

```

- 1 memset(A, 0, A1_size * A2_size * sizeof(double));
+ 1 memset(v, 0, v1_size * sizeof(double));
 2 for (int pB1 = B1_pos[0]; pB1 < B1_pos[1]; pB1++) {
 3     int i = B1_crd[pB1];
 4     for (int pB2 = B2_pos[pB1]; pB2 < B2_pos[pB1+1]; pB2++) {
 5         int k = B2_crd[pB2];
 6         memset(w, 0, w1_size * sizeof(double));
 7         for (int pB3 = B3_pos[pB2]; pB3 < B3_pos[pB2+1]; pB3++) {
 8             int l = B3_crd[pB3];
 9             for (int pC2 = C2_pos[l]; pC2 < C2_pos[l+1]; pC2++) {
10                 int j = C2_crd[pC2];
11                 w[j] += B[pB3] * C[pC2];
12             }
13         }
14
15         for (int pD2 = D2_pos[k]; pD2 < D2_pos[k+1]; pD2++) {
16             int j = D2_crd[pD2];
- 17             int pA2 = (i * A2_size) + j;
- 18             A[pA2] += w[j] * D[pD2];
+ 19             v[j] += w[j] * D[pD2];
20         }
21     }
22
+ 23     for (int pA2 = A2_pos[i]; pA2 < A2_pos[i+1]; pA2++) {
+ 24         int j = A2_crd[pA2];
+ 25         A[pA2] = v[j];
+ 26         v[j] = 0.0;
+ 27     }
28 }

```