### Propositional Logic in Lean

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# Aims and Learning Objectives

- To be able to understand the meanings of a proposition, logical connectives, a tautology, and a contradiction;
- To be able to apply the tactics assume, exact, apply in Lean.
- To be able to construct proofs for tautologies in propositional logic using Lean.

# Reading

- Thorsten Altenkirch, *Introduction to Formal Reasoning*, 2023.
  - Chapter 2. Propositional Logic
- Kenneth H. Rosen, *Discrete Mathematics and its Applications*, 6th edition, 2007.
  - Chapter 1. The Foundations: Logic and Proofs

#### Content

- Proposition, propositional variables, logical connectives
- Precedence of logical operators
- Proving tautologies using Lean



# What is a proposition?

- A *proposition* is a declarative sentence (i.e., a sentence that declares a fact) that is either true or false, but not both.
- A *proposition* is a definitive statement which we may be able to prove.
- In Lean, we write *P* : *Prop* to express that *P* is a proposition.

# **Propositional Variables**

- *Propositional variables* are variables that represent propositions.
- In Lean, we declare propositional variables as follows:

```
variables P Q R : Prop
```

■ This means that *P*, *Q*, *R* are propositional variables which may be substituted by any concrete propositions.

### **Logical Connectives**

We introduce a number of logical connectives and logical constants to construct propositions:

- Implication ( $\rightarrow$ ), read  $P \rightarrow Q$  as if P then Q.
- Conjunction ( $\land$ ), read  $P \land Q$  as P and Q.
- Disjunction ( $\vee$ ), read  $P \vee Q$  as P or Q.
- false, read false as Pigs can fly.
- true, read true as It sometimes rains in England.
- Negation (¬), read ¬P as **not** P. We define ¬P as  $P \rightarrow false$ .
- Equivalence ( $\leftrightarrow$ ), read  $P \leftrightarrow Q$  as P is equivalent to Q. We define  $P \leftrightarrow Q$  as  $(P \rightarrow Q) \land (Q \rightarrow P)$ .

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### Logical Connectives in Lean

The Lean commands of logical operators are displayed below.

Operator	Command
7	\neg
$\wedge$	\and
$\vee$	\or
$\rightarrow$	\->
$\leftrightarrow$	\iff

# Precedence of Logical Operators 1

The precedence of logical operators is displayed below.

Operator	Precedence
	1
$\overline{}$	2
$\vee$	3
$\rightarrow$	4
$\longleftrightarrow$	5

# Precedence of Logical Operators 2

- Implication and equivalence bind weaker than conjunction and disjunction. E.g.,  $P \lor Q \to R$  is read as  $(P \lor Q) \to R$ .
- Implication binds stronger than equivalence. E.g.,  $P \rightarrow Q \leftrightarrow R$  is read as  $(P \rightarrow Q) \leftrightarrow R$ .
- Conjunction binds stronger than disjunction. E.g.,  $P \land Q \lor R$  is read as  $(P \land Q) \lor R$ .
- Negation binds stronger than all the other connectives. E.g.,  $\neg P \land Q$  is read as  $(\neg P) \land Q$ .
- Implication is right associative. E.g.,  $P \rightarrow Q \rightarrow R$  is read as  $P \rightarrow (Q \rightarrow R)$ .

If in doubt, then one may use parentheses to specify the order in which logical operators are applied.

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# Tautology, Contradiction and Contingency

- A proposition that is always true, no mater what the truth values of the propositions that occur in it, is called a *tautology*.
- A proposition that is always false is called a *contradiction*.
- A proposition that is neither a tautology nor a contradiction is called a *contingency*.

Tautologies and contradictions are often important in mathematical reasoning.



#### A Proof in Lean

- In Lean, we write p : P for p proves the proposition P.
- A proof is a sequence of tactics affecting the current proof state which is the sequence of assumptions we have made and the current goal.
- A proof begins with *begin* and ends with *end*, and every tactic is terminated with , .

#### **Our First Proof**

- A very simple tautology  $P \rightarrow P$
- E.g., if the sun shines, then the sun shines.
- How to prove it in Lean?

#### **Initial Proof State**

The initial proof state of theorem I is:

$$P : Prop \vdash P \rightarrow P$$

This means we assume that P is a proposition and want to prove  $P \to P$ . The  $\vdash$  symbol (pronounced *turnstile*) separates the assumptions and the goal.

#### Tactics: Assume

- **assume h** means that we are going to prove an implication by assuming the premise and using this assumption to prove the conclusion.
- After assume h, the proof state is

```
P : Prop,
h : P
⊢ P
```

■ This means our goal is now *P* but we have an additional assumption *h* : *P*.

#### Tactics: Exact

- exact h means there is an assumption that exactly matches the current goal.
- In the first proof, if you move the cursor after *exact h*, you see *no goals*. We are done.

```
1 variables P : Prop
2
3 theorem I: P → P :=
4 begin
5 | assume h,
6 | exact h,
7 end
```

# **Using Assumptions**

- Another tautology:  $(P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow P \rightarrow R$ .
- A translation: If if the sun shines then we go to the zoo then if if we go to the zoo then we are happy then if the sun shines then we are happy.
- Maybe this already shows why it is better to use formulas to write propositions.
- How to prove  $(P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow P \rightarrow R$  in Lean?



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# Tactics: Assume and Apply

- **assume h** means that we are going to prove an implication  $P \to Q$  by assuming P (and we call this assumption h) and then proving Q with this assumption.
- apply h : if we have assumed an implication  $h : P \to Q$  and our current goal matches Q we can use this assumption to *reduce* the problem to showing P.

# The Proving Process

■ After the three *assume* we are in the following state:

```
P Q R : Prop,
p2q : P → Q,
q2r : Q → R,
p : P
⊢ R
```

■ Now we use an implication. Clearly it is *q2r* which can be of any help because it promises to show *R* given *Q*.

```
P Q R : Prop,
p2q : P → Q,
q2r : Q → R,
p : P
⊢ 0
```

■ The next step is to use *apply p2q* to reduce the goal to *P*, which can be shown using *exact P*.

#### The Proof in Lean

Here is the proof in Lean.

```
1 variables P Q R : Prop
    theorem C: (P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow P \rightarrow R :=
    begin
       assume p2q,
 6
       assume q2r,
       assume p,
      apply q2r,
      apply p2q,
10
       exact p,
11 end
```

#### Exercise

Prove  $(P \rightarrow Q \rightarrow R) \rightarrow (Q \rightarrow P \rightarrow R)$  in Lean.



# What is a proof?

- It looks like a proof in Lean is a sequence of tactics.
- The tactics are actually more like editor commands which generate the real proof which is a **program**.
- We can see the programs generated from proofs by using the #print operation in Lean:

```
#print I
#print C
```

#### **Proof terms**

■ The proof term associated to *I* is

```
theorem I : \forall (P : Prop), P \rightarrow P := \lambda (P : Prop) (h : P), h
```

■ The proof term for C is

```
theorem C : \forall (P Q R : Prop), (P \rightarrow Q) \rightarrow (Q \rightarrow R) \rightarrow P \rightarrow R := \lambda (P Q R : Prop) (p2q : P \rightarrow Q) (q2r : Q \rightarrow R) (p : P), q2r (p2q p)
```

■ Proofs are functional programs.



# Functional Programs and Lean

- Lean exploits the *propositions as types translation* (aka *the Curry-Howard-Equivalence*) and associates to every proposition the type of evidence for this proposition.
- This means that to see that a proposition holds, all we need to do is to find a program in the type associated to it.
- The functional language on which Lean relies on is called dependent type theory or more specifically The Calculus of Inductive Constructions.