Predicate Logic in Lean

Heshan Du University of Nottingham Ningbo China

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Reading

- Thorsten Altenkirch, *Introduction to Formal Reasoning*, 2023.
 - Chapter 4. Predicate Logic



Predicates, Relations, and Quantifiers

- Predicate logic extends propositional logic. We can use it to talk about objects and their properties.
- The objects are organised in *types*, such as,
 - \mathbb{N} : *Type*, the type of natural numbers $\{0, 1, 2, 3, \dots\}$
 - bool : Type, the type of booleans {tt, ff}
 - lists over a given A : Type, list A : Type.
- To avoid talking about specific types, we introduce some type variables:

variables A B C : Type



Predicates

- A predicate is just another word for a property.
 - E.g., we may use $Prime : \mathbb{N} \to Prop$ to express that a number is a prime number.
 - We can form propositions such as *Prime 3* and *Prime 4*, the first one should be provable while the negation of the second holds.
- Predicates may have several inputs in which case we usually call them relations.
 - lacksquare \leq : $\mathbb{N} \to \mathbb{N} \to \textit{Prop}$, e.g., $\textit{2} \leq \textit{3}$
 - $inList : A \rightarrow list A \rightarrow Prop$, e.g., inList 1 [1, 2, 3]
- In the sequel, we will use some generic predicates, e.g.,

variables PP QQ : A -> Prop



4/34

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Quantifiers 1

The most important innovation of predicate logic are the quantifiers, which we can use to form new propositions:

- universal quantification (\forall) , read $\forall x : A$, PP x as all x in A satisfy PP x.
- existential quantification (\exists), read $\exists x : A$, PP x as there is an x in A satisfying PP x.

Quantifiers 2

- Both universal quantifier and existential quantifier bind weaker than any other propositional operator.
- We read $\forall x : A, PP x \land Q$ as $\forall x : A, (PP x \land Q)$.
- We use parentheses to limit the scope, e.g., $(\forall x : A, PP x) \land Q$

Bound Variables

- It is important to understand bound variables, essentially they work like scoped variables in programming.
- We can shadow variables as in $\forall x : A, (\exists x : A, PP x) \land QQ x$.
- Bound variables can be consistently renamed, e.g., $\forall y : A$, $(\exists z : A, PP z) \land QQ y$.
- Shadowing variables should be avoided because it confuses the human reader.

7/34

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A Primitive Proposition

- We have a new primitive proposition equality (=).
- Given ab: A, we write a = b, read as a is equal to b.

The Universal Quantifier

- To prove that a proposition of the form $\forall x: A, PP \ x$ holds, we assume that there is given an arbitrary element a in A and prove it for this generic element, i.e., to prove PP a, we use assume a to do this.
- If we have an assumption $h : \forall x : A$, PP x and our current goal is PP a for some a : A, then we can apply h to prove our goal.
- Usual we have some combination of implication and for all, like $h: \forall x: A, PP x \rightarrow QQ x$ and now if our current goal is QQ a and we invoke apply h, Lean will instantiate x with a and it remains to show PP a.

How to prove

```
(\forall x : A, PP \ x) \rightarrow (\forall y : A, PP \ y \rightarrow QQ \ y) \rightarrow \forall z : A, QQ \ z \text{ in Lean?}
1 variable A : Type
2 variables PP QQ : A \rightarrow Prop
3
4 example : (\forall x: A, PP x)
5 \rightarrow (\forall y: A, PP y \rightarrow QQ y)
6 \rightarrow \forall z: A, QQ z :=
7 begin
8
```

end

Let us prove a logical equivalence involving \forall and \land :

```
(\forall x : A, PP \ x \land QQ \ x) \leftrightarrow (\forall x : A, PP \ x) \land (\forall x : A, QQ \ x)
1 variable A : Type
2 variables PP QQ : A \rightarrow Prop
3
4 example : (\forall x: A, PP \cdot \lambda \QQ \cdot x)
5 | \rightarrow (\forall x: A, PP \cdot \lambda \QQ \cdot x)
6 begin
7 | |
8 end
```

The Existential Quantifier

- To prove a proposition of the form $\exists x : A, PP \ x$, it is enough to prove PP a for any a : A.
- We use *existsi* a for this, and we are left to prove *PP* a.
- Note that *a* can be any expression of type *A* not necessarily a variable.
- To use an assumption of the form $h : \exists x : A, P x$, we use *cases h* with x px, which replaces h with two assumptions x : A and px : P x.

```
How to prove
(\exists x : A, PP \ x) \rightarrow (\forall y : A, PP \ y \rightarrow QQ \ y) \rightarrow \exists z : A, QQ \ z?
 1 variable A : Type
 2 variables PP QQ : A → Prop
    example: (\exists x : A, PP x)
 5
                 \rightarrow (\forall y: A, PP y \rightarrow QQ y)
               \rightarrow (\exists z: A, QQ z) :=
     begin
 8
    end
```

```
How to prove
(\exists x : A, PP \ x \lor QQ \ x) \leftrightarrow (\exists x : A, PP \ x) \lor (\exists x : A, QQ \ x)?
1 variable A : Type
2 variables PP QQ : A → Prop
3
    example: (\exists x: A, PP \times V QQ \times)
                \leftrightarrow (\exists x: A, PP x) \lor (\exists x: A, QQ x) :=
    begin
    end
```

Another Currying Equivalence 1

- \blacksquare You may have noticed that the way we prove propositions involving \to and \forall is very similar.
- In both cases, we use *assume* to introduce an assumption, and then use *apply* to prove the current goal.
- The way \land and \exists behave is similar.
- In both cases, we prove them using *constructor* where we construct two components, then use *cases* with two components, which replaces the assumption by its two components.

15/34

Another Currying Equivalence 2

- The similarity can be seen by establishing another currying-style equivalence.
- While currying in propositional logic had the form

$$P \land Q \rightarrow R \leftrightarrow P \rightarrow Q \rightarrow R$$

where we turn a conjunction into an implication, currying for predicate logic has the form

$$(\exists x : A, QQ x) \rightarrow R \leftrightarrow (\forall x : A, QQ x \rightarrow R)$$



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```
How to prove (\exists x : A, PP \ x) \rightarrow R \leftrightarrow (\forall x : A, PP \ x \rightarrow R)?
 1 variable A : Type
2 variable R : Prop
3 variables PP QQ : A → Prop
   theorem curry_pred: (∃ x: A, PP x) → R
                              \leftrightarrow (\forall x: A, PP x \rightarrow R) :=
6
    begin
    end
```



Equality

- There is a generic relation which can be applied to any type: equality.
- Given a b : A, we can construct a = b : Prop expressing that a and b are equal.
- We can prove that everything is equal to itself using the tactic reflexivity.

2024

18/34

- If we have assumed an equality h : a = b, we can use it to rewrite a into b in the goal.
- This is, if our goal is *PP a*, we say *rewrite h*, and this changes the goal into *PP b*.
- How to prove $\forall x y : A, x = y \rightarrow PP y \rightarrow PP x$?

- Sometimes we want to use the equality in the other direction, this is, we want to replace *b* by *a*.
- In this case, we use *rewrite* \leftarrow *h*.
- How to prove $\forall x \ y : A, \ x = y \rightarrow PP \ x \rightarrow PP \ y$?

Properties of Equality

Equality is an equivalence relation, which means that it is

- reflexive $(\forall x : A, x = x)$,
- **symmetric** $(\forall x y : A, x = y \rightarrow y = x),$
- transitive ($\forall x y z : A, x = y \rightarrow y = z \rightarrow x = z$).

Proving the Properties

- We have already shown *reflexivity* using the appropriately named tactic.
- We can show *symmetry* and *transitivity* using *rewrite*.

Proving Symmetry

```
How to prove \forall x \ y : A, \ x = y \rightarrow y = x in Lean?

1 variable A: Type
2
3 theorem sym_eq: \forall x \ y : A, \ x = y \rightarrow y = x :=
4 begin
5 6 end
```

Proving Transitivity

```
How to prove \forall x \ y \ z : A, \ x = y \rightarrow y = z \rightarrow x = z \text{ in Lean?}
```

```
variable A : Type

theorem trans_eq: ∀ x y z : A, x = y → y = z → x = z :=

begin

end
```

Rewrite an assumption

- Sometimes we want to use an equality not to rewrite the goal but to rewrite another assumption.
- e.g., by saying *rewrite xy at yz*, we are using *xy* to rewrite *yz*.
- The same works for *rewrite* \leftarrow .
- Try it in the proof below.

Tactics: symmetry and transitivity

- Actually Lean already has built-in tactics to deal with symmetry and transitivity.
- Try them in proving the theorems *sym_eq* and *trans_eq*.

Proving Theorem *trans_eq* using *calc*

■ Below we are not going to use *transitivity*, but use a special format for equational proofs indicated by *calc*.

```
e.g.,
calc
    x = y : by exact xy
...= z : by exact yz,
```

- After *calc* we prove a sequence of equalities where each step is using *by* followed by some tactics.
- Any subsequent line starts with . . . which stands for the last expression of the previous line, in this case *y*.
- Try calc in proving the theorem trans_eq.



28 / 34

Congruence

- There is one more property we expect from equality.
- Assume we have a function $f: A \rightarrow B$ and we know that x = y for some $x \ y: A$, then we want to be able to conclude that $f \ x = f \ y$.
- We say that equality is a congruence.

```
How to prove \forall f : A \rightarrow B, \ \forall x \ y : A, \ x = y \rightarrow f \ x = f \ y?
```

```
1 variables A B: Type
2
3 theorem congr_argf: ∀ f : A → B, ∀ x y : A, x = y → f x = f y :=
4 begin
5
```

6 end



Classical Predicate Logic

- We can use classical logic in predicate logic, even though the explanation using truth tables does not work any more.
- There are predicate logic counterparts of the de Morgan laws, which now say that you can move negation through a quantifier by negating the component and switching the quantifier.
- Again, one of them is provable intuitionistically.

de Morgan Law 1

de Morgan Law 2

Summary of Tactics

Here is the summary of basic tactics for predicate logic:

	How to prove?	How to use?
A	assume h	apply h
\exists	existsi a	cases h with x p
=	reflexivity	rewrite h rewrite ← h

Note that the a after existsi can be any expression of type A, while $h \times p$ are variables.