

# WENYU ZHANG

Junior CG Artist

✉ [www.wenyuzhang.com](http://www.wenyuzhang.com)  
✉ [zhangwenyu7@gmail.com](mailto:zhangwenyu7@gmail.com)  
☎ +1 562-250-7545

## Experiences

- **Graduate Teaching Assistant**  
Purdue Polytechnic Institute  
Grading student's homework, meeting weekly with professors, giving instructions on lab assignments, taking over the class.  
*August 2016 – May 2017*
- **Assistant Director Intern**  
iQiyi  
Assisted main director for iQiyi online TV show live recording, created video openers and made various motion elements for post-production.  
*December 2014 – January 2015*
- **Onsite Coordinator**  
Worked as an onsite coordinator as well as an interpreter for an American indie filmmaking crew from University of Miami.  
*November 2013*
- **Freelance Artist**  
Worked as a visual effects artist and video editor for students film crews and alumni's personal advertisement short films.  
*September 2013 – June 2014*
- **Video Editor**  
Worked as a post-production editor for commercial short films, including footage editing, title designing and sound mixing.  
*May 2013 – June 2013*

## Education

- **Purdue University**  
Master of Science  
Computer Graphics Technology  
*August 2016 – Present*
- **University of California, Berkeley**  
Summer School (College Writing Program)  
*July 2015 – August 2015*
- **Communication University of China**  
Bachelor of Arts  
Digital Media Arts (Digital Visual Effects Oriented)  
*August 2012 – June 2016*

## Projects

- **Co-Design Lead**  
Purdue EPICS - LSME Project  
Worked as a web master and co-design lead in a student group for K-12 students courses design project.  
*January 2017 – May 2017*
- **Co-founder & Visual Effects Artist**  
Graduation Short Film Virtual Game  
Developed story idea, storyboard, worked as a cinematographer and completed entire 3D VFX work during post-production.  
*February 2016 – June 2016*
- **Cinematographer & Visual Effects Artist**  
College Short Film ACROPHOBIA  
Cinematographer and green-screen compositing artist for personal short film.  
*January 2016*

## Skills

**3D:** Maya, ZBrush, Mudbox, Nuke, Boujou

**2D:** Photoshop, Mari, Quixel, After Effects, Premiere Pro

**Renderer:** Arnold, V-Ray, Mental Ray, RenderMan

**Programming:** C++, OpenGL/GLSL, Git, HTML, CSS, Markdown

**Production:** Hiero, Shotgun, Camtasia Studio

**System:** Windows, macOS, Linux

**Language:** Chinese (Mandarin), English, Spanish

## Activities

- **Facilitator**  
Working as a facilitator for Publicis Live Group at Annual Meeting of New Champions 2015, World Economic Forum. Responsible for purchasing goods, managing keys of the whole conference hall, guiding guests and so on.
- **Computer Service Technician Volunteer**  
Responsible for analyzing computer system condition, scanning virus, installing and uninstalling software programs, and fixing common system issues for students at the Communication University of China.