

Predicate Logic in Lean

Heshan Du
University of Nottingham Ningbo China

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Aims and Learning Objectives

- To be able to understand the definitions of predicates, the universal quantification and the existential quantification;
- To be able to apply the tactics *assume*, *apply*, *existsi*, *cases*, *reflexivity*, *rewrite*, *symmetry*, *transitivity*, *calc* in Lean;
- To be able to construct proofs for tautologies in predicate logic using Lean.

- Thorsten Altenkirch, *Introduction to Formal Reasoning*, 2023.
 - Chapter 4. Predicate Logic

Predicates, Relations, and Quantifiers

- Predicate logic extends propositional logic. We can use it to talk about objects and their properties.
- The objects are organised in *types*, such as,
 - $\mathbb{N} : \text{Type}$, the type of natural numbers $\{0, 1, 2, 3, \dots\}$
 - $\text{bool} : \text{Type}$, the type of booleans $\{tt, ff\}$
 - lists over a given $A : \text{Type}$, $\text{list } A : \text{Type}$.
- To avoid talking about specific types, we introduce some type variables:

`variables A B C : Type`

Predicates

- A predicate is just another word for a property.
 - E.g., we may use $\text{Prime} : \mathbb{N} \rightarrow \text{Prop}$ to express that a number is a prime number.
 - We can form propositions such as $\text{Prime } 3$ and $\text{Prime } 4$, the first one should be provable while the negation of the second holds.
- Predicates may have several inputs in which case we usually call them relations.
 - $\leq : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Prop}$, e.g., $2 \leq 3$
 - $\text{inList} : A \rightarrow \text{list } A \rightarrow \text{Prop}$, e.g., $\text{inList } 1 [1, 2, 3]$
- In the sequel, we will use some generic predicates, e.g.,
 $\text{variables PP QQ} : A \rightarrow \text{Prop}$

Quantifiers 1

The most important innovation of predicate logic are the quantifiers, which we can use to form new propositions:

- universal quantification (\forall), read $\forall x : A, PP\ x$ as all x in A satisfy $PP\ x$.
- existential quantification (\exists), read $\exists x : A, PP\ x$ as there is an x in A satisfying $PP\ x$.

Quantifiers 2

- Both universal quantifier and existential quantifier bind weaker than any other propositional operator.
- We read $\forall x : A, PP\ x \wedge Q$ as $\forall x : A, (PP\ x \wedge Q)$.
- We use parentheses to limit the scope, e.g., $(\forall x : A, PP\ x) \wedge Q$

Bound Variables

- It is important to understand bound variables, essentially they work like scoped variables in programming.
- We can shadow variables as in $\forall x : A, (\exists x : A, PP\ x) \wedge QQ\ x$.
- Bound variables can be consistently renamed, e.g.,
 $\forall y : A, (\exists z : A, PP\ z) \wedge QQ\ y$.
- *Shadowing variables should be avoided because it confuses the human reader.*

A Primitive Proposition

- We have a new primitive proposition equality (=).
- Given $a, b : A$, we write $a = b$, read as a is equal to b .

The Universal Quantifier

- To prove that a proposition of the form $\forall x : A, PP\ x$ holds, we assume that there is given an arbitrary element a in A and prove it for this generic element, i.e., to prove $PP\ a$, we use *assume a* to do this.
- If we have an assumption $h : \forall x : A, PP\ x$ and our current goal is $PP\ a$ for some $a : A$, then we can *apply h* to prove our goal.
- Usual we have some combination of implication and for all, like $h : \forall x : A, PP\ x \rightarrow QQ\ x$ and now if our current goal is $QQ\ a$ and we invoke *apply h*, Lean will instantiate x with a and it remains to show $PP\ a$.

Example 1

How to prove

$(\forall x : A, PP\ x) \rightarrow (\forall y : A, PP\ y \rightarrow QQ\ y) \rightarrow \forall z : A, QQ\ z$ in Lean?

```
1 variable A : Type
2 variables PP QQ : A → Prop
3
4 example : (∀ x: A, PP x)
5 |   → (∀ y: A, PP y → QQ y)
6 |   → ∀ z : A, QQ z :=
7 begin
8 |
9 end
```

Example 2

Let us prove a logical equivalence involving \forall and \wedge :

$$(\forall x : A, PP\ x \wedge QQ\ x) \leftrightarrow (\forall x : A, PP\ x) \wedge (\forall x : A, QQ\ x)$$

```
1 variable A : Type
2 variables PP QQ : A → Prop
3
4 example : (∀ x: A, PP x ∧ QQ x)
5 |       ↔ (∀ x: A, PP x) ∧ (∀ x: A, QQ x) :=
6 begin
7 |
8 end
```

The Existential Quantifier

- To prove a proposition of the form $\exists x : A, P x$, it is enough to prove $P a$ for any $a : A$.
- We use *existsi* a for this, and we are left to prove $P a$.
- Note that a can be any expression of type A not necessarily a variable.
- To use an assumption of the form $h : \exists x : A, P x$, we use *cases h with x px*, which replaces h with two assumptions $x : A$ and $px : P x$.

Example 3

How to prove

$(\exists x : A, PP\ x) \rightarrow (\forall y : A, PP\ y \rightarrow QQ\ y) \rightarrow \exists z : A, QQ\ z?$

```
1 variable A : Type
2 variables PP QQ : A → Prop
3
4 example : (∃ x : A, PP x)
5 |       → (∀ y : A, PP y → QQ y)
6 |       → (∃ z : A, QQ z) :=
7 begin
8
9 end
```

Example 4

How to prove

$$(\exists x : A, PP\ x \vee QQ\ x) \leftrightarrow (\exists x : A, PP\ x) \vee (\exists x : A, QQ\ x)?$$

```
1 variable A : Type
2 variables PP QQ : A → Prop
3
4 example : (∃ x: A, PP x ∨ QQ x)
5 |           ↔ (∃ x: A, PP x) ∨ (∃ x: A, QQ x) :=
6 begin
7 |
8 end
```

Another Currying Equivalence 1

- You may have noticed that the way we prove propositions involving \rightarrow and \forall is very similar.
- In both cases, we use *assume* to introduce an assumption, and then use *apply* to prove the current goal.
- The way \wedge and \exists behave is similar.
- In both cases, we prove them using *constructor* where we construct two components, then use *cases* with two components, which replaces the assumption by its two components.

Another Currying Equivalence 2

- The similarity can be seen by establishing another currying-style equivalence.
- While currying in propositional logic had the form

$$P \wedge Q \rightarrow R \leftrightarrow P \rightarrow Q \rightarrow R$$

where we turn a conjunction into an implication, currying for predicate logic has the form

$$(\exists x : A, Q \rightarrow R) \leftrightarrow (\forall x : A, Q \rightarrow R)$$

Example 5

How to prove $(\exists x : A, PP\ x) \rightarrow R \leftrightarrow (\forall x : A, PP\ x \rightarrow R)$?

```
1 variable A : Type
2 variable R : Prop
3 variables PP QQ : A → Prop
4
5 theorem curry_pred: (∃ x: A, PP x) → R
6 |                                     ↔ (∀ x: A, PP x → R) :=
7 begin
8 |
9 end
```

Equality

- There is a generic relation which can be applied to any type: *equality*.
- Given $a, b : A$, we can construct $a = b : Prop$ expressing that a and b are equal.
- We can prove that everything is equal to itself using the tactic *reflexivity*.

Example 6

How to prove $\forall x : A, x = x$ in Lean?

```
1 variable A : Type
2
3 example :  $\forall x : A, x = x$  :=
4 begin
5   
6 end
```

Example 7

- If we have assumed an equality $h : a = b$, we can use it to *rewrite* a into b in the goal.
- This is, if our goal is $PP\ a$, we say *rewrite* h , and this changes the goal into $PP\ b$.
- How to prove $\forall x\ y : A, x = y \rightarrow PP\ y \rightarrow PP\ x$?

```
1 variable A : Type
2 variables PP QQ : A → Prop
3
4 example : ∀ x y : A, x = y → PP y → PP x :=
5 begin
6   |
7 end
```

Example 8

- Sometimes we want to use the equality in the other direction, this is, we want to replace b by a .
- In this case, we use *rewrite* $\leftarrow h$.
- How to prove $\forall x y : A, x = y \rightarrow PP\ x \rightarrow PP\ y$?

```
1 variable A : Type
2 variables PP QQ : A → Prop
3
4 example : ∀ x y : A, x = y → PP x → PP y :=
5 begin
6   |
7 end
```

Properties of Equality

Equality is an *equivalence relation*, which means that it is

- reflexive ($\forall x : A, x = x$),
- symmetric ($\forall x y : A, x = y \rightarrow y = x$),
- transitive ($\forall x y z : A, x = y \rightarrow y = z \rightarrow x = z$).

Proving the Properties

- We have already shown *reflexivity* using the appropriately named tactic.
- We can show *symmetry* and *transitivity* using *rewrite*.

Proving Symmetry

How to prove $\forall x y : A, x = y \rightarrow y = x$ in Lean?

```
1 variable A : Type
2
3 theorem sym_eq :  $\forall x y : A, x = y \rightarrow y = x$  :=
4 begin
5   
6 end
```

Proving Transitivity

How to prove $\forall x y z : A, x = y \rightarrow y = z \rightarrow x = z$ in Lean?

```
1 variable A : Type
2
3 theorem trans_eq:  $\forall x y z : A, x = y \rightarrow y = z \rightarrow x = z$  :=
4 begin
5   
6 end
```

Rewrite an assumption

- Sometimes we want to use an equality not to rewrite the goal but to rewrite another assumption.
- e.g., by saying *rewrite xy at yz*, we are using *xy* to rewrite *yz*.
- The same works for *rewrite* \leftarrow .
- Try it in the proof below.

```
1 variable A : Type
2
3 theorem trans_eq:  $\forall x y z : A, x = y \rightarrow y = z \rightarrow x = z$  :=
4 begin
5   |
6 end
```

Tactics: *symmetry* and *transitivity*

- Actually Lean already has built-in tactics to deal with symmetry and transitivity.
- Try them in proving the theorems *sym_eq* and *trans_eq*.

Proving Theorem *trans_eq* using *calc*

- Below we are not going to use *transitivity*, but use a special format for equational proofs indicated by *calc*.

- e.g.,

```
calc
```

```
  x = y      : by exact xy
```

```
  ... = z    : by exact yz,
```

- After *calc* we prove a sequence of equalities where each step is using *by* followed by some tactics.
- Any subsequent line starts with *...* which stands for the last expression of the previous line, in this case *y*.
- Try *calc* in proving the theorem *trans_eq*.

Congruence

- There is one more property we expect from equality.
- Assume we have a function $f : A \rightarrow B$ and we know that $x = y$ for some $x, y : A$, then we want to be able to conclude that $f\ x = f\ y$.
- We say that equality is a congruence.

Example 9

How to prove $\forall f : A \rightarrow B, \forall x y : A, x = y \rightarrow f x = f y$?

```
1 variables A B: Type
2
3 theorem congr_argf:  $\forall f : A \rightarrow B, \forall x y : A, x = y \rightarrow f x = f y :=$ 
4 begin
5   |
6 end
```

Classical Predicate Logic

- We can use classical logic in predicate logic, even though the explanation using truth tables does not work any more.
- There are predicate logic counterparts of the de Morgan laws, which now say that you can move negation through a quantifier by negating the component and switching the quantifier.
- Again, one of them is provable intuitionistically.

de Morgan Law 1

How to prove $\neg(\exists x : A, PP\ x) \leftrightarrow \forall x : A, \neg PP\ x$?

```
1 variables A B: Type
2 variables PP QQ : A → Prop
3
4 theorem dm1_pred : ¬ (∃ x : A, PP x) ↔ ∀ x : A, ¬ PP x :=
5 begin
6   |
7 end
```

de Morgan Law 2

How to prove $\neg(\forall x : A, PP\ x) \leftrightarrow \exists x : A, \neg PP\ x$?

```
1 variables A B: Type
2 variables PP QQ : A → Prop
3
4 theorem dm2_pred : ¬ (∀ x : A, PP x) ↔ ∃ x : A, ¬ PP x :=
5 begin
6   |
7 end
```

Summary of Tactics

Here is the summary of basic tactics for predicate logic:

	How to prove?	How to use?
\forall	<i>assume h</i>	<i>apply h</i>
\exists	<i>existsi a</i>	<i>cases h with x p</i>
$=$	<i>reflexivity</i>	<i>rewrite h rewrite $\leftarrow h$</i>

Note that the a after *existsi* can be any expression of type A , while h x p are variables.