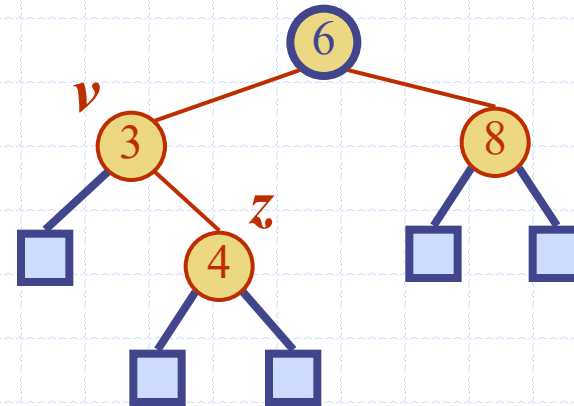


Presentation for use with the textbook **Data Structures and Algorithms in Java, 6th edition**, by M. T. Goodrich, R. Tamassia, and M. H. Goldwasser, Wiley, 2014

Balanced Search Trees



Reading

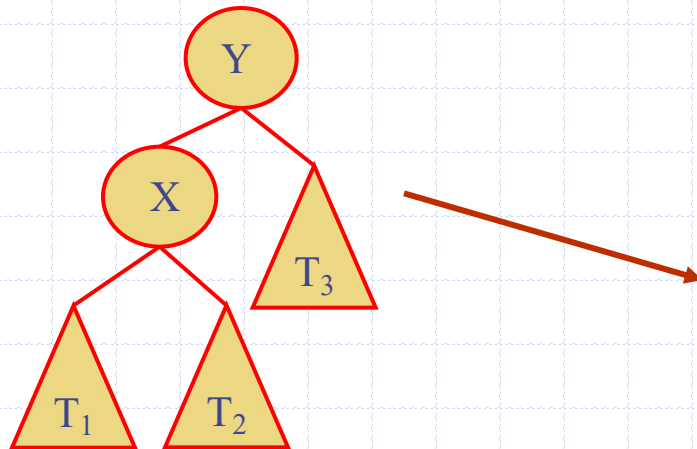
M. T. Goodrich, R. Tamassia and M. H. Goldwasser,
Data Structures and Algorithms in Java, 6th Edition,
2014.

- Chapter 11. Search Tree Structures
- Sections 11.1-11.2
- pp. 423-442

Rotation

重新平衡二叉搜索树的主要操作称为“旋转”。
在旋转操作中，我们“旋转”一个子节点使其成为其父节点的上级。

- ◆ The primary operation to rebalance a binary search tree is known as a *rotation*.
- ◆ During a rotation, we “rotate” a child to be above its parent.

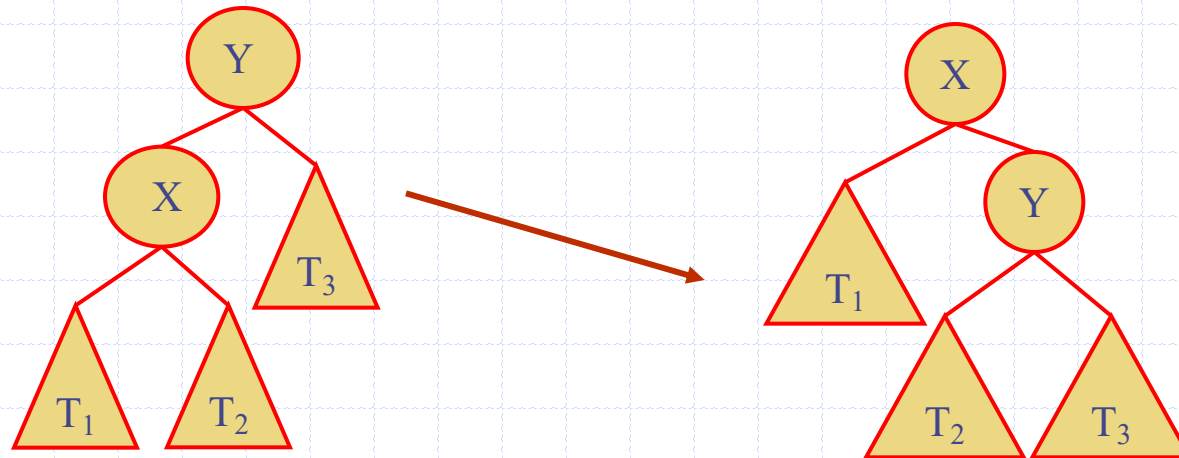


旋转的目标：将X这个左子节点“旋转”成它父节点Y的上方（变为新的根），同时保持二叉搜索树的有序性规则：左子树所有值 < 根节点 < 右子树所有值

Rotation

满足 BST 的有序性条件： $T1 < X < T2 < Y < T3$

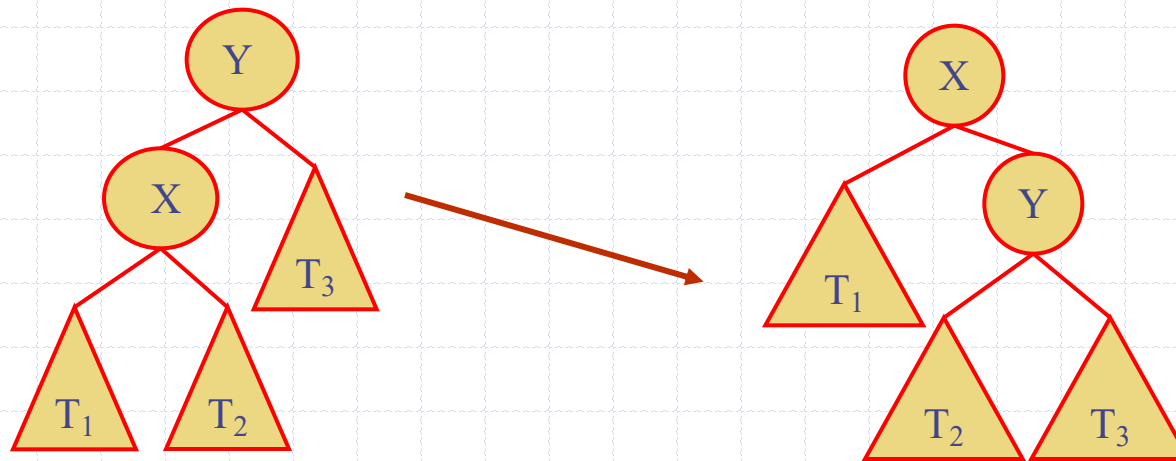
- ◆ The primary operation to rebalance a binary search tree is known as a *rotation*.
- ◆ During a rotation, we “rotate” a child to be above its parent.



Rotation

旋转操作的目的是：在不破坏二叉搜索树结构的前提下，改变树的形状，使其更平衡。
为什么需要旋转？为了避免高度不平衡的树结构，比如一直往一边倾斜的树，这样会导致查找效率退化为 $O(n)$ 。

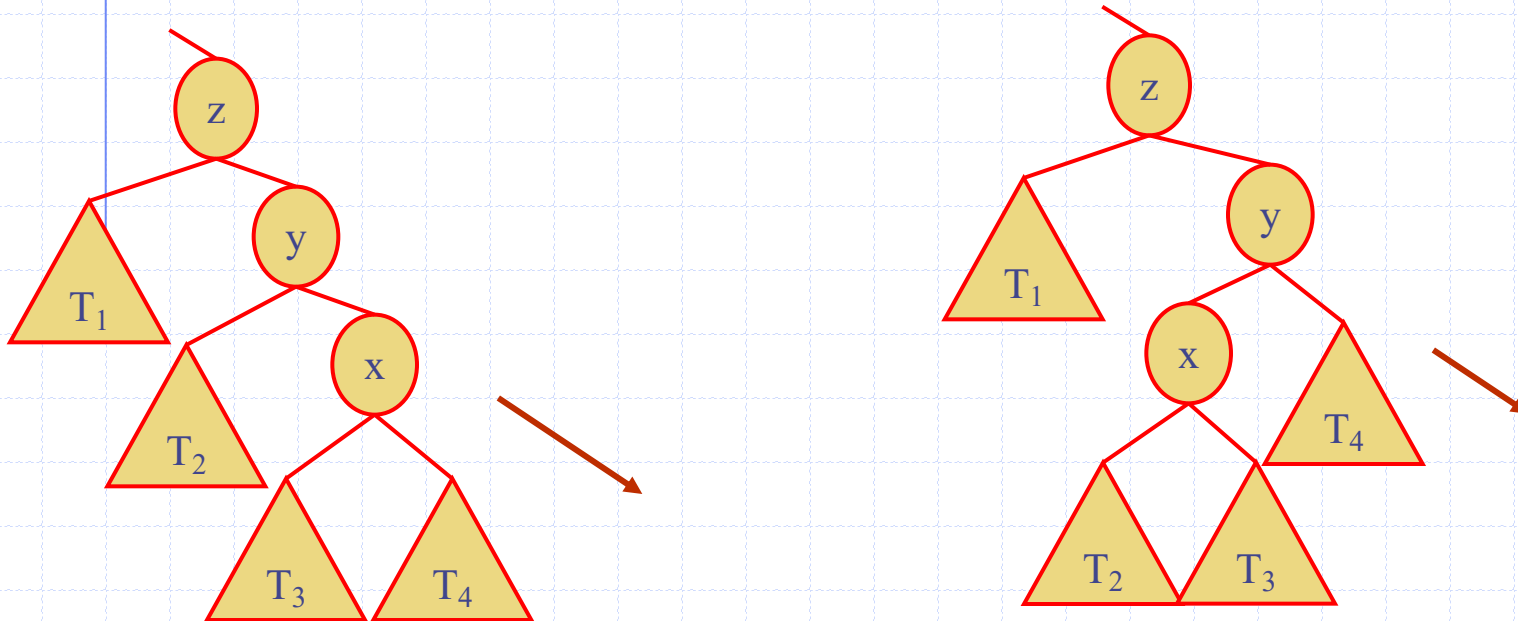
- ◆ In the context of a tree-balancing algorithm, a rotation allows the *shape* of a tree to be modified while maintaining the search-tree property.
- ◆ This operation can be used to *avoid highly unbalanced tree configurations*.
- ◆ Check how the depth of each node in subtree T_1 and T_3 was changed by the “rotation”.



Trinode Restructuring

三节点重构是指对三个关键节点 (z, y, x) 及其四个子树 (T_1, T_2, T_3, T_4) 进行局部调整, 使整棵树保持平衡。通常出现在以下场景:

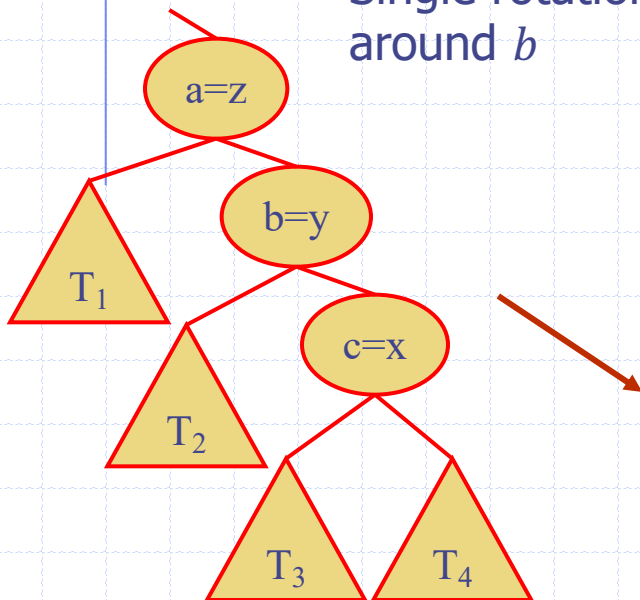
在AVL树中, 当插入新节点导致某个祖先节点高度差超过1, 就会发生这种重构。
它结合了旋转操作, 但更广义、更规范化。



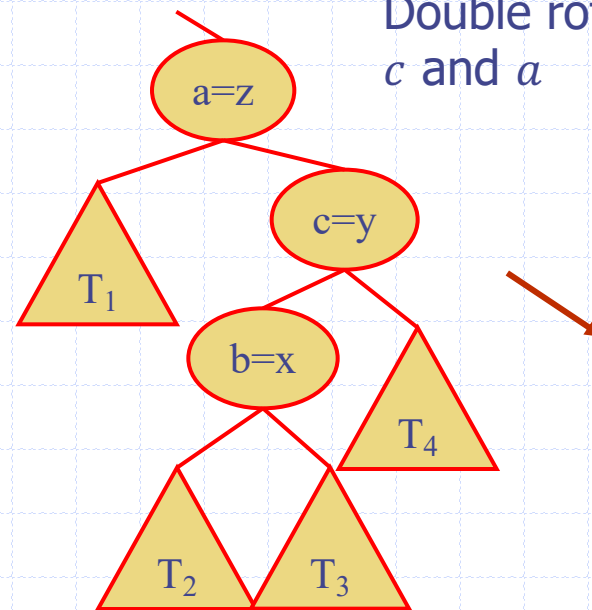
Trinode Restructuring

- ◆ Let (a, b, c) be the inorder listing of x, y, z
- ◆ Perform the rotations needed to make b the topmost node of the three

Single rotation
around b

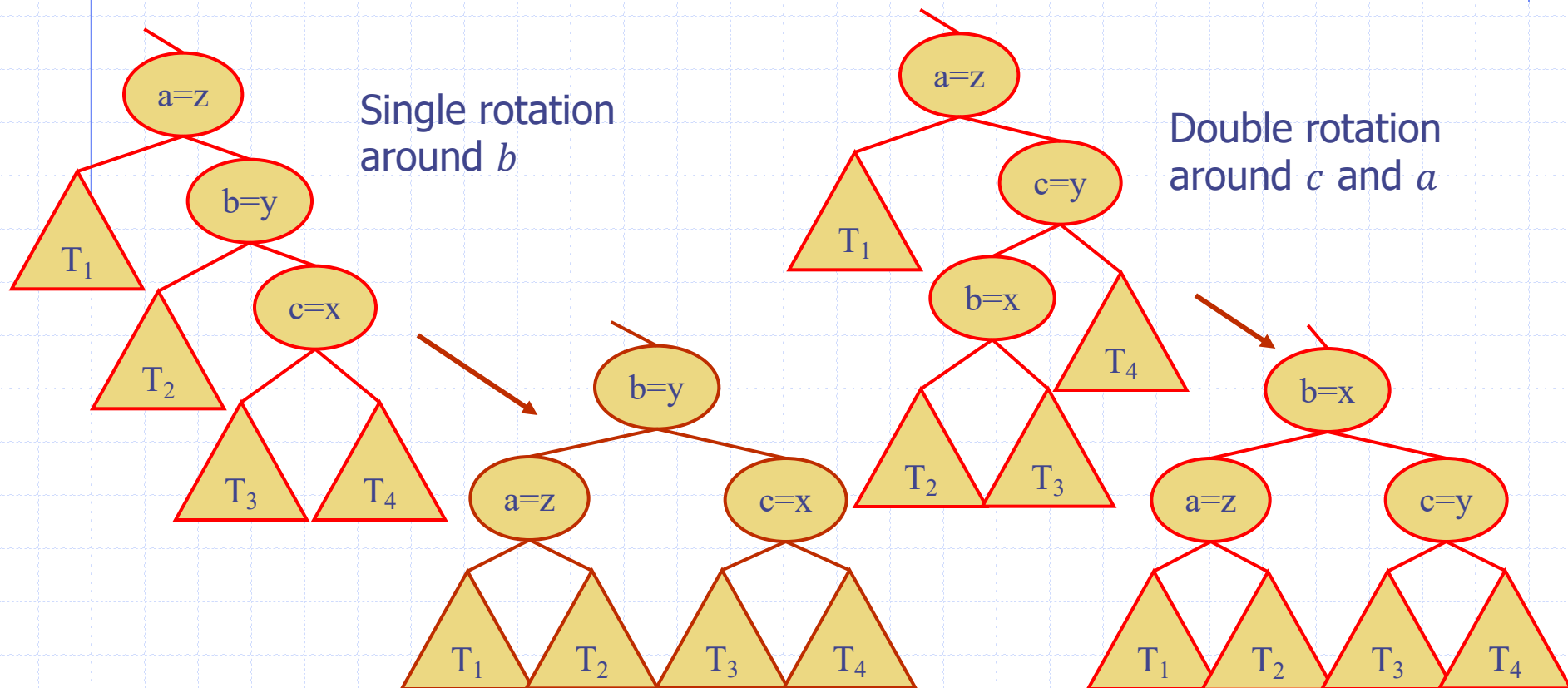


Double rotation around
 c and a



Trinode Restructuring

- ◆ Let (a, b, c) be the inorder listing of x, y, z
- ◆ Perform the rotations needed to make b the topmost node of the three



Restructure

Algorithm $\text{restructure}(x)$:

Input: A position x of a binary search tree T that has both a parent y and a grandparent z

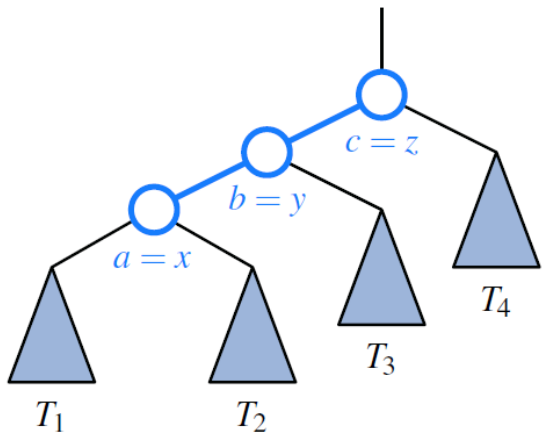
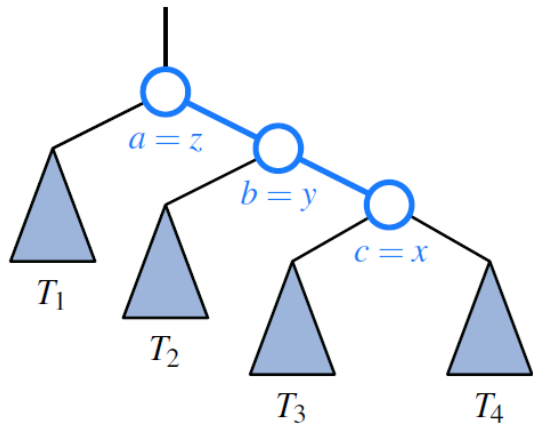
Output: Tree T after a trinode restructuring (which corresponds to a single or double rotation) involving positions x , y , and z

- 1: Let (a, b, c) be a left-to-right (inorder) listing of the positions x , y , and z , and let (T_1, T_2, T_3, T_4) be a left-to-right (inorder) listing of the four subtrees of x , y , and z not rooted at x , y , or z .
- 2: Replace the subtree rooted at z with a new subtree rooted at b .
- 3: Let a be the left child of b and let T_1 and T_2 be the left and right subtrees of a , respectively.
- 4: Let c be the right child of b and let T_3 and T_4 be the left and right subtrees of c , respectively.

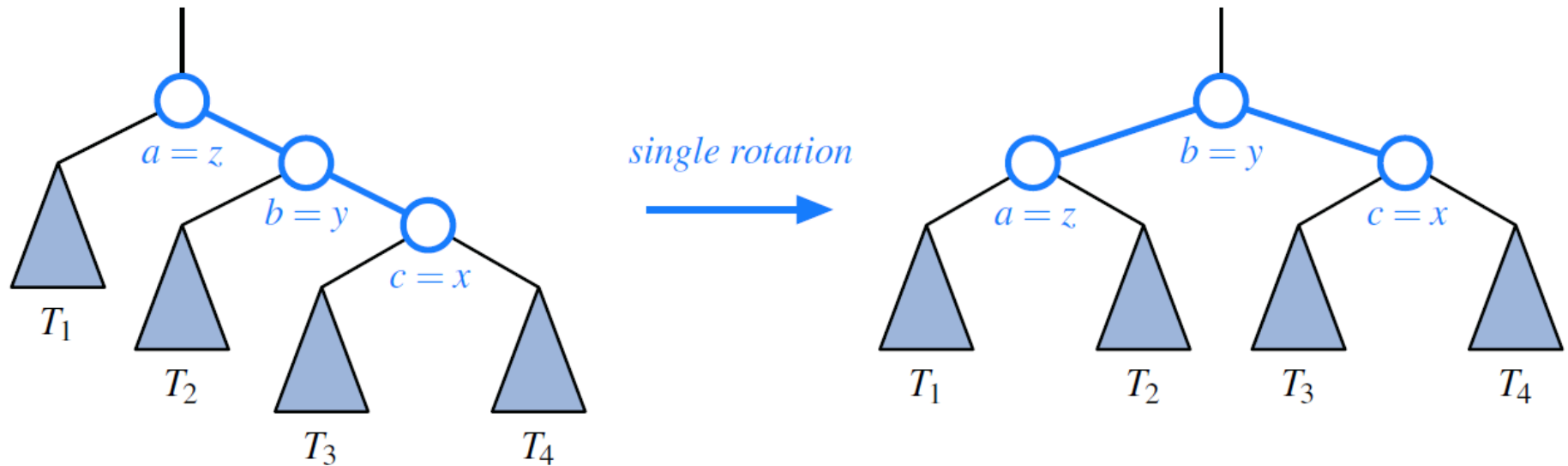
Code Fragment 11.7: The trinode restructuring operation in a binary search tree.

Restructuring (as Single Rotations)

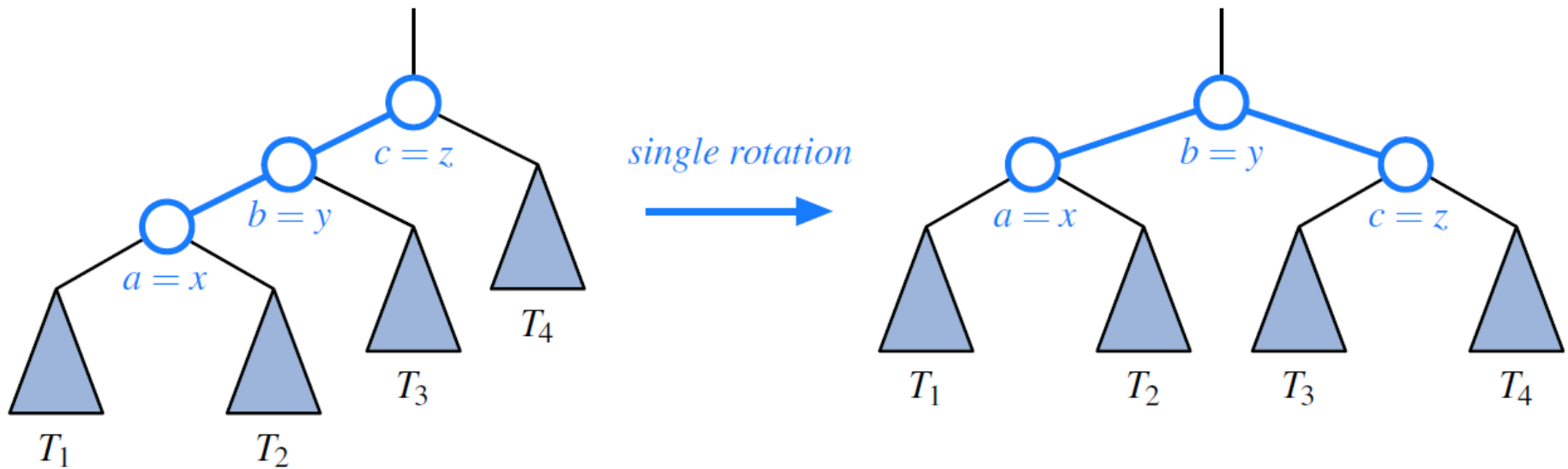
◆ Single Rotations:



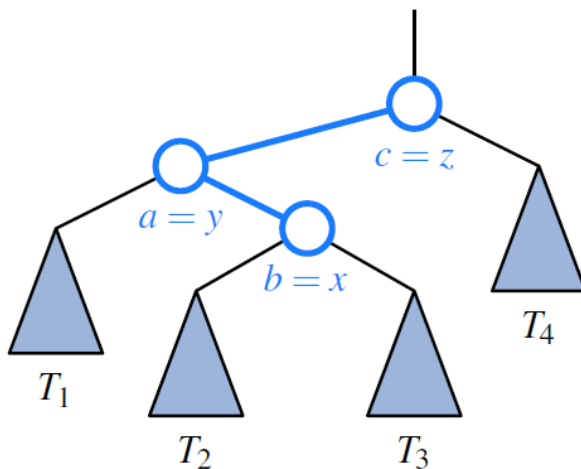
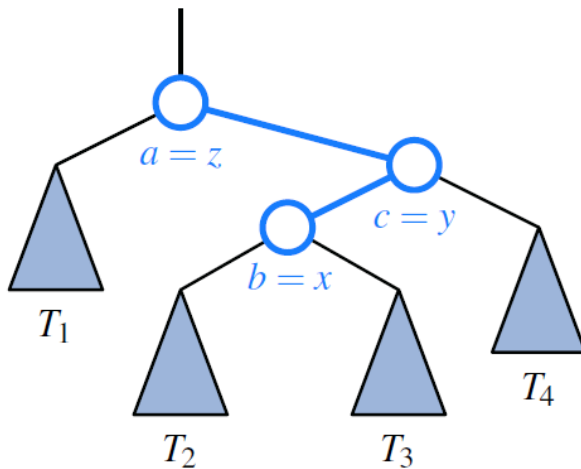
Restructuring (as Single Rotations)



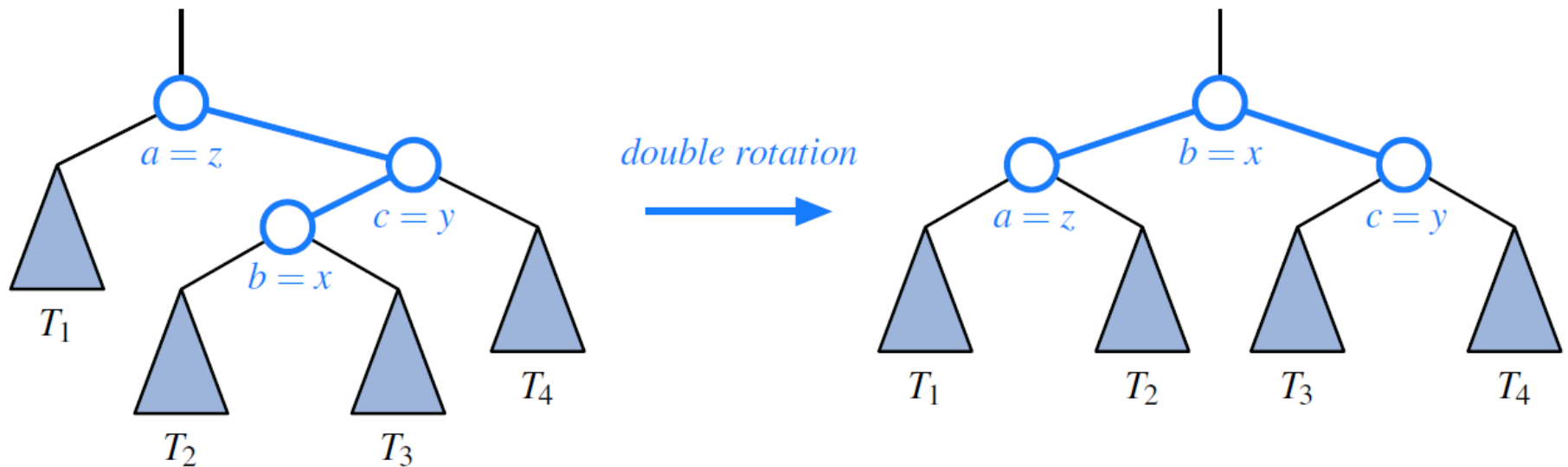
Restructuring (as Single Rotations)



Restructuring (as Double Rotations)



Restructuring (as Double Rotations)



Restructuring (as Double Rotations)

