

COMP2044 Human Computer Interaction

Coursework 1 - Prototype



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Chapter 1

Introduction

This document details the design of a Room and Space Booking App.

Chapter 2

Prototype and Design Decisions

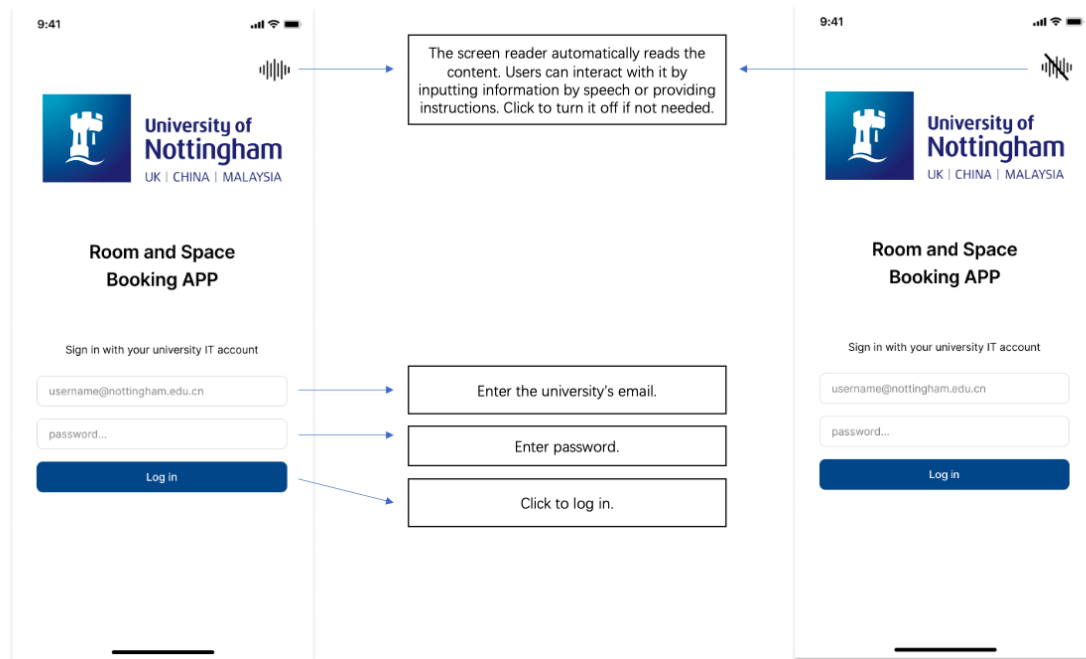


Figure 2.1: The Log In Page

2.1 Look and Feel

Excessive reliance on color in user interface design can impede clear communication and divert users' attention (Lidwell et al., 2010). Consequently, I adopt a restrained and harmonious color palette. Blue is served as the primary color to align with the University of Nottingham's brand, thereby fostering user trust and a heightened sense of affiliation with the application.

Note: The bibliography formatting is not quite correct!
Review the APA standard carefully - this student was deducted marks for this!



References



Lidwell, W., Holden, K., & Butler, J. (2010). *Universal Principles of Design, Revised and Updated: 125 Ways to Enhance Usability, Influence Perception, Increase Appeal, Make Better Design Decisions, and Teach through Design*. Rockport Publishers.

