David Zhan

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EDUCATION

University of Massachusetts Amherst

BS, Computer Science (Honors)

EXPERIENCE

UMass Amherst — CICS

Undergraduate Course Assistant

Grade assignments and lead labs and small group discussions in a computer systems course.

- · Teach concepts and clarify problems during office hours and on the class discussion board.
- Gain leadership skills, learn to better communicate with and explain concepts to my peers.

RadWatch — UC Berkeley

Summer Intern / Data Analyst Intern

Jun - Aug 2021

Feb 2024 - Present

Expected: Sep 2022 - May 2025

Overall GPA: 3.97 | Major GPA: 4.0

Jun - Aug 2020

- Worked on DoseNet, an international sensor network for improving community understanding of radiation.
- Created and integrated Python scripts and web tools to process and visualize mass quantities of sensor data.
- Learned to communicate and collaborate with a group to improve and add features to an existing project.

Academic Talent Development Program

Teaching Assistant: Web Development, Programming in Java

Jun - Aug 2019 Jun - Aug 2017

- Analyzed student code, assisted in grading, and led many small groups of students in completing classwork.
- · Learned how to communicate and lead groups to better collaborate with each other and be responsible.

PROJECTS

Blahgenda Nov 2022

JavaScript, React.js, HTML/CSS/Sass

blahgenda.dzhan.dev — devpost.com/software/blahgenda

itch.io/jam/game-off-2020/rate/840095

- Winning submission to HackUMass X in the category Best Use of Appwrite.
- · Calendar and scheduler designed to maximize efficiency and glanceability while remaining beautiful.
- Worked on styling, UI/UX, and implementing features and the flow of the page.
- · Learned a lot about React.js, and about working collaboratively in an intense, crunch-time environment.

Personal Website Oct 2017 - Present

JavaScript, HTML/CSS/Sass, Git, Linux

davidzhan.com

- Displays current projects, programming and photography portfolios, and contact information.
- Allows me to experiment with and learn web development, Linux server hosting, and Git version control.

Artemis Nov 2020

Godot Engine, GDScript (similar to Python)

Solo submission ranking in the top half of Game Off 2020, GitHub's annual month-long game jam.

- Used a game engine for the first time, learning game development and a new language in just 1 month.

SKILLS

- Programming: JavaScript/TypeScript, Python, Java, C, HTML/CSS/Sass, PostgreSQL, GDScript, IATEX
- Software: Familiarity with Linux, the terminal, Git/GitHub, Godot Engine
- Relevant Coursework: Machine Learning, Databases, Algorithms, Data Structures, Linear Algebra, etc.
- General Skills: Active listening, inclusive collaboration, problem-solving, efficiency under pressure
- Languages: Native English and Chinese (Mandarin) speaker