

School of Computer Science – Coursework Issue Sheet (required for each Saturn component)

Session	2024-2025	Semester	Spring Semester
Module Name	AE2ADS Algorithms Data Structures and Efficiency	Code	COMP2069
Module Convenor(s) (CW Convenor in Bold)	Qiao Lin , Heshan Du		

Coursework Name	AE2ADS Coursework	Weight	25%
Deliverable (a brief description of what is to be handed-in; e.g., 'software', 'report', 'presentation', etc.)	a) Source code for the game. (zip file) b) A report following the structure outlined in the coursework description (2000-3000 words). c) A short video (2-3 minutes) demonstrating the game and its features (optional but recommended). ❖ Code and video in one zip file, if you have video.		
Format (summary of the technical format of deliverable, e.g., "C source code as zip file", "pdf file, 2000 word max", "ppt file, 10 slides max", etc.)	Please submit: a) one zip file <ul style="list-style-type: none"> ○ Java program files ○ a "read me" file (in txt format, <i>optional</i>) ○ a video (mp4) b) a report (in PDF format) At the head of each submitted file, you (a student) should provide your name in English and student ID.		

Issue Date	2025-03-25
Submission Date	2025-04-25
Submission Mechanism	Online submission via Moodle. All the files should be submitted by 4:00 pm on the 25th of April 2025.
Late Policy (University of Nottingham default will apply, if blank)	
Feedback Date	2025-06-02
Feedback Mechanism	Comments and feedbacks will be provided via Moodle.

Instructions	You should work on the coursework independently, without any discussion with others. If you use code you found in a textbook or on the web, you must acknowledge it. We will run the plagiarism detector tools to check for similarities between submissions and web-based material. You are reminded of the School's Policy on Plagiarism.
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Assessment Criteria	The marks will be given primarily based on the quality (e.g., correctness, efficiency, and clarity) of your program and report. Please refer to the marking rubric.
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