### Chapter 4: Properties of Regular Languages

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**Learning Outcomes** 

#### Learning outcomes

At the conclusion of this chapter, the students are expected to be able to:

- · State the closure properties applicable to regular languages.
- Prove that regular languages are closed under union, concatenation, star-closure, complementation, and intersection.
- · Prove that regular languages are closed under reversal.
- Describe a membership algorithm for regular languages.
- Describe an algorithm to determine if a regular language is empty, finite, or infinite.
- · Describe an algorithm to determine if two regular languages are equal.
- · Apply the pumping lemma to show that a language is not regular.

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Introduction

#### Review

- · So far:
  - We have defined regular languages as those accepted by finite automata.
  - · We have studied some ways in which they can be represented:
    - · Finite Automata.
    - · Regular Expressions.
    - · Regular Grammars.
  - We have seen a few examples of their usefulness:
    - · Pattern matching and search.
    - Specification of programming language constructs.
- · Now, we will investigate some general properties of regular languages.

#### Properties of Regular Languages

- The followings are some general properties we may want to investigate:
  - 1. What happens when we perform operations (such as union, complementation, etc.) on regular languages?
    - For example, is it true that for every regular language L the complement  $\overline{L}$  is also regular?
  - 2. Are there any algorithms that we can use to tell whether a given regular language is empty, non-empty, finite, or infinite?
    - For example, if a regular language *L* is given by a DFA *M* which accepts it, can we answer any of these questions just by inspecting *M*?
  - 3. Is every formal language regular? In other words, for any given  $L \subseteq \Sigma^*$ , is it possible to design a finite automaton M which accepts L?
    - You know the answer to this question already, but we have not provided a mathematical proof of the fact that  $a^nb^n$  is not regular. In this chapter, we will.
    - More importantly, are there any methodical ways of telling whether a given language is regular or not?

## **Closure Properties**

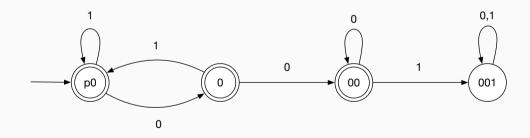
#### **Closure Properties**

- Theorem 4.1: If  $L_1$  and  $L_2$  are regular languages, then so are  $L_1 \cup L_2$ ,  $L_1 \cap L_2$ ,  $L_1L_2$ ,  $\overline{L_1}$ ,  $L_1^*$ . We say that the family of regular languages is closed under union, intersection, concatenation, complementation and star-closure.
- How to prove it?

- Suppose  $L_1$  and  $L_2$  are regular languages, then there exist is regular expressions  $r_1$  and  $r_2$  such that  $L_1 = L(r_1)$  and  $L_2 = L(r_2)$ .
- It is not difficult to prove the closure properties for union, concatenation and start closure:
- Then it is obvious that  $L_1 \cup L_2 = L(r_1) \cup L(r_2) = L(r_1 + r_2)$ , as  $r_1 + r_2$  is a regular expression,  $L_1 \cup L_2$  is also regular.
- Also,  $L_1L_2 = L(r_1)L(r_2) = L(r_1r_2)$ , as  $r_1r_2$  is a regular expression,  $L_1L_2$  is therefore a regular language.
- Similarly,  $L_1^* = L(r_1)^* = L(r_1^*)$ , obviously  $L_1^*$  is a regular language.
- Question: How to prove complementation and intersection?

- Proof for the complementation  $\overline{L}$ :
  - **Hint:** remember how we construct a DFA that accept the strings which does not have substring 001.

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- Proof:
  - Assume there exists a DFA  $M = (Q, \Sigma, \delta, q_0, F)$  that accepts  $L_1$ .
  - We can construct another DFA  $\overline{M}$  that accepts the complement of  $L_1$  as follows:
    - $\cdot$   $\overline{M}$  has the same states, alphabet, transition function, and start state as M.
    - The final states in M become non-final states in  $\overline{M}$ , while non-final states in M becomes final states in  $\overline{M}$ .
    - That is  $\overline{M} = (Q, \Sigma, \delta, q_0, Q F)$
  - Since  $\overline{M}$  accepts precisely the strings that M rejects, and  $\overline{M}$  rejects precisely the strings that M accepts, then  $\overline{M}$  accepts the complement of  $L_1$ .
  - Thus,  $\overline{L_1}$  is regular.

#### Closure under Intersection

- To prove that the intersection of two regular languages  $L_1$  and  $L_2$  is also regular, two basic approaches exist:
- An elegant logical approach: Use DeMorgan's law to show that the intersection of  $L_1$  and  $L_2$  can be obtained by applying union and complementation:

$$L_1\cap L_2=\overline{\overline{L_1}\cup\overline{L_2}}$$

• Since the union and complementation operations have been shown to produce regular languages, the intersection of  $L_1$  and  $L_2$  must also produce a regular language:

 $L_1$  and  $L_2$  are regular  $\Rightarrow \overline{L_1} \cup \overline{L_2}$  is regular  $\Rightarrow \overline{L_1} \cup \overline{L_2}$  is regular.

#### Closure under Intersection

• A constructive approach: Given a DFA  $M_1 = (Q, \Sigma, \delta_1, q_0, F_1)$  that accepts  $L_1$  and a DFA  $M_2 = (P, \Sigma, \delta_2, p_0, F_2)$  that accepts  $L_2$ , construct a new DFA M' with states and transition function resulting from a combination of the states and transition functions from  $M_1$  and  $M_2$ :

$$M' = (Q', \Sigma, \delta', (q_0, p_0), F')$$

• The state set Q' consists of pairs  $(q_i, p_j)$ , where  $q_i \in Q$  and  $p_j \in P$ 

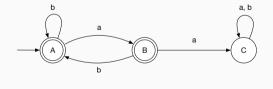
$$Q' = Q \times P$$

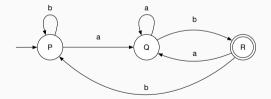
• The transition function  $\delta'$  is such that M' is in state  $(q_i, p_j)$  whenever  $M_1$  is in state  $q_i$  and  $M_2$  is in state  $p_j$ .

$$\delta'((q_i, p_j), a) = (\delta_1(q_i, a), \delta_2(p_j, a))$$

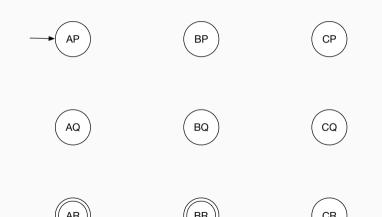
• F' is defined as the set of all  $(q_i, p_j)$  such that  $q_i \in F_1$  and  $p_j \in F_2$ .

- Given the following two DFAs  $L_1$  AND  $L_2$  and their corresponding transition graphs, construct a DFA for the language  $L_1 \cap L_2$ .
  - $L_1 = \{w \in \{a, b\}^* \mid aa \text{ is not a substring of w }\}$
  - $L_2 = \{w \in \{a,b\}^* \mid w \text{ ends with } ab\}$

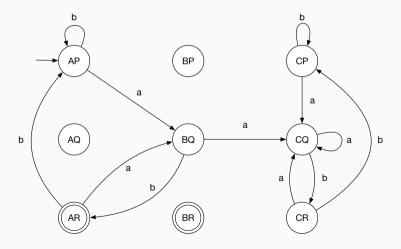




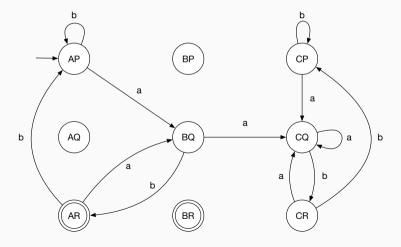
• Generate all combinations and label the initial state and final states.



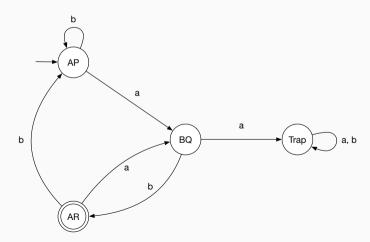
· Add the transitions between states.



· How to improve it?

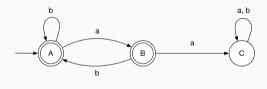


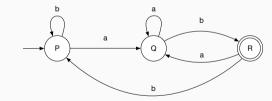
- Remove AQ, BP and BR.
- merge CP, CQ and CR to a single trap state.



#### Exercise

- Given the same DFAs  $L_1$  and  $L_2$ 
  - Construct a DFA which accepts  $L_1 \cup L_2$ .
  - Construct a DFA which accepts  $L_1 L_2$ .





#### Closure under reversal

- Theorem 4.2 If L is a regular language, so is  $L^R$ .
- To prove closure under reversal, we can assume the existence of a nondeterministic finite automaton *M* with a single final state that accepts *L*.
- Given the transition graph for M, to construct an NFA  $M^R$  that accepts  $L^R$ :
- · How?

#### Closure under reversal

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- Given the transition graph for M, to construct an NFA  $M^R$  that accepts  $L^R$ :
  - The start state in M becomes the final state in  $M^R$ .
  - The final state in M becomes the start state in  $M^R$ .
  - The direction of all transition edges in M is reversed in  $M^R$ .

#### Exercise

• Given the fact that  $L=\{a^nb^m\mid n,m\geq 0\}$  is a regular language. Prove  $\overline{L}$  is also a regular language.

## Elementary Questions about Regular

Languages

#### **Elementary Questions**

- The following are fundamental questions that should be asked about any class of formal languages:
  - Given a regular language L and an arbitrary string w, is there an algorithm to determine whether or not  $w \in L$ ?
  - Given a regular language *L*, is there an algorithm to determine if *L* is empty, finite, or infinite?
  - Given two regular languages  $L_1$  and  $L_2$ , is there an algorithm to determine whether or not  $L_1 = L_2$ ?

#### Membership Algorithm

- We say that a regular language is given in a **standard representation** if and only if it is described by one of the following:
  - · a finite automaton
  - a regular expression
  - · a regular grammar
- Theorem 4.5 Given a standard representation of any regular language L on L and  $w \in \Sigma^*$ , there exists an algorithm to determine whether or not  $w \in L$ .
- · How to prove it?

#### Membership Algorithm

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- Theorem 4.5 Given a standard representation of any regular language L on L and  $w \in \Sigma^*$ , there exists an algorithm to determin whether or not  $w \in L$ .
- **Proof:** To determine if an arbitrary string *w* is in a regular language *L*, we assume we are given a standard representation of *L*, which we then convert to a DFA that accepts *L*.
- · Simulate the operation of the DFA while processing w as the input string.
- If the machine halts in a final state after processing w, then  $w \in L$ , otherwise,  $w \notin L$ .

#### Empty, Finite or Infinite

- Theorem 4.6 There exists an algorithm for determining whether a regular language, given in the standard representation, is empty, finite or infinite.
- How to prove it?

#### Empty, Finite or Infinite

- Theorem 4.6 There exists an algorithm for determining whether a regular language, given in the standard representation, is empty, finite or infinite.
- The problem can be reduced to very simple and intuitive equivalent problems on graphs.
- Given the transition graph of a DFA that accepts *L*:
  - If there is a simple path from the start state to any final state, *L* is not empty (since it contains, at least, the corresponding string).
  - If a path from the start state to a final state includes a vertex which is the base of some cycle, *L* is infinite (otherwise, *L* is finite).

#### Equivalence

- The question of the equality of two languages is not just of theoretical interest.
- · It is also an important practical issue.
- For example, often several definitions of a construct in a programming language exist, and we need to know whether, in spite of their different appearances, they specify the same language.
- Even for regular languages the argument is not obvious.
- How to do it?

#### Equivalence

- For finite languages, equality can be determined by performing a comparison of the individual strings.
- · However this cannot be done over infinite languages in finite time.
- Nor is it easy to see the answer by looking at the regular expressions, grammars, or DFAs.
- So, is it at all possible to test the equality of two regular languages in an algorithmic way?

#### Equivalence

- Theorem 4.7 Given the standard representation of two regular languages  $L_1$  and  $L_2$ , there exists an algorithm to determine whether or not  $L_1 = L_2$ .
- There is an elegant solution uses the already established closure properties.
  - Define the language  $L = (L_1 \cap \overline{L_2}) \cup (\overline{L_1} \cap L_2)$
  - · By closure properties, L is regular.
  - So, we construct a DFA M to accept it, and by Theorem 4.6, we can determine whether L is empty or not.
  - $L_1$  and  $L_2$  are equal if and only if L is empty.

# Identify Non-Regular Languages

#### Identifying Non-Regular Languages

- Pigeonhole Principle: If we put n objects into m boxes (pigeonholes), and if n > m, then at least one box must have more than one item in it.
- This simple principle is the basis of most of the methods for proving non-regularity of languages
- Basic observation: Although regular languages can be infinite, their associated automata have finite memory.

#### Prove $A^nB^n$ is not regular: by Pigeonhole Principle

- We prove  $A^nB^n$  is not regular by directly applying the pigeonhole principle.
- Proof by contradiction: Assume that  $A^nB^n=\{a^nb^n|n\geq 0\}$  is regular.
- Then, there must be a DFA  $M = (Q, \{a, b\}, \delta, q_0, F)$  which accepts  $A^n B^n$ .
- Now, assume that *Q* has *m* elements, i.e., the DFA has *m* states, and consider the set:

$$X = \{a, a^2, a^3, \dots, a^m, a^{m+1}\}$$

• Then, consider the set of states:

$$Y = \{\delta^*(q_0, a), \delta^*(q_0, a^2), \dots, \delta^*(q_0, a^m), \delta^*(q_0, a^{m+1})\}\$$

• By the pigeonhole principle, for some  $i \neq j$  we must have:

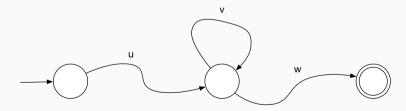
$$\delta^*(q_0,a^i)=\delta^*(q_0,a^j)$$

#### Prove $A^nB^n$ is not regular: by Pigeonhole Principle

- So, we can assume for some  $q \in Q$ , we have  $\delta^*(q_0, a^i) = \delta^*(q_0, a^j) = q$
- As  $a^i b^i \in A^n B^n$ , we must have  $\delta^*(q, b^i) \in F$ .
- However, we also had  $\delta^*(q_0, a^j) = q$ , which, together with  $\delta^*(q, b^i) \in F$ , implies that  $a^j b^i \in A^n B^n$ , which is a contradiction because  $i \neq j$ .
- Therefore, there cannot be any DFA accepting  $A^nB^n$ , and the language is not regular.

- Suppose that  $M = (Q, \Sigma, \delta, q_0, F)$  is a DFA with n states that accepts a language L:
  - If it accepts a string x such that  $|x| \ge n$ , then, by the time n symbols have been read, M must have entered some state more than once.
    - · Again, this is a consequence of the pigeonhole principle.
  - In other words, there must be two different prefixes *u* and *uv* such that:

$$\delta^*(q_0,u)=\delta^*(q_0,uv)$$



- This implies that there are many more strings in *L*, because we can traverse the loop *v* any number of times (including leaving it out altogether).
- In other words, all of the strings  $uv^iw$  for  $i \ge 0$  are in L.
- This fact is known as the **Pumping Lemma for Regular Languages**.

- Theorem: Suppose that L is a language over  $\Sigma$ . If L is accepted by the DFA  $M = (Q, \Sigma, \delta, q_0, F)$ , then there is an integer n so that for every x in satisfying  $|x| \ge n$ , there are three strings u, v, and w such that x = uvw and:
  - $|uv| \leq n$
  - |v| > 0, i.e.,  $v \neq \lambda$
  - For every  $i \ge 0$ , the string  $uv^i w$  belongs to L.
- The way we found n was to take the number of states in an FA accepting L.
- In typical applications, we do not need to know this, only that there exists such an *n*.

- The statement of the Pumping lemma is as follows:
  - If L is regular  $\Rightarrow$  the pumping property holds.
- In practice, we use the contrapositive:
  - If the pumping property does not hold  $\Rightarrow$  the language L is not regular.
- Thus, the most common application of the pumping lemma is to show that a language is not regular.
- The proof is by contradiction. We suppose that the language can be accepted by an FA, and we let *n* be the integer in the pumping lemma.
- Then we choose a string x with  $|x| \ge n$  to which we can apply the lemma to get a contradiction.

#### Prove $A^nB^n$ is not regular: by Pumping Lemma

- Let us prove, using the Pumping lemma, that  $L = A^n B^n$  cannot be accepted by an FA.
- Suppose, for the sake of contradiction, that  $A^nB^n$  is accepted by an FA; let n be as in the pumping lemma;
- Choose  $x = a^n b^n$ , then  $x \in A^n B^n$  and  $|x| \ge n$ ;
- Therefore, by the Pumping lemma, there are strings u, v and w such that x = uvw and the 3 conditions hold;
- Because  $|uv| \le n$  and x starts with n a's, all the symbols in u and v are a's; Therefore,  $v = a^k$ , for some k > 0;
- The pumping property implies that  $uvvw \in A^nB^n$ , so  $a^{n+k}b^n \in A^nB^n$ .
- This is a contradiction, and we conclude that  $A^nB^n$  cannot be accepted by an FA. So,  $A^nB^n$  is not regular.

#### Exercise

• Prove that  $WW^R = \{ww^R \mid w \in \{a,b\}^*\}$  is not regular.

- There are other languages that are not accepted by any FA, among them:
  - · Balanced, the set of balanced strings of parentheses;
  - Expr, the language of simple algebraic expressions;
  - The set L of legal C programs.
- In all three examples, because of the nature of these languages, a proof using the pumping lemma might look a lot like the proof for  $A^nB^n$  in our first example.

- Note that the Pumping lemma only provides a necessary condition, but not a sufficient one.
  - If L is regular  $\Rightarrow$  the pumping property holds
- In other words, it does not say anything about the pumping property when *L* is not regular.
- In fact, there are languages that do satisfy the pumping lemma, but are not regular, e.g.:

$$L = \{a^i b^j c^j \mid i \ge 1 \text{ and } j \ge 0\} \cup \{b^j c^k \mid j \ge 0 \text{ and } k \ge 0\}.$$