i - \mu_j\|_2}{2\sigma^2}\right) \right]$$

• Apply MLE to find optimal parameters  $\left\{p(\mu=\mu_j),\mu_j\right\}_j$ 



#### EM algorithm for a Gaussian Mixture

(with known covariance)

Expectation step: "E-Step"

Estimate membership

$$E[z_{ij}] = p(\mu = \mu_j \mid x = x_i) \cdot$$

(Bayes Theorem) 
$$= \frac{p(x = x_i \mid \mu = \mu_j) p(\mu = \mu_j)}{\sum_{n=1}^{k} p(x = x_i \mid \mu = \mu_n) \ p(\mu = \mu_n)}$$
 
$$= \frac{e^{-\frac{1}{2\sigma^2}(x_i - \mu_j)^2}}{\sum_{n=1}^{k} e^{-\frac{1}{2\sigma^2}(x_i - \mu_n)^2}} p(\mu = \mu_n)$$

# Learning a Gaussian Mixture

(with known covariance)

Maximization step: "M-Step"

Estimate cluster centers  $\mu_j \leftarrow \frac{1}{\sum\limits_{i=1}^m E[z_{ij}]} \sum\limits_{i=1}^m E[z_{ij}] x_i$ 

$$p(\mu = \mu_j) \leftarrow \frac{1}{m} \sum_{i=1}^m E[z_{ij}]$$



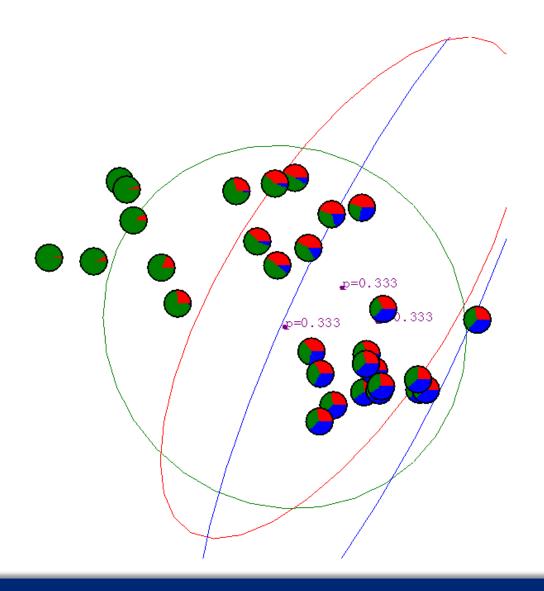
#### Learning a Gaussian Mixture

(with known covariance)

- EM Algorithm for Clustering
- Repeat
  - "E-Step": Estimate membership of each data points
  - "M-Step": Estimate the cluster centers (and prior)Until convergence

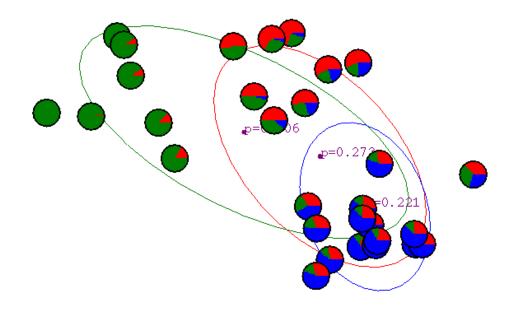


# **Gaussian Mixture Example: Start**



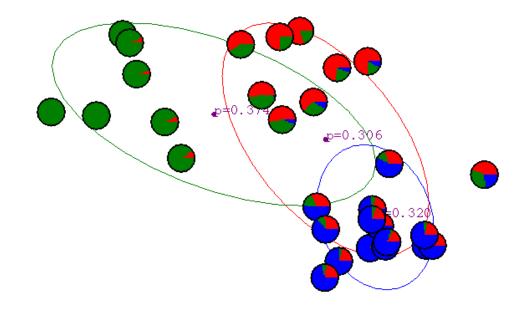


# **After First Iteration**

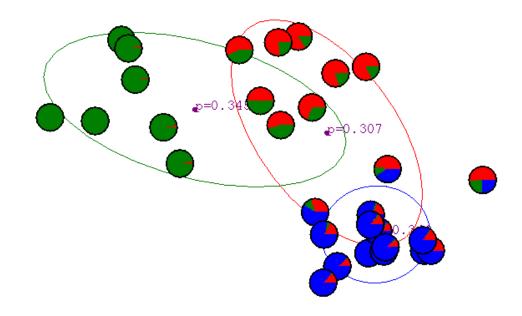




## **After 2nd Iteration**

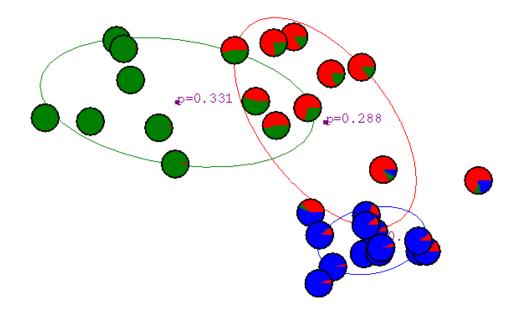


# **After 3rd Iteration**

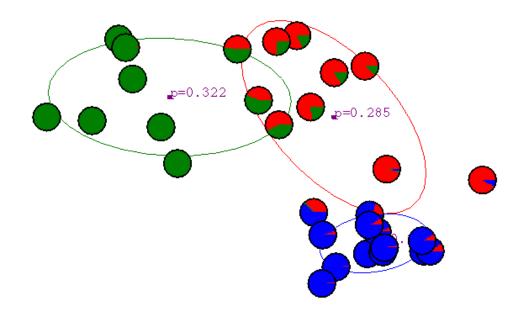




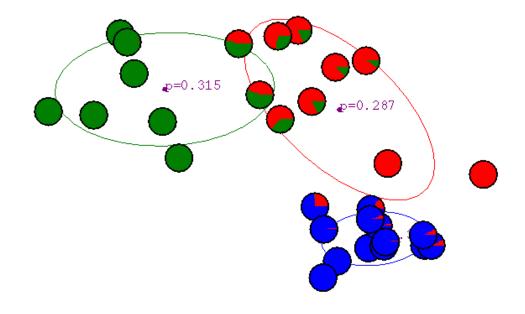
#### **After 4th Iteration**



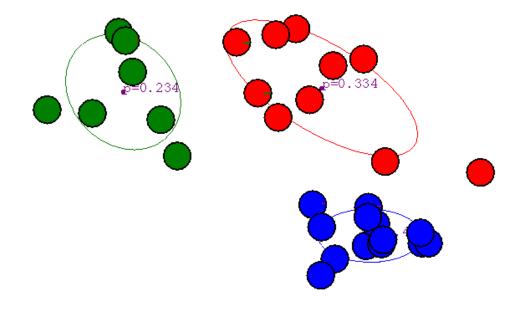
# **After 5th Iteration**



#### **After 6th Iteration**



## **After 20th Iteration**



# EM (GMM) vs K-means

K-means	EM (GMM)
Spherical clusters (identical covariance matrices)	Beyond spherical clusters
Hard assignments	Probabilistic assignments
A special case of EM	More general





### **Dimension Reduction**

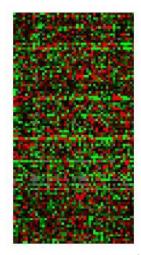


#### **Dimension Reduction**

Lots of high-dimensional data



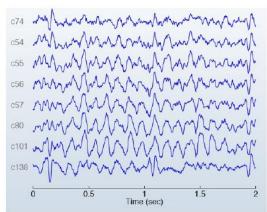
face images



gene expression data

Zambian President Levy Mwanawasa has won a second term in office in an election his challenger Michael Sata accused him of rigging, official results showed on Monday. According to media reports, a pair of hackers said on Saturday that the Firefox Web browser, commonly perceived as the safer and more customizable alternative to market leader Internet Explorer, is critically flawed. A presentation on the flaw was shown during the ToorCon hacker conference in San Diego.

#### text documents



MEG readings



#### **Dimension Reduction**

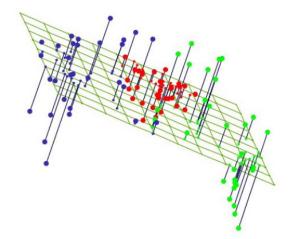
- Why dimension reduction?
  - Computational:compress data → time/space efficiency
  - Visualization: understand structure of data
  - Statistical: fewer dimensions → better generalization
  - Anomaly detection: describe normal data, detect outliers

#### **Basic Idea of Dimension Reduction**

Represent each face as a high-dimensional vector



 $\mathbf{x} \in \mathbb{R}^{361}$ 



$$\mathbf{x} \in \mathbb{R}^{361}$$

$$\mathbf{z} = \mathbf{U}^{\mathsf{T}}\mathbf{x}$$

$$\mathbf{z} \in \mathbb{R}^{10}$$

How do we choose  $\mathbf{U}$ ?



# **Dimension Reduction: Setting**

• Given n data points in d dimensions:  $\mathbf{x}_1, \dots, \mathbf{x}_n \in \mathbb{R}^d$ 

$$\mathbf{X} = \begin{pmatrix} | & | & | \\ \mathbf{x}_1 & \cdots & \mathbf{x}_n \\ | & | \end{pmatrix} \in \mathbb{R}^{d \times n}$$

- Want to reduce dimensionality from d to k
- Choose k directions  $\mathbf{u}_1, \dots, \mathbf{u}_k$

$$\mathbf{U} = \begin{pmatrix} | & | \\ \mathbf{u}_1 \cdot \cdot \mathbf{u}_k \\ | & | \end{pmatrix} \in \mathbb{R}^{d \times k}$$

- For each  $\mathbf{u}_j$ , compute "similarity"  $z_j = \mathbf{u}_j^{ op} \mathbf{x}$
- Project  $\mathbf{x}$  down to  $\mathbf{z} = (z_1, \dots, z_k)^\top = \mathbf{U}^\top \mathbf{x}$
- How to choose U?



## **Principal Component Analysis (PCA)**

- IJ serves two functions
  - ullet Encode:  $\mathbf{z} = \mathbf{U}^{ op} \mathbf{x}$ ,  $z_j = \mathbf{u}_j^{ op} \mathbf{x}$
  - ullet Decode:  $ilde{\mathbf{x}} = \mathbf{U}\mathbf{z} = \sum_{j=1}^k z_j \mathbf{u}_j$
- Want reconstruction error  $\|\mathbf{x} \tilde{\mathbf{x}}\|$  to be small
- Objective of PCA:
  - Minimize total squared reconstruction error

$$\min_{\mathbf{U} \in \mathbb{R}^{d \times k}} \sum_{i=1}^{n} \|\mathbf{x}_i - \mathbf{U}\mathbf{U}^{\mathsf{T}}\mathbf{x}_i\|^2$$



# PCA algorithm (sample covariance matrix)

• Given data  $\{x_1, ..., x_n\}$ , compute covariance matrix  $\Sigma$ 

$$\Sigma = \frac{1}{n} \sum_{i=1}^{n} (\mathbf{x}_i - \overline{\mathbf{x}}) (\mathbf{x} - \overline{\mathbf{x}})^T \quad \text{where } \overline{\mathbf{x}} = \frac{1}{n} \sum_{i=1}^{n} \mathbf{x}_i$$

• PCA basis vectors = the eigenvectors of  $\Sigma$ 

Larger eigenvalue ⇒ more important eigenvectors

#### **PCA** algorithm

PCA algorithm( $\mathbf{X}$ ,  $\mathbf{k}$ ): top  $\mathbf{k}$  eigenvalues/eigenvectors

% 
$$X = d \times n$$
 data matrix,  
% ... each data point  $x_i = column \ vector, i=1...n$ 

- $\bullet \quad \underline{\mathbf{x}} = \frac{1}{n} \sum_{i=1}^{n} \mathbf{x}_{i}$
- X ← subtract mean x from each column vector x<sub>i</sub> in X
- $\Sigma \leftarrow XX^T$  ... covariance matrix of X
- $\{\lambda_i, \mathbf{u}_i\}_{i=1..d}$  = eigenvectors/eigenvalues of  $\Sigma$  ...  $\lambda_1 \geq \lambda_2 \geq ... \geq \lambda_d$
- Return { λ<sub>i</sub>, u<sub>i</sub> }<sub>i=1..k</sub>
   % top k principal components

$$\mathbf{z}_i = \mathbf{U}^{ op}(\mathbf{x}_i - \underline{\mathbf{x}})$$



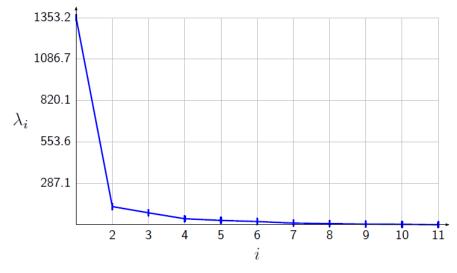
# Number of principal components

- Choosing the number of principal components
  - Similar to question of "How many clusters?"

Magnitude of eigenvalues indicate fraction of variance

captured.

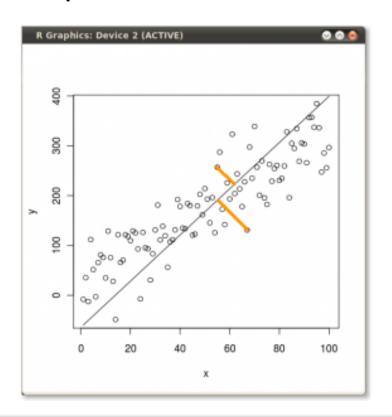
 Example of Eigenvalues on a face image dataset:

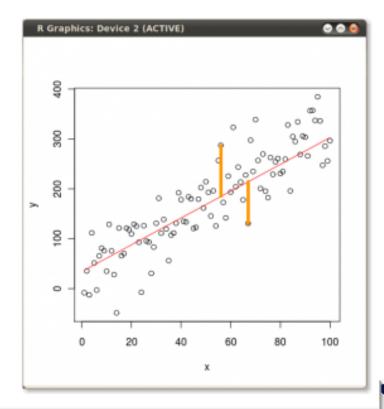


• Eigenvalues typically drop off sharply, so don't need that many.

# **PCA vs Linear Regression**

- PCA minimizes the error orthogonal (perpendicular) to the model line.
- Linear Regression minimizes the error between the dependent and the model.





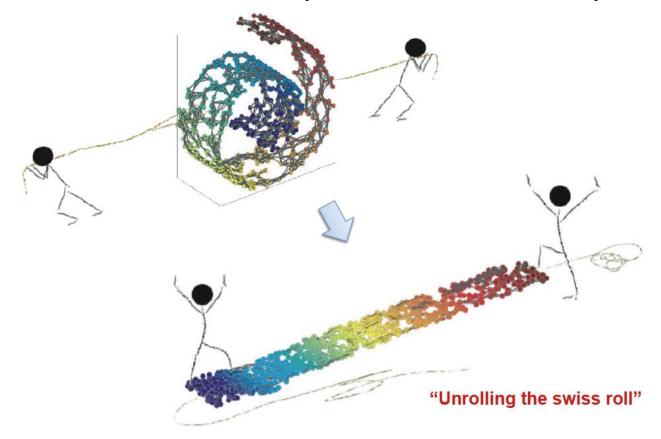


# **PCA Applications**

- Compression
  - Reduce memory/disk needed to store data
  - Speed up learning algorithms
- Visualization
  - Project to 2D or 3D space
- Other usages
  - Denoising
  - To prevent overfitting (not the ideal way)

#### **Nonlinear Dimension Reduction**

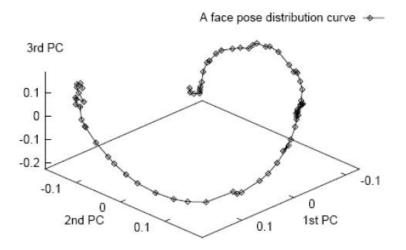
 Data often lies on or near a nonlinear lowdimensional curve (a.k.a "manifold")

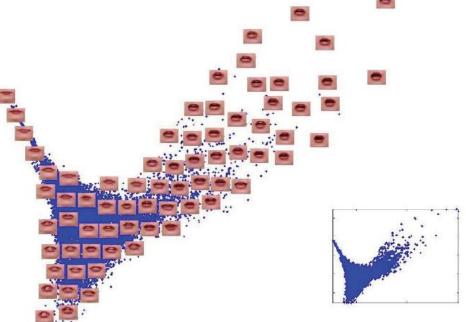


## **Nonlinear Dimension Reduction**

Example data sets









#### **Nonlinear Dimension Reduction**

- Manifold learning
  - Locally Linear Embedding (Sam T. Roweis & Lawrence K. Saul, Science 2000)

Isomap

(J. B. Tenenbaum, V. de Silva, J. C. Langford, Science 2000)

Lapalcian Eigenmap

(Mikhail Belkin and Partha Niyogi, NIPS'01)



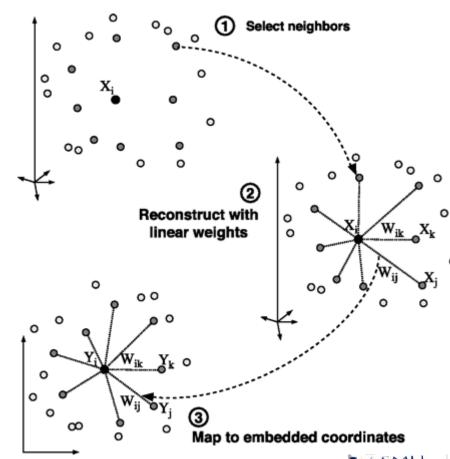
# **Locally Linear Embedding (LLE)**

- Principle of Local method:
  - Points nearby should be mapped nearby, while points far away should impose no constraint.
- Optimization
  - Local Fitting (Step 2):Find reconstruction weight W

$$\mathcal{E}(W) = \sum_{i} \left| ec{X}_i - \sum_{j} W_{ij} ec{X}_j \right|^2,$$
 (1)

Global Alignment (Step 3):
 Find Y reconstructed by W

$$\Phi(Y) = \sum_{i} \left| \vec{Y}_i - \sum_{j} W_{ij} \vec{Y}_j \right|^2$$
 (2)



# **LLE Algorithm**

1. Compute the neighbors of each data point X

2. Compute the weights **W** that best reconstruct each data point X from its neighbors, minimizing the cost in Eq. (1) by constrained linear fits

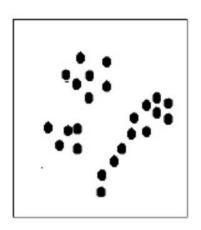
 Compute the vector Y best reconstructed by the weight W, minimizing the quadratic from in Eq. (2) by its bottom nonzero eigenvectors

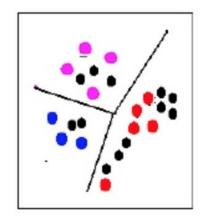
## **PCA versus LLE**

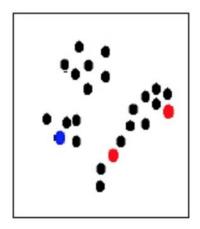
PCA	LLE
Linear approach	Nonlinear approach
Global approach	Local approach
Global error reconstruction, global eigen-decomposition	local PCA for local fitting and global eigen-decomposition

# One more thing

Unsupervised Learning Supervised Learning Semi-Supervised Learning







No label info

Sufficient labeled data

**Applied Machine Learning** 

Limited labeled data



# Summary

- Unsupervised Learning
- Clustering
  - K-means clustering
  - EM Clustering
- Dimension Reduction
  - Linear: PCA
  - Nonlinear: LLE



# **Appendix**

- More about PCA
- More dimension reduction methods
- More clustering methods



# **Another Objective of PCA**

- Empirical distribution: uniform over  $\mathbf{x}_1, \dots, \mathbf{x}_n$
- Expectation (think sum over data points):

$$\hat{\mathbb{E}}[f(\mathbf{x})] = \frac{1}{n} \sum_{i=1}^{n} f(\mathbf{x}_i)$$

Variance (think sum of squares if centered):

$$\widehat{\text{var}}[f(\mathbf{x})] + (\widehat{\mathbb{E}}[f(\mathbf{x})])^2 = \widehat{\mathbb{E}}[f(\mathbf{x})^2] = \frac{1}{n} \sum_{i=1}^n f(\mathbf{x}_i)^2$$

- Assume data is centered:  $\hat{\mathbb{E}}[\mathbf{x}] = 0$  (what's  $\hat{\mathbb{E}}[\mathbf{U}^{\top}\mathbf{x}]$ ?)
- Objective: maximize variance of projected data

$$\max_{\mathbf{U} \in \mathbb{R}^{d \times k}, \mathbf{U}^{\top} \mathbf{U} = I} \hat{\mathbb{E}}[\|\mathbf{U}^{\top} \mathbf{x}\|^{2}]$$



## **Equivalence between two Objectives**

#### Intuition

$$\hat{\mathbb{E}}[\|\mathbf{x}\|^2] = \hat{\mathbb{E}}[\|\mathbf{U}^{\mathsf{T}}\mathbf{x}\|^2] + \hat{\mathbb{E}}[\|\mathbf{x} - \mathbf{U}\mathbf{U}^{\mathsf{T}}\mathbf{x}\|^2]$$

#### Maximize captured variance

 PCA finds vectors u such that projections on to the vectors capture maximum variance in the data

#### Minimize reconstruction error

 PCA finds vectors u such that projection on to the vectors yields minimum squared reconstruction error

# Finding one principal component

Objective: maximize variance of projected data

$$= \max_{\|\mathbf{u}\|=1} \hat{\mathbb{E}}[(\mathbf{u}^{\top}\mathbf{x})^2]$$

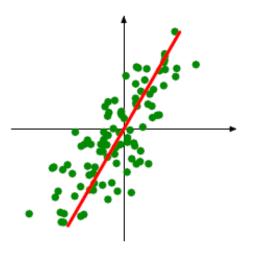
$$= \max_{\|\mathbf{u}\|=1} \frac{1}{n} \sum_{i=1}^{n} (\mathbf{u}^{\top} \mathbf{x}_i)^2$$

$$= \max_{\|\mathbf{u}\|=1} \frac{1}{n} \|\mathbf{u}^{\mathsf{T}} \mathbf{X}\|^2$$

$$= \max_{\|\mathbf{u}\|=1} \mathbf{u}^{\top} \left( \frac{1}{n} \mathbf{X} \mathbf{X}^{\top} \right) \mathbf{u}$$

= largest eigenvalue of  $C \stackrel{\text{def}}{=} \frac{1}{n} \mathbf{X} \mathbf{X}^{\top}$ (C is covariance matrix of data)

$$\mathbf{X} = \begin{pmatrix} | & & | \\ \mathbf{x}_1 \dots \mathbf{x}_n \\ | & & | \end{pmatrix}$$





# Methods for computing PCA

#### Method 1: Eigen-decomposition

U are eigenvectors of covariance matrix  $C = \frac{1}{n} \mathbf{X} \mathbf{X}^{\top}$ Computing C already takes  $O(nd^2)$  time (very expensive)

Method 2: singular value decomposition (SVD)

Find 
$$\mathbf{X} = \mathbf{U}_{d \times d} \Sigma_{d \times n} \mathbf{V}_{n \times n}^{\top}$$
  
where  $\mathbf{U}^{\top} \mathbf{U} = I_{d \times d}$ ,  $\mathbf{V}^{\top} \mathbf{V} = I_{n \times n}$ ,  $\Sigma$  is diagonal Computing top  $k$  singular vectors takes only  $O(ndk)$ 

- Relationship between eigendecomposition and SVD:
  - Left singular vectors are principal components  $C = \mathbf{U}\Sigma^2\mathbf{U}^{\mathsf{T}}$



# **Detailed LLE Algorithm**

- 1. Construct a neighborhood graph G = (V, E, W)
- 2. Local fitting:  $X \rightarrow W$

Pick up a point  $x_i$  and its neighbors  $\mathbb{N}_i$ Compute the local fitting weights

$$\min_{\sum_{j \in \mathbb{N}_i} w_{ij} = 1} \| x_i - \sum_{j \in \mathbb{N}_i} w_{ij} (x_j - x_i) \|^2$$

3. Global alignment  $W \rightarrow Y$ 

Define a n-by-n weight matrix W:

$$W_{ij} = \begin{cases} w_{ij}, & j \in \mathcal{N}_i \\ 0, & otherwise \end{cases}$$

Compute the global embedding d-by-n embedding matrix Y,

$$\min_{Y} \sum_{i} \|y_{i} - \sum_{j=1}^{n} W_{ij}y_{j}\|^{2} = trace(Y(I - W)^{T}(I - W)Y^{T})$$

$$B = (I - W)^T (I - W)$$
 Find top (d+1) smallest eigenvectors of B

$$Y = [v_1/\sqrt{(\lambda_1)}, \dots, v_d/\sqrt{\lambda_d}]^T$$

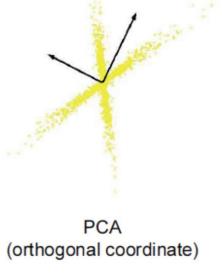


# **Independent Component Analysis (ICA)**

 PCA seeks "orthogonal" directions that capture maximum variance in data, or that minimize squared reconstruction error.

ICA seeks "statistically independent" directions

in the data



ICA (non-orthogonal coordinate)



# Multi-Dimensional Scaling (MDS)

- MDS is a mathematical dimension reduction technique that maps the distances between observations from the original (high) dimensional space into a lower (for example, two) dimensional space.
- MDS attempts to retain inter-point distances (typically pairwise Euclidean) in the lowdimensional space.

# Multi-Dimensional Scaling (MDS)

**Goal:** Find projection that best preserves inter-point distances

- $x_i$  Point in d dimensions
- $y_i$  Corresponding point in r < d dimensions
- $\delta_{ij}$  Distance between  $x_i$  and  $x_j$
- $d_{ij}$  Distance between  $y_i$  and  $y_j$

• Define (e.g.) 
$$E(\mathbf{y}) = \sum_{i,j} \left( \frac{d_{ij} - \delta_{ij}}{\delta_{ij}} \right)^2$$

- Find  $y_i$ 's that minimize E by gradient descent
- Invariant to translations, rotations and scalings



64

# **MDS Algorithm**

- Given the squared distance matrix  $D^{n\times n}$ which is symmetric matrix,
- (1) Compute  $B = -\frac{1}{2}H \cdot D \cdot H^T$ , where H is a centering matrix.  $H = I - \frac{1}{n} \cdot \mathbf{1} \cdot \mathbf{1}^T$

$$B = -\frac{1}{2}H \cdot D \cdot H^T = \tilde{X}^T \tilde{X}. \qquad \tilde{X} = X - \frac{1}{n}X \cdot \mathbf{1} \cdot \mathbf{1}^T$$

- (2) Do eigen-decomposition of B
- (3) Choose the top-k eigenvectors (e.g. by SVD)
- (4) Project them onto space spanned by them



# Multi-Dimensional Scaling (MDS)

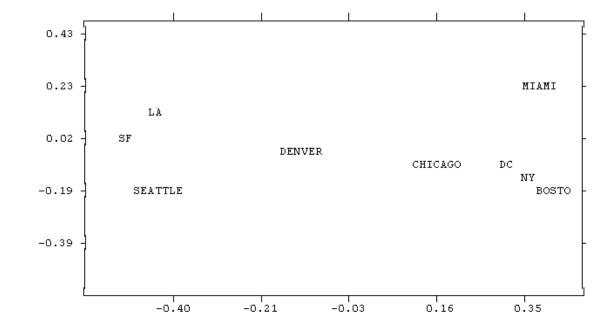
 When using Euclidean distance, it can be proved that MDS is identical to PCA

For PCA, we need the original data points X

 For MDS, we only need the distance D, original data points are not necessary

# **MDS: Example**

BOST DC MIAM CHIC SEAT BOSTON 206 3095 NY 206 3 Input: DC 233 0 1075 1504 1308 1075 0 1329 3273 3053 2687 2037 IMAIM 802 671 1329 0 2013 2142 CHICAGO 2976 2815 2684 3273 2013 808 1131 1307 3095 2934 2799 3053 2142 808 2979 2786 2631 2687 2054 1131 379 0 1059 1949 1771 1616 2037 996 1307 1235 1059



Output:

#### **ISOMAP**

**Goal:** Find projection onto *nonlinear* manifold

- 1. Construct neighborhood graph G: For all  $x_i, x_j$ If  $\operatorname{distance}(x_i, x_j) < \epsilon$ Then add edge  $(x_i, x_j)$  to G
- 2. Compute shortest distances along graph  $\delta_G(x_i, x_j)$  (e.g., by Floyd's algorithm)
- 3. Apply multidimensional scaling to  $\delta_G(x_i, x_j)$

Dijkstra's algorithm  $(O(kn^2 \log n))$  and Floyd's Algorithm  $(O(n^3))$ 

MDS on "geodesic" distance matrix



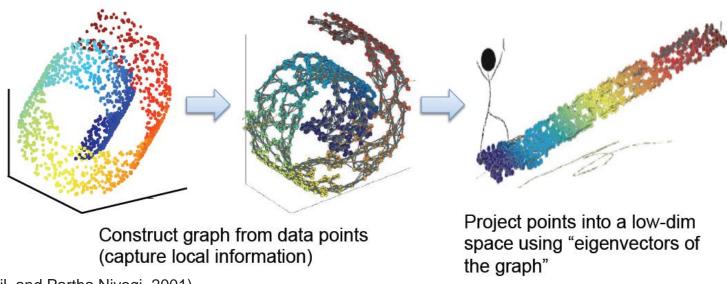
### **ISOMAP** versus LLE

ISOMAP	LLE
MDS on geodesic distance matrix	local PCA and global eigen- decomposition
Global approach	Local approach
might not work for nonconvex manifolds with holes	ok with nonconvex manifolds with holes



# **Laplacian Eigenmaps**

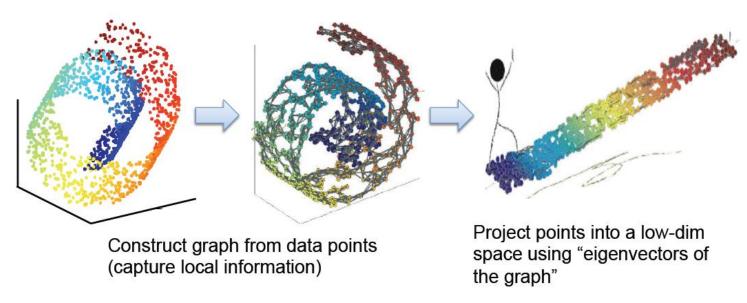
- Linear methods
  - Lower-dimensional linear projection that preserves distances between all points
- Laplacian Eigenmaps
  - key idea: preserve local information only



(Belkin, Mikhail, and Partha Niyogi. 2001)

# **Laplacian Eigenmaps**

- Step 1 Adjacency Graph Construction
- Step 2 Choosing the Weights
- Step 3 Computing Eigenmaps



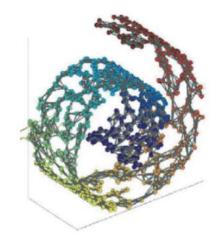
# Step 1 – Adjacency Graph Construction

- G(V, E, W)
  - V: vertices (data points), E: edges, W: weights
- Methods to construct adjacency graph
  - $-(1) \epsilon$  neighborhood graph

E – Edge (i,j) presents if ||xi - xj|| ≤ ε

– (2) k-NN graph

E – Edge (i,j) presents if either i or j is among the other's k-nearest neighbors

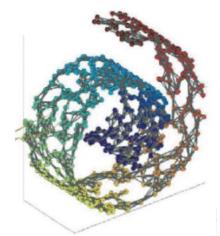


#### **Step 2 – Choosing the Weights**

- G(V, E, W)
  - V: vertices (data points), E: edges, W: weights
- Methods for choosing the weights (W)
  - (1) parameter-free:Wij = 1 if the edge (i,j) presents, 0 otherwise
  - (2) Gaussion kernel function / heat kernel

$$W_{ij} = e^{-\frac{\|x_i - x_j\|^2}{2\sigma^2}}$$





#### **Objective of Laplacian Eigenmaps**

• Original Representation  $\rightarrow$  Transformed Representation

```
data point projections

xi \rightarrow (f1(i), ..., fd(i))

(D-dimensional vector) (d-dimensional vector)
```

- Basic Idea:
  - Find f such that, if xi is close to xj in the adjacency graph (i.e. Wij is large), then the projections of the points f(i) and f(j) are close in the embedding space
- Objective

$$\min_{\mathbf{f}} \sum_{ij} W_{ij} (\mathbf{f}_i - \mathbf{f}_j)^2$$



#### **Step 3 – Computing Eigenmaps**

- Define L as the graph Laplacian:  $\mathbf{L} = \mathbf{D} \mathbf{W}$  where  $\mathbf{D} \mathbf{D}$ iagonal matrix =  $\operatorname{diag}(D_{11}, \dots, D_{nn})$   $D_{ii} = \sum_{i} W_{ij}$
- The objective can be re-formulated as

$$\min_{\mathbf{f}} \sum_{ij} W_{ij} (\mathbf{f}_i - \mathbf{f}_j)^2 \equiv \min_{\mathbf{f}} \mathbf{f}^T \mathbf{L} \mathbf{f} \qquad s.t. \ \mathbf{f}^T \mathbf{f} = 1$$

- Similar to PCA except that  $\mathbf{X}\mathbf{X}^ op$  replaced by L
- The solution is equivalent to finding eigenvectors of the Graph Laplacian  ${f Lf}=\lambda {f f}$

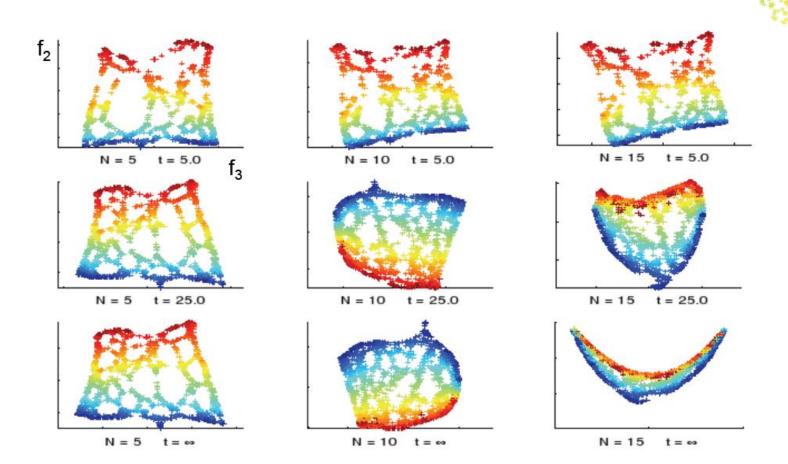
Ordered eigenvalues  $0 = \lambda 0 \le \lambda 1 \le \lambda 2 \le \lambda 3 \le ... \le \lambda n$ 

• To embed data points in d--dim space, project data points onto eigenvectors associated with  $\lambda 1$ ,  $\lambda 2$ , ...,  $\lambda d$ 

$$\mathbf{x}_i \to (\mathbf{f}_1(i), \dots, \mathbf{f}_d(i))$$



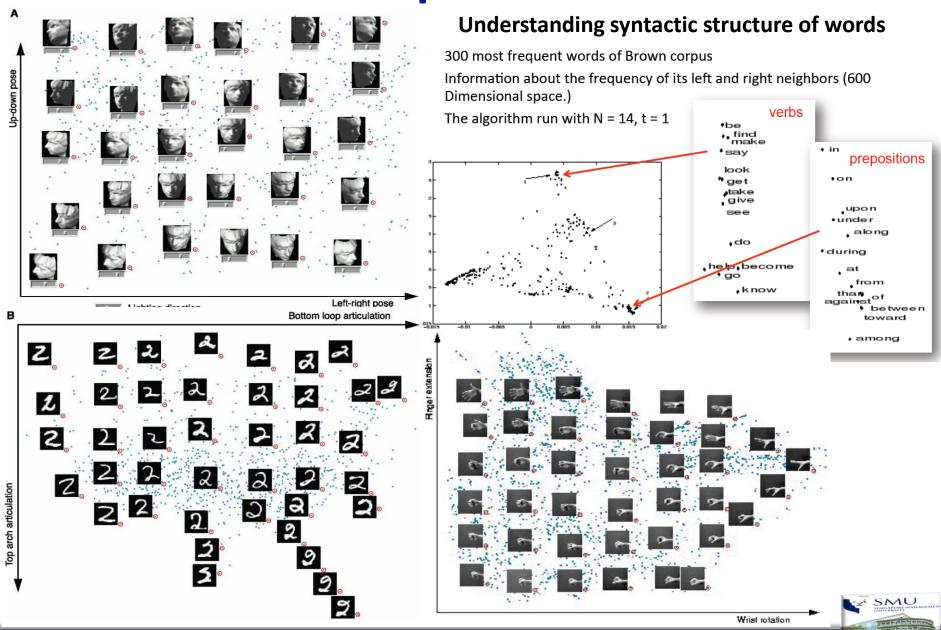
#### **Example: unrolling the swiss roll**



N=number of nearest neighbors, t = the heat kernel parameter (Belkin & Niyogi'03)



#### More examples on real data



## PCA vs. Laplacian Eigenmaps

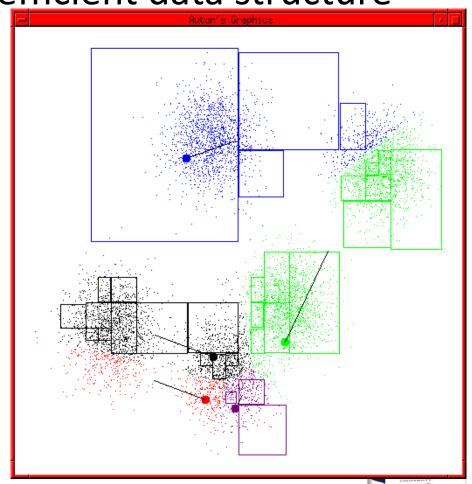
PCA	Laplacian Eigenmaps
Linear Embedding	Nonlinear Embedding
Based on largest eigenvectors of DxD correlation matrix $\Sigma = \mathbf{X}\mathbf{X}^{\top}$ between original features	Based on smallest eigenvectors Of n x n Laplacian matrix L = D - W between data points
Eigenvectors give latent feature space: embedding of points are obtained by projecting features onto the latent subspace $\mathbf{z} = \mathbf{U}^{\top} \mathbf{x}$	Eigenvectors directly output embedding of data Points $\mathbf{x}_i  o (\mathbf{f}_1(i), \dots, \mathbf{f}_d(i))$

78

# **Improving K-means Efficiency**

Speed up K-means by efficient data structure

- Group points by region
  - KD tree
  - SR tree
- Key difference
  - Find the closest center for each rectangle
  - Assign all the points
     within a rectangle to one
     cluster



A set of language models

$$- \Theta = \{\theta_1, \theta_2, ..., \theta_K\}$$

$$\theta_i = \{p(w_1 \mid \theta_i), p(w_2 \mid \theta_i), ..., p(w_V \mid \theta_i)\}$$

A set of language models

$$- \Theta = \{\theta_1, \theta_2, ..., \theta_K\}$$

$$\theta_i = \{p(w_1 \mid \theta_i), p(w_2 \mid \theta_i), ..., p(w_V \mid \theta_i)\}$$

 $\square$  Probability  $p(d = d_i)$ 

$$p(d = d_i) = \sum_{\theta_j} p(d = d_i, \theta = \theta_j)$$

A set of language models

$$- \Theta = \{\theta_1, \theta_2, ..., \theta_K\}$$

$$\theta_i = \{p(w_1 \mid \theta_i), p(w_2 \mid \theta_i), ..., p(w_V \mid \theta_i)\}$$

 $\square$  Probability  $p(d = d_i)$ 

$$p(d = d_i) = \sum_{\theta_j} p(d = d_i, \theta = \theta_j)$$
$$= \sum_{\theta_j} p(\theta = \theta_j) p(d = d_i \mid \theta = \theta_j)$$

A set of language models

$$- \Theta = \{\theta_1, \theta_2, ..., \theta_K\}$$

$$\theta_i = \{p(w_1 \mid \theta_i), p(w_2 \mid \theta_i), ..., p(w_V \mid \theta_i)\}$$

 $\square$  Probability  $p(d = d_i)$ 

$$p(d=d_i) = \sum_{\theta_j} p(d=d_i, \theta=\theta_j)$$
 by the j-th language model  $\theta_j$ . 
$$= \sum_{\theta_j} p(\theta=\theta_j) p(d=d_i \mid \theta=\theta_j)$$

$$\propto \sum_{\theta_i} p(\theta = \theta_j) \prod_{k=1}^{V} \left[ p(w_k \mid \theta_j) \right]^{tf(w_k, d_i)}$$



Introduce hidden variable  $z_{ii}$ 

 $z_{ii}$ : document  $d_i$  is generated

#### Learning a Mixture Model

$$E[z_{ij}] = p(\theta = \theta_j \mid d = d_i)$$

$$= \frac{p(d = d_i \mid \theta = \theta_j) p(\theta = \theta_j)}{\sum_{n=1}^{K} p(d = d_i \mid \theta = \theta_n) p(\theta = \theta_n)}$$

$$= \frac{\prod_{m=1}^{V} \left[ p(w_m \mid \theta_j) \right]^{tf(w_k, d_i)} p(\theta = \theta_j)}{\sum_{n=1}^{K} \prod_{m=1}^{V} \left[ p(w_m \mid \theta_n) \right]^{tf(w_k, d_i)} p(\theta = \theta_n)}$$

K: number of language models



#### Learning a Mixture Model

$$\textbf{M-Step} \qquad p(w_i \mid \theta_j) \leftarrow \frac{\sum\limits_{k=1}^{N} E[z_{ij}] \ tf(w_i, d_k)}{\sum\limits_{k=1}^{N} E[z_{ij}] \ \left| d_k \right|}$$

$$p(\theta = \theta_j) \leftarrow \frac{1}{N} \sum_{i=1}^{N} E[z_{ij}]$$

N: number of documents



## **Examples of Mixture Models**

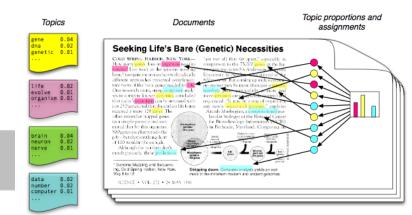
"segment 1"	"segment 2"	"matrix 1"	"matrix 2"	"line 1"	"line 2"
imag SEGMENT texture color tissue brain slice cluster mri volume	speaker speech recogni signal train hmm source speakerind. SEGMENT sound	robust MATRIX eigenvalu uncertainti plane linear condition perturb root suffici	manufactur cell part MATRIX cellular famili design machinepart format group	constraint LINE match locat imag geometr impos segment fundament recogn	alpha redshift LINE galaxi quasar absorp high ssup densiti veloc

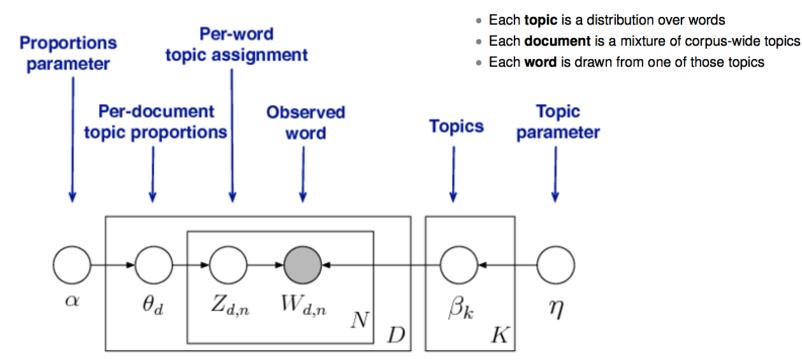


#### **Other Mixture Models**

- Probabilistic latent semantic index (PLSI)
- Latent Dirichlet Allocation (LDA)

#### LDA as a graphical model





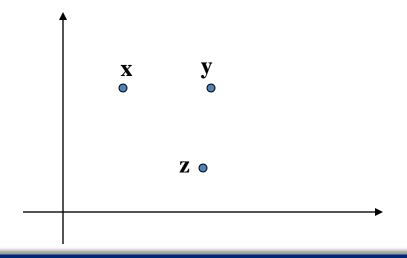
$$p(\beta, \theta, \mathbf{z}, \mathbf{w}) = \left(\prod_{i=1}^{K} p(\beta_i | \eta)\right) \left(\prod_{d=1}^{D} p(\theta_d | \alpha) \prod_{n=1}^{N} p(z_{d,n} | \theta_d) p(w_{d,n} | \beta_{1:K}, z_{d,n})\right)$$



## **Spectral Clustering: Problem (I)**

- Both k-means and mixture models need to compute centers of clusters and explicit distance measurement
  - Given strange distance measurement, the center of clusters can be hard to compute

E.g., 
$$\|\vec{x} - \vec{x}\|_{\infty} = \max(|x_1 - x_1|, |x_2 - x_2|, ..., |x_n - x_n|)$$

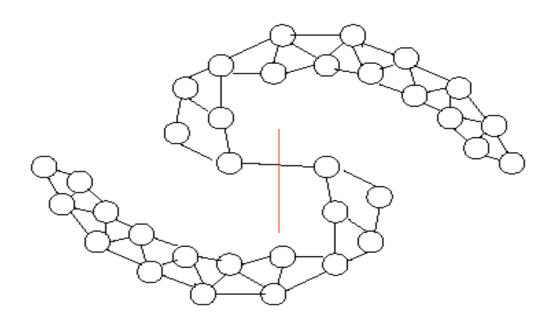


$$\|\mathbf{x} - \mathbf{y}\|_{\infty} = \|\mathbf{x} - \mathbf{z}\|_{\infty}$$



#### **Problem: Motivation (I)**

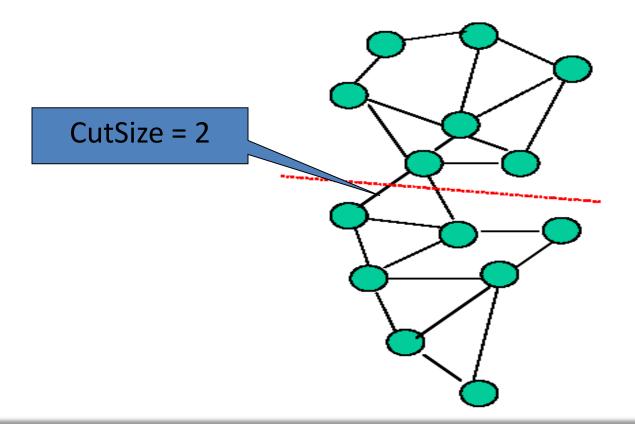
- Both k-means and mixture models look for compact clustering structures
  - In some cases, connected clustering structures are more desirable





#### **Graph Partition**

MinCut: bipartite graphs with minimal number of cut edges



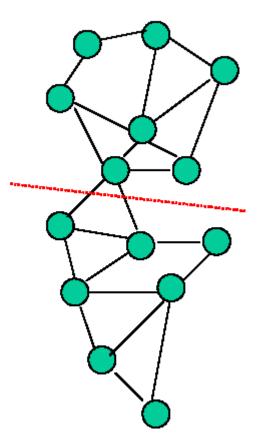
#### 2-way Spectral Graph Partitioning

- Weight matrix W
  - $-w_{i,j}$ : the weight between two vertices i and j
- Membership vector q

$$q_i = \begin{cases} 1 & i \in \text{Cluster } A \\ -1 & i \in \text{Cluster } B \end{cases}$$

$$\mathbf{q} = \arg\min_{\mathbf{q} \in [-1,1]^n} CutSize$$

CutSize = 
$$J = \frac{1}{4} \sum_{i,j} (q_i - q_j)^2 w_{i,j}$$





#### **Solving the Optimization Problem**

 Directly solving the above problem requires combinatorial search → exponential complexity

How to reduce the computation complexity?

$$\mathbf{q} = \arg\min_{\mathbf{q} \in [-1,1]^n} \frac{1}{4} \sum_{i,j} (q_i - q_j)^2 w_{i,j}$$

#### **Relaxation Approach**

- Key difficulty:  $q_i$  has to be either -1, 1
  - Relax  $q_i$  to be any real number

- Impose constraint 
$$\sum_{i=1}^{n} q_i^2 = n$$

$$J = \frac{1}{4} \sum_{i,j} (q_i - q_j)^2 w_{i,j} = \frac{1}{4} \sum_{i,j} (q_i^2 + q_j^2 - 2q_i q_j) w_{i,j}$$

$$= \frac{1}{4} \sum_{i} 2q_i^2 \left( \sum_{j} w_{i,j} \right) - \frac{1}{4} \sum_{i,j} 2q_i q_j w_{i,j}$$

$$= \frac{1}{2} \sum_{i} q_i^2 d_i - \frac{1}{2} \sum_{i,j} q_i q_j w_{i,j} = \frac{1}{2} \sum_{i} q_i \left( d_i \delta_{i,j} - w_{i,j} \right) q_j$$

$$J = \mathbf{q}^T (\mathbf{D} - \mathbf{W}) \mathbf{q}$$

$$d_i \equiv \sum_j w_{i,j}$$

$$D \equiv \left[ d_i \delta_{i,j} \right]$$

93



#### **Relaxation Approach**

$$\mathbf{q}^* = \arg\min_{\mathbf{q}} J = \arg\min_{\mathbf{q}} \mathbf{q}^T (\mathbf{D} - \mathbf{W}) \mathbf{q}$$
  
subject to  $\sum_{k} q_k^2 = n$ 

#### **Relaxation Approach**

$$\mathbf{q}^* = \arg\min_{\mathbf{q}} J = \arg\min_{\mathbf{q}} \mathbf{q}^T (\mathbf{D} - \mathbf{W}) \mathbf{q}$$
  
subject to  $\sum_{k} q_k^2 = n$ 

Solution: the second minimum eigenvector for D-W

$$(D-W)\mathbf{q} = \lambda_2 \mathbf{q}$$

#### **Graph Laplacian**

- L is semi-positive definitive matrix
  - For Any x, we have  $\mathbf{x}^T \mathbf{L} \mathbf{x} \geq 0$ , why?
  - Minimum eigenvalue  $\lambda_1$  = 0 (what is the eigenvector?)

$$\mathbf{L} = \mathbf{D} - \mathbf{W} : \mathbf{W} = \left[ w_{i,j} \right], \mathbf{D} = \left[ \delta_{i,j} \left( \sum_{j} w_{i,j} \right) \right]$$

– The second minimum eigenvalue  $\lambda_2$  gives the best bipartite graph

$$0 = \lambda_1 < \lambda_2 < \lambda_3 \dots < \lambda_k$$

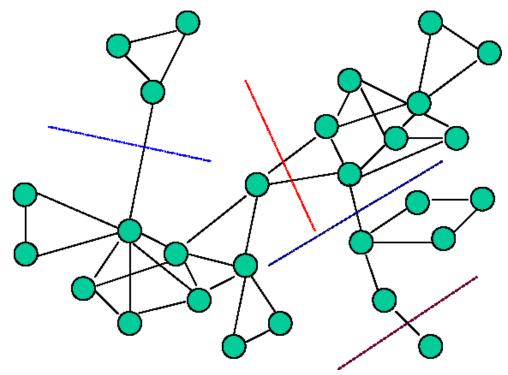


#### **Recovering Partitions**

- Due to the relaxation, q can be any number (not just –1 and 1)
- How to construct partition based on the eigenvector?
- □ Simple strategy:  $A = \{i \mid q_i < 0\}, B = \{i \mid q_i \ge 0\}$

#### **Spectral Clustering**

Minimum cut does not balance the size of bipartite graphs



#### Normalized Cut (Shi & Malik, 1997)

Minimize the similarity between clusters and meanwhile maximize the similarity within clusters

$$s(A,B) \equiv \sum_{i \in A} \sum_{j \in B} w_{i,j}, d_A = \sum_{i \in A} d_i, d_B = \sum_{i \in B} d_i$$

$$J = \frac{s(A,B)}{d_A} + \frac{s(A,B)}{d_B}$$

$$J = \frac{s(A,B)}{d_A} + \frac{s(A,B)}{d_B} = \sum_{i \in A} \sum_{j \in B} w_{i,j} \frac{d_B + d_A}{d_A d_B}$$

$$= \sum_{i \in A} \sum_{j \in B} w_{i,j} \frac{\left(d_B + d_A\right)^2}{d_A d_B d}$$

$$= \sum_{i \in A} \sum_{j \in B} w_{i,j} \frac{\left(d_B + d_A\right)^2}{d_A d_B d}$$

$$= \sum_{i \in A} \sum_{j \in B} w_{i,j} \left(q_i - q_j\right)^2$$

$$q(i) = \begin{cases} \sqrt{d_B / d_A d} & \text{if } i \in A \\ -\sqrt{d_A / d_B d} & \text{if } i \in B \end{cases}$$

#### **Normalized Cut**

$$J = \sum_{i} \sum_{j} w_{i,j} \left( q_i - q_j \right)^2 = \mathbf{q}^T (\mathbf{D} - \mathbf{W}) \mathbf{q}$$

$$q_i = \begin{cases} \sqrt{d_B / d_A d} & \text{if } i \in A \\ -\sqrt{d_A / d_B d} & \text{if } i \in B \end{cases}$$

#### **Normalized Cut**

Relax q to real value under the constraint

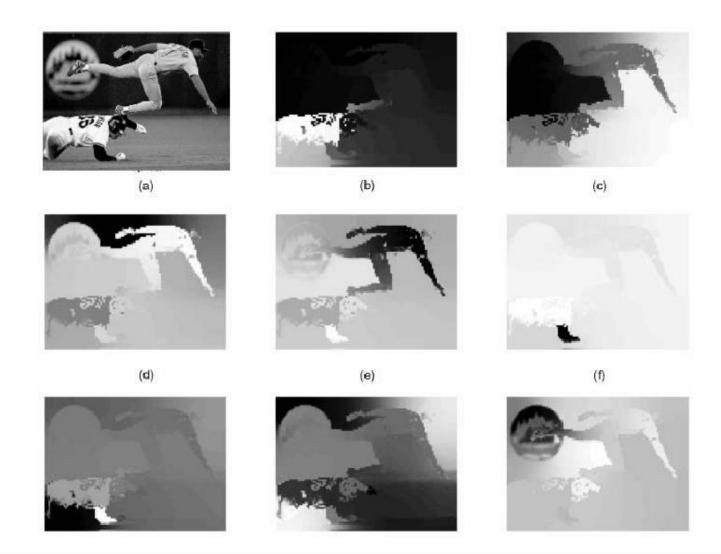
$$J = \sum_{i} \sum_{j} w_{i,j} \left( q_i - q_j \right)^2 = \mathbf{q}^T (\mathbf{D} - \mathbf{W}) \mathbf{q}$$

$$q_i = \begin{cases} \sqrt{d_B / d_A d} & \text{if } i \in A \\ -\sqrt{d_A / d_B d} & \text{if } i \in B \end{cases}$$

$$q^T D q = 1, q^T D e = 0$$

□ Solution:  $(D-W)q = \lambda Dq$ 

## **Image Segmentation**



102