

# A fast and efficient multi-objective optimization algorithm

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**Abstract**—NSGA-II is very popular for solving multi-objective optimization problems. But its efficiency decreases gradually as the number of variables increases. In this work, we propose a novel multi-objective optimization algorithm to solve this problem. Numerical experiments show that our algorithm performs significantly better than NSGA-II on the test problems.

## I. INTRODUCTION

这是中文 这是楷体，目标函数  $f(x)$  其中  $x$  是设计变量。

NSGA-II [1] is very popular for solving multi-objective optimization problems. Popular algorithms for multi-objective optimization problems are [1]–[3].

Section I gives the introduction. Section II introduces the backgrounds of this work.

## II. BACKGROUNDS

We have a scalar  $x$ , a vector  $\mathbf{x}$ , a random variable  $X$ , a matrix  $\mathbf{X}$ , where  $\mathbf{x} = [x_1, x_2, \dots, x_d]$ ,  $\mathbf{X} = \{\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \dots, \mathbf{x}^{(n)}\}$ , where  $n$  is the number of points.

we try to solve the following optimization problem in (1).

$$\text{minimize } f(\mathbf{x}) \quad (1)$$

The algorithm is given in Algorithm 1.

**Algorithm 1** Algorithm of computing the maximum of two variables

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**Require:**  $a, b$   
**Ensure:**  $c = \max(a, b)$   
**if**  $a > b$  **then**  
     $c = a$   
**else**  
     $c = b$   
**end if**

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- 1) Step 1: see whether  $a$  is greater than  $b$ .
- 2) Step 2: if it is true, return  $a$ .
- 3) Step 3: if not, return  $b$ .

A. Multi-objective optimization problem

B. NSGA-II

- 1) Non-dominated Sorting:
- 2) Crowding Distance:

## III. PROPOSED ALGORITHM

## IV. NUMERICAL EXPERIMENTS

The experiment results are given in Table I.  
The convergence curves are given in Figure 1.

TABLE I: Results of NSGA-II and X

problem	NSGA-II	X
$f_1$	7.8 (6.1)	10.8 (5.4)
$f_2$	8.9 (7.2)	11.9 (6.5)
$f_3$	9.0 (8.3)	12.0 (6.6)

TABLE II: Results of NSGA-II and X

problem	NSGA-II		X	
	mean	std	mean	std
$f_1$	7.8	(6.1)	10.8	(5.4)
$f_2$	8.9	(7.2)	11.9	(6.5)
$f_3$	9.0	(8.3)	12.0	(6.6)

## V. CONCLUSION

## REFERENCES

- [1] K. Deb, A. Pratap, S. Agarwal, and T. Meyarivan, "A fast and elitist multiobjective genetic algorithm: Nsga-ii," *IEEE Transactions on Evolutionary Computation*, vol. 6, no. 2, pp. 182–197, 2002.
- [2] Q. Zhang and H. Li, "Moea/d: A multiobjective evolutionary algorithm based on decomposition," *IEEE Transactions on Evolutionary Computation*, vol. 11, no. 6, pp. 712–731, 2007.
- [3] K. Deb and H. Jain, "An evolutionary many-objective optimization algorithm using reference-point-based nondominated sorting approach, part i: Solving problems with box constraints," *IEEE Transactions on Evolutionary Computation*, vol. 18, no. 4, pp. 577–601, 2014.

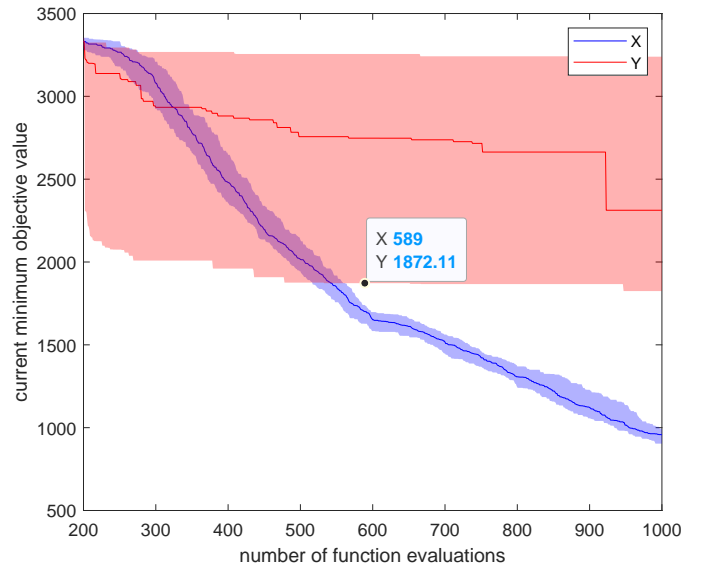


Fig. 1: Convergence curves

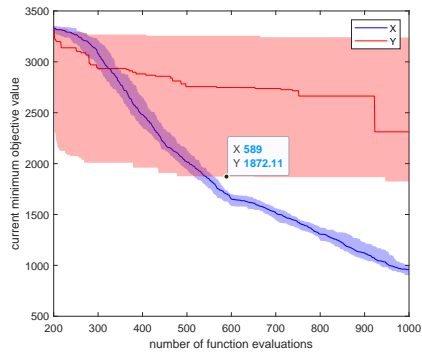
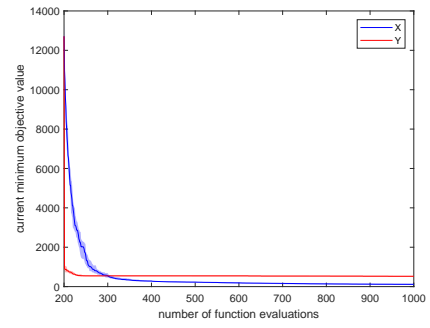
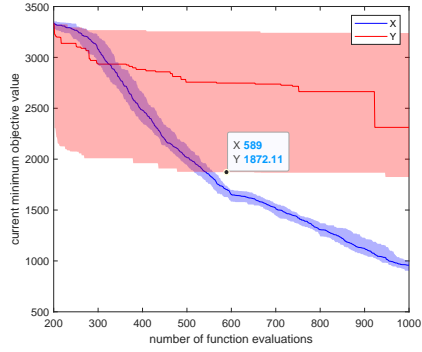
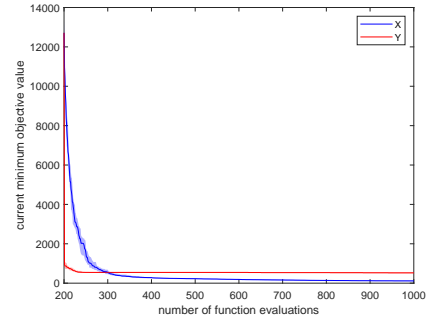
(a)  $f_1$ (b)  $f_2$ (c)  $f_3$ (d)  $f_4$ 

Fig. 2: Convergence curves