

# David Zhan

zhandavidz@gmail.com | (510) 508-0222  
davidzhan.com | linkedin.com/in/zhandavidz | github.com/zhandavidz

## EDUCATION

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### University of Massachusetts Amherst

MS, Computer Science  
BS, Computer Science

Major GPA: 4.0 | **Overall GPA: 3.98**

Expected: Sep 2024 - **May 2026**

Expected: Sep 2022 - May 2025

**Relevant Coursework:** Data Structures, Algorithms, ML, Databases, Networking, Game Dev etc.

## EXPERIENCE

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### UMass Amherst — CICS

Feb 2024 - Present

*Undergraduate Course Assistant (Undergraduate TA)*

- Grade assignments, teach concepts, help students in computer systems and web development courses.
- Prepare for and present lessons, actively facilitating safe learning environment by encouraging questions.
- Increased student engagement during discussions, receiving positive feedback from my professor and students.

### RadWatch — UC Berkeley

Jun - Aug 2020, 2021

*Summer Intern / Data Analyst Intern*

- Worked on DoseNet, an international sensor network for improving community understanding of radiation.
- Implemented and integrated Python scripts and web tools to process and visualize lots of radiation sensor data.
- Wrote report on my scripts proposing potential use cases while summarizing and documenting my process.

### Academic Talent Development Program

Jun - Aug 2017, 2019

*Teaching Assistant: Web Development, Programming in Java*

- Analyzed student code, assisted in grading, and led many small groups of students in completing classwork.
- Guided groups to better collaborate with each other, be more responsible, and learn on their own.

## PROJECTS

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### Blahgenda

Nov 2022

*JavaScript, React.js, HTML/CSS (Bulma/Sass)*

[blahgenda.dzhan.dev](https://blahgenda.dzhan.dev) — [devpost.com/software/blahgenda](https://devpost.com/software/blahgenda)

- Winning submission to HackUMass X in the category Best Use of Appwrite.
- Collaboratively developed a calendar to maximize user efficiency and glanceability while remaining beautiful.
- Designed UI, improved page flow, implemented core features, presented final product to judges.
- Built with React.js and Bulma CSS to quickly write efficient and maintainable code within the 36-hour hackathon.

### Personal Website

Oct 2017 - Present

*JavaScript, HTML/CSS/Sass, Git, Linux*

[davidzhan.com](https://davidzhan.com)

- Overhauled a static HTML site to display my programming portfolio, experiences, and contact information.
- Applied Sass styling and JavaScript loading to reduce code duplication and improve maintainability.

### Artemis

Nov 2020

*Godot Engine, GDScript (similar to Python)*

[itch.io/jam/game-off-2020/rate/840095](https://itch.io/jam/game-off-2020/rate/840095)

- Placed in the top half of Game Off 2020, GitHub's annual month-long game jam, with my first game.
- Developed the game including code, sound design, and pixel art within one month with no prior experience.

## SKILLS

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- **Programming:** JavaScript/TypeScript, React.js, Python, Java, C, HTML/CSS/Sass, PostgreSQL, Git/GitHub
- **Languages:** Native English and Chinese (Mandarin) speaker