David Zhan

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EDUCATION

University of Massachusetts Amherst

BS, Computer Science

Commonwealth Honors College

EXPERIENCE

Albany Hacks 2022

Apr 2022

Organizer, Judge

albany-hacks-2022.devpost.com

Expected: Sep 2022 - May 2025

Overall GPA: 3.96 — Major GPA 4.0

- As president of Programming Club, I founded my school's first hackathon and served as an organizer and judge.
- Helped fundraise \$200 in prizes, with many guest speakers and workshops throughout the hackathon.
- Learned a lot about communication and leading a team to successfully run and organize a large event.

RadWatch — UC Berkeley Dept Nuclear Engineering

Jun - Aug 2021

 $Summer\ Intern$

Jun - Aug 2020

- Worked on DoseNet, an international sensor network for improving community understanding of radiation.
- Created and integrated scripts and web tools to process and visualize mass quantities of sensor data.
- Learned to communicate and collaborate with a group to improve and add features to an existing project.

Academic Talent Development Program

Jun - Aug 2019

Teaching Assistant: Web Development, Programming in Java

Jun - Aug 2017

- Analyzed student code, assisted in grading, and led my own small group of students in completing classwork.
- Learned how to communicate and lead groups to better collaborate with each other and be responsible.

PROJECTS

Blahgenda Nov 2022

React.js, Appwrite, HTML/Sass, AWS

blahgenda.dzhan.dev — devpost.com/software/blahgenda

- Winning submission to HackUMass X in the category Best Use of Appwrite.
- Is a calendar and scheduler designed to maximize efficiency and glanceability while remaining beautiful.
- I worked on styling, UI/UX, and implementing features and the flow of the page.
- Learned a lot about React.js, and about working collaboratively in an intense, crunch-time environment.

Personal Website
Oct 2017 - Present

 $JavaScript,\ HTML/Sass,\ Git,\ Linux$

davidzhan.com

- Displays current projects, my programming and photography portfolios, and my contact info.
- Allows me to experiment with and learn web development, Linux server hosting, and Git version control.

Artemis Nov 2020

Godot Engine, GDScript (similar to Python)

itch.io/jam/game-off-2020/rate/840095

- Solo submission ranking in the top half of Game Off 2020, GitHub's annual month-long game jam.
- Used a game engine for the first time, learning game development and a new language in just 1 month.

SKILLS

- Programming: JavaScript/TypeScript, Python, Java, C, HTML/CSS/Sass, GDScript, PHP, IATEX
- Software: Familiarity with Linux, the terminal, Git/GitHub, Godot Engine
- Relevant Coursework: Intro to Algorithms, Data Structures, Linear Algebra, Statistics, etc.
- General Skills: Active listening, inclusive collaboration, problem-solving, efficiency under pressure
- Languages: Native English speaker, speaks Mandarin fluently